INTRODUCTORY MATHEMATICAL ANALYSIS FOURTEENTH EDITION

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ERNEST F. HAEUSSLER JR. RICHARD S. PAUL RICHARD J. WOOD

FOR BUSINESS, ECONOMICS, AND THE LIFE AND SOCIAL SCIENCES

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ALGEBRA

Algebraic Rules for Real numbers

 $a + b = b + a$ $ab = ba$ $a + (b + c) = (a + b) + c$ $a(bc) = (ab)c$ $a(b+c) = ab + ac$ $a(b-c) = ab - ac$ $(a + b)c = ac + bc$ $(a - b)c = ac - bc$ $a + 0 = a$ $a \cdot 0 = 0$ $a \cdot 1 = a$ $a + (-a) = 0$ $-(-a) = a$ $(-1)a = -a$ $a - b = a + (-b)$ $a - (-b) = a + b$ *a* $\overrightarrow{1}$ *a* $\overline{ }$ $=$ 1 *a* $\frac{a}{b} = a \cdot \frac{1}{b}$ *b* $(-a)b = -(ab) = a(-b)$ $(-a)(-b) = ab$ $\frac{-a}{a}$ $\frac{1}{-b}$ *a b a* \overline{b} = $$ *a* \overline{b} ⁼ *a b a* $\frac{1}{c}$ *b* $\frac{b}{c} = \frac{a+b}{c}$ *c a c b* $\frac{b}{c} = \frac{a-b}{c}$ *c a b c* \overline{d} *ac bd a*=*b* $\overline{c/d}$ = *ad bc a* \bar{b} $=$ *ac* $\frac{ac}{bc}$ $(c \neq 0)$

Summation Formulas

$$
\sum_{i=m}^{n} ca_i = c \sum_{i=m}^{n} a_i
$$
\n
$$
\sum_{i=m}^{n} (a_i + b_i) = \sum_{i=m}^{n} a_i + \sum_{i=m}^{n} b_i
$$
\n
$$
\sum_{i=m}^{n} a_i = \sum_{i=p}^{p+n-m} a_{i+m-p}
$$
\n
$$
\sum_{i=m}^{p-1} a_i + \sum_{i=p}^{n} a_i = \sum_{i=m}^{n} a_i
$$

Exponents

Special Products

 $x(y + z) = xy + xz$ $(x + a)(x + b) = x^2 + (a + b)x + ab$ $(x + a)^2 = x^2 + 2ax + a^2$ $(x-a)^2 = x^2 - 2ax + a^2$ $(x + a)(x - a) = x^2 - a^2$ $(x + a)^3 = x^3 + 3ax^2 + 3a^2x + a^3$ $(x-a)^3 = x^3 - 3ax^2 + 3a^2x - a^3$

Quadratic Formula

Inequalities

Special Sums

Radicals

$$
\sqrt[n]{a} = a^{1/n}
$$

\n
$$
(\sqrt[n]{a})^n = a, \sqrt[n]{a^n} = a \quad (a > 0)
$$

\n
$$
\sqrt[n]{a^m} = (\sqrt[n]{a})^m = a^{m/n}
$$

\n
$$
\sqrt[n]{ab} = \sqrt[n]{a} \sqrt[n]{b}
$$

\n
$$
\sqrt[n]{\frac{a}{b}} = \frac{\sqrt[n]{a}}{\sqrt[n]{b}}
$$

\n
$$
\sqrt[m]{\sqrt[n]{a}} = \sqrt[mn]{a}
$$

Factoring Formulas

 $ab + ac = a(b + c)$ $a^2 - b^2 = (a + b)(a - b)$ $a^2 + 2ab + b^2 = (a + b)^2$ $a^2 - 2ab + b^2 = (a - b)^2$ $a^3 + b^3 = (a + b)(a^2 - ab + b^2)$ $a^3 - b^3 = (a - b)(a^2 + ab + b^2)$

Straight Lines

Absolute Value

Logarithms

```
\log_b x = y if and only if x = b^y\log_b(mn) = \log_b m + \log_b nlogb
      m
      \frac{m}{n} = \log_b m - \log_b n\log_b m^r = r \log_b m\log_b 1 = 0\log_b b = 1\log_b b^r = rb^{\log_b p} = p \quad (p > 0)\log_b m = \frac{\log_a m}{\log_b m}loga
b
```
FINITE MATHEMATICS

Business Relations

 $Interest = (principal)(rate)(time)$ Total cost = variable cost + fixed cost Average cost per unit $=$ $\frac{\text{total cost}}{\text{quantity}}$ quantity Total revenue $=$ (price per unit)(number of units sold) $Profit = total revenue - total cost$

Ordinary Annuity Formulas

Counting

$$
{}_{n}P_{r} = \frac{n!}{(n-r)!}
$$

\n
$$
{}_{n}C_{r} = \frac{n!}{r!(n-r)!}
$$

\n
$$
{}_{n}C_{0} + {}_{n}C_{1} + \dots + {}_{n}C_{n-1} + {}_{n}C_{n} = 2^{n}
$$

\n
$$
{}_{n}C_{0} = 1 = {}_{n}C_{n}
$$

\n
$$
{}_{n+1}C_{r+1} = {}_{n}C_{r} + {}_{n}C_{r+1}
$$

Properties of Events

For *E* and *F* events for an experiment with sample space *S* $E \cup E = E$ $E \cap E = E$ $(E')' = E$ $E \cup E' = S$ $E \cap E' = \emptyset$ $E \cup S = S$ $E \cap S = E$ $E \cup \emptyset = E$ $E \cap \emptyset = \emptyset$ $E \cup F = F \cup E$ $E \cap F = F \cap E$ $(E \cup F)' = E' \cap F'$ $(E \cap F)' = E' \cup F'$ $E \cup (F \cup G) = (E \cup F) \cup G$ $E \cap (F \cap G) = (E \cap F) \cap G$ $E \cap (F \cup G) = (E \cap F) \cup (E \cap G)$ $E \cup (F \cap G) = (E \cup F) \cap (E \cup G)$

Compound Interest Formulas

$$
S = P(1+r)^n
$$

\n
$$
P = S(1+r)^{-n}
$$

\n
$$
r_e = \left(1 + \frac{r}{n}\right)^n - 1
$$

\n
$$
S = Pe^{rt}
$$

\n
$$
P = Se^{-rt}
$$

\n
$$
r_e = e^r - 1
$$

Matrix Multiplication

$$
(AB)_{ik} = \sum_{j=1}^{n} A_{ij}B_{jk} = A_{i1}B_{1k} + A_{i2}B_{2k} + \dots + A_{in}b_{nk}
$$

\n
$$
(AB)^{T} = B^{T}A^{T}
$$

\n
$$
A^{-1}A = I = AA^{-1}
$$

\n
$$
(AB)^{-1} = B^{-1}A^{-1}
$$

Probability

$$
P(E) = \frac{\#(E)}{\#(S)}
$$

\n
$$
P(E|F) = \frac{\#(E \cap F)}{\#(F)}
$$

\n
$$
P(E \cup F) = P(E) + P(F) - P(E \cap F)
$$

\n
$$
P(E') = 1 - P(E)
$$

\n
$$
P(E \cap F) = P(E)P(F|E) = P(F)P(E|F)
$$

For *X* **a discrete random variable with distribution** *f*

$$
\sum_{x} f(x) = 1
$$

\n
$$
\mu = \mu(X) = E(X) = \sum_{x} xf(x)
$$

\n
$$
Var(X) = E((X - \mu)^{2}) = \sum_{x} (x - \mu)^{2} f(x)
$$

\n
$$
\sigma = \sigma(X) = \sqrt{Var(X)}
$$

Binomial distribution

$$
f(x) = P(X = x) = {}_{n}C_{x}p^{x}q^{n-x}
$$

$$
\mu = np
$$

$$
\sigma = \sqrt{npq}
$$

CALCULUS

Graphs of Elementary Functions

INTRODUCTORY MATHEMATICAL ANALYSIS FOURTEENTH EDITION

ERNEST F. HAEUSSLER JR. The Pennsylvania State University

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Preface

The fourteenth edition of *Introductory Mathematical Analysis for Business, Economics, and the Life and Social Sciences (IMA)* continues to provide a mathematical foundation for students in a variety of fields and majors, he fourteenth edition of *Introductory Mathematical Analysis for Business, Economics, and the Life and Social Sciences (IMA)* continues to provide a mathematical foundation for students in a variety of fields and majors, as suggested by the title. Finite Mathematics, Chapters 5–9; and Calculus, Chapters 10–17.

Schools that have two academic terms per year tend to give Business students a term devoted to Finite Mathematics and a term devoted to Calculus. For these schools we recommend Chapters 0 through 9 for the first course, starting wherever the preparation of the students allows, and Chapters 10 through 17 for the second, including as much as the students' background allows and their needs dictate.

For schools with three quarter or three semester courses per year there are a number of possible uses for this book. If their program allows three quarters of Mathematics, wellprepared Business students can start a first course on Finite Mathematics with Chapter 1 and proceed through topics of interest up to and including Chapter 9. In this scenario, a second course on Differential Calculus could start with Chapter 10 on Limits and Continuity, followed by the three "differentiation chapters", 11 through 13 inclusive. Here, Section 12.6 on Newton's Method can be omitted without loss of continuity, while some instructors may prefer to review Chapter 4 on Exponential and Logarithmic Functions prior to studying them as differentiable functions. Finally, a third course could comprise Chapters 14 through 17 on Integral Calculus with an introduction to Multivariable Calculus. Note that Chapter 16 is certainly not needed for Chapter 17 and Section 15.8 on Improper Integrals can be safely omitted if Chapter 16 is not covered.

Approach

Introductory Mathematical Analysis for Business, Economics, and the Life and Social Sciences (IMA) takes a unique approach to problem solving. As has been the case in earlier editions of this book, we establish an emphasis on algebraic calculations that sets this text apart from other introductory, applied mathematics books. The process of calculating with variables builds skill in mathematical modeling and paves the way for students to use calculus. The reader will not find a "definition-theorem-proof" treatment, but there is a sustained effort to impart a genuine mathematical treatment of applied problems. In particular, our guiding philosophy leads us to include informal proofs and general calculations that shed light on how the corresponding calculations are done in applied problems. Emphasis on developing algebraic skills is extended to the exercises, of which many, even those of the drill type, are given with general rather than numerical coefficients.

We have refined the organization of our book over many editions to present the content in very manageable portions for optimal teaching and learning. Inevitably, that process tends to put "weight" on a book, and the present edition makes a very concerted effort to pare the book back somewhat, both with respect to design features—making for a cleaner approach—and content—recognizing changing pedagogical needs.

Changes for the Fourteenth Edition

We continue to make the elementary notions in the early chapters pave the way for their use in more advanced topics. For example, while discussing factoring, a topic many students find somewhat arcane, we point out that the principle " $ab = 0$ implies $a = 0$ or $b = 0$ ", together with factoring, enables the splitting of some complicated equations into several simpler equations. We point out that percentages are just rescaled numbers via the "equation" $p\% = \frac{p}{100}$ so that, in calculus, "relative rate of change" and "percentage rate" of change" are related by the "equation" $r = r \cdot 100\%$. We think that at this time, when negative interest rates are often discussed, even if seldom implemented, it is wise to be absolutely precise about simple notions that are often taken for granted. In fact, in the

Finance, Chapter 5, we explicitly discuss negative interest rates and ask, somewhat rhetorically, why banks do not use continuous compounding (given that for a long time now continuous compounding has been able to simplify calculations *in practice* as well as in theory).

Whenever possible, we have tried to incorporate the extra ideas that were in the "Explore and Extend" chapter-closers into the body of the text. For example, the functions tax rate $t(i)$ and tax paid $T(i)$ of income *i*, are seen for what they are: everyday examples of case-defined functions. We think that in the process of learning about polynomials it is helpful to include Horner's Method for their evaluation, since with even a simple calculator at hand this makes the calculation much faster. While doing linear programming, it sometimes helps to think of lines and planes, etcetera, in terms of intercepts alone, so we include an exercise to show that if a line has (nonzero) intercepts x_0 and y_0 then its equation is given by

$$
\frac{x}{x_0} + \frac{y}{y_0} = 1
$$

and, moreover, (for positive x_0 and y_0) we ask for a geometric interpretation of the equivalent equation $y_0x + x_0y = x_0y_0$.

But, turning to our "paring" of the previous *IMA*, let us begin with Linear Programming. This is surely one of the most important topics in the book for Business students. We now feel that, while students should know about the possibility of *Multiple Optimum Solutions* and *Degeneracy and Unbounded Solutions*, they do not have enough time to devote an entire, albeit short, section to each of these. The remaining sections of Chapter 7 are already demanding and we now content ourselves with providing simple alerts to these possibilities that are easily seen geometrically. (The deleted sections were always tagged as "omittable".)

We think further that, in Integral Calculus, it is far more important for Applied Mathematics students to be adept at using tables to evaluate integrals than to know about *Integration by Parts* and *Partial Fractions*. In fact, these topics, of endless joy to some as recreational problems, do not seem to fit well into the general scheme of serious problem solving. It is a fact of life that an elementary function (in the technical sense) can easily fail to have an elementary antiderivative, and it seems to us that *Parts* does not go far enough to rescue this difficulty to warrant the considerable time it takes to master the technique. Since *Partial Fractions* ultimately lead to elementary antiderivatives for all *rational* functions, they *are* part of serious problem solving and a better case can be made for their inclusion in an applied textbook. However, it is vainglorious to do so without the inverse tangent function at hand and, by longstanding tacit agreement, applied calculus books do not venture into trigonometry.

After deleting the sections mentioned above, we reorganized the remaining material of the "integration chapters", 14 and 15, to rebalance them. The first concludes with the Fundamental Theorem of Calculus while the second is more properly "applied". We think that the formerly daunting Chapter 17 has benefited from deletion of *Implicit Partial Differentiation*, the *Chain Rule* for partial differentiation, and *Lines of Regression*. Since Multivariable Calculus is extremely important for Applied Mathematics, we hope that this more manageable chapter will encourage instructors to include it in their syllabi.

Examples and Exercises

Most instructors and students will agree that the key to an effective textbook is in the quality and quantity of the examples and exercise sets. To that end, more than 850 examples are worked out in detail. Some of these examples include a *strategy* box designed to guide students through the general steps of the solution before the specific solution is obtained. (See, for example, Section 14.3 Example 4.) In addition, an abundant number of diagrams (almost 500) and exercises (more than 5000) are included. Of the exercises, approximately 20 percent have been either updated or written completely anew. In each exercise set, grouped problems are usually given in increasing order of difficulty. In most exercise sets the problems progress from the basic mechanical drill-type to more interesting thought-provoking problems. The exercises labeled with a coloured exercise number correlate to a "Now Work Problem N" statement and example in the section.

Based on the feedback we have received from users of this text, the diversity of the applications provided in both the exercise sets and examples is truly an asset of this book. Many real applied problems with accurate data are included. Students do not need to look hard to see how the mathematics they are learning is applied to everyday or work-related situations. A great deal of effort has been put into producing a proper balance between drill-type exercises and problems requiring the integration and application of the concepts learned.

Pedagogy and Hallmark Features

- **Applications:** An abundance and variety of applications for the intended audience appear throughout the book so that students see frequently how the mathematics they are learning can be used. These applications cover such diverse areas as business, economics, biology, medicine, sociology, psychology, ecology, statistics, earth science, and archaeology. Many of these applications are drawn from literature and are documented by references, sometimes from the Web. In some, the background and context are given in order to stimulate interest. However, the text is self-contained, in the sense that it assumes no prior exposure to the concepts on which the applications are based. (See, for example, Chapter 15, Section 7, Example 2.)
- **Now Work Problem N:** Throughout the text we have retained the popular *Now Work Problem N* feature. The idea is that after a worked example, students are directed to an end-of-section problem (labeled with a colored exercise number) that reinforces the ideas of the worked example. This gives students an opportunity to practice what they have just learned. Because the majority of these keyed exercises are odd-numbered, students can immediately check their answer in the back of the book to assess their level of understanding. The complete solutions to the odd-numbered exercises can be found in the Student Solutions Manual.
- **Cautions:** Cautionary warnings are presented in very much the same way an instructor would warn students in class of commonly made errors. These appear in the margin, along with other explanatory notes and emphases.
- **Definitions, key concepts, and important rules and formulas:** These are clearly stated and displayed as a way to make the navigation of the book that much easier for the student. (See, for example, the Definition of Derivative in Section 11.1.)
- **Review material:** Each chapter has a review section that contains a list of important terms and symbols, a chapter summary, and numerous review problems. In addition, key examples are referenced along with each group of important terms and symbols.
- **Inequalities and slack variables:** In Section 1.2, when inequalities are introduced we point out that $a \leq b$ is equivalent to "there exists a non-negative number, *s*, such that $a + s = b$ ". The idea is not deep but the pedagogical point is that *slack variables*, key to implementing the simplex algorithm in Chapter 7, should be familiar and not distract from the rather technical material in linear programming.
- Absolute value: It is common to note that $|a b|$ provides the distance from *a* to *b*. In Example 4e of Section 1.4 we point out that "*x* is less than σ units from μ " translates as $|x - \mu| < \sigma$. In Section 1.4 this is but an exercise with the notation, as it should be, but the point here is that later (in Chapter 9) μ will be the mean and σ the standard deviation of a random variable. Again we have separated, in advance, a simple idea from a more advanced one. Of course, Problem 12 of Problems 1.4, which asks the student to set up $|f(x) - L| < \epsilon$, has a similar agenda to Chapter 10 on limits.
- **Early treatment of summation notation:** This topic is necessary for study of the definite integral in Chapter 14, but it is *useful* long before that. Since it is a notation that is new to most students at this level, but no more than a notation, we get it out of the way in Chapter 1. By using it when convenient, *before coverage of the definite integral*, it is not a distraction from that challenging concept.
- **Section 1.6 on sequences:** This section provides several pedagogical advantages. The very definition is stated in a fashion that paves the way for the more important and more basic definition of function in Chapter 2. In summing the terms of a sequence we are able to practice the use of summation notation introduced in the preceding section. The most obvious benefit though is that "sequences" allows us a better organization in the annuities section of Chapter 5. Both the present and the future values of an annuity are obtained by summing (finite) geometric sequences. Later in the text, sequences arise in the definition of the number *e* in Chapter 4, in Markov chains in Chapter 9, and in Newton's method in Chapter 12, so that a helpful unifying reference is obtained.
- **Sum of an infinite sequence:** In the course of summing the terms of a finite sequence, it is natural to raise the possibility of summing the terms of an infinite sequence. This is a nonthreatening environment in which to provide a first foray into the world of limits. We simply explain how certain infinite geometric sequences have well-defined sums and phrase the results in a way that creates a toehold for the introduction of limits in Chapter 10. These particular infinite sums enable us to introduce the idea of a perpetuity, first informally in the sequence section, and then again in more detail in a separate section in Chapter 5.
- **Section 2.8, Functions of Several Variables:** The introduction to functions of several variables appears in Chapter 2 because it is a topic that should appear long before Calculus. Once we have done some calculus there are particular ways to use calculus in the study of functions of several variables, but these aspects should not be confused with the basics that we use throughout the book. For example, "a-sub-n-angle-r" and "s-sub-nangle-r" studied in the Mathematics of Finance, Chapter 5, are perfectly good functions of two variables, and Linear Programming seeks to optimize linear functions of several variables subject to linear constraints.
- **Leontief's input-output analysis in Section 6.7:** In this section we have separated various aspects of the total problem. We begin by describing what we call the Leontief matrix *A* as an encoding of the input and output relationships between sectors of an economy. Since this matrix can often be assumed to be constant for a substantial period of time, we begin by assuming that *A* is a given. The simpler problem is then to determine the production, *X*, which is required to meet an external demand, *D*, for an economy whose Leontief matrix is *A*. We provide a careful account of this as the solution of $(I - A)X = D$. Since *A* can be assumed to be fixed while various demands, *D*, are investigated, there is *some* justification to compute $(I - A)^{-1}$ so that we have $X = (I - A)^{-1}D$. However, use of a matrix inverse should not be considered an essential part of the solution. Finally, we explain how the Leontief matrix can be found from a table of data that might be available to a planner.
- **Birthday probability in Section 8.4:** This is a treatment of the classic problem of determining the probability that at least 2 of *n* people have their birthday on the same day. While this problem is given as an example in many texts, the recursive formula that we give for calculating the probability as a function of *n* is not a common feature. It is reasonable to include it in this book because recursively defined sequences appear explicitly in Section 1.6.
- **Markov Chains:** We noticed that considerable simplification of the problem of finding steady state vectors is obtained by writing state vectors as columns rather than rows. This does necessitate that a transition matrix $\mathbf{T} = [t_{ij}]$ have $t_{ij} =$ "probability that next state is *i* given that current state is *j*" but avoids several artificial transpositions.
- **Sign Charts for a function in Chapter 10:** The sign charts that we introduced in the 12th edition now make their appearance in Chapter 10. Our point is that these charts can be made for any real-valued function of a real variable and their help in graphing a function begins prior to the introduction of derivatives. Of course we continue to exploit their use in Chapter 13 "Curve Sketching" where, for each function *f*, we advocate making a sign chart for each of f , f' , and f'' , interpreted for f itself. When this is possible, the graph of the function becomes almost self-evident. We freely acknowledge that this is a blackboard technique used by many instructors, but it appears too rarely in textbooks.

Supplements

- **MyLab Math Online Course (access code required)** Built around Pearson's bestselling content, MyLab™ Math, is an online homework, tutorial, and assessment program designed to work with this text to engage students and improve results. MyLab Math can be successfully implemented in any classroom environment—lab-based, hybrid, fully online, or traditional. By addressing instructor and student needs, MyLab Math improves student learning. Used by more than 37 million students worldwide, MyLab Math delivers consistent, measurable gains in student learning outcomes, retention and subsequent course success. Visit www.mymathlab.com/results to learn more.
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> *Ernest F. Haeussler, Jr. Richard S. Paul Richard J. Wood*

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Review of Algebra

- 0.1 Sets of Real Numbers
- 0.2 Some Properties of Real Numbers
- 0.3 Exponents and Radicals
- 0.4 Operations with Algebraic Expressions
- 0.5 Factoring
- 0.6 Fractions
- 0.7 Equations, in Particular Linear Equations
- **0.8** Quadratic Equations

Chapter 0 Review

Example 19.6% (but in January of 2014 it increased to 20%). A lot of Lesley's business came
from Italian aunthors and purchased to 20%). A lot of Lesley's business came
from Italian aunthors and purchased to 20%). A lot of esley Griffith worked for a yacht supply company in Antibes, France. Often, she needed to examine receipts in which only the total paid was reported and then determine the amount of the total which was French "value-added tax". It is known as TVA for "Taxe à la Value Ajouté". The French TVA rate was from Italian suppliers and purchasers, so she also had to deal with the similar problem of receipts containing Italian sales tax at 18% (now 22%).

A problem of this kind demands a formula, so that the user can just plug in a tax rate like 19.6% or 22% to suit a particular place and time, but many people are able to work through a particular case of the problem, using specified numbers, without knowing the formula. Thus, if Lesley had a 200-Euro French receipt, she might have reasoned as follows: If the item cost 100 Euros before tax, then the receipt total would be for 119.6 Euros with tax of 19.6, so *tax in a receipt total of 200 is to 200 as 19.6 is to 119.6*. Stated mathematically,

$$
\frac{\tan \sin 200}{200} = \frac{19.6}{119.6} \approx 0.164 = 16.4\%
$$

If her reasoning is correct then the amount of TVA in a 200-Euro receipt is about 16.4% of 200 Euros, which is 32.8 Euros. In fact, many people will now guess that

$$
\tan R = R \left(\frac{p}{100 + p} \right)
$$

gives the tax in a receipt *R*, when the tax rate is *p*%. Thus, if Lesley felt confident about her deduction, she could have multiplied her Italian receipts by $\frac{18}{118}$ to determine the tax they contained.

Of course, most people do not remember formulas for very long and are uncomfortable basing a monetary calculation on an assumption such as the one we italicized above. There are lots of relationships that are more complicated than simple proportionality! The purpose of this chapter is to review the algebra necessary for you to construct your own formulas, *with confidence,* as needed. In particular, we will derive Lesley's formula from principles with which everybody is familiar. This usage of algebra will appear throughout the book, in the course of making *general calculations with variable quantities*.

In this chapter we will review real numbers and algebraic expressions and the basic operations on them. The chapter is designed to provide a brief review of some terms and methods of symbolic calculation. Probably, you have seen most of this material before. However, because these topics are important in handling the mathematics that comes later, an immediate second exposure to them may be beneficial. Devote whatever time is necessary to the sections in which you need review.

To become familiar with sets, in particular sets of real numbers, and the real-number line.

The reason for $q \neq 0$ is that we cannot divide by zero.

The set of real numbers consists of all decimal numbers.

Objective **0.1 Sets of Real Numbers**

A **set** is a collection of objects. For example, we can speak of the set of even numbers between 5 and 11, namely, 6, 8, and 10. An object in a set is called an **element** of that set. If this sounds a little circular, don't worry. The words *set* and *element* are like *line* and *point* in geometry. We cannot define them in more primitive terms. It is only with practice in using them that we come to understand their meaning. The situation is also rather like the way in which a child learns a first language. Without knowing *any* words, a child infers the meaning of a few very simple words by watching and listening to a parent and ultimately uses these very few words to build a working vocabulary. None of us needs to understand the mechanics of this process in order to learn how to speak. In the same way, it is possible to learn practical mathematics without becoming embroiled in the issue of undefined primitive terms.

One way to specify a set is by listing its elements, in any order, inside braces. For example, the previous set is $\{6, 8, 10\}$, which we could denote by a letter such as A , allowing us to write $A = \{6, 8, 10\}$. Note that $\{8, 10, 6\}$ also denotes the same set, as does f6; 8; 10; 10g. *A set is determined by its elements*, and neither rearrangements nor repetitions in a listing affect the set. A set *A* is said to be a subset of a set *B* if and only if every element of *A* is also an element of *B*. For example, if $A = \{6, 8, 10\}$ and $B = \{6, 8, 10, 12\}$, then *A* is a subset of *B* but *B* is not a subset of *A*. There is exactly one set which contains *no* elements. It is called *the empty set* and is denoted by \emptyset .

Certain sets of numbers have special names. The numbers 1, 2, 3, and so on form the set of **positive integers**:

set of positive integers =
$$
\{1, 2, 3, \ldots\}
$$

The three dots are an informal way of saying that the listing of elements is unending and the reader is expected to generate as many elements as needed from the pattern.

The positive integers together with 0 and the **negative integers** $-1, -2, -3, \ldots$, form the set of **integers**:

set of integers D f: : : ; 3; 2; 1; 0; 1; 2; 3; : : :g

The set of **rational numbers** consists of numbers, such as $\frac{1}{2}$ and $\frac{5}{3}$, that can be written as a quotient of two integers. That is, a rational number is a number that can be written as $\frac{p}{q}$, where *p* and *q* are integers and $q \neq 0$. (The symbol " \neq " is read "is not equal to.") For example, the numbers $\frac{19}{20}$, $\frac{-2}{7}$, and $\frac{-6}{2}$ are rational. We remark that $\frac{2}{4}$, $\frac{1}{2}$, $\frac{3}{6}$, $\frac{-4}{-8}$, 0.5, and 50% all represent the same rational number. The integer 2 is ra Every integer is a rational number. since $2 = \frac{2}{1}$. In fact, every integer is rational.

All rational numbers can be represented by decimal numbers that *terminate*, such as $\frac{3}{4} = 0.75$ and $\frac{3}{2} = 1.5$, or by *nonterminating, repeating decimal numbers* (composed of a group of digits that repeats without end), such as $\frac{2}{3} = 0.666 \dots$, $\frac{-4}{11} = -0.3636 \dots$, Every rational number is a real number. and $\frac{2}{15} = 0.1333...$ Numbers represented by *nonterminating, nonrepeating* decimals are called **irrational numbers**. An irrational number cannot be written as an integer divided by an integer. The numbers π (pi) and $\sqrt{2}$ are examples of irrational numbers. Together, the rational numbers and the irrational numbers form the set of **real numbers**.

> Real numbers can be represented by points on a line. First we choose a point on the line to represent zero. This point is called the *origin*. (See Figure 0.1.) Then a standard measure of distance, called a *unit distance,* is chosen and is successively marked off both to the right and to the left of the origin. With each point on the line we associate a directed distance, which depends on the position of the point with respect to the origin.

Some Points and Their Coordinates

FIGURE 0.1 The real-number line.

Positions to the right of the origin are considered positive $(+)$ and positions to the left are negative $(-)$. For example, with the point $\frac{1}{2}$ unit to the right of the origin there corresponds the number $\frac{1}{2}$, which is called the **coordinate** of that point. Similarly, the coordinate of the point 1.5 units to the left of the origin is -1.5 . In Figure 0.1, the coordinates of some points are marked. The arrowhead indicates that the direction to the right along the line is considered the positive direction.

To each point on the line there corresponds a unique real number, and to each real number there corresponds a unique point on the line. There is a *one-to-one correspondence* between points on the line and real numbers. We call such a line, with coordinates marked, a **real-number line**. We feel free to treat real numbers as points on a real-number line and vice versa.

EXAMPLE 1 Identifying Kinds of Real Numbers

Is it true that $0.151515...$ is an irrational number?

Solution: The dots in $0.151515...$ are understood to convey repetition of the digit string "15". Irrational numbers were defined to be real numbers that are represented by a *nonterminating, nonrepeating* decimal, so 0.151515 . . . is not irrational. It is therefore a rational number. It is not immediately clear how to represent $0.151515...$ as a quotient of integers. In Chapter 1 we will learn how to show that $0.151515... = \frac{5}{33}$ $\frac{1}{33}$. You can check that this is *plausible* by entering $5 \div 33$ on a calculator, but you should also think about why the calculator exercise does not *prove* that $0.151515... = \frac{5}{35}$ 33 .

Now Work Problem 7 G

PROBLEMS 0.1

In Problems 1–12, determine the truth of each statement. If the statement is false, give a reason why that is so.

1. $\sqrt{-13}$ is an integer.

2.
$$
\frac{-2}{7}
$$
 is rational.

- **3.** -3 is a positive integer.
- **4.** 0 is not rational.
- **5.** $\sqrt{3}$ is rational.
- 6. $\frac{-1}{0}$ $\frac{1}{0}$ is a rational number.
- **7.** $\sqrt{25}$ is not a positive integer.
- **8.** $\sqrt{2}$ is a real number.
- 9. $\frac{0}{0}$ $\frac{1}{0}$ is rational.
- **10.** π is a positive integer.
- **11.** 0 is to the right of $-\sqrt{2}$ on the real-number line.
- **12.** Every integer is positive or negative.
- **13.** Every terminating decimal number can be regarded as a repeating decimal number.
- **14.** $\sqrt{-1}$ is a real number.

To name, illustrate, and relate properties of the real numbers and their operations.

Objective **0.2 Some Properties of Real Numbers**

We now state a few important properties of the real numbers. Let *a*, *b*, and *c* be real numbers.

1. **The Transitive Property of Equality**

If $a = b$ and $b = c$, then $a = c$.

Thus, two numbers that are both equal to a third number are equal to each other. For example, if $x = y$ and $y = 7$, then $x = 7$.

2. **The Closure Properties of Addition and Multiplication**

For all real numbers *a* and *b*, there are unique real numbers $a + b$ and ab .

This means that any two numbers can be added and multiplied, and the result in each case is a real number.

3. **The Commutative Properties of Addition and Multiplication**

 $a + b = b + a$ and $ab = ba$

This means that two numbers can be added or multiplied in any order. For example, $3 + 4 = 4 + 3$ and $(7)(-4) = (-4)(7)$.

4. **The Associative Properties of Addition and Multiplication**

 $a + (b + c) = (a + b) + c$ and $a(bc) = (ab)c$

This means that, for both addition and multiplication, numbers can be grouped in any order. For example, $2 + (3 + 4) = (2 + 3) + 4$; in both cases, the sum is 9. Similarly, $2x + (x + y) = (2x + x) + y$, and observe that the right side more obviously simplifies to $3x + y$ than does the left side. Also, $(6 \cdot \frac{1}{3}) \cdot 5 = 6(\frac{1}{3} \cdot 5)$, and here the left side obviously reduces to 10, so the right side does too.

5. **The Identity Properties**

There are unique real numbers denoted 0 and 1 such that, for each real number *a*,

 $0 + a = a$ and $1a = a$

6. **The Inverse Properties**

For each real number *a*, there is a unique real number denoted $-a$ such that

 $a + (-a) = 0$

The number $-a$ is called the **negative** of *a*.

For example, since $6 + (-6) = 0$, the negative of 6 is -6. The negative of a number is not necessarily a negative number. For example, the negative of -6 is 6, since $(-6) + (6) = 0$. That is, the negative of -6 is 6, so we can write $-(-6) = 6$.

For each real number *a*, *except* 0, there is a unique real number denoted a^{-1} such that

$$
a \cdot a^{-1} = 1
$$

The number a^{-1} is called the **reciprocal** of *a*.

Thus, all numbers *except* 0 have a reciprocal. Recall that a^{-1} can be written $\frac{1}{a}$. For example, the reciprocal of 3 is $\frac{1}{3}$, since $3(\frac{1}{3}) = 1$. Hence, $\frac{1}{3}$ is the reciprocal of 3. The reciprocal of $\frac{1}{3}$ is 3, since $(\frac{1}{3})(3) = 1$. *The reciprocal of 0 is not defined*.

7. **The Distributive Properties**

 $a(b+c) = ab + ac$ and $(b+c)a = ba + ca$ $0 \cdot a = 0 = a \cdot 0$

Zero does not have a reciprocal because there is no number that when multiplied by 0 gives 1. This is a consequence of $0 \cdot a = 0$ in 7. The Distributive Properties. For example, although $2(3 + 4) = 2(7) = 14$, we can also write

$$
2(3 + 4) = 2(3) + 2(4) = 6 + 8 = 14
$$

Similarly,

$$
(2+3)(4) = 2(4) + 3(4) = 8 + 12 = 20
$$

and

$$
x(z+4) = x(z) + x(4) = xz + 4x
$$

The distributive property can be extended to the form

$$
a(b+c+d) = ab + ac + ad
$$

In fact, it can be extended to sums involving any number of terms. **Subtraction** is defined in terms of addition:

 $a - b$ means $a + (-b)$

where $-b$ is the negative of *b*. Thus, $6 - 8$ means $6 + (-8)$.

In a similar way, we define **division** in terms of multiplication. If $b \neq 0$, then

$$
a \div b \quad \text{means} \quad a(b^{-1})
$$

Usually, we write either $\frac{a}{b}$ or a/b for $a \div b$. Since $b^{-1} = \frac{1}{b}$,

$$
\frac{a}{b} = a(b^{-1}) = a\left(\frac{1}{b}\right)
$$

a $\frac{1}{b}$ means *a* times the reciprocal of *b*.

Thus, $\frac{3}{5}$ means 3 times $\frac{1}{5}$, where $\frac{1}{5}$ is the reciprocal of 5. Sometimes we refer to *a* \overline{b} as the *ratio* of *a* to *b*. We remark that since 0 does not have a reciprocal, **division by 0 is not defined**.

The following examples show some manipulations involving the preceding properties.

EXAMPLE 1 Applying Properties of Real Numbers

- **a.** $x(y-3z+2w) = (y-3z+2w)x$, by the commutative property of multiplication.
- **b.** By the associative property of multiplication, $3(4 \cdot 5) = (3 \cdot 4)5$. Thus, the result of multiplying 3 by the product of 4 and 5 is the same as the result of multiplying the product of 3 and 4 by 5. In either case, the result is 60.
- **c.** Show that $a(b \cdot c) \neq (ab) \cdot (ac)$

Solution: To show the negation of a general statement, it suffices to provide a *counterexample*. Here, taking $a = 2$ and $b = 1 = c$, we see that that $a(b \cdot c) = 2$ while $(ab) \cdot (ac) = 4.$

Now Work Problem 9 G

EXAMPLE 2 Applying Properties of Real Numbers

a. Show that $2-\sqrt{2} = -\sqrt{2} + 2$.

Solution: By the definition of subtraction, $2 - \sqrt{2} = 2 + (-\sqrt{2})$. However, by the commutative property of addition, $2 + (-\sqrt{2}) = -\sqrt{2} + 2$. Hence, by the transitive property of equality, $2 - \sqrt{2} = -\sqrt{2} + 2$. Similarly, it is clear that, for any *a* and *b*, we have

$$
a - b = -b + a
$$

b. Show that $(8 + x)-y = 8 + (x - y)$.

Solution: Beginning with the left side, we have

$$
(8 + x) - y = (8 + x) + (-y)
$$
 definition of subtraction
= 8 + (x + (-y)) associative property
= 8 + (x - y) definition of subtraction

Hence, by the transitive property of equality,

$$
(8 + x) - y = 8 + (x - y)
$$

Similarly, for all *a*, *b*, and *c*, we have

$$
(a+b)-c = a+(b-c)
$$

c. Show that $3(4x + 2y + 8) = 12x + 6y + 24$.

Solution: By the distributive property,

$$
3(4x + 2y + 8) = 3(4x) + 3(2y) + 3(8)
$$

But by the associative property of multiplication,

 $3(4x) = (3 \cdot 4)x = 12x$ and similarly $3(2y) = 6y$

Thus, $3(4x + 2y + 8) = 12x + 6y + 24$

Now Work Problem 25 \triangleleft

EXAMPLE 3 Applying Properties of Real Numbers

a. Show that *ab* $\frac{a}{c} = a$ *b c* $\overline{ }$, for $c \neq 0$.

Solution: The restriction is necessary. Neither side of the equation is defined if $c = 0$. By the definition of division,

$$
\frac{ab}{c} = (ab) \cdot \frac{1}{c} \text{ for } c \neq 0
$$

But by the associative property,

$$
(ab) \cdot \frac{1}{c} = a\left(b \cdot \frac{1}{c}\right)
$$

However, by the definition of division, $b \cdot \frac{1}{c}$ $\frac{z}{c}$ *b c* . Thus, *ab* (b)

$$
\frac{d\theta}{c} = a\left(\frac{b}{c}\right)
$$

We can also show that *ab* $\frac{\ }{c}$ = *a c b*.

b. Show that $\frac{a+b}{b}$ $\frac{\ }{c}$ = *a* $\frac{1}{c}$ *b* $\frac{c}{c}$ *for* $c \neq 0$.

Solution: (Again the restriction is necessary but we won't always bother to say so.) By the definition of division and the distributive property,

$$
\frac{a+b}{c} = (a+b)\frac{1}{c} = a\cdot\frac{1}{c} + b\cdot\frac{1}{c}
$$

 $a \cdot \frac{1}{c}$

However,

$$
\mathbf{u}_{\text{onoc}}
$$

Hence,

$$
\frac{1}{c} + b \cdot \frac{1}{c} = \frac{a}{c} + \frac{b}{c}
$$

$$
\frac{a+b}{c} = \frac{a}{c} + \frac{b}{c}
$$

a

b

Now Work Problem 27 G

c

Finding the product of several numbers can be done by considering products of numbers taken just two at a time. For example, to find the product of *x*, *y*, and *z*, we

could first multiply *x* by *y* and then multiply that product by *z*; that is, we find $(xy)z$. Alternatively, we could multiply x by the product of y and z; that is, we find $x(yz)$. The associative property of multiplication guarantees that both results are identical, regardless of how the numbers are grouped. Thus, it is not ambiguous to write *xyz*. This concept can be extended to more than three numbers and applies equally well to addition.

Not only should you be able to manipulate real numbers, you should also be aware of, and familiar with, the terminology involved. It will help you read the book, follow your lectures, and — most importantly — allow you to frame your questions when you have difficulties.

The following list states important properties of real numbers that you should study thoroughly. Being able to manipulate real numbers is essential to your success in mathematics. A numerical example follows each property. *All denominators are assumed to be different from zero* (but for emphasis we have been explicit about these restrictions).

Property Example(s) **1.** $a - b = a + (-b)$ **2.** $a - (-b) = a + b$ **3.** $-a = (-1)(a)$ **4.** $a(b+c) = ab + ac$ **5.** $a(b - c) = ab - ac$ **6.** $-(a + b) = -a - b$ **7.** $-(a - b) = -a + b$ **8.** $-(-a) = a$ **9.** $a(0) = 0$ **10.** $(-a)(b) = -(ab) = a(-b)$ **11.** $(-a)(-b) = ab$ **12.** *a* $\frac{a}{1} = a$ **13.** *a* $\frac{a}{b} = a$ $\sqrt{1}$ *b* $\overline{ }$ for $b \neq 0$ **14.** *a* $\frac{1}{-b}$ = $$ *a* $\frac{a}{b} = \frac{-a}{b}$ $\frac{a}{b}$ for $b \neq 0$ **15.** $\frac{-a}{b}$ $\frac{1}{-b}$ *a* $\frac{a}{b}$ for $b \neq 0$ **16.** $\frac{0}{7}$ $\frac{a}{a} = 0$ for $a \neq 0$ **17.** *a* $\frac{a}{a} = 1$ for $a \neq 0$ **18.** *a b a* $\overline{ }$ $= b$ for $a \neq 0$ **19.** $a \cdot \frac{1}{a}$ $\frac{1}{a} = 1$ for $a \neq 0$ **20.** *a b c* \overline{d} *ac* $\frac{du}{bd}$ for *b*, *d* \neq 0 **21.** *ab* $\frac{\overline{c}}{c}$ *a c* $\overline{}$ $b = a$ *b c* $\overline{}$ for $c \neq 0$ $\frac{2 \cdot 7}{3}$ $2 - 7 = 2 + (-7) = -5$ $2 - (-7) = 2 + 7 = 9$ $-7 = (-1)(7)$ $6(7 + 2) = 6 \cdot 7 + 6 \cdot 2 = 54$ $6(7 - 2) = 6 \cdot 7 - 6 \cdot 2 = 30$ $-(7 + 2) = -7 - 2 = -9$ $-(2 - 7) = -2 + 7 = 5$ $-(-2) = 2$ $2(0) = 0$ $(-2)(7) = -(2 \cdot 7) = 2(-7) = -14$ $(-2)(-7) = 2 \cdot 7 = 14$ 7 $\frac{7}{1} = 7, \frac{-2}{1}$ $\frac{1}{1} = -2$ 2 $\frac{1}{7}$ = 2 $\sqrt{1}$ 7 $\overline{ }$ 2 $\frac{1}{-7}$ = -2 $\frac{2}{7} = \frac{-2}{7}$ 7 $\frac{-2}{2}$ $\overline{-7}$ = 2 7 $\boldsymbol{0}$ $\frac{1}{7} = 0$ 2 $\frac{2}{2} = 1, \frac{-5}{-5}$ $\frac{1}{-5} = 1$ 2 (7) 2 $\overline{ }$ $= 7$ 2. $\frac{1}{2}$ $\frac{1}{2} = 1$ 2 $\overline{3}$ 4 $\frac{4}{5} = \frac{2 \cdot 4}{3 \cdot 5}$ $\frac{1}{3 \cdot 5}$ = 8 15 $\frac{1}{3}$ 2 $\frac{2}{3} \cdot 7 = 2 \cdot \frac{7}{3}$ 3

Property Example(s)

Property 23 is particularly important and could be called the **fundamental principle of fractions**. It states that *multiplying or dividing both the numerator and denominator of a fraction by the same nonzero number results in a fraction that is equal to the original fraction*. Thus,

$$
\frac{7}{\frac{1}{8}} = \frac{7 \cdot 8}{\frac{1}{8} \cdot 8} = \frac{56}{1} = 56
$$

By Properties 28 and 23, we have

$$
\frac{2}{5} + \frac{4}{15} = \frac{2 \cdot 15 + 5 \cdot 4}{5 \cdot 15} = \frac{50}{75} = \frac{2 \cdot 25}{3 \cdot 25} = \frac{2}{3}
$$

We can also do this problem by converting $\frac{2}{5}$ and $\frac{4}{15}$ into fractions that have the same denominators and then using Property 26. The fractions $\frac{2}{5}$ and $\frac{4}{15}$ can be written with a common denominator of $5 \cdot 15$:

$$
\frac{2}{5} = \frac{2 \cdot 15}{5 \cdot 15} \quad \text{and} \quad \frac{4}{15} = \frac{4 \cdot 5}{15 \cdot 5}
$$

However, 15 is the *least* such common denominator and is called the *least common denominator* (LCD) of $\frac{2}{5}$ and $\frac{4}{15}$. Thus,

$$
\frac{2}{5} + \frac{4}{15} = \frac{2 \cdot 3}{5 \cdot 3} + \frac{4}{15} = \frac{6}{15} + \frac{4}{15} = \frac{6+4}{15} = \frac{10}{15} = \frac{2}{3}
$$

Similarly,

$$
\frac{3}{8} - \frac{5}{12} = \frac{3 \cdot 3}{8 \cdot 3} - \frac{5 \cdot 2}{12 \cdot 2}
$$

= $\frac{9}{24} - \frac{10}{24} = \frac{9 - 10}{24}$
= $-\frac{1}{24}$

PROBLEMS 0.2

In Problems 1–10, determine the truth of each statement.

- **1.** Every real number has a reciprocal.
- **2.** The reciprocal of 6.6 is $0.151515...$
- **3.** The negative of 7 is $\frac{-1}{7}$ $\overline{7}$.
- **4.** $1(x \cdot y) = (1 \cdot x)(1 \cdot y)$
- **5.** $-x + y = -y + x$
- **6.** $(x+2)(4) = 4x+8$
- **7.** $\frac{x+3}{5}$ $\overline{5}$ = *x* 5 $+3$ **8.** $3\left(\frac{x}{4}\right)$ 4 $\overline{}$ \equiv 3*x* 4 **9.** $2(x \cdot y) = (2x) \cdot (2y)$
10. $x(4y) = 4xy$

In Problems 11–20, state which properties of the real numbers are being used.

11.
$$
2(x + y) = 2x + 2y
$$

\n12. $(x + 5.2) + 0.7y = x + (5.2 + 0.7y)$
\n13. $2(3y) = (2 \cdot 3)y$
\n14. $\frac{a}{b} = \frac{1}{b} \cdot a$
\n15. $5(b - a) = (a - b)(-5)$
\n16. $y + (x + y) = (y + x) + y$
\n17. $\frac{5x - y}{7} = 1/7(5x - y)$
\n18. $5(4 + 7) = 5(7 + 4)$
\n19. $(2 + a)b = 2b + ba$
\n20. $(-1)(-3 + 4) = (-1)(-3) + (-1)(4)$

In Problems 21–27, show that the statements are true by using properties of the real numbers.

21. $2x(y - 7) = 2xy - 14x$ **22.** $\frac{x}{y}$ $\frac{x}{y}z = x\frac{z}{y}$ *y* **23.** $(x + y)(2) = 2x + 2y$ **24.** $a(b + (c + d)) = a((d + b) + c)$ **25.** $x((2y + 1) + 3) = 2xy + 4x$ **26.** $(1 + a)(b + c) = b + c + ab + ac$ **27.** Show that $(x - y + z)w = xw - yw + zw$. $[Hint: b + c + d = (b + c) + d]$ *Simplify each of the following, if possible.* **28.** $-2 + (-4)$ **29.** $-a + b$ **30.** $6 + (-4)$ **31.** $7 - 2$ **32.** $\frac{3}{2}$ 2^{-1} **33.** $-5 - (-13)$ **34.** $-(-a) + (-b)$ **35.** $(-2)(9)$ **36.** 7(-9) **37.** $(-1.6)(-0.5)$ **38.** 19 (-1) $\frac{-1}{\cdot}$ \equiv *a* **40.** $-(-6 + x)$ **41.** $-7(x)$ **42.** $-3(a - b)$
43. $-(-6 + (-y))$ **44.** $-3 \div 3a$ **45.** $-9 \div (-27)$ **43.** $-(-6 + (-y))$ **44.** $-3 \div 3a$
46. $(-a) \div (-b)$ **47.** $3 + (3^{-1}9)$ **46.** $(-a) \div (-b)$ 48. $3(-2(3) + 6(2))$ **49.** $(-a)(-b)(-1)$ **50.** $(-12)(-12)$ **51.** $X(1)$
52. $-71(x-2)$ **53.** $4(5+x)$ **54.** $-(x-y)$ $52. -71(x - 2)$ **55.** $0(-x)$ **56.** 8 $\left(\frac{1}{11}\right)$ **57.** $\frac{X}{1}$ 1

58.
$$
\frac{14x}{21y}
$$
 59. $\frac{2x}{-2}$ **60.** $\frac{2}{3} \cdot \frac{1}{x}$ **70.** $\frac{X}{\sqrt{5}} - \frac{Y}{\sqrt{5}}$ **71.** $\frac{3}{2} - \frac{1}{4} + \frac{1}{6}$ **72.** $\frac{3}{7} - \frac{5}{9}$
61. $\frac{a}{c}(3b)$ **62.** $5a + (7 - 5a)$ **63.** $\frac{-aby}{-ax}$ **73.** $\frac{6}{x}$ **74.** $\frac{1}{m}$ **75.** $\frac{-x}{\frac{y^2}{x}}$ **76.** $\frac{x}{3a} + \frac{y}{a}$ **77.** $\frac{0}{x}$, for $x \neq 0$ **78.** $\frac{0}{0}$

To review positive integral exponents, the zero exponent, negative integral exponents, rational exponents, principal roots, radicals, and the procedure of rationalizing the denominator.

Some authors say that 0^0 is not defined. However, $0^0 = 1$ is a consistent and often useful definition.

Objective **0.3 Exponents and Radicals**

The product $x \cdot x \cdot x$ of 3 *x*'s is abbreviated x^3 . In general, for *n* a positive integer, x^n is the abbreviation for the product of $n \times s$. The letter $n \text{ in } x^n$ is called the **exponent**, and *x* is called the **base**. More specifically, if *n* is a positive integer, we have

1.
$$
x^n = x \cdot x \cdot x \cdot \ldots \cdot x
$$

\n*n* factors
\n**2.** $x^{-n} = \frac{1}{x^n} = \frac{1}{x \cdot x \cdot x \cdot \ldots \cdot x}$ for $x \neq 0$
\n**3.** $\frac{1}{x^{-n}} = x^n$ for $x \neq 0$
\n**4.** $x^0 = 1$

EXAMPLE 1 Exponents

a.
$$
\left(\frac{1}{2}\right)^4 = \left(\frac{1}{2}\right)\left(\frac{1}{2}\right)\left(\frac{1}{2}\right)\left(\frac{1}{2}\right) = \frac{1}{16}
$$

\n**b.** $3^{-5} = \frac{1}{3^5} = \frac{1}{3 \cdot 3 \cdot 3 \cdot 3 \cdot 3} = \frac{1}{243}$
\n**c.** $\frac{1}{3^{-5}} = 3^5 = 243$
\n**d.** $2^0 = 1, \pi^0 = 1, (-5)^0 = 1$
\n**e.** $x^1 = x$

Now Work Problem 5 <

If $r^n = x$, where *n* is a positive integer, then *r* is an *n*th **root** of *x*. Second roots, the case $n = 2$, are called square roots; and third roots, the case $n = 3$, are called cube roots. For example, $3^2 = 9$, so 3 is a square root of 9. Since $(-3)^2 = 9$, -3 is also a square root of 9. Similarly, -2 is a cube root of -8 , since $(-2)^3 = -8$, while 5 is a fourth root of 625 since $5^4 = 625$.

Some numbers do not have an *n*th root that is a real number. For example, since the square of any real number is nonnegative: there is no real number that is a square root of -4 .

The **principal** *n***th root** of *x* is the *n*th root of *x* that is positive if *x* is positive and is negative if *x* is negative and *n* is odd. We denote the principal *n*th root of *x* by $\sqrt[n]{x}$. Thus,

> $\sqrt[n]{x}$ is \int positive if *x* is positive negative if *x* is negative and *n* is odd

For example,
$$
\sqrt[2]{9} = 3
$$
, $\sqrt[3]{-8} = -2$, and $\sqrt[3]{\frac{1}{27}} = \frac{1}{3}$. We define $\sqrt[n]{0} = 0$.

Although both 2 and -2 are square roots of 4, the principal square root of 4 is 2, not -2 . Hence, $\sqrt{4} = 2$. For positive *x*, we often write $\pm \sqrt{x}$ to indicate both square roots of *x*, and " $\pm \sqrt{4} = \pm 2$ " is a convenient short way of writing " $\sqrt{4} = 2$ and $-\sqrt{4} = -2$ ", but the only value of $\frac{1}{\sqrt{4}}$ is 2.

The symbol $\sqrt[n]{x}$ is called a **radical**. With principal square roots we usually write \sqrt{x} instead of $\sqrt[2]{x}$. Thus, $\sqrt{9} = 3$.

If *x* is positive, the expression $x^{p/q}$, where *p* and *q* are integers with no common factors and *q* is positive, is defined to be $\sqrt[q]{x^p}$. Hence,

$$
x^{3/4} = \sqrt[4]{x^3}; \ 8^{2/3} = \sqrt[3]{8^2} = \sqrt[3]{64} = 4
$$

$$
4^{-1/2} = \sqrt[2]{4^{-1}} = \sqrt{\frac{1}{4}} = \frac{1}{2}
$$

Here are the basic laws of exponents and radicals:

EXAMPLE 2 Exponents and Radicals

a. By Law 1,

$$
f_{\rm{max}}
$$

When computing $x^{m/n}$, it is often easier to first find $\sqrt[n]{x}$ and then raise the result to the *m*th power. Thus, $\left(-\right)$

$$
(-27)^{4/3} = (\sqrt[3]{-27})^4 = (-3)^4 = 81.
$$

$$
x^{6}x^{8} = x^{6+8} = x^{14}
$$

$$
a^{3}b^{2}a^{5}b = a^{3}a^{5}b^{2}b^{1} = a^{8}b^{3}
$$

$$
x^{11}x^{-5} = x^{11-5} = x^{6}
$$

$$
z^{2/5}z^{3/5} = z^{1} = z
$$

$$
xx^{1/2} = x^{1}x^{1/2} = x^{3/2}
$$

b. By Law 16,

$$
\left(\frac{1}{4}\right)^{3/2} = \left(\sqrt{\frac{1}{4}}\right)^3 = \left(\frac{1}{2}\right)^3 = \frac{1}{8}
$$

c. $\left(-\frac{8}{27}\right)^{4/3} = \left(\sqrt[3]{\frac{-8}{27}}\right)^4 = \left(\frac{\sqrt[3]{-8}}{\sqrt[3]{27}}\right)^4$ Laws 16 and 14

$$
= \left(\frac{-2}{3}\right)^4
$$

$$
= \frac{(-2)^4}{3^4} = \frac{16}{81}
$$
 Law 9
d. $(64a^3)^{2/3} = 64^{2/3}(a^3)^{2/3}$
$$
= (\sqrt[3]{64})^2 a^2
$$
 Laws 16 and 7

$$
= (4)^2 a^2 = 16a^2
$$

Now Work Problem 39 G

Rationalizing the numerator is a similar *Rationalizing the denominator* of a fraction is a procedure in which a fraction hav-
procedure. ing a radical in its denominator is expressed as an equal fraction without a radical in its denominator. We use the fundamental principle of fractions, as Example 3 shows.

EXAMPLE 3 Rationalizing Denominators **a.** $\frac{2}{7}$ $\overline{\sqrt{5}}$ = 2 $\frac{2}{5^{1/2}} = \frac{2 \cdot 5^{1/2}}{5^{1/2} \cdot 5^{1/2}}$ $rac{2 \cdot 5^{1/2}}{5^{1/2} \cdot 5^{1/2}} = \frac{2 \cdot 5^{1/2}}{5^1}$ $\frac{1}{5^{1}}$ = $2\sqrt{5}$ 5 **b.** $\frac{2}{\sqrt{2}}$ $\sqrt[6]{3x^5}$ 2 $\sqrt[6]{3} \cdot \sqrt[6]{x^5}$ 2 $rac{2}{3^{1/6}x^{5/6}} = \frac{2 \cdot 3^{5/6}x^{1/6}}{3^{1/6}x^{5/6} \cdot 3^{5/6}}$ $\frac{1}{3^{1/6}x^{5/6} \cdot 3^{5/6}x^{1/6}}$ for $x \neq 0$ \equiv $2(3^5x)^{1/6}$ $\frac{1}{3x}$ = $2\sqrt[6]{3^5x}$ 3*x*

Now Work Problem 63 \triangleleft

The following examples illustrate various applications of the laws of exponents and radicals. All denominators are understood to be nonzero.

EXAMPLE 4 Exponents

a. Eliminate negative exponents in $x^{-2}y^3$ $\int \frac{y}{z^{-2}}$ for $x \neq 0, z \neq 0$.

Solution:

$x^{-2}y^3$ $\frac{y}{z^{-2}} = x^{-2} \cdot y^3$. 1 $\sqrt{z^{-2}}$ = 1 $rac{1}{x^2} \cdot y^3 \cdot z^2 = \frac{y^3 z^2}{x^2}$ *x* 2

By comparing our answer with the original expression, we conclude that we can bring a factor of the numerator down to the denominator, and vice versa, by changing the sign of the exponent.

- **b.** Simplify *x* 2 *y* 7 $\frac{x}{(x^3 y^5)}$ for $x \neq 0$, $y \neq 0$. **Solution:** *x* 2 *y* 7 $\sqrt{x^3y^5}$ = *y* 75 $\sqrt{x^{3-2}}$ = *y* 2
- **c.** Simplify $(x^5y^8)^5$. Solution:

$$
(x^5y^8)^5 = (x^5)^5(y^8)^5 = x^{25}y^{40}
$$

x

d. Simplify
$$
(x^{5/9}y^{4/3})^{18}
$$
.
\n**Solution:** $(x^{5/9}y^{4/3})^{18} = (x^{5/9})^{18}(y^{4/3})^{18} = x^{10}y^{24}$
\n**e.** Simplify $\left(\frac{x^{1/5}y^{6/5}}{z^{2/5}}\right)^5$ for $z \neq 0$.
\n**Solution:** $\left(\frac{x^{1/5}y^{6/5}}{z^{2/5}}\right)^5 = \frac{(x^{1/5}y^{6/5})^5}{(z^{2/5})^5} = \frac{xy^6}{z^2}$
\n**f.** Simplify $\frac{x^3}{y^2} \div \frac{x^6}{y^5}$ for $x \neq 0, y \neq 0$.
\n**Solution:** $\frac{x^3}{y^2} \div \frac{x^6}{y^5} = \frac{x^3}{y^2} \cdot \frac{y^5}{x^6} = \frac{y^3}{x^3}$

Now Work Problem 51 △

EXAMPLE 5 Exponents

a. For $x \neq 0$ and $y \neq 0$, eliminate negative exponents in $x^{-1} + y^{-1}$ and simplify.

 $\frac{x}{1}$ 1

 $\frac{1}{y} = \frac{y+x}{xy}$ *xy*

Solution: *x* $y^{-1} + y^{-1} = \frac{1}{x}$

b. Simplify $x^{3/2} - x^{1/2}$ by using the distributive law.

Solution:
$$
x^{3/2} - x^{1/2} = x^{1/2}(x - 1)
$$

c. For $x \neq 0$, eliminate negative exponents in $7x^{-2} + (7x)^{-2}$.

Solution:
$$
7x^{-2} + (7x)^{-2} = \frac{7}{x^2} + \frac{1}{(7x)^2} = \frac{7}{x^2} + \frac{1}{49x^2} = \frac{344}{49x^2}
$$

d. For $x \neq 0$ and $y \neq 0$, eliminate negative exponents in $(x^{-1} - y^{-1})^{-2}$.

Solution: .*x*

$$
(x^{-1} - y^{-1})^{-2} = \left(\frac{1}{x} - \frac{1}{y}\right)^{-2} = \left(\frac{y - x}{xy}\right)^{-2}
$$

$$
= \left(\frac{xy}{y - x}\right)^2 = \frac{x^2y^2}{(y - x)^2}
$$

e. Apply the distributive law to $x^{2/5}(y^{1/2} + 2x^{6/5})$. **Solution:** *x* $x^{2/5}(y^{1/2} + 2x^{6/5}) = x^{2/5}y^{1/2} + 2x^{8/5}$

Now Work Problem 41 G

EXAMPLE 6 Radicals

a. Simplify $\sqrt[4]{48}$.

Solution:

Solution: $\overline{48} = \sqrt[4]{16 \cdot 3} = \sqrt[4]{16} \sqrt[4]{3} = 2\sqrt[4]{3}$

b. Rewrite $\sqrt{2 + 5x}$ without using a radical sign.

$$
\sqrt{2+5x} = (2+5x)^{1/2}
$$

c. Rationalize the denominator of $\sqrt[5]{2}$ $\sqrt[3]{6}$ and simplify.

Solution:
$$
\frac{\sqrt[5]{2}}{\sqrt[3]{6}} = \frac{2^{1/5} \cdot 6^{2/3}}{6^{1/3} \cdot 6^{2/3}} = \frac{2^{3/15} 6^{10/15}}{6} = \frac{(2^3 6^{10})^{1/15}}{6} = \frac{\sqrt[15]{2^3 6^{10}}}{6}
$$

d. Simplify $\sqrt{20}$ $\overline{\sqrt{5}}$. **Solution:**

$$
\frac{\sqrt{20}}{\sqrt{5}} = \sqrt{\frac{20}{5}} = \sqrt{4} = 2
$$

Now Work Problem 71 **√**

EXAMPLE 7 Radicals

a. Simplify $\sqrt[3]{x^6y^4}$.

Solution: $\frac{3}{2}$

$$
\sqrt[3]{x^6y^4} = \sqrt[3]{(x^2)^3y^3y} = \sqrt[3]{(x^2)^3} \cdot \sqrt[3]{y^3} \cdot \sqrt[3]{y}
$$

$$
= x^2y\sqrt[3]{y}
$$

b. Simplify $\sqrt{\frac{2}{7}}$ $\overline{7}$.

Solution:

 $\frac{9}{3}$ **3.** $17^5 \cdot 17^2$

7*b* 5

$$
\sqrt{\frac{2}{7}} = \sqrt{\frac{2 \cdot 7}{7 \cdot 7}} = \sqrt{\frac{14}{7^2}} = \frac{\sqrt{14}}{\sqrt{7^2}} = \frac{\sqrt{14}}{7}
$$

c. Simplify
$$
\sqrt{250} - \sqrt{50} + 15\sqrt{2}
$$
.
\n**Solution:** $\sqrt{250} - \sqrt{50} + 15\sqrt{2} = \sqrt{25 \cdot 10} - \sqrt{25 \cdot 2} + 15\sqrt{2}$
\n $= 5\sqrt{10} - 5\sqrt{2} + 15\sqrt{2}$
\n $= 5\sqrt{10} + 10\sqrt{2}$

d. If x is any real number, simplify $\sqrt{x^2}$.

Solution: $x^2 =$ $\begin{cases} x & \text{if } x \geq 0 \\ 0 & \text{if } x \geq 0 \end{cases}$ $-x$ if $x < 0$ Thus, $\sqrt{2^2} = 2$ and $\sqrt{(-3)^2} = -(-3) = 3$.

Now Work Problem 75 \triangleleft

PROBLEMS 0.3

In Problems 1–14, simplify and express all answers in terms of positive exponents.

1. $(2^3)(2^2)$ $2. x^6 x$

4.
$$
z^3 zz^2
$$
 5. $\frac{x^3 x^5}{y^9 y^5}$ **6.** $(x^{12})^4$

7.
$$
\frac{(a^3)^7}{(b^4)^5}
$$
 8. $\left(\frac{13^{14}}{13}\right)^2$ 9. $(2x^2y^3)^3$
10. $\left(\frac{w^2s^3}{a^2}\right)^2$ 11. $\frac{x^9}{a^5}$ 12. $\left(\frac{2a^4}{745}\right)^6$

10.
$$
\left(\frac{w^2 s^3}{y^2}\right)^2
$$

\n**11.** $\frac{x^9}{x^5}$
\n**13.** $\frac{(y^3)^4}{(y^2)^3 y^2}$
\n**14.** $\frac{(x^2)^3 (x^3)^2}{(x^3)^4}$

In Problems 15–28, evaluate the expressions.

27.
$$
\left(\frac{1}{32}\right)^{4/5}
$$
 28. $\left(-\frac{243}{1024}\right)^{2/5}$

In Problems 29–40, simplify the expressions.

29. $\sqrt{50}$ 30. $\sqrt[3]{54}$ $\overline{54}$ **31.** $\sqrt[3]{2x^3}$ **32.** $\sqrt{4x}$ $\sqrt{49u}$ 33. $\sqrt{49u}$ $\frac{8}{8}$ **34.** $\sqrt[4]{\frac{x}{14}}$ 16 **35.** $2\sqrt{8} - 5\sqrt{27} + \sqrt[3]{2}$ $\frac{128}{128}$ **36.** $\sqrt{\frac{3}{11}}$ 13 **37.** $(9z^4)$ $\frac{38.}{(729x^6)^{3/2}}$ **39.** $\left(\frac{27t^3}{8}\right)$ 8 $\sqrt{2/3}$ **40.** $\left(\frac{256}{12}\right)$ $\left(\frac{256}{x^{12}}\right)^{-3/4}$

In Problems 41–52, write the expressions in terms of positive exponents only. Avoid all radicals in the final form. For example,

$$
y^{-1}\sqrt{x} = \frac{x^{1/2}}{y}
$$

41.
$$
\frac{a^5b^{-3}}{c^2}
$$

42.
$$
\sqrt[5]{x^2y^3z^{-10}}
$$

43.
$$
3a^{-1}b^{-2}c^{-3}
$$

3 $u^{5/2}v^{1/2}$

 $\sqrt{s^5}$ $\sqrt[3]{s^2}$

 $\sqrt[3]{u^3v^2}$)^{2/3}

3 $\sqrt[3]{y}\sqrt[4]{x}$

To add, subtract, multiply, and divide algebraic expressions. To define a polynomial, to use special products, and to use long division to divide polynomials.

The words *polynomial* and *multinomial* should not be used interchangeably. A polynomial is a special kind of multinomial. For example, $\sqrt{x} + 2$ is a multinomial but not a polynomial. On the other hand, $x + 2$ is a polynomial and hence a multinomial.

Objective **0.4 Operations with Algebraic Expressions**

If numbers, represented by symbols, are combined by any or all of the operations of addition, subtraction, multiplication, division, exponentiation, and extraction of roots, then the resulting expression is called an **algebraic expression**.

EXAMPLE 1 Algebraic Expressions

a. $\sqrt[3]{\frac{3x^3 - 5x - 2}{10}}$ $\frac{2x+2}{10-x}$ is an algebraic expression in the variable *x*. **b.** $10 - 3\sqrt{y} + \frac{5}{7 + 2\sqrt{y}}$ $\frac{1}{7 + y^2}$ is an algebraic expression in the variable *y*. **c.** $\frac{(x+y)^3 - xy}{y}$ $\frac{y}{y} + 2$ is an algebraic expression in the variables *x* and *y*.

Now Work Problem 1 G

The algebraic expression $5ax^3 - 2bx + 3$ consists of three **terms**: $+5ax^3$, $-2bx$, and +3. Some of the **factors** of the first term, $5ax^3$, are 5 , *a*, *x*, x^2 , x^3 , 5*ax*, and ax^2 . Also, 5*a* is the **coefficient** of x^3 , and 5 is the *numerical coefficient* of ax^3 . If *a* and *b* represent fixed numbers throughout a discussion, then *a* and *b* are called **constants**.

Algebraic expressions with exactly one term are called **monomials**. Those having exactly two terms are **binomials**, and those with exactly three terms are **trinomials**. Algebraic expressions with more than one term are called **multinomials**. Thus, the multinomial $2x - 5$ is a binomial; the multinomial $3\sqrt{y} + 2y - 4y^2$ is a trinomial.

A **polynomial** *in x* is an algebraic expression of the form

$$
c_n x^n + c_{n-1} x^{n-1} + \dots + c_1 x + c_0
$$

where *n* is a nonnegative integer and the coefficients c_0, c_1, \ldots, c_n are constants with $c_n \neq 0$. Here, the three dots indicate all other terms that are understood to be included in the sum. We call *n* the **degree** of the polynomial. So, $4x^3 - 5x^2 + x - 2$ is a polynomial in *x* of degree 3, and $y^5 - 2$ is a polynomial in *y* of degree 5. A nonzero constant is a polynomial of degree zero; thus, 5 is a polynomial of degree zero. The constant 0 is considered to be a polynomial; however, no degree is assigned to it.
In the following examples, we illustrate operations with algebraic expressions.

EXAMPLE 2 Adding Algebraic Expressions

Simplify $(3x^2y - 2x + 1) + (4x^2y + 6x - 3)$.

Solution: We first remove the parentheses. Next, using the commutative property of addition, we gather all like terms together. Like terms are terms that differ only by their numerical coefficients. In this example, $3x^2y$ and $4x^2y$ are like terms, as are the pairs $-2x$ and 6*x*, and 1 and -3 . Thus,

$$
(3x2y - 2x + 1) + (4x2y + 6x - 3) = 3x2y - 2x + 1 + 4x2y + 6x - 3
$$

= 3x²y + 4x²y - 2x + 6x + 1 - 3

By the distributive property,

$$
3x^2y + 4x^2y = (3+4)x^2y = 7x^2y
$$

and

$$
-2x + 6x = (-2 + 6)x = 4x
$$

Hence, $(3x^2y - 2x + 1) + (4x^2y + 6x - 3) = 7x^2y + 4x - 2$

Now Work Problem 3 \triangleleft

EXAMPLE 3 Subtracting Algebraic Expressions

Simplify $(3x^2y - 2x + 1) - (4x^2y + 6x - 3)$.

Solution: Here we apply the definition of subtraction and the distributive property:

$$
(3x2y - 2x + 1) - (4x2y + 6x - 3)
$$

= (3x²y - 2x + 1) + (-1)(4x²y + 6x - 3)
= (3x²y - 2x + 1) + (-4x²y - 6x + 3)
= 3x²y - 2x + 1 - 4x²y - 6x + 3
= 3x²y - 4x²y - 2x - 6x + 1 + 3
= (3 - 4)x²y + (-2 - 6)x + 1 + 3
= -x²y - 8x + 4

Now Work Problem 13 G

EXAMPLE 4 Removing Grouping Symbols

Simplify $3\{2x[2x+3]+5[4x^2-(3-4x)]\}.$

Solution: We first eliminate the innermost grouping symbols (the parentheses). Then we repeat the process until all grouping symbols are removed—combining similar terms whenever possible. We have

$$
3{2x[2x + 3] + 5[4x^2 - (3 - 4x)]} = 3{2x[2x + 3] + 5[4x^2 - 3 + 4x]} \n= 3{4x^2 + 6x + 20x^2 - 15 + 20x} \n= 3{24x^2 + 26x - 15} \n= 72x^2 + 78x - 45
$$

Observe that properly paired parentheses are the only grouping symbols needed

$$
3{2x[2x+3] + 5[4x^2 - (3-4x)]} = 3(2x(2x+3) + 5(4x^2 - (3-4x)))
$$

but the optional use of brackets and braces sometimes adds clarity.

Now Work Problem 15 \triangleleft

The distributive property is the key tool in multiplying expressions. For example, to multiply $ax + c$ by $bx + d$ we can consider $ax + c$ to be a single number and then use the distributive property:

$$
(ax + c)(bx + d) = (ax + c)bx + (ax + c)d
$$

Using the distributive property again, we have

$$
(ax + c)bx + (ax + c)d = abx2 + cbx + adx + cd
$$

$$
= abx2 + (ad + cb)x + cd
$$

Thus, $(ax + c)(bx + d) = abx^2 + (ad + cb)x + cd$. In particular, if $a = 2, b = 1$, $c = 3$, and $d = -2$, then

$$
(2x + 3)(x - 2) = 2(1)x2 + [2(-2) + 3(1)]x + 3(-2)
$$

= 2x² - x - 6

We now give a list of special products that can be obtained from the distributive property and are useful in multiplying algebraic expressions.

Special Products

EXAMPLE 5 Special Products

a. By Rule 2,

$$
(x+2)(x-5) = (x+2)(x + (-5))
$$

= $x^2 + (2-5)x + 2(-5)$
= $x^2 - 3x - 10$

b. By Rule 3,

$$
(3z + 5)(7z + 4) = 3 \cdot 7z^{2} + (3 \cdot 4 + 5 \cdot 7)z + 5 \cdot 4
$$

$$
= 21z^{2} + 47z + 20
$$

c. By Rule 5,

$$
(x-4)^2 = x^2 - 2(4)x + 4^2
$$

= $x^2 - 8x + 16$

d. By Rule 6,

$$
(\sqrt{y^2 + 1} + 3)(\sqrt{y^2 + 1} - 3) = (\sqrt{y^2 + 1})^2 - 3^2
$$

= $(y^2 + 1) - 9$
= $y^2 - 8$

e. By Rule 7,

$$
(3x + 2)3 = (3x)3 + 3(2)(3x)2 + 3(2)2(3x) + (2)3
$$

= 27x³ + 54x² + 36x + 8

Now Work Problem 19 G

EXAMPLE 6 Multiplying Multinomials

Find the product $(2t-3)(5t^2+3t-1)$.

Solution: We treat $2t-3$ as a single number and apply the distributive property twice:

$$
(2t-3)(5t2 + 3t - 1) = (2t - 3)5t2 + (2t - 3)3t - (2t - 3)1
$$

= 10t³ - 15t² + 6t² - 9t - 2t + 3
= 10t³ - 9t² - 11t + 3

Now Work Problem 35 G

In Example 3(b) of Section 0.2, we showed that $\frac{a+b}{c}$ $\frac{a-b}{c} = \frac{a}{c} - \frac{b}{c}$ Using these results we can divide a multinomial by *a* \pm *b* . Similarly, $\frac{1}{c}$ = *a c b c* . Using these results, we can divide a multinomial by a monomial by dividing each term in the multinomial by the monomial.

EXAMPLE 7 Dividing a Multinomial by a Monomial

a.
$$
\frac{x^3 + 3x}{x} = \frac{x^3}{x} + \frac{3x}{x} = x^2 + 3
$$

\n**b.**
$$
\frac{4z^3 - 8z^2 + 3z - 6}{2z} = \frac{4z^3}{2z} - \frac{8z^2}{2z} + \frac{3z}{2z} - \frac{6}{2z}
$$

\n
$$
= 2z^2 - 4z + \frac{3}{2} - \frac{3}{z}
$$

Now Work Problem 47 \triangleleft

Long Division

To divide a polynomial by a polynomial, we use so-called **long division** when the degree of the divisor is less than or equal to the degree of the dividend, as the next example shows.

EXAMPLE 8 Long Division

Divide $2x^3 - 14x - 5$ by $x - 3$.

Solution: Here $2x^3 - 14x - 5$ is the dividend and $x - 3$ is the divisor. To avoid errors, it is best to write the dividend as $2x^3 + 0x^2 - 14x - 5$. Note that the powers of *x* are in decreasing order. We have

$$
\text{divisor} \rightarrow x - 3\overline{\smash)2x^3 + 0x^2 - 14x - 5 \leftarrow \text{dividend}}
$$
\n
$$
\underline{2x^3 - 6x^2}
$$
\n
$$
\underline{6x^2 - 14x}
$$
\n
$$
\underline{6x^2 - 18x}
$$
\n
$$
\underline{4x - 5}
$$
\n
$$
\underline{4x - 12}
$$
\n
$$
\overline{7} \leftarrow \text{remainder}
$$

Note that we divided *x* (the first term of the divisor) into $2x^3$ and got $2x^2$. Then we multiplied $2x^2$ by $x - 3$, getting $2x^3 - 6x^2$. After subtracting $2x^3 - 6x^2$ from $2x^3 + 0x^2$, we obtained $6x^2$ and then "brought down" the term $-14x$. This process is continued until we arrive at 7, the remainder. We always stop when the remainder is 0 or is a polynomial whose degree is less than the degree of the divisor. Our answer can be written as

$$
2x^2 + 6x + 4 + \frac{7}{x-3}
$$

That is, the answer to the question

$$
\frac{\text{dividend}}{\text{divisor}} = ?
$$

has the form

$$
quotient + \frac{remainder}{divisor}
$$

A way of checking a division is to verify that

 $(quotient)(divisor) + remainder = divided$

By using this equation, you should be able to verify the result of the example.

Now Work Problem 51 <

PROBLEMS 0.4

Perform the indicated operations and simplify. **1.** $(8x-4y+2)+(3x+2y-5)$ **2.** $(4a^2 - 2ab + 3) + (5c - 3ab + 7)$ **3.** $(8t^2 - 6s^2) + (4s^2 - 2t^2 + 6)$ **4.** $(\sqrt{x} + 2\sqrt{x}) + (3\sqrt{x} + 4\sqrt{x})$ **5.** $(\sqrt{a} + 2\sqrt{3b}) - (\sqrt{c} - 3\sqrt{3b})$ **6.** $(3a + 7b - 9) - (5a + 9b + 21)$ **7.** $(7x^2 + 5xy + \sqrt{2}) - (2z - 2xy + \sqrt{2})$ **8.** $(\sqrt{x} + 2\sqrt{x}) - (\sqrt{x} + 3\sqrt{x})$ **9.** $(\sqrt[2]{2x} + \sqrt[3]{3y}) - (\sqrt[2]{2x} + \sqrt[4]{4z})$ **10.** $4(2z - w) - 3(w - 2z)$ **11.** $3(3x + 3y - 7) - 3(8x - 2y + 2)$ **12.** $(4s - 5t) + (-2s - 5t) + (s + 9)$ **13.** $5(x^2 - y^2) + x(y - 3x) - 4y(2x + 7y)$ **14.** $(7 + 3(x - 3) - (4 - 5x))$ **15.** 2(3(3($x^2 + 2$) – 2(x^2 – 5))) **16.** $4(3(t + 5) - t(1 - (t + 1)))$ **17.** $-2(3u^2(2u+2)-2(u^2-(5-2u)))$ **18.** $-(-3[2a + 2b - 2] + 5(2a + 3b) - a(2(b + 5)))$ **19.** $(2x + 5)(3x - 2)$ **20.** $(u + 2)(u + 5)$ **21.** $(w + 2)(w - 5)$ **22.** $(x - 4)(x + 7)$ **23.** $(2x + 3)(5x + 2)$ $(3t^2 - 7t)$ **25.** $(X + 2Y)^2$ 26. $(2x-1)^2$ **27.** $(7 - X)^2$ **28.** $(\sqrt{x} - 1)(2\sqrt{x} + 5)$

To state the basic rules for factoring and apply them to factor expressions.

Objective **0.5 Factoring**

If two or more expressions are multiplied together, the expressions are called *factors* of the product. Thus, if $c = ab$, then *a* and *b* are both factors of the product *c*. The process by which an expression is written as a product of its factors is called *factoring*.

Listed next are rules for factoring expressions, most of which arise from the special products discussed in Section 0.4. The right side of each identity is the factored form of the left side.

Rules for Factoring

When factoring a polynomial, we usually choose factors that themselves are polynomials. For example, $x^2 - 4 = (x + 2)(x - 2)$. We will not write $x - 4$ as $(\sqrt{x} + 2)(\sqrt{x} - 2)$ unless it allows us to simplify other calculations.

Always factor as completely as you can. For example,

$$
2x^2 - 8 = 2(x^2 - 4) = 2(x + 2)(x - 2)
$$

EXAMPLE 1 Common Factors

a. Factor $3k^2x^2 + 9k^3x$ completely.

Solution: Since $3k^2x^2 = (3k^2x)(x)$ and $9k^3x = (3k^2x)(3k)$, each term of the original expression contains the common factor $3k²x$. Thus, by Rule 1,

$$
3k^2x^2 + 9k^3x = 3k^2x(x + 3k)
$$

Note that although $3k^2x^2 + 9k^3x = 3(k^2x^2 + 3k^3x)$, we do not say that the expression is completely factored, since $k^2x^2 + 3k^3x$ can still be factored.

b. Factor $8a^5x^2y^3 - 6a^2b^3yz - 2a^4b^4xy^2z^2$ completely.

Solution:
$$
8a^5x^2y^3 - 6a^2b^3yz - 2a^4b^4xy^2z^2 = 2a^2y(4a^3x^2y^2 - 3b^3z - a^2b^4xyz^2)
$$

Now Work Problem 5 \triangleleft

EXAMPLE 2 Factoring Trinomials

a. Factor $3x^2 + 6x + 3$ completely.

Solution: First we remove a common factor. Then we factor the resulting expression completely. Thus, we have

$$
3x2 + 6x + 3 = 3(x2 + 2x + 1)
$$

= 3(x + 1)² Rule 4

b. Factor $x^2 - x - 6$ completely.

Solution: If this trinomial factors into the form $(x + a)(x + b)$, which is a product of two binomials, then we must determine the values of *a* and *b*. Since $(x + a)(x + b) = x^2 + (a + b)x + ab$, it follows that

$$
x^{2} + (-1)x + (-6) = x^{2} + (a+b)x + ab
$$

It is not always possible to factor a By equating corresponding coefficients, we want

$$
a + b = -1 \quad \text{and} \quad ab = -6
$$

If $a = -3$ and $b = 2$, then both conditions are met and hence

$$
x^2 - x - 6 = (x - 3)(x + 2)
$$

As a check, it is wise to multiply the right side to see if it agrees with the left side. **c.** Factor $x^2 - 7x + 12$ completely.

Solution:
$$
x^2 - 7x + 12 = (x - 3)(x - 4)
$$

Now Work Problem 9 G

EXAMPLE 3 Factoring

The following is an assortment of expressions that are completely factored. The numbers in parentheses refer to the rules used.

$$
a. x2 + 8x + 16 = (x + 4)2
$$
 (4)

- **c.** $6y^3 + 3y^2 18y = 3y(2y^2 + y 6)$ (1)
	- $= 3y(2y-3)(y+2)$ (3)
- **d.** $x^2 6x + 9 = (x 3)^2$ (5)
- **e.** $z^{1/4} + z^{5/4} = z^{1/4}$ $(1 + z)$. (1)
- **f.** $x^4 1 = (x^2 + 1)(x)$ (6)

$$
= (x2 + 1)(x + 1)(x - 1)
$$
 (6)

$$
\mathbf{g.} \ x^{2/3} - 5x^{1/3} + 4 = (x^{1/3} - 1)(x^{1/3} - 4) \tag{2}
$$

h.
$$
ax^2 - ay^2 + bx^2 - by^2 = a(x^2 - y^2) + b(x^2 - y^2)
$$
 (1), (1)

$$
= (x2 - y2)(a + b)
$$
 (1)

$$
= (x + y)(x - y)(a + b)
$$
 (6)

i.
$$
8 - x^3 = (2)^3 - (x)^3 = (2 - x)(4 + 2x + x^2)
$$
 (8)

$$
\mathbf{j} \cdot x^6 - y^6 = (x^3)^2 - (y^3)^2 = (x^3 + y^3)(x^3 - y^3) \tag{6}
$$

$$
= (x + y)(x2 - xy + y2)(x - y)(x2 + xy + y2)
$$
\n(7), (8)

Now Work Problem 35 G

Note in Example 3(f) that $x^2 - 1$ is factorable, but $x^2 + 1$ is not. In Example 3(h), note that the common factor of $x^2 - y^2$ was not immediately evident.

Students often wonder why factoring is important. Why does the prof seem to think that the right side of $x^2 - 7x + 12 = (x - 3)(x - 4)$ is better than the left side? Often, the reason is that *if a product of numbers is* 0 *then at least one of the numbers is* 0. In symbols

If
$$
ab = 0
$$
 then $a = 0$ or $b = 0$

This is a useful principle for solving equations. For example, knowing $x^2 - 7x +$ $12 = (x-3)(x-4)$ it follows that if $x^2 - 7x + 12 = 0$ then $(x-3)(x-4) = 0$ and from the principle above, $x - 3 = 0$ or $x - 4 = 0$. Now we see immediately that either $x = 3$ or $x = 4$. We should also remark that in the displayed principle the word "or" is If $ab = 0$, *at least* one of *a* and *b* is 0. use inclusively. In other words, if $ab = 0$ it *may* be that both $a = 0$ and $b = 0$.

trinomial, using real numbers, even if the trinomial has integer coefficients. We will comment further on this point in Section 0.8.

PROBLEMS 0.5

Factor the following expressions completely.

To simplify, add, subtract, multiply, and divide algebraic fractions. To rationalize the denominator of a fraction.

Objective **0.6 Fractions**

Students should take particular care in studying *fractions*. In everyday life, numerical fractions often disappear from view with the help of calculators. However, manipulation of fractions of algebraic expressions is essential in calculus, and here most calculators are of no help.

Simplifying Fractions

By using the fundamental principle of fractions (Section 0.2), we may be able to simplify algebraic expressions that are fractions. That principle allows us to multiply or divide both the numerator and the denominator of a fraction by the same nonzero quantity. The resulting fraction will be equal to the original one. The fractions that we consider are assumed to have nonzero denominators. Thus, all the factors of the denominators in our examples are assumed to be nonzero. This will often mean that certain values are excluded for the variables that occur in the denominators.

EXAMPLE 1 Simplifying Fractions

a. Simplify $x^2 - x - 6$ $\sqrt{x^2 - 7x + 12}$.

Solution: First, we completely factor both the numerator and the denominator:

$$
\frac{x^2 - x - 6}{x^2 - 7x + 12} = \frac{(x - 3)(x + 2)}{(x - 3)(x - 4)}
$$

Dividing both numerator and denominator by the common factor $x - 3$, we have

$$
\frac{(x-3)(x+2)}{(x-3)(x-4)} = \frac{1(x+2)}{1(x-4)} = \frac{x+2}{x-4} \quad \text{for } x \neq 3
$$

Usually, we just write

$$
\frac{x^2 - x - 6}{x^2 - 7x + 12} = \frac{(x - 3)(x + 2)}{(x - 3)(x - 4)} = \frac{x + 2}{x - 4} \quad \text{for } x \neq 3
$$

The process of eliminating the common factor $x - 3$ is commonly referred to as "cancellation." We issued a blanket statement before this example that all fractions are assumed to have nonzero denominators and that this requires excluding certain values for the variables. Observe that, nevertheless, we explicitly wrote "for $x \neq 3$ ".

This is because the expression to the right of the equal sign, $\frac{x+2}{x-4}$ $\frac{x-4}{x-4}$, *is defined for* $x = 3$. Its value is -5 but we want to make it clear that *the expression to the left of the equal sign is not defined for* $x = 3$.

 $\frac{x+1}{-2(2+x)}$ for $x \neq 1$

ac bd

b. Simplify
$$
\frac{2x^2 + 6x - 8}{8 - 4x - 4x^2}
$$
.
\n**Solution:**
\n
$$
\frac{2x^2 + 6x - 8}{8 - 4x - 4x^2} = \frac{2(x^2 + 3x - 4)}{4(2 - x - x^2)} = \frac{2(x - 1)(x + 4)}{4(1 - x)(2 + x)}
$$
\n
$$
= \frac{2(x - 1)(x + 4)}{2(2)[(-1)(x - 1)](2 + x)}
$$
\n
$$
= \frac{x + 4}{-2(2 + x)} \quad \text{for } x \neq 1
$$

Now Work Problem 3 \triangleleft

Multiplication and Division of Fractions

The rule for multiplying *a* $\frac{1}{b}$ by *c* \overline{d} ^{is}

EXAMPLE 2 Multiplying Fractions

a b c \overline{d}

a.
$$
\frac{x}{x+2} \cdot \frac{x+3}{x-5} = \frac{x(x+3)}{(x+2)(x-5)}
$$

\n**b.**
$$
\frac{x^2 - 4x + 4}{x^2 + 2x - 3} \cdot \frac{6x^2 - 6}{x^2 + 2x - 8} = \frac{[(x-2)^2][6(x+1)(x-1)]}{[(x+3)(x-1)][(x+4)(x-2)]}
$$

\n
$$
= \frac{6(x-2)(x+1)}{(x+3)(x+4)} \quad \text{for } x \neq 1, 2
$$

Now Work Problem 9 G

To divide
$$
\frac{a}{b}
$$
 by $\frac{c}{d}$, where $b \neq 0$, $d \neq 0$, and $c \neq 0$, we have

In short, to divide by a fraction we invert the divisor and multiply.

$$
\frac{a}{b} \div \frac{c}{d} = \frac{\frac{a}{b}}{\frac{c}{d}} = \frac{a}{b} \cdot \frac{d}{c}
$$

EXAMPLE 3 Dividing Fractions

$$
\frac{x}{x+2} \div \frac{x+3}{x-5} = \frac{x}{x+2} \cdot \frac{x-5}{x+3} = \frac{x(x-5)}{(x+2)(x+3)}
$$

$$
\frac{x-5}{2x} = \frac{x-5}{\frac{2x}{1}} = \frac{x-5}{x-3} \cdot \frac{1}{2x} = \frac{x-5}{2x(x-3)}
$$

$$
x = 1
$$
, but since the original expression
is not defined for $x = 1$, we explicitly
exclude this value.

The simplified expression is defined for

a.

b.

Note that we explicitly exclude values that make the "cancelle factors" 0. While the final exp defined for these values, the original expression is not.

$$
\mathbf{c.} \quad \frac{\frac{4x}{x^2 - 1}}{2x^2 + 8x} = \frac{4x}{x^2 - 1} \cdot \frac{x - 1}{2x^2 + 8x} = \frac{4x(x - 1)}{[(x + 1)(x - 1)][2x(x + 4)]}
$$
\n
$$
= \frac{2}{(x + 1)(x + 4)} \quad \text{for } x \neq 0, 1
$$

Now Work Problem 11 G

Rationalizing the Denominator

Sometimes the denominator of a fraction has two terms and involves square roots, such as $2 - \sqrt{3}$ or $\sqrt{5} + \sqrt{2}$. The denominator may then be rationalized by multiplying by an expression that makes the denominator a difference of two squares. For example,

$$
\frac{4}{\sqrt{5} + \sqrt{2}} = \frac{4}{\sqrt{5} + \sqrt{2}} \cdot \frac{\sqrt{5} - \sqrt{2}}{\sqrt{5} - \sqrt{2}}
$$

$$
= \frac{4(\sqrt{5} - \sqrt{2})}{(\sqrt{5})^2 - (\sqrt{2})^2} = \frac{4(\sqrt{5} - \sqrt{2})}{5 - 2}
$$

$$
= \frac{4(\sqrt{5} - \sqrt{2})}{3}
$$

Rationalizing the *numerator* is a similar procedure.

EXAMPLE 4 Rationalizing Denominators

a.
$$
\frac{x}{\sqrt{2}-6} = \frac{x}{\sqrt{2}-6} \cdot \frac{\sqrt{2}+6}{\sqrt{2}+6} = \frac{x(\sqrt{2}+6)}{(\sqrt{2})^2-6^2}
$$

$$
= \frac{x(\sqrt{2}+6)}{2-36} = -\frac{x(\sqrt{2}+6)}{34}
$$
b.
$$
\frac{\sqrt{5}-\sqrt{2}}{\sqrt{5}+\sqrt{2}} = \frac{\sqrt{5}-\sqrt{2}}{\sqrt{5}+\sqrt{2}} \cdot \frac{\sqrt{5}-\sqrt{2}}{\sqrt{5}-\sqrt{2}}
$$

$$
= \frac{(\sqrt{5}-\sqrt{2})^2}{5-2} = \frac{5-2\sqrt{5}\sqrt{2}+2}{3} = \frac{7-2\sqrt{10}}{3}
$$

Now Work Problem 53 \triangleleft

Addition and Subtraction of Fractions

In Example 3(b) of Section 0.2, it was shown that *a* $\frac{1}{c}$ *b* $\frac{b}{c} = \frac{a+b}{c}$ *c* . That is, if we add two fractions having a common denominator, then the result is a fraction whose denominator is the common denominator. The numerator is the sum of the numerators of the original fractions. Similarly, $\frac{a}{c}$ – *b* $\frac{b}{c} = \frac{a - b}{c}$ $\frac{0}{c}$.

EXAMPLE 5 Adding and Subtracting Fractions

a.
$$
\frac{p^2 - 5}{p - 2} + \frac{3p + 2}{p - 2} = \frac{(p^2 - 5) + (3p + 2)}{p - 2}
$$

$$
= \frac{p^2 + 3p - 3}{p - 2}
$$

Why did we write "for $x \neq 0$, 1"?

b.
$$
\frac{x^2 - 5x + 4}{x^2 + 2x - 3} - \frac{x^2 + 2x}{x^2 + 5x + 6} = \frac{(x - 1)(x - 4)}{(x - 1)(x + 3)} - \frac{x(x + 2)}{(x + 2)(x + 3)}
$$

$$
= \frac{x - 4}{x + 3} - \frac{x}{x + 3} = \frac{(x - 4) - x}{x + 3} = -\frac{4}{x + 3} \text{ for } x \neq -2, 1
$$

c.
$$
\frac{x^2 + x - 5}{x - 7} - \frac{x^2 - 2}{x - 7} + \frac{-4x + 8}{x^2 - 9x + 14} = \frac{x^2 + x - 5}{x - 7} - \frac{x^2 - 2}{x - 7} + \frac{-4}{x - 7}
$$

$$
= \frac{(x^2 + x - 5) - (x^2 - 2) + (-4)}{x - 7}
$$

$$
= \frac{x - 7}{x - 7} = 1 \text{ for } x \neq 2, 7
$$

Now Work Problem 29

To add (or subtract) two fractions with *different* denominators, use the fundamental principle of fractions to rewrite the fractions as fractions that have the same denominator. Then proceed with the addition (or subtraction) by the method just described.

For example, to find

$$
\frac{2}{x^3(x-3)} + \frac{3}{x(x-3)^2}
$$

we can convert the first fraction to an equal fraction by multiplying the numerator and denominator by $x - 3$:

$$
\frac{2(x-3)}{x^3(x-3)^2}
$$

and we can convert the second fraction by multiplying the numerator and denominator by x^2 : \overline{a}

$$
\frac{3x^2}{x^3(x-3)^2}
$$

These fractions have the same denominator. Hence,

$$
\frac{2}{x^3(x-3)} + \frac{3}{x(x-3)^2} = \frac{2(x-3)}{x^3(x-3)^2} + \frac{3x^2}{x^3(x-3)^2}
$$

$$
= \frac{3x^2 + 2x - 6}{x^3(x-3)^2}
$$

We could have converted the original fractions into equal fractions with *any* common denominator. However, we chose to convert them into fractions with the denominator $x^3(x-3)^2$. This denominator is the **least common denominator (LCD)** of the fractions $2/(x^3(x-3))$ and $3/[x(x-3)^2]$.

In general, to find the LCD of two or more fractions, first factor each denominator completely. *The LCD is the product of each of the distinct factors appearing in the denominators, each raised to the highest power to which it occurs in any single denominator*.

EXAMPLE 6 Adding and Subtracting Fractions

a. Subtract:
$$
\frac{t}{3t+2} - \frac{4}{t-1}
$$
.
\n**Solution:** The LCD is $(3t+2)(t-1)$. Thus, we have
\n
$$
\frac{t}{(3t+2)} - \frac{4}{t-1} = \frac{t(t-1)}{(3t+2)(t-1)} - \frac{4(3t+2)}{(3t+2)(t-1)}
$$
\n
$$
= \frac{t(t-1) - 4(3t+2)}{(3t+2)(t-1)}
$$
\n
$$
= \frac{t^2 - t - 12t - 8}{(3t+2)(t-1)} = \frac{t^2 - 13t - 8}{(3t+2)(t-1)}
$$

Why did we write "for $x \neq 2, 7$ "?

b. Add:
$$
\frac{4}{q-1} + 3
$$
.
\n**Solution:** The LCD is $q - 1$.
\n
$$
\frac{4}{q+3} + 3 = \frac{4}{q+1} + \frac{3(q-1)}{q+2}
$$

$$
\frac{1}{q-1} + 3 = \frac{1}{q-1} + \frac{5(q-1)}{q-1}
$$

$$
= \frac{4+3(q-1)}{q-1} = \frac{3q+1}{q-1}
$$

Now Work Problem 33 \triangleleft

EXAMPLE 7 Subtracting Fractions

$$
\frac{x-2}{x^2+6x+9} - \frac{x+2}{2(x^2-9)}
$$
\n
$$
= \frac{x-2}{(x+3)^2} - \frac{x+2}{2(x+3)(x-3)} \quad \text{[LCD = 2(x+3)^2(x-3)]}
$$
\n
$$
= \frac{(x-2)(2)(x-3)}{(x+3)^2(2)(x-3)} - \frac{(x+2)(x+3)}{2(x+3)(x-3)(x+3)}
$$
\n
$$
= \frac{(x-2)(2)(x-3) - (x+2)(x+3)}{2(x+3)^2(x-3)}
$$
\n
$$
= \frac{2(x^2-5x+6) - (x^2+5x+6)}{2(x+3)^2(x-3)}
$$
\n
$$
= \frac{2x^2-10x+12-x^2-5x-6}{2(x+3)^2(x-3)}
$$
\n
$$
= \frac{x^2-15x+6}{2(x+3)^2(x-3)}
$$

Now Work Problem 39 △

Example 8 is important for later work.
Note that we explicitly assume $h \neq 0$.

EXAMPLE 8 Combined Operations with Fractions

Simplify
$$
\frac{\frac{1}{x+h} - \frac{1}{x}}{h}
$$
, where $h \neq 0$.

Solution: First we combine the fractions in the numerator and obtain

$$
\frac{\frac{1}{x+h} - \frac{1}{x}}{h} = \frac{\frac{x}{x(x+h)} - \frac{x+h}{x(x+h)}}{h} = \frac{\frac{x - (x+h)}{x(x+h)}}{h}
$$

$$
= \frac{\frac{-h}{x(x+h)}}{\frac{h}{1}} = \frac{-h}{x(x+h)h} = -\frac{1}{x(x+h)}
$$

Now Work Problem 47 G

Percentages

In business applications fractions are often expressed as *percentages*, which are sometimes confusing. We recall that $p\%$ means $\frac{p}{100}$. Also $p\%$ *of x* simply means p px $\frac{100}{x}$ $\frac{p}{100} \cdot x = \frac{px}{100}$ $\frac{F}{100}$. Notice that the *p* in *p*% is not required to be a number between 0 and 100. In fact, for any real number *r* we can write $r = 100r\%$. Thus, there are 3100% days in January. While this might sound absurd, it is correct and reinforces understanding of the *definition*:

$$
p\% = \frac{p}{100}
$$

Similarly, the use of "of" when dealing with percentages really is just multiplication. If we say "5 of 7", it means "five sevens" — which is 35.

If a cost has increased by 200% it means that the cost has increased by $\frac{200}{100}$ $\frac{1}{100}$ = 2.

Strictly speaking, this should mean that the *increase* is 2 times the old cost so that

new cost = old cost + increase = old cost + 2 \cdot old cost = 3 \cdot old cost

but people are not always clear when they speak in these terms. If you want to say that a cost has doubled, you can say that the cost has increased by 100%.

EXAMPLE 9 Operations with Percentages

A restaurant bill comes to \$73.59 to which is added Harmonized Sales Tax (HST) of 15%. A customer wishes to leave the waiter a tip of 20%, and the restaurant's credit card machine calculates a 20% tip by calculating 20% of the *after-tax* total. How much is charged to the customer's credit card?

Solution:

charge =
$$
(1 + 20\%)
$$
(after-tax total)
\n= $\frac{120}{100}((1 + 15\%)$ (bill))
\n= $\left(\frac{120}{100}\right) \left(\frac{115}{100}\right) (73.59)$
\n= $\frac{13800}{10000} (73.59)$
\n= 1.38(73.59)
\n= 101.5542

So, the credit card charge is \$101.55.

Now Work Problem 59 \triangleleft

PROBLEMS 0.6

In Problems 1–6, simplify.
\n1.
$$
\frac{x^3 + 27}{x^2 + 3x}
$$
 2. $\frac{x^2 - 3x - 10}{x^2 - 4}$ 3. $\frac{x^2 - 9x + 20}{x^2 + x - 20}$ 9. $\frac{ax - b}{x - c} \cdot \frac{c - x}{ax + b}$ 10. $\frac{a^2 - b^2}{a - b} \cdot \frac{a^2 - 2ab + b^2}{2a + 2b}$
\n4. $\frac{3x^2 - 27x + 24}{2x^3 - 16x^2 + 14x}$ 5. $\frac{15x^2 + x - 2}{3x^2 + 20x - 7}$ 6. $\frac{6x^2 - 19x - 7}{15x^2 + 11x + 2}$ 11. $\frac{3x + 3}{x^2 + 3x + 2} \div \frac{x^2 - x}{x^2 + x - 2}$
\nIn Problems 7–48, perform the operations and simplify as much as possible.
\n12. $\frac{x^2 + 2x}{3x^2 - 18x + 24} \div \frac{x^2 - x - 6}{x^2 - 4x + 4}$

7.
$$
\frac{y^2}{y-3} \cdot \frac{-1}{y+2}
$$
 \t\t 8. $\frac{t^2-9}{t^2+3t} \cdot \frac{t^2}{t^2-6t+9}$

13.
$$
\frac{\frac{x^2}{8}}{\frac{x}{4}}
$$
 14. $\frac{\frac{3x^2}{7x}}{\frac{x}{14}}$ 15. $\frac{\frac{15u}{v^3}}{\frac{3u}{v^4}}$
16. $\frac{x}{\frac{2x-y}{3x}}$ 17. $\frac{\frac{4x}{3}}{2x}$ 18. $\frac{\frac{4x}{3}}{\frac{3}{2x}}$
19. $\frac{-9x^3}{x}$ 20. $\frac{\frac{21t^5}{t^2}}{-7}$ 21. $\frac{2x+1}{2x^2-5x-7}$

$$
\frac{x}{3} -7
$$
\n
$$
\frac{2x^2 - 5x - 3}{x - 3}
$$
\n
$$
\frac{x^2 + 6x + 9}{x + 3}
$$
\n
$$
23. \frac{10x^3}{x^2 - 1}
$$
\n
$$
\frac{x^2 - x - 6}{x^2 - 9}
$$
\n
$$
24. \frac{x^2 - 9}{x^2 - 4}
$$

$$
x + 1 \t x^{2} + 2x - 3
$$

25.
$$
\frac{x^{2} + 8x + 12}{x^{2} + 9x + 18}
$$

$$
x^{2} + 9x + 18
$$

$$
x^{2} + 2x - 3
$$

26.
$$
\frac{(x + 1)^{2}}{2x - 1}
$$

$$
4x^{2} - 9
$$

$$
4x^{2} - 9
$$

$$
27. \frac{x^{2} + 3x - 4}{2x - 3}
$$

$$
1 - x^{2}
$$

 $x \perp 1$

 $\frac{2}{ } - 4$

$$
\frac{x^2 - 2x - 15}{x^2 - 2x - 15}
$$
\n
$$
1 - 4x^2
$$
\n
$$
1 - x^2
$$
\n
$$
1 - x
$$

$$
xy - x + 4y - 4
$$

30. $\frac{-1}{x-1} + \frac{x}{x-1}$ 31. $\frac{4}{x} + \frac{3}{5x^2}$ 32. $\frac{9}{x^3} - \frac{1}{x^2}$

33.
$$
1 - \frac{x^3}{x^3 - 1}
$$
 34. $\frac{4}{s + 4} + s$ **35.** $\frac{1}{3x - 1} + \frac{x}{x + 1}$

36.
$$
\frac{(x+1)^3 - (x-1)^3}{(x-1)(x^2 + x - 1)}
$$
37.
$$
\frac{1}{x^2 - 2x - 3} + \frac{1}{x^2 - 9}
$$

1

$$
38. \ \ \frac{4}{2x^2 - 7x - 4} - \frac{x}{2x^2 - 9x + 4}
$$

39.
$$
\frac{4}{x-1} - 3 + \frac{-3x^2}{5-4x-x^2}
$$

40.
$$
\frac{x+1}{5-4x-1} - \frac{x-1}{x-1} +
$$

40.
$$
\frac{2x^2 + 3x - 2}{2x^2 + 3x - 2} - \frac{3x^2 + 5x - 2}{3x - 1} + \frac{3x - 1}{42}
$$

41.
$$
(1 + x^{-1})^{-1}
$$
 42.
$$
(x^{-1} + y)
$$

43.
$$
(x^{-1} - y)^{-1}
$$

\n**44.** $(a + b^{-1})^2$
\n**45.** $\frac{5 + \frac{2}{x}}{3}$
\n**46.** $\frac{x}{x}$
\n**47.** $\frac{3 - \frac{1}{2x}}{x + \frac{x}{x + 2}}$
\n**48.** $\frac{x - 1}{x^2 + 5x + 6} - \frac{1}{x + 2}$

In Problems 49 and 50, perform the indicated operations, but do not rationalize the denominators.

49.
$$
\frac{3}{\sqrt[3]{x+h}} - \frac{3}{\sqrt[3]{x}}
$$
 50. $\frac{x\sqrt{x}}{\sqrt{3+x}} + \frac{2}{\sqrt{x}}$

In Problems 51–60, simplify, and express your answer in a form that is free of radicals in the denominator.

51.
$$
\frac{1}{a + \sqrt{b}}
$$

\n52. $\frac{1}{1 - \sqrt{2}}$
\n53. $\frac{\sqrt{2}}{\sqrt{3} - \sqrt{6}}$
\n54. $\frac{5}{\sqrt{6} + \sqrt{7}}$
\n55. $\frac{2\sqrt{3}}{\sqrt{3} + \sqrt{5}}$
\n56. $\frac{\sqrt{a}}{\sqrt{b} - \sqrt{c}}$
\n57. $\frac{3}{t + \sqrt{7}}$
\n58. $\frac{x - 3}{\sqrt{x} - 1} + \frac{4}{\sqrt{x} - 1}$

- **59.** Pam Alnwick used to live in Rockingham, NS, where the Harmonized Sales Tax, HST, was 15%. She recently moved to Melbourne, FL, where sales tax is 6.5%. When shopping, the task of comparing American prices with Canadian prices was further complicated by the fact that, at the time of her move the Canadian dollar was worth 0.75US\$. After thinking about it, she calculated a number *K* so that a pre-tax shelf price of *A* US\$ could be sensibly compared with a pre-tax shelf price of *C* CDN\$, so as to take into account the different sales tax rates. Her *K* had the property that if $AK = C$ then the after-tax costs in Canadian dollars were the same, while if *AK* is less (greater) than *C* then, after taxes, the American (Canadian) price is cheaper. Find Pam's multiplier *K*.
- **60.** Repeat the calculation assuming a US tax rate of *a*% and a Canadian tax rate of $c\%$, when 1 CDN\$ = R US\$, so that Pam can help her stepson Tom, who moved from Calgary AB to Santa Barbara CA.

To discuss equivalent equations and to develop techniques for solving linear equations, including literal equations as well as fractional and radical equations that lead to linear equations.

Objective **0.7 Equations, in Particular Linear Equations Equations**

An **equation** is a statement that two expressions are equal. The two expressions that make up an equation are called its **sides**. They are separated by the **equality sign**, $=$.

EXAMPLE 1 Examples of Equations

a. $x + 2 = 3$ **b.** $x^2 + 3x + 2 = 0$

 $^{-1}$)²

c.
$$
\frac{y}{y-4} = 6
$$

d. $w = 7 - z$

Now Work Problem 1 G

In Example 1, each equation contains at least one variable. A **variable** is a symbol that can be replaced by any one of a set of different numbers. The most popular symbols for variables are letters from the latter part of the alphabet, such as *x*, *y*, *z*, *w*, and *t*. Hence, Equations (a) and (c) are said to be in the variables *x* and *y*, respectively. Equation (d) is in the variables *w* and *z*. In the equation $x + 2 = 3$, the numbers 2 and 3 are called *constants*. They are fixed numbers.

We *never* allow a variable in an equation to have a value for which any expression Here we discuss restrictions on variables. in that equation is undefined. For example, in

$$
\frac{y}{y-4} = 6
$$

y cannot be 4, because this would make the denominator zero; while in

$$
\sqrt{x-3} = 9
$$

we cannot have $x-3$ negative because we cannot take square roots of negative numbers. We must have $x - 3 \ge 0$, which is equivalent to the requirement $x \ge 3$. (We will have more to say about inequalities in Chapter 1.) In some equations, the allowable values of a variable are restricted for physical reasons. For example, if the variable *q* represents quantity sold, negative values of *q* may not make sense.

To **solve** an equation means to find all values of its variables for which the equation is true. These values are called **solutions** of the equation and are said to **satisfy** the equation. When only one variable is involved, a solution is also called a **root**. The set of all solutions is called the **solution set** of the equation. Sometimes a letter representing an unknown quantity in an equation is simply called an *unknown*. Example 2 illustrates these terms.

EXAMPLE 2 Terminology for Equations

- **a.** In the equation $x + 2 = 3$, the variable *x* is the unknown. The only value of *x* that satisfies the equation is obviously 1. Hence, 1 is a root and the solution set is $\{1\}$.
- **b.** -2 is a root of $x^2 + 3x + 2 = 0$ because substituting -2 for *x* makes the equation true: $(-2)^2 + 3(-2) + 2 = 0$. Hence -2 is an element of the solution set, but in this case it is not the only one. There is one more. Can you find it?
- **c.** $w = 7 z$ is an equation in two unknowns. One solution is the pair of values $w = 4$ and $z = 3$. However, there are infinitely many solutions. Can you think of another?

Now Work Problem 3 G

Equivalent Equations

Two equations are said to be **equivalent** if they have exactly the same solutions, which means, precisely, that the solution set of one is equal to the solution set of the other. Solving an equation may involve performing operations on it. We prefer that any such operation result in an equivalent equation. Here are three operations that guarantee equivalence:

1. Adding (subtracting) the same polynomial to (from) both sides of an equation, where the polynomial is in the same variable as that occurring in the equation.

Equivalence is not guaranteed if both sides are multiplied or divided by an expression involving a variable.

sides.

For example, if $-5x = 5 - 6x$, then adding 6*x* to both sides gives the equivalent equation $-5x + 6x = 5 - 6x + 6x$, which in turn is equivalent to $x = 5$.

2. Multiplying (dividing) both sides of an equation by the same *nonzero* constant.

For example, if $10x = 5$, then dividing both sides by 10 gives the equivalent equation $\frac{10x}{10}$ $\frac{1}{10}$ 5 $\frac{5}{10}$, equivalently, $x = \frac{1}{2}$ $\overline{2}$.

3. Replacing either side of an equation by an equal expression.

For example, if the equation is $x(x + 2) = 3$, then replacing the left side by the equal expression $x^2 + 2x$ gives the equivalent equation $x^2 + 2x = 3$.

We repeat: Applying Operations 1–3 guarantees that the resulting equation is equivalent to the given one. However, sometimes in solving an equation we have to apply operations other than 1–3. These operations may *not* necessarily result in equivalent equations. They include the following:

Operations That May Not Produce Equivalent Equations

- **4.** Multiplying both sides of an equation by an expression involving the variable.
- **5.** Dividing both sides of an equation by an expression involving the variable.
- Operation 6 includes taking roots of both **6.** Raising both sides of an equation to equal powers.

Let us illustrate the last three operations. For example, by inspection, the only root of $x - 1 = 0$ is 1. Multiplying each side by *x* (Operation 4) gives $x^2 - x = 0$, which is satisfied if *x* is 0 or 1. (Check this by substitution.) But 0 *does not* satisfy the *original* equation. Thus, the equations are not equivalent.

Continuing, you can check that the equation $(x - 4)(x - 3) = 0$ is satisfied when *x* is 4 or when *x* is 3. Dividing both sides by $x - 4$ (Operation 5) gives $x - 3 = 0$, whose only root is 3. Again, we do not have equivalence, since in this case a root has been "lost." Note that when *x* is 4, division by $x - 4$ implies division by 0, an invalid operation.

Finally, squaring each side of the equation $x = 2$ (Operation 6) gives $x^2 = 4$, which is true if $x = 2$ or if $x = -2$. But -2 is not a root of the given equation.

From our discussion, it is clear that when Operations 4–6 are performed, we must be careful about drawing conclusions concerning the roots of a given equation. Operations 4 and 6 *can* produce an equation with more roots. Thus, you should check whether or not each "solution" obtained by these operations satisfies the *original* equation. Operation 5 *can* produce an equation with fewer roots. In this case, any "lost" root may never be determined. Thus, avoid Operation 5 whenever possible.

In summary, an equation can be thought of as a set of restrictions on any variable in the equation. Operations 4–6 may increase or decrease the number of restrictions, giving solutions different from those of the original equation. However, Operations 1–3 never affect the restrictions.

Linear Equations

The principles presented so far will now be demonstrated in the solution of a **linear equation**.

Definition

A *linear equation* in the variable *x* is an equation that is equivalent to one that can be written in the form

$$
ax + b = 0 \tag{1}
$$

where *a* and *b* are constants and $a \neq 0$.

A linear equation is also called a first-degree equation or an equation of degree one, since the highest power of the variable that occurs in Equation (1) is the first.

To solve a linear equation, we perform operations on it until we have an equivalent equation whose solutions are obvious. This means an equation in which the variable is isolated on one side, as the following examples show.

EXAMPLE 3 Solving a Linear Equation

Solve $5x - 6 = 3x$.

Solution: We begin by getting the terms involving *x* on one side and the constant on the other. Then we solve for *x* by the appropriate mathematical operation. We have

$$
5x - 6 = 3x
$$

\n
$$
5x - 6 + (-3x) = 3x + (-3x)
$$
adding -3x to both sides
\n
$$
2x - 6 = 0
$$
 simplifying, that is, Operation 3
\n
$$
2x - 6 + 6 = 0 + 6
$$
adding 6 to both sides
\n
$$
2x = 6
$$
 simplifying
\n
$$
\frac{2x}{2} = \frac{6}{2}
$$
dividing both sides by 2
\n
$$
x = 3
$$

Clearly, 3 is the only root of the last equation. Since each equation is equivalent to the one before it, we conclude that 3 must be the only root of $5x - 6 = 3x$. That is, the solution set is $\{3\}$. We can describe the first step in the solution as moving a term from one side of an equation to the other while changing its sign; this is commonly called *transposing*. Note that since the original equation can be put in the form $2x+(-6) = 0$, it is a linear equation.

Now Work Problem 21 G

EXAMPLE 4 Solving a Linear Equation

Solve $2(p + 4) = 7p + 2$.

Solution: First, we remove parentheses. Then we collect like terms and solve. We have

$$
2(p + 4) = 7p + 2
$$

\n
$$
2p + 8 = 7p + 2
$$
 distributive property
\n
$$
2p = 7p - 6
$$
 subtracting 8 from both sides
\n
$$
-5p = -6
$$
 subtracting 7p from both sides
\n
$$
p = \frac{-6}{-5}
$$
 dividing both sides by -5
\n
$$
p = \frac{6}{5}
$$

Now Work Problem 25 <

EXAMPLE 5 Solving a Linear Equation

Solve
$$
\frac{7x+3}{2} - \frac{9x-8}{4} = 6.
$$

Solution: We first clear the equation of fractions by multiplying *both* sides by the LCD, which is 4. Then we use various algebraic operations to obtain a solution. Thus,

$$
4\left(\frac{7x+3}{2} - \frac{9x-8}{4}\right) = 4(6)
$$

The distributive property requires that *both* terms within the parentheses be multiplied by 4.

 $4 \cdot \frac{7x + 3}{2}$ $\frac{+3}{2}$ – 4 · $\frac{9x-8}{4}$ 4 distributive property $2(7x + 3) - (9x - 8) = 24$ simplifying $14x + 6 - 9x + 8 = 24$ distributive property $5x + 14 = 24$ simplifying $5x = 10$ subtracting 14 from both sides $x = 2$ dividing both sides by 5

Now Work Problem 29 G

Each equation in Examples 3–5 has one and only one root. This is true of every linear equation in one variable.

Literal Equations

Equations in which some of the constants are not specified, but are represented by letters, such as *a*, *b*, *c*, or *d*, are called **literal equations**, and the letters are called **literal constants**. For example, in the literal equation $x + a = 4b$, we can consider *a* and *b* to be literal constants. Formulas, such as $I = Prt$, that express a relationship between certain quantities may be regarded as literal equations. If we want to express a particular letter in a formula in terms of the others, this letter is considered the unknown.

EXAMPLE 6 Solving Literal Equations

a. The equation $I = Prt$ is the formula for the simple interest *I* on a principal of *P* dollars at the annual interest rate of *r* for a period of *t* years. Express *r* in terms of *I*, *P*, and *t*.

Solution: Here we consider *r* to be the unknown. To isolate *r*, we divide both sides by *Pt*. We have

$$
I = Prt
$$

$$
\frac{I}{Pt} = \frac{Prt}{Pt}
$$

$$
\frac{I}{Pt} = r \text{ so } r = \frac{I}{Pt}
$$

When we divided both sides by *Pt*, we assumed that $Pt \neq 0$, since we cannot divide by 0. Notice that this assumption is equivalent to requiring *both* $P \neq 0$ *and* $t \neq 0$. Similar assumptions will be made when solving other literal equations.

b. The equation $S = P + Prt$ is the formula for the value *S* of an investment of a principal of *P* dollars at a simple annual interest rate of *r* for a period of *t* years. Solve for *P*.

Solution:
\n
$$
S = P + Prt
$$
\n
$$
S = P(1 + rt)
$$
\nfactoring\n
$$
\frac{S}{1 + rt} = P
$$
\ndividing both sides by 1 + rt

Now Work Problem 79 G

EXAMPLE 7 Solving a Literal Equation

Solve $(a + c)x + x^2 = (x + a)^2$ for *x*.

Every linear equation has exactly one root. The root of $ax + b = 0$ is $x = -\frac{b}{a}$ *a* .

Solution: We first simplify the equation and then get all terms involving x on one side:

$$
(a + c)x + x2 = (x + a)2
$$

\n
$$
ax + cx + x2 = x2 + 2ax + a2
$$

\n
$$
ax + cx = 2ax + a2
$$

\n
$$
cx - ax = a2
$$

\n
$$
x(c - a) = a2
$$

\n
$$
x = \frac{a2}{c - a} \text{ for } c \neq a
$$

Now Work Problem 81 \triangleleft

EXAMPLE 8 Solving the "Tax in a Receipt" Problem

We recall Lesley Griffith's problem from the opening paragraphs of this chapter. We now generalize the problem so as to illustrate further the use of literal equations. Lesley had a receipt for an amount *R*. She knew that the sales tax rate was $p\%$. She wanted to know the amount that was paid in sales tax. Certainly,

$$
price + tax = receipt
$$
 (2)

Writing *P* for the price (which she did not yet know), the tax was $\frac{p}{100}$ *P* so that she knew

$$
P + \frac{p}{100}P = R
$$

$$
P\left(1 + \frac{p}{100}\right) = R
$$

$$
P\left(\frac{100 + p}{100}\right) = R
$$

$$
P = \frac{100R}{100 + p}
$$

It follows that the tax paid was

$$
R - P = R - \frac{100R}{100 + p} = R \left(1 - \frac{100}{100 + p} \right) = R \left(\frac{p}{100 + p} \right)
$$

where you should check the manipulations with fractions, supplying more details if necessary. Recall that the French tax rate was 19.6% and the Italian tax rate was 18%. We conclude that Lesley had only to multiply a French receipt by $\frac{19.6}{119.6} \approx 0.16388$ to determine the tax it contained, while for an Italian receipt she should have multiplied the amount by $\frac{18}{118}$. With the current tax rates (20% and 22%, respectively) her multipliers would be $\frac{20}{120}$ and $\frac{22}{122}$, respectively, but she doesn't have to re-solve the problem. It should be noted that working from the simple conceptual Equation (2) we have been able to avoid the *assumption* about proportionality that we made at the beginning of this chapter.

It is also worth noting that while problems of this kind are often given using percentages, the algebra may be simplified by writing $p% = \frac{p}{100}$ as a decimal. Algebraically, we make the substitution

$$
r = \frac{p}{100}
$$

so that Equation (2) becomes

 $P + rP = R$ It should be clear that $P(1 + r) = R$ so that $P = \frac{R}{1 + r}$ $\frac{R}{1+r}$ and the tax in *R* is just $Pr = \frac{Rr}{1 + r}$ $\frac{Rr}{1+r}$. The reader should now replace *r* in $\frac{Rr}{1+r}$ $\frac{1}{1+r}$ with *p* $\frac{1}{100}$ and check that this simplifies to *R p* $100 + p$ $\overline{ }$.

Moreover, examining this problem side by side with Example 6(b) above, we see that solving the "Tax in a Receipt" problem is really the same as determining, from an investment balance *R*, the amount of interest earned during the most recent interest period, when the interest rate per interest period is *r*.

Now Work Problem 99 G

Fractional Equations

A **fractional equation** is an equation in which an unknown is in a denominator. We illustrate that solving such a nonlinear equation may lead to a linear equation.

EXAMPLE 9 Solving a Fractional Equation

Solve $\frac{5}{\pi}$ $\frac{x-4}{x-4}$ 6 $\frac{x-3}{x-3}$. **Solution:**

Strategy We first write the equation in a form that is free of fractions. Then we use standard algebraic techniques to solve the resulting equation.

Multiplying both sides by the LCD, $(x - 4)(x - 3)$, we have

$$
(x-4)(x-3)\left(\frac{5}{x-4}\right) = (x-4)(x-3)\left(\frac{6}{x-3}\right)
$$

5(x-3) = 6(x-4)
5x-15 = 6x-24
9 = x

$$
x = 3
$$
 linear equation

In the first step, we multiplied each side by an expression involving the *variable x*. As we mentioned in this section, this means that we are not guaranteed that the last equation is equivalent to the *original* equation. Thus, we must check whether or not 9 satisfies the *original* equation. Since

$$
\frac{5}{9-4} = \frac{5}{5} = 1 \quad \text{and} \quad \frac{6}{9-3} = \frac{6}{6} = 1
$$

we see that 9 indeed satisfies the original equation.

Now Work Problem 47 G

Some equations that are not linear do not have any solutions. In that case, we say that the solution set is the **empty set**, which we denote by \emptyset . Example 10 will illustrate.

EXAMPLE 10 Solving Fractional Equations

a. Solve $\frac{3x + 4}{x + 2}$ $\frac{3x+4}{x+2} - \frac{3x-5}{x-4}$ $\overline{x-4}$ =

 $\frac{x^2 - 2x - 8}{x^2 - 8}$ **Solution:** Observing the denominators and noting that

12

$$
x^2 - 2x - 8 = (x + 2)(x - 4)
$$

we conclude that the LCD is $(x + 2)(x - 4)$. Multiplying both sides by the LCD, we have

$$
(x+2)(x-4)\left(\frac{3x+4}{x+2} - \frac{3x-5}{x-4}\right) = (x+2)(x-4) \cdot \frac{12}{(x+2)(x-4)}
$$

$$
(x-4)(3x+4) - (x+2)(3x-5) = 12
$$

An alternative solution that avoids multiplying both sides by the LCD is as follows:

$$
\frac{5}{x-4} - \frac{6}{x-3} = 0
$$

Assuming that *x* is neither 3 nor 4 and combining fractions gives

> $\frac{9-x}{3}$ $\frac{1}{(x-4)(x-3)} = 0$

A fraction can be 0 only when its numerator is 0 and its denominator is not. Hence, $x = 9$.

$$
3x2 - 8x - 16 - (3x2 + x - 10) = 12
$$

\n
$$
3x2 - 8x - 16 - 3x2 - x + 10 = 12
$$

\n
$$
-9x - 6 = 12
$$

\n
$$
-9x = 18
$$

\n
$$
x = -2
$$
 (3)

However, the *original* equation is not defined for $x = -2$ (we cannot divide by zero), so there are no roots. Thus, the solution set is \emptyset . Although -2 is a solution of Equation (3), it is not a solution of the *original* equation.

b. Solve
$$
\frac{4}{x-5} = 0
$$
.

Solution: The only way a fraction can equal zero is for the numerator to equal zero (and the denominator to not equal zero). Since the numerator, 4, is not 0, the solution set is \emptyset .

Now Work Problem 43 G

EXAMPLE 11 Literal Equation

If $s = \frac{u}{au}$ $\frac{du}{du+v}$, express *u* in terms of the remaining letters; that is, solve for *u*.

Solution:

Strategy Since the unknown, *u*, occurs in the denominator, we first clear fractions and then solve for *u*.

$$
s = \frac{u}{au + v}
$$

s(au + v) = u
sau + sv = u
sau - u = -sv
u(sa - 1) = -sv
u = \frac{-sv}{sa - 1} = \frac{sv}{1 - sa}

Now Work Problem 83 \triangleleft

multiplying both sides by $au + v$

Radical Equations

A **radical equation** is one in which an unknown occurs in a radicand. The next two examples illustrate the techniques employed to solve such equations.

EXAMPLE 12 Solving a Radical Equation

Solve $\sqrt{x^2 + 33} - x = 3$.

Solution: To solve this radical equation, we raise both sides to the same power to eliminate the radical. This operation does *not* guarantee equivalence, so we must check any resulting "solutions." We begin by isolating the radical on one side. Then we square both sides and solve using standard techniques. Thus,

$$
\sqrt{x^2 + 33} = x + 3
$$

$$
x^2 + 33 = (x + 3)^2
$$
 squaring both sides

$$
x2 + 33 = x2 + 6x + 9
$$

$$
24 = 6x
$$

$$
4 = x
$$

You should show by substitution that 4 is indeed a root.

Now Work Problem 71 **√**

With some radical equations, you may have to raise both sides to the same power more than once, as Example 13 shows.

EXAMPLE 13 Solving a Radical Equation

Solve $\sqrt{y - 3} - \sqrt{y} = -3$.

Solution: When an equation has two terms involving radicals, first write the equation so that one radical is on each side, if possible. Then square and solve. We have

$$
\sqrt{y-3} = \sqrt{y}-3
$$

y-3 = y-6 \sqrt{y} +9 squaring both sides
6 \sqrt{y} = 12
 \sqrt{y} = 2
y = 4 squaring both sides

Substituting 4 into the left side of the *original* equation gives $\sqrt{1} - \sqrt{4}$, which is -1. Since this does not equal the right side, -3 , there is no solution. That is, the solution set is Ø.

Now Work Problem 69 G

PROBLEMS 0.7

In Problems 1–6, determine by substitution which of the given numbers, if any, satisfy the given equation.

- **1.** $9x x^2 = 0; 1, 0$
- **2.** $10 7x = -x^2$; 2, 4
- **3.** $z + 3(z 4) = 5; \frac{17}{4}, 4$
- **4.** $x^2 + x 6 = 0; 2, 3$
- **5.** $x(6 + x) 2(x + 1) 5x = 4; -2, 0$

6.
$$
x(x + 1)^2(x + 2) = 0; 0, -1, 2
$$

In Problems 7–16, determine what operations were applied to the first equation to obtain the second. State whether or not the operations guarantee that the equations are equivalent. Do not solve the equations.

7.
$$
2x-3 = 4x + 12
$$
; $2x = 4x + 15$
\n8. $8x-4 = 16$; $x - \frac{1}{2} = 2$
\n9. $x = 5$; $x^4 = 625$
\n10. $2x^2 + 4 = 5x - 7$; $x^2 + 2 = \frac{5}{2}x - \frac{7}{2}$
\n11. $x^2 - 2x = 0$; $x - 2 = 0$
\n12. $\frac{a}{x-b} + x = x^2$; $a + x(x-b) = x^2(x-b)$
\n13. $\frac{x^2 - 1}{x-1} = 3$; $x^2 - 1 = 3(x-1)$

14.
$$
(x + 2)(x + 1) = (x + 3)(x + 1); x + 2 = x + 3
$$

\n**15.**
$$
\frac{2x(3x + 1)}{2x - 3} = 2x(x + 4); 3x + 1 = (x + 4)(2x - 3)
$$
\n**16.**
$$
2x^2 - 9 = x; x^2 - \frac{1}{2}x = \frac{9}{2}
$$

In Problems 17–72, solve the equations.

The reason we want one radical on each side is to avoid squaring a binomial with two different radicals.

37.
$$
\frac{7}{5}(2-x) = \frac{5}{7}(x-2)
$$

\n38. $\frac{2x-7}{3} + \frac{8x-9}{14} = \frac{3x-5}{21}$
\n39. $\frac{4}{3}(5x-2) = 7[x-(5x-2)]$
\n40. $(2x-5)^2 + (3x-3)^2 = 13x^2 - 5x + 7$
\n41. $\frac{5}{x} = 25$
\n42. $\frac{4}{x-1} = 2$
\n43. $\frac{5}{x+3} = 0$
\n44. $\frac{3x-5}{x-3} = 0$
\n45. $\frac{3}{5-2x} = \frac{7}{2}$
\n46. $\frac{x+3}{x} = \frac{2}{5}$
\n47. $\frac{a}{x-b} = \frac{c}{x-d}$ for $a \ne 0$ and $c \ne 0$
\n48. $\frac{2x-3}{4x-5} = 6$
\n49. $\frac{1}{x} + \frac{1}{7} = \frac{3}{7}$
\n50. $\frac{2}{x-1} = \frac{3}{x-2}$
\n51. $\frac{2t+1}{2t+3} = \frac{3t-1}{3t+4}$
\n52. $\frac{x-1}{x+2} = \frac{x-3}{x+4}$
\n53. $\frac{y-6}{y} = \frac{6}{y} = \frac{y+6}{y-6}$
\n54. $\frac{y-2}{y+2} = \frac{y-2}{y+3}$
\n55. $\frac{-5}{2x-3} = \frac{7}{3-2x} + \frac{11}{3x+5}$
\n56. $\frac{1}{x+1} + \frac{2}{x-3} = \frac{-6}{3-2x}$
\n57. $\frac{1}{x-2} = \frac{3}{x-4}$
\n58. $\frac{x}{x+3} - \frac{x}{x-3} = \frac{3x-4}{x^2-9}$
\n59. $\sqrt{x+5} = 4$
\n60. $\sqrt{z-2} = 3$

67.
$$
(x-7)^{3/4} = 8
$$

\n**68.** $\sqrt{y^2 - 9} = 9 - y$
\n**69.** $\sqrt{y} + \sqrt{y + 2} = 3$
\n**70.** $\sqrt{x} - \sqrt{x + 1} = 1$
\n**71.** $\sqrt{a^2 + 2a} = 2 + a$
\n**72.** $\sqrt{\frac{1}{w-1}} - \sqrt{\frac{2}{3w-4}} = 0$

In Problems 73–84, express the indicated symbol in terms of the remaining symbols.

73.
$$
I = Prt
$$
; r
\n74. $P(1 + \frac{p}{100}) - R = 0$; P
\n75. $p = 8q - 1$; q
\n76. $p = 10 - 2q$; q
\n77. $S = P(1 + rt)$; t
\n78. $r = \frac{2ml}{B(n + 1)}$; I
\n79. $A = \frac{R(1 - (1 + i)^{-n})}{i}$; R
\n80. $S = \frac{R((1 + i)^n - 1)}{i}$; R
\n81. $S = P(1 + r)^n$; r
\n82. $\frac{x - a}{x + b} = \frac{x + b}{x - a}$; x
\n83. $r = \frac{2ml}{B(n + 1)}$; n
\n84. $\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$; q

85. Geometry Use the formula $P = 2l + 2w$ to find the length *l* of a rectangle whose perimeter *P* is 660 m and whose width *w* is 160 m.

86. Geometry Use the formula $V = \pi r^2 h$ to find the radius r of an energy drink can whose volume *V* is 355 ml and whose height *h* is 16 cm.

87. Sales Tax A salesperson needs to calculate the cost of an item with a sales tax of 6.5%. Write an equation that represents the total cost *c* of an item costing *x* dollars.

88. Revenue A day care center's total monthly revenue from the care of *x* toddlers is given by $r = 450x$, and its total monthly costs are given by $c = 380x + 3500$. How many toddlers need to be enrolled each month to break even? In other words, when will revenue equal costs?

89. Straight-Line Depreciation If you purchase an item for business use, in preparing your income tax you may be able to spread out its expense over the life of the item. This is called *depreciation*. One method of depreciation is *straight-line depreciation,* in which the annual depreciation is computed by dividing the cost of the item, less its estimated salvage value, by its useful life. Suppose the cost is *C* dollars, the useful life is *N* years, and there is no salvage value. Then it can be shown that the value $V(n)$ (in dollars) of the item at the end of *n* years is given by

$$
V(n) = C\left(1 - \frac{n}{N}\right)
$$

If new office furniture is purchased for \$3200, has a useful life of 8 years, and has no salvage value, after how many years will it have a value of \$2000?

90. Radar Beam When radar is used on a highway to determine the speed of a car, a radar beam is sent out and reflected from the moving car. The difference *F* (in cycles per second) in frequency between the original and reflected beams is given by

$$
F = \frac{vf}{334.8}
$$

where ν is the speed of the car in miles per hour and f is the frequency of the original beam (in megacycles per second).

Suppose you are driving along a highway with a speed limit of 65 mi/h. A police officer aims a radar beam with a frequency of 2500 megacycles per second at your car, and the officer observes the difference in frequency to be 495 cycles per second. Can the officer claim that you were speeding?

91. Savings Theresa wants to buy a house, so she has decided to save one quarter of her salary. Theresa earns \$47.00 per hour and receives an extra \$28.00 a week because she declined company benefits. She wants to save at least \$550.00 each week.

How many hours must she work each week to achieve her goal?

92. Predator–Prey Relation Predator–prey relations from biology also apply to competition in economics. To study a $predator-prey$ relationship, an experiment¹ was conducted in which a blindfolded subject, the "predator," stood in front of a 3-ft-square table on which uniform sandpaper discs, the "prey," were placed. For 1 minute the "predator" searched for the discs by tapping with a finger. Whenever a disc was found, it was removed and searching resumed. The experiment was repeated for various disc densities (number of discs per 9 ft²). It was estimated that if y is the number of discs picked up in 1 minute when *x* discs are on the table, then

$$
y = a(1 - by)x
$$

where *a* and *b* are constants. Solve this equation for *y*.

93. Prey Density In a certain area, the number *y* of moth larvae consumed by a single predatory beetle over a given period of time is given by

$$
y = \frac{1.4x}{1 + 0.09x}
$$

where *x* is the *prey density* (the number of larvae per unit of area). What prey density would allow a beetle to survive if it needs to consume 10 larvae over the given period?

94. Store Hours Suppose the ratio of the number of hours a store is open to the number of daily customers is constant. When the store is open 8 hours, the number of customers is 92 less than the maximum number of customers. When the store is open 10 hours, the number of customers is 46 less than the maximum number of customers. Write an equation describing this situation, and find the maximum number of daily customers.

95. Travel Time The time it takes a boat to travel a given distance upstream (against the current) can be calculated by dividing the distance by the difference of the speed of the boat and the speed of the current. Write an equation that calculates the time *t* it takes a boat moving at a speed *r* against a current *c* to travel a distance *d*. Solve your equation for *c*.

96. Wireless Tower A wireless tower is 100 meters tall. An engineer determines electronically that the distance from the top of the tower to a nearby house is 2 meters greater than the horizontal distance from the base of the tower to the house. Determine the distance from the base of the tower to the house.

97. Automobile Skidding Police have used the formula $s = \sqrt{30f}d$ to estimate the speed *s* (in miles per hour) of a car if it skidded *d* feet when stopping. The literal number *f* is the coefficient of friction, determined by the kind of road (such as concrete, asphalt, gravel, or tar) and whether the road is wet or dry. Some values of *f* are given in Table 0.1. At 85 mi/h, about how many feet will a car skid on a wet concrete road? Give your answer to the nearest foot.

98. Interest Earned Cassandra discovers that she has \$1257 in an off-shore account that she has not used for a year. The interest rate was 7.3% compounded annually. How much interest did she earn from that account over the last year?

99. Tax in a Receipt In 2006, Nova Scotia consumers paid HST, *harmonized sales tax*, of 15%. Tom Wood traveled from Alberta, which has only federal GST, *goods and services tax,* of 7% to Nova Scotia for a chemistry conference. When he later submitted his expense claims in Alberta, the comptroller was puzzled to find that her usual multiplier of $\frac{7}{107}$ to determine tax in a receipt did not produce correct results. What percentage of Tom's Nova Scotia receipts were HST?

¹ C. S. Holling, "Some Characteristics of Simple Types of Predation and Parasitism," *The Canadian Entomologist*, XCI, no. 7 (1959), 385–98.

To solve quadratic equations by factoring or by using the quadratic formula.

Objective **0.8 Quadratic Equations**

To learn how to solve certain classical problems, we turn to methods of solving *quadratic equations*.

Definition

A **quadratic equation** in the variable x is an equation that can be written in the form

 $ax^2 + bx + c = 0$ (1)

where *a*, *b*, and *c* are constants and $a \neq 0$.

A quadratic equation is also called a *second-degree equation* or an *equation of degree two,* since the highest power of the variable that occurs is the second. Whereas a linear equation has only one root, a quadratic equation may have two different roots.

Solution by Factoring

A useful method of solving quadratic equations is based on factoring, as the following example shows.

EXAMPLE 1 Solving a Quadratic Equation by Factoring

a. Solve $x^2 + x - 12 = 0$.

Solution: The left side factors easily:

$$
(x-3)(x+4) = 0
$$

Think of this as two quantities, $x - 3$ and $x + 4$, whose product is zero. *Whenever the product of two or more quantities is zero, at least one of the quantities must be zero.* (We emphasized this principle in Section 0.5 Factoring.) Here, it means that either

$$
x-3=0
$$
 or $x+4=0$

Solving these gives $x = 3$ and $x = -4$, respectively. Thus, the roots of the original equation are 3 and -4 , and the solution set is $\{-4, 3\}$.

b. Solve $6w^2 = 5w$.

Solution: We write the equation as

$$
6w^2 - 5w = 0
$$

so that one side is 0. Factoring gives

 $w(6w - 5) = 0$

so we have

$$
w = 0 \quad \text{or} \quad 6w - 5 = 0
$$

$$
w = 0 \quad \text{or} \quad 6w = 5
$$

Thus, the roots are $w = 0$ and $w = \frac{5}{6}$. Note that if we had divided both sides of $6w^2 = 5w$ by *w* and obtained $6w = 5$, our only solution would be $w = \frac{5}{6}$. That is, we would lose the root $w = 0$. This is in line with our discussion of Operation 5 in Section 0.7 and sheds light on the problem with Operation 5. One way of approaching the possibilities for a variable quantity, *w*, is to observe that *either* $w \neq 0$ *or* $w = 0$. In the first case we are free to divide by *w*. *In this case*, the original equation is *equivalent* to $6w = 5$, whose only solution is $w = \frac{5}{6}$. Now turning to *the other case*, $w = 0$, we are obliged to examine whether it is also a solution of the original equation—and in *this* problem it is.

We do not divide both sides by *w* (a variable) since equivalence is not guaranteed and we may "lose" a root.

caution. If the product of two quantities is equal to -2 , it is not true that at least one of the quantities must be -2 . Why?

EXAMPLE 2 Solving a Quadratic Equation by Factoring

Approach a problem like this with Solve $(3x-4)(x + 1) = -2$.

Solution: We first multiply the factors on the left side:

$$
3x^2 - x - 4 = -2
$$

Rewriting this equation so that 0 appears on one side, we have

$$
3x2 - x - 2 = 0
$$

(3x + 2)(x - 1) = 0

$$
x = -\frac{2}{3}, 1
$$

Now Work Problem 7 G

Some equations that are not quadratic may be solved by factoring, as Example 3 shows.

EXAMPLE 3 Solving a Higher-Degree Equation by Factoring

a. Solve $4x - 4x^3 = 0$.

Solution: This is called a *third-degree equation*. We proceed to solve it as follows:

$$
4x - 4x3 = 0
$$

$$
4x(1 - x2) = 0
$$
 factoring

$$
4x(1 - x)(1 + x) = 0
$$
 factoring

Do not neglect the fact that the factor *x* gives rise to a root.

Setting each factor equal to 0 gives $4 = 0$ (impossible), $x = 0, 1 - x = 0$, or $1 + x = 0$. Thus,

$$
x = 0 \text{ or } x = 1 \text{ or } x = -1
$$

so that the solution set is $\{-1, 0, 1\}.$

b. Solve $x(x + 2)^2(x + 5) + x(x + 2)^3 = 0$.

Solution: Factoring $x(x + 2)^2$ from both terms on the left side, we have

$$
x(x + 2)2[(x + 5) + (x + 2)] = 0
$$

$$
x(x + 2)2(2x + 7) = 0
$$

Hence, $x = 0$, $x + 2 = 0$, or $2x + 7 = 0$, from which it follows that the solution set is $\{-\frac{7}{2}, -2, 0\}.$

Now Work Problem 23 △

EXAMPLE 4 A Fractional Equation Leading to a Quadratic Equation

Solve

$$
\frac{y+1}{y+3} + \frac{y+5}{y-2} = \frac{7(2y+1)}{y^2 + y - 6}
$$
 (2)

Solution: Multiplying both sides by the LCD, $(y + 3)(y - 2)$, we get

$$
(y-2)(y+1) + (y+3)(y+5) = 7(2y+1)
$$
 (3)

Since Equation (2) was multiplied by an expression involving the variable *y*, remember (from Section 0.7) that Equation (3) is not necessarily equivalent to Equation (2). After simplifying Equation (3), we have

$$
2y2 - 7y + 6 = 0
$$
 quadratic equation

$$
(2y-3)(y-2) = 0
$$
 factoring

We have shown that *if* y satisfies the original equation *then* $y = \frac{3}{2}$ or $y = 2$. Thus, $\frac{3}{2}$ and 2 are the only *possible* roots of the given equation. But 2 cannot be a root of 2 Equation (2), since substitution leads to a denominator of 0. However, you should check that $\frac{3}{2}$ does indeed satisfy the *original* equation. Hence, its only root is $\frac{3}{2}$.

Now Work Problem 63 G

EXAMPLE 5 Solution by Factoring

Solve $x^2 = 3$.

Do not hastily conclude that the solution

of $x^2 = 3$ consists of $x = \sqrt{3}$ only.

Solution: *x*

$$
x^2 - 3 = 0
$$

 $x^2 = 3$

Factoring, we obtain

$$
(x - \sqrt{3})(x + \sqrt{3}) = 0
$$

Thus $x - \sqrt{3} = 0$ or $x + \sqrt{3} = 0$, so $x = \pm \sqrt{3}$.

Now Work Problem 9 G

A more general form of the equation $x^2 = 3$ is $u^2 = k$, for $k \ge 0$. In the same manner as the preceding, we can show that

If
$$
u^2 = k
$$
 for $k \ge 0$ then $u = \pm \sqrt{k}$. (4)

Quadratic Formula

Solving quadratic equations by factoring can be difficult, as is evident by trying that method on $0.7x^2 - \sqrt{2}x - 8\sqrt{5} = 0$. However, there is a formula called the **quadratic formula** that gives the roots of any quadratic equation.

Quadratic Formula

The roots of the quadratic equation $ax^2 + bx + c = 0$, where *a*, *b*, and *c* are constants and $a \neq 0$, are given by

$$
= \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}
$$

Actually, the quadratic formula is not hard to derive if we first write the quadratic equation in the form

$$
x^2 + \frac{b}{a}x + \frac{c}{a} = 0
$$

and then as

$$
\left(x + \frac{b}{2a}\right)^2 - K^2 = 0
$$

for a number *K*, as yet to be determined. This leads to

x

$$
\left(x + \frac{b}{2a} - K\right)\left(x + \frac{b}{2a} + K\right) = 0
$$

which in turn leads to $x = -\frac{b}{2a} + K$ or $x = -\frac{b}{2a} - K$ by the methods already under consideration. To see what *K* is, observe that we require $\left(x + \frac{b}{2a}\right)$ $\int_0^2 -K^2 = x^2 + \frac{b}{a}x + \frac{c}{a}$ (so that the equation we just solved is the quadratic equation we started with), which leads to $K = \frac{\sqrt{b^2 - 4ac}}{2a}$. Substituting this value of *K* in $x = -\frac{b}{2a} \pm K$ gives the Quadratic Formula.

From the quadratic formula we see that the given quadratic equation has two real roots if $b^2 - 4ac > 0$, one real root if $b^2 - 4ac = 0$, and no real roots if $b^2 - 4ac < 0$.

We remarked in Section 0.5 Factoring that it is not always possible to factor $x^2 + bx + c$ as $(x - r)(x - s)$ for real numbers *r* and *s*, even if *b* and *c* are integers. This is because, for any such pair of real numbers, *r* and *s* would be roots of the equation $x^2 + bx + c = 0$. When $a = 1$ in the quadratic formula, it is easy to see that $b^2 - 4c$ can be negative, so that $x^2 + bx + c = 0$ can have no real roots. At first glance it might seem that the numbers *r* and *s* can be found by simultaneously solving

$$
r + s = -b
$$

$$
rs = c
$$

for*r* and *s*, thus giving another way of finding the roots of a general quadratic. However, rewriting the first equation as $s = -b - r$ and substituting this value in the second equation, we just get $r^2 + br + c = 0$, right back where we started.

Notice too that we can now verify that $x^2 + 1$ cannot be factored. If we try to solve $x^2 + 1 = 0$ using the quadratic formula with $a = 1, b = 0$, and $c = 1$ we get

$$
x = \frac{-0 \pm \sqrt{0^2 - 4}}{2} = \pm \frac{\sqrt{-4}}{2} = \pm \frac{\sqrt{4}\sqrt{-1}}{2} = \pm \frac{2\sqrt{-1}}{2} = \pm \sqrt{-1}
$$

and $\sqrt{-1}$ is not a real number. It is common to write $i = \sqrt{-1}$ and refer to it as the *imaginary unit.* The *Complex Numbers* are those of the form $a + ib$, where a and b are real. The Complex Numbers extend the Real Numbers, but except for Example 8 below they will make no further appearances in this book.

EXAMPLE 6 A Quadratic Equation with Two Real Roots

Solve $4x^2 - 17x + 15 = 0$ by the quadratic formula.

Solution: Here $a = 4$, $b = -17$, and $c = 15$. Thus,

$$
x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-(-17) \pm \sqrt{(-17)^2 - 4(4)(15)}}{2(4)}
$$

$$
= \frac{17 \pm \sqrt{49}}{8} = \frac{17 \pm 7}{8}
$$
The roots are $\frac{17 + 7}{8} = \frac{24}{8} = 3$ and $\frac{17 - 7}{8} = \frac{10}{8} = \frac{5}{4}$.

Now Work Problem 31 √

EXAMPLE 7 A Quadratic Equation with One Real Root

Solve $2 + 6\sqrt{2}y + 9y^2 = 0$ by the quadratic formula.

Solution: Look at the arrangement of the terms. Here $a = 9, b = 6\sqrt{2}$, and $c = 2$. Hence,

$$
y = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-6\sqrt{2} \pm \sqrt{0}}{2(9)}
$$

Thus,

$$
y = \frac{-6\sqrt{2} + 0}{18} = -\frac{\sqrt{2}}{3}
$$
 or $y = \frac{-6\sqrt{2} - 0}{18} = -\frac{\sqrt{2}}{3}$
the values of $\sqrt{2}$

Therefore, the only root is $\frac{1}{3}$.

Now Work Problem 33 \triangleleft

EXAMPLE 8 A Quadratic Equation with No Real Roots

Solve $z^2 + z + 1 = 0$ by the quadratic formula.

Solution: Here $a = 1, b = 1$, and $c = 1$. The roots are

$$
z = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-1 \pm \sqrt{-3}}{2} = \frac{-1 \pm \sqrt{-1}\sqrt{3}}{2} = -\frac{1}{2} \pm i\frac{\sqrt{3}}{2}
$$

Neither of the roots are real numbers. Both are complex numbers as described briefly in the paragraph preceding Example 6.

Now Work Problem 37 G

This describes the nature of the roots of a quadratic equation.

Examples 6–8 illustrate the three possibilities for the roots of a quadratic equation: either two different real roots, exactly one real root, or no real roots. In the last case there are two different complex roots, where if one of them is $a + ib$ with $b \neq 0$ then the other is $a - ib$.

Quadratic-Form Equation

Sometimes an equation that is not quadratic can be transformed into a quadratic equation by an appropriate substitution. In this case, the given equation is said to have **quadratic form**. The next example will illustrate.

EXAMPLE 9 Solving a Quadratic-Form Equation

Solve $\frac{1}{\sqrt{2}}$ $\frac{1}{x^6}$ + 9 $\frac{1}{x^3} + 8 = 0.$

Solution: This equation can be written as

$$
\left(\frac{1}{x^3}\right)^2 + 9\left(\frac{1}{x^3}\right) + 8 = 0
$$

so it is quadratic in $1/x^3$ and hence has quadratic form. Substituting the variable *w* for $1/x^3$ gives a quadratic equation in the variable *w*, which we can then solve:

$$
w^{2} + 9w + 8 = 0
$$

(w + 8)(w + 1) = 0
w = -8 or w = -1

Returning to the variable *x*, we have

$$
\frac{1}{x^3} = -8 \quad \text{or} \quad \frac{1}{x^3} = -1
$$

Thus,

$$
x^3 = -\frac{1}{8}
$$
 or $x^3 = -1$

from which it follows that

$$
x = -\frac{1}{2} \quad \text{or} \quad x = -1
$$

Checking, we find that these values of *x* satisfy the original equation.

Do not assume that -8 and -1 are solutions of the *original* equation.

PROBLEMS 0.8

In Problems 1–30, solve by factoring.

In Problems 31–44, find all real roots by using the quadratic formula.

In Problems 45–54, solve the given quadratic-form equation.

45.
$$
x^4 - 5x^2 + 6 = 0
$$

\n**46.** $X^4 - 3X^2 - 10 = 0$
\n**47.** $\frac{3}{x^2} - \frac{7}{x} + 2 = 0$
\n**48.** $x^{-2} + x^{-1} - 2 = 0$
\n**49.** $x^{-4} - 9x^{-2} + 20 = 0$
\n**50.** $\frac{1}{x^4} - \frac{9}{x^2} + 8 = 0$

- **51.** $(X-5)^2 + 7(X-5) + 10 = 0$
- **52.** $(3x+2)^2 5(3x+2) = 0$ **53.** $\frac{1}{\sqrt{1}}$ $\frac{x-4^2}{(x-4)^2}$ 7 $\frac{1}{x-4} + 10 = 0$ 54. $\frac{2}{\sqrt{1}}$ $\frac{x+4^2}{x^2}$ 7 $\frac{1}{x+4} + 3 = 0$

In Problems 55–76, solve by any method.

55. $x^2 = \frac{x+3}{2}$	56. $\frac{x}{2} = \frac{7}{x} - \frac{5}{2}$
57. $rac{3}{x-4} + \frac{x-3}{x} = 2$	58. $\frac{2}{2x+1} + \frac{3}{x+2} = 2$

² Adapted from R. Bressani, "The Use of Yeast in Human Foods," in R. I. Mateles and S. R. Tannenbaum (eds.), *Single-Cell Protein* (Cambridge, MA: MIT Press, 1968).

In Problems 77 and 78, find the roots, rounded to two decimal places.

77. $0.04x^2 - 2.7x + 8.6 = 0$ **78.** *x* **78.** $x^2 + (0.2)x - 0.3 = 0$ **79. Geometry** The area of a rectangular picture with a width 2 inches less than its length is 48 square inches. What are the dimensions of the picture?

80. Temperature The temperature has been rising *X* degrees per day for *X* days. *X* days ago it was 15 degrees. Today it is 51 degrees. How much has the temperature been rising each day? How many days has it been rising?

81. Economics One root of the economics equation

$$
\overline{M} = \frac{Q(Q+10)}{44}
$$

is $-5 + \sqrt{25 + 44M}$. Verify this by using the quadratic formula to solve for *Q* in terms of \overline{M} . Here *Q* is real income and \overline{M} is the level of money supply.

82. Diet for Rats A group of biologists studied the nutritional effects on rats that were fed a diet containing 10% protein.² The protein was made up of yeast and corn flour. By changing the percentage *P* (expressed as a decimal) of yeast in the protein mix, the group estimated that the average weight gain *g* (in grams) of a rat over a period of time was given by

$$
g = -200P^2 + 200P + 20
$$

What percentage of yeast gave an average weight gain of 60 grams?

83. Drug Dosage There are several rules for determining doses of medicine for children when the adult dose has been specified. Such rules may be based on weight, height, and so on. If *A* is the age of the child, *d* is the adult dose, and *c* is the child's dose, then here are two rules:

Young's rule:
$$
c = \frac{A}{A+12}d
$$

Cowling's rule: $c = \frac{A+1}{24}d$

At what age(s) are the children's doses the same under both rules? Round your answer to the nearest year. Presumably, the child has become an adult when $c = d$. At what age does the child become an adult according to Cowling's rule? According to Young's rule?

If you know how to graph functions, graph both $Y(A) = \frac{A}{A + B}$

 $A + 12$ and $C(A) = \frac{A+1}{24}$ $\frac{1}{24}$ as functions of *A*, for *A* \geq 0, in the same

plane. Using the graphs, make a more informed comparison of Young's rule and Cowling's rule than is obtained by merely finding the age(s) at which they agree.

Chapter 0 Review

84. Delivered Price of a Good In a discussion of the delivered price of a good from a mill to a customer, DeCanio³ arrives at and solves the two quadratic equations

and

$$
nv^2 - (2n + 1)v + 1 = 0
$$

 $(2n-1)v^2 - 2nv + 1 = 0$

where $n \geq 1$.

(a) Solve the first equation for *v*.

(b) Solve the second equation for v if $v < 1$.

85. Motion Suppose the height *h* of an object thrown straight upward from the ground is given by

 $h = 39.2t - 4.9t^2$

where *h* is in meters and *t* is the elapsed time in seconds.

(a) After how many seconds does the object strike the ground?

(b) When is the object at a height of 68.2 m?

Important Terms and Symbols	Examples		
Section 0.1	Sets of Real Numbers rational numbers real numbers coordinates integers set		
Section 0.2	Some Properties of Real Numbers commutative associative identity reciprocal distributive inverse	Ex. 3, p. 6	
Section 0.3	Exponents and Radicals radical principal <i>nth</i> root base exponent	Ex. 2, p. 11	
Section 0.4	Operations with Algebraic Expressions algebraic expression polynomial factor term long division	Ex. 6, p. 18 Ex. 8, p. 18	
Section 0.5	Factoring common factoring difference of squares perfect square	Ex. 3, p. 21	
Section 0.6	Fractions multiplication and division addition and subtraction rationalizing denominators	Ex. 3, p. 23 Ex. 5, p. 24 Ex. 4, p. 24	
Section 0.7	Equations, in Particular Linear Equations equivalent equations linear equations fractional equations radical equations	Ex. 5, p. 31 Ex. 9, p. 34 Ex. 3, p. 31	

³ S. J. DeCanio, "Delivered Pricing and Multiple Basing Point Equilibria: A Reevalution," *Quarterly Journal of Economics*, XCIX, no. 2 (1984), 329–49.

Section 0.8 Quadratic Equations solved by factoring Ex. 2, p. 40
quadratic formula Ex. 8, p. 43 quadratic formula

Summary

There are certainly basic *formulas* that have to be remembered when reviewing algebra. It is often a good exercise, while attempting this memory work, to find the formulas that are basic *for you*. For example, the list of properties, each followed by an example, near the end of Section 0.2, has many redundancies in it, but all those *formulas* need to be part of your own mathematical tool kit. However, Property 2, which says $a - (-b) = a + b$, will probably jump out at you as $a - (-b) = a + (-(-b)) = a + b$. The first equality here is just the definition of subtraction, as provided by Property 1, while the second equality is Property 8 applied to *b*. If this is obvious to you, you can strike Property 2 from *your list* of formulas that *you* personally need to memorize. Try to do your own treatment of Property 5, perhaps using Property 1 (twice) and Properties 4 and 10. If you succeed, continue working through the list, striking off what you don't need to memorize. All of this is to say that you will remember faster what you need to know if you work to shorten your personal list of formulas that require memory. In spite of technology, this is a task best done with pencil and paper. Mathematics is not a spectator sport.

The same comments apply to the list of formulas in Section 0.3 and the *special products*in Section 0.4. *Long division* of polynomials (Section 0.3) is a skill that comes with practice (and only with practice) as does *factoring* (Section 0.4). A *linear equation* in the variable *x* is one that can be written

Review Problems

- **1.** Rewrite $\sqrt[5]{a^{-5}b^{-3}c^2}b^4c^3$ without radicals and using only positive exponents.
- **2.** Rationalize the denominator of $\sqrt{5}$ $\frac{1}{\sqrt[7]{12}}$ 13
- **3.** Rationalize the *numerator* of $\sqrt{x+h} - \sqrt{x}$ $\frac{1}{h}$.
- **4.** Calculate $(3x^3 4x^2 + 3x + 7) \div (x 1)$.

5. Simplify
$$
\frac{\frac{1}{(x+h)^2} - \frac{1}{x^2}}{h}
$$
.

- *h* **6.** Solve $S = P(1 + r)^n$ for *P*.
- **7.** Solve $S = P(1 + r)^n$ for *r*.
- **8.** Solve $x + 2\sqrt{x} 15 = 0$ by treating it as an equation of quadratic-form.

in the form $ax + b = 0$, where *a* and *b* are constants and $a \neq 0$. Be sure that you understand the derivation of its solution, which is $x = -\frac{b}{a}$ *a* . Even though the subject matter of this book is Applied Mathematics, particularly as it pertains to Business and Economics, it is essential to understand how to solve *literal equations* in which the coefficients, such as *a* and *b* in $ax + b = 0$, are not presented as particular numbers. In Section 0.7 there are many equations, many but not all of which reduce to linear equations.

The general quadratic equation in the variable x is $ax^2 + bx + c = 0$, where *a*, *b*, and *c* are constants with $a \neq 0$, and it forms the subject of Section 0.8. Its roots (solutions) are given by

$$
x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \tag{5}
$$

although, if the coefficients *a*, *b*, and *c* are simple integers, these roots *may* be more easily found by factoring. We recommend simply memorizing Equation 5, which is known as the Quadratic Formula. The radical in the Quadratic Formula tells us, at a glance, that the nature of the roots of a quadratic are determined by $b^2 - 4ac$. If $b^2 - 4ac$ is positive, the equation has two real roots. If $b^2 - 4ac$ is zero, it has one real root. If $b^2 - 4ac$ is negative, there are no real roots.

- **9. Interest Earned** Emily discovers that she has \$5253.14 in a bank account that has been untouched for two years, with interest earned at the rate of 3.5% compounded annually. How much of the current amount of \$5253.14 was interest earned? [Hint: If an amount P is invested for 2 years at a rate r (given as a real number), compounded annually, then the value of the investment after 2 years is given by $S = P(1 + r)^2$.]
- **10.** We looked earlier at the economics equation $\overline{M} = \frac{Q(Q+10)}{44}$ $\frac{1}{44}$, where \overline{M} is the level of money supply and Q is real income. We

verified that one of its roots is given by

 $Q = -5 + \sqrt{25 + 44M}$. What is the other root and does it have any significance?

Applications and More Algebra

- 1.1 Applications of Equations
- 1.2 Linear Inequalities
- 1.3 Applications of Inequalities
- 1.4 Absolute Value
- 1.5 Summation Notation
- 1.6 Sequences

Chapter 1 Review

I n this chapter, we will apply equations to various practical situations. We will also do the same with inequalities, which are statements that one quantity is less than (\leq) , greater than (\geq) , less than or equal to (\leq) , or greater than or equal to $(>)$ some other quantity.

Here is an example of the use of inequalities in the regulation of sporting equipment. Dozens of baseballs are used in a typical major league game and it would be unrealistic to expect that every ball weigh exactly $5\frac{1}{8}$ ounces. But it is reasonable to require that each one weigh no less than 5 ounces and no more than $5\frac{1}{4}$ ounces, which is how 1.09 of the Official Rules of Major League Baseball reads. (See <http://mlb.mlb.com/> and look up "official rules".) Note that *no less than* means the same thing as *greater than or equal to* while *no more than* means the same thing as *less than or equal to*. In translating English statements into mathematics, we recommend avoiding the negative wordings as a first step. Using the mathematical symbols we have

ball weight
$$
\geq 5
$$
 ounces and ball weight $\leq 5\frac{1}{4}$ ounces

which can be combined to give

$$
5 \text{ ounces} \le \text{ball weight} \le 5\frac{1}{4} \text{ ounces}
$$

and nicely displays the ball weight *between* 5 and $5\frac{1}{4}$ ounces (where *between* here includes the extreme values).

Another inequality applies to the sailboats used in the America's Cup race. The America's Cup Class (ACC) for yachts was defined until 30 January, 2009, by

$$
\frac{L + 1.25\sqrt{S} - 9.8\sqrt[3]{DSP}}{0.686} \le 24.000 \,\mathrm{m}
$$

The " \leq " signifies that the expression on the left must come out as less than or equal to the 24.000 m on the right. The *L*, *S*, and *DSP* were themselves specified by complicated formulas, but roughly, *L* stood for length, *S* for sail area, and *DSP* for displacement (the hull volume below the waterline).

The ACC formula gave yacht designers some latitude. Suppose a yacht had $L = 20.2$ m, $S = 282$ m², and $DSP = 16.4$ m³. Since the formula is an inequality, the designer could reduce the sail area while leaving the length and displacement unchanged. Typically, however, values of *L*, *S*, and *DSP* were used that made the expression on the left as close to 24.000 m as possible.

In addition to applications of linear equations and inequalities, this chapter will review the concept of absolute value and introduce sequences and summation notation.

To model situations described by linear or quadratic equations.

FIGURE 1.1 Chemical solution (Example 1).

Note that the solution to an equation is not necessarily the solution to the problem posed.

Objective **1.1 Applications of Equations**

In most cases, the solution of practical problems requires the translation of stated relationships into mathematical symbols. This is called *modeling*. The following examples illustrate basic techniques and concepts.

A chemist needs to prepare 350 ml of a chemical solution made up of two parts alcohol and three parts acid. How much of each should be used?

Solution: Let *n* be the number of milliliters in each *part*. Figure 1.1 shows the situation. From the diagram, we have

> $2n + 3n = 350$ $5n = 350$ $n = \frac{350}{5}$ $\frac{1}{5}$ = 70

But $n = 70$ is *not* the answer to the original problem. Each *part* has 70 ml. The amount of alcohol is $2n = 2(70) = 140$, and the amount of acid is $3n = 3(70) = 210$. Thus, the chemist should use 140 ml of alcohol and 210 ml of acid. This example shows how helpful a diagram can be in setting up a word problem.

Now Work Problem 5 \triangleleft

EXAMPLE 2 Vehicle Inspection Pit

A vehicle inspection pit is to be built in a commercial garage. [See Figure 1.2(a).] The garage has dimensions 6 m by 12 m. The pit is to have area 40 $m²$ and to be centered in the garage so that there is a uniform walkway around the pit. How wide will this walkway be?

Solution: A diagram of the pit is shown in Figure 1.2(b). Let *w* be the width (in meters) of the walkway. Then the pit has dimensions $12 - 2w$ by $6 - 2w$. Since its area must be 40 m², where area = (length)(width), we have

$$
(12 - 2w)(6 - 2w) = 40
$$

\n
$$
72 - 36w + 4w^{2} = 40
$$
 multiplying
\n
$$
4w^{2} - 36w + 32 = 0
$$

\n
$$
w^{2} - 9w + 8 = 0
$$
 dividing both sides by 4
\n
$$
(w - 8)(w - 1) = 0
$$

\n
$$
w = 8, 1
$$

Although 8 is a solution of the equation, it is *not* a solution to our problem, because one of the dimensions of the garage itself is only 6 m. Thus, the only possible solution is that the walkway be 1 m wide.

Now Work Problem 7 G

The key words introduced here are *fixed cost, variable cost, total cost, total revenue*, and *profit*. This is the time to gain familiarity with these terms because they recur throughout the book.

In the next example, we refer to some business terms relative to a manufacturing firm. **Fixed cost** is the sum of all costs that are independent of the level of production, such as rent, insurance, and so on. This cost must be paid whether or not output is produced. **Variable cost** is the sum of all costs that are dependent on the level of output, such as labor and material. **Total cost** is the sum of variable cost and fixed cost:

total cost $=$ variable cost $+$ fixed cost

Total revenue is the money that the manufacturer receives for selling the output:

total revenue $=$ (price per unit) (number of units sold)

Profit is total revenue minus total cost:

 $profit = total revenue - total cost$

EXAMPLE 3 Profit

The Acme Company produces a product for which the variable cost per unit is \$6 and fixed cost is \$80,000. Each unit has a selling price of \$10. Determine the number of units that must be sold for the company to earn a profit of \$60,000.

Solution: Let *q* be the number of units that must be sold. (In many business problems, *q* represents quantity.) Then the variable cost (in dollars) is 6*q*. The *total* cost for the business is therefore $6q + 80,000$. The total revenue from the sale of *q* units is 10*q*. Since

 $profit = total revenue - total cost$

our model for this problem is

$$
60,000 = 10q - (6q + 80,000)
$$

Solving gives

 $60,000 = 10q - 6q - 80,000$ $4q = 140,000$ $q = 35,000$

Thus, 35,000 units must be sold to earn a profit of \$60,000.

Now Work Problem 9 G

EXAMPLE 4 Pricing

Sportcraft manufactures denim clothing and is planning to sell its new line of jeans to retail outlets. The cost to the retailer will be \$60 per pair of jeans. As a convenience to the retailer, Sportcraft will attach a price tag to each pair. What amount should be marked on the price tag so that the retailer can reduce this price by 20% during a sale and still make a profit of 15% on the cost?

Solution: Here we use the fact that

Let p be the tag price per pair, in dollars. During the sale, the retailer actually receives $p - 0.2p$. This must equal the cost, \$60, plus the profit, $(0.15)(60)$. Hence,

selling price = cost + profit

\n
$$
p - 0.2p = 60 + (0.15)(60)
$$
\n
$$
0.8p = 69
$$
\n
$$
p = 86.25
$$

Sportcraft should mark the price tag at \$86.25.

Now Work Problem 13 √

EXAMPLE 5 Investment

A total of \$10,000 was invested in two business ventures, A and B. At the end of the first year, A and B yielded returns of 6% and $5\frac{3}{4}$ %, respectively, on the original investments. How was the original amount allocated if the total amount earned was \$588.75?

Solution: Let *x* be the amount (in dollars) invested at 6%. Then $10,000 - x$ was invested at $5\frac{3}{4}\%$. The interest earned from *A* was $(0.06)(x)$ and that from *B* was $(0.0575)(10,000 - x)$ with a total of 588.75. Hence,

$$
(0.06)x + (0.0575)(10,000 - x) = 588.75
$$

$$
0.06x + 575 - 0.0575x = 588.75
$$

$$
0.0025x = 13.75
$$

$$
x = 5500
$$

Thus, \$5500 was invested at 6%, and \$10, 000 - \$5500 = \$4500 was invested at $5\frac{3}{4}\%$.

Now Work Problem 11 G

EXAMPLE 6 Bond Redemption

The board of directors of Maven Corporation agrees to redeem some of its bonds in two years. At that time, \$1,102,500 will be required. Suppose the firm presently sets aside \$1,000,000. At what annual rate of interest, compounded annually, will this money have to be invested in order that its future value be sufficient to redeem the bonds?

Solution: Let *r* be the required annual rate of interest. At the end of the first year, the accumulated amount will be \$1,000,000 plus the interest, 1,000,000*r*, for a total of

 $1,000,000 + 1,000,000r = 1,000,000(1 + r)$

Under compound interest, at the end of the second year the accumulated amount will be $1,000,000(1 + r)$ plus the interest on this, which is $1,000,000(1 + r)r$. Thus, the total value at the end of the second year will be

$$
1,0000,000(1+r) + 1,000,000(1+r)r
$$

This must equal \$1,102,500:

$$
1,000,000(1+r) + 1,000,000(1+r)r = 1,102,500
$$
 (1)

Since $1,000,000(1 + r)$ is a common factor of both terms on the left side, we have

$$
1,000,000(1 + r)(1 + r) = 1,102,500
$$

$$
1,000,000(1 + r)^{2} = 1,102,500
$$

$$
(1 + r)^{2} = \frac{1,102,500}{1,000,000} = \frac{11,025}{10,000} = \frac{441}{400}
$$

$$
1 + r = \pm \sqrt{\frac{441}{400}} = \pm \frac{21}{20}
$$

$$
r = -1 \pm \frac{21}{20}
$$

Thus, $r = -1 + (21/20) = 0.05$, or $r = -1 - (21/20) = -2.05$. Although 0.05 and -2.05 are roots of Equation (1), we reject -2.05 since we require that *r* be positive. Hence, $r = 0.05 = 5\%$ is the desired rate.

Now Work Problem 15 **√**

At times there may be more than one way to model a word problem, as Example 7 shows.

EXAMPLE 7 Apartment Rent

A real estate firm owns the Parklane Garden Apartments, which consist of 96 apartments. At \$550 per month, every apartment can be rented. However, for each \$25 per month increase, there will be three vacancies with no possibility of filling them. The firm wants to receive \$54,600 per month from rents. What rent should be charged for each apartment?

Solution:

Method I. Suppose r is the rent (in dollars) to be charged per apartment. Then the increase over the \$550 level is $r - 550$. Thus, the number of \$25 increases is $\frac{r - 550}{25}$. Because each \$25 increase results in three vacancies, the total number of vacancies will be $3\left(\frac{r-550}{25}\right)$. Hence, the total number of apartments rented will be $96 - 3$ $\left(\frac{r-550}{25}\right)$. Since

total rent $=$ (rent per apartment)(number of apartments rented)

we have

$$
54,600 = r \left(96 - \frac{3(r - 550)}{25}\right)
$$

$$
54,600 = r \left(\frac{2400 - 3r + 1650}{25}\right)
$$

$$
54,600 = r \left(\frac{4050 - 3r}{25}\right)
$$

$$
1,365,000 = r(4050 - 3r)
$$

Thus,

$$
3r^2 - 4050r + 1,365,000 = 0
$$

By the quadratic formula,

$$
r = \frac{4050 \pm \sqrt{(-4050)^2 - 4(3)(1,365,000)}}{2(3)}
$$

=
$$
\frac{4050 \pm \sqrt{22,500}}{6} = \frac{4050 \pm 150}{6} = 675 \pm 25
$$

Hence, the rent for each apartment should be either \$650 or \$700.

Method II. Suppose *n* is the number of \$25 increases. Then the increase in rent per apartment will be 25*n* and there will be 3*n* vacancies. Since

total rent $=$ (rent per apartment)(number of apartments rented)

we have

$$
54,600 = (550 + 25n)(96 - 3n)
$$

$$
54,600 = 52,800 + 750n - 75n^2
$$

$$
75n^2 - 750n + 1800 = 0
$$

$$
n^2 - 10n + 24 = 0
$$

$$
(n - 6)(n - 4) = 0
$$
Thus, $n = 6$ or $n = 4$. The rent charged should be either $550 + 25(6) = 700 or $550 + 25(4) = 650 . However, it is easy to see that the real estate firm can receive \$54,675 per month from rents by charging \$675 for each apartment and that \$54,675 is the *maximum* amount from rents that it can receive, given existing market conditions. In a sense, the firm posed the wrong question. A considerable amount of our work in this book focuses on a better question that the firm might have asked.

Now Work Problem 29 G

PROBLEMS 1.1

1. Fencing A fence is to be placed around a rectangular plot so that the enclosed area is 800 ft^2 and the length of the plot is twice the width. How many feet of fencing must be used?

2. Geometry The perimeter of a rectangle is 300 ft, and the length of the rectangle is 3 ft more than twice the width. Find the dimensions of the rectangle.

3. Tent Caterpillars One of the most damaging defoliating insects is the tent caterpillar, which feeds on foliage of shade, forest, and fruit trees. A homeowner lives in an area in which the tent caterpillar has become a problem. She wishes to spray the trees on her property before more defoliation occurs. She needs 145 oz of a solution made up of 4 parts of insecticide *A* and 5 parts of insecticide *B*. The solution is then mixed with water. How many ounces of each insecticide should be used?

4. Concrete Mix A builder makes a certain type of concrete by mixing together 1 part Portland cement (made from lime and clay), 3 parts sand, and 5 parts crushed stone (by volume). If 765 ft^3 of concrete are needed, how many cubic feet of each ingredient does he need?

5. Homemade Ice Cream Online recipes claim that you can make no-churn ice cream using 7 parts of sweetened condensed milk and 8 parts of cold, heavy whipping cream. How many millilitres of whipping cream will you need to make 3 litres of ice cream?

6. Forest Management A lumber company owns a forest that is of rectangular shape, 1 mi by 2 mi. If the company cuts a uniform strip of trees along the outer edges of this forest, how wide should the strip be if $\frac{3}{4}$ sq mi of forest is to remain?

7. Garden Pavement A 10-m-square plot is to have a circular flower bed of 60 $m²$ centered in the square. The other part of the plot is to be paved so that the owners can walk around the flower bed. What is the minimum "width" of the paved surface? In other words, what is the smallest distance from the flower bed to the edge of the plot?

8. Ventilating Duct The diameter of a circular ventilating duct is 140 mm. This duct is joined to a square duct system as shown in Figure 1.3. To ensure smooth airflow, the areas of the circle and square sections must be equal. To the nearest millimeter, what should the length x of a side of the square section be?

FIGURE 1.3 Ventilating duct (Problem 8).

9. Profit A corn refining company produces corn gluten cattle feed at a variable cost of \$82 per ton. If fixed costs are \$120,000 per month and the feed sells for \$134 per ton, how many tons must be sold each month for the company to have a monthly profit of \$560,000?

10. Sales The Pear-shaped Corporation would like to know the total sales units that are required for the company to earn a profit of \$1,500,000. The following data are available: unit selling price of \$550, variable cost per unit of \$250, total fixed cost of \$5,000,000. From these data, determine the required sales units.

11. Investment A person wishes to invest \$20,000 in two enterprises so that the total income per year will be \$1440. One enterprise pays 6% annually; the other has more risk and pays $7\frac{1}{2}\%$ annually. How much must be invested in each?

12. Investment A person invested \$120,000, part at an interest rate of 4% annually and the remainder at 5% annually. The total interest at the end of 1 year was equivalent to an annual $4\frac{1}{2}\%$ rate on the entire \$120,000. How much was invested at each rate?

13. Pricing The cost of a product to a retailer is \$3.40. If the retailer wishes to make a profit of 20% on the selling price, at what price should the product be sold?

14. Bond Retirement In three years, a company will require \$1,125,800 in order to retire some bonds. If the company now invests \$1,000,000 for this purpose, what annual rate of interest, compounded annually, must it receive on that amount in order to retire the bonds?

15. Expansion Program The Pear-shaped Corporation has planned an expansion program in three years. It has decided to invest \$3,000,000 now so that in three years the total value of the investment will exceed \$3,750,000, the amount required for the expansion. What is the annual rate of interest, compounded annually, that Pear-shaped must receive to achieve its purpose?

16. Business A company finds that if it produces and sells *q* units of a product, its total sales revenue in dollars is $100\sqrt{q}$. If the variable cost per unit is \$2 and the fixed cost is \$1200, find the values of *q* for which

total sales revenue $=$ variable cost $+$ fixed cost

(That is, profit is zero.)

17. Overbooking A commuter airplane has 81 seats. On the average, 90% of those who book for a flight show up for it. How many seats should the airline book for a flight if it wants to fill the plane?

18. Poll A group of people were polled, and 20%, or 700, of them favored a new product over the best-selling brand. How many people were polled?

19. Prison Guard Salary It was reported that in a certain women's jail, female prison guards, called matrons, received 30% (or \$200) a month less than their male counterparts, deputy sheriffs. Find the yearly salary of a deputy sheriff. Give your answer to the nearest dollar.

20. Striking Nurses A few years ago, licensed practical nurses (LPNs) were on strike for 27 days. Before the strike, these nurses earned \$21.50 per hour and worked 260 eight-hour days a year. What percentage increase is needed in yearly income to make up for the lost time within one year?

21. Break Even A manufacturer of video games sells each copy for \$21.95. The manufacturing cost of each copy is \$14.92. Monthly fixed costs are \$8500. During the first month of sales of a new game, how many copies must be sold in order for the manufacturer to break even (that is, in order that total revenue equals total cost)?

22. Investment Club An investment club bought a bond of an oil corporation for \$5000. The bond yields 4% per year. The club now wants to buy shares of stock in a windmill supply company. The stock sells at \$20 per share and earns a dividend of \$0.50 per share per year. How many shares should the club buy so that its total investment in stocks and bonds yields 3% per year?

23. Vision Care As a fringe benefit for its employees, a company established a vision-care plan. Under this plan, each year the company will pay the first \$35 of an employee's vision-care expenses and 80% of all additional vision-care expenses, up to a maximum *total* benefit payment of \$100. For an employee, find the total annual vision-care expenses covered by this program.

24. Quality Control Over a period of time, the manufacturer of a caramel-center candy bar found that 3.1% of the bars were rejected for imperfections.

(a) If *c* candy bars are made in a year, how many would the manufacturer expect to be rejected?

(b) This year, annual consumption of the candy is projected to be 600 million bars. Approximately how many bars will have to be made if rejections are taken into consideration?

25. Business Suppose that consumers will purchase *q* units of a product when the price is $(60 - q)/\$3$ *each*. How many units must be sold in order that sales revenue be \$300?

26. Investment How long would it take to triple an investment at simple interest with a rate of 4.5% per year? [*Hint*: See Example 6(a) of Section 0.7, and express 4.5% as 0.045.]

27. Business Alternatives The band Mongeese tried to sell its song Kobra Klub to a small label, Epsilon Records, for a lump-sum payment of \$50,000. After estimating that future sales possibilities of Kobra Klub beyond one year are nonexistent, Epsilon management is reviewing an alternative proposal to give a lump-sum payment of \$5000 to Mongeese plus a royalty of \$0.50 for each disc sold. How many units must be sold the first year to make this alternative as economically attractive to the band as their original request? [*Hint:* Determine when the incomes under both proposals are the same.]

28. Parking Lot A company parking lot is 120 ft long and 80 ft wide. Due to an increase in personnel, it is decided to double the area of the lot by adding strips of equal width to one end and one side. Find the width of one such strip.

29. Rentals You are the chief financial advisor to a corporation that owns an office complex consisting of 50 units. At \$400 per month, every unit can be rented. However, for each \$20 per month increase, there will be two vacancies with no possibility of filling them. The corporation wants to receive a total of \$20,240 per month from rents in the complex. You are asked to determine the rent that should be charged for each unit. What is your reply?

30. Investment Six months ago, an investment company had a \$9,500,000 portfolio consisting of blue-chip and glamour stocks. Since then, the value of the blue-chip investment increased by $\frac{1}{8}$, whereas the value of the glamour stocks decreased by $\frac{1}{12}$. The current value of the portfolio is \$10,700,000. What is the *current* value of the blue-chip investment?

31. Revenue The monthly revenue of a certain company is given by $R = 800p - 7p^2$, where *p* is the price in dollars of the product the company manufactures. At what price will the revenue be \$10,000 if the price must be greater than \$50?

32. Price-Earnings Ratio The *price-earnings ratio*, P/E , of a company is the ratio of the market value of one share of the company's outstanding common stock to the earnings per share. If P/E increases by 15% and the earnings per share decrease by 10%, determine the percentage change in the market value per share of the common stock.

33. Market Equilibrium When the price of a product is *p* dollars each, suppose that a manufacturer will supply $2p - 10$ units of the product to the market and that consumers will demand to buy $200 - 3p$ units. At the value of p for which supply equals demand, the market is said to be in equilibrium. Find this value of *p*.

34. Market Equilibrium Repeat Problem 33 for the following conditions: At a price of *p* dollars each, the supply is $2p^2 - 3p$ and the demand is $20 - p^2$.

35. Security Fence For security reasons, a company will enclose a rectangular area of 7762.5 m^2 in the rear of its plant. One side will be bounded by the building and the other three sides by fencing. If the bounding side of the building is 130 m long and 250 m of fencing will be used, what will be the dimensions of the rectangular area?

36. Package Design A company is designing a package for its product. One part of the package is to be an open box made from a square piece of aluminum by cutting out a 2-in. square from each corner and folding up the sides. (See Figure 1.4.) The box is to contain 50 in³. What are the dimensions of the square piece of aluminum that must be used?

FIGURE 1.4 Box construction (Problem 36).

37. Product Design A candy company makes the popular Henney's, whose main ingredient is chocolate. The rectangular-shaped bar is 10 centimeters (cm) long, 5 cm wide, and 2 cm thick. The spot price of chocolate has *decreased* by 60%, and the company has decided to reward its loyal customers with a 50% increase in the volume of the bar! The thickness will remain the same, but the length and width will be increased by equal amounts. What will be the length and width of the new bar?

38. Product Design A candy company makes a washer-shaped candy (a candy with a hole in it); see Figure 1.5. Because of increasing costs, the company will cut the volume of candy in each piece by 22%. To do this, the firm will keep the same

FIGURE 1.5 Washer-shaped candy (Problem 38).

thickness and outer radius but will make the inner radius larger. At present the thickness is 2.1 millimeters (mm), the inner radius is 2 mm, and the outer radius is 7.1 mm. Find the inner radius of the new-style candy. [*Hint*: The volume *V* of a solid disc is $\pi r^2 h$, where *r* is the radius and *h* is the thickness of the disc.]

39. Compensating Balance *Compensating balance* refers to that practice wherein a bank requires a borrower to maintain on deposit a certain portion of a loan during the term of the loan. For example, if a firm takes out a \$100,000 loan that requires a compensating balance of 20%, it would have to leave \$20,000 on deposit and would have the use of \$80,000. To meet the expenses of retooling, the Barber Die Company needs \$195,000. The Third National Bank, with whom the firm has had no prior association, requires a compensating balance of 16%. To the nearest thousand dollars, what amount of loan is required to obtain the needed funds? Now solve the general problem of determining the amount *L* of a loan that is needed to handle expenses *E* if the bank requires a compensating balance of *p*%.

40. Incentive Plan A machine company has an incentive plan for its salespeople. For each machine that a salesperson sells, the commission is \$50. The commission for *every* machine sold will increase by \$0.05 for each machine sold over 500. For example, the commission on each of 502 machines sold is \$50.10. How many machines must a salesperson sell in order to earn \$33,000?

41. Real Estate A land investment company purchased a parcel of land for \$7200. After having sold all but 20 acres at a profit of \$30 per acre over the original cost per acre, the company regained the entire cost of the parcel. How many acres were sold?

42. Margin of Profit The *margin of profit* of a company is the net income divided by the total sales. A company's margin of profit increased by 0.02 from last year. Last year the company sold its product at \$3.00 each and had a net income of \$4500. This year it increased the price of its product by \$0.50 each, sold 2000 more, and had a net income of \$7140. The company never has had a margin of profit greater than 0.15. How many of its product were sold last year and how many were sold this year?

43. Business A company manufactures products *A* and *B*. The cost of producing each unit of *A* is \$2 more than that of *B*. The costs of production of *A* and *B* are \$1500 and \$1000, respectively, and 25 more units of *A* are produced than of *B*. How many of each are produced?

To solve linear inequalities in one variable and to introduce interval notation.

FIGURE 1.6 Relative positions of two points.

Objective **1.2 Linear Inequalities**

Suppose *a* and *b* are two points on the real-number line. Then either *a* and *b* coincide, or *a* lies to the left of *b*, or *a* lies to the right of *b*. (See Figure 1.6.)

If *a* and *b* coincide, then $a = b$. If *a* lies to the left of *b*, we say that *a* is less than *b* and write $a < b$, where the *inequality symbol* " \lt " is read "is less than." On the other hand, if *a* lies to the right of *b*, we say that *a* is greater than *b*, written $a > b$. The statements $a > b$ and $b < a$ are equivalent. (If you have trouble keeping these symbols straight, it may help to notice that < looks somewhat like the letter L for *left* and that we have $a < b$ precisely when *a* lies to the *left* of *b*.)

Another inequality symbol " \leq " is read "is less than or equal to" and is defined as follows: $a \leq b$ if and only if $a < b$ or $a = b$. Similarly, the symbol " \geq " is defined as follows: $a \ge b$ if and only if $a > b$ or $a = b$. In this case, we say that *a* is greater than or equal to *b*.

We often use the words *real numbers* and *points* interchangeably, since there is a one-to-one correspondence between real numbers and points on a line. Thus, we can speak of the points -5 , -2 , 0, 7, and 9 and can write $7 < 9$, $-2 > -5$, $7 \le 7$, and $7 \ge 0$. (See Figure 1.7.) Clearly, if $a > 0$, then *a* is positive; if $a < 0$, then *a* is negative.

Suppose that $a < b$ and x is between a and b. (See Figure 1.8.) Then not only is $a < x$, but also, $x < b$. We indicate this by writing $a < x < b$. For example, $0 < 7 < 9$. (Refer back to Figure 1.7.)

Definition

An **inequality** is a statement that one quantity is less than, or greater than, or less than or equal to, or greater than or equal to, another quantity.

Of course, we represent inequalities by means of inequality symbols. If two inequalities have their inequality symbols pointing in the same direction, then the inequalities are said to have the *same sense*. If not, they are said to be *opposite in sense*. Hence, $a < b$ and $c < d$ have the same sense, but $a < b$ has the opposite sense of $c > d$.

Solving an inequality, such as $2(x-3) < 4$, means finding all values of the variable for which the inequality is true. This involves the application of certain rules, which we now state.

Rules for Inequalities

1. If the same number is added to or subtracted from both sides of an inequality, then another inequality results, having the same sense as the original inequality. Symbolically,

Keep in mind that the rules also apply to $\leq,>, \text{ and } \geq.$

If
$$
a < b
$$
, then $a + c < b + c$ and $a - c < b - c$.

For example, $7 < 10$ so $7 + 3 < 10 + 3$.

2. If both sides of an inequality are multiplied or divided by the same *positive* number, then another inequality results, having the same sense as the original inequality. Symbolically,

If
$$
a < b
$$
 and $c > 0$, then $ac < bc$ and $\frac{a}{c} < \frac{b}{c}$.

For example, $3 < 7$ and $2 > 0$ so $3(2) < 7(2)$ and $\frac{3}{2} < \frac{7}{2}$.

3. If both sides of an inequality are multiplied or divided by the same *negative* number, then another inequality results, having the opposite sense of the original inequality. Symbolically,

If
$$
a < b
$$
 and $c < 0$, then $ac > bc$ and $\frac{a}{c} > \frac{b}{c}$

:

For example, $4 < 7$ and $-2 < 0$, so $4(-2) > 7(-2)$ and $\frac{4}{-2} > \frac{7}{-2}$.

4. Any side of an inequality can be replaced by an expression equal to it. Symbolically,

If
$$
a < b
$$
 and $a = c$, then $c < b$.

For example, if $x < 2$ and $x = y + 4$, then $y + 4 < 2$.

5. If the sides of an inequality are either both positive or both negative and reciprocals are taken on both sides, then another inequality results, having the opposite sense of the original inequality. Symbolically,

If
$$
0 < a < b
$$
 or $a < b < 0$, then $\frac{1}{a} > \frac{1}{b}$.

For example, $2 < 4$ so $\frac{1}{2} > \frac{1}{4}$ and $-4 < -2$ so $\frac{1}{-4} > \frac{1}{-2}$.

6. If both sides of an inequality are positive and each side is raised to the same positive power, then another inequality results, having the same sense as the original inequality. Symbolically,

If
$$
0 < a < b
$$
 and $n > 0$, then $a^n < b^n$.

For *n* a positive integer, this rule further provides

If
$$
0 < a < b
$$
, then $\sqrt[n]{a} < \sqrt[n]{b}$.

For example, $4 < 9$ so $4^2 < 9^2$ and $\sqrt{4} < \sqrt{9}$.

A pair of inequalities will be said to be **equivalent inequalities** if when either is true then the other is true. When any of Rules 1–6 are applied to an inequality, it is easy to show that the result is an equivalent inequality.

Expanding on the terminology in Section 0.1, a number *a* is *positive* if 0 < *a* and *negative* if $a < 0$. It is often useful to say that *a* is *nonnegative* if $0 \le a$.

Observe from Rule 1 that $a < b$ is equivalent to " $b - a$ is nonnegative." Another simple observation is that $a \leq b$ is equivalent to "there exists a nonnegative number *s* such that $a + s = b$." The *s* which does the job is just $b - a$ but the idea is useful when one side of $a \leq b$ contains an unknown.

This idea allows us to replace an inequality with an equality—at the expense of introducing a variable. In Chapter 7, the powerful simplex method builds on replacement of inequalities $a \leq b$ with equations $a + s = b$, for nonnegative *s*. In this context, *s* is called a *slack variable* because it takes up the "slack" between *a* and *b*.

We will now apply Rules 1–4 to a *linear inequality*.

Definition

A **linear inequality** in the variable x is an inequality that can be written in the form

 $ax + b < 0$

where *a* and *b* are constants and $a \neq 0$.

We should expect that the inequality will be true for some values of *x* and false for others. To *solve* an inequality involving a variable is to find all values of the variable for which the inequality is true.

Multiplying or dividing an inequality by a negative number gives an inequality of

The definition also applies to $\leq, >$, and \geq .

1. A salesman has a monthly income given by $I = 200 + 0.8$ *S*, where *S* is the number of products sold in a month. How many products must he sell to make at least \$4500 a month?

2. A zoo veterinarian can purchase four different animal foods with various nutrient values for the zoo's grazing animals. Let x_1 represent the number of bags of food $1, x_2$ represent the number of bags of food 2, and so on. The number of bags of each food needed can be described by the following equations: $x_1 = 150 - x_4$ $x_2 = 3x_4 - 210$

 $x_3 = x_4 + 60$ Assuming that each variable must be nonnegative, write four inequalities involving *x*⁴ that follow from these

> $(a, b) \longrightarrow a < x \leq b$ *a b*

> $[a, b)$ \longrightarrow $a \leq x < b$ *a b*

 $[a, \infty) \longrightarrow x \ge a$ *a*

 (a, ∞) $\xrightarrow{\longrightarrow}$ $x > a$

 $(-\infty, a]$ \longleftarrow $\frac{1}{a}$ $x \le a$

 $(-\infty, a)$ \longleftrightarrow $x < a$

FIGURE 1.11 Intervals.

 $(-\infty, \infty)$ \longleftrightarrow $-\infty < x < \infty$

equations.

EXAMPLE 1 Solving a Linear Inequality

Solve $2(x-3) < 4$.

Solution:

Strategy We will replace the given inequality by equivalent inequalities until the solution is evident.

All of the foregoing inequalities are equivalent. Thus, the original inequality is true for *all* real numbers x such that $x < 5$. For example, the inequality is true for $x = -10, -0.1, 0, \frac{1}{2}$, and 4.9. We can write our solution simply as $x < 5$ and present it geometrically by the colored half-line in Figure 1.9. The parenthesis indicates that 5 *is not included* in the solution.

Now Work Problem 9 G

 $\overline{2}$

In Example 1 the solution consisted of a set of numbers, namely, all real numbers less than 5. It is common to use the term **interval** to describe such a set. In the case of Example 1, the set of all *x* such that *x* < 5 can be denoted by the *interval notation* $(-\infty, 5)$. The symbol $-\infty$ is not a number, but is merely a convenience for indicating that the interval includes all numbers less than 5.

There are other types of intervals. For example, the set of all real numbers *x* for which $a \le x \le b$ is called a **closed interval** and includes the numbers *a* and *b*, which are called **endpoints** of the interval. This interval is denoted by $[a, b]$ and is shown in Figure 1.10(a). The square brackets indicate that *a* and *b are included* in the interval. On the other hand, the set of all *x* for which *a* < *x* < *b* is called an **open interval** and is denoted by (a, b) . The endpoints *are not included* in this set. [See Figure 1.10(b).] Extending these concepts and notations, we have the intervals shown in Figure 1.11. Just as $-\infty$ is not a number, so ∞ is not a number but (a,∞) is a convenient notation for the set of all real numbers *x* for which $a < x$. Similarly, $[a, \infty)$ denotes all real *x* for which $a \leq x$. It is a natural extension of this notation to write $(-\infty, \infty)$ for the set of *all* real numbers and we will do so throughout this book.

EXAMPLE 2 Solving a Linear Inequality

Solve $3 - 2x \le 6$.

Solution: $3 - 2x \le 6$ $-2x < 3$ Rule 1 $x \geq -\frac{3}{2}$ 2 Rule 3

Dividing both sides by -2 *reverses* the

sense of the inequality.

The solution is $x \ge -\frac{3}{2}$, or, in interval notation, $[-\frac{3}{2}, \infty)$. This is represented geometrically in Figure 1.12. Now Work Problem 7 G

FIGURE 1.12 The interval $[-\frac{3}{2}, \infty)$.

 $x \geq -\frac{3}{2}$

- 3 2

EXAMPLE 3 Solving a Linear Inequality

Solve $\frac{3}{2}(s-2) + 1 > -2(s-4)$.

FIGURE 1.13 The interval $(\frac{20}{7}, \infty)$.

Solution: $\frac{3}{2}(s-2) + 1 > -2(s-4)$ 2 $\sqrt{3}$ $\frac{2}{2}(s-2)+1$ $\overline{ }$ $> 2(-2(s-4))$ Rule 2 $3(s-2) + 2 > -4(s-4)$ $3s - 4 > -4s + 16$ $7s > 20$ Rule 1 $s > \frac{20}{7}$ 7 Rule 2

The solution is $(\frac{20}{7}, \infty)$; see Figure 1.13.

Now Work Problem 19 G

EXAMPLE 4 Solving Linear Inequalities

19. $\frac{5}{6}$ 6

a. Solve $2(x-4) - 3 > 2x - 1$.

Solution: 2.*x* 4/ 3 > 2*x* 1

Since it is never true that $-11 > -1$, there is no solution, and the solution set is \emptyset (the set with no elements).

b. Solve $2(x-4) - 3 < 2x - 1$.

Solution: Proceeding as in part (a), we obtain $-11 < -1$. This is true for all real numbers *x*, so the solution is $(-\infty, \infty)$; see Figure 1.14.

 $x < 40$ **20.** $-\frac{2}{3}$

Now Work Problem 15 G

 $\frac{1}{3}x > 6$

1 4

 \leq 5 $\frac{z}{2}$ ^x

 $\frac{5}{3}$ t

 $\frac{1}{4}$

0:2

t 3

PROBLEMS 1.2

In Problems 1–34, solve the inequalities. Give your answer in interval notation, and indicate the answer geometrically on the real-number line.

$$
-\infty < x < \infty
$$

FIGURE 1.14 The interval $(-\infty,\infty).$

33. $0.1(0.03x + 4) \ge 0.02x + 0.434$

34.
$$
\frac{3y-1}{-3} < \frac{5(y+1)}{-3}
$$

35. Savings Each month last year, Brittany saved more than \$50, but less than \$150. If *S* represents her total savings for the year, describe *S* by using inequalities.

36. Labor Using inequalities, symbolize the following statement: The number of labor hours *t* to produce a product is at least 5 and at most 6.

To model real-life situations in terms of inequalities.

Objective **1.3 Applications of Inequalities**

Solving word problems may sometimes involve inequalities, as the following examples illustrate.

EXAMPLE 1 Profit

For a company that manufactures aquarium heaters, the combined cost for labor and material is \$21 per heater. Fixed costs (costs incurred in a given period, regardless of output) are \$70,000. If the selling price of a heater is \$35, how many must be sold for the company to earn a profit?

Solution:

Let q be the number of heaters that must be sold. Then their cost is $21q$. The total cost for the company is therefore $21q + 70,000$. The total revenue from the sale of *q* heaters will be 35*q*. Now,

 $profit = total revenue - total cost$

and we want profit > 0 . Thus,

total revenue $-$ total cost > 0 $35q - (21q + 70,000) > 0$ $14q > 70,000$ $q > 5000$

Since the number of heaters must be a nonnegative integer, we see that at least 5001 heaters must be sold for the company to earn a profit.

Now Work Problem 1 G

EXAMPLE 2 Renting versus Purchasing

A builder must decide whether to rent or buy an excavating machine. If he were to rent the machine, the rental fee would be \$3000 per month (on a yearly basis), and the daily cost (gas, oil, and driver) would be \$180 for each day the machine is used. If he were to buy it, his fixed annual cost would be \$20,000, and daily operating and maintenance costs would be \$230 for each day the machine is used. What is the least number of days each year that the builder would have to use the machine to justify renting it rather than buying it?

37. Geometry In a right triangle, one of the acute angles *x* is less than 3 times the other acute angle plus 10 degrees. Solve for *x*.

38. Spending A student has \$360 to spend on a stereo system and some compact discs. If she buys a stereo that costs \$219 and the discs cost \$18.95 each, find the greatest number of discs she can buy.

Solution:

Strategy We will determine expressions for the annual cost of renting and the annual cost of purchasing. We then find when the cost of renting is less than that of purchasing.

Let *d* be the number of days each year that the machine is used. If the machine is rented, the total yearly cost consists of rental fees, which are (12)(3000), and daily charges of 180*d*. If the machine is purchased, the cost per year is $20,000 + 230d$. We want

> $cost_{rent} < cost_{purehase}$ $12(3000) + 180d < 20,000 + 230d$ $36,000 + 180d < 20,000 + 230d$ 16;000 < 50*d* $320 < d$

Thus, the builder must use the machine at least 321 days to justify renting it.

Now Work Problem $3 \triangleleft$

EXAMPLE 3 Current Ratio

The **current ratio** of a business is the ratio of its **current assets**(such as cash, merchandise inventory, and accounts receivable) to its **current liabilities** (such as short-term loans and taxes payable).

After consulting with the comptroller, the president of the Ace Sports Equipment Company decides to take out a short-term loan to build up inventory. The company has current assets of \$350,000 and current liabilities of \$80,000. How much can the company borrow if the current ratio is to be no less than 2.5? (Note: The funds received are considered as current assets and the loan as a current liability.)

Solution: Let *x* denote the amount the company can borrow. Then current assets will be $350,000 + x$, and current liabilities will be $80,000 + x$. Thus,

$$
current ratio = \frac{current assets}{current liabilities} = \frac{350,000 + x}{80,000 + x}
$$

We want

$$
\frac{350,000 + x}{80,000 + x} \ge 2.5
$$

Since *x* is positive, so is $80,000 + x$. Hence, we can multiply both sides of the inequality by $80,000 + x$ and the sense of the inequality will remain the same. We have

$$
350,000 + x \ge 2.5(80,000 + x)
$$

$$
150,000 \ge 1.5x
$$

$$
100,000 \ge x
$$

Consequently, the company may borrow as much as \$100,000 and still maintain a current ratio greater than or equal to 2.5.

Now Work Problem 8 G

EXAMPLE 4 Crime Statistics

In the television show *The Wire*, the detectives declared a homicide to be *cleared* if the case was solved. If the number of homicides in a month was $H > 0$ and C were cleared then the *clearance rate* was defined to be C/H . The section boss, Rawls,

Although the inequality that must be solved is not apparently linear, it is equivalent to a linear inequality.

fearing a smaller clearance rate, is angered when McNulty adds 14 new homicides to the responsibility of his section. However, the 14 cases are related to each other, so solving one case will solve them all. If all 14 new cases are solved, will the clearance rate change, and if so will it be for the better or worse?

Solution: The question amounts to asking about the relative size of the fractions *C H* and $\frac{C+14}{H+14}$ $\frac{H+H}{H+H}$. For nonnegative numbers *a* and *c* and positive numbers *b*, and *d*, we have

$$
\frac{a}{b} < \frac{c}{d} \qquad \text{if and only if} \qquad ad < bc
$$

We have $0 < H$ and $0 \le C \le H$. If $C = H$, a perfect clearance rate, then $C + 14 =$ $H + 14$ and the clearance rate is still perfect when 14 new cases are both added and solved.

But if $C \leq H$ then $14C \leq 14H$ and $CH + 14C \leq CH + 14H$ shows that $C(H + 14) < H(C + 14)$ and hence

$$
\frac{C}{H} < \frac{C + 14}{H + 14}
$$

giving a *better* clearance rate when 14 new cases are both added and solved.

Now Work Problem 13 G

Of course there is nothing special about the positive number 14 in the last example. Try to formulate a general rule that will apply to Example 4.

PROBLEMS 1.3

1. Profit The Davis Company manufactures a product that has a unit selling price of \$20 and a unit cost of \$15. If fixed costs are \$600,000, determine the least number of units that must be sold for the company to have a profit.

2. Profit To produce 1 unit of a new product, a company determines that the cost for material is \$1.50 and the cost of labor is \$5. The fixed cost, regardless of sales volume, is \$7000. If the cost to a wholesaler is \$8.20 per unit, determine the least number of units that must be sold by the company to realize a profit.

3. Leasing versus Purchasing A businesswoman wants to determine the difference between the costs of owning and leasing an automobile. She can lease a car for \$420 per month (on an annual basis). Under this plan, the cost per mile (gas and oil) is \$0.06. If she were to purchase the car, the fixed annual expense would be \$4700, and other costs would amount to \$0.08 per mile. What is the least number of miles she would have to drive per year to make leasing no more expensive than purchasing?

4. Shirt Manufacturer A T-shirt manufacturer produces *N* shirts at a total labor cost (in dollars) of 1.3*N* and a total material cost of 0.4*N*. The fixed cost for the plant is \$6500. If each shirt sells for \$3.50, how many must be sold by the company to realize a profit?

5. Publishing The cost of publication of each copy of a magazine is \$1.30. It is sold to dealers for \$1.50 per copy. The amount received for advertising is 20% of the amount received for all magazines sold beyond 100,000. Find the least number of magazines that can be published profitably, if 80% of the issues published are sold.

6. Production Allocation A company produces alarm clocks. During the regular workweek, the labor cost for producing one clock is \$2.00. However, if a clock is produced on overtime, the labor cost is \$3.00. Management has decided to spend no more than a total of \$25,000 per week for labor. The company must produce 11,000 clocks this week. What is the minimum number of clocks that must be produced during the regular workweek?

7. Investment A company invests a total of \$70,000 of surplus funds at two annual rates of interest: 5% and $6\frac{1}{4}\%$. The company wants an annual yield of no less than $5\frac{1}{2}\%$. What is the least amount of money that the company must invest at the $6\frac{1}{4}\%$ rate?

8. Current Ratio The current ratio of Precision Machine Products is 3.8. If the firm's current assets are \$570,000, what are its current liabilities? To raise additional funds, what is the maximum amount the company can borrow on a short-term basis if the current ratio is to be no less than 2.6? (See Example 3 for an explanation of current ratio.)

9. Sales Allocation At present, a manufacturer has 2500 units of product in stock. The product is now selling at \$4 per unit. Next month the unit price will increase by \$0.50. The manufacturer wants the total revenue received from the sale of the 2500 units to be no less than \$10,750. What is the maximum number of units that can be sold this month?

10. Revenue Suppose consumers will purchase *q* units of a product at a price of $\frac{200}{q} + 3$ dollars per unit. What is the minimum number of units that must be sold in order that sales revenue be greater than \$9000?

11. Hourly Rate Painters are often paid either by the hour or on a per-job basis. The rate they receive can affect their working speed. For example, suppose they can work either for \$9.00 per hour or for \$320 plus \$3 for each hour less than 40 if they complete the job in less than 40 hours. Suppose the job will take *t* hours. If $t \geq 40$, clearly the hourly rate is better. If $t < 40$, for what values of *t* is the hourly rate the better pay scale?

12. Compensation Suppose a company offers you a sales position with your choice of two methods of determining your yearly salary. One method pays \$50,000 plus a bonus of 2% of your yearly sales. The other method pays a straight 4% commission on your sales. For what yearly sales amount is it better to choose the second method?

13. Fractions If *a*, *b*, and *c* are positive numbers, investigate the value of $\frac{a+c}{b+c}$ $\frac{d^2}{b+c}$ when *c* is taken to be a *very* large number.

14. Acid Test Ratio The *acid test ratio* (or *quick ratio*) of a business is the ratio of its liquid assets—cash and securities plus accounts receivable—to its current liabilities. The minimum acid test ratio for a financially healthy company is around 1.0, but the standard varies somewhat from industry to industry. If a company has \$450,000 in cash and securities and has \$398,000 in current liabilities, how much does it need to be carrying as accounts receivable in order to keep its acid test ratio at or above 1.3?

To solve equations and inequalities
involving absolute values.

 -5 0 5

 $|5| = |-5| = 5$

FIGURE 1.15 Absolute value.

5 units 5 units

Objective **1.4 Absolute Value**

Absolute-Value Equations

On the real-number line, the **distance** of a number *x* from 0 is called the **absolute value** of *x* and is denoted by |x|. For example, $|5| = 5$ and $|-5| = 5$ because both 5 and -5 are 5 units from 0. (See Figure 1.15.) Similarly, $|0| = 0$. Notice that $|x|$ can never be negative; that is, $|x| \geq 0$.

If *x* is positive or zero, then |x| is simply *x* itself, so we can omit the vertical bars and write $|x| = x$. On the other hand, consider the absolute value of a negative number, like $x = -5$.

$$
|x| = |-5| = 5 = -(-5) = -x
$$

Thus, if *x* is negative, then |x| is the positive number $-x$. The minus sign indicates that we have changed the sign of *x*. The geometric definition of absolute value as a distance is equivalent to the following:

Definition

The **absolute value** of a real number *x*, written $|x|$, is defined by

 $|x| = \begin{cases} x & \text{if } x \ge 0 \\ -x & \text{if } x < 0 \end{cases}$ $-x$ if $x < 0$

 $\sqrt{x^2}$ is not necessarily *x* but $\sqrt{x^2} = |x|$. For example, $\sqrt{(-2)^2} = |-2| = 2$, not $-2.$

Observe that $|x| = |x|$ follows from the definition.

Applying the definition, we have $|3| = 3, |-8| = -(-8) = 8$, and $|\frac{1}{2}| = \frac{1}{2}$. Also, $-|2| = -2$ and $-|-2| = -2$.

Also, $|x|$ is not necessarily *x* and, thus, $|x-1|$ is not necessarily $x + 1$. For example, if we let $x = -3$, then $\vert -(-3) \vert \neq -3$, and

$$
|{-(-3)-1}| \neq -3+1
$$

EXAMPLE 1 Solving Absolute-Value Equations

a. Solve $|x-3|=2$.

Solution: This equation states that $x - 3$ is a number 2 units from 0. Thus, either

$$
x-3=2
$$
 or $x-3=-2$

Solving these equations gives $x = 5$ or $x = 1$. See Figure 1.16.

b. Solve $|7 - 3x| = 5$.

Solution: The equation is true if $7 - 3x = 5$ or if $7 - 3x = -5$. Solving these equations gives $x = \frac{2}{3}$ or $x = 4$.

c. Solve $|x-4| = -3$.

Solution: The absolute value of a number is never negative, so the solution set is \emptyset .

Now Work Problem 19 G

We can interpret $|a - b| = |-(b - a)| = |b - a|$ as the distance between *a* and *b*. For example, the distance between 5 and 9 can be calculated via

either
$$
|9-5| = |4| = 4
$$

or $|5-9| = |-4| = 4$

Similarly, the equation $|x - 3| = 2$ states that the distance between *x* and 3 is 2 units. Thus, *x* can be 1 or 5, as shown in Example 1(a) and Figure 1.17.

Absolute-Value Inequalities

Let us turn now to inequalities involving absolute values. If $|x| < 3$, then *x* is less than 3 units from 0. Hence, *x* must lie between -3 and 3; that is, on the interval $-3 < x < 3$. [See Figure 1.17(a).] On the other hand, if $|x| > 3$, then *x* must be greater than 3 units from 0. Hence, there are two intervals in the solution: Either $x < -3$ or $x > 3$. [See Figure 1.17(b).] We can extend these ideas as follows: If $|x| \le 3$, then $-3 \le x \le 3$; if $|x| \geq 3$, then $x \leq -3$ or $x \geq 3$. Table 1.1 gives a summary of the solutions to absolute-value inequalities.

EXAMPLE 2 Solving Absolute-Value Inequalities

a. Solve $|x-2| < 4$.

Solution: The number $x - 2$ must be less than 4 units from 0. From the preceding discussion, this means that $-4 < x - 2 < 4$. We can set up the procedure for solving this inequality as follows:

FIGURE 1.18 The solution of $|x-2| < 4$ is the interval $(-2, 6)$.

Thus, the solution is the open interval $(-2, 6)$. This means that all numbers between 2 and 6 satisfy the original inequality. (See Figure 1.18.)

FIGURE 1.16 The solution of $|x-3|=2$ is 1 or 5.

(a) Solution of $|x| < 3$

FIGURE 1.17 Solutions of $|x| < 3$ and $|x| > 3$.

b. Solve
$$
|3 - 2x| \le 5
$$
.

Solution:
$$
-5 \le 3 - 2x \le 5
$$

\n $-5 - 3 \le -2x \le 5 - 3$ subtracting 3 throughout
\n $-8 \le -2x \le 2$
\n $4 \ge x \ge -1$ dividing throughout by -2
\n $-1 \le x \le 4$ rewriting

Note that the sense of the original inequality was *reversed* when we divided by a negative number. The solution is the closed interval $[-1, 4]$.

Now Work Problem 29 G

EXAMPLE 3 Solving Absolute-Value Inequalities

a. Solve $|x + 5| \ge 7$.

Solution: Here $x + 5$ must be *at least* 7 units from 0. Thus, either $x + 5 \le -7$ or $x + 5 \ge 7$. This means that either $x \le -12$ *or* $x \ge 2$. Thus, the solution consists of two intervals: $(-\infty, -12]$ and $[2, \infty)$. We can abbreviate this collection of numbers by writing

$$
(-\infty, -12] \cup [2, \infty)
$$

where the connecting symbol \cup is called the *union* symbol. (See Figure 1.19.) More formally, the **union** of sets *A* and *B* is the set consisting of all elements that are in either *A* or *B* (or in both *A* and *B*).

b. Solve $|3x - 4| > 1$.

Solution: Either $3x - 4 < -1$ *or* $3x - 4 > 1$. Thus, either $3x < 3$ *or* $3x > 5$. Therefore, $x < 1$ *or* $x > \frac{5}{3}$, so the solution consists of all numbers in the set $(-\infty, 1) \cup (\frac{5}{3}, \infty).$

Now Work Problem 31 G

EXAMPLE 4 Absolute-Value Notation

Using absolute-value notation, express the following statements:

a. *x* is less than 3 units from 5.

Solution: $|x-5| < 3$

b. *x* differs from 6 by at least 7.

Solution: $|x-6| \ge 7$

c. $x < 3$ and $x > -3$ simultaneously.

Solution: $|x| < 3$

d. *x* is more than 1 unit from -2 .

e. *x* is less than σ (a Greek letter read "sigma") units from μ (a Greek letter read "mu").

Solution: $|x - \mu| < \sigma$

f. *x* is within ϵ (a Greek letter read "epsilon") units from *a*.

Solution: $|x - a| < \epsilon$

Now Work Problem 11 G

FIGURE 1.19 The union $(-\infty, -12] \cup [2, \infty).$

The inequalities $x \le -12$ or $x \ge 2$ in (a) and $x < 1$ *or* $x > \frac{5}{3}$ in (b) do not give rise to a single interval as in Examples 2a and 2b.

APPLY IT

3. Express the following statement using absolute-value notation: The actual weight *w* of a box of cereal must be within 0.3 oz of the weight stated on the box, which is 22 oz.

Properties of the Absolute Value

Five basic properties of the absolute value are as follows:

1. $|ab| = |a| \cdot |b|$ **2.** ˇ ˇ ˇ *a b* $\vert =$ j*a*j $|b|$ **3.** $|a-b| = |b-a|$ **4.** $-|a| \le a \le |a|$ **5.** $|a + b| < |a| + |b|$

For example, Property 1 states that the absolute value of the product of two numbers is equal to the product of the absolute values of the numbers. Property 5 is known as *the triangle inequality*.

EXAMPLE 5 Properties of Absolute Value

a. $|(-7) \cdot 3| = |-7| \cdot |3| = 21$ **b.** $|4 - 2| = |2 - 4| = 2$ **c.** $|7 - x| = |x - 7|$ **d.** ˇ ˇ ˇ ˇ $\frac{-7}{2}$ 3 $\vert =$ $\frac{|-7|}{|}$ $\overline{|3|}$ = 7 $\overline{3}$ [;] ˇ ˇ ˇ ˇ $\frac{-7}{2}$ -3 $\Big| =$ $\frac{|-7|}{|}$ $\overline{|{-3}|}$ = 7 3 **e.** ˇ ˇ ˇ ˇ $\frac{x-3}{2}$ -5 $\Big| =$ $|x-3|$ $\frac{|x-3|}{|-5|} = \frac{|x-3|}{5}$ 5 **f.** $-|2| < 2 < |2|$ **g.** $|(-2) + 3| = |1| = 1 \le 5 = 2 + 3 = |-2| + |3|$

Now Work Problem 5 G

PROBLEMS 1.4

In Problems 1–10, evaluate the absolute value expression.

- **10.** $|\sqrt{5} 2|$
- **11.** Using the absolute-value symbol, express each fact.
- **(a)** *x* is less than 3 units from 7.
- **(b)** *x* differs from 2 by less than 3.
- **(c)** *x* is no more than 5 units from 7.
- **(d)** The distance between 7 and *x* is 4.
- (e) $x + 4$ is less than 2 units from 0.
- **(f)** *x* is between -3 and 3, but is not equal to 3 or -3 .
- **(g)** $x < -6$ or $x > 6$.

(h) The number *x* of hours that a machine will operate efficiently differs from 105 by less than 3.

(i) The average monthly income *x* (in dollars) of a family differs from 850 by less than 100.

12. Use absolute-value notation to indicate that $f(x)$ and *L* differ by less than ϵ .

13. Use absolute-value notation to indicate that the prices p_1 and *p*² of two products differ by at least 5 dollars.

14. Find all values of *x* such that $|x - \mu| < 3\sigma$.

In Problems 15–36, solve the given equation or inequality.

In Problems 37–38, express the statement using absolute-value notation.

37. In a science experiment, the measurement of a distance *d* is 35.2 m, and is accurate to ± 20 cm.

38. The difference in temperature between two chemicals that are to be mixed must be at least 5 degrees and at most 10 degrees.

39. Statistics In statistical analysis, the Chebyshev inequality asserts that if *x* is a random variable, μ is its mean, and σ is its standard deviation, then

$$
\text{(probability that } |x - \mu| > h\sigma) \ge \frac{1}{h^2}
$$

To write sums in summation notation and evaluate such sums.

Find those values of *x* such that $|x - \mu| > h\sigma$.

40. Manufacturing Tolerance In the manufacture of widgets, the average dimension of a part is 0.01 cm. Using the absolute-value symbol, express the fact that an individual measurement *x* of a part does not differ from the average by more than 0.005 cm.

Objective **1.5 Summation Notation**

There was a time when school teachers made their students add up all the positive integers from 1 to 105 (say), perhaps as punishment for unruly behavior while the teacher was out of the classroom. In other words, the students were to find

$$
1 + 2 + 3 + 4 + 5 + 6 + 7 + \dots + 104 + 105 \tag{1}
$$

A related exercise was to find

$$
1 + 4 + 9 + 16 + \dots + 81 + 100 + 121 \tag{2}
$$

The three dots notation is supposed to convey the idea of continuing the task, using the same pattern, until the last explicitly given terms have been added, too. With this notation there are no hard and fast rules about how many terms at the beginning and end are to be given explicitly. The custom is to provide as many as are needed to ensure that the intended reader will find the expression unambiguous. This is too imprecise for many mathematical applications.

Suppose that for any positive integer *i* we define $a_i = i^2$. Then, for example, $a_6 = 36$ and $a_8 = 64$. The instruction, "Add together the numbers a_i , for *i* taking on the integer values 1 through 11 inclusive" is a precise statement of Equation (2). It would be precise regardless of the formula defining the values a_i , and this leads to the following:

Definition

If, for each positive integer *i* there is given a unique number a_i , and m and n are positive integers with $m \le n$, then **the sum of the numbers** a_i , with *i* **successively** taking on all the integer values in the interval $[m, n]$, is denoted

> $\sum_{i=1}^{n} a_i$ $i=m$

Thus,

The \sum -notation on the left side of (3) eliminates the imprecise dots on the right.

$$
\sum_{i=m}^{n} a_i = a_m + a_{m+1} + a_{m+2} + \dots + a_n \tag{3}
$$

The \sum is the Greek capital letter read "sigma", from which we get the letter S. It stands for "sum" and the expression $\sum_{i=m}^{n} a_i$, can be read as the the sum of all numbers a_i , *i* ranging from *m* to *n* (through positive integers being understood). The description of a_i may be very simple. For example, in Equation (1) we have $a_i = i$ and

$$
\sum_{i=1}^{105} i = 1 + 2 + 3 + \dots + 105
$$
 (4)

while Equation (2) is

$$
\sum_{i=1}^{11} i^2 = 1 + 4 + 9 + \dots + 121
$$
 (5)

We have merely defined a notation, which is called **summation notation**. In Equation (3), *i* is the **index of summation** and *m* and *n* are called the **bounds of summation**. It is important to understand from the outset that the name of the index of summation can be replaced by any other so that we have

$$
\sum_{i=m}^{n} a_i = \sum_{j=m}^{n} a_j = \sum_{\alpha=m}^{n} a_{\alpha} = \sum_{N=m}^{n} a_N
$$

for example. In each case, replacing the index of summation by the positive integers *m* through *n* successively, and adding gives

$$
a_m+a_{m+1}+a_{m+2}+\cdots+a_n
$$

We now illustrate with some concrete examples.

EXAMPLE 1 Evaluating Sums

Evaluate the given sums.

a.
$$
\sum_{n=3}^{7} (5n - 2)
$$

Solution:

$$
\sum_{n=3}^{7} (5n - 2) = [5(3) - 2] + [5(4) - 2] + [5(5) - 2] + [5(6) - 2] + [5(7) - 2]
$$

$$
= 13 + 18 + 23 + 28 + 33
$$

$$
= 115
$$

$$
\sum_{j=1}^{j} (j^2 + 1)
$$

b. $\sum_{i=1}^{6}$

Solution:

$$
\sum_{j=1}^{6} (j^2 + 1) = (1^2 + 1) + (2^2 + 1) + (3^2 + 1) + (4^2 + 1) + (5^2 + 1) + (6^2 + 1)
$$

= 2 + 5 + 10 + 17 + 26 + 37
= 97

Now Work Problem 5 \triangleleft

EXAMPLE 2 Writing a Sum Using Summation Notation

Write the sum $14 + 16 + 18 + 20 + 22 + \cdots + 100$ in summation notation.

Solution: There are many ways to express this sum in summation notation. One method is to notice that the values being added are $2n$, for $n = 7$ to 50. The sum can thus be written as

$$
\sum_{n=7}^{50} 2n
$$

Another method is to notice that the values being added are $2k + 12$, for $k = 1$ to 44. The sum can thus also be written as

$$
\sum_{k=1}^{44} (2k + 12)
$$

Now Work Problem 9 G

Since summation notation is used to express the addition of terms, we can use the properties of addition when performing operations on sums written in summation notation. By applying these properties, we can create a list of properties and formulas for summation notation.

By the distributive property of addition,

$$
ca_1 + ca_2 + \dots + ca_n = c(a_1 + a_2 + \dots + a_n)
$$

So, in summation notation,

$$
\sum_{i=m}^{n} ca_i = c \sum_{i=m}^{n} a_i
$$
 (6)

Note that *c* must be constant with respect to *i* for Equation (6) to be used. By the commutative property of addition,

$$
a_1 + b_1 + a_2 + b_2 + \dots + a_n + b_n = a_1 + a_2 + \dots + a_n + b_1 + b_2 + \dots + b_n
$$

So we have

$$
\sum_{i=m}^{n} (a_i + b_i) = \sum_{i=m}^{n} a_i + \sum_{i=m}^{n} b_i
$$
 (7)

Sometimes we want to change the bounds of summation.

$$
\sum_{i=m}^{n} a_i = \sum_{i=p}^{p+n-m} a_{i+m-p}
$$
 (8)

A sum of 37 terms can be regarded as the sum of the first 17 terms plus the sum of the next 20 terms. The next rule generalizes this observation.

$$
\sum_{i=m}^{p-1} a_i + \sum_{i=p}^{n} a_i = \sum_{i=m}^{n} a_i
$$
 (9)

In addition to these four basic rules, there are some other rules worth noting.

$$
\sum_{i=1}^{n} 1 = n
$$
 (10)

This is because $\sum_{i=1}^{n} 1$ is a sum of *n* terms, each of which is 1. The next follows from combining Equation (6) and Equation (10).

$$
\sum_{i=1}^{n} c = cn \tag{11}
$$

Similarly, from Equations (6) and (7) we have

$$
\sum_{i=m}^{n} (a_i - b_i) = \sum_{i=m}^{n} a_i - \sum_{i=m}^{n} b_i
$$
 (12)

Formulas (14) and (15) are best established by a proof method called mathematical induction, which we will not demonstrate here.

$$
\sum_{i=1}^{n} i = \frac{n(n+1)}{2}
$$
 (13)

$$
\sum_{i=1}^{n} i^2 = \frac{n(n+1)(2n+1)}{6}
$$
 (14)

$$
\sum_{i=1}^{n} i^3 = \frac{n^2(n+1)^2}{4}
$$
 (15)

However, there is an easy derivation of Formula (13). If we add the following equations, "vertically," term by term,

$$
\sum_{i=1}^{n} i = 1 + 2 + 3 + \dots + n
$$

$$
\sum_{i=1}^{n} i = n + (n - 1) + (n - 2) + \dots + 1
$$

we get

$$
2\sum_{i=1}^{n} i = (n+1) + (n+1) + (n+1) + \dots + (n+1)
$$

and since there are *n* terms on the right, we have

$$
2\sum_{i=1}^{n} i = n(n+1)
$$

and, finally

$$
\sum_{i=1}^{n} i = \frac{n(n+1)}{2}
$$

Observe that if a teacher assigns the task of finding

 $1 + 2 + 3 + 4 + 5 + 6 + 7 + \cdots + 104 + 105$

as a *punishment* and if he or she knows the formula given by Formula (13), then a student's work can be checked quickly by

$$
\sum_{i=1}^{105} i = \frac{105(106)}{2} = 105 \cdot 53 = 5300 + 265 = 5565
$$

EXAMPLE 3 Applying the Properties of Summation Notation

Evaluate the given sums.

a.
$$
\sum_{j=30}^{100} 4
$$
 b. $\sum_{k=1}^{100} (5k+3)$ **c.** $\sum_{k=1}^{200} 9k^2$

Solution:

a.

$$
\sum_{j=30}^{100} 4 = \sum_{j=1}^{71} 4
$$
 by Equation (8)
= 4 · 71 by Equation (11)
= 284

b.
\n
$$
\sum_{k=1}^{100} (5k+3) = \sum_{k=1}^{100} 5k + \sum_{k=1}^{100} 3
$$
\nby Equation (7)
\n
$$
= 5\left(\sum_{k=1}^{100} k\right) + 3\left(\sum_{k=1}^{100} 1\right)
$$
\nby Equation (6)
\n
$$
= 5\left(\frac{100 \cdot 101}{2}\right) + 3(100)
$$
\nby Equation (13) and (10)
\n
$$
= 25,250 + 300
$$
\n
$$
= 25,550
$$

c.

$$
\sum_{k=1}^{200} 9k^2 = 9 \sum_{k=1}^{200} k^2
$$
 by Equation (6)
= $9 \left(\frac{200 \cdot 201 \cdot 401}{6} \right)$ by Equation (14)
= 24,180,300

Now Work Problem 19 G

PROBLEMS 1.5

In Problems 1 and 2, give the bounds of summation and the index of summation for each expression.

1.
$$
\sum_{t=12}^{17} (8t^2 - 5t + 3)
$$

2.
$$
\sum_{m=3}^{450} (8m - 4)
$$

In Problems 3–6, evaluate the given sums.

3.
$$
\sum_{i=1}^{5} 3i
$$

\n4. $\sum_{q=0}^{3} 7q$
\n5. $\sum_{k=3}^{9} (10k + 16)$
\n6. $\sum_{n=7}^{11} (2n - 3)$

In Problems 7–12, express the given sums in summation notation.

7. $36 + 37 + 38 + 39 + \cdots + 60$

8. $1 + 8 + 27 + 64 + 125$

9. $3^2 + 3^3 + 3^4 + 3^5 + 3^6$

- **10.** $11 + 15 + 19 + 23 + \cdots + 71$
- 11. $2 + 4 + 8 + 16 + 32 + 64 + 128 + 256$
- **12.** $10 + 100 + 1000 + \cdots + 100,000,000$

In Problems 13–26, evaluate the given sums.

13.
$$
\sum_{k=1}^{875} 10
$$
 14.
$$
\sum_{k=1}^{875} 10
$$

15.
$$
\sum_{k=1}^{n} \left(5 \cdot \frac{1}{n}\right)
$$

\n**16.**
$$
\sum_{k=1}^{200} (k - 100)
$$

\n**17.**
$$
\sum_{k=51}^{100} 10k
$$

\n**18.**
$$
\sum_{k=1}^{n} \frac{n}{n+1} k^3
$$

\n**19.**
$$
\sum_{k=1}^{20} (3i^2 + 2i)
$$

\n**20.**
$$
\sum_{k=1}^{100} \frac{3k^2 - 200k}{101}
$$

\n**21.**
$$
\sum_{k=51}^{100} k^2
$$

\n**22.**
$$
\sum_{k=1}^{50} (k + 50)^2
$$

\n**23.**
$$
\sum_{k=1}^{9} \left(\left(3 - \left(\frac{k}{10}\right)^2\right) \left(\frac{1}{10}\right) \right)
$$

\n**24.**
$$
\sum_{j=1}^{100} \left(\left(3 - \left(\frac{1}{100}i\right)^2\right) \left(\frac{1}{50}\right) \right)
$$

\n**25.**
$$
\sum_{k=1}^{n} \left(\left(5 - \left(\frac{3}{n} \cdot k\right)^2\right) \frac{3}{n} \right)
$$

\n**26.**
$$
\sum_{k=1}^{n} \frac{k^2}{(n+1)(2n+1)}
$$

To introduce sequences, particularly arithmetic and geometric sequences, and their sums.

Objective **1.6 Sequences**

Introduction

Consider the following list of five numbers:

2,
$$
2 + \sqrt{3}
$$
, $2 + 2\sqrt{3}$, $2 + 3\sqrt{3}$, $2 + 4\sqrt{3}$ (1)

If it is understood that the ordering of the numbers is to be taken into account, then such a list is called a **sequence of length** 5 and it is considered to be different from

2,
$$
2+3\sqrt{3}
$$
, $2+\sqrt{3}$, $2+4\sqrt{3}$, $2+2\sqrt{3}$ (2)

 \overline{a}

which is also a sequence of length 5. Both of these sequences are different again from

2, 2,
$$
2 + \sqrt{3}
$$
, $2 + 2\sqrt{3}$, $2 + 3\sqrt{3}$, $2 + 4\sqrt{3}$ (3)

which is a sequence of length 6. However, each of the sequences (1), (2), and (3) takes on all the numbers in the 5-element *set*

Both rearrangements and repetitions *do* affect a sequence.

$$
\{2, 2+\sqrt{3}, 2+2\sqrt{3}, 2+3\sqrt{3}, 2+4\sqrt{3}\}\
$$

In Section 0.1 we emphasized that "*a set is determined by its elements*, and neither repetitions nor rearrangements in a listing affect the set". Since both repetitions and rearrangements do affect a sequence, it follows that sequences are not the same as sets.

We will also consider listings such as

2,
$$
2 + \sqrt{3}
$$
, $2 + 2\sqrt{3}$, $2 + 3\sqrt{3}$, $2 + 4\sqrt{3}$, \cdots , $2 + k\sqrt{3}$, \cdots (4)

and

$$
1, -1, 1, -1, 1, \cdots, (-1)^{k+1}, \cdots
$$
 (5)

Both are examples of what is called an **infinite sequence**. However, note that the infinite sequence (4) involves the infinitely many different numbers in the set

 ${2 + k\sqrt{3}}$ *k* a nonnegative integer}

while the infinite sequence (5) involves only the numbers in the finite set

 $\{-1, 1\}$

For *n* a positive integer, taking the first *n* numbers of an infinite sequence results in a sequence of length *n*. For example, taking the first five numbers of the infinite sequence (4) gives the sequence (1). The following more formal definitions are helpful in understanding the somewhat subtle idea of a sequence.

Definition

For *n* a positive integer, a **sequence of length** *n* is a rule that assigns to each element of the set $\{1, 2, 3, \dots, n\}$ exactly one real number. The set $\{1, 2, 3, \dots, n\}$ is called the **domain** of the sequence of length *n*. A **finite sequence** is a sequence of length *n* for some positive integer *n*.

Definition

An **infinite sequence** is a rule which assigns to each element of the set of all positive integers $\{1, 2, 3, \dots\}$ exactly one real number. The set $\{1, 2, 3, \dots\}$ is called the **domain** of the infinite sequence.

The word *rule* in both definitions may appear vague but the point is that for any sequence there must be a definite way of specifying exactly one number for each of the elements in its domain. For a finite sequence the rule can be given by simply listing the numbers in the sequence. There is no requirement that there be a discernible pattern (although in practice there often is). For example,

99,
$$
-\pi
$$
, $\frac{3}{5}$, 102.7

is a perfectly good sequence of length 4. For an infinite sequence there should be some sort of procedure for generating its numbers, one after the other. However, the procedure may fail to be given by a simple formula. The infinite sequence

2, 3, 5, 7, 11, 13, 17, 19, 23, ...

is very important in number theory, but its rule is not given by a mere formula. (What is *apparently* the rule that gives rise to this sequence? In that event, what is the next number in this sequence after those displayed?)

We often use letters like *a*, *b*, *c*, and so on, for the names of sequences. If the sequence is called a , we write a_1 for the number assigned to 1, a_2 for the number assigned to 2, a_3 for the number assigned to 3, and so on. In general, for k in the domain of the sequence, we write a_k for the number assigned to k and call it the k th **term** of the sequence. (If you have studied Section 1.5 on summation, you will already be familiar with this notation.) In fact, rather than listing all the numbers of a sequence by

or an indication of all the numbers such as

$$
a_1, a_2, a_3, \ldots, a_k, \ldots
$$

a sequence is often denoted by (a_k) . Sometimes $(a_k)_{k=1}^n$ is used to indicate that the sequence is finite, of length *n*, or $(a_k)_{k=1}^{\infty}$ is used to emphasize that the sequence is \inf_{k} $\sum_{k=1}^{n}$ $\sum_{k=1}^{n}$ is used to emphasize that the sequence is infinite. The **range** of a sequence (a_k) is the *set*

 ${a_k|k$ is in the domain of *a*

Notice that

 ${(-1)}^{k+1}$ | k is a positive integer} = {-1, 1}

so an infinite sequence may have a finite range. If *a* and *b* are sequences, then, by definition, $a = b$ if and only if *a* and *b* have the same domain and, for all *k* in the common domain, $a_k = b_k$.

EXAMPLE 1 Listing the Terms in a Sequence

a. List the first four terms of the infinite sequence $(a_k)_{k=1}^{\infty}$ whose *k*th term is given by $a_k = 2k^2 + 3k + 1.$

Solution: We have $a_1 = 2(1^2) + 3(1) + 1 = 6$, $a_2 = 2(2^2) + 3(2) + 1 = 15$, $a_3 = 2(3^2) + 3(3) + 1 = 28$, and $a_4 = 2(4^2) + 3(4) + 1 = 45$. So the first four terms are

$$
6, 15, 28, 45
$$

b. List the first four terms of the infinite sequence (e_k) , where $e_k =$ $(k + 1)$ *k k*

Solution: We have $e_1 =$ $\left(\frac{1+1}{2} \right)$ 1 λ^1 \equiv (2) 1 λ^1 $= 2, e_2 =$ $\frac{2+1}{2}$ 2 $\sqrt{2}$ \equiv $\sqrt{3}$ 2 $\sqrt{2}$ \equiv 9 $\frac{1}{4}$, $e_3 =$ $\frac{3+1}{2}$ 3 λ^3 \equiv (4) 3 $\sqrt{3}$ \equiv 64 $\frac{0.9}{27}$, $e_4 =$ $(4 + 1)$ 4 λ^4 \equiv $\sqrt{5}$ 4 \bigvee 4 \equiv 625 $\frac{1}{256}$ **c.** Display the sequence $\left(\frac{3}{2^{k}}\right)$ 2^{k-1} λ^6 $k=1$.

Solution: Noting that $2^0 = 1$, we have

$$
3, \frac{3}{2}, \frac{3}{4}, \frac{3}{8}, \frac{3}{16}, \frac{3}{32}
$$

Now Work Problem 3 G

.

APPLY IT

5. A certain inactive bank account that bears interest at the rate of 6% compounded yearly shows year-end balances, for four consecutive years, of \$9.57, \$10.14, \$10.75, \$11.40. Write the sequence of amounts in the form $(a_k)_{k=1}^4$.

EXAMPLE 2 Giving a Formula for a Sequence

a. Write 41, 44, 47, 50, 53 in the form $(a_k)_{k=1}^5$.

Solution: Each term of the sequence is obtained by adding three to the previous term. Since the first term is 41, we can write the sequence as $(41 + (k-1)3)^5_{k=1}$. Observe that this formula is not unique. The sequence is also described by $(38 + 3k)_{k=1}^{5}$ and by $(32 + (k+2)3)_{k=1}^{5}$, to give just two more possibilities.

b. Write the sequence 1, 4, 9, 16, ... in the form (a_k) .

Solution: The sequence is *apparently* the sequence of squares of positive integers, so (k^2) or $(k^2)_{k=1}^{\infty}$ would be regarded as the correct answer by most people. But the $k=1$ sequence described by $(k^4 - 10k^3 + 36k^2 - 50k + 24)$ also has its first four terms given by 1, 4, 9, 16, and yet its fifth term is 49. The sixth and seventh terms are 156 and 409, respectively. The point we are making is that an infinite sequence cannot be determined by finitely many values alone.

On the other hand, it is correct to write

$$
1, 4, 9, 16, \ldots, k^2, \ldots = (k^2)
$$

4. A fast-food chain had 1012 restaurants in 2015. Starting in 2016 it plans to expand its number of outlets by 27 each year for six years. Writing r_k for the number of restaurants in year *k*, measured from 2014, list the terms in the sequence $(r_k)_{k=1}^7$.

APPLY IT

because the display on the left side of the equation makes it clear that the **general term** is k^2 .

Now Work Problem 9 G

EXAMPLE 3 Demonstrating Equality of Sequences

Show that the sequences $((i+3)^2)_{i=1}^{\infty}$ and $(j^2 + 6j + 9)_{j=1}^{\infty}$ are equal.

Solution: Both $((i+3)^2)_{i=1}^\infty$ and $(j^2+6j+9)_{j=1}^\infty$ are explicitly given to have the same domain, namely $\{1, 2, 3, \ldots\}$, the infinite set of all positive integers. The names *i* and *j* being used to name a typical element of the domain are unimportant. The first sequence is the same as $((k+3)^2)_{k=1}^{\infty}$, and the second sequence is the same as $(k^2+6k+9)_{k=1}^{\infty}$. The first rule assigns to any positive integer *k*, the number $(k + 3)^2$, and the second
The first rule assigns to any positive integer *k*, the number $(k + 3)^2$, and the second assigns to any positive integer *k*, the number $k^2 + 6k + 9$. However, for all *k*, $(k+3)^2 = k^2$. $k^2 + 6k + 9$, so by the definition of equality of sequences the sequences are equal.

Now Work Problem 13 **⊲**

Recursively Defined Sequences

Suppose that *a* is a sequence with

$$
a_1 = 1
$$
 and, for each positive integer k, $a_{k+1} = (k+1)a_k$ (6)

Taking $k = 1$, we see that $a_2 = (2)a_1 = (2)1 = 2$, while with $k = 2$ we have $a_3 = (3)a_2 = (3)2 = 6$. A sequence whose rule is defined in terms of itself evaluated at smaller values, and some explicitly given small values, is said to be **recursively defined**. Thus, we can say that there is a sequence *a* recursively defined by (6) above.

Another famous example of a recursively defined sequence is the Fibonacci sequence:

 $F_1 = 1$ and $F_2 = 1$ and, for each positive integer *k*, $F_{k+2} = F_{k+1} + F_k$ (7)

Taking $k = 1$, we see that $F_3 = F_2 + F_1 = 1 + 1 = 2$, $F_4 = F_3 + F_2 = 2 + 1 = 3$, $F_5 = F_4 + F_3 = 3 + 2 = 5$. In fact, the first ten terms of (F_k) are

1; 1; 2; 3; 5; 8; 13; 21; 34; 55

EXAMPLE 4 Applying a Recursive Definition

a. Use the recursive definition (6) to determine $a₅$ (without referring to the earlier calculations).

Solution: We have

$$
a_5 = (5)a_4
$$

= (5)(4)a_3
= (5)(4)(3)a_2
= (5)(4)(3)(2)a_1
= (5)(4)(3)(2)(1)
= 120

The standard notation for a_k as defined by (6) is $k!$ and it is read " k factorial". We also define $0! = 1$.

b. Use the recursive definition (7) to determine F_6 . **Solution:** F_6

$$
F_6 = F_5 + F_4
$$

= $(F_4 + F_3) + (F_3 + F_2)$
= $F_4 + 2F_3 + F_2$
= $(F_3 + F_2) + 2(F_2 + F_1) + F_2$

$$
= F_3 + 4F_2 + 2F_1
$$

= $(F_2 + F_1) + 4F_2 + 2F_1$
= $5F_2 + 3F_1$
= $5(1) + 3(1)$
= 8

Now Work Problem 17 G

In Example 4 we deliberately avoided making any numerical evaluations until *all* terms had been expressed using only those terms whose values were given explicitly in the recursive definition. This helps to illustrate the structure of the recursive definition in each case.

While recursive definitions are very useful in applications, the computations in Example 4(b) underscore that for large values of *k*, the computation of the *k*th term may be time-consuming. It is desirable to have a simple formula for a_k that does not refer to *a^l* , for *l* < *k*. Sometimes it is possible to find such a *closed* formula. In the case of (6) it is easy to see that $a_k = k \cdot (k-1) \cdot (k-2) \cdot \ldots \cdot 3 \cdot 2 \cdot 1$. On the other hand, in the case of (7), it is not so easy to derive

$$
F_k = \frac{1}{\sqrt{5}} \left(\frac{1 + \sqrt{5}}{2} \right)^k - \frac{1}{\sqrt{5}} \left(\frac{1 - \sqrt{5}}{2} \right)^k
$$

Arithmetic Sequences and Geometric Sequences

Definition

An **arithmetic sequence** is a sequence (b_k) defined recursively by $b_1 = a$ and, for each positive integer *k*, $b_{k+1} = d + b_k$ (8)

for fixed real numbers *a* and *d*.

In words, the definition tells us to start the sequence at *a* and get the *next* term by adding *d* (no matter which term is currently under consideration). The number *a* is simply the first term of the arithmetic sequence. Since the recursive definition gives $b_{k+1} - b_k = d$, for every positive integer *k*, we see that the number *d* is the difference between any pair of successive terms. It is, accordingly, called the **common difference** of the arithmetic sequence. Any pair of real numbers *a* and *d* determines an infinite arithmetic sequence. By restricting to a finite number of terms, we can speak of finite arithmetic sequences.

APPLY IT

6. In 2009 the enrollment at Springfield High was 1237, and demographic studies suggest that it will decline by 12 students a year for the next seven years. List the projected enrollments of Springfield High.

EXAMPLE 5 Listing an Arithmetic Sequence

Write explicitly the terms of an arithmetic sequence of length 6 with first term $a = 1.5$ and common difference $d = 0.7$.

Solution: Let us write (b_k) for the arithmetic sequence. Then

 $b_1 = 1.5$ $b_2 = 0.7 + b_1 = 0.7 + 1.5 = 2.2$ $b_3 = 0.7 + b_2 = 0.7 + 2.2 = 2.9$ $b_4 = 0.7 + b_3 = 0.7 + 2.9 = 3.6$ $b_5 = 0.7 + b_4 = 0.7 + 3.6 = 4.3$ $b_6 = 0.7 + b_5 = 0.7 + 4.3 = 5.0$

Thus the required sequence is

1:5; 2:2; 2:9; 3:6; 4:3; 5:0

Now Work Problem 21 G

Definition

A **geometric sequence** is a sequence (c_k) defined recursively by $c_1 = a$ and, for each positive integer *k*, $c_{k+1} = c_k \cdot r$ (9)

for fixed real numbers *a* and *r*.

In words, the definition tells us to start the sequence at *a* and get the *next* term by multiplying by *r* (no matter which term is currently under consideration). The number *a* is simply the first term of the geometric sequence. Since the recursive definition gives $c_{k+1}/c_k = r$ for every positive integer *k* with $c_k \neq 0$, we see that the number *r* is the ratio between any pair of successive terms, with the first of these not 0. It is, accordingly, called the *common ratio* of the geometric sequence. Any pair of real numbers *a* and *r* determines an infinite geometric sequence. By restricting to a finite number of terms, we can speak of finite geometric sequences.

EXAMPLE 6 Listing a Geometric Sequence

Write explicitly the terms of a geometric sequence of length 5 with first term $a = \sqrt{2}$ and common ratio $r = 1/2$.

Solution: Let us write (c_k) for the geometric sequence. Then

 c_1 $=$ $\sqrt{2}$ $c_2 = (c_1) \cdot 1/2 = (\sqrt{2})1/2 = \sqrt{2}/2$ $c_3 = (c_2) \cdot 1/2 = (\sqrt{2}/2) \cdot 1/2 = \sqrt{2}/4$ $c_4 = (c_3) \cdot 1/2 = (\sqrt{2}/4) \cdot 1/2 = \sqrt{2}/8$ $c_5 = (c_4) \cdot 1/2 = (\sqrt{2}/8)1/2 = \sqrt{2}/16$

Thus, the required sequence is

$$
\sqrt{2}
$$
, $\sqrt{2}/2$, $\sqrt{2}/4$, $\sqrt{2}/8$, $\sqrt{2}/16$

Now Work Problem 25 \triangleleft

We have remarked that sometimes it is possible to determine an explicit formula for the *k*th term of a recursively defined sequence. This is certainly the case for arithmetic and geometric sequences.

EXAMPLE 7 Finding the *k***th term of an Arithmetic Sequence**

Find an explicit formula for the *k*th term of an arithmetic sequence (b_k) with first term *a* and common difference *d*.

Solution: We have

 $b_1 = a = 0d + a$ $b_2 = d + (b_1) = d + (0d + a) = 1d + a$ $b_3 = d + (b_2) = d + (1d + a) = 2d + a$ $b_4 = d + (b_3) = d + (2d + a) = 3d + a$ $b_5 = d + (b_4) = d + (3d + a) = 4d + a$

It *appears* that, for each positive integer *k*, the *k*th term of an arithmetic sequence (b_k) with first term *a* and common difference *d* is given by

$$
b_k = (k-1)d + a \tag{10}
$$

This is true and follows easily via the proof method called mathematical induction, which we will not demonstrate here.

APPLY IT

7. The population of the rural area surrounding Springfield is declining as a result of movement to the urban core. In 2009 it was 23,500, and each year, for the next four years, it is expected to be only 92% of the previous year's population. List the anticipated annual population numbers for the rural area.

EXAMPLE 8 Finding the *k***th term of a Geometric Sequence**

Find an explicit formula for the *k*th term of a geometric sequence (c_k) with first term *a* and common ratio *r*.

Solution: We have

 $c_1 = a e^{0}$ $c_2 = (c_1) \cdot r = ar^0r = ar^1$ $c_3 = (c_2) \cdot r = ar^1r = ar^2$ $c_4 = (c_3) \cdot r = ar^2r = ar^3$ $c_5 = (c_4) \cdot r = ar^3r = ar^4$

It *appears* that, for each positive integer *k*, the *k*th term of a geometric sequence (c_k) with first term *a* and common difference *r* is given by

$$
c_k = ar^{k-1} \tag{11}
$$

This is true and also follows easily via mathematical induction.

Now Work Problem 31 \triangleleft

It is clear that any arithmetic sequence has a unique first term *a* and a unique common difference *d*. For a geometric sequence we have to be a little more careful. From (11) we see that if any term c_k is 0, then either $a = 0$ or $r = 0$. If $a = 0$, then every term in the geometric sequence is 0. In this event, there is not a uniquely determined *r* because $r \cdot 0 = 0$, for *any r*. If $a \neq 0$ but $r = 0$, then every term except the first is 0.

Sums of Sequences

For any sequence (c_k) we can speak of the sum of the first *k* terms. Let us call this sum *sk*. Using the summation notation introduced in Section 1.5, we can write

$$
s_k = \sum_{i=1}^k c_i = c_1 + c_2 + \dots + c_k
$$
 (12)

We can regard the s_k as terms of a new sequence (s_k) , of sums, associated to the original sequence (s_k) . If a sequence (c_k) is finite, of length *n*, then s_n can be regarded as *the sum of the sequence*.

EXAMPLE 9 Finding the Sum of an Arithmetic Sequence

Find a formula for the sum s_n of the first *n* terms of an arithmetic sequence (b_k) with first term *a* and common difference *d*.

Solution: Since the arithmetic sequence (b_k) in question has, by Example 7, $b_k =$ $(k-1)d + a$, the required sum is given by

$$
s_n = \sum_{k=1}^n b_k = \sum_{k=1}^n ((k-1)d + a) = \sum_{k=1}^n (dk - (d-a)) = \sum_{k=1}^n dk - \sum_{k=1}^n (d-a)
$$

$$
= d \sum_{k=1}^{n} k - (d - a) \sum_{k=1}^{n} 1 \stackrel{\star}{=} d \frac{n(n+1)}{2} - (d - a)n = \frac{n}{2}((n-1)d + 2a)
$$

Notice that the equality labeled \star uses both (13) and (10) of Section 1.5. We remark that the last term under consideration in the sum is $b_n = (n-1)d + a$ so that in our formula for s_n the factor $((n-1)d+2a)$ is the first term *a* plus the last term $(n-1)d+a$. If we write $z = (n - 1)d + a$ for the last term, then we can summarize with

$$
s_n = \frac{n}{2}((n-1)d + 2a) = \frac{n}{2}(a+z)
$$
 (13)

APPLY IT

8. If a company has an annual revenue of 27M\$ in 2009 and revenue grows by 1.5M\$ each year, find the total revenue Note that we could also have found (13) by the same technique used to find (13) of Section 1.5. We preferred to calculate using summation notation here. Finally, we should remark that the sum (13) in Section 1.5 is the sum of the first *n* terms of the special arithmetic sequence with $a = 1$ and $d = 1$.

Now Work Problem 33 \triangleleft

EXAMPLE 10 Finding the Sum of a Geometric Sequence

Find a formula for the sum s_n of the first *n* terms of a geometric sequence (c_k) with first term *a* and common ratio *r*.

Solution: Since the geometric sequence (c_k) in question has, by Example 8, $c_k = ar^{k-1}$, the required sum is given by

$$
s_n = \sum_{k=1}^n c_k = \sum_{k=1}^n ar^{k-1} = a + ar + ar^2 + \dots + ar^{n-1}
$$
 (14)

It follows that if we multiply (14) by *r* we have

$$
rs_n = r \sum_{k=1}^n c_k = r \sum_{k=1}^n ar^{k-1} = \sum_{k=1}^n ar^k = ar + ar^2 + \dots + ar^{n-1} + ar^n \tag{15}
$$

If we subtract (15) from (14) we get

$$
s_n - rs_n = a - ar^n
$$
 so that $(1 - r)s_n = a(1 - r^n)$

Thus, we have

$$
s_n = \frac{a(1 - r^n)}{1 - r} \quad \text{for } r \neq 1 \tag{16}
$$

(Note that if $r = 1$, then each term in the sum is *a* and, since there are *n* terms, the answer in this easy case is $s_n = na$.)

Now Work Problem 37 G

For *some* infinite sequences $(c_k)_{k=1}^{\infty}$ the sequence of sums $(s_k)_{k=1}^{\infty}$ $\left(\frac{k}{\sqrt{2}}\right)$ appears to approach a definite number. When this is indeed the case we write the num*ci* \setminus^{∞} ber as $\sum_{i=1}^{\infty} c_i$. Here we consider only the case of a geometric sequence. As we see from $i=1$

(16), if $c_k = ar^{k-1}$ then, for $r \neq 1$, $s_k = \frac{a(1 - r^k)}{1 - r}$. $\frac{1}{1-r}$. Observe that only the factor $1-r^k$

depends on *k*. If $|r| > 1$, then for large values of *k*, $|r^k|$ will become large, as will $|1 - r^k|$. In fact, for $|r| > 1$ we can make the values $|1 - r^k|$ as large as we like by taking *k* to be sufficiently large. It follows that, for $|r| > 1$, the sums $\frac{a(1 - r^k)}{1 - r}$ $\frac{1-r}{1-r}$ *do not* approach a definite number. If $r = 1$, then $s_k = ka$ and, again, the sums do not approach a definite *number*.

However, for $|r| < 1$ (that is for $-1 < r < 1$), we can make the values r^k as close to 0 as we like by taking *k* to be sufficiently large. (Be sure to convince yourself that this is true before reading further because the rest of the argument hinges on this point.) Thus, for $|r| < 1$, we can make the values $1 - r^k$ as close to 1 as we like by taking *k* to be sufficiently large. Finally, for $|r| < 1$, we can make the values $\frac{a(1 - r^k)}{1 - r}$ $\frac{1-r}{1-r}$ as close to *a* $\frac{a}{1-r}$ as we like by taking *k* to be sufficiently large. In precisely this sense, an infinite geometric sequence with $|r| < 1$ has a sum and we have

for
$$
|r| < 1
$$
,
$$
\sum_{i=1}^{\infty} ar^{i-1} = \frac{a}{1-r}
$$
 (17)

APPLY IT

9. Mrs. Simpson put \$1000 in a special account for Bart on each of his first 21 birthdays. The account earned interest at the rate of 7% compounded annually. We will see in Chapter 5 that the amount deposited on Bart's $(22$ *k*)th birthday is worth $$1000(1.07)^{k-1}$ on Bart's 21st birthday. Find the total amount in the special account on Bart's 21st birthday.

EXAMPLE 11 Repeating Decimals

In Example 1 of Section 0.1 we stated that the repeating decimal $0.151515...$ represents the rational number $\frac{5}{3}$ $\frac{33}{33}$. We pointed out that entering 5 \div 33 on a calculator strongly suggests the truth of this assertion but were unable at that point to explain how the numbers 5 and 33 were found. Is it true that $0.151515... = \frac{5}{33}$ $\frac{1}{33}$?

Solution: Let us write $0.151515... = 0.15 + 0.0015 + 0.000015 + ...$ We can recognize this infinite sum as the sum of the infinite geometric sequence whose first term $a = 0.15$ and whose common ratio $r = 0.01$. Since $|r| = 0.01 < 1$ we have

$$
0.151515\cdots = \frac{0.15}{1 - 0.01} = \frac{0.15}{0.99} = \frac{15/100}{99/100} = \frac{15}{99} = \frac{5}{33}
$$

 \triangleleft

EXAMPLE 12 Finding the Sum of an Infinite Geometric Sequence

A rich woman would like to leave \$100,000 a year, starting now, to be divided equally among all her direct descendants. She puts no time limit on this bequeathment and is able to invest for this long-term outlay of funds at 2% compounded annually. How much must she invest now to meet such a long-term commitment?

Solution: Let us write $R = 100,000$, set the clock to 0 now, and measure time in years from now. With these conventions we are to account for payments of *R* at times 0, 1, 2, $3, \ldots, k, \ldots$ by making a single investment now. (Such a sequence of payments is called a *perpetuity*.) The payment now simply costs her *R*. The payment at time 1 has a *present value* of $R(1.02)^{-1}$. The payment at time 2 has a present value of $R(1.02)^{-2}$. The payment at time 3 has a present value of $R(1.02)^{-3}$, and, generally, the payment at time *k* has a present value of $R(1.02)^{-k}$. Her investment *now* must exactly cover the present value of *all* these future payments. In other words, the investment must equal the sum

$$
R + R(1.02)^{-1} + R(1.02)^{-2} + R(1.02)^{-3} + \ldots + R(1.02)^{-k} + \ldots
$$

We recognize the infinite sum as that of a geometric series, with first term $a = R$ 100,000 and common ratio $r = (1.02)^{-1}$. Since $|r| = (1.02)^{-1} < 1$, we can evaluate the required investment as

$$
\frac{a}{1-r} = \frac{100,000}{1 - \frac{1}{1.02}} = \frac{100,000}{\frac{0.02}{1.02}} = \frac{100,000(1.02)}{0.02} = 5,100,000
$$

In other words, an investment of a mere \$5,100,000 now will allow her to leave \$100,000 per year to her descendants *forever*!

Now Work Problem 57 G

There is less here than meets the eye. Notice that 2% of \$5,000,000 is \$100,000. The woman sets aside \$5,100,000 at time 0 and simultaneously makes her first \$100,000 payment. During the first year of investment, the remaining principal of \$5,000,000 earns interest of exactly \$100,000 in time for the payment of \$100,000 at time 1. Evidently, this process can continue indefinitely. However, there are other infinite

sequences $(c_k)_{k=1}^{\infty}$ for which the sequence of sums $(s_k)_{k=1}^{\infty}$ $\left(\frac{k}{\sqrt{2}}\right)$ $i=1$ *ci* \sim $k=1$ approaches

a definite number that cannot be dismissed by the argument of this paragraph.

PROBLEMS 1.6

In Problems 1–8, write the indicated term of the given sequence.

1. $a = \sqrt{2}, -\frac{3}{7}, 2.3, 57; a_3$ 7 **2.** $b = 1, 13, -0.9, \frac{5}{2}$ $\frac{1}{2}$, 100, 39; *b*₆ **3.** $(a_k)_{k=1}^7 = (3^k); a_4$ **4.** $(c_k)_{k=1}^9 = (3^k + k); c_4$ **5.** $(c_k) = (3 + (k-5)2);$ c_{15} **6.** $(b_k) = (5 \cdot 2^{k-1});$ b_6 **7.** $(a_k) = (k^4 - 2k^2 + 1); a_2$ **8.** $(a_k) = (k^3 + k^2 - 2k + 7);$ a_3

In Problems 9–12, find a general term (a_k) *description that fits the displayed terms of the given sequence.*

9. -1, 2, 5, 8
\n**10.** 7, 4, 1, -2, ...
\n**11.** 2, -4, 8, -16
\n**12.** 5,
$$
\frac{5}{3}
$$
, $\frac{5}{9}$, $\frac{5}{27}$, ...

In Problems 13–16, determine whether the given sequences are equal to each other.

13. $((i+3)^3)$ and $(j^3-9j^2+9j-27)$ **14.** $(k^2 - 4)$ and $((k + 2)(k - 2))$ **15.** $\left(3\frac{1}{5^{k-1}}\right)$ 5^{k-1} \sim $k=1$ and $\left(\frac{3}{5}\right)$ 5 *k* λ^{∞} $k=1$ **16.** $(j^3 - 9j^2 + 27j - 27)_{j=1}^{\infty}$ and $((k-3)^3)_{k=1}^{\infty}$

In Problems 17–20, determine the indicated term of the given recursively defined sequence.

17. $a_1 = 1$, $a_2 = 2$, $a_{k+2} = a_{k+1} \cdot a_k$; a_7 **18.** $a_1 = 1$, $a_{k+1} = a_{a_k}$; a_{17} **19.** $b_1 = 1, b_{k+1} = \frac{b_k}{k}$ $\frac{\kappa}{k}$; *b*₆ **20.** $c_1 = 0, c_{k+1} = (k+2) + a_k; c_8$

In Problems 21–24, write the first five terms of the arithmetic sequence with the given first term a and common difference d.

21.
$$
a = 22.5, d = 0.9
$$

\n**22.** $a = 0, d = 1$
\n**23.** $a = 96, d = -1.5$
\n**24.** $a = A, d = D$

In Problems 25–28, write the first five terms of the geometric sequence with the given first term a and common ratio r.

25.
$$
a = \frac{1}{2}, r = -\frac{1}{2}
$$

\n**26.** $a = 50, r = (1.06)^{-1}$
\n**27.** $a = 100, r = 1.05$
\n**28.** $a = 3, r = \frac{1}{3}$

In Problems 29–32, write the indicated term of the arithmetic sequence with given parameters a and d or of the geometric sequence with given parameters a and r.

- **29.** 27th term, $a = 3$, $d = 2$
- **30.** 8th term, $a = 2.5$, $d = -0.5$
- **31.** 11th term, $a = 1, r = 2$ **32.** 7th term, $a = 2, r = 10$

In Problems 33–40, find the required sums.

33.
$$
\sum_{k=1}^{7} ((k-1)3 + 5)
$$

\n**34.**
$$
\sum_{k=1}^{9} (k \cdot 2 + 9)
$$

\n**35.**
$$
\sum_{k=1}^{4} ((k-1)0.2 + 1.2)
$$

\n**36.**
$$
\sum_{k=1}^{34} ((k-1)10 + 5)
$$

37.
$$
\sum_{k=1}^{10} 100(1/2)^{k-1}
$$

\n**38.** $\sum_{k=1}^{10} 50(1.07)^{k-1}$
\n**39.** $\sum_{k=1}^{10} 50(1.07)^{1-k}$
\n**40.** $\sum_{k=1}^{5} 3 \cdot 2^{k}$

In Problems 41–46, find the infinite sums, if possible, or state why this cannot be done.

41.
$$
\sum_{k=1}^{\infty} 3 \left(\frac{1}{2}\right)^{k-1}
$$

\n**42.**
$$
\sum_{i=0}^{\infty} \left(\frac{1}{3}\right)^{i}
$$

\n**43.**
$$
\sum_{k=1}^{\infty} \frac{1}{2} (17)^{k-1}
$$

\n**44.**
$$
\sum_{k=1}^{\infty} \frac{2}{3} (1.5)^{k-1}
$$

\n**45.**
$$
\sum_{k=1}^{\infty} 20 (1.01)^{-k}
$$

\n**46.**
$$
\sum_{j=1}^{\infty} 75 (1.09)^{1-j}
$$

47. Inventory Every 30 days a grocery store stocks 90 cans of elephant noodle soup and, rather surprisingly, sells 3 cans each day. Describe the inventory levels of elephant noodle soup at the end of each day, as a sequence, and determine the inventory level 19 days after restocking.

48. Inventory If a corner store has 95 previously viewed DVD movies for sale today and manages to sell 6 each day, write the first 7 terms of the store's daily inventory sequence for the DVDs. How many DVDs will the store have on hand after 10 days?

49. Checking Account A checking account, which earns no interest, contains \$125.00 and is forgotten. It is nevertheless subject to a \$5.00 per month service charge. The account is remembered after 9 months. How much does it then contain?

50. Savings Account A savings account, which earns interest at a rate of 5% compounded annually, contains \$25.00 and is forgotten. It is remembered 7 years later. How much does it then contain?

51. Population Change A town with a population of 50,000 in 2009 is growing at the rate of 8% per year. In other words, at the end of each year the population is 1.08 times the population at the end of the preceding year. Describe the population sequence and determine what the population will be at the end of 2020, if this rate of growth is maintained.

52. Population Change Each year 5% of the inhabitants of a rural area move to the city. If the current population is 24,000, and this rate of decrease continues, give a formula for the population *k* years from now.

53. Revenue Current daily revenue at a campus burger restaurant is \$12,000. Over the next 7 days revenue is expected to increase by \$1000 each day as students return for the fall semester. What is the projected total revenue for the 8 days for which we have projected data?

54. Revenue A car dealership's finance department is going to receive payments of \$300 per month for the next 60 months to pay for Bart's car. The *k*th such payment has a present value of $$300(1.01)^{-k}$. The sum of the present values of all 60 payments must equal the selling price of the car. Write an expression for the selling price of the car and evaluate it using your calculator.

55. Future Value Five years from now, Brittany will need a new truck. Starting next month, she is going to put \$100 in the bank each month to save for the inevitable purchase. Five years from now the *k*th bank deposit will be worth $$100(1.005)^{60-k}$ (due to compounded interest). Write a formula for the accumulated amount of money from her 60 bank deposits. Use your calculator to determine how much Brittany will have available towards her truck purchase.

56. Future Value Lisa has just turned 7 years old. She would like to save some money each month, starting next month, so that on her 21st birthday she will have \$1000 in her bank account. Marge told her that with current interest rates her *k*th deposit will be worth, on her 21st birthday, $(1.004)^{168-k}$ times the deposited amount. Lisa wants to deposit the same amount each month. Write a formula for the amount Lisa needs to deposit each month to meet her goal. Use your calculator to evaluate the required amount.

57. Perpetuity Brad's will includes an endowment to Dalhousie University that is to provide each year after his death, forever, a \$500 prize for the top student in the business mathematics class, MATH 1115. Brad's estate can make an investment at 5% compounded annually to pay for this endowment. Adapt the solution of Example 11 to determine how much this endowment will cost Brad's estate.

58. Perpetuity Rework Problem 57 under the assumption that Brad's estate can make an investment at 10% compounded annually.

59. The Fibonacci sequence given in (7) is defined recursively using addition. Is it an arithmetic sequence? Explain.

60. The sequence with $a_1 = 1$ and $a_{k+1} = ka_k$ is defined recursively using multiplication. Is it a geometric sequence? Explain.

61. The recursive definition for an arithmetic sequence (b_k) called for starting with a number *a* and adding a fixed number *d* to each term to get the next term. Similarly, the recursive definition for a geometric sequence (c_k) called for starting with a number *a* and multiplying each term by a fixed number *r* to get the next term. If instead of addition or multiplication we use *exponentiation*, we get two other classes of recursively defined sequences:

 $d_1 = a$ and, for each positive integer *k*, $d_{k+1} = (d_k)^p$

for fixed real numbers *a* and *p* and

 $e_1 = a$ and, for each positive integer *k*, $e_{k+1} = b^{e_k}$

for fixed real numbers *a* and *b*. To get an idea of how sequences can grow in size, take each of the parameters *a*, *d*, *r*, *p*, and *b* that have appeared in these definitions to be the number 2 and write the first five terms of each of the arithmetic sequence (b_k) , the geometric sequence (c_k) , and the sequences (d_k) and (e_k) defined above.

Chapter 1 Review

Summary

With word problems, you may not be given any equations. You may have to construct equations and inequalities (often more than one) by translating natural language statements of the word problem into mathematical statements. This process is *mathematical modeling*. First, read the problem more than once so that you understand what facts are given and what you are to find. Next, choose variables to represent the unknown quantities you need to find. Translate each relationship or fact given in the problem into equations or inequalities involving the variables. Finally, solve the equations (respecting any inequalities) and check that your solution answers what was asked. Sometimes solutions to the *equations* will not be answers to the *problem* (but they may help in obtaining the final answers).

Some basic relationships that are used in solving business problems are as follows:

total cost $=$ variable cost $+$ fixed cost

total revenue $=$ (price per unit)(number of units sold)

 $profit = total revenue - total cost$

The inequality symbols \lt , \leq , \gt , and \geq are used to represent an inequality, which is a statement that one number is, for example, less than another number. Three basic operations that, when applied to an inequality, guarantee an equivalent inequality, are as follows:

1. Adding (or subtracting) the same number to (or from) both sides.

Review Problems

15. $|3 - 2x| \ge 4$

In Problems 1–15, solve the equation or inequality.

16. Evaluate $\sum_{n=1}^{7}$ $k=1$ $(k + 5)^2$ by first squaring the binomial and then using equations from Section 1.5.

2. Multiplying (or dividing) both sides by the same positive number.

3. Multiplying (or dividing) both sides by the same negative number and reversing the sense of the inequality.

The algebraic definition of absolute value is

 $|x| = x$ if $x \ge 0$ and $|x| = -x$ if $x < 0$

We interpret $|a - b|$ or $|b - a|$ as the distance between *a* and *b*. If $d > 0$, then the solution to the inequality $|x| < d$ is the interval $(-d, d)$. The solution to $|x| > d$ consists of the union of two intervals and is given by $(-\infty, -d) \cup (d, \infty)$. Some basic properties of the absolute value are as follows:

1. $|ab| = |a| \cdot |b|$ ˇ ˇ ˇ *a b* $\vert =$ j*a*j j*b*j **3.** $|a-b| = |b-a|$ **4.** $-|a| \le a \le |a|$ **5.** $|a + b| < |a| + |b|$

Summation notation provides a compact and precise way of writing sums that have many terms. The basic equations of summation notation are just restatements of the properties of addition. Certain particular sums, such as $\sum_{k=1}^{n} k$ and ∇^n $\sum_{k=1}^{n} k^2$, are memorable and useful.

Both arithmetic sequences and geometric sequences arise in applications, particularly in business applications. Sums of sequences, particularly those of geometric sequences, will be important in our study of the mathematics of finance in Chapter 5.

17. Evaluate $\sum_{n=1}^{\infty}$ $i=4$ i^3 by using $\sum_{ }^{11}$ $i=1$ $i^3 - \sum^3$ $i=1$ *i* 3 . Explain why this

works, quoting any equations from Section 1.5 that are used. Explain why the answer is necessarily the same as that in Problem 16.

18. Profit A profit of 40% on the selling price of a product is equivalent to what percent profit on the cost?

19. Stock Exchange On a certain day, there were 1132 different issues traded on the New York Stock Exchange. There were 48 more issues showing an increase than showing a decline, and no issues remained the same. How many issues suffered a decline?

20. Sales Tax The sales tax in a certain province is 16.5%. If a total of \$3039.29 in purchases, including tax, is made in the course of a year, how much of it is tax?

21. Production Allocation A company will manufacture a total of 10,000 units of its product at plants A and B. Available data are as follows:

Between the two plants, the company has decided to allot no more than \$115,000 for total costs. What is the minimum number of units that must be produced at plant A?

22. Propane Tanks A company is replacing two propane tanks with one new tank. The old tanks are cylindrical, each 25 ft high. One has a radius of 10 ft and the other a radius of 20 ft. The new tank is essentially spherical, and it will have the same volume as the old tanks combined. Find the radius of the new tank. [*Hint*: The volume *V* of a cylindrical tank is $V = \pi r^2 h$, where *r* is the radius of the circular base and *h* is the height of the tank. The volume of a spherical tank is $W = \frac{4}{3}\pi R^3$, where *R* is the radius of the tank.]

23. Operating Ratio The *operating ratio* of a retail business is the ratio, expressed as a percentage, of operating costs (everything from advertising expenses to equipment depreciation) to net sales (i.e., gross sales minus returns and allowances). An operating ratio less than 100% indicates a profitable operation, while an operating ratio in the 80–90% range is extremely good. If a company has net sales of \$236,460 in one period, write an inequality describing the operating costs that would keep the operating ratio below 90%.

24. Write the first five terms of the arithmetic sequence with first term 32 and common difference 3.

25. Write the first five terms of the geometric sequence with first term 100 and common ratio 1.02.

26. Find the sum of the first five terms of the arithmetic sequence with first term 12 and common difference 5.

27. Find the sum of the first five terms of the geometric sequence with first term 100 and common ratio 1.02.

Functions and Graphs

- 2.1 Functions
- 2.2 Special Functions
- 2.3 Combinations of **Functions**
- 2.4 Inverse Functions
- 2.5 Graphs in Rectangular **Coordinates**
- 2.6 Symmetry
- 2.7 Translations and **Reflections**
- 2.8 Functions of Several Variables

Chapter 2 Review

Them is blood alcohol
back to zero. But
where it peaks, and
them in a table, as follows: uppose a 180-pound man drinks four beers in quick succession. We know that his blood alcohol concentration, or BAC, will first rise, then gradually fall back to zero. But what is the best way to describe how quickly the BAC rises, where it peaks, and how fast it falls again?

If we obtain measured BAC values for this particular individual, we can display

However, a table can show only a limited number of values and so does not really give the overall picture.

We might instead relate the BAC to time *t* using a combination of linear and quadratic equations (recall Chapter 0):

As with the table, however, it is hard to look at the equations and understand quickly what is happening with BAC over time.

Probably the best description of changes in the BAC over time is given by a graph, like the one on the left. Here we see easily what happens. The blood alcohol concentration climbs rapidly, peaks at 0.083% after about an hour, and then tapers off gradually over the next five-and-a-half hours. Note that for about three hours, this male's BAC is above 0.05%, the point at which one's driving skills begin to decline. The curve will vary from one individual to the next, but women are generally affected more severely than men, not only because of weight differences but also because of the different water contents in men's and women's bodies.

The relationship between time and blood alcohol content is an example of a *function*. This chapter deals in depth with functions and their graphs.

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To understand what a function is and to determine domains and function values.

Of course $(-\infty,\infty)$ here is an "interval", as in Chapter 1, Section 2, not an ordered

Objective **2.1 Functions**

In the 17th century, Gottfried Wilhelm Leibniz, one of the inventors of calculus, introduced the term *function* into the mathematical vocabulary. The concept of a function is one of the most basic in all of mathematics. In particular, it is essential to the study of calculus.

In everyday speech we often hear educated people say things like "(Prime) interest rates are a function of oil prices" or "Pension income is a function of years worked" or "Blood alcohol concentration after drinking beer is a function of time." Sometimes such usage agrees with mathematical usage—but not always. We have to be careful with our meaning of the word *function* in order to make it a good mathematical tool. Nevertheless, everyday examples can help our understanding. We build the definition in the next three paragraphs.

A key idea is to realize that a *set*, as first mentioned in Section 0.1, need not have numbers as its *elements*. We can speak of a set of interest rates, a set of oil prices, a set of incomes, and so on. If *X* and *Y* are sets, in that generality, and *x* is an element of *X* and *y* is an an element of *Y*, then we write (x, y) for what we call the **ordered pair** consisting of *x* and *y* in the order displayed. We accept that the notation for an ordered pair of real numbers is the same as that for an open interval, but the practice is strongly entrenched and almost never causes any confusion. Note that (y, x) is in general different from (x, y) . In fact, given two ordered pairs (x, y) and (a, b) , we have $(x, y) = (a, b)$ if and only if both $x = a$ and $y = b$. We will write $X \times Y$ for the set of all ordered pairs (x, y) , where *x* is an element of *X* and *y* is an element of *Y*. For example, if *X* is the set of oil prices and *Y* is the set of interest rates, then an element of $X \times Y$ is a pair (p, r) , where *p* is an oil price and *r* is an interest rate.

A **relation** *R* from a set *X* to a set *Y* is a subset of $X \times Y$. We recall from Section 0.1 that this means any element of *R* is also an element of *X* \times *Y*. If it happens that (x, y) is an element of *R*, then we say that *x* is *R*-related to *y* and write *xRy*. Each of <, >, <, and \ge are relations from the set $(-\infty,\infty)$ of all real numbers to itself. For example, pair.
we can define \lt as that subset of $(-\infty, \infty) \times (-\infty, \infty)$ consisting of all (a, b) such that $a < b$ is true. The use of *xRy* for "*x* is *R*-related to *y*" is inspired by the notation for inequalities. To give another example, let *P* and *L* denote, respectively, the set of all points and the set of all lines in a given plane. For an ordered pair (p, l) in $P \times L$, it is either the case that "*p* is on *l*" or "*p* is not on *l*". If we write $p \circ l$ for "*p* is on *l*", then ı is a relation from *P* to *L* in the sense of this paragraph. Returning to prices and rates, we might say that oil price *p* is *R*-related to interest rate *r*, and write *pRr*, if "there has been a time at which both the price of oil has been *p* and the interest rate has been *r*".

> A **function** *f* from a set *X* to a set *Y* is a relation from *X* to *Y* with the special property that if both *xfy* and *xfz* are true, then $y = z$. (In many books, it is also required that for each *x* in *X* there exists a *y* in *Y*, such that *xfy*. We will not impose this further condition.) The point is that if *x* is *f*-related to anything, then that thing is uniquely determined by *x*. After all, the definition says that if two things, *y* and *z*, are both *f*-related to *x*, then they are in fact the same thing, so that $y = z$. We write $y = f(x)$ for the unique *y*, if there is one, such that *x* is *f*-related to *y*.

> With this definition we see that the notion of function is not symmetric in *x* and *y*. The notation *f*: $X \rightarrow Y$ is often used for "*f* is a function from *X* to *Y*" because it underscores the directedness of the concept.

> We now re-examine the examples from everyday speech of the second paragraph of this section. The relation *R* defined by *pRr* if "there has been a time at which both the price of oil has been *p* and the (prime) interest rate has been *r*" does *not* define a function from oil prices to interest rates. Many people will be able to recall a time when oil was \$30 a barrel and the interest rate was 8% and another time when oil was \$30 a barrel and the interest rate was 1% . In other words, both $(30, 8)$ and $(30, 1)$ are ordered pairs belonging to the *R* relation, and since $8 \neq 1$, *R* is not a function. Lest you think that we may be trying to do it the wrong way around, let us write R° for the relation from the set of interest rates to the set of oil prices given by $rR^{\circ}p$ if and only if *pRr*.

If you can remember a time when the interest rate was 6% with oil at \$30 a barrel and another time when the interest rate was 6% with oil at \$70 a barrel, then you will have both $(6, 30)$ and $(6, 70)$ in the relation R° . The fact that $30 \neq 70$ shows that R° is also not a function.

On the other hand, suppose we bring into a testing facility a person who has just drunk five beers, and test her blood alcohol concentration then and each hour thereafter, for six hours. For each of the time values $\{0, 1, 2, 3, 4, 5, 6\}$, the measurement of blood alcohol concentration will produce *exactly one value*. If we write *T* for the set of all times beginning with that of the first test and *B* for the set of all blood alcohol concentration values, then testing the woman in question will determine a function $b: T \longrightarrow B$, where, for any time *t* in *T*, $b(t)$ is *the* blood alcohol concentration of the woman at time *t*.

It is not true that "Pension income is a function of years worked." If the value of "years worked" is 25, then the value of "pension income" is not yet determined. In most organizations, a CEO and a systems manager will retire with different pensions after 25 years of service. However, in this example we *might* be able to say that, *for each job description in a particular organization*, pension income is a function of years worked.

If \$100 is invested at, say, 6% simple interest, then the interest earned *I* is a function of the length of time *t* that the money is invested. These quantities are related by

$$
I = 100(0.06)t
$$
 (1)

Here, for each value of *t*, there is exactly one value of *I* given by Equation (1). In a situation like this we will often write $I(t) = 100(0.06)t$ to reinforce the idea that the *I*-value is determined by the *t*-value. Sometimes we write $I = I(t)$ to make the claim that *I* is a function of *t* even if we do not know a formula for it. Formula (1) assigns the output 3 to the input $\frac{1}{2}$ and the output 12 to the input 2. We can think of Formula (1) as defining a *rule*: Multiply *t* by 100(0.06). The rule assigns to each input number *t* exactly defining a *rule*: Multiply *t* by 100(0.06). The rule assigns to each input number *t* exactly one output number *I*, which is often symbolized by the following arrow notation:

$$
t \ \mapsto \ 100(0.06)t
$$

A formula provides a way of describing a rule to cover, potentially, infinitely many cases, but if there are only finitely many values of the input variable, as in the chapteropening paragraph, then the *rule*, as provided by the observations recorded in the table there, may not be part of any recognizable *formula*. We use the word *rule* rather than *formula* below to allow us to capture this useful generality. The following definition is sometimes easier to keep in mind than our description of a function as a special kind of relation:

Definition

A **function** $f: X \longrightarrow Y$ is a rule that assigns to each of certain elements x of X at most one element of *Y*. If an element is assigned to *x* in *X*, it is denoted by $f(x)$. The subset of *X* consisting of all the *x* for which $f(x)$ is defined is called the **domain** of *f*. The set of all elements in *Y* of the form $f(x)$, for some *x* in *X*, is called the **range** of *f*.

For the interest function defined by Equation (1) , the input number *t* cannot be negative, because negative time makes no sense in this example. Thus, the domain consists of all nonnegative numbers—that is, all $t \geq 0$, where the variable gives the time elapsed from when the investment was made.

A variable that takes on values in the domain of a function $f: X \longrightarrow Y$ is sometimes called an *input*, or an **independent variable** for *f*. A variable that takes on values in the range of *f* is sometimes called an *output*, or a **dependent variable** of *f*. Thus, for the interest formula $I = 100(0.06)t$, the independent variable is *t*, the dependent variable is *I*, and *I* is a function of *t*.

As another example, the equation

$$
y = x + 2 \tag{2}
$$

In $y^2 = x$, *x* and *y* are related, but the relationship does not give *y* as a function of *x*.

 $f(x)$ does *not* mean *f* times *x*. $f(x)$ is the output that corresponds to the input *x*.

defines *y* as a function of *x*. The equation gives the rule, "Add 2 to *x*." This rule assigns to each input *x* exactly one output $x + 2$, which is *y*. If $x = 1$, then $y = 3$; if $x = -4$, then $y = -2$. The independent variable is *x*, and the dependent variable is *y*.

Not all equations in *x* and *y* define *y* as a function of *x*. For example, let $y^2 = x$. If *x* is 9, then $y^2 = 9$, so $y = \pm 3$. Hence, to the input 9, there are assigned not one but *two* output numbers: 3 and -3 . This violates the definition of a function, so *y* is *not* a function of *x*.

On the other hand, some equations in two variables define either variable as a function of the other variable. For example, if $y = 2x$, then for each input *x*, there is exactly one output, $2x$. Thus, y is a function of *x*. However, solving the equation for *x* gives $x = y/2$. For each input *y*, there is exactly one output, *y*/2. Consequently, *x* is a function of *y*.

Usually, the letters *f*, *g*, *h*, *F*, *G*, and so on are used to name functions. For example, Equation (2), $y = x + 2$, defines *y* as a function of *x*, where the rule is "Add 2 to the input." Suppose we let *f* represent this rule. Then we say that *f* is the function. To indicate that *f* assigns to the input 1 the output 3, we write $f(1) = 3$, which is read "*f* of 1 equals 3." Similarly, $f(-4) = -2$. More generally, if *x* is any input, we have the following notation:

 $f(x)$, which is read "*f* of *x*," and which means the output, in the range of *f*, that results when the rule *f* is applied to the input *x*, from the domain of *f*. input $\overline{\star}$ *f*.*x*/ $\overline{\ }$ "

output

Thus, the output $f(x)$ is the same as *y*. But since $y = x + 2$, we can also write $f(x) = y = x + 2$ or, more simply,

$$
f(x) = x + 2
$$

For example, to find $f(3)$, which is the output corresponding to the input 3, we replace each *x* in $f(x) = x + 2$ by 3:

$$
f(3) = 3 + 2 = 5
$$

Outputs are also called **function values**.

For another example, the equation $g(x) = x^3 + x^2$ defines the function *g* that assigns the output $x^3 + x^2$ to an input *x*:

$$
g: x \mapsto x^3 + x^2
$$

In other words, *g* adds the cube of the input to the square of the input. Some function values are

$$
g(2) = 23 + 22 = 12
$$

\n
$$
g(-1) = (-1)3 + (-1)2 = -1 + 1 = 0
$$

\n
$$
g(t) = t3 + t2
$$

\n
$$
g(x + 1) = (x + 1)3 + (x + 1)2
$$

The idea of *replacement*, also known as Note that $g(x + 1)$ was found by replacing each *x* in $x^3 + x^2$ by the input $x + 1$. When we refer to the function *g* defined by $g(x) = x^3 + x^2$, we are free to say simply "the function $g(x) = x^3 + x^{2}$ and similarly "the function $y = x + 2$."

Unless otherwise stated, the domain of a function $f: X \longrightarrow Y$ is the set of all *x* in *X* for which $f(x)$ makes sense, as an element of *Y*. When *X* and *Y* are both $(-\infty, \infty)$, this convention often refers to arithmetical restrictions. For example, suppose

$$
h(x) = \frac{1}{x - 6}
$$

Here any real number can be used for *x* except 6, because the denominator is 0 when *x* is 6. So the domain of *h* is understood to be all real numbers except 6. A useful notation

substitution, is very important in determining function values.

for this set is $(-\infty, \infty) - \{6\}$. More generally, if *A* and *B* are subsets of a set *X*, then we write $A - B$ for the set of all x in X such that x is in A and x is *not* in B. We note too that the range of *h* is the set of all real numbers except 0. Each output of *h* is a fraction, and the only way that a fraction can be 0 is for its numerator to be 0. While we do have

$$
\frac{1}{x-6} = \frac{c}{c(x-6)} \quad \text{for all } c \neq 0
$$

by the *fundamental principle of fractions* of Section 0.2, we see that 0 is not a function value for *h*. But if *y* is any nonzero real number, we can solve $\frac{1}{r-6} = y$ for *x* and $x - 6$ get $x = 6 + \frac{1}{y}$ $\frac{1}{y}$ as the (unique) input for which *h*(*x*) is the given *y*. Thus, the range is $(-\infty, \infty) - \{0\}$, the set of all real numbers other than 0.

Equality of Functions

To say that two functions $f, g: X \longrightarrow Y$ are equal, denoted $f = g$, is to say that

- **1.** The domain of *f* is equal to the domain of *g*;
- **2.** For every *x* in the domain of *f* and *g*, $f(x) = g(x)$.

Requirement 1 says that an element *x* is in the domain of *f* if and only if *x* is in the domain of *g*. Thus, if we have $f(x) = x^2$, with no explicit mention of domain, and $g(x) = x^2$ for $x \ge 0$, then $f \ne g$. For here the domain of *f* is the whole real line $(-\infty, \infty)$ and the domain of *g* is $[0, \infty)$. On the other hand, if we have $f(x) = (x + 1)^2$ and $g(x) = x^2 + 2x + 1$, then, for both *f* and *g*, the domain is understood to be $(-\infty, \infty)$ and the issue for deciding if $f = g$ is whether, for each real number *x*, we have $(x+1)^2 = x^2 + 2x + 1$. But this is true; it is a special case of item 4 in the Special Products of Section 0.4. In fact, older textbooks refer to statements like $(x+1)^2 = x^2 + 2x+1$ as "identities," to indicate that they are true for any admissible value of the variable and to distinguish them from statements like $(x + 1)^2 = 0$, which are true for some values of *x*.

Given functions *f* and *g*, it follows that we have $f \neq g$ if *either* the domain of *f* is different from the domain of *g or* there is some *x* for which $f(x) \neq g(x)$.

EXAMPLE 1 Determining Equality of Functions

Determine which of the following functions are equal.

a.
$$
f(x) = \frac{(x+2)(x-1)}{(x-1)}
$$

\n**b.** $g(x) = x+2$
\n**c.** $h(x) = \begin{cases} x+2 & \text{if } x \neq 1 \\ 0 & \text{if } x = 1 \end{cases}$
\n**d.** $k(x) = \begin{cases} x+2 & \text{if } x \neq 1 \\ 3 & \text{if } x = 1 \end{cases}$

Solution: The domain of *f* is the set of all real numbers other than 1, while that of *g* is the set of all real numbers. (For these we are following the convention that the domain is the set of all real numbers for which the rule makes sense.) We will have more to say about functions like *h* and *k* that are defined by *cases* in Example 4 of Section 2.2. Here we observe that the domain of *h* and the domain of *k* are both $(-\infty, \infty)$, since for both we have a rule that makes sense for each real number. The domains of *g*, *h*, and *k* are equal to each other, but that of *f* is different. So by Requirement 1 for equality of functions, $f \neq g$, $f \neq h$ and $f \neq k$. By definition, $g(x) = h(x) = k(x)$ for all $x \neq 1$, so the matter of equality of *g*, *h* and *k* depends on their values at 1. Since $g(1) = 3$, $h(1) = 0$ and $k(1) = 3$, we conclude that $g = k$ and $g \neq h$ (and $h \neq k$). While this
example might appear to be contrived, it is typical of an issue that arises frequently in calculus.

Now Work Problem 3 \triangleleft

APPLY IT

1. The area of a circle depends on the length of the radius of the circle.

a. Write a function $a(r)$ for the area of a circle when the length of the radius is *r*. **b.** What is the domain of this function out of context?

c. What is the domain of this function in the given context?

EXAMPLE 2 Finding Domains

Find the domain of each function.

a.
$$
f(x) = \frac{x}{x^2 - x - 2}
$$

Solution: We cannot divide by zero, so we must find any values of x that make the denominator 0. These *cannot* be inputs. Thus, we set the denominator equal to 0 and solve for *x*:

> $x^2 - x - 2 = 0$ quadratic equation $(x-2)(x+1) = 0$ factoring $x = 2, -1$

Therefore, the domain of f is all real numbers *except* 2 and -1 .

b. $g(t) = \sqrt{2t - 1}$ as a function $g: (-\infty, \infty) \longrightarrow (-\infty, \infty)$

Solution: $\sqrt{2t-1}$ is a real number if $2t-1$ is greater than or equal to 0. If $2t-1$ is negative, then $\sqrt{2t-1}$ is not a real number, so we must assume that

$$
2t - 1 \ge 0
$$

2t \ge 1
adding 1 to both sides

$$
t \ge \frac{1}{2}
$$
dividing both sides by 2

Thus, the domain is the interval $[\frac{1}{2}, \infty)$.

Now Work Problem 7 G

EXAMPLE 3 Finding Domain and Function Values

Let $g(x) = 3x^2 - x + 5$. Any real number can be used for *x*, so the domain of *g* is all real numbers.

a. Find g(*z*).

Solution: Replacing each *x* in $g(x) = 3x^2 - x + 5$ by *z* gives

$$
g(z) = 3z^2 - z + 5
$$

b. Find $g(r^2)$.

Solution: Replacing each *x* in $g(x) = 3x^2 - x + 5$ by r^2 gives

$$
g(r^2) = 3(r^2)^2 - r^2 + 5 = 3r^4 - r^2 + 5
$$

c. Find $g(x+h)$.

Solution:

$$
g(x+h) = 3(x+h)^2 - (x+h) + 5
$$

= 3(x² + 2hx + h²) - x - h + 5
= 3x² + 6hx + 3h² - x - h + 5

Now Work Problem 31 \triangleleft

APPLY IT

2. The time it takes to go a given distance depends on the speed at which one is traveling.

a. Write a function $t(r)$ for the time it takes if the distance is 300 miles and the speed is *r*.

b. What is the domain of this function out of context?

c. What is the domain of this function in the given context?

d. Find $t(x)$, $t\left(\frac{x}{2}\right)$ 2), and $t\left(\frac{x}{4}\right)$ 4 .

e. What happens to the time if the speed is divided by a constant *c*? Describe this situation using an equation.

Don't be confused by notation. In Example 3(c), we find $g(x + h)$ by replacing each *x* in $g(x) = 3x^2 - x + 5$ by the input $x + h$, $g(x + h)$, $g(x) + h$, and $g(x) + g(h)$ are all different quantities.

EXAMPLE 4 Finding a Difference Quotient

If
$$
f(x) = x^2
$$
, find $\frac{f(x+h) - f(x)}{h}$.
\n**Solution:** The expression $\frac{f(x+h) - f(x)}{h}$ is referred to as a **difference quotient**. Here the numerator is a difference of function values. We have

$$
\frac{f(x+h)-f(x)}{h} = \frac{(x+h)^2 - x^2}{h}
$$

$$
= \frac{x^2 + 2hx + h^2 - x^2}{h} = \frac{2hx + h^2}{h}
$$

$$
= \frac{h(2x+h)}{h}
$$

$$
= 2x + h \quad \text{for } h \neq 0
$$

If we consider the original difference quotient as a function of *h*, then it is different from $2x + h$ because 0 is not in the domain of the original difference quotient but it *is* in the default domain of $2x + h$. For this reason, we had to restrict the final equality.

Now Work Problem 35 \triangleleft

In some cases, the domain of a function is restricted for physical or economic reasons. For example, the previous interest function $I = 100(0.06)t$ has $t \ge 0$ because *t* represents time elapsed since the investment was made. Example 5 will give another illustration.

EXAMPLE 5 Demand Function

Suppose that the equation $p = 100/q$ describes the relationship between the price per unit *p* of a certain product and the number of units *q* of the product that consumers will buy (that is, demand) per week at the stated price. This equation is called a *demand equation* for the product. If *q* is an input, then to each value of *q* there is assigned at most one output *p*:

 $\frac{0}{q} = p$

For example,

 $q \mapsto \frac{100}{q}$

 $20 \rightarrow \frac{100}{20}$ $\frac{1}{20}$ = 5

that is, when *q* is 20, *p* is 5. Thus, price *p* is a function of quantity demanded, *q*. This function is called a **demand function**. The independent variable is *q*, and *p* is the dependent variable. Since *q* cannot be 0 (division by 0 is not defined) and cannot be negative (*q* represents quantity), the domain is all $q > 0$.

Now Work Problem 43 \triangleleft

We have seen that a function is a rule that assigns to each input in the domain exactly one output in the range. For the rule given by $f(x) = x^2$, some sample assignments are shown by the arrows in Figure 2.1. The next example discusses a rule given by a finite listing rather than an an algebraic formula.

FIGURE 2.1 Some function values for $f(x) = x^2$.

The difference quotient of a function is an important mathematical concept.

APPLY IT

3. Suppose the weekly demand function for large pizzas at a local pizza parlor is $p = 26 - \frac{q}{40}$.

40

a. If the current price is \$18.50 per pizza, how many pizzas are sold each week?

b. If 200 pizzas are sold each week, what is the current price?

c. If the owner wants to double the number of large pizzas sold each week (to 400), what should the price be?

4. For the supply function given by the following table, determine the weekly revenue function, assuming that all units supplied are sold.

Price per Unit in Dollars	q Quantity Supplied per Week
500	11
600	14
700	17
800	20

APPLY IT If **EXAMPLE 6** Supply Schedule

The table in Apply It 4 is a *supply schedule*. Such a table lists for each of certain prices *p* of a certain product the quantity *q* that producers will supply per week at that price. For each price, the table provides exactly one quantity so that it exhibits *q* as a function of *p*.

But also, for each quantity, the table provides exactly one price so that it also exhibits *p* as a function of *q*. If we write $q = f(p)$, then the table provides

$$
f(500) = 11
$$
 $f(600) = 14$ $f(700) = 17$ $f(800) = 20$

If we write $p = g(q)$, then the table also provides

$$
g(11) = 500
$$
 $g(14) = 600$ $g(17) = 700$ $g(20) = 800$

Observe that we have $g(f(p)) = p$, for all p, and $f(g(q)) = q$, for all q. We will have more to say about pairs of functions of this kind in Section 2.4. Both functions determined by this table are called **supply functions**.

Now Work Problem 53 \triangleleft

PROBLEMS 2.1

4.
$$
f(x) = \begin{cases} \frac{x^2 - 4x + 3}{x - 3} & \text{if } x \neq 3 \\ 2 & \text{if } x = 3 \end{cases}
$$
;
 $g(x) = x - 1$

In Problems 5–16, give the domain of each function.

5.
$$
f(x) = \frac{6}{x-1}
$$

\n6. $g(x) = \frac{x}{5}$
\n7. $h(x) = \sqrt{\frac{x-2}{x+1}}$
\n8. $K(z) = \frac{1}{\sqrt{z-1}}$
\n9. $f(z) = 3z^2 + 2z - 4$
\n10. $H(x) = \frac{x^2}{x+3}$
\n11. $f(x) = \frac{9x-9}{2x+7}$
\n12. $g(x) = \sqrt{2-3x}$
\n13. $g(y) = \frac{4}{y^2 - 4y + 4}$
\n14. $\phi(x) = \frac{x+5}{x^2 + x - 6}$
\n15. $h(s) = \frac{3-x^2}{3x^2 - 5x - 2}$
\n16. $G(r) = \frac{2}{r^2 + 1}$

In Problems 17–28, find the function values for each function. **17.** $f(x) = 3 - 5x$; $f(0), f(2), f(-2)$ **18.** $H(s) = 5s^2 - 3$; $H(4)$, $H(\sqrt{2})$, H (2) 3 $\overline{ }$ **19.** $G(x) = 2 - x^2$; $G(-8)$, $G(u)$, $G(u^2)$

20.
$$
F(x) = -7x + 1
$$
; $F(s)$, $F(t + 1)$, $F(x + 3)$

21.
$$
g(u) = 2u^2 - u
$$
; $g(-2)$, $g(2v)$, $g(x + a)$

22.
$$
h(v) = \frac{2}{\sqrt{4v}}
$$
; $h(36), h\left(\frac{1}{4}\right), h(1-x)$
23. $f(x) = x^2 + 2x + 1$; $f(1), f(-1), f(x+h)$

24. $H(x) = (x + 4)^2$; $H(0), H(2), H(t - 4)$

25.
$$
k(x) = \frac{x-5}{x^2+1}
$$
; $k(5)$, $k(2x)$, $k(x+h)$
\n26. $k(x) = \sqrt{x-3}$; $k(4)$, $k(3)$, $k(x + 1) - k(x)$
\n27. $f(x) = x^{2/5}$; $f(0)$, $f(243)$, $f\left(\frac{-1}{32}\right)$
\n28. $g(x) = x^{2/5}$; $g(32)$, $g(-64)$, $g(t^{10})$

In Problems 29–36, find (a) $f(x+h)$ *and (b)* $\frac{f(x+h)-f(x)}{h}$ $\frac{h}{h}$ [;] *simplify your answers.*

29.
$$
f(x) = 4x - 5
$$

\n30. $f(x) = \frac{x}{3}$
\n31. $f(x) = x^2 + 2x$
\n32. $f(x) = 2x^2 - 5x + 3$
\n33. $f(x) = 3 - 2x + 4x^2$
\n34. $f(x) = x^3$
\n35. $f(x) = \frac{1}{x - 1}$
\n36. $f(x) = \frac{x + 8}{x}$
\n37. If $f(x) = 3x + 7$, find $\frac{f(2 + h) - f(2)}{h}$.
\n38. If $f(x) = 2x^2 - x + 1$, find $\frac{f(x) - f(2)}{x - 2}$.

In Problems 39–42, is y a function of x? Is x a function of y?

39.
$$
9y - 3x - 4 = 0
$$

\n**40.** $x^4 - 1 + y = 0$
\n**41.** $y = 7x^2$
\n**42.** $x^3 + y^2 = 1$

43. The formula for the area of a circle of radius *r* is $A = \pi r^2$. Is the area a function of the radius?

44. Suppose $f(b) = a^2b^3 + a^3b^2$. (a) Find $f(a)$. (b) Find $f(ab)$.

45. Value of Business A business with an original capital of \$50,000 has income and expenses each week of \$7200 and \$4900, respectively. If all profits are retained in the business, express the value *V* of the business at the end of *t* weeks as a function of *t*.

46. Depreciation If a \$30,000 machine depreciates 2% of its original value each year, find a function *f* that expresses the machine's value *V* after *t* years have elapsed.

47. Profit Function If *q* units of a certain product are sold (*q* is nonnegative), the profit *P* is given by the equation $P = 2.57q - 127$. Is *P* a function of *q*? What is the dependent variable? the independent variable?

48. Demand Function Suppose the yearly demand function for a particular actor to star in a film is $p = \frac{1,200,000}{q}$ $\frac{q}{q}$, where *q* is the

number of films he stars in during the year. If the actor currently charges \$600,000 per film, how many films does he star in each year? If he wants to star in four films per year, what should his price be?

49. Supply Function Suppose the weekly supply function for a

pound of house-blend coffee at a local coffee shop is $p = \frac{q}{4}$ $\frac{1}{48}$,

where *q* is the number of pounds of coffee supplied per week. How many pounds of coffee per week will be supplied if the price is \$8.39 a pound? How many pounds of coffee per week will be supplied if the price is \$19.49 a pound? How does the amount supplied change as the price increases?

50. Hospital Discharges An insurance company examined the records of a group of individuals hospitalized for a particular illness. It was found that the total proportion discharged at the end of *t* days of hospitalization is given by

$$
f(t) = 1 - \left(\frac{200}{200 + t}\right)^3
$$

Evaluate (a) $f(0)$, (b) $f(100)$, and (c) $f(800)$. (d) At the end of how many days was half of the group discharged?

51. Psychology A psychophysical experiment was conducted to analyze human response to electrical shocks. $¹$ The subjects</sup> received a shock of a certain intensity. They were told to assign a magnitude of 10 to this particular shock, called the standard stimulus. Then other shocks (stimuli) of various intensities were given. For each one, the response *R* was to be a number that indicated the perceived magnitude of the shock relative to that of the standard stimulus. It was found that *R* was a function of

the intensity *I* of the shock (*I* in microamperes) and was estimated by

$$
R = f(I) = \frac{I^{4/3}}{2500} \qquad 500 \le I \le 3500
$$

Evaluate **(a)** $f(1000)$ and **(b)** $f(2000)$. **(c)** Suppose that I_0 and $2I_0$ are in the domain of *f*. Express $f(2I_0)$ in terms of $f(I_0)$. What effect does the doubling of intensity have on response?

52. Profit For $n \geq 3$ the profit from selling *n* items is known to be $P(n) = n/2 + \sqrt{n-3}$. Find $P(28)$ and $P(52)$.

53. Demand Schedule The following table is called a *demand schedule*. It gives a correspondence between the price *p* of a product and the quantity *q* that consumers will demand (that is, purchase) at that price. **(a)** If $p = f(q)$, list the numbers in the domain of *f*. Find $f(2900)$ and $f(3000)$. **(b)** If $q = g(p)$, list the numbers in the domain of *g*. Find $g(10)$ and $g(17)$.

In Problems 54–57, use your calculator to find the indicated values for the given function. Round answers to two decimal places.

54.
$$
f(x) = 2.03x^3 - 5.27x^2 - 13.71
$$
; **(a)** $f(1.73)$, **(b)** $f(-5.78)$, **(c)** $f(\sqrt{2})$

55.
$$
f(x) = \frac{14.7x^2 - 3.95x - 15.76}{24.3 - x^3}
$$
; **(a)** $f(4)$, **(b)** $f(-17/4)$,
(c) $f(\pi)$

56. $f(x) = (20.3 - 3.2x)(2.25x^2 - 7.1x - 16)^4$; **(a)** $f(0.3)$, **(b)** $f(-0.02)$, **(c)** $f(1.9)$

57.
$$
f(x) = \sqrt{\frac{\sqrt{5x^2 + 3.23(x+1)}}{7.2}}
$$
; **(a)** $f(11.7)$, **(b)** $f(-73)$,
(c) $f(0)$

To introduce constant functions, polynomial functions, rational functions, case-defined functions, the absolute-value function, and factorial notation.

Objective **2.2 Special Functions**

In this section, we look at functions having special forms and representations. We begin with perhaps the simplest type of function there is: a *constant function*.

EXAMPLE 1 Constant Functions

Let $h : (-\infty, \infty) \longrightarrow (-\infty, \infty)$ be given by $h(x) = 2$. The domain of h is $(-\infty, \infty)$, the set of all real numbers. All function values are 2. For example,

$$
h(10) = 2
$$
 $h(-387) = 2$ $h(x+3) = 2$

¹Adapted from H. Babkoff, "Magnitude Estimation of Short Electrocutaneous Pulses," *Psychological Research,* 39, no. 1 (1976), 39–49.

APPLY IT

5. Suppose the monthly health insurance premiums for an individual are \$125.00.

a. Write the monthly health insurance premiums as a function of the number of visits the individual makes to the doctor.

b. How do the health insurance premiums change as the number of visits to the doctor increases?

c. What kind of function is this?

Each term in a polynomial function is either a constant or a constant times a positive integral power of *x*.

APPLY IT

6. The function $d(t) = 3t^2$, for $t \ge 0$, represents the distance in meters a car will go in *t* seconds when it has a constant acceleration of 6 m per second.

a. What kind of function is this?

b. What is its degree?

c. What is its leading coefficient?

We call *h* a *constant function* because all the function values are the same. More generally, a function of the form $h(x) = c$, where *c* is a *constant*, is called a **constant function**.

Now Work Problem 17 G

A constant function belongs to a broader class of functions, called *polynomial functions*. In general, a function of the form

$$
f(x) = c_n x^n + c_{n-1} x^{n-1} + \dots + c_1 x + c_0
$$

where *n* is a nonnegative integer and c_n , c_{n-1} , \dots , c_0 are constants with $c_n \neq 0$, is called a **polynomial function** (in *x*). The number *n* is called the *degree* of the polynomial, and *cⁿ* is the *leading coefficient.* Thus,

$$
f(x) = 3x^2 - 8x + 9
$$

is a polynomial function of degree 2 with leading coefficient 3. Likewise, $g(x) = 4-2x$ has degree 1 and leading coefficient -2. Polynomial functions of degree 1 or 2 are called **linear** or **quadratic functions**, respectively. For example, $g(x) = 4 - 2x$ is linear and $f(x) = 3x^2 - 8x + 9$ is quadratic. Note that a nonzero constant function, such as $f(x) = 5$ [which can be written as $f(x) = 5x^0$], is a polynomial function of degree 0. The constant function $f(x) = 0$, also called the *zero function*, is a polynomial function but, by convention, the zero function has no degree assigned to it. The domain of any polynomial function is the set of all real numbers.

EXAMPLE 2 Polynomial Functions

a.
$$
f(x) = x^3 - 6x^2 + 7
$$
 is a polynomial (function) of degree 3 with leading coefficient 1.
b. $g(x) = \frac{2x}{3}$ is a linear function with leading coefficient $\frac{2}{3}$.

c. $f(x) = \frac{2}{x^2}$ $\frac{2}{x^3}$ is *not* a polynomial function. Because $f(x) = 2x^{-3}$ and the exponent

for *x* is not a nonnegative integer, this function does not have the proper form for a polynomial. Similarly, $g(x) = \sqrt{x}$ is not a polynomial, because $g(x) = x^{1/2}$.

Now Work Problem 3 \triangleleft

A function that is a quotient of polynomial functions is called a **rational function**.

EXAMPLE 3 Rational Functions

- **a.** $f(x) = \frac{x^2 6x}{x + 5}$ $\frac{x+5}{x+5}$ is a rational function, since the numerator and denominator are each polynomials. Note that this rational function is not defined for $x = -5$.
- **b.** $g(x) = 2x + 3$ is a rational function, since $2x + 3 = \frac{2x + 3}{1}$ $\frac{1}{1}$. In fact, every polyno-Every polynomial function is a rational mial function is also a rational function.

Now Work Problem 5 \triangleleft

Sometimes more than one expression is needed to define a function, as Example 4 shows.

EXAMPLE 4 Case-Defined Function

Let

$$
F(s) = \begin{cases} 1 & \text{if } -1 \le s < 1 \\ 0 & \text{if } 1 \le s \le 2 \\ s - 3 & \text{if } 2 < s \le 8 \end{cases}
$$

APPLY IT

7. To reduce inventory, a department store charges three rates. If you buy 0–5 pairs of socks, the price is \$3.50 per pair. If you buy 6–10 pairs of socks, the price is \$3.00 per pair. If you buy more than 10 pairs, the price is \$2.75 per pair. Write a case-defined function to represent the cost of buying *n* pairs of socks.

The absolute-value function is an example of a case-defined function.

This is called a **case-defined function** because the rule for specifying it is given by rules for each of several disjoint cases. Here *s* is the independent variable, and the domain of *F* is all *s* such that $-1 \leq s \leq 8$. The value of *s* determines which expression to use.

Find $F(0)$: Since $-1 < 0 < 1$, we have $F(0) = 1$ Find *F*(2): Since $1 \le 2 \le 2$, we have *F*(2) = 0 Find $F(7)$: Since $2 < 7 < 8$, we substitute 7 for *s* in $s - 3$.

$$
F(7) = 7 - 3 = 4
$$

Now Work Problem 19 G

EXAMPLE 5 Absolute-Value Function

The function $|-\mathbf{x}| = |x|$ is called the *absolute-value function*. Recall that the **absolute value** of a real number *x* is denoted $|x|$ and is defined by

$$
|x| = \begin{cases} x & \text{if } x \ge 0\\ -x & \text{if } x < 0 \end{cases}
$$

Thus, the domain of $|-|$ is all real numbers. Some function values are

$$
|16| = 16
$$

 $|-\frac{4}{3}| = -(-\frac{4}{3}) = \frac{4}{3}$
 $|0| = 0$

Now Work Problem 21 \triangleleft

In our next examples, we make use of *factorial notation*.

The symbol *r*!, with *r* a positive integer, is read "r **factorial**". It represents the product of the first *r* positive integers:

$$
r! = 1 \cdot 2 \cdot 3 \cdots r
$$

We also define

 $0! = 1$

For each nonnegative integer *n*, $(-)!$ *n* = *n*! determines a unique number, so it follows that $(-)$! is a function whose domain is the set of nonnegative integers.

EXAMPLE 6 Factorials

a. $5! = 1 \cdot 2 \cdot 3 \cdot 4 \cdot 5 = 120$ **b.** $3!(6-5)! = 3! \cdot 1! = (3 \cdot 2 \cdot 1)(1) = (6)(1) = 6$ **c.** $\frac{4!}{0!}$ $\frac{4!}{0!} = \frac{1 \cdot 2 \cdot 3 \cdot 4}{1}$ $\frac{1}{1}$ = 24 $\frac{1}{1} = 24$

Now Work Problem 27 G

EXAMPLE 7 Genetics

Suppose two black guinea pigs are bred and produce exactly five offspring. Under certain conditions, it can be shown that the probability P that exactly r of the offspring Factorials occur frequently in probability will be brown and the others black is a function of r , $P = P(r)$, where

$$
P(r) = \frac{5! \left(\frac{1}{4}\right)^r \left(\frac{3}{4}\right)^{5-r}}{r!(5-r)!} \qquad r = 0, 1, 2, \dots, 5
$$

APPLY IT

8. Seven different books are to be placed on a shelf. How many ways can they be arranged? Represent the question as a factorial problem and give the solution.

theory.

The letter *P* in $P = P(r)$ is used in two ways. On the right side, *P* represents the function rule. On the left side, *P* represents the dependent variable. The domain of *P* is all integers from 0 to 5, inclusive. Find the probability that exactly three guinea pigs will be brown.

Solution: We want to find *P*(3). We have

$$
P(3) = \frac{5! \left(\frac{1}{4}\right)^3 \left(\frac{3}{4}\right)^2}{3!2!} = \frac{120 \left(\frac{1}{64}\right) \left(\frac{9}{16}\right)}{6(2)} = \frac{45}{512}
$$

Now Work Problem 35 G

EXAMPLE 8 Income Tax

The Canadian Federal tax rates for 2015 were given by 15% on the first \$44,701; 22% on income over \$44,701 up to \$89,401; 26% on income over \$89,401 up to \$138,586; and 29% on income over \$138,586. **(a)** Express the Canadian Federal tax rate *t* as a case-defined function of income *i*. **(b)** Express Canadian Federal income tax paid *T* as a function of income *i*. **(c)** Express after-Federal-tax income *a* as a function of income *i* and graph it.

Solution: (a) Translating the given information directly, in the style of Example 4, we have

> $t(i) =$ $\overline{6}$ $\begin{matrix} \end{matrix}$ $\begin{bmatrix} \frac{1}{2} & \frac{1}{2$ 0.15 if $0 \le i \le 44,701$ 0.22 if $44,701 \le i \le 89,401$ 0.26 if $89,401 \le i \le 138,586$ 0:29 if 138;586 < *i*

(b) For $0 \le i \le 44,701$, $T(i) = 0.15i$. Note that $T(44,701) = 6705.15$. For $44,701 < i < 89,401$, it follows that $T(i) = 6705.15 + 0.22(i - 44,701)$. Note that $T(89,401) = 6705.15 + 0.22(89,401 - 44,701) = 16,539.15$. For $89,401 < i < 138,586$, $T(i) = 16,539.15 + 0.26(i - 89,401)$. Note that $T(138,586) = 16,539.15 + 0.26(138,586 - 89,401) = 29,327.25$. Finally, for $138,586 < i$, we have $T(i) = 29,327.25 + 0.29(i - 138,586)$ and

 $T(i) =$ $\overline{6}$ ˆˆˆ< $\frac{1}{2}$ 0.15*i* if $0 \le i \le 44,701$ $6705.15 + 0.22(i - 44,701)$ if $44,701 < i \leq 89,401$ $16,539.15 + 0.26(i - 89,401)$ if $89,401 < i \le 138,586$ $29,327.25 + 0.29(i - 138,586)$ if $138,586 < i$

(c) The function *a* is given by $a(i) = i - T(i)$, another case-defined function, with the same case rules as those for *T*:

> $a(i) =$ $\overline{6}$ $\frac{1}{2}$ $\begin{bmatrix} \frac{1}{2} & \frac{1}{2$ 0.85*i* if $0 \le i \le 44,701$ $3129.07 + 0.78i$ if $44,701 < i \leq 89,401$ $6705.11 + 0.74i$ if $89,401 < i \le 138,586$ $10,862.69 + 0.71i$ if $138,586 < i$

Observe from Figure 2.2 that whenever $i < j$ for incomes *i* and j , $a(i) < a(j)$. There is a sort of urban myth that one can end up with a *reduction* in after-tax income by getting an increase in income that puts one in a higher tax bracket. The graph in Figure 2.2 shows that this myth is false.

FIGURE 2.2 After-Federal-tax income as a function of income.

Now Work Problem 33 √

EXAMPLE 9 Horner's Method

Consider the task of evaluating the polynomial $f(x) = 2x^4 + 5x^3 + 7x^2 - 2x + 5$ at 6:95182, say, on a very unsophisticated hand-held calculator. If we apply the operations in the order suggested, we find ourselves entering 6:95182 ten times and striking the multiplication key ten times. "Horner's Method" begins by rewriting $f(x) = (((2x + 5)x + 7)x - 2)x + 5$. How many times does this method of evaluation require us to enter 6:95182 and how many multiplications are required?

Solution: Simply counting occurrences of *x* we see that only four entries of 6.95182 are required. Similarly, we see that this evaluation requires only four multiplications. (Entry of coefficients and number of additions/subtractions are unaffected by Horner's Method).

 \triangleleft

PROBLEMS 2.2

 $3x + 1$

In Problems 1–4, determine whether the given function is a polynomial function. $\overline{3}$ $\overline{7}$

1.
$$
f(x) = x^2 - x^4 + 4
$$

2. $f(x) = \frac{x^3 + 7x - 3}{3}$
3. $g(x) = \frac{5}{3x + 1}$
4. $g(x) = 2^{-3}x^3$

In Problems 5–8, determine whether the given function is a rational function.

In Problems 9–12, find the domain of each function.

9.
$$
k(z) = 26
$$

\n**10.** $f(x) = \sqrt{\pi}$
\n**11.** $f(x) =\begin{cases} 5x & \text{if } x > 1 \\ 4 & \text{if } x \le 1 \end{cases}$
\n**12.** $f(x) =\begin{cases} 4 & \text{if } x = 3 \\ x^2 & \text{if } 1 \le x < 3 \end{cases}$

In Problems 13–16, state (a) the degree and (b) the leading coefficient of the given polynomial function.

13.
$$
F(x) = 2x^3 - 32x^2 + 5x^4
$$
 14. $g(x) = 9x^2 + 2x + 1$

15.
$$
f(x) = \frac{1}{\pi} - 3x^5 + 2x^6 + x^7
$$
 16. $f(x) = 9$

In Problems 17–22, find the function values for each function.

17.
$$
f(x) = 8
$$
; $f(2)$, $f(t + 8)$, $f(-\sqrt{17})$
\n**18.** $g(x) = |2x + 1|$; $g(20)$, $g(5)$, $g(-7)$
\n**19.** $F(t) = \begin{cases} 2 & \text{if } t > 1 \\ 0 & \text{if } t = 1 \\ -1 & \text{if } t < 1 \end{cases}$
\n $F(12)$, $F(-\sqrt{3})$, $F(1)$, $F\left(\frac{18}{5}\right)$
\n**20.** $f(x) = \begin{cases} 4 & \text{if } x \ge 0 \\ 3 & \text{if } x < 0 \end{cases}$
\n $f(3)$, $f(-4)$, $f(0)$
\n**21.** $G(x) = \begin{cases} x - 1 & \text{if } x \ge 3 \\ 3 - x^2 & \text{if } x < 3 \end{cases}$
\n $G(8)$, $G(3)$, $G(-1)$, $G(1)$

22.
$$
F(\theta) = \begin{cases} 2\theta - 5 & \text{if } \theta < 2, \\ \theta^2 - 3\theta + 1 & \text{if } \theta > 2 \end{cases}
$$

 $F(3), F(-3), F(2)$

In Problems 23–28, determine the value of each expression.

23. 9! **24.**
$$
(3-3)!
$$
 25. $(4-2)!$
\n**26.** 6! · 2! **27.** $\frac{n!}{(n-1)!}$ **28.** $\frac{9!}{4!(9-4)!}$

29. Subway Ride A return subway ride ticket within the city costs \$2.50. Write the cost of a return ticket as a function of a passenger's income. What kind of function is this?

30. Geometry A rectangular prism has length three more than its width and height one less than twice the width. Write the volume of the rectangular prism as a function of the width. What kind of function is this?

31. Cost Function In manufacturing a component for a machine, the initial cost of a die is \$850 and all other additional costs are \$3 per unit produced. **(a)** Express the total cost *C* (in dollars) as a linear function of the number *q* of units produced. **(b)** How many units are produced if the total cost is \$1600?

32. Investment If a principal of *P* dollars is invested at a simple annual interest rate of *r* for *t* years, express the total accumulated amount of the principal and interest as a function of *t*. Is your result a linear function of *t?*

33. Capital Gains The Canadian tax rates in Example 8 refer to personal income other than capital gains. Using the same cut-off points as in Example 8, which define what are called *tax brackets* in tax terminology, the capital gains rates for each "bracket" are precisely half of the rates given in Example 8. Write a case-defined function that describes capital gains tax rate *c* as a function of capital gains income *j*.

34. Factorials The business mathematics class has elected a grievance committee of five to complain to the faculty about the introduction of factorial notation into the course. They decide that they will be more effective if they label themselves as members A, G, M, N, and S, where member A will lobby faculty with surnames A through F, member G will lobby faculty with surnames G through L, and so on. In how many ways can the committee so label its members?

35. Genetics Under certain conditions, if two brown-eyed parents have exactly three children, the probability that there will be exactly *r* blue-eyed children is given by the function

 $P = P(r)$, where

$$
P(r) = \frac{3!\left(\frac{1}{4}\right)^{r}\left(\frac{3}{4}\right)^{3-r}}{r!(3-r)!}, \qquad r = 0, 1, 2, 3
$$

Find the probability that exactly two of the children will be blue eyed.

36. Genetics In Example 7, find the probability that all five offspring will be brown.

37. Bacteria Growth Bacteria are growing in a culture. The time *t* (in hours) for the bacteria to double in number (the generation time) is a function of the temperature T (in $^{\circ}$ C) of the culture. If this function is given by²

$$
t = f(T) = \begin{cases} \frac{1}{24}T + \frac{11}{4} & \text{if } 30 \le T \le 36\\ \frac{4}{3}T - \frac{175}{4} & \text{if } 36 < T \le 39 \end{cases}
$$

(a) determine the domain of *f* and **(b)** find $f(30)$, $f(36)$, and $f(39)$.

In Problems 38–41, use a calculator to find the indicated function values for the given function. Round answers to two decimal places.

38.
$$
f(x) = \begin{cases} 0.11x^3 - 15.31 & \text{if } x < 2.57 \\ 0.42x^4 - 12.31 & \text{if } x \ge 2.57 \end{cases}
$$

\n(a) $f(2.14)$ (b) $f(3.27)$ (c) $f(-4)$
\n39. $f(x) = \begin{cases} 29.5x^4 + 30.4 & \text{if } x < 3 \\ 7.9x^3 - 2.1x & \text{if } x \ge 3 \end{cases}$
\n(a) $f(2.5)$ (b) $f(-3.6)$ (c) $f(3.2)$
\n40. $f(x) = \begin{cases} 4.07x - 2.3 & \text{if } x < -8 \\ 19.12 & \text{if } -8 \le x < -2 \\ x^2 - 4x^{-2} & \text{if } x \ge -2 \end{cases}$
\n(a) $f(-5.8)$ (b) $f(-14.9)$ (c) $f(7.6)$
\n41. $f(x) = \begin{cases} x/(x+3) & \text{if } x < -5 \\ x(x-4)^2 & \text{if } -5 \le x < 0 \\ \sqrt{2.1x + 3} & \text{if } x > 0 \end{cases}$

$$
\begin{cases} \sqrt{2.1x + 3} & \text{if } x \ge 0\\ \text{(a) } f(-\sqrt{30}) & \text{(b) } f(46) & \text{(c) } f(-2/3) \end{cases}
$$

To combine functions by means of addition, subtraction, multiplication, division, multiplication by a constant, and composition.

Objective **2.3 Combinations of Functions**

There are several ways of combining two functions to create a new function. Suppose *f* and *g* are the functions given by

$$
f(x) = x^2 \quad \text{and} \quad g(x) = 3x
$$

Adding $f(x)$ and $g(x)$ gives

$$
f(x) + g(x) = x^2 + 3x
$$

This operation defines a new function called the *sum* of f and g, denoted $f + g$. Its function value at *x* is $f(x) + g(x)$. That is,

$$
(f+g)(x) = f(x) + g(x) = x^2 + 3x
$$

²Adapted from F. K. E. Imrie and A. J. Vlitos, "Production of Fungal Protein from Carob," in *Single-Cell Protein II,* ed. S. R. Tannenbaum and D. I. C. Wang (Cambridge, MA: MIT Press, 1975).

For example,

$$
(f+g)(2) = 2^2 + 3(2) = 10
$$

In general, for any functions $f, g: X \longrightarrow (-\infty, \infty)$, we define the *sum f* + *g*, the *difference* $f - g$, the *product* fg , and the *quotient* $\frac{f}{g}$ $\frac{y}{g}$ as follows:

$$
(f+g)(x) = f(x) + g(x)
$$

\n
$$
(f-g)(x) = f(x) - g(x)
$$

\n
$$
(fg)(x) = f(x) \cdot g(x)
$$

\n
$$
\frac{f}{g}(x) = \frac{f(x)}{g(x)} \quad \text{for } g(x) \neq 0
$$

For each of the four new functions, the domain is the set of all *x* that belong to both the domain of *f and* the domain of *g*, with the domain of the quotient further restricted to exclude any value of *x* for which $g(x) = 0$. In each of the four combinations, we have a new function from *X* to $(-\infty, \infty)$. For example, we have

$$
f+g:X\longrightarrow (-\infty,\infty)
$$

A special case of *fg* deserves separate mention. For any real number *c* and any function *f*, we define *cf* by

$$
(cf)(x) = c \cdot f(x)
$$

This restricted case of product is called the *scalar product.* For $f(x) = x^2$, $g(x) = 3x$, and $c = \sqrt{2}$ we have

$$
(f+g)(x) = f(x) + g(x) = x^2 + 3x
$$

\n
$$
(f-g)(x) = f(x) - g(x) = x^2 - 3x
$$

\n
$$
(fg)(x) = f(x) \cdot g(x) = x^2(3x) = 3x^3
$$

\n
$$
\frac{f}{g}(x) = \frac{f(x)}{g(x)} = \frac{x^2}{3x} = \frac{x}{3} \text{ for } x \neq 0
$$

\n
$$
(cf)(x) = cf(x) = \sqrt{2}x^2
$$

EXAMPLE 1 Combining Functions

If
$$
f(x) = 3x - 1
$$
 and $g(x) = x^2 + 3x$, find

- **a.** $(f+g)(x)$
- **b.** $(f g)(x)$
- **c.** $(fg)(x)$
- **d.** *f* $\frac{y}{g}(x)$
-
- **e.** $((1/2)f)(x)$

Solution:

- **a.** $(f+g)(x) = f(x) + g(x) = (3x-1) + (x^2+3x) = x^2 + 6x 1$
- **b.** $(f-g)(x) = f(x) g(x) = (3x 1) (x^2 + 3x) = -1 x^2$
- **c.** $(fg)(x) = f(x)g(x) = (3x 1)(x^2 + 3x) = 3x^3 + 8x^2 3x$

d.
$$
\frac{f}{g}(x) = \frac{f(x)}{g(x)} = \frac{3x - 1}{x^2 + 3x}
$$

\n**e.** $((1/2)f)(x) = (1/2)(f(x)) = (1/2)(3x - 1)$

Now Work Problem $3(a) - (f) \triangleleft$

Composition

We can also combine two functions by first applying one function to an input and then applying the other function to the output of the first. For example, suppose $g(x) = 3x$, $f(x) = x^2$, and $x = 2$. Then $g(2) = 3 \cdot 2 = 6$. Thus, *g* sends the input 2 to the output 6:

$$
2 \stackrel{g}{\mapsto} 6
$$

Next, we let the output 6 become the input for *f*:

$$
f(6) = 6^2 = 36
$$

So *f* sends 6 to 36:

$$
6 \stackrel{f}{\mapsto} 36
$$

By first applying *g* and then *f*, we send 2 to 36:

$$
2 \stackrel{g}{\mapsto} 6 \stackrel{f}{\mapsto} 36
$$

To be more general, replace the 2 by *x*, where *x* is in the domain of *g*. (See Figure 2.3.) Applying *g* to *x*, we get the number $g(x)$, which we will assume is in the domain of *f*. By applying *f* to $g(x)$, we get $f(g(x))$, read "*f* of *g* of *x*," which is in the range of *f*. The operation of applying *g* and then applying *f* to the result is called *composition*, and the resulting function, denoted $f \circ g$, is called the *composite* of *f* with *g*. This function assigns the output $f(g(x))$ to the input *x*. (See the bottom arrow in Figure 2.3.) Thus, $(f \circ g)(x) = f(g(x)).$

FIGURE 2.3 Composite of *f* with *g*.

Definition

For functions $g: X \longrightarrow Y$ and $f: Y \longrightarrow Z$, the **composite of** *f* with g is the function $f \circ g : X \longrightarrow Z$ defined by

$$
(f \circ g)(x) = f(g(x))
$$

where the domain of $f \circ g$ is the set of all those *x* in the domain of *g* such that $g(x)$ is in the domain of *f*.

For $f(x) = x^2$ and $g(x) = 3x$, we can get a simple form for $f \circ g$: $(f \circ g)(x) = f(g(x)) = f(3x) = (3x)^2 = 9x^2$ For example, $(f \circ g)(2) = 9(2)^2 = 36$, as we saw before.

When dealing with real numbers and the operation of addition, 0 is special in that for any real number *a*, we have

$$
a + 0 = a = 0 + a
$$

The number 1 has a similar property with respect to multiplication. For any real number *a*, we have

$$
a1 = a = 1a
$$

For reference, in Section 2.4 we note that the function *I* defined by $I(x) = x$ satisfies, for any function *f*,

$$
f \circ I = f = I \circ f
$$

where here we mean equality of functions as defined in Section 2.1. Indeed, for any *x*,

$$
(f \circ I)(x) = f(I(x)) = f(x) = I(f(x)) = (I \circ f)(x)
$$

The function *I* is called the *identity* function.

EXAMPLE 2 Composition

a. $(f \circ g)(x)$ **b.** $(g \circ f)(x)$

Solution:

Thus,

Let $f(x) = \sqrt{x}$ and $g(x) = x + 1$. Find

APPLY IT

9. A CD costs *x* dollars wholesale. The price the store pays is given by the function $s(x) = x + 3$. The price the customer pays is $c(x) = 2x$, where *x* is the price the store pays. Write a composite function to find the customer's price as a function of the wholesale price.

Generally, $f \circ g$ and $g \circ f$ are different. In Example 2,

$$
(f \circ g)(x) = \sqrt{x+1}
$$

but we have

$$
(g \circ f)(x) = \sqrt{x} + 1
$$

Observe that $(f \circ g)(1) = \sqrt{2}$, while $(g \circ f)(1) = 2$. Also, do not confuse $f(g(x))$ with $(fg)(x)$, which is the product $f(x)g(x)$. Here

$$
f(g(x)) = \sqrt{x+1}
$$

but

$$
f(x)g(x) = \sqrt{x}(x+1)
$$

The domain of *g* is all real numbers *x*, and the domain of *f* is all nonnegative reals. Hence, the domain of the composite is all *x* for which $g(x) = x + 1$ is nonnegative. That is, the domain is all $x \ge -1$, which is the interval $[-1,\infty)$.

 $(f \circ g)(x) = f(g(x)) = f(x+1) = \sqrt{x+1}$

b. $(g \circ f)(x)$ is $g(f(x))$. Now *f* takes the square root of *x*, and *g* adds 1 to the result. Thus, *g* adds 1 to \sqrt{x} , and we have

a. $(f \circ g)(x)$ is $f(g(x))$. Now g adds 1 to x, and f takes the square root of the result.

$$
(g \circ f)(x) = g(f(x)) = g(\sqrt{x}) = \sqrt{x} + 1
$$

The domain of *f* is all $x \ge 0$, and the domain of *g* is all reals. Hence, the domain of the composite is all $x \ge 0$ for which $f(x) = \sqrt{x}$ is real, namely, all $x \ge 0$.

Now Work Problem 7 G

Composition is *associative*, meaning that for any three functions *f*, *g*, and *h*,

 $(f \circ g) \circ h = f \circ (g \circ h)$

EXAMPLE 3 Composition

If
$$
F(p) = p^2 + 4p - 3
$$
, $G(p) = 2p + 1$, and $H(p) = |p|$, find

a. $F(G(p))$ **b.** $F(G(H(p)))$ **c.** $G(F(1))$

Solution:

- **a.** $F(G(p)) = F(2p + 1) = (2p + 1)^2 + 4(2p + 1) 3 = 4p^2 + 12p + 2 = (F \circ G)(p)$ **b.** $F(G(H(p))) = (F \circ (G \circ H))(p) = ((F \circ G) \circ H)(p) = (F \circ G)(H(p)) =$ $(F \circ G)(|p|) = 4|p|^2 + 12|p| + 2 = 4p^2 + 12|p| + 2$ **c.** $G(F(1)) = G(1^2 + 4 \cdot 1 - 3) = G(2) = 2 \cdot 2 + 1 = 5$
	- Now Work Problem 9 G

In calculus, it is sometimes necessary to think of a particular function as a composite of two simpler functions, as the next example shows.

EXAMPLE 4 Expressing a Function as a Composite

Express $h(x) = (2x - 1)^3$ as a composite.

Solution:

We note that $h(x)$ is obtained by finding $2x - 1$ and cubing the result. Suppose we let $g(x) = 2x - 1$ and $f(x) = x^3$. Then

$$
h(x) = (2x - 1)^3 = (g(x))^3 = f(g(x)) = (f \circ g)(x)
$$

which gives *h* as a composite of two functions.

Now Work Problem 13 \triangleleft

PROBLEMS 2.3

- **7.** If $F(t) = t^2 + 7t + 1$ and $G(t) = \frac{2}{t-1}$ $\frac{1}{t-1}$, find $(F \circ G)(t)$ and $(G \circ F)(t)$.
- **8.** If $F(t) = \sqrt{t}$ and $G(t) = 2t^2 2t + 1$, find $(F \circ G)(t)$ and $(G \circ F)(t)$.
- **9.** If $f(v) = \frac{2}{v^2 1}$ $\frac{2}{v^2 - 3}$ and $g(v) = \sqrt{3v + 1}$, find $(f \circ g)(v)$ and $(g \circ f)(v).$

10. If
$$
f(x) = x^2 + 2x - 1
$$
, find $(f \circ f)(x)$.

In Problems 11–16, find functions f and g such that $h(x) = f(g(x)).$

11.
$$
h(x) = 11x - 7
$$

12.
$$
h(x) = \sqrt{x^2 - 2}
$$

\n**13.** $h(x) = \frac{3}{x^2 + x + 1}$
\n**14.** $h(x) = 7(4x^2 + 7x)^2 - 5(4x^2 + 7x) + 1$
\n**15.** $h(x) = \sqrt[4]{\frac{x^2 - 1}{x + 3}}$

16.
$$
h(x) = \frac{2 - (3x - 5)}{(3x - 5)^2 + 2}
$$

17. Profit A coffeehouse sells a pound of coffee for \$9.75. Expenses are \$4500 each month, plus \$4.25 for each pound of coffee sold.

(a) Write a function $r(x)$ for the total monthly revenue as a function of the number of pounds of coffee sold.

(b) Write a function $e(x)$ for the total monthly expenses as a function of the number of pounds of coffee sold.

(c) Write a function $(r - e)(x)$ for the total monthly profit as a function of the number of pounds of coffee sold.

18. Geometry Suppose the volume of a sphere is $v(x) = \frac{4}{3}\pi(3x-1)^3$. Express *v* as a composite of two functions, and explain what each function represents.

19. Business A manufacturer determines that the total number of units of output per day, *q*, is a function of the number of employees, *m*, where

$$
q = f(m) = \frac{(20m - m^2)}{2}
$$

The total revenue *r* that is received for selling *q* units is given by the function *g*, where $r = g(q) = 24q$. Find $(g \circ f)(m)$. What does this composite function describe?

20. Sociology Studies have been conducted concerning the statistical relations among a person's status, education, and income.³ Let *S* denote a numerical value of status based on annual income *I*. For a certain population, suppose

$$
S = f(I) = 0.45(I - 1000)^{0.53}
$$

Furthermore, suppose a person's income *I* is a function of the number of years of education *E*, where

$$
I = g(E) = 7202 + 0.29E^{3.68}
$$

Find $(f \circ g)(E)$. What does this function describe?

In Problems 21–24, for the given functions f and g, find the indicated function values. Round answers to two decimal places. **21.** $f(x) = (4x - 13)^2$, $g(x) = 0.2x^2 - 4x + 3$ **(a)** $(f+g)(4.5)$, **(b)** $(f \circ g)(-2)$ **22.** $f(x) =$ $\sqrt{x-3}$ $\frac{x}{x+1}$, $g(x) = 11.2x + 5.39$ **(a)** $\frac{f}{g}(-2)$, **(b)** $(g \circ f)(-10)$ **23.** $f(x) = x^{4/5}, g(x) = x^2 - 8$ **(a)** $(fg)(7)$, **(b)** $(g \circ f)(3.75)$ **24.** $f(x) = \frac{2}{x+1}$ $\frac{2}{x+1}$, $g(x) = \frac{1}{x^2}$ *x* 3 **(a)** $(f \circ g)(2.17)$, **(b)** $(g \circ f)(2.17)$

To introduce inverse functions, their properties, and their uses.

Objective **2.4 Inverse Functions**

Just as $-a$ is the number for which

$$
a + (-a) = 0 = (-a) + a
$$

and, for $a \neq 0$, a^{-1} is the number for which

$$
aa^{-1} = 1 = a^{-1}a
$$

so, given a function $f: X \longrightarrow Y$, we can inquire about the existence of a function *g* satisfying

$$
f \circ g = I = g \circ f \tag{1}
$$

where I is the identity function, introduced in the subsection titled "Composition" of Section 2.3 and given by $I(x) = x$. Suppose that we have *g* as above and a function *h* that also satisfies the equations of (1) so that

$$
f \circ h = I = h \circ f
$$

Then

$$
h = h \circ I = h \circ (f \circ g) = (h \circ f) \circ g = I \circ g = g
$$

shows that there is at most one function satisfying the requirements of g in (1). In mathematical jargon, *g* is uniquely determined by *f* and is therefore given a name, $g = f^{-1}$, that reflects its dependence on *f*. The function f^{-1} is read as *f* **inverse** and called the *inverse* of *f*.

The additive inverse $-a$ exists for any number *a*; the multiplicative inverse a^{-1} exists precisely if $a \neq 0$. The existence of f^{-1} places a strong requirement on a function *f*. It can be shown that f^{-1} exists if and only if, for all *a* and *b*, whenever $f(a) = f(b)$, then $a = b$. It may be helpful to think that such an *f* can be *canceled (on the left)*.

Do not confuse f^{-1} , the inverse of *f*, and $\frac{1}{f}$ $\frac{1}{f}$, the multiplicative reciprocal of *f*. Unfortunately, the notation for inverse functions clashes with the numerical use of $(-)^{-1}$. Usually, $f^{-1}(x)$ is different from $\frac{1}{f}$ $\frac{1}{f}(x) = \frac{1}{f(x)}$ $\frac{1}{f(x)}$. For example, $I^{-1} = I$ $(\text{since } I \circ I = I) \text{ so } I^{-1}(x) = x, \text{ but }$ 1 $\frac{1}{I}(x) = \frac{1}{I(x)}$ 1

x .

 $\overline{I(x)}$ =

³ R. K. Leik and B. F. Meeker, *Mathematical Sociology* (Englewood Cliffs, NJ: Prentice Hall, 1975).

A function *f* that satisfies

for all *a* and *b*, if $f(a) = f(b)$ then $a = b$

is called a **one-to-one** function.

Thus, we can say that a function has an inverse precisely if it is one-to-one. An equivalent way to express the one-to-one condition is

for all *a* and *b*, if $a \neq b$ then $f(a) \neq f(b)$

so that distinct inputs give rise to distinct outputs. Observe that this condition is not met for many simple functions. For example, if

$$
f(x) = x^2
$$
, then $f(-1) = (-1)^2 = 1 = (1)^2 = f(1)$

and $-1 \neq 1$ shows that the squaring function is not one-to-one. Similarly, $f(x) = |x|$ is not one-to-one.

In general, the domain of f^{-1} is the range of *f* and the range of f^{-1} is the domain of *f*. Let us note here that the equations of (1) are equivalent to

$$
x^{-1}(f(x)) = x \quad \text{for all } x \text{ in the domain of } f \tag{2}
$$

and

$$
f(f^{-1}(y)) = y \quad \text{for all } y \text{ in the range of } f \tag{3}
$$

In general, the range of f , which is equal to the domain of f^{-1} , can be different from the domain of *f*.

EXAMPLE 1 Inverses of Linear Functions

According to Section 2.2, a function of the form $f(x) = ax + b$, where $a \neq 0$, is a linear function. Show that a linear function is one-to-one. Find the inverse of $f(x) = ax + b$ and show that it is also linear.

Solution: Assume that $f(u) = f(v)$; that is,

f

$$
au + b = av + b \tag{4}
$$

To show that *f* is one-to-one, we must show that $u = v$ follows from this assumption. Subtracting *b* from both sides of (4) gives $au = av$, from which $u = v$ follows by dividing both sides by *a*. (We assumed that $a \neq 0$.) Since f is given by first multiplying by *a* and then adding *b*, we might expect that the effect of *f* can be undone by first

subtracting *b* and then dividing by *a*. So consider $g(x) = \frac{x-b}{a}$ *a* . We have

$$
(f \circ g)(x) = f(g(x)) = a\frac{x-b}{a} + b = (x - b) + b = x
$$

and

$$
(g \circ f)(x) = g(f(x)) = \frac{(ax+b)-b}{a} = \frac{ax}{a} = x
$$

Since *g* satisfies the two requirements of (1), it follows that *g* is the inverse of *f*. That is, $f^{-1}(x) = \frac{x-b}{a}$ $\frac{a}{a}$ 1 $\frac{1}{a}x + \frac{-b}{a}$ $\frac{a}{a}$ and the last equality shows that f^{-1} is also a linear function.

Now Work Problem 1 \triangleleft

EXAMPLE 2 Identities for Inverses

Show that

- **a.** If *f* and *g* are one-to-one functions, the composite $f \circ g$ is also one-to-one and $(f \circ g)^{-1} = g^{-1} \circ f^{-1}.$
- **b.** If *f* is one-to-one, then $(f^{-1})^{-1} = f$.

Solution:

a. Assume $(f \circ g)(a) = (f \circ g)(b)$; that is, $f(g(a)) = f(g(b))$. Since *f* is one-to-one, $g(a) = g(b)$. Since *g* is one-to-one, $a = b$ and this shows that $f \circ g$ is one-to-one. The equations

$$
(f \circ g) \circ (g^{-1} \circ f^{-1}) = f \circ (g \circ g^{-1}) \circ f^{-1} = f \circ I \circ f^{-1} = f \circ f^{-1} = I
$$

and

$$
(g^{-1} \circ f^{-1}) \circ (f \circ g) = g^{-1} \circ (f^{-1} \circ f) \circ g = g^{-1} \circ I \circ g = g^{-1} \circ g = I
$$

show that $g^{-1} \circ f^{-1}$ is the inverse of $f \circ g$, which, in symbols, is the statement $g^{-1} \circ f^{-1} = (f \circ g)^{-1}.$

b. In Equations (2) and (3), replace f by f^{-1} . Taking g to be f shows that Equation (1) is satisfied, and this gives $(f^{-1})^{-1} = f$.

 \triangleleft

EXAMPLE 3 Inverses Used to Solve Equations

Many equations take the form $f(x) = 0$, where *f* is a function. If *f* is a one-to-one function, then the equation has $x = f^{-1}(0)$ as its unique solution.

Solution: Applying f^{-1} to both sides of $f(x) = 0$ gives $f^{-1}(f(x)) = f^{-1}(0)$, and $f^{-1}(f(x)) = x$ shows that $x = f^{-1}(0)$ is the only possible solution. Since $f(f^{-1}(0)) = 0, f^{-1}(0)$ is indeed a solution.

EXAMPLE 4 Restricting the Domain of a Function

It may happen that a function *f* whose domain is the natural one, consisting of all elements for which the defining rule makes sense, is not one-to-one, and yet a one-to-one function *g* can be obtained by restricting the domain of *f*.

Solution: For example, we have shown that the function $f(x) = x^2$ is not one-to-one but the function $g(x) = x^2$ *with domain explicitly given as* [0, ∞) is one-to-one. Since $(\sqrt{x})^2 = x$ and $\sqrt{x^2} = x$, for $x \ge 0$, it follows that \sqrt{x} is the inverse of the restricted squaring function *g*. Here is a more contrived example. Let $f(x) = |x|$ (with its natural domain). Let $g(x) = |x|$ *with domain explicitly given as* $(-\infty, -1) \cup [0, 1]$. The function *g* is one-to-one and hence has an inverse.

EXAMPLE 5 Finding the Inverse of a Function

To find the inverse of a one-to-one function *f*, solve the equation $y = f(x)$ for *x* in terms of *y* obtaining $x = g(y)$. Then $f^{-1}(x) = g(x)$. To illustrate, find $f^{-1}(x)$ if $f(x) = (x-1)^2$, for $x \geq 1$.

Solution: Let $y = (x - 1)^2$, for $x \ge 1$. Then $x - 1 = \sqrt{y}$ and hence $x = \sqrt{y} + 1$. It follows that $f^{-1}(x) = \sqrt{x+1}$.

Now Work Problem 5 G

PROBLEMS 2.4

In Problems 1–6, find the inverse of the given function.

1. $f(x) = 3x + 7$
2. $g(x) = 5x - 3$ **3.** $F(x) = \frac{1}{2}$ **5.** $A(r) = 4\pi r^2$

x – 7 **4.** $f(x) = (4x - 5)^2$, for $x \ge \frac{5}{4}$, for $r \ge 0$ **6.** $V(r) = \frac{4}{3}\pi r^3$

In Problems 7–10, determine whether or not the function is one-to-one.

7. *^f*.*x*/ ^D ⁵*^x* ^C ¹² **8.** *^g*.*x*/ ^D .3*^x* ^C ⁴/ 2 **9.** $h(x) = (5x + 12)^2$, for $x \ge -\frac{12}{5}$ **10.** $F(x) = |x + 10|$

In Problems 11 and 12, solve each equation by finding an inverse function.

11. $(4x-5)^2 = 23$, for $x \ge \frac{5}{4}$

$$
12. \ 2x^3 + 1 = 129
$$

13. Demand Function The function

$$
p = p(q) = \frac{1,200,000}{q} \qquad q > 0
$$

expresses an actor's charge per film *p* as a function of the number of films, *q*, that she stars in. Express the number of films in which she stars in terms of her charge per film. Show that the expression is a function of *p*. Show that the resulting function is inverse to the function giving *p* in terms of *q*.

14. Supply Function The weekly supply function for a pound of house-blend coffee at a coffee shop is

$$
p = p(q) = \frac{q}{48} \quad q > 0
$$

where *q* is the number of pounds of coffee supplied per week and *p* is the price per pound. Express *q* as a function of *p* and demonstrate the relationship between the two functions.

15. Does the function $f(x) = 10^x$ have an inverse?

To graph equations and functions in rectangular coordinates, to determine intercepts, to apply the vertical-line test and the horizontal-line test, and to determine the domain and range of a function from a graph.

Objective **2.5 Graphs in Rectangular Coordinates**

A **rectangular coordinate system** allows us to specify and locate points in a plane. It also provides a geometric way to graph equations in two variables, in particular those arising from functions.

In a plane, two real-number lines, called **coordinate axes**, are constructed perpendicular to each other so that their origins coincide, as in Figure 2.4. Their point of intersection is called the **origin** of the coordinate system. We will call the horizontal line the *x-axis* and the vertical line the *y-axis*.

The plane on which the coordinate axes are placed is called a *rectangular coordinate plane* or simply an *x,y-***plane**. Every point in the *x,y*-plane can be labeled to indicate its position. To label point *P* in Figure 2.5(a), we draw perpendiculars from *P* to the *x*-axis and *y*-axis. They meet these axes at 4 and 2, respectively. Thus, *P* determines two numbers, 4 and 2. We say that the *rectangular coordinates* of *P* are given by the *ordered pair* (4, 2). As we remarked in Section 2.1, the word *ordered* is important. In the terminology of Section 2.1, we are labeling the points of the plane by the elements of the set $(-\infty, \infty) \times (-\infty, \infty)$. In Figure 2.5(b), the point corresponding to (4, 2) is not the same as that corresponding to $(2, 4)$:

$$
(4,2)\neq(2,4)
$$

FIGURE 2.5 Rectangular coordinates.

In general, if *P* is any point, then its rectangular coordinates will be given by an ordered pair of the form (a, b) . (See Figure 2.6.) We call *a* the *x*-coordinate of *P*, and *b* the *y-coordinate* of *P*. We accept that the notation for an ordered pair of real numbers is the same as that for an open interval but the practice is strongly entrenched and almost never causes any confusion.

Accordingly, with each point in a given coordinate plane, we can associate exactly one ordered pair (a, b) of real numbers. Also, it should be clear that with each ordered pair (a, b) of real numbers, we can associate exactly one point in that plane. Since there is a *one-to-one correspondence* between the points in the plane and all ordered pairs

FIGURE 2.4 Coordinate axes.

FIGURE 2.6 Coordinates of *P*.

FIGURE 2.8 Quadrants.

of real numbers, we refer to a point *P* with *x*-coordinate *a* and *y*-coordinate *b* simply as the point (a, b) , or as $P(a, b)$. Moreover, we use the words *point* and *ordered pair of real numbers* interchangeably.

In Figure 2.7, the coordinates of various points are indicated. For example, the point $(1, -4)$ is located one unit to the right of the *y*-axis and four units below the *x*-axis. The origin is $(0, 0)$. The *x*-coordinate of every point on the *y*-axis is 0, and the *y*-coordinate of every point on the *x*-axis is 0.

The coordinate axes divide the plane into four regions called **quadrants** (Figure 2.8). For example, quadrant I consists of all points (x_1, y_1) with $x_1 > 0$ and $y_1 > 0$. The points on the axes do not lie in any quadrant.

Using a rectangular coordinate system, we can geometrically represent equations in two variables. For example, let us consider

$$
y = x^2 + 2x - 3
$$
 (1)

A solution of this equation is a value of *x* and a value of *y* that make the equation true. For example, if $x = 1$, substituting into Equation (1) gives

$$
y = 1^2 + 2(1) - 3 = 0
$$

Thus, $x = 1$, $y = 0$ is a solution of Equation (1). Similarly,

if
$$
x = -2
$$
 then $y = (-2)^2 + 2(-2) - 3 = -3$

and so $x = -2$, $y = -3$ is also a solution. By choosing other values for *x*, we can get more solutions. [See Figure 2.9(a).] It should be clear that there are infinitely many solutions of Equation (1).

Each solution gives rise to a point (x, y) . For example, to $x = 1$ and $y = 0$ corresponds $(1, 0)$. The **graph** of $y = x^2 + 2x - 3$ is the geometric representation of all its solutions. In **Figure 2.9(b)**, we have plotted the points corresponding to the solutions in the table.

Since the equation has infinitely many solutions, it seems impossible to determine its graph precisely. However, we are concerned only with the graph's general shape. For this reason, we plot enough points so that we can intelligently guess its proper shape. (The calculus techniques to be studied in Chapter 13 will make such "guesses" much more intelligent.) Then, we join these points by a smooth curve wherever conditions permit. This gives the curve in Figure 2.9(c). Of course, the more points we plot, the better our graph is. Here we assume that the graph extends indefinitely upward, as indicated by arrows.

The point $(0, -3)$ where the curve intersects the *y*-axis is called the *y*-*intercept*. Often, we simply say that the *y*-intercept The points $(-3, 0)$ and $(1, 0)$ where the curve intersects the *x*-axis are called the is -3 and the *x*-intercepts are -3 and 1. *x*-intercepts. In general, we have the fo *x*-*intercepts*. In general, we have the following definition.

Definition

An *x***-intercept** of the graph of an equation in *x* and *y* is a point where the graph intersects the *x*-axis. A *y***-intercept** is a point where the graph intersects the *y*-axis.

To find the *x*-intercepts of the graph of an equation in *x* and *y*, we first set $y = 0$ and then solve the resulting equation for *x*. To find the *y*-intercepts, we first set $x = 0$ and then solve for *y*. For example, let us find the *x*-intercepts for the graph of $y = x^2 + 2x - 3$. Setting $y = 0$ and solving for *x* gives

$$
0 = x2 + 2x - 3
$$

\n
$$
0 = (x + 3)(x - 1)
$$

\n
$$
x = -3, 1
$$

Thus, the *x*-intercepts are $(-3, 0)$ and $(1, 0)$, as we saw before. If $x = 0$, then

$$
y = 0^2 + 2(0) - 3 = -3
$$

So $(0, -3)$ is the *y*-intercept. Keep in mind that an *x*-intercept has its *y*-coordinate 0, and a *y*-intercept has its *x*-coordinate 0. Intercepts are useful because they indicate precisely where the graph intersects the axes.

EXAMPLE 1 Intercepts of a Graph

Find the *x*- and *y*-intercepts of the graph of $y = 2x + 3$, and sketch the graph.

Solution: If $y = 0$, then

$$
0 = 2x + 3 \quad \text{so that} \quad x = -\frac{3}{2}
$$

Thus, the *x*-intercept is $\left(-\frac{3}{2}, 0\right)$. If $x = 0$, then

$$
y = 2(0) + 3 = 3
$$

So the *y*-intercept is $(0, 3)$. Figure 2.10 shows a table of some points on the graph and a sketch of the graph.

FIGURE 2.10 Graph of $y = 2x + 3$.

Now Work Problem 9 G

EXAMPLE 2 Intercepts of a Graph

Determine the intercepts, if any, of the graph of $s = \frac{100}{t}$ *t* , and sketch the graph.

Solution: For the graph, we will label the horizontal axis *t* and the vertical axis *s* (Figure 2.11). Because *t* cannot equal 0 (division by 0 is not defined), there is no

APPLY IT

10. Rachel has saved \$7250 for college expenses. She plans to spend \$600 a month from this account. Write an equation to represent the situation, and identify the intercepts.

s-intercept. Thus, the graph has no point corresponding to $t = 0$. Moreover, there is no *t*-intercept, because if $s = 0$, then the equation

$$
0 = \frac{100}{t}
$$

has no solution. Remember, the only way that a fraction can be 0 is by having its numerator 0. Figure 2.11 shows the graph. In general, the graph of $s = k/t$, where *k* is a nonzero constant, is called a *rectangular hyperbola*.

APPLY IT

11. The price of admission to an amusement park is \$24.95. This fee allows the customer to ride all the rides at the park as often as he or she likes. Write an equation that represents the relationship between the number of rides, *x*, that a customer takes and the cost per ride, *y*, to that customer. Describe the graph of this equation, and identify the intercepts. Assume $x > 0$.

Now Work Problem 11 G

 $0 \mid 3 \mid -2$ **FIGURE 2.12** Graph of $x = 3$.

y

EXAMPLE 3 Intercepts of a Graph

Determine the intercepts of the graph of $x = 3$, and sketch the graph.

Solution: We can think of $x = 3$ as an equation in the variables x and y if we write it as $x = 3 + 0y$. Here *y* can be any value, but *x* must be 3. Because $x = 3$ when $y = 0$, the *x*-intercept is $(3, 0)$. There is no *y*-intercept, because *x* cannot be 0. (See Figure 2.12.) The graph is a vertical line.

Now Work Problem 13 \triangleleft

Each function *f* gives rise to an equation, namely $y = f(x)$, which is a special case of the equations we have been graphing. Its **graph** consists of all points $(x, f(x))$, where *x* is in the domain of *f*. The vertical axis can be labeled either *y* or $f(x)$, where *f* is the name of the function, and is referred to as the **function-value axis**. *In this book we always label the horizontal axis with the independent variable but note that economists label the vertical axis with the independent variable.* Observe that in graphing a function the "solutions" (x, y) that make the equation $y = f(x)$ true are handed to us. For each *x* in the domain of *f*, we have exactly one *y* obtained by evaluating $f(x)$. The resulting pair $(x, f(x))$ is a point on the graph, and these are the only points on the graph of the equation $y = f(x)$.

The *x*-intercepts of the graph of a real-valued function *f* are all those real numbers *x* for which $f(x) = 0$. As such they are also known as **roots** of the equation $f(x) = 0$ and still further as **zeros** of the function *f*.

A useful geometric observation is that the graph of a function has at most one point of intersection with any vertical line in the plane. Recall that the equation of a vertical line is necessarily of the form $x = a$, where *a* is a constant. If *a* is not in the domain of the function *f*, then $x = a$ will not intersect the graph of $y = f(x)$. If *a* is in the domain of the function *f*, then $x = a$ will intersect the graph of $y = f(x)$ at the point $(a, f(a))$, and only there. Conversely, if a set of points in the plane has the property that any vertical line intersects the set at most once, then the set of points is actually the graph of a function. (The domain of the function is the set of all real numbers *a* with the property that the line $x = a$ does intersect the given set of points, and for such an *a* the corresponding function value is the *y*-coordinate of the unique point of intersection

APPLY IT

12. Brett rented a bike from a rental shop, rode at a constant rate of 12 mi/h for 2.5 hours along a bike path, and then returned along the same path. Graph the absolute-value-like function that represents Brett's distance from the rental shop as a function of time over the appropriate domain.

of the line $x = a$ and the given set of points.) This is the basis of the **vertical-line test** that we will discuss after Example 7.

EXAMPLE 4 Graph of the Square-Root Function

Graph the function $f: (-\infty, \infty) \longrightarrow (-\infty, \infty)$ given by $f(x) = \sqrt{x}$.

Solution: The graph is shown in Figure 2.13. We label the vertical axis as $f(x)$. Recall that \sqrt{x} denotes the *principal* square root of *x*. Thus, $f(9) = \sqrt{9} = 3$, not ± 3 . Also, the domain of *f* is $[0, \infty)$ because its values are declared to be real numbers. Let us now consider intercepts. If $f(x) = 0$, then $\sqrt{x} = 0$, so that $x = 0$. Also, if $x = 0$, then $f(x) = 0$. Thus, the *x*-intercept and the vertical-axis intercept are the same, namely, $(0, 0).$

Now Work Problem 29 \triangleleft

EXAMPLE 5 Graph of the Absolute-Value Function

Graph $p = G(q) = |q|$.

Solution: We use the independent variable *q* to label the horizontal axis. The functionvalue axis can be labeled either $G(q)$ or p. (See Figure 2.14.) Notice that the q - and p -intercepts are the same point, $(0, 0)$. *p*

FIGURE 2.14 Graph of $p = |q|$.

Now Work Problem 31 △

FIGURE 2.15 Domain, range, and function values.

Figure 2.15 shows the graph of a function $y = f(x)$. The point $(x, f(x))$ tells us that corresponding to the input number *x* on the horizontal axis is the output number $f(x)$ on the vertical axis, as indicated by the arrow. For example, corresponding to the input 4 is the output 3, so $f(4) = 3$.

From the shape of the graph, it seems reasonable to assume that, for any value of *x*, there is an output number, so the domain of *f* is all real numbers. Notice that the set of all *y*-coordinates of points on the graph is the set of all nonnegative numbers. Thus,

the range of *f* is all $y \ge 0$. This shows that we can make an "educated" guess about the domain and range of a function by looking at its graph. *In general, the domain consists of all x-values that are included in the graph, and the range is all y-values that are included*. For example, Figure 2.13 tells us that both the domain and range of $f(x) = \sqrt{x}$ are all nonnegative numbers. From Figure 2.14, it is clear that the domain of $p = G(q) = |q|$ is all real numbers and the range is all $p \ge 0$.

FIGURE 2.16 Domain, range, and

EXAMPLE 6 Domain, Range, and Function Values

Figure 2.16 shows the graph of a function *F*. To the right of 4, assume that the graph repeats itself indefinitely. Then the domain of *F* is all $t \ge 0$. The range is $-1 \le s \le 1$. Some function values are

$$
F(0) = 0 \quad F(1) = 1 \quad F(2) = 0 \quad F(3) = -1
$$

Now Work Problem 5 G

EXAMPLE 7 Graph of a Case-Defined Function

Graph the case-defined function

$$
f(x) = \begin{cases} x & \text{if } 0 \le x < 3 \\ x - 1 & \text{if } 3 \le x \le 5 \\ 4 & \text{if } 5 < x \le 7 \end{cases}
$$

Solution: The domain of *f* is $0 \le x \le 7$. The graph is given in Figure 2.17, where the *hollow dot* means that the point is *not* included in the graph. Notice that the range of *f* is all real numbers *y* such that $0 \le y \le 4$.

APPLY IT

function values.

13. To encourage conservation, a gas company charges two rates. You pay \$0.53 per therm for 0–70 therms and \$0.74 for each therm over 70. Graph the case-defined function that represents the monthly cost of *t* therms of gas.

FIGURE 2.17 Graph of a case-defined function.

 $f(x)$ 0 1 2 2 3 4 4 4

Now Work Problem 35 \triangleleft

There is an easy way to tell whether a curve is the graph of a function. In Figure 2.18(a), notice that with the given x there are associated *two* values of y: y_1 and *y*2. Thus, the curve is *not* the graph of a function of *x*. Looking at it another way, we have the following general rule, called the **vertical-line test**. If a *vertical* line, *L*, can be drawn that intersects a curve in at least two points, then the curve is *not* the graph of a function of *x*. When no such vertical line can be drawn, the curve *is* the graph of a function of *x*. Consequently, the curves in Figure 2.18 do not represent functions of *x*, but those in Figure 2.19 do.

EXAMPLE 8 A Graph That Does Not Represent a Function of *x*

Graph $x = 2y^2$.

Solution: Here it is easier to choose values of y and then find the corresponding values of *x*. Figure 2.20 shows the graph. By the vertical-line test, the equation $x = 2y^2$ does not define a function of *x*.

FIGURE 2.20 Graph of $x = 2y^2$.

Now Work Problem 39 G

After we have determined whether a curve is the graph of a function, perhaps using the vertical-line test, there is an easy way to tell whether the function in question is oneto-one. In Figure 2.15 we see that $f(4) = 3$ and, apparently, also $f(-4) = 3$. Since the distinct input values -4 and 4 produce the same output, the function is not one-to-one. Looking at it another way, we have the following general rule, called the **horizontalline test**. If a *horizontal* line, *L*, can be drawn that intersects the graph of a function in at least two points, then the function is *not* one-to-one. When no such horizontal line can be drawn, the function is one-to-one.

PROBLEMS 2.5

In Problems 1 and 2, locate and label each of the points, and give the quadrant, if possible, in which each point lies.

1.
$$
(-1, -3), (4, -2), \left(-\frac{2}{5}, 4\right), (6, 0)
$$

2. $(-4, 5), (3, 0), (1, 1), (0, -6)$

- **3.** Figure 2.21(a) shows the graph of $y = f(x)$.
	- (a) Estimate $f(0)$, $f(2)$, $f(4)$, and $f(-2)$.
	- **(b)** What is the domain of *f* ?
	- **(c)** What is the range of *f* ?
	- (d) What is an *x*-intercept of f ?
- **4.** Figure 2.21(b) shows the graph of $y = f(x)$.
	- (a) Estimate $f(0)$ and $f(2)$.
	- **(b)** What is the domain of *f* ?
	- **(c)** What is the range of *f* ?
	- (d) What is an *x*-intercept of f ?

FIGURE 2.21 Diagram for Problems 3 and 4.

- **5.** Figure 2.22(a) shows the graph of $y = f(x)$.
	- **(a)** Estimate $f(0), f(1),$ and $f(-1)$.
	- **(b)** What is the domain of *f* ?
	- **(c)** What is the range of *f* ?
	- **(d)** What is an *x*-intercept of *f* ?
- **6.** Figure 2.22(b) shows the graph of $y = f(x)$.
	- (a) Estimate $f(0), f(2), f(3),$ and $f(4)$.
	- **(b)** What is the domain of f ?
	- **(c)** What is the range of *f* ?
	- **(d)** What is an *x*-intercept *f* ?

FIGURE 2.22 Diagram for Problems 5 and 6.

In Problems 7–20, determine the intercepts of the graph of each equation, and sketch the graph. Based on your graph, is y a function of x, and, if so, is it one-to-one and what are the domain and range?

In Problems 21–34, graph each function and give the domain and range. Also, determine the intercepts.

21. $u = f(v) = v^3 - 1$ $\frac{3}{2} - 1$ **22.** $f(x) = 5 - 2x^2$ **23.** $y = h(x) = 3$ **24.** $g(s) = -17$ **25.** $y = h(x) = x^2 - 4x + 1$ $2^2 - 4x + 1$ **26.** $y = f(x) = -2x^2 - 5x + 12$ **27.** $f(t) = -t^3$ **28.** $p = h(q) = 1 + 2q + q^2$

29.
$$
s = f(t) = \sqrt{t^2 - 9}
$$

\n**30.** $F(r) = -\frac{1}{r}$
\n**31.** $f(x) = |7x - 2|$
\n**32.** $v = H(u) = |u - 3|$
\n**33.** $F(t) = \frac{16}{t^2}$
\n**34.** $y = f(x) = \frac{2}{x - 4}$

In Problems 35–38, graph each case-defined function and give the domain and range.

35.
$$
c = g(p) = \begin{cases} p+1 & \text{if } 0 \le p < 7 \\ 5 & \text{if } p \ge 7 \end{cases}
$$

\n36. $g(x) = \begin{cases} x & \text{if } 0 \le x < 1 \\ x^2 - 2x + 2 & \text{if } x \ge 1 \end{cases}$
\n37. $g(x) = \begin{cases} x+6 & \text{if } x \ge 3 \\ x^2 & \text{if } x < 3 \end{cases}$
\n38. $f(x) = \begin{cases} x+1 & \text{if } 0 < x \le 3 \\ 4 & \text{if } 3 < x \le 5 \\ x-1 & \text{if } x > 5 \end{cases}$

39. Which of the graphs in Figure 2.23 represent functions of *x*?

40. Which of the graphs in Figure 2.24 represent one-to-one functions of *x*?

41. Debt Payments Beatrix has charged \$8700 on her credit cards. She plans to pay them off at the rate of \$300, plus all interest charges, per month. Write an equation to represent the amount she owes, after she has made *n* payments, and identify the intercepts, explaining their financial significance.

42. Pricing To encourage an even flow of customers, a restaurant varies the price of an item throughout the day. From 6:00 p.m. to 8:00 p.m., customers pay full price. At lunch, from 10:30 A.M. until 2:30 P.M., customers pay half price. From 2:30 p.m. until 4:30 p.m., customers get a dollar off the lunch price. From 4:30 p.m. until 6:00 p.m., customers get \$5.00 off the dinner price. From 8:00 p.m. until closing time at 10:00 p.m., customers get \$5.00 off the dinner price. Graph the case-defined function that represents the cost of an item throughout the day for a dinner price of \$18.

43. Supply Schedule Given the following supply schedule (see Example 6 of Section 2.1), plot each quantity–price pair by choosing the horizontal axis for the possible quantities. Approximate the points in between the data by connecting the data points with a smooth curve. The result is a *supply curve*. From the graph, determine the relationship between price and supply. (That is, as price increases, what happens to the quantity supplied?) Is price per unit a function of quantity supplied?

44. Demand Schedule The following table is called a *demand schedule*. It indicates the quantities of brand X that consumers will demand (that is, purchase) each week at certain prices per unit (in dollars). Plot each quantity–price pair by choosing the vertical axis for the possible prices. Connect the points with a smooth curve. In this way, we approximate points in between the given data. The result is called a *demand curve*. From the graph, determine the relationship between the price of brand X and the amount that will be demanded. (That is, as price decreases, what happens to the quantity demanded?) Is price per unit a function of quantity demanded?

45. Inventory Sketch the graph of

$$
y = f(x) = \begin{cases} -100x + 1000 & \text{if } 0 \le x < 7\\ -100x + 1700 & \text{if } 7 \le x < 14\\ -100x + 2400 & \text{if } 14 \le x < 21 \end{cases}
$$

A function such as this might describe the inventory *y* of a company at time *x*.

46. Distance Running A Dalhousie University student training for distance running finds that, after running for *x* hours, her distance traveled, in kilometers, is given by

$$
y = f(x) = \begin{cases} 10x & \text{if } 0 \le x \le 3\\ 5x + 15 & \text{if } 3 < x \le 4\\ 35 & \text{if } 4 < x \le 5 \end{cases}
$$

Plot this function and determine if she is ready to attempt the Bluenose Marathon. A marathon is 42.2 kilometers.

In Problems 47–50, use a graphing calculator to find all real roots, if any, of the given equation. Round answers to two decimal places.

47.
$$
5x^3 + 7x = 3
$$

\n**48.** $x^2(x - 3) = 2x^4 - 1$
\n**49.** $(9x + 3.1)^2 = 7.4 - 4x^2$
\n**50.** $(x - 2)^3 = x^2 - 3$

In Problems 51–54, use a graphing calculator to find all x-intercepts of the graph of the given function. Round answers to two decimal places.

51.
$$
f(x) = x^3 + 3x + 57
$$

\n**52.** $f(x) = 2x^4 - 1.5x^3 + 2$
\n**53.** $g(x) = x^4 - 1.7x^2 + 2x$
\n**54.** $g(x) = \sqrt{3}x^5 - 4x^2 + 1$

values to two decimal places.

In Problems 55–57, use a graphing calculator to find (a) the maximum value of $f(x)$ *and (b) the minimum value of* $f(x)$ *for the indicated values of x. Round answers to two decimal places.*

 $\mathbf 1$

55.
$$
f(x) = x^4 - 4 \cdot 1 \cdot x^3 + x^2 + 10 \quad 1 \le x \le 4
$$

\n**56.** $f(x) = x(2x^2 + 2)^2 - x^3 + 1 \quad -1 \le x \le 1$
\n**57.** $f(x) = \frac{x^2 - 4}{2x - 5} \quad 3 \le x \le 5$

58. From the graph of $f(x) = \sqrt{2x^3 + 1.1x^2 + 4}$, find (a) the range and **(b)** the intercepts. Round values to two decimal places.

59. From the graph of $f(x) = 1 - 4x^3 - x^4$, find (a) the maximum value of $f(x)$, **(b)** the range of *f*, and **(c)** the (real) zeros of *f*. Round values to two decimal places.

60. From the graph of
$$
f(x) = \frac{x^3 + 1.1}{3.8 + x^{2/3}}
$$
, find (**a**) the range of *f* and (**b**) the intercepts. (**c**) Does *f* have any real zeros? Round

61. Graph
$$
f(x) = \frac{x^3 + 64}{x^2 - 5}
$$
 for $3 \le x \le 5$. Determine (a) the

maximum value of $f(x)$, **(b)** the minimum value of $f(x)$, **(c)** the range of *f*, and **(d)** all intercepts. Round values to two decimal places.

To study symmetry about the *x*-axis, the *y*-axis, and the origin, and to apply symmetry to curve sketching.

FIGURE 2.25 Symmetry about the *y*-axis.

Objective **2.6 Symmetry**

Examining the graphical behavior of equations is a basic part of mathematics. In this section, we examine equations to determine whether their graphs have *symmetry*.

Consider the graph of $y = x^2$ in Figure 2.25. The portion to the left of the *y*-axis is the reflection (or mirror image) through the *y*-axis of that portion to the right of the *y*-axis, and vice versa. More precisely, if (a, b) is any point on this graph, then the point $(-a, b)$ must also lie on the graph. We say that this graph is *symmetric about the y-axis*.

Definition

A graph is **symmetric about the** *y***- axis** if and only if $(-a, b)$ lies on the graph when (a, b) does.

EXAMPLE 1 *y***-Axis Symmetry**

Use the preceding definition to show that the graph of $y = x^2$ is symmetric about the *y*-axis.

Solution: Suppose (a, b) is *any* point on the graph of $y = x^2$. Then

$$
b = a^2
$$

We must show that the coordinates of $(-a, b)$ satisfy $y = x^2$. But

$$
(-a)^2 = a^2 = b
$$

shows this to be true. Thus, we have *proved* with simple algebra what the picture of the graph led us to believe: The graph of $y = x^2$ is symmetric about the *y*-axis.

Now Work Problem 7 G

When one is testing for symmetry in Example 1, (a, b) can be any point on the graph. In the future, for convenience, we write (x, y) for a typical point on the graph. This means that a graph is symmetric about the *y*-axis if replacing *x* by $-x$ in its equation results in an equivalent equation.

Another type of symmetry is shown by the graph of $x = y^2$ in Figure 2.26. Here the portion below the *x*-axis is the reflection through the *x*-axis of that portion above the *x*-axis, and vice versa. If the point (x, y) lies on the graph, then $(x, -y)$ also lies on it. This graph is said to be *symmetric about the x-axis*.

Definition

A graph is **symmetric about the** *x***-axis** if and only if $(x, -y)$ lies on the graph when (x, y) does.

Thus, the graph of an equation in *x* and *y* has *x*-axis symmetry if replacing *y* by $-y$ results in an equivalent equation. For example, applying this test to the graph of $x = y^2$, we see that $(-y)^2 = x$ if and only if $y^2 = x$, simply because $(-y)^2 = y^2$. Hence, the graph of $x = y^2$ is symmetric about the *x*-axis.

A third type of symmetry, **symmetry about the origin**, is illustrated by the graph of $y = x^3$ (Figure 2.27). Whenever the point (x, y) lies on the graph, $(-x, -y)$ also lies on it.

FIGURE 2.26 Symmetry about the *x*-axis.

FIGURE 2.27 Symmetry about the origin.

Definition

A graph is *symmetric about the origin* if and only if $(-x, -y)$ lies on the graph when (x, y) does.

Thus, the graph of an equation in *x* and *y* has symmetry about the origin if simultaneously replacing x by $-x$ and y by $-y$ results in an equivalent equation. For example, applying this test to the graph of $y = x^3$ shown in Figure 2.27 gives

$$
-y = (-x)^3
$$

$$
-y = -x^3
$$

$$
y = x^3
$$

where all three equations are equivalent, in particular the first and last. Accordingly, the graph is symmetric about the origin.

Table 2.1 summarizes the tests for symmetry. When we know that a graph has symmetry, we can sketch it by plotting fewer points than would otherwise be needed.

EXAMPLE 2 Graphing with Intercepts and Symmetry

Test $y = \frac{1}{r}$ $\frac{1}{x}$ for symmetry about the *x*-axis, the *y*-axis, and the origin. Then find the intercepts and sketch the graph.

Solution:

Symmetry x-axis: Replacing *y* by $-y$ in $y = 1/x$ gives

$$
-y = \frac{1}{x}
$$
 equivalently $y = -\frac{1}{x}$

which is not equivalent to the given equation. Thus, the graph is *not* symmetric about the *x*-axis.

y-*axis:* Replacing *x* by $-x$ in $y = 1/x$ gives

$$
y = \frac{1}{-x}
$$
 equivalently $y = -\frac{1}{x}$

which is not equivalent to the given equation. Hence, the graph is *not* symmetric about the *y*-axis.

Origin: Replacing *x* by $-x$ and *y* by $-y$ in $y = 1/x$ gives

$$
-y = \frac{1}{-x}
$$
 equivalently $y = \frac{1}{x}$

which is the given equation. Consequently, the graph *is* symmetric about the origin.

Intercepts Since *x* cannot be 0, the graph has no *y*-intercept. If *y* is 0, then $0 = 1/x$, and this equation has no solution. Thus, no *x*-intercept exists.

Discussion Because no intercepts exist, the graph cannot intersect either axis. If $x > 0$, we obtain points only in quadrant I. Figure 2.28 shows the portion of the graph in quadrant I. By symmetry, we reflect that portion through the origin to obtain the entire graph.

Now Work Problem 9 \triangleleft

EXAMPLE 3 Graphing with Intercepts and Symmetry

Test $y = f(x) = 1 - x^4$ for symmetry about the *x*-axis, the *y*-axis, and the origin. Then find the intercepts and sketch the graph.

Solution:

Symmetry x-axis: Replacing *y* by $-y$ in $y = 1 - x^4$ gives

 $-y = 1 - x^4$ equivalently $y = -1 + x^4$

which is not equivalent to the given equation. Thus, the graph is *not* symmetric about the *x*-axis.

y-*axis:* Replacing *x* by $-x$ in $y = 1 - x^4$ gives

 $y = 1 - (-x)^4$ equivalently $y = 1 - x^4$

which is the given equation. Hence, the graph *is* symmetric about the *y*-axis.

Origin: Replacing *x* by $-x$ and *y* by $-y$ in $y = 1 - x^4$ gives

$$
-y = 1 - (-x)^4
$$
 equivalently
$$
-y = 1 - x^4
$$
 equivalently
$$
y = -1 + x^4
$$

which is not equivalent to the given equation. Thus, the graph is *not* symmetric about the origin.

Intercepts Testing for *x*-intercepts, we set $y = 0$ in $y = 1 - x^4$. Then,

$$
1 - x4 = 0
$$

(1 - x²)(1 + x²) = 0
(1 - x)(1 + x)(1 + x²) = 0
x = 1 or x = -1

The *x*-intercepts are therefore $(1, 0)$ and $(-1, 0)$. Testing for *y*-intercepts, we set $x = 0$. Then $y = 1$, so $(0, 1)$ is the only *y*-intercept.

Discussion If the intercepts and some points (x, y) to the right of the *y*-axis are plotted, we can sketch the *entire* graph by using symmetry about the *y*-axis (Figure 2.29).

Now Work Problem 19 \triangleleft

The constant function $f(x) = 0$, for all *x*, is easily seen to be symmetric about the *x*-axis. In Example 3, we showed that the graph of $y = f(x) = 1 - x^4$ does not have *x*-axis symmetry. For any *function f*, suppose that the graph of $y = f(x)$ has *x*-axis The only *function* whose graph is symmetry. According to the definition, this means that we also have $-y = f(x)$. This tells us that for an arbitrary *x* in the domain of *f* we have $f(x) = y$ and $f(x) = -y$. Since for a function each *x*-value determines a unique *y*-value, we must have $y = -y$, and

symmetric about the *x*-axis is the function constantly 0.

this implies $y = 0$. Since *x* was arbitrary, it follows that if the graph of a *function* is symmetric about the *x*-axis, then the function must be the constant 0.

EXAMPLE 4 Graphing with Intercepts and Symmetry

Test the graph of $4x^2 + 9y^2 = 36$ for intercepts and symmetry. Sketch the graph.

Solution:

Intercepts If $y = 0$, then $4x^2 = 36$, so $x = \pm 3$. Thus, the *x*-intercepts are $(3, 0)$ and $(-3, 0)$. If $x = 0$, then $9y^2 = 36$, so $y = \pm 2$. Hence, the *y*-intercepts are (0, 2) and $(0, -2)$.

Symmetry x-*axis*: Replacing *y* by $-y$ in $4x^2 + 9y^2 = 36$ gives

$$
4x^2 + 9(-y)^2 = 36
$$
 equivalently
$$
4x^2 + 9y^2 = 36
$$

which is the original equation, so there is symmetry about the *x*-axis.

y-*axis*: Replacing *x* by $-x$ in $4x^2 + 9y^2 = 36$ gives

$$
4(-x)^2 + 9y^2 = 36
$$
 equivalently
$$
4x^2 + 9y^2 = 36
$$

which is the original equation, so there is also symmetry about the *y*-axis.

Origin: Replacing *x* by $-x$ and *y* by $-y$ in $4x^2 + 9y^2 = 36$ gives

$$
4(-x)^2 + 9(-y)^2 = 36
$$
 equivalently
$$
4x^2 + 9y^2 = 36
$$

which is the original equation, so the graph is also symmetric about the origin.

Discussion In Figure 2.30, the intercepts and some points in the first quadrant are plotted. The points in that quadrant are then connected by a smooth curve. By symmetry about the *x*-axis, the points in the fourth quadrant are obtained. Then, by symmetry about the *y*-axis, the complete graph is found. There are other ways of graphing the equation by using symmetry. For example, after plotting the intercepts and some points in the first quadrant, we can obtain the points in the third quadrant by symmetry about the origin. By symmetry about the *x*-axis (or *y*-axis), we can then obtain the entire graph.

FIGURE 2.30 Graph of $4x^2 + 9y^2 = 36$.

Now Work Problem 23 \triangleleft

This fact can be a time-saving device in **Example 4**, the graph is symmetric about the *x*-axis, the *y*-axis, and the origin. It checking for symmetry. can be shown that **for any graph, if any two of the three types of symmetry discussed so far exist, then the remaining type must also exist.**

EXAMPLE 5 Symmetry about the Line $y = x$

Definition

A graph is **symmetric about the line** $y = x$ if and only if (b, a) lies on the graph when (a, b) does.

Another way of stating the definition is to say that interchanging the roles of *x* and *y* in the given equation results in an equivalent equation.

Use the preceding definition to show that $x^2 + y^2 = 1$ is symmetric about the line $y = x$.

Solution: Interchanging the roles of *x* and *y* produces $y^2 + x^2 = 1$, which is equivalent to $x^2 + y^2 = 1$. Thus, $x^2 + y^2 = 1$ is symmetric about $y = x$.

 \triangleleft

The point with coordinates (b, a) is the mirror image in the line $y = x$ of the point (a, b) . If *f* is a one-to-one function, $b = f(a)$ if and only if $a = f^{-1}(b)$. Thus, the graph of f^{-1} is the mirror image in the line $y = x$ of the graph of *f*. It is interesting to note that for *any* function *f* we can form the mirror image of the graph of *f*. However, the resulting graph need not be the graph of a function. For this mirror image to be itself the graph of a function, it must pass the vertical-line test. However, vertical lines and horizontal lines are mirror images in the line $y = x$, and we see that for the mirror image of the graph of *f* to pass the vertical-line test is for the graph of *f* to pass the horizontal-line test. This last happens precisely if *f* is one-to-one, which is the case if and only if *f* has an inverse.

EXAMPLE 6 Symmetry and Inverse Functions

Sketch the graph of $g(x) = 2x + 1$ and its inverse in the same plane.

Solution: As we shall study in greater detail in Chapter 3, the graph of *g* is the straight line with slope 2 and *y*-intercept 1. This line, the line $y = x$, and the reflection of $y = 2x + 1$ in $y = x$ are shown in Figure 2.31.

FIGURE 2.31 Graph of $y = g(x)$ and $y = g^{-1}(x)$.

Now Work Problem 27 G

PROBLEMS 2.6

11.
$$
x-4y-y^2 + 21 = 0
$$

\n**12.** $x^3 + xy + y^3 = 0$
\n**13.** $y = f(x) = \frac{x^3 - 2x^2 + x}{x^2 + 1}$
\n**14.** $x^2 + xy + y^2 = 0$
\n**15.** $y = \frac{2}{x^3 + 27}$
\n**16.** $y = \frac{x^4}{x + y}$

In Problems 17–24, find the x- and y-intercepts of the graph of the equation. Also, test for symmetry about the x-axis, the y-axis, the origin, and the line $y = x$ *. Then sketch the graph.*

17. $5x + 2y^2 = 8$ $2^2 = 8$ **18.** $x - 1 = y^4 + y^2$ **19.** $y = f(x) = x^3 - 4x$ $3^3 - 4x$ **20.** $2y = 5 - x^2$

21.
$$
|x| - |y| = 0
$$

\n**22.** $x^2 + y^2 = 25$
\n**23.** $9x^2 + 4y^2 = 25$
\n**24.** $x^2 - y^2 = 4$

25. Prove that the graph of $y = f(x) = 5 - 1.96x^2 - \pi x^4$ is symmetric about the *y*-axis, and then graph the function. (**a**) Make use of symmetry, where possible, to find all intercepts. Determine (**b**) the maximum value of $f(x)$ and (**c**) the range of *f*. Round all values to two decimal places.

26. Prove that the graph of $y = f(x) = 2x^4 - 7x^2 + 5$ is symmetric about the *y*-axis, and then graph the function. Find all real zeros of *f*. Round your answers to two decimal places.

27. Sketch the graph of $f(x) = 2x + 3$ and its inverse in the same plane.

To become familiar with the shapes of the graphs of six basic functions and to consider translation, reflection, and vertical stretching or shrinking of the graph of a function.

Objective **2.7 Translations and Reflections**

Up to now, our approach to graphing has been based on plotting points and making use of any symmetry that exists. But this technique is usually not the preferred one. Later in this text, we will analyze graphs by using other techniques. However, some functions and their associated graphs occur so frequently that we find it worthwhile to memorize them. Figure 2.32 shows six such basic functions.

FIGURE 2.33 Graph of $y = x^2 + 2.$

At times, by altering a function through an *algebraic* manipulation, the graph of the new function can be obtained from the graph of the original function by performing a *geometric* manipulation. For example, we can use the graph of $f(x) = x^2$ to graph $y = x^2 + 2$. Note that $y = f(x) + 2$. Thus, for each *x*, the corresponding ordinate for the graph of $y = x^2 + 2$ is 2 more than the ordinate for the graph of $f(x) = x^2$. This means that the graph of $y = x^2 + 2$ is simply the graph of $f(x) = x^2$ shifted, or *translated*, 2 units upward. (See Figure 2.33.) We say that the graph of $y = x^2 + 2$ is a *transformation* of the graph of $f(x) = x^2$. Table 2.2 gives a list of basic types of transformations.

EXAMPLE 1 Horizontal Translation

Sketch the graph of $y = (x - 1)^3$.

Solution: We observe that $(x - 1)^3$ is x^3 with *x* replaced by $x - 1$. Thus, if $f(x) = x^3$, then $y = (x - 1)^3 = f(x - 1)$, which has the form $f(x - c)$, where $c = 1$. From Table 2.2, the graph of $y = (x - 1)^3$ is the graph of $f(x) = x^3$ shifted 1 unit to the right. (See Figure 2.34.)

FIGURE 2.34 Graph of $y = (x - 1)^3$.

Now Work Problem 3 G

EXAMPLE 2 Shrinking and Reflection

Sketch the graph of $y = -\frac{1}{2}\sqrt{x}$.

Solution: We can do this problem in two steps. First, observe that $\frac{1}{2}x\sqrt{x}$ is \sqrt{x} multiplied by $\frac{1}{2}$. Thus, if $f(x) = \sqrt{x}$, then $\frac{1}{2}\sqrt{x} = \frac{1}{2}f(x)$, which has the form *cf*(*x*), where $c = \frac{1}{2}$. So the graph of $y = \frac{1}{2}\sqrt{x}$ is the graph of *f* shrunk vertically toward the *x*-axis by a factor of $\frac{1}{2}$ (Transformation 8, Table 2.2; see Figure 2.35). Second, the minus sign in $y = -\frac{1}{2}\sqrt{x}$ causes a reflection in the graph of $y = \frac{1}{2}\sqrt{x}$ about the *x*-axis (Transformation 5, Table 2.2; see Figure 2.35).

FIGURE 2.35 To graph $y = -\frac{1}{2}\sqrt{x}$, shrink $y = \sqrt{x}$ and reflect result about *x*-axis.

Now Work Problem 5 G

PROBLEMS 2.7

In Problems 1–12, use the graphs of the functions in Figure 2.32 and transformation techniques to plot the given functions.

1. $y = x^3 - 1$ **2.** $y = -x^2$ **3.** $y = \frac{3}{x+1}$ $x + 2$ **4.** $y = -\sqrt{x-2}$ **5.** $y = \frac{2}{3}$ $\frac{1}{3x}$ **6.** $y = |x| - 2$ **7.** $y = |x + 1| - 2$ **8.** $y = -\frac{1}{3}$ 3 $\sqrt{x-2}$ **9.** $y = 2 + (x+3)^3$

10.
$$
y = (x-1)^2 + 1
$$
 11. $y = \sqrt{-x}$ **12.** $y = \frac{5}{2-x}$

In Problems 13–16, describe what must be done to the graph of $y = f(x)$ *to obtain the graph of the given equation.*

13. $y = -\frac{1}{2}(f(x-5) + 1)$
 14. $y = 2(f(x-1) - 4)$
 15. $y = f(-x) - 5$
 16. $y = f(3x)$ **15.** $y = f(-x) - 5$

17. Graph the function $y = \sqrt[3]{x} + k$ for $k = 0, 1, 2, 3, -1, -2,$ and -3 . Observe the vertical translations compared to the first graph.

18. Graph the function $y = \frac{1}{x+1}$ $\frac{1}{x+k}$ for $k = 0, 1, 2, 3, -1, -2$, and 3. Observe the horizontal translations compared to the first graph.

19. Graph the function $y = kx^3$ for $k = 1, 2, \frac{1}{2}$, and 3. Observe the vertical stretching and shrinking compared to the first graph. Graph the function for $k = -2$. Observe that the graph is the same as that obtained by stretching the reflection of $y = x^3$ about the *x*-axis by a factor of 2.

To discuss functions of several variables and to compute function values. To discuss three-dimensional coordinates and sketch simple surfaces.

Objective **2.8 Functions of Several Variables**

When we defined a *function f* : $X \rightarrow Y$ from *X* to *Y* in Section 2.1, we did so for *sets X* and *Y* without requiring that they be sets of numbers. We have not often used that generality yet. Most of our examples have been functions from $(-\infty, \infty)$ to $(-\infty, \infty)$. We also saw in Section 2.1 that for sets *X* and *Y* we can construct the new set $X \times Y$ whose elements are ordered pairs (x, y) with *x* in *X* and *y* in *Y*. It follows that for any three sets *X*, *Y*, and *Z* the notion of a function $f : X \times Y \longrightarrow Z$ is already covered by the basic definition. Such an *f* is simply a rule that assigns to each element (x, y) in $X \times Y$ at most one element of *Z*, denoted by $f((x, y))$. There is general agreement that in this situation one should drop a layer of parentheses and write simply $f(x, y)$ for $f((x, y))$. Do note here that even if each of *X* and *Y* are sets of numbers, say $X = (-\infty, \infty) = Y$, then *X*-*Y* is definitely *not* a set of numbers. In other words, *an ordered pair of numbers is not a number*.

The *graph* of a function $f: X \longrightarrow Y$ is the subset of $X \times Y$ consisting of all ordered pairs of the form $(x, f(x))$, where *x* is in the domain of *f*. It follows that the graph of a function $f : X \times Y \longrightarrow Z$ is the subset of $(X \times Y) \times Z$ consisting of all ordered pairs of the form $((x, y), f(x, y))$, where (x, y) is in the domain of *f*. The ordered pair $((x, y), f(x, y))$ has its first coordinate given by (x, y) , itself an ordered pair, while its second coordinate is the element *f*(*x*, *y*) in *Z*. Most people prefer to replace $(X \times Y) \times Z$ with $X \times Y \times Z$, an element of which is an **ordered triple** (x, y, z) , with x in X , y in Y , and *z* in *Z*. These elements are easier to read than the $((x, y), z)$, which are the "official"

elements of $(X \times Y) \times Z$. In fact, we can *define* an ordered triple (x, y, z) to be a shorthand for $((x, y), z)$ if we wish.

Before going further, it is important to point out that these very general considerations have been motivated by a desire to make mathematics applicable. Many people when confronted with mathematical models built around functions, and equations relating them, express both an appreciation for the elegance of the ideas and a skepticism about their practical value. A common complaint is that in practice there are "factors" unaccounted for in a particular mathematical model. Translated into the context we are developing, this complaint frequently means that the functions in a mathematical model should involve more variables than the modeler originally contemplated. Being able to add new variables, to account for phenomena that were earlier thought to be insignificant, is an important aspect of robustness that a mathematical model should possess. If we know how to go from one variable to two variables, where the "two variables" can be construed as an ordered pair and hence a single variable of a new kind, then we can iterate the procedure and deal with functions of as many variables as we like.

For sets X_1, X_2, \ldots, X_n and Y , a function $f: X_1 \times X_2 \times \cdots \times X_n \longrightarrow Y$ in our general sense provides the notion of a *Y*-valued function of *n*-variables. In this case, an element of the domain of *f* is an **ordered** *n***-tuple** (x_1, x_2, \dots, x_n) , with x_i in X_i for $i = 1, 2, \dots, n$, for which $f(x_1, x_2, \dots, x_n)$ is defined. The **graph** of *f* is the set of all ordered $n+1$ -tuples of the form $(x_1, x_2, \dots, x_n, f(x_1, x_2, \dots, x_n)$, where (x_1, x_2, \dots, x_n) is in the domain of *f*.

Suppose a manufacturer produces two products, X and Y. Then the total cost depends on the levels of production of *both* X and Y. Table 2.3 is a schedule that indicates total cost at various levels. For example, when 5 units of X and 6 units of Y are produced, the total cost c is 17. In this situation, it seems natural to associate the number 17 with the *ordered pair* $(5, 6)$:

$$
(5,6) \mapsto 17
$$

The first element of the ordered pair, 5, represents the number of units of X produced, while the second element, 6, represents the number of units of Y produced. Corresponding to the other production situations shown, we have

```
(5, 7) \mapsto 19(6, 6) \mapsto 18
```
and

 $(6, 7) \mapsto 20$

This listing can be considered to be the definition of a function

$$
c: X \times Y \longrightarrow (-\infty, \infty)
$$

where $X = \{5, 6\}$ and $Y = \{6, 7\}$ with
 $c(5, 7) = 19$ $c(6, 7) = 20$
 $c(5, 6) = 17$ $c(6, 6) = 18$

We say that the total-cost schedule can be described by $c = c(x, y)$, a function of the two independent variables x and y . The letter c is used here for both the dependent variable and the name of the rule that defines the function. Of course, the range of *c* is the subset $\{17, 18, 19, 20\}$ of $(-\infty, \infty)$. Because negative costs are unlikely to make sense, we might want to refine *c* and construe it to be a function $c : X \times Y \longrightarrow [0, \infty)$.

Realize that a manufacturer might very well produce 17, say, different products, in which case cost would be a function

$$
c: X_1 \times X_2 \times \ldots \times X_{17} \longrightarrow [0, \infty)
$$

In this situation, $c(x_1, x_2, \ldots, x_{17})$ would be the cost of producing x_1 units of Product 1, x_2 units of Product 2, x_3 units of Product 3, …, and x_{17} units of Product 17. The study of functions of two variables allows us to see general patterns like this.

Most people were acquainted with certain functions of two variables long before they ever heard of functions, as the following example illustrates.

EXAMPLE 1 Functions of Two Variables

a. $a(x, y) = x + y$ is a function of two variables. Some function values are

$$
a(1, 1) = 1 + 1 = 2
$$

$$
a(2, 3) = 2 + 3 = 5
$$

We have $a: (-\infty, \infty) \times (-\infty, \infty) \longrightarrow (-\infty, \infty)$.

b. $m(x, y) = xy$ is a function of two variables. Some function values are

$$
m(2, 2) = 2 \cdot 2 = 4
$$

$$
m(3, 2) = 3 \cdot 2 = 6
$$

The domain of both *a* and *m* is all of $(-\infty, \infty) \times (-\infty, \infty)$. Observe that if we were to define division as a function $d : (-\infty, \infty) \times (-\infty, \infty) \longrightarrow (-\infty, \infty)$ with $d(x, y) = x \div y$ then the domain of *d* is $(-\infty, \infty) \times ((-\infty, \infty) - \{0\})$, where $(-\infty, \infty) - \{0\}$ is the set all real numbers except 0.

Turning to another function of two variables, we see that the equation

$$
z = \frac{2}{x^2 + y^2}
$$

defines *z* as a function of *x* and *y*:

$$
z = f(x, y) = \frac{2}{x^2 + y^2}
$$

The domain of *f* is all ordered pairs of real numbers (x, y) for which the equation has meaning when the first and second elements of (x, y) are substituted for *x* and *y*, respectively, in the equation. This requires that $x^2 + y^2 \neq 0$. However, the only pair (x, y) of real numbers for which $x^2 + y^2 = 0$ is (0.0) . Thus, the domain of *f* is $(-\infty, \infty) \times (-\infty, \infty) - \{(0, 0)\}\)$. To find $f(2, 3)$, for example, we substitute $x = 2$ and **APPLY IT** $y = 3$ into the expression $2/(x^2 + y^2)$ and obtain $z = f(2, 3) = 2/(2^2 + 3^2) = 2/13$.

EXAMPLE 2 Functions of Two Variables

a. $f(x, y) = \frac{x + 3}{y - 2}$ $\frac{y-2}{y-2}$ is a function of two variables. Because the denominator is zero

when $y = 2$, the domain of *f* is all (x, y) such that $y \neq 2$. Some function values are

$$
f(0,3) = \frac{0+3}{3-2} = 3
$$

$$
f(3,0) = \frac{3+3}{0-2} = -3
$$

Note that $f(0, 3) \neq f(3, 0)$.

14. The cost per day for manufacturing both 12-ounce and 20-ounce coffee mugs is given by $c = 160 + 2x + 3y$, where x is the number of 12-ounce mugs and *y* is the number of 20-ounce mugs. What is the cost per day of manufacturing

a. 500 12-ounce and 700 20-ounce mugs?

b. 1000 12-ounce and 750 20-ounce mugs?

b. $h(x, y) = 4x$ defines h as a function of x and y. The domain is all ordered pairs of real numbers. Some function values are

$$
h(2,5) = 4(2) = 8
$$

$$
h(2,6) = 4(2) = 8
$$

Note that the function values are independent of the choice of *y*.

c. If $z^2 = x^2 + y^2$ and $x = 3$ and $y = 4$, then $z^2 = 3^2 + 4^2 = 25$. Consequently, $z = \pm 5$. Thus, with the ordered pair (3, 4), we *cannot* associate exactly one output number. Hence $z^2 = x^2 + y^2$ does not define *z* as a function of *x* and *y*.

Now Work Problem 1 G

EXAMPLE 3 Temperature--Humidity Index

On hot and humid days, many people tend to feel uncomfortable. In the United States, the degree of discomfort is numerically given by the temperature–humidity index, THI, which is a function of two variables, t_d and t_w :

$$
THI = f(t_d, t_w) = 15 + 0.4(t_d + t_w)
$$

where t_d is the dry-bulb temperature (in degrees Fahrenheit) and t_w is the wet-bulb temperature (in degrees Fahrenheit) of the air. Evaluate the THI when $t_d = 90$ and $t_w = 80.$

Solution: We want to find $f(90, 80)$:

$$
f(90,80) = 15 + 0.4(90 + 80) = 15 + 68 = 83
$$

When the THI is greater than 75, most people are uncomfortable. In fact, the THI was once called the "discomfort index." Many electric utilities closely follow this index so that they can anticipate the demand that air conditioning places on their systems. After our study of Chapter 4, we will be able to describe the similar Humidex, used in Canada.

Now Work Problem 3 \triangleleft

From the second paragraph in this section it follows that a function $f : (-\infty, \infty) \times$ $(-\infty, \infty) \longrightarrow (-\infty, \infty)$, where we write $z = f(x, y)$, will have a graph consisting of ordered triples of real numbers. The set of all ordered triples of real numbers can be pictured as providing a **3-dimensional rectangular coordinate system**. Such a system is formed when three mutually perpendicular real-number lines in space intersect at the origin of each line, as in Figure 2.36. The three number lines are called the *x*-, *y*-, and *z*-axes, and their point of intersection is called the origin of the system. The arrows indicate the positive directions of the axes, and the negative portions of the axes are shown as dashed lines.

To each point *P* in space, we can assign a unique ordered triple of numbers, called the *coordinates* of *P*. To do this [see Figure 2.37(a)], from *P*, we construct a line perpendicular to the *x*, *y*-plane—that is, the plane determined by the *x*- and *y*-axes. Let *Q*

FIGURE 2.36 3-dimensional rectangular coordinate system.

FIGURE 2.38 Graph of a function of two variables.

be the point where the line intersects this plane. From Q , we construct perpendiculars to the *x*- and *y*-axes. These lines intersect the *x*- and *y*-axes at x_0 and y_0 , respectively. From *P*, a perpendicular to the *z*-axis is constructed that intersects the axis at z_0 . Thus, we assign to *P* the ordered triple (x_0, y_0, z_0) . It should also be evident that with each ordered triple of numbers we can assign a unique point in space. Due to this one-toone correspondence between points in space and ordered triples, an ordered triple can be called a point. In Figure 2.37(b), points $(2, 0, 0)$, $(2, 3, 0)$, and $(2, 3, 4)$ are shown. Note that the origin corresponds to $(0, 0, 0)$. Typically, the negative portions of the axes are not shown unless required.

We represent a function of two variables, $z = f(x, y)$, geometrically as follows: To each ordered pair (x, y) in the domain of f, we assign the point $(x, y, f(x, y))$. The set of all such points is the *graph* of *f*. Such a graph appears in Figure 2.38. We can consider $z = f(x, y)$ as representing a *surface in space* in the same way that we have considered $y = f(x)$ as representing a *curve in the plane*. [Not all functions $y = f(x)$ describe aesthetically pleasing curves—in fact most do not—and in the same way we stretch the meaning of the word *surface*.]

We now give a brief discussion of sketching surfaces in space. We begin with planes that are parallel to a coordinate plane. By a "coordinate plane" we mean a plane containing two coordinate axes. For example, the plane determined by the *x*- and *y*-axes is the *x*; *y*-**plane**. Similarly, we speak of the *x*;*z*-**plane** and the *y*;*z*-**plane**. The coordinate planes divide space into eight parts, called *octants*. In particular, the part containing all Names are not usually assigned to the points (x, y, z) such that x, y , and z are positive is called the **first octant**.
 Suppose S is a plane that is parallel to the x y-plane and passes thro

Suppose *S* is a plane that is parallel to the *x*, *y*-plane and passes through the point $(0, 0, 5)$. [See Figure 2.39(a).] Then the point (x, y, z) will lie on *S* if and only if $z = 5$; that is, *x* and *y* can be any real numbers, but *z* must equal 5. For this reason, we say that $z = 5$ is an equation of *S*. Similarly, an equation of the plane parallel to the *x*, *z*-plane and passing through the point $(0, 2, 0)$ is $y = 2$ [Figure 2.39(b)]. The equation $x = 3$ is an equation of the plane passing through $(3, 0, 0)$ and parallel to the *y*, *z*-plane [Figure 2.39(c)]. Next, we look at planes in general.

FIGURE 2.39 Planes parallel to coordinate planes.

In space, the graph of an equation of the form

$$
Ax + By + Cz + D = 0
$$

where D is a constant and A , B , and C are constants that are not all zero, is a plane. Since three distinct points (not lying on the same line) determine a plane, a convenient way to sketch a plane is to first determine the points, if any, where the plane intersects the *x*-, *y*-, and *z*-axes. These points are called *intercepts*.

EXAMPLE 4 Graphing a Plane

Sketch the plane $2x + 3y + z = 6$.

Solution: The plane intersects the *x*-axis when $y = 0$ and $z = 0$. Thus, $2x = 6$, which gives $x = 3$. Similarly, if $x = z = 0$, then $y = 2$; if $x = y = 0$, then $z = 6$. Therefore, the intercepts are $(3, 0, 0)$, $(0, 2, 0)$, and $(0, 0, 6)$. After these points are plotted, a plane is passed through them. The portion of the plane in the first octant is shown in Figure 2.40(a); note, however, that the plane extends indefinitely into space.

Now Work Problem 19 \triangleleft

A surface can be sketched with the aid of its **traces**. These are the intersections of the surface with the coordinate planes. To illustrate, for the plane $2x + 3y + z = 6$ in Example 4, the trace in the *x*, y-plane is obtained by setting $z = 0$. This gives $2x + 3y = 6$, which is an equation of a *line* in the *x*, *y*-plane. Similarly, setting $x = 0$ gives the trace in the *y*, *z*-plane: the line $3y + z = 6$. The *x*, *z*-trace is the line $2x + z = 6$. [See Figure 2.40(b).]

EXAMPLE 5 Sketching a Surface

Sketch the surface $2x + z = 4$.

Solution: This equation has the form of a plane. The x - and z -intercepts are $(2, 0, 0)$ and $(0, 0, 4)$, and there is no *y*-intercept, since *x* and *z* cannot both be zero. Setting $y = 0$ gives the *x*, *z*-trace $2x + z = 4$, which is a line in the *x*, *z*-plane. In fact, the intersection of the surface with *any* plane $y = k$ is also $2x + z = 4$. Hence, the plane appears as in Figure 2.41.

$2x + z = 4$.

Our final examples deal with surfaces that are not planes but whose graphs can be easily obtained.

FIGURE 2.41 The plane

Note that this equation places no restriction on *y*.

FIGURE 2.42 The surface $z = x^2$.

FIGURE 2.43 The surface $x^2 + y^2 + z^2 = 25.$

EXAMPLE 6 Sketching a Surface

Sketch the surface $z = x^2$.

Solution: The *x*, *z*-trace is the curve $z = x^2$, which is a parabola. In fact, for *any* fixed value of *y*, we get $z = x^2$. Thus, the graph appears as in Figure 2.42.

Now Work Problem 25 **√**

EXAMPLE 7 Sketching a Surface

Sketch the surface $x^2 + y^2 + z^2 = 25$.

Solution: Setting $z = 0$ gives the *x*, *y*-trace $x^2 + y^2 = 25$, which is a circle of radius 5. Similarly, the *y*, *z*-, *x*, *z*-traces are the circles $y^2 + z^2 = 25$ and $x^2 + z^2 = 25$, respectively. Note also that since $x^2 + y^2 = 25 - z^2$, the intersection of the surface with the plane $z = k$, where $-5 \le k \le 5$, is a circle. For example, if $z = 3$, the intersection is the circle $x^2 + y^2 = 16$. If $z = 4$, the intersection is $x^2 + y^2 = 9$. That is, cross sections of the surface that are parallel to the *x, y*-plane are circles. The surface appears in Figure 2.43; it is a sphere.

Now Work Problem 27 G

For a function $f: X \times Y \longrightarrow Z$, we have seen that the graph of *f*, being a subset of $X \times Y \times Z$, is three dimensional for numerical examples. Admittedly, constructing such a graph on paper can be challenging. There is another pictorial presentation of a function $z = f(x, y)$ for $f : (-\infty, \infty) \times (-\infty, \infty) \longrightarrow (-\infty, \infty)$, which is entirely two dimensional. Let *l* be a number in the range of *f*. The *equation* $f(x, y) = l$ has a graph in the *x*; *y*-plane that, in principle, can be constructed and labeled. If we repeat this construction in the same plane for several other values, l_i say, in the range of f then we have a set of curves, called **level curves**, which may provide us with a useful visualization of *f*.

There are are at least two examples of this technique that are within everyday experience for many people. For the first, consider a geographic region that is small enough to be considered planar, and coordinatize it. (A city with a rectangular grid of numbered avenues and streets can be considered to be coordinatized by these.) At any given time, temperature *T* in degrees Fahrenheit is a function of place (x, y) . We might write $T = T(x, y)$. On a map of the region we might connect all places that currently have a temperature of 70^oF with a curve. This is the curve $T(x, y) = 70$. If we put several other curves, such as $T(x, y) = 68$ and $T(x, y) = 72$, on the same map, then we have the kind of map that appears on televised weather reports. The curves in this case are called *isotherms*; the prefix *iso* comes from the Greek *isos* meaning "equal". For the next, again referring to geography, observe that each place (x, y) has a definite altitude $A = A(x, y)$. A map of a mountainous region with points of equal altitude connected by what are called *contour lines* is called a *topographic map*, and the generic term *level curves* is particularly apt in this case.

In Chapter 7 we will encounter a number of *linear* functions of several variables. If we have $P = ax + by$, expressing profit *P* as a function of production *x* of a product X and production *y* of a product Y, then the level curves $ax + by = l$ are called *isoprofit lines*.

EXAMPLE 8 Level Curves

Sketch a family of at least four level curves for the function $z = x^2 + y^2$.

Solution: For any pair (x, y) , $x^2 + y^2 \ge 0$, so the range of $z = x^2 + y^2$ is contained in **l** $[0, \infty)$. On the other hand, for any $l \ge 0$ we can write $l = (\sqrt{l})^2 + 0^2$, which shows that the range of $z = x^2 + y^2$ is all of $[0, \infty)$. For $l \ge 0$ we recognize the graph of $x^2 + y^2 = l$ as a circle of radius \sqrt{l} centered at the origin $(0, 0)$. If we take *l* to be 4, 9, 16, and 25, then our level curves are concentric circles of radii 2, 3, 4, and 5,

respectively. See Figure 2.44. Note that the level "curve" $x^2 + y^2 = 0$ consists of the point $(0, 0)$ and no others.

Now Work Problem 29 \triangleleft

An example of a function of three variables is $v = v(x, y, z) = xyz$. It provides the volume of a "brick" with side lengths *x*, *y*, and *z* if *x*, *y*, and *z* are all positive.

An *ellipsoid* is a surface which in "standard position" is given by an equation of *x* 2 *y* 2 *z* 2

the form $\overline{a^2}$ + $\overline{b^2}$ + $\frac{a}{c^2} = 1$, for *a*, *b*, and *c* positive numbers called the radii. No one of the variables is a function of the other two. If two of the numbers *a*, *b*, and *c* are equal

and the third is larger, then the special kind of ellipsoid that results is called a *prolate spheroid*, examples of which are provided by both a football and a rugby ball. In any event, the volume of space enclosed by an ellipsoid with radii *a*, *b*, and *c* is given by

 $V = V(a, b, c) = \frac{4}{3}$ $\frac{1}{3}\pi abc$, and this is another example of a function of three (positive) variables.

In the context of functions of several variables, it is also interesting to consider functions whose *values* are ordered pairs. For any set *X*, one of the simplest is the *diagonal* function $\Delta : X \longrightarrow X \times X$ given by $\Delta(x) = (x, x)$. We mentioned in Example 1(b) that ordinary multiplication is a function $m: (-\infty, \infty) \times (-\infty, \infty) \longrightarrow (-\infty, \infty)$. If we let Δ denote the diagonal function for $(-\infty, \infty)$, then we see that the composite $m \circ \Delta$ of the rather simple-minded functions Δ and *m* is the more interesting function $y = x^2$.

PROBLEMS 2.8

In Problems 1–12, determine the indicated function values for the given functions.

- **1.** $f(x, y) = 4x y^2 + 3; \quad f(1, 2)$
- **2.** $f(x, y) = 3x^2y 4y; \quad f(2, -1)$
- **3.** $g(x, y, z) = 2x(3y + z);$ $g(3, 0, -1)$
- **4.** $g(x, y) = x^3 + xy + y^3$; $g(1, b)$, where *b* is the unique solution of $t^3 + t + 1 = 0$

5.
$$
h(r, s, t, u) = \frac{rs}{t^2 - u^2}
$$
; $h(-3, 3, 5, 4)$

6.
$$
h(r, s, t, u) = ru;
$$
 $h(1, 5, 3, 1)$

- **7.** $g(p_A, p_B) = 2p_A(p_A^2 5);$ $g(4, 8)$
- **8.** $g(p_A, p_B) = p_A^2 \sqrt{p_B} + 9; \quad g(4, 9)$

9.
$$
F(x, y, z) = 17
$$
; $F(6, 0, -5)$

10.
$$
F(x, y, z) = \frac{2x}{(y+1)z}
$$
; $F(1, 0, 3)$
11. $f(x, y) = (x + y)^2$; $f(a + h, h)$

11.
$$
f(x, y) = (x + y)^2
$$
; $f(a + h, b)$
12. $f(x, y) = x^2y - 3y^3$; $f(r + t, r)$

13. Ecology A method of ecological sampling to determine animal populations in a given area involves first marking all the animals obtained in a sample of *R* animals from the area and then releasing them so that they can mix with unmarked animals. At a later date a second sample is taken of *M* animals, and the number of these, that are marked *S*, is noted. Based on *R*, *M*, and *S*, an estimate of the total population of animals in the sample area is given by

$$
N = f(R, M, S) = \frac{RM}{S}
$$

Find $f(200, 200, 50)$. This method is called the *mark-and-recapture procedure*. 4

14. Genetics Under certain conditions, if two brown-eyed parents have exactly *k* children, the probability that there will be exactly *r* blue-eyed children is given by

$$
P(r,k) = \frac{k!}{r!(k-r)!} \left(\frac{1}{4}\right)^r \left(\frac{3}{4}\right)^{k-r} \quad r = 0, 1, 2, \dots, k
$$

Find the probability that, out of a total of seven children, exactly two will be blue eyed.

In Problems 15–18, find equations of the planes that satisfy the given conditions.

15. Parallel to the *x, z*-plane and also passes through the point $(0, 2, 0)$

16. Parallel to the *y, z*-plane and also passes through the point $(-2, 0, 0)$

17. Parallel to the *x, y*-plane and also passes through the point $(2, 7, 6)$

18. Parallel to the *y, z*-plane and also passes through the point $(96, -2, 2)$

In Problems 19–28, sketch the given surfaces.

19. $x + 2y + 3z = 1$
 20. $2x + y + 2z = 6$
 21. $3x + 6y + 2z = 12$
 22. $2x + 3y + 5z = 1$ **21.** $3x + 6y + 2z = 12$
 22. $2x + 3y + 2z = 12$
 24. $z = 1 - y$ **23.** $3x + y = 6$ **25.** $z = 4 - x^2$ 26. $y = z^2$ **27.** $x^2 + y^2 + z^2 = 9$ **28.** *x* $x^2 + 4y^2 = 1$

In Problems 29–30, sketch at least three level curves for the given function.

29.
$$
z = x + y
$$

30. $z = x^2 - y^2$

⁴ E. P. Odum, *Ecology* (New York: Holt, Rinehart and Winston, 1966).

Chapter 2 Review

Important Terms and Symbols Examples

Summary

A function *f* is a rule that assigns at most one output $f(x)$ to each possible input *x*. A function is often specified by a formula that prescribes what must be done to an input *x* to obtain $f(x)$. To obtain a particular function value $f(a)$, we replace each *x* in the formula by *a*.

The domain of a function $f : X \longrightarrow Y$ consists of all inputs *x* for which the rule defines $f(x)$ as an element of *Y*; the range consists of all elements of *Y* of the form $f(x)$.

Some special types of functions are constant functions, polynomial functions, and rational functions. A function that is defined by more than one expression depending on the kind of input is called a case-defined function.

A function has an inverse if and only if it is one-to-one.

In economics, supply (demand) functions give a correspondence between the price *p* of a product and the number of units *q* of the product that producers (consumers) will supply (buy) at that price.

Two functions *f* and *g* can be combined to form a sum, difference, product, quotient, or composite as follows:

> $(f+g)(x) = f(x) + g(x)$ $(f-g)(x) = f(x) - g(x)$ $(fg)(x) = f(x)g(x)$ *f g* $\overline{1}$ $f(x) = \frac{f(x)}{g(x)}$ $g(x)$ $(f \circ g)(x) = f(g(x))$

A rectangular coordinate system allows us to represent equations in two variables (in particular, those arising from

functions) geometrically. The graph of an equation in *x* and *y* consists of all points (x, y) that correspond to the solutions of the equation. We plot a sufficient number of points and connect them (where appropriate) so that the basic shape of the graph is apparent. Points where the graph intersects the *x*- and *y*-axes are called *x*-intercepts and *y*-intercepts, respectively. An *x*-intercept is found by letting *y* be 0 and solving for *x*; a *y*-intercept is found by letting *x* be 0 and solving for *y*.

The graph of a function f is the graph of the equation $y = f(x)$ and consists of all points $(x, f(x))$ such that *x* is in the domain of *f*. From the graph of a function, it is easy to determine the domain and the range.

The fact that a graph represents a function can be determined by using the vertical-line test. A vertical line cannot cut the graph of a function at more than one point.

The fact that a function is one-to-one can be determined by using the horizontal-line test on its graph. A horizontal line cannot cut the graph of a one-to-one function at more than one point. When a function passes the horizontal-line test, the graph of the inverse can be obtained by reflecting the original graph in the line $y = x$.

When the graph of an equation has symmetry, the mirrorimage effect allows us to sketch the graph by plotting fewer points than would otherwise be needed. The tests for symmetry are as follows:

Sometimes the graph of a function can be obtained from that of a familiar function by means of a vertical shift upward or downward, a horizontal shift to the right or left, a reflection about the *x*-axis or *y*-axis, or a vertical stretching or shrinking away from or toward the *x*-axis. Such transformations are indicated in Table 2.2 in Section 2.7.

A function of two variables is a function whose domain consists of ordered pairs. A function of *n* variables is a function whose domain consists of ordered *n*-tuples. The graph of a real-valued function of two variables requires a three-dimensional coordinate system. Level curves provide another technique to visualize functions of two variables.

Review Problems

In Problems 7–14, find the function values for the given function.

7.
$$
f(x) = 2x^2 - 3x + 5
$$
; $f(0), f(-2), f(5), f(\pi)$
\n8. $h(x) = 7$; $h(4), h\left(\frac{1}{100}\right), h(-156), h(x + 4)$
\n9. $G(x) = \sqrt[4]{x - 3}$; $G(3), G(19), G(t + 1), G(x^3)$
\n10. $F(x) = \frac{3x + 2}{x - 5}$; $F(-1), F(0), F(4), F(x + 2)$
\n11. $h(u) = \frac{\sqrt{u + 4}}{u}$; $h(5), h(-4), h(x), h(u - 4)$
\n12. $H(t) = \frac{(t - 2)^3}{5}$; $H(-1), H(0), H\left(\frac{1}{3}\right), H(x^2)$
\n13. $f(x) = \begin{cases} -3 & \text{if } x < 1 \\ 4 + x^2 & \text{if } x > 1 \end{cases}$; $f(4), f(-2), f(0), f(1)$

14.
$$
f(q) = \begin{cases} -q+1 & \text{if } -1 \le q < 0 \\ q^2+1 & \text{if } 0 \le q < 5 \\ q^3-99 & \text{if } 5 \le q \le 7 \end{cases}
$$
;
$$
f\left(-\frac{1}{2}\right), f(0), f\left(\frac{1}{2}\right), f(5), f(6)
$$

In Problems 15–18, find and simplify (a) $f(x+h)$ *and (b)* $f(x+h) - f(x)$

- $\frac{h}{h}$. **15.** $f(x) = 1 - 3x$ **16.** $f(x) = 11x^2 + 4$ **17.** $f(x) = 3x^2 + x - 2$ **18.** $f(x) = \frac{7}{x+1}$
- $x + 1$ **19.** If $f(x) = 3x - 1$ and $g(x) = 2x + 3$, find the following.
- **(a)** $(f+g)(x)$ **(b)** $(f+g)(4)$ **(c)** $(f-g)(x)$
- **(d)** $(fg)(x)$ **(e)** $(fg)(1)$ **(f)** $\frac{f}{g}(x)$
- **(g)** $(f \circ g)(x)$ **(h)** $(f \circ g)(5)$ **(i)** $(g \circ f)(x)$
- **20.** If $f(x) = x^3$ and $g(x) = 2x + 1$, find the following.
- **(a)** $(f+g)(x)$ **(b)** $(f-g)(x)$ **(c)** $(f-g)(-6)$
- **(d)** $(fg)(x)$ **(e)** $\frac{f}{g}(x)$ **(f)** $\frac{f}{g}(1)$
- **(g)** $(f \circ g)(x)$ **(h)** $(g \circ f)(x)$ **(i)** $(g \circ f)(2)$

In Problems 21–24, find $(f \circ g)(x)$ *and* $(g \circ f)(x)$ *.*

21.
$$
f(x) = \frac{1}{x^2}
$$
, $g(x) = x + 1$
\n22. $f(x) = \frac{x-2}{3}$, $g(x) = \frac{1}{\sqrt{x}}$
\n23. $f(x) = \sqrt{x+2}$, $g(x) = x^3$
\n24. $f(x) = 2$, $g(x) = 3$

In Problems 25 and 26, find the intercepts of the graph of each equation, and test for symmetry about the x-axis, the y-axis, the origin, and $y = x$. Do not sketch the graph.

25.
$$
y = 2x + x^3
$$
 26.
$$
\frac{x^2y^2}{x^2 + y^2 + 1} = 4
$$

In Problems 27 and 28, find the x- and y-intercepts of the graphs of the equations. Also, test for symmetry about the x-axis, the y-axis, and the origin. Then sketch the graphs.

27. $y = 4 + x^2$ 28. $y = 3x - 7$

In Problems 29–32, graph each function and give its domain and range. Also, determine the intercepts.

- **29.** $G(u) = \sqrt{2}$ **30.** $f(x) = |2x| - 2$ **31.** $y = g(t) = \frac{2}{|t-1|}$ $|t-4|$ **32.** $v = \phi(u) = \sqrt{-u}$
- **33.** Graph the following case-defined function, and give its domain and range:

$$
y = f(x) = \begin{cases} 2 & \text{if } x \le 0\\ 2 - x & \text{if } x > 0 \end{cases}
$$

- **34.** Use the graph of $f(x) = \sqrt{x}$ to sketch the graph of $y = \sqrt{x-2} - 1.$
- **35.** Use the graph of $f(x) = x^2$ to sketch the graph of $y = -\frac{1}{2}$ $\frac{1}{2}x^2 + 2$.
- **36. Trend Equation** The projected annual sales (in dollars) of a new product are given by the equation $S = 150,000 + 3000t$, where *t* is the time in years from 2005. Such an equation is called a *trend equation*. Find the projected annual sales for 2010. Is *S* a function of *t*?

37. In Figure 2.45, which graphs represent functions of *x*?

FIGURE 2.45 Diagram for Problem 37.

- **38.** If $f(x) = (x^2 x + 7)^3$, find **(a)** $f(2)$ and **(b)** $f(1.1)$ rounded to two decimal places.
- **39.** Find all real roots of the equation

$$
5x^3 - 7x^2 = 4x - 2
$$

rounded to two decimal places.

40. Find all real roots of the equation

$$
x^3 + x + 1 = 0
$$

rounded to two decimal places.

41. Find all real zeros of

$$
f(x) = x(2.1x^2 - 3)^2 - x^3 + 1
$$

rounded to two decimal places.

42. Determine the range of

$$
f(x) = \begin{cases} -2.5x - 4 & \text{if } x < 0\\ 6 + 4.1x - x^2 & \text{if } x \ge 0 \end{cases}
$$

- **43.** From the graph of $f(x) = -x^3 + 0.04x + 7$, find (a) the range and **(b)** the intercepts rounded to two decimal places.
- **44.** From the graph of $f(x) = \sqrt{x+5(x^2-4)}$, find **(a)** the minimum value of $f(x)$ (b) the range of *f*, and (c) all real zeros of *f* rounded to two decimal places.
- **45.** Graph $y = f(x) = x^4 + x^k$ for $k = 0, 1, 2, 3$, and 4. For which values of *k* does the graph have **(a)** symmetry about the *y*-axis? **(b)** symmetry about the origin?
- **46.** Sketch the graph of $x + 2y + 3z = 6$.
- **47.** Sketch the graph of $3x + y + 5z = 10$.
- **48.** Construct three level curves for $P = 5x + 7y$.
- **49.** Construct three level curves for $C = 2x + 10y$.

Lines, Parabolas, and Systems

3.1 Lines

- 3.2 Applications and Linear **Functions**
- 3.3 Quadratic Functions
- 3.4 Systems of Linear **Equations**
- 3.5 Nonlinear Systems
- 3.6 Applications of Systems of **Equations**

Chapter 3 Review

Formula or the problem of industrial pollution, some people advocate a market-based solution: Let manufacturers pollute, but make them pay for the privilege. The more pollution, the greater the fee, or levy. The idea is to give manufacturers an incentive not to pollute more than necessary.

Does this approach work? In the figure below, curve 1 represents the cost per ton¹ of cutting pollution. A company polluting indiscriminately can normally do some pollution reduction at a small cost. As the amount of pollution is reduced, however, the cost per ton of further reduction rises and ultimately increases without bound. This is illustrated by curve 1 rising indefinitely as the total tons of pollution produced approaches 0. (You should try to understand why this *model* is reasonably accurate.)

Line 2 is a levy scheme that goes easy on clean-running operations but charges an increasing per-ton fee as the total pollution amount goes up. Line 3, by contrast, is a scheme in which low-pollution manufacturers pay a high per-ton levy while gross polluters pay less per ton (but more overall). Questions of fairness aside, how well will each scheme work as a pollution control measure?

Faced with a pollution levy, a company tends to cut pollution *so long as it saves more in levy costs than it incurs in reduction costs*. The reduction efforts continue until the reduction costs exceed the levy savings.

The latter half of this chapter deals with systems of equations. Here, curve 1 and line 2 represent one system of equations, and curve 1 and line 3 represent another. Once you have learned how to solve systems of equations, you can return to this page and verify that the line 2 scheme leads to a pollution reduction from amount *A* to amount *B*, while the line 3 scheme fails as a pollution control measure, leaving the pollution level at *A*.

¹Technically, this is the *marginal* cost per ton (see Section 11.3).

To develop the notion of slope and different forms of equations of lines. **Slope of a Line**

Objective **3.1 Lines**

Many relationships between quantities can be represented conveniently by straight lines. One feature of a straight line is its "steepness." For example, in Figure 3.1, line L_1 rises faster as it goes from left to right than does line L_2 . In this sense, L_1 is steeper.

To measure the steepness of a line, we use the notion of *slope*. In Figure 3.2, as we move along line *L* from (1, 3) to (3, 7), the *x*-coordinate increases from 1 to 3, and the *y*-coordinate increases from 3 to 7. The average rate of change of *y* with respect to *x* is the ratio

> change in *y* $\frac{1}{\text{change in } x}$ vertical change $\frac{\text{vertical change}}{\text{horizontal change}} = \frac{7-3}{3-1}$ $\frac{1}{3-1}$ = 4 $\frac{1}{2}$ = 2

The ratio of 2 means that for each 1-unit increase in *x*, there is a 2-unit *increase* in *y*. Due to the increase, the line *rises* from left to right. It can be shown that, regardless of which two points on *L* are chosen to compute the ratio of the change in *y* to the change in *x*, the result is always 2, which we call the *slope* of the line.

Definition

Let (x_1, y_1) and (x_2, y_2) be two different points on a nonvertical line. The **slope** of the line is

$$
m = \frac{y_2 - y_1}{x_2 - x_1} \left(= \frac{\text{vertical change}}{\text{horizontal change}} \right)
$$
 (1)

Having "no slope" does not mean having a slope of zero.

A vertical line does not have a slope, because any two points on it must have $x_1 = x_2$ [see Figure 3.3(a)], which gives a denominator of zero in Equation (1). For a horizontal line, any two points must have $y_1 = y_2$. [See Figure 3.3(b).] This gives a numerator of zero in Equation (1), and hence the slope of the line is zero.

FIGURE 3.4 Price–quantity line.

This example shows how the slope can be interpreted.

APPLY IT

1. A doctor purchased a new car in 2012 for \$62,000. In 2015, he sold it to a friend for \$50,000. Draw a line showing the relationship between the selling price of the car and the year in which it was sold. Find and interpret the slope.

EXAMPLE 1 Price-Quantity Relationship

The line in Figure 3.4 shows the relationship between the price *p* of a widget (in dollars) and the quantity *q* of widgets (in thousands) that consumers will buy at that price. Find and interpret the slope.

Solution: In the slope formula (1), we replace the *x*'s by *q*'s and the *y*'s by *p*'s. Either point in Figure 3.4 may be chosen as (q_1, p_1) . Letting $(2, 4) = (q_1, p_1)$ and $(8, 1) = (q_2, p_2)$, we have

$$
m = \frac{p_2 - p_1}{q_2 - q_1} = \frac{1 - 4}{8 - 2} = \frac{-3}{6} = -\frac{1}{2}
$$

The slope is negative, $-\frac{1}{2}$. This means that, for each 1-unit increase in quantity (one thousand widgets), there corresponds a *decrease* in price of $\frac{1}{2}$ (dollar per widget). Due to this decrease, the line *falls* from left to right.

Now Work Problem 3 G

In summary, we can characterize the orientation of a line by its slope:

Lines with different slopes are shown in Figure 3.5. Notice that *the closer the slope is to* 0, *the more nearly horizontal is the line. The greater the absolute value of the slope, the more nearly vertical is the line*. We remark that two lines are parallel if and only if they have the same slope or are both vertical.

Equations of Lines

If we know a point on a line and the slope of the line, we can find an equation whose graph is that line. Suppose that line *L* has slope *m* and passes through the point (x_1, y_1) . If (x, y) is *any* other point on *L* (see Figure 3.6), we can find an algebraic relationship between *x* and *y*. Using the slope formula on the points (x_1, y_1) and (x, y) gives

$$
\frac{y - y_1}{x - x_1} = m
$$

y - y_1 = m(x - x_1) (2)

FIGURE 3.5 Slopes of lines.

FIGURE 3.6 Line through (x_1, y_1) with slope *m*.

Every point on *L* satisfies Equation (2). It is also true that *every* point satisfying Equation (2) must lie on *L*. Thus, Equation (2) is an equation for *L* and is given a special name:

 $y - y_1 = m(x - x_1)$

is a **point-slope form** *of an equation of the line through* (x_1, y_1) *with slope m.*

EXAMPLE 2 Point-Slope Form

Find an equation of the line that has slope 2 and passes through $(1, -3)$.

Solution: Using a point-slope form with $m = 2$ and $(x_1, y_1) = (1, -3)$ gives

 $y - y_1 = m(x - x_1)$ $y - (-3) = 2(x - 1)$ $y + 3 = 2x - 2$

which can be rewritten as

$$
2x - y - 5 = 0
$$

Now Work Problem 9 \triangleleft

An equation of the line passing through two given points can be found easily, as Example 3 shows.

EXAMPLE 3 Determining a Line from Two Points

Find an equation of the line passing through $(-3, 8)$ and $(4, -2)$.

Solution:

Strategy First we find the slope of the line from the given points. Then we substitute the slope and one of the points into a point-slope form.

The line has slope

$$
m = \frac{-2 - 8}{4 - (-3)} = -\frac{10}{7}
$$

Using a point-slope form with $(-3, 8)$ as (x_1, y_1) gives

$$
y - 8 = -\frac{10}{7} [x - (-3)]
$$

$$
y - 8 = -\frac{10}{7} (x + 3)
$$

$$
7y - 56 = -10x - 30
$$

$$
10x + 7y - 26 = 0
$$

Now Work Problem 13 \triangleleft

Recall that a point (0, *b*) where a graph intersects the *y*-axis is called a *y*-intercept (Figure 3.7). If the slope *m* and *y*-intercept *b* of a line are known, an equation for the line is [by using a point-slope form with $(x_1, y_1) = (0, b)$]

$$
y - b = m(x - 0)
$$

Solving for *y* gives $y = mx + b$, called the *slope-intercept form* of an equation of the line:

APPLY IT

2. A new applied mathematics program at a university has grown in enrollment by 14 students per year for the past 5 years. If the program enrolled 50 students in its third year, what is an equation for the number of students *S* in the program as a function of the number of years *T* since its inception?

APPLY IT

the same result.

3. Find an equation of the line passing through the given points. A temperature of 41° F is equivalent to 5° C, and a temperature of 77° F is equivalent to 25° C.

Choosing $(4, -2)$ as (x_1, y_1) would give

 $y = mx + b$

is the **slope-intercept form** *of an equation of the line with slope m and y-intercept b*.

EXAMPLE 4 Slope-Intercept Form

Find an equation of the line with slope 3 and *y*-intercept -4 .

Solution: Using the slope-intercept form $y = mx + b$ with $m = 3$ and $b = -4$ gives

$$
y = 3x + (-4)
$$

$$
y = 3x - 4
$$

Now Work Problem 17 G

EXAMPLE 5 Find the Slope and *y***-Intercept of a Line**

Find the slope and y-intercept of the line with equation $y = 5(3 - 2x)$. **Solution:**

Strategy We will rewrite the equation so it has the slope-intercept form $y = mx + b$. Then the slope is the coefficient of *x* and the *y*-intercept is the constant term.

We have

 $y = 5(3 - 2x)$ $y = 15 - 10x$ $y = -10x + 15$

Thus, $m = -10$ and $b = 15$, so the slope is -10 and the *y*-intercept is 15.

Now Work Problem 25 \triangleleft

If a *vertical* line passes through (a, b) (see Figure 3.8), then any other point (x, y) lies on the line if and only if $x = a$. The *y*-coordinate can have any value. Hence, an equation of the line is $x = a$. Similarly, an equation of the *horizontal* line passing through (a, b) is $y = b$. (See Figure 3.9.) Here the *x*-coordinate can have any value.

EXAMPLE 6 Equations of Horizontal and Vertical Lines

- **a.** An equation of the vertical line through $(-2, 3)$ is $x = -2$. An equation of the horizontal line through $(-2, 3)$ is $y = 3$.
- **b.** The *x*-axis and *y*-axis are horizontal and vertical lines, respectively. Because $(0, 0)$ lies on both axes, an equation of the *x*-axis is $y = 0$, and an equation of the *y*-axis is $x = 0$.

Now Work Problems 21 and 23 \triangleleft

From our discussions, we can show that every straight line is the graph of an equation of the form $Ax + By + C = 0$, where *A*, *B*, and *C* are constants and *A* and *B* are not both zero. We call this a **general linear equation** (or an *equation of the first degree*) in the variables *x* and *y*, and *x* and *y* are said to be **linearly related**. For example, a general linear equation for $y = 7x - 2$ is $(-7)x + (1)y + (2) = 0$. Conversely, the graph of a general linear equation is a straight line. Table 3.1 gives the various forms of equations of straight lines.

APPLY IT

4. One formula for the recommended dosage (in milligrams) of medication for a child *t* years old is

$$
y = \frac{1}{24}(t+1)a
$$

where *a* is the adult dosage. For an overthe-counter pain reliever, $a = 1000$. Find the slope and *y*-intercept of this equation.

FIGURE 3.9 Horizontal line through (a, b) .

APPLY IT

5. Find a general linear form of the Fahrenheit–Celsius conversion equation whose slope-intercept form is $F = \frac{9}{5}$ $\frac{1}{5}C + 32.$

This illustrates that a general linear form of a line is not unique.

APPLY IT ►

6. Sketch the graph of the Fahrenheit– Celsius conversion equation that you found in the preceding Apply It. How could you use this graph to convert a Celsius temperature to Fahrenheit?

$2x - 3y + 6 = 0$
$\cdot x$

FIGURE 3.10 Graph of $2x - 3y + 6 = 0.$

Example 3 suggests that we could add another entry to the table. For if we know that points (x_1, y_1) and (x_2, y_2) are points on a line, then the slope of that line is $m = \frac{y_2 - y_1}{x_2 - x_1}$ $x_2 - x_1$ and we could say that $y - y_1 = \frac{y_2 - y_1}{y_2 - y_1}$ $\frac{x_2 - x_1}{x_2 - x_1}$ *(x - x₁) is a two-point form for an equation of a line passing through points* (x_1, y_1) *and* (x_2, y_2) . Whether one chooses to remember many formulas or a few problem-solving principles is very much a matter of individual taste.

EXAMPLE 7 Converting Forms of Equations of Lines

a. Find a general linear form of the line whose slope-intercept form is

$$
y = -\frac{2}{3}x + 4
$$

Solution: Getting one side to be 0, we obtain

$$
\frac{2}{3}x + y - 4 = 0
$$

which is a general linear form with $A = \frac{2}{3}$, $B = 1$, and $C = -4$. An alternative general form can be obtained by clearing fractions:

$$
2x + 3y - 12 = 0
$$

b. Find the slope-intercept form of the line having a general linear form

 $3x -$

$$
3x + 4y - 2 = 0
$$

Solution: We want the form $y = mx + b$, so we solve the given equation for *y*. We have

$$
4y - 2 = 0
$$

$$
4y = -3x + 2
$$

$$
y = -\frac{3}{4}x + \frac{1}{2}
$$

which is the slope-intercept form. Note that the line has slope $-\frac{3}{4}$ and *y*-intercept $\frac{1}{2}$.

Now Work Problem 37 G

EXAMPLE 8 Graphing a General Linear Equation

Sketch the graph of $2x - 3y + 6 = 0$.

Solution:

Strategy Since this is a general linear equation, its graph is a straight line. Thus, we need only determine two different points on the graph in order to sketch it. We will find the intercepts.

If $x = 0$, then $-3y + 6 = 0$, so the *y*-intercept is 2. If $y = 0$, then $2x + 6 = 0$, so the *x*-intercept is -3 . We now draw the line passing through $(0, 2)$ and $(-3, 0)$. (See Figure 3.10.)

Parallel and Perpendicular Lines

As stated previously, there is a rule for parallel lines:

Parallel Lines *Two lines are parallel if and only if they have the same slope or are both vertical*.

It follows that any line is parallel to itself.

There is also a rule for perpendicular lines. Look back to Figure 3.5 and observe that the line with slope $-\frac{1}{2}$ is perpendicular to the line with slope 2. The fact that the slope of either of these lines is the negative reciprocal of the slope of the other line is not a coincidence, as the following rule states.

Perpendicular Lines Two lines with slopes m_1 and m_2 , respectively, are perpen*dicular to each other if and only if*

$$
m_1=-\frac{1}{m_2}
$$

Moreover, any horizontal line and any vertical line are perpendicular to each other.

Rather than simply remembering this equation for the perpendicularity condition, observe why it makes sense. For if two lines are perpendicular, with neither vertical, then one will necessarily rise from left to right while the other will fall from left to right. Thus, the slopes must have different signs. Also, if one is steep, then the other is relatively flat, which suggests a relationship such as is provided by reciprocals.

EXAMPLE 9 Parallel and Perpendicular Lines

Figure 3.11 shows two lines passing through $(3, -2)$. One is parallel to the line $y = 3x + 1$, and the other is perpendicular to it. Find equations of these lines.

Solution: The slope of $y = 3x + 1$ is 3. Thus, the line through $(3, -2)$ that is *parallel* to $y = 3x + 1$ also has slope 3. Using a point-slope form, we get

$$
y - (-2) = 3(x - 3)
$$

$$
y + 2 = 3x - 9
$$

$$
y = 3x - 11
$$

The slope of a line *perpendicular* to $y = 3x + 1$ must be $-\frac{1}{3}$ (the negative reciprocal of 3). Using a point-slope form, we get

$$
y - (-2) = -\frac{1}{3}(x - 3)
$$

$$
y + 2 = -\frac{1}{3}x + 1
$$

$$
y = -\frac{1}{3}x - 1
$$

Now Work Problem 55 G

APPLY IT

7. Show that a triangle with vertices at $A(0,0)$, $B(6,0)$, and $C(7,7)$ is not a right triangle.

PROBLEMS 3.1

In Problems 1–8, find the slope of the straight line that passes through the given points.

In Problems 9–24, find a general linear equation $(Ax + By + C = 0)$ *of the straight line that has the indicated properties, and sketch each line.*

- **9.** Passes through $(-1, 7)$ and has slope -5
- **10.** Passes through the origin and has slope 75
- **11.** Passes through $(-2, 2)$ and has slope $\frac{2}{3}$
- **12.** Passes through $\left(-\frac{5}{2}, 5\right)$ and has slope $\frac{1}{3}$
- **13.** Passes through $(-6, 1)$ and $(1, 4)$
- **14.** Passes through $(5, 2)$ and $(6, -4)$
- **15.** Passes through $(-3, -4)$ and $(-2, -8)$
- **16.** Passes through $(1, 1)$ and $(-2, -3)$
- **17.** Has slope 2 and *y*-intercept 4
- **18.** Has slope 5 and *y*-intercept -7
- **19.** Has slope $-\frac{1}{2}$ and *y*-intercept -3
- **20.** Has slope 0 and *y*-intercept $-\frac{1}{2}$
- **21.** Is horizontal and passes through $(3, -2)$
- **22.** Is vertical and passes through $(-1, -1)$
- **23.** Passes through $(2, -3)$ and is vertical
- **24.** Passes through the origin and is horizontal

In Problems 25–34, find, if possible, the slope and y-intercept of the straight line determined by the equation, and sketch the graph.

In Problems 35–40, find a general linear form and the slope-intercept form of the given equation.

In Problems 41–50, determine whether the lines are parallel, perpendicular, or neither.

41. $y = 3x - 7$, $y = 3x + 3$ **42.** $y = 4x + 3$, $y = 5 + 4x$ **43.** $y = 5x + 2, -5x + y - 3 = 0$ **44.** $y = x$, $y = -x$ **45.** $x + 3y + 5 = 0$, $y = -3x$

46. $x + 3y = 0, -5x + 3y - 17 = 0$ **47.** $y = 3$, $x = -\frac{1}{3}$ **48.** $x = 3$, $x = -3$ **49.** $3x + y = 4$, $x - 3y + 1 = 0$ **50.** $x - 2 = 3$, $y = 2$

In Problems 51–60, find an equation of the line satisfying the given

51. Passing through $(0, 7)$ and parallel to $2y = 4x + 7$

conditions. Give the answer in slope-intercept form if possible.

- **52.** Passing through $(2, -8)$ and parallel to $x = -4$
- **53.** Passing through $(2, 1)$ and parallel to $y = 2$
- **54.** Passing through $(3, -4)$ and parallel to $y = 3 + 2x$
- **55.** Perpendicular to $y = 3x 5$ and passing through (3, 4)
- **56.** Perpendicular to $6x + 2y + 43 = 0$ and passing through $(1, 5)$
- **57.** Passing through $(5, 2)$ and perpendicular to $y = -3$
- **58.** Passing through $(4, -5)$ and perpendicular to the line $3y = -\frac{2x}{5}$ $\frac{}{5}$ + 3
- **59.** Passing through $(-7, -5)$ and parallel to the line $2x + 3y + 6 = 0$
- **60.** Passing through $(-4, 10)$ and parallel to the *y*-axis

61. A straight line passes through $(-1, -3)$ and $(-1, 17)$. Find the point on it that has an *x*-coordinate of 5.

62. A straight line has slope 3 and *y*-intercept $(0, 1)$. Does the point $(-1, -2)$ lie on the line?

63. Stock In 1996, the stock in a computer hardware company traded for \$37 per share. However, the company was in trouble and the stock price dropped steadily, to \$8 per share in 2006. Draw a line showing the relationship between the price per share and the year in which it traded for the time interval [1996, 2006], with years on the *x*-axis and price on the *y*-axis. Find and interpret the slope.

In Problems 64–65, find an equation of the line describing the following information.

64. Home Runs In one season, a major league baseball player has hit 14 home runs by the end of the third month and 20 home runs by the end of the fifth month.

65. Business A delicatessen owner starts her business with debts of \$100,000. After operating for five years, she has accumulated a profit of \$40,000.

66. Due Date The length, *L*, of a human fetus at least 12 weeks old can be estimated by the formula $L = 1.53t - 6.7$, where *L* is in centimeters and *t* is in weeks from conception. An obstetrician uses the length of a fetus, measured by ultrasound, to determine the approximate age of the fetus and establish a due date for the mother. The formula must be rewritten to result in an age, *t*, given a fetal length, *L*. Find the slope and *L*-intercept of the equation. Is there any physical significance to either of the intercepts?

67. Discus Throw A mathematical model can approximate the winning distance for the Olympic discus throw by the formula $d = 184 + t$, where *d* is in feet and $t = 0$ corresponds to the year 1948. Find a general linear form of this equation.

68. Campus Map A coordinate map of a college campus gives the coordinates (x, y) of three major buildings as follows: computer center, $(3.5, -1.5)$; engineering lab, $(0.5, 0.5)$; and library $(-1, -2.5)$. Find the equations (in slope-intercept form) of the straight-line paths connecting **(a)** the engineering lab with the computer center and **(b)** the engineering lab with the library. Are these two paths perpendicular to each other?

69. Geometry Show that the points *A*(0, 0), *B*(0, 4), *C*(2, 3), and *D*(2, 7) are the vertices of a parallelogram. (Opposite sides of a parallelogram are parallel.)

70. Approach Angle A small plane is landing at an airport with an approach angle of 45 degrees, or slope of -1 . The plane begins its descent when it has an elevation of 3600 feet. Find the equation that describes the relationship between the craft's altitude and distance traveled, assuming that at distance 0 it starts the approach angle. Graph your equation on a graphing calculator. What does the graph tell you about the approach if the airport is 3800 feet from where the plane starts its landing?

71. Cost Equation The average daily cost, *C*, for a room at a city hospital has risen by \$61.34 per year for the years 2006 through 2016. If the average cost in 2010 was \$1128.50, what is an equation that describes the average cost during this decade, as a function of the number of years, *T*, since 2006?

72. Revenue Equation A small business predicts its revenue growth by a straight-line method with a slope of \$50,000 per year. In its fifth year, it had revenues of \$330,000. Find an equation that describes the relationship between revenues, *R*, and the number of years, *T*, since it opened for business.

73. Graph $y = -0.9x + 7.3$ and verify that the *y*-intercept is 7.3.

74. Graph the lines whose equations are

$$
y = 1.5x + 1
$$

$$
y = 1.5x - 1
$$

and

$$
y = 1.5x + 2.5
$$

What do you observe about the orientation of these lines? Why would you expect this result from the equations of the lines themselves?

75. Graph the line $y = 7.1x + 5.4$. Find the coordinates of any two points on the line, and use them to estimate the slope. What is the actual slope of the line?

76. Show that if a line has *x*-intercept x_0 and *y*-intercept y_0 , both different from 0, then $\frac{x}{x_0} + \frac{y}{y_0} = 1$, equivalently $y_0x + x_0y = x_0y_0$, is an equation of the line. For $0 \le x \le x_0$ and $0 \le y \le y_0$ interpret the last equation geometrically.

To develop the notion of demand and supply curves and to introduce linear functions.

8. A sporting-goods manufacturer allocates 1000 units of time per day to make skis and ski boots. If it takes 8 units of time to make a ski and 14 units of time to make a boot, find an equation to describe all possible production levels of the two products.

FIGURE 3.12 Linearly related production levels.

Objective **3.2 Applications and Linear Functions**

Many situations in economics can be described by using straight lines, as evidenced by Example 1.

EXAMPLE 1 Production Levels

Suppose that a manufacturer uses 100 lb of material to produce products A and B, which require 4 lb and 2 lb of material per unit, respectively. If *x* and *y* denote the number of units produced of A and B, respectively, then all levels of production are given by the combinations of *x* and *y* that satisfy the equation

$$
4x + 2y = 100 \qquad \text{where } x, y \ge 0
$$

Thus, the levels of production of A and B are linearly related. Solving for *y* gives

 $y = -2x + 50$ slope-intercept form

so the slope is -2 . The slope reflects the rate of change of the level of production of B with respect to the level of production of A. For example, if 1 more unit of A is to be produced, it will require 4 more pounds of material, resulting in $\frac{4}{2} = 2$ *fewer* units of B. Accordingly, as *x* increases by 1 unit, the corresponding value of *y* decreases by 2 units. To sketch the graph of $y = -2x + 50$, we can use the *y*-intercept (0, 50) and the fact that when $x = 10$, $y = 30$. (See Figure 3.12.)

Now Work Problem 21 **△**

Demand and Supply Curves

For each price level of a product, there is a corresponding quantity of that product that consumers will demand (that is, purchase) during some time period. Usually, the higher the price, the smaller is the quantity demanded; as the price falls, the quantity demanded increases. If the price per unit of the product is given by *p* and the corresponding quantity (in units) is given by *q*, then an equation relating *p* and *q* is called a

FIGURE 3.13 Demand and supply curves.

demand equation. Its graph is called a **demand curve**. Figure 3.13(a) shows a demand curve. In keeping with the practice of most economists, the horizontal axis is the *q*-axis and the vertical axis is the *p*-axis. We will assume that the price per unit is given in dollars and the period is one week. Thus, the point (a, b) in Figure 3.14(a) indicates that, at a price of *b* dollars per unit, consumers will demand *a* units per week. Since negative prices or quantities are not meaningful, both *a* and *b* must be nonnegative. For most products, an increase in the quantity demanded corresponds to a decrease in price. Thus, a demand curve typically falls from left to right, as in Figure 3.13(a).

In response to various prices, there is a corresponding quantity of product that *producers* are willing to supply to the market during some time period. Usually, the higher the price per unit, the larger is the quantity that producers are willing to supply; as the price falls, so will the quantity supplied. If *p* denotes the price per unit and *q* denotes the corresponding quantity, then an equation relating *p* and *q* is called a **supply equation**, and its graph is called a **supply curve**. Figure 3.13(b) shows a supply curve. If *p* is in dollars and the period is one week, then the point (c, d) indicates that, at a price of *d* dollars each, producers will supply *c* units per week. As before, *c* and *d* are nonnegative. A supply curve usually rises from left to right, as in Figure 3.13(b). This indicates that a producer will supply more of a product at higher prices.

Observe that a function whose graph either falls from left to right or rises from left to right *throughout its entire domain* will pass the horizontal line test of Section 2.5. Certainly, the demand curve and the supply curve in Figure 3.14 are each cut at most once by any horizontal line. Thus, if the demand curve is the graph of a function $p = D(q)$, then *D* will have an inverse and we can solve for *q* uniquely to get $q = D^{-1}(p)$. Similarly, if the supply curve is the graph of a function $p = S(q)$, then *S*. is also one-to-one, has an inverse S^{-1} , and we can write $q = S^{-1}(p)$.

We will now focus on demand and supply curves that are straight lines (Figure 3.14). They are called *linear* demand and *linear* supply curves. Such curves have equations in which *p* and *q* are linearly related. Because a demand curve typically falls from left to right, a linear demand curve has a negative slope. [See Figure 3.14(a).] However, the slope of a linear supply curve is positive, because the curve rises from left to right. [See Figure $3.14(b)$.]

FIGURE 3.14 Linear demand and supply curves.

Typically, a demand curve falls from left to right and a supply curve rises from left to right. However, there are exceptions. For example, the demand for insulin could be represented by a vertical line, since this demand can remain constant
regardless of price.

APPLY IT

9. The demand per week for 50-inch television sets is 1200 units when the price is \$575 each and 800 units when the price is \$725 each. Find the demand equation for the sets, assuming that it is linear.

EXAMPLE 2 Finding a Demand Equation

Suppose the demand per week for a product is 100 units when the price is \$58 per unit and 200 units at \$51 each. Determine the demand equation, assuming that it is linear.

Solution:

Strategy Since the demand equation is linear, the demand curve must be a straight line. We are given that quantity *q* and price *p* are linearly related such that $p = 58$ when $q = 100$ and $p = 51$ when $q = 200$. Thus, the given data can be represented in a q , p -coordinate plane [see Figure 3.14(a)] by points $(100, 58)$ and .200; 51/. With these points, we can find an equation of the line—that is, the demand equation.

The slope of the line passing through $(100, 58)$ and $(200, 51)$ is

 $m = \frac{51 - 58}{200 - 10}$ $\frac{1}{200 - 100} = -$ 7 100

An equation of the line (point-slope form) is

$$
p - p_1 = m(q - q_1)
$$

$$
p - 58 = -\frac{7}{100}(q - 100)
$$

FIGURE 3.15 Graph of demand function $p = -\frac{7}{100}q + 65$.

Simplifying gives the demand equation

$$
p = -\frac{7}{100}q + 65\tag{1}
$$

Customarily, a demand equation (as well as a supply equation) expresses p , in terms of *q* and actually defines a function of *q*. For example, Equation (1) defines *p* as a function of *q* and is called the *demand function* for the product. (See Figure 3.15.)

Now Work Problem 15 \triangleleft

Linear Functions

A *linear function* was defined in Section 2.2 to be a polynomial function of degree 1. Somewhat more explicitly,

Definition

A function *f* is a *linear function* if and only if $f(x)$ can be written in the form $f(x) = ax + b$, where *a* and *b* are constants and $a \neq 0$.

Suppose that $f(x) = ax + b$ is a linear function, and let $y = f(x)$. Then $y = ax + b$, which is an equation of a straight line with slope *a* and *y*-intercept *b*. Thus, *the graph of a linear function is a straight line that is neither vertical nor horizontal.* We say that the function $f(x) = ax + b$ has slope *a*.

APPLY IT EXAMPLE 3 Graphing Linear Functions

10. A computer repair company charges a fixed amount plus an hourly rate for a service call. If *x* is the number of hours needed for a service call, the total cost of a call is described by the function $f(x) = 40x + 60$. Graph the function by finding and plotting two points.

FIGURE 3.16 Graphs of linear functions.

a. Graph $f(x) = 2x - 1$.

Solution: Here *f* is a linear function (with slope 2), so its graph is a straight line. Since two points determine a straight line, we need only plot two points and then draw a line through them. [See Figure 3.16(a).] Note that one of the points plotted is the verticalaxis intercept, -1 , which occurs when $x = 0$.

b. Graph
$$
g(t) = \frac{15 - 2t}{3}
$$
.

Solution: Notice that *g* is a linear function, because we can express it in the form $g(t) = at + b.$

$$
g(t) = \frac{15 - 2t}{3} = \frac{15}{3} - \frac{2t}{3} = -\frac{2}{3}t + 5
$$

The graph of *g* is shown in Figure 3.16(b). Since the slope is $-\frac{2}{3}$, observe that as *t* increases by 3 units, $g(t)$ *decreases* by 2.

Now Work Problem 3 \triangleleft

EXAMPLE 4 Determining a Linear Function

Suppose *f* is a linear function with slope 2 and $f(4) = 8$. Find $f(x)$.

Solution: Since *f* is linear, it has the form $f(x) = ax + b$. The slope is 2, so $a = 2$, and we have

$$
f(x) = 2x + b \tag{2}
$$

Now we determine *b*. Since $f(4) = 8$, we replace *x* by 4 in Equation (2) and solve for *b*:

$$
f(4) = 2(4) + b
$$

$$
8 = 8 + b
$$

$$
0 = b
$$

Hence, $f(x) = 2x$.

Now Work Problem 7 G

EXAMPLE 5 Determining a Linear Function

If $y = f(x)$ is a linear function such that $f(-2) = 6$ and $f(1) = -3$, find $f(x)$.

Solution:

Strategy The function values correspond to points on the graph of *f*. With these points we can determine an equation of the line and hence the linear function.

APPLY IT

11. The height of children between the ages of 6 years and 10 years can be modeled by a linear function of age *t* in years. The height of one child changes by 2.3 inches per year, and she is 50.6 inches tall at age 8. Find a function that describes the height of this child at age *t*.

APPLY IT

12. An antique necklace is expected to be worth \$360 after 3 years and \$640 after 7 years. Find a function that describes the value of the necklace after *x* years.

The condition that $f(-2) = 6$ means that when $x = -2$, then $y = 6$. Thus, $(-2, 6)$ lies on the graph of *f*, which is a straight line. Similarly, $f(1) = -3$ implies that $(1, -3)$ also lies on the line. If we set $(x_1, y_1) = (-2, 6)$ and $(x_2, y_2) = (1, -3)$, the slope of the line is given by

$$
m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{-3 - 6}{1 - (-2)} = \frac{-9}{3} = -3
$$

We can find an equation of the line by using a point-slope form:

$$
y - y_1 = m(x - x_1)
$$

\n
$$
y - 6 = -3[x - (-2)]
$$

\n
$$
y - 6 = -3x - 6
$$

\n
$$
y = -3x
$$

Because $y = f(x)$, $f(x) = -3x$. Of course, the same result is obtained if we set $(x_1, y_1) = (1, -3).$

Now Work Problem 9 G

In many studies, data are collected and plotted on a coordinate system. An analysis of the results may indicate a functional relationship between the variables involved. For example, the data points may be approximated by points on a straight line. This would indicate a linear functional relationship, such as the one in the next example.

EXAMPLE 6 Diet for Hens

In testing an experimental diet for hens, it was determined that the average live weight *w* (in grams) of a hen was statistically a linear function of the number of days *d* after the diet began, where $0 \le d \le 50$. Suppose the average weight of a hen beginning the diet was 40 grams and 25 days later it was 675 grams.

a. Determine *w* as a linear function of *d*.

Solution: Since *w* is a linear function of *d*, its graph is a straight line. When $d = 0$ (the beginning of the diet), $w = 40$. Thus, $(0, 40)$ lies on the graph. (See Figure 3.17.) Similarly, $(25, 675)$ lies on the graph. If we set $(d_1, w_1) = (0, 40)$ and $(d_2, w_2) = (25, 675)$, the slope of the line is

$$
m = \frac{w_2 - w_1}{d_2 - d_1} = \frac{675 - 40}{25 - 0} = \frac{635}{25} = \frac{127}{5}
$$

Using a point-slope form, we have

$$
w - w_1 = m(d - d_1)
$$

\n
$$
w - 40 = \frac{127}{5}(d - 0)
$$

\n
$$
w - 40 = \frac{127}{5}d
$$

\n
$$
w = \frac{127}{5}d + 40
$$

which expresses *w* as a linear function of *d*.

b. Find the average weight of a hen when $d = 10$.

Solution: When $d = 10$, $w = \frac{127}{5}(10) + 40 = 254 + 40 = 294$. Thus, the average **Solution:** When $u = 13$, $w = \frac{1}{5}$ (15) $\frac{1}{10}$ is $\frac{1}{25}$ (15) $\frac{1}{10}$ is $\frac{1}{25}$.

Now Work Problem 19 \triangleleft

FIGURE 3.17 Linear function describing diet for hens.

PROBLEMS 3.2

In Problems 1–6, find the slope and vertical-axis intercept of the linear function, and sketch the graph.

1. $y = f(x) = -4x$
 2. $y = f(x) = 6x + 3$
 3. $h(t) = 5t - 7$
 4. $f(s) = 3(5 - s)$ **4.** $f(s) = 3(5 - s)$ **5.** $p(q) = \frac{5-q}{3}$ 3 **6.** $h(q) = 0.5q + 0.25$

In Problems 7–14, find $f(x)$ if f is a linear function that has the *given properties.*

7. slope $= 4, f(1) = 7$ **8.** $f(0) = 3, f(4) = -5$ **9.** $f(1) = 2, f(-2) = 8$ **10.** slope $= -5, f(\frac{1}{4}) = 9$ **11.** slope $= -\frac{2}{3}$, $f(-\frac{2}{3}) = -\frac{2}{3}$ **12.** $f(2) = 7$, $f(3) = 14$

13. $f(-2) = -1$, $f(-4) = -3$

14. slope = 0.01, $f(0.1) = 0.01$

15. Demand Equation Suppose consumers will demand 60 units of a product when the price is \$15.30 per unit and 35 units when the price is \$19.30 each. Find the demand equation, assuming that it is linear. Find the price per unit when 40 units are demanded.

16. Demand Equation The demand per week for a CD is 26,000 copies when the price is \$12 each, and 10,000 copies when the price is \$18 each. Find the demand equation for the CD, assuming that it is linear.

17. Supply Equation A laptop manufacturer will produce 3,000,000 units when the price is \$900, and 2,000,000 units when the price is \$700. Assume that price, *p*, and quantity, *q*, produced are linearly related and find the supply equation.

18. Supply Equation Suppose a manufacturer of shoes will place on the market 50 (thousand pairs) when the price is 35 (dollars per pair) and 35 when the price is 30. Find the supply equation, assuming that price *p* and quantity *q* are linearly related.

19. Cost Equation Suppose the cost to produce 10 units of a product is \$40 and the cost of 20 units is \$70. If cost, *c*, is linearly related to output, *q*, find a linear equation relating *c* and *q*. Find the cost to produce 35 units.

20. Cost Equation An advertiser goes to a printer and is charged \$89 for 100 copies of one flyer and \$93 for 200 copies of another flyer. This printer charges a fixed setup cost plus a charge for every copy of single-page flyers. Find a function that describes the cost of a printing job, if *x* is the number of copies made.

21. **Electricity Rates** An electric utility company charges residential customers 12.5 cents per kilowatt-hour plus a base charge each month. One customer's monthly bill comes to \$51.65 for 380 kilowatt-hours. Find a linear function that describes the total monthly charges for electricity if *x* is the number of kilowatt-hours used in a month.

22. Demand Equation If the price of a product and demand for it are known to be linearly related, with a demand for 120 units when the price is \$0 and a demand for 0 units when the price is \$150, determine the equation. *Hint:* Recall the form for a linear equation developed in Problem 76 of Section 3.1.

23. Depreciation Suppose the value of a mountain bike decreases each year by 10% of its original value. If the original value is \$1800, find an equation that expresses the value *v* of the bike *t* years after purchase, where $0 \le t \le 10$. Sketch the equation, choosing t as the horizontal axis and v as the vertical axis. What is the slope of the resulting line? This method of considering the value of equipment is called *straight-line depreciation*.

24. Depreciation A new television depreciates \$120 per year, and it is worth \$340 after four years. Find a function that describes the value of this television, if x is the age of the television in years.

25. Appreciation A new house was sold for \$1,183,000 six years after it was built and purchased. The original owners calculated that the house appreciated \$53,000 per year while they owned it. Find a linear function that describes the appreciation of the building, in thousands of dollars, if x is the number of years since the original purchase.

26. Appreciation A house purchased for \$245,000 is expected to double in value in 15 years. Find a linear equation that describes the house's value after *t* years.

27. **Total Cost** A company's yearly total production cost *C* is typically given by $C = C(n) = F + cn$, where *F* is fixed cost and *cn*, the variable cost, is cost per item, *c*, times the number of items produced, *n*. If, in 2010, 1000 items were produced at a total cost of \$3500 and, in 2015, 1500 items were produced at a total cost of \$5000, determine the linear function *C* of *n*. What are the numerical values of *F* and *c*?

28. Sheep's Wool Length For sheep maintained at high environmental temperatures, respiratory rate, *r* (per minute), increases as wool length, *l* (in centimeters), decreases.² Suppose sheep with a wool length of 2 cm have an (average) respiratory rate of 160, and those with a wool length of 4 cm have a respiratory rate of 125. Assume that *r* and *l* are linearly related. **(a)** Find an equation that gives *r* in terms of *l*. **(b)** Find the respiratory rate of sheep with a wool length of 1 cm.

29. Isocost Line In production analysis, an *isocost line* is a line whose points represent all combinations of two factors of production that can be purchased for the same amount. Suppose a farmer has allocated \$20,000 for the purchase of *x* tons of fertilizer (costing \$200 per ton) and *y* acres of land (costing \$2000 per acre). Find an equation of the isocost line that describes the various combinations that can be purchased for \$20,000. Observe that neither *x* nor *y* can be negative.

30. Isoprofit Line A manufacturer produces products *X* and *Y* for which the profits per unit are \$7 and \$8, respectively. If *x* units of *X* and *y* units of *Y* are sold, then the total profit *P* is given by $P = P(x, y) = 7x + 8y$, where *x*, $y > 0$. (a) Sketch the graph of this equation for $P = 260$. The result is called an *isoprofit line*, and its points represent all combinations of sales that produce a profit of \$260. [It is an example of a *level curve* for the function $P(x, y) = 7x + 8y$ of two variables as introduced in Section 2.8.] **(b)** Determine the slope for $P = 260$. **(c)** For $P = 860$, determine the slope. **(d)** Are isoprofit lines always parallel?

²Adapted from G. E. Folk, Jr., *Textbook of Environmental Physiology,* 2nd ed. (Philadelphia: Lea & Febiger, 1974).

31. Grade Scaling For reasons of comparison, a professor wants to rescale the scores on a set of test papers so that the maximum score is still 100 but the average is 65 instead of 56. **(a)** Find a linear equation that will do this. [*Hint:* You want 56 to become 65 and 100 to remain 100. Consider the points (56, 65) and (100, 100) and, more generally, (*x*, *y*), where *x* is the old score and *y* is the new score. Find the slope and use a point-slope form. Express *y* in terms of x .] **(b)** If 62 on the new scale is the lowest passing score, what was the lowest passing score on the original scale?

32. Profit Coefficients A company makes two products, X and Y. If the company makes \$*a* profit from selling 1 unit of X and \$*b* profit from selling 1 unit of Y, then it is clear that its total profit *P* from selling *x* units of X and *y* units of Y is given by $P = ax + by$. If, moreover, it is known that a profit of *P* can be made by selling 40 units of X and 0 units of Y *or* by selling 0 units of X and 30 units of Y, determine the profit coefficients *a* and *b* in terms of *P*.

33. Psychology In a certain learning experiment involving repetition and memory,³ the proportion, p , of items recalled was estimated to be linearly related to the effective study time, *t* (in seconds), where *t* is between 5 and 9. For an effective study time of 5 seconds, the proportion of items recalled was 0.32. For each 1-second increase in study time, the proportion recalled increased by 0.059. **(a)** Find an equation that gives *p* in terms of *t*. **(b)** What proportion of items was recalled with 9 seconds of effective study time?

34. Diet for Pigs In testing an experimental diet for pigs, it was determined that the (average) live weight, *w* (in kilograms), of a pig was statistically a linear function of the number of days, *d*,

after the diet was initiated, where $0 \le d \le 100$. If the weight of a pig beginning the diet was 21 kg, and thereafter the pig gained 6.3 kg every 10 days, determine *w* as a function of *d*, and find the weight of a pig 55 days after the beginning of the diet.

35. Cricket Chirps Biologists have found that the number of chirps made per minute by crickets of a certain species is related to the temperature. The relationship is very close to being linear. At 68° F, the crickets chirp about 124 times a minute. At 80° F, they chirp about 172 times a minute. **(a)** Find an equation that gives Fahrenheit temperature, *t*, in terms of the number of chirps, *c*, per minute. **(b)** If you count chirps for only 15 seconds, how can you quickly estimate the temperature?

To sketch parabolas arising from quadratic functions.

Objective **3.3 Quadratic Functions**

In Section 3.3, a *quadratic function* was defined as a polynomial function of degree 2. In other words,

Definition

A function *f* is a *quadratic function* if and only if $f(x)$ can be written in the form $f(x) = ax^2 + bx + c$, where *a*, *b*, and *c* are constants and $a \neq 0$.

For example, the functions $f(x) = x^2 - 3x + 2$ and $F(t) = -3t^2$ are quadratic. However, $g(x) = \frac{1}{x^2}$ $\frac{1}{x^2}$ is *not* quadratic, because it cannot be written in the form $g(x) = ax^2 + bx + c$.

The graph of the quadratic function $y = f(x) = ax^2 + bx + c$ is called a **parabola** and has a shape like the curves in Figure 3.18. If $a > 0$, the graph extends upward indefinitely, and we say that the parabola *opens upward* [Figure 3.18(a)]. If *a* < 0, the parabola *opens downward* [Figure 3.18(b)].

Each parabola in Figure 3.18 is *symmetric* about a vertical line, called the **axis of symmetry** of the parabola. That is, if the page were folded on one of these lines, then the two halves of the corresponding parabola would coincide. The axis (of symmetry) is *not* part of the parabola, but is a useful aid in sketching the parabola.

Each part of Figure 3.18 shows a point labeled **vertex**, where the axis cuts the parabola. If $a > 0$, the vertex is the "lowest" point on the parabola. This means that

³D. L. Hintzman, "Repetition and Learning," in *The Psychology of Learning,* Vol. 10, ed. G. H. Bower (New York: Academic Press, Inc., 1976), p. 77.

FIGURE 3.18 Parabolas.

 $f(x)$ has a minimum value at this point. By performing algebraic manipulations on $ax^2 + bx + c$ (referred to as *completing the square*), we can determine not only this minimum value, but also where it occurs. We have

$$
f(x) = ax^2 + bx + c = (ax^2 + bx) + c
$$

Adding and subtracting b^2 $\frac{1}{4a}$ gives

$$
f(x) = \left(ax^2 + bx + \frac{b^2}{4a}\right) + c - \frac{b^2}{4a}
$$

$$
= a\left(x^2 + \frac{b}{a}x + \frac{b^2}{4a^2}\right) + c - \frac{b^2}{4a}
$$

so that

$$
f(x) = a\left(x + \frac{b}{2a}\right)^2 + c - \frac{b^2}{4a}
$$

Since $\left(x + \frac{b}{2a}\right)$ 2*a* $\sqrt{2}$ \geq 0 and *a* > 0, it follows that *f*(*x*) has a minimum value when $x + \frac{b}{2c}$ $\frac{b}{2a} = 0$; that is, when $x = -\frac{b}{2a}$ $\frac{1}{2a}$. The *y*-coordinate corresponding to this value of *x* is *f* $\frac{1}{\sqrt{2}}$ Γ *b* 2*a* $\overline{}$. Thus, the vertex is given by

vertex =
$$
\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)
$$

This is also the vertex of a parabola that opens downward $(a < 0)$, but in this case *f* $\overline{1}$ Γ *b* 2*a* $\overline{}$ is the maximum value of $f(x)$. [See Figure 3.18(b).]

Observe that a function whose graph is a parabola is not one-to-one, in either the opening upward or opening downward case, since many horizontal lines will cut the graph twice. However, if we restrict the domain of a quadratic function to either Ē Γ *b* $\frac{c}{2a}$, ∞ \int or $\left(-\infty, -\frac{b}{2a}\right)$ 2*a* Ĭ. , then the restricted function will pass the horizontal line test and therefore be one-to-one. (There are many other restrictions of a quadratic func-

tion that are one-to-one; however, their domains consist of more than one interval.) It follows that such restricted quadratic functions have inverse functions.

The point where the parabola $y = ax^2 + bx + c$ intersects the *y*-axis (that is, the *y*-intercept) occurs when $x = 0$. The *y*-coordinate of this point is *c*, so the *y*-intercept is *c*. In summary, we have the following.

Graph of Quadratic Function

The graph of the quadratic function $y = f(x) = ax^2 + bx + c$ is a parabola.

- **1.** If $a > 0$, the parabola opens upward. If $a < 0$, it opens downward.
- **2.** The vertex is $\left(-\frac{1}{2}\right)$ *b* $\frac{1}{2a}$, *f* $\overline{\ell}$ Γ *b* 2*a* $\tilde{\Delta}$.
- **3.** The *y*-intercept is *c*.

We can quickly sketch the graph of a quadratic function by first locating the vertex, the *y*-intercept, and a few other points, such as those where the parabola intersects the *x*-axis. These *x*-intercepts are found by setting $y = 0$ and solving for *x*. Once the intercepts and vertex are found, it is then relatively easy to pass the appropriate parabola through these points. In the event that the *x*-intercepts are very close to the vertex or that no *x*-intercepts exist, we find a point on each side of the vertex, so that we can give a reasonable sketch of the parabola. Keep in mind that passing a (dashed) vertical line through the vertex gives the axis of symmetry. By plotting points to one side of the axis, we can use symmetry and obtain corresponding points on the other side.

EXAMPLE 1 Graphing a Quadratic Function

Graph the quadratic function $y = f(x) = -x^2 - 4x + 12$.

Solution: Here $a = -1$, $b = -4$, and $c = 12$. Since $a < 0$, the parabola opens downward and, thus, has a highest point. The *x*-coordinate of the vertex is

$$
-\frac{b}{2a} = -\frac{-4}{2(-1)} = -2
$$

The *y*-coordinate is $f(-2) = -(-2)^2 - 4(-2) + 12 = 16$. Thus, the vertex is $(-2, 16)$, so the maximum value of $f(x)$ is 16. Since $c = 12$, the *y*-intercept is 12. To find the *x*-intercepts, we let *y* be 0 in $y = -x^2 - 4x + 12$ and solve for *x*:

$$
0 = -x2 - 4x + 12
$$

\n
$$
0 = -(x2 + 4x - 12)
$$

\n
$$
0 = -(x + 6)(x - 2)
$$

Hence, $x = -6$ or $x = 2$, so the *x*-intercepts are -6 and 2. Now we plot the vertex, axis of symmetry, and intercepts. [See Figure $3.19(a)$.] Since $(0, 12)$ is *two* units to the *right* of the axis of symmetry, there is a corresponding point *two* units to the *left* of the axis with the same *y*-coordinate. Thus, we get the point $(-4, 12)$. Through all points, we draw a parabola opening downward. [See Figure 3.19(b).]

FIGURE 3.19 Graph of parabola $y = f(x) = -x^2 - 4x + 12$.

APPLY IT

13. A car dealership believes that the daily profit from the sale of minivans is given by $P(x) = -x^2 + 2x + 399$, where *x* is the number of minivans sold. Find the function's vertex and intercepts, and graph the function. If their model is correct, comment on the viability of dealing in minivans.

EXAMPLE 2 Graphing a Quadratic Function

Ξ

Graph $p = 2q^2$.

$$
\frac{b}{2a} = -\frac{0}{2(2)} = 0
$$

and the *p*-coordinate is $2(0)^2 = 0$. Consequently, the *minimum* value of *p* is 0 and the vertex is $(0, 0)$. In this case, the *p*-axis is the axis of symmetry. A parabola opening upward with vertex at $(0, 0)$ cannot have any other intercepts. Hence, to draw a reasonable graph, we plot a point on each side of the vertex. If $q = 2$, then $p = 8$. This gives the point $(2, 8)$ and, by symmetry, the point $(-2, 8)$. (See Figure 3.20.)

Now Work Problem 13 \triangleleft

EXAMPLE 3 Graphing a Quadratic Function

Graph $g(x) = x^2 - 6x + 7$.

Solution: Here *g* is a quadratic function, where $a = 1$, $b = -6$, and $c = 7$. The parabola opens upward, because $a > 0$. The *x*-coordinate of the vertex (lowest point) is

$$
-\frac{b}{2a} = -\frac{-6}{2(1)} = 3
$$

and $g(3) = 3^2 - 6(3) + 7 = -2$, which is the minimum value of $g(x)$. Thus, the vertex is $(3, -2)$. Since $c = 7$, the vertical-axis intercept is 7. To find *x*-intercepts, we set $g(x) = 0.$

$$
0 = x^2 - 6x + 7
$$

The right side does not factor easily, so we will use the quadratic formula to solve for *x*:

$$
x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-(-6) \pm \sqrt{(-6)^2 - 4(1)(7)}}{2(1)}
$$

$$
= \frac{6 \pm \sqrt{8}}{2} = \frac{6 \pm \sqrt{4 \cdot 2}}{2} = \frac{6 \pm 2\sqrt{2}}{2}
$$

$$
= \frac{6}{2} \pm \frac{2\sqrt{2}}{2} = 3 \pm \sqrt{2}
$$

Therefore, the *x*-intercepts are $3 + \sqrt{2}$ and $3 - \sqrt{2}$. After plotting the vertex, intercepts, and (by symmetry) the point $(6, 7)$, we draw a parabola opening upward in Figure 3.21.

Now Work Problem 17 G

EXAMPLE 4 Graphing a Quadratic Function

Graph $y = f(x) = 2x^2 + 2x + 3$ and find the range of *f*.

Solution: This function is quadratic with $a = 2$, $b = 2$, and $c = 3$. Since $a > 0$, the graph is a parabola opening upward. The *x*-coordinate of the vertex is

$$
-\frac{b}{2a} = -\frac{2}{2(2)} = -\frac{1}{2}
$$

FIGURE 3.20 Graph of parabola $p = 2q^2$.

Example 3 illustrates that finding intercepts may require use of the quadratic formula.

APPLY IT

14. A man standing on a pitcher's mound throws a ball straight up with an initial velocity of 32 feet per second. The height, *h*, of the ball in feet *t* seconds after it was thrown is described by the function $h(t) = -16t^2 + 32t + 8$, for $t > 0$. Find the function's vertex and intercepts, and graph the function.

FIGURE 3.21 Graph of parabola $g(x) = x^2 - 6x + 7.$

FIGURE 3.22 Graph of $y = f(x) = 2x^2 + 2x + 3$.

and the *y*-coordinate is $2(-\frac{1}{2})^2 + 2(-\frac{1}{2}) + 3 = \frac{5}{2}$. Thus, the vertex is $(-\frac{1}{2}, \frac{5}{2})$. Since $c = 3$, the *y*-intercept is 3. A parabola opening upward with its vertex above the *x*-axis has no *x*-intercepts. In Figure 3.22 we plotted the *y*-intercept, the vertex, and an additional point $(-2, 7)$ to the left of the vertex. By symmetry, we also get the point $(1, 7)$. Passing a parabola through these points gives the desired graph. From the figure, we see that the range of *f* is all $y \ge \frac{5}{2}$, that is, the interval $\left[\frac{5}{2}, \infty\right)$.

Now Work Problem 21 \triangleleft

EXAMPLE 5 Finding and Graphing an Inverse

For the parabola given by the function

$$
y = f(x) = ax^2 + bx + c
$$

determine the inverse of the restricted function given by $g(x) = ax^2 + bx + c$, for $x \geq -\frac{b}{2a}$ $\frac{6}{2a}$. (We know that this restricted function passes the horizontal line test, so *g* does have an inverse.) Graph *g* and g^{-1} in the same plane, in the case where $a = 2$, $b = 2$, and $c = 3$.

Solution: We begin by observing that, for $a > 0$, the range of *g* is [*g* $\overline{1}$ Γ *b* 2*a* $\overline{ }$ $,\infty),$ while, for $a < 0$, the the range of g is $(-\infty, g)$ $\overline{1}$ Γ *b* 2*a* $\overline{ }$. (It follows that, for $a > 0$, the domain of g^{-1} is [g $\overline{1}$ Γ *b* 2*a* $\overline{ }$ (∞) , while for $a < 0$, the domain of g^{-1} is $(-\infty, g)$ $\overline{1}$ Γ *b* 2*a* $\overline{ }$. We now follow the procedure described in Example 5 of Section 2.4. For $x \geq -\frac{b}{2a}$ $\frac{\partial}{\partial a}$, we solve $y = ax^2 + bx + c$ for *x* in terms of *y*. We apply the quadratic formula to $ax^2 + bx + (c - y) = 0$, giving $x = \frac{-b \pm \sqrt{b^2 - 4a(c - y)}}{2a}$ $\frac{1}{2a}$. Now in case $a > 0$, $g^{-1}(x) = \frac{-b + \sqrt{b^2 - 4a(c - x)}}{2a}$ $\frac{a_1(x-x_1)}{2a}$, while, in case $a < 0$, $g^{-1}(x) =$ $-b - \sqrt{b^2 - 4a(c - x)}$ $\frac{1}{2a}$. The signs are chosen to ensure that the values of g^{-1} lie in the domain of *g*, which, for either $a > 0$ or $a < 0$ is $\left[-\frac{b}{2a}\right]$ $\frac{c}{2a}$, ∞).

To complete the exercise, observe that in Figure 3.22 we have provided the graph of $y = 2x^2 + 2x + 3$. For the task at hand, we redraw that part of the curve that lies to the right of the axis of symmetry. This provides the graph of *g*. Next we provide a

FIGURE 3.23 Graph of *g* and g^{-1} .

dotted copy of the line $y = x$. Finally, we draw the mirror image of *g* in the line $y = x$ to obtain the graph of g^{-1} as in Figure 3.23.

Now Work Problem 27 G

APPLY IT

15. The demand function for a publisher's line of cookbooks is

$$
p = 6 - 0.003q
$$

where p is the price (in dollars) per unit when *q* units are demanded (per day) by consumers. Find the level of production that will maximize the manufacturer's total revenue, and determine this revenue.

The formula for total revenue is part of the repertoire of relationships in business and economics.

EXAMPLE 6 Maximum Revenue

The demand function for a manufacturer's product is $p = 1000 - 2q$, where *p* is the price (in dollars) per unit when *q* units are demanded (per week) by consumers. Find the level of production that will maximize the manufacturer's total revenue, and determine this revenue.

Solution:

Strategy To maximize revenue, we determine the revenue function, $r = f(q)$. Using the relation

 $total$ **revenue** = $(\text{price})(\text{quantity})$

we have

$$
r = pq
$$

Using the demand equation, we can express p in terms of q , so r will be a function of *q*.

We have

$$
r = pq
$$

=
$$
(1000 - 2q)q
$$

$$
r = 1000q - 2q^2
$$

Note that *r* is a quadratic function of *q*, with $a = -2$, $b = 1000$, and $c = 0$. Since $a < 0$ (the parabola opens downward) and *r* attains a maximum at the vertex (q, r) , where

$$
q = -\frac{b}{2a} = -\frac{1000}{2(-2)} = 250
$$

The maximum value of *r* is given by

$$
r(250) = 1000(250) - 2(250)^{2}
$$

= 250,000 - 125,000 = 125,000

FIGURE 3.24 Graph of revenue function.

PROBLEMS 3.3

In Problems 1–8, state whether the function is quadratic.

In Problems 9–12, do not include a graph.

9. (a) For the parabola $y = f(x) = 3x^2 + 5x + 1$, find the vertex. **(b)** Does the vertex correspond to the highest point or the lowest point on the graph?

10. Repeat Problem 9 if $y = f(x) = 8x^2 + 4x - 1$.

11. For the parabola $y = f(x) = x^2 + x - 6$, find **(a)** the *y*-intercept, **(b)** the *x*-intercepts, and **(c)** the vertex.

12. Repeat Problem 11 if $y = f(x) = 5 - x - 3x^2$.

In Problems 13–22, graph each function. Give the vertex and intercepts, and state the range.

13.
$$
y = f(x) = x^2 - 6x - 7
$$

\n**14.** $y = f(x) = 9x^2$
\n**15.** $y = g(x) = -2x^2 - 6x$
\n**16.** $y = f(x) = x^2 - 4$
\n**17.** $s = h(t) = t^2 + 6t + 9$
\n**18.** $s = h(t) = 2t^2 - 3t - 5$
\n**19.** $y = f(x) = -5 + 3x - 3x^2$
\n**20.** $y = H(x) = 1 - x - x^2$
\n**21.** $t = f(s) = s^2 - 8s + 14$

22. $t = f(s) = s^2 + 6s + 11$

In Problems 23–26, state whether $f(x)$ *has a maximum value or a minimum value, and find that value.*

23.
$$
f(x) = 23x^2 - 12x + 10
$$

\n**24.** $f(x) = -7x^2 - 2x + 6$
\n**25.** $f(x) = 4x - 50 - 0.1x^2$
\n**26.** $f(x) = x(x + 3) - 12$

In Problems 27 and 28, restrict the quadratic function to those x satisfying $x \geq v$ *, where v is the x-coordinate of the vertex of the parabola. Determine the inverse of the restricted function. Graph the restricted function and its inverse in the same plane.*

27.
$$
f(x) = x^2 - 2x + 4
$$
 28. $f(x) = -x^2 - 1$

29. Revenue The demand function for a manufacturer's product is $p = f(q) = 100 - 10q$, where *p* is the price (in dollars)

Thus, the maximum revenue that the manufacturer can receive is \$125,000, which occurs at a production level of 250 units. Figure 3.24 shows the graph of the revenue function. Only that portion for which $q \geq 0$ and $r \geq 0$ is drawn, since quantity and revenue cannot be negative.

Now Work Problem 29 G

per unit when *q* units are demanded (per day). Find the level of production that maximizes the manufacturer's total revenue, and determine this revenue.

30. Revenue The demand function for an office supply company's line of plastic rulers is $p = 0.85 - 0.00045q$, where *p* is the price (in dollars) per unit when q units are demanded (per day) by consumers. Find the level of production that will maximize the manufacturer's total revenue, and determine this revenue.

31. Revenue The demand function for an electronics company's laptop computer line is $p = 2400 - 6q$, where *p* is the price (in dollars) per unit when *q* units are demanded (per week) by consumers. Find the level of production that will maximize the manufacturer's total revenue, and determine this revenue.

32. Marketing A marketing firm estimates that *n* months after the introduction of a client's new product, $f(n)$ thousand households will use it, where

$$
f(n) = \frac{10}{9}n(12 - n), \quad 0 \le n \le 12
$$

Estimate the maximum number of households that will use the product.

33. Profit A manufacturer's profit *P* from producing and selling *q* items is given by $P(q) = -2q^2 + 900q - 50,000$. Determine the quantity that maximizes profit and the maximum profit.

34. Psychology A prediction made by early psychology relating the magnitude of a stimulus, *x*, to the magnitude of a response, *y*, is expressed by the equation $y = kx^2$, where *k* is a constant of the experiment. In an experiment on pattern recognition, $k = 3$. Find the function's vertex and graph the equation. (Assume no restriction on *x*.)

35. Biology Biologists studied the nutritional effects on rats that were fed a diet containing 10% protein.⁴ The protein consisted of yeast and corn flour. By varying the percentage, *P*, of yeast in the protein mix, the group estimated that the average weight gain (in grams) of a rat over a period of time was

$$
f(P) = -\frac{1}{50}P^2 + 2P + 20, \quad 0 \le P \le 100
$$

Find the maximum weight gain.

36. Height of Ball Suppose that the height, *s*, of a ball thrown vertically upward is given by

$$
s = -4.9t^2 + 62.3t + 1.8
$$

⁴Adapted from R. Bressani, "The Use of Yeast in Human Foods," in *Single-Cell Protein,* ed. R. I. Mateles and S. R. Tannenbaum (Cambridge, MA: MIT Press, 1968).

where *s* is in meters and *t* is elapsed time in seconds. (See Figure 3.25.) After how many seconds will the ball reach its maximum height? What is the maximum height?

FIGURE 3.25 Ball thrown upward (Problem 36).

37. Archery A boy standing on a hill shoots an arrow straight up with an initial velocity of 85 feet per second. The height, *h*, of the arrow in feet, *t* seconds after it was released, is described by the function $h(t) = -16t^2 + 85t + 22$. What is the maximum height reached by the arrow? How many seconds after release does it take to reach this height?

38. Long Fall At 828 meters, the Burj Khalifa in Dubai has been the world's tallest building since 2008. If an object were to fall from the top of it, then after *t* seconds the object would be at a height above the ground of $(828 - 4.9t^2)$ meters and traveling at $-9.8t$ meters per second. How fast would it be traveling at the moment of impact when it hit the ground? (Ignore air resistance.)

39. Rocket Launch A toy rocket is launched straight up from the roof of a garage with an initial velocity of 90 feet per second. The height, *h*, of the rocket in feet, *t* seconds after it was released, is described by the function $h(t) = -16t^2 + 90t + 14$. Find the function's vertex and intercepts, and graph the function.

40. Area Express the area of the rectangle shown in Figure 3.26 as a quadratic function of *x*. For what value of *x* will the area be a maximum?

FIGURE 3.26 Diagram for Problem 40.

41. Enclosing Plot A building contractor wants to fence in a rectangular plot adjacent to a straight highway, using the highway for one side, which will be left unfenced. (See Figure 3.27.) If the contractor has 500 feet of fence, find the dimensions of the maximum enclosed area.

FIGURE 3.27 Diagram for Problem 41.

42. Find two numbers whose sum is 78 and whose product is a maximum.

To solve systems of linear equations in both two and three variables by using the technique of elimination by addition or by substitution. (In Chapter 6, other methods are shown.)

Objective **3.4 Systems of Linear Equations**

Two-Variable Systems

When a situation must be described mathematically, it is not unusual for a *set* of equations to arise. For example, suppose that the manager of a factory is setting up a production schedule for two models of a new product. Model A requires 4 resistors and 9 transistors. Model B requires 5 resistors and 14 transistors. From its suppliers, the factory gets 335 resistors and 850 transistors each day. How many of each model should the manager plan to make each day so that all the resistors and transistors are used?

It's a good idea to construct a table that summarizes the important information. Table 3.2 shows the number of resistors and transistors required for each model, as well as the total number available.

Suppose we let *x* be the number of model A made each day and *y* be the number of model B. Then these require a total of $4x + 5y$ resistors and $9x + 14y$ transistors. Since 335 resistors and 850 transistors are available, we have

$$
\int 4x + 5y = 335 \tag{1}
$$

$$
(9x + 14y = 850 \tag{2}
$$

We call this set of equations a **system** of two linear equations in the variables *x* and *y*. The problem is to find values of *x* and *y* for which *both* equations are true *simulta-*

neously. A pair (x, y) of such values is called a *solution* of the system.
ordered pair of values. Since Equations (1) and (2) are linear, their graphs are straight lines *Since Equations (1) and (2) are linear, their graphs are straight lines; call these lines* L_1 and L_2 . Now, the coordinates of any point on a line satisfy the equation of that line; that is, they make the equation true. Thus, the coordinates of any point of intersection of L_1 and L_2 will satisfy both equations. This means that a point of intersection gives a solution of the system.

If L_1 and L_2 are drawn on the same plane, there are three situations that could occur:

- **1.** L_1 and L_2 may intersect at exactly one point, say, (a, b) . (See Figure 3.28.) Thus, the system has the solution $x = a$ and $y = b$.
- **2.** L_1 and L_2 may be parallel and have no points in common. (See Figure 3.29.) In this case, there is no solution.
- **3.** L_1 and L_2 may be the same line. (See Figure 3.30.) Here the coordinates of any point on the line are a solution of the system. Consequently, there are infinitely many solutions.

Our main concern in this section is algebraic methods of solving a system of linear equations. We will successively replace the system by other systems that have the same solutions. Generalizing the terminology of Section 0.7, in the subsection titled "Equivalent Equations," we say that two systems are **equivalent** if their sets of solutions are equal. The replacement systems have progressively more desirable forms for determining the solution. More precisely, we seek an equivalent system containing an equation in which one of the variables does not appear. (In this case we say that the variable has been *eliminated*.) In dealing with systems of *linear* equations, our passage from a system to an equivalent system will always be accomplished by one of the following procedures:

- **1.** Interchanging two equations
- **2.** Multiplying one equation by a nonzero constant
- **3.** Replacing an equation by itself plus a multiple of another equation

We will return to these procedures in more detail in Chapter 6. For the moment, since we will also consider nonlinear systems in this chapter, it is convenient to express our solutions in terms of the very general principles of Section 0.7 that guarantee equivalence of equations.

We will illustrate the elimination procedure for the system in the problem originally posed:

$$
\int 4x + 5y = 335 \tag{3}
$$

$$
(9x + 14y = 850 \tag{4}
$$

To begin, we will obtain an equivalent system in which *x* does not appear in one equation. First we find an equivalent system in which the coefficients of the *x*-terms in each

equation are the same except for their sign. Multiplying Equation (3) by 9 [that is, multiplying both sides of Equation (3) by 9] and multiplying Equation (4) by -4 gives

$$
\int 36x + 45y = 3015
$$
 (5)

$$
(-36x - 56y = -3400 \tag{6}
$$

The left and right sides of Equation (5) are equal, so each side can be *added* to the corresponding side of Equation (6). This results in

$$
-11y = -385
$$

which has only one variable, as planned. Solving gives

$$
y = 35
$$

so we obtain the equivalent system

$$
\int 36x + 45y = 3015
$$
 (7)

 $y = 35$ (8)

Replacing *y* in Equation (7) by 35, we get

$$
36x + 45(35) = 3015
$$

$$
36x + 1575 = 3015
$$

$$
36x = 1440
$$

$$
x = 40
$$

Thus, the original system is equivalent to

 $\int x = 40$ $y = 35$

We can check our answer by substituting $x = 40$ and $y = 35$ into *both* of the *original* equations. In Equation (3), we get $4(40) + 5(35) = 335$; equivalently, $335 = 335$. In Equation (4), we get $9(40) + 14(35) = 850$; equivalently, $850 = 850$. Hence, the solution is

$$
x = 40 \quad \text{and} \quad y = 35
$$

Each day the manager should plan to make 40 of model A and 35 of model B. Our procedure is referred to as **elimination by addition**. Although we chose to eliminate *x* first, we could have done the same for *y* by a similar procedure.

EXAMPLE 1 Elimination-by-Addition Method

Use elimination by addition to solve the system.

$$
\begin{cases}\n3x - 4y = 13 \\
3y + 2x = 3\n\end{cases}
$$

Solution: Aligning the *x*- and *y*-terms for convenience gives

$$
\int 3x - 4y = 13 \tag{9}
$$

$$
(2x + 3y = 3 \tag{10}
$$

To eliminate *y*, we multiply Equation (9) by 3 and Equation (10) by 4:

$$
\int 9x - 12y = 39 \tag{11}
$$

$$
8x + 12y = 12
$$
 (12)

Adding Equation (11) to Equation (12) gives $17x = 51$, from which $x = 3$. We have the equivalent system

$$
\int 9x - 12y = 39 \tag{13}
$$

$$
x = 3 \tag{14}
$$

16. A computer consultant has \$200,000 invested for retirement, part at 9% and part at 8%. If the total yearly income from the investments is \$17,200, how much is invested at each rate?

APPLY IT

Replacing *x* by 3 in Equation (13) results in

$$
9(3) - 12y = 39
$$

$$
-12y = 12
$$

$$
y = -1
$$

x $2x + 3y = 3$ $(3, -1)$ $3x - 4y = 13$

y

FIGURE 3.31 Linear system of Example 1: one solution.

so the original system is equivalent to

$$
\begin{cases}\ny = -1 \\
x = 3\n\end{cases}
$$

The solution is $x = 3$ and $y = -1$. Figure 3.31 shows a graph of the system.

Now Work Problem 1 G

The system in Example 1,

$$
\int 3x - 4y = 13
$$
 (15)

$$
2x + 3y = 3 \tag{16}
$$

can be solved another way. We first choose one of the equations—for example, Equation (15)—and solve it for one variable in terms of the other, say *x* in terms of *y*. Hence, Equation (15) is equivalent to $3x = 4y + 13$, which is equivalent to

$$
x = \frac{4}{3}y + \frac{13}{3}
$$

and we obtain

$$
\left(x = \frac{4}{3}y + \frac{13}{3}\right) \tag{17}
$$

$$
(2x + 3y = 3 \tag{18}
$$

Substituting the right side of Equation (17) for *x* in Equation (18) gives

$$
2\left(\frac{4}{3}y + \frac{13}{3}\right) + 3y = 3\tag{19}
$$

Thus, *x* has been eliminated. Solving Equation (19), we have

$$
\frac{8}{3}y + \frac{26}{3} + 3y = 3
$$

8y + 26 + 9y = 9
17y = -17

$$
y = -1
$$

Replacing *y* in Equation (17) by -1 gives $x = 3$, and the original system is equivalent to

$$
\begin{cases} x = 3\\ y = -1 \end{cases}
$$

as before. This method is called **elimination by substitution**.

APPLY IT

17. Two species of deer, A and B, living in a wildlife refuge are given extra food in the winter. Each week, they receive 2 tons of food pellets and 4.75 tons of hay. Each deer of species A requires 4 pounds of the pellets and 5 pounds of hay. Each deer of species B requires 2 pounds of the pellets and 7 pounds of hay. How many of each species of deer will the food support so that all of the food is consumed each week?

18. Two species of fish, A and B, are raised in one pond at a fish farm where they are fed two vitamin supplements. Each day, they receive 100 grams of the first supplement and 200 grams of the second supplement. Each fish of species A requires 15 mg of the first supplement and 30 mg of the second supplement. Each fish of species B requires 20 mg of the first supplement and 40 mg of the second supplement. How many of each species of fish will the pond support so that all of the supplements are consumed each day?

APPLY IT

EXAMPLE 2 Method of Elimination by Substitution

Use elimination by substitution to solve the system

$$
\begin{cases}\nx + 2y - 8 = 0 \\
2x + 4y + 4 = 0\n\end{cases}
$$

Solution: It is easy to solve the first equation for x. Doing so gives the equivalent system

$$
x = -2y + 8 \tag{20}
$$

$$
(2x + 4y + 4 = 0 \tag{21}
$$

Substituting $-2y + 8$ for *x* in Equation (21) yields

 $2(-2y + 8) + 4y + 4 = 0$ $-4y + 16 + 4y + 4 = 0$

The latter equation simplifies to $20 = 0$. Thus, we have the system

y

$$
\int x = -2y + 8 \tag{22}
$$

$$
(20 = 0 \tag{23}
$$

Since Equation (23) is *never* true, there is **no solution** of the original system. The reason is clear if we observe that the original equations can be written in slope-intercept form as

and

$$
y = -\frac{1}{2}x + 4
$$

$$
y = -\frac{1}{2}x - 1
$$

These equations represent straight lines having slopes of $-\frac{1}{2}$ but different *y*-intercepts; namely, 4 and -1 . That is, they determine different parallel lines. (See Figure 3.32.)

FIGURE 3.32 Linear system of Example 2: no solution.

Now Work Problem 9 \triangleleft

EXAMPLE 3 A Linear System with Infinitely Many Solutions

Solve

$$
(x + 5y = 2 \tag{24}
$$

$$
\begin{cases}\n\frac{1}{2}x + \frac{5}{2}y = 1 \\
\frac{1}{2}x + \frac{5}{2}y = 1\n\end{cases}
$$
\n(25)

Solution: We begin by eliminating x from the second equation. Multiplying Equation (25) by -2 , we have

$$
\int x + 5y = 2 \tag{26}
$$

$$
-x - 5y = -2 \tag{27}
$$

Adding Equation (26) to Equation (27) gives

$$
\int x + 5y = 2 \tag{28}
$$

$$
0 = 0 \tag{29}
$$

Because Equation (29) is *always* true, any solution of Equation (28) is a solution of the system. Now let us see how we can express our answer. From Equation (28), we have $x = 2 - 5y$, where *y* can be any real number, say, *r*. Thus, we can write $x = 2 - 5r$. The complete solution is

$$
x = 2 - 5r
$$

$$
y = r
$$

where r is any real number. In this situation r is called a **parameter**, and we say that we have a one-parameter family of solutions. Each value of *r* determines a particular solution. For example, if $r = 0$, then $x = 2$ and $y = 0$ is a solution; if $r = 5$, then $x = -23$ and $y = 5$ is another solution. Clearly, the given system has infinitely many solutions.

It is worthwhile to note that by writing Equations (24) and (25) in their slopeintercept forms, we get the equivalent system

in which both equations represent the same line. Hence, the lines coincide (Figure 3.33), and Equations (24) and (25) are equivalent. The solution of the system consists of the coordinate pairs of all points on the line $x + 5y = 2$, and these points are given by our parametric solution.

Now Work Problem 13 \triangleleft

EXAMPLE 4 Mixture

A chemical manufacturer wishes to fill an order for 500 liters of a 25% acid solution. (Twenty-five percent by volume is acid.) If solutions of 30% and 18% are available in stock, how many liters of each must be mixed to fill the order?

Solution: Let *x* and *y* be the number of liters of the 30% and 18% solutions, respectively, that should be mixed. Then,

$$
x + y = 500
$$

To help visualize the situation, we draw the diagram in Figure 3.34. In 500 liters of a 25% solution, there will be $0.25(500) = 125$ liters of acid. This acid comes from two sources: 0.30*x* liters of it come from the 30% solution, and 0.18*y* liters of it come from the 18% solution. Hence,

$$
0.30x + 0.18y = 125
$$

These two equations form a system of two linear equations in two unknowns. Solving the first for *x* gives $x = 500 - y$. Substituting in the second gives

$$
0.30(500 - y) + 0.18y = 125
$$

Solving this equation for *y*, we find that $y = 208\frac{1}{3}$ liters. Thus, $x = 500 - 208\frac{1}{3} = 291\frac{2}{3}$ liters. (See Figure 3.35.)

FIGURE 3.33 Linear system of Example 3: infinitely many solutions.

Now Work Problem 25 \triangleleft

Three-Variable Systems

The methods used in solving a two-variable system of linear equations can be used to solve a three-variable system of linear equations. A **general linear equation in the three variables** x , y , and z is an equation having the form

$$
Ax + By + Cz = D
$$

where *A*, *B*, *C*, and *D* are constants and *A*, *B*, and *C* are not all zero. For example, $2x - 4y + z = 2$ is such an equation. Geometrically, a general linear equation in three variables represents a *plane* in space, and a solution to a system of such equations is the intersection of planes. Example 5 shows how to solve a system of three linear equations in three variables.

EXAMPLE 5 Solving a Three-Variable Linear System

 \mathbf{a}

 \mathbf{I}

Solve

$\int 2x + y + z = 3$ (30)

 \mathbf{I} $-x + 2y + 2z = 1$ (31)

$$
x - y - 3z = -6 \tag{32}
$$

Solution: This system consists of three linear equations in three variables. From Equation (32), $x = y + 3z - 6$. By substituting for *x* in Equations (30) and (31), we obtain

$$
\begin{cases}\n2(y+3z-6) + y + z = 3 \\
-(y+3z-6) + 2y + 2z = 1 \\
x = y + 3z - 6\n\end{cases}
$$

Simplifying gives

$$
\int 3y + 7z = 15 \tag{33}
$$

$$
y - z = -5 \tag{34}
$$

$$
x = y + 3z - 6 \tag{35}
$$

Note that *x* does not appear in Equations (33) and (34). Since any solution of the original system must satisfy Equations (33) and (34), we will consider their solution first:

$$
\int 3y + 7z = 15 \tag{33}
$$

$$
y - z = -5 \tag{34}
$$

From Equation (34), $y = z - 5$. This means that we can replace Equation (33) by

$$
3(z-5) + 7z = 15
$$
 that is, $z = 3$

APPLY IT

19. A coffee shop specializes in blending gourmet coffees. From type A, type B, and type C coffees, the owner wants to prepare a blend that will sell for \$8.50 for a 1-pound bag. The cost per pound of these coffees is \$12, \$9, and \$7, respectively. The amount of type B is to be twice the amount of type A. How much of each type of coffee will be in the final blend?

Since *z* is 3, we can replace Equation (34) with $y = -2$. Hence, the previous system is equivalent to

$$
\begin{cases}\nz = 3 \\
y = -2\n\end{cases}
$$

The original system becomes

$$
\begin{cases}\nz = 3 \\
y = -2 \\
x = y + 3z - 6\n\end{cases}
$$

from which $x = 1$. The solution is $x = 1$, $y = -2$, and $z = 3$, which you should verify.

Now Work Problem 15 G

Just as a two-variable system may have a one-parameter family of solutions, a three-variable system may have a one-parameter or a two-parameter family of solutions. The next two examples illustrate.

EXAMPLE 6 One-Parameter Family of Solutions

Solve

$$
(35)
$$

$$
\begin{cases}\n x - 2y = -1 \\
 2x - 3y + 2z = -2\n\end{cases}
$$
\n(36)

$$
\begin{cases} 4x - 7y + 2z = 6 \end{cases} \tag{37}
$$

Solution: Note that since Equation (35) can be written $x - 2y + 0z = 4$, we can view Equations (35) to (37) as a system of three linear equations in the variables *x*, *y*, and *z*. From Equation (35), we have $x = 2y + 4$. Using this equation and substitution, we can eliminate *x* from Equations (36) and (37):

$$
\begin{cases}\nx = 2y + 4 \\
2(2y + 4) - 3y + 2z = -2 \\
4(2y + 4) - 7y + 2z = 6\n\end{cases}
$$

which simplifies to give

$$
(38)
$$

$$
\begin{cases}\n x - 2y + 4 \\
 y + 2z = -10\n\end{cases}
$$
\n(39)

$$
\begin{cases} y + 2z = -10 \end{cases} \tag{40}
$$

Multiplying Equation (40) by -1 gives

$$
\begin{cases}\nx = 2y + 4 \\
y + 2z = -10 \\
-y - 2z = 10\n\end{cases}
$$

Adding the second equation to the third yields

$$
\begin{cases}\n x = 2y + 4 \\
 y + 2z = -10 \\
 0 = 0\n\end{cases}
$$

Since the equation $0 = 0$ is always true, the system is equivalent to

$$
\int x = 2y + 4 \tag{41}
$$

$$
y + 2z = -10
$$
 (42)

Solving Equation (42) for *y*, we have

$$
y = -10 - 2z
$$
which expresses y in terms of z . We can also express x in terms of z . From Equation (41),

$$
x = 2y + 4
$$

= 2(-10 - 2z) + 4
= -16 - 4z

Thus, we have

$$
\begin{cases}\nx = -16 - 4z \\
y = -10 - 2z\n\end{cases}
$$

Since no restriction is placed on *z*, this suggests a parametric family of solutions. Setting $z = r$, we have the following family of solutions of the given system:

$$
x = -16 - 4r
$$

$$
y = -10 - 2r
$$

$$
z = r
$$

Other parametric representations of the where r can be any real number. We see, then, that the given system has infinitely solution are possible.
Solution are possible.
 $\frac{1}{x} = -20$. many solutions. For example, setting $r = 1$ gives the particular solution $x = -20$, $y = -12$, and $z = 1$. There is nothing special about the name of the parameter. In fact, since $z = r$, we could consider *z* to be the parameter.

Now Work Problem 19 G

EXAMPLE 7 Two-Parameter Family of Solutions

Solve the system

$$
\begin{cases}\nx + 2y + z = 4 \\
2x + 4y + 2z = 8\n\end{cases}
$$

Solution: This is a system of two linear equations in three variables. We will eliminate x from the second equation by first multiplying that equation by $-\frac{1}{2}$:

$$
\begin{cases}\nx + 2y + z = 4 \\
-x - 2y - z = -4\n\end{cases}
$$

Adding the first equation to the second gives

$$
\begin{cases} x + 2y + z = 4 \\ 0 = 0 \end{cases}
$$

From the first equation, we obtain

$$
x = 4 - 2y - z
$$

Since no restriction is placed on either *y* or *z*, they can be arbitrary real numbers, giving us a two-parameter family of solutions. Setting $y = r$ and $z = s$, we find that the solution of the given system is

> $x = 4 - 2r - s$ $y = r$ $z = s$

where *r* and *s* can be any real numbers. Each assignment of values to *r* and *s* results in a solution of the given system, so there are infinitely many solutions. For example, letting $r = 1$ and $s = 2$ gives the particular solution $x = 0$, $y = 1$, and $z = 2$. As in the last example, there is nothing special about the names of the parameters. In particular, since $y = r$ and $z = s$, we could consider y and z to be the two parameters.

In Problems 1–24, solve the systems algebraically.

1. $\begin{cases} x + 4y = 3 \\ 3x - 2y = -1 \end{cases}$ $3x - 2y = -5$ 2. $\begin{cases} 4x + 2y = 9 \\ 5y - 4y = 5 \end{cases}$ $5y - 4x = 5$ **3.** $\begin{cases} 2x + 3y = 1 \\ x + 2y = 0 \end{cases}$ $x + 2y = 0$ **4.** $\begin{cases} 3x + y = 13 \\ -x + 7y = 3 \end{cases}$ $-x + 7y = 3$ **5.** $\begin{cases} u + v = 5 \\ u - v = 7 \end{cases}$ $u - v = 7$ **6.** $\begin{cases} 2p + q = 16 \\ 3p + 3q = 33 \end{cases}$ $3p + 3q = 33$ **7.** $\begin{cases} x - 2y = -7 \\ 5x + 3y = -9 \end{cases}$ $5x + 3y = -9$ **8.** $\begin{cases} 4x + 12y = 12 \\ 2x + 4y = 12 \end{cases}$ $2x + 4y = 12$ **9.** $\begin{cases} x + 3y + 2 = -x + 2y + 3 \\ 3x + y + 1 = x + 8 \end{cases}$ $3x + y + 1 = x + 8$ **10.** $\begin{cases} 5x + 7y + 2 = 9y - 4x + 6 \\ 21 - 4 \end{cases}$ 11. $\begin{cases} \frac{21}{2}x - \frac{4}{3}y - \frac{11}{4} = \frac{3}{2}x + \frac{2}{3}y + \frac{5}{4} \\ 11. \end{cases}$

11. $\begin{cases} \frac{2}{3}x + \frac{1}{2}y = 2 \\ \frac{3}{3}x + \frac{5}{2}y = \frac{11}{3} \end{cases}$ $\frac{3}{8}x + \frac{5}{6}y = -\frac{11}{2}$ **12.** $\begin{cases} \frac{1}{2}z - \frac{1}{4}w = \frac{1}{6} \\ 1 + \frac{1}{4}w = \frac{1}{4} \end{cases}$ 13. $\begin{cases} 2p + 3q = 5 \\ 10p + 15q = 25 \end{cases}$ 14. $\begin{cases} 3x - 2y = 5 \\ -6x + 4y = 10 \end{cases}$ $-6x + 4y = 10$ **15.** 8 \mathbf{I} \mathbf{I} $2x + y + 6z = 3$ $x - y + 4z = 1$ $3x + 2y - 2z = 2$ **16.** 8 \mathbf{I} \mathbf{I} $x + y + z = -1$ $3x + y + z = 1$ $4x - 2y + 2z = 0$ **17.** 8 \mathbf{I} \mathbf{I} $x + 4y + 3z = 10$ $4x + 2y - 2z = -2$ $3x - y + z = 11$ **18.** 8 \mathbf{I} \mathbf{I} $x + 2y + z = 4$ $2x - 4y - 5z = 26$ $2x + 3y + z = 10$ **19.** $\begin{cases} 2x + 4z = 0 \\ y - z = 3 \end{cases}$ $y - z = 3$ **20.** $\begin{cases} 2y + 3z = 1 \\ 3x - 4z = 0 \end{cases}$ $3x - 4z = 0$ **21.** 8 \mathbf{I} \mathbf{I} $x - y + 2z = 0$ $2x + y - z = 0$ $x + 2y - 3z = 0$ **22.** 8 \mathbf{I} \mathbf{I} $x - 2y - z = 0$ $2x - 4y - 2z = 0$ $-x + 2y + z = 0$ **23.** $\begin{cases} x - 3y + z = 5 \\ -2x + 6y - 2z = -10 \end{cases}$ **24.** \begin{cases} $7x + y + z = 5$ $6x + y + z = 3$

25. Mixture A chemical manufacturer wishes to fill an order for 800 gallons of a 25% acid solution. Solutions of 20% and 35% are in stock. How many gallons of each solution must be mixed to fill the order?

26. Mixture A gardener has two fertilizers that contain different concentrations of nitrogen. One is 3% nitrogen and the other is 11% nitrogen. How many pounds of each should she mix to obtain 20 pounds of a 9% concentration?

27. Fabric A textile mill produces fabric made from different fibers. From cotton, polyester, and nylon, the owners want to produce a fabric blend that will cost \$3.25 per pound to make. The cost per pound of these fibers is \$4.00, \$3.00, and \$2.00, respectively. The amount of nylon is to be the same as the amount of polyester. How much of each fiber will be in the final fabric?

28. Taxes A company has taxable income of \$758,000. The federal tax is 35% of that portion left after the state tax has been paid. The state tax is 15% of that portion left after the federal tax has been paid. Find the federal and state taxes.

29. Airplane Speed An airplane travels 1500 km in 2 h with the aid of a tailwind. It takes 2 h, 30 min, for the return trip, flying against the same wind. Find the speed of the airplane in still air and the speed of the wind.

30. Speed of Raft On a trip on a raft, it took $\frac{1}{2}$ hour to travel 10 miles downstream. The return trip took $\frac{3}{4}$ hour. Find the speed of the raft in still water and the speed of the current.

31. Furniture Sales A manufacturer of dining-room sets produces two styles: early American and contemporary. From past experience, management has determined that 20% more of the early American styles can be sold than the contemporary styles. A profit of \$250 is made on each early American set sold, whereas a profit of \$350 is made on each contemporary set. If, in the forthcoming year, management desires a total profit of \$130,000, how many units of each style must be sold?

32. Survey National Surveys was awarded a contract to perform a product-rating survey for Crispy Crackers. A total of 250 people were interviewed. National Surveys reported that 62.5% more people liked Crispy Crackers than disliked them. However, the report did not indicate that 16% of those interviewed had no comment. How many of those surveyed liked Crispy Crackers? How many disliked them? How many had no comment?

33. Equalizing Cost United Products Co. manufactures calculators and has plants in the cities of Exton and Whyton. At the Exton plant, fixed costs are \$5000 per month, and the cost of producing each calculator is \$5.50. At the Whyton plant, fixed costs are \$6000 per month, and each calculator costs \$4.50 to produce. Next month, United Products must produce 1000 calculators. How many must be made at each plant if the total cost at each plant is to be the same?

34. Coffee Blending The Moonloon coffee chain used to retail three types of coffee that sold for \$12.00, \$13.00 and \$15.00 per pound. To simplify operations they decide to make a blend that they can sell for \$14.00 per pound and that uses the same amounts of the two cheaper coffees. How much of each type are needed to make a 100 pound batch of the blend?

35. Commissions A company pays its salespeople on a basis of a certain percentage of the first \$100,000 in sales, plus a certain percentage of any amount over \$100,000 in sales. If one salesperson earned \$8500 on sales of \$175,000 and another salesperson earned \$14,800 on sales of \$280,000, find the two percentages.

36. Yearly Profits In news reports, profits of a company this year (T) are often compared with those of last year (L) , but actual values of *T* and *L* are not always given. This year, a company had profits of \$25 million more than last year. The profits were up 30%. Determine *T* and *L* from these data.

37. Fruit Packaging The Ilovetiny.com Organic Produce Company has 3600 lb of Donut Peaches that it is going to package in boxes. Half of the boxes will be loose filled, each containing 20 lb of peaches, and the others will be packed with 8-lb clamshells (flip-top plastic containers), each containing 2.2 lb of peaches. Determine the number of boxes and the number of clamshells that are required.

38. Investments A person made two investments, and the percentage return per year on each was the same. Of the total amount invested, 40% of it minus \$1000 was invested in one venture, and at the end of 1 year the person received a return of \$400 from that venture. If the total return after 1 year was \$1200, find the total amount invested.

39. Production Run The Rockywood Garden Furniture company makes three products: chairs, side tables, and coffee tables. A chair requires 10 units of wood, 3 units of bolts, and 3 units of washers. A side table requires 4 units of wood, 1 unit of bolts, and 1 unit of washers. A coffee table requires 8 units of wood, 2 units of bolts, and 3 units of washers. The company has in stock 1840 units of wood, 510 units of bolts, and 590 units of washers. Rockywood is going out of business and wants to use up all its stock. To do this how many chairs, side tables, and coffee tables should Rockywood make in its final production run?

40. Investments A total of \$35,000 was invested at three interest rates: 7, 8, and 9%. The interest for the first year was \$2830, which was not reinvested. The second year the amount originally invested at 9% earned 10% instead, and the other rates remained the same. The total interest the second year was \$2960. How much was invested at each rate?

41. Hiring Workers A company pays skilled workers in its assembly department \$16 per hour. Semiskilled workers in that department are paid \$9.50 per hour. Shipping clerks are paid \$10 per hour. Because of an increase in orders, the company needs to hire a total of 70 workers in the assembly and shipping departments. It will pay a total of \$725 per hour to these employees. Because of a union contract, twice as many semiskilled workers as skilled workers must be employed. How many semiskilled workers, skilled workers, and shipping clerks should the company hire?

42. Solvent Storage A 10,000-gallon railroad tank car is to be filled with solvent from two storage tanks, *A* and *B*. Solvent from *A* is pumped at the rate of 25 gal/min. Solvent from *B* is pumped at 35 gal/min. Usually, both pumps operate at the same time. However, because of a blown fuse, the pump on *A* is delayed 5 minutes. Both pumps finish operating at the same time. How many gallons from each storage tank will be used to fill the car?

To use substitution to solve nonlinear systems.

Objective **3.5 Nonlinear Systems**

A system of equations in which at least one equation is not linear is called a **nonlinear system**. We can often solve a nonlinear system by substitution, as was done with linear systems. The following examples illustrate.

EXAMPLE 1 Solving a Nonlinear System

Solve

$$
\int x^2 - 2x + y - 7 = 0 \tag{1}
$$

$$
3x - y + 1 = 0
$$
 (2)

Solution:

Strategy If a nonlinear system contains a linear equation, we usually solve the linear equation for one variable and substitute for that variable in the other equation.

Solving Equation (2) for *y* gives

$$
y = 3x + 1 \tag{3}
$$

Substituting into Equation (1) and simplifying, we have

$$
x^{2}-2x + (3x + 1) - 7 = 0
$$

$$
x^{2} + x - 6 = 0
$$

$$
(x + 3)(x - 2) = 0
$$

$$
x = -3 \text{ or } x = 2
$$

FIGURE 3.36 Nonlinear system of equations.

This example illustrates the need for
verification of all possible solutions. Solve

The solution pairs $(-3, -8)$ and $(2, 7)$ can be seen geometrically on the graph of the system in Figure 3.36. Notice that the graph of Equation (1) is a parabola and the graph of Equation (2) is a line. The solutions are the intersection points $(-3, -8)$ and $(2, 7)$.

Now Work Problem 1 G

EXAMPLE 2 Solving a Nonlinear System

$$
\begin{cases}\ny = \sqrt{x+2} \\
x + y = 4\n\end{cases}
$$

Solution: Solving the second equation, which is linear, for *y* gives

$$
y = 4 - x \tag{4}
$$

Substituting into the first equation yields

Thus, $x = 2$ or $x = 7$. From Equation (4), if $x = 2$, then $y = 2$; if $x = 7$, then $y = -3$. At this point we know that $(2, 2)$ and $(7, -3)$ are the only possible solution pairs. The calculations $\sqrt{(2) + 2} = \sqrt{4} = 2 = (2)$ and $(2) + (2) = 2 + 2 = 4$ show that the pair $(2, 2)$ is a solution.

The calculation $\sqrt{(7) + 2} = \sqrt{9} = 3 \neq (-3)$ shows that the pair $(7, -3)$ does not satisfy the first equation of the system and this is enough to declare that $(7, -3)$ is *not* a solution of the system. (The fact that $(7, -3)$ does satisfy the second equation is now irrelevant. A solution must satisfy *all* the equations of a system.

The graph of the system bears out the fact that there is only one point of intersection of the curves defined by the equations in the system. (See Figure 3.37.)

Now Work Problem 13 \triangleleft

PROBLEMS 3.5

In Problems 1–14, solve the given nonlinear system.

1. $\begin{cases} y = x^2 - 9 \\ 2x + y = 3 \end{cases}$	2. $\begin{cases} y = x^3 \\ x - 2y = 0 \end{cases}$	7. $\begin{cases} y = 4 + 2x - x^2 \\ y = x^2 + 1 \end{cases}$	8. $\begin{cases} x^2 + 4x - y = -4 \\ y - x^2 - 4x + 3 = 0 \end{cases}$
3. $\begin{cases} p^2 = 5 - q \\ p = q + 1 \end{cases}$	4. $\begin{cases} y^2 - x^2 = 28 \\ x - y = 14 \end{cases}$	9. $\begin{cases} p = \sqrt{q} \\ p = q^2 \end{cases}$	10. $\begin{cases} y = 1/x \\ x - y = -1 \end{cases}$

5.
$$
\begin{cases} y = x^2 \\ x - y = 1 \end{cases}
$$
6.
$$
\begin{cases} p^2 - q + 1 = 0 \\ 5q - 3p - 2 = 0 \end{cases}
$$

11.
$$
\begin{cases} x^2 = y^2 + 13 \\ y = x^2 - 15 \end{cases}
$$
12.
$$
\begin{cases} x^2 \\ x = x^2 + 13 \end{cases}
$$

$$
12. \begin{cases} x^2 + y^2 + 2xy = 1\\ 2x - y = 2 \end{cases}
$$

FIGURE 3.37 Nonlinear system of Example 2.

13.
$$
\begin{cases} x = y + 1 \\ y = 2\sqrt{x + 2} \end{cases}
$$
14.
$$
\begin{cases} y = \frac{x^2}{x - 1} + 1 \\ y = \frac{1}{x - 1} \end{cases}
$$

15. Tangents In calculus, the notion of a *tangent* to a curve $y = f(x)$ at a point $(a, f(a))$ on the curve is of great importance. (Roughly speaking, such a tangent is a line incident with the point $(a, f(a))$ but with no other points on the curve.) Find the tangent line to the curve $y = x^2$ at the point (2, 4) (which is clearly on $y = x^2$.

16. Awning The shape of a decorative awning over a storefront can be described by the function $y = 0.06x^2 + 0.012x + 8$, where *y* is the height of the edge of the awning (in feet) above the sidewalk and x is the distance (in feet) from the center of the store's doorway. A vandal pokes a stick through the awning, piercing it in two places. The position of the stick can be described by the function $y = 0.912x + 5$. Where are the holes in the awning caused by the vandal?

17. Graphically determine how many solutions there are to the system

$$
\begin{cases}\ny = \frac{1}{x^2} \\
y = 2 - x^2\n\end{cases}
$$

q

18. Graphically solve the system

$$
\begin{cases} 2y = x^3 \\ y = 8 - x^2 \end{cases}
$$

to one-decimal-place accuracy.

19. Graphically solve the system

$$
\begin{cases}\ny = x^2 - 2x + 1 \\
y = x^3 + x^2 - 2x + 3\n\end{cases}
$$

to one-decimal-place accuracy.

20. Graphically solve the system

$$
\begin{cases}\ny = x^3 + 6x + 2 \\
y = 2x + 3\n\end{cases}
$$

to one-decimal-place accuracy.

In Problems 21–23, graphically solve the equation by treating it as a system. Round answers to two decimal places.

21.
$$
0.8x^2 + 2x = 6
$$
 where $x \ge 0$
22. $-\sqrt{x+3} = 1-x$
23. $x^3 - 3x^2 = x - 8$

To solve systems describing equilibrium and break-even points. **Equilibrium**

q 8 4 500 1000 1500 (Units/week) Supply equation: $p = \frac{1}{300}q + 8$ (Dollars) (300, 9)

Objective **3.6 Applications of Systems of Equations**

Recall from Section 3.2 that an equation that relates price per unit and quantity demanded (supplied) is called a *demand equation (supply equation)*. Suppose that, for product Z, the demand equation is

$$
p = -\frac{1}{180}q + 12\tag{1}
$$

and the supply equation is

$$
p = \frac{1}{300}q + 8
$$
 (2)

where $q, p \geq 0$. The corresponding demand and supply curves are the lines in Figures 3.38 and 3.39, respectively. In analyzing Figure 3.38, we see that consumers will purchase 540 units per week when the price is \$9 per unit, 1080 units when the price is \$6, and so on. Figure 3.39 shows that when the price is \$9 per unit producers will place 300 units per week on the market, at \$10 they will supply 600 units, and so on.

When the demand and supply curves of a product are represented on the same coordinate plane, the point (m, n) where the curves intersect is called the **point of equilibrium**. (See Figure 3.40.) The price *n*, called the **equilibrium price**, is the price at which consumers will purchase the same quantity of a product that producers wish to sell at that price. In short, *n* is the price at which stability in the producer–consumer relationship occurs. The quantity *m* is called the **equilibrium quantity**.

To determine precisely the equilibrium point, we solve the system formed by the supply and demand equations. Let us do this for our previous data, namely, the system

> 8 $\frac{1}{2}$ $\mathbf{\mathbf{I}}$ $p = -\frac{1}{18}$ $\frac{1}{180}q + 12$ demand equation $p = \frac{1}{30}$ $\frac{1}{300}q+8$ supply equation

p

FIGURE 3.40 Equilibrium.

FIGURE 3.41 Equilibrium.

By substituting $\frac{1}{20}$ $\frac{1}{300}q + 8$ for *p* in the demand equation, we get 1 1 \overline{a}

$$
\frac{1}{300}q + 8 = -\frac{1}{180}q + 1
$$

$$
\left(\frac{1}{300} + \frac{1}{180}\right)q = 4
$$

$$
q = 450
$$

equilibrium quantity

Thus,

$$
p = \frac{1}{300}(450) + 8
$$

= 9.50 equilibrium

brium price

and the equilibrium point is (450, 9.50). Therefore, at the price of \$9.50 per unit, manufacturers will produce exactly the quantity (450) of units per week that consumers will purchase at that price. (See Figure 3.41.)

EXAMPLE 1 Tax Effect on Equilibrium

Let $p = \frac{8}{10}$ $\frac{1}{100}q + 50$ be the supply equation for a manufacturer's product, and suppose the demand equation is $p = -\frac{7}{10}$ $\frac{1}{100}q + 65.$

a. If a tax of \$1.50 per unit is to be imposed on the manufacturer, how will the original equilibrium price be affected if the demand remains the same?

Solution: Before the tax, the equilibrium price is obtained by solving the system

$$
\begin{cases}\np = \frac{8}{100}q + 50 \\
p = -\frac{7}{100}q + 65\n\end{cases}
$$

By substitution,

$$
-\frac{7}{100}q + 65 = \frac{8}{100}q + 50
$$

$$
15 = \frac{15}{100}q
$$

$$
100 = q
$$

and

$$
p = \frac{8}{100}(100) + 50 = 58
$$

Thus, \$58 is the original equilibrium price. Before the tax, the manufacturer supplies *q* units at a price of $p = \frac{8}{10}$ $\frac{1}{100}q + 50$ per unit. After the tax, he will sell the same *q* units for an additional \$1.50 per unit. The price per unit will be $\left(\frac{8}{10}\right)$ $\frac{8}{100}q + 50$ + 1.50, so the new supply equation is

$$
p = \frac{8}{100}q + 51.50
$$

Solving the system

$$
\begin{cases}\np = \frac{8}{100}q + 51.50 \\
p = -\frac{7}{100}q + 65\n\end{cases}
$$

will give the new equilibrium price:

$$
\frac{8}{100}q + 51.50 = -\frac{7}{100}q + 65
$$

$$
\frac{15}{100}q = 13.50
$$

$$
q = 90
$$

$$
p = \frac{8}{100}(90) + 51.50 = 58.70
$$

The tax of \$1.50 per unit increases the equilibrium price by \$0.70. (See Figure 3.42.) Note that there is also a decrease in the equilibrium quantity from $q = 100$ to $q = 90$, because of the change in the equilibrium price. (In the problems, you are asked to find the effect of a subsidy given to the manufacturer, which will reduce the price of the product.)

FIGURE 3.42 Equilibrium before and after tax.

b. Determine the total revenue obtained by the manufacturer at the equilibrium point both before and after the tax.

Solution: If *q* units of a product are sold at a price of *p* dollars each, then the total revenue is given by

Before the tax, the revenue at (100,58) is (in dollars)

$$
y_{\rm TR} = (58)(100) = 5800
$$

After the tax, it is

 $y_{TR} = (58.70)(90) = 5283$

which is a decrease.

Now Work Problem 15 G

 \triangleleft

EXAMPLE 2 Equilibrium with Nonlinear Demand

Find the equilibrium point if the supply and demand equations of a product are $p = \frac{q}{40}$ $\frac{q}{40} + 10$ and $p = \frac{8000}{q}$ *q* , respectively.

Solution: Here the demand equation is not linear. Solving the system

$$
\begin{cases}\np = \frac{q}{40} + 10 \\
p = \frac{8000}{q}\n\end{cases}
$$

by substitution gives

$$
\frac{8000}{q} = \frac{q}{40} + 10
$$

320,000 = $q^2 + 400q$ multiplying both sides by 40q

$$
q^2 + 400q - 320,000 = 0
$$

$$
(q + 800)(q - 400) = 0
$$

 $q = -800$ or $q = 400$

We disregard $q = -800$, since *q* represents quantity. Choosing $q = 400$, we have $p = (8000/400) = 20$, so the equilibrium point is (400,20). (See Figure 3.43.)

Break-Even Points

Suppose a manufacturer produces product A and sells it at \$8 per unit. Then the total revenue y_{TR} received (in dollars) from selling q units is

 $y_{TR} = 8q$ total revenue

FIGURE 3.44 Break-even chart.

The difference between the total revenue received for *q* units and the total cost of *q* units is the manufacturer's profit:

$\text{profit} = \text{total}$ revenue $-$ total cost

(If profit is negative, then we have a loss.) Total cost, y_{TC} , is the sum of total variable costs *y*_{VC} and total fixed costs *y*_{FC}:

$$
y_{\rm TC} = y_{\rm VC} + y_{\rm FC}
$$

Fixed costs are those costs that, under normal conditions, do not depend on the level of production; that is, over some period of time they remain constant at all levels of output. (Examples are rent, officers' salaries, and normal maintenance.) Variable costs are those costs that vary with the level of production (such as the cost of materials, labor, maintenance due to wear and tear, etc.). For *q* units of product A, suppose that

$$
y_{FC} = 5000
$$
 fixed cost
and $y_{VC} = \frac{22}{9}q$ variable cost

Then

$$
y_{\rm TC} = \frac{22}{9}q + 5000 \qquad \text{total cost}
$$

The graphs of total cost and total revenue appear in Figure 3.44. The horizontal axis represents the level of production, *q*, and the vertical axis represents the total dollar value, be it revenue or cost. The **break-even point** is the point at which total revenue equals total cost ($TR = TC$). It occurs when the levels of production and sales result in neither a profit nor a loss to the manufacturer. In the diagram, called a *break-even chart*, the break-even point is the point (m, n) at which the graphs of $y_{TR} = 8q$ and $y_{TC} = \frac{22}{9}q + 5000$ intersect. We call *m* the **break-even quantity** and *n* the **break-even revenue**. When total cost and revenue are linearly related to output, as in this case, for any production level greater than *m*, total revenue is greater than total cost, resulting in a profit. However, at any level less than *m* units, total revenue is less than total cost, resulting in a loss. At an output of *m* units, the profit is zero. In the following example, we will examine our data in more detail.

EXAMPLE 3 Break-Even Point, Profit, and Loss

A manufacturer sells a product at \$8 per unit, selling all that is produced. Fixed cost is \$5000 and variable cost per unit is $\frac{22}{9}$ (dollars).

a. Find the total output and revenue at the break-even point.

Solution: At an output level of *q* units, the variable cost is $y_{\text{VC}} = \frac{22}{9}q$ and the total revenue is $y_{TR} = 8q$. Hence,

$$
y_{\text{TR}} = 8q
$$

$$
y_{\text{TC}} = y_{\text{VC}} + y_{\text{FC}} = \frac{22}{9}q + 5000
$$

At the break-even point, total revenue equals total cost. Thus, we solve the system formed by the foregoing equations. Since

$$
y_{\rm TR} = y_{\rm TC}
$$

we have

FIGURE 3.45 Equilibrium point (900, 7200).

Hence, the desired output is 900 units, resulting in a total revenue (in dollars) of

$$
y_{TR} = 8(900) = 7200
$$

(See Figure 3.45.)

b. Find the profit when 1800 units are produced.

Solution: Since profit $=$ total revenue $-$ total cost, when $q = 1800$ we have

$$
y_{\text{TR}} - y_{\text{TC}} = 8(1800) - \left[\frac{22}{9}(1800) + 5000\right] = 5000
$$

The profit when 1800 units are produced and sold is \$5000.

c. Find the loss when 450 units are produced.

Solution: When $q = 450$,

$$
y_{\text{TR}} - y_{\text{TC}} = 8(450) - \left[\frac{22}{9}(450) + 5000\right] = -2500
$$

A loss of \$2500 occurs when the level of production is 450 units.

d. Find the output required to obtain a profit of \$10,000.

Solution: In order to obtain a profit of \$10,000, we have

$$
profit = total revenue - total cost
$$

$$
10,000 = 8q - \left(\frac{22}{9}q + 5000\right)
$$

$$
15,000 = \frac{50}{9}q
$$

$$
q = 2700
$$

Thus, 2700 units must be produced.

Now Work Problem 9 G

EXAMPLE 4 Break-Even Quantity

Determine the break-even quantity of XYZ Manufacturing Co., given the following data: total fixed cost, \$1200; variable cost per unit, \$2; total revenue for selling q units, $y_{TR} = 100\sqrt{q}$.

Solution: For *q* units of output,

$$
y_{\text{TR}} = 100\sqrt{q}
$$

$$
y_{\text{TC}} = 2q + 1200
$$

Equating total revenue to total cost gives

$$
100\sqrt{q} = 2q + 1200
$$

 $50\sqrt{q} = q + 600$ *dividing both sides by 2*

Squaring both sides, we have

$$
2500q = q2 + 1200q + (600)2
$$

$$
0 = q2 - 1300q + 360,000
$$

By the quadratic formula,

$$
q = \frac{1300 \pm \sqrt{250,000}}{2}
$$

$$
q = \frac{1300 \pm 500}{2}
$$

$$
q = 400 \text{ or } q = 900
$$

Although both $q = 400$ and $q = 900$ are break-even quantities, observe in Figure 3.46 that when $q > 900$, total cost is greater than total revenue, so there will always be a loss. This occurs because here total revenue is not linearly related to output. Thus, producing more than the break-even quantity does not necessarily guarantee a profit.

Now Work Problem 21 △

PROBLEMS 3.6

In Problems 1–8, you are given a supply equation and a demand equation for a product. If p *represents price per unit in dollars and* q *represents the number of units per unit of time, find the equilibrium point. In Problems 1 and 2, sketch the system.*

- **1.** Supply: $p = \frac{3}{100}q + 5$, Demand: $p = -\frac{5}{100}q + 11$
- **2.** Supply: $p = \frac{1}{1500}q + 4$, Demand: $p = -\frac{1}{2000}q + 9$
- **3.** Supply: $35q 2p + 250 = 0$, Demand: $65q + p - 537.5 = 0$
- **4.** Supply: $246p 3.25q 2460 = 0$, Demand: $410p + 3q - 14,452.5 = 0$
- **5.** Supply: $p = 2q + 20$, Demand: $p = 200 2q^2$
- **6.** Supply: $p = q^2 + 5q + 100$, Demand: $p = 700 - 5q - q^2$
- **7.** Supply: $p = \sqrt{q + 10}$, Demand: $p = 20 q$
- **8.** Supply: $p = \frac{1}{4}q + 6$, Demand: $p = \frac{2240}{q + 1}$ $q + 12$

In Problems 9–14, y_{TR} *represents total revenue in dollars and* y_{TC} *represents total cost in dollars for a manufacturer. If* q *represents both the number of units produced and the number of units sold, find the break-even quantity. Sketch a break-even chart in Problems 9 and 10.*

9. $y_{TR} = 4q$ $y_{TC} = 2q + 5000$ **10.** $y_{TR} = 14q$ $y_{TC} = \frac{40}{3}q + 1200$

15. Business Supply and demand equations for a certain product are

 $3q - 200p + 1800 = 0$

and

$$
3q + 100p - 1800 = 0
$$

respectively, where *p* represents the price per unit in dollars and *q* represents the number of units sold per time period.

(a) Find the equilibrium price algebraically, and derive it graphically.

(b) Find the equilibrium price when a tax of 27 cents per unit is imposed on the supplier.

16. Business A manufacturer of a product sells all that is produced. The total revenue is given by $y_{TR} = 9.5q$, and the total cost is given by $y_{TC} = 9q + 500$, where *q* represents the number of units produced and sold.

(a) Find the level of production at the break-even point, and draw the break-even chart.

(b) Find the level of production at the break-even point if the *fixed* cost increases by 10%.

17. Business A manufacturer sells a product at \$8.35 per unit, selling all produced. The fixed cost is \$2116, and the variable cost is \$7.20 per unit. At what level of production will there be a profit of \$4600? At what level of production will there be a loss of \$1150? At what level of production will the break-even point occur?

18. Business The market equilibrium point for a product occurs when 13,500 units are produced at a price of \$4.50 per unit. The producer will supply no units at \$1, and the consumers will demand no units at \$20. Find the supply and demand equations if they are both linear.

19. Business A manufacturer of a children's toy will break even at a sales volume of \$200,000. Fixed costs are \$40,000, and each unit of output sells for \$5. Determine the variable cost per unit.

20. Business The Bigfoot Sandal Co. manufactures sandals for which the material cost is \$0.85 per pair and the labor cost is \$0.96 per pair. Additional variable costs amount to \$0.32 per pair. Fixed costs are \$70,500. If each pair sells for \$2.63, how many pairs must be sold for the company to break even?

21. Business (a) Find the break-even points for Pear-shaped Corp, which sells all it produces, if the variable cost per unit is 1/3, fixed costs are 2/3 and $y_{TR} = \sqrt{q}$, where *q* is the number of thousands of units of output produced.

(b) Graph the total revenue curve and the total cost curve in the same plane.

(c) Use your answer in **(a)** and examination of the curves in **(b)** to report the quantity interval in which maximum profit occurs.

22. Business A company has determined that the demand equation for its product is $p = 1000/q$, where *p* is the price per unit for *q* units produced and sold in some period. Determine the quantity demanded when the price per unit is **(a)** \$4, **(b)** \$2, and **(c)** \$0.50. For each of these prices, determine the total revenue that the company will receive. What will be the revenue regardless of the price? [*Hint:* Find the revenue when the price is *p* dollars.]

23. Business Using the data in Example 1, determine how the original equilibrium price will be affected if the company is given a government subsidy of \$1.50 per unit.

24. Business The Monroe Forging Company sells a corrugated steel product to the Standard Manufacturing Company and is in competition on such sales with other suppliers of the Standard Manufacturing Co. The vice president of sales of Monroe Forging Co. believes that by reducing the price of the product, a 40% increase in the volume of units sold to the Standard Manufacturing Co. could be secured. As the manager of the cost and analysis department, you have been asked to analyze the proposal of the vice president and submit your recommendations as to whether it is financially beneficial to the

Monroe Forging Co. You are specifically requested to determine the following:

(a) Net profit or loss based on the pricing proposal

(b) Unit sales volume under the proposed price that is required to make the same \$40,000 profit that is now earned at the current price and unit sales volume

Use the following data in your analysis:

25. Business Suppose products A and B have demand and supply equations that are related to each other. If q_A and q_B are the quantities produced and sold of A and B, respectively, and p_A and p_B are their respective prices, the demand equations are

and

$$
f_{\rm{max}}
$$

 $q_A = 7 - p_A + p_B$

$$
q_{\rm B} = 24 + p_{\rm A} - p_{\rm B}
$$

and the supply equations are

$$
q_{A} = -3 + 4p_{A} - 2p_{B}
$$

and

$$
q_{\rm B} = -5 - 2p_{\rm A} + 4p_{\rm B}
$$

Eliminate q_A and q_B to get the equilibrium prices.

26. Business The supply equation for a product is

$$
p=q^2-4
$$

and the demand equation is

$$
p = \frac{4}{q-2}
$$

Here *p* represents price per unit in dollars and $q > 2$ represents number of units (in thousands) per unit time. Graph both equations and use the graphs to determine the equilibrium quantity to one decimal place.

27. Business For a manufacturer, the total-revenue equation is

$$
y_{\rm TR} = 20.5\sqrt{q+4} - 41
$$

and the total-cost equation is

$$
y_{\rm TC} = 0.02q^3 + 10.4,
$$

where *q* represents (in thousands) both the number of units produced and the number of units sold. Graph a break-even chart and find the break-even quantity.

Chapter 3 Review

Important Terms and Symbols Examples Section 3.1 Lines point-slope form slope-intercept form Ex. 1, p. 133
tion in x and y linearly related Ex. 7, p. 136 general linear equation in χ and γ **Section 3.2 Applications and Linear Functions** demand equation demand curve supply equation supply curve Ex. 2, p. 141 Ex. 3, p. 142 **Section 3.3 Quadratic Functions** parabola axis of symmetry vertex Ex. 1, p. 147 **Section 3.4 Systems of Linear Equations** system of equations equivalent systems elimination by addition Ex. 1, p. 154
elimination by substitution parameter Ex. 3, p. 156 elimination by substitution parameter general linear equation in x , y , and z Ex. 5, p. 158 **Section 3.5 Nonlinear Systems** nonlinear system Ex. 1, p. 162 **Section 3.6 Applications of Systems of Equations** point of equilibrium equilibrium price point of equilibrium equilibrium price equilibrium quantity equilibrium equilibrium equilibrium quantity break-even revenue ex. 3, p. 168 break-even quantity break-even revenue

Summary

The orientation of a nonvertical line is characterized by the slope of the line given by

$$
m = \frac{y_2 - y_1}{x_2 - x_1}
$$

where (x_1, y_1) and (x_2, y_2) are two different points on the line. The slope of a vertical line is not defined, and the slope of a horizontal line is zero. Lines rising from left to right have positive slopes; lines falling from left to right have negative slopes. Two lines are parallel if and only if they have the same slope or both are vertical. Two lines with nonzero slopes m_1 and m_2 are perpendicular to each other if and only

if $m_1 = -\frac{1}{m_1}$ —. Any horizontal line and any vertical line are perpendicular to each other.

Basic forms of equations of lines are as follows:

The linear function

$$
f(x) = ax + b \quad (a \neq 0)
$$

has a straight line for its graph.

In economics, supply functions and demand functions have the form $p = f(q)$ and play an important role. Each gives a correspondence between the price *p* of a product and the number of units *q* of the product that manufacturers (or consumers) will supply (or purchase) at that price during some time period.

A quadratic function has the form

$$
f(x) = ax^2 + bx + c \quad (a \neq 0)
$$

The graph of *f* is a parabola that opens upward if *a* > 0 and downward if *a* < 0. The vertex is

$$
\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)
$$

and the *y*-intercept is *c*. The axis of symmetry and the *x*- and *y*-intercepts, are useful in sketching the graph.

A system of linear equations can be solved with the method of elimination by addition or elimination by substitution. A solution may involve one or more parameters. Substitution is also useful in solving nonlinear systems.

Solving a system formed by the supply and demand equations for a product gives the equilibrium point, which indicates the price at which consumers will purchase the same quantity of a product that producers wish to sell at that price.

Profit is total revenue minus total cost, where total cost is the sum of fixed costs and variable costs. The break-even points are the points where total revenue equals total cost.

Review Problems

- **1.** The slope of the line through $(2,5)$ and $(3, k)$ is 4. Find *k*.
- **2.** The slope of the line through $(4, 2)$ and $(7, k)$ is 0. Find *k*.

In Problems 3–9, determine the slope-intercept form and a general linear form of an equation of the straight line that has the indicated properties.

- **3.** Passes through $(-2, 3)$ and has *y*-intercept -1
- **4.** Passes through $(-1, -1)$ and is parallel to the line $y = 3x 4$
- **5.** Passes through $(8, 3)$ and has slope 3
- **6.** Passes through (3, 5) and is vertical
- **7.** Passes through $(5, 7)$ and is horizontal
- **8.** Passes through (1, 2) and is perpendicular to the line $-3y + 5x = 7$
- **9.** Has *y*-intercept -3 and is perpendicular to $2y + 5x = 2$

10. Determine whether the point $(3, 11)$ lies on the line through $(2, 7)$ and $(4, 13)$.

In Problems 11–16, determine whether the lines are parallel, perpendicular, or neither.

11. $x + 4y + 2 = 0$, $8x - 2y - 2 = 0$ **12.** $y - 5 = 3(x - 1),$ $4x + 12y - 7 = 0$ **13.** $x-3 = 2(y+4), y = 4x+2$ **14.** $2x + 7y - 4 = 0$, $6x + 21y = 90$ **15.** $y = 5x + 2$, $10x - 2y = 3$ **16.** $y = 7x$, $y = 7$

In Problems 17–20, write each line in slope-intercept form, and sketch. What is the slope of the line?

In Problems 21–30, graph each function. For those that are linear, give the slope and the vertical-axis intercept. For those that are quadratic, give all intercepts and the vertex.

In Problems 31–44, solve the given system.

- **31.** $\begin{cases} 2x y = 6 \\ 3x + 2y = 0 \end{cases}$ $3x + 2y = 5$ **32.** $\begin{cases} 12x - 4y = 7 \\ y = 3x - 5 \end{cases}$ $y = 3x - 5$
- **33.** $\begin{cases} 7x + 5y = 5 \\ 6x + 5y = 3 \end{cases}$ $6x + 5y = 3$ **34.** $\begin{cases} 2x + 4y = 8 \\ 3x + 6y = 1 \end{cases}$ $3x + 6y = 12$

35.
$$
\begin{cases} \frac{1}{2}x - \frac{1}{3}y = 2 \\ \frac{3}{4}x + \frac{1}{2}y = 3 \end{cases}
$$
36.
$$
\begin{cases} \frac{1}{3}x - \frac{1}{4}y = \frac{1}{12} \\ \frac{4}{3}x + 3y = \frac{5}{3} \end{cases}
$$

45. Suppose *a* and *b* are linearly related so that $a = 0$ when $b = -3$ and $a = 3$ when $b = -5$. Find a general linear form of an equation that relates *a* and *b*. Also, find *a* when $b = 3$.

46. Temperature and Heart Rate When the temperature, *T* (in degrees Celsius), of a cat is reduced, the cat's heart rate, *r* (in beats per minute), decreases. Under laboratory conditions, a cat at a temperature of 36° C had a heart rate of 206, and at a temperature of 30° C its heart rate was 122.

If *r* is linearly related to *T*, where *T* is between 26 and 38, **(a)** determine an equation for *r* in terms of *T*, and **(b)** determine the cat's heart rate at a temperature of 27° C.

47. Suppose *f* is a linear function such that $f(-1) = -3$ and $f(x)$. decreases by three units for every two-unit increase in *x*. Find $f(x)$. **48.** If *f* is a linear function such that $f(-1) = 8$ and $f(2) = 5$, find $f(x)$.

49. Maximum Revenue The demand function for a manufacturer's product is $p = f(q) = 200 - 2q$, where *p* is the price (in dollars) per unit when *q* units are demanded. Find the level of production that maximizes the manufacturer's total revenue, and determine this revenue.

50. Sales Tax The difference in price of two items before a 7% sales tax is imposed is \$2.00. The difference in price after the sales tax is imposed is allegedly \$3.10. Show that this scenario is not possible.

51. Equilibrium Price If the supply and demand equations of a certain product are $120p - q - 240 = 0$ and $100p + q - 1200 = 0$, respectively, find the equilibrium price.

52. Demand A company is aware that members of its industry invariably have linear demand functions. The company has data showing that when 5030 units of their product were demanded their price was \$29 per unit and when 6075 units were demanded their price was \$28 per unit. Write the company's demand equation.

53. Break-Even Point A manufacturer of a certain product sells all that is produced. Determine the break-even point if the product is sold at \$16 per unit, fixed cost is \$10,000, and variable cost is given by $y_{\text{VC}} = 8q$, where *q* is the number of units produced (y_{VC}) expressed in dollars).

54. Temperature Conversion Celsius temperature, *C*, is a linear function of Fahrenheit temperature, *F*. Use the facts that 32° F is the same as 0° C and 212° F is the same as 100° C to find this function. Also, find *C* when $F = 50$.

55. Pollution In one province of a developing nation, water pollution is analyzed using a supply-and-demand model. The

environmental supply equation $L = 0.0183 - \frac{0.0042}{p}$ *p* describes the levy per ton, *L* (in dollars), as a function of total pollution, *p* (in tonnes per square kilometer), for $p \ge 0.2295$. The

environmental demand equation, $L = 0.0005 + \frac{0.0378}{n}$ *p* , describes

the per-tonne abatement cost as a function of total pollution for $p > 0$. Find the expected equilibrium level of total pollution to two decimal places.⁵

56. Graphically solve the linear system

$$
\begin{cases} 3x + 4y = 20 \\ 7x + 5y = 64 \end{cases}
$$

57. Graphically solve the linear system

$$
\begin{cases} 0.2x - 0.3y = 2.6\\ 0.3x + 0.7y = 4.1 \end{cases}
$$

Round *x* and *y* to two decimal places.

58. Graphically solve the nonlinear system

$$
\begin{cases} y = \frac{3}{7x} & \text{where } x > 0\\ y = x^2 - 9 \end{cases}
$$

Round *x* and *y* to two decimal places.

59. Graphically solve the nonlinear system

$$
\begin{cases}\ny = x^3 + 1 \\
y = 2 - x^2\n\end{cases}
$$

Round *x* and *y* to two decimal places.

60. Graphically solve the equation

$$
x^2 + 4 = x^3 - 3x
$$

by treating it as a system. Round *x* to two decimal places.

⁵See Hua Wang and David Wheeler, "Pricing Industrial Pollution in China: An Economic Analysis of the Levy System," World Bank Policy Research Working Paper #1644, September 1996.

- 4.1 Exponential Functions
- 4.2 Logarithmic Functions
- 4.3 Properties of Logarithms
- 4.4 Logarithmic and Exponential Equations

Chapter 4 Review

Exponential and Logarithmic Functions

I ust as biological viruses spread through contact between organisms, so computer
viruses spread when computers interact via the Internet. Computer scientists
study how to fight computer viruses, which cause a lot of damag ust as biological viruses spread through contact between organisms, so computer viruses spread when computers interact via the Internet. Computer scientists study how to fight computer viruses, which cause a lot of damage in the form of deleted and corrupted files. One thing computer scientists do is devise math-Within three days of an identifiable virus being reported, over 100,000 new cases have subsequently been reported

Exponential functions, which this chapter discusses in detail, provide one plausible model. Consider a computer virus that hides in an email attachment and, once the attachment is downloaded, automatically sends a message with a similar attachment to every address in the host computer's email address book. If the typical address book contains 20 addresses, and if the typical computer user retrieves his or her email once a day, then a virus on a single machine will have infected 20 machines after one day, $20^2 = 400$ machines after two days, $20^3 = 8000$ after three days, and, in general, after *t* days, the number *N* of infected computers will be given by the exponential function $N(t) = 20^t$.

This model assumes that all the computers involved are linked, via their address book lists, into a single, well-connected group. Exponential models are most accurate for small values of *t*; this model, in particular, ignores the slowdown that occurs when most emails start going to computers already infected, which happens as several days pass. For example, our model tells us that after eight days, the virus will infect $20^8 = 25.6$ billion computers—more computers than actually exist! But despite its limitations, the exponential model does explain why new viruses often infect many thousands of machines before antivirus experts have had time to react.

To study exponential functions and their applications to such areas as compound interest, population growth, and radioactive decay.

It is important to note that an *exponential function* such as 2^x is entirely different from a *power function* such as *x* 2 . The exponential function has a variable exponent; the power function has a variable base.

Objective **4.1 Exponential Functions**

The functions of the form $f(x) = b^x$, for constant *b*, are important in mathematics, business, economics, science, and other areas of study. An excellent example is $f(x) = 2^x$. Such functions are called *exponential functions*. More precisely,

Definition

The function *f* defined by

 $f(x) = b^x$

where $b > 0, b \neq 1$, and the exponent *x* is any real number, is called an **exponential function** with base *b*.

The reason we require $b \neq 1$ in the definition is that if $f(x) = 1^x$, we have $f(x) = 1^x = 1$ for all *x* and this is a particular constant function. Constant functions are already known to us. If we were to consider $b = 0$, then $f(x) = 0^x$ would be undefined for negative values of *x*. If we took $b < 0$, then $f(x) = b^x$ would be undefined for such *x*-values as $x = 1/2$. We repeat that each *b* in $(0, 1) \cup (1, \infty)$ gives us an example of a function $f_b(x) = b^x$ that is defined for *all* real *x*.

For the moment, consider the exponential function 3^x . Since the *x* in b^x can be any real number, it is not at first clear what value is meant by something like $3^{\sqrt{2}}$, where the exponent is an irrational number. Stated simply, we use approximations. Because $\sqrt{2} = 1.41421...$, $3^{\sqrt{2}}$ is approximately $3^{1.4} = 3^{7/5} = \sqrt[5]{3^7}$, which *is* defined. Better approximations are $3^{1.41} = 3^{141/100} = \sqrt[100]{3^{141}}$, and so on. In this way, the meaning of $3\sqrt{2}$ becomes clear. A calculator value of $3\sqrt{2}$ is (approximately) 4.72880.

When we work with exponential functions, it is often necessary to apply rules for exponents. These rules are as follows, where *x* and *y* are real numbers and *b* and *c* are positive.

> *b x c x*

Some functions that do not appear to have the exponential form b^x can be put in that form by applying the preceding rules. For example, $2^{-x} = 1/(2^x) = (\frac{1}{2})^x$ and $3^{2x} = (3^2)^x = 9^x.$

EXAMPLE 1 Bacteria Growth

The number of bacteria present in a culture after *t* minutes is given by

$$
N(t) = 300 \left(\frac{4}{3}\right)^t
$$

To review exponents, refer to Section 0.3.

APPLY IT

1. The number of bacteria in a culture that doubles every hour is given by $N(t) = A \cdot 2^t$, where *A* is the number originally present and *t* is the number of hours the bacteria have been doubling. Use a graphing calculator to plot this function for various values of $A > 1$. How are the graphs similar? How does the value of *A* alter the graph?

Note that *N*(*t*) is a constant multiple of the exponential function $\left(\frac{4}{3}\right)$ 3 *t*

a. How many bacteria are present initially?

Solution: Here we want to find $N(t)$ when $t = 0$. We have

$$
N(0) = 300 \left(\frac{4}{3}\right)^0 = 300(1) = 300
$$

Thus, 300 bacteria are initially present.

b. Approximately how many bacteria are present after 3 minutes?

Solution:

$$
N(3) = 300 \left(\frac{4}{3}\right)^3 = 300 \left(\frac{64}{27}\right) = \frac{6400}{9} \approx 711
$$

Hence, approximately 711 bacteria are present after 3 minutes.

Now Work Problem 31 △

Graphs of Exponential Functions

EXAMPLE 2 Graphing Exponential Functions with *b* > 1

Graph the exponential functions $f(x) = 2^x$ and $f(x) = 5^x$.

Solution: By plotting points and connecting them, we obtain the graphs in Figure 4.1. For the graph of $f(x) = 5^x$, because of the unit distance chosen on the *y*-axis, the points $(-2, \frac{1}{25})$, (2,25), and (3,125) are not shown.

We can make some observations about these graphs. The domain of each function consists of all real numbers, and the range consists of all positive real numbers. Each graph has *y*-intercept (0,1). Moreover, the graphs have the same general shape. Each *rises* from left to right. As *x* increases, $f(x)$ also increases. In fact, $f(x)$ increases without bound. However, in quadrant I, the graph of $f(x) = 5^x$ rises more quickly than that of $f(x) = 2^x$ because the base in 5^{*x*} is *greater* than the base in 2^{*x*} (that is, 5 > 2). Looking at quadrant II, we see that as *x* becomes very negative, the graphs of both functions approach the *x*-axis. We say that the *x*-axis is an *asymptote* for each graph. This implies that the function values get very close to 0.

FIGURE 4.1 Graphs of $f(x) = 2^x$ and $f(x) = 5^x$.

APPLY IT

2. Suppose an investment increases by 10% every year. Make a table of the factor by which the investment increases from the original amount for 0 to 4 years. For each year, write an expression for the increase as a power of some base. What base did you use? How does that base relate to the problem? Use your table to graph the multiplicative increase as a function of the number of years. Use your graph to determine when the investment will double.

Now Work Problem 1 G

The observations made in Example 2 are true for all exponential functions whose base *b* is greater than 1. Example 3 will examine the case for a base between 0 and 1, that is $0 < b < 1$.

APPLY IT

3. Suppose the value of a car depreciates by 15% every year. Make a table of the factor by which the value decreases from the original amount for 0 to 3 years. For each year, write an expression for the decrease as a power of some base. What base did you use? How does that base relate to the problem? Use your table to graph the multiplicative decrease as a function of the number of years. Use your graph to determine when the car will be worth half as much as its original price.

y

Graph the exponential function $f(x) = \left(\frac{1}{2}\right)$ *x* .

Solution: By plotting points and connecting them, we obtain the graph in Figure 4.2. Notice that the domain consists of all real numbers, and the range consists of all positive real numbers. The graph has *y*-intercept (0,1). Compared to the graphs in Example 2, the graph here *falls* from left to right. That is, as *x* increases, *f*.*x*/ decreases. Notice that as *x* becomes very positive, $f(x)$ takes on values close to 0 and the graph approaches the *x*-axis. However, as *x* becomes very negative, the function values are unbounded.

Now Work Problem 3 G

In general, the graph of an exponential function has one of two shapes, depending on the value of the base, *b*. This is illustrated in Figure 4.3. It is important to observe that in either case the graph passes the horizontal line test. Thus, all exponential functions are one-to-one. The basic properties of an exponential function and its graph are summarized in Table 4.1.

Recall from Section 2.7 that the graph of one function may be related to that of another by means of a certain transformation. Our next example pertains to this concept.

Example 4 makes use of transformations from Table 2.2 of Section 2.7.

APPLY IT

4. After watching his sister's money grow for three years in a plan with an 8% yearly return, George started a savings account with the same plan. If $y = 1.08^t$ represents the multiplicative increase in his sister's account, write an equation that will represent the multiplicative increase in George's account, using the same time reference. If George has a graph of the multiplicative increase in his sister's money at time *t* years since she started saving, how could he use the graph to project the increase in his money?

EXAMPLE 4 Transformations of Exponential Functions

a. Use the graph of $y = 2^x$ to plot $y = 2^x - 3$.

Solution: The function has the form $f(x) - c$, where $f(x) = 2^x$ and $c = 3$. Thus, its graph is obtained by shifting the graph of $f(x) = 2^x$ three units downward. (See Figure 4.4.)

b. Use the graph of $y = \left(\frac{1}{2}\right)$ \int_0^x to graph $y = \left(\frac{1}{2}\right)$ x^{-4} .

Solution: The function has the form $f(x - c)$, where $f(x) = \left(\frac{1}{2}\right)$ \int^x and $c = 4$. Hence, its graph is obtained by shifting the graph of $f(x) = \left(\frac{1}{2}\right)^2$ \int_0^x four units to the right. (See Figure 4.5.)

Now Work Problem 7 G

EXAMPLE 5 Graph of a Function with a Constant Base

Graph $y = 3^{x^2}$.

Solution: Although this is not an exponential function, it does have a constant base. We see that replacing x by $-x$ results in the same equation. Thus, the graph is symmetric about the *y*-axis. Plotting some points and using symmetry gives the graph in Figure 4.6.

FIGURE 4.6 Graph of $y = 3^{x^2}$.

Compound Interest

Exponential functions are involved in **compound interest**, whereby the interest earned by an invested amount of money (or **principal**) is reinvested so that it, too, earns interest. That is, the interest is converted (or *compounded*) into principal, and hence, there is "interest on interest".

For example, suppose that \$100 is invested at the rate of 5% compounded annually. At the end of the first year, the value of the investment is the original principal (\$100), plus the interest on the principal $(\$100(0.05))$:

$$
$100 + $100(0.05) = $105
$$

This is the amount on which interest is earned for the second year. At the end of the second year, the value of the investment is the principal at the end of the first year $($105)$, plus the interest on that sum $($105(0.05))$:

$$
$105 + $105(0.05) = $110.25
$$

Thus, each year the principal increases by 5%. The \$110.25 represents the original principal, plus all accrued interest; it is called the *accumulated amount* or **compound amount**. The difference between the compound amount and the original principal is called the *compound interest*. Here the compound interest is $$110.25 - $100 = 10.25 .

More generally, if a principal of *P* dollars is invested at a rate of 100*r* percent compounded annually (for example, at 5%,*r*is 0.05), the compound amount after 1 year is $P + Pr$, or, by factoring, $P(1 + r)$. At the end of the second year, the compound amount is

$$
P(1+r) + (P(1+r))r = P(1+r)(1+r) \qquad \text{factoring}
$$

$$
= P(1+r)^2
$$

Actually, the calculation above using factoring is not necessary to show that the compounded amount after two years is $P(1+r)^2$. Since *any* amount *P* is worth $P(1+r)$ a year later, it follows that the amount of $P(1+r)$ is worth $P(1+r)(1+r) = P(1+r)^2$ a year. later, and one year later still the amount of $P(1+r)^2$ is worth $P(1+r)^2(1+r) = P(1+r)^3$.

This pattern continues. After four years, the compound amount is $P(1 + r)^4$. In general, *the compound amount S of the principal P at the end of n years at the rate of r compounded annually* is given by

$$
S = P(1+r)^n \tag{1}
$$

Notice from Equation (1) that, for a given principal and rate, *S* is a function of *n*. In fact, *S* is a constant multiple of the exponential function with base $1 + r$.

Interest earned over the first five years. Find the **EXAMPLE 6** Compound Amount and Compound Interest interest

Suppose \$1000 is invested for 10 years at 6% compounded annually. **a.** Find the compound amount.

Solution: We use Equation (1) with $P = 1000$, $r = 0.06$, and $n = 10$:

$$
S = 1000(1 + 0.06)^{10} = 1000(1.06)^{10} \approx $1790.85
$$

Figure 4.7 shows the graph of $S = 1000(1.06)^n$. Notice that as time goes on, the compound amount grows dramatically.

b. Find the compound interest.

Solution: Using the results from part (a), we have

compound interest $= S - P$

$$
= 1790.85 - 1000 = $790.85
$$

Now Work Problem 19 G

APPLY IT

5. Suppose \$2000 is invested at 13% compounded annually. Find the value of the investment after five years. Find the

 $S = 1000(1.06)^n$.

Suppose the principal of \$1000 in Example 6 is invested for 10 years as before, but this time the compounding takes place every three months (that is, *quarterly*) at the rate of $1\frac{1}{2}\%$ *per quarter*. Then there are four **interest periods** per year, and in 10 years there are $10(4) = 40$ interest periods. Thus, the compound amount with $r = 0.015$ is now

$$
1000(1.015)^{40} \approx $1814.02
$$

and the compound interest is \$814.02. Usually, the interest rate per interest period is stated as an annual rate. Here we would speak of an annual rate of 6% compounded quarterly, so that the rate per interest period, or the **periodic rate**, is $6\%/4 = 1.5\%$. This *quoted* annual rate of 6% is called the **nominal rate** or the **annual percentage rate (APR).** Unless otherwise stated, all interest rates will be assumed to be annual The abbreviation APR is a common one (nominal) rates. Thus, a rate of 15% compounded monthly corresponds to a periodic rate of $15\%/12 = 1.25\%$.

On the basis of our discussion, we can generalize Equation (1). The formula

$$
S = P(1+r)^n \tag{2}
$$

A nominal rate of 6% does not
necessarily mean that an investment gives *the compound amount S of a principal P at the end of n interest periods at the periodic rate of r*.

> We have seen that for a principal of \$1000 at a nominal rate of 6% over a period of 10 years, annual compounding results in a compound interest of \$790.85, and with quarterly compounding the compound interest is \$814.02. It is typical that for a given nominal rate, the more frequent the compounding, the greater is the compound interest. However, while increasing the compounding frequency always increases the amount of interest earned, the effect is not unbounded. For example, with weekly compounding the compound interest is

$$
1000\left(1+\frac{0.06}{52}\right)^{10(52)} - 1000 \approx $821.49
$$

and with daily compounding it is

$$
1000\left(1+\frac{0.06}{365}\right)^{10(365)} - 1000 \approx $822.03
$$

Sometimes the phrase "money is worth" is used to express an annual interest rate. Thus, saying that money is worth 6% compounded quarterly refers to an annual (nominal) rate of 6% compounded quarterly.

Population Growth

Equation (2) can be applied not only to the growth of money, but also to other types of growth, such as that of population. For example, suppose the population *P* of a town of 10,000 is increasing at the rate of 2% per year. Then *P* is a function of time *t*, in years. It is common to indicate this functional dependence by writing

$$
P = P(t)
$$

Here, the letter *P* is used in two ways: On the right side, *P* represents the function; on the left side, *P* represents the dependent variable. From Equation (2), we have

$$
P(t) = 10,000(1 + 0.02)t = 10,000(1.02)t
$$

EXAMPLE 7 Population Growth

The population of a town of 10,000 grows at the rate of 2% per year. Find the population three years from now.

Solution: From the preceding discussion,

$$
P(t) = 10,000(1.02)^t
$$

and is found on credit card statements and in advertising.

necessarily mean that an investment increases in value by 6% in a year's time. The increase depends on the frequency of compounding.

APPLY IT

6. A new company with five employees expects the number of employees to grow at the rate of 120% per year. Find the number of employees in four years.

FIGURE 4.8 Graph of population function $P(t) = 10,000(1.02)^t$.

$$
P(3) = 10,000(1.02)^3 \approx 10,612
$$

Thus, the population three years from now will be 10,612. (See Figure 4.8.)

Now Work Problem 15 G

The Number *e*

It is useful to conduct a "thought experiment," based on the discussion following Example 6, to introduce an important number. Suppose that a single dollar is invested for one year with an APR of 100% (remember, this is a thought experiment!) compounded annually. Then the compound amount *S* at the end of the year is given by

$$
S = 1(1+1)^1 = 2^1 = 2
$$

Without changing any of the other data, we now consider the effect of increasing the number of interest periods per year. If there are *n* interest periods per year, then the compound amount is given by

$$
S = 1\left(1 + \frac{1}{n}\right)^n = \left(\frac{n+1}{n}\right)^n
$$

In Table 4.2 we give approximate values for $\left(\frac{n+1}{n}\right)$ *n n* for some values of *n*.

Apparently, the numbers $\left(\frac{n+1}{n}\right)$ *n n* increase as *n* does. However, they do not increase without bound. For example, it is possible to show that for any positive integer *n*, $\frac{n+1}{n}$ *n n* < 3. In terms of our thought experiment, this means that if you start with \$1.00 invested at 100%, then, no matter how many interest periods there are per year,

you will always have less than \$3.00 at the end of a year. There is a smallest real number that is greater than all of the numbers $\left(\frac{n+1}{n}\right)$ *n n* . It is denoted by the letter *e*, in honor of the Swiss mathematician Leonhard Euler (1707–1783). The number *e* is irrational, so its decimal expansion is nonrepeating, like those of π and $\sqrt{2}$ that we mentioned in Section 0.1. However, each of the numerical values for $\left(\frac{n+1}{n}\right)$ *n n* can be considered to be a decimal approximation of *e*. The approximate value $(\frac{1,000,001}{1,000,000})^{1,000,000} \approx 2.71828$ gives an approximation of *e* that is correct to 5 decimal places. The approximation of *e* correct to 12 decimal places is $e \approx 2.718281828459$.

Exponential Function with Base *e*

The number *e* provides the most important base for an exponential function. In fact, the exponential function with base *e* is called the **natural exponential function** and even *the exponential function* to stress its importance. Although *e* may seem to be a strange base, the natural exponential function has a remarkable property in calculus (which we will see in a later chapter) that justifies the name. It also occurs in economic analysis and problems involving growth or decay, such as population studies, compound interest, and radioactive decay. Approximate values of e^x can be found with a single key on most calculators. The graph of $y = e^x$ is shown in Figure 4.9. The accompanying table indicates *y*-values to two decimal places. Of course, the graph has the general shape of an exponential function with base greater than 1.

The graph of the natural exponential function in Figure 4.9 is important.

APPLY IT

7. The multiplicative decrease in purchasing power *P* after *t* years of inflation at 6% can be modeled by $P = e^{-0.06t}$. Graph the decrease in purchasing power as a function of *t* years.

FIGURE 4.9 Graph of the natural exponential function.

EXAMPLE 8 Graphs of Functions Involving *e*

a. Graph $y = e^{-x}$. **Solution:** Since e^{-x} = $\sqrt{1}$ *e x* and $0 < \frac{1}{2}$ $\frac{1}{e}$ < 1, the graph is that of an exponential function falling from left to right. (See Figure 4.10.) Alternatively, we can consider the graph of $y = e^{-x}$ as a transformation of the graph of $f(x) = e^x$. Because $e^{-x} = f(-x)$, the graph of $y = e^{-x}$ is simply the reflection of the graph of *f* about the *y*-axis. (Compare the graphs in Figures 4.9 and 4.10.) .

b. Graph
$$
y = e^{x+2}
$$

Solution: The graph of $y = e^{x+2}$ is related to that of $f(x) = e^x$. Since e^{x+2} is $f(x+2)$, we can obtain the graph of $y = e^{x+2}$ by horizontally shifting the graph of $f(x) = e^x$ two units to the left. (See Figure 4.11.)

EXAMPLE 9 Population Growth

The projected population *P* of a city is given by

$$
P = 100,000e^{0.05t}
$$

where *t* is the number of years after 2000. Predict the population for the year 2020. **Solution:** The number of years from 1990 to 2010 is 20, so let $t = 20$. Then

$$
P = 100,000e^{0.05(20)} = 100,000e^{1} = 100,000e \approx 271,828
$$

Now Work Problem 35 G

In statistics, an important function used to model certain events occurring in nature is the *Poisson distribution function*:

$$
f(n) = \frac{e^{-\mu} \mu^n}{n!} \quad n = 0, 1, 2, ...
$$

The symbol μ (read "mu") is a Greek letter. In certain situations, $f(n)$ gives the probability that exactly *n* events will occur in an interval of time or space. The constant μ is the average, also called *mean,* number of occurrences in the interval. The next example illustrates the Poisson distribution.

EXAMPLE 10 Hemocytometer and Cells

A hemocytometer is a counting chamber divided into squares and is used in studying the number of microscopic structures in a liquid. In a well-known experiment,¹ yeast cells were diluted and thoroughly mixed in a liquid, and the mixture was placed in a hemocytometer. With a microscope, the yeast cells on each square were counted. The probability that there were exactly *n* yeast cells on a hemocytometer square was found to fit a Poisson distribution with $\mu = 1.8$. Find the probability that there were exactly four cells on a particular square.

¹R. R. Sokal and F. J. Rohlf, *Introduction to Biostatistics* (San Francisco: W. H. Freeman and Company, 1973).

Solution: We use the Poisson distribution function with $\mu = 1.8$ and $n = 4$:

$$
f(n) = \frac{e^{-\mu} \mu^n}{n!}
$$

$$
f(4) = \frac{e^{-1.8} (1.8)^4}{4!} \approx 0.072
$$

For example, this means that in 400 squares we would *expect* 400(0.072) \approx 29 squares to contain exactly 4 cells. (In the experiment, in 400 squares the actual number observed was 30.)

 \triangleleft

Radioactive Decay

Radioactive elements are such that the amount of the element decreases with respect to time. We say that the element *decays*. It can be shown that, if *N* is the amount at time *t*, then

$$
N = N_0 e^{-\lambda t} \tag{3}
$$

where N_0 and λ (a Greek letter read "lambda") are positive constants. Notice that N involves an exponential function of *t*. We say that *N* follows an **exponential law of decay**. If $t = 0$, then $N = N_0e^0 = N_0 \cdot 1 = N_0$. Thus, the constant N_0 represents the amount of the element present at time $t = 0$ and is called the **initial amount**. The constant λ depends on the particular element involved and is called the **decay constant**.

Because *N* decreases as time increases, suppose we let *T* be the length of time it takes for the element to decrease to half of the initial amount. Then at time $t = T$, we have $N = N_0/2$. Equation (3) implies that

$$
\frac{N_0}{2} = N_0 e^{-\lambda T}
$$

We will now use this fact to show that over *any* time interval of length *T*, half of the amount of the element decays. Consider the interval from time t to $t + T$, which has length *T*. At time *t*, the amount of the element is $N_0e^{-\lambda t}$, and at time $t + T$ it is

$$
N_0 e^{-\lambda(t+T)} = N_0 e^{-\lambda t} e^{-\lambda T} = (N_0 e^{-\lambda T}) e^{-\lambda t}
$$

$$
= \frac{N_0}{2} e^{-\lambda t} = \frac{1}{2} (N_0 e^{-\lambda t})
$$

which is half of the amount at time t . This means that if the initial amount present, N_0 , were 1 gram, then at time *T*, $\frac{1}{2}$ gram would remain; at time 2*T*, $\frac{1}{4}$ gram would remain; and so on. The value of *T* is called the **half-life** of the radioactive element. Figure 4.12 shows a graph of radioactive decay.

FIGURE 4.12 Radioactive decay.

EXAMPLE 11 Radioactive Decay

A radioactive element decays such that after *t* days the number of milligrams present is given by

$$
N = 100e^{-0.062t}
$$

a. How many milligrams are initially present?

Solution: This equation has the form of Equation (3), $N = N_0 e^{-\lambda t}$, where $N_0 = 100$ and $\lambda = 0.062$. *N*₀ is the initial amount and corresponds to $t = 0$. Thus, 100 milligrams are initially present. (See Figure 4.13.)

b. How many milligrams are present after 10 days?

Solution: When $t = 10$,

$$
N = 100e^{-0.062(10)} = 100e^{-0.62} \approx 53.8
$$

Therefore, approximately 53.8 milligrams are present after 10 days.

Now Work Problem 47 G

FIGURE 4.13 Graph of radioactive decay function $N = 100e^{-0.062t}$.

PROBLEMS 4.1

In Problems 1–12, graph each function.

Problems 13 and 14 refer to Figure 4.14, which shows the graphs $of y = 0.4^x, y = 2^x, and y = 5^x.$

- **13.** Of the curves *A*, *B*, and *C*, which is the graph of $y = 0.4^x$?
- **14.** Of the curves *A*, *B*, and *C*, which is the graph of $y = 2^x$?

15. Population The projected population of a city is given by $P = 125,000(1.11)^{t/20}$, where *t* is the number of years after 1995. What is the projected population in 2015?

16. Population For a certain city, the population *P* grows at the rate of 1.5% per year. The formula $P = 1,527,000(1.015)^t$ gives the population *t* years after 1998. Find the population in **(a)** 1999 and **(b)** 2000.

17. Paired-Associate Learning In a psychological experiment involving learning,² subjects were asked to give particular responses after being shown certain stimuli. Each stimulus was a pair of letters, and each response was either the digit 1 or 2. After each response, the subject was told the correct answer. In this so-called *paired-associate* learning experiment, the theoretical

probability *P* that a subject makes a correct response on the *n*th trial is given by

$$
P = 1 - \frac{1}{2}(1 - c)^{n-1}, \quad n \ge 1, \quad 0 < c < 1
$$

where *c* is a constant. Take $c = \frac{1}{2}$ $\frac{1}{2}$ and find *P* when $n = 1, n = 2$, and $n = 3$.

18. Express $y = 3^{4x}$ as an exponential function in base 81.

In Problems 19–27, find (a) the compound amount and (b) the compound interest for the given investment and annual rate.

- **19.** \$2000 for 5 years at 3% compounded annually
- **20.** \$5000 for 20 years at 5% compounded annually
- **21.** \$700 for 15 years at 7% compounded semiannually
- **22.** \$4000 for 12 years at $7\frac{1}{2}\%$ compounded semiannually
- **23.** \$3000 for 22 years at $8\frac{1}{4}\%$ compounded monthly
- **24.** \$6000 for 2 years at 8% compounded quarterly
- **25.** \$5000 for $2\frac{1}{2}$ years at 9% compounded monthly
- **26.** \$500 for 5 years at 11% compounded semiannually
- **27.** \$8000 for 3 years at $6\frac{1}{4}\%$ compounded daily. (Assume that there are 365 days in a year.)

28. Investment Suppose \$1300 is placed in a savings account that earns interest at the rate of 3.25% compounded monthly. **(a)** What is the value of the account at the end of three years? **(b)** If the account had earned interest at the rate of 3.5% compounded annually, what would be the value after three years?

29. Investment A certificate of deposit is purchased for \$6500 and is held for three years. If the certificate earns 2% compounded quarterly, what is it worth at the end of three years?

²D. Laming, *Mathematical Psychology* (New York: Academic Press, Inc., 1973).

30. Population Growth The population of a town of 5000 grows at the rate of 3% per year. **(a)** Determine an equation that gives the population *t* years from now. **(b)** Find the population three years from now. Give your answer to (b) to the nearest integer.

31. Bacteria Growth Bacteria are growing in a culture, and their number is increasing at the rate of 5% an hour. Initially, 400 bacteria are present. **(a)** Determine an equation that gives the number, *N*, of bacteria present after *t* hours. **(b)** How many bacteria are present after one hour? **(c)** After four hours? Give your answers to (b) and (c) to the nearest integer.

32. Bacteria Reduction A certain medicine reduces the bacteria present in a person by 10% each hour. Currently, 100,000 bacteria are present. Make a table of values for the number of bacteria present each hour for 0 to 4 hours. For each hour, write an expression for the number of bacteria as a product of 100,000 and a power of $\frac{9}{10}$. Use the expressions to make an entry in your table for the number of bacteria after *t* hours. Write a function *N* for the number of bacteria after *t* hours.

33. Recycling Suppose the amount of plastic being recycled increases by 32% every year. Make a table of the factor by which recycling increases over the original amount for 0 to 5 years.

34. Population Growth Cities A and B presently have populations of 270,000 and 360,000, respectively. City A grows at the rate of 6% per year, and B grows at the rate of 4% per year. Determine the larger and by how much the populations differ at the end of five years. Give your answer to the nearest integer.

Problems 35 and 36 involve a declining population. If a population declines at the rate of r per time period, then the population after t time periods is given by

$$
P = P_0(1 - r)^t
$$

*where P*⁰ *is the initial population* (*the population when t* = 0)*.*

35. Population Because of an economic downturn, the population of a certain urban area declines at the rate of 1.5% per year. Initially, the population is 350,000. To the nearest person, what is the population after three years?

36. Enrollment After a careful demographic analysis, a university forecasts that student enrollments will drop by 3% per year for the the next 12 years. If the university currently has 14,000 students, how many students will it have 12 years from now?

In Problems 37–40, use a calculator to find the value (rounded to four decimal places) of each expression.

37.
$$
e^{1.5}
$$
 38. $e^{4.6}$ **39.** $e^{-0.8}$ **40.** $e^{-2/3}$

In Problems 41 and 42, graph the functions.

41.
$$
y = -e^{-(x+1)}
$$
 42. $y = 2e^x$

43. Telephone Calls The probability that a telephone operator will receive exactly *x* calls during a certain period is given by

$$
P = \frac{e^{-3}3^x}{x!}
$$

Find the probability that the operator will receive exactly four calls. Round your answer to four decimal places.

44. Normal Distribution An important function used in economic and business decisions is the *normal distribution density function,* which, in standard form, is

$$
f(x) = \frac{1}{\sqrt{2\pi}} e^{-\left(\frac{1}{2}\right)x^2}
$$

Evaluate $f(0)$, $f(1)$, and $f(2)$. Round your answers to three decimal places.

45. Express e^{kt} in the form b^t . **46.** Express $\frac{1}{b^t}$ $\frac{1}{e^x}$ in the form b^x .

47. Radioactive Decay A radioactive element is such that *N* grams remain after *t* hours, where

$$
N = 12e^{-0.031t}
$$

(a) How many grams are initially present? To the nearest tenth of a gram, how many grams remain after **(b)** 10 hours? **(c)** 44 hours? **(d)** Based on your answer to part (c), what is your estimate of the half-life of this element?

48. Radioactive Decay At a certain time, there are 100 milligrams of a radioactive substance. The substance decays so that after *t* years the number of milligrams present, *N*, is given by

$$
N = 100e^{-0.045t}
$$

How many milligrams, rounded to the nearest tenth of a milligram, are present after 20 years?

49. Radioactive Decay If a radioactive substance has a half-life of 9 years, how long does it take for 1 gram of the substance to decay to $\frac{1}{8}$ gram?

50. Marketing A mail-order company advertises in a national magazine. The company finds that, of all small towns, the percentage (given as a decimal) in which exactly *x* people respond to an ad fits a Poisson distribution with $\mu = 0.5$. From what percentage of small towns can the company expect exactly two people to respond? Round your answer to four decimal places.

51. Emergency-Room Admissions Suppose the number of patients admitted into a hospital emergency room during a certain hour of the day has a Poisson distribution with mean 4. Find the probability that during that hour there will be exactly two emergency patients. Round your answer to four decimal places.

52. Graph $y = 17^x$ and $y = \left(\frac{1}{17}\right)^x$ on the same screen. Determine the intersection point.

53. Let $a > 0$ be a constant. Graph $y = 2^{-x}$ and $y = 2^a \cdot 2^{-x}$ on the same screen, for constant values $a = 2$ and $a = 3$. Observe that the graph of $y = 2^a \cdot 2^x$ *appears* to be the graph of $y = 2^{-x}$ shifted *a* units to the *right*. Prove algebraically that, in this case, merely two observations predict what is true.

54. For $y = 5^x$, find *x* if $y = 3$. Round your answer to two decimal places.

55. For $y = 2^x$, find *x* if $y = 9$. Round your answer to two decimal places.

56. Cell Growth Cells are growing in a culture, and their number is increasing at the rate of 7% per hour. Initially, 1000 cells are present. After how many full hours will there be at least 3000 cells?

57. Bacteria Growth Refer to Example 1. How long will it take for 1000 bacteria to be present? Round your answer to the nearest tenth of a minute.

58. Demand Equation The demand equation for a new toy is

 $q = 100,000(0.95012)^p$

Evaluate *q* to the nearest integer when $p = 15$.

To introduce logarithmic functions and their graphs. (Properties of logarithms will be discussed in Section 4.3.)

Objective **4.2 Logarithmic Functions**

Since all exponential functions pass the horizontal line test, they are all one-to-one functions. It follows that each exponential function has an inverse. These functions, inverse to the exponential functions, are called the **logarithmic functions**.

59. Investment If \$2000 is invested in a savings account that earns interest at the rate of 9.9% compounded annually, after how

many full years will the amount at least double?

More precisely, if $f(x) = b^x$, the exponential function base *b* (where $0 < b < 1$) or $1 < b$), then the inverse function $f^{-1}(x)$ is called the *logarithm function base b* and is denoted $\log_b x$. It follows from our general remarks about inverse functions in Section 2.4 that

> $y = \log_b x$ if and only if *b* $b^y = x$

and we have the following fundamental equations:

where Equation (1) holds for all *x* in $(-\infty, \infty)$ and Equation (2) holds for all *x* in $(0, \infty)$. We recall that $(-\infty, \infty)$ is the domain of the exponential function base *b* and $(0, \infty)$ is the range of the exponential function base *b*. It follows that $(0, \infty)$ is the domain of the logarithm function base *b* and $(-\infty, \infty)$ is the range of the logarithm function base *b*.

Stated otherwise, given positive *x*, $\log_b x$ is the unique number with the property that $b^{\log_b x} = x$. The generalities about inverse functions also enable us to see immediately what the graph of a logarithmic function looks like.

In Figure 4.15 we have shown the graph of the particular exponential function $y = f(x) = 2^x$, whose general shape is typical of exponential functions $y = b^x$ for which the base *b* satisfies $1 < b$. We have added a (dashed) copy of the line $y = x$. The graph of $y = f^{-1}(x) = \log_2 x$ is obtained as the mirror image of $y = f(x) = 2^x$ in the line $y = x$.

FIGURE 4.15 Graphs of $y = 2^x$ and $y = \log_2 x$.

To review inverse functions, refer to Section 2.4.

In Table 4.3 we have tabulated the function values that appear as *y*-coordinates of the dots in Figure 4.15.

It is clear that the exponential function base 2 and the logarithm function base 2 *undo* the effects of each other. Thus, for all *x* in the domain of 2^x (which is $(-\infty, \infty)$), we have

 $\log_2 2^x = x$

and, for all *x* in the domain of $\log_2 x$ which is the range of 2^x (which is $(0, \infty)$) we have

```
2^{\log_2 x} = x
```
It cannot be said too often that

 $y = \log_b x$ means $b^y = x$

and conversely

Logarithmic and exponential forms

FIGURE 4.16 A logarithm can be considered an exponent.

APPLY IT

8. If bacteria have been doubling every hour and the current amount is 16 times the amount first measured, then the situation can be represented by $16 =$ 2 *t* . Represent this equation in logarithmic form. What does *t* represent?

APPLY IT

9. An earthquake measuring 8.3 on the Richter scale can be represented by 8.3 = $\log_{10} \left(\frac{I}{I_0} \right)$ $\sum_{i=1}^{N}$, where *I* is the intensity of the earthquake and I_0 is the intensity of a zero-level earthquake. Represent this equation in exponential form.

APPLY IT

10. Suppose a recycling plant has found that the amount of material being recycled has increased by 50% every year since the plant's first year of operation. Graph each year as a function of the multiplicative increase in recycling since the first year. Label the graph with the name of the function.

In this sense, *a logarithm of a number is an exponent:* $\log_b x$ is the power to which we must raise *b* to get *x*. For example,

 $b^y = x$ means $y = \log_b x$

 $\log_2 8 = 3$ because $2^3 = 8$

We say that $\log_2 8 = 3$ is the *logarithmic form* of the *exponential form* $2^3 = 8$. (See Figure 4.16.)

EXAMPLE 1 Converting from Exponential to Logarithmic Form

Now Work Problem 1 G

EXAMPLE 2 Converting from Logarithmic to Exponential Form

Now Work Problem 3 G

EXAMPLE 3 Graph of a Logarithmic Function with *b* > 1

Examine again the graph of $y = \log_2 x$ in Figure 4.15. This graph is typical for a logarithmic function $\log_b x$ with $b > 1$.

Now Work Problem 9 G

APPLY IT

11. Suppose a boat depreciates 20% every year. Graph the number of years the boat is owned as a function of the multiplicative decrease in its original value. Label the graph with the name of the function.

EXAMPLE 4 Graph of a Logarithmic Function with 0 < *b* < 1

Graph $y = log_{1/2} x$.

Solution: To plot points, we plot the inverse function $y = \left(\frac{1}{2}\right)$ $\int x$ and reflect the graph in the line $y = x$. (See Figure 4.17.)

From the graph, we can see that the domain of $y = log_{1/2} x$ is the set of all positive real numbers, for that is the range of $y = \left(\frac{1}{2}\right)$ \int_0^x , and the range of $y = \log_{1/2} x$ is the set of all real numbers, which is the domain of $y = \left(\frac{1}{2}\right)$)^x. The graph falls from left to right. Numbers between 0 and 1 have positive base $\frac{1}{2}$ logarithms, and the closer a number is to 0, the larger is its base $\frac{1}{2}$ logarithm. Numbers greater than 1 have negative base $\frac{1}{2}$ logarithms. The logarithm of 1 is 0, *regardless of the base b*, and corresponds to the *x*-intercept $(1, 0)$. This graph is typical for a logarithmic function with $0 < b < 1$.

Now Work Problem 11 G

FIGURE 4.18 General shapes of $y = \log_b x$.

Summarizing the results of Examples 3 and 4, we can say that the graph of a logarithmic function has one of two general shapes, depending on whether $b > 1$ or $0 < b < 1$. (See Figure 4.18.) For $b > 1$, the graph rises from left to right; as x gets closer and closer to 0, the function values decrease without bound, and the graph gets closer and closer to the *y*-axis. For $0 < b < 1$, the graph falls from left to right; as *x* gets closer and closer to 0, the function values increase without bound, and the graph gets closer and closer to the *y*-axis. In each case, note that

1. The domain of a logarithmic function is the interval $(0, \infty)$. Thus, the logarithm of a nonpositive number does not exist.

2. The range is the interval $(-\infty, \infty)$.

3. The logarithm of 1 is 0, which corresponds to the *x*-intercept (1, 0).

Important in calculus are logarithms to the base *e*, called **natural logarithms**. We use the notation "ln" for such logarithms:

$\ln x$ means $\log_e x$

The symbol ln *x* can be read "natural log of *x*."

Logarithms to the base 10 are called **common logarithms**. They were frequently used for computational purposes before the calculator age. The subscript 10 is usually omitted from the notation:

$\log x$ means $\log_{10} x$

Most good calculators give approximate values for both natural and common logarithms. For example, verify that $\ln 2 \approx 0.69315$. This means that $e^{0.69315} \approx 2$. Figure 4.19 shows the graph of $y = \ln x$. Because $e > 1$, the graph has the general shape of that of a logarithmic function with $b > 1$ [see Figure 4.18(a)] and rises from left to right.

While the conventions about log, with no subscript, and ln are well established in elementary books, be careful when consulting an advanced book. In advanced texts, $\log x$ means $\log_e x$, ln is not used at all, and logarithms base 10 are written explicitly as $\log_{10} x$.

EXAMPLE 5 Finding Logarithms

a. Find log 100.

Solution: Here the base is 10. Thus, $log 100$ is the power to which we must raise 10 to get 100. Since $10^2 = 100$, log $100 = 2$.

b. Find ln 1.

Solution: Here the base is *e*. Because $e^0 = 1$, ln $1 = 0$.

c. Find $\log 0.1$.

Solution: Since $0.1 = \frac{1}{10} = 10^{-1}$, $\log 0.1 = -1$.

d. Find $\ln e^{-1}$.

Solution: Since $\ln e^{-1}$ is the power to which *e* must be raised to obtain e^{-1} , clearly $\ln e^{-1} = -1.$

e. Find $\log_{36} 6$.

Solution: Because $36^{1/2}$ ($=\sqrt{36}$) is 6, $\log_{36} 6 = \frac{1}{2}$.

Now Work Problem 17 G

Many equations involving logarithmic or exponential forms can be solved for an unknown quantity by first transforming from logarithmic form to exponential form, or vice versa. Example 6 will illustrate.

EXAMPLE 6 Solving Logarithmic and Exponential Equations

a. Solve $\log_2 x = 4$.

Solution: We can get an explicit expression for *x* by writing the equation in exponential form. This gives

so
$$
x = 16
$$
.

13. The multiplicative increase *m* of an amount invested at an annual rate of *r* compounded continuously for a time *t* is given by $m = e^{rt}$. What annual percentage rate is needed to triple the investment in 12 years?

The graph of the natural logarithmic function in Figure 4.19 is important, too.

FIGURE 4.19 Graph of natural logarithmic function.

APPLY IT

12. The number of years it takes for an amount invested at an annual rate of *r* and compounded continuously to quadruple is a function of the annual rate *r* given by $t(r) = \frac{\ln 4}{r}$ *r* . Use a calculator to find the rate needed to quadruple an investment in 10 years.

Remember the way in which a logarithm is an exponent.

b. Solve $ln(x + 1) = 7$.

Solution: The exponential form yields $e^7 = x + 1$. Thus, $x = e^7 - 1$.

c. Solve $\log_x 49 = 2$.

Solution: In exponential form, $x^2 = 49$, so $x = 7$. We reject $x = -7$ because a negative number cannot be a base of a logarithmic function.

d. Solve $e^{5x} = 4$.

Solution: We can get an explicit expression for *x* by writing the equation in logarithmic form. We have

$$
\ln 4 = 5x
$$

$$
x = \frac{\ln 4}{5}
$$

Now Work Problem 49 G

Radioactive Decay and Half-Life

From our discussion of the decay of a radioactive element in Section 4.1, we know that the amount of the element present at time *t* is given by

$$
N = N_0 e^{-\lambda t} \tag{3}
$$

where N_0 is the initial amount (the amount at time $t = 0$) and λ is the decay constant. Let us now determine the half-life *T* of the element. At time *T*, half of the initial amount is present. That is, when $t = T$, $N = N_0/2$. Thus, from Equation (3), we have

$$
\frac{N_0}{2} = N_0 e^{-\lambda T}
$$

Solving for *T* gives

$$
\frac{1}{2} = e^{-\lambda T}
$$

2 = $e^{\lambda T}$ taking reciprocals of both sides

To get an explicit expression for *T*, we convert to logarithmic form. This results in

$$
\lambda T = \ln 2
$$

$$
T = \frac{\ln 2}{\lambda}
$$

Summarizing, we have the following:

If a radioactive element has decay constant λ , *then the half-life of the element is given by*

$$
T = \frac{\ln 2}{\lambda} \tag{4}
$$

EXAMPLE 7 Finding Half-Life

A 10-milligram sample of radioactive polonium 210 (which is denoted ^{210}Po) decays according to the equation

$$
N = 10e^{-0.00501t}
$$

where *N* is the number of milligrams present after *t* days. (See Figure 4.20.) Determine the half-life of ²¹⁰Po.

FIGURE 4.20 Radioactive decay function $N = 10e^{-0.00501t}$.

Solution: Here the decay constant λ is 0.00501. By Equation (4), the half-life is given by

$$
T = \frac{\ln 2}{\lambda} = \frac{\ln 2}{0.00501} \approx 138.4 \text{ days}
$$

Now Work Problem 63 G

PROBLEMS 4.2

In Problems 1–8, express each logarithmic form exponentially and each exponential form logarithmically.

1. $10^4 = 10,000$ **2.** $2 = \log_{12} 144$ **3.** $log_2 1024 = 10$ 4. $32^{3/5} = 3$ **5.** $e^3 \approx 20.0855$ **6.** *e* 6. $e^{0.33647} \approx 1.4$ **7.** $\ln 3 \approx 1.09861$ **8.** $\log 7 \approx 0.84509$

In Problems 9–16, graph the functions.

In Problems 17–28, evaluate the expression.

In Problems 29–48, find x.

In Problems 49–52, find x and express your answer in terms of natural logarithms.

In Problems 53–56, use your calculator to find the approximate value of each expression, correct to five decimal places.

57. Appreciation Suppose an antique gains 10% in value every year. Graph the number of years it is owned as a function of the

multiplicative increase in its original value. Label the graph with the name of the function.

58. Cost Equation The cost for a firm producing *q* units of a product is given by the cost equation

$$
c = (5q \ln q) + 15
$$

Evaluate the cost when $q = 12$. (Round your answer to two decimal places.)

59. Supply Equation A manufacturer's supply equation is

$$
p = \log\left(15 + \frac{5q}{8}\right)
$$

where *q* is the number of units supplied at a price *p* per unit. At what price will the manufacturer supply 1576 units?

60. Earthquake The magnitude, *M*, of an earthquake and its energy, E , are related by the equation³

$$
1.5M = \log\left(\frac{E}{2.5 \times 10^{11}}\right)
$$

where *M* is given in terms of Richter's preferred scale of 1958 and *E* is in ergs. Solve the equation for *E*.

61. Biology For a certain population of cells, the number of cells at time *t* is given by $N = N_0(2^{t/k})$, where N_0 is the number of cells at $t = 0$ and *k* is a positive constant. **(a)** Find *N* when $t = k$. **(b)** What is the significance of *k*? **(c)** Show that the time it takes to have population N_1 can be written

$$
t = k \log_2 \frac{N_1}{N_0}
$$

62. Inferior Good In a discussion of an inferior good, Persky⁴ solves an equation of the form

$$
u_0 = A \ln(x_1) + \frac{x_2^2}{2}
$$

for x_1 , where x_1 and x_2 are quantities of two products, u_0 is a measure of utility, and *A* is a positive constant. Determine x_1 .

63. Radioactive Decay A 1-gram sample of radioactive lead 211 (²¹¹Pb) decays according to the equation $N = e^{-0.01920t}$, where *N* is the number of grams present after *t* minutes. How long will it take until only 0.25 grams remain? Express the answer to the nearest tenth of a minute.

64. Radioactive Decay The half-life of radioactive actinium $227(^{227}Ac)$ is approximately 21.70514 years. If a lab currently has a 100-milligram sample, how many milligrams will it have one year from now?

³K. E. Bullen, *An Introduction to the Theory of Seismology* (Cambridge, U.K.: Cambridge at the University Press, 1963).

⁴A. L. Persky, "An Inferior Good and a Novel Indifference Map," *The American Economist*, XXIX, no. 1 (Spring 1985).

65. If $\log_y x = 3$ and $\log_z x = 2$, find a formula for *z* as an explicit function of *y* only.

66. Solve for *y* as an explicit function of *x* if

$$
x+3e^{2y}-8=0
$$

67. Suppose $y = f(x) = x \ln x$. (a) For what values of *x* is $y < 0$? (*Hint:* Determine when the graph is below the *x*-axis.) **(b)** Determine the range of *f*.

To study basic properties of logarithmic functions.

69. Use the graph of $y = e^x$ to estimate ln 2 to two decimal places

70. Use the graph of $y = \ln x$ to estimate e^2 to two decimal places.

71. Determine the *x*-values of points of intersection of the graphs of $y = (x - 2)^2$ and $y = \ln x$. Round your answers to two decimal places.

Objective **4.3 Properties of Logarithms**

The logarithmic function has many important properties. For example,

1. $\log_b(mn) = \log_b m + \log_b n$

which says that the logarithm of a product of two numbers is the sum of the logarithms of the numbers. We can prove this property by deriving the exponential form of the equation:

$$
b^{\log_b m + \log_b n} = mn
$$

Using first a familiar rule for exponents, we have

$$
b^{\log_b m + \log_b n} = b^{\log_b m} b^{\log_b n}
$$

$$
= mn
$$

where the second equality uses two instances of the fundamental equation (2) of Section 4.2. We will not prove the next two properties, since their proofs are similar to that of Property 1.

2. log*^b m* $\frac{m}{n} = \log_b m - \log_b n$

That is, the logarithm of a quotient is the difference of the logarithm of the numerator and the logarithm of the denominator.

3. $\log_b m^r = r \log_b m$

That is, the logarithm of a power of a number is the exponent times the logarithm of the number.

Table 4.4 gives the values of a few common logarithms. Most entries are approximate. For example, $log 4 \approx 0.6021$, which means $10^{0.6021} \approx 4$. To illustrate the use of properties of logarithms, we will use this table in some of the examples that follow.

EXAMPLE 1 Finding Logarithms by Using Table 4.4

a. Find log 56.

Solution: Log 56 is not in the table. But we can write 56 as the product $8 \cdot 7$. Thus, by Property 1,

$$
\log 56 = \log(8 \cdot 7) = \log 8 + \log 7 \approx 0.9031 + 0.8451 = 1.7482
$$

b. Find
$$
\log \frac{9}{2}
$$
.

Although the logarithms in Example 1 can be found with a calculator, we will make use of properties of logarithms.

Solution: By Property 2,

$$
\log \frac{9}{2} = \log 9 - \log 2 \approx 0.9542 - 0.3010 = 0.6532
$$

c. Find log 64.

Solution: Since $64 = 8^2$, by Property 3,

$$
\log 64 = \log 8^2 = 2 \log 8 \approx 2(0.9031) = 1.8062
$$

d. Find $\log \sqrt{5}$.

Solution: By Property 3, we have

$$
\log \sqrt{5} = \log 5^{1/2} = \frac{1}{2} \log 5 \approx \frac{1}{2} (0.6990) = 0.3495
$$

e. Find $\log \frac{16}{21}$ $\overline{21}$. **Solution:** 16 $\frac{10}{21}$ = log 16 - log 21 = log(4²) - log(3 · 7) $= 2 \log 4 - [\log 3 + \log 7]$ $\approx 2(0.6021) - [0.4771 + 0.8451] = -0.1180$

Now Work Problem 3 G

EXAMPLE 2 Rewriting Logarithmic Expressions

a. Express $\log \frac{1}{\sqrt{2}}$ $\frac{1}{x^2}$ in terms of log *x*.

Solution:

1 $\frac{1}{x^2} = \log x^{-2} = -2 \log x$ Property 3

Here we have assumed that $x > 0$. Although $\log(1/x^2)$ is defined for $x \neq 0$, the expression $-2 \log x$ is defined only if $x > 0$. Note that we do have

$$
\log \frac{1}{x^2} = \log x^{-2} = -2 \log |x|
$$

for all $x \neq 0$.

b. Express $\log \frac{1}{n}$ $\frac{1}{x}$ in terms of log *x*, for *x* > 0.

Solution: By Property 3,

$$
\log \frac{1}{x} = \log x^{-1} = -1 \log x = -\log x
$$

Now Work Problem 21 **△**

From Example 2(b), we see that $log(1/x) = -log x$. Generalizing gives the following property:

4. $\log_b \frac{1}{n}$ $\frac{1}{m} = -\log_b m$

That is, the logarithm of the reciprocal of a number is the negative of the logarithm of the number.

.

For example,
$$
\log \frac{2}{3} = -\log \frac{3}{2}
$$
EXAMPLE 3 Writing Logarithms in Terms of Simpler Logarithms

Manipulations such as those in Example 3 are frequently used in calculus.

a. Write
$$
\ln \frac{x}{zw}
$$
 in terms of $\ln x$, $\ln z$, and $\ln w$.

Solution:
\n
$$
\ln \frac{x}{zw} = \ln x - \ln(zw)
$$
\nProperty 2
\n
$$
= \ln x - (\ln z + \ln w)
$$
\nProperty 1
\n
$$
= \ln x - \ln z - \ln w
$$

b. Write
$$
\ln \sqrt[3]{\frac{x^5(x-2)^8}{x-3}}
$$
 in terms of $\ln x$, $\ln(x-2)$, and $\ln(x-3)$.
\n**Solution:**
\n
$$
\ln \sqrt[3]{\frac{x^5(x-2)^8}{x-3}} = \ln \left[\frac{x^5(x-2)^8}{x-3}\right]^{1/3} = \frac{1}{3} \ln \frac{x^5(x-2)^8}{x-3}
$$
\n
$$
= \frac{1}{3} \{\ln[x^5(x-2)^8] - \ln(x-3)\}
$$
\n
$$
= \frac{1}{3} [\ln x^5 + \ln(x-2)^8 - \ln(x-3)]
$$
\n
$$
= \frac{1}{3} [5 \ln x + 8 \ln(x-2) - \ln(x-3)]
$$

Now Work Problem 29 \triangleleft

EXAMPLE 4 Combining Logarithms

a. Write $\ln x - \ln(x + 3)$ as a single logarithm.

Solution: $\ln x - \ln(x+3) = \ln \frac{x}{x+3}$

Property 2

b. Write $\ln 3 + \ln 7 - \ln 2 - 2 \ln 4$ as a single logarithm.

Now Work Problem 37 G

Since $b^0 = 1$ and $b^1 = b$, by converting to logarithmic forms we have the following properties:

 $x + 3$

APPLY IT

14. The Richter scale measure of an earthquake is given by $R = \log \left(\frac{I}{I_0} \right)$ *I*0 $\sqrt{ }$, where *I* is the intensity of the earthquake and *I*⁰ is the intensity of a zero-level earthquake. How much more on the Richter scale is an earthquake with intensity 900,000 times the intensity of a zero-level earthquake than an earthquake with intensity 9000 times the intensity of a zero-level earthquake? Write the answer as an expression involving logarithms. Simplify the expression by combining logarithms, and then evaluate the resulting expression.

EXAMPLE 5 Simplifying Logarithmic Expressions

a. Find $\ln e^{3x}$.

Solution: By the fundamental equation (1) of Section 4.2 with $b = e$, we have $\ln e^{3x} = 3x$.

b. Find $\log 1 + \log 1000$.

Solution: By Property 5, $log 1 = 0$. Thus,

 $log 1 + log 1000 = 0 + log 10³$ $= 0 + 3$ Fundamental equation (1) of $=$ 3 Section 4.2 with $b = 10$

c. Find $\log_7 \sqrt[9]{7^8}$.

Solution:

d. Find log_3

Solution:

$$
\log_7 \sqrt[9]{7^8} = \log_7 7^{8/9} = \frac{8}{9}
$$

$$
(\mathcal{A},\mathcal{A})\in\mathcal{A}
$$

$$
\log_3\left(\frac{27}{81}\right) = \log_3\left(\frac{3^3}{3^4}\right) = \log_3(3^{-1}) = -1
$$

e. Find $\ln e + \log \frac{1}{10}$ $\overline{10}$.

 $\left(\frac{27}{81}\right)$.

Solution: $\ln e + \log \frac{1}{10}$ $\frac{1}{10}$ = ln *e* + log 10⁻¹ $= 1 + (-1) = 0$

Now Work Problem 15 G

Do not confuse $\ln x^2$ with $(\ln x)^2$. We have

$$
\ln x^2 = \ln(x \cdot x)
$$

but

$$
(\ln x)^2 = (\ln x)(\ln x)
$$

Sometimes $(\ln x)^2$ is written as $\ln^2 x$. This is not a new formula but merely a notation. More generally, some people write $f^2(x)$ for $(f(x))^2$. We recommend avoiding the notation $f^2(x)$.

EXAMPLE 6 Using Equation (2) of Section 4.2

a. Find
$$
e^{\ln x^2}
$$
.
\n**Solution:** By (2) with $b = e$, $e^{\ln x^2} = x^2$.
\n**b.** Solve $10^{\log x^2} = 25$ for x.

Solution: $2^2 = 25$ $x^2 = 25$ By Equation (2) of Section 4.2 $x = \pm 5$

Now Work Problem 45 G

APPLY IT

15. If an earthquake is 10,000 times as intense as a zero-level earthquake, what is its measurement on the Richter scale? Write the answer as a logarithmic expression and simplify it. (See the preceding Apply It for the formula.)

EXAMPLE 7 Evaluating a Logarithm Base 5

Use a calculator to find $\log_5 2$.

Solution: Calculators typically have keys for logarithms in base 10 and base *e*, but not for base 5. However, we can convert logarithms in one base to logarithms in another base. Let us convert from base 5 to base 10. First, let $x = \log_5 2$. Then $5^x = 2$. Taking the common logarithms of both sides of $5^x = 2$ gives

$$
\log 5^{x} = \log 2
$$

x log 5 = log 2

$$
x = \frac{\log 2}{\log 5} \approx 0.4307
$$

If we had taken natural logarithms of both sides, the result would be $x = \frac{\ln 2}{\ln 5} \approx 0.4307$, the same as before.

 \triangleleft

Generalizing the method used in Example 7, we obtain the so-called **change-ofbase formula**:

Some students find the change-of-base formula more memorable when it is expressed in the form

$$
(\log_a b)(\log_b m) = \log_a m
$$

in which the two instances of *b* apparently cancel. Let us see how to prove this identity, for the ability to see the truth of such statements greatly enhances one's ability to use them in practical applications. Since $\log_a m = y$ precisely if $a^y = m$, our task is equivalently to show that

$$
a^{(\log_a b)(\log_b m)} = m
$$

and we have

$$
a^{(\log_a b)(\log_b m)} = (a^{\log_a b})^{\log_b m}
$$

= $b^{\log_b m}$
= m

using a rule for exponents and fundamental equation (2) twice.

The change-of-base formula allows logarithms to be converted from base *a* to base *b*.

EXAMPLE 8 Change-of-Base Formula

Express $\log x$ in terms of natural logarithms.

Solution: We must transform from base 10 to base *e*. Thus, we use the change-of-base formula (Property 7) with $b = 10$, $m = x$, and $a = e$:

$$
\log x = \log_{10} x = \frac{\log_e x}{\log_e 10} = \frac{\ln x}{\ln 10}
$$

Now Work Problem 49 G

PROBLEMS 4.3

In Problems 1–10, let $log 2 = a$, $log 3 = b$, *and* $log 5 = c$. *Express the indicated logarithm in terms of a, b, and c.*

In Problems 11–20, determine the value of the expression without the use of a calculator.

11. $\log_7 7$ ⁴⁸ **12.** $\log_{11}(11\sqrt[3]{11})^7$ **13.** $\log 0.0000001$ **14.** $10^{\log 3.4}$ **15.** $\ln e^{2.77}$ 16. $\ln e$ 1 p *e* 18. $\log_3 81$ 81 **19.** $\log \frac{1}{10} + \ln e^3$ **20.** *e* **20.** $e^{\ln e}$

In Problems 21–32, write the expression in terms of ln *x,* $ln(x + 1)$ *, and* $ln(x + 2)$ *.*

21.
$$
\ln(x(x+1)^2)
$$

\n22. $\ln \frac{\sqrt[5]{x}}{(x+1)^3}$
\n23. $\ln \frac{x^2}{(x+1)^3}$
\n24. $\ln(x(x+1))^3$
\n25. $\ln \left(\frac{x+1}{x^2(x+2)}\right)^{-3}$
\n26. $\ln \sqrt{x(x+1)(x+2)}$
\n27. $\ln \frac{x(x+1)}{x+2}$
\n28. $\ln \frac{x^2(x+1)}{x+2}$
\n29. $\ln \frac{\sqrt{x}}{(x+1)^2(x+2)^3}$
\n30. $\ln \frac{x^5}{(x+1)^2(x+2)^3}$
\n31. $\ln \left(\frac{1}{x+2} \sqrt[5]{\frac{x^2}{x+1}}\right)$
\n32. $\ln \sqrt[4]{\frac{x^2(x+2)^3}{(x+1)^5}}$

In Problems 33–40, express each of the given forms as a single logarithm.

- **33.** $\log 6 + \log 4$ $10 - \log_3 5$ **35.** $3\log_2(2x) - 5\log_2(x+2)$ **36.** $2\log x - \frac{1}{2}$ $\frac{1}{2} \log(x-2)$ **37.** $7 \log_3 5 + 4 \log_3 5$ **38.** $5(2 \log x + 3 \log y - 2 \log z)$
- **39.** $2 + 10 \log 1.05$
- 40. $\frac{1}{2}$ $\frac{1}{3}(2 \log 13 + 7 \log 5 - 3 \log 2)$

In Problems 41–44, determine the values of the expressions without using a calculator.

41.
$$
e^{4\ln 3-3\ln 4}
$$

42. $\log_3(\ln(\sqrt{7+e^3} + \sqrt{7}) + \ln(\sqrt{7+e^3} - \sqrt{7}))$
43. $\log_6 54 - \log_6 9$

44. $\log_3 \sqrt{3} - \log_2 \sqrt[3]{2} - \log_5 \sqrt[4]{5}$

45. *e*

In Problems 49–53, write each expression in terms of natural logarithms.

53. If $e^{\ln z} = 7e^y$, solve for *y* in terms of *z*.

54. Statistics In statistics, the sample regression equation $y = ab^x$ is reduced to a linear form by taking logarithms of both sides. Express log *y* in terms of *x*, log *a*, and log *b* and explain what is meant by saying that the resulting expression is linear.

55. Logarithm of a Sum? In a study of military enlistments, Brown⁵ considers total military compensation C as the sum of basic military compensation *B* (which includes the value of allowances, tax advantages, and base pay) and educational benefits *E*. Thus, $C = B + E$. Brown states that

$$
\ln C = \ln(B + E) = \ln B + \ln \left(1 + \frac{E}{B}\right)
$$

Verify this but explain why it is not really a "formula" for the logarithm of a sum.

56. Earthquake According to Richter,⁶ the magnitude *M* of an earthquake occurring 100 km from a certain type of seismometer is given by $M = \log(A) + 3$, where *A* is the recorded trace amplitude (in millimeters) of the quake. **(a)** Find the magnitude of an earthquake that records a trace amplitude of 10 mm. **(b)** If a particular earthquake has amplitude A_1 and magnitude M_1 , determine the magnitude of a quake with amplitude $10A_1$ in terms of M_1 .

- **57.** Display the graph of $y = log_4 x$.
- **58.** Display the graph of $y = log_4(x + 2)$.

59. Display the graphs of $y = \log x$ and $y = \frac{\ln x}{\ln 10}$ ln 10

on the same screen. The graphs appear to be identical. Why?

60. On the same screen, display the graphs of $y = \ln x$ and

 $y = \ln(2x)$. It appears that the graph of $y = \ln(2x)$ is the graph of $y = \ln x$ shifted upward. Determine algebraically the value of this shift.

61. On the same screen, display the graphs of $y = \ln(2x)$ and $y = ln(6x)$. It appears that the graph of $y = ln(6x)$ is the graph of $y = ln(2x)$ shifted upward. Determine algebraically the value of this shift.

⁵C. Brown, "Military Enlistments: What Can We Learn from Geographic Variation?" *The American Economic Review,* 75, no. 1 (1985), 228–34.

⁶C. F. Richter, *Elementary Seismology* (San Francisco: W. H. Freeman and Company, 1958).

To develop techniques for solving logarithmic and exponential equations.

Objective **4.4 Logarithmic and Exponential Equations**

Here we solve *logarithmic* and *exponential equations*. A **logarithmic equation** is an equation that involves the logarithm of an expression containing an unknown. For example, $2 \ln(x + 4) = 5$ is a logarithmic equation. On the other hand, an **exponential equation** has the unknown appearing in an exponent, as in $2^{3x} = 7$.

To solve some logarithmic equations, it is convenient to use the fact that, for any base *b*, the function $y = \log_b x$ is one-to-one. This means, of course, that

if $\log_b m = \log_b n$, then $m = n$

This follows from the fact that the function $y = \log_b x$ has an inverse and is visually apparent by inspecting the two possible shapes of $y = \log_b x$ given in Figure 4.19. In either event, the function passes the horizontal line test of Section 2.5. Also useful for solving logarithmic and exponential equations are the fundamental equations (1) and (2) in Section 4.2.

EXAMPLE 1 Oxygen Composition

An experiment was conducted with a particular type of small animal.⁷ The logarithm of the amount of oxygen consumed per hour was determined for a number of the animals and was plotted against the logarithms of the weights of the animals. It was found that

$$
\log y = \log 5.934 + 0.885 \log x
$$

where *y* is the number of microliters of oxygen consumed per hour and *x* is the weight of the animal (in grams). Solve for *y*.

Solution: We first combine the terms on the right side into a single logarithm:

$$
log y = log 5.934 + 0.885 log x
$$

= log 5.934 + log x^{0.885} Property 3 of Section 4.3
log y = log(5.934x^{0.885}) Property 1 of Section. 4.3

Since log is one-to-one, we have

$$
y = 5.934x^{0.885}
$$

Now Work Problem 1 G

EXAMPLE 2 Solving an Exponential Equation

Find *x* if $(25)^{x+2} = 5^{3x-4}$.

Solution: Since $25 = 5^2$, we can express both sides of the equation as powers of 5:

$$
(25)^{x+2} = 5^{3x-4}
$$

$$
(5^2)^{x+2} = 5^{3x-4}
$$

$$
5^{2x+4} = 5^{3x-4}
$$

Since 5^x is a one-to-one function,

$$
2x + 4 = 3x - 4
$$

$$
x = 8
$$

Now Work Problem 7 G

Some exponential equations can be solved by taking the logarithm of both sides after the equation is put in a desirable form. The following example illustrates.

EXAMPLE 3 Using Logarithms to Solve an Exponential Equation

Solve $5 + (3)4^{x-1} = 12$.

APPLY IT

16. Greg took a number and multiplied it by a power of 32. Jean started with the same number and got the same result when she multiplied it by 4 raised to a number that was nine less than three times the exponent that Greg used. What power of 32 did Greg use?

APPLY IT

17. The sales manager at a fast-food chain finds that breakfast sales begin to fall after the end of a promotional campaign. The sales in dollars as a function of the number of days *d* after the campaign's end are given by

$$
S = 800 \left(\frac{4}{3}\right)^{-0.1d}.
$$

If the manager does not want sales to drop below 450 per day before starting a new campaign, when should he start such a campaign?

⁷R. W. Poole, *An Introduction to Quantitative Ecology* (New York: McGraw-Hill, 1974).

Solution: We first isolate the exponential expression 4^{x-1} on one side of the equation:

$$
5 + (3)4^{x-1} = 12
$$

$$
(3)4^{x-1} = 7
$$

$$
4^{x-1} = \frac{7}{3}
$$

Now we take the natural logarithm of both sides:

$$
\ln 4^{x-1} = \ln 7 - \ln 3
$$

Simplifying gives

$$
(x-1)\ln 4 = \ln 7 - \ln 3
$$

$$
x - 1 = \frac{\ln 7 - \ln 3}{\ln 4}
$$

$$
x = \frac{\ln 7 - \ln 3}{\ln 4} + 1 \approx 1.61120
$$

Now Work Problem 13 \triangleleft

In Example 3, we used natural logarithms to solve the given equation. However, logarithms in any base can be used. If we use common logarithms, we would obtain

$$
x = \frac{\log 7 - \log 3}{\log 4} + 1 \approx 1.61120
$$

EXAMPLE 4 Demand Equation

The demand equation for a product is $p = 12^{1-0.1q}$. Use common logarithms to express *q* in terms of *p*.

Solution: Figure 4.21 shows the graph of this demand equation for $q \ge 0$. As is typical of a demand equation, the graph falls from left to right. We want to solve the equation for *q*. Taking the common logarithms of both sides of $p = 12^{1-0.1q}$ gives

$$
\log p = \log(12^{1-0.1q})
$$

\n
$$
\log p = (1 - 0.1q) \log 12
$$

\n
$$
\frac{\log p}{\log 12} = 1 - 0.1q
$$

\n
$$
0.1q = 1 - \frac{\log p}{\log 12}
$$

\n
$$
q = 10\left(1 - \frac{\log p}{\log 12}\right)
$$

Now Work Problem 43 <

To solve some exponential equations involving base *e* or base 10, such as $10^{2x} = 3$, the process of taking logarithms of both sides can be combined with the identity $\log_b b^r = r$ [fundamental equation (1) from Section 4.2] to transform the equation into an equivalent logarithmic form. In this case, we have

$$
10^{2x} = 3
$$

2x = log 3 logarithmic form

$$
x = \frac{\log 3}{2} \approx 0.2386
$$

FIGURE 4.21 Graph of the demand equation $p = 12^{1-0.1q}$.

EXAMPLE 5 Predator-Prey Relation

In an article concerning predators and prey, Holling⁸ refers to an equation of the form

$$
y = K(1 - e^{-ax})
$$

where *x* is the prey density, *y* is the number of prey attacked, and *K* and *a* are constants. Verify his claim that

$$
\ln\frac{K}{K-y} = ax
$$

Solution: To find *ax*, we first solve the given equation for e^{-ax} :

$$
y = K(1 - e^{-ax})
$$

$$
\frac{y}{K} = 1 - e^{-ax}
$$

$$
e^{-ax} = 1 - \frac{y}{K}
$$

$$
e^{-ax} = \frac{K - y}{K}
$$

Now we convert to logarithmic form:

$$
\ln \frac{K - y}{K} = -ax
$$

-
$$
\ln \frac{K - y}{K} = ax
$$

$$
\ln \frac{K}{K - y} = ax
$$
 Property 4 of Section 4.3

as was to be shown.

Now Work Problem 9 \triangleleft

Some logarithmic equations can be solved by rewriting them in exponential forms.

EXAMPLE 6 Solving a Logarithmic Equation

Solve $\log_2 x = 5 - \log_2(x + 4)$.

Solution: Here we must assume that both *x* and $x + 4$ are positive, so that their logarithms are defined. Both conditions are satisfied if $x > 0$. To solve the equation, we first place all logarithms on one side so that we can combine them:

$$
\log_2 x + \log_2(x + 4) = 5
$$

$$
\log_2(x(x + 4)) = 5
$$

In exponential form, we have

$$
x(x + 4) = 25
$$

\n
$$
x2 + 4x = 32
$$

\n
$$
x2 + 4x - 32 = 0
$$

\n
$$
(x - 4)(x + 8) = 0
$$

\n
$$
x = 4 \text{ or } x = -8
$$

\n
$$
x = -8
$$

Because we must have $x > 0$, the only solution is 4, as can be verified by substituting into the original equation. Indeed, replacing *x* by 4 in $\log_2 x$ gives $\log_2 4 = \log_2 2^2 = 2$

APPLY IT

18. The Richter scale measure of an earthquake is given by $R = \log \left(\frac{I}{I_0} \right)$ *I*0 $\sqrt{ }$, where *I* is the intensity of the earthquake, and I_0 is the intensity of a zerolevel earthquake. An earthquake that is 675,000 times as intense as a zerolevel earthquake has a magnitude on the Richter scale that is 4 more than another earthquake. What is the intensity of the other earthquake?

⁸C. S. Holling, "Some Characteristics of Simple Types of Predation and Parasitism," *The Canadian Entomologist,* 91, no. 7 (1959), 385–98.

while replacing *x* by 4 in $5 - \log_2(x + 4)$ gives $5 - \log_2(4 + 4) = 5 - \log_2(8) = 5 - \log_2(1 + 4)$ $5 - \log_2 2^3 = 5 - 3 = 2$. Since the results are the same, 4 is a solution of the equation. In solving a logarithmic equation, it is a good idea to check for extraneous solutions.

Now Work Problem 5 <

PROBLEMS 4.4

In Problems 1–36, find x rounded to three decimal places. **1.** $\log(7x + 2) = \log(5x + 3)$ **2.** $\log x - \log 5 = \log 7$ **3.** $\log 7 - \log(x - 1) = \log 4$ **4.** $\log_2 x + 3 \log_2 2 = \log_2 \frac{2}{x}$ **5.** $\ln(-x) = \ln(x^2 - 6)$
6. $\ln(x + 7.5) + \ln 2 = 2 \ln x$ **7.** $e^{2x} \cdot e^{5x} = e^{14}$ **8.** $(e^{3x-2})^3 = e^3$ **9.** $(81)^{4x} = 9$ **10.** $(27)^{2x+1} = \frac{1}{3}$ **11.** $e^{3x} = 11$ **12.** $e^{4x} = \frac{3}{4}$ **13.** $2e^{5x+2} = 17$ **14.** $5e^{2x-1} - 2 = 23$ **15.** $10^{4/x} = 6$ **16.** $\frac{7(10)^{0.2x}}{5} = 3$ **17.** $\frac{5}{10^3}$ $\sqrt{10^{2x}} = 7$ **18.** $2(10)^x + (10)^{x+1} = 4$ **19.** $2^x = 5$ **20.** $7^{2x+3} = 9$ $2x+3 = 9$ **21.** $3^{5x+7} = 11$ **22.** $4^{x/2} = 20$ $x^{2} = 20$ 23. $2^{-2x/3} = \frac{4}{5}$ 5 **24.** $5(3^{x} - 6) = 10$ **25.** (4)5 25. $(4)5^{3-x} - 7 = 2$ **26.** $\frac{127}{21}$ 3 *x* **27.** $log(x-3) = 3$ **28.** $\log_2(x+1) = 4$ **29.** $\log_4(x+1) = 4$ 29. $\log_4(9x-4) = 2$ **30.** $\log_4(2x+4) - 3 = \log_4 3$ **31.** $\ln(x+3) + \ln(x+5) = 1$ **32.** $\log(x-3) + \log(x-5) = 1$ **33.** $\log_2(5x+1) = 4 - \log_2(3x-2)$ **34.** $\log(x+2)^2 = 2$, where $x > 0$ **35.** log_2 (2) *x* $\overline{ }$ $= 3 + \log_2 x$ **36.** $\log(x + 1) = \log(x + 2) + 1$ **37. Rooted Plants** In a study of rooted plants in a certain

geographic region,⁹ it was determined that on plots of size *A* (in square meters), the average number of species that occurred was *S*. When log *S* was graphed as a function of log *A*, the result was a straight line given by

$$
\log S = \log 12.4 + 0.26 \log A
$$

Solve for *S*.

38. Gross National Product In an article, Taagepera and Hayes 10 refer to an equation of the form

$$
\log T = 1.7 + 0.2068 \log P - 0.1334 (\log P)^2
$$

Here *T* is the percentage of a country's gross national product (GNP) that corresponds to foreign trade (exports plus imports), and *P* is the country's population (in units of 100,000). Verify the claim that

$$
T = 50P^{(0.2068 - 0.1334 \log P)}
$$

You may assume that $log 50 = 1.7$. Also verify that, for any base b , $(\log_b x)^2 = \log_b(x^{\log_b x})$.

39. Radioactivity The number of milligrams of a radioactive substance present after *t* years is given by

$$
Q = 100e^{-0.035t}
$$

(a) How many milligrams are present after 0 years?

(b) After how many years will there be 20 milligrams present? Give your answer to the nearest year.

40. Blood Sample On the surface of a glass slide is a grid that divides the surface into 225 equal squares. Suppose a blood sample containing *N* red cells is spread on the slide and the cells are randomly distributed. Then the number of squares containing no cells is (approximately) given by $225e^{-N/225}$. If 100 of the squares contain no cells, estimate the number of cells the blood sample contained.

41. Population In Springfield the population *P* grows at the rate of 2% per year. The equation $P = 1,500,000(1.02)^t$ gives the population *t* years after 2015. Find the value of *t* for which the population will be 1,900,000. Give your answer to the nearest tenth of a year.

42. Market Penetration In a discussion of market penetration by new products, Hurter and Rubenstein¹¹ refer to the function

$$
F(t) = \frac{q - pe^{-(t+C)(p+q)}}{q[1 + e^{(t+C)(p+q)}]}
$$

⁹R. W. Poole, *An Introduction to Quantitative Ecology* (New York: McGraw-Hill, 1974).

¹⁰R. Taagepera and J. P. Hayes, "How Trade/GNP Ratio Decreases with Country Size," *Social Science Research,* 6 (1977), 108–32.

 11 A. P. Hurter, Jr., A. H. Rubenstein et al., "Market Penetration by New Innovations: The Technological Literature," *Technological Forecasting and Social Change,* 11 (1978), 197–221.

where *p*, *q*, and *C* are constants. They claim that if $F(0) = 0$, then

$$
C = -\frac{1}{p+q} \ln \frac{q}{p}
$$

Show that their claim is true.

43. Demand Equation The demand equation for a consumer product is $q = 80 - 2^p$. Solve for *p* and express your answer in terms of common logarithms, as in Example 4. Evaluate *p* to two decimal places when $q = 60$.

44. Investment The equation $A = P(1.105)^t$ gives the value *A* at the end of *t* years of an investment of *P* dollars compounded annually at an annual interest rate of 10.5%. How many years will it take for an investment to double? Give your answer to the nearest year.

45. Sales After *t* years the number of units of a product sold per year is given by $q = 1000 \left(\frac{1}{2}\right)^{0.8}$. Such an equation is called a $Gompertz$ *equation* and describes natural growth in many areas of study. Solve this equation for *t* in the same manner as in Example 4, and show that

$$
t = \frac{\log\left(\frac{3 - \log q}{\log 2}\right)}{\log 0.8}
$$

Chapter 4 Review

Important Terms and Symbols Examples

Also, for any *A* and suitable *b* and *a*, solve $y = Ab^{a^x}$ for *x* and explain how the previous solution is a special case.

46. Learning Equation Suppose that the daily output of units of a new product on the *t*th day of a production run is given by

$$
q = q(t) = 100(1 - e^{-0.1t})
$$

Such an equation is called a *learning equation* and indicates that as time increases, output per day will increase. This may be due to a gain in a worker's proficiency at his or her job. Determine, to the nearest complete unit, the output (a) initially (that is when $t = 0$), **(b)** on the first day, and **(c)** on the second day. **(d)** After how many days, correct to the nearest whole day, will a daily production run of 90 units be reached? **(e)** Will production increase indefinitely?

47. Verify that 4 is the only solution to the logarithmic equation in Example 6 by graphing the function

$$
y = 5 - \log_2(x + 4) - \log_2 x
$$

and observing when $y = 0$.

48. Solve $2^{3x+0.5} = 17$. Round your answer to two decimal places.

49. Solve $ln(x + 2) = 5 - x$. Round your answer to two decimal places.

50. Graph the equation $(3)2^y - 4x = 5$. (*Hint:* Solve for *y* as a function of *x*.)

Summary

An exponential function has the form $f(x) = b^x$. The graph of $y = b^x$ has one of two general shapes, depending on the value of the base *b*. (See Figure 4.3.) The compound interest formula

expresses the compounded future amount *S* of a principal *P* at periodic rate *r*, as an exponential function of the number of interest periods *n*.

The irrational number $e \approx 2.71828$ provides the most important base for an exponential function. This base occurs in economic analysis and many situations involving growth of populations or decay of radioactive elements. Radioactive elements follow the exponential law of decay,

 $N = N_0 e^{-\lambda t}$

where *N* is the amount of an element present at time t , N_0 is the initial amount, and λ is the decay constant. The time required for half of the amount of the element to decay is called the half-life and denoted by *T*.

The logarithmic function is the inverse function of the exponential function, and vice versa. The logarithmic function with base *b* is denoted log_b , and $y = log_b x$ if and only if $b^y = x$. The graph of $y = \log_b x$ has one of two general shapes, depending on the value of the base *b*. (See Figure 4.18.) Logarithms with base *e* are called natural logarithms and are denoted ln; those with base 10 are called common logarithms and are denoted log. The half-life *T* of a radioactive element can be given in terms of a natural logarithm and the decay constant: $T = \frac{(\ln 2)}{\lambda}$.

Some important properties of logarithms are the following:

$$
\log_b(mn) = \log_b m + \log_b n
$$

$$
\log_b \frac{m}{n} = \log_b m - \log_b n
$$

 $\log_b m^r = r \log_b m$ $\log_b \frac{1}{n}$ $\frac{1}{m} = -\log_b m$ $\log_b 1 = 0$ $\log_b b = 1$ $\log_b b^r = r$ $b^{\log_b m} = m$ $\log_b m = \frac{\log_a m}{\log_b m}$ log*^a b*

Moreover, if $\log_b m = \log_b n$, then $m = n$. Similarly, if $b^m = b^n$, then $m = n$. Many of these properties are used in solving logarithmic and exponential equations.

Review Problems

In Problems 1–6, write each exponential form logarithmically and each logarithmic form exponentially.

1. $3^5 = 243$ 2. $\log_7 343 = 3$ $343 = 3$ **3.** $\log_{81} 3 = \frac{1}{4}$ **4.** $10^5 = 100,000$ **5.** $e^7 \approx 1096.63$ **6.** \log_9 6. $\log_9 9 = 1$

In Problems 7–12, find the value of the expression without using a calculator.

In Problems 13–18, find x without using a calculator.

13.
$$
\log_5 625 = x
$$
 14. $\log_x \frac{1}{81} = -4$ **15.** $\log_2 x = -10$
\n**16.** $\ln \frac{1}{e} = x$ **17.** $\ln(5x + 7) = 0$ **18.** $e^{\ln(x+4)} = 7$

In Problems 19 and 20, let $log 2 = a$ and $log 3 = b$. Express the *given logarithm in terms of a and b.*

19. log 8000 **20.** log 1024 $\sqrt[5]{3}$

In Problems 21–26, write each expression as a single logarithm.

21. $3 \log 7 - 2 \log 5$ $x + 5 \log_2 y + 7 \log z$

- **23.** $2 \ln x + \ln y 3 \ln z$ **24.** $\log_6 2 \log_6 4 9 \log_6 3$
- **25.** $\frac{1}{3} \ln x + 3 \ln(x^2) 2 \ln(x 1) 3 \ln(x 2)$
- **26.** $4 \log x + 2 \log y 3(\log z + \log w)$

In Problems 27–32, write the expression in terms of ln *x,* ln *y, and* ln *z.*

27.
$$
\ln \frac{x^7 y^5}{z^{-3}}
$$
 28. $\ln \frac{\sqrt{x}}{(yz)^2}$ **29.** $\ln \sqrt[3]{xyz}$
\n**30.** $\ln \left(\frac{x^4 y^3}{z^2}\right)^5$ **31.** $\ln \left[\frac{1}{x}\sqrt{\frac{y}{z}}\right]$ **32.** $\ln \left(\left(\frac{x}{y}\right)^3 \left(\frac{y}{z}\right)^5\right)$

33. Write $\log_3(x+5)$ in terms of natural logarithms.

34. Write $\log_2(7x^3 + 5)$ in terms of common logarithms.

35. We have $\log_2 37 \approx 5.20945$ and $\log_2 7 \approx 2.80735$. Find $log_7 37$.

36. Use natural logarithms to determine the value of $log₄ 5$.

37. If
$$
\ln 2 = x
$$
 and $\ln 3 = y$, express $\ln \left(\frac{\sqrt[5]{2}}{81} \right)$ in terms of x and y.

38. Express $\log \frac{x^2 \sqrt[3]{x+1}}{\sqrt[5]{x^2+2}}$ in terms of $\log x$, $\log(x + 1)$, and

 $log(x^2 + 2)$.

39. Simplify $10^{\log x} + \log 10^x + \log 10$.

- **40.** Simplify $\log \frac{1}{100}$ $\frac{1000}{1000} + \log 1000.$
- **41.** If $\ln y = x^2 + 2$, find *y*.
- **42.** Sketch the graphs of $y = (1/3)^x$ and $y = \log_{1/3} x$.
- **43.** Sketch the graph of $y = 2^{x+3}$.
- **44.** Sketch the graph of $y = -2 \log_2 x$.

In Problems 45–52, find x.

In Problems 53–58, find x correct to three decimal places.

53. $e^{3x} = 14$ **54.** $10^{3x/2} = 5$ **55.** $5(e^{x+2} - 6) = 10$ **56.** $7e^{3x-1} - 2 = 1$ **57.** $5^{x+1} = 11$ **58.** 3 58. $3^{5/x} = 2$

59. Investment If \$2600 is invested for $6\frac{1}{2}$ years at 6% compounded quarterly, find (**a**) the compound amount and (**b**) the compound interest.

60. Investment Find the compound amount of an investment of \$2000 for five years and four months at the rate of 12% compounded monthly.

61. Find the nominal rate that corresponds to a periodic rate of $1\frac{1}{6}\%$ per month.

62. Bacteria Growth Bacteria are growing in a culture, and their number is increasing at the rate of 7% per hour. Initially, 500 bacteria are present. **(a)** Determine an equation that gives the number, *N*, of bacteria present after *t* hours. **(b)** How many bacteria are present after one hour? **(c)** After five hours, correct to the nearest integer.

63. Population Growth The population of a small town *grows* at the rate of -0.5% per year because the outflow of people to nearby cities in search of jobs exceeds the birth rate. In 2006 the population was 6000. **(a)** Determine an equation that gives the population, *P*, *t* years from 2006. **(b)** Find what the population will be in 2016 (be careful to express your answer as an integer).

64. Revenue Due to ineffective advertising, the Kleer-Kut Razor Company finds that its annual revenues have been cut sharply. Moreover, the annual revenue, *R*, at the end of *t* years of business satisfies the equation $R = 200,000e^{-0.2t}$. Find the annual revenue at the end of two years and at the end of three years.

65. Radioactivity A radioactive substance decays according to the formula

$$
N=10e^{-0.41t}
$$

where *N* is the number of milligrams present after *t* hours. **(a)** Determine the initial amount of the substance present. **(b)** To the nearest tenth of a milligram, determine the amount present after 1 hour and **(c)** after 5 hours. **(d)** To the nearest tenth of an hour, determine the half-life of the substance, and **(e)** determine the number of hours for 0.1 milligram to remain.

66. Radioactivity If a radioactive substance has a half-life of 10 days, in how many days will $\frac{1}{8}$ of the initial amount be present?

67. Marketing A marketing-research company needs to determine how people adapt to the taste of a new toothpaste. In one experiment, a person was given a pasted toothbrush and was asked periodically to assign a number, on a scale from 0 to 10, to the perceived taste. This number was called the *response magnitude*. The number 10 was assigned to the initial taste. After conducting the experiment several times, the company estimated that the response magnitude is given by

$$
R=10e^{-t/50}
$$

where *t* is the number of seconds after the person is given the toothpaste. **(a)** Find the response magnitude after 20 seconds, correct to the nearest integer. **(b)** After how many seconds, correct to the nearest second, does a person have a response magnitude of 3?

68. Sediment in Water The water in a Midwestern lake contains sediment, and the presence of the sediment reduces the transmission of light through the water. Experiments indicate that the intensity of light is reduced by 10% by passage through 20 cm of water. Suppose that the lake is uniform with respect to the amount of sediment contained by the water. A measuring instrument can detect light at the intensity of 0.17% of full sunlight. This measuring instrument is lowered into the lake. At what depth will it first cease to record the presence of light? Give your answer to the nearest 10 cm.

69. Body Cooling In a discussion of the rate of cooling of isolated portions of the body when they are exposed to low temperatures, there occurs the equation 12

$$
T_t - T_e = (T_t - T_e)_o e^{-at}
$$

where T_t is the temperature of the portion at time t, T_e is the environmental temperature, the subscript *o* refers to the initial temperature difference, and *a* is a constant. Show that

$$
a = \frac{1}{t} \ln \frac{(T_t - T_e)_o}{T_t - T_e}
$$

70. Depreciation An alternative to straight-line depreciation is *declining-balance* depreciation. This method assumes that an item loses value more steeply at the beginning of its life than later on. A fixed percentage of the value is subtracted each month. Suppose an item's initial cost is *C* and its useful life is *N* months. Then the value, *V* (in dollars), of the item at the end of *n* months is given by

$$
V = C \left(1 - \frac{1}{N} \right)^n
$$

so that each month brings a depreciation of $\frac{100}{N}$ percent. (This is called *single declining-balance depreciation;* if the annual depreciation were $\frac{200}{N}$ percent, then we would speak of *double-declining-balance depreciation*.) A notebook computer is purchased for \$1500 and has a useful life of 36 months. It undergoes double-declining-balance depreciation. After how many months, to the nearest integer, does its value drop below \$500?

71. If $y = f(x) = \frac{\ln x}{x}$ $\frac{1}{x}$, determine the range of *f*. Round values to two decimal places.

72. Determine the points of intersection of the graphs of $y = \ln x$ and $y = x - 2$ with coordinates rounded to two decimal places.

73. Solve $\ln x = 6 - 2x$. Round your answer to two decimal places.

74. Solve $6^{3-4x} = 15$. Round your answer to two decimal places.

¹²R. W. Stacy et al., *Essentials of Biological and Medical Physics* (New York: McGraw-Hill, 1955).

75. Bases We have seen that there are two kinds of bases, *b*, for exponential and logarithmic functions: those b in $(0, 1)$ and those *b* in $(1, \infty)$. It might be supposed that there are *more* of the second kind but this is not the case. Consider the function $f: (0,1) \longrightarrow (1,$ ∞) given by $f(x) = 1/x$.

- (a) Show that the domain of f can be taken to be $(0, 1)$.
- **(b)** Show that with domain $(0, 1)$ the range of *f* is $(1, \infty)$.
- **(c)** Show that *f* has an inverse *g* and determine a formula for $g(x)$.

The exercise shows that the numbers in $(0, 1)$ are in one-to-one correspondence with the numbers in $(1, \infty)$ so that every *base* of either kind corresponds to exactly one of the other kind. Who would have thought it? " $(1, \infty)$ —so many numbers; $(0, 1)$ —so little space."

76. Display the graph of the equation $(6)5^y + x = 2$. (*Hint:* Solve for *y* as an explicit function of *x*.)

77. Graph $y = 2^x$ and $y = \frac{2^x}{8}$ $\frac{8}{8}$ on the same screen. It appears that the graph of $y = \frac{2^x}{8}$ $\frac{2}{8}$ is the graph of $y = 2^x$ shifted three units to

the right. Prove algebraically that this is true.

Mathematics of Finance

- 5.1 Compound Interest
- 5.2 Present Value
- 5.3 Interest Compounded **Continuously**
- 5.4 Annuities
- 5.5 Amortization of Loans
- 5.6 Perpetuities

Chapter 5 Review

For people who like cars and can afford
can be a lot of fun. However, buying
find unpleasant: the negotiating. The
is especially difficult if the buyer is pla
does not understand the numbers being quoted.
How for instance, or people who like cars and can afford a good one, a trip to an auto dealership can be a lot of fun. However, buying a car also has a side that many people find unpleasant: the negotiating. The verbal tug-of-war with the salesperson is especially difficult if the buyer is planning to pay on an installment plan and

How, for instance, does the fact that the salesperson is offering the car for \$12,800 translate into a monthly payment of \$281.54? The answer is amortization. The term comes via French from the Latin root *mort-,* meaning "dead", from which we also get *mortal* and *mortified*. A debt that is gradually paid off is eventually "killed," and the payment plan for doing this is called an amortization schedule. The schedule is determined by a formula we give in Section 5.4 and apply in Section 5.5.

Using the formula, we can calculate the monthly payment for the car. If the buyer makes a \$900 down payment on a \$12,800 car and pays off the rest over four years at 4.8% APR compounded monthly, the monthly payment for principal and interest only should be \$272.97. If the payment is higher than that, it may contain additional charges such as sales tax, registration fees, or insurance premiums, which the buyer should ask about because some of them may be optional. Understanding the mathematics of finance can help consumers make more informed decisions about purchases and investments.

To extend the notion of compound interest to include effective rates and to solve interest problems whose solutions require logarithms.

Objective **5.1 Compound Interest**

In this chapter we model selected topics in finance that deal with the time value of money, such as investments, loans, and so on. In later chapters, when more mathematics is at our disposal, certain topics will be revisited and expanded.

Let us first review some facts from Section 4.1, where the notion of compound interest was introduced. Under compound interest, at the end of each interest period, the interest earned for that period is added to the *principal* (the invested amount) so that it too earns interest over the next interest period. The basic formula for the value (or *compound amount*) of an investment after *n* interest periods under compound interest is as follows:

Compound Interest Formula

For an original principal of *P*, the formula

$$
S = P(1+r)^n \tag{1}
$$

gives the **compound amount** *S* at the end of *n interest periods* at the *periodic rate* of *r*.

The compound amount is also called the *accumulated amount,* and the difference between the compound amount and the original principal, $S - P$, is called the *compound interest*.

Recall that an interest rate is usually quoted as an *annual* rate, called the *nominal rate* or the *annual percentage rate* (APR). The periodic rate (or rate per interest period) is obtained by dividing the nominal rate by the number of interest periods per year.

For example, let us compute the compound amount when \$1000 is invested for five years at the nominal rate of 8% compounded quarterly. The rate *per period* is $0.08/4$, and the number of interest periods is 5×4 .

From Equation (1), we have

A calculator is handy while reading this chapter.

1. Suppose you leave an initial amount of \$518 in a savings account for three years. If interest is compounded daily (365 times per year), use a graphing calculator to graph the compound amount *S* as a function of the nominal rate of interest. From the graph, estimate the nominal rate of interest so that there is \$600 after three years.

$$
S = 1000 \left(1 + \frac{0.08}{4} \right)^{5 \times 4}
$$

= 1000(1 + 0.02)²⁰ \approx \$1485.95

EXAMPLE 1 Compound Interest

Suppose that \$500 amounted to \$588.38 in a savings account after three years. If interest was compounded semiannually, find the nominal rate of interest, compounded semiannually, that was earned by the money.

Solution: Let *r* be the semiannual rate. There are $2 \times 3 = 6$ interest periods. From Equation (1),

$$
500(1 + r)6 = 588.38
$$

\n
$$
(1 + r)6 = \frac{588.38}{500}
$$

\n
$$
1 + r = \sqrt[6]{\frac{588.38}{500}}
$$

\n
$$
r = \sqrt[6]{\frac{588.38}{500}} - 1 \approx 0.0275
$$

Thus, the semiannual rate was 2.75%, so the nominal rate was $5\frac{1}{2}\%$ compounded semiannually.

EXAMPLE 2 Doubling Money

At what nominal rate of interest, compounded yearly, will money double in eight years?

Solution: Let *r* be the rate at which a principal of *P* doubles in eight years. Then the compound amount is 2*P*. From Equation (1),

$$
P(1 + r)8 = 2P
$$

(1 + r)⁸ = 2
1 + r = ⁸⁄₂

$$
r = 8⁄2 - 1 \approx 0.0905
$$

Hence, the desired rate is 9.05%.

 \triangleleft

We can determine how long it takes for a given principal to accumulate to a particular amount by using logarithms, as Example 3 shows.

EXAMPLE 3 Compound Interest

How long will it take for \$600 to amount to \$900 at an annual rate of 6% compounded quarterly?

Solution: The periodic rate is $r = 0.06/4 = 0.015$. Let *n* be the number of interest periods it takes for a principal of $P = 600$ to amount to $S = 900$. Then, from Equation (1) ,

$$
900 = 600(1.015)^n
$$

(1.015)ⁿ = $\frac{900}{600}$
(1.015)ⁿ = 1.5

To solve for *n*, we first take the natural logarithms of both sides:

$$
\ln(1.015)^n = \ln 1.5
$$

\n*n* ln 1.015 = ln 1.5
\n*n* = $\frac{\ln 1.5}{\ln 1.015} \approx 27.233$ since ln *m*^r = *r* ln *m*

The number of years that corresponds to 27.233 quarterly interest periods is 27.233/ 4 \approx 6.8083, which is about 6 years, $9\frac{1}{2}$ months. However, because interest is calculated quarterly, we must wait until the next fully completed quarter, *the twentyeighth*, to realize a principal that is in excess of \$900; equivalently, 7 years after the money was invested.

Now Work Problem 20 G

Effective Rate

If *P* dollars are invested at a nominal rate of 10% compounded quarterly for one year, the principal will earn more than 10% that year. In fact, the compound interest is

$$
S - P = P \left(1 + \frac{0.10}{4} \right)^4 - P = [(1.025)^4 - 1]P
$$

\approx 0.103813P

which is about 10.38% of *P*. That is, 10.38% is the approximate rate of interest compounded *annually* that is actually earned, and that rate is called the **effective rate** of interest. The effective rate is independent of *P*. In general, the effective interest rate is just the rate of *simple* interest earned over a period of one year. Thus, we have shown

Note that the doubling rate is independent of the principal P .

2. Suppose you leave an initial amount

APPLY IT

of \$520 in a savings account at an annual rate of 5.2% compounded daily (365 days per year). Use a graphing calculator to graph the compound amount *S* as a function of the interest periods. From the graph, estimate how long it takes for the amount to accumulate to \$750.

that the nominal rate of 10% compounded quarterly is equivalent to an effective rate of 10.38%. Following the preceding procedure, we can generalize our result:

Effective Rate

The **effective rate** r_e that is equivalent to a nominal rate of *r* compounded *n* times a year is given by

$$
r_e = \left(1 + \frac{r}{n}\right)^n - 1\tag{3}
$$

EXAMPLE 4 Effective Rate

What effective rate is equivalent to a nominal rate of 6% compounded **(a)** semiannually and **(b)** quarterly?

Solution:

a. From Equation (3), the effective rate is

$$
r_e = \left(1 + \frac{0.06}{2}\right)^2 - 1 = (1.03)^2 - 1 = 0.0609 = 6.09\%
$$

b. The effective rate is

$$
r_e = \left(1 + \frac{0.06}{4}\right)^4 - 1 = (1.015)^4 - 1 \approx 0.061364 = 6.14\%
$$

Now Work Problem 9 G

Example 4 illustrates that, for a given nominal rate r , the effective rate increases as the number of interest periods per year (n) increases. However, in Section 5.3 it is shown that, regardless of how large *n* is, the maximum effective rate that can be obtained is $e^r - 1$, where *e* is the irrational number introduced in Section 4.1. We recall that $e \approx 2.71828$.

EXAMPLE 5 Effective Rate

To what amount will \$12,000 accumulate in 15 years if it is invested at an effective rate of 5%?

Solution: Since an effective rate is the rate that is compounded annually, we have

$$
S = 12,000(1.05)^{15} \approx $24,947.14
$$

Now Work Problem 15 G

EXAMPLE 6 Doubling Money

How many years will it take for money to double at the effective rate of *r*?

Solution: Let *n* be the number of years it takes for a principal of *P* to double. Then the compound amount is 2*P*. Thus,

$$
2P = P(1 + r)n
$$

2 = (1 + r)ⁿ
ln 2 = n ln(1 + r) taking logarithms of both sides

APPLY IT

3. An investment is compounded monthly. Use a graphing calculator to graph the effective rate r_e as a function of the nominal rate *r*. Then use the graph to find the nominal rate that is equivalent to an effective rate of 8%.

Hence,

$$
n = \frac{\ln 2}{\ln(1+r)}
$$

For example, if $r = 0.06$, the number of years it takes to double a principal is

$$
\frac{\ln 2}{\ln 1.06} \approx 11.9 \text{ years}
$$

Now Work Problem 11 G

We remark that when alternative interest rates are available to an investor, effective rates are used to compare them—that is, to determine which of them is the "best." Example 7 illustrates.

EXAMPLE 7 Comparing Interest Rates

If an investor has a choice of investing money at 6% compounded daily or $6\frac{1}{8}\%$ compounded quarterly, which is the better choice?

Solution:

Strategy We determine the equivalent effective rate of interest for each nominal rate and then compare our results.

The respective effective rates of interest are

$$
r_e = \left(1 + \frac{0.06}{365}\right)^{365} - 1 \approx 6.18\%
$$

and

$$
r_e = \left(1 + \frac{0.06125}{4}\right)^4 - 1 \approx 6.27\%
$$

Since the second choice gives the higher effective rate, it is the better choice (in spite of the fact that daily compounding may be psychologically more appealing).

Now Work Problem 21 G

Negative Interest Rates

Usually, it is tacitly assumed that, for any interest rate *r*, we have $r \ge 0$. In 2016, *negative interest rates,* $r < 0$ *, were in the news (although the notion has been around* for a long time). First, observe that a formula such as that given by Equation (1), $S = P(1 + r)^n$, makes perfectly good sense for $r < 0$. To give a concrete example, if $r = -5\% = -0.05$ then the base $(1 + r)$ of the exponential expression in (1) becomes $0.95 < 1$, and it follows that $P(1+r)^n$ is a *decreasing* function of the number *n* of interest periods. After 1 interest period an initial amount of \$100 is worth \$95, after 2 interest periods it is worth $$100(0.95)^{2} = 90.25 , after 3 periods $$100(0.95)^{3} = 85.7375 , and so on.

If we are applying the equation $S = P(1+r)^n$ to a deposit of *P* made to a bank, then the depositor is the *lender* and the bank is in the position of the *borrower*. Typically, we expect the borrower to pay the lender, and in the case of positive interest rates this is indeed the case. If $r > 0$ is the rate for one interest period, then the borrower pays the lender $\frac{6}{r}$ for each dollar borrowed for one interest period. If $r < 0$ then we can still say that the borrower pays the lender \$*r* for each dollar borrowed for one period, but in the case that \$*r* is negative this amounts to saying that the *lender pays the borrower \$*j*r*j.

APPLY IT

4. Suppose you have two investment opportunities. You can invest \$10,000 at 11% compounded monthly, or you can invest \$9700 at 11.25% compounded quarterly. Which has the better effective rate of interest? Which is the better investment over 20 years?

Why might an individual be willing to deposit money in a bank and *pay* the bank to keep it there? Well, if the money is subject to a large enough tax bill then a bank account charging less than the tax bill and providing confidentiality might actually appear attractive. Of course many jurisdictions actively combat this sort of tax evasion.

The negative interest rates in the news in 2016 were those offered by central banks (of countries) to the ordinary commercial banks with which individuals and companies do their banking. Rates offered by central banks are usually considered to be a tool to implement economic policy. When commercial banks*lend* to the central bank they have virtually no risk. In difficult economic times very conservative banks will prefer the lower rates offered by the risk-free central bank over the higher rates they themselves offer to ordinary borrowers, often with considerable risk. Of course, if individuals and companies are unable to borrow money then the economy of their country stagnates. In 2016, central banks of several countries sought to put more money in the hands of individuals and businesses to boost their sluggish national economies. By offering negative interest rates to commercial banks, the central banks *encouraged* commercial banks to put their money in circulation by lending to individuals and companies rather than hoarding cash at the central bank.

PROBLEMS 5.1

In Problems 1 and 2, find (a) the compound amount and (b) the compound interest for the given investment and rate.

- **1.** \$6000 for eight years at an effective rate of 8%
- **2.** \$750 for 12 months at an effective rate of 7%

In Problems 3–6, find the effective rate, to three decimal places that corresponds to the given nominal rate.

- **3.** 2.75% compounded monthly
- **4.** 5% compounded quarterly
- **5.** 3.5% compounded daily
- **6.** 6% compounded daily

7. Find the effective rate of interest (rounded to three decimal places) that is equivalent to a nominal rate of 10% compounded

(e) daily

8. Find **(i)** the compound interest and **(ii)** the effective rate, to four decimal places, if \$1000 is invested for one year at an annual rate of 5% compounded

9. Over a five-year period, an original principal of \$2000 accumulated to \$2950 in an account in which interest was compounded quarterly. Determine the effective rate of interest, rounded to two decimal places.

10. Suppose that over a six-year period, \$1000 accumulated to \$1959 in an investment certificate in which interest was compounded quarterly. Find the nominal rate of interest, compounded quarterly, that was earned. Round your answer to two decimal places.

In Problems 11 and 12, find how many years it would take to double a principal at the given effective rate. Give your answer to one decimal place.

11. 9% **12.** 5%

13. A \$4000 certificate of deposit is purchased for \$4000 and is held for eleven years. If the certificate earns an effective rate of 7%, what is it worth at the end of that period?

14. How many years will it take for money to triple at the effective rate of *r*?

15. University Costs Suppose attending a certain university cost \$25,500 in the 2009–2010 school year. This price included tuition, room, board, books, and other expenses. Assuming an effective 3% inflation rate for these costs, determine what the university costs were in the 2015–2016 school year.

16. University Costs Repeat Problem 15 for an inflation rate of 2% compounded quarterly.

17. Finance Charge A major credit-card company has a finance charge of $1\frac{1}{2}\%$ per month on the outstanding indebtedness. **(a)** What is the nominal rate compounded monthly? **(b)** What is the effective rate?

18. How long would it take for a principal of *P* to double if it is invested with an APR of 7%, compounded monthly.

19. To what sum will \$2000 amount in eight years if invested at a 6% effective rate for the first four years and at 6% compounded semiannually thereafter?

20. How long will it take for \$100 to amount to \$1000 if invested at 6% compounded monthly? Express the answer in years, rounded to two decimal places.

21. An investor has a choice of investing a sum of money at 8% compounded annually or at 7.8% compounded semiannually. Which is the better of the two rates?

22. What nominal rate of interest, compounded monthly, corresponds to an effective rate of 4.5%?

23. Savings Account A bank advertises that it pays interest on savings accounts at the rate of $3\frac{1}{4}\%$ compounded daily. Find the effective rate if the bank assumes that a year consists of **(a)** 360 days or **(b)** 365 days in determining the *daily rate*. Assume that compounding occurs 365 times a year.

24. Savings Account Suppose that \$700 amounted to \$801.06 in a savings account after two years. If interest was compounded quarterly, find the nominal rate of interest, compounded quarterly, that was earned by the money.

25. Inflation As a hedge against inflation, an investor purchased a 1972 Gran Torino in 1990 for \$90,000. It was sold in 2000 for \$250,000. At what effective rate did the car appreciate in value? Express the answer as a percentage rounded to three decimal places.

26. Inflation If the rate of inflation for certain goods is $7\frac{1}{4}\%$ compounded daily, how many years will it take for the average price of such goods to double?

27. Zero-Coupon Bond A *zero-coupon bond* is a bond that is sold for less than its face value (that is, it is *discounted*) and has no periodic interest payments. Instead, the bond is redeemed for its face value at maturity. Thus, in this sense, interest is paid at maturity. Suppose that a zero-coupon bond sells for \$420 and can be redeemed in 14 years for its face value of \$1000. The bond earns interest at what nominal rate, compounded semiannually?

28. Misplaced Funds Suppose that \$1000 is misplaced in a non-interest-bearing checking account and forgotten. Each year, the bank imposes a service charge of 1.5%. After 20 years, how much remains of the \$1000? [*Hint:* Recall the notion of *negative interest rates*.]

29. General Solutions Equation (1) can be solved for each of the variables in terms of the other three. Find each of *P*, *r*, and *n* in this way. (There is no need to memorize any of the three new formulas that result. The point here is that by showing the general solutions exist, we gain confidence in our ability to handle any particular cases.)

To study present value and to solve problems involving the time value of money by using equations of value. To introduce the net present value of cash flows.

Objective **5.2 Present Value**

Suppose that \$100 is deposited in a savings account that pays 6% compounded annually. Then at the end of two years, the account is worth

$$
100(1.06)^2 = 112.36
$$

To describe this relationship, we say that the compound amount of \$112.36 is the **future value** of the \$100, and \$100 is the **present value** of the \$112.36. Sometimes we know the future value of an investment and want to find the present value. To obtain a formula for doing this, we solve the equation $S = P(1 + r)^n$ for *P*. The result is $P = S/(1 + r)^n = S(1 + r)^{-n}$.

Present Value

The principal *P* that must be invested at the periodic rate of *r* for *n* interest periods so that the compound amount is *S* is given by

$$
P = S(1+r)^{-n} \tag{1}
$$

and is called the **present value** of *S*.

EXAMPLE 1 Present Value

Find the present value of \$1000 due after three years if the interest rate is 9% compounded monthly.

Solution: We use Equation (1) with $S = 1000$, $r = 0.09/12 = 0.0075$, and $n =$ $3(12) = 36$:

$$
P = 1000(1.0075)^{-36} \approx 764.15
$$

This means that \$764.15 must be invested at 9% compounded monthly to have \$1000 in three years.

If the interest rate in Example 1 were 10% compounded monthly, the present value would be

$$
P = 1000 \left(1 + \frac{0.1}{12} \right)^{-36} \approx 741.74
$$

which is less than before. It is typical that the present value for a given future value decreases as the interest rate per interest period increases.

EXAMPLE 2 Single-Payment Trust Fund

A trust fund for a child's education is being set up by a single payment so that at the end of 15 years there will be \$50,000. If the fund earns interest at the rate of 7% compounded semiannually, how much money should be paid into the fund?

Solution: We want the present value of \$50,000, due in 15 years. From Equation (1), with $S = 50,000$, $r = 0.07/2 = 0.035$, and $n = 15(2) = 30$, we have

$$
P = 50,000(1.035)^{-30} \approx 17,813.92
$$

Thus, \$17,813.92 should be paid into the fund.

Now Work Problem 13 \triangleleft

Equations of Value

Suppose that Mr. Smith owes Mr. Jones two sums of money: \$1000, due in two years, and \$600, due in five years. If Mr. Smith wishes to pay off the total debt now by a single payment, how much should the payment be? Assume an interest rate of 8% compounded quarterly.

The single payment *x* due now must be such that it would grow and eventually pay off the debts when they are due. That is, it must equal the sum of the present values of the future payments. As shown in the timeline of Figure 5.1, we have

$$
x = 1000(1.02)^{-8} + 600(1.02)^{-20}
$$
 (2)

This equation is called an *equation of value*. We find that

 $x \approx 1257.27$

Thus, the single payment now due is \$1257.27. Let us analyze the situation in more detail. There are two methods of payment of the debt: a single payment now or two payments in the future. Notice that Equation (2) indicates that the value *now* of all payments under one method must equal the value *now* of all payments under the other method. In general, this is true not just *now,* but at *any time*. For example, if we multiply both sides of Equation (2) by $(1.02)^{20}$, we get the equation of value

$$
x(1.02)^{20} = 1000(1.02)^{12} + 600
$$
 (3)

FIGURE 5.1 Replacing two future payments by a single payment now.

The left side of Equation (3) gives the value five years from now of the single payment (see Figure 5.2), while the right side gives the value five years from now of all

Figure 5.1 is a useful tool for visualizing the time value of money. Always draw such a timeline to set up an equation of value.

payments under the other method. Solving Equation (3) for *x* gives the same result, $x \approx 1257.27$. In general, an **equation of value** illustrates that when one is considering two methods of paying a debt (or of making some other transaction), *at any time*, the value of all payments under one method must equal the value of all payments under the other method.

In certain situations, one equation of value may be more convenient to use than another, as Example 3 illustrates.

EXAMPLE 3 Equation of Value

A debt of \$3000 due six years from now is instead to be paid off by three payments: \$500 now, \$1500 in three years, and a final payment at the end of five years. What would this payment be if an interest rate of 6% compounded annually is assumed?

Solution: Let *x* be the final payment due in five years. For computational convenience, we will set up an equation of value to represent the situation at the end of that time, for in that way the coefficient of *x* will be 1, as seen in Figure 5.3. Notice that at year 5 we compute the future values of \$500 and \$1500, and the present value of \$3000. The equation of value is

$$
500(1.06)^5 + 1500(1.06)^2 + x = 3000(1.06)^{-1}
$$

so

 $x = 3000(1.06)^{-1} - 500(1.06)^{5} - 1500(1.06)^{2}$

 ≈ 475.68

Thus, the final payment should be \$475.68.

FIGURE 5.3 Time values of payments for Example 3.

Now Work Problem 15 G

When one is considering a choice of two investments, a comparison should be made of the value of each investment at a certain time, as Example 4 shows.

EXAMPLE 4 Comparing Investments

Suppose that you had the opportunity of investing \$5000 in a business such that the value of the investment after five years would be \$6300. On the other hand, you could instead put the \$5000 in a savings account that pays 6% compounded semiannually. Which investment is better?

Solution: Let us consider the value of each investment at the end of five years. At that time the business investment would have a value of \$6300, while the savings account would have a value of $$5000(1.03)^{10} \approx 6719.58 . Clearly, the better choice is putting the money in the savings account.

Net Present Value

If an initial investment will bring in payments at future times, the payments are called **cash flows**. The **net present value**, denoted NPV, of the cash flows is defined to be the sum of the present values of the cash flows, minus the initial investment. If $NPV > 0$, then the investment is profitable; if $NPV < 0$, the investment is not profitable.

EXAMPLE 5 Net Present Value

Suppose that you can invest \$20,000 in a business that guarantees you cash flows at the end of years 2, 3, and 5 as indicated in the table to the left. Assume an interest rate of 7% compounded annually, and find the net present value of the cash flows.

Solution: Subtracting the initial investment from the sum of the present values of the cash flows gives

NPV = 10, $000(1.07)^{-2}$ + $8000(1.07)^{-3}$ + $6000(1.07)^{-5}$ - 20, 000 ≈ -457.31

Since $NPV < 0$, the business venture is not profitable if one considers the time value of money. It would be better to invest the \$20,000 in a bank paying 7%, since the venture is equivalent to investing only $$20,000 - $457.31 = $19,542.69$.

Now Work Problem 19 \triangleleft

PROBLEMS 5.2

In Problems 1–10, find the present value of the given future payment at the specified interest rate.

- **1.** \$6000 due in 20 years at 5% compounded annually
- **2.** \$3500 due in eight years at 6% effective
- **3.** \$4000 due in 12 years at 7% compounded semiannually
- **4.** \$2020 due in three years at 6% compounded monthly
- **5.** \$9000 due in $5\frac{1}{2}$ years at 8% compounded quarterly
- **6.** \$6000 due in $6\frac{1}{2}$ years at 10% compounded semiannually
- **7.** \$8000 due in five years at 10% compounded monthly
- **8.** \$500 due in three years at $8\frac{3}{4}\%$ compounded quarterly

9. \$7500 due in two years at $3\frac{1}{4}\%$ compounded daily

10. \$1250 due in $1\frac{1}{2}$ years at $13\frac{1}{2}\%$ compounded weekly

11. A bank account pays 5.3% annual interest, compounded monthly. How much must be deposited now so that the account contains exactly \$12,000 at the end of one year?

12. Repeat Problem 11 for the nominal rate of 7.1% compounded semiannually.

13. Trust Fund A trust fund for a 10-year-old child is being set up by a single payment so that at age 21 the child will receive \$27,000. Find how much the payment is if an interest rate of 6% compounded semiannually is assumed.

14. A debt of \$7500 due in five years and \$2500 due in seven years is to be repaid by a single payment now. Find how much the payment is if the interest rate is 4% compounded quarterly.

15. A debt of \$600 due in three years and \$800 due in four years is to be repaid by a single payment two years from now. If the

interest rate is 8% compounded semiannually, how much is the payment?

16. A debt of \$7000 due in five years is to be repaid by a payment of \$3000 now and a second payment at the end of five years. How much should the second payment be if the interest rate is 8% compounded monthly?

17. A debt of \$5000 due five years from now and \$5000 due ten years from now is to be repaid by a payment of \$2000 in two years, a payment of \$4000 in four years, and a final payment at the end of six years. If the interest rate is 2.5% compounded annually, how much is the final payment?

18. A debt of \$3500 due in four years and \$5000 due in six years is to be repaid by a single payment of \$1500 now and three equal payments that are due each consecutive year from now. If the interest rate is 7% compounded annually, how much are each of the equal payments?

19. Cash Flows An initial investment of \$100,000 in a business guarantees the following cash flows:

Assume an interest rate of 4% compounded quarterly. **(a)** Find the net present value of the cash flows.

(b) Is the investment profitable?

20. **Cash Flows** Repeat Problem 19 for the interest rate of 6% compounded semiannually.

21. Decision Making Suppose that a person has the following choices of investing \$10,000:

(a) placing the money in a savings account paying 6% compounded semiannually;

(b) investing in a business such that the value of the investment after 8 years is \$16,000.

Which is the better choice?

22. A owes B two sums of money: \$1000 plus interest at 7% compounded annually, which is due in five years, and \$2000 plus interest at 8% compounded semiannually, which is due in seven years. If both debts are to be paid off by a single payment at the end of six years, find the amount of the payment if money is worth 6% compounded quarterly.

23. Purchase Incentive A jewelry store advertises that for every \$1000 spent on diamond jewelry, the purchaser receives a \$1000 bond at absolutely no cost. In reality, the \$1000 is the full maturity value of a zero-coupon bond (see Problem 27 of Problems 5.1), which the store purchases at a heavily reduced price. If the bond earns interest at the rate of 7.5% compounded quarterly and matures after 20 years, how much does the bond cost the store?

24. Find the present value of \$50,000 due in 20 years at a bank rate of 5% compounded daily. Assume that the bank uses 360 days in determining the daily rate and that there are 365 days in a year; that is, compounding occurs 365 times in a year.

25. Promissory Note A *promissory note* is a written statement agreeing to pay a sum of money either on demand or at a definite future time. When a note is purchased for its present value at a given interest rate, the note is said to be *discounted,* and the interest rate is called the *discount rate*. Suppose a \$10,000 note due eight years from now is sold to a financial institution for \$4700. What is the nominal discount rate with quarterly compounding?

26. Promissory Note (a) Repeat Problem 25 with monthly compounding. **(b)** Let *r* be the nominal discount rate in Problem 25 and let *s* be the nominal discount rate in part (a). Prove, without reference to the future value and to the present value of the note, that

$$
s = 12\left(\sqrt[3]{1 + \frac{r}{4}} - 1\right)
$$

To extend the notion of compound interest to the situation where interest is compounded continuously. To develop, in this case, formulas for compound amount and present value.

Objective **5.3 Interest Compounded Continuously**

We have seen that when money is invested, at a given annual rate, the interest earned each year depends on how frequently interest is compounded. For example, more interest is earned if it is compounded monthly rather than semiannually. We can successively get still more interest by compounding it weekly, daily, per hour, and so on. However, for a given annual rate, there is a maximum interest that can be earned by increasing the compounding frequency, and we now examine it.

Suppose a principal of *P* dollars is invested for *t* years at an annual rate of *r*. If interest is compounded *k* times a year, then the rate per interest period is r/k , and there are *kt* periods. From Section 4.1, recalled in Section 5.1, the compound amount is given by

$$
S = P\left(1 + \frac{r}{k}\right)^{kt}
$$

If *k*, the number of interest periods per year, is increased indefinitely, as we did in the "thought experiment" of Section 4.1 to introduce the number *e*, then the length of each period approaches 0 and we say that interest is **compounded continuously**. We can make this precise. In fact, with a little algebra we can relate the compound amount to the number *e*. Let $m = k/r$, so that

$$
P\left(1+\frac{r}{k}\right)^{kt} = P\left(\left(1+\frac{1}{k/r}\right)^{k/r}\right)^{rt} = P\left(\left(1+\frac{1}{m}\right)^{m}\right)^{rt} = P\left(\left(\frac{m+1}{m}\right)^{m}\right)^{rt}
$$

In Section 4.1 we noted that, for *n* a positive integer, the numbers $\left(\frac{n+1}{n}\right)$ *n n* increase as *n* does but they are nevertheless bounded. (For example, it can be shown that all of the numbers $\left(\frac{n+1}{n}\right)$ *n n* are less than 3.) We *defined e* to be the least real number which is greater than all the values $\left(\frac{n+1}{n}\right)$ *n n* , where *n* is a positive integer. It can be shown that it is not necessary to require that n be an integer. For any positive m , the numbers $\left(\frac{m+1}{2}\right)$ *m m* increase as *m* does but they remain bounded and the number *e*, as defined *m*

in Section 4.1, is the least real number that is greater than all the values $\left(\frac{m+1}{m}\right)$ *m* .

In the case at hand, for fixed *r*, the numbers $m = k/r$ increase as *k* (an integer) does, but the $m = k/r$ are not necessarily integers. However, if one accepts the truth of the preceding paragraph, then it follows that the compound amount $P\left(\frac{m+1}{m}\right)$ *m* $\sum_{i=1}^{m}$ approaches the value Pe^{rt} as k , and hence, m is increased indefinitely and we have the

following:

Compound Amount under Continuous Interest

The formula

$$
S = Pe^{rt} \tag{1}
$$

gives the compound amount *S* of a principal of *P* dollars after *t* years at an annual interest rate *r* compounded continuously.

The interest of \$5.13 is the maximum amount of compound interest that can be earned at an annual rate of 5%.

EXAMPLE 1 Compound Amount

If \$100 is invested at an annual rate of 5% compounded continuously, find the compound amount at the end of

- **a.** 1 year.
- **b.** 5 years.

Solution:

a. Here $P = 100$, $r = 0.05$, and $t = 1$, so

$$
S = Pe^{rt} = 100e^{(0.05)(1)} \approx 105.13
$$

We can compare this value with the value after one year of a \$100 investment at an annual rate of 5% compounded semiannually—namely, $100(1.025)^2 \approx 105.06$.

b. Here $P = 100$, $r = 0.05$, and $t = 5$, so

$$
S = 100e^{(0.05)(5)} = 100e^{0.25} \approx 128.40
$$

Now Work Problem 1 G

We can find an expression that gives the effective rate that corresponds to an annual rate of *r* compounded continuously. (From Section 5.1, the effective rate is the rate compounded annually that gives rise to the same interest in a year as does the rate and compounding scheme under consideration.) If r_e is the corresponding effective rate, then, after one year a principal P accumulates to $P(1 + r_e)$. This must equal the accumulated amount under continuous interest, Pe^r . Thus, $P(1 + r_e) = Pe^r$, from which it follows that $1 + r_e = e^r$, so $r_e = e^r - 1$.

Effective Rate under Continuous Interest

The effective rate corresponding to an annual rate of *r* compounded continuously is

$$
r_e=e^r-1
$$

EXAMPLE 2 Effective Rate

Find the effective rate that corresponds to an annual rate of 5% compounded continuously.

Solution: The effective rate is

$$
e^r - 1 = e^{0.05} - 1 \approx 0.0513
$$

which is 5.13%.

Now Work Problem 5 \triangleleft

If we solve $S = Pe^{rt}$ for *P*, we get $P = S/e^{rt} = Se^{-rt}$. In this formula, *P* is the principal that must be invested now at an annual rate of *r* compounded continuously so that at the end of *t* years the compound amount is *S*. We call *P* the **present value** of *S*.

Present Value under Continuous Interest

The formula

$$
P = S e^{-rt}
$$

gives the present value *P* of *S* dollars due at the end of *t* years at an annual rate of *r* compounded continuously.

EXAMPLE 3 Trust Fund

A trust fund is being set up by a single payment so that at the end of 20 years there will be \$25,000 in the fund. If interest is compounded continuously at an annual rate of 7%, how much money (to the nearest dollar) should be paid into the fund initially?

Solution: We want the present value of \$25,000 due in 20 years. Therefore,

$$
P = Se^{-rt} = 25,000e^{-(0.07)(20)}
$$

$$
= 25,000e^{-1.4} \approx 6165
$$

Thus, \$6165 should be paid initially.

Now Work Problem 13 \triangleleft

Comments

Terminology concerning rates is confusing because there are many different conventions that depend on financial jurisdictions and financial industries. In North America what we have called the nominal rate is often called the APR, and the effective (annual) rate is often called the APY, for *annual percentage yield*, or the EAR. Whenever one enters into a financial negotiation, it is always a good idea to make sure that all terminology is mutually understood.

When interest is compounded, the effective rate should be used to compare different schemes. It should be noted, though, that if a savings account bears interest compounded monthly and has the same effective rate as another which is compounded quarterly, say, then the account with more frequent compounding is probably a better choice because the quarterly account may literally pay interest only four times a year. If depositors want their money three months after an official quarter's end, they will probably get no interest for the last three months. This argument carried to the limit suggests that one should always opt for continuous compounding.

However, nobody seems able to name a financial institution that actually uses continuous compounding. Why is this? We know that the actual cost of an interest scheme is determined by the effective rate and, for any effective rate r_e that is acceptable to a bank, there corresponds a continuous compounding rate *r* with $r_e = e^r - 1$, namely $r = \ln(r_e + 1)$. Note too that the calculation of future value via e^{rt} with continuous compounding is truly easier than via $(1 + r/n)^{nt}$. While the second expression is (usually)

merely a rational number raised to what is often a positive integer, it really can't be calculated, if the exponent is large, without a "decent" calculator. A so-called "*x y* " key is needed, and any such calculator has an "Exp" key that will calculate e^{rt} as Exp (rt) . (There is never any need to enter a decimal approximation of the irrational number *e*.) On a typical "decent" calculator, $(1 + r/n)^{nt}$ requires about twice as many key strokes as *e rt*. This paragraph does nothing to answer its question. We suggest that readers ask their bank managers why their banks do not compound interest continuously. ;-)

PROBLEMS 5.3

*In Problems 1 and 2, find the compound amount and compound interest if \$*4000 *is invested for six years and interest is compounded continuously at the given annual rate.*

1. $6\frac{1}{4}$ $\frac{1}{4}\%$ **2.** 9%

*In Problems 3 and 4, find the present value of \$*2500 *due eight years from now if interest is compounded continuously at the given annual rate.*

3. $1\frac{1}{2}$ $\frac{1}{2}\%$ **4.** 8%

In Problems 5–8, find the effective rate of interest that corresponds to the given annual rate compounded continuously.

9. Investment If \$100 is deposited in a savings account that earns interest at an annual rate of $4\frac{1}{2}\%$ compounded continuously, what is the value of the account at the end of two years?

10. Investment If \$1500 is invested at an annual rate of 4% compounded continuously, find the compound amount at the end of ten years.

11. Stock Redemption The board of directors of a corporation agrees to redeem some of its callable preferred stock in five years. At that time, \$1,000,000 will be required. If the corporation can invest money at an annual interest rate of 5% compounded continuously, how much should it presently invest so that the future value is sufficient to redeem the shares?

12. Trust Fund A trust fund is being set up by a single payment so that at the end of 30 years there will be \$50,000 in the fund. If interest is compounded continuously at an annual rate of 6%, how much money should be paid into the fund initially?

13. Trust Fund As a gift for their newly born daughter's 21st birthday, the Smiths want to give her at that time a sum of money that has the same buying power as does \$21,000 on the date of her birth. To accomplish this, they will make a single initial payment into a trust fund set up specifically for the purpose.

(a) Assume that the annual effective rate of inflation is 3.5%. In 21 years, what sum will have the same buying power as does

\$21,000 at the date of the Smiths' daughter's birth?

(b) What should be the amount of the single initial payment into the fund if interest is compounded continuously at an annual rate of 3.5%?

14. Investment Currently, the Smiths have \$50,000 to invest for 18 months. They have two options open to them:

(a) Invest the money in a certificate paying interest at the nominal rate of 5% compounded quarterly;

(b) Invest the money in a savings account earning interest at the annual rate of 4.5% compounded continuously.

How much money will they have in 18 months with each option?

15. What annual rate compounded continuously is equivalent to an effective rate of 3%?

16. What annual rate *r* compounded continuously is equivalent to a nominal rate of 6% compounded semiannually?

17. If interest is compounded continuously at an annual rate of 0.07, how many years would it take for a principal *P* to triple? Give your answer to the nearest year.

18. If interest is compounded continuously, at what annual rate will a principal double in 20 years? Give the answer as a percentage correct to two decimal places.

19. Savings Options On July 1, 2001, Mr. Green had \$1000 in a savings account at the First National Bank. This account earns interest at an annual rate of 3.5% compounded continuously. A competing bank was attempting to attract new customers by offering to add \$20 immediately to any new account opened with a minimum \$1000 deposit, and the new account would earn interest at the annual rate of 3.5% compounded semiannually. Mr. Green decided to choose one of the following three options on July 1, 2001:

(a) Leave the money at the First National Bank;

(b) Move the money to the competing bank;

(c) Leave half the money at the First National Bank and move the other half to the competing bank.

For each of these three options, find Mr. Green's accumulated amount on July 1, 2003.

20. Investment (a) On April 1, 2006, Ms. Cheung invested \$75,000 in a 10-year certificate of deposit that paid interest at the annual rate of 3.5% compounded continuously. When the certificate matured on April 1, 2016, she reinvested the entire accumulated amount in corporate bonds, which earn interest at the rate of 4.5% compounded annually. What will be Ms. Cheung's accumulated amount on April 1, 2021?

(b) If Ms. Cheung had made a single investment of \$75,000 in 2006 that matures in 2021 and has an effective rate of interest of 4%, would her accumulated amount be more or less than that in part (a) and by how much?

21. Investment Strategy Suppose that you have \$9000 to invest.

(a) If you invest it with the First National Bank at the nominal rate of 5% compounded quarterly, find the accumulated amount at the end of one year.

(b) The First National Bank also offers certificates on which it pays 5.5% compounded continuously. However, a minimum investment of \$10,000 is required. Because you have only \$9000, the bank is willing to give you a 1-year loan for the extra \$1000 that you need. Interest for this loan is at an effective rate of 8%, and both principal and interest are payable at the end of the year. Determine whether or not this strategy of investment is preferable to the strategy in part (a).

22. If interest is compounded continuously at an annual rate of 3%, in how many years will a principal double? Give the answer correct to two decimal places.

23. General Solutions In Problem 29 of Section 5.1 it was pointed out that the *discretely* compounded amount formula, $S = P(1 + r)^n$, can be solved for each of the variables in terms of the other three. Carry out the same derivation for the continuously compounded amount formula, $S = Pe^{rt}$. (Again, there is no need to memorize any of the three other formulas that result, although we have met one of them already. By seeing that the general solutions are easy, we are informed that all particular solutions are easy, too.)

To introduce the notions of ordinary annuities and annuities due. To use geometric series to model the present value and the future value of an annuity. To determine payments to be placed in a sinking fund.

Objective **5.4 Annuities**

Annuities

It is best to define an **annuity** as any finite sequence of payments made at fixed periods of time over a given interval. The fixed periods of time that we consider will always be of equal length, and we refer to that length of time as the **payment period**. The given interval is the **term** of the annuity. The payments we consider will always be of equal value. An example of an annuity is the depositing of \$100 in a savings account every three months for a year.

The word *annuity* comes from the Latin word *annus*, which means "year," and it is likely that the first usage of the word was to describe a sequence of annual payments. We emphasize that the payment period can be of any agreed-upon length. The informal definitions of *annuity* provided by insurance companies in their advertising suggest that an annuity is a sequence of payments in the nature of pension income. However, a sequence of rent, car, or mortgage payments fits the mathematics we wish to describe, so our definition is silent about the purpose of the payments.

When dealing with annuities, it is convenient to mark time in units of payment periods on a line, with time *now*, in other words the present, taken to be 0. Our generic annuity will consist of *n* payments, each in the amount *R*. With reference to such a timeline (see Figure 5.4), suppose that the *n* payments (each of amount *R*) occur at times $1, 2, 3, \ldots, n$. In this case we speak of an **ordinary annuity**. Unless otherwise specified, an annuity is assumed to be an ordinary annuity. Again with reference to our timeline (see Figure 5.5), suppose now that the *n* equal payments occur at times $0, 1, 2, \ldots, n-1$. In this case we speak of an **annuity due**. Observe that in any event, the $n + 1$ different times $0, 1, 2, \ldots, n - 1, n$ define *n* consecutive time intervals (each of payment period length). We can consider that an ordinary annuity's payments are at the *end* of each payment period while those of an annuity due are at the *beginning* of each payment period. A sequence of rent payments is likely to form an annuity due because most landlords demand the first month's rent when the tenant moves in. By contrast, the sequence of wage payments that an employer makes to a regular full-time employee is likely to form an ordinary annuity because usually wages are for work *done* rather than for work *contemplated*.

We henceforth assume that interest is at the rate of *r* per payment period. For either kind of annuity, a payment of amount *R* made at time *k*, for *k* one of the times $0, 1, 2, \ldots, n-1, n$, has a value at time 0 and a value at time *n*. The value at time 0 is the *present value* of the payment made at time *k*. From Section 5.2 we see that the

present value of the payment made at time *k* is $R(1 + r)^{-k}$. The value at time *n* is the *future value* of the payment made at time *k*. From Section 5.1 we see that the future value of the payment made at time *k* is $R(1 + r)^{n-k}$.

Present Value of an Annuity

The **present value of an annuity** is the sum of the *present values* of all *n* payments. It represents the amount that must be invested *now* to purchase all *n* of them. We consider the case of an ordinary annuity and let *A* be its present value. By the previous paragraph and Figure 5.6, we see that the present value is given by

$$
A = R(1+r)^{-1} + R(1+r)^{-2} + \dots + R(1+r)^{-n}
$$

From our work in Section 1.6, we recognize this sum as that of the first *n* terms of the geometric sequence with first term $R(1 + r)^{-1}$ and common ratio $(1 + r)^{-1}$. Hence, from Equation (16) of Section 1.6 we obtain

$$
A = \frac{R(1+r)^{-1}(1-(1+r)^{-n})}{1-(1+r)^{-1}}
$$

=
$$
\frac{R(1-(1+r)^{-n})}{(1+r)(1-(1+r)^{-1})}
$$

=
$$
\frac{R(1-(1+r)^{-n})}{(1+r)-1}
$$

=
$$
R \cdot \frac{1-(1+r)^{-n}}{r}
$$

where the main simplification follows by replacing the factor $(1+r)^{-1}$ in the numerator of the first line by $(1 + r)$ in the denominator of the second line.

Present Value of an Annuity

The formula

$$
A = R \cdot \frac{1 - (1+r)^{-n}}{r} \tag{1}
$$

gives the **present value** *A* of an ordinary annuity of *R* per payment period for *n* periods at the interest rate of *r* per period.

The expression $(1 - (1 + r)^{-n})/r$ in Equation (1) is given a somewhat bizarre notation in the mathematics of finance, namely $a_{\overline{n}|r}$, so that we have, by definition,

$$
a_{\overline{n}|r} = \frac{1 - (1+r)^{-n}}{r}
$$

FIGURE 5.6 Present value of ordinary annuity.

With this notation, Equation (1) can be written as

$$
A = Ra_{\overline{n}|r} \tag{2}
$$

If we let $R = 1$ in Equation (2), then we see that $\delta a_{\overline{n}|r}$ represents the present value of an annuity of \$1 per payment period for *n* payment periods at the interest rate of *r* per payment period. The symbol $a_{\overline{n}|r}$ is sometimes read "*a* angle *n* at *r*".

If we write

Whenever a desired value of
$$
a_{\overline{n}|v}
$$
 is not in Appendix A, we will use a calculator to compute it.

APPLY IT

5. Given a payment of \$500 per month for six years, use a graphing calculator to graph the present value *A* as a function of the interest rate per month, *r*. Determine the nominal rate if the present value of the annuity is \$30,000.

APPLY IT

6. Suppose a man purchases a house with an initial down payment of \$20,000 and then makes quarterly payments: \$2000 at the end of each quarter for six years and \$3500 at the end of each quarter for eight more years. Given an interest rate of 6% compounded quarterly, find the present value of the payments and the list price of the house.

then we see that $a_{\overline{n}|r}$ is just a function of two variables as studied in Section 2.8. Indeed, if we were to write

r

 $a_{\overline{n}|r} = a(n,r) = \frac{1 - (1+r)^{-n}}{r}$

$$
a(x, y) = \frac{1 - (1 + y)^{-x}}{y}
$$

then we see that, for fixed *y*, the function in question is a constant minus a multiple of an *exponential function of x*. For *x*, a fixed positive integer, the function in question is a *rational function of y*.

Of course $a_{\overline{n}|r}$ is not the first deviation from the standard $f(x)$ nomenclature for functions. We have already seen that \sqrt{x} , $|x|$, *n*!, and log₂ *x* are other creative notations for particular common functions.

Selected values of $a_{\overline{n}|r}$ are given, approximately, in Appendix A.

EXAMPLE 1 Present Value of an Annuity

Find the present value of an annuity of \$100 per month for $3\frac{1}{2}$ years at an interest rate of 6% compounded monthly.

Solution: Substituting in Equation (2), we set $R = 100$, $r = 0.06/12 = 0.005$, and $n = (3\frac{1}{2})$ $(12) = 42$. Thus,

$$
A = 100a_{\overline{42}0.005}
$$

From Appendix A, $a_{\overline{42}0.005} \approx 37.798300$. Hence,

$$
A \approx 100(37.798300) = 3779.83
$$

Thus, the present value of the annuity is \$3779.83.

Now Work Problem 5 \triangleleft

EXAMPLE 2 Present Value of an Annuity

Given an interest rate of 5% compounded annually, find the present value of a generalized annuity of \$2000, due at the end of each year for three years, and \$5000, due thereafter at the end of each year for four years. (See Figure 5.7.)

Solution: The present value is obtained by summing the present values of all payments:

$$
2000(1.05)^{-1} + 2000(1.05)^{-2} + 2000(1.05)^{-3} + 5000(1.05)^{-4}
$$

+5000(1.05)⁻⁵ + 5000(1.05)⁻⁶ + 5000(1.05)⁻⁷

$$
a(x, y) = \frac{1}{x}
$$

Rather than evaluating this expression, we can simplify our work by considering the payments to be an annuity of \$5000 for seven years, minus an annuity of \$3000 for three years, so that the first three payments are \$2000 each. Thus, the present value is

> $5000a_{\overline{7}0.05} - 3000a_{\overline{3}0.05}$ \approx 5000(5.786373) - 3000(2.723248) $\approx 20,762,12$

Now Work Problem 17 G

EXAMPLE 3 Periodic Payment of an Annuity

If \$10,000 is used to purchase an annuity consisting of equal payments at the end of each year for the next four years and the interest rate is 6% compounded annually, find the amount of each payment.

Solution: Here $A = 10,000$, $n = 4$, $r = 0.06$, and we want to find *R*. From Equation (2),

$$
10,000 = Ra_{\overline{4}0.06}
$$

Solving for *R* gives

$$
R = \frac{10,000}{a_{\overline{40.06}}} \approx \frac{10,000}{3.465106} \approx 2885.91
$$

In general, the formula

$$
R = \frac{A}{a_{\overline{n}|r}}
$$

gives the periodic payment *R* of an ordinary annuity whose present value is *A*.

Now Work Problem 19 G

EXAMPLE 4 An Annuity Due

The premiums on an insurance policy are \$50 per quarter, payable at the beginning of each quarter. If the policyholder wishes to pay one year's premiums in advance, how much should be paid, provided that the interest rate is 4% compounded quarterly?

Solution: We want the present value of an annuity of \$50 per period for four periods at a rate of 1% per period. However, each payment is due at the *beginning* of the payment period so that we have an annuity due. The given annuity can be thought of as an initial payment of \$50, followed by an ordinary annuity of \$50 for three periods. (See Figure 5.8.) Thus, the present value is

$$
50 + 50a_{\overline{3}0.01} \approx 50 + 50(2.940985) \approx 197.05
$$

FIGURE 5.8 Annuity due (present value).

APPLY IT

7. Given an annuity with equal payments at the end of each quarter for six years and an interest rate of 4.8% compounded quarterly, use a graphing calculator to graph the present value *A* as a function of the monthly payment *R*. Determine the monthly payment if the present value of the annuity is \$15,000.

APPLY IT

8. A man makes house payments of \$1200 at the beginning of every month. If the man wishes to pay one year's worth of payments in advance, how much should he pay, provided that the interest rate is 6.8% compounded monthly?

annuity due is an apartment lease for which the first payment is made immediately.

An example of a situation involving an We remark that the general formula for the **present value of an annuity due** is $A = R + Ra_{\overline{n-1}|r}$; that is,

$$
A = R(1 + a_{\overline{n-1}|r})
$$

Now Work Problem 9 \triangleleft

Future Value of an Annuity

The **future value of an annuity** is the sum of the *future values* of all *n* payments. We consider the case of an ordinary annuity and let *S* be its future value. By our earlier considerations and Figure 5.9, we see that the future value is given by

$$
S = R + R(1+r) + R(1+r)^{2} + \dots + R(1+r)^{n-1}
$$

FIGURE 5.9 Future value of ordinary annuity.

Again from Section 1.6, we recognize this as the sum of the first *n* terms of a geometric sequence with first term *R* and common ratio $1 + r$. Consequently, using Equation (16) of Section 1.6, we obtain

$$
S = \frac{R(1 - (1 + r)^n)}{1 - (1 + r)} = R \cdot \frac{1 - (1 + r)^n}{-r} = R \cdot \frac{(1 + r)^n - 1}{r}
$$

Future Value of an Annuity

The formula

$$
S = R \cdot \frac{(1+r)^n - 1}{r}
$$
 (3)

gives the **future value** *S* of an ordinary annuity of *R* (dollars) per payment period for *n* periods at the interest rate of *r* per period.

The expression $((1 + r)^n - 1)/r$ is written $s_{\overline{n}|r}$ so that we have, *by definition*,

$$
s_{\overline{n}|r} = \frac{(1+r)^n - 1}{r}
$$

and some approximate values of $s_{\overline{n}|r}$ are given in Appendix A. Thus,

$$
S = R s_{\overline{n}|r} \tag{4}
$$

It follows that $\frac{f_0}{\sqrt{n}}$ is the future value of an ordinary annuity of \$1 per payment period for *n* periods at the interest rate of *r* per period. Like $a_{\overline{n}|r}$, $s_{\overline{n}|r}$ is also a function of two variables.

EXAMPLE 5 Future Value of an Annuity

Find the future value of an annuity consisting of payments of \$50 at the end of every three months for three years at the rate of 6% compounded quarterly. Also, find the compound interest.

APPLY IT

9. Suppose you invest in an RRSP by depositing \$2000 at the end of every tax year for the next 15 years. If the interest rate is 5.7% compounded annually, how much will you have at the end of 15 years?

APPLY IT

10. Suppose you invest in an RRSP by depositing \$2000 at the beginning of every tax year for the next 15 years. If the interest rate is 5.7% compounded annually, how much will you have at the end of 15 years?

Solution: To find the amount of the annuity, we use Equation (4) with $R = 50$, $n = 4(3) = 12$, and $r = 0.06/4 = 0.015$:

$$
S = 50s_{\overline{12}0.015} \approx 50(13.041211) \approx 652.06
$$

The compound interest is the difference between the amount of the annuity and the sum of the payments, namely,

$$
652.06 - 12(50) = 652.06 - 600 = 52.06
$$

Now Work Problem 11 G

EXAMPLE 6 Future Value of an Annuity Due

At the beginning of each quarter, \$50 is deposited into a savings account that pays 6% compounded quarterly. Find the balance in the account at the end of three years.

Solution: Since the deposits are made at the beginning of a payment period, we want the future value of an *annuity due,* as considered in Example 4. (See Figure 5.10.) The given annuity can be thought of as an ordinary annuity of \$50 for 13 periods, minus the final payment of \$50. Thus, the future value is

$$
50s_{\overline{13}0.015} - 50 \approx 50(14.236830) - 50 \approx 661.84
$$

FIGURE 5.10 Future value of annuity due.

The formula for the **future value of an annuity due** is $S = Rs_{n+1} - R$, which is

$$
S = R(s_{\overline{n+1}|r} - 1)
$$

Now Work Problem 15 \triangleleft

Sinking Fund

Our final examples involve the notion of a *sinking fund*.

EXAMPLE 7 Sinking Fund

A **sinking fund** is a fund into which periodic payments are made in order to satisfy a future obligation. Suppose a machine costing \$7000 is to be replaced at the end of eight years, at which time it will have a salvage value of \$700. In order to provide money at that time for a new machine costing the same amount, a sinking fund is set up. The amount in the fund at the end of eight years is to be the difference between the replacement cost and the salvage value. If equal payments are placed in the fund at the end of each quarter and the fund earns 8% compounded quarterly, what should each payment be?

Solution: The amount needed after eight years is $\frac{$(7000 - 700)}{2} = 6300 . Let *R* be the quarterly payment. The payments into the sinking fund form an annuity with $n = 4(8) = 32$, $r = 0.08/4 = 0.02$, and $S = 6300$. Thus, from Equation (4), we have

$$
6300 = Rs_{\overline{32}0.02}
$$

$$
R = \frac{6300}{s_{\overline{32}0.02}} \approx \frac{6300}{44.227030} \approx 142.45
$$

In general, the formula

$$
R = \frac{S}{s_{\overline{n}|r}}
$$

gives the periodic payment *R* of an annuity that is to amount to *S*.

Now Work Problem 23 \triangleleft

EXAMPLE 8 Sinking Fund

A rental firm estimates that, if purchased, a machine will yield an annual net return of \$1000 for six years, after which the machine would be worthless. How much should the firm pay for the machine if it wants to earn 7% annually on its investment and also set up a sinking fund to replace the purchase price? For the fund, assume annual payments and a rate of 5% compounded annually.

Solution: Let *x* be the purchase price. Each year, the return on the investment is 0.07*x*. Since the machine gives a return of \$1000 a year, the amount left to be placed into the fund each year is $1000 - 0.07x$. These payments must accumulate to *x*. Hence,

$$
(1000 - 0.07x)s_{60.05} = x
$$

\n
$$
1000s_{60.05} - 0.07xs_{60.05} = x
$$

\n
$$
1000s_{60.05} = x(1 + 0.07s_{60.05})
$$

\n
$$
\frac{1000s_{60.05}}{1 + 0.07s_{60.05}} = x
$$

\n
$$
x \approx \frac{1000(6.801913)}{1 + 0.07(6.801913)}
$$

\n
$$
\approx 4607.92
$$

Another way to look at the problem is as follows: Each year, the \$1000 must account for a return of $0.07x$ and also a payment of $\frac{x}{x}$ i_{60.05} into the sinking fund. Thus, we have $1000 = 0.07x + \frac{x}{s}$ $\frac{1}{s_{60.05}}$, which, when solved, gives the same result.

Now Work Problem 25 \triangleleft

PROBLEMS 5.4

In Problems 1–4, use Appendix A and find the value of the given expression.

1. $a_{\overline{480}}$ 035 **2.** $a_{\overline{150}}$ 07

3. $s_{80.0075}$ **4.** *s* 4. $s_{\overline{12}0.0125}$

In Problems 5–8, find the present value of the given (ordinary) annuity.

5. \$600 per year for six years at the rate of 6% compounded annually

6. \$1000 every month for three years at the *monthly* rate of 1% compounded monthly

7. \$2000 per quarter for $4\frac{1}{2}$ years at the rate of 8% compounded quarterly

8. \$1500 per month for 15 months at the rate of 9% compounded monthly

In Problems 9 and 10, find the present value of the given annuity due.

9. \$900 paid at the beginning of each six-month period for seven years at the rate of 8% compounded semiannually

10. \$150 paid at the beginning of each month for five years at the rate of 7% compounded monthly

In Problems 11–14, find the future value of the given (ordinary) annuity.

11. \$3000 per month for four years at the rate of 9% compounded monthly

12. \$600 per quarter for four years at the rate of 8% compounded quarterly

13. \$5000 per year for 20 years at the rate of 7% compounded annually

14. \$2500 every month for 4 years at the rate of 6% compounded monthly

In Problems 15 and 16, find the future value of the given annuity due.

15. \$1200 each year for 12 years at the rate of 8% compounded annually

16. \$500 every quarter for $12\frac{1}{4}$ years at the rate of 5% compounded quarterly

17. For an interest rate of 4% compounded monthly, find the present value of an annuity of \$150 at the end of each month for eight months and \$175 thereafter at the end of each month for a further two years.

18. Leasing Office Space A company wishes to lease temporary office space for a period of six months. The rental fee is \$1500 a month, payable in advance. Suppose that the company wants to make a lump-sum payment at the beginning of the rental period to cover all rental fees due over the six-month period. If money is worth 9% compounded monthly, how much should the payment be?

19. An annuity consisting of equal payments at the end of each quarter for three years is to be purchased for \$15,000. If the interest rate is 4% compounded quarterly, how much is each payment?

20. Equipment Purchase A machine is purchased for \$3000 down and payments of \$250 at the end of every six months for six years. If interest is at 8% compounded semiannually, find the corresponding cash price of the machine.

21. Suppose \$100 is placed in a savings account at the end of each month for 50 months. If no further deposits are made, **(a)** how much is in the account after seven years, and **(b)** how much of this amount is compound interest? Assume that the savings account pays 9% compounded monthly.

22. Insurance Settlement Options The beneficiary of an insurance policy has the option of receiving a lump-sum payment of \$275,000 or 10 equal yearly payments, where the first payment is due at once. If interest is at 3.5% compounded annually, find the yearly payment.

23. Sinking Find In 10 years, a \$40,000 machine will have a salvage value of \$4000. A new machine at that time is expected to sell for \$52,000. In order to provide funds for the difference between the replacement cost and the salvage value, a sinking fund is set up into which equal payments are placed at the end of each year. If the fund earns 7% compounded annually, how much should each payment be?

24. Sinking Fund A paper company is considering the purchase of a forest that is estimated to yield an annual return of \$60,000 for 8 years, after which the forest will have no value. The company wants to earn 6% on its investment and also set up a sinking fund to replace the purchase price. If money is placed in the fund at the end of each year and earns 4% compounded annually, find the price the company should pay for the forest. Round the answer to the nearest hundred dollars.

25. Sinking Fund In order to replace a machine in the future, a company is placing equal payments into a sinking fund at the end of each year so that after 10 years the amount in the fund is \$25,000. The fund earns 6% compounded annually. After 6 years, the interest rate increases and the fund pays 7% compounded annually. Because of the higher interest rate, the company decreases the amount of the remaining payments. Find the amount of the new payment. Round your answer to the nearest dollar.

26. A owes B the sum of \$10,000 and agrees to pay B the sum of \$1000 at the end of each year for ten years and a final payment at the end of the eleventh year. How much should the final payment be if interest is at 4% compounded annually?

In Problems 27–35, rather than using tables, use directly the following formulas:

$$
a_{\overline{n}|r} = \frac{1 - (1+r)^{-n}}{r}
$$

\n
$$
s_{\overline{n}|r} = \frac{(1+r)^n - 1}{r}
$$

\n
$$
R = \frac{A}{a_{\overline{n}|r}} = \frac{Ar}{1 - (1+r)^{-n}}
$$

\n
$$
R = \frac{S}{s_{\overline{n}|r}} = \frac{Sr}{(1+r)^n - 1}
$$

27. Find $s_{\overline{600},017}$ to five decimal places.

28. Find $a_{\overline{90}0.052}$ to five decimal places.

29. Find $250a_{\overline{1800}}$ $_{0235}$ to two decimal places.

30. Find $1000s_{\overline{120}0.01}$ to two decimal places.

31. Equal payments are to be deposited in a savings account at the end of each quarter for 15 years so that at the end of that time there will be \$5000. If interest is at 3% compounded quarterly, find the quarterly payment.

32. Insurance Proceeds Suppose that insurance proceeds of \$25,000 are used to purchase an annuity of equal payments at the end of each month for five years. If interest is at the rate of 10% compounded monthly, find the amount of each payment.

33. Lottery Mary Jones won a state \$4,000,000 lottery and will receive a check for \$200,000 now and a similar one each year for the next 19 years. To provide these 20 payments, the State Lottery Commission purchased an annuity due at the interest rate of 10% compounded annually. How much did the annuity cost the Commission?

34. Pension Plan Options Suppose an employee of a company is retiring and has the choice of two benefit options under the company pension plan. Option A consists of a guaranteed payment of \$2100 at the end of each month for 20 years. Alternatively, under option B, the employee receives a lump-sum payment equal to the present value of the payments described under option A. **(a)** Find the sum of the payments under option A.

(b) Find the lump-sum payment under option B if it is determined by using an interest rate of 6% compounded monthly. Round the answer to the nearest dollar.

35. An Early Start to Investing An insurance agent offers services to clients who are concerned about their personal financial planning for retirement. To emphasize the advantages of an early start to investing, she points out that a 25-year-old person who saves \$2000 a year for 10 years (and makes no more contributions after age 34) will earn more than by waiting 10 years and then saving \$2000 a year from age 35 until retirement at age 65 (a total of 30 contributions). Find the net earnings (compound amount minus total contributions) at age 65 for both situations. Assume an effective annual rate of 7%, and suppose that deposits are made at the beginning of each year. Round answers to the nearest dollar.

36. Continuous Annuity An annuity in which *R* dollars is paid each year by uniform payments that are payable continuously is called a *continuous annuity.* The present value of a continuous annuity for *t* years is

$$
R\cdot\frac{1-e^{-rt}}{r}
$$

To learn how to amortize a loan and set up an amortization schedule.

Many end-of-year mortgage statements are issued in the form of an amortization schedule.

where *r* is the annual rate of interest compounded continuously. Find the present value of a continuous annuity of \$365 a year for 30 years at 3% compounded continuously.

37. Profit Suppose a business has an annual profit of \$40,000 for the next five years and the profits are earned continuously throughout each year. Then the profits can be thought of as a continuous annuity. (See Problem 36.) If money is worth 4% compounded continuously, find the present value of the profits.

Objective **5.5 Amortization of Loans**

Suppose that a bank lends a borrower \$1500 and charges interest at the nominal rate of 12% compounded monthly. The \$1500 plus interest is to be repaid by equal payments of *R* dollars at the end of each month for three months. One could say that by paying the borrower \$1500, the bank is purchasing an annuity of three payments of *R* each. Using the formula from Example 3 of the preceding section, we find that the monthly payment is given by

$$
R = \frac{A}{a_{\overline{n}|r}} = \frac{1500}{a_{\overline{3}|0.01}} \approx \frac{1500}{2.940985} \approx $510.0332
$$

We will round the payment to \$510.03, which may result in a slightly higher final payment. However, it is not unusual for a bank to round *up* to the nearest cent, in which case the final payment may be less than the other payments.

The bank can consider each payment as consisting of two parts: (1) interest on the outstanding loan and (2) repayment of part of the loan. This is called **amortizing**. A loan is **amortized** when part of each payment is used to pay interest and the remaining part is used to reduce the outstanding principal. Since each payment reduces the outstanding principal, the interest portion of a payment decreases as time goes on. Let us analyze the loan just described.

At the end of the first month, the borrower pays \$510.03. The interest on the outstanding principal is 0.01 (\$1500) = \$15. The balance of the payment, \$510.03–\$15 = \$495.03, is then applied to reduce the principal. Hence, the principal outstanding is now $$1500 - $495.03 = 1004.97 . At the end of the second month, the interest is $0.01(\$1004.97) \approx \10.05 . Thus, the amount of the loan repaid is \$510.03 - \$10.05 = \$499.98, and the outstanding balance is $$1004.97 - $499.98 = 504.99 . The interest due at the end of the third and final month is 0.01 (\$504.99) \approx \$5.05, so the amount of the loan repaid is $$510.03 - $5.05 = 504.98 . This would leave an outstanding balance of $504.99 - 504.98 = 0.01 , so we take the final payment to be \$510.04, and the debt is paid off. As we said earlier, the final payment is adjusted to offset rounding errors. An analysis of how each payment in the loan is handled can be given in a table called an **amortization schedule**. (See Table 5.1.) The total interest paid is \$30.10, which is often called the **finance charge**.

In general, suppose that a loan of *A* dollars is to be repaid by a sequence of *n* equal payments of *R* dollars, each made at the end of an agreed-upon period. The loan was

made at the beginning of the first period and we assume further that the interest rate is *r* per period and compounded each period. It follows that the sum of the present values of the *n* payments must equal the amount of the loan and we have $A = Ra_{\overline{n}|r}$; equivalently, *A* .

$$
R = \frac{1}{a_{\overline{n}|r}}
$$

Let *k* be any of the numbers 1, 2, $\cdots n$. At the beginning of the *k*th period, $k - 1$ payments have been made. It follows that the principal outstanding is the present value (at time $k-1$) of the remaining $n-(k-1) = n-k+1$ payments. By a time-line drawing of the kind in Figure 5.6, it is seen that the principal outstanding at the beginning of the *k*th period is $Ra_{\overline{n-k+1}|r}$. Thus, the *k*th payment (at the *end* of the *k*th period) must contain interest in the amount $(Ra_{\overline{n-k+1}|r})r = Rra_{\overline{n-k+1}|r}$ so the *k*th payment reduces the amount owing by $R - Rr\overline{n-k+1} = R(1 - r\overline{n-k+1})$. Of course, the total interest paid is $nR - A = R(n - a_{\overline{n}|r})$. We summarize these formulas, which describe the amortization of the general loan, in Table 5.2. They allow us to make an *amortization schedule* as shown in Table 5.1 for any loan.

> Table 5.2 **Amortization Formulas 1.** Periodic payment: $R = \frac{A}{a}$ $rac{A}{a_{\overline{n}|r}} = A \cdot \frac{r}{1 - (1 - r)}$ $1 - (1 + r)^{-n}$ **2.** Principal outstanding at beginning of *k*th period: $Ra_{\overline{n-k+1}|r} = R \cdot \frac{1 - (1+r)^{-n+k-1}}{r}$ *r* **3.** Interest in *k*th payment: $Rra_{n-k+1|r}$ **4.** Principal contained in *k*th payment: $R(1 - ra_{\overline{n-k+1}|r})$ **5.** Total interest paid: $R(n - a_{\overline{n}|r}) = nR - A$

EXAMPLE 1 Amortizing a Loan

A person amortizes a loan of \$170,000 for a new home by obtaining a 20-year mortgage at the rate of 7.5% compounded monthly. Find **(a)** the monthly payment, **(b)** the total interest charges, and **(c)** the principal remaining after five years.

a. The number of payment periods is $n = 12(20) = 240$; the interest rate per period is $r = 0.075/12 = 0.00625$; and $A = 170,000$. From Formula 1 in Table 5.2, the monthly payment *R* is 170, 000/ $a_{\overline{2400,00625}}$. Since $a_{\overline{2400,00625}}$ is not in Appendix A, we use the following equivalent, expanded formula and a calculator:

$$
R = 170,000 \left(\frac{0.00625}{1 - (1.00625)^{-240}} \right)
$$

\approx 1369.51

b. From Formula 5, the total interest charges are

$$
240(1369.51) - 170,000 = 328,682.40 - 170,000
$$

$$
= 158,682.40
$$

c. After five years, we are at the beginning of the 61st period. Using Formula 2 with $n - k + 1 = 240 - 61 + 1 = 180$, we find that the principal remaining is

$$
1369.51 \left(\frac{1 - (1.00625)^{-180}}{0.00625} \right) \approx 147,733.74
$$

Now Work Problem 1 G
At one time, a very common type of installment loan involved the "add-on method" of determining the finance charge. With that method, the finance charge is found by applying a quoted annual interest rate under *simple* interest to the borrowed amount of the loan. The charge is then added to the principal, and the total is divided by the number of *months* of the loan to determine the monthly installment payment.

In loans of this type, the borrower may not immediately realize that the true annual rate is significantly higher than the quoted rate. To give a simple numerical example, suppose that a \$1000 loan is taken for one year at 9% interest under the add-on method, with payments made monthly. The "finance charge" for this scheme is simply $$1000(0.09) = 90 . Adding this to the loan amount gives $$100 + $90 = 1090 and the monthly installment payment is $$1090/12 \approx 90.83 . We can now analyze this situation using the principles of this section. From that point of view, we simply have a loan amount $A = 1000 , with $n = 12$ monthly payments each with payment amount $R = $1090/12$. We can now use $A = Ra_{\overline{n}|r}$ and attempt to solve for *r*, the interest rate per period.

$$
\frac{1 - (1 + r)^{-12}}{r} = a_{\overline{12}r} = \frac{A}{R} = \frac{1000}{1090/12} \approx 11.009174312
$$

We cannot hope to algebraically solve for *r* in

$$
\frac{1 - (1 + r)^{-12}}{r} = 11.009174312
$$

but there are lots of approximation techniques available, one of which is simply to graph

$$
Y_1 = (1 - (1 + X) \wedge (-12) / X
$$

$$
Y_2 = 11.009174
$$

on a graphing calculator and ask for the first coordinate of the point of intersection. Doing so returns

$$
r \approx 0.01351374
$$

which corresponds to an annual rate of $12(0.01351374) \approx 0.1622 = 16.22\%$! Clearly, it is very misleading to label this loan as a 9% loan! On closer examination, we see that the "flaw" in calculating loan payments by the "add-on method" is that it takes no account of the amount that is paid off the principal each month. The lender is effectively obliged to pay interest on the original amount each month. The "add-on method" looks much easier than having to deal with the complexity of $a_{\overline{n}|r}$. As Albert Einstein once said, "Everything should be made as simple as possible but not simpler". Fortunately, regulations concerning truth-in-lending laws have made add-on loans virtually obsolete.

The annuity formula

$$
A = R \cdot \frac{1 - (1+r)^{-n}}{r}
$$

cannot be solved for *r* in a simple closed form, which is why the previous example required an approximation technique. On the other hand, solving the annuity formula for *n*, to give the number of periods of a loan, is a straightforward matter. We have

$$
\frac{Ar}{R} = 1 - (1+r)^{-n}
$$

$$
(1+r)^{-n} = 1 - \frac{Ar}{R} = \frac{R - Ar}{R}
$$

$$
-n\ln(1+r) = \ln(R - Ar) - \ln(R)
$$

$$
n = \frac{\ln(R) - \ln(R - Ar)}{\ln(1+r)}
$$

n taking logs of both sides

EXAMPLE 2 Periods of a Loan

Muhammar Smith recently purchased a computer for \$1500 and agreed to pay it off by making monthly payments of \$75. If the store charges interest at the annual rate of 12% compounded monthly, how many months will it take to pay off the debt?

Solution: From the last equation on the previous page,

$$
n = \frac{\ln(75) - \ln(75 - 1500(0.01))}{\ln(1.01)} \approx 22.4
$$

Therefore, it will require 23 months to pay off the loan (with the final payment less than \$75).

Now Work Problem 11 G

PROBLEMS 5.5

1. A person borrows \$9000 from a bank and agrees to pay it off by equal payments at the end of each month for two years. If interest is at 13.2% compounded monthly, how much is each payment?

2. Bronwen wishes to make a two-year loan and can afford payments of \$100 at the end of each month. If annual interest is at 6% compounded monthly, how much can she afford to borrow?

3. Finance Charge Determine the finance charge on a 36-month \$8000 auto loan with monthly payments if interest is at the rate of 4% compounded monthly.

4. For a one-year loan of \$500 at the rate of 15% compounded monthly, find **(a)** the monthly installment payment and **(b)** the finance charge.

5. Car Loan A person is amortizing a 36-month car loan of \$7500 with interest at the rate of 4% compounded monthly. Find **(a)** the monthly payment, **(b)** the interest in the first month, and **(c)** the principal repaid in the first payment.

6. Real-Estate Loan A person is amortizing a 48-month loan of \$65,000 for a house lot. If interest is at the rate of 7.2% compounded monthly, find **(a)** the monthly payment, **(b)** the interest in the first payment, and **(c)** the principal repaid in the first payment.

In Problems 7–10, construct amortization schedules for the indicated debts. Adjust the final payments if necessary.

7. \$10,000 repaid by three equal yearly payments with interest at 5% compounded annually.

8. \$9000 repaid by eight equal semiannual payments with interest at 9.5% compounded semiannually

9. \$900 repaid by five equal quarterly payments with interest at 10% compounded quarterly

10. \$10,000 repaid by five equal monthly payments with interest at 9% compounded monthly

11. A loan of \$1300 is being paid off by quarterly payments of \$110. If interest is at the rate of 6% compounded quarterly, how many *full* payments will be made?

12. A loan of \$5000 is being amortized over 36 months at an interest rate of 9% compounded monthly. Find

(a) the monthly payment;

(b) the principal outstanding at the beginning of the 36th month;

- **(c)** the interest in the 24th payment;
- **(d)** the principal in the 24th payment;

(e) the total interest paid.

13. A debt of \$18,000 is being repaid by 15 equal semiannual payments, with the first payment to be made six months from now. Interest is at the rate of 7% compounded semiannually. However, after two years, the interest rate increases to 8% compounded semiannually. If the debt must be paid off on the original date agreed upon, find the new annual payment. Give your answer to the nearest dollar.

14. A person borrows \$2000 and will pay off the loan by equal payments at the end of each month for five years. If interest is at the rate of 16.8% compounded monthly, how much is each payment?

15. Mortgage A \$245,000 mortgage for 25 years for a new home is obtained at the rate of 9.2% compounded monthly. Find **(a)** the monthly payment, **(b)** the interest in the first payment, **(c)** the principal repaid in the first payment, and **(d)** the finance charge.

16. Auto Loan An automobile loan of \$23,500 is to be amortized over 60 months at an interest rate of 7.2% compounded monthly. Find **(a)** the monthly payment and **(b)** the finance charge.

17. Furniture Loan A person purchases furniture for \$5000 and agrees to pay off this amount by monthly payments of \$120. If interest is charged at the rate of 12% compounded monthly, how many *full* payments will there be?

18. Find the monthly payment of a five-year loan for \$9500 if interest is at 9.24% compounded monthly.

19. Mortgage Bob and Mary Rodgers want to purchase a new house and feel that they can afford a mortgage payment of \$600 a month. They are able to obtain a 30-year 7.6% mortgage (compounded monthly), but must put down 25% of the cost of the house. Assuming that they have enough savings for the down payment, how expensive a house can they afford? Give your answer to the nearest dollar.

20. Mortgage Suppose you have the choice of taking out a \$240,000 mortgage at 6% compounded monthly for either 15 years or 25 years. How much savings is there in the finance charge if you were to choose the 15-year mortgage?

21. On a \$45,000 four-year loan, how much less is the monthly payment if the loan were at the rate of 8.4% compounded monthly rather than at 9.6% compounded monthly?

22. Home Loan The federal government has a program to aid low-income homeowners in urban areas. This program allows certain qualified homeowners to obtain low-interest home improvement loans. Each loan is processed through a commercial bank. The bank makes home improvement loans at an annual rate of 9% compounded monthly. However, the government subsidizes the bank so that the loan to the homeowner is at the

annual rate of 3% compounded monthly. If the monthly payment at the 3% rate is *x* dollars (*x* dollars is the homeowner's monthly payment) and the monthly payment at the 9% rate is *y* dollars (*y* dollars is the monthly payment the bank must receive), then the government makes up the difference $y - x$ to the bank each month. The government does not want to bother with *monthly* payments. Instead, at the beginning of the loan, the government pays the present value of all such monthly differences, at an annual rate of 9% compounded monthly. If a qualified homeowner takes out a loan for \$10,000 for four years, determine the government's payment to the bank at the beginning of the loan.

To introduce the notion of perpetuity
and simple limits of sequences.

Objective **5.6 Perpetuities**

Perpetuities

In this section we consider briefly the possibility of an *infinite* sequence of payments. As in Section 5.4, we will measure time in payment periods starting *now*—that is, at time 0—and consider payments, each of amount R , at times $1, 2, \ldots, k, \ldots$. The last sequence of dots is to indicate that the payments are to continue indefinitely. We can visualize this on a timeline as in Figure 5.11. We call such an infinite sequence of payments a **perpetuity**.

$$
\begin{array}{ccccccccc}\n0 & 1 & 2 & 3 & & k & \cdots \text{Time} \\
\hline\n& R & R & R & & \cdots & R & & \cdots \text{Payments} \\
\end{array}
$$
\n**FIGURE 5.11** Perpetuity.

Since there is no last payment, it makes no sense to consider the future value of such an infinite sequence of payments. However, if the interest rate per payment period is *r*, we do know that the *present value* of the payment made at time *k* is $R(1 + r)^{-k}$. If we want to ascribe a present value to the entire perpetuity, we are led by this observation and Figure 5.12 to define it to be

$$
A = R(1+r)^{-1} + R(1+r)^{-2} + R(1+r)^{-3} + \dots + R(1+r)^{-k} + \dots
$$

FIGURE 5.12 Present value of perpetuity.

With the benefit of Section 1.6, we recognize this sum as that of an infinite geometric sequence with first term $R(1 + r)^{-1}$ and common ratio $(1 + r)^{-1}$. Equation (17) of Section 1.6 gives

$$
A = \sum_{k=1}^{\infty} R(1+r)^{-k} = \frac{R(1+r)^{-1}}{1 - (1+r)^{-1}} = \frac{R}{r}
$$

provided that $|(1 + r)^{-1}| < 1$. If the rate *r* is positive, then $1 < 1 + r$ so that $0 <$ $(1 + r)^{-1} = \frac{1}{1 + r}$ $\frac{1}{1+r}$ < 1 and the proviso is satisfied.

In practical terms, this means that if an amount R/r is invested at time 0 in an account that bears interest at the rate of *r* per payment period, then *R* can be withdrawn at times $1, 2, \ldots, k, \ldots$ indefinitely. It is easy to see that this makes sense because if *R*/*r* is invested at time 0, then at time 1 it is worth $(R/r)(1 + r) = R/r + R$. If, at time 1, *R* is withdrawn, then $R/r + R - R = R/r$ remains and this process can be continued indefinitely so that at any time *k*, the amount after the *k*th withdrawal is still R/r . In other words, the withdrawals *R* are such that they consume only the interest earned since the last withdrawal and leave the principal intact. Well-managed endowment funds are run this way. The amount withdrawn each year to fund a scholarship, say, should not exceed the amount earned in interest during the previous year.

EXAMPLE 1 Present Value of a Perpetuity

Dalhousie University would like to establish a scholarship worth \$15,000 to be awarded to the first year Business student who attains the highest grade in MATH 1115, Commerce Mathematics. The award is to be made annually, and the Vice President, Finance, believes that, for the foreseeable future, the university will be able to earn at least 2% a year on investments. What principal is needed to ensure the viability of the scholarship?

Solution: The university needs to fund a perpetuity with payments $R = 15,000$ and annual interest rate $r = 0.02$. It follows that \$15,000/0.02 = \$750,000 is needed.

Now Work Problem 5 G

Limits

 $k=1$

An infinite sum, such as $\sum_{k=1}^{\infty} R(1+r)^{-k}$, which has arisen here, derives its meaning
from the associated *finite* partial sums. Here the *n*th partial sum is $\sum_{k=1}^{n} R(1+r)^{-k}$, which we recognize as $Ra_{\overline{n}|r}$, the present value of the annuity consisting of *n* equal payments of *R* at an interest rate of *r* per payment period.

Let $(c_k)_{k=1}^{\infty}$ be an infinite sequence as in Section 1.6. We say that the sequence has **limit** *L* and write

$$
\lim_{k\to\infty}c_k=L
$$

if *we can make the values c^k as close as we like to L by taking k sufficiently large.* The equation can be read as "the limit of c_k as k goes to infinity is equal to L ". A sequence can fail to have a limit, but it can have at most one limit, so we speak of "the limit".

We have already met an important example of this concept. In Section 4.1 we defined the number *e* as the smallest real number that is greater than all of the real numbers $e_n =$ $\frac{n+1}{n+1}$ *n* $\sum_{n=1}^{\infty}$, for *n* any positive integer. In fact, we have also

$$
\lim_{n\to\infty}e_n=e
$$

A general infinite sequence $(c_k)_{k=1}^{\infty}$ determines a new sequence $(s_n)_{n=1}^{\infty}$, where $s_n =$ $\sum_{n=1}^n$ *ck*. We define

$$
\sum_{k=1}^{\infty} c_k = \lim_{n \to \infty} s_n = \lim_{n \to \infty} \sum_{k=1}^{n} c_k
$$

This agrees with what we said about the sum of an infinite geometric sequence in Section 1.6, and it is important to realize that the sums that arise for the present values of annuities and perpetuities are but special cases of sums of geometric sequences.

However, we wish to make a simple observation by combining some of the equalities of this section:

$$
\frac{R}{r} = \sum_{k=1}^{\infty} R(1+r)^{-k} = \lim_{n \to \infty} \sum_{k=1}^{n} R(1+r)^{-k} = \lim_{n \to \infty} Ra_{n/r}^{-1}
$$

and, taking $R = 1$, we get

$$
\lim_{n\to\infty} a_{\overline{n}|r} = \frac{1}{r}
$$

We can verify this observation directly. In the defining equation

$$
a_{\overline{n}|r} = \frac{1 - (1+r)^{-n}}{r}
$$

only $(1+r)^{-n} = 1/(1+r)^n$ depends on *n*. Because $1+r > 1$, we can make the values $(1+r)^n$ as large as we like by taking *n* sufficiently large. It follows that we can make the values $1/(1 + r)^n$ as close as we like to 0 by taking *n* sufficiently large. It follows that in the definition of $a_{\overline{n}|r}$, we can make the numerator as close as we like to 1 by taking *n* sufficiently large and hence that we can make the whole fraction as close as we like to $1/r$ by taking *n* sufficiently large. It would be reasonable to write

$$
a_{\overline{\infty}|r} = \lim_{n \to \infty} a_{\overline{n}|r} = \frac{1}{r}
$$

EXAMPLE 2 Limit of a Sequence

Find $\lim_{n\to\infty}$ $\frac{2n^2+1}{2}$ $\frac{1}{3n^2-5}$.

Solution: We first rewrite the fraction $2n^2 + 1/3n^2 - 5$.

$$
\lim_{n \to \infty} \frac{2n^2 + 1}{3n^2 - 5} = \lim_{n \to \infty} \frac{\frac{2n^2 + 1}{n^2}}{\frac{3n^2 - 5}{n^2}}
$$

$$
= \lim_{n \to \infty} \frac{\frac{2n^2}{n^2} + \frac{1}{n^2}}{\frac{3n^2}{n^2} - \frac{5}{n^2}}
$$

$$
= \lim_{n \to \infty} \frac{2 + \frac{1}{n^2}}{3 - \frac{5}{n^2}}
$$

So far we have only carried along the "limit" notation. We now observe that because we can make the values n^2 as large as we like by taking *n* sufficiently large, we can make $1/n^2$ and $5/n^2$ as close as we like to 0 by taking *n* sufficiently large. It follows that we can make the numerator of the main fraction as close as we like to 2 and the denominator of the main fraction as close as we like to 3 by taking *n* sufficiently large. In symbols,

$$
\lim_{n \to \infty} \frac{2n^2 + 1}{3n^2 - 5} = \lim_{n \to \infty} \frac{2 + \frac{1}{n^2}}{3 - \frac{5}{n^2}} = \frac{2}{3}
$$

Now Work Problem 7 G

PROBLEMS 5.6

In Problems 1–4, find the present value of the given perpetuity.

- **1.** \$60 per month at the rate of 1.5% monthly
- **2.** \$5000 per month at the rate of 0.5% monthly
- **3.** \$90,000 per year at the rate of 5% yearly
- **4.** \$4000 per year at the rate of 10% yearly

5. Funding a Prize The Commerce Society would like to endow an annual prize of \$120 to the student who is deemed to have exhibited the most class spirit. The Society is confident that it can invest indefinitely at an interest rate of at least 2.5% a year. How much does the Society need to endow its prize?

6. Retirement Planning Starting a year from now and making 10 yearly payments, Pierre would like to put into a retirement account enough money so that, starting 11 years from now, he can withdraw \$30,000 per year until he dies. Pierre is confident that he

Chapter 5 Review

can earn 8% per year on his money for the next 10 years, but he is only assuming that he will be able to get 5% per year after that. **(a)** How much does Pierre need to pay each year for the first 10 years in order to make the planned withdrawals? **(b)** Pierre's will states that, upon his death, any money left in his retirement account is to be donated to the Princeton Mathematics Department. If he dies immediately after receiving his 17th payment, how much will the Princeton Mathematics Department inherit?

In Problems 7–10, find the limit.

7.
$$
\lim_{n \to \infty} \frac{n^2 + 3n - 6}{n^2 + 4}
$$

8.
$$
\lim_{n \to \infty} \frac{n + 7}{5n - 3}
$$

9.
$$
\lim_{k \to \infty} \left(\frac{k + 1}{k}\right)^{2k}
$$

10.
$$
\lim_{n \to \infty} \left(\frac{n}{n + 1}\right)^n
$$

Important Terms and Symbols Examples

Summary

The concept of compound interest lies at the heart of any discussion dealing with the time value of money—that is, the present value of money due in the future or the future value of money currently invested. Under compound interest, interest is converted into principal and earns interest itself. The basic compound-interest formulas are

Interest rates are usually quoted as an annual rate called the nominal rate. The periodic rate is obtained by dividing the nominal rate by the number of interest periods each year. The effective rate is the annual simple-interest rate, which is equivalent to the nominal rate of *r* compounded *n* times a year and is given by

$$
r_e = \left(1 + \frac{r}{n}\right)^n - 1
$$
 effective rate

Effective rates are used to compare different interest rates. If interest is compounded continuously, then

where $S =$ compound amount (future value)

 $P =$ principal (present value)

 $r =$ periodic rate

 $n =$ number of interest periods

where $S =$ compound amount (future value)

 $P =$ principal (present value)

 $r =$ annual rate

 $t =$ number of years

and the effective rate is given by

$$
r_e = e^r - 1
$$
 effective rate

An annuity is a sequence of payments made at fixed periods of time over some interval. The mathematical basis for formulas dealing with annuities is the notion of the sum of a geometric sequence—that is,

$$
s = \sum_{i=0}^{n-1} ar^i = \frac{a(1 - r^n)}{1 - r}
$$
 sum of geometric sequence

where $s = \text{sum}$

- $a =$ first term
- $r =$ common ratio
- $n =$ number of terms

An ordinary annuity is an annuity in which each payment is made at the *end* of a payment period, whereas an annuity due is an annuity in which each payment is made at the *beginning* of a payment period. The basic formulas dealing with ordinary annuities are

$$
A = R \cdot \frac{1 - (1 + r)^{-n}}{r} = Ra_{\overline{n}|r}
$$
 present value

$$
S = R \cdot \frac{(1 + r)^n - 1}{r} = Rs_{\overline{n}|r}
$$
 future value

where $A =$ present value of annuity

 $S =$ amount (future value) of annuity

 $R =$ amount of each payment

 $n =$ number of payment periods

 $r =$ periodic rate

For an annuity due, the corresponding formulas are

$$
A = R(1 + a_{\overline{n-1}|r})
$$
 present value

$$
S = R(s_{\overline{n+1}|r} - 1)
$$
 future value

A loan, such as a mortgage, is amortized when part of each installment payment is used to pay interest and the remaining part is used to reduce the principal. A complete analysis of each payment is given in an amortization schedule. The following formulas deal with amortizing a loan of *A* dollars, at the periodic rate of *r*, by *n* equal payments of *R* dollars each and such that a payment is made at the end of each period:

Periodic payment: $R = \frac{A}{a}$ $rac{A}{a_{\overline{n}|r}} = A \cdot \frac{r}{1 - (1 - r)}$ $1 - (1 + r)^{-n}$ Principal outstanding at beginning of *k*th period: $Ra_{\overline{n-k+1}|r} = R \cdot \frac{1 - (1+r)^{-n+k-1}}{r}$ *r* Interest in *k*th payment: Rra_{n-k+1} ^r Principal contained in *k*th payment: $R(1 - ra_{n-k+1|r})$ Total interest paid: $R(n - a_{\overline{n}|r}) = nR - A$

A perpetuity is an infinite sequence of payments made at fixed periods of time. The mathematical basis for the formula dealing with a perpetuity is the notion of the sum of an infinite geometric sequence—that is,

$$
s = \sum_{i=0}^{\infty} ar^i = \frac{a}{1-r}
$$
 sum of infinite geometric sequence

where $s = \text{sum}$ $a -$ first term

$$
a = \text{first term}
$$

$$
r = \text{common ratio with } |r| < 1
$$

The basic formula dealing with perpetuities is

$$
A = \frac{R}{r}
$$
 present value

where $A =$ present value of perpetuity

 $R =$ amount of each payment

 $r =$ periodic rate

An infinite sum is defined as the limit of the sequence of partial sums.

Review Problems

1. Find the number of interest periods that it takes for a principal to double when the interest rate is *r* per period.

2. Find the effective rate that corresponds to a nominal rate of 5% compounded monthly.

3. An investor has a choice of investing a sum of money at either 8.5% compounded annually or 8.2% compounded semiannually. Which is the better choice?

4. Cash Flows Find the net present value of the following cash flows, which can be purchased by an initial investment of \$8,000:

Assume that interest is at 5% compounded semiannually.

5. A debt of \$1500 due in five years and \$2000 due in seven years is to be repaid by a payment of \$2000 now and a second payment at the end of three years. How much should the second payment be if interest is at 3% compounded annually?

6. Find the present value of an annuity of \$250 at the end of each month for four years if interest is at 6% compounded monthly.

7. For an annuity of \$200 at the end of every six months for $6\frac{1}{2}$ years, find **(a)** the present value and **(b)** the future value at an $\frac{2}{2}$ *y* cas, that (a) are present value and (b) are
interest rate of 8% compounded semiannually.

8. Find the amount of an annuity due that consists of 13 yearly payments of \$150, provided that the interest rate is 4% compounded annually.

9. Suppose \$500 is initially placed in a savings account and \$500 is deposited at the end of every month for the next year. If interest is at 6% compounded monthly, how much is in the account at the end of the year?

10. A savings account pays interest at the rate of 2% compounded semiannually. What amount must be deposited now so that \$350 can be withdrawn at the end of every six months for the next 15 years?

11. Sinking Fund A company borrows \$5000 on which it will pay interest at the end of each year at the annual rate of 11%. In addition, a sinking fund is set up so that the \$5000 can be repaid at the end of five years. Equal payments are placed in the fund at the end of each year, and the fund earns interest at the effective rate of 6%. Find the annual payment in the sinking fund.

12. Car Loan A debtor is to amortize a \$7000 car loan by making equal payments at the end of each month for 36 months. If interest is at 4% compounded monthly, find **(a)** the amount of each payment and **(b)** the finance charge.

13. A person has debts of \$500 due in three years with interest at 5% compounded annually and \$500 due in four years with interest at 6% compounded semiannually. The debtor wants to pay off these debts by making two payments: the first payment now, and the second, which is double the first payment, at the end of the third year. If money is worth 7% compounded annually, how much is the first payment?

14. Construct an amortization schedule for a credit card bill of \$5000 repaid by three monthly payments with interest at 24% compounded monthly.

15. Construct an amortization schedule for a loan of \$15,000 repaid by five monthly payments with interest at 9% compounded monthly.

16. Find the present value of an ordinary annuity of \$460 every month for nine years at the rate of 6% compounded monthly.

17. Auto Loan Determine the finance charge for a 48-month auto loan of \$11,000 with monthly payments at the rate of 5.5% compounded monthly.

Matrix Algebra

- 6.1 Matrices
- 6.2 Matrix Addition and Scalar Multiplication
- 6.3 Matrix Multiplication
- 6.4 Solving Systems by Reducing Matrices
- 6.5 Solving Systems by Reducing Matrices (Continued)
- 6.6 Inverses
- 6.7 Leontief's Input-Output Analysis

Chapter 6 Review

The strategy are simply arranged into rectangular blocks.

The area of application for matrix algebra is computer graphics. An object in a coordinate system can be represented by a matrix that contains the coordinate of ea atrices, the subject of this chapter, are simply arrays of numbers. Matrices and matrix algebra have potential application whenever numerical information can be meaningfully arranged into rectangular blocks.

One area of application for matrix algebra is computer graphics. An nates of each corner. For example, we might set up a connect-the-dots scheme in which the lightning bolt shown is represented by the matrix to its right.

Computer graphics often show objects rotating in space. Computationally, rotation is effected by matrix multiplication. The lightning bolt is rotated clockwise 52 degrees about the origin by matrix multiplication, involving a matrix whose entries are functions t_{11} , t_{12} , t_{21} , and t_{22} of the rotation angle (with $t_{11} = t_{22}$ and $t_{12} = -t_{21}$):

To introduce the concept of a matrix and to consider special types of matrices.

array do *not* mean the same thing as brackets or parentheses.

Objective **6.1 Matrices**

Finding ways to describe many situations in mathematics and economics leads to the study of rectangular arrays of numbers. Consider, for example, the system of linear equations

$$
\begin{cases} 3x + 4y + 3z = 0 \\ 2x + y - z = 0 \\ 9x - 6y + 2z = 0 \end{cases}
$$

If we are organized with our notation, keeping the *x*'s in the first column, the *y*'s in the second column, and so on, then the features that characterize this system are the numerical coefficients in the equations, together with their relative positions. For this reason, the system can be described by the rectangular arrays

one for each *side* of the equations, each being called a *matrix* (plural: *matrices*, pronounced may'-tri-sees). We consider such rectangular arrays to be objects in them-Vertical bars, $| \cdot |$, around a rectangular selves, and our custom, as just shown, will be to enclose them by brackets. Parentheses are also commonly used. In symbolically representing matrices, we use capital letters such as *A*, *B*, *C*, and so on.

> In economics it is often convenient to use matrices in formulating problems and displaying data. For example, a manufacturer who produces products X, Y, and Z could represent the units of labor and material involved in one week's production of these items as in Table 6.1. More simply, the data can be represented by the matrix

$$
A = \begin{bmatrix} 10 & 12 & 16 \\ 5 & 9 & 7 \end{bmatrix}
$$

The horizontal rows of a matrix are numbered consecutively from top to bottom, and the vertical columns are numbered from left to right. For the foregoing matrix *A*, we have

Since *A* has two rows and three columns, we say that *A has size* 2×3 (read "2 by 3") or that *A* is 2×3 , where the number of rows is specified first. Similarly, the matrices

$$
B = \begin{bmatrix} 1 & 6 & -2 \\ 5 & 1 & -4 \\ -3 & 5 & 0 \end{bmatrix} \text{ and } C = \begin{bmatrix} 1 & 2 \\ -3 & 4 \\ 5 & 6 \\ 7 & -8 \end{bmatrix}
$$

have sizes 3×3 and 4×2 , respectively.

The numbers in a matrix are called its **entries**. To denote the entries in a matrix *A* of size 2×3 , say, we use the name of the matrix, with *double subscripts* to indicate *position*, consistent with the conventions above:

$$
\begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \end{bmatrix}
$$

For the entry A_{12} (read "*A* sub one-two" or just "*A* one-two"), the first subscript, 1, specifies the row and the second subscript, 2, the column in which the entry appears. Similarly, the entry A_{23} (read "A two-three") is the entry in the second row and the third column. Generalizing, we say that the symbol *Aij* denotes the entry in the *i*th row and *j*th column. In fact, a matrix *A* is a function of two variables with $A(i,j) = A_{ij}$.

The row subscript appears to the left of the column subscript. In general, *Aij* and *Aji* are different.

If *A* is $m \times n$, write \overline{m} for the set $\{1, 2, ..., m\}$. Then, the domain of *A* is $\overline{m} \times \overline{n}$, the set of all ordered pairs (i, j) with i in \overline{m} and j in \overline{n} , while the range is a subset of the set of real numbers, $(-\infty, \infty)$.

Our concern in this chapter is the manipulation and application of various types of matrices. For completeness, we now give a formal definition of a matrix.

Definition

A rectangular array of numbers *A* consisting of *m* horizontal rows and *n* vertical columns,

is called an $m \times n$ **matrix** and $m \times n$ is the **size** of *A*. For the entry A_{ij} , the row subscript is *i* and the column subscript is *j*.

The number of entries in an $m \times n$ matrix is *mn*. For brevity, an $m \times n$ matrix can be denoted by the symbol $[A_{ij}]_{m \times n}$ or, more simply, $[A_{ij}]$, when the size is understood from the context.

A matrix that has exactly one row, such as the 1×4 matrix

$$
A = \begin{bmatrix} 1 & 7 & 12 & 3 \end{bmatrix}
$$

is called a **row vector**. A matrix consisting of a single column, such as the 5×1 matrix

is called a **column vector**. Observe that a matrix is 1×1 if and only if it is both a row vector and a column vector. It is safe to treat 1×1 matrices as mere numbers. In other words, we can write $[7] = 7$, and, more generally, $[a] = a$, for any real number *a*.

APPLY IT

1. A manufacturer who uses raw materials A and B is interested in tracking the costs of these materials from three different sources. What is the size of the matrix she would use?

EXAMPLE 1 Size of a Matrix

a. The matrix $\begin{bmatrix} 1 & 2 & 0 \end{bmatrix}$ has size $1 \times$ **a.** The matrix $\begin{bmatrix} 1 & 2 & 0 \end{bmatrix}$ has size 1×3 . **b.** The matrix Γ $\mathbf{1}$ $\frac{1}{2}$ -6 5 1 9 4 $\overline{1}$ | has size 3×2 . **c.** The matrix [7] has size 1×1 . **d.** The matrix Γ $\mathbf{+}$ $1 \quad 3 \quad 7 \quad -2 \quad 4$ 9 11 5 6 8 6 -2 -1 1 1 $\overline{1}$ has size 3×5 and $(3)(5) = 15$ entries.

The *matrix* $[A_{ii}]$ has A_{ii} as its *general entry*.

APPLY IT

2. An analysis of a workplace uses a 3×5 matrix to describe the time spent on each of three phases of five different projects. Project 1 requires 1 hour for each phase, project 2 requires twice as much time as project 1, project 3 requires twice as much time as project $2, \ldots$, and so on. Construct this timeanalysis matrix.

EXAMPLE 2 Constructing Matrices

a. Construct a three-entry column matrix *A* such that $A_{21} = 6$ and $A_{i1} = 0$ otherwise.

Solution: Since $A_{11} = A_{31} = 0$, the matrix is

$$
A = \begin{bmatrix} 0 \\ 6 \\ 0 \end{bmatrix}
$$

b. If $[A_{ij}]$ is 3 × 4 and $A_{ij} = i + j$, find *A*.

Solution: Here $i = 1, 2, 3$ and $j = 1, 2, 3, 4$, and *A* has $(3)(4) = 12$ entries. Since $A_{ij} = i + j$, the entry in row *i* and column *j* is obtained by adding the numbers *i* and *j*. Hence, $A_{11} = 1 + 1 = 2$, $A_{12} = 1 + 2 = 3$, $A_{13} = 1 + 3 = 4$, and so on. Thus,

$$
A = \begin{bmatrix} 1+1 & 1+2 & 1+3 & 1+4 \\ 2+1 & 2+2 & 2+3 & 2+4 \\ 3+1 & 3+2 & 3+3 & 3+4 \end{bmatrix} = \begin{bmatrix} 2 & 3 & 4 & 5 \\ 3 & 4 & 5 & 6 \\ 4 & 5 & 6 & 7 \end{bmatrix}
$$

c. Construct the 3 \times 3 matrix *I*, given that $I_{11} = I_{22} = I_{33} = 1$ and $I_{ij} = 0$ otherwise.

Solution: The matrix is given by

$$
I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}
$$

Now Work Problem 11 **√**

Equality of Matrices

We now define what is meant by saying that two matrices are *equal*.

Definition

Matrices *A* and *B* are **equal** if and only if they have the same size and $A_{ij} = B_{ij}$ for each *i* and *j* (that is, corresponding entries are equal).

Thus,

$$
\begin{bmatrix} 1+1 & \frac{2}{2} \\ 2\cdot 3 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 6 & 0 \end{bmatrix}
$$

but

$$
[1 \t1] \neq \begin{bmatrix} 1 \\ 1 \end{bmatrix}
$$
 and $[1 \t1] \neq [1 \t1 \t1]$ different sizes

A matrix equation can define a system of equations. For example, suppose that

$$
\begin{bmatrix} x & y+1 \\ 2z & 5w \end{bmatrix} = \begin{bmatrix} 2 & 7 \\ 4 & 2 \end{bmatrix}
$$

By equating corresponding entries, we must have

Solving gives $x = 2, y = 6, z = 2$, and $w = \frac{2}{5}$.

$$
\begin{cases}\n x = 2 \\
 y + 1 = 7 \\
 2z = 4 \\
 5w = 2\n\end{cases}
$$

Transpose of a Matrix

If *A* is a matrix, the matrix formed from *A* by interchanging its rows with its columns is called the *transpose* of *A*.

Definition

The **transpose** of an $m \times n$ matrix A, denoted A^T , is the $n \times m$ matrix whose *i*th row is the *i*th column of *A*.

EXAMPLE 3 Transpose of a Matrix

If
$$
A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}
$$
, find A^T .

Solution: Matrix *A* is 2×3 , so A^T is 3×2 . Column 1 of *A* becomes row 1 of A^T , column 2 becomes row 2, and column 3 becomes row 3. Thus,

$$
A^{\mathrm{T}} = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}
$$

Now Work Problem 19 G

Observe that the columns of A^T are the rows of *A*. Also, if we take the transpose of our answer, the original matrix *A* is obtained. That is, the transpose operation has the property that

 $(A^T)^T = A$

Special Matrices

Certain types of matrices play important roles in matrix theory. We now consider some of these special types.

An $m \times n$ matrix whose entries are all 0 is called the $m \times n$ **zero matrix** and is denoted by $0_{m \times n}$ or, more simply, by 0 if its size is understood. Thus, the 2 \times 3 zero matrix is

$$
0 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}
$$

and, in general, we have

$$
0=\begin{bmatrix}0&0&\cdots&0\\0&0&\cdots&0\\\cdot&\cdot&\cdots&\cdot\\\cdot&\cdot&\cdots&\cdot\\\cdot&\cdot&\cdots&\cdot\\\cdot&0&\cdots&0\end{bmatrix}
$$

A matrix having the same number of columns as rows—for example, *n* rows and *n* columns—is called a **square matrix** of order *n*. That is, an $m \times n$ matrix is square if and only if $m = n$. For example, matrices

$$
\begin{bmatrix} 2 & 7 & 4 \\ 6 & 2 & 0 \\ 4 & 6 & 1 \end{bmatrix} \quad \text{and} \quad [3]
$$

are square with orders 3 and 1, respectively.

In a square matrix *A* of order *n*, the entries A_{11} , A_{22} , A_{33} , \ldots , A_{nn} lie on the diagonal extending from the upper left corner to the lower right corner of the matrix and are said to constitute the **main diagonal**. Thus, in the matrix

$$
\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}
$$

the main diagonal (see the shaded region) consists of $A_{11} = 1$, $A_{22} = 5$, and $A_{33} = 9$. A square matrix *A* is called a **diagonal matrix** if all the entries that are off the main diagonal are zero—that is, if $A_{ij} = 0$ for $i \neq j$. Examples of diagonal matrices are

A square matrix *A* is said to be an **upper triangular matrix** if all entries *below* the main diagonal are zero—that is, if $A_{ii} = 0$ for $i > j$. Similarly, a matrix *A* is said to be a **lower triangular matrix** if all entries *above* the main diagonal are zero—that is, if $A_{ii} = 0$ for $i < j$. When a matrix is either upper triangular or lower triangular, it is called a **triangular matrix**. Thus, the matrices

are upper and lower triangular matrices, respectively, and are therefore triangular matrices.

PROBLEMS 6.1

1. Let

$$
A = \begin{bmatrix} 1 & -6 & 2 \\ -4 & 2 & 1 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \quad C = \begin{bmatrix} 1 & 1 \\ 2 & 2 \\ 3 & 3 \end{bmatrix}
$$

$$
D = \begin{bmatrix} 1 & 0 \\ 2 & 3 \end{bmatrix} \quad E = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 1 & 6 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 6 & 1 \end{bmatrix} \quad F = \begin{bmatrix} 6 & 2 \end{bmatrix}
$$

$$
G = \begin{bmatrix} 5 \\ 6 \\ 1 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 6 & 2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad J = [4]
$$

- **(a)** State the size of each matrix.
- **(b)** Which matrices are square?
- **(c)** Which matrices are upper triangular? lower triangular?
- **(d)** Which are row vectors?
- **(e)** Which are column vectors?

In Problems 2–9, let

$$
A = [A_{ij}] = \begin{bmatrix} 7 & -2 & 14 & 6 \\ 6 & 2 & 3 & -2 \\ 5 & 4 & 1 & 0 \\ 8 & 0 & 2 & 0 \end{bmatrix}
$$

2. What is the order of *A*?

Find the following entries.

9. What are the third row entries?

10. Write the lower triangular matrix *A*, of order 3, for which all entries *not required to be 0* satisfy $A_{ij} = i - j$.

11. (a) Construct the matrix $A = [A_{ij}]$ if *A* is 2 \times 3 and $A_{ij} = -i + 2j$.

- **(b)** Construct the 2 \times 4 matrix $C = [(i+j)^2]$.
- **12.** (a) Construct the matrix $B = [B_{ij}]$ if *B* is 2 × 2 and $B_{ij} = (-1)^{i-j} (i^2 - j^2).$
- **(b)** Construct the 2 \times 3 matrix $D = [(-1)^i(j^3)]$.

13. If $A = [A_{ij}]$ is 12×10 , how many entries does *A* have? If $A_{ij} = 1$ for $i = j$ and $A_{ij} = 0$ for $i \neq j$, find A_{33} , A_{52} , $A_{10,10}$, and $A_{12,10}$.

14. List the main diagonal of

(a)
$$
\begin{bmatrix} 2 & 4 & -2 & 9 \ 7 & 5 & 0 & -1 \ -4 & 6 & -3 & 1 \ 2 & 5 & 7 & 1 \end{bmatrix}
$$
 (b)
$$
\begin{bmatrix} x^2 & 1 & 2y \ 9 & \sqrt{y} & 3 \ y & z & 1 \end{bmatrix}
$$

15. Write the zero matrix (a) of order 3 and (b) of size 2×4 .

16. If *A* is a 7×9 matrix, what is the size of A^T ?

It follows that a matrix is diagonal if and only if it is both upper triangular and lower triangular.

In Problems 17–20, find A^T *.*

17.
$$
A = \begin{bmatrix} 6 & -3 \ 2 & 4 \end{bmatrix}
$$

\n**18.** $A = \begin{bmatrix} 2 & 4 & 6 & 8 \end{bmatrix}$
\n**19.** $A = \begin{bmatrix} 2 & 5 & -3 & 0 \ 0 & 3 & 6 & 2 \ 7 & 8 & -2 & 1 \end{bmatrix}$
\n**20.** $A = \begin{bmatrix} -2 & 3 & 0 \ 3 & 4 & 5 \ 0 & 5 & -6 \end{bmatrix}$
\n**21.** Let
\n
$$
A = \begin{bmatrix} 7 & 0 \ 0 & 6 \end{bmatrix}
$$
\n
$$
B = \begin{bmatrix} 1 & 0 & 0 \ 0 & 2 & 0 \ 0 & 10 & -3 \end{bmatrix}
$$
\n
$$
C = \begin{bmatrix} 0 & 0 & 0 \ 0 & 0 & 0 \ 0 & 0 & 0 \end{bmatrix}
$$
\n
$$
D = \begin{bmatrix} 2 & 0 & -1 \ 0 & 4 & 0 \ 0 & 0 & 6 \end{bmatrix}
$$

(a) Which are diagonal matrices?

(b) Which are triangular matrices?

22. A matrix is *symmetric* if $A^T = A$. Is the matrix of Problem 19 symmetric?

23. If

$$
A = \begin{bmatrix} 1 & 0 & -1 \\ 7 & 0 & 9 \end{bmatrix}
$$

verify the general property that $(A^T)^T = A$ by finding A^T and then $(A^{\mathrm{T}})^{\mathrm{T}}$.

In Problems 24–27, solve the matrix equation.

24.
$$
\begin{bmatrix} 3x & 2y - 1 \ z & 5w \end{bmatrix} = \begin{bmatrix} 9 & 6 \ 7 & 15 \end{bmatrix}
$$
 25. $\begin{bmatrix} x & 3 \ 5 & 7 \ z & 4 \end{bmatrix} = \begin{bmatrix} 2 & 3 \ 5 & y \ -5 & 4 \end{bmatrix}$
\n**26.** $\begin{bmatrix} 4 & 2 & 1 \ 3x & y & 3z \ 0 & w & 7 \end{bmatrix} = \begin{bmatrix} 4 & 2 & 1 \ 6 & 7 & 9 \ 0 & 9 & 8 \end{bmatrix}$
\n**27.** $\begin{bmatrix} 2x & 7 \ 7 & 2y \end{bmatrix} = \begin{bmatrix} y & 7 \ 7 & y \end{bmatrix}$

28. Inventory A grocer sold 125 cans of tomato soup, 275 cans of beans, and 400 cans of tuna. Write a row vector that gives the number of each item sold. If the items sell for \$0.95, \$1.03, and \$1.25 each, respectively, write this information as a column vector.

29. Sales Analysis The Widget Company has its monthly sales reports given by means of matrices whose rows, in order, represent the number of regular, deluxe, and extreme models sold, and the columns, in order, give the number of red, white, blue, and purple units sold. The matrices for January and February are

$$
J = \begin{bmatrix} 1 & 4 & 5 & 0 \\ 3 & 5 & 2 & 7 \\ 4 & 1 & 3 & 2 \end{bmatrix} \quad F = \begin{bmatrix} 2 & 5 & 7 & 7 \\ 2 & 4 & 4 & 6 \\ 0 & 0 & 1 & 2 \end{bmatrix}
$$

respectively. **(a)** How many white extreme models were sold in January? **(b)** How many blue deluxe models were sold in February? **(c)** In which month were more purple regular models sold? **(d)** Which models and which colors sold the same number of units in both months? **(e)** In which month were more deluxe models sold? **(f)** In which month were more red widgets sold? **(g)** How many widgets were sold in January?

30. Input–Output Matrix Input–output matrices, which were developed by W. W. Leontief, indicate the interrelationships that exist among the various sectors of an economy during some period of time. A hypothetical example for a simplified economy is given by matrix *M* at the end of this problem. The consuming sectors are the same as the producing sectors and can be thought of as manufacturers, government, steel industry, agriculture, households, and so on. Each row shows how the output of a given sector is consumed by the four sectors. For example, of the total output of industry A, 50 went to industry A itself, 70 to B, 200 to C, and 360 to all others. The sum of the entries in row 1—namely, 680—gives the total output of A for a given period. Each column gives the output of each sector that is consumed by a given sector. For example, in producing 680 units, industry A consumed 50 units of A, 90 of B, 120 of C, and 420 from all other producers. For each column, find the sum of the entries. Do the same for each row. What do we observe in comparing these totals? Suppose sector A increases its output by 10%; namely, by 68 units. Assuming that this results in a uniform 10% increase of all its inputs, by how many units will sector B have to increase its output? Answer the same question for C and for "all other producers".

CONSUMERS

	PRODUCERS	А	Industry Industry Industry B		All Other Consumers
$M =$	Industry A Industry B Industry C All Other Producers	50 90 120 420	70 30 240 370	200 270 100 940	360 320 1050 4960

31. Find all the values of *x* for which

$$
\begin{bmatrix} x^2 + 2000x & \sqrt{x^2} \\ x^2 & \ln(e^x) \end{bmatrix} = \begin{bmatrix} 2001 & -x \\ 2001 - 2000x & x \end{bmatrix}
$$

In Problems 32 and 33, find A^T *.*

32.
$$
A = \begin{bmatrix} 3 & -4 & 5 \\ -2 & 1 & 6 \end{bmatrix}
$$
 33. $A = \begin{bmatrix} 3 & 1 & 4 & 2 \\ 1 & 7 & 3 & 6 \\ 1 & 4 & 1 & 2 \end{bmatrix}$

To define matrix addition and scalar multiplication and to consider properties related to these operations.

Objective **6.2 Matrix Addition and Scalar Multiplication**

Matrix Addition

Consider a snowmobile dealer who sells two models, Deluxe and Super. Each is available in one of two colors, red and blue. Suppose that the sales for January and February are represented by the matrices

respectively. Each row of *J* and *F* gives the number of each model sold for a given color. Each column gives the number of each color sold for a given model. A matrix representing total sales for each model and color over the two months can be obtained by adding the corresponding entries in *J* and *F*:

 $\begin{bmatrix} 4 & 3 \\ 7 & 7 \end{bmatrix}$

This situation provides some motivation for introducing the operation of matrix addition for two matrices of the same size.

Definition

If *A* and *B* are both $m \times n$ matrices, then the $sum A + B$ is the $m \times n$ matrix obtained by adding corresponding entries of *A* and *B*; so that $(A + B)_{ij} = A_{ij} + B_{ij}$. If the size of *A* is different from the size of *B*, then $A + B$ is not defined.

For example, let

$$
A = \begin{bmatrix} 3 & 0 & -2 \\ 2 & -1 & 4 \end{bmatrix} \text{ and } B = \begin{bmatrix} 5 & -3 & 6 \\ 1 & 2 & -5 \end{bmatrix}
$$

Since *A* and *B* are the same size (2×3) , their sum is defined. We have

$$
A + B = \begin{bmatrix} 3+5 & 0+(-3) & -2+ & 6 \\ 2+1 & -1+ & 2 & 4+(-5) \end{bmatrix} = \begin{bmatrix} 8 & -3 & 4 \\ 3 & 1 & -1 \end{bmatrix}
$$

EXAMPLE 1 Matrix Addition

a.
$$
\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} + \begin{bmatrix} 7 & -2 \\ -6 & 4 \\ 3 & 0 \end{bmatrix} = \begin{bmatrix} 1+7 & 2-2 \\ 3-6 & 4+4 \\ 5+3 & 6+0 \end{bmatrix} = \begin{bmatrix} 8 & 0 \\ -3 & 8 \\ 8 & 6 \end{bmatrix}
$$

\n**b.** $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ is not defined, since the matrices are not the same size.

Now Work Problem 7 G

If *A*, *B*, *C*, and *O* have the same size, then the following properties hold for matrix addition:

Property 1 states that matrices can be added in any order, and Property 2 allows matrices to be grouped for the addition operation. Property 3 states that the zero matrix plays the same role in matrix addition as does the number 0 in the addition of real numbers. These properties are illustrated in Example 2.

EXAMPLE 2 Properties of Matrix Addition

Let

$$
A = \begin{bmatrix} 1 & 2 & 1 \\ -2 & 0 & 1 \end{bmatrix} \qquad B = \begin{bmatrix} 0 & 1 & 2 \\ 1 & -3 & 1 \end{bmatrix}
$$

$$
C = \begin{bmatrix} -2 & 1 & -1 \\ 0 & -2 & 1 \end{bmatrix} \qquad O = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}
$$

APPLY IT

3. An office furniture company manufactures desks and tables at two plants, A and B. Matrix *J* represents the production of the two plants in January, and matrix *F* represents the production of the two plants in February. Write a matrix that represents the total production at the two plants for the two months, where

$$
A \tB
$$

\n
$$
J = \frac{\text{desks}}{\text{tables}} \begin{bmatrix} 120 & 80 \\ 105 & 130 \end{bmatrix}
$$

\n
$$
F = \frac{\text{desks}}{\text{tables}} \begin{bmatrix} 110 & 140 \\ 85 & 125 \end{bmatrix}
$$

These properties of matrix addition correspond to properties of addition of real numbers.

a. Show that $A + B = B + A$.

Solution:

$$
A + B = \begin{bmatrix} 1 & 3 & 3 \\ -1 & -3 & 2 \end{bmatrix} \qquad B + A = \begin{bmatrix} 1 & 3 & 3 \\ -1 & -3 & 2 \end{bmatrix}
$$

Thus, $A + B = B + A$. **b.** Show that $A + (B + C) = (A + B) + C$.

Solution:

$$
A + (B + C) = A + \begin{bmatrix} -2 & 2 & 1 \\ 1 & -5 & 2 \end{bmatrix} = \begin{bmatrix} -1 & 4 & 2 \\ -1 & -5 & 3 \end{bmatrix}
$$

$$
(A + B) + C = \begin{bmatrix} 1 & 3 & 3 \\ -1 & -3 & 2 \end{bmatrix} + C = \begin{bmatrix} -1 & 4 & 2 \\ -1 & -5 & 3 \end{bmatrix}
$$

c. Show that $A + O = A$.

Solution:

$$
A + O = \begin{bmatrix} 1 & 2 & 1 \\ -2 & 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 1 \\ -2 & 0 & 1 \end{bmatrix} = A
$$

Now Work Problem 1 G

EXAMPLE 3 Demand Vectors for an Economy

In Section 6.7 we will discuss a way of modelling an economy that consists of welldefined sectors. For example, each sector might correspond to an entire industry, such as oil, or agriculture, or manufacturing. For a large complex country like Canada, say, there would be a huge number of such sectors, but we can illustrate the idea here by confining ourselves to a three-sector economy. Suppose the sectors of our economy are in fact oil (O), agriculture (A), and manufacturing (M) and that there are four "consumers" 1, 2, 3, and 4. (A consumer might be a neighboring country.) The needs, for each consumer, of each of the three sectors can be represented by 1- by 3-row matrices. If we agree to list the industries consistently in the order O, A, M, then the needs of Consumer 1 might be $D_1 = [3 \ 2 \ 5]$ meaning that Consumer 1 needs, in suitable units, 3 units of oil, 2 units of agriculture, and 5 units of manufacturing. Such a matrix is often called a *demand vector*. For the other consumers we might have

$$
D_2 = [0 1 6] \qquad D_3 = [1 5 3] \qquad D_4 = [2 1 4]
$$

If we write *D*_C for total consumer demand, we have $D_C = D_1 + D_2 + D_3 + D_4$, so that

$$
D_{\rm C} = [3\ 2\ 5] + [0\ 1\ 6] + [1\ 5\ 3] + [2\ 1\ 4] = [6\ 9\ 18]
$$

Now Work Problem 41 G

Scalar Multiplication

Returning to the snowmobile dealer, recall that February sales were given by the matrix

$$
F = \begin{bmatrix} 3 & 1 \\ 4 & 2 \end{bmatrix}
$$

If, in March, the dealer doubles February's sales of each model and color of snowmobile, the sales matrix for March could be obtained by multiplying each entry in *F* by 2, yielding

$$
M = \begin{bmatrix} 2(3) & 2(1) \\ 2(4) & 2(2) \end{bmatrix}
$$

It seems reasonable to write this operation as

$$
M = 2F = 2\begin{bmatrix} 3 & 1 \\ 4 & 2 \end{bmatrix} = \begin{bmatrix} 2 \cdot 3 & 2 \cdot 1 \\ 2 \cdot 4 & 2 \cdot 2 \end{bmatrix} = \begin{bmatrix} 6 & 2 \\ 8 & 4 \end{bmatrix}
$$

which is thought of as multiplying a matrix by a real number. In the context of matrices, real numbers are often called *scalars*. Indeed, we have the following definition.

Definition

If *A* is an $m \times n$ matrix and *k* is a real number, then by *kA* we denote the $m \times n$ matrix obtained by multiplying each entry in *A* by *k* so that $(kA)_{ij} = kA_{ij}$. This operation is called **scalar multiplication**, and *kA* is called a *scalar multiple* of *A*.

For example,

$$
-3\begin{bmatrix} 1 & 0 & -2 \\ 2 & -1 & 4 \end{bmatrix} = \begin{bmatrix} -3(1) & -3(0) & -3(-2) \\ -3(2) & -3(-1) & -3(4) \end{bmatrix} = \begin{bmatrix} -3 & 0 & 6 \\ -6 & 3 & -12 \end{bmatrix}
$$

EXAMPLE 4 Scalar Multiplication

Let

$$
A = \begin{bmatrix} 1 & 2 \\ 4 & -2 \end{bmatrix} \qquad B = \begin{bmatrix} 3 & -4 \\ 7 & 1 \end{bmatrix} \qquad O = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}
$$

Compute the following.

a. 5*A*

Solution:

$$
5A = 5\begin{bmatrix} 1 & 2 \\ 4 & -2 \end{bmatrix} = \begin{bmatrix} 5(1) & 5(2) \\ 5(4) & 5(-2) \end{bmatrix} = \begin{bmatrix} 5 & 10 \\ 20 & -10 \end{bmatrix}
$$

$$
b. -\frac{2}{3}B
$$

Solution:

$$
-\frac{2}{3}B = \begin{bmatrix} -\frac{2}{3}(3) & -\frac{2}{3}(-4) \\ -\frac{2}{3}(7) & -\frac{2}{3}(1) \end{bmatrix} = \begin{bmatrix} -2 & \frac{8}{3} \\ -\frac{14}{3} & -\frac{2}{3} \end{bmatrix}
$$

$$
c. \ \frac{1}{2}A + 3B
$$

Solution:

$$
\frac{1}{2}A + 3B = \frac{1}{2} \begin{bmatrix} 1 & 2 \\ 4 & -2 \end{bmatrix} + 3 \begin{bmatrix} 3 & -4 \\ 7 & 1 \end{bmatrix}
$$

$$
= \begin{bmatrix} \frac{1}{2} & 1 \\ 2 & -1 \end{bmatrix} + \begin{bmatrix} 9 & -12 \\ 21 & 3 \end{bmatrix} = \begin{bmatrix} \frac{19}{2} & -11 \\ 23 & 2 \end{bmatrix}
$$

d. 0*A*

Solution:

$$
0A = 0 \begin{bmatrix} 1 & 2 \\ 4 & -2 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = 0
$$

e. *k*0

Solution:

$$
k0 = k \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = 0
$$

Now Work Problem 5 \triangleleft

For *A* and *B* of the same size, and for any scalars *k* and *l*, we have the following properties of scalar multiplication:

Properties of Scalar Multiplication 1. $k(A + B) = kA + kB$ **2.** $(k+l)A = kA + lA$ **3.** $k(lA) = (kl)A$ **4.** $0A = 0$ **5.** $k0 = 0$

Properties 4 and 5 were illustrated in Examples 4(d) and (e); the others will be illustrated in the problems.

We also have the following properties of the transpose operation, where *A* and *B* are of the same size and *k* is any scalar:

> $(A + B)^{T} = A^{T} + B^{T}$ $(kA)^{T} = kA^{T}$

The first property states that *the transpose of a sum is the sum of the transposes*.

Subtraction of Matrices

If *A* is any matrix, then the scalar multiple $(-1)A$ is simply written as $-A$ and is called the **negative of** *A*:

 $-A = (-1)A$

Thus, if

$$
A = \begin{bmatrix} 3 & 1 \\ -4 & 5 \end{bmatrix}
$$

then

$$
-A = (-1)\begin{bmatrix} 3 & 1 \\ -4 & 5 \end{bmatrix} = \begin{bmatrix} -3 & -1 \\ 4 & -5 \end{bmatrix}
$$

Note that $-A$ is the matrix obtained by multiplying each i entry of A by -1 . Subtraction of matrices is defined in terms of matrix addition:

More simply, to find $A - B$, we can subtract each entry in *B* from the corresponding entry in *A*.

Definition

If *A* and *B* are the same size, then, by $A - B$, we mean $A + (-B)$.

EXAMPLE 5 Matrix Subtraction

a.

APPLY IT

4. A manufacturer of doors, windows, and cabinets writes her yearly profit (in thousands of dollars) for each category in a column vector as

 $P = \left| \frac{319}{522} \right|$ $\lceil 248 \rceil$ 532 5. Her fixed costs of pro-

duction can be described by the vector

$$
C = \begin{bmatrix} 40 \\ 30 \\ 60 \end{bmatrix}
$$
. She calculates that, with

a new pricing structure that generates an income that is 80% of her competitor's income, she can double her profit, assuming that her fixed costs remain the same. This calculation can be represented by

Solve for x_1, x_2 , and x_3 , which represent her competitor's income from each **EXAMPLE 6** Matrix Equation

a.
$$
\begin{bmatrix} 2 & 6 \ -4 & 1 \ 3 & 2 \end{bmatrix} - \begin{bmatrix} 6 & -2 \ 4 & 1 \ 0 & 3 \end{bmatrix} = \begin{bmatrix} 2 & 6 \ -4 & 1 \ 3 & 2 \end{bmatrix} + (-1) \begin{bmatrix} 6 & -2 \ 4 & 1 \ 0 & 3 \end{bmatrix}
$$

$$
= \begin{bmatrix} 2 & 6 \ -4 & 1 \ 3 & 2 \end{bmatrix} + \begin{bmatrix} -6 & 2 \ -4 & -1 \ 0 & -3 \end{bmatrix}
$$

$$
= \begin{bmatrix} 2 - 6 & 6 + 2 \ -4 - 4 & 1 - 1 \ 3 + 0 & 2 - 3 \end{bmatrix} = \begin{bmatrix} -4 & 8 \ -8 & 0 \ 3 & -1 \end{bmatrix}
$$
b. If $A = \begin{bmatrix} 6 & 0 \ 2 & -1 \end{bmatrix}$ and $B = \begin{bmatrix} 3 & -3 \ 1 & 2 \end{bmatrix}$, then

2 -1 $A^{\rm T} - 2B =$ $\begin{bmatrix} 6 & 2 \end{bmatrix}$ Ĭ. $\begin{bmatrix} 6 & -6 \\ 2 & 4 \end{bmatrix} =$ $\begin{bmatrix} 0 & 8 \end{bmatrix}$

Γ

 $0 -1$

Now Work Problem 17 G

 $\overline{1}$

 -2 -5

Solve the equation
$$
2\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} - \begin{bmatrix} 3 \\ 4 \end{bmatrix} = 5 \begin{bmatrix} 5 \\ -4 \end{bmatrix}
$$

Solution:

Strategy We first write each side of the equation as a single matrix. Then, by equality of matrices, we equate corresponding entries.

:

We have

$$
2\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} - \begin{bmatrix} 3 \\ 4 \end{bmatrix} = 5 \begin{bmatrix} 5 \\ -4 \end{bmatrix}
$$

$$
\begin{bmatrix} 2x_1 \\ 2x_2 \end{bmatrix} - \begin{bmatrix} 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 25 \\ -20 \end{bmatrix}
$$

$$
\begin{bmatrix} 2x_1 - 3 \\ 2x_2 - 4 \end{bmatrix} = \begin{bmatrix} 25 \\ -20 \end{bmatrix}
$$

By equality of matrices, we must have $2x_1 - 3 = 25$, which gives $x_1 = 14$; from $2x_2 - 4 = -20$, we get $x_2 = -8$.

Now Work Problem 35 G

PROBLEMS 6.2

In Problems 1–12, perform the indicated operations.

1.
$$
\begin{bmatrix} 7-3 \\ -2 & 1 \end{bmatrix} + \begin{bmatrix} 3 & 4 \\ 5 & 2 \end{bmatrix}
$$

\n2. $\begin{bmatrix} 2 & -7 \\ -6 & 4 \end{bmatrix} + \begin{bmatrix} 7 & -4 \\ -2 & 1 \end{bmatrix} + \begin{bmatrix} 2 & 7 \\ 7 & 2 \end{bmatrix}$
\n3. $\begin{bmatrix} 2 & -3 \\ 5 & -9 \\ -4 & 9 \end{bmatrix} - \begin{bmatrix} 5 & 1 \\ 9 & 3 \\ -2 & 3 \end{bmatrix}$
\n4. $\frac{1}{2} \begin{bmatrix} 4 & -2 & 6 \\ 2 & 10 & -12 \\ 0 & 0 & 7 \end{bmatrix}$
\n5. 2[2 -1 3] + 4[-2 0 1] - 0[2 3 1]
\n6. [3 5 1] + 24
\n7. $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 7 \\ 2 \end{bmatrix}$
\n8. $\begin{bmatrix} 5 & 3 \\ -2 & 6 \end{bmatrix} + 7 \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$
\n9. $-6 \begin{bmatrix} 2 & -6 & 7 & 1 \\ 7 & 1 & 6 & -2 \end{bmatrix}$
\n10. $\begin{bmatrix} 1 & -1 \\ 2 & 0 \\ 4 & 9 \end{bmatrix} - 3 \begin{bmatrix} -6 & 9 \\ 2 & 6 \\ 4 & 5 \end{bmatrix}$
\n11. $\begin{bmatrix} 2 & 7 & 1 \\ 3 & 0 & 3 \\ -1 & 0 & 5 \end{bmatrix} + 2 \begin{bmatrix} -1 & 3 & 4 \\ 1 & -2 & 3 \\ 1 & 3 & -5 \end{bmatrix}$
\n12. $3 \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - 3 \begin{bmatrix} 1 & 2 & 0 \\ 0 & -2 & 1 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} 4 & -2 & 2 \\ -3 & 21 & -9 \\ 0 & 1 & 0 \end{bmatrix}$

In Problems 13–24, compute the required matrices if

$$
A = \begin{bmatrix} 2 & 1 \\ 3 & -3 \end{bmatrix} \quad B = \begin{bmatrix} -6 & -5 \\ 2 & -3 \end{bmatrix} \quad C = \begin{bmatrix} -2 & -1 \\ -3 & 3 \end{bmatrix} \quad 0 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}
$$

13. $-2C$	14. $-(A - B)$
15. 2(0)	16. $A + B - C$
17. $3(2A - 3B)$	18. $0(2A + 3B - 5C)$
19. $3(A - C) + 6$	20. $A + (C + B)$
21. $A - 2B + 3C$	22. $3C - 2B$
23. $\frac{1}{3}A + 3(2B + 5C)$	24. $\frac{1}{2}A - 5(B + C)$

In Problems 25–28, verify the equations for the preceding matrices A, B, and C.

25. $3(A + B) = 3A + 3B$
26. $(3 + 4)B = 3B + 4B$

27. $k_1(k_2A) = (k_1k_2)A$

$$
28. \ \ k(A - 2B + C) = kA - 2kB + kC
$$

In Problems 29–34, let

$$
A = \begin{bmatrix} 1 & 2 \\ 0 & -1 \\ 7 & 0 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 3 \\ 4 & -1 \end{bmatrix} \quad C = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix}
$$

$$
D = \begin{bmatrix} 1 & 2 & -1 \\ 1 & 0 & 2 \end{bmatrix}
$$

Compute the indicated matrices, if possible.

29.
$$
3A + D^{T}
$$

\n**30.** $(B - C)^{T}$
\n**31.** $3B^{T} + 4C^{T}$
\n**32.** $2B + B^{T}$
\n**33.** $A + D^{T} - B$
\n**34.** $(D - 2A^{T})^{T}$

$$
2B + BT \t\t 33. A + DT - B \t 34. (D - 2AT)T
$$

35. Express the matrix equation

$$
x \begin{bmatrix} 3 \\ 2 \end{bmatrix} - y \begin{bmatrix} -4 \\ 7 \end{bmatrix} = 3 \begin{bmatrix} 2 \\ 4 \end{bmatrix}
$$

as a system of linear equations and solve.

36. In the reverse of the manner used in Problem 35, write the system

$$
\begin{cases}\nx + 2y = 7 \\
3x + 4y = 14\n\end{cases}
$$

as a matrix equation.

In Problems 37–40, solve the matrix equations.

37.
$$
3\begin{bmatrix} x \\ y \end{bmatrix} - 3 \begin{bmatrix} -2 \\ 4 \end{bmatrix} = 4 \begin{bmatrix} 6 \\ -2 \end{bmatrix}
$$

\n38. $5\begin{bmatrix} x \\ 3 \end{bmatrix} - 6 \begin{bmatrix} 2 \\ -2y \end{bmatrix} = \begin{bmatrix} -4x \\ 3y \end{bmatrix}$ 39. $\begin{bmatrix} 2 \\ 4 \\ 6 \end{bmatrix} + 2 \begin{bmatrix} x \\ y \\ 4z \end{bmatrix} = \begin{bmatrix} -10 \\ -24 \\ 14 \end{bmatrix}$
\n40. $x \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix} + 2 \begin{bmatrix} -1 \\ 0 \\ 6 \end{bmatrix} + y \begin{bmatrix} 0 \\ 2 \\ -5 \end{bmatrix} = \begin{bmatrix} 10 \\ 6 \\ 2x + 12 - 5y \end{bmatrix}$

41. Production An auto parts company manufactures distributors, sparkplugs, and magnetos at two plants, I and II. Matrix *X* represents the production of the two plants for retailer X, and matrix *Y* represents the production of the two plants for retailer Y. Write a matrix that represents the total production at the two plants for both retailers, where

$$
X = \text{SPG} \begin{bmatrix} 1 & \text{II} & 1 & \text{II} \\ 35 & 60 \\ 850 & 700 \\ \text{MAG} \end{bmatrix} \quad Y = \text{SPG} \begin{bmatrix} 10 & 45 \\ 900 & 700 \\ 15 & 10 \end{bmatrix}
$$

42. Sales Let matrix *A* represent the sales (in thousands of dollars) of a toy company in 2007 in three cities, and let *B* represent the sales in the same cities in 2009, where

$$
A = \frac{\text{Action}}{\text{Educational}} \begin{bmatrix} 400 & 350 & 150 \\ 450 & 280 & 850 \end{bmatrix}
$$

$$
B = \frac{\text{Action}}{\text{Educational}} \begin{bmatrix} 380 & 330 & 220 \\ 460 & 320 & 750 \end{bmatrix}
$$

If the company buys a competitor and doubles its 2009 sales in 2010, what is the change in sales between 2003 and 2010?

43. Suppose the prices of products A, B, C, and D are given, in that order, by the price row vector

$$
P = [p_A \quad p_B \quad p_C \quad p_D]
$$

If the prices are to be increased by 16%, the vector for the new prices can be obtained by multiplying *P* by what scalar?

44. Prove that $(A - B)^{T} = A^{T} - B^{T}$. (*Hint:* Use the definition of *subtraction* and properties of the transpose operation.)

In Problems 45–47, compute the given matrices if
$$
f(x) = f(x)
$$

$$
A = \begin{bmatrix} 3 & -4 & 5 \\ -2 & 1 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 4 & 2 \\ 4 & 1 & 2 \end{bmatrix} \quad C = \begin{bmatrix} -1 & 1 & 3 \\ 2 & 6 & -6 \end{bmatrix}
$$

45. $4A + 3B$ $46. \ 2(3A + 4B) + 5C$ 47. $2(3C-A) + 2B$

To define multiplication of matrices and to consider associated properties. To express a system as a single matrix equation by using matrix multiplication.

Objective **6.3 Matrix Multiplication**

Besides the operations of matrix addition and scalar multiplication, the product *AB* of matrices *A* and *B* can be defined under a certain condition, namely, that *the number of columns of A is equal to the number of rows of B*. Although the following definition of *matrix multiplication* might not appear to be a natural one, a thorough study of matrices shows that the definition makes sense and is extremely practical for applications.

Definition

Let *A* be an $m \times n$ matrix and *B* be an $n \times p$ matrix. Then the product *AB* is the $m \times p$ matrix with entry $(AB)_{ik}$ given by

$$
(AB)_{ik} = \sum_{j=1}^{n} A_{ij}B_{jk} = A_{i1}B_{1k} + A_{i2}B_{2k} + \dots + A_{in}b_{nk}
$$

In words, $(AB)_{ik}$ is obtained by summing the products formed by multiplying, in order, each entry in row *i* of *A* by the corresponding entry in column *k* of *B*. If the number of columns of *A* is not equal to the number of rows of *B*, then the product *AB* is not defined.

Observe that the definition applies when *A* is a row vector with *n* entries and *B* is a column vector with *n* entries. In this case, *A* is $1 \times n$, *B* is $n \times 1$, and *AB* is 1×1 . (We noted in Section 6.1 that a 1×1 matrix is just a *number*.) In fact,

if
$$
A = \begin{bmatrix} A_1 & A_2 & \cdots & A_n \end{bmatrix}
$$
 and $B = \begin{bmatrix} B_1 \\ B_2 \\ \vdots \\ B_n \end{bmatrix}$
then $AB = \sum_{j=1}^n A_j B_j = A_1 B_1 + A_2 B_2 + \cdots + A_n B_n$

Returning to our general definition, it now follows that the *number* $(AB)_{ik}$ is the product of the *i*th row of *A* and the *k*th column of *B*. This is very helpful when real computations are performed.

Three points must be completely understood concerning this definition of *AB*. First, the number of columns of *A* must be equal to the number of rows of *B*. Second, the product *AB* has as many rows as *A* and as many columns as *B*.

Third, the definition refers to the product *AB*, *in that order: A* is the left factor and *B* is the right factor. For *AB*, we say that *B* is *premultiplied* by *A* or *A* is *postmultiplied* by *B*. To apply the definition, let us find the product

$$
AB = \begin{bmatrix} 2 & 1 & -6 \\ 1 & -3 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 & -3 \\ 0 & 4 & 2 \\ -2 & 1 & 1 \end{bmatrix}
$$

Matrix *A* has size 2×3 , $(m \times n)$ and matrix *B* has size 3×3 , $(n \times p)$. The number of columns of *A* is equal to the number of rows of *B*, $(n = 3)$, so the product *AB* is defined and will be a 2×3 , $(m \times p)$ matrix; that is,

$$
AB = \begin{bmatrix} (AB)_{11} & (AB)_{12} & (AB)_{13} \\ (AB)_{21} & (AB)_{22} & (AB)_{23} \end{bmatrix}
$$

The entry $(AB)_{11}$ is obtained by summing the products of each entry in row 1 of *A* by the corresponding entry in column 1 of *B*. Thus,

At this stage, we have

$$
AB = \begin{bmatrix} 2 & 1 & -6 \\ 1 & -3 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 & -3 \\ 0 & 4 & 2 \\ -2 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 14 & (AB)_{12} (AB)_{13} \\ (AB)_{21} (AB)_{22} (AB)_{23} \end{bmatrix}
$$

Here we see that $(AB)_{11} = 14$ is the product of the first row of *A* and the first column of *B*. Similarly, for $(AB)_{12}$, we use the entries in row 1 of *A* and those in column 2 of *B*:

We now have

$$
AB = \begin{bmatrix} 2 & 1 & -6 \\ 1 & -3 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 & -3 \\ 0 & 4 & 2 \\ -2 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 14 & -2 & (AB)_{13} \\ (AB)_{21} & (AB)_{22} & (AB)_{23} \end{bmatrix}
$$

For the remaining entries of *AB*, we obtain

$$
(AB)_{13} = (2)(-3) + (1)(2) + (-6)(1) = -10
$$

\n
$$
(AB)_{21} = (1)(1) + (-3)(0) + (2)(-2) = -3
$$

\n
$$
(AB)_{22} = (1)(0) + (-3)(4) + (2)(1) = -10
$$

\n
$$
(AB)_{23} = (1)(-3) + (-3)(2) + (2)(1) = -7
$$

Thus,

$$
AB = \begin{bmatrix} 2 & 1 & -6 \\ 1 & -3 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 & -3 \\ 0 & 4 & 2 \\ -2 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 14 & -2 & -10 \\ -3 & -10 & -7 \end{bmatrix}
$$

Note that if we reverse the order of the factors, then the product

$$
BA = \begin{bmatrix} 1 & 0 & -3 \\ 0 & 4 & 2 \\ -2 & 1 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & -6 \\ 1 & -3 & 2 \end{bmatrix}
$$

Matrix multiplication is *not commutative*.

is *not* defined, because the number of columns of *B* does *not* equal the number of rows of *A*. This shows that matrix multiplication is not commutative. In fact, for matrices *A* and *B*, even when both products are defined, it is usually the case that *AB* and *BA* are different. *The order in which the matrices in a product are written is extremely important*.

EXAMPLE 1 Sizes of Matrices and Their Product

Let *A* be a 3×5 matrix and *B* be a 5×3 matrix. Then *AB* is defined and is a 3×3 matrix. Moreover, *BA* is also defined and is a 5×5 matrix.

If *C* is a 3×5 matrix and *D* is a 7×3 matrix, then *CD* is undefined, but *DC* is defined and is a 7×5 matrix.

Now Work Problem 7 G

EXAMPLE 2 Matrix Product

Compute the matrix product

$$
AB = \begin{bmatrix} 2 & -4 & 2 \\ 0 & 1 & -3 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & 4 \\ 2 & 2 \end{bmatrix}
$$

Solution: Since *A* is 2×3 and *B* is 3×2 , the product *AB* is defined and will have size 2×2 . By simultaneously moving the index finger of the left hand from right to left along the rows of *A* and the index finger of the right hand down the columns of *B*, it should not be difficult to mentally find the entries of the product. We obtain

$$
\begin{bmatrix} 2 & -4 & 2 \\ 0 & 1 & -3 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & 4 \\ 2 & 2 \end{bmatrix} = \begin{bmatrix} 8 & -10 \\ -6 & -2 \end{bmatrix}
$$

Observe that *BA* is also defined and has size 3×3 .

Now Work Problem 19 G

APPLY IT

5. A bookstore has 100 dictionaries, 70 cookbooks, and 90 thesauruses in stock. If the value of each dictionary is \$28, each cookbook is \$22, and each thesaurus is \$16, use a matrix product to find the total value of the bookstore's inventory.

EXAMPLE 3 Matrix Products

a. Compute $\begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$ Γ $\mathbf{+}$ 4 5 6 $\overline{1}$ $\vert \cdot$

Solution: The product has size 1×1 :

$$
\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 32 \end{bmatrix}
$$

b. Compute Γ $\mathbf{+}$ 1 2 3 $\overline{1}$ $[1 \ 6].$

Solution: The product has size 3×2 :

$$
\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} [1 \quad 6] = \begin{bmatrix} 1 & 6 \\ 2 & 12 \\ 3 & 18 \end{bmatrix}
$$

c.
$$
\begin{bmatrix} 1 & 3 & 0 \\ -2 & 2 & 1 \\ 1 & 0 & -4 \end{bmatrix} \begin{bmatrix} 1 & 0 & 2 \\ 5 & -1 & 3 \\ 2 & 1 & -2 \end{bmatrix} = \begin{bmatrix} 16 & -3 & 11 \\ 10 & -1 & 0 \\ -7 & -4 & 10 \end{bmatrix}
$$

d.
$$
\begin{bmatrix} a_{11} & a_{12} \ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} \ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{bmatrix}
$$

Now Work Problem 25 \triangleleft

Example 4 shows that even when the matrix products *AB* and *BA* are both defined and the same size, they are not necessarily equal.

EXAMPLE 4 Matrix Products

Compute *AB* and *BA* if

$$
A = \begin{bmatrix} 2 & -1 \\ 3 & 1 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} -2 & 1 \\ 1 & 4 \end{bmatrix}.
$$

Solution: We have

$$
AB = \begin{bmatrix} 2 & -1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} -2 & 1 \\ 1 & 4 \end{bmatrix} = \begin{bmatrix} -5 & -2 \\ -5 & 7 \end{bmatrix}
$$

$$
BA = \begin{bmatrix} -2 & 1 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} -1 & 3 \\ 14 & 3 \end{bmatrix}
$$

Note that although both *AB* and *BA* are defined, and the same size, *AB* and *BA* are not equal.

Now Work Problem 37 G

APPLY IT

6. The prices (in dollars per unit) for three textbooks are represented by the price vector $P = [26.25 \, 34.75 \, 28.50]$. A university bookstore orders these books in the quantities given by the column vector $Q =$ $\lceil 250 \rceil$ $\begin{array}{|c|c|c|}\n 325 & \text{if } 325 \\
 \hline\n 125 & \text{if } 325\n \end{array}$ 175 5 . Find the total cost (in dollars) of the purchase.

EXAMPLE 5 Cost Vector

Suppose that the prices (in dollars per unit) for products A, B, and C are represented by the price vector

$$
\begin{array}{c}\n\text{Price of} \\
\text{A} & \text{B} & \text{C} \\
\text{P} = \begin{bmatrix} 2 & 3 & 4 \end{bmatrix}\n\end{array}
$$

If the quantities (in units) of A, B, and C that are purchased are given by the column vector

> $Q =$ Γ 4 7 5 11 $\overline{1}$ 5 units of A units of B units of C

then the total cost (in dollars) of the purchases is given by the entry in the cost vector

$$
PQ = [2 \quad 3 \quad 4] \begin{bmatrix} 7 \\ 5 \\ 11 \end{bmatrix} = [(2 \cdot 7) + (3 \cdot 5) + (4 \cdot 11)] = [73]
$$

Now Work Problem 27 G

EXAMPLE 6 Profit for an Economy

In Example 3 of Section 6.2, suppose that in the hypothetical economy the price of coal is \$10,000 per unit, the price of electricity is \$20,000 per unit, and the price of steel is \$40,000 per unit. These prices can be represented by the (column) price vector

$$
P = \begin{bmatrix} 10,000 \\ 20,000 \\ 40,000 \end{bmatrix}
$$

Consider the steel industry. It sells a total of 30 units of steel at \$40,000 per unit, and its total income is therefore \$1,200,000. Its costs for the various goods are given by the

matrix product

$$
D_{\rm S}P = \begin{bmatrix} 30 & 5 & 0 \end{bmatrix} \begin{bmatrix} 10,000 \\ 20,000 \\ 40,000 \end{bmatrix} = \begin{bmatrix} 400,000 \end{bmatrix}
$$

Hence, the profit for the steel industry is $$1,200,000 - $400,000 = $800,000$.

Now Work Problem 67 G

Matrix multiplication satisfies the following properties, provided that all sums and products are defined:

Properties of Matrix Multiplication 1. $A(BC) = (AB)C$ associative property
 2. $A(B + C) = AB + AC$, distributive properties **2.** $A(B+C) = AB + AC$ $(A + B)C = AC + BC$

EXAMPLE 7 Associative Property

If

$$
A = \begin{bmatrix} 1 & -2 \\ -3 & 4 \end{bmatrix} \qquad B = \begin{bmatrix} 3 & 0 & -1 \\ 1 & 1 & 2 \end{bmatrix} \qquad C = \begin{bmatrix} 1 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}
$$

compute *ABC* in two ways.

Solution: Grouping *BC* gives

$$
A(BC) = \begin{bmatrix} 1 & -2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} 3 & 0 & -1 \\ 1 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}
$$

$$
= \begin{bmatrix} 1 & -2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} -4 & -9 \\ 6 & 19 \end{bmatrix}
$$

Alternatively, grouping *AB* gives

$$
(AB)C = \left(\begin{bmatrix} 1 & -2 \\ -3 & 4 \end{bmatrix} \begin{bmatrix} 3 & 0 & -1 \\ 1 & 1 & 2 \end{bmatrix} \right) \begin{bmatrix} 1 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}
$$

$$
= \begin{bmatrix} 1 & -2 & -5 \\ -5 & 4 & 11 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}
$$

$$
= \begin{bmatrix} -4 & -9 \\ 6 & 19 \end{bmatrix}
$$

Note that $A(BC) = (AB)C$.

EXAMPLE 8 Distributive Property

Verify that $A(B + C) = AB + AC$ if

$$
A = \begin{bmatrix} 1 & 0 \\ 2 & 3 \end{bmatrix} \qquad B = \begin{bmatrix} -2 & 0 \\ 1 & 3 \end{bmatrix} \qquad C = \begin{bmatrix} -2 & 1 \\ 0 & 2 \end{bmatrix}
$$

 \triangleleft

Solution: On the left side, we have

$$
A(B+C) = \begin{bmatrix} 1 & 0 \\ 2 & 3 \end{bmatrix} \left(\begin{bmatrix} -2 & 0 \\ 1 & 3 \end{bmatrix} + \begin{bmatrix} -2 & 1 \\ 0 & 2 \end{bmatrix} \right)
$$

$$
= \begin{bmatrix} 1 & 0 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} -4 & 1 \\ 1 & 5 \end{bmatrix} = \begin{bmatrix} -4 & 1 \\ -5 & 17 \end{bmatrix}
$$

On the right side,

$$
AB + AC = \begin{bmatrix} 1 & 0 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} -2 & 0 \\ 1 & 3 \end{bmatrix} + \begin{bmatrix} 1 & 0 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} -2 & 1 \\ 0 & 2 \end{bmatrix}
$$

$$
= \begin{bmatrix} -2 & 0 \\ -1 & 9 \end{bmatrix} + \begin{bmatrix} -2 & 1 \\ -4 & 8 \end{bmatrix} = \begin{bmatrix} -4 & 1 \\ -5 & 17 \end{bmatrix}
$$

Thus, $A(B+C) = AB + AC$.

Now Work Problem 69 G

EXAMPLE 9 Raw Materials and Cost

Suppose that a building contractor has accepted orders for five ranch-style houses, seven Cape Cod–style houses, and 12 colonial-style houses. Then his orders can be represented by the row vector

$$
Q = \begin{bmatrix} 5 & 7 & 12 \end{bmatrix}
$$

Furthermore, suppose that the "raw materials" that go into each type of house are steel, wood, glass, paint, and labor. The entries in the following matrix, *R*, give the number of units of each raw material going into each type of house (the entries are not necessarily realistic, but are chosen for convenience):

Each row indicates the amount of each raw material needed for a given type of house; each column indicates the amount of a given raw material needed for each type of house. Suppose now that the contractor wishes to compute the amount of each raw material needed to fulfill his orders. Then such information is given by the matrix

$$
QR = \begin{bmatrix} 5 & 7 & 12 \end{bmatrix} \begin{bmatrix} 5 & 20 & 16 & 7 & 17 \\ 7 & 18 & 12 & 9 & 21 \\ 6 & 25 & 8 & 5 & 13 \end{bmatrix}
$$

$$
= \begin{bmatrix} 146 & 526 & 260 & 158 & 388 \end{bmatrix}
$$

Thus, the contractor should order 146 units of steel, 526 units of wood, 260 units of glass, and so on.

The contractor is also interested in the costs he will have to pay for these materials. Suppose steel costs \$2500 per unit, wood costs \$1200 per unit, and glass, paint, and labor cost \$800, \$150, and \$1500 per unit, respectively. These data can be written as the column cost vector

$$
C = \begin{bmatrix} 2500 \\ 1200 \\ 800 \\ 150 \\ 1500 \end{bmatrix}
$$

Then the cost of each type of house is given by the matrix

$$
RC = \begin{bmatrix} 5 & 20 & 16 & 7 & 17 \\ 7 & 18 & 12 & 9 & 21 \\ 6 & 25 & 8 & 5 & 13 \end{bmatrix} \begin{bmatrix} 2500 \\ 1200 \\ 800 \\ 150 \\ 1500 \end{bmatrix} = \begin{bmatrix} 75,850 \\ 81,550 \\ 71,650 \end{bmatrix}
$$

Consequently, the cost of materials for the ranch-style house is \$75,850, for the Cape Cod house \$81,550, and for the colonial house \$71,650.

The total cost of raw materials for all the houses is given by

$$
QRC = Q(RC) = \begin{bmatrix} 5 & 7 & 12 \end{bmatrix} \begin{bmatrix} 75,850 \\ 81,550 \\ 71,650 \end{bmatrix} = \begin{bmatrix} 1,809,900 \end{bmatrix}
$$

The total cost is \$1,809,900.

Now Work Problem 65 G

Another property of matrices involves scalar and matrix multiplications. If *k* is a scalar and the product *AB* is defined, then

$$
k(AB) = (kA)B = A(kB)
$$

The product $k(AB)$ can be written simply as kAB . Thus,

$$
kAB = k(AB) = (kA)B = A(kB)
$$

For example,

$$
3\begin{bmatrix} 2 & 1 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 2 & 0 \end{bmatrix} = \left(3\begin{bmatrix} 2 & 1 \\ 0 & -1 \end{bmatrix} \right) \begin{bmatrix} 1 & 3 \\ 2 & 0 \end{bmatrix}
$$

$$
= \begin{bmatrix} 6 & 3 \\ 0 & -3 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 2 & 0 \end{bmatrix}
$$

$$
= \begin{bmatrix} 12 & 18 \\ -6 & 0 \end{bmatrix}
$$

There is an interesting property concerning the transpose of a matrix product:

$$
(AB)^{\mathrm{T}} = B^{\mathrm{T}}A^{\mathrm{T}}
$$

In words, the transpose of a product of matrices is equal to the product of their transposes in the *reverse* order.

This property can be extended to the case of more than two factors. For example,

Here, we used the fact that $(A^T)^T = A$. $(A^T)^T = A$.

$$
(ATBC)T = CTBT(AT)T = CTBTA
$$

EXAMPLE 10 Transpose of a Product

Let

$$
A = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} 1 & 2 \\ 1 & 0 \end{bmatrix}
$$

Show that $(AB)^{T} = B^{T}A^{T}$.

Solution: We have

$$
AB = \begin{bmatrix} 1 & 2 \\ 3 & 2 \end{bmatrix} \quad \text{so} \quad (AB)^{\text{T}} = \begin{bmatrix} 1 & 3 \\ 2 & 2 \end{bmatrix}
$$

Now,

$$
A^{\mathrm{T}} = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \quad \text{and} \quad B^{\mathrm{T}} = \begin{bmatrix} 1 & 1 \\ 2 & 0 \end{bmatrix}
$$

Thus,

$$
B^{T}A^{T} = \begin{bmatrix} 1 & 1 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 3 \\ 2 & 2 \end{bmatrix} = (AB)^{T}
$$

$$
B^{T} = B^{T}A^{T}
$$

so (AB) ^{\prime} $T = B^{T}A^{T}$.

 \triangleleft

Just as the zero matrix plays an important role as the identity in matrix addition, there is a special matrix, called the *identity matrix,* that plays a corresponding role in matrix multiplication:

The $n \times n$ **identity matrix**, denoted I_n , is the diagonal matrix whose main diagonal entries are 1's.

For example, the identity matrices *I*³ and *I*⁴ are

$$
I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \text{ and } I_4 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
$$

When the size of an identity matrix is understood, we omit the subscript and simply denote the matrix by *I*. It should be clear that

```
I^{\mathrm{T}} = I
```
The identity matrix plays the same role in matrix multiplication as does the number 1 in the multiplication of real numbers. That is, just as the product of a real number and 1 is the number itself, the product of a matrix and the identity matrix is the matrix itself. For example,

and

$$
\begin{bmatrix} 2 & 4 \\ 1 & 5 \end{bmatrix} I = \begin{bmatrix} 2 & 4 \\ 1 & 5 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 1 & 5 \end{bmatrix}
$$

$$
\begin{bmatrix} 2 & 4 \end{bmatrix} \quad \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 2 & 4 \end{bmatrix} \quad \begin{bmatrix} 2 & 4 \end{bmatrix}
$$

$$
I\begin{bmatrix} 2 & 4 \\ 1 & 5 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 1 & 5 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 1 & 5 \end{bmatrix}
$$

In general, if *I* is $n \times n$ and *A* has *n* columns, then $AI = A$. If *B* has *n* rows, then $IB = B$. Moreover, if *A* is $n \times n$, then

$$
AI = A = IA
$$

EXAMPLE 11 Matrix Operations Involving *I* **and** 0

If

$$
A = \begin{bmatrix} 3 & 2 \\ 1 & 4 \end{bmatrix} \qquad B = \begin{bmatrix} \frac{2}{5} & -\frac{1}{5} \\ -\frac{1}{10} & \frac{3}{10} \end{bmatrix}
$$

$$
I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \qquad 0 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}
$$

compute each of the following.

a. $I - A$

Solution:

$$
I - A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} 3 & 2 \\ 1 & 4 \end{bmatrix} = \begin{bmatrix} -2 & -2 \\ -1 & -3 \end{bmatrix}
$$

b. $3(A - 2I)$

Solution:

$$
3(A - 2I) = 3\left(\begin{bmatrix} 3 & 2 \\ 1 & 4 \end{bmatrix} - 2\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}\right)
$$

$$
= 3\left(\begin{bmatrix} 3 & 2 \\ 1 & 4 \end{bmatrix} - \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}\right)
$$

$$
= 3\begin{bmatrix} 1 & 2 \\ 1 & 2 \end{bmatrix} = \begin{bmatrix} 3 & 6 \\ 3 & 6 \end{bmatrix}
$$

c. *A*0

Solution:

$$
A0 = \begin{bmatrix} 3 & 2 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = 0
$$

In general, if *A*0 and 0*A* are defined, then

$$
A0 = 0 = 0A
$$

d. *AB*

Solution:

$$
AB = \begin{bmatrix} 3 & 2 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} \frac{2}{5} & -\frac{1}{5} \\ -\frac{1}{10} & \frac{3}{10} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I
$$

Now Work Problem 55 \triangleleft

If *A* is a square matrix, we can speak of a *power* of *A*:

If *A* is a square matrix and *p* is a positive integer, then the *p*th power of *A*, written A^p , is the product of *p* factors of *A*:

$$
Ap = \underbrace{A \cdot A \cdots A}_{p \text{ factors}}
$$

If *A* is $n \times n$, we define $A^0 = I_n$.

We remark that $I^p = I$.

EXAMPLE 12 Power of a Matrix

If
$$
A = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix}
$$
, compute A^3 .
\n**Solution:** Since $A^3 = (A^2)A$ and
\n
$$
A^2 = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 3 & 4 \end{bmatrix}
$$
\nwe have

we have

$$
A3 = A2A = \begin{bmatrix} 1 & 0 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 7 & 8 \end{bmatrix}
$$

Now Work Problem 45 G

Matrix Equations

Systems of linear equations can be represented by using matrix multiplication. For example, consider the matrix equation

$$
\begin{bmatrix} 1 & 4 & -2 \\ 2 & -3 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4 \\ -3 \end{bmatrix} \tag{1}
$$

The product on the left side has order 2×1 and, hence, is a column matrix. Thus,

$$
\begin{bmatrix} x_1 + 4x_2 - 2x_3 \ 2x_1 - 3x_2 + x_3 \end{bmatrix} = \begin{bmatrix} 4 \ -3 \end{bmatrix}
$$

By equality of matrices, corresponding entries must be equal, so we obtain the system

$$
\begin{cases}\nx_1 + 4x_2 - 2x_3 = 4 \\
2x_1 - 3x_2 + x_3 = -3\n\end{cases}
$$

Hence, this system of linear equations can be defined by matrix Equation (1). We usually describe Equation (1) by saying that it has the form

$$
AX = B
$$

where *A* is the matrix obtained from the coefficients of the variables, *X* is a column matrix obtained from the variables, and *B* is a column matrix obtained from the constants. Matrix *A* is called the *coefficient matrix* for the system.

Notice that the *variable* in the **matrix equation** $AX = B$ is the column vector *X*. In the example at hand, *X* is a 3×1 column vector. A single *solution* of $AX = B$ is a column vector *C*, *of the same size as X*, with the property that $AC = B$. In the present example, a single solution being a 3×1 column vector is the same thing as an ordered triple of numbers. Indeed, if *C* is an $n \times 1$ column vector, then C^T is a $1 \times n$ row vector, To review *n*-tuples, see Section 2.8. which agrees with the notion of an *n*-tuple of numbers. For a system that consists of *m* linear equations in *n* unknowns, its representation in the form $AX = B$ will have A, $m \times n$, and *B*, $m \times 1$. The variable *X* will then be an $n \times 1$ column vector, and a *single* solution *C* will be an $n \times 1$ column vector, completely determined by an *n*-tuple of numbers.

EXAMPLE 13 Matrix Form of a System Using Matrix Multiplication

Write the system

$$
\begin{cases} 2x_1 + 5x_2 = 4\\ 8x_1 + 3x_2 = 7 \end{cases}
$$

in matrix form by using matrix multiplication.

Solution: If

$$
A = \begin{bmatrix} 2 & 5 \\ 8 & 3 \end{bmatrix} \qquad X = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \qquad B = \begin{bmatrix} 4 \\ 7 \end{bmatrix}
$$

then the given system is equivalent to the single matrix equation

$$
AX = B
$$

$$
\begin{bmatrix} 2 & 5 \\ 8 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 7 \end{bmatrix}
$$

APPLY IT

7. Write the following pair of lines in matrix form, using matrix multiplication.

$$
y = -\frac{8}{5}x + \frac{8}{5}, y = -\frac{1}{3}x + \frac{5}{3}
$$

Now Work Problem 59 \triangleleft

that is,

 $\overline{1}$ 5 $\Big[x_1 \Big]$ *x*2 $\overline{1}$

 $\overline{1}$

PROBLEMS 6.3

1. C_{11} **2.** C_{22} **3.** C_{32} **4.** *C*³³ **5.** *C*³¹ **6.** *C*¹²

If A is 2×3 , *B is* 3×1 , *C is* 2×5 , *D is* 4×3 , *E is* 3×2 ,

and F is 2 \times 3, find the size and number of entries of each of the
. *following.*

16. $(F + A)B$

Write the identity matrix that has the following order:

$$
17. 4 \t\t\t 18. 6
$$

In Problems 19–36, perform the indicated operations.

In Problems 37–44, compute the required matrices if

$$
A = \begin{bmatrix} 1 & -2 \\ 0 & 3 \end{bmatrix} \quad B = \begin{bmatrix} -2 & 3 & 0 \\ 1 & -4 & 1 \end{bmatrix} \quad C = \begin{bmatrix} -1 & 1 \\ 0 & 3 \\ 2 & 4 \end{bmatrix}
$$

$$
D = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 1 & 2 & 1 \end{bmatrix} \quad E = \begin{bmatrix} 3 & 0 & 0 \\ 0 & 6 & 0 \\ 0 & 0 & 3 \end{bmatrix} \quad F = \begin{bmatrix} \frac{1}{3} & 0 & 0 \\ 0 & \frac{1}{6} & 0 \\ 0 & 0 & \frac{1}{3} \end{bmatrix}
$$

$$
I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}
$$

In Problems 45–58, compute the required matrix, if it exists, given that

In Problems 59–61, represent the given system by using matrix multiplication.

59. $\begin{cases} 3x + y = 6 \\ 2x - 9y = 5 \end{cases}$ $2x - 9y = 5$ **60.** 8 \mathbf{I} : $3x + y + z = 2$ $x - y + z = 4$ $5x - y + 2z = 12$ **61.** $\overline{6}$ $\overline{1}$ \mathbf{I} $2r - s + 3t = 9$ $5r - s + 2t = 5$ $3r - 2s + 2t = 11$

62. Secret Messages Secret messages can be encoded by using a code and an encoding matrix. Suppose we have the following code:

Let the encoding matrix be $E =$ $\begin{bmatrix} 1 & 1 \\ 2 & 3 \end{bmatrix}$. Then we can encode a

message by taking every two letters of the message, converting them to their corresponding numbers, creating a 1×2 matrix, and then multiplying each matrix on the right by *E*. Use this code and matrix to encode the message "winter/is/coming", leaving the slashes to separate words.

63. Inventory A pet store has 6 kittens, 10 puppies, and 7 parrots in stock. If the value of each kitten is \$55, each puppy is \$150, and each parrot is \$35, find the total value of the pet store's inventory using matrix multiplication.

64. Stocks A stockbroker sold a customer 200 shares of stock A, 300 shares of stock B, 500 shares of stock C, and 250 shares of stock D. The prices per share of A, B, C, and D are \$100, \$150, \$200, and \$300, respectively. Write a row vector representing the number of shares of each stock bought. Write a column vector representing the price per share of each stock. Using matrix multiplication, find the total cost of the stocks.

65. Construction Cost In Example 9, assume that the contractor is to build five ranch-style, two Cape Cod–style, and four colonial-style houses. Using matrix multiplication, compute the total cost of raw materials.

66. Costs In Example 9, assume that the contractor wishes to take into account the cost of transporting raw materials to the building site as well as the purchasing cost. Suppose the costs are given in the following matrix:

(a) By computing *RC*, find a matrix whose entries give the purchase and transportation costs of the materials for each type of house.

(b) Find the matrix *QRC* whose first entry gives the total purchase price and whose second entry gives the total transportation cost.

(c) Let
$$
Z = \begin{bmatrix} 1 \\ 1 \end{bmatrix}
$$
, and then compute *QRCZ*, which gives the total

cost of materials and transportation for all houses being built.

67. Perform the following calculations for Example 6.

(a) Compute the amount that each industry and each consumer have to pay for the goods they receive.

(b) Compute the profit earned by each industry.

(c) Find the total amount of money that is paid out by all the industries and consumers.

(d) Find the proportion of the total amount of money

found in part (c) paid out by the industries. Find the proportion of the total amount of money found in part (c) that is paid out by the consumers.

68. Prove that if $AB = BA$, then $(A + B)(A - B) = A^2 - B^2$.

69. Show that if

$$
A = \begin{bmatrix} 1 & 2 \\ 1 & 2 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} 2 & -3 \\ -1 & \frac{3}{2} \end{bmatrix}
$$

then $AB = 0$. Observe that since neither *A* nor *B* is the zero matrix, the algebraic rule for real numbers, "If $ab = 0$, then either $a = 0$ or $b = 0$ ", does not hold for matrices. It can also be shown that the cancellation law is not true for matrices; that is, if $AB = AC$, then it is not necessarily true that $B = C$.

70. Let D_1 and D_2 be two arbitrary 3×3 diagonal matrices. By computing D_1D_2 and D_2D_1 , show that

(a) Both D_1D_2 and D_2D_1 are diagonal matrices.

(b) D_1 and D_2 *commute,* meaning that $D_1D_2 = D_2D_1$.

In Problems 71–74, compute the required matrices, given that

$$
A = \begin{bmatrix} 3.2 & -4.1 & 5.1 \\ -2.6 & 1.2 & 6.8 \end{bmatrix} \quad B = \begin{bmatrix} 1.1 & 4.8 \\ -2.3 & 3.2 \\ 4.6 & -1.4 \end{bmatrix} \quad C = \begin{bmatrix} -1.2 & 1.5 \\ 2.4 & 6.2 \end{bmatrix}
$$

71. $A(2B)$ **72.** $2.6(BC)$ **73.** $3CA(-B)$ **74.** C^3

To show how to reduce a matrix and to use matrix reduction to solve a linear system.

Objective **6.4 Solving Systems by Reducing Matrices**

In this section we illustrate a method by which matrices can be used to solve a *system* of linear equations. It is important here to recall, from Section 3.4, that two systems of equations are *equivalent* if they have the same set of solutions. It follows that in attempting to solve a linear system, call it S_1 , we can do so by solving any system S_2 that is equivalent to S_1 . If the solutions of S_2 are more easily found than those of S_1 , then replacing S_1 by S_2 is a useful step in solving S_1 . In fact, the method we illustrate amounts to finding a sequence of equivalent systems, S_1 , S_2 , S_3 , \cdots , S_n for which the solutions of *Sⁿ* are *obvious*. In our development of this method, known as the *method of reduction*, we will first solve a system by the usual method of elimination. Then we will obtain the same solution by using matrices.

Let us consider the system

$$
\int 3x - y = 1 \tag{1}
$$

$$
x + 2y = 5 \tag{2}
$$

consisting of two linear equations in two unknowns, *x* and *y*. Although this system can be solved by various algebraic methods, we will solve it by a method that is readily adapted to matrices.

For reasons that will be obvious later, we begin by replacing Equation (1) by Equation (2) , and Equation (2) by Equation (1) , thus obtaining the equivalent system,

$$
\int x + 2y = 5 \tag{3}
$$

$$
(3x - y = 1 \tag{4}
$$

Multiplying both sides of Equation (3) by -3 gives $-3x - 6y = -15$. Adding the left and right sides of this equation to the corresponding sides of Equation (4) produces an equivalent system in which *x* is eliminated from the second equation:

$$
\int x + 2y = 5 \tag{5}
$$

$$
(0x - 7y = -14)
$$
 (6)

Now we will eliminate *y* from the first equation. Multiplying both sides of Equation (6) by $-\frac{1}{7}$ gives the equivalent system,

$$
\int x + 2y = 5 \tag{7}
$$

$$
(0x + y = 2 \tag{8}
$$

From Equation (8), $y = 2$ and, hence, $-2y = -4$. Adding the sides of $-2y = -4$ to the corresponding sides of Equation (7), we get the equivalent system,

$$
\begin{cases}\nx + 0y = 1 \\
0x + y = 2\n\end{cases}
$$

This is a linear system for which the solution is indeed *obvious* and, because all the systems introduced along the way are equivalent systems, the obvious solution of the last system is also the solution of the original system: $x = 1$ and $y = 2$.

Note that in solving the original linear system, we successively replaced it by an equivalent system that was obtained by performing one of the following three operations (called *elementary operations*), which leave the solution unchanged:

- **1.** Interchanging two equations
- **2.** Multiplying one equation by a nonzero constant
- **3.** Adding a constant multiple of the sides of one equation to the corresponding sides of another equation

Before showing a matrix method of solving the original system,

$$
\begin{cases}\n3x - y = 1 \\
x + 2y = 5\n\end{cases}
$$

we first need to define some terms. Recall from Section 6.3 that the matrix

$$
\begin{bmatrix} 3 & -1 \\ 1 & 2 \end{bmatrix}
$$

is the **coefficient matrix** of this system. The entries in the first column correspond to the coefficients of the *x*'s in the equations. For example, the entry in the first row and first column corresponds to the coefficient of x in the first equation; and the entry in the second row and first column corresponds to the coefficient of *x* in the second equation. Similarly, the entries in the second column correspond to the coefficients of the *y*'s.

Another matrix associated with this system is called the **augmented coefficient matrix** and is given by

The first and second columns are the first and second columns, respectively, of the coefficient matrix. The entries in the third column correspond to the constant terms in the system: The entry in the first row of this column is the constant term of the first equation, whereas the entry in the second row is the constant term of the second equation. Although it is not necessary to include the vertical line in the augmented coefficient matrix, it serves to remind us that the 1 and the 5 are the constant terms

that appear on the right sides of the equations. The augmented coefficient matrix itself completely describes the system of equations.

The procedure that was used to solve the original system involved a number of equivalent systems. With each of these systems, we can associate its augmented coefficient matrix. Following are the systems that were involved, together with their corresponding augmented coefficient matrices, which we have labeled *A*, *B*, *C*, *D*, and *E*.

Let us see how these matrices are related.

Matrix *B* can be obtained from *A* by interchanging the first and second rows of *A*. This operation corresponds to interchanging the two equations in the original system.

Matrix *C* can be obtained from *B* by adding, to each entry in the second row of *B*, -3 times the corresponding entry in the first row of *B*:

$$
C = \begin{bmatrix} 1 & 2 & 5 \\ 3 + (-3)(1) & -1 + (-3)(2) & 1 + (-3)(5) \end{bmatrix}
$$

$$
= \begin{bmatrix} 1 & 2 & 5 \\ 0 & -7 & -14 \end{bmatrix}
$$

This operation is described as follows: the addition of -3 times the first row of *B* to the second row of *B*.

Matrix *D* can be obtained from *C* by multiplying each entry in the second row of *C* by $-\frac{1}{7}$. This operation is referred to as multiplying the second row of *C* by $-\frac{1}{7}$.

Matrix E can be obtained from D by adding -2 times the second row of D to the first row of *D*.

Observe that *E*, which gives the solution, was obtained from *A* by successively performing one of three matrix operations called **elementary row operations**:

Elementary Row Operations

- **1.** Interchanging two rows of a matrix
- **2.** Multiplying a row of a matrix by a nonzero number
- **3.** Adding a multiple of one row of a matrix to a different row of that matrix

These elementary row operations correspond to the three elementary operations used in the algebraic method of elimination. Whenever a matrix can be obtained from another by one or more elementary row operations we say that the matrices are **equivalent**. Thus, *A* and *E* are equivalent. (We could also obtain *A* from *E* by performing similar row operations in the reverse order, so the term *equivalent* is appropriate.) When describing particular elementary row operations we will use the following notation for convenience:

For example, writing

means that the second matrix was obtained from the first by adding -4 times row 1 to row 2. Note that we write $(-k)R_i$ as $-kR_i$.

We are now ready to describe a matrix procedure for solving a system of linear equations. First, we form the augmented coefficient matrix of the system; then, by means of elementary row operations, we determine an equivalent matrix that clearly indicates the solution. Let us be specific as to what we mean by a matrix that *clearly indicates the solution*. This is a matrix, called a *reduced matrix,* which will be defined below. It is convenient to define first a **zero-row** of a matrix to be a row that consists *entirely* of zeros. A row that is not a zero-row, meaning that it contains *at least one* nonzero entry, will be called a **nonzero-row**. The first nonzero entry in a nonzero-row is called the **leading entry**.

Reduced Matrix

A matrix is said to be a **reduced matrix** provided that all of the following are true:

- **1.** All zero-rows are at the bottom of the matrix.
- **2.** For each nonzero-row, the leading entry is 1, and all other entries in the *column* of the leading entry are 0.
- **3.** The leading entry in each row is to the right of the leading entry in any row above it.

It can be shown that each matrix is equivalent to *exactly one* reduced matrix. To solve a system, we find *the* reduced matrix such that the augmented coefficient matrix is equivalent to it. In our previous discussion of elementary row operations, the matrix

$$
E = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 2 \end{bmatrix}
$$

is a reduced matrix.

EXAMPLE 1 Reduced Matrices

For each of the following matrices, determine whether it is reduced or not reduced.

Solution:

- **a.** Not a reduced matrix, because the leading entry in the second row is not 1
- **b.** Reduced matrix
- **c.** Not a reduced matrix, because the leading entry in the second row is not to the right of the leading entry in the first row
- **d.** Reduced matrix
- **e.** Not a reduced matrix, because the second row, which is a zero-row, is not at the bottom of the matrix
- **f.** Reduced matrix

Now Work Problem 1 G

EXAMPLE 2 Reducing a Matrix

Reduce the matrix

Strategy To reduce the matrix, we must get the leading entry to be a 1 in the first row, the leading entry a 1 in the second row, and so on, until we arrive at a zero-row, if there are any. Moreover, we must work from left to right, because the leading entry in each row must be to the *left* of all other leading entries in the rows *below* it.

Solution: Since there are no zero-rows to move to the bottom, we proceed to find the first column that contains a nonzero entry; this turns out to be column 1. Accordingly, in the reduced matrix, the leading 1 in the first row must be in column 1. To accomplish this, we begin by interchanging the first two rows so that a nonzero entry is in row 1 of column 1:

Next, we multiply row 1 by $\frac{1}{3}$ so that the leading entry is a 1:

Now, because we must have zeros below (and above) each leading entry, we add -6 times row 1 to row 3:

Next, we move to the right of column 1 to find the first column that has a nonzero entry in row 2 or below; this is column 3. Consequently, in the reduced matrix, the leading 1 in the second row must be in column 3. The foregoing matrix already does have a leading 1 there. Thus, all we need do to get zeros below and above the leading 1 is add 1 times row 2 to row 1 and add -8 times row 2 to row 3:

$$
\frac{(1)R_2 + R_1}{-8R_2 + R_3} \begin{bmatrix} 1 & -2 & 0 & 2 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & -5 \end{bmatrix}
$$

Again, we move to the right to find the first column that has a nonzero entry in row 3; namely, column 4. To make the leading entry a 1, we multiply row 3 by $-\frac{1}{5}$:

Finally, to get all other entries in column 4 to be zeros, we add -2 times row 3 to both row 1 and row 2:

The sequence of steps that is used to reduce a matrix is not unique; however, the reduced matrix *is* unique.

The last matrix is in reduced form.

Now Work Problem 9 G

The method of reduction described for solving our original system can be generalized to systems consisting of *m* linear equations in *n* unknowns. To solve such a system as

> 8 $\frac{1}{2}$ ˆˆˆˆˆˆ: $A_{11}x_1 + A_{12}x_2 + \cdots + A_{1n}x_n = B_1$ $A_{21}x_1 + A_{22}x_2 + \cdots + A_{2n}x_n = B_2$ the control of the control the control of the control $\mathcal{L} = \mathcal{L} \times \mathcal{L} = \mathcal{L} \times \mathcal{L} = \mathcal{L} \times \mathcal{L} = \mathcal{L} \times \mathcal{L}$ $A_{m1}x_1 + A_{m2}x_2 + \cdots + A_{mn}x_n = B_m$

involves

1. determining the augmented coefficient matrix of the system, which is

APPLY IT

8. An investment firm offers three stock portfolios: A, B, and C. The number of blocks of each type of stock in each of these portfolios is summarized in the following table:

		Portfolio		
			A B	-C
	High	6.		3
	Risk: Moderate	3	\mathcal{L}	3
	Low		5	3

A client wants 35 blocks of highrisk stock, 22 blocks of moderate-risk stock, and 18 blocks of low-risk stock. How many of each portfolio should be suggested?

and

2. determining *the* reduced matrix to which the augmented coefficient matrix is equivalent.

Frequently, step 2 is called *reducing the augmented coefficient matrix*.

EXAMPLE 3 Solving a System by Reduction

By using matrix reduction, solve the system

$$
\begin{cases} 2x + 3y = -1 \\ 2x + y = 5 \\ x + y = 1 \end{cases}
$$

Solution: Reducing the augmented coefficient matrix of the system, we have

$$
\begin{bmatrix} 2 & 3 & -1 \ 2 & 1 & 5 \ 1 & 1 & 1 \ \end{bmatrix} \xrightarrow{\mathbf{R}_1 \leftrightarrow \mathbf{R}_3} \begin{bmatrix} 1 & 1 & 1 \ 2 & 1 & 5 \ 2 & 3 & -1 \ \end{bmatrix}
$$

\n
$$
\xrightarrow{-2\mathbf{R}_1 + \mathbf{R}_2} \begin{bmatrix} 1 & 1 & 1 \ 0 & -1 & 3 \ 2 & 3 & -1 \ \end{bmatrix}
$$

\n
$$
\xrightarrow{-2\mathbf{R}_1 + \mathbf{R}_3} \begin{bmatrix} 1 & 1 & 1 \ 0 & -1 & 3 \ 0 & 1 & -3 \ \end{bmatrix}
$$

\n
$$
\xrightarrow{(-1)\mathbf{R}_2} \begin{bmatrix} 1 & 1 & 1 \ 0 & 1 & -3 \ 0 & 1 & -3 \ \end{bmatrix}
$$

\n
$$
\xrightarrow{-\mathbf{R}_2 + \mathbf{R}_1} \begin{bmatrix} 1 & 0 & 4 \ 0 & 1 & -3 \ 0 & 1 & -3 \ \end{bmatrix}
$$

\n
$$
\xrightarrow{-\mathbf{R}_2 + \mathbf{R}_3} \begin{bmatrix} 1 & 0 & 4 \ 0 & 1 & -3 \ 0 & 0 & 0 \ \end{bmatrix}
$$

The last matrix is reduced and corresponds to the system

 $\overline{6}$ \mathbf{I} \mathbf{I} $x + 0y = 4$ $0x + y = -3$ $0x + 0y = 0$

Since the original system is equivalent to this system, it has a unique solution, namely,

 $x = 4$ $y = -3$

Now Work Problem 13 G

EXAMPLE 4 Solving a System by Reduction

Using matrix reduction, solve

8 \mathbf{I} \mathbf{I} $x + 2y + 4z - 6 = 0$ $2z + y - 3 = 0$ $x + y + 2z - 1 = 0$

Solution: Rewriting the system so that the variables are aligned and the constant terms appear on the right sides of the equations, we have

$$
\begin{cases}\nx + 2y + 4z = 6 \\
y + 2z = 3 \\
x + y + 2z = 1\n\end{cases}
$$

Recall from Section 3.4 that a *single* solution of a system of equations in two unknowns is an *ordered pair* of values. More generally, a single solution of a system of equations in *n* unknowns is an *ordered n-tuple* of values.

APPLY IT

9. A health spa customizes the diet and vitamin supplements of each of its clients. The spa offers three different vitamin supplements, each containing different percentages of the recommended daily allowance (RDA) of vitamins A, C, and D. One tablet of supplement X provides 40% of the RDA of A, 20% of the RDA of C, and 10% of the RDA of D. One tablet of supplement Y provides 10% of the RDA of A, 10% of the RDA of C, and 30% of the RDA of D. One tablet of supplement Z provides 10% of the RDA of A, 50% of the RDA of C, and 20% of the RDA of D. The spa staff determines that one client should take 180% of the RDA of vitamin A, 200% of the RDA of vitamin C, and 190% of the RDA of vitamin D each day. How many tablets of each supplement should she take each day?

Reducing the augmented coefficient matrix, we obtain

$$
\begin{bmatrix}\n1 & 2 & 4 & 6 \\
0 & 1 & 2 & 3 \\
1 & 1 & 2 & 1\n\end{bmatrix}\n\xrightarrow{^{10} - R_{1} + R_{3}}\n\begin{bmatrix}\n1 & 2 & 4 & 6 \\
0 & 1 & 2 & 3 \\
0 & -1 & -2 & -5\n\end{bmatrix}
$$
\n
$$
\xrightarrow{-2R_{2} + R_{1}}\n\begin{bmatrix}\n1 & 0 & 0 & 0 \\
0 & 1 & 2 & 3 \\
0 & 0 & 0 & -2\n\end{bmatrix}
$$
\n
$$
\xrightarrow{-\frac{1}{2}R_{3}}\n\begin{bmatrix}\n1 & 0 & 0 & 0 \\
0 & 1 & 2 & 3 \\
0 & 0 & 0 & 1\n\end{bmatrix}
$$
\n
$$
\xrightarrow{-3R_{3} + R_{2}}\n\begin{bmatrix}\n1 & 0 & 0 & 0 & 0 \\
0 & 1 & 2 & 3 \\
0 & 0 & 0 & 1\n\end{bmatrix}
$$

The last matrix is reduced and corresponds to

$$
\begin{cases}\nx = 0 \\
y + 2z = 0 \\
0 = 1\n\end{cases}
$$

Since $0 \neq 1$, there are no values of *x*, *y*, and *z* for which all equations are satisfied simultaneously. Thus, the original system has no solution.

Now Work Problem 15 G

EXAMPLE 5 Parametric Form of a Solution

Using matrix reduction, solve

$$
\begin{cases} 2x_1 + 3x_2 + 2x_3 + 6x_4 = 10 \\ x_2 + 2x_3 + x_4 = 2 \\ 3x_1 - 3x_3 + 6x_4 = 9 \end{cases}
$$

Solution: Reducing the augmented coefficient matrix, we have

Whenever we get a row with all 0's to the left side of the vertical rule and a nonzero entry to the right, no solution exists.

APPLY IT

10. A zoo veterinarian can purchase animal food of four different types: A, B, C, and D. Each food comes in the same size bag, and the number of grams of each of three nutrients in each bag is summarized in the following table:

For one animal, the veterinarian determines that she needs to combine the bags to get $10,000$ g of N_1 , $20,000$ g of N_2 , and 20,000 g of N_3 . How many bags of each type of food should she order?

This matrix is reduced and corresponds to the system

$$
\begin{cases}\nx_1 + \frac{5}{2}x_4 = 4 \\
x_2 = 0 \\
x_3 + \frac{1}{2}x_4 = 1\n\end{cases}
$$

Thus,

$$
x_1 = 4 - \frac{5}{2}x_4 \tag{9}
$$

$$
x_2 = 0 \tag{10}
$$

$$
x_3 = 1 - \frac{1}{2}x_4 \tag{11}
$$

The system imposes no restrictions on x_4 so that x_4 may take on *any* real value. If we append

$$
x_4 = x_4 \tag{12}
$$

to the preceding equations, then we have expressed all four of the unknowns in terms of *x*⁴ and this is the *general* solution of the original system.

For each particular value of *x*4, Equations (9)–(12) determine a *particular* solution of the original system. For example, if $x_4 = 0$, then a *particular* solution is

$$
x_1 = 4 \qquad x_2 = 0 \qquad x_3 = 1 \qquad x_4 = 0
$$

If
$$
x_4 = 2
$$
, then

$$
x_1 = -1 \qquad x_2 = 0 \qquad x_3 = 0 \qquad x_4 = 2
$$

is another particular solution. Since there are infinitely many possibilities for *x*4, there are infinitely many solutions of the original system.

Recall (see Examples 3 and 6 of Section 3.4) that, if we like, we can write $x_4 = r$ and refer to this new variable *r* as a *parameter*. (However, there is nothing special about the name r , so we could consider x_4 as the parameter on which *all* the original variables depend. Note that we can write $x_2 = 0 + 0x_4$ and $x_4 = 0 + 1x_4$.) Writing *r* for the parameter, the solution of the original system is given by

$$
x_1 = 4 - \frac{5}{2}r
$$

\n
$$
x_2 = 0 + 0r
$$

\n
$$
x_3 = 1 - \frac{1}{2}r
$$

\n
$$
x_4 = 0 + 1r
$$

where *r*is any real number, and we speak of having a *one-parameter family* of solutions. Now, with matrix addition and scalar multiplication at hand, we can say a little more about such families. Observe that

$$
\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \\ 1 \\ 0 \end{bmatrix} + r \begin{bmatrix} -\frac{5}{2} \\ 0 \\ -\frac{1}{2} \\ 1 \end{bmatrix}
$$

Readers familiar with analytic geometry will see that the solutions form a *line* in *x*1*x*2*x*3*x*4-space, passing through the *point* Ï $\Big\}$ 4 $\boldsymbol{0}$ 1 $\boldsymbol{0}$ ٦ and in the *direction* of the line segment joining Γ $\overline{}$ $\boldsymbol{0}$ $\boldsymbol{0}$ 0 $\overline{1}$ and

and $\Gamma \sim 7$ $\overline{}$ $-\frac{5}{2}$ θ $-\frac{1}{2}$ |
|
|
|
|
| .

0

1

Now Work Problem 17 G

A system of linear equations has zero, one, or infinitely many solutions.

Examples 3–5 illustrate the fact that a system of linear equations may have a unique solution, no solution, or infinitely many solutions. It can be shown that these are the *only* possibilities.

PROBLEMS 6.4

In Problems 1–6, determine whether the matrix is reduced or not reduced.

1. $\begin{bmatrix} 1 & 2 \\ 7 & 0 \end{bmatrix}$	2. $\begin{bmatrix} 1 & 0 & 0 & 3 \\ 0 & 0 & 1 & 2 \end{bmatrix}$	3. $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$
4. $\begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$	5. $\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$	6. $\begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$

In Problems 7–12, reduce the given matrix.

7.
$$
\begin{bmatrix} 1 & 3 \\ 4 & 0 \end{bmatrix}
$$
 8. $\begin{bmatrix} 0 & -2 & 0 & 1 \\ 1 & 2 & 0 & 4 \end{bmatrix}$ **9.** $\begin{bmatrix} 2 & 4 & 6 \\ 1 & 2 & 3 \\ 1 & 2 & 3 \end{bmatrix}$
10. $\begin{bmatrix} 2 & 3 \\ 1 & -6 \\ 4 & 8 \\ 1 & 7 \end{bmatrix}$ **11.** $\begin{bmatrix} 2 & 3 & 4 & 1 \\ 1 & 7 & 2 & 3 \\ -1 & 4 & 2 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix}$ **12.** $\begin{bmatrix} 0 & 0 & 2 \\ 2 & 0 & 3 \\ 0 & -1 & 0 \\ 0 & 4 & 1 \end{bmatrix}$

Solve the systems in Problems 13–26 by the method of reduction.

13.
$$
\begin{cases} 3x + 5y = 25 \\ x - 2y = 1 \end{cases}
$$

14.
$$
\begin{cases} x - 3y = -11 \\ 4x + 3y = 9 \end{cases}
$$

15.
$$
\begin{cases} 3x + y = 4 \\ 12x + 4y = 2 \end{cases}
$$

16.
$$
\begin{cases} 3x + 2y - z = 1 \\ -x - 2y - 3z = 1 \end{cases}
$$

17.
$$
\begin{cases} x + 2y + z - 4 = 0 \\ 3x - 2z - 5 = 0 \end{cases}
$$

18.
$$
\begin{cases} x + y - 5z - 8 = 0 \\ 2x - y - z - 1 = 0 \end{cases}
$$

19.
$$
\begin{cases} x_1 - 3x_2 = 0 \\ 2x_1 + 2x_2 = 3 \\ 5x_1 - x_2 = 1 \end{cases}
$$

20.
$$
\begin{cases} x_1 + 4x_2 = 9 \\ 3x_1 - x_2 = 6 \end{cases}
$$

21.
$$
\begin{cases} x + 3y = 2 \\ 2x + 7y = 4 \end{cases}
$$

22.
$$
\begin{cases} x + y - z = 7 \\ 2x - 3y - 2z = 4 \end{cases}
$$

23.
$$
\begin{cases} 3x - y + z = 12 \\ x + y + z = 2 \\ x + 2y - z = -2 \end{cases}
$$

24.
$$
\begin{cases} x + 3z = -1 \\ 3x + 2y + 11z = 1 \\ x + y + 4z = 1 \\ 2x - 3y + 3z = -8 \end{cases}
$$

25.
$$
\begin{cases} x_1 - x_2 - x_3 - x_4 - x_5 = 0 \\ x_1 + x_2 + x_3 - x_4 - x_5 = 0 \\ x_1 + x_2 + x_3 - x_4 - x_5 = 0 \\ x_1 + x_2 + x_3 + x_4 = 0 \\ x_1 + x_2 - x_3 - x_4 = 0 \\ x_1 + x_2 - x_3 - x_4 = 0 \\ x_1 - x_2 - x_3 + x_4 = 0 \end{cases}
$$

26. <math display="</p>

Solve Problems 27–33 by using matrix reduction.

27. Taxes A company has taxable income of \$312,000. The federal tax is 25% of that portion that is left after the state tax has been paid. The state tax is 10% of that portion that is left after the federal tax has been paid. Find the company's federal and state taxes.

28. **Decision Making** A manufacturer produces two products, A and B. For each unit of A sold, the profit is \$10, and for each unit of B sold, the profit is \$12. From experience, it has been found that 50% more of A can be sold than of B. Next year the manufacturer desires a total profit of \$54,000. How many units of each product must be sold?

29. Production Scheduling A manufacturer produces three products: A, B, and C. The profits for each unit of A, B, and C sold are \$1, \$2, and \$3, respectively. Fixed costs are \$17,000 per year, and the costs of producing each unit of A, B, and C are \$4, \$5, and \$7, respectively. Next year, a total of 11,000 units of all three products is to be produced and sold, and a total profit of \$25,000 is to be realized. If total cost is to be \$80,000, how many units of each of the products should be produced next year?

30. Production Allocation National Desk Co. has plants for producing desks on both the East Coast and West Coast. At the East Coast plant, fixed costs are \$20,000 per year and the cost of producing each desk is \$90. At the West Coast plant, fixed costs are \$18,000 per year and the cost of producing each desk is \$95. Next year the company wants to produce a total of 800 desks. Determine the production order for each plant for the forthcoming year if the total cost for each plant is to be the same.

31. Vitamins A person is ordered by a doctor to take 10 units of vitamin A, 9 units of vitamin D, and 19 units of vitamin E each day. The person can choose from three brands of vitamin pills. Brand X contains 2 units of vitamin A, 3 units of vitamin D, and 5 units of vitamin E; brand Y has 1, 3, and 4 units, respectively; and brand Z has 1 unit of vitamin A, none of vitamin D, and 1 of vitamin E.

(a) Find all possible combinations of pills that will provide exactly the required amounts of vitamins.

(b) If brand X costs 1 cent a pill, brand Y 6 cents, and brand Z 3 cents, are there any combinations in part (a) costing exactly 15 cents a day?

(c) What is the least expensive combination in part (a)? the most expensive?

32. Production A firm produces three products, A, B, and C, that require processing by three machines, I, II, and III. The time in hours required for processing one unit of each product by the three machines is given by the following table:

Machine I is available for 440 hours, machine II for 310 hours, and machine III for 560 hours. Find how many units of each product should be produced to make use of all the available time on the machines.

33. Investments An investment company sells three types of pooled funds, Standard (S), Deluxe (D), and Gold Star (G).

Each unit of S contains 12 shares of stock A, 16 of stock B, and 8 of stock C.

Each unit of D contains 20 shares of stock A, 12 of stock B, and 28 of stock C.

Each unit of G contains 32 shares of stock A, 28 of stock B, and 36 of stock C.

Suppose an investor wishes to purchase exactly 220 shares of stock A, 176 shares of stock B, and 264 shares of stock C by buying units of the three funds.

(a) Set up equations in *s*, for units of S, *d*, for units of D, and *g*, for units of G whose solution would provide the number of units of S, D, and G that will meet the investor's requirements exactly.

(b) Solve the system set up in (a) and show that it has infinitely many solutions, if we naively assume that *s*, *d*, and *g* can take on arbitrary real values.

(c) Pooled funds can be bought only in units that are non-negative integers. In the solution to (b) above, it follows that we must require each of *s*, *d*, and *g* to be non-negative integers. Enumerate the solutions in (b) that remain after we impose this new constraint.

(d) Suppose the investor pays \$300 for each unit of S, \$400 for each unit of D, and \$600 for each unit of G. Which of the possible solutions from part (c) will minimize the total cost to the investor?

nonhomogeneous systems that involve more than one parameter in their general solution; and to solve, and consider the theory of, homogeneous systems.

Objective **6.5 Solving Systems by Reducing** To focus our attention on **Matrices (Continued)**

As we saw in Section 6.4, a system of linear equations may have a unique solution, no solution, or infinitely many solutions. When there are infinitely many, the general solution is expressed in terms of at least one parameter. For example, the general solution in Example 5 was given in terms of the parameter *r*:

> $x_1 = 4 - \frac{5}{2}r$ $x_2 = 0$ $x_3 = 1 - \frac{1}{2}r$ $x_4 = r$

At times, more than one parameter is necessary. In fact, we saw a very simple example in Example 7 of Section 3.4. Example 1 illustrates further.

EXAMPLE 1 Two-Parameter Family of Solutions

Using matrix reduction, solve

$$
\begin{cases}\nx_1 + 2x_2 + 5x_3 + 5x_4 = -3 \\
x_1 + x_2 + 3x_3 + 4x_4 = -1 \\
x_1 - x_2 - x_3 + 2x_4 = 3\n\end{cases}
$$

Solution: The augmented coefficient matrix is

$$
\begin{bmatrix} 1 & 2 & 5 & 5 & | & -3 \\ 1 & 1 & 3 & 4 & | & -1 \\ 1 & -1 & -1 & 2 & | & 3 \end{bmatrix}
$$

whose reduced form is

$$
\begin{bmatrix} 1 & 0 & 1 & 3 & | & 1 \\ 0 & 1 & 2 & 1 & | & -2 \\ 0 & 0 & 0 & 0 & | & 0 \end{bmatrix}
$$

Hence,

$$
\begin{cases}\nx_1 + x_3 + 3x_4 = 1 \\
x_2 + 2x_3 + x_4 = -2\n\end{cases}
$$

from which it follows that

$$
x_1 = 1 - x_3 - 3x_4
$$

$$
x_2 = -2 - 2x_3 - x_4
$$

Since no restriction is placed on either x_3 or x_4 , they can be arbitrary real numbers, giving us a parametric family of solutions. Setting $x_3 = r$ and $x_4 = s$, we can give the solution of the given system as

$$
x_1 = 1 - r - 3s
$$

\n
$$
x_2 = -2 - 2r - s
$$

\n
$$
x_3 = r
$$

\n
$$
x_4 = s
$$

where the parameters r and s can be any real numbers. By assigning specific values to *r* and *s*, we get particular solutions. For example, if $r = 1$ and $s = 2$, then the corresponding particular solution is $x_1 = -6$, $x_2 = -6$, $x_3 = 1$, and $x_4 = 2$. As in the one-parameter case, we can now go further and write

$$
\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 1 \\ -2 \\ 0 \\ 0 \end{bmatrix} + r \begin{bmatrix} -1 \\ -2 \\ 1 \\ 0 \end{bmatrix} + s \begin{bmatrix} -3 \\ -1 \\ 0 \\ 1 \end{bmatrix}
$$

which can be shown to exhibit the family of solutions as a *plane* through

 $x_1x_2x_3x_4$ -space.

Now Work Problem 1 G

 Γ

1 $\frac{-2}{2}$ $\boldsymbol{0}$ $\boldsymbol{0}$ $\overline{1}$

 \int in

 $\Big\}$

It is customary to classify a system of linear equations as being either *homogeneous* or *nonhomogeneous,* depending on whether the constant terms are all zero.

Definition The system

8 ˆˆˆˆˆˆ< $\begin{bmatrix} \frac{1}{2} & \frac{1}{2$ $A_{11}x_1 + A_{12}x_2 + \cdots + A_{1n}x_n = B_1$ $A_{21}x_1 + A_{22}x_2 + \cdots + A_{2n}x_n = B_2$ the control of the control of the control of ちょうしょう しゅうしょう $A_{m1}x_1 + A_{m2}x_2 + \cdots + A_{mn}x_n = B_m$

is called a **homogeneous system** if $B_1 = B_2 = \cdots = B_m = 0$. The system is a **nonhomogeneous system** if at least one of the B_i is not equal to 0.

EXAMPLE 2 Nonhomogeneous and Homogeneous Systems

The system

$$
\begin{cases} 2x + 3y = 4 \\ 3x - 4y = 0 \end{cases}
$$

is nonhomogeneous because of the 4 in the first equation. The system

$$
\begin{cases}\n2x + 3y = 0 \\
3x - 4y = 0\n\end{cases}
$$

is homogeneous.

If the homogeneous system

$$
\begin{cases} 2x + 3y = 0 \\ 3x - 4y = 0 \end{cases}
$$

were solved by the method of reduction, first the augmented coefficient matrix would be written

$$
\begin{bmatrix} 2 & 3 & 0 \\ 3 & -4 & 0 \end{bmatrix}
$$

Observe that the last column consists entirely of zeros. This is typical of the augmented coefficient matrix of any homogeneous system. We would then reduce this matrix by using elementary row operations:

$$
\begin{bmatrix} 2 & 3 & 0 \\ 3 & -4 & 0 \end{bmatrix} \rightarrow \cdots \rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}
$$

The last column of the reduced matrix also consists only of zeros. This does not occur by chance. When any elementary row operation is performed on a matrix that has a column consisting entirely of zeros, the corresponding column of the resulting matrix will also be all zeros. For convenience, it will be our custom when solving a homogeneous system by matrix reduction to delete the last column of the matrices involved. That is, we will reduce only the *coefficient matrix* of the system. For the preceding system, we would have

$$
\begin{bmatrix} 2 & 3 \\ 3 & -4 \end{bmatrix} \rightarrow \cdots \rightarrow \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}
$$

Here the reduced matrix, called the *reduced coefficient matrix,* corresponds to the system

$$
\begin{cases}\nx + 0y = 0 \\
0x + y = 0\n\end{cases}
$$

so the solution is $x = 0$ and $y = 0$.

Let us now consider the number of solutions of the homogeneous system

 $\overline{6}$ ˆˆˆˆˆˆ< ˆˆˆˆˆˆ: $A_{11}x_1 + A_{12}x_2 + \cdots + A_{1n}x_n = 0$ $A_{21}x_1 + A_{22}x_2 + \cdots + A_{2n}x_n = 0$ \mathbf{r}_i and \mathbf{r}_i are the set of the se \mathbf{r}_i and \mathbf{r}_i are the set of the se $\mathcal{L} = \mathcal{L} \left(\mathcal{L} \right)$, where $\mathcal{L} = \mathcal{L} \left(\mathcal{L} \right)$ $A_{m1}x_1 + A_{m2}x_2 + \cdots + A_{mn}x_n = 0$

One solution always occurs when $x_1 = 0, x_2 = 0, \ldots$, and $x_n = 0$, since each equation is satisfied for these values. This solution, called the **trivial solution**, is a solution of *every* homogeneous system and follows from the matrix equation

$$
A0_n=0_m
$$

where 0_n is the $n \times 1$ column vector (and 0_m is the $m \times 1$ column vector).

 \triangleleft

There is a theorem that allows us to determine whether a homogeneous system has a unique solution (the trivial solution only) or infinitely many solutions. The theorem is based on the number of nonzero-rows that appear in the reduced coefficient matrix of the system. Recall that a *nonzero-row* is a row that does not consist entirely of zeros.

Theorem

Let *A* be the *reduced* coefficient matrix of a homogeneous system of *m* linear equations in *n* unknowns. If *A* has exactly *k* nonzero-rows, then $k \leq n$. Moreover,

- **1.** if $k < n$, the system has infinitely many solutions, and
- **2.** if $k = n$, the system has a unique solution (the trivial solution).

If a homogeneous system consists of *m* equations in *n* unknowns, then the coefficient matrix of the system has size $m \times n$. Thus, if $m \lt n$ and k is the number of nonzero rows in the reduced coefficient matrix, then $k \le m$, and, hence, $k < n$. By the foregoing theorem, the system must have infinitely many solutions. Consequently, we have the following corollary.

Corollary

A homogeneous system of linear equations with fewer equations than unknowns has infinitely many solutions.

EXAMPLE 3 Number of Solutions of a Homogeneous System

Determine whether the system

$$
\begin{cases}\nx + y - 2z = 0 \\
2x + 2y - 4z = 0\n\end{cases}
$$

has a unique solution or infinitely many solutions.

Solution: There are two equations in this homogeneous system, and this number is less than the number of unknowns (three). Thus, by the previous corollary, the system has infinitely many solutions.

Now Work Problem 9 G

EXAMPLE 4 Solving Homogeneous Systems

Determine whether the following homogeneous systems have a unique solution or infinitely many solutions; then solve the systems.

a.
$$
\begin{cases} x - 2y + z = 0 \\ 2x - y + 5z = 0 \\ x + y + 4z = 0 \end{cases}
$$

Solution: Reducing the coefficient matrix, we have

The number of nonzero-rows, 2, in the reduced coefficient matrix is less than the number of unknowns, 3, in the system. By the previous theorem, there are infinitely many solutions.

The preceding theorem and corollary **apply only to homogeneous systems** of linear equations. For example, consider the system

$$
\begin{cases}\nx + y - 2z = 3 \\
2x + 2y - 4z = 4\n\end{cases}
$$

which consists of two linear equations in three unknowns. We **cannot** conclude that this system has infinitely many solutions, since it is not homogeneous. Indeed, it is easy to verify that it has no solution.

APPLY IT

11. A plane in three-dimensional space can be written as $ax + by + cz = d$. We can find the possible intersections of planes in this form by writing them as systems of linear equations and using reduction to solve them. If $d = 0$ in each equation, then we have a homogeneous system with either a unique solution or infinitely many solutions. Determine whether the intersection of the planes

$$
5x + 3y + 4z = 0
$$

$$
6x + 8y + 7z = 0
$$

$$
3x + 1y + 2z = 0
$$

has a unique solution or infinitely many solutions; then solve the system.

Since the reduced coefficient matrix corresponds to

$$
\begin{cases}\nx + 3z = 0 \\
y + z = 0\n\end{cases}
$$

the solution may be given in parametric form by

$$
x = -3r
$$

$$
y = -r
$$

$$
z = r
$$

where *r* is any real number.

b.
$$
\begin{cases} 3x + 4y = 0 \\ x - 2y = 0 \\ 2x + y = 0 \\ 2x + 3y = 0 \end{cases}
$$

Solution: Reducing the coefficient matrix, we have

The number of nonzero-rows (2) in the reduced coefficient matrix equals the number of unknowns in the system. By the theorem, the system must have a unique solution, namely, the trivial solution $x = 0$, $y = 0$.

Now Work Problem 13 G

PROBLEMS 6.5

In Problems 1–8, solve the systems by using matrix reduction.

1. ϵ $\frac{1}{2}$ $\mathbf{\mathbf{I}}$ $w + x - y - 9z = -3$ $2w + 3x + 2y + 15z = 12$ $2w + x + 2y + 5z = 8$ **2.** ϵ $\frac{1}{2}$ $\mathbf{\mathbf{I}}$ $2w + x + 10y + 15z = -5$ $w - 5x + 2y + 15z = -10$ $w + x + 6y + 12z = 9$ **3.** ϵ ˆˆˆˆ< $\begin{bmatrix} \frac{1}{2} & \frac{1}{2$ $3w - x - 3y - z = -2$ $2w - 2x - 6y - 6z = -4$ $2w - x - 3y - 2z = -2$ $3w + x + 3y + 7z = 2$ **4.** 8 ˆˆˆ< $\begin{matrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{matrix}$ $3w + x - 10y - 2z = 5$ $2w - 6y - 2z = 2$ $w - x - 2y - 2z = -1$ $w + x - 4y = 3$ **5.** $\overline{6}$ ˆˆˆˆ< $\Big\}$ $w - 3x + y - z = 5$ $w - 3x - y + 3z = 1$ $3w - 9x + y + z = 11$ $2w - 6x - y + 4z = 4$ **6.** 8 ˆˆˆˆˆˆ< ˆˆˆˆˆˆ: $w + x + y + 2z = 4$ $2w + x + 2y + 2z = 7$ $w + 2x + y + 4z = 5$ $3w - 2x + 3y - 4z = 7$ $4w - 3x + 4y - 6z = 9$ **7.** $\begin{cases} 4x_1 - 3x_2 + 5x_3 - 10x_4 + 11x_5 = -8 \\ 2x_1 - 6x_2 + 5x_3 - 10x_4 + 11x_5 = -8 \end{cases}$ $2x_1 + x_2 + 5x_3 + 3x_5 = 6$ **8.** ϵ ˆˆˆˆ< $\begin{bmatrix} \frac{1}{2} & \frac{1}{2$ x_1 + 3 x_3 + x_4 + 4 x_5 = 1 $x_2 + x_3 - 2x_4 = 0$ $2x_1 - 2x_2 + 3x_3 + 10x_4 + 15x_5 = 10$ $x_1 + 2x_2 + 3x_3 - 2x_4 + 2x_5 = -2$

For Problems 9–14, determine whether the system has infinitely many solutions or only the trivial solution. Do not solve the systems.

9.
$$
\begin{cases} 2.17x - 5.3y + 0.27z = 0 \\ 3.51x - 1.4y + 0.01z = 0 \end{cases}
$$

10.
$$
\begin{cases} 5w + 7x - 2y - 5z = 0 \\ 7w - 6x + 9y - 5z = 0 \end{cases}
$$

11.
$$
\begin{cases} 3x - 4y = 0 \\ x + 5y = 0 \\ 4x - y = 0 \end{cases}
$$

12.
$$
\begin{cases} 2x + 3y + 12z = 0 \\ 3x - 2y + 5z = 0 \\ 4x + y + 14z = 0 \end{cases}
$$

13.
$$
\begin{cases} x + y + z = 0 \\ x - 2y - 5z = 0 \\ x - 2y - 5z = 0 \end{cases}
$$

14.
$$
\begin{cases} 3x + 2y + z = 0 \\ 2x + 2y + z = 0 \\ 4x + y + z = 0 \end{cases}
$$

Solve each of the following systems.

15. $\begin{cases} 2x + 3y = 0 \\ 5x - 7y = 0 \end{cases}$ $5x - 7y = 0$ **16.** $\begin{cases} 2x - 5y = 0 \\ 8x - 20y = 0 \end{cases}$ $8x - 20y = 0$ **17.** $\begin{cases} x + 6y - 2z = 0 \\ 2x - 3y + 4z = 0 \end{cases}$ $2x - 3y + 4z = 0$ **18.** $\begin{cases} 4x + 7y = 0 \\ 2x + 2y = 0 \end{cases}$ $2x + 3y = 0$ **19.** 8 \overline{a} $\overline{\mathcal{C}}$ $x + y = 0$ $7x - 5y = 0$ $9x - 4y = 0$ **20.** $\overline{6}$ $\frac{1}{2}$ $\mathbf{\mathbf{I}}$ $2x + y + z = 0$ $x - y + 2z = 0$ $x + y + z = 0$

21.
$$
\begin{cases} x + y + z = 0 \\ -7y - 14z = 0 \\ -2y - 4z = 0 \\ -5y - 10z = 0 \end{cases}
$$

22.
$$
\begin{cases} x + y + 7z = 0 \\ x - y - z = 0 \\ 2x - 3y - 6z = 0 \\ 3x + y + 13z = 0 \end{cases}
$$

23.
$$
\begin{cases} w + x + y + 4z = 0 \\ w + x + 5z = 0 \\ 2w + x + 3y + 4z = 0 \\ w - 3x + 2y - 9z = 0 \end{cases}
$$
24.
$$
\begin{cases} w + x - 2y - 2z = 0 \\ w - x = 0 \\ 2w + x - 3y - 3z = 0 \\ w + 2x - 3y - 3z = 0 \end{cases}
$$

To determine the inverse of an invertible matrix and to use inverses to solve systems.

Objective **6.6 Inverses**

 $7z = 0$ $z = 0$

We have seen how useful the method of reduction is for solving systems of linear equations. But it is by no means the only method that uses matrices. In this section, we will discuss a different method that applies to *certain* systems of *n* linear equations in *n* unknowns.

In Section 6.3, we showed how a system of linear equations can be written in matrix form as the single matrix equation $AX = B$, where *A* is the coefficient matrix. For example, the system

$$
\begin{cases} x_1 + 2x_2 = 3 \\ x_1 - x_2 = 1 \end{cases}
$$

can be written in the matrix form $AX = B$, where

$$
A = \begin{bmatrix} 1 & 2 \\ 1 & -1 \end{bmatrix} \qquad X = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \qquad B = \begin{bmatrix} 3 \\ 1 \end{bmatrix}
$$

Motivation for what we now have in mind is provided by looking at the procedure for solving the algebraic equation $ax = b$. The latter equation is solved by simply multiplying both sides by the multiplicative inverse of *a*, if it exists. (Recall that the multiplicative inverse of a nonzero number *a* is denoted a^{-1} (which is $1/a$) and has the property that $a^{-1}a = 1$.) For example, if $3x = 11$, then

$$
3^{-1}(3x) = 3^{-1}(11)
$$
 so $x = \frac{11}{3}$

If we are to apply a similar procedure to the *matrix* equation

$$
AX = B \tag{1}
$$

then we need a multiplicative inverse of *A*—that is, a matrix *C* such that $CA = I$. If we have such a *C*, then we can simply multiply both sides of Equation (1) by *C* and get

$$
C(AX) = CB
$$

\n
$$
(CA)X = CB
$$

\n
$$
IX = CB
$$

\n
$$
X = CB
$$

This shows us that *if* there is a solution of $AX = B$, *then* the only possible solution is the matrix *CB*. Since we know that a matrix equation can have no solutions, a unique solution, or infinitely many solutions, we see immediately that this strategy cannot possibly work unless the matrix equation has a unique solution. For *CB* to actually be a solution, we require that $A(CB) = B$, which is the same as requiring that $(AC)B = B$. However, since matrix multiplication is not commutative, our assumption that $CA = I$ does not immediately give us $AC = I$. Consider the matrix products below, for example:

$$
\begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = [1] = I_1 \quad \text{but} \quad \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \neq I_2
$$

However, if *A* and *C* are square matrices of the same order *n*, then it can be proved that $AC = I_n$ follows from $CA = I_n$, so *in this case* we can finish the argument above and conclude that *CB* is a solution, necessarily the only one, of $AX = B$. For a square matrix *A*, when a matrix *C* exists satisfying $CA = I$, necessarily *C* is also square of the same size as *A* and we say that it is an **inverse matrix** (or simply an *inverse*) of *A*.

Definition

If *A* is a square matrix and there exists a matrix *C* such that $CA = I$, then *C* is called an *inverse* of *A*, and *A* is said to be **invertible**.

EXAMPLE 1 Inverse of a Matrix

Let
$$
A = \begin{bmatrix} 1 & 2 \\ 3 & 7 \end{bmatrix}
$$
 and $C = \begin{bmatrix} 7 & -2 \\ -3 & 1 \end{bmatrix}$. Since
\n
$$
CA = \begin{bmatrix} 7 & -2 \\ -3 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 7 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I
$$

matrix *C* is an inverse of *A*.

It can be shown that an invertible matrix has one and only one inverse; that is, an inverse is unique. Thus, in Example 1, matrix *C* is the *only* matrix such that $CA = I$. For this reason, we can speak of *the* inverse of an invertible matrix *A*, which we denote by the symbol A^{-1} . Accordingly, $A^{-1}A = I$. Moreover, although matrix multiplication is not generally commutative, it is a fact that A^{-1} *commutes with* A:

$$
A^{-1}A = I = AA^{-1}
$$

Returning to the matrix equation $AX = B$, Equation (1), we can now state the following:

If *A* is an invertible matrix, then the matrix equation $AX = B$ has the unique solution $X = A^{-1}B$.

The idea of an inverse matrix reminds us of inverse functions, studied in Section 2.4. Inverse functions can be used to further understand inverse matrices. Let **R** *n* denote the set of $n \times 1$ column matrices (and let \mathbb{R}^m denote the set of $m \times 1$ column matrices). If *A* is an $m \times n$ matrix, then $f(X) = AX$ defines a function $f : \mathbb{R}^n \longrightarrow \mathbb{R}^m$. If $m = n$, it can be shown that the function given by $f(X) = AX$ has an inverse, in the sense of Section 2.4, if and only if *A* has an inverse matrix, A^{-1} , in which case $f^{-1}(X) = A^{-1}X$.

There is a caution to be observed here. In general, for a function *f* to have an inverse, say *g*, then we require *both g* \circ *f* = *I and f* \circ *g* = *I*, where *I* is the identity function. It is a special fact about square matrices that $CA = I$ implies also $AC = I$.

If *f* is a function that has an inverse, then any equation of the form $f(x) = b$ has a unique solution, namely $x = f^{-1}(b)$.

EXAMPLE 2 Using the Inverse to Solve a System

Solve the system

$$
\begin{cases}\nx_1 + 2x_2 = 5 \\
3x_1 + 7x_2 = 18\n\end{cases}
$$

Solution: In matrix form, we have $AX = B$, where

$$
A = \begin{bmatrix} 1 & 2 \\ 3 & 7 \end{bmatrix} \qquad X = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \qquad B = \begin{bmatrix} 5 \\ 18 \end{bmatrix}
$$

In Example 1, we showed that

```
APPLY IT I G
```
12. Secret messages can be encoded by using a code and an encoding matrix. Suppose we have the following code:

> *a b c d e f g h i j k l m* 1 2 3 4 5 6 7 8 9 10 11 12 13 *n o p q r s t u v w x y z* 14 15 16 17 18 19 20 21 22 23 24 25 26

Let the encoding matrix be *E*. Then we can encode a message by taking every two letters of the message, converting them to their corresponding numbers, creating a 2×1 matrix, and then multiplying each matrix by *E*. The message can be unscrambled with a decoding matrix that is the inverse of the coding matrix—that is, E^{-1} . Determine whether the encoding matrices

For general *functions*, if $g \circ f = I$, it does not follow that $f \circ g = I$.

APPLY IT

13. Suppose the encoding matrix

$$
E = \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix}
$$

was used to encode a message. Use the code from Apply It 12 and the inverse

$$
E^{-1} = \begin{bmatrix} -2 & 1.5\\ 1 & -0.5 \end{bmatrix}
$$

to decode the message, broken into the following pieces:

28; 46; 65; 90

61.82

59; 88; 57; 86

60; 84; 21; 34; 76; 102

$$
A^{-1} = \begin{bmatrix} 7 & -2 \\ -3 & 1 \end{bmatrix}
$$

$$
\triangleleft
$$

Therefore,

$$
X = A^{-1}B = \begin{bmatrix} 7 & -2 \\ -3 & 1 \end{bmatrix} \begin{bmatrix} 5 \\ 18 \end{bmatrix} = \begin{bmatrix} -1 \\ 3 \end{bmatrix}
$$

so $x_1 = -1$ and $x_2 = 3$.

Now Work Problem 19 \triangleleft

In order that the method of Example 2 be applicable to a system, two conditions must be met:

1. The system must have the same number of equations as there are unknowns.

 $A =$

2. The coefficient matrix must be invertible.

As far as condition 2 is concerned, we caution that not all *nonzero* square matrices are invertible. For example, if

then

$$
\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & a+b \\ 0 & c+d \end{bmatrix} \neq \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}
$$

 $\begin{bmatrix} 0 & 1 \\ 0 & 1 \end{bmatrix}$

for *any* values of *a*, *b*, *c*, and *d*. Hence, there is no matrix that, when postmultiplied by *A*, yields the identity matrix. Thus, *A* is not invertible.

There is an interesting mechanical procedure that allows us, simultaneously, to determine whether or not a matrix is invertible *and* find its inverse if it is so. The procedure is based on an observation whose proof would take us too far afield. First, recall that for any matrix *A* there is a sequence E_1, E_2, \ldots, E_k of elementary row operations that, when applied to *A*, produce a reduced matrix. In other words, we have

$$
A \xrightarrow{E_1} A_1 \xrightarrow{E_2} A_2 \longrightarrow \cdots \xrightarrow{E_k} A_k
$$

where A_k is a reduced matrix. We recall, too, that A_k is unique and determined by A alone (even though there can be many sequences, of variable lengths, of elementary row operations that accomplish this reduction). If *A* is square, say $n \times n$, then we *might*

Theorem

For square *A* and A_k as previously, *A* is invertible if and only if $A_k = I$. Moreover, if E_1, E_2, \ldots, E_k is a sequence of elementary row operations that takes *A* to *I*, then the same sequence takes I to A^{-1} .

EXAMPLE 3 Determining the Invertibility of a Matrix

Apply the theorem to determine if the matrix

$$
A = \begin{bmatrix} 1 & 0 \\ 2 & 2 \end{bmatrix}
$$

is invertible.

Strategy We will *augment A* with a copy of the (2×2) identity matrix (just as we have often augmented a matrix by a column vector). The result will be 2×4 . We will apply elementary row operations to the entire 2×4 matrix until the first *n* columns form a reduced matrix. If the result is*I*, then, by the theorem, *A* is invertible, but because we have applied the operations to the entire 2×4 matrix, the last *n* columns will, also by the theorem, be transformed from *I* to A^{-1} , if *A* is in fact invertible.

Every identity matrix is a reduced matrix, but not every (square) reduced matrix is an identity matrix. For example, any zero matrix 0 is reduced. have $A_k = I_n$, the $n \times n$ identity matrix. **Solution:** We have

$$
[A | I] = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 2 & 2 & 0 & 1 \end{bmatrix} \xrightarrow{\text{-2R}_1 + R_2} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 2 & -2 & 1 \end{bmatrix}
$$

$$
\xrightarrow{\frac{1}{2}R_2} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & -1 & \frac{1}{2} \end{bmatrix} = [I | B]
$$

Since $[A \mid I]$ transforms with *I* to the left of the augmentation bar, the matrix *A* is invertible and the matrix *B* to the right of the augmentation bar is A^{-1} . Specifically, we conclude that

$$
A^{-1} = \begin{bmatrix} 1 & 0 \\ -1 & \frac{1}{2} \end{bmatrix}
$$

Now Work Problem 1 G

This procedure is indeed a general one.

Method to Find the Inverse of a Matrix

If A is an n \times *n matrix, form the n* \times (2*n*) *matrix* [A | *I*] *and perform elementary row operations until the first n columns form a reduced matrix. Assume that the result* $i s [R | B]$ *so that we have*

$$
[A \mid I] \rightarrow \cdots \rightarrow [R \mid B]
$$

If $R = I$, then A is invertible and $A^{-1} = B$. If $R \neq I$, then A is not invertible, *meaning that* A^{-1} *does not exist (and the matrix B is of no particular interest to our concerns here).*

EXAMPLE 4 Finding the Inverse of a Matrix

Determine A^{-1} if *A* is invertible.

APPLY IT

 $BA = R$.

14. We could extend the encoding scheme used in Apply It 12 to a 3×3 matrix, encoding three letters of a message at a time. Find the inverses of the following 3×3 encoding matrices:

For the interested reader, we remark that the matrix *B* in the method described is in any event invertible and we always have

a.
$$
A = \begin{bmatrix} 1 & 0 & -2 \\ 4 & -2 & 1 \\ 1 & 2 & -10 \end{bmatrix}
$$

Solution: Following the foregoing procedure, we have

$$
[A | I] = \begin{bmatrix} 1 & 0 & -2 & 1 & 0 & 0 \\ 4 & -2 & 1 & 0 & 1 & 0 \\ 1 & 2 & -10 & 0 & 0 & 1 \end{bmatrix}
$$

$$
\xrightarrow{-4R_1 + R_2} \begin{bmatrix} 1 & 0 & -2 & 1 & 0 & 0 \\ 0 & -2 & 9 & -4 & 1 & 0 \\ 0 & 2 & -8 & -1 & 0 & 1 \end{bmatrix}
$$

$$
\xrightarrow{-\frac{1}{2}R_2} \begin{bmatrix} 1 & 0 & -2 & 1 & 0 & 0 \\ 0 & 1 & -\frac{9}{2} & 2 & -\frac{1}{2} & 0 \\ 0 & 2 & -8 & -1 & 0 & 1 \end{bmatrix}
$$

$$
\xrightarrow{-2R_2 + R_3} \begin{bmatrix} 1 & 0 & -2 & 1 & 0 & 0 \\ 0 & 1 & -\frac{9}{2} & 2 & -\frac{1}{2} & 0 \\ 0 & 0 & 1 & -5 & 1 & 1 \end{bmatrix}
$$

$$
\xrightarrow{\frac{2R_3 + R_1}{2R_3 + R_2}} \begin{bmatrix} 1 & 0 & 0 & -9 & 2 & 2 \\ 0 & 1 & 0 & -\frac{41}{2} & 4 & \frac{9}{2} \\ 0 & 0 & 1 & -5 & 1 & 1 \end{bmatrix}
$$

The first three columns of the last matrix form *I*. Thus, *A* is invertible and

$$
A^{-1} = \begin{bmatrix} -9 & 2 & 2\\ -\frac{41}{2} & 4 & \frac{9}{2} \\ -5 & 1 & 1 \end{bmatrix}
$$

b.
$$
A = \begin{bmatrix} 3 & 2 \\ 6 & 4 \end{bmatrix}
$$

Solution: We have

$$
[A | I] = \begin{bmatrix} 3 & 2 & | & 1 & 0 \\ 6 & 4 & | & 0 & 1 \end{bmatrix} \xrightarrow{-2R_1 + R_2} \begin{bmatrix} 3 & 2 & | & 1 & 0 \\ 0 & 0 & | & -2 & 1 \end{bmatrix}
$$

$$
\xrightarrow{\frac{1}{3}R_1} \begin{bmatrix} 1 & \frac{2}{3} & | & \frac{1}{3} & 0 \\ 0 & 0 & | & -2 & 1 \end{bmatrix}
$$

The first two columns of the last matrix form a reduced matrix different from *I*. Thus, *A* is not invertible.

Now Work Problem 7 G

Now we will solve a system by using the inverse.

EXAMPLE 5 Using the Inverse to Solve a System

Solve the system

$$
\begin{cases}\n x_1 - 2x_3 = 1 \\
 4x_1 - 2x_2 + x_3 = 2 \\
 x_1 + 2x_2 - 10x_3 = -1\n\end{cases}
$$

by finding the inverse of the coefficient matrix.

Solution: In matrix form the system is $AX = B$, where

$$
A = \begin{bmatrix} 1 & 0 & -2 \\ 4 & -2 & 1 \\ 1 & 2 & -10 \end{bmatrix}
$$

is the coefficient matrix. From Example 4(a),

$$
A^{-1} = \begin{bmatrix} -9 & 2 & 2\\ -\frac{41}{2} & 4 & \frac{9}{2} \\ -5 & 1 & 1 \end{bmatrix}
$$

The solution is given by $X = A^{-1}B$:

$$
\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -9 & 2 & 2 \\ -\frac{41}{2} & 4 & \frac{9}{2} \\ -5 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} = \begin{bmatrix} -7 \\ -17 \\ -4 \end{bmatrix}
$$

so $x_1 = -7$, $x_2 = -17$, and $x_3 = -4$.

Now Work Problem 27 G

It can be shown that a system of *n* linear equations in *n* unknowns has a unique solution if and only if the coefficient matrix is invertible. Indeed, in the previous example the coefficient matrix is invertible, and a unique solution does in fact exist. When the coefficient matrix is not invertible, the system will have either no solution or infinitely many solutions.

APPLY IT

15. A group of investors has \$500,000 to invest in the stocks of three companies. Company A sells for \$50 a share and has an expected growth of 13% per year. Company B sells for \$20 per share and has an expected growth of 15% per year. Company C sells for \$80 a share and has an expected growth of 10% per year. The group plans to buy twice as many shares of Company A as of Company C. If the group's goal is 12% growth per year, how many shares of each stock should the investors buy?

and 6.5 is a faster computation than that of finding a matrix inverse.

While the solution of a system using a matrix inverse is very elegant, we must provide a caution. Given $AX = B$, the computational work required to find A^{-1} is greater than that required to reduce the augmented matrix of the system, namely $\begin{bmatrix} A \end{bmatrix}$ *B*. If there are several equations to solve, all with the same matrix of coefficients but variable right-hand sides, say $AX = B_1$, $AX = B_2$, ..., $AX = B_k$, then for suitably The method of reduction in Sections 6.4 large *k* it *might* be faster to compute A^{-1} than to do *k* reductions, but a numerical analyst will in most cases still advocate in favour of the reductions. For even with A^{-1} in hand, one still has to compute $A^{-1}B$ and, if the order of *A* is large, this too takes considerable time.

EXAMPLE 6 A Coefficient Matrix That Is Not Invertible

 Γ $\mathbf{1}$

Solve the system

8 \mathbf{I} \mathbf{I} $x - 2y + z = 0$ $2x - y + 5z = 0$ $x + y + 4z = 0$

Solution: The coefficient matrix is

$$
\begin{bmatrix} 1 & -2 & 1 \\ 2 & -1 & 5 \\ 1 & 1 & 4 \end{bmatrix}
$$

Since

the coefficient matrix is not invertible. Hence, the system *cannot* be solved by inverses. Instead, another method must be used. In Example 4(a) of Section 6.5, the solution was found to be $x = -3r$, $y = -r$, and $z = r$, where *r* is any real number (thus, providing infinitely many solutions).

Now Work Problem 31 △

 $\overline{1}$ 5

> $\overline{1}$ 5

2 1 0 $4 -2 5$

2 1 1

 $=$ $\lceil 3 \rceil$ 7 $\overline{1}$

> Γ 4 $\frac{-2}{2}$ $\boldsymbol{0}$ 4

 $\overline{1}$ 5

 $\overline{1}$ ' f

 Γ

PROBLEMS 6.6

In Problems 1–18, if the given matrix is invertible, find its inverse.

For Problems 21–34, if the coefficient matrix of the system is invertible, solve the system by using the inverse. If not, solve the system by the method of reduction.

21. $\begin{cases} 6x + 5y = 2 \\ x + y = -3 \end{cases}$ $x + 5y = 2$
 $x + y = -3$
 22. $\begin{cases} 2x + 4y = 5 \\ -x + 3y = -2 \end{cases}$ $-x + 3y = -2$

23.
$$
\begin{cases} 3x + y = 5 \\ 3x - y = 7 \end{cases}
$$
24.
$$
\begin{cases} 6x + y = 2 \\ 7x + y = 7 \end{cases}
$$

25.
$$
\begin{cases} x + 3y = 7 \\ 3x - y = 1 \end{cases}
$$
26.
$$
\begin{cases} 2x + 6y = 8 \\ 3x + 9y = 7 \end{cases}
$$

27.
$$
\begin{cases} x + 2y + z = 4 \\ 3x + z = 2 \\ x - y + z = 1 \end{cases}
$$
28.
$$
\begin{cases} x + y + z = 6 \\ x - y + z = -1 \\ x - y - z = 4 \end{cases}
$$

29.
$$
\begin{cases} x+y+z=3 \\ x+y-z=4 \\ x-y-z=5 \end{cases}
$$
30.
$$
\begin{cases} x+y+z=6 \\ x+y-z=0 \\ x-y+z=2 \end{cases}
$$

31.
$$
\begin{cases} x + 3y + 3z = 7 \\ 2x + y + z = 4 \\ x + y + z = 4 \end{cases}
$$
32.
$$
\begin{cases} x + 3y + 3z = 7 \\ 2x + y + z = 4 \\ x + y + z = 3 \end{cases}
$$

33.
$$
\begin{cases} w + 2y + z = 4 \\ w - x + 2z = 12 \\ 2w + x + z = 12 \\ w + 2x + y + z = 12 \end{cases}
$$

34.
$$
\begin{cases} x - 3y - z = -1 \\ w + y + z = 0 \\ -w + 2x - 2y - z = 6 \\ y + z = 4 \end{cases}
$$

For Problems 35 and 36, find $(I - A)^{-1}$ for the given matrix A.

35.
$$
A = \begin{bmatrix} -3 & -1 \\ -2 & 4 \end{bmatrix}
$$
 36. $A = \begin{bmatrix} -3 & 2 \\ 4 & 3 \end{bmatrix}$

37. Auto Production Solve the following problems by using the inverse of the matrix involved.

(a) An automobile factory produces two models, A and B. Model A requires 1 labor hour to paint and $\frac{1}{2}$ labor hour to polish; $\frac{2}{1}$ model B requires 1 labor hour for each process. During each hour that the assembly line is operating, there are 100 labor hours available for painting and 80 labor hours for polishing. How many of each model can be produced each hour if all the labor hours available are to be utilized?

(b) Suppose each model A requires 10 widgets and 14 shims and each model B requires 7 widgets and 10 shims. The factory can obtain 800 widgets and 1130 shims each hour. How many cars of each model can it produce while using all the parts available?

38. If
$$
A = \begin{bmatrix} a & 0 & 0 \\ 0 & b & 0 \\ 0 & 0 & c \end{bmatrix}
$$
, where $a, b, c \neq 0$, show that

$$
A^{-1} = \begin{bmatrix} 1/a & 0 & 0 \\ 0 & 1/b & 0 \\ 0 & 0 & 1/c \end{bmatrix}
$$

39. (a) If *A* and *B* are invertible matrices with the same order, show that $(AB)^{-1} = B^{-1}A^{-1}$. [*Hint:* Consider $(B^{-1}A^{-1})(AB)$.] **(b)** If

$$
A^{-1} = \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} \quad \text{and} \quad B^{-1} = \begin{bmatrix} 1 & 1 \\ 1 & 5 \end{bmatrix}
$$

find $(AB)^{-1}$.

40. If *A* is invertible, it can be shown that $(A^{T})^{-1} = (A^{-1})^{T}$. Verify this identity for

$$
A = \begin{bmatrix} 4 & 1 \\ 2 & -3 \end{bmatrix}
$$

41. A matrix *P* is said to be *orthogonal* if $P^{-1} = P^{T}$. Is the

matrix
$$
P = \frac{1}{5} \begin{bmatrix} 3 & -4 \\ 4 & 3 \end{bmatrix}
$$
 orthogonal?

42. Secret Message A friend has sent a friend a secret message that consists of three row matrices of numbers as follows:

$$
R_1 = \begin{bmatrix} 33 & 87 & 70 \end{bmatrix} \qquad R_2 = \begin{bmatrix} 57 & 133 & 20 \end{bmatrix}
$$

$$
R_3 = \begin{bmatrix} 38 & 90 & 33 \end{bmatrix}
$$

Both friends have committed the following matrix to memory (the first friend used it to code the message):

$$
A = \begin{bmatrix} 1 & 2 & -1 \\ 2 & 5 & 2 \\ -1 & -2 & 2 \end{bmatrix}
$$

Decipher the message by proceeding as follows:

(a) Calculate the three matrix products R_1A^{-1} , R_2A^{-1} , and R_3A^{-1} . **(b)** Assume that the letters of the alphabet correspond to the numbers 1 through 26, replace the numbers in the preceding three matrices by letters, and determine the message.

43. Investing A group of investors decides to invest \$500,000 in the stocks of three companies. Company D sells for \$60 a share and has an expected growth of 16% per year. Company E sells for \$80 per share and has an expected growth of 12% per year. Company F sells for \$30 a share and has an expected growth of 9% per year. The group plans to buy four times as many shares of company F as of company E. If the group's goal is 13.68% growth per year, how many shares of each stock should the investors buy?

44. Investing The investors in Problem 43 decide to try a new investment strategy with the same companies. They wish to buy twice as many shares of company F as of company E, and they have a goal of 14.52% growth per year. How many shares of each stock should they buy?

To use the methods of this chapter to analyze the production of sectors of an economy.

Objective **6.7 Leontief's Input-Output Analysis**

Input–output matrices, which were developed by Wassily W. Leontief, codify the supply and demand interrelationships that exist among the various sectors of an economy during some time period. The phrase *input–output* is used because the matrices show the values of outputs of each industry that are sold as inputs to each industry and for final use by consumers. Leontief won the 1973 Nobel Prize in economic science for the development of the "input–output" method and its applications to economic problems.

The Basic Equation

Suppose that a simple economy has three interrelated sectors, which we will label 1, 2, and 3. These might, for example, be agriculture, energy, and manufacturing. For any sector *j*, production of one unit of output of *j* will typically require inputs from all sectors of the economy, including *j* itself. If we write *Aij* for the number of units of input from sector *i* required to produce one unit of output from sector *j*, then the numbers A_{ij} determine a 3×3 matrix *A*. For example, suppose that

 $A =$ Γ $\Big\}$ $\frac{2}{5}$ $\frac{1}{2}$ $\frac{3}{10}$
 $\frac{1}{5}$ $\frac{1}{10}$ $\frac{1}{10}$
 $\frac{1}{5}$ $\frac{1}{5}$ $\frac{1}{10}$ $\overline{1}$ $\overline{}$

Reading down the first column of *A*, we see that to produce one unit of output from sector 1 requires $\frac{2}{5}$ of a unit of input from sector 1, $\frac{1}{5}$ of a unit of input from sector 2, and $\frac{1}{5}$ of a unit of input from sector 3. Similarly, the requirements for sectors 2 and 3 can be read from columns 2 and 3, respectively. There may well be *external demands* on the economy, which is to say, for each sector, a demand for a certain number of units of output that will not be used as inputs for any of the sectors 1, 2, and 3. Such external demands might be in the form of exports or consumer needs. From the point of view of this model, the only attribute of external demands that concerns us is that they do not overlap with the demands described by matrix *A*.

Suppose further that there is an external demand for 80 units output from sector 1, 160 units output from sector 2, and 240 units output from sector 3. We will write

for this external demand so that, as shown, the entry in row *i* is the external demand for sector *i*. A key question that arises now is that of determining the levels of production for each of sectors 1, 2, and 3 so that the external demand *D* can be satisfied. We must bear in mind that production must satisfy not only the external demand but also the requirements imposed by the data that make up matrix *A*. For each sector, some of its output must be directed as input for the three sectors of the economy (including itself) and some of it must be directed toward the corresponding component of *D*. This leads us to the important conceptual equation:

$\mathbf{p} \cdot \mathbf{p} = \mathbf{p} \cdot \mathbf{p} \cdot \mathbf{p}$ **internal demand** $\mathbf{p} \cdot \mathbf{p} = \mathbf{p} \cdot \mathbf{p} \cdot \mathbf{p}$ (1)

Let X_i , for $i = 1, 2, 3$, denote the production required of sector *i* to satisfy Equation (1). Then production can be regarded as the matrix

$$
X = \begin{bmatrix} X_1 \\ X_2 \\ X_3 \end{bmatrix}
$$

and Equation (1) becomes

 $X =$ **internal demand** + *D* (2)

It is important to avoid confusing *A* with its transpose, a common mistake in this context.

To understand *internal demand* we should begin by realizing that it will have three components, say C_1 , C_2 , and C_3 , where C_i is the amount of production from sector *i* consumed by production of *X*. Writing *C* for the 3×1 matrix whose *i*th row is C_i , Equation (2) now becomes

$$
X = C + D \tag{3}
$$

Observe that C_1 will have to account for the output of sector 1 used in producing X_1 units of sector 1 output, plus X_2 units of sector 2 output, plus X_3 units of sector 3 output. It takes A_{11} units of 1 to produce one unit of 1, so production of X_1 units of 1 requires $A_{11}X_1$ units of 1. It takes A_{12} units of 1 to produce one unit of 2, so production of X_2 units of 2 requires $A_{12}X_2$ units of 1. It takes A_{13} units of 1 to produce one unit of 3, so production of X_3 units of 3 requires $A_{13}X_3$ units of 1. It follows that we must have

$$
C_1 = A_{11}X_1 + A_{12}X_2 + A_{13}X_3
$$

Making similar arguments for C_2 and C_3 , we deduce

$$
C_2 = A_{21}X_1 + A_{22}X_2 + A_{23}X_3
$$

$$
C_3 = A_{31}X_1 + A_{32}X_2 + A_{33}X_3
$$

and the last three equalities are easily seen to combine to give

$$
C = AX
$$

Substituting $C = AX$ in Equation (3), we obtain the following equation and its equivalents:

$$
X = AX + D
$$

$$
X - AX = D
$$

$$
IX - AX = D
$$

$$
(I - A)X = D
$$

The last equation displayed is of the form $MX = D$, so to solve for production *X* we need only reduce the augmented matrix $[I - A | D]$.

Although it is not entirely standard, we will refer to the matrix *A* in our discussion as the **Leontief matrix**. The matrix $I - A$ is the *coefficient matrix* of the system whose solution provides the production *X* needed to satisfy the external demand *D*.

EXAMPLE 1 Input-Output Analysis

For the Leontief matrix *A* and the external demand *D* of this section, complete the numerical determination of the production needed to satisfy *D*.

Solution: We have only to write the augmented matrix of the equation $(I - A)X = D$, which is evidently

$$
\begin{bmatrix} \frac{3}{5} & -\frac{1}{2} & -\frac{3}{10} & 80 \\ -\frac{1}{5} & \frac{9}{10} & -\frac{1}{10} & 160 \\ -\frac{1}{5} & -\frac{1}{5} & \frac{9}{10} & 240 \end{bmatrix}
$$

and reduce it. Using the techniques of Section 6.4, we have

$$
\longrightarrow \begin{bmatrix} 6 & -5 & -3 & 800 \\ -2 & 9 & -1 & 1600 \\ -2 & -2 & 9 & 2400 \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 2 & -9 & -2400 \\ 0 & 11 & -10 & -800 \\ 0 & -11 & 24 & 8000 \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 2 & -9 & -2400 \\ 0 & 11 & -10 & -80 \\ 0 & 0 & 14 & 7200 \end{bmatrix}
$$

from which we deduce $X \approx \begin{bmatrix} 394.81 \\ 514.28 \end{bmatrix}$. We remark that, although we have rounded Γ 719:84 3 514.29

our answer, it does follow from the last displayed augmented matrix that the system has a unique solution.

Now Work Problem 1 G

An Application of Inverses

In Example 1 the solution is unique, and this is typical of examples that involve a realistic Leontief matrix A . In other words, it is typical that the coefficient matrix $I - A$ is invertible. Thus, the typically unique solution of

$$
(I - A)X = D
$$

is typically obtainable as

$$
X = (I - A)^{-1}D
$$

We cautioned in Section 6.6 that finding the inverse of a coefficient matrix is usually not a computationally efficient way of solving a system of linear equations. We also said that if there are several systems to be solved, all with the same coefficient matrix, then the calculation of its inverse *might* in this case be useful. Such a possibility is presented by Leontief's model.

For a given subdivision of an economy into *n* sectors, it is reasonable to expect that the $n \times n$ Leontief matrix *A* will remain constant for a reasonable interval of time. It follows that the coefficient matrix $I - A$ will also remain constant during the same interval. During this time interval, planners may want to explore a variety of demands D_1, D_2, \ldots, D_k and, for any one of these, D_l , determine the production X_l required to satisfy D_l . With $(I - A)^{-1}$ in hand, the planner has only to *calculate*

$$
X_l = (I - A)^{-1} D_l
$$

 $(\text{rather than to solve } (I - A)X_l = D_l \text{ by reducing } [I - A | D_l]).$

Finding the Leontief Matrix

The Leontief matrix is often determined from data of the kind that we now present. A hypothetical example for an oversimplified two-sector economy will be given. As before, we note that the two sectors can be thought of as being from agriculture, energy, manufacturing, steel, coal, or the like. The *other production factors* row consists of costs to the respective sectors, such as labor, profits, and so on. The *external demand* entry here could be consumption by exports and consumers. The matrix we first consider is somewhat larger than the Leontief matrix:

Each sector appears in a row and in a column. The row of a sector shows the purchases of the sector's output by all the sectors and by the *external demand*. The entries

represent the value of the products and might be in units of millions of dollars of product. For example, of the total output of sector 1, 240 went as input to sector 1 itself (for internal use), 500 went to sector 2, and 460 went directly to the external demand. The total output of sector 1 is the sum of the sector demands and the final demand: $(240 + 500 + 460 = 1200).$

Each sector column gives the values of the sector's purchases for input from each sector (including itself) as well as what it spent for other costs. For example, in order to produce its 1200 units, sector 1 purchased 240 units of output from itself, 360 units of output from 2, and 600 units of other costs such as labor.

Note that for each sector the sum of the entries in its row is equal to the sum of the entries in its column. For example, the value of the total output of sector 1 (1200) is equal to the value of the total input to sector 1.

An important assumption of input–output analysis is that the basic structure of the economy remains the same over reasonable intervals of time. This basic structure is found in the relative amounts of inputs that are used to produce a unit of output. These are found from particular tables of the kind above, as we now describe. In producing 1200 units of product, sector 1 purchases 240 units from sector 1, 360 units from sector 2, and spends 600 units on other costs. Thus, *for each unit of output*, sector 1 spends $\frac{240}{1200} = \frac{1}{5}$ on sector 1, $\frac{360}{1200} = \frac{3}{10}$ on sector 2, and $\frac{600}{1200} = \frac{1}{2}$ on other costs. Combining these fixed ratios of sector 1 with those of sector 2, we can give the input requirements per unit of output for each sector:

The sum of each column is 1, and because of this we do not need the last row. Each entry in the bottom row can be obtained by summing the entries above it and subtracting the result from 1. If we delete the last row, then the *ij*th entry of the resulting matrix is the number of units of sector *i*'s product needed to produce *one* unit of sector *j*'s product. It follows that *this matrix*,

$$
A = \begin{bmatrix} \frac{1}{5} & \frac{1}{3} \\ \frac{3}{10} & \frac{2}{15} \end{bmatrix}
$$

is the Leontief matrix for the economy.

Now, suppose the external demand for sector 1 changes from 460 to 500 and the external demand for sector 2 changes from 940 to 1200. We would like to know how production will have to change to meet these new external demands. But we have already seen how to determine the production levels necessary to meet a given external demand *D* when we know the Leontief matrix *A*. Now, with

$$
D = \left[\begin{array}{c} 500 \\ 1200 \end{array}\right]
$$

we have only to solve $(I - A)X = D$, which in the present case will be effected by reducing

$$
A = \begin{bmatrix} \frac{4}{5} - \frac{1}{3} & 500 \\ -\frac{3}{10} & \frac{13}{15} & 1200 \end{bmatrix}
$$

or, since *A* is only 2×2 , calculating $X = (I - A)^{-1}D$ on a graphing calculator. With a TI-83 Plus,

$$
X = (I - A)^{-1}D = \begin{bmatrix} 1404.49\\ 1870.79 \end{bmatrix}
$$

is easily obtained. Notice too that we can also update the "Other Production Factors" row of the data with which we started. From the row we discarded of the relativized data, we know that $\frac{1}{2}$ of sector 1's output and $\frac{8}{15}$ of sector 2's output must be directed to other production factors, so the unrelativized data will now be

$$
\left[\frac{1}{2}(1404.49), \frac{8}{15}(1870.79)\right] \approx [702.25, 997.75]
$$

The issue of computational efficiency can be a serious one. While we treat this topic of input–output analysis with examples of economies divided into two or three sectors, a model with 20 sectors might be more realistic—in which case the Leontief matrix would have 400 entries.

EXAMPLE 2 Input-Output Analysis

Given the input–output matrix

suppose external demand changes to 77 for 1, 154 for 2, and 231 for 3. Find the production necessary to satisfy the new external demand. (The entries are in millions of dollars.)

Strategy By examining the data, we see that to produce 600 units of 1 required 240 units of 1, 120 units of 2, and 120 units of 3. It follows that to produce *one* unit of 1 required $\frac{240}{600} = \frac{2}{5}$ units of 1, $\frac{120}{600} = \frac{1}{5}$ units of 2, and $\frac{120}{600} = \frac{1}{5}$ units of 3. The numbers $\frac{2}{5}, \frac{1}{5}$, and $\frac{1}{5}$ constitute, in that order, the first *column* of the Leontief matrix.

Solution: We separately add the entries in the first three rows. The total values of output for sectors 1, 2, and 3 are 600, 360, and 480, respectively. To get the Leontief matrix *A*, we divide the sector entries in each sector column by the total value of output for that sector:

The external demand matrix is

$$
D = \begin{bmatrix} 77 \\ 154 \\ 231 \end{bmatrix}
$$

The result of evaluating $(I - A)^{-1}D$ on a TI-83 Plus is

$$
\begin{bmatrix} 692.5 \\ 380 \\ 495 \end{bmatrix}
$$

Now Work Problem 7 G

PROBLEMS 6.7

1. A very simple economy consists of two sectors: agriculture and forestry. To produce one unit of agricultural products requires $\frac{1}{4}$ of a unit of agricultural products and $\frac{1}{12}$ of a unit of forestry products. To produce one unit of forestry products requires $\frac{2}{3}$ of a unit of agricultural products and no units of forestry products. Determine the production levels needed to satisfy an external demand for 400 units of agriculture and 600 units of forestry products.

2. An economy consists of three sectors: coal, steel, and railroads. To produce one unit of coal requires $\frac{1}{10}$ of a unit of coal, $\frac{1}{10}$ of a unit of steel, and $\frac{1}{10}$ of a unit of railroad services. To produce one unit of steel requires $\frac{1}{3}$ of a unit of coal, $\frac{1}{10}$ of a unit of steel, and $\frac{1}{10}$ of a unit of railroad services. To produce one unit of railroad services requires $\frac{1}{4}$ of a unit of coal, $\frac{1}{3}$ of a unit of steel, and $\frac{1}{10}$ of a unit of railroad services. Determine the production levels needed to satisfy an external demand for 300 units of coal, 200 units of steel, and 500 units of railroad services.

3. Suppose that a simple economy consists of three sectors: agriculture (A), manufacturing (M), and transportation (T). Economists have determined that to produce one unit of A requires $\frac{1}{18}$ units of A, $\frac{1}{9}$ units of B, and $\frac{1}{9}$ units of C, while production of one unit of M requires $\frac{3}{16}$ units of A, $\frac{1}{4}$ units of M, and $\frac{3}{16}$ units of T, and production of one unit of T requires $\frac{1}{15}$ units of A, $\frac{1}{3}$ units of M, and $\frac{1}{6}$ units of T. There is an external demand for 40 units of A, 30 units of M, and no units of T. Determine the production levels necessary to meet the external demand.

4. Given the input–output matrix

find the output matrix if final demand changes to 600 for steel and 805 for coal. Find the total value of the other production costs that this involves.

5. Given the input–output matrix

find the output matrix if final demand changes to **(a)** 200 for education and 300 for government; **(b)** 64 for education and 64 for government.

6. Given the input–output matrix

(a) find the Leontief matrix. **(b)** If external demand changes to 15 for grain, 10 for fertilizer, and 35 for cattle, write the augmented matrix whose reduction will give the necessary production levels needed to meet these new demands.

7. Given the input–output matrix

find the output matrix if final demand changes to 500 for water, 150 for electric power, and 700 for agriculture. Round the entries to two decimal places.

8. Given the input–output matrix

with entries in billions of dollars, find the output matrix for the economy if the final demand changes to 300 for government, 350 for agriculture, and 450 for manufacturing. Round the entries to the nearest billion dollars.

9. Given the input–output matrix in Problem 8, find the output matrix for the economy if the final demand changes to 250 for government, 300 for agriculture, and 350 for manufacturing. Round the entries to the nearest billion dollars.

10. Given the input–output matrix in Problem 8, find the output matrix for the economy if the final demand changes to 300 for government, 400 for agriculture, and 500 for manufacturing. Round the entries to the nearest billion dollars.

Chapter 6 Review

Summary

A matrix is a rectangular array of numbers enclosed within brackets. There are a number of special types of matrices, such as zero matrices, identity matrices, square matrices, and diagonal matrices. Besides the operation of scalar multiplication, there are the operations of matrix addition and subtraction, which apply to matrices of the same size. The product *AB* is defined when the number of columns of *A* is equal to the number of rows of *B*. Although matrix addition is commutative, matrix multiplication is not. By using matrix multiplication, we can express a system of linear equations as the matrix equation $AX = B$.

A system of linear equations may have a unique solution, no solution, or infinitely many solutions. The main method of solving a system of linear equations using matrices is by applying the three elementary row operations to the augmented coefficient matrix of the system until an equivalent reduced matrix is obtained. The reduced matrix makes any solutions to the system obvious and allows the detection of nonexistence of solutions. If there are infinitely many solutions, the general solution involves at least one parameter.

Occasionally, it is useful to find the inverse of a (square) matrix. The inverse (if it exists) of a square matrix *A* is found by augmenting *A* with *I* and applying elementary row operations to $[A | I]$ until *A* is reduced resulting in $[R | B]$ (with *R* reduced). If $R = I$, then *A* is invertible and $A^{-1} = B$. If $R \neq I$, then *A* is not invertible, meaning that A^{-1} does not exist. If the inverse of an $n \times n$ matrix *A* exists, then the unique solution to $AX = B$ is given by $X = A^{-1}B$. If *A* is not invertible, the system has either no solution or infinitely many solutions.

Our final application of matrices dealt with the interrelationships that exist among the various sectors of an economy and is known as Leontief's input–output analysis.

Review Problems

In Problems 1–8, simplify. **1.** 2 $\begin{bmatrix} 3 & 4 \\ -5 & 1 \end{bmatrix}$ - 3 $\begin{bmatrix} 1 & 0 \\ 2 & 4 \end{bmatrix}$ **2.** 2 $\begin{bmatrix} -2 & -3 \\ 6 & 8 \end{bmatrix}$ - 4 $\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$ **3.** Γ 4 1 7 2 -3 1 0 $\overline{1}$ 5 $\begin{bmatrix} 1 & 0 & -2 \\ 0 & 6 & 1 \end{bmatrix}$ **4.** $\begin{bmatrix} 2 & 3 & 7 \end{bmatrix}$ Γ 4 2 3 $\frac{0}{2}$ -1 5 2 $\overline{1}$ 5

5.
$$
\begin{bmatrix} 2 & 3 \ -1 & 3 \end{bmatrix} \left(\begin{bmatrix} 2 & 3 \ 7 & 6 \end{bmatrix} - \begin{bmatrix} 1 & 8 \ 4 & 4 \end{bmatrix} \right)
$$

6.
$$
- \left(\begin{bmatrix} 2 & 0 \ 7 & 8 \end{bmatrix} + 2 \begin{bmatrix} 0 & -5 \ 6 & -4 \end{bmatrix} \right)
$$

7.
$$
2 \begin{bmatrix} 0 & 3 \ 1 & 1 \end{bmatrix}^{2} [4 \ 2]^{T}
$$

8.
$$
\frac{1}{3} \begin{bmatrix} 3 & 0 \ 3 & 6 \end{bmatrix} \left(\begin{bmatrix} 1 & 0 \ 1 & 3 \end{bmatrix}^{T} \right)^{2}
$$

In Problems 9–12, compute the required matrix if

$$
A = \begin{bmatrix} 1 & 1 \\ -1 & 2 \end{bmatrix} \qquad B = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}
$$

9. $(2A)^{T} - 3I^{2}$ **10.** $A(2I) - A0^{T}$ **11.** $B^3 + I^5$

12. $(AB)^{T} - B^{T}A^{T}$

In Problems 13 and 14, solve for x and y.

13.
$$
\begin{bmatrix} 5 \\ 7 \end{bmatrix} [x] = \begin{bmatrix} 15 \\ y \end{bmatrix}
$$
 14. $\begin{bmatrix} 1 & x \\ 2 & y \end{bmatrix} \begin{bmatrix} 2 & 1 \\ x & 3 \end{bmatrix} = \begin{bmatrix} 3 & 4 \\ 3 & y \end{bmatrix}$
In Problems 15, 18 reduces the given matrices.

In Problems 15–18, reduce the given matrices.

15.
$$
\begin{bmatrix} 1 & 4 \\ 5 & 8 \end{bmatrix}
$$

\n**16.** $\begin{bmatrix} 0 & 0 & 7 \\ 0 & 5 & 9 \end{bmatrix}$
\n**17.** $\begin{bmatrix} 2 & 1 & 4 \\ 1 & 0 & 1 \\ 4 & 1 & 6 \end{bmatrix}$
\n**18.** $\begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$

In Problems 19–22, solve each of the systems by the method of reduction.

- **19.** $\begin{cases} 2x 5y = 0 \\ 4x + 3y = 0 \end{cases}$ $4x + 3y = 0$ **20.** $\begin{cases} x - y + 2z = 3 \\ 3x + y + z = 5 \end{cases}$ $3x + y + z = 5$ 8 \mathbf{I} $x + y + 2z = 1$ $\overline{6}$ \mathbf{I} $x + 2y + 3z = 1$
- **21.** \mathbf{I} $3x - 2y - 4z = -7$ $2x - y - 2z = 2$ **22.** \mathbf{I} $x + 4y + 6z = 2$ $x + 6y + 9z = 3$

In Problems 23–26, find the inverses of the matrices.

23.
$$
\begin{bmatrix} 1 & 5 \\ 3 & 9 \end{bmatrix}
$$

\n**24.** $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
\n**25.** $\begin{bmatrix} 1 & 3 & -2 \\ 4 & 1 & 0 \\ 3 & -2 & 2 \end{bmatrix}$
\n**26.** $\begin{bmatrix} 5 & 0 & 0 \\ -5 & 2 & 1 \\ -5 & 1 & 3 \end{bmatrix}$

In Problems 27 and 28, solve the given system by using the inverse of the coefficient matrix.

27.
$$
\begin{cases} x + y = 3 \\ y + z = 4 \\ x + z = 5 \end{cases}
$$
28.
$$
\begin{cases} 5x = 3 \\ -5x + 2y + z = 0 \\ -5x + y + 3z = 2 \end{cases}
$$

29. Let
$$
A = \begin{bmatrix} 0 & 1 & 1 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}
$$
. Find the matrices A^2 , A^3 , A^{1000} , and A^{-1} (if the inverse exists).
\n**30.** $A = \begin{bmatrix} 2 & 0 \\ 0 & 4 \end{bmatrix}$. Show that $(A^T)^{-1} = (A^{-1})^T$.

31. A consumer wishes to supplement his vitamin intake by *exactly* 13 units of vitamin A, 22 units of vitamin B, and 31 units of vitamin C per week. There are three brands of vitamin capsules available. Brand I contains 1 unit each of vitamins A, B, and C per capsule; brand II contains 1 unit of vitamin A, 2 of B, and 3 of C; and brand III contains 4 units of A, 7 of B, and 10 of C.

(a) What combinations of capsules of brands I, II, and III will produce *exactly* the desired amounts?

(b) If brand I capsules cost 5 cents each, brand II 7 cents each, and brand III 20 cents each, what combination will minimize the consumer's weekly cost?

32. Suppose that *A* is an invertible $n \times n$ matrix.

(a) Prove that A^k is invertible, for any integer k , where we employ the convention that $A^0 = I$.

(b) Prove that if *B* and *C* are $n \times n$ matrices such that $ABA^{-1} = ACA^{-1}$, then $B = C$.

(c) If
$$
A^2 = A
$$
, find A.

33. If
$$
A = \begin{bmatrix} 10 & -3 \\ 4 & 7 \end{bmatrix}
$$
 and $B = \begin{bmatrix} 8 & 6 \\ -7 & -3 \end{bmatrix}$, find $3AB - 4B^2$.

34. Solve the system

$$
\begin{cases}\n7.9x - 4.3y + 2.7z = 11.1 \\
3.4x + 5.8y - 7.6z = 10.8 \\
4.5x - 6.2y - 7.4z = 15.9\n\end{cases}
$$

by using the inverse of the coefficient matrix. Round the answers to two decimal places.

35. Given the input–output matrix

find the output matrix if final demand changes to 10 for *A* and 5 for *B*. (Data are in tens of billions of dollars.)

Linear Programming

- 7 7.1 Linear Inequalities in Two Variables
- 7.2 Linear Programming
- 7.3 The Simplex Method
- 7.4 Artificial Variables
- 7.5 Minimization
- 7.6 The Dual

Chapter 7 Review

mear programming sounds like something involving the writing of computer code. But while linear programming is often done on computers, the "programming" part of the name actually comes from World War II-era military termi inear programming sounds like something involving the writing of computer code. But while linear programming is often done on computers, the "programming" part of the name actually comes from World War II–era military terminology, in which training, supply, and unit-deployment plans

For example, suppose that military units in a combat theater need diesel fuel. Each unit has a certain number of tanks, trucks, and other vehicles; each unit uses its vehicles to accomplish an assigned mission; and each unit's mission has some relation to the overall goal of winning the campaign. What fuel distribution program will best contribute to overall victory?

Solving this problem requires quantifying its various elements. Counting gallons of fuel and numbers of each type of vehicle is easy, as is translating gallons of fuel into miles a vehicle can travel. Quantifying the relation between vehicle miles and unit mission accomplishment includes identifying constraints: the maximum gallons per load a tanker truck can carry, the minimum number of miles each unit must travel to reach its combat objective, and so on. Additional quantitative factors include probabilities, such as a unit's chances of winning a key engagement if it maneuvers along one route of travel rather than another.

Quantifying complicated real-world problems in this way is the province of a subject called operations research. Linear programming, one of the oldest and still one of the most important tools of operations research, is used when a problem can be described using equations and inequalities that are all linear. In practice, many phenomena that are not linear can be sufficiently well approximated by linear functions, over a restricted domain, to allow use of the techniques of this chapter.

To represent geometrically the solution of a linear inequality in two variables and to extend this representation to a system of linear inequalities.

FIGURE 7.1 Budget line.

Objective **7.1 Linear Inequalities in Two Variables**

Suppose a consumer receives a fixed income of \$60 per week and uses it *all* to purchase products A and B. If A costs \$2 per kilogram and B costs \$3 per kilogram, then if our consumer purchases *x* kilograms of A and *y* kilograms of B, his cost will be $2x + 3y$. Since he uses all of his \$60, *x* and *y* must satisfy

$$
2x + 3y = 60, \quad \text{where} \quad x, y \ge 0
$$

The solutions of this equation, called a *budget equation,* give the possible ordered pairs of amounts of A and B that can be purchased for \$60. The graph of the equation is the *budget line* in Figure 7.1. Note that $(15, 10)$ lies on the line. This means that if 15 kg of A are purchased, then 10 kg of B must be bought, for a total cost of \$60.

On the other hand, suppose the consumer does not necessarily wish to spend all of the \$60. In this case, the possible ordered pairs are described by the inequality

$$
2x + 3y \le 60, \quad \text{where} \quad x, y \ge 0 \tag{1}
$$

When inequalities in one variable were discussed in Chapter 1, their solutions were represented geometrically by *intervals* on the real-number line. However, for an inequality in two variables, like Inequality (1), the solution is usually represented by a *region* in the coordinate plane. We will find the region corresponding to (1) after considering such inequalities in general.

Definition

A **linear inequality** in the variables *x* and *y* is an inequality that can be written in one of the forms

 $ax + by + c < 0$ $ax + by + c \le 0$ $ax + by + c > 0$ $ax + by + c \ge 0$

where *a*, *b*, and *c* are constants, and not both *a* and *b* are zero.

Geometrically, the solution (or graph) of a linear inequality in *x* and *y* consists of all points (x, y) in the plane whose coordinates satisfy the inequality. For example, a solution of $x + 3y < 20$ is the point $(-2, 4)$, because substitution gives

$$
-2 + 3(4) < 20,
$$
\n
$$
10 < 20
$$
\nwhich is true.

Clearly, there are infinitely many solutions, which is typical of every linear inequality.

To consider linear inequalities in general, we first note that the graph of a nonvertical line $y = mx + b$ separates the plane into three distinct parts (see Figure 7.2):

- **1.** the line itself, consisting of all points (x, y) whose coordinates satisfy the equation $y = mx + b$;
- **2.** the region *above* the line, consisting of all points (x, y) whose coordinates satisfy the inequality $y > mx + b$ (this region is called an **open half-plane**);
- **3.** the open half-plane *below* the line, consisting of all points (x, y) whose coordinates satisfy the inequality $y < mx + b$.

In the situation where the strict inequality " \lt' " is replaced by " \leq ", the solution of $y \leq$ $mx + b$ consists of the line $y = mx + b$, as well as the half-plane below it. In this case, we say that the solution is a **closed half-plane**. A similar statement can be made when ">" is replaced by ">"." For a vertical line $x = a$ (see Figure 7.3), we speak of a halfplane to the right $(x > a)$ of the line or to its left $(x < a)$. Since any linear inequality (in two variables) can be put into one of the forms we have discussed, we can say that *the solution of a linear inequality must be a half-plane*.

FIGURE 7.2 A nonvertical line determines two half-planes.

FIGURE 7.3 A vertical line determines two half-planes.

FIGURE 7.4 Graph of $2x + y < 5$.

To apply these facts, we will solve the linear inequality

$$
2x + y < 5
$$

Geometrically, the solution of a linear inequality in one variable is an interval on the line, but the solution of a linear inequality in *two* variables is a *region* in the plane.

APPLY IT

1. To earn some extra money, you make and sell two types of refrigerator magnets, type A and type B. You have an initial start-up expense of \$50. The production cost for type A is \$0.90 per magnet, and the production cost for type B is \$0.70 per magnet. The price for type A is \$2.00 per magnet, and the price for type B is \$1.50 per magnet. Let *x* be the number of type A and *y* be the number of type B produced and sold. Write an inequality describing revenue greater than cost. Solve the inequality and describe the region. Also, describe what this result means in terms of magnets.

From our previous discussion, we know that the solution is a half-plane. To find it, we begin by replacing the inequality symbol by an equality sign and then graphing the resulting *line*, $2x + y = 5$. This is easily done by choosing two points on the line—for instance, the intercepts $(\frac{5}{2}, 0)$ and $(0, 5)$. (See Figure 7.4.) Because points on the line do not satisfy the " \langle " inequality, we used a *dashed* line to indicate that the line is not part of the solution. We must now determine whether the solution is the half-plane *above* the line or the one *below* it. This can be done by solving the inequality for *y*. Once *y* is isolated, the appropriate half-plane will be apparent. We have

$$
y < 5 - 2x
$$

From the aforementioned statement 3, we conclude that the solution consists of the half-plane *below* the line. Part of the region that does *not* satisfy this inequality is shaded in Figure 7.4. It will be our custom, generally, when graphing inequalities to shade the part of the whole plane that does *not* satisfy the condition. Thus, if (x_0, y_0) is *any* point in the unshaded region, then its ordinate y_0 is less than the number $5 - 2x_0$. (See Figure 7.5.) For example, $(-2, -1)$ is in the region, and

$$
-1 < 5 - 2(-2) \\
 -1 < 9
$$

If, instead, the original inequality had been $y \le 5 - 2x$, then the line $y = 5 - 2x$ would have been included in the solution. We would indicate its inclusion by using a solid line rather than a dashed line. This solution, which is a closed half-plane, is shown in Figure 7.6. Keep in mind that **a solid line** *is* **included in the solution, and a dashed line** *is not***.**

EXAMPLE 1 Solving a Linear Inequality

Find the region defined by the inequality $y \le 5$.

Solution: Since *x* does not appear, the inequality is assumed to be true for all values of x. The region consists of the line $y = 5$, together with the half-plane below it. (See Figure 7.7, where the solution is the *un*shaded part together with the line itself.)

EXAMPLE 2 Solving a Linear Inequality

Solve the inequality $2(2x - y) < 2(x + y) - 4$.

Solution: We first solve the inequality for *y*, so that the appropriate half-plane is obvious. The inequality is equivalent to

$$
4x - 2y < 2x + 2y - 4
$$
\n
$$
4x - 4y < 2x - 4
$$
\n
$$
-4y < -2x - 4
$$
\n
$$
y > \frac{x}{2} + 1
$$
\n
$$
y = \frac{1}{2} + 1
$$

Using a dashed line, we now sketch $y = (x/2) + 1$ by noting that its intercepts are $(0, 1)$ and $(-2, 0)$. Because the inequality symbol is \gt , we shade the half-plane below the line. Think of the shading as striking out the points that you do not want. (See Figure 7.8.) Each point in the unshaded region is a solution.

Now Work Problem 1 G

Systems of Inequalities

The solution of a **system of inequalities** consists of all points whose coordinates simultaneously satisfy all of the given inequalities. Geometrically, it is the region that is common to all the regions determined by the given inequalities. For example, let us solve the system

$$
\begin{cases} 2x + y > 3 \\ x \ge y \\ 2y - 1 > 0 \end{cases}
$$

We first rewrite each inequality so that *y* is isolated. This gives the equivalent system

$$
\begin{cases}\ny > -2x + 3 \\
y \le x \\
y > \frac{1}{2}\n\end{cases}
$$

Next, we sketch the corresponding lines $y = -2x + 3$, $y = x$, and $y = \frac{1}{2}$, using dashed lines for the first and third, and a solid line for the second. We then shade the region that is below the first line, the region that is above the second line, and the region that is below the third line. The region that is unshaded (Figure 7.9) together with any solid line boundaries are the points in the solution of the system of inequalities.

y

y = 1 $\overline{2}$

 $y >$ 1 2

y = *x*

 $-2x + 3$

 $y > -2x + 3$ $y \leq x$

x

FIGURE 7.8 Graph of $y > \frac{x}{2} + 1.$

The point where the graphs of $y = x$ and $y = -2x + 3$ intersect is not included in the solution. Be sure to understand why.

2. A store sells two types of cameras. In order to cover overhead, it must sell at least 50 cameras per week, and in order to satisfy distribution requirements, it must sell at least twice as many of type I as type II. Write a system of inequalities to describe the situation. Let x be the number of type I that the store sells in a week and *y* be the number of type II that it sells in a week. Find the region described by the system of linear inequalities.

EXAMPLE 3 Solving a System of Linear Inequalities

Solve the system

$$
\begin{cases}\ny \ge -2x + 10 \\
y \ge x - 2\n\end{cases}
$$

Solution: The solution consists of all points that are simultaneously on or above the line $y = -2x + 10$ and on or above the line $y = x - 2$. It is the unshaded region in Figure 7.10.

> *x y* $\bar{y} \ge -2x + 10$ $y \geq x - 2$ $-2x + 10$ $y = x - 2$

FIGURE 7.10 Solution of a system of linear inequalities.

Now Work Problem 9 G

EXAMPLE 4 Solving a System of Linear Inequalities

Find the region described by

$$
\begin{cases} 2x + 3y \le 60 \\ x \ge 0 \\ y \ge 0 \end{cases}
$$

Solution: This system relates to Inequality (1) at the beginning of the section. The first inequality is equivalent to $y \leq -\frac{2}{3}x + 20$. The last two inequalities restrict the solution to points that are both on or to the right of the *y*-axis *and* also on or above the *x*-axis. The desired region is unshaded in Figure 7.11 (and includes the bounding lines).

Now Work Problem 17 G

FIGURE 7.11 Solution of a system of linear inequalities.

PROBLEMS 7.1

23.
$$
\begin{cases} 5x + y \le 10 \\ x + y \le 5 \\ x \ge 0 \\ y \ge 0 \end{cases}
$$
24.
$$
\begin{cases} 5y - 2x \le 10 \\ 4x - 6y \le 12 \\ y \ge 0 \end{cases}
$$

*If a consumer wants to spend no more than P dollars to purchase quantities x and y of two products having prices of p*¹ *and p*² *dollars per unit, respectively, then* $p_1x + p_2y \leq P$ *, where* $x, y \geq 0$ *. In Problems 25 and 26, find geometrically the possible combinations of purchases by determining the solution of this system for the given values of* p_1 *,* p_2 *, and P.*

25.
$$
p_1 = 6
$$
, $p_2 = 4$, $P = 20$
26. $p_1 = 7$, $p_2 = 3$, $P = 25$

27. If a manufacturer wishes to purchase a *total* of no more than 100 lb of product Z from suppliers A and B, set up a system of inequalities that describes the possible combinations of quantities that can be purchased from each supplier. Sketch the solution in the plane.

28. Manufacturing The Giant Mobile Phone Company produces two models of cell phones: the Petit at 18 cm and the Pocket-Size at 24 cm. Let *x* be the number of Petit models and *y* the number of Pocket-Size models produced at the Lunenburg factory per week. The factory can produce at most 850 Petit and Pocket-Size models combined in a week. Moreover, each Petit has 2 cameras and each Pocket-Size has 4 cameras but Giant Mobile can only source 1800 cameras per week. Write inequalities to describe this situation.

29. Manufacturing A chair company produces two models of chairs. The Sequoia model takes 3 worker-hours to assemble and $\frac{1}{2}$ worker-hour to paint. The Saratoga model takes 2 worker-hours to assemble and 1 worker-hour to paint. The maximum number of worker-hours available to assemble chairs is 240 per day, and the maximum number of worker-hours available to paint chairs is 80 per day. Write a system of linear inequalities to describe the situation. Let *x* represent the number of Sequoia models produced in a day and *y* represent the number of Saratoga models produced in a day. Find the region described by this system of linear inequalities.

To state the nature of linear programming problems, to introduce terminology associated with them, and to solve them geometrically.

This is a more restrictive use of the word *linear* than we have employed thus far! Notice that we do not have a (nonzero) constant term in *P*.

A great deal of terminology is used in discussing linear programming. It is a good idea to master this terminology as soon as it is introduced.

Objective **7.2 Linear Programming**

Sometimes we want to maximize or minimize a function, subject to certain restrictions on the *natural* domain of the function. We recall from Chapter 2 that the domain of a function $f: X \longrightarrow Y$, without specific instructions to the contrary, is the set of all *x* in *X* for which the rule *f* is defined. But we also saw in Chapter 2 that we frequently want to restrict the values of *x* further than is mathematically required, so as to capture aspects of a practical problem. For example, prices are required to be *nonnegative numbers* and quantities should often be *nonnegative integers*. The problems in this chapter all deal with further restrictions on the domain that are called **constraints**, and in this chapter they will be prescribed by what are called *linear inequalities* as studied in the previous section. For example, a manufacturer may want to maximize a profit function, subject to production restrictions imposed by limitations on the use of machinery and labor, with the latter given by linear inequalities.

We will now consider how to solve such problems when the function to be maximized or minimized is *linear*. A **linear function in** *x* **and** *y* has the form

$$
P = P(x, y) = ax + by
$$

where *a* and *b* are constants. In the first instance, it should be noted that a linear function in *x* and *y* is a particular kind of function of two variables as introduced in Section 2.8, and the natural domain for such a function is the set $(-\infty, \infty) \times (-\infty, \infty)$ of all ordered pairs (x, y) with both *x* and *y* in $(-\infty, \infty)$. However, because of the kind of applications we have in mind, the domain is nearly always restricted to $[0, \infty) \times [0, \infty)$, which is to say that we restrict to $x \ge 0$ and $y \ge 0$. We will soon give examples of the further linear constraints that appear in what will be called **linear programming problems**.

In a linear programming problem, the function to be maximized or minimized is called the **objective function**. Its domain is *defined to be* the set of all solutions to the system of linear constraints that are given in the problem. The set of all solutions to the system of linear constraints is called the set of **feasible points**. Typically, there are infinitely many feasible points (points in the domain of the objective function), but the aim of the problem is to find a point that **optimizes** the value of the objective function. To optimize is either to **maximize** or to **minimize** depending on the nature of the problem.

We now give an example of a linear programming problem and a geometric approach to solve such problems, when the objective function is a linear function of *two* variables, as defined above. However, as soon as we have seen a few examples of such problems, it becomes clear that in practice we need to be able to solve similar problems in *many* variables. Our geometric approach is not really practical for even three variables. In Section 7.3, a *matrix* approach will be discussed that essentially encodes the geometric approach numerically, in a way that generalizes to many variables. It is to be noted that the main matrix tools we will use are the *elementary row operations* and *parametrized solutions*.

We consider the following problem. A company produces two types of can openers: manual and electric. Each requires in its manufacture the use of three machines: A, B, and C. Table 7.1 gives data relating to the manufacture of these can openers. Each manual can opener requires the use of machine A for 2 hours, machine B for 1 hour, and machine C for 1 hour. An electric can opener requires 1 hour on A, 2 hours on B, and 1 hour on C. Furthermore, suppose the maximum numbers of hours available per month for the use of machines A, B, and C are 180, 160, and 100, respectively. The profit on a manual can opener is \$4, and on an electric can opener it is \$6. If the company can sell all the can openers it can produce, how many of each type should it make in order to maximize the monthly profit?

To solve the problem, let *x* and *y* denote the number of manual and electric can openers, respectively, that are made in a month. Since the number of can openers made is not negative,

$$
x \ge 0 \quad \text{and} \quad y \ge 0
$$

For machine A, the time needed for working on *x* manual can openers is 2*x* hours, and the time needed for working on *y* electric can openers is 1*y* hours. The sum of these times cannot be greater than 180, so

$$
2x + y \le 180
$$

Similarly, the restrictions for machines B and C give

$$
x + 2y \le 160 \quad \text{and} \quad x + y \le 100
$$

The profit is a function of *x* and *y* and is given by the *profit function*

$$
P = 4x + 6y
$$

Summarizing, we want to maximize the *objective function*

 $\overline{6}$ ˆˆˆˆˆ<

 $\Big\}$

$$
P = 4x + 6y \tag{1}
$$

subject to the condition that x and y must be a solution of the system of constraints:

$$
2x + y \le 180\tag{2}
$$

$$
x + 2y \le 160 \tag{3}
$$

$$
x + y \le 100 \tag{4}
$$

$$
x \geq 0 \tag{5}
$$

 $y \ge 0$ (6)

Thus, we have a linear programming problem. Constraints (5) and (6) are called **nonnegativity conditions**. The region simultaneously satisfying constraints (2)–(6) is *un*shaded in Figure 7.12. Each point in this region represents a feasible point, and the set of all these points is called the **feasible region**. We remark that, with obvious terminology, the feasible region contains **corner points** where the constraint lines intersect. We have labeled these as *A*, *B*, *C*, *D*, and *E*. We repeat that the *feasible region* is just

FIGURE 7.12 Feasible region.

FIGURE 7.13 Isoprofit lines and the feasible region.

another word for the *domain* of the objective function, in the context of linear programming problems. Although there are infinitely many feasible points, we must find one at which the objective function assumes a maximum value.

Since the objective function equation, $P = 4x + 6y$, is equivalent to

$$
y = -\frac{2}{3}x + \frac{P}{6}
$$

it defines a family of parallel lines, one for each possible value of *P*, each having a slope of $-2/3$ and *y*-intercept (0, *P*/6). For example, if *P* = 600, then we obtain the line

$$
y = -\frac{2}{3}x + 100
$$

shown in Figure 7.13. This line, called an **isoprofit line**, is an example of a *level curve* as introduced in Section 2.8. It gives all possible pairs (x, y) that yield the profit, \$600. Note that this isoprofit line has no point in common with the feasible region, whereas the isoprofit line for $P = 300$ has infinitely many such points. Let us look for the member of the family of parallel lines that contains a feasible point and whose *P*-value is maximum. *This will be the line whose y-intercept is farthest from the origin (giving a maximum value of P) and that has at least one point in common with the feasible*

region. It is not difficult to observe that such a line will contain the *corner point A*. Any isoprofit line with a greater profit will contain no points of the feasible region.

From Figure 7.12, we see that *A* lies on both the line $x + y = 100$ and the line $x + 2y = 160$. Thus, its coordinates may be found by solving the system

$$
\begin{cases}\nx + y = 100 \\
x + 2y = 160\n\end{cases}
$$

This gives $x = 40$ and $y = 60$. Substituting these values into the equation $P = 4x + 6y$, we find that the maximum profit subject to the constraints is \$520, which is obtained by producing 40 manual can openers and 60 electric can openers per month.

We have finished our problem! It is well to note that there are two important parts to the conclusion: (1) the optimum value, in this case the *maximum* profit of \$520, and (2) the feasible point at which the optimum value is *attained*, in this case $(40, 60)$, where the first coordinate is "manual" and the second is "electric".

While Figures 7.12 and 7.13 are easily at hand, let us suppose that the profit function $P = P(x, y)$ had been such that the isoprofit lines were *parallel* to the line segment joining corner points *A* and *B* in Figures 7.12 and 7.13. (The interested reader may wish to determine values *a* and *b* in $P = ax + by$ for which the isoprofit lines do have this property.) In that case, the isoprofit line that contains the line segment \overline{AB} would be *the* member of the family of parallel lines that contains *a* feasible point and whose *P*-value is maximum. In that case, *each* point on *AB* would provide an optimal solution. We will have a little more to say about this possibility of **multiple optimal solutions** below.

It is of course possible that the constraints of a linear programming problem are such that in the process of imposing them we end up "shading" the entire *x*; *y*-plane. In this case the set of feasible points, the feasible region, is the empty set, \emptyset , and any linear programming problem with an **empty feasible region** has no solution. If the feasible region contains at least one point, then we say that the feasible region is **nonempty**. There is another extreme situation to consider. In the problem we just completed about manufacturing can openers, the points in the feasible region could be enclosed by a circle—for example, the one centered at the origin with radius 100 will do. When the feasible region can be enclosed by some circle we say that the feasible region is **bounded**. Sometimes the constraints of a linear programming problem give an **unbounded feasible region**. This means that no circle can be drawn to enclose all of the feasible region. In other words, an unbounded feasible region is one that contains points arbitrarily far from the origin. A linear programming problem with an unbounded feasible region may fail to have an optimum solution.

However, with these possibilities in mind, it can be shown that

A linear function defined on a nonempty, bounded feasible region has both a maximum value and a minimum value. Moreover, each of these values can be found at a corner point.

We hasten to add that in practical linear programming problems that arise in business applications, one is interested in *either* finding a maximum value of, say, a profit function *or* a minimum value of, say, a cost function. In these situations the unwanted extreme value is often trivial. The reader should see, by inspection of Figure 7.13, that the profit function *P* of the can opener problem attains a minimum value, of 0, at the corner point D , with coordinates $(0, 0)$.

This statement gives us a way of finding an optimum solution without drawing isoprofit lines, as we did previously: We simply evaluate the objective function at each of the corner points of the feasible region and then choose the corner points at which the function attains the desired optimum value. (We remark that if there are two adjacent corner points at which the objective function attains an optimal value then that optimal value is attained at *all points on the line segment joining the corner points in question*. But note that this situation is still detected by our solution strategy.) Of course, evaluating the objective function at the corner points requires that we first find the coordinates of the corner points.

For example, in Figure 7.13 with corner points *A*, *B*, *C*, *D*, and *E*, we found *A* before to be $(40, 60)$. To find *B*, we see from Figure 7.12 that we must solve $2x + y = 180$ and $x + y = 100$ simultaneously. This gives the point $B = (80, 20)$. In a similar way, we obtain all the corner points:

$$
A = (40, 60) \qquad B = (80, 20) \qquad C = (90, 0)
$$

$$
D = (0, 0) \qquad E = (0, 80)
$$

We now evaluate the objective function $P = 4x + 6y$ at each point:

$$
P(A) = P(40, 60) = 4(40) + 6(60) = 520
$$

\n
$$
P(B) = P(80, 20) = 4(80) + 6(20) = 440
$$

\n
$$
P(C) = P(90, 0) = 4(90) + 6(0) = 360
$$

\n
$$
P(D) = P(0, 0) = 4(0) + 6(0) = 0
$$

\n
$$
P(E) = P(0, 80) = 4(0) + 6(80) = 480
$$

Thus, *P* has a maximum value of 520 at *A*, where $x = 40$ and $y = 60$ (and a minimum value of 0 at *D*, where $x = 0$ and $y = 0$.

The optimum solution to a linear programming problem is given by the optimum value of the objective function *and* the point where the optimum value of the objective function occurs.

EXAMPLE 1 Solving a Linear Programming Problem

Maximize the objective function $P = 3x + y$ subject to the constraints

$$
2x + y \le 8
$$

$$
2x + 3y \le 12
$$

$$
x \ge 0
$$

$$
y \ge 0
$$

Solution: In Figure 7.14, the feasible region is nonempty and bounded. Thus, *P* attains a maximum at one of the four corner points. The coordinates of *A*, *B*, and *D* are obvious on inspection. To find the coordinates of *C*, we solve the equations $2x + y = 8$ and $2x + 3y = 12$ simultaneously, which gives $x = 3$, $y = 2$. Thus,

$$
A = (0,0) \quad B = (4,0) \quad C = (3,2) \quad D = (0,4)
$$

Evaluating *P* at these points, we obtain

$$
P(A) = P(0, 0) = 3(0) + 0 = 0
$$

\n
$$
P(B) = P(4, 0) = 3(4) + 0 = 12
$$

\n
$$
P(C) = P(3, 2) = 3(3) + 2 = 11
$$

\n
$$
P(D) = P(0, 4) = 3(0) + 4 = 4
$$

Hence, the maximum value of *P*, subject to the constraints, is 12, and it occurs when $x = 4$ and $y = 0$.

Now Work Problem 1 G

We remark that, for a linear programming problem with an unbounded feasible region, *if the problem has an optimal solution* then that solution does occur at a corner point. However, we caution that, for an unbounded feasible region, *there may not be an optimal solution*.

FIGURE 7.14 *A*, *B*, *C*, and *D* are corner points of the feasible region.
PROBLEMS 7.2 1. Maximize $P = 5x + 7y$ subject to $2x + 3y \le 45$ $x - 3y \ge 2$ $x, y \geq 0$ **2.** Maximize $P = 3x + 2y$ subject to $x + y \le 70$ $x + 3y \le 240$ $x + 3y \le 90$ $x, y \geq 0$ **3.** Maximize $Z = 4x - 6y$ subject to *y* 7 $3x - y \leq 3$ $x + y \geq 5$ $x, y \geq 0$ **4.** Minimize $C = 2x + y$ subject to $x - y \geq 0$ $x \geq 4$ $x \leq 10$ **5.** Maximize $Z = 4x - 10y$ subject to $x - 4y \ge 4$ $2x - y \leq 2$ $x, y \geq 0$ **6.** Minimize $Z = 20x + 30y$ subject to $2x + y \le 10$ $3x + 4y \le 24$ $8x + 7y \ge 56$ $x, y \geq 0$ **7.** Minimize $C = 5x + y$ subject to $2x - y \ge -2$ $4x + 3y \le 12$ $x - y = -1$ $x, y \geq 0$ **8.** Maximize $Z = 0.4x - 0.2y$ subject to $2x - 5y \ge -3$ $2x - y \le 5$ $3x + y = 6$ $x, y \geq 0$ **9.** Minimize $C = x + y$ subject to $x + 2y \ge 4$ $2x + y \ge 4$ $x, y \geq 0$ **10.** Minimize $C = 2x + 2y$ subject to $x + 2y \ge 80$ $3x + 2y \ge 160$ $5x + 2y \ge 200$ $x, y \geq 0$ **11.** Maximize $Z = 10x + 2y$ subject to $x + 2y \ge 4$ $x - 2y \ge 0$ $x, y \geq 0$ **12.** Minimize $Z = -2x + y$ subject to $x \geq 2$ $3x + 5y \ge 15$ $x - y \ge -3$ $x, y \geq 0$

13. Production for Maximum Profit A toy manufacturer preparing a production schedule for two new toys, trucks and spinning tops, must use the information concerning its construction times given in the following table:

For example, each truck requires 2 hours on machine A. The available employee hours per week are as follows: for operating machine A, 80 hours; for B, 50 hours; for finishing, 70 hours. If the profits on each truck and spinning top are \$7 and \$2, respectively, how many of each toy should be made per week in order to maximize profit? What is the maximum profit?

14. Production for Maximum Profit A manufacturer produces two types of external hard drives: Mymemory and Mystorage. During production, the devices require the services of both the assembly and packaging departments. The numbers of hours needed in each department are provided in the following table:

The assembly department runs for 21 hours per day, and the packaging department runs for 12 hours per day. If the company makes a profit of \$9 on each Mymemory unit and \$14 on each Mystorage unit, how many of each should it make each day to maximize its profit and what is the resulting profit?

15. Diet Formulation A diet is to contain at least 16 units of carbohydrates and 20 units of protein. Food A contains 2 units of carbohydrates and 4 of protein; food B contains 2 units of carbohydrates and 1 of protein. If food A costs \$1.20 per unit and food B costs \$0.80 per unit, how many units of each food should be purchased in order to minimize cost? What is the minimum cost?

16. Fertilizer Nutrients A produce grower is purchasing fertilizer containing three nutrients: A, B, and C. The minimum weekly requirements are 80 units of A, 120 of B, and 240 of C. There are two popular blends of fertilizer on the market. Blend I, costing \$8 a bag, contains 2 units of A, 6 of B, and 4 of C. Blend II, costing \$10 a bag, contains 2 units of A, 2 of B, and 12 of C. How many bags of each blend should the grower buy each week to minimize the cost of meeting the nutrient requirements?

17. Mineral Extraction A company extracts minerals from ore. The numbers of pounds of minerals A and B that can be extracted from each ton of ores I and II are given in the following table, together with the costs per ton of the ores:

If the company must produce at least 4000 lb of A and 2000 lb of B, how many tons of each ore should be processed in order to minimize cost? What is the minimum cost?

18. Production Scheduling An oil company that has two refineries needs at least 8000, 14,000, and 5000 barrels of low-, medium-, and high-grade oil, respectively. Each day, Refinery I produces 2000 barrels of low-, 3000 barrels of medium-, and 1000 barrels of high-grade oil, whereas Refinery II produces 1000 barrels each of low- and high- and 2000 barrels of medium-grade oil. If it costs \$25,000 per day to operate Refinery I and \$20,000 per day to operate Refinery II, how many days should each refinery be operated to satisfy the production requirements at minimum cost? What is the minimum cost? (Assume that a minimum cost exists.)

19. Construction Cost A chemical company is designing a plant for producing two types of polymers, P_1 and P_2 . The plant must be capable of producing at least 520 units of P_1 and 330 units of P_2 each day. There are two possible designs for the basic reaction chambers that are to be included in the plant. Each chamber of type A costs \$300,000 and is capable of producing 40 units of P_1 and 20 units of P_2 per day; type B is a more expensive design, costing \$400,000, and is capable of producing 40 units of P_1 and 30 units of P_2 per day. Because of operating costs, it is necessary to have at least five chambers of each type in the plant. How many chambers of each type should be included to minimize the cost of construction and still meet the required production schedule?

20. Pollution Control Because of new federal regulations on pollution, a chemical company has introduced into its plant a new, more expensive process to supplement or replace an older process in the production of a particular chemical. The older process discharges 25 grams of carbon dioxide and 50 grams of particulate matter into the atmosphere for each liter of chemical produced. The new process discharges 15 grams of carbon dioxide and 40 grams of particulate matter into the atmosphere for each liter produced. The company makes a profit of 40 cents per liter and 15 cents per liter on the old and new processes, respectively. If the government allows the plant to discharge no more than 12,525 grams of carbon dioxide and no more than 20,000 grams of particulate matter into the atmosphere each day, how many liters of chemical should be produced daily, by each process, to maximize daily profit? What is the maximum daily profit?

To show how the simplex method is used to solve a standard maximum linear programming problem. This method enables the solution of problems that cannot be solved geometrically.

Objective **7.3 The Simplex Method**

Until now, we have solved linear programming problems by a geometric method. This method is not practical when the number of variables increases to three, and is not possible for four or more variables. Now we will look at a different technique—the **simplex method**—whose name is linked in more advanced discussions to a geometrical object called a simplex.

The simplex method begins with a feasible corner point and tests whether the value of the objective function at this point is optimal. If it is not, the method leads to another corner point, which is at least as good — and usually better. If this new point does not produce an optimal value, we repeat the procedure until the simplex method does lead to an optimal value, if one exists.

Besides being efficient, the simplex method has other advantages. For one, it is completely mechanical. It uses matrices, elementary row operations, and basic arithmetic. Moreover, no graphs need to be drawn; this allows us to solve linear programming problems having any number of constraints and any number of variables.

In this section, we consider only so-called **standard maximum linear programming problems**. In other sections we will consider less restrictive problems. A standard maximum problem is one that can be put in the following form:

It is helpful to formulate the problem in matrix notation so as to make its structure more memorable. Let

$$
C = \begin{bmatrix} c_1 & c_2 & \cdots & c_n \end{bmatrix} \quad \text{and} \quad X = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}
$$

Then the objective function can be written as

 $Z = Z(X)$ just recalls that *Z* is a *function*
 $Z = Z(X) = CX$ of *X*.

Now if we write

 $A =$ Γ $\begin{array}{c}\n\hline\n\end{array}$ $a_{11} a_{12} \cdots a_{1n}$ a_{21} a_{22} \dots a_{2n} $\mathcal{L} = \mathcal{L} \times \mathcal{L}$ $\mathcal{L} = \mathcal{L} \times \mathcal{L}$ $\mathcal{L} = \mathcal{L} \times \mathcal{L}$ a_{m1} a_{m2} \dots a_{mn} $\overline{1}$ **1** and $B =$ Γ $\begin{array}{c}\n\hline\n\end{array}$ *b*1 *b*2 $\ddot{}$ $\ddot{}$ $\ddot{}$ *bm* $\overline{1}$ |
|
|
|
|
|

then we can say that a standard maximum linear programming problem is one that can be put in the form

(Matrix inequalities are to be understood like matrix equality. The comparisons refer to matrices of the same size and the inequality is required to hold for all corresponding entries.)

Other types of linear programming problems will be discussed in Sections 7.4 and 7.5.

The procedure that we follow here will be outlined later in this section.

Note that one feasible point for a *standard maximum linear programming problem* is always $x_1 = 0, x_2 = 0, \ldots, x_n = 0$ and that at this feasible point the value of the objective function *Z* is 0. Said otherwise, (the $n \times 1$ matrix) 0 is feasible for a standard problem and $Z(0) = 0$ (where the last 0 is the number $(1 \times 1$ matrix) 0).

We now apply the simplex method to the problem in Example 1 of Section 7.2, which can be written

maximize $Z = 3x_1 + x_2$

 $2x_1 + x_2 \le 8$ (2)

 $2x_1 + 3x_2 \le 12$ (3)

subject to the constraints

and

and

$$
x_1 \geq 0, \quad x_2 \geq 0
$$

This problem is of standard form. We begin by expressing Constraints (2) and (3) as equations. In (2), $2x_1+x_2$ will *equal* 8 if we add some nonnegative number s_1 to $2x_1+x_2$, so that

$$
2x_1 + x_2 + s_1 = 8 \quad \text{for some } s_1 \ge 0
$$

We call s_1 a **slack variable**, since it makes up for the "slack" on the left side of (2) We mentioned "slack" variables in to give us equality. Similarly, Inequality (3) can be written as an equation by using the slack variable *s*₂; we have

$$
2x_1 + 3x_2 + s_2 = 12 \quad \text{for some } s_2 \ge 0
$$

The variables x_1 and x_2 are called **decision variables**.

Now we can restate the problem in terms of equations:

where x_1, x_2, s_1 , and s_2 are nonnegative.

From Section 7.2, we know that the optimal value occurs at a corner point of the feasible region in Figure 7.15. At each of these points, at least *two* of the variables x_1, x_2, s_1 , and s_2 are 0, as the following listing indicates:

Section 1.2 in the process of introducing inequalities.

- **1.** At *A*, we have $x_1 = 0$ and $x_2 = 0$ (and $s_1 = 8$ and $s_2 = 12$).
- **2.** At *B*, $x_1 = 4$ and $x_2 = 0$. But from Equation (5), 2(4) + 0 + $s_1 = 8$. Thus, $s_1 = 0$. (And from Equation (6) and $x_1 = 4$ and $x_2 = 0$ we get $s_2 = 4$.)
- **3.** At C , $x_1 = 3$ and $x_2 = 2$. But from Equation (5), $2(3) + 2 + s_1 = 8$. Hence, $s_1 = 0$. From Equation (6), $2(3) + 3(2) + s_2 = 12$. Therefore, $s_2 = 0$.
- **4.** At *D*, $x_1 = 0$ and $x_2 = 4$. From Equation (6), 2(0) + 3(4) + $s_2 = 12$. Thus, $s_2 = 0$. (And from Equation (5) and $x_1 = 0$ and $x_2 = 4$, we get $s_1 = 4$.)

It can also be shown that any solution to Equations (5) and (6), such that at least *two* of the four variables x_1, x_2, s_1 , and s_2 are zero, corresponds to a corner point. Any such solution where at least two of these variables are zero is called a **basic feasible solution** abbreviated BFS. This number, 2, is determined by the number *n* of decision variables; 2 in the present example. For any particular BFS, the variables held at 0 are called **nonbasic variables**, and all the others are called **basic variables** for that BFS. Since there is a total of $n + m$ variables, the number of basic variables in the general system that arises from (1) is *m*, the number of constraints (other than those expressing nonnegativity). Thus, for the BFS corresponding to item 3 in the preceding list, *s*¹ and s_2 are the nonbasic variables and x_1 and x_2 are the basic variables, but for the BFS corresponding to item 4, the nonbasic variables are x_1 and s_2 and the basic variables are x_2 and s_1 .

We will first find an initial BFS, and hence, an initial corner point, and then determine whether the corresponding value of *Z* can be increased by a different BFS. Since $x_1 = 0$ and $x_2 = 0$ is a feasible point for this standard linear programming problem, let us initially find the BFS such that the decision variables x_1 and x_2 are nonbasic and, hence, the slack variables s_1 and s_2 are basic. That is, we choose $x_1 = 0$ and $x_2 = 0$ and find the corresponding values of s_1 , s_2 , and *Z*. This can be done most conveniently by matrix techniques, based on the methods developed in Chapter 6.

If we write Equation (4) as $-3x_1 - x_2 + Z = 0$, then Equations (5), (6), and (4) form the linear system

$$
\begin{cases}\n2x_1 + x_2 + s_1 = 8 \\
2x_1 + 3x_2 + s_2 = 12 \\
-3x_1 - x_2 + Z = 0\n\end{cases}
$$

in the variables x_1, x_2, s_1, s_2 , and *Z*. Thus, in general, when we add the objective function to the system that provides the constraints, we have $m + 1$ equations in $n + m + 1$ unknowns. In terms of an augmented coefficient matrix, called the **initial simplex table**, we have

It is convenient to be generous with labels for matrices that are being used as simplex tables. Thus, the columns in the matrix to the left of the vertical bar are labeled, naturally enough, by the variables to which they correspond. We have chosen R as a label for the column that provides the Right sides of the system of equations. We have chosen B to label the list of row labels. The first two rows correspond to the constraints, and the last row, called the **objective row**, corresponds to the objective equation—thus, the horizontal separating line. Notice that if $x_1 = 0$ and $x_2 = 0$, then, from rows 1, 2, and 3, we can directly read off the values of s_1 , s_2 , and $Z: s_1 = 8$, $s_2 = 12$, and $Z = 0$. Thus, the rows of this *initial* simplex table are labeled to the left by *s*1, *s*2, and *Z*. We recall that, for the feasible point $x_1 = 0$, $x_2 = 0$, s_1 and s_2 are the basic variables. So the column heading B can be understood to stand for Basic variables. Our initial basic feasible solution is

$$
x_1 = 0 \quad x_2 = 0 \quad s_1 = 8 \quad s_2 = 12
$$

at which $Z = 0$.

We remarked earlier that there is a great deal of terminology used in the discussion of linear programing. In particular, there are many types of *variables*. It is important to understand that the variables called decision variables x_1, x_2, \ldots, x_n remain decision variables throughout the solution of a problem, and the same remark applies to the slack variables s_1 , s_2 , \dots , s_m . In the process of examining the corner points of the feasible region, we find solutions to the system in which at least *n* of the $n + m$ variables are 0. Precisely *n* of these are called nonbasic variables, and the remaining *m* are called basic variables. Which *m* of the $n + m$ variables are *basic* depends on the corner point under consideration. Among other things, the procedure that we are describing provides a mechanical way of keeping track of which variables, at any time, are basic.

Let us see if we can find a BFS that gives a larger value of *Z*. The variables x_1 and $x₂$ are nonbasic in the preceding BFS. We will now look for a BFS in which one of these variables is basic while the other remains nonbasic. Which one should we choose as the basic variable? Let us examine the possibilities. From the *Z*-row of the preceding matrix, $Z = 3x_1 + x_2$. If x_1 is allowed to become basic, then x_2 remains at 0 and $Z = 3x_1$; thus, for each one-unit increase in x_1 , *Z* increases by three units. On the other hand, if x_2 is allowed to become basic, then x_1 remains at 0 and $Z = x_2$; hence, for each one-unit increase in *x*₂, *Z* increases by one unit. Consequently, we get a *greater* increase in the value of *Z* if x_1 , rather than x_2 , enters the basic-variable list. In this case, we call x_1 the **entering variable**. Thus, in terms of the simplex table below (which is the same as the matrix presented earlier, except for some additional labeling), the entering variable can be found by looking at the "most negative" of the numbers enclosed by the brace in the *Z*-row. (By *most negative*, we mean the negative indicator having the greatest magnitude.) Since that number is -3 and appears in the x_1 -column, x_1 is the entering variable. The numbers in the brace are called **indicators**.

Let us summarize the information that can be obtained from this table. It gives a BFS where s_1 and s_2 are the basic variables and x_1 and x_2 are nonbasic. The BFS is $s_1 = 8$ (the right-hand side of the s_1 -row), $s_2 = 12$ (the right-hand side of the s_2 -row), $x_1 = 0$, and $x_2 = 0$. The -3 in the x_1 -column of the *Z*-row indicates that if x_2 remains 0, then *Z* increases three units for each one-unit increase in x_1 . The -1 in the x_2 -column of the *Z*-row indicates that if *x*¹ remains 0, then *Z* increases one unit for each one-unit increase in x_2 . The column in which the most negative indicator, -3 , lies gives the entering variable x_1 —that is, the variable that should become basic in the next BFS.

In our new BFS, the larger the increase in x_1 (from $x_1 = 0$), the larger is the increase in *Z*. Now, by how much can we increase x_1 ? Since x_2 is still held at 0, from rows 1 and 2 of the simplex table, it follows that

 $s_1 = 8 - 2x_1$

and

$$
s_2=12-2x_1
$$

Since s_1 and s_2 are nonnegative, we have

$$
8-2x_1\geq 0
$$

and

$$
12 - 2x_1 \geq 0
$$

From the first inequality, $x_1 \leq \frac{8}{2} = 4$; from the second, $x_1 \leq \frac{12}{2} = 6$. Thus, x_1 must be less than or equal to the smaller of the quotients $\frac{8}{2}$ and $\frac{12}{2}$, which is $\frac{8}{2}$. Hence, x_1 can increase at most by 4 and since we want to maximize *Z*, it is desirable to increase x_1 from 0 to 4. However, in a BFS, at least two variables must be 0. We already have $x_2 = 0$. Since $s_1 = 8 - 2x_1$, s_1 must be 0 if we make $x_1 = 4$. Therefore, we have a new BFS with x_1 replacing s_1 as a basic variable. That is, s_1 will *depart* from the list of basic variables in the previous BFS and will be nonbasic in the new BFS. We say that *s*¹ is the **departing variable** for the previous BFS. In summary, for our new BFS, we want x_1 and s_2 as basic variables with $x_1 = 4$ and x_2 and s_1 as nonbasic variables $(x_2 = 0, s_1 = 0)$. These requirements lead to $s_2 = 12 - 2x_1 = 12 - 2(4) = 4$.

Before proceeding, let us update our table. To the right of the following table, the quotients $\frac{8}{2}$ and $\frac{12}{2}$ are indicated:

These quotients are obtained by dividing each entry in the first two rows of the R-column by the entry in the corresponding row of the entering-variable column, that is the *x*1-column. Notice that the departing variable is in the same row as the *smaller* quotient, $8 \div 2$.

Since x_1 and s_2 will be basic variables in our new BFS, it would be convenient to change our previous table by elementary row operations into a form in which the values of x_1 , s_2 , and *Z* can be read off with ease (just as we were able to do with the solution corresponding to $x_1 = 0$ and $x_2 = 0$). To do this, we want to find a matrix that is equivalent to the preceding table but that has the form

where the question marks represent numbers to be determined. Notice here that if $x_2 =$ 0 and $s_1 = 0$, then x_1 equals the number in row x_1 of column R, s_2 equals the number in row s_2 of column R, and Z is the number in row Z of column R. Thus, we must transform the table

into an eqivalent matrix that has a 1 where the shaded entry appears and 0's elsewhere in the *x*1-column. The shaded entry is called the **pivot entry**—it is in the column of the entering variable (called the *pivot column*) and the row of the departing variable (called the *pivot row*). By elementary row operations, we have

Thus, we have a new simplex table:

For $x_2 = 0$ and $s_1 = 0$, from the first row, we have $x_1 = 4$; from the second, we obtain $s_2 = 4$. These values give us the new BFS. Note that we replaced the s_1 located to the left of the initial table (7) by x_1 in our new table (8), so that s_1 *departed* and x_1 *entered*. From row 3, for $x_2 = 0$ and $s_1 = 0$, we get $Z = 12$, which is a larger value than we had before. (Before, we had $Z = 0$.)

In our present BFS, x_2 and s_1 are nonbasic variables $(x_2 = 0, s_1 = 0)$. Suppose we look for another BFS that gives a larger value of Z and is such that one of x_2 or s_1 is basic. The equation corresponding to the *Z*-row is given by $\frac{1}{2}x_2 + \frac{3}{2}s_1 + Z = 12$, which can be rewritten as

$$
Z = 12 - \frac{1}{2}x_2 - \frac{3}{2}s_1
$$
 (9)

If x_2 becomes basic and therefore s_1 remains nonbasic, then

$$
Z = 12 - \frac{1}{2}x_2 \quad \text{(since } s_1 = 0\text{)}
$$

Here, each one-unit increase in x_2 *decreases* Z by $\frac{1}{2}$ unit. Thus, any increase in x_2 would make *Z* smaller than before. On the other hand, if s_1 becomes basic and x_2 remains nonbasic, then, from Equation (9),

$$
Z = 12 - \frac{3}{2}s_1 \quad \text{(since } x_2 = 0\text{)}
$$

Here each one-unit increase in s_1 *decreases* Z by $\frac{3}{2}$ units. Hence, any increase in s_1 would make *Z* smaller than before. Consequently, we cannot move to a better BFS. In short, no BFS gives a larger value of *Z* than the BFS $x_1 = 4$, $s_2 = 4$, $x_2 = 0$, and $s_1 = 0$ (which gives $Z = 12$).

In fact, since $x_2 \geq 0$ and $s_1 \geq 0$, and since the coefficients of x_2 and s_1 in Equation (9) are negative, *Z* is maximum when $x_2 = 0$ and $s_1 = 0$. That is, in (8), *having all nonnegative indicators means that we have an optimum solution*.

In terms of our original problem, if

$$
Z=3x_1+x_2
$$

subject to

$$
2x_1 + x_2 \le 8 \quad 2x_1 + 3x_2 \le 12 \quad x_1, x_2 \ge 0
$$

then *Z* is maximized when $x_1 = 4$ and $x_2 = 0$, and the maximum value of *Z* is 12. (This confirms our result in Example 1 of Section 7.2.) Note that the values of s_1 and s_2 do not have to appear here.

Let us outline the simplex method for a standard linear programming problem with three decision variables and four constraints, not counting nonnegativity conditions. (So here $n = 3$ and $m = 4$.) The outline suggests how the simplex method works for any number of decision variables (in general *n*) and any number of constraints (in general *m*).

Simplex Method

Problem:

subject to

 $a_{11}x_1 + a_{12}x_2 + a_{13}x_3 \leq b_1$ $a_{21}x_1 + a_{22}x_2 + a_{23}x_3 \leq b_2$ $a_{31}x_1 + a_{32}x_2 + a_{33}x_3 \leq b_3$

Maximize $Z = c_1x_1 + c_2x_2 + c_3x_3$

 $a_{41}x_1 + a_{42}x_2 + a_{43}x_3 \leq b_4$

where x_1, x_2, x_3 and b_1, b_2, b_3, b_4 are nonnegative.

Method:

1. Set up the initial simplex table:

indicators

There are four slack variables: *s*1;*s*2;*s*3, and *s*4—one for each constraint.

2. If all the indicators in the last row are nonnegative, then *Z* has a maximum with the current list of basic variables and the current value of *Z*. (In the case of the initial simplex table, this gives $x_1 = 0, x_2 = 0$, and $x_3 = 0$, with maximum value of $Z = 0$.) If there are any negative indicators, locate and mark the column in which the most negative indicator appears. This *pivot column* gives the entering variable. (If more than one column contains the most negative indicator, the choice of pivot column is arbitrary.)

3. Divide each *positive* entry above the objective row in the entering-variable column *into* the corresponding value of column R. (The *positive* restriction will be explained after Example 1.)

4. Mark the entry in the pivot column that corresponds to the smallest quotient in step 3. This is the pivot entry, and the row in which it is located is the *pivot row*. The departing variable is the one that labels the pivot row.

5. Use elementary row operations to transform the table into a new equivalent table that has a 1 where the pivot entry was and 0's elsewhere in that column.

6. In the basic variables column, B, of this table, the entering variable replaces the departing variable.

7. If the indicators of the new table are all nonnegative, we have an optimum solution. The maximum value of *Z* is the entry in the last row and last column. It occurs when the basic variables as found in the basic variables column, B, are equal to the corresponding entries in column R. All other variables are 0. If at least one of the indicators is negative, repeat the process, beginning with step 2 applied to the new table.

As an aid in understanding the simplex method, we should be able to interpret certain entries in a table. Suppose that we obtain a table in which the last row is as shown in the following array:

We can interpret the entry b , for example, as follows: If x_2 is nonbasic and were to become basic, then, for each one-unit increase in x_2 ,

> if $b < 0$, *Z* increases by $|b|$ units if $b > 0$, *Z decreases* by $|b|$ units if $b = 0$, there is no change in Z

EXAMPLE 1 The Simplex Method

Maximize $Z = 5x_1 + 4x_2$ subject to

$$
x_1 + x_2 \le 20
$$

$$
2x_1 + x_2 \le 35
$$

$$
-3x_1 + x_2 \le 12
$$

and $x_1, x_2 \geq 0$.

Solution: This linear programming problem fits the standard form. The initial simplex table is

The most negative indicator, -5 , occurs in the x_1 -column. Thus, x_1 is the entering variable. The smaller quotient is $\frac{35}{2}$, so s_2 is the departing variable. The pivot entry is 2. Using elementary row operations to get a 1 in the pivot position and 0's elsewhere in its column, we have

indicators

Note that in column B, which keeps track of which variables are basic, x_1 has replaced s_2 . Since we still have a negative indicator, $-\frac{3}{2}$, we must continue our process. Evidently, $-\frac{3}{2}$ is the most negative indicator and the entering variable is now *x*₂. The smallest quotient is 5. Hence, s_1 is the departing variable and $\frac{1}{2}$ is the pivot entry. Using elementary row operations, we have

where x_2 replaced s_1 in column B. Since all indicators are nonnegative, the maximum value of *Z* is 95 and occurs when $x_1 = 15$, $x_2 = 5$ and $x_3 = 0$ (and $s_1 = 0$, $s_2 = 0$, and $s_3 = 52$).

Now Work Problem 1 G

It is interesting to see how the values of *Z* got progressively "better" in successive tables in Example 1. These are the entries in the last row and last column of each simplex table. In the initial table, we had $Z = 0$. From then on, we obtained $Z = \frac{175}{2} =$ $87\frac{1}{2}$ and then $Z = 95$, the maximum.

In Example 1, no quotient was considered in the third row of the initial table. This is the positivity requirement in Part 3 of the method outlined for the general 3-variable, 4-constraint problem and we now explain it. The BFS for this table is

$$
s_1 = 20
$$
, $s_2 = 35$, $s_3 = 12$, $x_1 = 0$, $x_2 = 0$

where x_1 is the entering variable. The quotients 20 and $\frac{35}{2}$ reflect that, for the next BFS, we have $x_1 \le 20$ and $x_1 \le \frac{35}{2}$. Since the third row represents the equation $s_3 =$ $12 + 3x_1 - x_2$, and $x_2 = 0$, it follows that $s_3 = 12 + 3x_1$. But $s_3 \ge 0$, so $12 + 3x_1 \ge 0$, which implies that $x_1 \ge -\frac{12}{3} = -4$. Thus, we have

$$
x_1 \le 20
$$
, $x_1 \le \frac{35}{2}$, and $x_1 \ge -4$

Hence, x_1 can increase at most by $\frac{35}{2}$. The condition $x_1 \ge -4$ has no influence in determining the maximum increase in x_1 . That is why the quotient $12/(-3) = -4$ is not considered in row 3. In general, *no quotient is considered for a row if the entry in the entering-variable column is negative or 0*.

It is of course possible that when considering quotients for comparison there are *no quotients*. For the record, we note:

If no quotients exist in a simplex table, then the standard maximum linear programming problem has an **unbounded solution**. This means that the objective function does not attain a maximum value because it attains arbitrarily large values. More precisely, it means that, for every positive integer *n*, there is a point *Aⁿ* in the feasible region with $Z(A_n) > n$.

Although the simplex procedure that has been developed in this section applies only to linear programming problems of standard maximum form, other forms may be adapted to fit this form. Suppose that a constraint has the form

$$
a_1x_1 + a_2x_2 + \cdots + a_nx_n \geq -b
$$

where $b > 0$. Here the inequality symbol is " \geq ", and the constant on the right side is *negative*. Thus, the constraint is not in standard form. However, multiplying both sides $by -1$ gives

$$
-a_1x_1-a_2x_2-\cdots-a_nx_n\leq b
$$

which *does* have the proper form. Accordingly, it may be necessary to rewrite a constraint before proceeding with the simplex method.

In a simplex table, several indicators may "tie" for being most negative. In this case, we choose any one of these indicators to give the column for the entering variable. Likewise, there may be several quotients that "tie" for being the smallest. We can then choose any one of these quotients to determine the departing variable and pivot entry. Example 2 will illustrate this situation. However, when a tie for the smallest quotient exists, then the next simplex table will address a BFS with a basic variable that is 0 (along with all the nonbasic variables that are 0 by declaration). In this case we say that the BFS is **degenerate** or, better, that the linear programming problem has a *degeneracy*. Degenerate linear programming problems sometimes lead to *cycling* difficulties with the simplex method. We might, for example, arrive at a BFS, call it $BFS₁$, proceed to BFS_2 , and BFS_3 , and return to BFS_1 . There are techniques to deal with such difficulties—which do not often arise in practice—but they are beyond the scope of this book.

APPLY IT

3. The Toones Company has \$30,000 for the purchase of materials to make three types of MP3 players. The company has allocated a total of 1200 hours of assembly time and 180 hours of packaging time for the players. The following table gives the cost per player, the number of hours per player, and the profit per player for each type:

Find the number of players of each type the company should produce to maximize profit.

EXAMPLE 2 The Simplex Method

Maximize $Z = 3x_1 + 4x_2 + \frac{3}{2}x_3$ subject to

$$
-x_1 - 2x_2 \ge -10
$$

\n
$$
2x_1 + 2x_2 + x_3 \le 10
$$

\n
$$
x_1, x_2, x_3 \ge 0
$$
\n(10)

Solution: Constraint (10) does not fit the standard form. However, multiplying both sides of inequality (10) by -1 gives

$$
x_1 + 2x_2 \leq 10
$$

which *does* have the proper form. Thus, our initial simplex table is table I:

The entering variable is x_2 . Since there is a tie for the smallest quotient, we can choose either s_1 or s_2 as the departing variable. Let us choose s_1 . The pivot entry is shaded. Using elementary row operations, we get table II:

Table II corresponds to a BFS in which a basic variable, s_2 , is zero. Thus, the BFS is degenerate. Since there are negative indicators, we continue. The entering variable is now x_3 , the departing variable is s_2 , and the pivot is shaded. Using elementary row operations, we get table III:

SIMPLEX TABLE III

Since all indicators are nonnegative, *Z* is maximized when $x_2 = 5$, $x_3 = 0$, and $x_1 =$ $s_1 = s_2 = 0$. The maximum value is $Z = 20$. Note that this value is the same as the value of *Z* in table II. In degenerate problems, it is possible to arrive at the same value of *Z* at various stages of the simplex process. Problem 7 asks for a solution to this example by using s_2 as the departing variable in the initial table.

Now Work Problem 7 G

In Section 7.2, where linear programming problems in 2 variables were solved geometrically, we drew attention to the possibility of multiple solutions by pointing out that the family of parallel isoprofit lines may in fact be parallel to one of the bounding edges of the feasible region. When using the simplex method one can also detect the possibility of multiple optimum solutions but we will not pursue the idea in this book.

In a table that gives an optimum solution, a zero indicator for a nonbasic variable suggests the possibility of multiple optimum solutions.

Because of its mechanical nature, the simplex procedure is readily adaptable to computers to solve linear programming problems involving many variables and constraints.

PROBLEMS 7.3

 $P = -2x_1 + 3x_2$

subject to

$$
x_1 + x_2 \le 1
$$

\n
$$
x_1 - x_2 \le 2
$$

\n
$$
x_1 - x_2 \ge -3
$$

\n
$$
x_1 \le 5
$$

\n
$$
x_1, x_2 \ge 0
$$

11. Maximize

 $Z = x_1 + x_2$

subject to

$$
2x_1 - x_2 \le 4
$$

-x₁ + 2x₂ ≤ 6
5x₁ + 3x₂ ≤ 20
2x₁ + x₂ ≤ 10
x₁, x₂ ≥ 0

12. Maximize

$$
W = 2x_1 + x_2 - 2x_3
$$

subject to

$$
-2x_1 + x_2 + x_3 \ge -2
$$

$$
x_1 - x_2 + x_3 \le 4
$$

$$
x_1 + x_2 + 2x_3 \le 6
$$

$$
x_1, x_2, x_3 \ge 0
$$

13. Maximize

$$
W = x_1 - 12x_2 + 4x_3
$$

subject to

$$
4x_1 + 3x_2 - x_3 \le 1
$$

$$
x_1 + x_2 - x_3 \ge -2
$$

$$
-x_1 + x_2 + x_3 \ge -1
$$

$$
x_1, x_2, x_3 \ge 0
$$

14. Maximize

$$
W = 4x_1 + 0x_2 - x_3
$$

subject to

$$
x_1 + x_2 + x_3 \le 6
$$

$$
x_1 - x_2 + x_3 \le 10
$$

$$
x_1 - x_2 - x_3 \le 4
$$

$$
x_1, x_2, x_3 \ge 0
$$

15. Maximize

subject to

$$
P = 60x_1 + 0x_2 + 90x_3 + 0x_4
$$

$$
x_1 - 2x_2 \le 2
$$

$$
x_1 + x_2 \le 5
$$

$$
x_3 + x_4 \le 4
$$

$$
x_3 - 2x_4 \le 7
$$

$$
x_1, x_2, x_3, x_4 \ge 0
$$

16. Maximize

subject to

 $Z = 3x_1 + 2x_2 - 2x_3 - x_4$

17. Freight Shipments A freight company handles shipments by two corporations, A and B, that are located in the same city. Corporation A ships boxes that weigh 3 lb each and have a volume of 2 ft³; B ships 1-ft³ boxes that weigh 5 lbs each. Both A and B ship to the same destination. The transportation cost for each box from A is \$0.75, and from B it is \$0.50. The freight company has a truck with 2400 ft^3 of cargo space and a maximum capacity of 36,800 lb. In one haul, how many boxes from each corporation should be transported by this truck so that the freight company receives maximum revenue? What is the maximum revenue?

18. Production A company manufactures three products: X, Y, and Z. Each product requires machine time and finishing time as shown in the following table:

The numbers of hours of machine time and finishing time available per month are 900 and 5000, respectively. The unit profit on X, Y, and Z is \$6, \$8, and \$12, respectively. What is the maximum profit per month that can be obtained?

19. Production A company manufactures three types of patio furniture: chairs, rockers, and chaise lounges. Each requires wood, plastic, and aluminum as shown in the following table:

The company has available 400 units of wood, 500 units of plastic, and 1450 units of aluminum. Each chair, rocker, and chaise lounge sells for \$21, \$24, and \$36, respectively. Assuming that all furniture can be sold, determine a production order so that total revenue will be maximum. What is the maximum revenue?

To use artificial variables to handle maximization problems that are not of standard maximum form.

Objective **7.4 Artificial Variables**

To start using the simplex method, a *basic feasible solution*, BFS, is required. (We algebraically start at a *corner point* using the initial simplex table, and each subsequent table takes us, algebraically, to another corner point until we reach the one at which an optimum solution is obtained.) For a *standard maximum* linear programming problem, we begin with the BFS in which all decision variables are zero, the origin in x_1, x_2, \dots, x_n -space, where *n* is the number of decision variables. However, for a maximization problem that is not of standard maximum form, the origin $(0, 0, \dots, 0)$ may not be a BFS. In this section, we will learn how the simplex method is modified for use in such situations.

Let us consider the following problem:

$$
Maximize Z = x_1 + 2x_2
$$

subject to

$$
x_1 + x_2 \leq 9 \tag{1}
$$

$$
x_1 - x_2 \geq 1 \tag{2}
$$

$$
x_1, x_2 \geq 0
$$

Since constraint (2) cannot be written as $a_1x_1 + a_2x_2 \leq b$, where *b* is nonnegative, this problem cannot be put into standard form. Note that $(0, 0)$ is not a feasible point because it does not satisfy constraint (2). (Because $0 - 0 = 0 \ge 1$ is *false*!) To solve the problem, we begin by writing Constraints (1) and (2) as equations. Constraint (1) becomes

$$
x_1 + x_2 + s_1 = 9 \tag{3}
$$

where $s_1 \geq 0$ is a slack variable. For Constraint (2), $x_1 - x_2$ will equal 1 if we *subtract* a nonnegative slack variable s_2 from $x_1 - x_2$. That is, by subtracting s_2 , we are making up for the "surplus" on the left side of (2), so that we have equality. Thus,

$$
x_1 - x_2 - s_2 = 1 \tag{4}
$$

where $s_2 \geq 0$. We can now restate the problem:

$$
Maximize Z = x_1 + 2x_2 \tag{5}
$$

subject to

$$
x_1 + x_2 + s_1 = 9 \tag{6}
$$

$$
x_1 - x_2 - s_2 = 1 \tag{7}
$$

$$
x_1, x_2, s_1, s_2 \geq 0
$$

Since $(0, 0)$ is not in the feasible region, we do not have a BFS in which $x_1 = x_2 = 0$. In fact, if $x_1 = 0$ and $x_2 = 0$ are substituted into Equation (7), then $0 - 0 - s_2 = 1$, which gives $s_2 = -1$, and now the problem is that this contradicts the condition that $s_2 \geq 0$.

To get the simplex method started, we need an initial BFS. Although none is obvious, there is an ingenious method to arrive at one *artificially*. It requires that we consider a related linear programming problem called the **artificial problem**. First, a new equation is formed by adding a nonnegative variable *t* to the left side of the equation in which the coefficient of the slack variable is -1 . The variable *t* is called an **artificial variable**. In our case, we replace Equation (7) by $x_1 - x_2 - s_2 + t = 1$. Thus, Equations (6) and (7) become

$$
x_1 + x_2 + s_1 = 9 \tag{8}
$$

$$
x_1 - x_2 - s_2 + t = 1 \tag{9}
$$

$$
x_1, x_2, s_1, s_2, t \ge 0
$$

An obvious solution to Equations (8) and (9) is found by setting x_1, x_2 , and s_2 equal to 0. This gives

$$
x_1 = x_2 = s_2 = 0 \quad s_1 = 9 \quad t = 1
$$

Note that these values do not satisfy Equation (7). However, it is clear that any solution of Equations (8) and (9) *for which t* = 0 will give a solution to Equations (6) and (7), and conversely.

We can *eventually* force *t* to be 0 if we alter the original objective function. We define the **artificial objective function** to be

$$
W = Z - Mt = x_1 + 2x_2 - Mt \tag{10}
$$

where the constant *M* is a very large positive number. We will not worry about the particular value of *M* and will proceed to maximize *W* by the simplex method. Since there are $m = 2$ constraints (excluding the nonnegativity conditions) and $n = 5$ variables in Equations (8) and (9), any BFS must have at least $n - m = 3$ variables equal to zero. We start with the following BFS:

$$
x_1 = x_2 = s_2 = 0 \quad s_1 = 9 \quad t = 1 \tag{11}
$$

In this initial BFS, the nonbasic variables are the decision variables and the **surplus variable** *s*₂. The corresponding value of *W* is $W = x_1 + 2x_2 - Mt = -M$, which is "extremely" negative since we assume that *M* is a very large positive number. A significant improvement in *W* will occur if we can find another BFS for which $t = 0$. Since the simplex method seeks better values of *W* at each stage, we will apply it until we reach such a BFS, if possible. That solution will be an initial BFS for the original problem.

To apply the simplex method to the artificial problem, we first write Equation (10) as

$$
-x_1 - 2x_2 + Mt + W = 0 \tag{12}
$$

The augmented coefficient matrix of Equations (8), (9), and (12) is

$$
\begin{bmatrix} x_1 & x_2 & s_1 & s_2 & t & W \\ 1 & 1 & 1 & 0 & 0 & 0 & 9 \\ 1 & -1 & 0 & -1 & 1 & 0 & 1 \\ -1 & -2 & 0 & 0 & M & 1 & 0 \end{bmatrix}
$$
 (13)

An initial BFS is given by (11). Notice that, from row s_1 , when $x_1 = x_2 = s_2 = 0$, we can directly read the value of s_1 ; namely, $s_1 = 9$. From row 2, we get $t = 1$. From row 3, $Mt + W = 0$. Since $t = 1$, $W = -M$. But in a simplex table we want the value of *W* to appear in the last row and last column. This is not so in (13); thus, we modify that matrix.

To do this, we transform (13) into an equivalent matrix whose last row has the form

$$
\begin{array}{ccccccccc}\nx_1 & x_2 & s_1 & s_2 & t & W \\
? & ? & 0 & ? & 0 & 1 & | & ?\n\end{array}
$$

That is, the *M* in the *t*-column is replaced by 0. As a result, if $x_1 = x_2 = s_2 = 0$, then *W* equals the last entry. Proceeding to obtain such a matrix, we have, by pivoting at the shaded element in column *t*:

$$
\begin{bmatrix} x_1 & x_2 & s_1 & s_2 & t & W & R \\ 1 & 1 & 1 & 0 & 0 & 0 & 9 \\ 1 & -1 & 0 & -1 & 1 & 0 & 1 \\ -1 & -2 & 0 & 0 & M & 1 & 0 \end{bmatrix}
$$

$$
\xrightarrow{x_1} \begin{array}{c} x_1 & x_2 & s_1 & s_2 & t & W & R \\ x_1 & 1 & 1 & 0 & 0 & 0 & 9 \\ 1 & -1 & 0 & -1 & 1 & 0 & 1 \\ -1-M & -2+M & 0 & M & 0 & 1 & -M \end{array}
$$

Let us now check things out. If $x_1 = 0, x_2 = 0$, and $s_2 = 0$, then from row 1 we get $s_1 = 9$, from row 2, $t = 1$, and from row 3, $W = -M$. Thus, we now have initial simplex table I:

From this point, we can use the procedures of Section 7.3. Since *M* is a large positive number, the most negative indicator is $-1 - M$. Thus, the entering variable is x_1 . From the quotients, we get *t* as the departing variable. The pivot entry is shaded. Using elementary row operations to get 1 in the pivot position and 0's elsewhere in that column, we get simplex table II:

SIMPLEX TABLE II

From table II, we have the following BFS:

 $s_1 = 8, \quad x_1 = 1, \quad x_2 = 0, \quad s_2 = 0, \quad t = 0$

Since $t = 0$, the values $s_1 = 8$, $x_1 = 1$, $x_2 = 0$, and $s_2 = 0$ form an initial BFS for the *original* problem! The artificial variable has served its purpose. For succeeding tables, we will delete the *t*-column (since we want to solve the original problem) and change the *W*'s to *Z*'s (since $W = Z$ for $t = 0$). From table II, the entering variable is x_2 , the departing variable is *s*1, and the pivot entry is shaded. Using elementary row operations (omitting the *t*-column), we get table III:

SIMPLEX TABLE III

Since all the indicators are nonnegative, the maximum value of *Z* is 13. It occurs when $x_1 = 5$ and $x_2 = 4$.

Here is a summary of the procedure It is worthwhile to review the steps we performed to solve our problem:

$$
Maximize Z = x_1 + 2x_2
$$

subject to

$$
x_1 + x_2 \leq 9 \tag{14}
$$

$$
x_1 - x_2 \ge 1 \tag{15}
$$

$$
x_1, x_2 \geq 0
$$

involving artificial variables.

We write Inequality (14) as

$$
x_1 + x_2 + s_1 = 9 \tag{16}
$$

Since Inequality (15) involves the symbol \ge , and the constant on the right side is nonnegative, we write Inequality (15) in a form having both a surplus variable and an artificial variable:

$$
x_1 - x_2 - s_2 + t = 1 \tag{17}
$$

The artificial objective equation to consider is $W = x_1 + 2x_2 - Mt$, equivalently,

$$
-x_1 - 2x_2 + Mt + W = 0 \tag{18}
$$

The augmented coefficient matrix of the system formed by Equations (16)–(18) is

Next, we replace the entry in the objective row and the artificial variable column, an *M*, by 0 using elementary row operations. The resulting simplex table I corresponds to the initial BFS of the artificial problem in which the decision variables, x_1 and x_2 , and the surplus variable s_2 are each 0:

APPLY IT

4. The GHI Company manufactures two models of snowboards, standard and deluxe, at two different manufacturing plants. The maximum output at plant I is 1200 per month, while the maximum output at plant II is 1000 per month. Due to contractual obligations, the number of deluxe models produced at plant I cannot exceed the number of standard models produced at plant I by more than 200. The profit per standard and deluxe snowboard manufactured at plant I is \$40 and \$60, respectively, while the profit per standard and deluxe snowboard manufactured at plant II is \$45 and \$50, respectively. This month, GHI received an order for 1000 standard and 800 deluxe models. Find how many of each model should be produced at each plant to satisfy the order and maximize the profit. (*Hint:* Let *x*¹ represent the number of standard models and x_2 represent the number of deluxe models manufactured at plant I.)

SIMPLEX TABLE I Γ $\mathbf{+}$ B *x*¹ *x*² *s*¹ *s*² *t W* R *s*₁ | 1 1 0 0 0 | 9 t $\begin{array}{|c|c|c|c|c|c|} \hline 1 & -1 & 0 & -1 & 1 & 0 & 1 \\ \hline \end{array}$ $W\left[\begin{array}{cccccc} -1 - M & -2 + M & 0 & M & 0 & 1 & | & -M \end{array}\right]$ $\overline{1}$ 5

The basic variables s_1 and t in column B of the table correspond to the nondecision variables in Equations (16) and (17) that have positive coefficients. We now apply the simplex method until we obtain a BFS in which the artificial variable *t* equals 0. Then we can delete the artificial variable column, change the *W*'s to *Z*'s, and continue the procedure until the maximum value of *Z* is obtained.

EXAMPLE 1 Artificial Variables

Use the simplex method to maximize $Z = 2x_1 + x_2$ subject to

 $x_1 + x_2 \le 12$ (19)

$$
x_1 + 2x_2 \le 20 \tag{20}
$$

- $-x_1 + x_2 \ge 2$ (21)
	- $x_1, x_2 \geq 0$

Solution: The equations for (19) – (21) will involve two slack variables, s_1 and s_2 , for the two \leq constraints, and a surplus variable s_3 and an artificial variable *t*, for the \geq constraint. We thus have

$$
x_1 + x_2 + s_1 = 12 \tag{22}
$$

$$
x_1 + 2x_2 + s_2 = 20 \t\t(23)
$$

$$
-x_1 + x_2 - s_3 + t = 2 \tag{24}
$$

We consider $W = Z - Mt = 2x_1 + x_2 - Mt$ as the artificial objective equation; equivalently,

$$
-2x_1 - x_2 + Mt + W = 0 \tag{25}
$$

where *M* is a large positive number. Now we construct the augmented coefficient matrix of Equations (22)–(25):

To get simplex table I, we replace the *M* in the objective row and the artificial variable column by 0 by adding $(-M)$ times row 3 to row 4:

The variables s_1 , s_2 , and *t* in column B—that is, the basic variables—are the nondecision variables with positive coefficients in Equations (22)–(24). Since *M* is a large positive number, $(-1 - M)$ is the most negative indicator and, thus, the entering variable is x_2 . The smallest quotient is evidently 2 and, thus, the departing variable is *t*. The pivot entry is shaded. Proceeding, we get simplex table II:

SIMPLEX TABLE II

SIMPLEX TABLE III

All indicators are nonnegative. Hence, the maximum value of *Z* is 17. It occurs when $x_1 = 5$ and $x_2 = 7$.

Now Work Problem 1 G

Equality Constraints

When an *equality* constraint of the form

$$
a_1x_1 + a_2x_2 + \dots + a_nx_n = b, \quad \text{where } b \ge 0
$$

occurs in a linear programming problem, artificial variables are used in the simplex method. To illustrate, consider the following problem:

$$
Maximize Z = x_1 + 3x_2 - 2x_3
$$

subject to

$$
x_1 + x_2 - x_3 = 6
$$

\n
$$
x_1, x_2, x_3 \ge 0
$$
\n(26)

Constraint (26) is already expressed as an equation, so no slack variable is necessary. Since $x_1 = x_2 = x_3 = 0$ is not a feasible solution, we do not have an obvious starting point for the simplex procedure. Thus, we create an artificial problem by first adding an artificial variable *t* to the left side of Equation (26):

$$
x_1 + x_2 - x_3 + t = 6
$$

Here an obvious BFS is $x_1 = x_2 = x_3 = 0$, $t = 6$. The artificial objective function is

$$
W = Z - Mt = x_1 + 3x_2 - 2x_3 - Mt
$$

where *M* is a large positive number. The simplex procedure is applied to this artificial problem until we obtain a BFS in which $t = 0$. This solution will give an initial BFS for the original problem, and we then proceed as before.

In general, the simplex method can be used to

$$
maximize Z = c_1x_1 + c_2x_2 + \cdots + c_nx_n
$$

subject to

$$
a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n \{ \leq, \geq, = \} b_1
$$

\n
$$
a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n \{ \leq, \geq, = \} b_2
$$

\n
$$
\vdots \qquad \vdots \qquad \vdots
$$

\n
$$
a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n \{ \leq, \geq, = \} b_m
$$
\n(27)

and $x_1 \geq 0, x_2 \geq 0, \ldots, x_n \geq 0$. The symbolism $\{\leq, \geq, =\}$ means that one of the relations " \leq ", " \geq ", or "=" exists for a constraint.

For each b_i < 0, multiply the corresponding inequality by -1 (thus changing the sense of the inequality). If, with all $b_i \geq 0$, all constraints involve " \leq ", the problem is of standard form and the simplex techniques of the previous section apply directly. If, *with all* $b_i \geq 0$, any constraint involves " \geq " or "=", we begin with an artificial problem, which is obtained as follows.

Each constraint that contains " \leq " is written as an equation involving a slack variable s_i (with coefficient $+1$):

$$
a_{i1}x_1 + a_{i2}x_2 + \cdots + a_{in}x_n + s_i = b_i
$$

Each constraint that contains " \geq " is written as an equation involving a surplus variable s_i (with coefficient -1) and an artificial variable t_i (with coefficient $+1$):

$$
a_{j1}x_1 + a_{j2}x_2 + \cdots + a_{jn}x_n - s_j + t_j = b_j
$$

Each constraint that contains " $=$ " is rewritten as an equation with an artificial variable t_k inserted (with coefficient $+1$):

$$
a_{k1}x_1 + a_{k2}x_2 + \cdots + a_{kn}x_n + t_k = b_k
$$

Should the artificial variables involved in this problem be, for example, t_1 , t_2 , and t_3 , then the artificial objective function is

$$
W = Z - Mt_1 - Mt_2 - Mt_3
$$

where *M* is a large positive number. An initial BFS occurs when $x_1 = x_2 = \cdots = x_n = 0$ and each *surplus* variable equals 0.

After obtaining an initial simplex table, we apply the simplex procedure until we arrive at a table that corresponds to a BFS in which *all* artificial variables are 0. We then delete the artificial variable columns, change *W*'s to *Z*'s, and continue by using the procedures of the previous section.

EXAMPLE 2 An Equality Constraint

Use the simplex method to maximize $Z = x_1 + 3x_2 - 2x_3$ subject to

$$
-x_1 - 2x_2 - 2x_3 = -6 \tag{28}
$$

$$
-x_1 - x_2 + x_3 \le -2 \tag{29}
$$

$$
x_1, x_2, x_3 \geq 0
$$

Solution: Constraints (28) and (29) will have the forms indicated in (27) (that is, *b*'s positive) if we multiply both sides of each constraint by -1 :

$$
x_1 + 2x_2 + 2x_3 = 6 \tag{30}
$$

$$
x_1 + x_2 - x_3 \ge 2 \tag{31}
$$

Since Constraints (30) and (31) involve "=" and " \geq ", two artificial variables, t_1 and t_2 , will occur. The equations for the artificial problem are

$$
x_1 + 2x_2 + 2x_3 + t_1 = 6 \tag{32}
$$

$$
x_1 + x_2 - x_3 - s_2 + t_2 = 2 \tag{33}
$$

Here the subscript 2 on s_2 reflects the order of the equations. The artificial objective function is $W = Z - Mt_1 - Mt_2$, equivalently,

$$
-x_1 - 3x_2 + 2x_3 + Mt_1 + Mt_2 + W = 0 \tag{34}
$$

where M is a large positive number. The augmented coefficient matrix of Equations $(32)–(34)$ is

We now use elementary row operations to replace the *M*'s in the objective row from *all* the artificial variable columns, by 0. By adding $-M$ times row 1 to row 3 and adding $-M$ times row 2 to row 3, we get initial simplex table I:

Note that the effect of the previous step was to display the value of *W* when $t_1 = 6$, $t_2 = 2$, and all other variables are 0. Proceeding, we obtain simplex tables II and III:

For the BFS corresponding to table III, the artificial variables t_1 and t_2 are both 0. We now can delete the t_1 - and t_2 -columns and change *W*'s to *Z*'s. Continuing, we obtain simplex table IV:

SIMPLEX TABLE IV

Since all indicators are nonnegative, we have reached the final table. The maximum value of *Z* is 9, and it occurs when $x_1 = 0, x_2 = 3$, and $x_3 = 0$.

Now Work Problem 5 \triangleleft

Empty Feasible Regions

It is possible that the simplex procedure terminates and not all artificial variables are 0. It can be shown that in this situation *the feasible region of the original problem is empty* and, hence, there is *no optimum solution*. The following example will illustrate.

EXAMPLE 3 An Empty Feasible Region

Use the simplex method to maximize $Z = 2x_1 + x_2$ subject to

$$
-x_1 + x_2 \ge 2 \tag{35}
$$

$$
x_1 + x_2 \le 1 \tag{36}
$$

$$
x_1, x_2 \geq 0
$$

Solution: Since Constraint (35) is of the form $a_{11}x_1 + a_{12}x_2 \ge b_1$, where $b_1 \ge 0$, an artificial variable will occur. The equations to consider are

$$
-x_1 + x_2 - s_1 + t_1 = 2 \tag{37}
$$

$$
x_1 + x_2 + s_2 = 1 \t\t(38)
$$

where s_1 is a surplus variable, s_2 is a slack variable, and t_1 is artificial. The artificial objective function is $W = Z - Mt_1$, equivalently,

$$
-2x_1 - x_2 + Mt_1 + W = 0 \tag{39}
$$

The augmented coefficient matrix of Equations (37)–(39) is

The simplex tables are as follows:

FIGURE 7.16 Empty feasible region (no solution exists).

Since *M* is a large positive number, the indicators in simplex table II are nonnegative, so the simplex procedure terminates. The value of the artificial variable t_1 is 1. Therefore, as previously stated, the feasible region of the original problem is empty and, hence, no solution exists. This result can be obtained geometrically. Figure 7.16 shows the graphs of $-x_1 + x_2 = 2$ and $x_1 + x_2 = 1$ for $x_1, x_2 \ge 0$. Since there is no point (x_1, x_2) that simultaneously lies above $-x_1 + x_2 = 2$ and below $x_1 + x_2 = 1$ such that $x_1, x_2 \geq 0$, the feasible region is empty and, thus, no solution exists.

Now Work Problem 9 G

In the next section we will use the simplex method on minimization problems.

13. Production A company manufactures two types of desks: standard and executive. Each type requires assembly and finishing times as given in the following table:

The profit on each unit is also indicated. The number of hours available per week in the assembly department is 200, and in the finishing department it is 500. Because of a union contract, the finishing department is guaranteed at least 300 hours of work per week. How many units of each type should the company produce each week to maximize profit?

14. Production A company manufactures three products: X, Y, and Z. Each product requires the use of time on machines A and B as given in the following table:

The numbers of hours per week that A and B are available for production are 40 and 30, respectively. The profit per unit on X, Y, and Z is \$50, \$60, and \$75, respectively. At least five units of Z must be produced next week. What should be the production order for that period if maximum profit is to be achieved? What is the maximum profit?

15. Investments The prospectus of an investment fund states that all money is invested in bonds that are rated A, AA, and AAA; no more than 30% of the total investment is in A and AA bonds, and at least 50% is in AA and AAA bonds. The A, AA, and AAA bonds yield 8%, 7%, and 6%, respectively, annually. Determine the percentages of the total investment that should be committed to each type of bond so that the fund maximizes its annual yield. What is this yield?

To show how to solve a minimization problem by altering the objective function so that a maximization problem results.

Objective **7.5 Minimization**

So far we have used the simplex method to *maximize* objective functions. In general, to *minimize* a function it suffices to maximize the negative of the function. To understand why, consider the function $f(x) = x^2 - 4$. In Figure 7.17(a), observe that the minimum value of *f* is -4 , and it occurs when $x = 0$. Figure 7.17(b) shows the graph of $g(x) = -f(x) = -(x^2 - 4)$. This graph is the reflection through the *x*-axis of the graph of *f*. Notice that the maximum value of *g* is 4 and occurs when $x = 0$. Thus, the minimum value of $x^2 - 4$ is the negative of the maximum value of $-(x^2 - 4)$. That is,

$$
\min f = -\max(-f)
$$

Alternatively, think of a point *C* on the positive half of the number line moving to the left. As it does so, the point *C* moves to the right. It is clear that if, for some reason, *C* stops, then it stops at the minimum value that *C* encounters. If *C* stops, then so does $-C$, at the maximum value encountered by $-C$. Since this value of $-C$ is still the negative of the value of *C*, we see that

 $\min C = -\max(-C)$

FIGURE 7.17 Minimum value of $f(x)$ is equal to the negative of the maximum value of $-f(x)$.

The problem in Example 1 will be solved more efficiently in Example 4 of Section 7.6.

EXAMPLE 1 Minimization

Use the simplex method to minimize $Z = x_1 + 2x_2$ subject to

$$
-2x_1 + x_2 \ge 1
$$
 (1)

$$
-x_1 + x_2 \geq 2 \tag{2}
$$

 $x_1, x_2 \geq 0$

Solution: To minimize *Z*, we can maximize $-Z = -x_1 - 2x_2$. Note that constraints (1) and (2) each have the form $a_1x_1 + a_2x_2 \geq b$, where $b \geq 0$. Thus, their equations involve two surplus variables s_1 and s_2 , each with coefficient -1 , and two artificial variables t_1 and t_2 , each with coefficient $+1$:

$$
-2x_1 + x_2 - s_1 + t_1 = 1 \tag{3}
$$

$$
-x_1 + x_2 - s_2 + t_2 = 2 \tag{4}
$$

Since there are *two* artificial variables, we maximize the objective function

$$
W = (-Z) - Mt_1 - Mt_2
$$

where *M* is a large positive number. Equivalently,

$$
x_1 + 2x_2 + Mt_1 + Mt_2 + W = 0 \tag{5}
$$

The augmented coefficient matrix of Equations (3) – (5) is

Proceeding, we obtain simplex tables I, II, and III:

SIMPLEX TABLE I

indicators

From table II, it is evident that both t_1 and t_2 will be absent from the B (basic variables) column in table III. Thus, they are both 0 and are no longer needed. Accordingly, we have removed their columns from table III. Moreover, with $t_1 = 0 = t_2$, it follows that $W = -Z$ and the *W*-row and the *W*-column can be relabelled as shown. Even more, all the indicators are now nonnegative so that $-Z$ is maximized when $x_1 = 0$ and $x_2 = 2$. It follows that *Z* has a minimum value of $-(-4) = 4$, when $x_1 = 0$ and $x_2 = 2$.

Now Work Problem 1 G

EXAMPLE 2 Reducing Dust Emissions

A cement plant produces 2,500,000 barrels of cement per year. The kilns emit 2 kg of dust for each barrel produced. A governmental agency dealing with environmental protection requires that the plant reduce its dust emissions to no more than 800,000 kg per year. There are two emission control devices available, A and B. Device A reduces emissions to $\frac{1}{2}$ kg per barrel, and its cost is \$0.20 per barrel of cement produced. For device B, emissions are reduced to $\frac{1}{5}$ kg per barrel, and the cost is \$0.25 per barrel of cement produced. Determine the most economical course of action that the plant should take so that it complies with the agency's requirement and also maintains its annual production of *exactly* 2,500,000 barrels of cement.¹

Solution: We must minimize the annual cost of emission control. Let x_1 , x_2 , and x_3 be the annual numbers of barrels of cement produced in kilns that use device A, device B, and no device, respectively. Then $x_1, x_2, x_3 \geq 0$, and the annual emission control cost (in dollars) is

$$
C = \frac{1}{5}x_1 + \frac{1}{4}x_2 + 0x_3 \tag{6}
$$

Since 2,500,000 barrels of cement are produced each year,

$$
x_1 + x_2 + x_3 = 2,500,000\tag{7}
$$

Here is an interesting example dealing with environmental controls.

¹This example is adapted from Robert E. Kohn, "A Mathematical Model for Air Pollution Control," *School Science and Mathematics,* 69 (1969), 487–94.

The numbers of kilograms of dust emitted annually by the kilns that use device A, device B, and no device are $\frac{1}{2}x_1$, $\frac{1}{5}x_2$, and $2x_3$, respectively. Since the total number of kilograms of dust emission is to be no more than 800,000,

$$
\frac{1}{2}x_1 + \frac{1}{5}x_2 + 2x_3 \le 800,000
$$
 (8)

To minimize C subject to constraints (7) and (8), where $x_1, x_2, x_3 \ge 0$, we first maximize *C* by using the simplex method. The equations to consider are

$$
x_1 + x_2 + x_3 + t_1 = 2,500,000 \tag{9}
$$

and

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$$
\frac{1}{2}x_1 + \frac{1}{5}x_2 + 2x_3 + s_2 = 800,000
$$
 (10)

where t_1 and s_2 are artificial and slack variables, respectively. The artificial objective equation is $W = (-C) - Mt_1$, equivalently,

$$
\frac{1}{5}x_1 + \frac{1}{4}x_2 + 0x_3 + Mt_1 + W = 0
$$
\n(11)

where *M* is a large positive number. The augmented coefficient matrix of Equations $(9)–(11)$ is

After determining the initial simplex table, we proceed and obtain (after three additional simplex tables) the final table:

indicators

Note that *W* was replaced by $-C$ when t_1 was no longer a basic variable. The final table shows that the maximum value of $-C$ is -575 , 000 and occurs when $x_1 = 1$, 000, 000, $x_2 = 1,500,000$, and $x_3 = 0$. Thus, the *minimum* annual cost of the emission control is $-(-575,000) = $575,000$. Device A should be installed on kilns producing 1,000,000 barrels of cement annually, and device B should be installed on kilns producing 1,500,000 barrels annually.

Now Work Problem 11 **√**

4. Minimize

 $Z = x_1 + x_2 + 2x_3$ subject to $x_1 + 2x_2 - x_3 \ge 4$ $x_1, x_2, x_3 \geq 0$

5. Minimize

 $Z = 2x_1 + 3x_2 + x_3$

subject to

$$
x_1 + x_2 + x_3 \le 6
$$

$$
x_1 - x_3 \le -4
$$

$$
x_2 + x_3 \le 5
$$

$$
x_1, x_2, x_3 \ge 0
$$

6. Minimize

$$
Z = 5x_1 + x_2 + 3x_3
$$

subject to

$$
3x_1 + x_2 - x_3 \le 4
$$

$$
2x_1 + 2x_3 \le 5
$$

$$
x_1 + x_2 + x_3 \ge 2
$$

$$
x_1, x_2, x_3 \ge 0
$$

7. Minimize

$$
C = -x_1 + x_2 + 3x_3
$$

subject to

$$
x_1 + 2x_2 + x_3 = 4
$$

$$
x_2 + x_3 = 1
$$

$$
x_1 + x_2 \le 6
$$

$$
x_1, x_2, x_3 \ge 0
$$

8. Minimize

subject to

$$
-x_1 + x_2 \ge 4
$$

$$
x_1 + x_2 = 1
$$

$$
x_1, x_2 \ge 0
$$

 $Z = x_1 - x_2$

9. Minimize

subject to

$$
x_1 + x_2 + x_3 \ge 8
$$

-x₁ + 2x₂ + x₃ ≥ 2
x₁, x₂, x₃ ≥ 0

 $Z = x_1 + 8x_2 + 5x_3$

10. Minimize

subject to

 $x_1 - x_2 - x_3 \leq 3$ $x_1 - x_2 + x_3 \ge 3$ $x_1, x_2, x_3 \ge 0$

 $Z = 4x_1 + 4x_2 + 6x_3$

11. Emission Control A cement plant produces 3,300,000 barrels of cement per year. The kilns emit 2 lb of dust for each barrel produced. The plant must reduce its dust emissions to no more than 1,000,000 lb per year. There are two devices available, A and B, that will control emissions. Device A will reduce emissions to $\frac{1}{2}$ lb per barrel, and the cost is \$0.25 per barrel of cement produced. For device B, emissions are reduced to $\frac{1}{4}$ lb per barrel, and the cost is \$0.40 per barrel of cement produced. Determine the most economical course of action the plant should take so that it maintains an annual production of exactly 3,300,000 barrels of cement.

12. Building Lots A developer can buy lots for \$800,000 on Park Place and \$600,000 on Virginia Avenue. On each Park Place lot she can build a two-star condominium building and on each Virginia Avenue lot she can build a one-star condominium building. City Hall requires that her development have a total star rating of at least 19. City Hall also requires that her development earn at least 27 civic improvement points. The developer will earn three points for each lot on Virginia Avenue and one point for each lot on Park Place. How many lots should the developer buy on each of Park Place and Virginia Avenue to minimize her costs, and what is her minimum cost?

13. Transportation Costs A retailer has stores in Columbus and Dayton and has warehouses in Akron and Springfield. Each store requires delivery of exactly 150 DVD players. In the Akron warehouse there are 200 DVD players, and in the Springfield warehouse there are 150.

The transportation costs to ship DVD players from the warehouses to the stores are given in the following table:

For example, the cost to ship a DVD player from Akron to the Columbus store is \$5. How should the retailer order the DVD players so that the requirements of the stores are met and the total transportation costs are minimized? What is the minimum transportation cost?

14. Parts Purchasing An auto manufacturer purchases alternators from two suppliers, X and Y. The manufacturer has two plants, A and B, and requires delivery of exactly 7000 alternators to plant A and exactly 5000 to plant B. Supplier X charges \$300 and \$320 per alternator (including transportation cost) to A and B, respectively. For these prices, X requires that the auto manufacturer order at least a total of 3000 alternators. However, X can supply no more than 5000 alternators. Supplier Y charges \$340 and \$280 per alternator to A and B, respectively,

and requires a minimum order of 7000 alternators. Determine how the manufacturer should order the necessary alternators so that his total cost is a minimum. What is this minimum cost?

15. Producing Wrapping Paper A paper company stocks its holiday wrapping paper in 48-in.-wide rolls, called stock rolls, and cuts such rolls into smaller widths, depending on customers' orders. Suppose that an order for 50 rolls of 15-in.-wide paper and 60 rolls of 10-in.-wide paper is received. From a stock roll, the company can cut three 15-in.-wide rolls and one 3-in.-wide roll. (See Figure 7.18.) Since the 3-in.-wide roll cannot be used in the order, 3 in. is called the trim loss for this roll.

Similarly, from a stock roll, two 15-in.-wide rolls, one 10-in.-wide roll, and one 8-in.-wide roll could be cut. Here the trim loss would be 8 in. The following table indicates the number of 15-in. and 10-in. rolls, together with trim loss, that can be cut from a stock roll:

(a) Complete the last two columns of the table. **(b)** Assume that the company has a sufficient number of stock rolls to fill the order and that *at least* 50 rolls of 15-in.-wide and *at least* 60 rolls of 10-in.-wide wrapping paper will be cut. If x_1, x_2, x_3 , and x_4 are the numbers of stock rolls that are cut in a manner described by columns 1–4 of the table, respectively, determine the values of the *x*'s so that the total trim loss is minimized. **(c)** What is the minimum amount of total trim loss?

To first motivate and then formally define the dual of a linear programming problem.

Objective **7.6 The Dual**

There is a fundamental principle, called *duality,* that allows us to solve a maximization problem by solving a related minimization problem. Let us illustrate.

Suppose that a company produces two types of garden shears, manual and electric, and each requires the use of machines A and B in its production. Table 7.2 indicates that manual shears require the use of A for 1 hour and B for 1 hour. Electric shears require A for 2 hours and B for 4 hours. The maximum numbers of hours available per month for machines A and B are 120 and 180, respectively. The profit on manual shears is \$10, and on electric shears it is \$24. Assuming that the company can sell all the shears it can produce, we will determine the maximum monthly profit. If x_1 and x_2 are the numbers of manual and electric shears produced per month, respectively, then we want to maximize the monthly profit function

$$
P = 10x_1 + 24x_2
$$

subject to

$$
x_1 + 2x_2 \le 120 \tag{1}
$$

$$
x_1 + 4x_2 \le 180
$$
 (2)

$$
x_1, x_2 \geq 0
$$

Writing Constraints (1) and (2) as equations, we have

$$
x_1 + 2x_2 + s_1 = 120 \tag{3}
$$

and

$$
x_1 + 4x_2 + s_2 = 180 \tag{4}
$$

where s_1 and s_2 are slack variables. In Equation (3), $x_1 + 2x_2$ is the number of hours that machine A is used. Since 120 hours on A are available, $s₁$ is the number of available hours that are *not* used for production. That is, s_1 represents unused capacity (in hours) for A. Similarly, s_2 represents unused capacity for B. Solving this problem by the simplex method, we find that the final table is

Thus, the maximum profit per month is \$1320, which occurs when $x_1 = 60$ and $x_2 =$ 30.

Now let us look at the situation from a different point of view. Suppose that the company wishes to rent out machines A and B. What is the minimum monthly rental fee they should charge? Certainly, if the charge is too high, no one would rent the machines. On the other hand, if the charge is too low, it may not pay the company to rent them at all. Obviously, the minimum rent should be \$1320. That is, the minimum the company should charge is the profit it could make by using the machines itself. We can arrive at this minimum rental fee directly by solving a linear programming problem.

Let *F* be the total monthly rental fee. To determine *F*, suppose the company assigns values or "worths" to each hour of capacity on machines A and B. Let these worths be *y*₁ and *y*₂ dollars, respectively, where *y*₁, *y*₂ \geq 0. Then the monthly worth of machine A is $120y_1$, and for B it is $180y_2$. Thus,

$$
F = 120y_1 + 180y_2
$$

The total worth of machine time to produce a set of manual shears is $1y_1 + 1y_2$. This should be at least equal to the \$10 profit the company can earn by producing those shears. If not, the company would make more money by using the machine time to produce a set of manual shears. Accordingly,

$$
1y_1 + 1y_2 \ge 10
$$

Similarly, the total worth of machine time to produce a set of electric shears should be at least \$24:

$$
2y_1 + 4y_2 \ge 24
$$

Therefore, the company wants to

minimize
$$
F = 120y_1 + 180y_2
$$

subject to

$$
y_1 + y_2 \ge 10 \tag{6}
$$

$$
2y_1 + 4y_2 \ge 24
$$

\n
$$
y_1, y_2 \ge 0
$$
\n(7)

To minimize F , we maximize $-F$. Since constraints (6) and (7) have the form $a_1y_1 + a_2y_2 \geq b$, where $b \geq 0$, we consider an artificial problem. If r_1 and r_2 are surplus variables and t_1 and t_2 are artificial variables, then we want to maximize

$$
W = (-F) - Mt_1 - Mt_2
$$

where *M* is a large positive number, such that

$$
y_1 + y_2 - r_1 + t_1 = 10
$$

$$
2y_1 + 4y_2 - r_2 + t_2 = 24
$$

and the *y*'s, *r*'s, and *t*'s are nonnegative. The final simplex table for this problem (with the artificial variable columns deleted and *W* changed to $-F$) is

Since the maximum value of $-F$ is -1320 , the *minimum* value of *F* is $-(-1320) =$ \$1320 (as anticipated). It occurs when $y_1 = 8$ and $y_2 = 2$. We have therefore determined the optimum value of one linear programming problem (maximizing profit) by finding the optimum value of another problem (minimizing rental fee).

The values $y_1 = 8$ and $y_2 = 2$ could have been anticipated from the final table of the maximization problem. In (5), the indicator 8 in the *s*1-column means that at the optimum level of production, if *s*¹ increases by one unit, then the profit *P decreases* by 8. That is, 1 unused hour of capacity on A decreases the maximum profit by \$8. Thus, 1 hour of capacity on A is worth \$8. We say that the **shadow price** of 1 hour of capacity on A is \$8. Now, recall that y_1 in the rental problem is the worth of 1 hour of capacity on A. Therefore, y_1 must equal 8 in the optimum solution for that problem. Similarly, since the indicator in the *s*2-column is 2, the shadow price of 1 hour of capacity on B is \$2, which is the value of y_2 in the optimum solution of the rental problem.

Let us now analyze the structure of our two linear programming problems:

Note that in (8) the inequalities are all \leq , but in (9) they are all \geq . The coefficients of the objective function in the minimization problem are the constant terms in (8). The constant terms in (9) are the coefficients of the objective function of the maximization problem. The coefficients of the y_1 's in (9) are the coefficients of x_1 and x_2 in the first constraint of (8); the coefficients of the y_2 's in (9) are the coefficients of x_1 and x_2 in the second constraint of (8). The minimization problem is called the *dual* of the maximization problem, and vice versa.

In general, with any given linear programming problem, we can associate another linear programming problem called its **dual**. The given problem is called **primal**. If the primal is a maximization problem, then its dual is a minimization problem. Similarly, if the primal involves minimization, then the dual involves maximization.

Any primal maximization problem can be written in the form indicated in Table 7.3. Note that there are no nonnegativity restrictions on the *b*'s (nor any other restrictions). Thus, if we have a maximization problem with an inequality constraint that involves \ge , then multiplying both sides by -1 yields an inequality involving \le . (With the formulation we are *now* considering it is immaterial that multiplication by -1 may yield a constant term that is negative.) Moreover, if a constraint is an equality, it can be written in terms of two inequalities, one involving \leq and one involving \geq . This is a direct consequence of the logical principle:

$$
(L = R)
$$
 if and only if $(L \le R \text{ and } L \ge R)$

The corresponding dual minimization problem can be written in the form indicated in Table 7.4. Similarly, any primal minimization problem can be put in the form of Table 7.4, and its dual is the maximization problem in Table 7.3.

Let us compare the primal and its dual in Tables 7.3 and 7.4. For convenience, when we refer to constraints, we will mean those in (10) or (11) ; we will not include the nonnegativity conditions on the variables. Observe that if all the constraints in the primal involve \leq (\geq), then all the constraints in its dual involve \geq (\leq). The coefficients in the dual's objective function are the constant terms in the primal's constraints. Similarly, the constant terms in the dual's constraints are the coefficients of the primal's objective function. The coefficient matrix of the left sides of the dual's constraints is the *transpose* of the coefficient matrix of the left sides of the primal's constraints. That is,

If the primal involves *n* decision variables and *m* slack variables, then the dual involves *m* decision variables and *n* slack variables. It should be noted that the dual of the *dual* is the primal.

There is an important relationship between the primal and its dual:

If the primal has an optimum solution, then so does the dual, and the optimum value of the primal's objective function is the *same* as that of its dual.

Moreover, suppose that the primal's objective function is

$$
Z=c_1x_1+c_2x_2+\cdots+c_nx_n
$$

Then

If *s^j* is the slack variable associated with the *j*th constraint in the dual, then the indicator in the s_j -column of the final simplex table of the dual is the value of x_j in the optimum solution of the primal.

Thus, we can solve the primal by merely solving its dual. At times this is more convenient than solving the primal directly. The link between the primal and the dual can be expressed very succinctly using matrix notation. Let

$$
C = \begin{bmatrix} c_1 & c_2 & \cdots & c_n \end{bmatrix} \quad \text{and} \quad X = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}
$$

Then the objective function of the primal problem can be written as

$$
Z = CX
$$

Furthermore, if we write

$$
A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \text{ and } B = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}
$$

then the system of constraints for the primal problem becomes

$$
AX \leq B \quad \text{and} \quad X \geq 0
$$

where, as usual, we understand \lt (\gt) between matrices of the same size to mean that the inequality holds for each pair of corresponding entries. Now let

APPLY IT

5. Find the dual of the following problem: Suppose that the What If Company has \$60,000 for the purchase of materials to make three types of gadgets. The company has allocated a total of 2000 hours of assembly time and 120 hours of packaging time for the gadgets. The following table gives the cost per gadget, the number of hours per gadget, and the profit per gadget for each type:

 $Y =$ Γ $\begin{array}{c}\n\hline\n\end{array}$ *y*1 *y*2 ^{*} ^{*} ^{*} *ym* $\overline{1}$ **7**

The dual problem has objective function given by

$$
W = B^{\mathrm{T}} Y
$$

and its system of constraints is

 $A^T Y \ge C^T$ and $Y \ge 0$

EXAMPLE 1 Finding the Dual of a Maximization Problem

Find the dual of the following:

Maximize $Z = 3x_1 + 4x_2 + 2x_3$

subject to

$$
x_1 + 2x_2 + 0x_2 < 10
$$

$$
2x_1 + 2x_2 + 3x_3 \le 10
$$

$$
2x_1 + 2x_2 + x_3 \le 10
$$

and $x_1, x_2, x_3 \ge 0$
Solution: The primal is of the form of Table 7.3. Thus, the dual is

$$
Minimize W = 10y_1 + 10y_2
$$

subject to

$$
y_1 + 2y_2 \ge 3
$$

$$
2y_1 + 2y_2 \ge 4
$$

$$
0y_1 + y_2 \ge 2
$$

and $y_1, y_2 > 0$

Now Work Problem 1 G

EXAMPLE 2 Finding the Dual of a Minimization Problem

Find the dual of the following:

Minimize $Z = 4x_1 + 3x_2$

subject to

$$
x_1 + x_2 \le 1 \tag{13}
$$

$$
-4x_1 + x_2 \le 3 \tag{14}
$$

and $x_1, x_2 \geq 0$.

Solution: Since the primal is a minimization problem, we want Constraints (13) and (14) to involve \geq . (See Table 7.3.) Multiplying both sides of (13) and (14) by -1 , we get $-x_1 - x_2 \ge -1$ and $4x_1 - x_2 \ge -3$. Thus, Constraints (12)–(14) become

$$
3x_1 - x_2 \ge 2
$$

$$
-x_1 - x_2 \ge -1
$$

$$
4x_1 - x_2 \ge -3
$$

The dual is

Maximize $W = 2y_1 - y_2 - 3y_3$

$$
3y_1 - y_2 + 4y_3 \le 4
$$

$$
-y_1 - y_2 - y_3 \le 3
$$

and $y_1, y_2, y_3 \ge 0$

subject to

Now Work Problem 3 \triangleleft

EXAMPLE 3 Applying the Simplex Method to the Dual

Use the dual and the simplex method to

$$
Maximize Z = 4x_1 - x_2 - x_3
$$

subject to

 $3x_1 + x_2 - x_3 < 4$ $x_1 + x_2 + x_3 \leq 2$

and $x_1, x_2, x_3 \geq 0$.

6. Find the dual of the following problem: A person decides to take two different dietary supplements. Each supplement contains two essential ingredients, A and B, for which there are minimum daily requirements, and each contains a third ingredient, C, that needs to be minimized.

APPLY IT

APPLY IT

7. A company produces three kinds of devices requiring three different production procedures. The company has allocated a total of 300 hours for procedure 1, 400 hours for procedure 2, and 600 hours for procedure 3. The following table gives the number of hours per device for each procedure:

If the profit is \$30 per device 1, \$20 per device 2, and \$20 per device 3, then, using the dual and the simplex method, find the number of devices of each kind the company should produce to maximize profit.

Solution: The dual is

$$
Minimize W = 4y_1 + 2y_2
$$

subject to

$$
3y_1 + y_2 \ge 4 \tag{15}
$$

$$
y_1 + y_2 \ge -1 \tag{16}
$$

$$
-y_1 + y_2 \ge -1 \tag{17}
$$

and $y_1, y_2 \geq 0$. To use the simplex method, we must get nonnegative constants in (16) and (17). Multiplying both sides of these equations by -1 gives

$$
-y_1 - y_2 \le 1 \tag{18}
$$

$$
y_1 - y_2 \le 1 \tag{19}
$$

Since (15) involves \geq , an artificial variable is required. The equations corresponding to (15), (18), and (19) are, respectively,

$$
3y_1 + y_2 - s_1 + t_1 = 4
$$

$$
-y_1 - y_2 + s_2 = 1
$$

and

$$
y_1 - y_2 + s_3 = 1
$$

where t_1 is an artificial variable, s_1 is a surplus variable, and s_2 and s_3 are slack variables. To minimize *W*, we maximize $-W$. The artificial objective function is $U = (-W) - Mt_1$, where *M* is a large positive number. After computations, we find that the final simplex table is

The maximum value of $-W$ is $-\frac{11}{2}$, so the *minimum* value of *W* is $\frac{11}{2}$. Hence, the maximum value of *Z* is also $\frac{11}{2}$. Note that the indicators in the *s*₁-, *s*₂-, and *s*₃-columns are $\frac{3}{2}$, 0, and $\frac{1}{2}$, respectively. Thus, the maximum value of *Z* occurs when $x_1 = \frac{3}{2}$, $x_2 = 0$, and $x_3 = \frac{1}{2}$.

Now Work Problem 11 **△**

In Example 1 of Section 7.5 we used the simplex method to

$$
Minimize Z = x_1 + 2x_2
$$

subject to

$$
-2x_1 + x_2 \ge 1
$$

$$
-x_1 + x_2 \ge 2
$$

Example 1 of Section 7.5, shows that the dual problem *may* be easier to solve than the primal problem.

This discussion, compared with that in and $x_1, x_2 \geq 0$ The initial simplex table had 24 entries and involved two artificial variables. The table of the dual has only 18 entries, *no artificial variables*, and is easier to handle, as Example 4 will show. Thus, there may be a distinct advantage in solving the dual to determine the solution of the primal.

EXAMPLE 4 Using the Dual and the Simplex Method

Use the dual and the simplex method to

```
Minimize Z = x_1 + 2x_2
```
subject to

$$
-2x_1 + x_2 \ge 1
$$

$$
-x_1 + x_2 \ge 2
$$

and $x_1, x_2 \ge 0$.

Solution: The dual is

Maximize $W = y_1 + 2y_2$

subject to

and $y_1, y_2 \geq 0$. The initial simplex table is table I:

SIMPLEX TABLE I entering variable \downarrow departing \leftarrow variable s_1 $\begin{bmatrix} -2 & -1 & 1 & 0 & 0 & 1 \ 1 & 1 & 0 & 1 & 0 \end{bmatrix}$ $\begin{bmatrix} s_2 \\ W \end{bmatrix}$ **B** y_1 y_2 s_1 s_2 *W*
 s_1 $\begin{bmatrix} -2 & -1 & 1 & 0 & 0 \end{bmatrix}$ s_2 1 1 0 1 0 2 W ₁ -1 -2 0 0 1 | 0 3 $3 \div 1 = 2$ *Quotients* $\overbrace{\hspace{2.5cm}}^{...}$ indicators

Continuing, we get table II.

SIMPLEX TABLE II

Since all indicators are nonnegative in table II, the maximum value of *W* is 4. Hence, the minimum value of *Z* is also 4. The indicators 0 and 2 in the s_1 - and s_2 -columns of table II mean that the minimum value of *Z* occurs when $x_1 = 0$ and $x_2 = 2$.

Now Work Problem 9 G

PROBLEMS 7.6 *In Problems 1–8, find the duals. Do not solve.* **1.** Maximize $Z = 2x_1 + 3x_2$ subject to $3x_1 - x_2 \leq 4$ **2.** Maximize $Z = 2x_1 + x_2 - x_3$ subject to $2x_1 + 2x_2 \leq 3$ $-x_1 + 4x_2 + 2x_3 \leq 5$ $x_1, x_2, x_3 \geq 0$

$2x_1 + 3x_2 \leq 5$ $x_1, x_2 \geq 0$

 $x_1, x_2, x_3 \geq 0$

 $x_1, x_2 \geq 0$

15. Advertising A firm is comparing the costs of advertising in two media—newspaper and radio. For every dollar's worth of advertising, the following table gives the number of people, by income group, reached by these media:

The firm wants to reach at least 80,000 persons earning under \$40,000 and at least 60,000 earning over \$40,000. Use the dual and the simplex method to find the amounts that the firm should spend on newspaper and radio advertising so as to reach these numbers of people at a minimum total advertising cost. What is the minimum total advertising cost?

16. Delivery Truck Scheduling Because of increased business, a catering service finds that it must rent additional delivery trucks. The minimum needs are 12 units each of refrigerated and nonrefrigerated space. Two standard types of trucks are available in the rental market. Type A has 2 units of refrigerated space and 1 unit of nonrefrigerated space. Type B has 2 units of refrigerated space and 3 units of nonrefrigerated space. The costs per mile are \$0.40 for A and \$0.60 for B. Use the dual and the simplex method to find the minimum total cost per mile and the number of each type of truck needed to attain it.

17. Labor Costs A company pays skilled and semiskilled workers in its assembly department \$14 and \$8 per hour, respectively. In the shipping department, shipping clerks are paid \$9 per hour and shipping clerk apprentices are paid \$7.25 per hour. The company requires at least 90 workers in the assembly department and at least 60 in the shipping department. Because of union agreements, at least twice as many semiskilled workers must be employed as skilled workers. Also, at least twice as many shipping clerks must be employed as shipping clerk apprentices. Use the dual and the simplex method to find the number of each type of worker that the company must employ so that the total hourly wage paid to these employees is a minimum. What is the minimum total hourly wage?

Chapter 7 Review

Summary

The solution of a system of linear inequalities consists of all points whose coordinates simultaneously satisfy all of the inequalities. Geometrically, it is the intersection of all of the regions determined by the inequalities.

Linear programming involves maximizing or minimizing a linear function (the objective function) subject to a system of constraints, which are linear inequalities or linear equations. One method for finding an optimum solution for a nonempty feasible region is the corner-point method. The objective function is evaluated at each of the corner points of the feasible region, and we choose a corner point at which the objective function is optimum.

For a problem involving more than two variables, the corner-point method is either impractical or impossible. Instead, we use a matrix method called the simplex method, which is efficient and completely mechanical.

Review Problems

21. Mi

30. Maximize

subject to

subject to

 $3x_1 + 5x_2 \le 15$ $x_1 + x_2 \geq 2$ $x_1, x_2 \geq 0$

 $Z = 3x_1 + x_2$

25. Minimize

 $Z = x_1 + 2x_2 + x_3$

subject to

 $x_1 - x_2 - x_3 \leq -1$ $6x_1 + 3x_2 + 2x_3 = 12$ $x_1, x_2, x_3 \geq 0$

26. Maximize

 $Z = 2x_1 + 3x_2 + 5x_3$

subject to

$$
x_1 + x_2 + 3x_3 \ge 5
$$

\n
$$
2x_1 + x_2 + 4x_3 \le 5
$$

\n
$$
x_1, x_2, x_3 \ge 0
$$

31. Production Order A company manufactures three products: X, Y, and Z. Each product requires the use of time on machines A and B as given in the following table:

 $Z = x_1 - 2x_2$

 $x_1 - x_2 \leq 3$ $x_1 + 2x_2 \leq 4$ $4x_1 + x_2 \ge 2$ $x_1, x_2 \geq 0$ and the simplex

The numbers of hours per week that A and B are available for production are 40 and 34, respectively. The profit per unit on X, Y, and Z is \$10, \$15, and \$22, respectively. What should be the weekly production order if maximum profit is to be obtained? What is the maximum profit?

32. Repeat Problem 31 assuming that the owner insists on a profit of at least \$300 per week.

33. Oil Transportation An oil company has storage facilities for heating fuel in cities A, B, C, and D. Cities C and D are each in need of exactly 500,000 gal of fuel. The company determines that A and B can each sacrifice at most 600,000 gal to satisfy the needs of C and D. The following table gives the costs per gallon to transport fuel between the cities:

How should the company distribute the fuel in order to minimize the total transportation cost? What is the minimum transportation cost?

34. Profit Imelda operates a home business selling two computer games: "Space Raiders" and "Green Giants." These games are installed for Imelda by three friends, Nicolas, Harvey, and Karl, each of whom must do some of the work on the installation of each game. The time that each must spend on each game is given in the following table:

Imelda's friends have other work to do, but they each find that each week they can spend at most 300 minutes working on Imelda's games. Imelda makes a profit of \$10 on each sale of Space Raiders and \$15 on each sale of Green Giants. How many of each game should Imelda try to sell each week to maximize profit, and what is this maximum profit?

35. Diet Formulation A technician in a zoo must formulate a diet from two commercial products, food A and food B, for a certain group of animals. In 200 grams of food A there are 16 grams of fat, 32 grams of carbohydrate, and 4 grams of protein. In 200 g of food B there are 8 grams of fat, 64 grams of carbohydrate, and 10 grams of protein. The minimum daily requirements are 176 grams of fat, 1024 grams of carbohydrate, and 200 grams of protein. If food A costs 8 cents per 100 grams and food B costs 22 cents per 100 grams, how many grams of each food should be used to meet the minimum daily requirements at the least cost? (Assume that a minimum cost exists.)

In Problems 36 and 37, do not use the simplex method. Round your answers to two decimal places.

36. Minimize

subject to

 $y \leq 3.4 + 1.2x$ $y < -7.6 + 3.5x$ $y < 18.7 - 0.6x$

 $x, y \geq 0$

 $Z = 4.2x - 2.1y$

37. Maximize

subject to

$$
1.4x + 1.7y \le 15.9
$$

$$
-3.6x + 2.6y \le -10.7
$$

$$
-1.3x + 4.3y \le -5.2
$$

$$
x, y \ge 0
$$

 $Z = 12.4x + 8.3y$

- 8.1 Basic Counting Principle and Permutations
- 8.2 Combinations and Other Counting Principles
- 8.3 Sample Spaces and Events
- 8.4 Probability
- 8.5 Conditional Probability and Stochastic Processes
- 8.6 Independent Events
- 8.7 Bayes' Formula

Chapter 8 Review

Introduction to Probability and Statistics

The term *probability* is familiar to most of us. It is not uncommon to hear such phrases as "the probability of precipitation", "the probability of flooding", and "the probability of receiving an A in a course". Loosely s he term *probability* is familiar to most of us. It is not uncommon to hear such phrases as "the probability of precipitation", "the probability of flooding", and "the probability of receiving an A in a course". Loosely speaking, probability refers to a number that indicates the degree of likelihood that balanced coin, one does not know with certainty whether the outcome will be a head or a tail. However, no doubt one considers these outcomes to be be equally likely to occur. This means that if the coin is tossed a large number of times, one expects that approximately half of the tosses will give heads. Thus, we say that the probability of a head occurring on any toss is $\frac{1}{2} = 50\%$.

The study of probability forms the basis of the study of statistics. In statistics, we are concerned about making an inference—that is, a prediction or decision—about a population (a large set of objects under consideration) by using a sample of data drawn from that population. For example, by drawing a sample of units from an assembly line, we can statistically make an inference about *all* the units in a production run. However, in the study of probability, we work with a known population and consider the likelihood (or probability) of drawing a particular sample from it. For example, if we deal five cards from a deck, we may be interested in the probability that it is a "pair", meaning that it contains two (but not three) cards of the same denomination. The probability of a pair is

the number of possible pairs

the number of possible five card hands

Evidently, we need to be able to handle certain computations of the form "the number of : : : ". Such computations can be more subtle than one might at first imagine. They are called counting problems, and we begin our study of probability with them.

Modern probability theory began with a very *practical* problem. If a game between two gamblers is interrupted, the player who is ahead surely has a right to more than half the pot of money being contested — but not to all of it. How should the pot be divided? This problem was unsolved in 1654, when the Chevalier de Méré shared it with his friend, the French mathematician and philosopher Blaise Pascal (1623–1662). Pascal, in correspondence with Pierre de Fermat, solved this problem and we describe their solution in Example 8 of Section 8.4.

To develop and apply a Basic Counting Principle and to extend it to

Objective **8.1 Basic Counting Principle and Permutations**

Basic Counting Principle

Later on, we will find that computing a probability may require us to calculate the number of elements in a set. Because counting the elements individually may be extremely tedious (or even prohibitive), we spend some time developing efficient counting techniques. We begin by motivating the **Basic Counting Principle**, which is useful in solving a wide variety of problems.

Suppose a manufacturer wants to produce coffee brewers in 2-, 8-, and 10-cup capacities, with each capacity available in colors of white, beige, red, and green. How many types of brewers must the manufacturer produce? To answer the question, it is not necessary that we count the capacity–color pairs one by one (such as 2-white and 8-beige). Since there are three capacities, and for each capacity there are four colors, the number of types is the product, $3 \cdot 4 = 12$. We can systematically list the different types by using the **tree diagram** of Figure 8.1. From the starting point, there are three branches that indicate the possible capacities. From each of these branches are four more branches that indicate the possible colors. This tree determines 12 paths, each beginning at the starting point and ending at a tip. Each path determines a different type of coffee brewer. We refer to the diagram as being a *two-level* tree: There is a level for capacity and a level for color.

We can consider the listing of the types of coffee brewers as a two-stage procedure. In the first stage we indicate a capacity and in the second a color. The number of types of coffee brewers is the number of ways the first stage can occur (3), times the number of ways the second stage can occur (4), which yields $3 \cdot 4 = 12$. Suppose further that the manufacturer decides to make all of the models available with a timer option that allows the consumer to awake with freshly brewed coffee. Assuming that this really is an option, so that a coffee brewer either comes with a timer or without a timer, counting the number of types of brewers now becomes a three-stage procedure. There are now $3 \cdot 4 \cdot 2 = 24$ types of brewer.

FIGURE 8.1 Two-level tree diagram for types of coffee brewers.

This multiplication procedure can be generalized into a Basic Counting Principle:

Basic Counting Principle

Suppose that a procedure involves a sequence of k stages. Let n_1 be the number of ways the first can occur and n_2 be the number of ways the second can occur. Continuing in this way, let n_k be the number of ways the *k*th stage can occur. Then the total number of different ways the procedure can occur is

 $n_1 \cdot n_2 \cdot \ldots \cdot n_k$

EXAMPLE 1 Travel Routes

Two roads connect cities A and B, four connect B and C, and five connect C and D. (See Figure 8.2.) To drive from A, to B, to C, and then to city D, how many different routes are possible?

Solution: Here we have a three-stage procedure. The first $(A \rightarrow B)$ has two possibilities, the second (B \rightarrow C) has four, and the third (C \rightarrow D) has five. By the Basic Counting Principle, the total number of routes is $2 \cdot 4 \cdot 5 = 40$.

Now Work Problem 1 G

FIGURE 8.2 Roads connecting cities A, B, C, D.

EXAMPLE 2 Coin Tosses and Roll of a Die

When a coin is tossed, a head (H) or a tail (T) may show. If a die is rolled, a 1, 2, 3, 4, 5, or 6 may show. Suppose a coin is tossed twice and then a die is rolled, and the result is noted (such as H on first toss, T on second, and 4 on roll of die). How many different results can occur?

Solution: Tossing a coin twice and then rolling a die can be considered a three-stage procedure. Each of the first two stages (the coin toss) has two possible outcomes. The third stage (rolling the die) has six possible outcomes. By the Basic Counting Principle, the number of different results for the procedure is

$$
2 \cdot 2 \cdot 6 = 24
$$

Now Work Problem 3 \triangleleft

EXAMPLE 3 Answering a Quiz

In how many different ways can a quiz be answered under each of the following conditions?

a. The quiz consists of three multiple-choice questions with four choices for each.

Solution: Successively answering the three questions is a three-stage procedure. The first question can be answered in any of four ways. Likewise, each of the other two questions can be answered in four ways. By the Basic Counting Principle, the number of ways to answer the quiz is

$$
4 \cdot 4 \cdot 4 = 4^3 = 64
$$

b. The quiz consists of three multiple-choice questions (with four choices for each) and five true–false questions.

Solution: Answering the quiz can be considered a two-stage procedure. First we can answer the multiple-choice questions (the first stage), and then we can answer the true–false questions (the second stage). From part (a), the three multiple-choice questions can be answered in $4 \cdot 4 \cdot 4$ ways. Each of the true–false questions has two choices ("true" or "false"), so the total number of ways of answering all five of them is $2 \cdot 2 \cdot 2 \cdot 2 \cdot 2$. By the Basic Counting Principle, the number of ways the entire quiz can be answered is

> $(4 \cdot 4 \cdot 4)$ $(2 \cdot 2 \cdot 2 \cdot 2 \cdot 2) = 4^3 \cdot 2^5 = 2048$ $\overbrace{}^{}$ multiple choice $\overbrace{}^{1}$ true–false

Now Work Problem 5 G

EXAMPLE 4 Letter Arrangements

From the five letters A, B, C, D, and E, how many three-letter horizontal arrangements (called "words") are possible if no letter can be repeated? (A "word" need not make sense.) For example, BDE and DEB are two acceptable words, but CAC is not.

Solution: To form a word, we must successively fill the positions ₁ <u>with</u> different letters. Thus, we have a three-stage procedure. For the first position, we can choose any of the five letters. After filling that position with some letter, we can fill the second position with any of the remaining four letters. After that position is filled, the third position can be filled with any of the three letters that have not yet been used. By If repetitions *are* allowed, the number of the Basic Counting Principle, the total number of three-letter words is

 $5 \cdot 4 \cdot 3 = 60$

Now Work Problem 7 G

Permutations

In Example 4, we selected three different letters from five letters and arranged them in an *order*. Each result is called a *permutation of five letters taken three at a time*. More generally, we have the following definition.

Definition

An ordered selection of *r* objects, without repetition, taken from *n* distinct objects is called a **permutation** *of n objects taken r at a time.* The number of such permutations is denoted $_{n}P_{r}$.

Thus, in Example 4, we found that

$$
{}_{5}P_3 = 5 \cdot 4 \cdot 3 = 60
$$

By a similar analysis, we will now find a general formula for *ⁿP^r* . In making an ordered arrangement of *r* objects from *n* objects, for the first position we may choose any one of the *n* objects. (See Figure 8.3.) After the first position is filled, there remain $n - 1$ objects that may be chosen for the second position. After that position is filled, there are $n-2$ objects that may be chosen for the third position. Continuing in this way and using the Basic Counting Principle, we arrive at the following formula:

words is $5 \cdot 5 \cdot 5 = 125$.

FIGURE 8.3 An ordered arrangement of *r* objects selected from *n* objects.

The number of permutations of *n* objects taken *r* at a time is given by $n P_r = \underbrace{n(n-1)(n-2)\cdots(n-r+1)}$ **(1)** *r* factors

See Section 2.2 for the definition of The formula for nP_r can be expressed in terms of factorials. Multiplying the right side of Equation (1) by

$$
\frac{(n-r)(n-r-1)\cdots(2)(1)}{(n-r)(n-r-1)\cdots(2)(1)}
$$

gives

$$
{}_{n}P_{r} = \frac{n(n-1)(n-2)\cdots(n-r+1)\cdot(n-r)(n-r-1)\cdots(2)(1)}{(n-r)(n-r-1)\cdots(2)(1)}
$$

The numerator is simply *n*!, and the denominator is $(n-r)!$. Thus, we have the following result:

The number of permutations of *n* objects taken *r* at a time is given by\n
$$
{}_{n}P_{r} = \frac{n!}{(n-r)!}
$$
\n(2)

For example, from Equation (2), we have

$$
{}_{7}P_{3} = \frac{7!}{(7-3)!} = \frac{7!}{4!} = \frac{7 \cdot 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}{4 \cdot 3 \cdot 2 \cdot 1} = 210
$$

Many calculators can directly This calculation can be obtained easily with a calculator by using the factorial key.

calculate ${}_{n}P_{r}$. Alternatively, we can write Alternatively, we can write

$$
\frac{7!}{4!} = \frac{7 \cdot 6 \cdot 5 \cdot 4!}{4!} = 7 \cdot 6 \cdot 5 = 210
$$

Notice how 7! was written so that the 4!'s would cancel.

EXAMPLE 5 Club Officers

A club has 20 members. The offices of president, vice president, secretary, and treasurer are to be filled, and no member may serve in more than one office. How many different slates of candidates are possible?

Solution: We will consider a slate in the order of president, vice president, secretary, and treasurer. Each ordering of four members constitutes a slate, so the number of possible slates is $_{20}P_4$. By Equation (1),

$$
{}_{20}P_4 = 20 \cdot 19 \cdot 18 \cdot 17 = 116,280
$$

factorial.

Calculations with factorials tend to Alternatively, using Equation (2) gives

produce very large numbers. To avoid overflow on a calculator, it is frequently important to do some *cancellation* before making entries.

$$
{}_{20}P_4 = \frac{20!}{(20-4)!} = \frac{20!}{16!} = \frac{20 \cdot 19 \cdot 18 \cdot 17 \cdot 16!}{16!}
$$

$$
= 20 \cdot 19 \cdot 18 \cdot 17 = 116,280
$$

Note the large number of possible slates!

Now Work Problem 11 **△**

EXAMPLE 6 Political Questionnaire

A politician sends a questionnaire to her constituents to determine their concerns about six important national issues: unemployment, the environment, taxes, interest rates, national defense, and social security. A respondent is to select four issues of personal concern and rank them by placing the number 1, 2, 3, or 4 after each issue to indicate the degree of concern, with 1 indicating the greatest concern and 4 the least. In how many ways can a respondent reply to the questionnaire?

Solution: A respondent is to rank four of the six issues. Thus, we can consider a reply as an ordered arrangement of six items taken four at a time, where the first item is the issue with rank 1, the second is the issue with rank 2, and so on. Hence, we have a permutation problem, and the number of possible replies is

$$
{6}P{4} = \frac{6!}{(6-4)!} = \frac{6!}{2!} = \frac{6 \cdot 5 \cdot 4 \cdot 3 \cdot 2!}{2!} = 6 \cdot 5 \cdot 4 \cdot 3 = 360
$$

Now Work Problem 21 \triangleleft

In case you want to find the number of permutations of *n* objects taken all at a time, setting $r = n$ in Equation (2) gives

$$
{n}P{n} = \frac{n!}{(n-n)!} = \frac{n!}{0!} = \frac{n!}{1} = n!
$$

Each of these permutations is simply called a **permutation of** *n* **objects**.

The number of permutations of *n* objects is *n*!.

For example, the number of permutations of the letters in the word SET is is $3! = 6$. These permutations are

SET STE EST ETS TES TSE

EXAMPLE 7 Name of Legal Firm

Lawyers Smith, Jones, Jacobs, and Bell want to form a legal firm and will name it by using all four of their last names. How many possible names are there?

Solution: Since order is important, we must find the number of permutations of four names, which is

$$
4! = 4 \cdot 3 \cdot 2 \cdot 1 = 24
$$

Thus, there are 24 possible names for the firm.

Now Work Problem 19 G

By definition, $0! = 1$.

PROBLEMS 8.1

1. Production Process In a production process, a product goes through one of the assembly lines A, B, or C and then goes through one of the finishing lines D or E. Draw a tree diagram that indicates the possible production routes for a unit of the product. How many production routes are possible?

2. Air Conditioner Models A manufacturer produces air conditioners having 6000-, 8000-, and 10,000-BTU capacities. Each capacity is available with one- or two-speed fans. Draw a tree diagram that represents all types of models. How many types are there?

3. Dice Rolls A red die is rolled, and then a green die is rolled. Draw a tree diagram to indicate the possible results. How many results are possible?

4. Coin Toss A coin is tossed four times. Draw a tree diagram to indicate the possible results. How many results are possible?

In Problems 5–10, use the Basic Counting Principle.

5. Course Selection A student must take a mathematics course, a philosophy course, and a physics course. The available mathematics classes are category theory, measure theory, real analysis, and combinatorics. The philosophy possibilities are logical positivism, epistemology, and modal logic. The available physics courses are classical mechanics, electricity and magnetism, quantum mechanics, general relativity, and cosmology. How many three-course selections can the student make?

6. Auto Routes A person lives in city A and commutes by automobile to city B. There are five roads connecting A and B. **(a)** How many routes are possible for a round trip? **(b)** How many round-trip routes are possible if a different road is to be used for the return trip?

7. Dinner Choices At a restaurant, a complete dinner consists of an appetizer, an entree, a dessert, and a beverage. The choices for the appetizer are soup and salad; for the entree, the choices are chicken, fish, steak, and lamb; for the dessert, the choices are cherries jubilee, fresh peach cobbler, chocolate truffle cake, and blueberry roly-poly; for the beverage, the choices are coffee, tea, and milk. How many complete dinners are possible?

8. Multiple-Choice Exam In how many ways is it possible to answer a six-question multiple-choice examination if each question has four choices (and one choice is selected for each question)?

9. True–False Exam In how many ways is it possible to answer a 10-question true–false examination?

10. Canadian Postal Codes A Canadian postal code consists of a string of six characters, of which three are letters and three are digits, which begins with a letter and for which each letter is followed by a (single) digit. (For readability, the string is broken into strings of three. For example, M5W 1E6 is a valid postal

code.) How many Canadian postal codes are possible? What percentage of these begin with M5W? What percentage end with 1E6?

In Problems 11–16, determine the values.

17. Compute 1000!/999! without using a calculator. Now try it with your calculator, using the factorial feature.

18. Determine
$$
\frac{{}^{n}P_{r}}{{n!}}
$$
.

In Problems 19–42, use any appropriate counting method.

19. Name of Firm Flynn, Peters, and Walters are forming an advertising firm and agree to name it by their three last names. How many names for the firm are possible?

20. Softball If a softball league has six teams, how many different end-of-the-season rankings are possible? Assume that there are no ties.

21. Contest In how many ways can a judge award first, second, and third prizes in a contest having eight contestants?

22. Matching-Type Exam On a history exam, each of six items in one column is to be matched with exactly one of eight items in another column. No item in the second column can be selected more than once. In how many ways can the matching be done?

23. Die Roll A die (with six faces) is rolled four times and the outcome of each roll is noted. How many results are possible?

24. Coin Toss A coin is tossed eight times. How many results are possible if the order of the tosses is considered?

25. Problem Assignment In a mathematics class with 12 students, the instructor wants homework problems 1, 3, 5, and 7 put on the board by four different students. In how many ways can the instructor assign the problems?

26. Combination Lock A combination lock has 26 different letters, and a sequence of three different letters must be selected for the lock to open. How many combinations are possible?

27. Student Questionnaire A university issues a questionnaire whereby each student must rank the four items with which he or she is most dissatisfied. The items are

The ranking is to be indicated by the numbers 1, 2, 3 and 4, where 1 indicates the item involving the greatest dissatisfaction and 4 the least. In how many ways can a student answer the questionnaire?

28. Die Roll A die is rolled three times. How many results are possible if the order of the rolls is considered and the second roll produces a number less than 3?

29. Letter Arrangements How many six-letter words from the letters in the word MEADOW are possible if no letter is repeated?

30. Letter Arrangements Using the letters in the word BREXIT, how many four-letter words are possible if no letter is repeated?

31. Book Arrangements In how many ways can five of seven books be arranged on a bookshelf? In how many ways can all seven books be arranged on the shelf?

32. Lecture Hall A lecture hall has five doors. In how many ways can a student enter the hall by one door and

(a) Exit by a different door?

(b) Exit by any door?

33. Poker Hand A poker hand consists of 5 cards drawn from a deck of 52 playing cards. The hand is said to be "four of a kind" if four of the cards have the same face value. For example, hands with four 10's or four jacks or four 2's are four-of-a-kind hands. How many such hands are possible?

34. Merchandise Choice In a merchandise catalog, a CD rack is available in the colors of black, red, yellow, gray, and blue. When placing an order for one CD rack, customers must indicate their first and second color choices. In how many ways can this be done?

35. Fast Food Order Four students go to a pizzeria and order a margharita, a diavalo, a Greek, and a meat-lover's — one item for each student. When the waiter brings the food to the table, she forgets which student ordered which item and simply places one before each student. In how many ways can she do this?

36. Group Photograph In how many ways can three men and two women line up for a group picture? In how many ways can they line up if a woman is to be at each end?

37. Club Officers A club has 12 members.

(a) In how many ways can the offices of president, vice president, secretary, and treasurer be filled if no member can serve in more than one office?

(b) In how many ways can the four offices be filled if the president and vice president must be different members?

38. Fraternity Names Suppose a fraternity is named by three Greek letters. (There are 24 letters in the Greek alphabet.)

(a) How many names are possible?

(b) How many names are possible if no letter can be used more than one time?

39. Basketball In how many ways can a basketball coach assign positions to her five-member team if two of the members are qualified for the center position and all five are qualified for all the other positions?

40. Car Names A European car manufacturer has three series of cars A, S, and R in sizes 3, 4, 5, 6, 7, and 8. Each car it makes potentially comes in a Komfort (K), Progressiv (P), or a Technik (T) trim package, with either an automatic (A) or a manual (M) transmission, and a 2-, 3-, or 5-litre engine. The manufacturer names its products with a string of letters and digits as suggested by these attributes in the order given. For example, the manufacturer speaks of the R4TA5. How many models can the manufacturer name using these criteria?

41. Baseball A baseball manager determines that, of his nine team members, three are strong hitters and six are weak. If the manager wants the strong hitters to be the first three batters in a batting order, how many batting orders are possible?

42. Signal Flags When at least one of four flags colored red, green, yellow, and blue is arranged vertically on a flagpole, the result indicates a signal (or message). Different arrangements give different signals.

(a) How many different signals are possible if all four flags are used?

(b) How many different signals are possible if at least one flag is used?

To discuss combinations, permutations with repeated objects, and assignments to cells.

Objective **8.2 Combinations and Other Counting Principles**

Combinations

We continue our discussion of counting methods by considering the following. In a 20-member club the offices of president, vice president, secretary, and treasurer are to be filled, and no member may serve in more than one office. If these offices, in the order given, are filled by members A, B, C, and D, respectively, then we can represent this slate by

ABCD

A different slate is

BACD

These two slates represent different permutations of 20 members taken four at a time. Now, as a different situation, let us consider four-person *committees* that can be formed from the 20 members. In that case, the two arrangements

ABCD and BACD

represent the *same* committee. Here *the order of listing the members is of no concern*. These two arrangements are considered to give the same *combination* of A, B, C, and D. The classical definition of **combination** follows:

The important phrase here is *without regard to order*.

Definition

A selection of *r* elements, without regard to order and without repetition, selected from *n* distinct elements, is called a *combination of n elements taken r at a time*. The number of such combinations is denoted nC_r , which can be read "*n* choose *r*".

Another wording may be helpful. If we start with a set which has *n* elements and select *r* elements from it, then we have an *r*-element subset of the original set. A *combination of n elements taken r at a time* is precisely an *r*-element subset of the original *n*-element set. It follows that *ⁿC^r* is precisely the number of *r*-element subsets of an *n*-element set.

EXAMPLE 1 Comparing Combinations and Permutations

List all combinations and all permutations of the four letters

A; B; C; and D

when they are taken three at a time.

Solution: The combinations are

ABC ABD ACD BCD

There are four combinations, so ${}_{4}C_{3} = 4$. The permutations are

There are 24 permutations.

Now Work Problem 1 G

Again, we could say that the original set is ${A,B,C,D}$ and, as stressed in Section 0.1, *a set is determined by its elements and neither rearrangements nor repetitions in a listing affect the set*, so $\{A, B, C, D\} = \{B, A, D, C\}$, to give just one possible rearrangement. It is easy to see that the 3-element subsets of our 4-element set arise by removal of one of the four elements and these are ${A,B,C}, {A,B,D}, {A,C,D}$, and ${B, C, D}$, classically known as the combinations of the the four elements in ${A, B, C, D}$ taken three at a time. By contrast, note that each of the four combinations has six permutations associated with it. The display above shows these permutations in the column directly below the combination in question. In fact, it is better to display the combinations as

${A,B,C}$ ${A,B,D}$ ${A,C,D}$ ${B,C,D}$

because the parentheses tell us that rearrangements (and repetitions) are not considered.

The columnar display in Example 1 leads us to a formula for nC_r . For it shows us that listing all the permutations accounted for by nP_r can be regarded as a two-step procedure: First, list all the combinations accounted for by *ⁿC^r* ; second, rearrange the elements in each combination. For each *r*-element combination, there are *r*! ways to rearrange its elements. Thus, by the Basic Counting Principle of Section 8.1,

$$
{}_{n}P_{r} = {}_{n}C_{r} \cdot r!
$$

Solving for nC_r gives

$$
{n}C{r} = \frac{_{n}P_{r}}{r!} = \frac{\frac{n!}{(n-r)!}}{r!} = \frac{n!}{r!(n-r)!}
$$

The number of combinations of *n* objects taken *r* at a time is given by

$$
{}_{n}C_{r}=\frac{n!}{r!(n-r)!}
$$

EXAMPLE 2 Committee Selection

If a club has 20 members, how many different four-member committees are possible?

Solution: Order is not important because, no matter how the members of a committee are arranged, we have the same committee. Thus, we simply have to compute the number of combinations of 20 objects taken four at a time, $_{20}C_4$:

$$
{}_{20}C_4 = \frac{20!}{4!(20-4)!} = \frac{20!}{4!16!}
$$

$$
= \frac{20 \cdot 19 \cdot 18 \cdot 17 \cdot 16!}{4 \cdot 3 \cdot 2 \cdot 1 \cdot 16!} = 4845
$$

There are 4845 possible committees.

Now Work Problem 9 G

It is important to remember that if a selection of objects is made and *order is important*, then *permutations* should be considered. If *order is not important*, consider *combinations*. A key aid to memory is that P_r is the number of executive slates with *r* ranks that can be chosen from *n* people, while nC_r is the number of committees with *r* members that can be chosen from *n* people. An executive slate can be thought of as a committee in which every individual has been ranked. There are $r!$ ways to rank the members of a committee with *r* members. Thus, if we think of of forming an executive slate as a two-stage procedure, then, using the Basic Counting Principle of Section 8.1, we again get

$$
{}_{n}P_{r} = {}_{n}C_{r} \cdot r!
$$

EXAMPLE 3 Poker Hand

A *poker hand* consists of 5 cards dealt from an ordinary deck of 52 cards. How many different poker hands are there?

Solution: One possible hand is

2 of hearts, 3 of diamonds, 6 of clubs, 4 of spades; king of hearts

which we can abbreviate as

2H 3D 6C 4S KH

Observe how 20! was written so that the 16!'s would cancel.

 M any calculators can directly

compute nCr .

The order in which the cards are dealt does not matter, so this hand is the same as

KH 4S 6C 3D 2H

Thus, the number of possible hands is the number of ways that 5 objects can be selected from 52, without regard to order. This is a combination problem. We have

$$
{}_{52}C_5 = \frac{52!}{5!(52-5)!} = \frac{52!}{5!47!}
$$

=
$$
\frac{52 \cdot 51 \cdot 50 \cdot 49 \cdot 48 \cdot 47!}{5 \cdot 4 \cdot 3 \cdot 2 \cdot 1 \cdot 47!}
$$

=
$$
\frac{52 \cdot 51 \cdot 50 \cdot 49 \cdot 48}{5 \cdot 4 \cdot 3 \cdot 2} = 2,598,960
$$

Now Work Problem 11 G

EXAMPLE 4 Majority Decision and Sum of Combinations

A college promotion committee consists of five members. In how many ways can the committee reach a majority decision in favor of a promotion?

decision, we *add* the number of ways that each of the preceding votes can occur.

Solution: Suppose exactly three members vote favorably. The order of the members is of no concern, and thus we can think of these members as forming a combination. Hence, the number of ways three of the five members can vote favorably is ${}_{5}C_{3}$. Similarly, the number of ways exactly four can vote favorably is ${}_{5}C_{4}$, and the number of ways all five can vote favorably is ${}_{5}C_{5}$ (which, of course, is 1). Thus, the number of ways to reach a majority decision in favor of a promotion is

$$
{}_{5}C_{3} + {}_{5}C_{4} + {}_{5}C_{5} = \frac{5!}{3!(5-3)!} + \frac{5!}{4!(5-4)!} + \frac{5!}{5!(5-5)!}
$$

= $\frac{5!}{3!2!} + \frac{5!}{4!1!} + \frac{5!}{5!0!}$
= $\frac{5 \cdot 4 \cdot 3!}{3! \cdot 2 \cdot 1} + \frac{5 \cdot 4!}{4! \cdot 1} + 1$
= $10 + 5 + 1 = 16$

Now Work Problem 15 G

Combinations and Sets

The previous example leads naturally to some properties of combinations that are useful in the study of probability. For example, we will show that

$$
{}_{5}C_{0} + {}_{5}C_{1} + {}_{5}C_{2} + {}_{5}C_{3} + {}_{5}C_{4} + {}_{5}C_{5} = 2^{5}
$$

and, for any nonnegative integer *n*,

$$
{}_{n}C_{0} + {}_{n}C_{1} + \cdots + {}_{n}C_{n-1} + {}_{n}C_{n} = 2^{n}
$$
 (1)

We can build on the last equation of Example 4 to verify the first of these equations:

$$
{}_{5}C_{0} + {}_{5}C_{1} + {}_{5}C_{2} + {}_{5}C_{3} + {}_{5}C_{4} + {}_{5}C_{5} = {}_{5}C_{0} + {}_{5}C_{1} + {}_{5}C_{2} + 16
$$
\n
$$
= \frac{5!}{0!(5-0)!} + \frac{5!}{1!(5-1)!} + \frac{5!}{2!(5-2)!} + 16
$$
\n
$$
= \frac{5!}{0!5!} + \frac{5!}{1!4!} + \frac{5!}{2!3!} + 16
$$
\n
$$
= 1 + \frac{5 \cdot 4!}{4!} + \frac{5 \cdot 4 \cdot 3!}{2 \cdot 3!} + 16
$$
\n
$$
= 1 + 5 + 10 + 16
$$
\n
$$
= 32
$$
\n
$$
= 2^{5}
$$

However, this calculation is not illuminating and would be impractical if we were to adapt it for values of *n* much larger than 5.

Until this chapter we have we have primarily looked at *sets* in the context of sets of numbers. However, in this chapter we have already seen that a combination is just a subset and the number n in $n \in \mathbb{R}$, say, is just the number of things under consideration. In examples in the study of probability we will see a lot more of this. We often look at things like sets of playing cards, sets of die rolls, sets of ordered pairs of dice rolls, and "sets of ways of doing things". Typically these sets are finite. If a set *S* has *n* elements, we can, in principle, list its elements. For example, we might write

$$
S = \{s_1, s_2, \ldots, s_n\}
$$

We recall, from Section 0.1, but now in more detail:

A *subset E* of *S* is a set with the property that *every element of E is also an element of S*. When this is the case we write $E \subseteq S$. Formally,

 $E \subseteq S$ if and only if, for all *x*, if *x* is an element of *E* then *x* is an element of *S*.

For any set *S*, we always have $\emptyset \subseteq S$ and $S \subseteq S$. If a set *S* has *n* elements, then any subset of *S* has *r* elements, where $0 \le r \le n$. The empty set, \emptyset , is the only subset of *S* that has 0 elements. The whole set, *S*, is the only subset of *S* that has *n* elements. A general subset of *S*, containing *r* elements, where $0 \le r \le n$ is exactly a combination of *n* objects taken *r* at a time and the number of such combinations denoted *ⁿC^r* is *the number of r-element subsets of an n-element set*.

For any set *S*, we can form the set of *all* subsets of *S*. It is called the *power set* of *S* and sometimes denoted 2^S . We claim that if *S* has *n* elements, then 2^S has 2^n elements. This is easy to see. If

$$
S = \{s_1, s_2, \cdots, s_n\}
$$

then specification of a subset *E* of *S* can be thought of as a procedure involving *n* stages. The first stage is to ask, "Is s_1 an element of E ?"; the second stage is to ask, "Is s_2 an element of *E*?". We continue to ask such questions until we come to the *n*th stage the last stage—"Is s_n an element of E ?". Observe that each of these questions can be answered in exactly two ways; namely, yes or no. According to the Basic Counting Principle of Section 8.1, the total number of ways that specification of a subset of *S* can occur is

$$
\underbrace{2 \cdot 2 \cdot \ldots \cdot 2}_{n \text{ factors}} = 2^n
$$

It follows that there are 2^n subsets of an *n*-element set. It is convenient to write $\#(S)$ for the number of elements of set *S*. Thus, we have

$$
\#(2^S) = 2^{\#(S)} \tag{2}
$$

If $#(S) = n$, then for each *E* in 2^S , we have $#(E) = r$, for some *r* satisfying $0 \le r \le n$. For each such *r*, let us write S_r for the subset of 2^S consisting of all those elements *E* with $n(E) = r$. Thus, S_r is the set of all *r*-element subsets of the *n*-element set *S*. From our observations in the last paragraph it follows that

$$
\#(\mathcal{S}_r) = {}_nC_r \tag{3}
$$

Now we claim that

$$
\#(\mathbf{S}_0) + \#(\mathbf{S}_1) + \dots + \#(\mathbf{S}_{n-1}) + \#(\mathbf{S}_n) = \#(2^S)
$$
 (4)

since every element *E* of 2^S is in *exactly* one of the sets S_r . Substituting Equation (3), for each $0 \le r \le n$, and Equation (2) in Equation (4), we have Equation (1).

EXAMPLE 5 A Basic Combinatorial Identity

Establish the identity

$$
{}_{n}C_{r} + {}_{n}C_{r+1} = {}_{n+1}C_{r+1}
$$

Solution 1: We can calculate using $nC_r = \frac{n!}{r!(n-r)!}$ $\frac{1}{r!(n-r)!}$

$$
{}_{n}C_{r} + {}_{n}C_{r+1} = \frac{n!}{r!(n-r)!} + \frac{n!}{(r+1)!(n-r-1)!}
$$

$$
= \frac{(r+1)n! + (n-r)n!}{(r+1)!(n-r)!}
$$

$$
= \frac{((r+1) + (n-r))n!}{(r+1)!(n-r)!}
$$

$$
= \frac{(n+1)n!}{(r+1)!(n+1) - (r+1))!}
$$

$$
= \frac{(n+1)!}{(r+1)!(n+1) - (r+1))!}
$$

$$
= \frac{n+1}{r+1}
$$

Solution 2: We can reason using the idea that nC_r is the number of *r*-element subsets of an *n*-element set. Let *S* be an *n*-element set that does not contain s_* as an element. Then $S \cup \{s_*\}$ is an $(n + 1)$ -element set. Now the $(r + 1)$ -element subsets of $S \cup \{s_*\}$ are disjointly of two kinds:

- **1.** those that contain s_* as an element;
- **2.** those that do not contain s_* as an element.

Let us write S_* for the $(r + 1)$ -element subsets of $S \cup \{s_*\}$ that contain s_* and S for the $(r + 1)$ -element subsets of $S \cup \{s_{*}\}\$ which do not contain s_{*} . Then,

$$
{n+1}C{r+1}=\#(\mathbf{S}_{*})+\#(\mathbf{S})
$$

because every $r + 1$ -element subset of $S \cup \{s_{*}\}\$ is in exactly one of S_{*} or S . Now the $(r + 1)$ -element subsets of $S \cup \{s_*\}$ that contain s_* are in one-to-one correspondence with the *r*-element subsets of *S*, so we have

$$
\#(\mathbf{S}_*) = {}_nC_r
$$

On the other hand, $(r + 1)$ -element subsets of $S \cup \{s_{*}\}\$ that do not contain s_{*} are in one-to-one correspondence with the $(r + 1)$ -element subsets of *S*, so

$$
\#(\mathbf{S}) = {}_nC_{r+1}
$$

Assembling the last three displayed equations gives

$$
{n+1}C{r+1} = {}_{n}C_{r} + {}_{n}C_{r+1}
$$

as required.

The first solution is good computational practice, but the second solution is illustrative of ideas and arguments that are often useful in the study of probability. The identity we have just established together with

$$
{}_{n}C_0=1={}_{n}C_n
$$

for all *n*, allows us to generate *Pascal 's Triangle:*

```
1
       \begin{array}{cc} 1 & 1 \\ 1 & 2 \end{array}1 2 1
    1 3 3 1
  1 4 6 4 1
1 5 10 10 5 1
                <sup>*</sup>
                <sup>*</sup>
```
You should convince yourself that the $(r + 1)$ th entry in the $(n + 1)$ th row of Pascal's Triangle is nC_r .

İ

Permutations with Repeated Objects

In Section 8.1, we discussed permutations of objects that were all different. Now we examine the case where some of the objects are alike (or **repeated**). For example, consider determining the number of different permutations of the seven letters in the word

SUCCESS

Here the letters C and S are repeated. If the two C's were interchanged, the resulting permutation would be indistinguishable from SUCCESS. Thus, the number of distinct permutations is not 7!, as it would be with 7 different objects. To determine the number of distinct permutations, we use an approach that involves combinations.

Figure 8.4(a) shows boxes representing the different letters in the word SUCCESS. In these boxes we place the integers from 1 through 7. We place three integers in the S's box (because there are three S's), one in the U box, two in the C's box, and one in the E box. A typical placement is indicated in Figure 8.4(b). That placement can be thought of as indicating a permutation of the seven letters in SUCCESS; namely, the permutation in which (going from left to right) the S's are in the second, third, and sixth positions; the U is in the first position; and so on. Thus, Figure 8.4(b) corresponds to the permutation

 \triangleleft

To count the number of distinct permutations, it suffices to determine the number of ways the integers from 1 to 7 can be placed in the boxes. Since the order in which they are placed into a box is not important, the S's box can be filled in ${}_{7}C_{3}$ ways. Then the U box can be filled with one of the remaining four integers in ${}_{4}C_{1}$ ways. Then the C's box can be filled with two of the remaining three integers in ${}_{3}C_{2}$ ways. Finally, the E box can be filled with one of the remaining one integers in $_1C_1$ ways. Since we have a four-stage procedure, by the Basic Counting Principle the total number of ways to fill the boxes or, equivalently, the number of distinguishable permutations of the letters in SUCCESS is

$$
{}_{7}C_{3} \cdot {}_{4}C_{1} \cdot {}_{3}C_{2} \cdot {}_{1}C_{1} = \frac{7!}{3!4!} \cdot \frac{4!}{1!3!} \cdot \frac{3!}{2!1!} \cdot \frac{1!}{1!0!}
$$

$$
= \frac{7!}{3!1!2!1!}
$$

$$
= 420
$$

In summary, the word SUCCESS has four types of letters: S, U, C, and E. There are three S's, one U, two C's, and one E, and the number of distinguishable permutations of the seven letters is

> $7!$ $3!1!2!1!$

Observing the forms of the numerator and denominator, we can make the following generalization:

Permutations with Repeated Objects

The number of distinguishable permutations of *n* objects such that n_1 are of one type, n_2 are of a second type,..., and n_k are of a *k*th type, where $n_1 + n_2 + \cdots + n_k = n$, is

$$
\frac{n!}{n_1!n_2!\cdots n_k!} \tag{5}
$$

In problems of this kind there are often a number of different solutions to the same problem. A solution that seems straightforward to one person may seem complicated to another. Accordingly, we present another solution to the problem of counting the number, *N*, of different permutations of the letters of

SUCCESS

We will begin by tagging the letters so that they become distinguishable, thus obtaining

$S_1U_1C_1C_2E_1S_2S_3$

Giving a permutation of these seven "different" letters can be described as a multistage procedure. We can begin by permuting as if we can't see the subscripts, and by definition there are N ways to accomplish this task. For each of these ways, there are $3!$ ways to permute the three S's, for each of these, $1!$ way to permute the one U, for each of these, 2! ways to permute the two C's, and for each of these, 1! way to permute the one E. According to the Basic Counting Principle of Section 8.1, there are

$N \cdot 3! \cdot 1! \cdot 2! \cdot 1!$

ways to permute the seven "different" letters of $S_1U_1C_1C_2E_1S_2S_3$. On the other hand, we already know that there are

permutations of seven different letters, so we must have

$$
N \cdot 3! \cdot 1! \cdot 2! \cdot 1! = 7!
$$

From this we find

$$
N = \frac{7!}{3!1!2!1!}
$$

in agreement with our earlier finding.

EXAMPLE 6 Letter Arrangements with and without Repetition

For each of the following words, how many distinguishable permutations of the letters are possible?

a. APOLLO

Solution: The word APOLLO has six letters with repetition. We have one A, one P, two O's, and two L's. Using Equation (5), we find that the number of permutations is

$$
\frac{6!}{1!1!2!2!} = 180
$$

b. GERM

Cells

Solution: None of the four letters in GERM is repeated, so the number of permutations is

$$
_4P_4 = 4! = 24
$$

Now Work Problem 17 G

EXAMPLE 7 Name of Legal Firm

A group of four lawyers, Smith, Jones, Smith, and Bell (the Smiths are cousins), want to form a legal firm and will name it by using all of their last names. How many possible names exist?

Solution: Each different permutation of the last four names is a name for the firm. There are two Smiths, one Jones, and one Bell. From Equation (5), the number of distinguishable names is

$$
\frac{4!}{2!1!1!} = 12
$$

Now Work Problem 19 G

A B $2, 3, 5$ 1, 4

FIGURE 8.5 Assignment of people to rooms.

At times, we want to find the number of ways in which objects can be placed into "compartments", or **cells**. For example, suppose that from a group of five people, three are to be assigned to room A and two to room B. In how many ways can this be done? Figure 8.5 shows one such assignment, where the numbers $1, 2, \ldots, 5$ represent the people. Obviously, the order in which people are placed into the rooms is of no concern. The boxes (or cells) remind us of those in Figure 8.4(b), and, by an analysis similar to the discussion of permutations with repeated objects, the number of ways to assign the people is

$$
\frac{5!}{3!2!} = \frac{5 \cdot 4 \cdot 3!}{3!2!} = 10
$$

In general, we have the following principle:

Assignment to Cells

Suppose *n* distinct objects are assigned to k ordered cells with n_i objects in cell $i(i = 1, 2, \ldots, k)$, and the order in which the objects are assigned to cell *i* is of no concern. The number of all such assignment is

$$
\frac{n!}{n_1!n_2!\cdots n_k!} \tag{6}
$$

where $n_1 + n_2 + \cdots + n_k = n$.

We could reason: there are $n_1+n_2+\cdots+n_kC_{n_1}$ ways to choose n_1 objects to put in the first cell, and for each of these ways there are $n_2+n_3+\cdots+n_kC_{n_2}$ ways to choose n_2 objects to put in the second cell, and so on, giving, by the Basic Counting Principle of Section 8.1,

$$
(n_1 + n_2 + \dots + n_k C_{n_1})(n_2 + n_3 + \dots + n_k C_{n_2}) \dots (n_{k-1} + n_k C_{n_{k-1}})(n_k C_{n_k})
$$

=
$$
\frac{(n_1 + n_2 + \dots + n_k)!}{n_1!(n_2 + n_3 + \dots + n_k)!} \cdot \frac{(n_2 + n_3 + \dots + n_k)!}{n_2!(n_3 + n_4 + \dots + n_k)!} \dots \frac{(n_{k-1} + n_k)!}{n_{k-1}!n_k!} \cdot \frac{n_k!}{n_k!0!}
$$

=
$$
\frac{(n_1 + n_2 + \dots + n_k)!}{n_1!n_2! \dots n_k!}
$$

which is the number in (6) .

EXAMPLE 8 Assigning Players to Vehicles

A coach must assign 15 players to three vehicles to transport them to an out-of-town game: 6 in a van, 5 in a station wagon, and 4 in an SUV. In how many ways can this be done?

Solution: Here 15 people are placed into three cells (vehicles): 6 in cell 1, 5 in cell 2, and 4 in cell 3. By Equation (2), the number of ways this can be done is

$$
\frac{15!}{6!5!4!} = 630,630
$$

Now Work Problem 23 G

Example 9 will show three different approaches to a counting problem. As we have said, many counting problems have alternative methods of solution.

EXAMPLE 9 Art Exhibit

An artist has created 20 original paintings, and she will exhibit some of them in three galleries. Four paintings will be sent to gallery *A*, four to gallery *B*, and three to gallery *C*. In how many ways can this be done?

Solution:

Method 1 The artist must send $4 + 4 + 3 = 11$ paintings to the galleries, and the 8 that are not sent can be thought of as staying in her studio. Thus, we can think of this situation as placing 20 paintings into four cells:

> 4 in gallery A 4 in gallery B 3 in gallery C 9 in the artist's studio

From Equation (6), the number of ways this can be done is

$$
\frac{20!}{4!4!3!9!} = 1,939,938,000
$$

Method 2 We can handle the problem in terms of a two-stage procedure and use the Basic Counting Principle. First, 11 paintings are selected for exhibit. Then, these are split into three groups (cells) corresponding to the three galleries. We proceed as follows.

Selecting 11 of the 20 paintings for exhibit (order is of no concern) can be done in $_{20}C_{11}$ ways. Once a selection is made, four of the paintings go into one cell (gallery A), four go to a second cell (gallery B), and three go to a third cell (gallery C). By Equation (6), this can be done in $\frac{11!}{4!4!}$ $\overline{4!4!3!}$ ways. Applying the Basic Counting Princi-

ple gives the number of ways the artist can send the paintings to the galleries:

$$
{}_{20}C_{11} \cdot \frac{11!}{4!4!3!} = \frac{20!}{11!9!} \cdot \frac{11!}{4!4!3!} = 1,939,938,000
$$

Method 3 Another approach to this problem is in terms of a three-stage procedure. First, 4 of the 20 paintings are selected for shipment to gallery A. This can be done in $20C_4$ ways. Then, from the remaining 16 paintings, the number of ways 4 can be selected for gallery B is ¹⁶*C*4. Finally, the number of ways 3 can be sent to gallery C from the 12 paintings that have not yet been selected is $_{12}C_3$. By the Basic Counting Principle, the entire procedure can be done in

$$
{}_{20}C_4 \cdot {}_{16}C_4 \cdot {}_{12}C_3 = \frac{20!}{4!16!} \cdot \frac{16!}{4!12!} \cdot \frac{12!}{3!9!} = \frac{20!}{4!4!3!9!}
$$

ways, which gives the previous answer, as expected!

Now Work Problem 27 G

PROBLEMS 8.2

In Problems 1–6, determine the values.

7. Verify that $nC_r = nC_{n-r}$. 8. Determine n_nC_n .

9. Committee In how many ways can a five-member committee be formed from a group of 19 people?

10. Horse Race In a horse race, a horse is said to *finish in the money* if it finishes in first, second, or third place. For an eight-horse race, in how many ways can the horses finish in the money? Assume no ties.

11. Math Exam On a 12-question mathematics examination, a student must answer any 8 questions. In how many ways can the 8 questions be chosen (without regard to order)?

12. Cards From a deck of 52 playing cards, how many 4-card hands are comprised solely of red cards?

13. Quality Control A quality-control technician must select a sample of 10 dresses from a production lot of 74 couture dresses. How many different samples are possible? Express your answer in terms of factorials.

14. Packaging An energy drink producer makes five types of energy drinks. The producer packages "3-paks" containing three drinks, no two of which are of the same type. To reflect the three national chains through which the drinks are distributed, the producer uses three colors of cardboard bands that hold the drinks together. How many different 3-paks are possible?

15. Scoring on Exam In a 10-question examination, each question is worth 10 points and is graded right or wrong. Considering the individual questions, in how many ways can a student score 80 or better?

16. Team Results A sports team plays 13 games. In how many ways can the outcomes of the games result in three wins, eight losses, and two ties?

17. Letter Arrangements How many distinguishable arrangements of all the letters in the word MISSISSAUGA are possible?

18. Letter Arrangements How many distinguishable arrangements of all the letters in the word STREETSBORO are possible?

19. Coin Toss If a coin is tossed six times and the outcome of each toss is noted, in how many ways can two heads and four tails occur?

20. Die Roll A die is rolled six times and the order of the rolls is considered. In how many ways can two 2's, three 3's, and one 4 occur?

21. Scheduling Patients A physician's secretary must schedule eight office consultations. In how many ways can this be done?

22. Baseball A Little League baseball team has 12 members and must play an away game. Three cars will be used for transportation. In how many ways can the manager assign the members to specific cars if each car can accommodate four members?

23. Project Assignment The director of research and development for a company has nine scientists who are equally qualified to work on projects A, B, and C. In how many ways can the director assign three scientists to each project?

24. **Identical Siblings** A set of identical quadruplets, a set of identical triplets, and three sets of identical twins pose for a group photograph. In how many ways can these 13 individuals line up in ways that are distinguishable in a photograph?

25. True–False Exam A biology instructor includes several true–false questions on quizzes. From experience, a student believes that half of the questions are true and half are false. If there are 10 true–false questions on the next quiz, in how many ways can the student answer half of them "true" and the other half "false"?

26. Food Order A waiter takes the following order from a lunch counter with nine people: three baconburgers, two veggieburgers, two tofuburgers, and two porkbelly delights. Upon returning with the food, he forgets who ordered what item and simply places an item in front of each person. In how many ways can the waiter do this?

27. Caseworker Assignment A social services office has 15 new clients. The supervisor wants to assign 5 clients to each of three specific caseworkers. In how many ways can this be done?

28. Hockey There are 11 members on a hockey team, and all but one, the goalie, are qualified for the other five positions. In how many ways can the coach form a starting lineup?

29. Large Families Large families give rise to an enormous number of *relationships* within the family that make growing up with many siblings qualitatively different from life in smaller families. Any two siblings within any family will have a relationship of some sort that affects the life of the whole family. In larger families, any three siblings or any four siblings will tend to have a three-way or four-way relationship, respectively, that affects the dynamics of the family, too. Janet Braunstein is third in a family of 12 siblings: Claire, Barbie, Janet, Paul, Glenn, Mark, Martha, Laura, Julia, Carrie, Emily, and Jim. If we define a sibling relationship to be any subset of the set of siblings of size greater than or equal to two, how many sibling relationships are there in Janet's family? How many sibling relationships are there in a family of three siblings?

30. Hiring A company personnel director must hire six people: four for the assembly department and two for the shipping department. There are 10 applicants who are equally qualified to work in each department. In how many ways can the personnel director fill the positions?

31. Financial Portfolio A financial advisor wants to create a portfolio consisting of nine stocks and five bonds. If ten stocks and twelve bonds are acceptable for the portfolio, in how many ways can the portfolio be created?

32. World Series A baseball team wins the World Series if it is the first team in the series to win four games. Thus, a series could range from four to seven games. For example, a team winning the first four games would be the champion. Likewise, a team losing the first three games and winning the last four would be champion. In how many ways can a team win the World Series?

33. Subcommittee A committee has seven members, three of whom are male and four female. In how many ways can a subcommittee be selected if it is to consist exactly of

- **(a)** three males?
- **(b)** four females?
- **(c)** two males and two females?

34. Subcommittee A committee has three male and five female members. In how many ways can a subcommittee of four be selected if at least two females are to serve on it?

35. Poker Hand A poker hand consists of 5 cards from a deck of 52 playing cards. The hand is a "full house" if there are 3 cards of one denomination and 2 cards of another. For example, three 10's and two jacks form a full house. How many full-house hands are possible?

36. Euchre Hand In euchre, only the denominations 9, 10, J, Q, K, and A from a standard 52-card deck are used. A euchre hand consists of 5 cards from this reduced deck. **(a)** How many possible euchre hands are there? **(b)** How many euchre hands contain exactly four cards of the same suit? **(c)** How many euchre hands contain exactly three cards of the same suit?

37. Tram Loading At a tourist attraction, two trams carry sightseers up a picturesque mountain. One tram can accommodate seven people and the other eight. A busload of 18 tourists arrives, and both trams are at the bottom of the mountain. Obviously, only 15 tourists can initially go up the mountain. In how many ways can the attendant load 15 tourists onto the two trams?

38. Discussion Groups A history instructor wants to split a class of 10 students into three discussion groups. One group will consist of four students and discuss topic A. The second and third groups will discuss topics B and C, respectively, and consist of three students each.

(a) In how many ways can the instructor form the groups? **(b)** If the instructor designates a group leader and a secretary (different students) for each group, in how many ways can the class be split?

To determine a sample space and to consider events associated with it. To represent a sample space and events by means of a Venn diagram. To introduce the notions of complement, union, and intersection.

Objective **8.3 Sample Spaces and Events**

Sample Spaces

Inherent in any discussion of probability is the performance of an experiment (a procedure) in which a particular result, or *outcome,* involves chance. For example, consider the experiment of tossing a coin. There are only two ways the coin can fall, a head (H) or a tail (T), but the actual outcome is determined by chance. (We assume that the coin does not land on its edge.) The set of possible outcomes,

 $\{H, T\}$

is called a *sample space* for the experiment, and H and T are called *sample points*.

Definition

A **sample space** *S* for an experiment is the set of all possible outcomes of the experiment. The elements of *S* are called **sample points**. If there is a finite number of sample points, that number is denoted $#(S)$, and *S* is said to be a **finite sample space**.

The order in which sample points are listed in a sample space is of no concern.

When determining "possible outcomes" of an experiment, we must be sure that they reflect the situation about which we are concerned. For example, consider the experiment of rolling a die and observing the top face. We could say that a sample space is

$$
S_1 = \{1, 2, 3, 4, 5, 6\}
$$

where the possible outcomes are the number of dots on the top face. However, other possible outcomes are

Thus, the set

 $S_2 = \{odd, even\}$

is also a sample space for the experiment, so an experiment can have more than one sample space.

If an outcome in S_1 occurred, then we know which outcome in S_2 occurred, but the reverse is not true. To describe this asymmetry, we say that S_1 is a *more primitive* sample space than S_2 . Usually, the more primitive a sample space is, the more questions pertinent to the experiment it allows us to answer. For example, with *S*1, we can answer such questions as

> "Did a 3 occur?" "Did a number greater than 2 occur?" "Did a number less than 4 occur?"

But with S_2 , we cannot answer these questions. As a rule of thumb, the more primitive a sample space is, the more elements it has and the more detail it indicates. Unless otherwise stated, when an experiment has more than one sample space, it will be our practice to consider only a sample space that gives sufficient detail to answer all pertinent questions relative to the experiment. For example, for the experiment of rolling a die and observing the top face, it will be tacitly understood that we are observing the number of dots. Thus, we will consider the sample space to be

$$
S_1 = \{1, 2, 3, 4, 5, 6\}
$$

and will refer to it as the *usual* sample space for the experiment.

FIGURE 8.6 Tree diagram for toss of two coins.

FIGURE 8.7 Tree diagram for three tosses of a coin.

EXAMPLE 1 Sample Space: Toss of Two Coins

Two different coins are tossed, and the result (*H* or *T*) for each coin is observed. Determine a sample space.

Solution: One possible outcome is a head on the first coin and a head on the second, which we can indicate by the ordered pair (H, H) or, more simply, HH. Similarly, we indicate a head on the first coin and a tail on the second by HT, and so on. A sample space is

$$
S = \{HH, HT, TH, TT\}
$$

A tree diagram is given in Figure 8.6 which illustrates further structure of this sample space. We remark that *S* is also a sample space for the experiment of tossing a single coin twice in succession. In fact, these two experiments can be considered one and the same. Although other sample spaces can be contemplated, we take *S* to be the *usual* sample space for these experiments.

Now Work Problem 3 \triangleleft

EXAMPLE 2 Sample Space: Three Tosses of a Coin

A coin is tossed three times, and the result of each toss is observed. Describe a sample space and determine the number of sample points.

Solution: Because there are three tosses, we choose a sample point to be an ordered *triple,* such as HHT, where each component is either H or T. By the Basic Counting Principle, the total number of sample points is $2 \cdot 2 \cdot 2 = 8$. A sample space (the *usual* one) is

$S = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$

and a tree diagram appears in Figure 8.7. Note that it is not necessary to list the entire sample space to determine the number of sample points in it.

Now Work Problem 9 \triangleleft

EXAMPLE 3 Sample Space: Jelly Beans in a Bag

A bag contains four jelly beans: one red, one pink, one black, and one white. (See Figure 8.8.)

a. A jelly bean is withdrawn at random, its color is noted, and it is put back in the bag. Then a jelly bean is again randomly withdrawn and its color noted. Describe a sample space and determine the number of sample points.

APPLY IT

1. In 2016, on March 26, Netflix had 1197 TV shows in its US catalogue. A viewer wanted to select two shows. How many random choices did she have?

FIGURE 8.8 Four colored jelly beans in a bag.

Solution: In this experiment we say that the two jelly beans are withdrawn *with replacement*. Let R, P, B, and W denote withdrawing a red, pink, black, and white jelly bean, respectively. Then, our sample space consists of the sample points RW, PB, RB, WW, and so on, where (for example) RW represents the outcome that the first jelly bean withdrawn is red and the second is white. There are four possibilities for the first withdrawal and, since that jelly bean is placed back in the bag, four possibilities for the second withdrawal. By the Basic Counting Principle, the number of sample points is $4 \cdot 4 = 16.$

b. Determine the number of sample points in the sample space if two jelly beans are selected in succession *without replacement* and the colors are noted.

Solution: The first jelly bean drawn can have any of four colors. Since it is *not* returned to the bag, the second jelly bean drawn can have any of the *three* remaining colors. Thus, the number of sample points is $4 \cdot 3 = 12$. Alternatively, there are $_4P_2 = 12$ sample points.

Now Work Problem 7 G

EXAMPLE 4 Sample Space: Poker Hand

From an ordinary deck of 52 playing cards, a poker hand is dealt. Describe a sample space and determine the number of sample points.

Solution: A sample space consists of all combinations of 52 cards taken 5 at a time. From Example 3 of Section 8.2, the number of sample points is $52\overline{C_5} = 2,598,960$.

Now Work Problem 13 \triangleleft

EXAMPLE 5 Sample Space: Roll of Two Dice

A pair of dice is rolled once, and for each die, the number that turns up is observed. Describe a sample space.

Solution: Think of the dice as being distinguishable, as if one were red and the other green. Each die can turn up in six ways, so we can take a sample point to be an ordered pair in which each component is an integer between 1 and 6, inclusive. For example, $(4, 6)$, $(3, 2)$, and $(2, 3)$ are three different sample points. By the Basic Counting Principle, the number of sample points is $6 \cdot 6$, or 36.

Now Work Problem 11 G

Events

At times, we are concerned with the outcomes of an experiment that satisfy a particular condition. For example, we may be interested in whether the outcome of rolling a single die is an even number. This condition can be considered as the set of outcomes $\{2, 4, 6\}$, which is a subset of the sample space

$$
S = \{1, 2, 3, 4, 5, 6\}
$$

In general, any subset of a sample space is called an **event** for the experiment. Thus,

 ${2, 4, 6}$

is the event that an even number turns up, which can also be described by

${x \in S | x is an even number}$

Note that although an event is a set, it may be possible to describe it verbally, as we just did. We often denote an event by *E*. When several events are involved in a discussion, they may be denoted by E , F , G , H , and so on, or by E_1 , E_2 , E_3 , and so on.

Definition

An *event E* for an experiment is a subset of the sample space for the experiment. If the outcome of the experiment is a sample point in *E*, then event *E* is said to *occur*.

In the previous experiment of rolling a die, we saw that $\{2, 4, 6\}$ is an event. Thus, if the outcome is a 2, that event occurs. Some other events are

$$
E = \{1, 3, 5\} = \{x \text{ in } S | x \text{ is an odd number}\}
$$

$$
F = \{3, 4, 5, 6\} = \{x \text{ in } S | x \ge 3\}
$$

$$
G = \{1\}
$$

A sample space is a subset of itself, so it, too, is an event, called the **certain event**; it must occur no matter what the outcome. An event, such as $\{1\}$, that consists of a single sample point is called a **simple event**. We can also consider an event such as ${x \in \mathbb{R} | x = 7}$, which can be verbalized as "7 occurs". This event contains no sample points, so it is the empty set \emptyset (the set with no elements in it). In fact, \emptyset is called the **impossible event**, because it can never occur.

EXAMPLE 6 Events

A coin is tossed three times, and the result of each toss is noted. The usual sample space (from Example 2) is

 ${HHH, HHT, HTH, HTT, THH, THT, TTH, TTT}$

Determine the following events.

a. $E = \{$ one head and two tails $\}$.

Solution: $E = \{HTT,THT,TTH\}$

b. $F = \{at least two heads\}.$

Solution: $F = \{HHH, HHT, HTH, THH\}$

c. $G = \{all heads\}.$

Solution: $G = \{HHH\}$

d. $I = \{\text{head on first toss}\}.$

Solution: $I = \{HHH, HHT, HTH, HTT\}$

Now Work Problem 15 G

Sometimes it is convenient to represent a sample space *S* and an event *E* by a **Venn diagram**, as in Figure 8.9. The region inside the rectangle represents the sample points in *S*. (The sample points are not specifically shown.) The sample points in *E* are represented by the points inside the circle. Because *E* is a subset of *S*, the circular region cannot extend outside the rectangle.

With Venn diagrams, it is easy to see how events for an experiment can be used to form other events. Figure 8.10 shows sample space *S* and event *E*. The shaded region inside the rectangle, but outside the circle, represents the set of all sample points in *S* that are not in E . This set is an event called the *complement of* E and is denoted by E' . Figure 8.11(a) shows two events, *E* and *F*. The shaded region represents the set of all sample points either in *E*, or in *F*, or in both *E* and *F*. This set is an event called the *union* of *E* and *F* and is denoted by $E \cup F$. The shaded region in Figure 8.11(b) represents the event consisting of all sample points that are common to both *E* and *F*. This event

FIGURE 8.9 Venn diagram for sample space *S* and event *E*.

 E' is the shaded region

FIGURE 8.10 Venn diagram for the complement of *E*.

 $E \cup F$, union of *E* and *F* (a)

(b)

```
FIGURE 8.11 Representation
of E \cup F and E \cap F.
```
is called the *intersection* of *E* and *F* and is denoted by $E \cap F$. In summary, we have the following definitions.

Definitions

Let *S* be a sample space for an experiment with events *E* and *F*. The **complement** of E , denoted by E' , is the event consisting of all sample points in S that are not in *E*. The **union** of *E* and *F*, denoted by $E \cup F$, is the event consisting of all sample points that are either in *E*, or in *F*, or in both *E* and *F*. The **intersection** of *E* and *F*, denoted by $E \cap F$, is the event consisting of all sample points that are common to both *E* and *F*.

Note that if a sample point is in the event $E \cup F$, then the point is in at least one of the sets E and F . Thus, for the event $E \cup F$ to occur, *at least one* of the events E and *F* must occur, and conversely. On the other hand, if event $E \cap F$ occurs, then *both* E and *F* must occur, and conversely. If event *E'* occurs, then *E* does not occur, and conversely.

EXAMPLE 7 Complement, Union, Intersection

Given the usual sample space

$$
S = \{1, 2, 3, 4, 5, 6\}
$$

for the rolling of a die, let *E*, *F*, and *G* be the events

$$
E = \{1, 3, 5\} \quad F = \{3, 4, 5, 6\} \quad G = \{1\}
$$

Determine each of the following events.

 \mathbf{a} . E'

Solution: Event *E'* consists of those sample points in *S* that are not in *E*, so

$$
E' = \{2, 4, 6\}
$$

We note that E' is the event that an even number appears. **b.** $E \cup F$

Solution: We want the sample points in *E*, or *F*, or both. Thus,

$$
E \cup F = \{1, 3, 4, 5, 6\}
$$

c. $E \cap F$

Solution: The sample points common to both *E* and *F* are 3 and 5, so

$$
E \cap F = \{3, 5\}
$$

d. $F \cap G$

Solution: Since *F* and *G* have no sample point in common,

$$
F\cap G=\emptyset
$$

e. $E \cup E'$

Solution: Using the result of part (a), we have

$$
E \cup E' = \{1, 3, 5\} \cup \{2, 4, 6\} = \{1, 2, 3, 4, 5, 6\} = S
$$

f. $E \cap E'$

Solution:

$$
E \cap E' = \{1, 3, 5\} \cap \{2, 4, 6\} = \emptyset
$$

Now Work Problem 17 G

The results of Examples 7(e) and 7(f) can be generalized as follows:

If *E* is any event for an experiment with sample space *S*, then
\n
$$
E \cup E' = S \text{ and } E \cap E' = \emptyset
$$

Thus, the union of an event and its complement is the sample space; the intersection of an event and its complement is the empty set. These and other properties of events are listed in Table 8.1.

When two events *E* and *F* have no sample point in common, that is,

$$
E \cap F = \emptyset
$$

they are called *mutually exclusive* or *disjoint* events. For example, in the rolling of a die, the events

$$
E = \{2, 4, 6\} \quad \text{and} \quad F = \{1\}
$$

FIGURE 8.12 Mutually exclusive events.

are mutually exclusive (see Figure 8.12).

Definition

Events *E* and *F* are said to be **mutually exclusive events** if and only if $E \cap F = \emptyset$.

When two events are mutually exclusive, the occurrence of one event means that the other event cannot occur; that is, the two events cannot occur simultaneously. An event and its complement are mutually exclusive, since $E \cap E' = \emptyset$.

EXAMPLE 8 Mutually Exclusive Events

If *E*, *F*, and *G* are events for an experiment and *F* and *G* are mutually exclusive, show that events $E \cap F$ and $E \cap G$ are also mutually exclusive.

Solution: Given that $F \cap G = \emptyset$, we must show that the intersection of $E \cap F$ and $E \cap G$ is the empty set. Using the properties in Table 8.1, we have

Now Work Problem 31 △

PROBLEMS 8.3

In Problems 1–6, determine a sample space for the given experiment.

1. Card Selection A card is drawn from a four-card deck consisting of the 9 of diamonds, 9 of hearts, 9 of clubs, and 9 of spades.

2. Euchre Deck A card is drawn from a euchre deck as described in Problem 36 of Section 8.2.

3. Die Roll and Coin Tosses A die is rolled and then a coin is tossed twice in succession.

4. Dice Roll Two dice are rolled, and the sum of the numbers that turns up is observed.

5. Digit Selection Two different digits are selected, in succession, from those in the number "64901".

6. Genders of Children The genders of the first, second, third, and fourth children of a four-child family are noted. (Let, for example, BGGB denote that the first, second, third, and fourth children are boy, girl, girl, boy, respectively.)

7. Jelly Bean Selection A bag contains three colored jelly beans: one red, one white, and one blue. Determine a sample space if **(a)** three jelly beans are selected with replacement and **(b)** three jelly beans are selected without replacement.

8. Manufacturing Process A company makes a product that goes through three processes during its manufacture. The first is an assembly line, the second is a finishing line, and the third is an inspection line. There are four assembly lines (A, B, C, and D), two finishing lines (E and F), and two inspection lines (G and H). For each process, the company chooses a line at random. Determine a sample space.

In Problems 9–14, describe the nature of a sample space for the given experiment, and determine the number of sample points.

9. Coin Toss A coin is tossed six times in succession, and the faces showing are observed.

10. Dice Roll Five dice are rolled, and the numbers that turn up are observed.

11. **Card and Die** A card is drawn from an ordinary deck of 52 cards, and then a die is rolled.

12. Rabbit Selection From a hat containing eight distinguishable rabbits, five rabbits are pulled successively without replacement.

13. Card Deal A four-card hand is dealt from a deck of 52 cards.

14. Letter Selection A four-letter "word" is formed by successively choosing any four letters from the alphabet with replacement.

Suppose that $S = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ *is the sample space for an experiment with events*

 $E = \{1, 3, 5\}$ $F = \{3, 5, 7, 9\}$ $G = \{2, 4, 6, 8\}$

In Problems 15–22, determine the indicated events.

23. Of the following events, which pairs are mutually exclusive?

$$
E_1 = \{1, 2, 3\} \quad E_2 = \{3, 4, 5\}
$$

$$
E_3 = \{1, 2\} \qquad E_4 = \{6, 7\}
$$

24. Card Selection From a standard deck of 52 playing cards, 2 cards are drawn without replacement. Suppose *E^J* is the event that both cards are jacks, E_C is the event that both cards are clubs, and E_3 is the event that both cards are 3's. Which pairs of these events are mutually exclusive?

25. Card Selection From a standard deck of 52 playing cards, 1 card is selected. Which pairs of the following events are mutually exclusive?

$$
E = \{\text{diamond}\}
$$

\n
$$
F = \{\text{face card}\}
$$

\n
$$
G = \{\text{black}\}
$$

\n
$$
H = \{\text{red}\}
$$

\n
$$
I = \{\text{ace of diamonds}\}
$$

26. Dice A red and a green die are thrown, and the numbers on each are noted. Which pairs of the following events are mutually exclusive?

$$
E = \{ \text{both are even} \}
$$

\n
$$
F = \{ \text{both are odd} \}
$$

\n
$$
G = \{ \text{sum is 2} \}
$$

\n
$$
H = \{ \text{sum is greater than 10} \}
$$

\n
$$
\text{coin is tossed three times in } \text{su}
$$

27. Coin Toss A coin is tossed three times in succession, and the results are observed. Determine each of the following:

(a) The usual sample space *S*

- **(b)** The event *E* that at least two heads occur
- **(c)** The event *F* that at least one tail occurs
- (d) $E \cup F$
- (e) $E \cap F$
- **(f)** $(E \cup F)'$
- **(g)** $(E \cap F)'$

To define what is meant by the probability of an event. To develop formulas that are used in computing probabilities. Emphasis is placed on equiprobable spaces.

28. Genders of Children A husband and wife have three children. The outcome of the first child being a boy, the second a girl, and the third a girl can be represented by BGG. Determine each of the following:

(a) Sample space that describes all the orders of the possible genders of the children

- **(b)** The event that at least one child is a girl
- **(c)** The event that at least one child is a boy
- **(d)** Is the event in part (c) the complement of the event in part (b)?

29. Arrivals Persons A, B, and C enter a building at different times. The outcome of A arriving first, B second, and C third can be indicated by ABC. Determine each of the following:

- **(a)** The sample space involved for the arrivals
- **(b)** The event that A arrives first
- **(c)** The event that A does not arrive first

30. Supplier Selection A grocery store can order fruits and vegetables from suppliers U, V, and W; meat from suppliers U, V, X, and Y; and dry goods from suppliers V, W, X, and Z. The grocery store selects one supplier for each type of item. The outcome of U being selected for fruits and vegetables, V for meat, and W for dry goods can be represented by UVW.

(a) Determine a sample space.

(b) Determine the event *E* that one supplier supplies all the grocery store's requirements.

(c) Determine E' and give a verbal description of this event.

31. If *E* and *F* are events for an experiment, prove that events $E \cap F$ and $E \cap F'$ are mutually exclusive.

32. If *E* and *F* are events for an experiment, show that

$(E \cap F) \cup (E \cap F') = E$

Note that from Problem 31, $E \cap F$ and $E \cap F'$ are mutually exclusive events. Thus, the foregoing equation expresses *E* as a union of mutually exclusive events.

Objective **8.4 Probability**

Equiprobable Spaces

We now introduce the basic concepts underlying the study of probability. Consider tossing a well-balanced die and observing the number that turns up. The usual sample space for the experiment is

$$
S = \{1, 2, 3, 4, 5, 6\}
$$

Before the experiment is performed, we cannot predict with certainty which of the six possible outcomes (sample points) will occur. But it does seem reasonable that each outcome has the same chance of occurring; that is, the outcomes are **equally likely**. This does not mean that in six tosses each number must turn up once. Rather, it means that if the experiment were performed a large number of times, each outcome would occur about $\frac{1}{6}$ of the time.

To be more specific, let the experiment be performed *n* times. Each performance of an experiment is called a **trial**. Suppose that we are interested in the event of obtaining

a 1 (that is, the simple event consisting of the sample point 1). If a 1 occurs in *k* of these *n* trials, then the proportion of times that 1 occurs is k/n . This ratio is called the **relative frequency** of the event. Because getting a 1 is just one of six possible equally likely outcomes, we expect that in the long run a 1 will occur $\frac{1}{6}$ of the time. That is, as *n* becomes very large, we expect the relative frequency k/n to approach $\frac{1}{6}$. The number $\frac{1}{6}$ is taken to be the probability of getting a 1 on the toss of a well-balanced die, which is denoted *P*(1). Thus, *P*(1) = $\frac{1}{6}$. Similarly, *P*(2) = $\frac{1}{6}$, *P*(3) = $\frac{1}{6}$, and so on.

In this experiment, all of the simple events in the sample space (those consisting of exactly one sample point) were understood to be equally likely to occur. To describe this equal likelihood, we say that *S* is an *equiprobable space*.

Definition

A sample space *S* is called an **equiprobable space** if and only if all the simple events are equally likely to occur.

We remark that besides the phrase *equally likely,* other words and phrases used in the context of an equiprobable space are *well-balanced, fair, unbiased*, and *at random*. For example, we may have a *well-balanced* die (as above), a *fair* coin, or *unbiased* dice, or we may select a jelly bean *at random* from a bag.

We now generalize our discussion of the die experiment to other (finite) equiprobable spaces.

Definition

If *S* is an equiprobable sample space with *N* sample points (or outcomes), say $S =$ ${s_1, s_2, \ldots, s_N}$, then the *probability of each simple event* ${s_i}$ is given by

$$
P(s_i) = \frac{1}{N}
$$

for $i = 1, 2, \ldots, N$. Of course, $P(s_i)$ is an abbreviation for $P(\{s_i\})$.

We remark that $P(s_i)$ can be interpreted as the relative frequency of $\{s_i\}$ occurring in the long run.

We can also assign probabilities to events that are not simple. For example, in the die experiment, consider the event *E* of a 1 or a 2 turning up:

$$
E = \{1, 2\}
$$

Because the die is well balanced, in *n* trials (where *n* is large) we expect that a 1 should turn up approximately $\frac{1}{6}$ of the time and a 2 should turn up approximately $\frac{1}{6}$ of the time. Thus, a 1 or 2 should turn up approximately $\frac{1}{6} + \frac{1}{6}$ of the time, or $\frac{2}{6}$ of the time. Hence, it is reasonable to assume that the long-run relative frequency of *E* is $\frac{2}{6}$. For this reason, we define $\frac{2}{6}$ to be the probability of *E* and denote it *P*(*E*).

$$
P(E) = \frac{1}{6} + \frac{1}{6} = \frac{2}{6}
$$

Note that $P(E)$ is simply the sum of the probabilities of the simple events that form E . Equivalently, $P(E)$ is the ratio of the number of sample points in E (two) to the number of sample points in the sample space (six).
Definition

If *S* is a finite equiprobable space for an experiment and $E = \{s_1, s_2, \ldots, s_i\}$ is an event, then the **probability of E** is given by

$$
P(E) = P(s_1) + P(s_2) + \cdots + P(s_j)
$$

Equivalently,

$$
P(E) = \frac{\#(E)}{\#(S)}
$$

where $# (E)$ is the number of outcomes in *E* and $# (S)$ is the number of outcomes in *S*.

Note that we can think of *P* as a function that assigns to each event *E* the probability of *E*; namely, *P*.*E*/. The probability of *E* can be interpreted as the relative frequency of *E* occurring in the long run. Thus, in *n* trials, we would expect *E* to occur approximately $n \cdot P(E)$ times, provided that *n* is large.

EXAMPLE 1 Coin Tossing

Two fair coins are tossed. Determine the probability that

- **a.** two heads occur
- **b.** at least one head occurs

Solution: The usual sample space is

$$
S = \{HH, HT, TH, TT\}
$$

Since the four outcomes are equally likely, *S* is equiprobable and $#(S) = 4$.

a. If $E = \{HH\}$, then *E* is a simple event, so

$$
P(E) = \frac{\#(E)}{\#(S)} = \frac{1}{4}
$$

b. Let $F = \{at least one head\}$. Then

$$
F = \{HH, HT, TH\}
$$

which has three outcomes. Thus,

$$
P(F) = \frac{\#(F)}{\#(S)} = \frac{3}{4}
$$

Alternatively,

$$
P(F) = P(HH) + P(HT) + P(TH)
$$

= $\frac{1}{4} + \frac{1}{4} + \frac{1}{4} = \frac{3}{4}$

Consequently, in 1000 trials of this experiment, we would expect *F* to occur approximately $1000 \cdot \frac{3}{4} = 750$ times.

Now Work Problem 1 G

EXAMPLE 2 Cards

From an ordinary deck of 52 playing cards, 2 cards are randomly drawn without replacement. If *E* is the event that one card is a 2 and the other a 3, find $P(E)$.

Solution: We can disregard the order in which the 2 cards are drawn. As our sample space *S*, we choose the set of all combinations of the 52 cards taken 2 at a time. Thus, *S* is equiprobable and $\#(S) = \frac{52}{C_2}$. To find $\#(E)$, we note that since there are four suits, a 2 can be drawn in four ways and a 3 in four ways. Hence, a 2 and a 3 can be drawn in $4 \cdot 4$ ways, so

$$
P(E) = \frac{\#(E)}{\#(S)} = \frac{4 \cdot 4}{52 C_2} = \frac{16}{1326} = \frac{8}{663}
$$

Now Work Problem 7 G

EXAMPLE 3 Full House Poker Hand

Find the probability of being dealt a full house in a poker game. A full house is three of one kind and two of another, such as three queens and two 10'*s*. Express your answer in terms of $_{n}C_{r}$.

Solution: The set of all combinations of 52 cards taken 5 at a time is an equiprobable sample space. (The order in which the cards are dealt is of no concern.) Thus, $\#(S) = 52^{\circ}C_5$. We now must find $\#(E)$, where *E* is the event of being dealt a full house. Each of the four suits has 13 kinds, so three cards of one kind can be dealt in $13 \cdot {}_{4}C_{3}$ ways. For each of these there are $12 \cdot {}_{4}C_{2}$ ways to be dealt two cards of another kind. Hence, a full house can be dealt in $13 \cdot {}_{4}C_{3} \cdot 12 \cdot {}_{4}C_{2}$ ways, and we have

$$
P(\text{full house}) = \frac{\#(E)}{\#(S)} = \frac{13 \cdot 4C_3 \cdot 12 \cdot 4C_2}{52C_5} = \frac{13 \cdot 12 \cdot 6 \cdot 4}{49 \cdot 24 \cdot 17 \cdot 13 \cdot 10} = \frac{6}{49 \cdot 17 \cdot 5}
$$

which is about 0.144% .

Now Work Problem 13 \triangleleft

EXAMPLE 4 Selecting a Subcommittee

From a committee of three males and four females, a subcommittee of four is to be randomly selected. Find the probability that it consists of two males and two females.

Solution: Since order of selection is not important, the number of subcommittees of four that can be selected from the seven members is $_7C_4$. The two males can be selected in ${}_{3}C_{2}$ ways and the two females in ${}_{4}C_{2}$ ways. By the Basic Counting Principle, the number of subcommittees of two males and two females is ${}_{3}C_{2} \cdot {}_{4}C_{2}$. Thus,

$$
P(\text{two males and two females}) = \frac{{}_{3}C_{2} \cdot {}_{4}C_{2}}{{}_{7}C_{4}}
$$

$$
= \frac{3!}{2!1!} \cdot \frac{4!}{2!2!} = \frac{18}{35}
$$

$$
= \frac{7!}{4!3!} = \frac{18}{35}
$$

Now Work Problem 21 \triangleleft

Properties of Probability

We now develop some properties of probability. Let *S* be an equiprobable sample space with *N* outcomes; that is, $\#(S) = N$. (We assume a finite sample space throughout this section.) If *E* is an event, then $0 \leq \#(E) \leq N$. Dividing each member by $\#(S) = N$ gives

$$
0 \le \frac{\#(E)}{\#(S)} \le \frac{N}{N}
$$

But $\frac{\#(E)}{\#(S)}$ $\frac{dE}{f(S)} = P(E)$, so we have the following property:

$$
0 \le P(E) \le 1
$$

That is, the probability of an event is a number between 0 and 1, inclusive.

Moreover,
$$
P(\emptyset) = \frac{\#(\emptyset)}{\#(S)} = \frac{0}{N} = 0
$$
. Thus,

$$
P(\emptyset) = 0
$$
Also, $P(S) = \frac{\#(S)}{\#(S)} = \frac{N}{N} = 1$, so

$$
P(S) = 1
$$

Accordingly, the probability of the impossible event is 0, and the probability of the certain event is 1.

Since $P(S)$ is the sum of the probabilities of the outcomes in the sample space, we conclude that the sum of the probabilities of all the simple events for a sample space is 1.

Now let us focus on the probability of the union of two events *E* and *F*. The event $E \cup F$ occurs if and only if at least one of the events (*E* or *F*) occurs. Thus, $P(E \cup F)$ is the probability that *at least one* of the events *E* and *F* occurs. We know that

$$
P(E \cup F) = \frac{\#(E \cup F)}{\#(S)}
$$

Now

$$
\#(E \cup F) = \#(E) + \#(F) - \#(E \cap F)
$$
\n(1)

because $#(E) + #(F) = #(E \cup F) + #(E \cap F)$. To see the truth of the last statement, look at Figure 8.13 and notice that $E \cap F$ is contained in *both* E *and* F .

Dividing both sides of Equation (1) for $#(E \cup F)$ by $#(S)$ gives the following result:

If *E* and *F* are events, then

Probability of a Union of Events

$$
P(E \cup F) = P(E) + P(F) - P(E \cap F)
$$
\n⁽²⁾

Note that while we derived Equation (2) For example, let a fair die be rolled, and let $E = \{1, 3, 5\}$ and $F = \{1, 2, 3\}$. Then $E \cap F = \{1, 3\}$, so

$$
P(E \cup F) = P(E) + P(F) - P(E \cap F)
$$

= $\frac{3}{6} + \frac{3}{6} - \frac{2}{6} = \frac{2}{3}$

Alternatively,
$$
E \cup F = \{1, 2, 3, 5\}
$$
, so $P(E \cup F) = \frac{4}{6} = \frac{2}{3}$.

FIGURE 8.13 $E \cap F$ is contained in both *E* and *F*.

for an equiprobable sample space, the result is in fact a general one.

If *E* and *F* are mutually exclusive events, then $E \cap F = \emptyset$ so $P(E \cap F) = P(\emptyset) = 0$. Hence, from Equation (2), we obtain the following law:

Addition Law for Mutually Exclusive Events If *E* and *F* are *mutually exclusive* events, then

 $P(E \cup F) = P(E) + P(F)$

For example, let a fair die be rolled, and let $E = \{2, 3\}$ and $F = \{1, 5\}$. Then $E \cap F = \emptyset$, so

$$
P(E \cup F) = P(E) + P(F) = \frac{2}{6} + \frac{2}{6} = \frac{2}{3}
$$

The addition law can be extended to more than two mutually exclusive events. Two or more events are **mutually exclusive** if and only if no two of them can occur at the same time. That is, given any two of them, their intersection must be empty. For example, to say the events *E*, *F*, and *G* are mutually exclusive means that

$$
E \cap F = E \cap G = F \cap G = \emptyset
$$

If events *E*, *F*, and *G* are mutually exclusive, then

$$
P(E \cup F \cup G) = P(E) + P(F) + P(G)
$$

An event and its complement are mutually exclusive, so, by the addition law,

$$
P(E \cup E') = P(E) + P(E')
$$

But $P(E \cup E') = P(S) = 1$. Thus,

$$
1 = P(E) + P(E')
$$

 $P(E') = 1 - P(E)$

so that

$$
\mathbf{v}^{\prime}
$$

In order to find the probability of an equivalently, event, sometimes it is more convenient first to find the probability of its complement and then subtract the result from 1. See, especially, Example 6.

$$
P(E) = 1 - P(E')
$$

Accordingly, if we know the probability of an event, then we can easily find the probability of its complement, and vice versa. For example, if $P(E) = \frac{1}{4}$, then $P(E') = 1 - \frac{1}{4} = \frac{3}{4}$. $P(E')$ is the probability that *E* does not occur.

EXAMPLE 5 Quality Control

From a production run of 5000 light bulbs, 2% of which are defective, 1 bulb is selected at random. What is the probability that the bulb is defective? What is the probability that it is not defective?

Solution: In a sense, this is trick question because the statement that "2% are defective" means that " $\frac{2}{100}$ are defective", which in turn means that the chance of getting a defective light bulb is "2 in a hundred", equivalently, that the probability of getting a defective light bulb is 0:02. However, to reinforce the ideas we have considered so far, let us suppose that the sample space *S* consists of the 5000 bulbs. Since a bulb is selected at random, the possible outcomes are equally likely. Let *E* be the event of selecting a defective bulb. The number of outcomes in *E* is $0.02 \cdot 5000 = 100$. Thus,

$$
P(E) = \frac{\#(E)}{\#(S)} = \frac{100}{5000} = \frac{1}{50} = 0.02
$$

Alternatively, since the probability of selecting a particular bulb is $\frac{1}{5000}$ and *E* contains 100 sample points, by summing probabilities we have

$$
P(E) = 100 \cdot \frac{1}{5000} = 0.02
$$

The event that the bulb selected is *not* defective is *E'*. Hence,

$$
P(E') = 1 - P(E) = 1 - 0.02 = 0.98
$$

Now Work Problem 17 G

The next example is a celebrated use of the rule $P(E) = 1 - P(E')$. It is a case in which $P(E)$ is difficult to calculate directly but $P(E')$ is easy to calculate. Most people find the result rather surprising.

EXAMPLE 6 Birthday Surprise

For a random collection of *n* people, with $n \leq 365$, make the simplifying assumption that all years consist of 365 days and calculate the probability that at least two of the *n* people celebrate their birthday on the same day. Find the smallest value of *n* for which this probability is greater than 50%. What happens if $n > 365$?

Solution: The sample space is the set *S* of all ways in which the birthdays of *n* people can arise. It is convenient to assume that the people are labeled. There are 365 possibilities for the birthday of person 1, and for each of these there are 365 possibilities for the birthday of person 2. For each of these $365²$ possibilities for the birthdays of persons 1 and 2, there are 365 possibilities for the birthday of person 3. By iterated use of the Basic Counting Principle, it is easy to see that $#S = 365^n$. Let E_n be the event that at least 2 of the *n* people have their birthday on the same day. It is not easy to count *En*, but for $(E_n)'$, the event that *all n people have their birthday on different days*, we see that there are 365 possibilities for the birthday of person 1, and for each of these there are 364 possibilities for the birthday of person 2, and for each of these there are 363 possibilities for the birthday of person 3, and so on. Thus, $\#(E_n)' = 365P_n$ and it now follows that

$$
P(E_n) = 1 - \frac{365P_n}{365^n}
$$

We leave it as an exercise for the student to tabulate $P(E_n)$ with the aid of a programmable calculator. To do this it is helpful to note the recursion:

$$
P((E_2)') = \frac{364}{365}
$$
 and $P((E_{n+1})') = P((E_n)') \cdot \frac{365 - n}{365}$

from which we have

$$
P(E_2) = \frac{1}{365}
$$
 and $P(E_{n+1}) = \frac{n + P(E_n)(365 - n)}{365}$

If a programmable calculator is supplied with this recursive formula, it can be shown that $P(E_{22}) \approx 0.475695$ so that

$$
P(E_{23}) = \frac{22 + P(E_{22})(365 - 22)}{365} \approx \frac{22 + 0.475695(343)}{365} \approx 0.507297 = 50.7297\%
$$

Thus, 23 is the smallest number *n* for which $P(E_n) > 50\%$.

We note that if $n > 365$, there are more people than days in the year. At least two people *must* share a birthday in this case. So, for $n > 365$, we have $P(E_n) = 1$.

EXAMPLE 7 Dice

A pair of well-balanced dice is rolled, and the number on each die is noted. Determine the probability that the sum of the numbers that turns up is (a) 7, (b) 7 or 11, and (c) greater than 3.

Solution: Since each die can turn up in any of six ways, by the Basic Counting Principle the number of possible outcomes is $6 \cdot 6 = 36$. Our sample space consists of the following ordered pairs:

The outcomes are equally likely, so the probability of each outcome is $\frac{1}{36}$. There are a lot of characters present in the preceding list, since each of the 36 ordered pairs involves five (a pair of parentheses, a comma, and 2 digits) for a total of $36 \cdot 5 = 180$ characters. The same information is conveyed by the following coordinatized boxes, requiring just 12 characters and 14 lines.

\sim			

a. Let E_7 be the event that the sum of the numbers appearing is 7. Then

$$
E_7 = \{(1,6), (2,5), (3,4), (4,3), (5,2), (6,1)\}
$$

which has six outcomes (and can be seen as the rising diagonal in the coordinatized boxes). Thus,

$$
P(E_7) = \frac{6}{36} = \frac{1}{6}
$$

b. Let $E_{7 \text{ or } 11}$ be the event that the sum is 7 or 11. If E_{11} is the event that the sum is 11, then

$$
E_{11} = \{(5,6), (6,5)\}
$$

which has two outcomes. Since E_7 _{or 11} = $E_7 \cup E_{11}$ and E_7 and E_{11} are mutually exclusive, we have

$$
P(E_{7 \text{ or } 11}) = P(E_7) + P(E_{11}) = \frac{6}{36} + \frac{2}{36} = \frac{8}{36} = \frac{2}{9}
$$

Alternatively, we can determine $P(E_{7 \text{ or } 11})$ by counting the number of outcomes in *E*7 or 11. We obtain

$$
E_{7 \text{ or } 11} = \{ (1,6), (2,5), (3,4), (4,3), (5,2), (6,1), (5,6), (6,5) \}
$$

which has eight outcomes. Thus,

$$
P(E_{7 \text{ or } 11}) = \frac{8}{36} = \frac{2}{9}
$$

c. Let *E* be the event that the sum is greater than 3. The number of outcomes in *E* is relatively large. Thus, to determine $P(E)$, it is easier to find E' , rather than E , and then use the formula $P(E) = 1 - P(E')$. Here *E'* is the event that the sum is 2 or 3. We have

$$
E' = \{(1, 1), (1, 2), (2, 1)\}
$$

which has three outcomes. Hence,

$$
P(E) = 1 - P(E') = 1 - \frac{3}{36} = \frac{11}{12}
$$

Now Work Problem 27 G

EXAMPLE 8 Interrupted Gambling

Obtain Pascal and Fermat's solution to the problem of dividing the pot between two gamblers in an interrupted game of chance, as mentioned in the introduction to this chapter. We assume that the game consists of a sequence of "rounds" involving chance, such as coin tosses, that each has an equal chance of winning, and that the overall winner, who gets the pot, is the one who first wins a certain number of rounds. We further assume that when the game was interrupted, Player 1 needed *r* more rounds to win and Player 2 needed *s* more rounds to win. It is agreed that the pot should be divided so that each player gets the value of the pot multiplied by the probability that he or she would have won an uninterrupted game.

Solution: We need only compute the probability that Player 1 would have won, for if that is p, then the probability that Player 2 would have won is $1 - p$. Now the game can go at most $r+s-1$ more rounds. To see this, observe that each round produces exactly one winner, and let *a* be the number of the $r + s - 1$ rounds won by Player 1 and let *b* be the number of the $r + s - 1$ rounds won by Player 2. So $r + s - 1 = a + b$. If neither Player 1 nor Player 2 has won, then $a \le r - 1$ and $b \le s - 1$. But in this case we have

$$
r + s - 1 = a + b \le (r - 1) + (s - 1) = r + s - 2
$$

which is impossible. It is clear that after $r + s - 2$ there *might* not yet be an overall winner, so we do need to consider a further $r + s - 1$ possible rounds from the time of interruption. Let $n = r + s - 1$. Now Player 1 will win if Player 2 wins *k* of the *n* possible further *n* rounds, where $0 \le k \le s - 1$. Let E_k be the event that Player 2 wins *exactly k* of the next *n* rounds. Since the events E_k , for $k = 0, 1, \dots s - 1$, are mutually exclusive, the probability that Player 1 will win is given by

$$
P(E_0 \cup E_1 \cup \dots \cup E_{s-1}) = P(E_0) + P(E_1) + \dots + P(E_{s-1}) = \sum_{k=0}^{s-1} P(E_k)
$$
 (3)

It remains to determine $P(E_k)$. We may as well suppose that a round consists of flipping a coin, with outcomes H and T. We further take a single-round win for Player 2 to be an outcome of T. Thus, Player 2 will win exactly *k* of the next rounds if exactly *k* of the next *n* outcomes are T's. The number of possible outcomes for the next *n* rounds is of course 2^n , by the multiplication principle. The number of these outcomes which consists of exactly *k* T's is the number of ways of choosing *k* from among *n*. It follows that $P(E_k) = \frac{{}_{n}C_k}{2^n}$ $\frac{1}{2^n}$, and, substituting this value in Equation (3), we obtain

$$
\frac{1}{2^n}\sum_{k=0}^{s-1} {}_nC_k
$$

Now Work Problem 29 G

Probability Functions in General

Many of the properties of equiprobable spaces carry over to sample spaces that are not equiprobable. To illustrate, consider the experiment of tossing two fair coins and observing the number of heads. The coins can fall in one of four ways, namely,

HH HT TH TT

which correspond to two heads, one head, one head, and zero heads, respectively. Because we are interested in the number of heads, we can choose a sample space to be

$$
S = \{0, 1, 2\}
$$

However, the simple events in *S* are *not* equally likely to occur because of the four possible ways in which the coins can fall: Two of these ways correspond to the onehead outcome, whereas only one corresponds to the two-head outcome, and similarly for the zero-head outcome. In the long run, it is reasonable to expect repeated trials to result in one head about $\frac{2}{4}$ of the time, zero heads about $\frac{1}{4}$ of the time, and two heads about $\frac{1}{4}$ of the time. If we were to assign probabilities to these simple events, it is natural to have

$$
P(0) = \frac{1}{4} \quad P(1) = \frac{2}{4} = \frac{1}{2} \quad P(2) = \frac{1}{4}
$$

Although *S* is not equiprobable, these probabilities lie between 0 and 1, inclusive, and their sum is 1. This is consistent with what was stated for an equiprobable space.

Based on our discussion, we define below a *probability function* for a general, finite sample space $S = \{s_1, s_2, \ldots, s_N\}$. Recall that [0, 1] denotes the set of all real numbers *x* with $0 \le x \le 1$ and 2^S denotes the set of all subsets of S; equivalently, the set of all events. We also write

$$
\bigcup_{j=1}^k E_j = E_1 \cup E_2 \cup \ldots \cup E_k
$$

Definition

Let $S = \{s_1, s_2, \ldots, s_N\}$ be a sample space for an experiment. A function $P: 2^S \longrightarrow [0, 1]$ is called a *probability function* if

- **1.** $P(\emptyset) = 0$
- **2.** $P(S) = 1$
- **3.** For any collection E_1, E_2, \ldots, E_k of *mutually exclusive* events,

$$
P(\bigcup_{j=1}^{k} E_j) = \sum_{j=1}^{k} P(E_j)
$$

Note that **3.** says, for mutually exclusive E_1, E_2, \ldots, E_k ,

 $P(E_1 \cup E_2 \cup \ldots \cup E_k) = P(E_1) + P(E_2) + \ldots + P(E_k).$

Note too that $\{s_1\}, \{s_2\}, \ldots, \{s_N\}$ are mutually exclusive events with

$$
\bigcup_{j=1}^N \{s_j\} = S
$$

It can be shown that

A *probability function* for a sample space $S = \{s_1, s_2, \ldots, s_N\}$ can be equivalently described by giving a function $P : S \longrightarrow [0, 1]$ with

$$
P(s_1) + P(s_2) + \ldots P(s_N) = 1
$$

and "extending" it to $P: 2^S \longrightarrow [0, 1]$ by requiring that

$$
P(\emptyset) = 0
$$

and

$$
P({s_{j_1}, s_{j_2}, \ldots s_{j_k}}) = P(s_{j_1}) + P(s_{j_2}) + \ldots P(s_{j_k})
$$

To illustrate the reformulated definition, consider the sample space for the previous experiment of tossing two fair coins and observing the number of heads:

$$
S = \{0, 1, 2\}
$$

We *could* assign probabilities as follows:

$$
P(0) = 0.1 \quad P(1) = 0.2 \quad P(2) = 0.7
$$

This would entail $P(\emptyset) = 0$, $P({0 \brace 0} = 0.1, P({1 \brace 1} = 0.2, P({2 \brace 2} = 0.7, P({0, 1} = 0.3,$ $P({1, 2}) = 0.9, P({0, 2}) = 0.8$, and $P(S) = 1$. Such a *P* satisfies the requirements of a probability function. However, unless the coins were not in fact *fair* and had some strange weighting, the assignment does not reflect the long-run interpretation of probability and, consequently, would not be acceptable from a practical point of view.

In general, for any probability function defined on a sample space the following properties hold:

$$
P(E') = 1 - P(E)
$$

\n
$$
P(S) = 1
$$

\n
$$
P(E_1 \cup E_2) = P(E_1) + P(E_2) \quad \text{if } E_1 \cap E_2 = \emptyset
$$

Empirical Probability

We have seen how easy it is to assign probabilities to simple events when we have an equiprobable sample space. For example, when a fair coin is tossed, we have $S = \{H,T\}$ and $P(H) = P(T) = \frac{1}{2}$. These probabilities are determined by the intrinsic nature of the experiment—namely, that there are two possible outcomes that should have the same probability because the outcomes are equally likely. Such probabilities are called *theoretical* probabilities. However, suppose the coin is not fair. How can probabilities then be assigned? By tossing the coin a number of times, we can determine the relative frequencies of heads and tails occurring. For example, suppose that in 1000 tosses, heads occurs 517 times and tails occurs 483 times. Then the relative frequencies of heads and tails occurring are $\frac{517}{1000}$ and $\frac{483}{1000}$, respectively. In this situation, the assignment $P(H) = 0.517$ and $P(T) = 0.483$ would be reasonable. Probabilities assigned in this way are called **empirical probabilities**. In general, probabilities based on sample or historical data are empirical. Now suppose that the coin were tossed 2000 times, and the relative frequencies of heads and tails occurring were $\frac{1023}{2000} = 0.5115$ and $\frac{977}{2000}$ = 0.4885, respectively. Then in this case, the assignment *P*(H) = 0.5115 and $P(T) = 0.4885$ would be acceptable. The latter probabilities may be more indicative of the true nature of the coin than would be the probabilities associated with 1000 tosses.

In the next example, probabilities (empirical) are assigned on the basis of sample data.

EXAMPLE 9 Opinion Poll

An opinion poll of a sample of 150 adult residents of a town was conducted. Each person was asked his or her opinion about floating a bond issue to build a community swimming pool. The results are summarized in Table 8.2.

Suppose an adult resident from the town is randomly selected. Let *M* be the event "male selected" and *F* be the event "selected person favors the bond issue". Find each of the following:

 $a. P(M)$

- **b.** $P(F)$
- **c.** $P(M \cap F)$
- **d.** $P(M \cup F)$

Strategy We will assume that proportions that apply to the sample also apply to the adult population of the town.

Solution:

a. Of the 150 persons in the sample, 80 are males. Thus, for the adult population of the town (the sample space), we assume that $\frac{80}{150}$ are male. Hence, the (empirical) probability of selecting a male is

$$
P(M) = \frac{80}{150} = \frac{8}{15}
$$

b. Of the 150 persons in the sample, 100 favor the bond issue. Therefore,

$$
P(F) = \frac{100}{150} = \frac{2}{3}
$$

c. Table 8.2 indicates that 60 males favor the bond issue. Hence,

$$
P(M \cap F) = \frac{60}{150} = \frac{2}{5}
$$

d. To find $P(M \cup F)$, we use Equation (1):

$$
P(M \cup F) = P(M) + P(F) - P(M \cap F)
$$

= $\frac{80}{150} + \frac{100}{150} - \frac{60}{150} = \frac{120}{150} = \frac{4}{5}$

Now Work Problem 33 <

Odds

The probability of an event is sometimes expressed in terms of *odds,* especially in gaming situations.

Definition

The **odds** in favor of event *E* occurring are the ratio

 $P(E)$ $P(E)$

provided that $P(E') \neq 0$. Odds are usually expressed as the ratio $\frac{p}{q}$ *q* (or *p : q*) of two positive integers, which is read "*p* to *q*".

EXAMPLE 10 Odds for an A on an Exam

A student believes that the probability of getting an *A* on the next mathematics exam is 0.2. What are the odds (in favor) of this occurring?

Solution: If $E =$ "gets an A", then $P(E) = 0.2$ and $P(E') = 1 - 0.2 = 0.8$. Hence, the odds of getting an A are

$$
\frac{P(E)}{P(E')} = \frac{0.2}{0.8} = \frac{2}{8} = \frac{1}{4} = 1:4
$$

That is, the odds are 1 to 4. (We remark that the odds *against* getting an A are 4 to 1.)

 \triangleleft

If the odds that event *E* occurs are $a : b$, then the probability of *E* can be easily determined. We are given that

$$
\frac{P(E)}{1 - P(E)} = \frac{a}{b}
$$

Solving for $P(E)$ gives

$$
bP(E) = (1 - P(E))a
$$
 clearing fractions

$$
aP(E) + bP(E) = a
$$

$$
(a + b)P(E) = a
$$

$$
P(E) = \frac{a}{a + b}
$$

Finding Probability from Odds

If the odds that event E occurs are $a:b$, then

$$
P(E) = \frac{a}{a+b}
$$

Over the long run, if the odds that E occurs are $a : b$, then, on the average, E should occur *a* times in every $a + b$ trials of the experiment.

EXAMPLE 11 Probability of Winning a Prize

A \$1000 savings bond is one of the prizes listed on a contest brochure received in the mail. The odds in favor of winning the bond are stated to be 1 : 10,000. What is the probability of winning this prize?

Solution: Here $a = 1$ and $b = 10,000$. From the preceding rule,

$$
P(\text{winning prize}) = \frac{a}{a+b} = \frac{1}{1+10,000} = \frac{1}{10,001}
$$

Now Work Problem 35 G

PROBLEMS 8.4

1. In 4000 trials of an experiment, how many times should we expect event *E* to occur if $P(E) = 0.125$?

2. In 3000 trials of an experiment, how many times would you expect event *E* to occur if $P(E') = 0.45$?

3. If $P(E) = 0.5$, $P(F) = 0.4$, and $P(E \cap F) = 0.1$, find **(a)** $P(E')$ and **(b)** $P(E \cup F)$.

4. If $P(E) = \frac{1}{4}$, $P(F) = \frac{1}{2}$, and $P(E \cap F) = \frac{1}{8}$, find (a) $P(E')$ and **(b)** $P(E \cup F)$.

5. If $P(E \cap F) = 0.831$, are *E* and *F* mutually exclusive?

6. If $P(E) = \frac{1}{4}$, $P(E \cup F) = \frac{1}{2}$, and $P(E \cap F) = \frac{1}{12}$, find $P(F)$.

7. Dice A pair of well-balanced dice is tossed. Find the probability that the sum of the numbers is **(a)** 8; **(b)** 2 or 3; **(c)** 3, 4, or 5; **(d)** 12 or 13; **(e)** even; **(f)** odd; and **(g)** less than 10.

8. Dice A pair of fair dice is tossed. Determine the probability that at least one die shows a 1 or a 6.

9. Card Selection A card is randomly selected from a standard deck of 52 playing cards. Determine the probability that the card is **(a)** the king of hearts, **(b)** a diamond, **(c)** a jack, **(d)** red, **(e)** a heart or a club, **(f)** a club and a 4, **(g)** a club or a 4, **(h)** red and a king, and **(i)** a spade and a heart.

10. Coin and Die A fair coin and a fair die are tossed. Find the probability that **(a)** a head and a 5 show, **(b)** a head shows, **(c)** a 3 shows, and **(d)** a head and an even number show.

11. Coin, Die, and Card A fair coin and a fair die are tossed, and a card is randomly selected from a standard deck of 52 playing cards. Determine the probability that the coin, die, and card, respectively, show **(a)** a head, a 6, and the ace of spades; **(b)** a head, a 3, and a queen; **(c)** a head, a 2 or 3, and a queen; and **(d)** a head, an odd number, and a diamond.

12. Coins Three fair coins are tossed. Find the probability that **(a)** three heads show, **(b)** exactly one tail shows, **(c)** no more than two heads show, and **(d)** no more than one tail shows.

13. Card Selection Three cards from a standard deck of 52 playing cards are successively drawn at random without replacement. Find the probability that **(a)** all three cards are jacks and **(b)** all three cards are spades.

14. Card Selection Two cards from a standard deck of 52 playing cards are successively drawn at random with replacement. Find the probability that **(a)** both cards are kings and **(b)** one card is a king and the other is a heart.

15. Genders of Children Assuming that the gender of a person is determined at random, determine the probability that a family with three children has **(a)** three girls, **(b)** exactly one boy, **(c)** no girls, and **(d)** at least one girl.

16. Jelly Bean Selection A jelly bean is randomly taken from a bag that contains five red, nine white, and two blue jelly beans. Find the probability that the jelly bean is **(a)** blue, **(b)** not red, **(c)** red or white, **(d)** neither red nor blue, **(e)** yellow, and **(f)** red or yellow.

17. Stock Selection A stock is selected at random from a list of 60 utility stocks, 48 of which have an annual dividend yield of 6% or more. Find the probability that the stock pays an annual dividend that yields **(a)** 6% or more and **(b)** less than 6%.

18. Inventory A clothing store maintains its inventory of sweaters so that 51% are 100% pure wool. If a tie is selected at random, what is the probability that it is **(a)** 100% pure wool **(b)** not 100% pure wool?

19. Examination Grades On an examination given to 40 students, 10% received an A, 25% a B, 35% a C, 25% a D, and 5% an F. If a student is selected at random, what is the probability that the student **(a)** received an A, **(b)** received an A or a B, **(c)** received neither a D nor an F, and **(d)** did not receive an F? **(e)** Answer questions (a)–(d) if the number of students that were given the examination is unknown.

20. Jelly Bean Selection Two bags contain colored jelly beans. Bag 1 contains three red and two green jelly beans, and bag 2 contains four red and five green jelly beans. A jelly bean is selected at random from each bag. Find the probability that **(a)** both jelly beans are red and **(b)** one jelly bean is red and the other is green.

21. Committee Selection From a group of three women and four men, two persons are selected at random to form a committee. Find the probability that the committee consists of women only.

22. Committee Selection For the committee selection in Problem 21, find the probability that the committee consists of a man and a woman.

23. Examination Score A student answers each question on a 10-question multiple-choice examination in a random fashion. For each of the questions there are 5 possible choices. If each question is worth 10 points, what is the probability that the student scores 100 points?

24. Multiple-Choice Examination On an eight-question, multiple-choice examination, there are four choices for each question, only one of which is correct. If a student answers each question in a random fashion, find the probability that the student answers **(a)** each question correctly and **(b)** exactly four questions correctly.

25. Poker Hand Find the probability of being dealt four of a kind in a poker game. This simply means four of one kind and one other card, such as four queens and a 10. Express your answer using the symbol nC_r .

26. Suppose $P(E) = \frac{1}{5}$, $P(E \cup F) = \frac{41}{105}$, and $P(E \cap F) = \frac{1}{7}$.

 f **(a)** Find $P(F)$

[*Hint:*

$$
F = (E \cap F) \cup (E' \cap F)
$$

(**b**) Find $P(E' \cup F)$

where $E \cap F$ and $E' \cap F$ are mutually exclusive.]

27. Faculty Committee The classification of faculty at a college is indicated in Table 8.3. If a committee of three faculty members is selected at random, what is the probability that it consists of **(a)** all females; **(b)** a professor and two associate professors?

28. Biased Die A die is biased so that $P(1) = \frac{2}{10}$, $P(2) = P(3) = P(4) = P(5) = \frac{1}{10}$, and $P(6) = \frac{4}{10}$. If the die is tossed, find the probability of tossing an even number.

29. **Interrupted Game** A pair of gamblers is tossing a coin and calling so that exactly one of them wins each toss. There is a pot of \$25, which they agree will go to the first one to win 10 tosses. Their mothers arrive on the scene and call a halt to the game when Shiloh has won 7 tosses and Caitlin has won 5. Later Shiloh and Caitlin split the money according to the Pascal and Fermat formula. What is Shiloh's share of the pot?

30. Interrupted Game Repeat Problem 29 for Shiloh and Caitlin's next meeting, when the police break up their game of 10 tosses for \$50, with Shiloh having won 5 tosses and Caitlin only 2.

31. Biased Die When a biased die is tossed, the probabilities of 1 and 2 showing are the same. The probabilities of 3 and 4 showing are also the same, but are twice those of 1 and 2. The probabilities of 5 and 6 showing are also the same, but are three times those of 1 and 2. Determine $P(1)$.

32. For the sample space $\{a, b, c, d, e, f, g\}$, suppose that the probabilities of *a*, *b*, *c*, *d*, and *e* are the same and that the probabilities of *f* and *g* are the same. Is it possible to determine $P(f)$? If it is also known that $P({a,f}) = \frac{1}{3}$, what more can be said?

33. Tax Increase A legislative body is considering a tax increase to support education. A survey of 100 registered voters was conducted, and the results are indicated in Table 8.4. Assume that the survey reflects the opinions of the voting population. If a person from that population is selected at random, determine each of the following (empirical) probabilities.

- **(a)** *P*(favors tax increase)
- **(b)** *P*(opposes tax increase)
- **(c)** *P*(is a Republican with no opinion)

34. Digital Camcorder Sales A department store chain has stores in the cities of Exton and Whyton. Each store sells three brands of camcorders, A, B, and C. Over the past year, the average monthly unit sales of the camcorders was determined, and the results are indicated in Table 8.5. Assume that future sales follow the pattern indicated in the table.

(a) Determine the probability that a sale of a camcorder next month is for brand B.

(b) Next month, if a sale occurs at the Exton store, find the probability that it is for brand C.

In Problems 35–38, for the given probability, find the odds that E will occur.

In Problems 39–42, the odds that E will occur are given. Find P(E).

39. 7:5 **40.**
$$
100:1
$$
 41. 3:7 **42.** $a:a$

43. Weather Forecast A television weather forecaster reported a 78% chance of rain tomorrow. What are the odds that it will rain tomorrow?

44. If the odds of event E *not* occurring are $3:5$, what are the odds that *E* does occur? Repeat the question with the odds of event *E not* occurring being $a : b$.

45. Birthday Surprise For *Eⁿ* as in Example 6, calculate $P(E_{25})$ as a percentage rounded to one decimal place.

46. Birthday Surprise For *Eⁿ* as in Example 6, calculate $P(E_{30})$ as a percentage rounded to one decimal place.

and the original space. To analyze a stochastic process with the aid of a probability tree. To develop the general multiplication law for $P(E \cap F)$.

Objective **8.5 Conditional Probability**
To discuss conditional probability **8.5 Conditional Proces** To discuss conditional probability **and Stochastic Processes** by both a reduced sample space

Conditional Probability

The probability of an event could be affected when additional related information about the experiment is known. For example, if you guess at the answer to a multiple-choice question having five choices, the probability of getting the correct answer is $\frac{1}{5}$. However, if you know that answers A and B are wrong and, thus, can be ignored, the probability of guessing the correct answer increases to $\frac{1}{3}$. In this section, we consider similar situations in which we want the probability of an event *E* when it is known that some other event *F* has occurred. This is called a **conditional probability** and we write $P(E|F)$ for "the conditional probability of *E*, given *F*". For instance, in the situation involving the multiple-choice question, we have

> *P*(guessing correct answer|A and B eliminated) = $\frac{1}{3}$ 3

To investigate the notion of conditional probability, we consider the following situation. A fair die is rolled, and we are interested in the probability of the event

 $E = \{$ even number shows $\}$

The usual equiprobable sample space for this experiment is

$$
S = \{1, 2, 3, 4, 5, 6\}
$$

so

$$
E = \{2, 4, 6\}
$$

Thus,

$$
P(E) = \frac{\#(E)}{\#(S)} = \frac{3}{6} = \frac{1}{2}
$$

Now we change the situation a bit. Suppose the die is rolled out of our sight, and then we are told that a number greater than 3 occurred. In light of this additional information, what now is the probability of an even number? To answer that question, we reason as follows. The event *F* of a number greater than 3 is

$$
F = \{4, 5, 6\}
$$

Since *F* already occurred, the set of possible outcomes is no longer *S*; it is *F*. That is, *F* becomes our new sample space, called a **reduced sample space** or a *subspace* of *S*. The outcomes in *F* are equally likely, and, of these, only 4 and 6 are favorable to *E*; that is,

$$
E \cap F = \{4, 6\}
$$

Since two of the three outcomes in the reduced sample space are favorable to an even number occurring, we say that $\frac{2}{3}$ is *the conditional probability of an even number, given that a number greater than* 3 *occurred*:

$$
P(E|F) = \frac{\#(E \cap F)}{\#(F)} = \frac{2}{3}
$$
 (1)

The Venn diagram in Figure 8.14 illustrates the situation.

FIGURE 8.14 Venn diagram for conditional probability.

If we compare the conditional probability $P(E|F) = \frac{2}{3}$ with the "unconditional" probability $P(E) = \frac{1}{2}$, we see that $P(E|F) > P(E)$. This means that knowing that a number greater than 3 occurred *increases* the likelihood that an even number occurred. There are situations, however, in which conditional and unconditional probabilities are the same. These are discussed in the next section.

In summary, we have the following generalization of Equation (1):

Formula for a Conditional Probability

If *E* and *F* are events associated with an equiprobable sample space and $F \neq \emptyset$, then

$$
P(E|F) = \frac{\#(E \cap F)}{\#(F)}\tag{2}
$$

Since $E \cap F$ and $E' \cap F$ are disjoint events whose union is F , it is easy to see that

$$
P(E|F) + P(E'|F) = 1
$$

from which we get

$$
P(E'|F) = 1 - P(E|F)
$$

EXAMPLE 1 Jelly Beans in a Bag

A bag contains two blue jelly beans (say, B_1 and B_2) and two white jelly beans $(W_1$ and $W_2)$. If two jelly beans are randomly taken from the bag, without replacement, find the probability that the second jelly bean taken is white, given that the first one is blue. (See Figure 8.15.)

Solution: For our equiprobable sample space, we take all ordered pairs, such as (B_1, W_2) and (W_2, W_1) , whose components indicate the jelly beans selected on the first and on the second draw. Let *B* and *W* be the events

$$
B = \{blue on first draw\}
$$

$$
W = \{white on second draw\}
$$

We are interested in

$$
P(W|B) = \frac{\#(W \cap B)}{\#(B)}
$$

The reduced sample space *B* consists of all outcomes in which a blue jelly bean is drawn first:

 $B = \{(B_1, B_2), (B_1, W_1), (B_1, W_2), (B_2, B_1), (B_2, W_1), (B_2, W_2)\}$

Event $W \cap B$ consists of the outcomes in *B* for which the second jelly bean is white:

$$
W \cap B = \{ (B_1, W_1), (B_1, W_2), (B_2, W_1), (B_2, W_2) \}
$$

FIGURE 8.15 Two white and two blue jelly beans in a bag.

Since $\#(B) = 6$ and $\#(W \cap B) = 4$, we have

$$
P(W|B) = \frac{4}{6} = \frac{2}{3}
$$

Now Work Problem 1 G

Example 1 showed how efficient the use of a reduced sample space can be. Note that it was not necessary to list all the outcomes either in the original sample space or in event *W*. Although we listed the outcomes in *B*, we could have found $#(B)$ by using counting methods.

There are two ways in which the first jelly bean can be blue, and three possibilities for the second jelly bean, which can be either the remaining blue jelly bean or one of the two white jelly beans. Thus, $\#(B) = 2 \cdot 3 = 6$.

The number $#(W \cap B)$ could also be found by means of counting methods.

EXAMPLE 2 Survey

In a survey of 150 people, each person was asked his or her marital status and opinion about floating a bond issue to build a community swimming pool. The results are summarized in Table 8.6. If one of these persons is randomly selected, find each of the following conditional probabilities.

a. The probability that the person favors the bond issue, given that the person is married.

Solution: We are interested in $P(F|M)$. The reduced sample space (M) contains 80 married persons, of which 60 favor the bond issue. Thus,

$$
P(F|M) = \frac{\#(F \cap M)}{\#(M)} = \frac{60}{80} = \frac{3}{4}
$$

b. The probability that the person is married, given that the person favors the bond issue.

Solution: We want to find $P(M|F)$. The reduced sample space (F) contains 100 persons who favor the bond issue. Of these, 60 are married. Hence,

$$
P(M|F) = \frac{\#(M \cap F)}{\#(F)} = \frac{60}{100} = \frac{3}{5}
$$

Note that here $P(M|F) \neq P(F|M)$. Equality is possible precisely if $P(M) = P(F)$, assuming that all of $P(M)$, $P(F)$, and $P(M \cap F)$ are not equal to zero.

Another method of computing a conditional probability is by means of a formula involving probabilities with respect to the *original*sample space. Before stating the formula, we will provide some motivation. (The discussion that follows is oversimplified in the sense that certain assumptions are tacitly made.)

We consider $P(E|F)$, in terms of the events *F* and $E \cap F$ and their respective probabilities $P(F)$ and $P(E \cap F)$. We assume that $P(F) \neq 0$. Let the experiment associated with our problem be repeated *n* times, where *n* is very large. Then *the number of trials in which F occurs is approximately* $n \cdot P(F)$ *. Of these, the number in which event E* also *occurs is approximately* $n \cdot P(E \cap F)$ *. For large <i>n*, we estimate $P(E|F)$ by the relative frequency of the number of occurrences of $E \cap F$ with respect to the number of occurrences of *F*, which is approximately

$$
\frac{n \cdot P(E \cap F)}{n \cdot P(F)} = \frac{P(E \cap F)}{P(F)}
$$

This result strongly suggests the formula that appears in the following formal *definition* of conditional probability. (The definition applies to any sample space, whether or not it is equiprobable.)

Definition

The *conditional probability* of an event *E*, given that event *F* has occurred, is denoted $P(E|F)$ and is *defined* by

$$
P(E|F) = \frac{P(E \cap F)}{P(F)} \qquad \text{if } P(F) \neq 0 \tag{3}
$$

Similarly,

$$
P(F|E) = \frac{P(F \cap E)}{P(E)} \qquad \text{if } P(E) \neq 0 \tag{4}
$$

We emphasize that *the probabilities in Equations (3) and (4) are with respect to the original sample space*. Here we do *not* deal directly with a reduced sample space.

EXAMPLE 3 Quality Control

After the initial production run of a new style of steel desk, a quality control technician found that 40% of the desks had an alignment problem and 10% had both a defective paint job and an alignment problem. If a desk is randomly selected from this run and it has an alignment problem, what is the probability that it also has a defective paint job?

Solution: Let *A* and *D* be the events

 $A = \{ \text{alignment problem} \}$

 $D = \{defective paint job\}$

We are interested in $P(D|A)$, the probability of a defective paint job, given an alignment problem. From the given data, we have $P(A) = 0.4$ and $P(D \cap A) = 0.1$. Substituting into Equation (3) gives

$$
P(D|A) = \frac{P(D \cap A)}{P(A)} = \frac{0.1}{0.4} = \frac{1}{4}
$$

It is convenient to use Equation (3) to solve this problem, because we are given probabilities rather than information about the sample space.

EXAMPLE 4 Genders of Offspring

If a family has two children, find the probability that both are boys, given that one of the children is a boy. Assume that a child of either gender is equally likely and that, for example, having a girl first and a boy second is just as likely as having a boy first and a girl second.

Solution: Let *E* and *F* be the events

 $E = \{$ both children are boys $\}$

 $F = \{$ at least one of the children is a boy $\}$

We are interested in $P(E|F)$. Letting the letter B denote "boy" and G denote "girl", we use the equiprobable sample space

$$
S = \{BB, BG, GG, GB\}
$$

where, in each outcome, the order of the letters indicates the order in which the children are born. Thus,

$$
E = \{BB\} \quad F = \{BB, BG, GB\} \quad \text{and} \quad E \cap F = \{BB\}
$$

From Equation (3),

$$
P(E|F) = \frac{P(E \cap F)}{P(F)} = \frac{\frac{1}{4}}{\frac{3}{4}} = \frac{1}{3}
$$

Alternatively, this problem can be solved by using the reduced sample space *F*:

$$
P(E|F) = \frac{\#(E \cap F)}{\#(F)} = \frac{1}{3}
$$

Now Work Problem 9 G

Equations (3) and (4) can be rewritten in terms of products by clearing fractions. This gives

$$
P(E \cap F) = P(F)P(E|F)
$$

and

$$
P(F \cap E) = P(E)P(F|E)
$$

By the commutative law, $P(E \cap F) = P(F \cap E)$, so we can combine the preceding equations to get an important law:

General Multiplication Law

$$
P(E \cap F) = P(E)P(F|E)
$$

= $P(F)P(E|F)$ (5)

The **general multiplication law** states that the probability that two events *both* occur is equal to the probability that one of them occurs, times the conditional probability that the other one occurs, given that the first has occurred.

EXAMPLE 5 Advertising

A computer hardware company placed an ad for its new modem in a popular computer magazine. The company believes that the ad will be read by 32% of the magazine's readers and that 2% of those who read the ad will buy the modem. Assume that this is true, and find the probability that a reader of the magazine will read the ad and buy the modem.

Solution: Letting *R* denote the event "read ad" and *B* denote "buy modem", we are interested in $P(R \cap B)$. We are given that $P(R) = 0.32$. The fact that 2% of the readers of the ad will buy the modem can be written $P(B|R) = 0.02$. By the general multiplication law, Equation (5),

$$
P(R \cap B) = P(R)P(B|R) = (0.32)(0.02) = 0.0064
$$

Now Work Problem 11 G

Stochastic Processes

The general multiplication law is also called the **law of compound probability**. The reason is that it is extremely useful when applied to an experiment that can be expressed as a *sequence* (or a compounding) of two or more other experiments, called **trials** or **stages**. The original experiment is called a **compound experiment**, and the sequence of trials is called a **stochastic process**. The probabilities of the events associated with each trial (beyond the first) could depend on what events occurred in the preceding trials, so they are conditional probabilities.

When we analyze a compound experiment, a tree diagram is extremely useful in keeping track of the possible outcomes at each stage. A complete path from the start to a tip of the tree gives an outcome of the experiment.

The notion of a compound experiment is discussed in detail in the next example. Read it carefully. Although the discussion is lengthy for the sake of developing a new idea, the actual computation takes little time.

EXAMPLE 6 Cards and Probability Tree

Two cards are drawn without replacement from a standard deck of cards. Find the probability that the second card is red.

Solution: The experiment of drawing two cards without replacement can be thought of as a compound experiment consisting of a sequence of two trials: The first is drawing a card, and the second is drawing a card after the first card has been drawn. The first trial has two possible outcomes:

$$
R_1 = \{ \text{red card} \} \quad \text{or} \quad R_1 = \{ \text{black card} \}
$$

(Here the subscript "1" refers to the first trial.) In Figure 8.16, these outcomes are represented by the two branches in the first level of the tree. Keep in mind that these outcomes are mutually exclusive, and they are also *exhaustive* in the sense that there are no other possibilities. Since there are 26 cards of each color, we have

$$
P(R_1) = \frac{26}{52}
$$
 and $P(B_1) = \frac{26}{52}$

These *unconditional* probabilities are written along the corresponding branches. We appropriately call Figure 8.16 a **probability tree**.

Now, if a red card is obtained in the first trial, then, of the remaining 51 cards, 25 are red and 26 are black. The card drawn in the second trial can be red (R_2) or black (B_2) . Thus, in the tree, the fork at R_1 has two branches: red and black. The *conditional* probabilities $P(R_2|R_1) = \frac{25}{51}$ and $P(B_2|R_1) = \frac{26}{51}$ are placed along these branches. Similarly, if a black card is obtained in the first trial, then, of the remaining 51 cards, 26 are red and 25 are black. Hence, $P(R_2|B_1) = \frac{26}{51}$ and $P(B_2|B_1) = \frac{25}{51}$, as indicated alongside the two branches emanating from B_1 . The complete tree has two levels (one for each trial) and four paths (one for each of the four mutually exclusive and exhaustive events of the compound experiment).

Note that the sum of the probabilities along the branches from the vertex "Start" to R_1 and B_1 is 1:

$$
\frac{26}{52} + \frac{26}{52} = 1
$$

FIGURE 8.16 Probability tree for compound experiment.

In general, the sum of the probabilities along all the branches emanating from a single vertex to an outcome of that trial must be 1. Thus, for the vertex at R_1 ,

$$
\frac{25}{51} + \frac{26}{51} = 1
$$

and for the vertex at B_1 ,

$$
\frac{26}{51} + \frac{25}{51} = 1
$$

Now, consider the topmost path. It represents the event "red on first draw and red on second draw". By the general multiplication law,

$$
P(R_1 \cap R_2) = P(R_1)P(R_2|R_1) = \frac{26}{52} \cdot \frac{25}{51} = \frac{25}{102}
$$

That is, *the probability of an event is obtained by multiplying the probabilities in the branches of the path for that event*. The probabilities for the other three paths are also indicated in the tree.

Returning to the original question, we see that two paths give a red card on the second draw, namely, the paths for $R_1 \cap R_2$ and $B_1 \cap R_2$. Therefore, the event "second card red" is the union of two mutually exclusive events. By the addition law, the probability of the event is the sum of the probabilities for the two paths:

$$
P(R_2) = \frac{26}{52} \cdot \frac{25}{51} + \frac{26}{52} \cdot \frac{26}{51} = \frac{25}{102} + \frac{13}{51} = \frac{1}{2}
$$

Note how easy it was to find $P(R_2)$ by using a probability tree.

Here is a summary of what we have done:

$$
R_2 = (R_1 \cap R_2) \cup (B_1 \cap R_2)
$$

\n
$$
P(R_2) = P(R_1 \cap R_2) + P(B_1 \cap R_2)
$$

\n
$$
= P(R_1)P(R_2|R_1) + P(B_1)P(R_2|B_1)
$$

\n
$$
= \frac{26}{52} \cdot \frac{25}{51} + \frac{26}{52} \cdot \frac{26}{51} = \frac{25}{102} + \frac{13}{51} = \frac{1}{2}
$$

Now Work Problem 29 \triangleleft

1

EXAMPLE 7 Cards

Two cards are drawn without replacement from a standard deck of cards. Find the probability that both cards are red.

Solution: Refer back to the probability tree in Figure 8.16. Only one path gives a red card on both draws, namely, that for $R_1 \cap R_2$. Thus, multiplying the probabilities along this path gives the desired probability,

$$
P(R_1 \cap R_2) = P(R_1)P(R_2|R_1) = \frac{26}{52} \cdot \frac{25}{51} = \frac{25}{102}
$$

Now Work Problem 33 G

EXAMPLE 8 Defective Computer Chips

A company uses one computer chip in assembling each unit of a product. The chips are purchased from suppliers *A*, *B*, and *C* and are randomly picked for assembling a unit. Twenty percent come from *A*, 30% come from *B*, and the remainder come from *C*. The company believes that the probability that a chip from A will prove to be defective in the first 24 hours of use is 0.03, and the corresponding probabilities for B and C are 0.04 and 0.01, respectively. If an assembled unit is chosen at random and tested for 24 continuous hours, what is the probability that the chip in it is defective?

Solution: In this problem, there is a sequence of two trials: selecting a chip $(A, B, \text{ or }$ *C*) and then testing the selected chip [defective (D) or nondefective (D')]. We are given the unconditional probabilities

$$
P(A) = 0.2
$$
 and $P(B) = 0.3$

Since *A*, *B*, and *C* are mutually exclusive and exhaustive,

$$
P(C) = 1 - (0.2 + 0.3) = 0.5
$$

From the statement of the problem, we also have the conditional probabilities

$$
P(D|A) = 0.03 \quad P(D|B) = 0.04 \quad P(D|C) = 0.01
$$

We want to find $P(D)$. To begin, we construct the two-level probability tree shown in Figure 8.17. We see that the paths that give a defective chip are those for the events

$$
A \cap D \quad B \cap D \quad C \cap D
$$

FIGURE 8.17 Probability tree for Example 8.

Since these events are mutually exclusive,

$$
P(D) = P(A \cap D) + P(B \cap D) + P(C \cap D)
$$

= $P(A)P(D|A) + P(B)P(D|B) + P(C)P(D|C)$
= (0.2)(0.03) + (0.3)(0.04) + (0.5)(0.01) = 0.023

Now Work Problem 47 G

The general multiplication law can be extended so that it applies to more than two events. For *n* events, we have

$$
P(E_1 \cap E_2 \cap \cdots \cap E_n)
$$

= $P(E_1)P(E_2|E_1)P(E_3|E_1 \cap E_2) \cdots P(E_n|E_1 \cap E_2 \cap \cdots \cap E_{n-1})$

(We assume that all conditional probabilities are defined.) In words, the probability that two or more events all occur is equal to the probability that one of them occurs, times the conditional probability that a second one occurs given that the first occurred, times the conditional probability that a third occurs given that the first two occurred, and so on. For example, in the manner of Example 7, the probability of drawing three red cards from a deck without replacement is

$$
P(R_1 \cap R_2 \cap R_3) = P(R_1)P(R_2|R_1)P(R_3|R_1 \cap R_2) = \frac{26}{52} \cdot \frac{25}{51} \cdot \frac{24}{50}
$$

Bag I contains one black and two red jelly beans, and Bag II contains one pink jelly bean. (See Figure 8.18.) A bag is selected at random. Then a jelly bean is randomly taken from it and placed in the other bag. A jelly bean is then randomly taken from that bag. Find the probability that this jelly bean is pink.

FIGURE 8.18 Jelly bean selections from bags.

Solution: This is a compound experiment with three trials:

- **a.** Selecting a bag
- **b.** Taking a jelly bean from the bag
- **c.** Putting the jelly bean in the other bag and then taking a jelly bean from that bag

FIGURE 8.19 Three-level probability tree.

We want to find *P*(pink jelly bean on second draw). We analyze the situation by constructing a three-level probability tree. (See Figure 8.19.) The first trial has two equally likely possible outcomes, "Bag I" or "Bag II, " so each has probability of $\frac{1}{2}$.

If Bag I was selected, the second trial has two possible outcomes, "red" (R) or "black" (*B*), with conditional probabilities $P(R|I) = \frac{2}{3}$ and $P(B|I) = \frac{1}{3}$. If Bag II was selected, there is one possible outcome, "pink" (P) , so $P(P|II) = 1$. Thus, the second level of the tree has three branches.

Now we turn to the third trial. If Bag I was selected and a red jelly bean taken from it and placed in Bag II, then Bag II contains one red and one pink jelly bean. Hence, at the end of the second trial, the fork at vertex *R* has two branches, *R* and *P*, with conditional probabilities

$$
P(R|\mathbf{I} \cap R) = \frac{1}{2} \quad \text{and} \quad P(P|\mathbf{I} \cap R) = \frac{1}{2}
$$

Similarly, the tree shows the two possibilities if Bag I was initially selected and a black jelly bean was placed into Bag II. Now, if Bag II was selected in the first trial, then the pink jelly bean in it was taken and placed into Bag I, so Bag I contains two red, one black, and one pink jelly bean. Thus, the fork at *P* has *three* branches, one with probability $\frac{2}{4}$ and two with probability $\frac{1}{4}$.

We see that three paths give a pink jelly bean on the third trial, so for each, we multiply the probabilities along its branches. For example, the second path from the top represents $I \rightarrow R \rightarrow P$; the probability of this event is

$$
P(\text{I} \cap R \cap P) = P(\text{I})P(R|\text{I})P(P|\text{I} \cap R)
$$

$$
= \frac{1}{2} \cdot \frac{2}{3} \cdot \frac{1}{2}
$$

Adding the probabilities for the three paths gives

$$
P(\text{pink} \text{ jelly bean on second draw}) = \frac{1}{2} \cdot \frac{2}{3} \cdot \frac{1}{2} + \frac{1}{2} \cdot \frac{1}{3} \cdot \frac{1}{2} + \frac{1}{2} \cdot 1 \cdot \frac{1}{4}
$$

$$
= \frac{1}{6} + \frac{1}{12} + \frac{1}{8} = \frac{3}{8}
$$

Now Work Problem 43 \triangleleft

PROBLEMS 8.5

1. Given the equiprobable sample space

$$
S = \{1, 2, 3, 4, 5, 6, 7, 8, 9\}
$$

and events

$$
E = \{1, 3\}
$$

$$
F = \{1, 2, 4, 5, 6\}
$$

$$
G = \{5, 6, 7, 8, 9\}
$$

find each of the following.

2. Given the equiprobable sample space

$$
S = \{1, 2, 3, 4, 5\}
$$

and events

$$
E = \{1, 2\}
$$

$$
F = \{3, 4\}
$$

$$
G = \{1, 2, 3\}
$$

find each of the following.

3. If $P(E) > 0$, find $P(E|E)$.

4. If
$$
P(E) > 0
$$
, show $P(\emptyset | E) = 0$.

5. If $P(E'|F) = 0.62$, find $P(E|F)$.

6. If *F* and *G* are mutually exclusive events with positive probabilities, find $P(F|G)$.

7. If $P(E) = \frac{1}{4}$, $P(F) = \frac{1}{3}$, and $P(E \cap F) = \frac{1}{6}$, find each of the following:

(a) $P(E|F)$ **(b)** $P(F|E)$

8. If $P(E) = \frac{1}{4}$, $P(F) = \frac{1}{3}$, and $P(E|F) = \frac{3}{4}$, find $P(E \cup F)$. [*Hint*: Use the addition law to find $P(E \cup F)$.]

9. If $P(E) = \frac{1}{3}$, $P(E \cup F) = \frac{7}{12}$, and $P(E \cap F) = \frac{1}{12}$, find each of

the following:
(a) $P(F|E)$ **(a)** $P(F|E)$ **(b)** $P(F)$ **(c)** $P(E|F)$ (**d**) $P(E|F')$ [*Hint:* Find $P(E \cap F')$ by using the identity $P(E) = P(E \cap F) + P(E \cap F')$.]

10. If $P(E) = \frac{4}{5}$, $P(F) = \frac{3}{10}$, and $P(E \cup F) = \frac{7}{10}$, find $P(F|E)$.

11. Gypsy Moth Because of gypsy moth infestation of three large areas that are densely populated with trees, consideration is being given to aerial spraying to destroy larvae. A survey was made of the 200 residents of these areas to determine whether or not they favor the spraying. The resulting data are shown in Table 8.7. Suppose that a resident is randomly selected. Let I be the event "the resident is from Area I" and so on. Find each of the following:

12. College Selection and Family Income A survey of 175 students resulted in the data shown in Table 8.8, which shows the type of college the student attends and the income level of the student's family. Suppose a student in the survey is randomly selected.

(a) Find the probability that the student attends a public college, given that the student comes from a middle-income family. **(b)** Find the probability that the student is from a high-income family, given that the student attends a private college. **(c)** If the student comes from a high-income family, find the probability that the student attends a private college. **(d)** Find the probability that the student attends a public college or comes from a low-income family.

13. Cola Preference A survey was taken among cola drinkers to see which of two popular brands people preferred. It was found that 45% liked brand A, 40% liked brand B, and 20% liked both brands. Suppose that a person in the survey is randomly selected.

(a) Find the probability that the person liked brand A, given that he or she liked brand B.

(b) Find the probability that the person liked brand B, given that he or she liked brand A.

14. Quality Control Of the smartphones produced by a well-known firm, 17% have poor sound quality and 11% have both poor sound quality and scratched screens. If a smartphone is randomly selected from a shipment and it has poor sound quality what is the probability that it has a scratched screen?

In Problems 15 and 16, assume that a child of either gender is equally likely and that, for example, having a girl first and a boy second is just as likely as having a boy first and a girl second.

15. Genders of Offspring If a family has two children, what is the probability that one child is a boy, given that at least one child is a girl?

16. Genders of Offspring If a family has three children, find each of the following.

(a) The probability that it has two girls, given that at least one child is a boy

(b) The probability that it has at least two girls, given that the oldest child is a girl

17. Coin Toss If a fair coin is tossed three times in succession, find each of the following.

(a) The probability of getting exactly two tails, given that the second toss is a tail

(b) The probability of getting exactly two tails, given that the second toss is a head

18. Coin Toss If a fair coin is tossed four times in succession, find the odds of getting four tails, given that the first toss is a tail.

19. Die Roll A fair die is rolled. Find the probability of getting a number greater than 4, given that the number is even.

20. Cards If a card is drawn randomly from a standard deck, find the probability of getting a spade, given that the card is black.

21. Dice Roll If two fair dice are rolled, find the probability that two 1's occur, given that at least one die shows a 1.

22. Dice Roll If a fair red die and a fair green die are rolled, find the probability that the sum is greater than 9, given that a 5 shows on the red die.

23. Dice Roll If a fair red die and a fair green die are rolled, find the probability of getting a total of 7, given that the green die shows an even number.

24. Dice Roll A fair die is rolled two times in succession.

(a) Find the probability that the sum is 7, given that the second roll is neither a 3 nor a 5.

(b) Find the probability that the sum is 7 and that the second roll is neither a 3 nor a 5.

25. Die Roll If a fair die is rolled two times in succession, find the probability of getting a total greater than 8, given that the first roll is greater than 2.

26. Coin and Die If a fair coin and a fair die are thrown, find the probability that the coin shows tails, given that the number on the die is odd.

27. Cards If a card is randomly drawn from a deck of 52 cards, find the probability that the card is a king, given that it is a heart.

28. Cards If a card is randomly drawn from a deck of 52 cards, find the probability that the card is a heart, given that it is a face card (a jack, queen, or king).

29. Cards If two cards are randomly drawn without replacement from a standard deck, find the probability that the second card is not a heart, given that the first card is a heart.

In Problems 30–35, consider the experiment to be a compound experiment.

30. Cards If two cards are randomly drawn from a standard deck, find the probability that both cards are aces if,

(a) the cards are drawn without replacement.

(b) the cards are drawn with replacement.

31. Cards If three cards are randomly drawn without replacement from a standard deck, find the probability of getting a king, a queen, and a jack, in that order.

32. Cards If three cards are randomly drawn without replacement from a standard deck, find the probability of getting the ace of spades, the ace of hearts, and the ace of diamonds, in that order.

33. Cards If three cards are randomly drawn without replacement from a standard deck, find the probability that all three cards are jacks.

34. Cards If two cards are randomly drawn without replacement from a standard deck of cards, find the probability that the second card is a face card.

35. Cards If two cards are randomly drawn without replacement from a standard deck, find the probability of getting two jacks, given that the first card is a face card.

36. Wake-Up Call Barbara Smith, a sales representative, is staying overnight at a hotel and has a breakfast meeting with an important client the following morning. She asked the desk to give her a 7 a.m. wake-up call so she can be prompt for the meeting. The probability that she will get the call is 0.9. If she gets the call, the probability that she will be on time is 0.9. If the call is not given, the probability that she will be on time is 0.4. Find the probability that she will be on time for the meeting.

37. Taxpayer Survey In a certain school district, a questionnaire was sent to all property taxpayers concerning whether or not a new high school should be built. Of those that responded, 60% favored its construction, 30% opposed it, and 10% had no opinion. Further analysis of the data concerning the area in which the respondents lived gave the results in Table 8.9.

(a) If one of the respondents is selected at random, what is the probability that he or she lives in an urban area? **(b)** If a respondent is selected at random, use the result of part (a) to find the probability that he or she favors the construction of the school, given that the person lives in an urban area.

38. Marketing A travel agency has a computerized telephone that randomly selects telephone numbers for advertising suborbital space trips. The telephone automatically dials the selected number and plays a prerecorded message to the recipient of the call. Experience has shown that 2% of those called show interest and contact the agency. However, of these, only 1.4% actually agree to purchase a trip.

(a) Find the probability that a person called will contact the agency and purchase a trip.

(b) If 100,000 people are called, how many can be expected to contact the agency and purchase a trip?

39. Rabbits in a Tall Hat A tall hat contains four yellow and three red rabbits.

(a) If two rabbits are randomly pulled from the hat without replacement, find the probability that the second rabbit pulled is yellow, given that the first rabbit pulled is red.

(b) Repeat part (a), but assume that the first rabbit is replaced before the second rabbit is pulled.

40. Jelly Beans in a Bag Bag 1 contains five green and two red jelly beans, and Bag 2 contains two green, two white, and three red jelly beans. A jelly bean is randomly taken from Bag 1 and placed into Bag 2. If a jelly bean is then randomly taken from Bag 2, find the probability that the jelly bean is green.

41. Balls in a Box Box 1 contains three red and two white balls. Box 2 contains two red and two white balls. A box is chosen at random and then a ball is chosen at random from it. What is the probability that the ball is white?

42. Balls in a Box Box 1 contains two red and three white balls. Box 2 contains three red and four white balls. Box 3 contains two red, two white, and two green balls. A box is chosen at random, and then a ball is chosen at random from it.

- **(a)** Find the probability that the ball is white.
- **(b)** Find the probability that the ball is red.
- **(c)** Find the probability that the ball is green.

43. Jelly Beans in a Bag Bag 1 contains one green and one red jelly bean, and Bag 2 contains one white and one red jelly bean. A bag is selected at random. A jelly bean is randomly taken from it and placed in the other bag. A jelly bean is then randomly drawn from that bag. Find the probability that the jelly bean is white.

44. Dead Batteries Ms. Wood's lights went out in a recent storm and she reached in the kitchen drawer for 4 batteries for her flashlight. There were 10 batteries in the drawer, but 5 of them were dead. Fortunately, the flashlight worked with the ones she randomly chose. Later, Ms Wood and Mr Wood discussed the question of the probability of choosing 4 dead batteries. She argued, with obvious notation $P(D_1 \cap D_2 \cap D_3 \cap D_4) =$ $P(D_1)P(D_2|D_1)P(D_3|D_1 \cap D_2)P(D_4|D_1 \cap D_2 \cap D_3) =$ 5 $\frac{5}{10} \times \frac{4}{9}$ $\frac{4}{9} \times \frac{3}{8}$ $\frac{3}{8} \times \frac{2}{7}$ $\bar{7}$ = 1 $\frac{1}{42}$. He said the answer is $\frac{5C_4}{10C_4}$. Who was right?

45. Quality Control An energy drink producer requires the use of a can filler on each of its two product lines. The Yellow Cow line produces 36,000 cans per day, and the Half Throttle line produces 60,000 cans per day. Over a period of time, it has been found that the Yellow Cow filler underfills 2% of its cans, whereas the Half Throttle filler underfills 1% of its cans. At the end of a day, a can was selected at random from the total production. Find the probability that the can was underfilled.

46. Game Show A TV game show host presents the following situation to a contestant. On a table are three identical boxes. One of them contains two identical envelopes. In one is a check for \$5000, and in the other is a check for \$1. Another box contains two envelopes with a check for \$5000 in each and six envelopes

with a check for \$1 in each. The remaining box contains one envelope with a check for \$5000 inside and five envelopes with a check for \$1 inside each. If the contestant must select a box at random and then randomly draw an envelope, find the probability that a check for \$5000 is inside.

47. Quality Control A company uses one computer chip in assembling each unit of a product. The chips are purchased from suppliers A, B, and C and are randomly picked for assembling a unit. Ten percent come from A, 20% come from B, and the remainder come from C. The probability that a chip from A will prove to be defective in the first 24 hours of use is 0.06, and the corresponding probabilities for B and C are 0.04 and 0.05, respectively. If an assembled unit is chosen at random and tested for 24 continuous hours, what is the probability that the chip in it will prove to be defective?

48. Quality Control A manufacturer of widgets has four assembly lines: A, B, C, and D. The percentages of output produced by the lines are 30%, 20%, 35%, and 15%, respectively, and the percentages of defective units they produce are 6%, 3%, 2%, and 5%. If a widget is randomly selected from stock, what is the probability that it is defective?

49. Voting In a certain town, 45% of eligible voters are Liberals, 30% are Conservatives, and the remainder are Social Democrats. In the last provincial election, 20% of the Liberals, 35% of the Conservatives, and 40% of the Social Democrats voted.

(a) If an eligible voter is chosen at random, what is the probability that he or she is a Social Democrat who voted? **(b)** If an eligible voter is chosen at random, what is the probability that he or she voted?

50. Job Applicants A restaurant has four openings for waiters. Suppose Allison, Lesley, Alan, Tom, Alaina, Bronwen, Ellie, and Emmy are the only applicants for these jobs, and all are equally qualified. If four are hired at random, find the probability that Allison, Lesley, Tom, and Bronwen were chosen, given that Ellie and Emmy were not hired.

51. Committee Selection Suppose six female and five male students wish to fill three openings on a campus committee on cultural diversity. If three of the students are chosen at random for the committee, find the probability that all three are female, given that at least one is female.

To develop the notion of independent events and apply the special multiplication law.

Independence of two events is defined by probabilities, not by a causal relationship.

Objective **8.6 Independent Events**

In our discussion of conditional probability, we saw that the probability of an event can be affected by the knowledge that another event has occurred. In this section, we consider the situation where the additional information has no effect. That is, the conditional probability $P(E|F)$ and the unconditional probability $P(E)$ are the same. In this discussion we assume that $P(E) \neq 0 \neq P(F)$.

When $P(E|F) = P(E)$, we say that *E* is *independent* of *F*. If *E* is independent of *F*, it follows that *F* is independent of *E* (and vice versa). To prove this, assume that $P(E|F) = P(E)$. Then

$$
P(F|E) = \frac{P(E \cap F)}{P(E)} = \frac{P(F)P(E \mid F)}{P(E)} = \frac{P(F)P(E)}{P(E)} = P(F)
$$

which means that F is independent of E . Thus, to prove independence, it suffices to show that either $P(E|F) = P(E)$ or $P(F|E) = P(F)$, and when one of these is true, we simply say that *E* and *F* are *independent events*.

Definition

Let *E* and *F* be events with *positive* probabilities. Then *E* and *F* are said to be **independent events** if either

$$
P(E|F) = P(E) \tag{1}
$$

$$
\overline{or}
$$

$$
P(F|E) = P(F) \tag{2}
$$

Dependence does not imply causality.

If *E* and *F* are not independent, they are said to be **dependent events**.

Thus, with dependent events, the occurrence of one of the events *does* affect the probability of the other. If *E* and *F* are independent events, it can be shown that the events in each of the following pairs are also independent:

$$
E \text{ and } F' \quad E' \text{ and } F \qquad E' \text{ and } F'
$$

EXAMPLE 1 Showing That Two Events Are Independent

A fair coin is tossed twice. Let *E* and *F* be the events

 $E =$ (head on first toss)

 $F =$ (head on second toss)

Determine whether or not E and F are independent events.

Solution: We suspect that they are independent, because one coin toss should not influence the outcome of another toss. To confirm our suspicion, we will compare *P(E)* with *P(E|F)*. For the equiprobable sample space $S = \{HH, HT, TH, TT\}$, we have $E = \{HH, HT\}$ and $F = \{HH, TH\}$. Thus,

$$
P(E) = \frac{\#(E)}{\#(S)} = \frac{2}{4} = \frac{1}{2}
$$

$$
P(E|F) = \frac{\#(E \cap F)}{\#(F)} = \frac{\#(\{\text{HH}\})}{\#(F)} = \frac{1}{2}
$$

Since $P(E|F) = P(E)$, events *E* and *F* are independent.

Now Work Problem 7 G

In Example 1 we suspected the result, and certainly there are other situations where we have an intuitive feeling as to whether or not two events are independent. For example, if a red die and green die are tossed, we expect (and it is indeed true) that the events "3 on red die" and "6 on green die" are independent, because the outcome on one die should not be influenced by the outcome on the other die. Similarly, if two cards are drawn *with replacement* from a deck of cards, we would assume that the events "first card is a jack" and "second card is a jack" are independent. However, suppose the cards are drawn *without replacement*. Because the first card drawn is not put back in the deck, it should have an effect on the outcome of the second draw, so we expect the events to be dependent. However, *intuition can be unreliable in determining whether events E and F are independent (or dependent)*. Ultimately, intuition can only be tested by showing the truth (or falsity) of either Equation (1) or Equation (2).

EXAMPLE 2 Smoking and Sinusitis

In a study of smoking and sinusitis, 4000 people were studied, with the results as given in Table 8.10. Suppose a person from the study is selected at random. On the basis of the data, determine whether or not the events "having sinusitis" (*L*) and "smoking" (*S*) are independent events.

Solution: We will compare $P(L)$ with $P(L|S)$. The number $P(L)$ is the proportion of the people studied that have sinusitis:

$$
P(L) = \frac{1450}{4000} = \frac{29}{80} = 0.3625
$$

For $P(L|S)$, the sample space is reduced to 960 smokers, of which 432 have sinusitis:

$$
P(L|S) = \frac{432}{960} = \frac{9}{20} = 0.45
$$

Since $P(L|S) \neq P(L)$, having sinusitis and smoking are dependent.

Now Work Problem 9 G

The general multiplication law takes on an extremely important form for independent events. Recall that law:

$$
P(E \cap F) = P(E)P(F|E)
$$

$$
= P(F)P(E|F)
$$

If events *E* and *F* are independent, then $P(F|E) = P(F)$, so substitution in the first equation gives

$$
P(E \cap F) = P(E)P(F)
$$

The same result is obtained from the second equation. Thus, we have the following law:

Special Multiplication Law If *E* and *F* are *independent events* then

$$
P(E \cap F) = P(E)P(F) \tag{3}
$$

Equation (3) states that if *E* and *F* are independent events, then the probability that *E* and *F* both occur is the probability that *E* occurs times the probability that *F* occurs. Note that Equation (3) is *not* valid when *E* and *F* are dependent.

EXAMPLE 3 Survival Rates

Suppose the probability of the event "Bob lives 20 more years" (*B*) is 0.8 and the probability of the event "Doris lives 20 more years" (*D*) is 0.85. Assume that *B* and *D* are independent events.

a. Find the probability that both Bob and Doris live 20 more years.

Solution: We are interested in $P(B \cap D)$. Since *B* and *D* are independent events, the special multiplication law applies:

$$
P(B \cap D) = P(B)P(D) = (0.8)(0.85) = 0.68
$$

b. Find the probability that at least one of them lives 20 more years.

Solution: Here we want $P(B \cup D)$. By the addition law,

$$
P(B \cup D) = P(B) + P(D) - P(B \cap D)
$$

We emphasize that dependency does not imply causation, nor is it implied by causation

From part (a), $P(B \cap D) = 0.68$, so

$$
P(B \cup D) = 0.8 + 0.85 - 0.68 = 0.97
$$

c. Find the probability that exactly one of them lives 20 more years.

Solution: We first express the event

 $E = \{$ exactly one of them lives 20 more years $\}$

in terms of the given events, *B* and *D*. Now, event *E* can occur in one of two *mutually exclusive* ways: Bob lives 20 more years but Doris does not $(B \cap D')$, or Doris lives 20 more years but Bob does not $(B' \cap D)$. Thus,

$$
E = (B \cap D') \cup (B' \cap D)
$$

By the addition law (for mutually exclusive events),

$$
P(E) = P(B \cap D') + P(B' \cap D)
$$
\n(4)

To compute $P(B \cap D')$, we note that, since *B* and *D* are independent, so are *B* and *D'* (from the statement preceding Example 1). Accordingly, we can use the multiplication law and the rule for complements:

$$
P(B \cap D') = P(B)P(D')
$$

= $P(B)(1 - P(D)) = (0.8)(0.15) = 0.12$

Similarly,

$$
P(B' \cap D) = P(B')P(D) = (0.2)(0.85) = 0.17
$$

Substituting into Equation (4) gives

$$
P(E) = 0.12 + 0.17 = 0.29
$$

Now Work Problem 25 G

In Example 3, it was assumed that events *B* and *D* are independent. However, if Bob and Doris are related in some way, it is possible that the survival of one of them has a bearing on the survival of the other. In that case, the assumption of independence is not justified, and we could not use the special multiplication law, Equation (3).

EXAMPLE 4 Cards

In a math exam, a student was given the following two-part problem. A card is drawn rapidly from a deck of 52 cards. Let *H*, *K*, and *R* be the events

$$
H = \{heart\, drawn\}
$$

$$
K = \{king\, drawn\}
$$

$$
R = \{red\, card\, drawn\}
$$

Find $P(H \cap K)$ and $P(H \cap R)$.

For the first part, the student wrote

$$
P(H \cap K) = P(H)P(K) = \frac{13}{52} \cdot \frac{4}{52} = \frac{1}{52}
$$

and for the second part, she wrote

$$
P(H \cap R) = P(H)P(R) = \frac{13}{52} \cdot \frac{26}{52} = \frac{1}{8}
$$

The answer was correct for $P(H \cap K)$ but not for $P(H \cap R)$. Why?

Solution: The reason is that the student assumed independence in *both* parts by using the special multiplication law to multiply unconditional probabilities when, in fact, that assumption should *not* have been made. Let us examine the first part of the exam problem for independence. We will see whether $P(H)$ and $P(H|K)$ are the same. We have

$$
P(H) = \frac{13}{52} = \frac{1}{4}
$$

and

$$
P(H|K) = \frac{1}{4}
$$
 one heart out of four kings

Since $P(H) = P(H|K)$, events *H* and *K* are independent, so the student's procedure is valid. For the second part, again we have $P(H) = \frac{1}{4}$, but

$$
P(H|R) = \frac{13}{26} = \frac{1}{2}
$$
 13 hearts out of 26 red cards

Since $P(H|R) \neq P(H)$, events *H* and *R* are dependent, so the student should not have multiplied the unconditional probabilities. However, the student would have been safe by using the *general* multiplication law; that is,

$$
P(H \cap R) = P(H)P(R|H) = \frac{13}{52} \cdot 1 = \frac{1}{4}
$$

equivalently,

$$
P(H \cap R) = P(R)P(H|R) = \frac{26}{52} \cdot \frac{13}{26} = \frac{1}{4}
$$

More simply, observe that $H \cap R = H$, so

$$
P(H \cap R) = P(H) = \frac{13}{52} = \frac{1}{4}
$$

Now Work Problem 33 \triangleleft

Equation (3) is often used as an alternative means of defining independent events, and we will consider it as such:

Putting everything together, we can say that to prove that events *E* and *F*, with nonzero probabilities, are independent, only one of the following relationships has to be shown:

$$
P(E|F) = P(E) \tag{1}
$$

or

$$
P(F|E) = P(F) \tag{2}
$$

or

$$
P(E \cap F) = P(E)P(F) \tag{3}
$$

In other words, if any one of these equations is true, then all of them are true; if any is false, then all of them are false, and *E* and *F* are dependent.

EXAMPLE 5 Dice

Two fair dice, one red and the other green, are rolled, and the numbers on the top faces are noted. Let *E* and *F* be the events

 $E =$ (number on red die is even)

$$
F = (\text{sum is 7})
$$

Test whether $P(E \cap F) = P(E)P(F)$ to determine whether *E* and *F* are independent.

Solution: Our usual sample space for the roll of two dice has $6 \cdot 6 = 36$ equally likely outcomes. For event *E*, the red die can fall in any of three ways and the green die any of six ways, so *E* consists of $3 \cdot 6 = 18$ outcomes. Thus, $P(E) = \frac{18}{36} = \frac{1}{2}$. Event *F* has six outcomes:

$$
F = \{(1,6), (2,5), (3,4), (4,3), (5,2), (6,1)\}\
$$
 (5)

where, for example, we take $(1, 6)$ to mean "1" on the red die and "6" on the green die. Therefore, $P(F) = \frac{6}{36} = \frac{1}{6}$, so

$$
P(E)P(F) = \frac{1}{2} \cdot \frac{1}{6} = \frac{1}{12}
$$

Now, event $E \cap F$ consists of all outcomes in which the red die is even and the sum is 7. Using Equation (5) as an aid, we see that

$$
E \cap F = \{(2, 5), (4, 3), (6, 1)\}
$$

Thus,

$$
P(E \cap F) = \frac{3}{36} = \frac{1}{12}
$$

Since $P(E \cap F) = P(E)P(F)$, events *E* and *F* are independent. This fact may not have been obvious before the problem was solved.

Now Work Problem 17 G

EXAMPLE 6 Sex of Offspring

For a family with at least two children, let *E* and *F* be the events

 $E = (at most one boy)$

 $F = (at least one child of each sex)$

Assume that a child of either sex is equally likely and that, for example, having a girl first and a boy second is just as likely as having a boy first and a girl second. Determine whether *E* and *F* are independent in each of the following situations:

a. The family has exactly two children.

Solution: We will use the equiprobable sample space

$$
S = \{BB, BG, GG, GB\}
$$

and test whether $P(E \cap F) = P(E)P(F)$. We have

$$
E = \{BG, GB, GG\} \quad F = \{BG, GB\} \quad E \cap F = \{BG, GB\}
$$

Thus, $P(E) = \frac{3}{4}$, $P(F) = \frac{2}{4} = \frac{1}{2}$, and $P(E \cap F) = \frac{2}{4} = \frac{1}{2}$. We ask whether

$$
P(E \cap F) \stackrel{?}{=} P(E)P(F)
$$

and see that

$$
\frac{1}{2} \neq \frac{3}{4} \cdot \frac{1}{2} = \frac{3}{8}
$$

so *E* and *F* are dependent events.

b. The family has exactly three children.

Solution: Based on the result of part (a), one may have an intuitive feeling that *E* and *F* are dependent. Nevertheless, we must test this conjecture. For three children, we use the equiprobable sample space

 $S = {BBB,BBG,BGB,BGG,GBB,GBG,GGB,GGG}$

Again, we test whether $P(E \cap F) = P(E)P(F)$. We have

 $E = {BGG, GBG,GGB,GGG}$ $F = {BBG,BGB,BGG,GBB,GBG,GGB}$ $E \cap F = \{BGG, GBG,GGB\}$ Hence, $P(E) = \frac{4}{8} = \frac{1}{2}$, $P(F) = \frac{6}{8} = \frac{3}{4}$, and $P(E \cap F) = \frac{3}{8}$, so $P(E)P(F) = \frac{1}{2}$ $\overline{2}$. 3 $\frac{1}{4}$ = 3 $\frac{E}{8} = P(E \cap F)$

Therefore, we have the *somewhat unexpected* result that events *E* and *F* are independent. Intuition cannot always be trusted.

Now Work Problem 27 G

We now generalize our discussion of independence to the case of more than two events.

Definition

The events E_1, E_2, \ldots, E_n are said to be *independent* if and only if for each set of two or more of the events, the probability of the intersection of the events in the set is equal to the product of the probabilities of the events in that set.

For instance, let us apply the definition to the case of three events $(n = 3)$. We say that *E*, *F*, and *G* are independent events if the special multiplication law is true for these events, taken two at a time and three at a time. That is, each of the following equations must be true:

> $P(E \cap F) = P(E)P(F)$ $P(E \cap G) = P(E)P(G)$ $P(F \cap G) = P(F)P(G)$ \mathbf{r} \mathbf{I} ; Two at a time $P(E \cap F \cap G) = P(E)P(F)P(G)$ Three at a time

As another example, if events *E*, *F*, *G*, and *H* are independent, then we can assert such things as

$$
P(E \cap F \cap G \cap H) = P(E)P(F)P(G)P(H)
$$

$$
P(E \cap G \cap H) = P(E)P(G)P(H)
$$

and

$$
P(F \cap H) = P(F)P(H)
$$

Similar conclusions can be made if any of the events are replaced by their complements.

EXAMPLE 7 Cards

Four cards are randomly drawn, with replacement, from a deck of 52 cards. Find the probability that the cards chosen, in order, are a king (*K*), a queen (*Q*), a jack (*J*), and a heart (H) .

Solution: Since there is replacement, what happens on any draw does not affect the outcome on any other draw, so we can assume independence and multiply the unconditional probabilities. We obtain

$$
P(K \cap Q \cap J \cap H) = P(K)P(Q)P(J)P(H)
$$

= $\frac{4}{52} \cdot \frac{4}{52} \cdot \frac{4}{52} \cdot \frac{13}{52} = \frac{1}{8788}$
Now Work Problem 35

EXAMPLE 8 Aptitude Test

Personnel Temps, a temporary-employment agency, requires that each job applicant take the company's aptitude test, which has 80% accuracy.

a. Find the probability that the test will be accurate for the next three applicants who are tested.

Solution: Let *A*, *B*, and *C* be the events that the test will be accurate for applicants *A*, B, and C, respectively. We are interested in

```
P(A \cap B \cap C)
```
Since the accuracy of the test for one applicant should not affect the accuracy for any of the others, it seems reasonable to assume that *A*, *B*, and *C* are independent. Thus, we can multiply probabilities:

$$
P(A \cap B \cap C) = P(A)P(B)P(C)
$$

= (0.8)(0.8)(0.8) = (0.8)³ = 0.512

b. Find the probability that the test will be accurate for at least two of the next three applicants who are tested.

Solution: Here, *at least two* means "exactly two or exactly three". In the first case, the possible ways of choosing the two tests that are accurate are

```
A and B A and C B and C
```
In each of these three possibilities, the test for the remaining applicant is not accurate. For example, choosing *A* and *B* gives the event $A \cap B \cap C'$, whose probability is

$$
P(A)P(B)P(C') = (0.8)(0.8)(0.2) = (0.8)^{2}(0.2)
$$

Verify that the probability for each of the other two possibilities is also $(0.8)^2(0.2)$. Summing the three probabilities gives

P(exactly two accurate) = $3[(0.8)^{2}(0.2)] = 0.384$

Using this result and that of part (a), we obtain

 P (at least two accurate) = P (exactly two accurate) + P (three accurate)

 $= 0.384 + 0.512 = 0.896$

Alternatively, the problem could be solved by computing

 $1 - [P(\text{none accurate}) + P(\text{exactly one accurate})]$

Why?

Now Work Problem 21 **√**

We conclude with a note of caution: *Do not confuse independent events with mutually exclusive events.* The concept of independence is defined in terms of probability, whereas mutual exclusiveness is not. When two events are independent, the occurrence of one of them does not affect the probability of the other. However, when two events are mutually exclusive, they cannot occur simultaneously. Although these two concepts are not the same, we can draw some conclusions about their relationship. If *E* and *F* are mutually exclusive events *with positive probabilities,* then

 $P(E \cap F) = 0 \neq P(E)P(F)$ since $P(E) > 0$ and $P(F) > 0$

which shows that *E* and *F* are dependent. In short, *mutually exclusive events with positive probabilities must be dependent*. Another way of saying this is that *independent events with positive probabilities are not mutually exclusive*.

PROBLEMS 8.6

1. If events *E* and *F* are independent with $P(E) = \frac{1}{3}$ and $P(F) = \frac{3}{4}$, find each of the following.

2. If events *E*, *F*, and *G* are independent with $P(E) = 0.1, P(F) = 0.3$, and $P(G) = 0.6$, find each of the following.

3. If events *E* and *F* are independent with $P(E) = \frac{2}{7}$ and $P(E \cap F) = \frac{1}{9}$, find *P*(*F*).

4. If events *E* and *F* are independent with $P(E' | F') = \frac{1}{4}$, find $P(E)$.

In Problems 5 and 6, events E and F satisfy the given conditions. Determine whether E and F are independent or dependent.

- **5.** $P(E) = \frac{2}{3}, P(F) = \frac{6}{7}, P(E \cap F) = \frac{4}{7}$
- **6.** $P(E) = 0.28, P(F) = 0.15, P(E \cap F) = 0.038$

7. Stockbrokers Six hundred investors were surveyed to determine whether a person who uses a full-service stockbroker has better performance in his or her investment portfolio than one who uses a discount broker. In general, discount brokers usually offer no investment advice to their clients, whereas full-service brokers usually offer help in selecting stocks but charge larger fees. The data, based on the past 12 months, are given in Table 8.11. Determine whether the event of having a full-service broker and the event of having an increase in portfolio value are independent or dependent.

8. Cinema Offenses An observation of 175 patrons in a theater resulted in the data shown in Table 8.12. The table shows three types of cinema offenses committed by male and female patrons. Crunchers include noisy eaters of popcorn and other morsels, as well as cold-drink slurpers. Determine whether the event of being a male and the event of being a cruncher are

independent or dependent. (See page 5D of the July 21, 1991, issue of *USA TODAY* for the article "Pests Now Appearing at a Theater Near You".)

9. Dice Two fair dice are rolled, one red and one green, and the numbers on the top faces are noted. Let event *E* be "number on red die is neither 1 nor 2 nor 3" and event *F* be "sum is 7". Determine whether *E* and *F* are independent or dependent.

10. Cards A card is randomly drawn from an ordinary deck of 52 cards. Let *E* and *F* be the events "red card drawn" and "face card drawn" respectively. Determine whether *E* and *F* are independent or dependent.

11. Coins If two fair coins are tossed, let *E* be the event "at most one head" and *F* be the event "exactly one head". Determine whether *E* and *F* are independent or dependent.

12. Coins If three fair coins are tossed, let *E* be the event "at most one head" and *F* be the event "at least one head and one tail". Determine whether *E* and *F* are independent or dependent.

13. Chips in a Bowl A bowl contains seven chips numbered from 1 to 7. Two chips are randomly withdrawn with replacement. Let *E*, *F*, and *G* be the events

 $E = 3$ on first withdrawal

 $F = 3$ on second withdrawal

 $G =$ sum is odd

- **(a)** Determine whether *E* and *F* are independent or dependent.
- **(b)** Determine whether *E* and *G* are independent or dependent.
- **(c)** Determine whether *F* and *G* are independent or dependent.
- **(d)** Are *E*, *F*, and *G* independent?

14. Chips in a Bowl A bowl contains six chips numbered from 1 to 6. Two chips are randomly withdrawn. Let *E* be the event of withdrawing two even-numbered chips and let *F* be the event of withdrawing two odd-numbered chips.

- **(a)** Are *E* and *F* mutually exclusive?
- **(b)** Are *E* and *F* independent?

In Problems 15 and 16, events E and F satisfy the given conditions. Determine whether E and F are independent or dependent.

15. $P(E|F) = 0.6$, $P(E \cap F) = 0.2$, $P(F|E) = 0.4$ **16.** $P(E|F) = \frac{2}{3}, P(E \cup F) = \frac{17}{18}, P(E \cap F) = \frac{5}{9}$

In Problems 17–37, you may make use of your intuition concerning independent events if nothing to that effect is specified.

17. Dice Two fair dice are rolled, one red and one green. Find the probability that the red die is a 4 and the green die is a number greater than 4.

18. Die If a fair die is rolled three times, find the probability that a 2 or 3 comes up each time.

19. Fitness Classes At a certain fitness center, the probability that a member regularly attends an aerobics class is $\frac{1}{4}$. If two members are randomly selected, find the probability that both attend the class regularly. Assume independence.

20. Monopoly In the game of Monopoly, a player rolls two fair dice. One special situation that can arise is that the numbers on the top faces of the dice are the same (such as two 3's). This result is called a "double", and when it occurs, the player continues his or her turn and rolls the dice again. The pattern continues, unless the player is unfortunate enough to throw doubles three consecutive times. In that case, the player goes to jail. Find the probability that a player goes to jail in this way given that he has already rolled doubles twice in a row.

21. Cards Three cards are randomly drawn, with replacement, from an ordinary deck of 52 cards. Find the probability that the cards drawn, in order, are an ace, a face card (a jack, queen, or king), and a spade.

22. Die If a fair die is rolled seven times, find each of the following.

(a) The probability of getting a number greater than 4 each time **(b)** The probability of getting a number less than 4 each time

23. Exam Grades In a sociology course, the probability that Bill gets an A on the final exam is $\frac{3}{4}$, and for Jim and Linda, the probabilities are $\frac{1}{2}$ and $\frac{4}{5}$, respectively. Assume independence and find each of the following.

(a) The probability that all three of them get an A on the exam

(b) The probability that none of them get an A on the exam

(c) The probability that, of the three, only Linda gets an A

24. Die If a fair die is rolled four times, find the probability of getting at least one 1.

25. Survival Rates The probability that person A survives 15 more years is $\frac{3}{4}$, and the probability that person B survives 15 more years is $\frac{4}{5}$. Find the probability of each of the following. Assume independence.

(a) A and B both survive 15 years.

(b) B survives 15 years, but A does not.

- **(c)** Exactly one of A and B survives 15 years.
- **(d)** At least one of A and B survives 15 years.
- **(e)** Neither A nor B survives 15 years.

26. Matching In his desk, a secretary has a drawer containing a mixture of two sizes of paper (A and B) and another drawer containing a mixture of envelopes of two corresponding sizes. The percentages of each size of paper and envelopes in the drawers are given in Table 8.13. If a piece of paper and an envelope are randomly drawn, find the probability that they are the same size.

27. Jelly Beans in a Bag A bag contains five red, seven white, and six green jelly beans. If two jelly beans are randomly taken out with replacement, find each of the following.

(a) The probability that the first jelly bean is white and the second is green.

(b) The probability that one jelly bean is red and the other one is white

28. Dice Suppose two fair dice are rolled twice. Find the probability of getting a total of 7 on one of the rolls and a total of 12 on the other one.

29. Jelly Beans in a Bag A bag contains three red, two white, four blue, and two green jelly beans. If two jelly beans are randomly withdrawn with replacement, find the probability that they have the same color.

30. Die Find the probability of rolling three consecutive numbers in three throws of a fair die.

31. Tickets in Hat Twenty tickets numbered from 1 to 20 are placed in a hat. If two tickets are randomly drawn with replacement, find the probability that the sum is 35.

32. Coins and Dice Suppose two fair coins are tossed and then two fair dice are rolled. Find each of the following.

(a) The probability that two tails and two 3's occur

(b) The probability that two heads, one 4, and one 6 occur

33. Carnival Game In a carnival game, a well-balanced roulette-type wheel has 12 equally spaced slots that are numbered from 1 to 12. The wheel is spun, and a ball travels along the rim of the wheel. When the wheel stops, the number of the slot in which the ball finally rests is considered the result of the spin. If the wheel is spun three times, find each of the following.

(a) The probability that the first number will be 4 and the second and third numbers will be 5

(b) The probability that there will be one even number and two odd numbers

34. Cards Three cards are randomly drawn, with replacement, from an ordinary deck of 52 cards. Find each of the following.

(a) The probability of drawing, in order, a heart, a spade, and a red queen

(b) The probability of drawing exactly three aces

(c) The probability that one red queen, one spade and one red ace are drawn

(d) The probability of drawing exactly one ace

35. Multiple-Choice Exam A quiz contains 10

multiple-choice problems. Each problem has five choices for the answer, but only one of them is correct. Suppose a student randomly guesses the answer to each problem. Find each of the following by assuming that the guesses are independent.

(a) The probability that the student gets exactly three correct answers

(b) The probability that the student gets at most three correct answers

(c) The probability that the student gets four or more correct answers

36. Shooting Gallery At a shooting gallery, suppose Bill, Jim, and Linda each take one shot at a moving target. The probability that Bill hits the target is 0.5, and for Jim and Linda the probabilities are 0.4 and 0.7, respectively. Assume independence and find each of the following.

(a) The probability that none of them hit the target

(b) The probability that Linda is the only one of them that hits the target

(c) The probability that exactly one of them hits the target

- **(d)** The probability that exactly two of them hit the target
- **(e)** The probability that all of them hit the target

37. Decision Making¹ The president of Zeta Construction Company must decide which of two actions to take, namely, to rent or to buy expensive excavating equipment. The probability that the vice president makes a faulty analysis and, thus, recommends the wrong decision to the president is 0.04. To be thorough, the president hires two consultants, who study the problem independently and make their recommendations. After having observed them at work, the president estimates that the first consultant is likely to recommend the wrong decision with probability 0.05, the other with probability 0.1. He decides to take the action recommended by a majority of the three recommendations he receives. What is the probability that he will make the wrong decision?

To solve a Bayes' problem. To develop Bayes' formula.

Objective **8.7 Bayes' Formula**

In this section, we will be dealing with a two-stage experiment in which we know the outcome of the second stage and are interested in the probability that a particular outcome has occurred in the first stage.

To illustrate, suppose it is believed that of the total population (our sample space), 8% have a particular disease. Imagine also that there is a new blood test for detecting the disease and that researchers have evaluated its effectiveness. Data from extensive testing show that the blood test is not perfect: Not only is it positive for only 95% of those who have the disease, but it is also positive for 3% of those who do not. Suppose a person from the population is selected at random and given the blood test. If the result is positive, what is the probability that the person has the disease?

To analyze this problem, we consider the following events:

 $D =$ (having the disease)

 $T =$ (testing positive)

and their complements:

 $D' =$ (not having the disease)

 T' = (testing negative)

We are given:

 $P(D) = 0.08$ $P(T|D) = 0.95$ $(2) = 0.03$

¹Samuel Goldberg, *Probability, an Introduction* (Prentice-Hall, Inc., 1960, Dover Publications, Inc., 1986), p. 113. Adapted by permission of the author.
so by complementarity we also have,

$$
P(D') = 1 - 0.08 = 0.92 \qquad P(T'|D) = 0.05 \qquad P(T'|D') = 0.97
$$

Figure 8.20 shows a two-stage probability tree that reflects this information. The first stage takes into account either having or not having the disease, and the second stage shows possible test results.

FIGURE 8.20 Two-stage probability tree.

We are interested in the probability that a person who tests positive has the disease. That is, we want to find the conditional probability that *D* occurred in the first stage, given that *T* occurred in the second stage:

 $P(D|T)$

It is important to understand the difference between the conditional probabilities $P(D|T)$ and $P(T|D)$. The probability $P(T|D)$, which is *given* to us, is a "typical" conditional probability, in that it deals with the probability of an outcome in the second stage *after* an outcome in the first stage has occurred. However, with *P*.*D*j*T*/, we have a "reverse" situation. Here we must find the probability of an outcome in the *first* stage, given that an outcome in the second stage occurred. This probability does not fit the usual (and more natural) pattern of a typical conditional probability. Fortunately, we have all the tools needed to find $P(D|T)$. We proceed as follows.

From the definition of conditional probability,

$$
P(D|T) = \frac{P(D \cap T)}{P(T)}\tag{1}
$$

Consider the numerator. Applying the general multiplication law gives

$$
P(D \cap T) = P(D)P(T|D)
$$

= (0.08)(0.95) = 0.076

which is indicated in the path through *D* and *T* in Figure 8.21. The denominator, $P(T)$, is the sum of the probabilities for all paths of the tree ending in *T*. Thus,

$$
P(T) = P(D \cap T) + P(D' \cap T)
$$

= $P(D)P(T|D) + P(D')P(T|D')$
= (0.08)(0.95) + (0.92)(0.03) = 0.1036

Hence,

$$
P(D|T) = \frac{P(D \cap T)}{P(T)}
$$

=
$$
\frac{\text{probability of path through } D \text{ and } T}{\text{sum of probabilities of all paths to } T}
$$

=
$$
\frac{0.076}{0.1036} = \frac{760}{1036} = \frac{190}{259} \approx 0.734
$$

So the probability that the person has the disease, given that the test is positive, is approximately 0.734. In other words, about 73.4% of people who test positive actually have the disease. This probability was relatively easy to find by using basic principles [Equation (1)] and a probability tree (Figure 8.21).

FIGURE 8.21 Probability tree to determine $P(D|T)$.

At this point, some terminology should be introduced. The *unconditional* probabilities *P*.*D*/ and *P*.*D*/ are called **prior probabilities**, because they are given *before* we have any knowledge about the outcome of a blood test. The conditional probability $P(D|T)$ is called a **posterior probability**, because it is found *after* the outcome, (T) , of the test is known.

From our answer for $P(D|T)$, we can easily find the posterior probability of not having the disease given a positive test result:

$$
P(D'|T) = 1 - P(D|T) = 1 - \frac{190}{259} = \frac{69}{259} \approx 0.266
$$

Of course, this can also be found by using the probability tree:

$$
P(D'|T) = \frac{\text{probability of path through } D' \text{ and } T}{\text{sum of probabilities of all paths to } T}
$$

= $\frac{(0.92)(0.03)}{0.1036} = \frac{0.0276}{0.1036} = \frac{276}{1036} = \frac{69}{259} \approx 0.266$

It is not really necessary to use a probability tree to find *P*.*D*j*T*/. Instead, a formula can be developed. We know that

$$
P(D|T) = \frac{P(D \cap T)}{P(T)} = \frac{P(D)P(T|D)}{P(T)}
$$
 (2)

Although we used a probability tree to express $P(T)$ conveniently as a sum of probabilities, the sum can be found another way. Take note that events D and D' have two properties: They are mutually exclusive and their union is the sample space *S*. Such events are collectively called a **partition** of *S*. Using this partition, we can break up event *T* into mutually exclusive "pieces":

$$
T = T \cap S = T \cap (D \cup D')
$$

Then, by the distributive and commutative laws,

$$
T = (D \cap T) \cup (D' \cap T) \tag{3}
$$

Since *D* and *D'* are mutually exclusive, so are events $D \cap T$ and $D' \cap T$. Thus, *T* has been expressed as a union of mutually exclusive events. In this form, we can find $P(T)$ by adding probabilities. Applying the addition law for mutually exclusive events to Equation (3) gives

$$
P(T) = P(D \cap T) + P(D' \cap T)
$$

$$
= P(D)P(T|D) + P(D')P(T|D')
$$

Substituting into Equation (2), we obtain

$$
P(D|T) = \frac{P(D)P(T|D)}{P(D)P(T|D) + P(D')P(T|D')}
$$
\n(4)

which is a formula for computing $P(D|T)$.

Equation (4) is a special case (namely, for a partition of *S* into two events) of the following general formula, called **Bayes' formula**, after Thomas Bayes (1702–1761), an 18th-century English minister who discovered it:

Bayes' Formula

Suppose F_1, F_2, \ldots, F_n are *n* events that partition a sample space *S*. That is, the F_i 's are mutually exclusive and their union is *S*. Furthermore, suppose that *E* is any event in *S*, where $P(E) > 0$. Then the conditional probability of F_i given that event *E* has occurred is expressed by

$$
P(F_i|E) = \frac{P(F_i)P(E|F_i)}{P(F_1)P(E|F_1) + P(F_2)P(E|F_2) + \dots + P(F_n)P(E|F_n)}
$$

for each value of *i*, where *i* = 1, 2, ..., *n*.

Bayes' formula has had wide application in decision making.

Rather than memorize the formula, a probability tree can be used to obtain $P(F_i|E)$. Using the tree in Figure 8.22, we have

> $P(F_i|E) = \frac{\text{probability for path through } F_i \text{ and } E}{\text{sum of all probabilities for paths to } F_i}$ sum of all probabilities for paths to *E*

FIGURE 8.22 Probability tree for $P(F_i|E)$.

EXAMPLE 1 Quality Control

A digital camcorder manufacturer uses one microchip in assembling each camcorder it produces. The microchips are purchased from suppliers A, B, and C and are randomly picked for assembling each camcorder. Twenty percent of the microchips come from A, 35% come from B, and the remainder come from C. Based on past experience, the manufacturer believes that the probability that a microchip from A is defective is 0.03, and the corresponding probabilities for B and C are 0.02 and 0.01, respectively. A camcorder is selected at random from a day's production, and its microchip is found to be defective. Find the probability that it was supplied **(a)** from A, **(b)** from B, and **(c)** from C. **(d)** From what supplier was the microchip most likely purchased?

FIGURE 8.23 Bayes' probability tree for Example 1.

Solution: We define the following events:

 $A = (supplier A)$ $B =$ (supplier B) $C =$ (supplier C) $F =$ (defective microchip)

We have

$$
P(A) = 0.2
$$
 $P(B) = 0.35$ $P(C) = 0.45$

and the conditional probabilities

$$
P(F|A) = 0.03
$$
 $P(F|B) = 0.02$ $P(F|C) = 0.01$

which are reflected in the probability tree in Figure 8.23. Note that the figure shows only the portion of the complete probability tree that relates to event *F*. This is all that actually needs to be drawn, and this abbreviated form is often called a **Bayes' probability tree**.

For part (a), we want to find the probability of *A* given that *F* has occurred. That is,

$$
P(A|F) = \frac{\text{probability of path through } A \text{ and } F}{\text{sum of probabilities of all paths to } F}
$$

=
$$
\frac{(0.2)(0.03)}{(0.2)(0.03) + (0.35)(0.02) + (0.45)(0.01)}
$$

=
$$
\frac{0.006}{0.006 + 0.007 + 0.0045}
$$

=
$$
\frac{0.006}{0.0175} = \frac{60}{175} = \frac{12}{35} \approx 0.343
$$

This means that approximately 34.3% of the defective microchips come from supplier A.

For part (b), we have

$$
P(B|F) = \frac{\text{probability of path through } B \text{ and } F}{\text{sum of probabilities of all paths to } F}
$$

= $\frac{(0.35)(0.02)}{0.0175} = \frac{0.007}{0.0175} = \frac{70}{175} = \frac{14}{35}$

For part (c),

$$
P(C|F) = \frac{\text{probability of path through } C \text{ and } F}{\text{sum of probabilities of all paths to } F}
$$

$$
= \frac{(0.45)(0.01)}{0.0175} = \frac{0.0045}{0.0175} = \frac{45}{175} = \frac{9}{35}
$$

For part (d), the greatest of $P(A|F)$, $P(B|F)$, and $P(C|F)$ is $P(B|F)$. Thus, the defective microchip was most likely supplied by B.

Now Work Problem 9 \triangleleft

EXAMPLE 2 Jelly Beans in a Bag

Two identical bags, Bag I and Bag II, are on a table. Bag I contains one red and one black jelly bean; Bag II contains two red jelly beans. (See Figure 8.24.) A bag is selected at random, and then a jelly bean is randomly taken from it. The jelly bean is red. What is the probability that the other jelly bean in the selected bag is red?

Solution: Because the other jelly bean could be red or black, we might hastily con-

clude that the answer is $\frac{1}{2}$ $\frac{1}{2}$. This is false. The question can be restated as follows: Find the probability that the jelly bean came from Bag II, given that the jelly bean is red. We define the events

> B_1 = (Bag I selected) B_2 = (Bag II selected) $R = (red$ jelly bean selected)

We want to find $P(B_2|R)$. Since a bag is selected at random,

$$
P(B_1) = \frac{1}{2}
$$
 and $P(B_2) = \frac{1}{2}$

From Figure 8.24, we conclude that

$$
P(R|B_1) = \frac{1}{2} \qquad \text{and} \quad P(R|B_2) = 1
$$

We will show two methods of solving this problem, the first with a probability tree and the second with Bayes' formula.

Method 1: Probability Tree Figure 8.25 shows a Bayes' probability tree for our problem. Since all paths end at *R*,

FIGURE 8.25 Bayes' probability tree for Example 2.

Note that the unconditional probability of choosing Bag II, namely, $P(B_2) = \frac{1}{2}$ $\overline{2}$ increases to $\frac{2}{3}$

 $\frac{1}{3}$, given that a red jelly bean was taken. An increase is reasonable: Since there are only red jelly beans in Bag II, choosing a red jelly bean should make it more likely that it came from Bag II.

Method 2: Bayes' Formula Because B_1 and B_2 partition the sample space, by Bayes' formula we have

$$
P(B_2|R) = \frac{P(B_2)P(R|B_2)}{P(B_1)P(R|B_1) + P(B_2)P(R|B_2)}
$$

=
$$
\frac{\left(\frac{1}{2}\right)(1)}{\left(\frac{1}{2}\right)\left(\frac{1}{2}\right) + \left(\frac{1}{2}\right)(1)} = \frac{\frac{1}{2}}{\frac{3}{4}} = \frac{2}{3}
$$

Now Work Problem 7 G

PROBLEMS 8.7

1. Suppose events *E* and *F* partition a sample space *S*, where *E* and *F* have probabilities

$$
P(E) = \frac{4}{7} \quad P(F) = \frac{3}{7}
$$

If *D* is an event such that

$$
P(D|E) = \frac{2}{9} \quad P(D|F) = \frac{1}{3}
$$

find the probabilities (a) $P(E|D)$ and (b) $P(F|D')$.

2. A sample space is partitioned by events E_1, E_2 , and E_3 , whose probabilities are $\frac{1}{5}$, $\frac{3}{10}$, and $\frac{1}{2}$, respectively. Suppose *S* is an event such that the following conditional probabilities hold:

$$
P(S | E_1) = \frac{2}{5} \quad P(S | E_2) = \frac{7}{10} \quad P(S | E_3) = \frac{1}{2}
$$

Find the probabilities $P(E_1 | S)$ and $P(E_3 | S')$.

3. Voting In a certain precinct, 42% of the eligible voters are registered Democrats, 33% are Republicans, and the remainder are Independents. During the last primary election, 45% of the Democrats, 37% of the Republicans, and 35% of the Independents voted. Find the probability that a person who voted is a Democrat. **4. Imported versus Domestic Tires** Out of 3000 tires in the warehouse of a tire distributor, 2000 tires are domestic and 1000 are imported. Among the domestic tires, 40% are all-season; of the imported tires, 10% are all-season. If a tire is selected at random and it is an all-season, what is the probability that it is imported?

5. Disease Testing A new test was developed for detecting Gamma's disease, which is believed to affect 3% of the population. Results of extensive testing indicate that 86% of persons who have this disease will have a positive reaction to the test, whereas 7% of those who do not have the disease will also have a positive reaction.

(a) What is the probability that a randomly selected person who has a positive reaction will actually have Gamma's disease? **(b)** What is the probability that a randomly selected person who has a negative reaction will actually have Gamma's disease?

6. Earnings and Dividends Of the companies in a particular sector of the economy, it is believed that 1/4 will have an increase in quarterly earnings. Of those that do, 2/3 will declare a dividend. Of those that do not have an increase, 1/10 will declare a dividend. What percentage of companies that declare a dividend will have an increase in quarterly earnings?

7. Jelly Beans in a Bag A bag contains four red and two green jelly beans, and a second bag contains two red and three green jelly beans. A bag is selected at random and a jelly bean is randomly taken from it. The jelly bean is red. What is the probability that it came from the first bag?

8. Balls in a Bowl Bowl I contains three red, two white, and five green balls. Bowl II contains three red, six white, and nine green balls. Bowl III contains six red, two white, and two green balls. A bowl is chosen at random, and then a ball is chosen at random from it. The ball is red. Find the probability that it came from Bowl II.

9. Quality Control A manufacturing process requires the use of a robotic welder on each of two assembly lines, A and B, which produce 300 and 500 units of product per day, respectively. Based on experience, it is believed that the welder on A produces 2% defective units, whereas the welder on B produces 5% defective units. At the end of a day, a unit was selected at random from the total production and was found to be defective. What is the probability that it came from line A?

10. Quality Control An automobile manufacturer has four plants: A, B, C, and D. The percentages of total daily output that are produced by the four plants are 35%, 20%, 30%, and 15%, respectively. The percentages of defective units produced by the plants are estimated to be 2%, 5%, 3%, and 4%, respectively. Suppose that a car on a dealer's lot is randomly selected and found to be defective. What is the probability that it came from plant **(a)** A? **(b)** B? **(c)** C? **(d)** D?

11. Wake-Up Call Barbara Smith, a sales representative, is staying overnight at a hotel and has a breakfast meeting with an important client the following morning. She asked the front desk to give her a 6 a.m. wake-up call so she can be prompt for the meeting. The probability that the desk makes the call is 0.9. If the call is made, the probability that she will be on time is 0.9, but if the call is not made, the probability that she will be on time is 0.7. If she is on time for the meeting, what is the probability that the call was made?

12. Candy Snatcher On a high shelf are two identical opaque candy jars containing 50 raisin clusters each. The clusters in one of the jars are made with dark chocolate. In the other jar, 20 are made with dark chocolate and 30 are made with milk chocolate. (They are mixed well, however.) Bob Jones, who has a sudden craving for chocolate, reaches up and randomly takes a raisin cluster from one of the jars. If it is made with dark chocolate, what is the probability that it was taken from the jar containing only dark chocolate?

13. Physical Fitness Activity During the week of National Employee Health and Fitness Day, the employees of a large company were asked to exercise a minimum of three times that week for at least 20 minutes per session. The purpose was to generate "exercise miles". All participants who completed this requirement received a certificate acknowledging their contribution. The activities reported were power walking, cycling, and running. Of all who participated, $\frac{1}{3}$ reported power walking, $\frac{1}{2}$ reported cycling, and $\frac{1}{6}$ reported running. Suppose that the probability that a participant who power walks will complete the requirement is $\frac{9}{10}$, and for cycling and running it is $\frac{2}{3}$ and $\frac{1}{3}$, respectively. What percentage of persons who completed the requirement do you expect reported power walking? (Assume that each participant got his or her exercise from only one activity.)

14. Battery Reliability When the weather is extremely frigid, a motorist must charge his car battery during the night in order to improve the likelihood that the car will start early the following morning. If he does not charge it, the probability that the car will not start is $\frac{4}{5}$. If he does charge it, the probability that the car will not start is $\frac{1}{8}$. Past experience shows that the probability that he remembers to charge the battery is $\frac{9}{10}$. One morning, during a cold spell, he cannot start his car. What is the probability that he forgot to charge the battery?

15. Automobile Satisfaction Survey In a customer satisfaction survey, $\frac{3}{5}$ of those surveyed had a Japanese-made car, $\frac{1}{10}$ a European-made car, and $\frac{3}{10}$ an American-made car. Of the first group, 85% said they would buy the same make of car again, and for the other two groups the corresponding percentages are 50% and 40%. What is the probability that a person who said he or she would buy the same make again had a Japanese-made car?

16. Mineral Test Borings A geologist believes that the probability that the rare earth mineral dalhousium occurs in the Greater Toronto region is 0.001. If dalhousium is present in that region, the geologist's test borings will have a positive result 90% of the time. However, if dalhousium is not present, a negative result will occur 80% of the time.

(a) If a test is positive on a site in the region, find the probability that dalhousium is there.

(b) If a test is negative on such a site, find the probability that dalhousium is there.

17. Physics Exam After a physics exam was given, it turned out that only 75% of the class answered every question. Of those who did, 80% passed, but of those who did not, only 50% passed. If a student passed the exam, what is the probability that the student answered every question? (P.S.: The instructor eventually reached the conclusion that the test was too long and curved the exam grades, to be fair and merciful.)

18. Giving Up Smoking In a 2004 survey of smokers, 50% predicted that they would still be smoking five years later. Five years later, 80% of those who predicted that they would be smoking did not smoke, and of those who predicted that they would not be smoking, 95% did not smoke. What percentage of those who were not smoking after five years had predicted that they would be smoking?

19. Alien Communication B. G. Cosmos, a scientist, believes that the probability is $\frac{2}{5}$ that aliens from an advanced civilization

on Planet X are trying to communicate with us by sending high-frequency signals to Earth. By using sophisticated equipment, Cosmos hopes to pick up these signals. The manufacturer of the equipment, Trekee, Inc., claims that if aliens are indeed sending signals, the probability that the equipment will detect them is $\frac{3}{5}$. However, if aliens are not sending signals, the probability that the equipment will seem to detect such signals is $\frac{1}{10}$. If the equipment detects signals, what is the probability that aliens are actually sending them?

20. Calculus Grades In an honors Calculus I class, 60% of students had an A average at midterm. Of these, 70% ended up with a course grade of A, and of those who did not have an A average at midterm, 60% ended up with a course grade of A. If one of the students is selected at random and is found to have received an A for the course, what is the probability that the student did not have an A average at midterm?

21. Movie Critique A well-known pair of highly influential movie critics have a popular TV show on which they review new movie releases and recently released videos. Over the past 10 years, they gave a "Two Thumbs Up" to 60% of movies that turned out to be box-office successes; they gave a "Two Thumbs Down" to 90% of movies that proved to be unsuccessful. A new movie, *Math Guru*, whose release is imminent, is considered favorably by others in the industry who have previewed it; in fact, they give it a prior probability of success of 90%. Find the probability that it will be a success, given that the pair of TV critics give it a "Two Thumbs Down" after seeing it. Assume that all films are given either "Two Thumbs Up" or "Two Thumbs Down".

22. **Balls in a Bowl** Bowl 1 contains five green and four red balls, and Bowl 2 contains three green, one white, and three red balls. A ball is randomly taken from Bowl 1 and placed in Bowl 2. A ball is then randomly taken from Bowl 2. If the ball is green, find the probability that a green ball was taken from Bowl 1.

23. Risky Loan In the loan department of The Bank of Montreal, past experience indicates that 25% of loan requests are considered by bank examiners to fall into the "substandard" class and should not be approved. However, the bank's loan reviewer, Mr. Blackwell, is lax at times and concludes that a request is not in the substandard class when it is, and vice versa. Suppose that 15% of requests that are actually substandard are not considered substandard by Blackwell and that 10% of requests that are not substandard are considered by Blackwell to be substandard and, hence, not approved.

(a) Find the probability that Blackwell considers that a request is substandard.

(b) Find the probability that a request is substandard, given that Blackwell considers it to be substandard.

(c) Find the probability that Blackwell makes an error in considering a request. (An error occurs when the request is not substandard but is considered substandard, or when the request is substandard but is considered to be not substandard.)

Chapter 8 Review

24. Coins in Chests Each of three identical chests has two drawers. The first chest contains a gold coin in each drawer. The second chest contains a silver coin in each drawer, and the third contains a silver coin in one drawer and a gold coin in the other. A chest is chosen at random and a drawer is opened. There is a gold coin in it. What is the probability that the coin in the other drawer of that chest is silver?

Summary

It is important to know the number of ways a procedure can occur. Suppose a procedure involves a sequence of *k* stages. Let n_1 be the number of ways the first stage can occur, and *n*² the number of ways the second stage can occur, and so on, with n_k the number of ways the *k*th stage can occur. Then the number of ways the procedure can occur is

 $n_1 \cdot n_2 \cdots n_k$

This result is called the Basic Counting Principle.

An ordered selection of *r* objects, without repetition, taken from *n* distinct objects is called a permutation of the *n* objects taken *r* at a time. The number of such permutations is denoted $_{n}P_{r}$ and is given by

$$
{}_{n}P_{r} = \underbrace{n(n-1)(n-2)\cdots(n-r+1)}_{r \text{ factors}} = \frac{n!}{(n-r)!}
$$

If the selection is made without regard to order, then it is simply an *r*-element subset of an *n*-element set and is called a combination of *n* objects taken *r* at a time. The number of such combinations is denoted nC_r and is given by

$$
{}_{n}C_{r}=\frac{n!}{r!(n-r)!}
$$

When some of the objects are repeated, the number of distinguishable permutations of *n* objects, such that n_1 are of one type, n_2 are of a second type, and so on, and n_k are of a *k*th type, is

$$
\frac{n!}{n_1!n_2!\cdots n_k!}
$$
 (5)

where $n_1 + n_2 + \cdots + n_k = n$.

The expression in Equation (5) can also be used to determine the number of assignments of objects to cells. If *n* distinct objects are placed into k ordered cells, with n_i objects in cell *i*, for $i = 1, 2, \ldots, k$, then the number of such assignments is

$$
\frac{n!}{n_1!n_2!\cdots n_k!}
$$

where $n_1 + n_2 + \cdots + n_k = n$.

A sample space for an experiment is a set *S* of all possible outcomes of the experiment. These outcomes are called sample points. A subset *E* of *S* is called an event. Two special events are the sample space itself, which is a certain event, and the empty set, which is an impossible event. An event consisting of a single sample point is called a simple event. Two events are said to be mutually exclusive when they have no sample point in common.

A sample space whose outcomes are equally likely is called an equiprobable space. If *E* is an event for a finite equiprobable space *S*, then the probability that *E* occurs is given by

$$
P(E) = \frac{\#(E)}{\#(S)}
$$

If *F* is also an event in *S*, we have

 $P(E \cup F) = P(E) + P(F) - P(E \cap F)$ $P(E \cup F) = P(E) + P(F)$ for *E* and *F* mutually exclusive $P(E') = 1 - P(E)$ $P(S) = 1$ $P(\emptyset) = 0$

For an event *E*, the ratio

$$
\frac{P(E)}{P(E')} = \frac{P(E)}{1 - P(E)}
$$

gives the odds that *E* occurs. Conversely, if the odds that *E* occurs are $a:b$, then

$$
P(E) = \frac{a}{a+b}
$$

The probability that an event *E* occurs, given that event *F* has occurred, is called a conditional probability. It is denoted by $P(E|F)$ and can be computed either by considering a reduced equiprobable sample space and using the formula

$$
P(E \mid F) = \frac{\#(E \cap F)}{\#(F)}
$$

or from the formula

$$
P(E \mid F) = \frac{P(E \cap F)}{P(F)}
$$

which involves probabilities with respect to the original sample space.

To find the probability that two events both occur, we can use the general multiplication law:

$$
P(E \cap F) = P(E)P(F | E) = P(F)P(E | F)
$$

Here we multiply the probability that one of the events occurs by the conditional probability that the other one occurs, given that the first has occurred. For more than two events, the corresponding law is

$$
P(E_1 \cap E_2 \cap \cdots \cap E_n)
$$

= $P(E_1)P(E_2 | E_1)P(E_3 | E_1 \cap E_2) \cdots$
 $P(E_n | E_1 \cap E_2 \cap \cdots \cap E_{n-1})$

The general multiplication law is also called the law of compound probability, because it is useful when applied to a compound experiment—one that can be expressed as a sequence of two or more other experiments, called trials or stages.

When we analyze a compound experiment, a probability tree is extremely useful in keeping track of the possible outcomes for each trial of the experiment. A path is a complete sequence of branches from the start to a tip of the tree. Each path represents an outcome of the compound experiment, and the probability of that path is the product of the probabilities for the branches of the path.

Events *E* and *F* are independent when the occurrence of one of them does not affect the probability of the other; that is,

$$
P(E | F) = P(E) \quad \text{or} \quad P(F | E) = P(F)
$$

Events that are not independent are dependent.

If *E* and *F* are independent, the general multiplication law simplifies to the special multiplication law:

$$
P(E \cap F) = P(E)P(F)
$$

Here the probability that *E* and *F* both occur is the probability of *E* times the probability of *F*. The preceding equation forms the basis of an alternative definition of independence: Events *E* and *F* are independent if and only if

$$
P(E \cap F) = P(E)P(F)
$$

Three or more events are independent if and only if for each set of two or more of the events, the probability of the intersection of the events in that set is equal to the product of the probabilities of those events.

A partition divides a sample space into mutually exclusive events. If *E* is an event and F_1, F_2, \ldots, F_n is a partition, then, to find the conditional probability of event F_i , given E ,

when prior and conditional probabilities are known, we can use Bayes' formula:

$$
P(F_i | E) =
$$

\n
$$
P(F_i)P(E | F_i)
$$

\n
$$
P(F_1)P(E | F_1) + P(F_2)P(E | F_2) + \cdots + P(F_n)P(E | F_n)
$$

A Bayes-type problem can also be solved with the aid of a Bayes probability tree.

Review Problems

In Problems 1–4, determine the values.

1. ${}_{8}P_{3}$ **2.** ${}_{r}P_{1}$ **3.** ${}_{9}C_{7}$ **4.** ${}_{12}C_{5}$

5. License Plate A six-character license plate consists of three letters followed by three numbers. How many different license plates are possible?

6. Dinner In a restaurant, a complete dinner consists of one appetizer, one entree, and one dessert. The choices for the appetizer are soup and salad; for the entree, chicken, steak, lobster, and veal; and for the dessert, ice cream, pie, and pudding. How many complete dinners are possible?

7. Garage-Door Opener The transmitter for an electric garage-door opener transmits a coded signal to a receiver. The code is determined by 10 switches, each of which is either in an "on" or "off" position. Determine the number of different codes that can be transmitted.

8. Baseball A baseball manager must determine a batting order for his nine-member team. How many batting orders are possible?

9. Softball A softball league has seven teams. In terms of first, second, and third place, in how many ways can the season end? Assume that there are no ties.

10. Trophies In a trophy case, nine different trophies are to be placed—two on the top shelf, three on the middle, and four on the bottom. Considering the order of arrangement on each shelf, in how many ways can the trophies be placed in the case?

11. Groups Eleven stranded wait-listed passengers surge to the counter for boarding passes. But there are only six boarding passes available. How many different groups of passengers can board?

12. Cards From a 52-card deck of playing cards, a five-card hand is dealt. In how many ways can exactly two of the cards be of one denomination and exactly two be of another denomination? (Such a hand is called *two pairs*.)

13. **Light Bulbs** A carton contains 24 light bulbs, one of which is defective. **(a)** In how many ways can three bulbs be selected? **(b)** In how many ways can three bulbs be selected if one is defective?

14. Multiple-Choice Exam Each question of a 10-question multiple-choice examination is worth 10 points and has four choices, only one of which is correct. By guessing, in how many ways is it possible to receive a score of 90 or better?

15. Letter Arrangement How many distinguishable horizontal arrangements of the letters in MISSISSIPPI are possible?

16. Flag Signals Colored flags arranged vertically on a flagpole indicate a signal (or message). How many different signals are possible if two red, three green, and four white flags are all used?

17. Personnel Agency A mathematics professor personnel agency provides mathematics professors on a temporary basis to universities that are short of staff. The manager has a pool of 17 professors and must send four to Dalhousie University, seven to St. Mary's, and three to Mount Saint Vincent. In how many ways can the manager make assignments?

18. **Tour Operator** A tour operator has three vans, and each can accommodate seven tourists. Suppose 14 people arrive for a city sightseeing tour and the operator will use only two vans. In how many ways can the operator assign the people to the vans?

19. Suppose $S = \{1, 2, 3, 4, 5, 6, 7, 8\}$ is the sample space and $E_1 = \{1, 2, 3, 4, 5, 6\}$ and $E_2 = \{4, 5, 6, 7\}$ are events for an experiment. Find **(a)** $E_1 \cup E_2$, **(b)** $E_1 \cap E_2$, **(c)** $E_1' \cup E_2$, **(d)** $E_1 \cap E_1'$, and **(e)** $(E_1 \cap E_2')'$. **(f)** Are E_1 and E_2 mutually exclusive?

20. Die and Coin A die is rolled and then a coin is tossed. **(a)** Determine a sample space for this experiment. Determine the events that **(b)** a 2 shows and **(c)** a head and an even number show.

21. Bags of Jelly Beans Three bags, labeled 1, 2, and 3, each contain two jelly beans, one red and the other green. A jelly bean is selected at random from each bag. **(a)** Determine a sample space for this experiment. Determine the events that **(b)** exactly two jelly beans are red and **(c)** the jelly beans are the same color.

22. Suppose that *E* and *F* are events for an experiment. If $P(E) = 0.5, P(E \cup F) = 0.6$, and $P(E \cap F) = 0.1$, find $P(E' \cap F')$.

23. Quality Control A manufacturer of computer chips packages 10 chips to a box. For quality control, two chips are selected at random from each box and tested. If any one of the tested chips is defective, the entire box of chips is rejected for sale. For a box that contains exactly one defective chip, what is the probability that the box is rejected?

24. Drugs Each of 100 white rats was injected with one of four drugs, A, B, C, or D. Drug A was given to 35%, B to 25%, and C to 15%. If a rat is chosen at random, determine the probability that it was injected with either C or D. If the experiment is repeated on a larger group of 300 rats but with the drugs given in the same

25. Multiple-Choice Exam Each question on a five-question multiple-choice examination has four choices, only one of which is correct. If a student answers each question in a random fashion, what is the probability that the student answers exactly two questions incorrectly?

26. Cola Preference To determine the national preference of cola drinkers, an advertising agency conducted a survey of 200 of them. Two cola brands, A and B, were involved. The results of the survey are indicated in Table 8.14. If a cola drinker is selected at random, determine the (empirical) probability that the person

(a) Likes both A and B

(b) Likes A, but not B

27. **Jelly Beans in a Bag** A bag contains six red and six green jelly beans.

(a) If two jelly beans are randomly selected in succession with replacement, determine the probability that both are red.

(b) If the selection is made without replacement, determine the probability that both are red.

28. Dice A pair of fair dice is rolled. Determine the probability that the sum of the numbers is **(a)** 2 or 7, **(b)** a multiple of 3, and **(c)** no less than 7.

29. Cards Three cards from a standard deck of 52 playing cards are randomly drawn in succession with replacement. Determine the probability that **(a)** all three cards are black and **(b)** two cards are black and the other is a diamond.

30. Cards Two cards from a standard deck of 52 playing cards are randomly drawn in succession without replacement. Determine the probability that **(a)** both are hearts and **(b)** one is an ace and the other is a red king.

In Problems 31 and 32, for the given value of P(E), find the odds that E will occur.

31. $P(E) = \frac{3}{8}$ **32.** $P(E) = 0.93$ *In Problems 33 and 34, the odds that E will occur are given. Find P(E).*

33. 6 : 1 **34.** 3 : 4

35. Cards If a card is randomly drawn from a fair deck of 52 cards, find the probability that it is not a face card (a jack, queen, or king), given that it is a heart.

36. Dice If two fair dice are rolled, find the probability that the sum is less than 7, given that a 6 shows on at least one of the dice.

37. Movie and Sequel The probability that a particular movie will be successful is 0.55, and if it is successful, the probability that a sequel will be made is 0.60. Find the probability that the movie will be successful and followed by a sequel.

38. Cards Three cards are drawn from a standard deck of cards. Find the probability that the cards are, in order, a queen, a heart, and the ace of clubs if the cards are drawn with replacement.

39. Dice If two dice are thrown, find each of the following.

(a) The probability of getting a total of 7, given that a 4 occurred on at least one die

(b) The probability of getting a total of 7 and that a 4 occurred on at least one die

40. Die A fair die is tossed two times in succession. Find the probability that the first toss is less than 4, given that the total is greater than 8.

41. Die If a fair die is tossed two times in succession, find the probability that the first number is less than or equal to the second number, given that the second number is less than 3.

42. Cards Three cards are drawn without replacement from a standard deck of cards. Find the probability that the third card is a club.

43. Seasoning Survey A survey of 600 adults was made to determine whether or not they liked the taste of a new seasoning. The results are summarized in Table 8.15.

(a) If a person in the survey is selected at random, find the probability that the person dislikes the seasoning (L') , given that the person is a female (F) .

(b) Determine whether the events $L = \{$ liking the seasoning $}$ and $M = \{being a male\}$ are independent or dependent.

44. Chips A bowl contains six chips numbered from 1 to 6. Two chips are randomly withdrawn with replacement. Let *E* be the event of getting a 4 the first time and *F* be the event of getting a 4 the second time.

- **(a)** Are *E* and *F* mutually exclusive?
- **(b)** Are *E* and *F* independent?

45. College and Family Income A survey of 175 students resulted in the data shown in Table 8.16. The table shows the type of college the student attends and the income level of the student's family. If a student is selected at random, determine whether the event of attending a public college and the event of coming from a middle-class family are independent or dependent.

46. If $P(E) = \frac{1}{4}$, $P(F) = \frac{1}{3}$, and $P(E|F) = \frac{1}{6}$, find $P(E \cup F)$.

47. Shrubs When a certain type of shrub is planted, the probability that it will take root is 0.7. If four shrubs are planted, find each of the following. Assume independence.

- **(a)** The probability that all of them take root
- **(b)** The probability that exactly three of them take root
- **(c)** The probability that at least three of them take root

48. Antibiotic A certain antibiotic is effective for 75% of the people who take it. Suppose four persons take this drug. What is the probability that it will be effective for at least three of them? Assume independence.

49. Bags of Jelly Beans Bag I contains three green and two red jelly beans, and Bag II contains four red, two green, and two white jelly beans. A jelly bean is randomly taken from Bag I and placed in Bag II. If a jelly bean is then randomly taken from Bag II, find the probability that the jelly bean is red.

50. Bags of Jelly Beans Bag I contains four red and two white jelly beans. Bag II contains two red and three white jelly beans. A bag is chosen at random, and then a jelly bean is randomly taken from it.

(a) What is the probability that the jelly bean is white? **(b)** If the jelly bean is white, what is the probability that it was taken from Bag II?

51. Grade Distribution Last semester, the grade distribution for a certain class taking an upper-level college course was analyzed. It was found that the proportion of students receiving a grade of A was 0.4 and the proportion getting an A and being a graduate student was 0.1. If a student is randomly selected from this class and is found to have received an A, find the probability that the student is a graduate student.

52. Alumni Reunion At the most recent alumni day at Alpha University, 735 persons attended. Of these, 603 lived within the state, and 43% of them were attending for the first time. Among the alumni who lived out of the state, 72% were attending for the first time. That day a raffle was held, and the person who won had also won it the year before. Find the probability that the winner was from out of state.

53. Quality Control A music company burns CDs on two shifts. The first shift produces 3000 discs per day, and the second produces 5000. From past experience, it is believed that of the output produced by the first and second shifts, 1% and 2% are scratched, respectively. At the end of a day, a disc was selected at random from the total production.

(a) Find the probability that the CD is scratched.

(b) If the CD is scratched, find the probability that it came from the first shift.

54. Aptitude Test In the past, a company has hired only experienced personnel for its word-processing department. Because of a shortage in this field, the company has decided to hire inexperienced persons and will provide on-the-job training. It has supplied an employment agency with a new aptitude test that has been designed for applicants who desire such a training position. Of those who recently took the test, 35% passed. In order to gauge the effectiveness of the test, everyone who took the test was put in the training program. Of those who passed the test, 80% performed satisfactorily, whereas of those who failed, only 30% did satisfactorily. If one of the new trainees is selected at random and is found to be satisfactory, what is the probability that the person passed the exam?

Additional Topics in Probability

- 9.1 Discrete Random Variables and Expected Value
- 9.2 The Binomial Distribution
- 9.3 Markov Chains

Chapter 9 Review

 $\sum_{\text{Our an}}$ s we saw in Chapter 8, probability can be used to solve the problem of dividing up the pot of money between two gamblers when their game is interrupted. Now we might ask a follow-up question: What are the chances that a game will be interrupted in the first place?

Our answer depends on the details, of course. If the gamblers know in advance that they will play a fixed number of rounds—the "interruption" being scheduled in advance, as it were—then it might be fairly easy to calculate the probability that time will run out before they finish. Or, if the amount of time available is unknown, we might calculate the *expected duration* of a complete game and an *expected time* before the next interruption. Then, if the expected game length came out well under the expected time to the next interruption, we could say that the probability of having to break the game off in midplay was low. But if we wanted to give a more exact, numerical answer we would have to do a more complicated calculation.

The kind of problem encountered here is not unique to gambling. In industry, manufacturers need to know how likely they are to have to interrupt a production cycle due to equipment breakdown. One way they keep this probability low is by logging the usage hours on each machine and replacing it as the hours approach "mean time to failure"—the expected value of the number of usage hours the machine provides in its lifetime. Medical researchers face a related problem when they consider the possibility of having to break off an experiment because too many test subjects drop out. To keep this probability low, researchers often calculate an expected number of dropouts in advance and include this number, plus a cushion, in the number of people recruited for a study.

The idea of the expected value for a number—the length of time until something happens, or the number of people who drop out of a study—is one of the key concepts of this chapter.

To develop the probability distribution of a random variable and to represent that distribution geometrically by a graph or a histogram. To compute the mean, variance, and standard deviation of a random variable.

Objective **9.1 Discrete Random Variables and Expected Value**

With some experiments, we are interested in events associated with numbers. For example, if two coins are tossed, our interest may be in the *number* of heads that occur. Thus, we consider the events

$$
\{0\} \quad \{1\} \quad \{2\}
$$

If we let *X* be a variable that represents the number of heads that occur, then the only values that *X* can assume are 0, 1, and 2. The value of *X* is determined by the outcome of the experiment, and hence, by chance. In general, a variable whose values depend on the outcome of a random process is called a **random variable**. Usually, random variables are denoted by capital letters, such as *X*, *Y*, or *Z*, and the values that these variables assume are often denoted by the corresponding lowercase letters (*x*, *y*, or *z*). Thus, for the number of heads (X) that occur in the tossing of two coins, we can indicate the possible values by writing

$$
X = x, \quad \text{where } x = 0, 1, 2
$$

or, more simply,

$$
X=0,1,2
$$

EXAMPLE 1 Random Variables

- **a.** Suppose a die is rolled and *X* is the number that turns up. Then *X* is a random variable and $X = 1, 2, 3, 4, 5, 6$.
- **b.** Suppose a coin is successively tossed until a head appears. If *Y* is the number of such tosses, then *Y* is a random variable and

$$
Y = y
$$
 where $y = 1, 2, 3, 4, ...$

Note that *Y* can assume infinitely many values.

c. A student is taking an exam with a one-hour time limit. If *X* is the number of minutes it takes to complete the exam, then *X* is a random variable. The values that *X* can assume form the interval $(0, 60]$. That is, $0 < X \leq 60$.

Now Work Problem 7 G

A random variable is called a **discrete random variable** if it assumes only a finite number of values or if its values can be placed in one-to-one correspondence with the positive integers. In Examples 1(a) and 1(b), *X* and *Y* are discrete. A random variable is called a **continuous random variable** if it assumes all values in some interval or intervals, such as *X* does in Example 1(c). In this chapter, we will be concerned with discrete random variables; Chapter 16 deals with continuous random variables.

If *X* is a random variable, the probability of the event that *X* assumes the value *x* is denoted $P(X = x)$. Similarly, we can consider the probabilities of events, such as $X \leq x$ and $X > x$. If *X* is discrete, then the function *f* that assigns the number $P(X = x)$ to each possible value of *X* is called the **probability function** or the **distribution** of the random variable *X*. Thus,

$$
f(x) = P(X = x)
$$

It may be helpful to verbalize this equation as " $f(x)$ is the probability that *X* assumes the value *x*".

EXAMPLE 2 Distribution of a Random Variable

Suppose that *X* is the number of heads that appear on the toss of two well-balanced coins. Determine the distribution of *X*.

Solution: We must find the probabilities of the events $X = 0, X = 1$, and $X = 2$. The usual equiprobable sample space is

$$
S = \{HH, HT, TH, TT\}
$$

Hence,

the event $X = 0$ is $\{TT\}$ the event $X = 1$ is $\{HT, TH\}$ the event $X = 2$ is ${HH}$

The probability for each of these events is given in the *probability table* in the margin. If *f* is the distribution for *X*, that is, $f(x) = P(X = x)$, then

> $f(0) = \frac{1}{4}$ $\frac{1}{4}$ $f(1) = \frac{1}{2}$ $\frac{1}{2}$ $f(2) = \frac{1}{4}$ 4

> > \triangleleft

In Example 2, the distribution *f* was indicated by the listing

$$
f(0) = \frac{1}{4} \quad f(1) = \frac{1}{2} \quad f(2) = \frac{1}{4}
$$

However, the probability table for *X* gives the same information and is an acceptable way of expressing the distribution of *X*. Another way is by the graph of the distribution, as shown in Figure 9.1. The vertical lines from the *x*-axis to the points on the graph merely emphasize the heights of the points. Another representation of the distribution of *X* is the rectangle diagram in Figure 9.2, called the **probability histogram** for *X*. Here a rectangle is centered over each value of X . The rectangle above x has width 1 and height $P(X = x)$. Thus, its *area* is the probability $1 \cdot P(X = x) = P(X = x)$. This interpretation of probability as an area is important in Chapter 16.

Note in Example 2 that the sum of $f(0)$, $f(1)$, and $f(2)$ is 1:

$$
f(0) + f(1) + f(2) = \frac{1}{4} + \frac{1}{2} + \frac{1}{4} = 1
$$

This must be the case, because the events $X = 0$, $X = 1$, and $X = 2$ are mutually exclusive and the union of all three is the sample space and $P(S) = 1$. We can conveniently indicate the sum $f(0) + f(1) + f(2)$ by the summation notation

$$
\sum_{x} f(x)
$$

This usage differs slightly from that in Section 1.5, in that the upper and lower bounds of summation are not given explicitly. Here $\sum_{x} f(x)$ means that we are to sum all terms of the form $f(x)$, for *all* values of *x* under consideration (which in this case are 0, 1, and 2). Thus,

$$
\sum_{x} f(x) = f(0) + f(1) + f(2)
$$

In general, for any distribution *f*, we have $0 \le f(x) \le 1$ for all *x*, and the sum of all function values is 1. Therefore,

$$
\sum_{x} f(x) = 1
$$

This means that in any probability histogram, the sum of the areas of the rectangles is 1.

The distribution for a random variable *X* gives the relative frequencies of the values of *X* in the long run. However, it is often useful to determine the "average" value of *X* in the long run. In Example 2, for instance, suppose that the two coins were tossed *n*

Probability Table *x* $P(X = x)$

 $0 \t1/4$ 1 $2/4$ 2 $1/4$

for *X*.

To review summation notation, see Section 1.5.

times, which resulted in $X = 0$ occurring k_0 times, $X = 1$ occurring k_1 times, and $X = 2$ occurring k_2 times. Then the average value of *X* for these *n* tosses is

$$
\frac{0 \cdot k_0 + 1 \cdot k_1 + 2 \cdot k_2}{n} = 0 \cdot \frac{k_0}{n} + 1 \cdot \frac{k_1}{n} + 2 \cdot \frac{k_2}{n}
$$

But the fractions k_0/n , k_1/n and k_2/n are the relative frequencies of the events $X = 0$, $X = 1$, and $X = 2$, respectively, that occur in the *n* tosses. If *n* is very large, then these relative frequencies approach the probabilities of the events $X = 0, X = 1$, and $X = 2$. Thus, it seems reasonable that the average value of *X* in the long run is

$$
0 \cdot f(0) + 1 \cdot f(1) + 2 \cdot f(2) = 0 \cdot \frac{1}{4} + 1 \cdot \frac{1}{2} + 2 \cdot \frac{1}{4} = 1
$$
 (1)

This means that if we tossed the coins many times, the average number of heads appearing per toss is very close to 1. We define the sum in Equation (1) to be the *mean* of *X*. It is also called the **expected value** of *X* and the *expectation* of *X*. The mean of *X* is often denoted by $\mu = \mu(X)$ (μ is the Greek letter "mu") and also by $E(X)$. Note that from Equation (1), μ has the form $\sum_{x} xf(x)$. In general, we have the following definition.

Definition

If *X* is a discrete random variable with distribution *f*, then the **mean** of *X* is given by

$$
\mu = \mu(X) = E(X) = \sum_{x} x f(x)
$$

The mean of *X* can be interpreted as the average value of *X* in the long run. In fact, if the values that *X* takes on are x_1, x_2, \ldots, x_n and these are equiprobable so that we have

 $f(x_i) = \frac{1}{n}$ $\frac{1}{n}$, for $i = 1, 2, ..., n$, then,

$$
\mu = \sum_{x} x f(x) = \sum_{i=1}^{n} x_i \frac{1}{n} = \frac{\sum_{i=1}^{n} x_i}{n}
$$

which is the average *in the usual sense of that word* of the numbers x_1, x_2, \ldots, x_n . In the general case, it is useful to think of the mean, μ , as a *weighted average* where the weights are provided by the probabilities, $f(x)$. We emphasize that the mean does not necessarily have to be an outcome of the experiment. In other words, μ may be different from all the values *x* that the random variable *X* actually assumes. The next example will illustrate.

EXAMPLE 3 Expected Gain

An insurance company offers a \$180,000 catastrophic fire insurance policy to homeowners of a certain type of house. The policy provides protection in the event that such a house is totally destroyed by fire in a one-year period. The company has determined that the probability of such an event is 0.002. If the annual policy premium is \$379, find the expected gain per policy for the company.

Strategy If an insured house does not suffer a catastrophic fire, the company gains \$379. However, if there is such a fire, the company loses $$180,000 - 379 (insured value of house minus premium), which is \$179,621. If *X* is the gain (in dollars) to the company, then *X* is a random variable that may assume the values 379 and $-179,621$. (A loss is considered a negative gain.) The expected gain per policy for the company is the expected value of *X*.

Solution: If *f* is the probability function for *X*, then

$$
f(-179,621) = P(X = -179,621) = 0.002
$$

and

$$
f(379) = P(X = 379) = 1 - 0.002 = 0.998
$$

The expected value of *X* is given by

$$
E(X) = \sum_{x} xf(x) = -179,621f(-179,621) + 379f(379)
$$

$$
= -179,621(0.002) + 379(0.998) = 19
$$

Thus, if the company sold many policies, it could expect to gain approximately \$19 per policy, which could be applied to such expenses as advertising, overhead, and profit.

Now Work Problem 19 G

Since $E(X)$ is the average value of X in the long run, it is a measure of what might be called the *central tendency* of *X*. However, *E*.*X*/ does not indicate the *dispersion* or spread of *X* from the mean in the long run. For example, Figure 9.3 shows the graphs of two distributions, *f* and *g*, for the random variables *X* and *Y*. It can easily be demonstrated that both *X* and *Y* have the same mean: $E(X) = 2$ and $E(Y) = 2$. (Verify this claim.) But from Figure 9.3, *X* is more likely to assume the value 1 or 3 than is *Y*, because $f(1)$ and $f(3)$ are $\frac{2}{5}$, whereas $g(1)$ and $g(3)$ are $\frac{1}{5}$. Thus, *X* has more likelihood of assuming values away from the mean than does *Y*, so there is more dispersion for *X* in the long run.

There are various ways to measure dispersion for a random variable *X*. One way is to determine the long-run average of the absolute values of the deviations from the mean μ —that is, $E(|X-\mu|)$, which is the mean of the derived random variable $|X-\mu|$. In fact, if *g* is a suitable function and *X* is a random variable, then $Y = g(X)$ is another random variable. Moreover, it can be shown that if $Y = g(X)$, then $E(Y) = \sum_{x} g(x)f(x)$, where *f* is the probability function for *X*. For example, if $Y = |X - \mu|$, then

$$
E(|X - \mu|) = \sum_{x} |x - \mu| f(x)
$$

However, while $E(|X - \mu|)$ might appear to be an obvious measure of dispersion, it is not often used.

Many other measures of dispersion can be considered, but two are most widely accepted. One is the **variance**, and the other is the **standard deviation**. The variance of *X*, denoted by Var (X) , is the long-run average of the *squares* of the deviations of *X* from μ . In other words, for the variance we consider the random variable $Y = (X - \mu)^2$ and we have

Variance of *X*

$$
Var(X) = E((X - \mu)^2) = \sum_{x} (x - \mu)^2 f(x)
$$
 (2)

Since $(X - \mu)^2$ is involved in Var (X) , and both *X* and μ have the same units of measurement, the units for $\text{Var}(X)$ are those of X^2 . For instance, in Example 3, *X* is in dollars; thus, $Var(X)$ has units of dollars squared. It is convenient to have a measure of dispersion in the same units as *X*. Such a measure is $\sqrt{Var(X)}$, which is called the *standard deviation of X* and is denoted by $\sigma = \sigma(X)$ (σ is the lowercase Greek letter "sigma").

Standard Deviation of *X*

$$
\sigma = \sigma(X) = \sqrt{\text{Var}(X)}
$$

Note that σ has the property that

$$
\sigma^2 = \text{Var}(X)
$$

Both Var $(X) = \sigma^2$ and σ are measures of the dispersion of *X*. The greater the value of $Var(X)$, or σ , the greater is the dispersion. One result of a famous theorem, *Chebyshev's inequality*, is that the probability of *X* falling within two standard deviations of the mean is at least $\frac{3}{4}$. This means that the probability that *X* lies in the interval $(\mu - 2\sigma, \mu + 2\sigma)$ is greater than or equal to $\frac{3}{4}$. More generally, for $k > 1$, Chebyshev's inequality tells us that

$$
P(X \in (\mu - k\sigma, \mu + k\sigma)) \ge \frac{k^2 - 1}{k^2}
$$

To illustrate further, with $k = 4$, this means that, for any probabilistic experiment, at least $\frac{4^2-1}{4^2} = \frac{15}{16} = 93.75\%$ of the data values lie in the interval $(\mu - 4\sigma, \mu + 4\sigma)$. To lie in the interval $(\mu - 4\sigma, \mu + 4\sigma)$ is to lie "within four standard deviations of the mean".

We can write the formula for variance in Equation (2) in a different way. It is a good exercise with summation notation.

$$
\begin{aligned}\n\text{Var}(X) &= \sum_{x} (x - \mu)^2 f(x) \\
&= \sum_{x} (x^2 - 2x\mu + \mu^2) f(x) \\
&= \sum_{x} (x^2 f(x) - 2x\mu f(x) + \mu^2 f(x)) \\
&= \sum_{x} x^2 f(x) - 2\mu \sum_{x} x f(x) + \mu^2 \sum_{x} f(x) \\
&= \sum_{x} x^2 f(x) - 2\mu(\mu) + \mu^2(1) \qquad \text{(since } \sum_{x} x f(x) = \mu \text{ and } \sum_{x} f(x) = 1)\n\end{aligned}
$$

Thus, we have

$$
Var(X) = \sigma^2 = \left(\sum_{x} x^2 f(x)\right) - \mu^2 = E(X^2) - E(X)^2 \tag{3}
$$

This formula for variance is useful, since it often simplifies computations.

EXAMPLE 4 Mean, Variance, and Standard Deviation

A basket contains 10 balls, each of which shows a number. Five balls show 1; two show 2; and three show 3. A ball is selected at random. If *X* is the number that shows, determine μ , Var(*X*), and σ .

Solution: The sample space consists of 10 equally likely outcomes (the balls). The values that *X* can assume are 1, 2, and 3. The events $X = 1, X = 2$, and $X = 3$ contain 5, 2, and 3 sample points, respectively. Thus, if *f* is the probability function for *X*,

$$
f(1) = P(X = 1) = \frac{5}{10} = \frac{1}{2}
$$

$$
f(2) = P(X = 2) = \frac{2}{10} = \frac{1}{5}
$$

$$
f(3) = P(X = 3) = \frac{3}{10}
$$

Calculating the mean gives

$$
\mu = \sum_{x} xf(x) = 1 \cdot f(1) + 2 \cdot f(2) + 3 \cdot f(3)
$$

$$
= 1 \cdot \frac{5}{10} + 2 \cdot \frac{2}{10} + 3 \cdot \frac{3}{10} = \frac{18}{10} = \frac{9}{5}
$$

To find Var (X) , either Equation (2) or Equation (3) can be used. Both will be used here so that we can compare the arithmetical computations involved. By Equation (2),

$$
Var(X) = \sum_{x} (x - \mu)^2 f(x)
$$

= $\left(1 - \frac{9}{5}\right)^2 f(1) + \left(2 - \frac{9}{5}\right)^2 f(2) + \left(3 - \frac{9}{5}\right)^2 f(3)$
= $\left(-\frac{4}{5}\right)^2 \cdot \frac{5}{10} + \left(\frac{1}{5}\right)^2 \cdot \frac{2}{10} + \left(\frac{6}{5}\right)^2 \cdot \frac{3}{10}$
= $\frac{16}{25} \cdot \frac{5}{10} + \frac{1}{25} \cdot \frac{2}{10} + \frac{36}{25} \cdot \frac{3}{10}$
= $\frac{80 + 2 + 108}{250} = \frac{190}{250} = \frac{19}{25}$

By Equation (3),

$$
Var(X) = (\sum_{x} x^{2} f(x)) - \mu^{2}
$$

= $(1^{2} \cdot f(1) + 2^{2} \cdot f(2) + 3^{2} \cdot f(3)) - (\frac{9}{5})^{2}$
= $1 \cdot \frac{5}{10} + 4 \cdot \frac{2}{10} + 9 \cdot \frac{3}{10} - \frac{81}{25}$
= $\frac{5 + 8 + 27}{10} - \frac{81}{25} = \frac{40}{10} - \frac{81}{25}$
= $4 - \frac{81}{25} = \frac{19}{25}$

Notice that Equation (2) involves $(x - \mu)^2$, but Equation (3) involves x^2 . Because of this, it is often easier to compute variances by Equation (3) than by Equation (2).

Since σ^2 = Var (X) = $\frac{19}{25}$, the standard deviation is

$$
\sigma = \sqrt{\text{Var}(X)} = \sqrt{\frac{19}{25}} = \frac{\sqrt{19}}{5}
$$

Now Work Problem 1 G

PROBLEMS 9.1

In Problems 1–4, the distribution of the random variable X is $given. Determine μ , $Var(X)$, and σ . In Problem 1, construct the$ *probability histogram. In Problem 2, graph the distribution.*

1.
$$
f(0) = 0.2
$$
, $f(1) = 0.3$, $f(2) = 0.3$, $f(3) = 0.2$

- **2.** $f(4) = 0.4, f(5) = 0.6$
- **3.** See Figure 9.4.

4. See Figure 9.5.

5. The random variable *X* has the following distribution:

- (a) Find $P(X = 3)$; (b) Find μ ; (c) Find σ^2
- **6.** The random variable *X* has the following distribution:

(a) Find $P(X = 4)$ and $P(X = 6)$; (b) Find μ .

In Problems 7–10, determine $E(X)$, σ^2 , and σ for the random *variable X.*

7. Coin Toss Three fair coins are tossed. Let *X* be the number of heads that occur.

8. Balls in a Basket A basket contains eight balls, each of which shows a number. Three balls show a 1; two show a 2; two show a 3; and one shows a 4. A ball is randomly selected and the number that shows, *X*, is observed.

9. Committee From a group of two women and three men, two persons are selected at random to form a committee. Let *X* be the number of men on the committee.

10. Jelly Beans in a Jar A jar contains two red and three green jelly beans. Two jelly beans are randomly withdrawn in succession with replacement, and the number of red jelly beans, *X*, is observed.

11. Marbles in a Bag A bag contains five red and three white marbles. Two marbles are randomly withdrawn in succession without replacement. Let *X* be the number of red marbles withdrawn. Find the distribution *f* for *X*.

12. Subcommittee From a state government committee consisting of four Whigs and six Tories, a subcommittee of three is to be randomly selected. Let *X* be the number of Whigs in the subcommittee. Find a general formula, in terms of combinations, that gives $P(X = x)$, where $x = 0, 1, 2, 3$.

13. Raffle A charitable organization is having a raffle for a single prize of \$7000. Each raffle ticket costs \$3, and 9000 tickets have been sold.

(a) Find the expected gain for the purchaser of a single ticket. **(b)** Find the expected gain for the purchaser of two tickets.

14. Coin Game Consider the following game. You are to toss three fair coins. If three heads or three tails turn up, your friend pays you \$10. If either one or two heads turn up, you must pay your friend \$6. What are your expected winnings or losses per game?

15. Earnings A landscaper earns \$200 per day when working and loses \$30 per day when not working. If the probability of working on any day is $\frac{4}{7}$, find the landscaper's expected daily earnings.

16. Fast-Food Restaurant A fast-food chain estimates that if it opens a restaurant in a shopping center, the probability that the restaurant is successful is 0.72. A successful restaurant earns an annual profit of \$120,000; a restaurant that is not successful loses \$36,000. What is the expected gain to the chain if it opens a restaurant in a shopping center?

17. Insurance An insurance company offers a hospitalization policy to individuals in a certain group. For a one-year period, the company will pay \$100 per day, up to a maximum of five days, for each day the policyholder is hospitalized. The company estimates that the probability that any person in this group is hospitalized for exactly one day is 0.001; for exactly two days, 0.002; for exactly three days, 0.003; for exactly four days, 0.004; and for five or more days, 0.008. Find the expected gain per policy to the company if the annual premium is \$10.

18. Demand The following table for a small car rental company gives the probability that *x* cars are rented daily:

Determine the expected daily demand for their cars.

19. Insurance Premium In Example 3, if the company wants an expected gain of \$50 per policy, determine the annual premium.

20. Roulette In the game of roulette, there is a wheel with 37 slots numbered with the integers from 0 to 36, inclusive. A player bets \$1 (for example) and chooses a number. The wheel is spun and a ball rolls on the wheel. If the ball lands in the slot showing the chosen number, the player receives the \$1 bet plus \$35. Otherwise, the player loses the \$1 bet. Assume that all numbers are equally likely, and determine the expected gain or loss per play.

21. Coin Game Suppose that you pay \$2.50 to play a game in which two fair coins are tossed. If *n* heads occur, you receive 2*n* dollars. What is your expected gain (or loss) on each play? The game is said to be *fair* to you when your expected gain is \$0. What should you pay to play if this is to be a fair game?

To develop the binomial distribution
and relate it to the binomial theorem.

Objective **9.2 The Binomial Distribution**

Binomial Theorem.

Later in this section we will see that the terms in the expansion of a power of a binomial are useful in describing the distributions of certain random variables. It is worthwhile, therefore, first to discuss the *binomial theorem,* which is a formula for expanding $(a + b)^n$, where *n* is a positive integer.

Regardless of *n*, there are patterns in the expansion of $(a + b)^n$. To illustrate, we consider the *cube* of the binomial $a + b$. By successively applying the distributive law, we have

$$
(a + b)3 = [(a + b)(a + b)](a + b)
$$

= [a(a + b) + b(a + b)](a + b)
= [aa + ab + ba + bb](a + b)
= aa(a + b) + ab(a + b) + ba(a + b) + bb(a + b)
= aaa + aab + aba + abb + baa + bab + bba + bbb (1)

so that

$$
(a+b)^3 = a^3 + 3a^2b + 3ab^2 + b^3
$$
 (2)

Three observations can be made about the right side of Equation (2). First, notice that the number of terms is four, which is one more than the power to which $a + b$ is raised (3). Second, the first and last terms are the *cubes* of *a* and *b*; the powers of *a decrease* from left to right (from 3 to 0); and the powers of *b increase* (from 0 to 3). Third, for each term, the sum of the exponents of *a* and *b* is 3, which is the power to which $a + b$ is raised.

Let us now focus on the coefficients of the terms in Equation (2). Consider the coefficient of the ab^2 -term. It is the number of terms in Equation (1) that involve exactly two *b*'s, namely, 3. But let us see *why* there are three terms that involve two *b*'s. Notice in Equation (1) that each term is the product of three numbers, each of which is either *a* or *b*. Because of the distributive law, each of the three $a + b$ factors in $(a + b)^3$. contributes either an *a* or *b* to the term. Thus, the number of terms involving one *a* and two *b*'s is equal to the number of ways of choosing two of the three factors to supply a

b, namely,
$$
{}_{3}C_{2} = \frac{3!}{2!1!} = 3
$$
. Similarly,
the coefficient of the a^{3} -term is ${}_{3}C_{0}$
the coefficient of the $a^{2}b$ -term is ${}_{3}C_{1}$

and

the coefficient of the
$$
b^3
$$
-term is ${}_{3}C_{3}$

Generalizing our observations, we obtain a formula for expanding $(a + b)^n$ called the **binomial theorem**.

Binomial Theorem

If *n* is a positive integer, then

$$
(a+b)^n = {}_nC_0a^n + {}_nC_1a^{n-1}b + {}_nC_2a^{n-2}b^2 + \dots + {}_nC_{n-1}ab^{n-1} + {}_nC_nb^n
$$

=
$$
\sum_{i=0}^n {}_nC_i a^{n-i}b^i
$$

The numbers *ⁿC^r* are also called **binomial coefficients** for this reason.

EXAMPLE 1 Binomial Theorem

Use the binomial theorem to expand $(q + p)^4$.

Solution: Here, $n = 4$, $a = q$, and $b = p$. Thus,

$$
(q+p)^4 = {}_4C_0q^4 + {}_4C_1q^3p + {}_4C_2q^2p^2 + {}_4C_3qp^3 + {}_4C_4p^4
$$

= $\frac{4!}{0!4!}q^4 + \frac{4!}{1!3!}q^3p + \frac{4!}{2!2!}q^2p^2 + \frac{4!}{3!1!}qp^3 + \frac{4!}{4!0!}p^4$

Recalling that $0! = 1$, we have

$$
(q+p)^4 = q^4 + 4q^3p + 6q^2p^2 + 4qp^3 + p^4
$$

Look back now to the display of *Pascal 's Triangle* in Section 8.2, which provides a memorable way to generate the binomial coefficients. For example, the numbers in the $(4+1)$ th row of Pascal's Triangle, 1 4 6 4 1, are the coefficients found in Example 1.

Binomial Distribution

We now turn our attention to repeated trials of an experiment in which the outcome of any trial does not affect the outcome of any other trial. These are referred to as **independent trials**. For example, when a fair die is rolled five times, the outcome on one roll does not affect the outcome on any other roll. Here we have five independent trials of rolling a die. Together, these five trials can be considered as a five-stage compound experiment involving independent events, so we can use the special multiplication law of Section 8.6 to determine the probability of obtaining specific outcomes of the trials.

To illustrate, let us find the probability of getting exactly two 4's in the five rolls of the die. We will consider getting a 4 as a *success* (S) and getting any of the other five numbers as a *failure* (F). For example, the sequence

denotes getting

4, 4, followed by three other numbers

This sequence can be considered as the intersection of five independent events: success on the first trial, success on the second, failure on the third, and so on. Since the probability of success on any trial is $\frac{1}{6}$ and the probability of failure is $1 - \frac{1}{6} = \frac{5}{6}$, by the special multiplication law for the intersection of independent events, the probability of the sequence SSFFF occurring is

$$
\frac{1}{6} \cdot \frac{1}{6} \cdot \frac{5}{6} \cdot \frac{5}{6} \cdot \frac{5}{6} = \left(\frac{1}{6}\right)^2 \left(\frac{5}{6}\right)^3
$$

In fact, this is the probability for *any* particular order of the two S's and three F's. Let us determine how many ways a sequence of two S's and three F's can be formed. Out of five trials, the number of ways of choosing the two trials for success is ${}_{5}C_{2}$. Another way to look at this problem is that we are counting *permutations with repeated objects*, as in

Section 8.2, of the "word" SSFFF. There are $\frac{5!}{2!}$ $\frac{1}{2! \cdot 3!}$ = ₅*C*₂ of these. So the probability of getting exactly two 4's in the five rolls is

$$
{}_{5}C_{2}\left(\frac{1}{6}\right)^{2}\left(\frac{5}{6}\right)^{3} \tag{3}
$$

If we denote the probability of success by *p* and the probability of failure by $q(=1-p)$, then (3) takes the form

 $5C_2p^2q^3$

which is the term involving p^2 in the expansion of $(q+p)^5$.

More generally, consider the probability of getting exactly *x* 4's in *n* rolls of the die. Then $n - x$ of the rolls must be some other number. For a particular order, the probability is

$$
p^x q^{n-x}
$$

The number of possible orders is nC_x , which again we can see as the question of finding the number of permutations of *n* symbols, where *x* of them are S (success) and the remaining $n - x$ are F (failure). According to the result in Section 8.2, on *permutations with repeated objects*, there are

$$
\frac{n!}{x!\cdot (n-x)!} = {}_nC_x
$$

of these and, therefore,

$$
P(X = x) = {}_nC_x p^x q^{n-x}
$$

which is a general expression for the terms in $(q + p)^n$. In summary, the distribution for *X* (the number of 4's that occur in *n* rolls) is given by the terms in $(q + p)^n$.

Whenever we have *n* independent trials of an experiment in which each trial has only two possible outcomes (success and failure) and the probability of success in each trial remains the same, the trials are called **Bernoulli trials**. Because the distribution of the number of successes corresponds to the expansion of a power of a binomial, the experiment is called a **binomial experiment**, and the distribution of the number of successes is called a **binomial distribution**.

Binomial Distribution

If X is the number of successes in n independent trials of a binomial experiment with probability *p* of success and *q* of failure on any trial, then the distribution *f* for *X* is given by

$$
f(x) = P(X = x) = {}_nC_x p^x q^{n-x}
$$

where *x* is an integer such that $0 \le x \le n$ and $q = 1 - p$. Any random variable with this distribution is called a **binomial random variable** and is said to have a **binomial distribution**. The mean and standard deviation of *X* are given, respectively, by

$$
\mu = np \qquad \sigma = \sqrt{npq}
$$

EXAMPLE 2 Binomial Distribution

Suppose *X* is a binomial random variable with $n = 4$ and $p = \frac{1}{3}$. Find the distribution for *X*.

Solution: Here $q = 1 - p = 1 - \frac{1}{3} = \frac{2}{3}$. So we have

$$
P(X = x) = {}_{n}C_{x}p^{x}q^{n-x} \qquad x = 0, 1, 2, 3, 4
$$

Thus,

$$
P(X = 0) = {}_{4}C_{0} \left(\frac{1}{3}\right)^{0} \left(\frac{2}{3}\right)^{4} = \frac{4!}{0!4!} \cdot 1 \cdot \frac{16}{81} = 1 \cdot 1 \cdot \frac{16}{81} = \frac{16}{81}
$$

\n
$$
P(X = 1) = {}_{4}C_{1} \left(\frac{1}{3}\right)^{1} \left(\frac{2}{3}\right)^{3} = \frac{4!}{1!3!} \cdot \frac{1}{3} \cdot \frac{8}{27} = 4 \cdot \frac{1}{3} \cdot \frac{8}{27} = \frac{32}{81}
$$

\n
$$
P(X = 2) = {}_{4}C_{2} \left(\frac{1}{3}\right)^{2} \left(\frac{2}{3}\right)^{2} = \frac{4!}{2!2!} \cdot \frac{1}{9} \cdot \frac{4}{9} = 6 \cdot \frac{1}{9} \cdot \frac{4}{9} = \frac{8}{27}
$$

\n
$$
P(X = 3) = {}_{4}C_{3} \left(\frac{1}{3}\right)^{3} \left(\frac{2}{3}\right)^{1} = \frac{4!}{3!1!} \cdot \frac{1}{27} \cdot \frac{2}{3} = 4 \cdot \frac{1}{27} \cdot \frac{2}{3} = \frac{8}{81}
$$

\n
$$
P(X = 4) = {}_{4}C_{4} \left(\frac{1}{3}\right)^{4} \left(\frac{2}{3}\right)^{0} = \frac{4!}{4!0!} \cdot \frac{1}{81} \cdot 1 = 1 \cdot \frac{1}{81} \cdot 1 = \frac{1}{81}
$$

The probability histogram for *X* is given in Figure 9.6. Note that the mean μ for *X* is $np = 4\left(\frac{1}{3}\right)$ $=$ $\frac{4}{3}$, and the standard deviation is

$$
\sigma = \sqrt{npq} = \sqrt{4 \cdot \frac{1}{3} \cdot \frac{2}{3}} = \sqrt{\frac{8}{9}} = \frac{2\sqrt{2}}{3}
$$

Now Work Problem 1 G

EXAMPLE 3 At Least Two Heads in Eight Coin Tosses

A fair coin is tossed eight times. Find the probability of getting at least two heads. **Solution:** If *X* is the number of heads that occur, then *X* has a binomial distribution with $n = 8$, $p = \frac{1}{2}$, and $q = \frac{1}{2}$. To simplify our work, we use the fact that

$$
P(X \ge 2) = 1 - P(X < 2)
$$

APPLY IT 1. Let *X* be the number of persons out

of four job applicants who are hired. If the probability of any one applicant being hired is 0.3, find the distribution of *X*.

Now,

$$
P(X < 2) = P(X = 0) + P(X = 1)
$$
\n
$$
= {}_{8}C_{0} \left(\frac{1}{2}\right)^{0} \left(\frac{1}{2}\right)^{8} + {}_{8}C_{1} \left(\frac{1}{2}\right)^{1} \left(\frac{1}{2}\right)^{7}
$$
\n
$$
= 1 \cdot 1 \cdot \frac{1}{256} + 8 \cdot \frac{1}{2} \cdot \frac{1}{128} = \frac{9}{256}
$$

Thus,

$$
P(X \ge 2) = 1 - \frac{9}{256} = \frac{247}{256}
$$

A probability histogram for *X* is given in Figure 9.7.

Now Work Problem 17 G

EXAMPLE 4 Income Tax Audit

For a particular group of individuals, 20% of their income tax returns are audited each year. Of five randomly chosen individuals, what is the probability that exactly two will have their returns audited?

Solution: We will consider this to be a binomial experiment with five trials (selecting an individual). Actually, the experiment is not truly binomial, because selecting an individual from this group affects the probability that another individual's return will be audited. For example, if there are 5000 individuals, then 20%, or 1000, will be audited. The probability that the first individual selected will be audited is $\frac{1000}{5000}$. If that event occurs, the probability that the second individual selected will be audited is $\frac{999}{4999}$. Thus, the trials are not independent. However, we assume that the number of individuals is large, so that for all practical purposes, the probability of auditing an individual remains constant from trial to trial.

For each trial, the two outcomes are *being audited* and *not being audited*. Here we define a success as being audited. Letting *X* be the number of returns audited, $p = 0.2$, and $q = 1 - 0.2 = 0.8$, we have

$$
P(X = 2) = {}_{5}C_{2}(0.2)^{2}(0.8)^{3} = \frac{5!}{2!3!}(0.04)(0.512)
$$

$$
= 10(0.04)(0.512) = 0.2048
$$

Now Work Problem 15 G

PROBLEMS 9.2

In Problems 1–4, determine the distribution f for the binomial random variable X if the number of trials is n and the probability of success on any trial is p. Also, find μ *and* σ *.*

In Problems 5–10, determine the given probability if X is a binomial random variable, n is the number of trials, and p is the probability of success on any trial.

5. $P(X = 3); \quad n = 4, p = \frac{1}{3}$ **6.** $P(X = 2); \quad n = 5, p = \frac{1}{3}$ **7.** $P(X = 2)$; $n = 4, p = \frac{4}{5}$ **8.** $P(X = 4)$; $n = 7, p = 0.2$

9. $P(X > 3); \quad n = 5, p = 0.3$ **10.** $P(X \ge 3); \quad n = 4, p = \frac{4}{5}$

11. Coin A fair coin is tossed 11 times. What is the probability that exactly eight heads occur?

12. Multiple-Choice Quiz Each question in a six-question multiple-choice quiz has four choices, only one of which is correct. If a student guesses at all six questions, find the probability that exactly three will be correct.

13. Marbles A jar contains five red and seven green marbles. Four marbles are randomly withdrawn in succession with replacement. Determine the probability that exactly two of the marbles withdrawn are green.

14. Cards From a deck of 52 playing cards, 4 cards are randomly selected in succession *with replacement*. Determine the probability that at least two cards are jacks.

15. Quality Control A manufacturer produces electrical switches, of which 3% are defective. From a production run of 60,000 switches, five are randomly selected and each is tested. Determine the probability that the sample contains exactly three defective switches. Round your answer to three decimal places. Assume that the four trials are independent and that the number of defective switches in the sample has a binomial distribution.

16. Coin A coin is biased so that $P(H) = 0.2$ and $P(T) = 0.8$. If *X* is the number of heads in three tosses, determine a formula for $P(X = x)$.

17. Coin A biased coin is tossed three times in succession. The probability of heads on any toss is $\frac{1}{4}$. Find the probability that **(a)** exactly two heads occur and **(b)** two or three heads occur.

18. Cards From an ordinary deck of 52 playing cards, 7 cards are randomly drawn in succession with replacement. Find the probability that there are **(a)** exactly four hearts and **(b)** at least four hearts.

19. Quality Control In a large production lot of smartphones, it is believed that 0:015 are defective. If a sample of 10 is randomly selected, find the probability that less than 2 will be defective.

20. High-Speed Internet For a certain large population, the probability that a randomly selected person has access to high-speed Internet is 0.8. If four people are selected at random, find the probability that at least three have access to high-speed Internet.

21. Baseball The probability that a certain baseball player gets a hit is 0.300. Find the probability that if he goes to bat four times, he will get at least one hit.

22. Stocks A financial advisor claims that 60% of the stocks that he recommends for purchase increase in value. From a list of 200 recommended stocks, a client selects 4 at random. Determine the probability, rounded to two decimal places, that at least 2 of the chosen stocks increase in value. Assume that the selections of the stocks are independent trials and that the number of stocks that increase in value has a binomial distribution.

23. Genders of Children If a family has five children, find the probability that at least two are girls. (Assume that the probability that a child is a girl is $\frac{1}{2}$.)

24. If *X* is a binomially distributed random variable with $n = 100$ and $p = \frac{1}{3}$, find Var (X) .

25. Suppose *X* is a binomially distributed random variable such that $\mu = 2$ and $\sigma^2 = \frac{3}{2}$. Find $P(X = 2)$.

26. Quality Control In a production process, the probability of a defective unit is 0.06. Suppose a sample of 15 units is selected at random. Let *X* be the number of defectives.

(a) Find the expected number of defective units.

(b) Find Var (X) .

(c) Find $P(X \le 1)$. Round your answer to two decimal places.

To develop the notions of a Markov chain and the associated transition matrix. To find state vectors and the steady-state vector.

Objective **9.3 Markov Chains**

We conclude this chapter with a discussion of a special type of stochastic process called a *Markov chain*, after the Russian mathematician Andrei Markov (1856–1922).

Markov Chain

A **Markov chain** is a sequence of trials of an experiment in which the possible outcomes of each trial remain the same from trial to trial, are finite in number, and have probabilities that depend only upon the outcome of the previous trial.

To illustrate a Markov chain, we consider the following situation. Imagine that a small town has only two service stations—say, stations 1 and 2—that handle the servicing needs of the town's automobile owners. (These customers form the population under consideration.) Each time a customer needs car servicing, he or she must make a *choice* of which station to use.

Thus, each customer can be placed into a category according to which of the two stations he or she most recently chose. We can view a customer and the service stations as a *system*. If a customer most recently chose station 1, we will refer to this as *state* 1 of the system. Similarly, if a customer most recently chose station 2, we say that the system is currently in state 2. Hence, at any given time, the system is in one of its two states. Of course, over a period of time, the system may move from one state to the other. For example, the sequence 1, 2, 2, 1 indicates that in four successive car servicings, the system changed from state 1 to state 2, remained at state 2, and then changed to state 1.

This situation can be thought of as a sequence of trials of an experiment (choosing a service station) in which the possible outcomes for each trial are the two states (station 1 and station 2). Each trial involves observing the state of the system at that time.

If we know the current state of the system, we realize that we cannot be sure of its state at the next observation. However, we may know the *likelihood* of its being in a particular state. For example, suppose that if a customer most recently used station 1, then the probability that the customer uses station 1 the next time is 0.7. (This means that, of those customers who used station 1 most recently, 70% continued to use station 1 the next time and 30% changed to station 2.) Assume also that if a customer used station 2 most recently, the probability is 0.8 that the customer also uses station 2 the next time. We recognize these probabilities as being *conditional* probabilities. That is,

> *P*(remaining in state 1 | currently in state 1) = 0.7 *P*(changing to state 2 | currently in state 1) = 0.3 *P*(remaining in state 2 | currently in state 2) = 0.8 *P*(changing to state 1 | currently in state 2) = 0.2

These four probabilities can be organized in a square matrix $T = [T_{ii}]$ by taking entry T_{ij} to be the probability of a customer being next in state *i* given that they are currently in state *j*. Thus,

 T_{ij} = *P*(being next in state *i* | currently in state *j*)

and in the specific case at hand we have

Matrix *T* is called a *transition matrix* because it gives the probabilities of transition from one state to another in *one step*—that is, as we go from one observation period to For example, the sum of the entries in the next. The entries are called *transition probabilities*. We emphasize that *the tran-*

column 1 of T is 0.7 + 0.3 = 1. sition matrix remains the same at every stage of the sequen column 1 of *T* is 0.00 *is sition matrix remains the same at every stage of the sequence of observations*. Note that all entries of the matrix are in the interval $[0, 1]$, because they are probabilities. Moreover, the sum of the entries in each column must be 1, because, for each current state, the probabilities account for all possible transitions.

> Let us summarize our service station situation up to now. We have a sequence of trials in which the possible outcomes (or states) are the same from trial to trial and are finite in number (two). The probability that the system is in a particular state for a given trial depends only on the state for the preceding trial. Thus, we have a so-called *twostate Markov chain*. A Markov chain determines a square matrix *T*, called a transition matrix.

Transition Matrix

A **transition matrix** for a *k*-state Markov chain is a $k \times k$ matrix $T = [T_{ij}]$ in which the entry *Tij* is the probability, from one trial to the next, of moving *to* state *i from* state j . All entries are in $[0, 1]$, and the sum of the entries in each column is 1. We can say

 $T_{ij} = P$ (next state is *i* | current state is *j*)

FIGURE 9.8 Probability tree for two-state Markov chain.

Suppose that when observations are initially made, 60% of all customers used station 1 most recently and 40% used station 2. This means that, before any additional trials (car servicings) are considered, the probabilities that a customer is in state 1 or 2 are 0.6 and 0.4, respectively. These probabilities are called *initial state probabilities* and are collectively referred to as being the *initial distribution*. They can be represented by a column vector, called an **initial state vector**, which is denoted by *X*0.

$$
X_0 = \begin{bmatrix} 0.6\\ 0.4 \end{bmatrix}
$$

We would like to find the vector that gives the state probabilities for a customer's *next* visit to a service station. This state vector is denoted by *X*1. More generally, a state vector is defined as follows:

State Vector

The **state vector** X_n for a *k*-state Markov chain is a *k*-entry column vector in which the entry x_j is the probability of being in state j after the *n*th trial.

We can find the entries for X_1 from the probability tree in Figure 9.8. We see that the probability of being in state 1 after the next visit is the sum

$$
(0.7)(0.6) + (0.2)(0.4) = 0.5
$$
 (1)

and the probability of being in state 2 is

$$
(0.3)(0.6) + (0.8)(0.4) = 0.5
$$
 (2)

Thus,

$$
X_1 = \begin{bmatrix} 0.5\\ 0.5 \end{bmatrix}
$$

The sums of products on the left sides of Equations (1) and (2) remind us of matrix multiplication. In fact, they are the entries in the matrix TX_0 obtained by multiplying the initial state vector on the left by the transition matrix:

$$
X_1 = TX_0 = \begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.8 \end{bmatrix} \begin{bmatrix} 0.6 \\ 0.4 \end{bmatrix} = \begin{bmatrix} 0.5 \\ 0.5 \end{bmatrix}
$$

This pattern of taking the product of a state vector and the transition matrix to get the next state vector continues, allowing us to find state probabilities for future observations. For example, to find *X*2, the state vector that gives the probabilities for each state after two trials (following the initial observation), we have

$$
X_2 = TX_1 = \begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.8 \end{bmatrix} \begin{bmatrix} 0.5 \\ 0.5 \end{bmatrix} = \begin{bmatrix} 0.45 \\ 0.55 \end{bmatrix}
$$

A subscript of 0 is used for the initial state vector.

Thus, the probability of being in state 1 after two car servicings is 0.45. Note that, since $X_1 = TX_0$, we can write

 $X_2 = T(TX_0)$

so that

$$
f_{\rm{max}}
$$

$$
X_2 = T^2 X_0
$$

In general, the *n*th state vector X_n can be found by multiplying the previous state vector X_{n-1} on the left by *T*.

If *T* is the transition matrix for a Markov chain, then the state vector X_n for the *n*th trial is given by

$$
X_n = TX_{n-1}
$$

Equivalently, we can find X_n by using only the initial state column vector X_0 and the transition matrix *T*:

$$
X_n = T^n X_0 \tag{3}
$$

Let us now consider the situation in which we know the initial state of the system. For example, take the case of observing initially that a customer has most recently chosen station 1. This means the probability that the system is in state 1 is 1, so the initial state vector must be

$$
X_0 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}
$$

Suppose we determine X_2 , the state vector that gives the state probabilities after the next two visits. This is given by

$$
X_2 = T^2 X_0 = \begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.8 \end{bmatrix}^2 \begin{bmatrix} 1 \\ 0 \end{bmatrix}
$$

$$
= \begin{bmatrix} 0.55 & 0.30 \\ 0.45 & 0.70 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0.55 \\ 0.45 \end{bmatrix}
$$

Thus, for this customer, the probabilities of using station 1 or station 2 after two steps are 0.55 and 0.45, respectively. Observe that these probabilities form the *first column* of T^2 . On the other hand, if the system were initially in state 2, then the state vector after two steps would be

$$
T^2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0.55 & 0.30 \\ 0.45 & 0.70 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0.30 \\ 0.70 \end{bmatrix}
$$

Hence, for this customer, the probabilities of using station 1 or station 2 after two steps are 0.30 and 0.70, respectively. Observe that these probabilities form the *second column* of *T* 2 . Based on our observations, we now have a way of interpreting *T* 2 : The entries in

$$
T^{2} = \frac{1}{2} \begin{bmatrix} 0.55 & 0.30 \\ 0.45 & 0.70 \end{bmatrix}
$$

give the probabilities of moving to a state from another in *two* steps. In general, we have the following:

If *T* is a transition matrix, then for $Tⁿ$ the entry in row *i* and column *j* gives the probability of being in state *i* after *n* steps, starting from state *j*.

Here, we find X_n by using powers of T .

This gives the significance of the entries in T^n .

EXAMPLE 1 Demography

A certain county is divided into three demographic regions. Research indicates that each year 20% of the residents in region 1 move to region 2 and 10% move to region 3. (The others remain in region 1.) Of the residents in region 2, 10% move to region 1 and 10% move to region 3. Of the residents in region 3, 20% move to region 1 and 10% move to region 2.

a. Find the transition matrix *T* for this situation.

Solution: We have

Note that to find T_{11} we subtracted the sum of the other two entries in the first column from 1. The entries T_{22} and T_{33} are found similarly.

b. Find the probability that a resident of region 1 this year is a resident of region 1 next year; in two years.

Solution: From entry T_{11} in transition matrix T , the probability that a resident of region 1 remains in region 1 after one year is 0.7. The probabilities of moving from one region to another in two steps are given by T^2 :

$$
T^{2} = \begin{bmatrix} 1 & 2 & 3 \\ 0.53 & 0.17 & 0.29 \\ 0.31 & 0.67 & 0.19 \\ 0.16 & 0.16 & 0.52 \end{bmatrix}
$$

Thus, the probability that a resident of region 1 is in region 1 after two years is 0.53.

c. This year, suppose 40% of county residents live in region 1, 30% live in region 2, and 30% live in region 3. Find the probability that a resident of the county lives in region 2 after three years.

Solution: The initial state vector is

$$
X_0 = \begin{bmatrix} 0.40 \\ 0.30 \\ 0.30 \end{bmatrix}
$$

The distribution of the population after three years is given by state vector X_3 . From Equation (3) with $n = 3$, we have

$$
X_3 = T^3 X_0 = TT^2 X_0
$$

= $\begin{bmatrix} 0.7 & 0.1 & 0.2 \\ 0.2 & 0.8 & 0.1 \\ 0.1 & 0.1 & 0.7 \end{bmatrix} \begin{bmatrix} 0.53 & 0.17 & 0.29 \\ 0.31 & 0.67 & 0.19 \\ 0.16 & 0.16 & 0.52 \end{bmatrix} \begin{bmatrix} 0.40 \\ 0.30 \\ 0.30 \end{bmatrix}$
= $\begin{bmatrix} 0.3368 \\ 0.4024 \\ 0.2608 \end{bmatrix}$

This result means that in three years, 33.68% of the county residents live in region 1,
Of course, *X*₃ can be easily obtained with $\frac{10.24\%}{10.24\%}$ live in region 2, and 26.08% live in region 2. Thus, the grab hili 40.24% live in region 2, and 26.08% live in region 3. Thus, the probability that a resident lives in region 2 in three years is 0.4024.

a graphing calculator: Enter *X*⁰ and *T*, and then evaluate T^3X_0 directly.

Steady-State Vectors

Let us now return to our service station problem. Recall that if the initial state vector is

 $\lceil 0.6 \rceil$ 0.4 Ĭ.

 $X_0 =$

then

$$
X_1 = \begin{bmatrix} 0.5\\ 0.5 \end{bmatrix}
$$

$$
X_2 = \begin{bmatrix} 0.45\\ 0.55 \end{bmatrix}
$$

Some state vectors beyond the second are

$$
X_3 = TX_2 = \begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.8 \end{bmatrix} \begin{bmatrix} 0.45 \\ 0.55 \end{bmatrix} = \begin{bmatrix} 0.425 \\ 0.575 \end{bmatrix}
$$

\n
$$
X_4 = TX_3 = \begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.8 \end{bmatrix} \begin{bmatrix} 0.425 \\ 0.575 \end{bmatrix} = \begin{bmatrix} 0.4125 \\ 0.5875 \end{bmatrix}
$$

\n
$$
X_5 = TX_4 = \begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.8 \end{bmatrix} \begin{bmatrix} 0.4125 \\ 0.5875 \end{bmatrix} = \begin{bmatrix} 0.40625 \\ 0.59375 \end{bmatrix}
$$

\n
$$
\vdots
$$

\n
$$
X_{10} = TX_9 \approx \begin{bmatrix} 0.40020 \\ 0.59980 \end{bmatrix}
$$

These results strongly suggest, and it is indeed the case, that as the number of trials increases the entries in the state vectors tend to get closer and closer to the corresponding entries in the vector

$$
Q = \begin{bmatrix} 0.40 \\ 0.60 \end{bmatrix}
$$

(Equivalently, it can be shown that the entries in each column of $Tⁿ$ approach the corresponding entries in those of *Q* as *n* increases.) Vector *Q* has a special property. Observe the result of multiplying *Q* on the left by the transition matrix *T*:

$$
TQ = \begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.8 \end{bmatrix} \begin{bmatrix} 0.40 \\ 0.60 \end{bmatrix} = \begin{bmatrix} 0.40 \\ 0.60 \end{bmatrix} = Q
$$

We, thus, have

$$
TQ=Q
$$

which shows that *Q remains unchanged from trial to trial*.

In summary, as the number of trials increases, the state vectors get closer and closer to *Q*, which remains unchanged from trial to trial. The distribution of the population between the service stations stabilizes. That is, in the long run, approximately 40% of the population will have their cars serviced at station 1 and 60% at station 2. To describe The steady-state vector is unique and this, we say that *Q* is the **steady-state vector** of this process. It can be shown that the steady-state vector is unique. (There is only one such vector.) Moreover, *Q* does not depend on the initial state vector *X*⁰ but depends only on the transition matrix *T*. For this reason, we say that *Q* is the *steady-state vector for T*.

> What we need now is a procedure for finding the steady-state vector *Q* without having to compute state vectors for large values of *n*. Fortunately, the previously stated

does not depend on the initial distribution.

property that
$$
TQ = Q
$$
 can be used to find Q. If we let $Q = \begin{bmatrix} q_1 \\ q_2 \end{bmatrix}$, we have
\n
$$
TQ = Q = IQ
$$
\n
$$
TQ - IQ = 0
$$
\n
$$
(T - I)Q = 0
$$
\n
$$
\left(\begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.8 \end{bmatrix} - \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \right) \begin{bmatrix} q_1 \\ q_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}
$$
\n
$$
\begin{bmatrix} -0.3 & 0.2 \\ 0.3 & -0.2 \end{bmatrix} \begin{bmatrix} q_1 \\ q_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}
$$

which suggests that *Q* can be found by solving the resulting system of linear equations arising here in matrix form. Using the techniques of Chapter 6, we see immediately that the coefficient matrix of the last equation reduces to

$$
\begin{bmatrix} 3 & -2 \\ 0 & 0 \end{bmatrix}
$$

which suggests that there are infinitely many possibilities for the steady-state vector *Q*. However, the entries of a state vector must add up to 1 so that the further equation $q_1 + q_2 = 1$ must be added to the system. We arrive at

$$
\begin{bmatrix} 3 & -2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} q_1 \\ q_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}
$$

which is easily seen to have the unique solution

$$
Q = \begin{bmatrix} q_1 \\ q_2 \end{bmatrix} = \begin{bmatrix} 0.4 \\ 0.6 \end{bmatrix}
$$

which confirms our previous suspicion.

We must point out that for Markov chains in general, the state vectors do not always approach a steady-state vector. However, it can be shown that a steady-state vector for *T* does exist, provided that *T* is *regular:*

A transition matrix *T* is **regular** if there exists a positive integer power *n* for which all entries of $Tⁿ$ are (strictly) positive.

Only regular transition matrices will be considered in this section. A Markov chain whose transition matrix is regular is called a **regular Markov chain**.

In summary, we have the following:

Suppose T is the $k \times k$ transition matrix for a regular Markov chain. Then the steadystate column vector

$$
Q = \begin{bmatrix} q_1 \\ q_2 \\ \vdots \\ q_k \end{bmatrix}
$$

is the solution to the matrix equations

$$
[1 \quad 1 \quad \cdots \quad 1]Q = 1 \tag{4}
$$

$$
(T - I_k)Q = 0 \tag{5}
$$

where in Equation (4) the (matrix) coefficient of Q is the row vector consisting of k entries all of which are 1.

Equations (4) and (5) can always be combined into a single matrix equation:

$$
T^*Q=0^*
$$

where T^* is the $(k+1) \times k$ matrix obtained by pasting the row $\begin{bmatrix} 1 & 1 & \cdots & 1 \end{bmatrix}$ to the top of the $k \times k$ matrix $T - I_k$ (where I_k is the $k \times k$ identity matrix) and 0^* is the $k+1$ -column vector obtained by pasting a 1 to the top of the zero *k*-column vector. We can then find Q by reducing the augmented matrix $[T^* | 0^*]$. The next example will illustrate.

EXAMPLE 2 Steady-State Vector

For the demography problem of Example 1, in the long run, what percentage of county residents will live in each region?

Solution: The population distribution in the long run is given by the steady-state vector *Q*, which we now proceed to find. The matrix *T* for this example was shown to be

the percentages of county residents living in regions 1, 2, and 3 are 31.25%, 43.75%, and 25%, respectively.

Now Work Problem 37 G

PROBLEMS 9.3

In Problems 1–6, can the given matrix be a transition matrix for a Markov chain?

In Problems 7–10, a transition matrix for a Markov chain is given. Determine the values of the letter entries.

7.
$$
\begin{bmatrix} \frac{2}{3} & b \\ a & \frac{1}{4} \end{bmatrix}
$$

\n8. $\begin{bmatrix} a & b \\ \frac{5}{12} & a \end{bmatrix}$
\n9. $\begin{bmatrix} 0.1 & a & a \\ a & 0.2 & b \\ 0.2 & b & c \end{bmatrix}$
\n10. $\begin{bmatrix} a & b & c \\ a & \frac{1}{4} & b \\ a & a & a \end{bmatrix}$

In Problems 11–14, determine whether the given vector could be a state vector for a Markov chain.

13.
$$
\begin{bmatrix} 0.2 \\ 0.7 \\ 0.5 \end{bmatrix}
$$
 14.
$$
\begin{bmatrix} 0.1 \\ 1.1 \\ 0.2 \end{bmatrix}
$$

In Problems 15–20, a transition matrix T and an initial state vector X_0 *are given. Compute the state vectors* X_1 *,* X_2 *, and* X_3 *.*

15. $T = \begin{bmatrix} \frac{1}{4} & 0 \\ \frac{3}{4} & 1 \end{bmatrix}$	16. $T = \begin{bmatrix} \frac{1}{2} & \frac{1}{4} \\ \frac{1}{2} & \frac{3}{4} \end{bmatrix}$
$X_0 = \left \begin{array}{c} 0 \\ 1 \end{array} \right $	$X_0 = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$
17. $T = \begin{bmatrix} 0.3 & 0.5 \\ 0.7 & 0.5 \end{bmatrix}$	18. $T = \begin{bmatrix} 0.1 & 0.9 \\ 0.9 & 0.1 \end{bmatrix}$
$X_0 = \begin{bmatrix} 0.4 \\ 0.6 \end{bmatrix}$	$X_0 = \begin{bmatrix} 0.2 \\ 0.8 \end{bmatrix}$
19. $T = \begin{bmatrix} 0.2 & 0.1 & 0.4 \\ 0.1 & 0.5 & 0.2 \\ 0.7 & 0.4 & 0.4 \end{bmatrix}$	
$X_0 = \begin{bmatrix} 0.2 \\ 0.1 \\ 0.7 \end{bmatrix}$	
20. $T = \begin{bmatrix} 0 & 0.1 & 0.2 & 0.7 \\ 0.1 & 0.2 & 0.7 & 0 \\ 0.2 & 0.7 & 0 & 0.1 \\ 0.7 & 0 & 0.1 & 0.2 \end{bmatrix}$	
$X_0 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$	

In Problems 21–24, a transition matrix T is given.

(a) Compute T^2 and T^3 .

(b) What is the probability of going to state 2 from state 1 after two steps?

(c) What is the probability of going to state 1 from state 2 after three steps?

In Problems 25–30, find the steady-state vector for the given transition matrix.

31. Spread of Flu A flu has attacked a college dorm that has 200 students. Suppose the probability that a student having the flu will still have it 4 days later is 0.1. However, for a student who does not have the flu, the probability of having the flu 4 days later is 0.2.

(a) Find a transition matrix for this situation.

(b) If 120 students now have the flu, how many students (to the nearest integer) can be expected to have the flu 8 days from now? 12 days from now?

32. Physical Fitness A physical-fitness center has found that, of those members who perform high-impact exercising on one visit, 55% will do the same on the next visit and 45% will do low-impact exercising. Of those who perform low-impact exercising on one visit, 75% will do the same on the next visit and 25% will do high-impact exercising. On the last visit, suppose that 65% of members did high-impact exercising and 35% did low-impact exercising. After two more visits, what percentage of members will be performing high-impact exercising?

33. Newspapers In a certain area, two daily newspapers are available. It has been found that if a customer buys newspaper A on one day, then the probability is 0.3 that he or she will change to the other newspaper the next day. If a customer buys newspaper B on one day, then the probability is 0.6 that he or she will buy the same newspaper the next day.

(a) Find the transition matrix for this situation. **(b)** Find the probability that a person who buys A on Monday will

buy A on Wednesday. **34. Video Rentals** A video rental store has three locations in a

city. A video can be rented from any of the three locations and returned to any of them. Studies show that videos are rented from one location and returned to a location according to the probabilities given by the following matrix:

Suppose that 30% of the videos are initially rented from location 1, 30% from 2, and 40% from 3. Find the percentages of videos that can be expected to be returned to each location:

(a) After this rental

(b) After the next rental

35. Voting In a certain city, voter preference was analyzed according to party affiliation: Liberal, Conservative, and other. It was found that on a year-to-year basis, the probability that a voter switches to Conservative from Liberal is 0; to other from Liberal, 0.3; to Liberal from Conservative, 0.1; to other from Conservative, 0.2; to Liberal from other, 0.3; and to Conservative from other, 0.1.

(a) Find a transition matrix for this situation.

(b) What is the probability that a current Conservative voter will be Liberal two years from now?

(c) If 40% of the present voters are Liberal and 30% are Conservative, what percentage can be expected to be Conservative one year from now?

36. Demography The residents of a certain region are classified as urban (U), suburban (S), or rural (R). A marketing firm has found that over successive 5-year periods, residents shift from one classification to another according to the probabilities given by the following matrix:

(a) Find the probability that a suburban resident will be a rural resident in 15 years.

(b) Suppose the initial population of the region is 50% urban, 25% suburban, and 25% rural. Determine the expected population distribution in 15 years.

37. Long-Distance Telephone Service A major long-distance telephone company (company A) has studied the tendency of telephone users to switch from one carrier to another. The company believes that over successive six-month periods, the probability that a customer who uses A's service will switch to a competing service is 0.2 and the probability that a customer of any competing service will switch to A is 0.3.

(a) Find a transition matrix for this situation.

(b) If A presently controls 70% of the market, what percentage can it expect to control six months from now?

(c) What percentage of the market can A expect to control in the long run?

38. Automobile Purchases In a certain region, a study of car ownership was made. It was determined that if a person presently owns a Ford, then the probability that the next car the person buys is also a Ford is 0.75. If a person does not presently own a Ford, then the probability that the person will buy a Ford on the next car purchase is 0.35.

(a) Find the transition matrix for this situation.

(b) In the long run, what proportion of car purchases in the region can be expected to be Fords?

39. Laboratory Mice Suppose 100 mice are in a two-compartment cage and are free to move between the compartments. At regular time intervals, the number of mice in each compartment is observed. It has been found that if a mouse is in compartment 1 at one observation, then the probability that the mouse will be in compartment 1 at the next observation is $\frac{3}{5}$. If a mouse is in compartment 2 at one observation, then the probability that the mouse will be in compartment 2 at the next observation is $\frac{2}{5}$. Initially, suppose that 50 mice are placed into each compartment.

(a) Find the transition matrix for this situation.

(b) After two observations, what percentage of mice (rounded to two decimal places) can be expected to be in each compartment? **(c)** In the long run, what percentage of mice can be expected in each compartment?

40. Vending Machines If a pop machine fails to deliver, people often warn bystanders, "Don't put your money in that thing; I tried it and it didn't work!" Suppose that if a vending machine is working properly one time, then the probability that it will work properly the next time is 0.85. On the other hand, suppose that if the machine is not working properly one time, then the probability that it will not work properly the next time is 0.95.

(a) Find a transition matrix for this situation.

(b) Suppose that four people line up at a pop machine that is known to have worked just before they arrived. What is the probability that the fourth person will receive a pop? (Assume nobody makes more than one attempt.)

(c) If there are 40 such pop machines on a university campus and they are not getting regular maintenance, how many, in the long run, do you expect to work properly?

41. Advertising A supermarket chain sells bread from bakeries A and B. Presently, A accounts for 50% of the chain's daily bread sales. To increase sales, A launches a new advertising campaign. The bakery believes that the change in bread sales at the chain will be based on the following transition matrix:

(a) Find the steady-state vector.

(b) In the long run, by what percentage can A expect to increase present sales at the chain? Assume that the total daily sales of bread at the chain remain the same.

42. Bank Branches A bank with three branches, A, B, and C, finds that customers usually return to the same branch for their banking needs. However, at times a customer may go to a different branch because of a changed circumstance. For example, a person who usually goes to branch A may sometimes deviate and go to branch B because the person has business to conduct in the vicinity of branch B. For customers of branch A, suppose that 80% return to A on their next visit, 10% go to B, and 10% go to C. For customers of branch B, suppose that 70% return to B on their next visit, 20% go to A, and 10% go to C. For customers of branch C, suppose that 70% return to C on their next visit, 20% go to A, and 10% go to B.

(a) Find a transition matrix for this situation.

(b) If a customer most recently went to branch B, what is the probability that the customer returns to B on the second bank visit from now?

(c) Initially, suppose 200 customers go to A, 200 go to B, and 100 go to C. On their next visit, how many can be expected to go to A? To B? To C?

(d) Of the initial 500 customers, in the long run how many can be expected to go to A? To B? To C?

44. Show that the transition matrix $T =$ 4 0 0 1 0 1 0 1 0 0 is not regular.

Chapter 9 Review

Summary

If *X* is a discrete random variable and *f* is the function such that $f(x) = P(X = x)$, then *f* is called the probability function, or distribution, of *X*. In general,

$$
\sum_{x} f(x) = 1
$$

The mean, or expected value, of *X* is the long-run average of *X* and is denoted μ or $E(X)$:

$$
\mu = E(X) = \sum_{x} x f(x)
$$

The mean can be interpreted as a measure of the central tendency of *X* in the long run. A measure of the dispersion of *X* is the variance, denoted $\text{Var}(X)$ and given by

$$
\text{Var}(X) = \sum_{x} (x - \mu)^2 f(x)
$$

equivalently, by

$$
\text{Var}(X) = (\sum_{x} x^2 f(x)) - \mu^2
$$

Another measure of dispersion of *X* is the standard deviation σ :

$$
\sigma = \sqrt{\text{Var}(X)}
$$

If an experiment is repeated several times, then each performance of the experiment is called a trial. The trials are independent when the outcome of any single trial does not affect the outcome of any other. If there are only two possible outcomes (success and failure) for each independent trial, and the probabilities of success and failure do not change from trial to trial, then the experiment is called a binomial experiment. For such an experiment, if *X* is the number of successes in *n* trials, then the distribution *f* of *X* is called a binomial distribution, and

$$
f(x) = P(X = x) = {}_nC_x p^x q^{n-x}
$$

where *p* is the probability of success on any trial and $q = 1-p$ is the probability of failure. The mean μ and standard deviation σ of *this X* are given by

 $\mu = np$ and $\sigma = \sqrt{npq}$

A binomial distribution is intimately connected with the binomial theorem, which is a formula for expanding the *n*th power of a binomial, namely,

$$
(a+b)^n = \sum_{i=0}^n {}_nC_i a^{n-i}b^i
$$

for *n* a positive integer.

A Markov chain is a sequence of trials of an experiment in which the possible outcomes of each trial, which are called states, remain the same from trial to trial, are finite in number, and have probabilities that depend only upon the outcome of the previous trial. For a *k*-state Markov chain, if the probability of moving to state *i* from state *j* from one trial to the next is written T_{ij} , then the $k \times k$ matrix $T = [T_{ij}]$ is called the transition matrix for the Markov chain. The entries in the *n*th power of *T* also represent probabilities; the entry in the *i*th row and *j*th column of *T ⁿ* gives the probability of moving to state *i* from state *j* in *n* steps. A *k*-entry column vector in which the entry x_j is the probability of being in state *j* after the *n*th trial is called a state vector and is denoted X_n . The initial state probabilities are represented by the initial state vector X_0 . The state vector X_n can be found by multiplying the previous state vector X_{n-1} on the left by the transition matrix *T*:

$$
X_n=TX_{n-1}
$$

Alternatively, X_n can be found by multiplying the initial state vector X_0 by T^n :

$$
X_n=T^nX_0
$$

If the transition matrix T is regular, that is, if there is a positive integer *n* such that all entries of $Tⁿ$ are strictly positive,
then, as the number of trials *n* increases, X_n gets closer and closer to a vector *Q*, called the steady-state vector of *T*. If

$$
Q = \begin{bmatrix} q_1 \\ q_2 \\ \vdots \\ q_k \end{bmatrix}
$$

then the entries of *Q* indicate the long-run probability distribution of the states. The vector *Q* can be found by solving the matrix equation

 $T^*Q = 0^*$

Review Problems

In Problems 1 and 2, the distribution for the random variable X is g *iven. Construct the probability histogram and determine* μ , *Var*(*X)*, and σ .

1.
$$
f(1) = 0.2, f(2) = 0.5, f(3) = 0.3
$$

2. $f(0) = \frac{1}{6}$, $f(1) = \frac{1}{2}$, $f(2) = \frac{1}{3}$

3. Coin and Die A fair coin and a fair die are tossed. Let *X* be the number of dots that show plus the number of heads. Determine (a) the distribution f for X and (b) $E(X)$.

4. Cards Two cards from a standard deck of 52 playing cards are randomly drawn in succession without replacement, and the number of aces, *X*, is observed. Determine **(a)** the distribution *f* for *X* and **(b)** *E*.*X*/.

5. Card Game In a game, a player pays \$0.25 to randomly draw 2 cards, with replacement, from a standard deck of 52 playing cards. For each ten that appears, the player receives \$1. What is the player's expected gain or loss? Give your answer to the nearest cent.

6. Gas Station Profits An oil company determines that the probability that a gas station located along the Trans-Canada Highway is successful is 0.55. A successful station earns an annual profit of \$160,000; a station that is not successful loses \$15,000 annually. What is the expected gain to the company if it locates a station along the Trans-Canada Highway

7. Mail-Order Computers A mail-order computer company offers a 30-day money-back guarantee to any customer who is not completely satisfied with its product. The company realizes a profit of \$200 for each computer sold, but assumes a loss of \$100 for shipping and handling for each unit returned. The probability that a unit is returned is 0.08.

(a) What is the expected gain for each unit shipped? **(b)** If the distributor ships 4000 units per year, what is the expected annual profit?

8. Lottery In a certain lottery, you pay \$4.00 to choose one of 41 million number combinations. If that combination is drawn, you win \$50 million. What is your expected gain (or loss) per play?

where T^* is the $(k+1) \times k$ matrix obtained by pasting the row $\begin{bmatrix} 1 & 1 & \cdots & 1 \end{bmatrix}$ to the top of the $k \times k$ matrix $T - I_k$ (where I_k is the $k \times k$ identity matrix) and 0^* is the $k+1$ -column vector obtained by pasting a 1 to the top of the zero *k*-column vector. Thus, we construct and reduce

$$
\begin{bmatrix} 1 \cdots 1 & 1 \\ T - I & 0 \end{bmatrix}
$$

which, if *T* is regular, will result in

 I Q $0 \mid 0$ h

In Problems 9 and 10, determine the distribution f for the binomial random variable X if the number of trials is n and the probability of success on any trial is p. Also, find μ *and* σ *.*

9.
$$
n = 4, p = 0.15
$$
 10. $n = 5, p = \frac{1}{3}$

In Problems 11 and 12, determine the given probability if X is a binomial random variable, n is the number of trials, and p is the probability of success on any trial.

11.
$$
P(X > 4)
$$
; $n = 6$, $p = \frac{2}{3}$
12. $P(X > 2)$; $n = 6$, $p = \frac{2}{3}$

13. Die A pair of fair dice is rolled five times. Find the probability that exactly three of the rolls result in a face sum of 7.

14. Planting Success The probability that a certain type of bush survives planting is 0.9. If four bushes are planted, what is the probability that all of them die?

15. Coin A biased coin is tossed five times. The probability that a head occurs on any toss is $\frac{2}{5}$. Find the probability that at least two heads occur.

16. Jelly Beans A bag contains three red, four green, and thee black jelly beans. Five jelly beans are randomly withdrawn in succession with replacement. Find the probability that at least four of the withdrawn jelly beans are black.

In Problems 17 and 18, a transition matrix for a Markov chain is given. Determine the values of a, b, and c.

17.
$$
\begin{bmatrix} 0.1 & 2a & a \\ a & b & b \\ 0.6 & b & c \end{bmatrix}
$$
 18.
$$
\begin{bmatrix} a & a & a \\ b & b & a \\ 0.4 & c & b \end{bmatrix}
$$

*In Problems 19 and 20, a transition matrix T and an initial state vector X*⁰ *for a Markov chain are given. Compute the state vectors X*1*, X*2*, and X*3*.*

19.
$$
T = \begin{bmatrix} 0.1 & 0.3 & 0.1 \\ 0.2 & 0.4 & 0.1 \\ 0.7 & 0.3 & 0.8 \end{bmatrix}
$$
 20. $T = \begin{bmatrix} 0.4 & 0.1 & 0.1 \\ 0.2 & 0.6 & 0.5 \\ 0.4 & 0.3 & 0.4 \end{bmatrix}$

 $\overline{1}$ 5

$$
X_0 = \begin{bmatrix} 0.5 \\ 0 \\ 0.5 \end{bmatrix} \qquad \qquad X_0 = \begin{bmatrix} 0.1 \\ 0.3 \\ 0.6 \end{bmatrix}
$$

In Problems 21 and 22, a transition matrix T for a Markov chain is given.

(a) Compute T^2 and T^3 .

(b) What is the probability of going to state 1 from state 2 after two steps?

(c) What is the probability of going to state 2 from state 1 after three steps?

21.
$$
\begin{bmatrix} \frac{1}{5} & \frac{2}{5} \\ \frac{4}{5} & \frac{3}{5} \end{bmatrix}
$$

22.
$$
\begin{bmatrix} 0 & 0.4 & 0.3 \\ 0 & 0.3 & 0.5 \\ 1 & 0.3 & 0.2 \end{bmatrix}
$$

In Problems 23 and 24, find the steady-state vector for the given transition matrix for a Markov chain.

25. Automobile Market For a particular segment of the automobile market, the results of a survey indicate that 80% of people who own a Japanese car would buy a Japanese car the next time and 20% would buy a non-Japanese car. Of owners of non-Japanese cars, 40% would buy a non-Japanese car the next time and 60% would buy a Japanese car.

(a) Of those who currently own a Japanese car, what percentage will buy a Japanese car two cars later?

(b) If 60% of this segment currently own Japanese cars and 40% own non-Japanese cars, what will be the distribution for this segment of the market two cars from now?

(c) How will this segment be distributed in the long run?

26. Voting Suppose that the probabilities of voting for particular parties in a future election depend on the voting patterns in the previous election. For a certain province where there is a three-party political system, assume that these probabilities are contained in the matrix

where T_{ij} is the probability that a voter will vote for party *i* in the next election if he or she voted for party *j* in the last election.

(a) At the last election, 50% of the electorate voted for party 1, 30% for party 2, and 20% for party 3. What is the expected percentage distribution of votes for the next election? **(b)** In the long run, what is the percentage distribution of votes?

Limits
and Co and Continuity

10.1 Limits

- 10.2 Limits (Continued)
- 10.3 Continuity
- 10.4 Continuity Applied to **Inequalities**

Chapter 10 Review

The philosopher Zeno of Elea was fond of paradoxes about motion. His most
famous one goes something like this: The warrior Achilles agrees to run a race
against a tortoise. Achilles can run 10 meters per second and the tor he philosopher Zeno of Elea was fond of paradoxes about motion. His most famous one goes something like this: The warrior Achilles agrees to run a race against a tortoise. Achilles can run 10 meters per second and the tortoise only 1 meter per second, so the tortoise gets a 10-meter head start. Since Achilles and reached the place where the tortoise started, the tortoise has advanced 1 meter and is still ahead. And after Achilles has covered that 1 meter, the tortoise has advanced another 0.1 meter and is still ahead. And after Achilles has covered that 0.1 meter, the tortoise has advanced another 0.01 meter and is still ahead. And so on. Therefore, Achilles gets closer and closer to the tortoise but can never catch up.

Zeno's audience knew that the argument was fishy. The position of Achilles at time *t* after the race has begun is $(10 \text{ m/s})t$. The position of the tortoise at the same time *t* is $(1 \text{ m/s})t + 10 \text{ m}$. When these are equal, Achilles and the tortoise are side by side. To solve the resulting equation

$$
(10 \text{ m/s})t = (1 \text{ m/s})t + 10 \text{ m}
$$

for *t* is to find the time at which Achilles pulls even with the tortoise. The solution is $t = 1\frac{1}{9}$ seconds, at which time Achilles will have run $(1\frac{1}{9}s)$ $(10 \text{ m/s}) = 11\frac{1}{9}$ meters.

What puzzled Zeno and his listeners is how it could be that

$$
10 + 1 + \frac{1}{10} + \frac{1}{100} + \dots = 11\frac{1}{9}
$$

where the left side represents an *infinite sum* and the right side is a finite result.

We have already looked briefly at exactly this situation in Section 1.5 and, actually, put it to use in Section 5.6, in our examination of *perpetuities*. In 5.6 we spoke of *limits of sequences* in a somewhat preliminary way and noted that the number *e*, named in honour of Euler and which figured prominently in Chapter 4, is the limit of the sequence *n*

 $\left(\frac{n+1}{n} \right)$ *n* . Zeno's paradox is resolved by limits and in this chapter we go considerably

further with the topic.

To study limits and their basic properties.

Objective **10.1 Limits**

In a parking-lot situation, one may have to "inch up" to the car in front *without touching it*. This notion of getting closer and closer to something, but yet not touching it, is also important in mathematics and is involved in the concept of *limit,* which lies at the foundation of calculus. We will let a variable "inch up" to a particular value and examine the effect this process has on the values of a function.

For example, consider the function

$$
f(x) = \frac{x^3 - 1}{x - 1}
$$

This function is not defined at $x = 1$, but that is the *only* number at which it is not defined. In particular, it is defined for all numbers as close as we like to 1, and we are free to examine the functions values $f(x)$ as x "inches up" to 1. Table 10.1 gives some values of *x* that are slightly less than 1 and some that are slightly greater than 1, along with the corresponding function values. Notice that as *x* takes on values closer and closer to 1, regardless of whether *x* approaches it *from the left* $(x < 1)$ or *from the right* $(x > 1)$, the corresponding values of $f(x)$ get closer and closer to one and only one number, namely, 3. This is also clear from the graph of *f* in Figure 10.1. Notice there that even though the function is not defined at $x = 1$ (as indicated by the hollow dot), the function values get closer and closer to 3 as *x* gets closer and closer to 1. To express this, we say that the **limit** of $f(x)$ as *x* approaches 1 is 3 and write

$$
\lim_{x \to 1} \frac{x^3 - 1}{x - 1} = 3
$$

We can make $f(x)$ as close as we like to 3, and keep it that close, by taking x sufficiently close to, but different from, 1. The limit of *f* at 1 exists, even though the value of *f* at 1 does not exist. Notice that saying "the value of *f* at 1 does not exist" is just a clumsy way of saying "1 is not in the domain of *f*".

We can also consider the limit of a function as *x* approaches a number that is in the domain. Let us examine the limit of $f(x) = x + 3$ as *x* approaches 2:

$$
\lim_{x \to 2} (x + 3)
$$

Obviously, if *x* is close to 2 (but not equal to 2), then $x + 3$ is close to 5. This is also apparent from the table and graph in Figure 10.2. Thus,

$$
\lim_{x \to 2} (x + 3) = 5
$$

Given a function *f* and a number *a*, there *may* be two ways of associating a number to the pair (f, a) . One such number is the *evaluation of f at a*, namely, $f(a)$. It *exists* precisely when *a* is in the domain of *f*. For example, if $f(x) = \frac{x^3 - 1}{x - 1}$ $\frac{1}{x-1}$, our first example, then $f(1)$ does not *exist*. Another way of associating a number to the pair (f, a) is *the limit*

of f(*x*) *as x approaches a*, which is denoted $\lim_{x\to a} f(x)$. We have given two examples. Here is the general case.

Definition

The limit of $f(x)$ *as x approaches a* is the number *L*, written

 $\lim_{x \to a} f(x) = L$

provided that we can make the values $f(x)$ as close as we like to *L*, and keep them that close, by taking *x* sufficiently close to, but different from, *a*. If there is no such number, we say that the limit of $f(x)$ as *x* approaches *a does not exist*.

We emphasize that, when finding a limit, we are concerned not with what happens to $f(x)$ when *x equals a*, but only with what happens to $f(x)$ when *x is close to a*. In fact, even if $f(a)$ *exists*, the preceding definition of $\lim_{x\to a} f(x)$ explicitly rules out consideration of $f(a)$. In our second example, $f(x) = x + 3$, we have $f(2) = 5$ and also $\lim_{x\to 2}(x+3) = 5$, but it is possible to have a function *f* and a number *a* for which both $f(a)$ and $\lim_{x\to a} f(x)$ exist and are different. Moreover, a limit must be independent of the way in which *x approaches a*; meaning the way in which *x* gets close to *a*. That is, the limit must be the same whether *x* approaches *a* from the left or from the right (for $x < a$ or $x > a$, respectively).

EXAMPLE 1 Estimating a Limit from a Graph

a. Estimate $\lim_{x\to 1} f(x)$, where the graph of f is given in Figure 10.3(a).

FIGURE 10.3 Investigation of $\lim_{x\to 1} f(x)$.

Solution: If we look at the graph for values of *x* near 1, we see that $f(x)$ is near 2. Moreover, as *x* gets closer and closer to 1, $f(x)$ appears to get closer and closer to 2. Thus, we estimate that

$$
\lim_{x \to 1} f(x) = 2
$$

b. Estimate $\lim_{x\to 1} f(x)$, where the graph of f is given in Figure 10.3(b).

Solution: Although $f(1) = 3$, this fact has no bearing whatsoever on the limit of $f(x)$ as *x* approaches 1. We see that as *x* gets closer and closer to 1, $f(x)$ appears to get closer and closer to 2. Thus, we estimate that

$$
\lim_{x \to 1} f(x) = 2
$$

Now Work Problem 1 \triangleleft

Up to now, all of the limits that we have considered did indeed exist. Next we look at some situations in which a limit does not exist.

EXAMPLE 2 Limits That Do Not Exist

a. Estimate $\lim_{x\to -2} f(x)$ if it exists, where the graph of *f* is given in Figure 10.4.

Solution: As *x* approaches -2 from the left $(x < -2)$, the values of $f(x)$ appear to get closer to 1. But as *x* approaches -2 from the right $(x > -2)$, $f(x)$ appears to get closer to 3. Hence, as *x* approaches -2 , the function values do not settle down to one and only one number. We conclude that

$$
\lim_{x \to -2} f(x)
$$
 does not exist

Note that the limit does not exist even though the function is defined at $x = -2$.

b. Estimate $\lim_{x\to 0}$ 1 $\overline{x^2}$ if it exists.

Solution: Let $f(x) = 1/x^2$. The table in Figure 10.5 gives values of $f(x)$ for some values of *x* near 0. As *x* gets closer and closer to 0, the values of $f(x)$ get larger and larger without bound. This is also clear from the graph. Since the values of $f(x)$ do not approach a *number* as *x* approaches 0,

$$
\lim_{x \to 0} \frac{1}{x^2}
$$
 does not exist

exist.

APPLY IT

1. The greatest integer function, denoted $f(x) = |x|$, is used every day by cashiers making change for customers. This function tells the amount of paper money for each amount of change owed. (For example, if a customer is owed \$5.25 in change, he or she would get \$5 in paper money; thus, $|5.25| = 5$.) Formally, $|x|$ is defined as the greatest integer less than or equal to *x*. Graph *f*, sometimes called a step function, on a graphing calculator in the standard viewing rectangle. (It is in the numbers menu; it's called "integer part".) Explore this graph using TRACE. Determine whether $\lim_{x\to a} f(x)$ exists.

x

poynomial functions, were introduced in Section 2.2.

With more complicated examples, computational equipment can be helpful for Rational functions, quotients of determining if a limit exists and, if so, *estimating* its value. Consider the rational function

$$
f(x) = \frac{x^3 + 2.1x^2 - 10.2x + 4}{x^2 + 2.5x - 9}
$$

and observe that $f(2)$ is not defined, because $2^2 + 2.5(2) - 9 = 0$. However, we can try to determine if $\lim_{x\to 2} f(x)$ exists by examining values of $f(x)$ for *x close to but different from* 2. It is tedious (but not impossible!) to calculate a table of function values $f(x)$, for *x* close to 2. However, the screen shot from a programmable calculator given in Figure 10.6 provides easily obtained evidence that the limit in question does exist and suggests that the limit is approximately 1.57.

$\mathbf x$	Y_1			
1.9	1.4688			
1.99	1.5592			
1.999	1.5682			
1.9999	1.5691			
2.01	1.5793			
2.001	1.5702			
2.0001	1.5693			
$X = 2.0001$				

FIGURE 10.6 $\lim_{x\to 2} f(x) \approx 1.57$.

Alternatively, we can estimate the limit from the graph of *f*. Figure 10.7 shows the graph of *f* in the standard $[-10, 10] \times [-10, 10]$ window of a graphing calculator.

FIGURE 10.7 Graph of $f(x)$ in standard window.

Zooming and tracing around $x = 2$ produces the screen shot of Figure 10.8, which also suggests that the limit exists and is approximately 1.57.

FIGURE 10.8 Zooming and tracing around $x = 2$ gives $\lim_{x\to 2} f(x) \approx 1.57$.

It is important to understand that neither calculator exercise *proves* that the limit exists. Actually, it *is* fairly easy to prove that our limit exists and that we have, exactly,

$$
\lim_{x \to 2} \frac{x^3 + 2.1x^2 - 10.2x + 4}{x^2 + 2.5x - 9} = 1.569230769
$$

See Problem 42.

Properties of Limits

To determine limits, we do not always want to compute function values or sketch a graph. Alternatively, there are several properties of limits that we may be able to employ. The following properties should seem reasonable, and in fact they can be proved, using a sharpened version of our definition of $\lim_{x\to a} f(x) = L$.

1. If $f(x) = c$ is a constant function, then

 $\lim_{x \to a} f(x) = \lim_{x \to a} c = c$ $x \rightarrow a$ $x \rightarrow a$

2. For any positive integer *n*,

$$
\lim_{x \to a} x^n = a^n
$$

EXAMPLE 3 Applying Limit Properties 1 and 2

- **a.** $\lim_{x\to 2} 7 = 7$; $\lim_{x\to -5} 7 = 7$
- **b.** $\lim_{x\to 6} x^2 = 6^2 = 36$
- **c.** $\lim_{t\to -2} t^4 = (-2)^4 = 16$

Now Work Problem 9 G

Some other properties of limits are as follows:

If $\lim_{x\to a} f(x)$ and $\lim_{x\to a} g(x)$ exist and *c* is a constant then **3.**

$$
\lim_{x \to a} (f(x) \stackrel{+}{\div} g(x)) = \lim_{x \to a} f(x) \stackrel{+}{\div} \lim_{x \to a} g(x)
$$

That is, the limit of a sum, difference, or product is the sum, difference, or product, respectively, of the limits.

4.

c. lim

d. lim

$$
\lim_{x \to a} (cf(x)) = c \cdot \lim_{x \to a} f(x)
$$

That is, the limit of a constant times a function is the constant times the limit of the function.

APPLY IT

2. The volume of helium in a spherical balloon (in cubic centimeters), as a function of the radius *r* in centimeters, is given by $V(r) = \frac{4}{3}$ $\frac{1}{3}\pi r^3$. Find $\lim_{r\to 1} V(r)$.

EXAMPLE 4 Applying Limit Properties

- **a.** $\lim_{x\to 2}$ $(x^2 + x) = \lim_{x \to 2}$ x^2 + $\lim_{x\to 2}$ Property 3 $= 2^2 + 2 = 6$ Property 2
- **b.** Property 3 can be extended to the limit of a finite number of sums, differences, and products. For example,

$$
\lim_{q \to -1} (q^3 - q + 1) = \lim_{q \to -1} q^3 - \lim_{q \to -1} q + \lim_{q \to -1} 1
$$

\n
$$
= (-1)^3 - (-1) + 1 = 1
$$

\n
$$
\lim_{x \to 2} [(x + 1)(x - 3)] = \lim_{x \to 2} (x + 1) \cdot \lim_{x \to 2} (x - 3)
$$
 Property 3
\n
$$
= (\lim_{x \to 2} x + \lim_{x \to 2} 1) \cdot (\lim_{x \to 2} x - \lim_{x \to 2} 3)
$$

\n
$$
= (2 + 1) \cdot (2 - 3) = 3(-1) = -3
$$

\n
$$
\lim_{x \to -2} 3x^3 = 3 \cdot \lim_{x \to -2} x^3
$$
 Property 4
\n
$$
= 3(-2)^3 = -24
$$

Now Work Problem 11 G

EXAMPLE 5 Limit of a Polynomial Function

Let $f(x) = c_n x^n + c_{n-1} x^{n-1} + \cdots + c_1 x + c_0$ define a polynomial function. Then

$$
\lim_{x \to a} f(x) = \lim_{x \to a} (c_n x^n + c_{n-1} x^{n-1} + \dots + c_1 x + c_0)
$$

= $c_n \cdot \lim_{x \to a} x^n + c_{n-1} \cdot \lim_{x \to a} x^{n-1} + \dots + c_1 \cdot \lim_{x \to a} x + \lim_{x \to a} c_0$
= $c_n a^n + c_{n-1} a^{n-1} + \dots + c_1 a + c_0 = f(a)$

Thus, we have the following property:

APPLY IT

3. The revenue function for a certain product is given by $R(x) = 500x - 6x^2$. Find $\lim_{x\to 8} R(x)$.

If *f* is a polynomial function, then

 $\lim_{x \to a} f(x) = f(a)$

In other words, if *f* is a polynomial and *a* is any number, then both ways of associating a number to the pair (f, a) , namely, formation of the limit and evaluation, exist and are equal.

Now Work Problem 13 △

The result of Example 5 allows us to find many limits simply by evaluation. For example, we can find

$$
\lim_{x \to -3} (x^3 + 4x^2 - 7)
$$

by substituting -3 for *x* because $x^3 + 4x^2 - 7$ is a polynomial function:

$$
\lim_{x \to -3} (x^3 + 4x^2 - 7) = (-3)^3 + 4(-3)^2 - 7 = 2
$$

Similarly,

$$
\lim_{h \to 3} (2(h - 1)) = 2(3 - 1) = 4
$$

We want to stress that we do not find limits simply by evaluating unless there is a rule that covers the situation. We were able to find the previous two limits by evaluation because we have a rule that applies to limits of polynomial functions. However, indiscriminate use of evaluation can lead to errors. To illustrate, in Example 1(b) we have $f(1) = 3$, which is not $\lim_{x\to 1} f(x)$; in Example 2(a), $f(-2) = 2$, which is not $\lim_{x\to -2} f(x)$.

The next two limit properties concern quotients and roots.

If $\lim_{x\to a} f(x)$ and $\lim_{x\to a} g(x)$ exist and *n* is a positive integer then **5.**

$$
\lim_{x \to a} \frac{f(x)}{g(x)} = \frac{\lim_{x \to a} f(x)}{\lim_{x \to a} g(x)} \qquad \text{if} \qquad \lim_{x \to a} g(x) \neq 0
$$

That is, the limit of a quotient is the quotient of limits, provided that the denominator limit is not 0*.*

6.

$$
\lim_{x \to a} \sqrt[n]{f(x)} = \sqrt[n]{\lim_{x \to a} f(x)}
$$

EXAMPLE 6 Applying Limit Properties 5 and 6

a.
$$
\lim_{x \to 1} \frac{2x^2 + x - 3}{x^3 + 4} = \frac{\lim_{x \to 1} (2x^2 + x - 3)}{\lim_{x \to 1} (x^3 + 4)} = \frac{2 + 1 - 3}{1 + 4} = \frac{0}{5} = 0
$$

b.
$$
\lim_{t \to 4} \sqrt{t^2 + 1} = \sqrt{\lim_{t \to 4} (t^2 + 1)} = \sqrt{17}
$$

c.
$$
\lim_{x \to 3} \sqrt[3]{x^2 + 7} = \sqrt[3]{\lim_{x \to 3} (x^2 + 7)} = \sqrt[3]{16} = \sqrt[3]{8 \cdot 2} = 2\sqrt[3]{2}
$$

Now Work Problem 15 G

Limits and Algebraic Manipulation

We now consider limits to which our limit properties do not apply and which cannot be determined by evaluation. A fundamental result is the following:

If *f* and *g* are two functions for which $f(x) = g(x)$, for all $x \neq a$, then

 $\lim_{x \to a} f(x) = \lim_{x \to a}$ $g(x)$

(meaning that if either limit exists, then the other exists and they are equal).

The result follows directly from the definition of *limit* since the value of $\lim_{x\to a} f(x)$ depends only on those values $f(x)$ for *x* that are close to *a*. We repeat: The evaluation of f at a , $f(a)$, or lack of its existence, is irrelevant in the determination of $\lim_{x\to a} f(x)$ unless we have a specific rule that applies, such as in the case when *f* is a polynomial.

EXAMPLE 7 Finding a Limit

Find $\lim_{x \to -1}$ $x^2 - 1$ $\frac{x+1}{x+1}$.

Solution: As $x \rightarrow -1$, both numerator and denominator approach zero. Because the limit of the denominator is 0, we *cannot* use Property 6. However, since what happens to the quotient when *x* equals -1 is of no concern, we can assume that $x \neq -1$ and simplify the fraction:

$$
\frac{x^2 - 1}{x + 1} = \frac{(x + 1)(x - 1)}{x + 1} = x - 1 \quad \text{for } x \neq -1
$$

This algebraic manipulation (factoring and cancellation) of the original function $x^2 - 1$ $x + 1$

yields a new function $x-1$, which is the same as the original function for $x \neq -1$. Thus, the fundamental result displayed in the box at the beginning of this subsection applies and we have

$$
\lim_{x \to -1} \frac{x^2 - 1}{x + 1} = \lim_{x \to -1} (x - 1) = -1 - 1 = -2
$$

Notice that, although the original function is not defined at -1 , it *does* have a limit as $x \rightarrow -1$.

Now Work Problem 21 G

In Example 7, the method of finding a limit by evaluation does not work. Replacing *x* by -1 gives 0/0, which has no meaning. When the meaningless form 0/0 arises, algebraic manipulation (as in Example 7) may result in a function that agrees with the original function, except possibly at the limiting value. In Example 7 the new function, $x - 1$, is a polynomial and its limit *can* be found by evaluation.

Note that in Example 6(a) the numerator and denominator of the function are polynomials. In general, we can determine a limit of a rational function by evaluation, provided that evaluation of the denominator does not give 0.

The condition for equality of the limits does not preclude the possibility that $f(a) = g(a)$. The condition only concerns $x \neq a$.

APPLY IT

4. The rate of change of productivity *p* (in number of units produced per hour) increases with time on the job by the function

$$
p(t) = \frac{50(t^2 + 4t)}{t^2 + 3t + 20}
$$

Find $\lim_{t\to 2} p(t)$.

When both $f(x)$ and $g(x)$ approach 0 as $x \rightarrow a$, then the limit

$$
\lim_{x \to a} \frac{f(x)}{g(x)}
$$

is said to have the *form* 0/0. Similarly, we speak of *form k*/0, for $k \neq 0$ if $f(x)$ approaches $k \neq 0$ as $x \rightarrow a$ but $g(x)$ approaches 0 as $x \rightarrow a$.

In the beginning of this section, we found

$$
\lim_{x \to 1} \frac{x^3 - 1}{x - 1}
$$

by examining a table of function values of $f(x) = (x^3 - 1)/(x - 1)$ and also by considering the graph of f . This limit has the form $0/0$. Now we will determine the limit by using the technique used in Example 7.

EXAMPLE 8 Form
$$
0/0
$$

Find $\lim_{x\to 1}$ $x^3 - 1$ $\frac{x-1}{x-1}$.

Solution: As $x \to 1$, both the numerator and denominator approach 0. Thus, we will try to express the quotient in a different form for $x \neq 1$. By factoring, we have

$$
\frac{x^3 - 1}{x - 1} = \frac{(x - 1)(x^2 + x + 1)}{(x - 1)} = x^2 + x + 1 \qquad \text{for } x \neq 1
$$

(Alternatively, long division would give the same result.) Therefore,

$$
\lim_{x \to 1} \frac{x^3 - 1}{x - 1} = \lim_{x \to 1} (x^2 + x + 1) = 1^2 + 1 + 1 = 3
$$

as we showed before.

Now Work Problem 23 G

EXAMPLE 9 Form 0/0

If
$$
f(x) = x^2 + 1
$$
, find $\lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$.

Solution:

$$
\lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{[(x+h)^2 + 1] - (x^2 + 1)}{h}
$$

Here we treat *x* as a constant because *h*, not *x*, is changing. As $h \rightarrow 0$, both the numerator and denominator approach 0. Therefore, we will try to express the quotient in a different form, for $h \neq 0$. We have

$$
\lim_{h \to 0} \frac{[(x+h)^2 + 1] - (x^2 + 1)}{h} = \lim_{h \to 0} \frac{[x^2 + 2xh + h^2 + 1] - x^2 - 1}{h}
$$

$$
= \lim_{h \to 0} \frac{2xh + h^2}{h}
$$

$$
= \lim_{h \to 0} \frac{h(2x + h)}{h}
$$

$$
= \lim_{h \to 0} (2x + h)
$$

$$
= 2x
$$

Note: It is the fourth equality above, $\lim_{h\to 0}$ $h(2x + h)$ $\frac{\partial f(x+h)}{\partial h}$ = $\lim_{h\to 0} (2x+h)$, that uses the fundamental result. When $\frac{h(2x+h)}{h(2x+h)}$ $\frac{h}{h}$ and $2x + h$ are considered as *functions of h*, they are seen to be equal, for all $h \neq 0$. It follows that their limits as *h* approaches 0 are equal.

Now Work Problem 35 <

A Special Limit

We conclude this section with a note concerning a most important limit, namely,

$$
\lim_{x\to 0} (1+x)^{1/x}
$$

There is frequently confusion about which principle is being used in this example and in Example 7. It is this:

If
$$
f(x) = g(x)
$$
 for $x \neq a$,
then $\lim_{x \to a} f(x) = \lim_{x \to a} g(x)$.

APPLY IT

5. The length of a material increases as it is heated up according to the equation $l = 125 + 2x$. The rate at which the length is increasing is given by

$$
\lim_{h \to 0} \frac{125 + 2(x + h) - (125 + 2x)}{h}
$$

Calculate this limit.

The expression

$$
\frac{f(x+h)-f(x)}{h}
$$

is called a *difference quotient*. The limit of the difference quotient lies at the heart of differential calculus. We will encounter many such limits in Chapter 11.

Figure 10.9 shows the graph of $f(x) = (1 + x)^{1/x}$. Although $f(0)$ does not exist, as $x \to 0$ it is clear that the limit of $(1 + x)^{1/x}$ exists. It is approximately 2.71828 and is denoted by the letter *e*. This, you may recall, is the base of the system of natural logarithms. The limit

This limit will be used in Chapter 12.

$$
\lim_{x \to 0} (1+x)^{1/x} = e
$$

can actually be considered the definition of *e*. It can be shown that this agrees with the definition of *e* that we gave in Section 4.1.

FIGURE 10.9
$$
\lim_{x\to 0} (1+x)^{1/x} = e.
$$

PROBLEMS 10.1

In Problems 1–4, use the graph of f to estimate each limit, if it exists.

1. Graph of *f* appears in Figure 10.10.

(a) $\lim_{x \to 0} f(x)$ **(b)** $\lim_{x \to 1} f(x)$ **(c)** $\lim_{x \to 2} f(x)$

FIGURE 10.10

2. Graph of *f* appears in Figure 10.11. **(a)** $\lim_{x \to -1} f(x)$ **(b)** $\lim_{x \to 0} f(x)$ **(c)** $\lim_{x \to 1} f(x)$

FIGURE 10.11

(a) $\lim_{x \to -1} f(x)$ **(b)** $\lim_{x \to 1} f(x)$ **(c)** $\lim_{x \to 2} f(x)$

FIGURE 10.12

4. Graph of *f* appears in Figure 10.13.

(a) $\lim_{x \to -1} f(x)$ **(b)** $\lim_{x \to 0} f(x)$ **(c)** $\lim_{x \to 1} f(x)$

FIGURE 10.13

In Problems 5–8, use your calculator to complete the table, and use your results to estimate the given limit.

5.
$$
\lim_{x \to -1} \frac{3x^{2} + 2x - 1}{x + 1}
$$

\n
$$
\frac{x}{f(x)} \xrightarrow{0.9 - 0.99 - 0.999 - 1.001 - 1.01 - 1.1}
$$

\n6.
$$
\lim_{x \to -3} \frac{x^{2} - 9}{x + 3}
$$

\n
$$
\frac{x}{f(x)} \xrightarrow{0.3.1 - 3.01 - 3.001 - 2.999 - 2.99 - 2.9}
$$

\n7.
$$
\lim_{x \to 0} \frac{2^{x} - 1}{x}
$$

\n
$$
\frac{x}{f(x)} \xrightarrow{0.001 - 0.0001 - 0.0001 - 0.001 - 0.001 - 0.01 - 0.01}{0.001 - 0.01 - 0.001 - 0.001 - 0.01
$$

In Problems 9–34, find the limits.

 $\frac{4}{1}$

35. Find $\lim_{h \to 0} \frac{(x+h)^2 - x^2}{h}$ by treating *x* as a constant. $h \rightarrow 0$ h

36. Find lim *h*!0 $\frac{3(x+h)^2 + 7(x+h) - 3x^2 - 7x}{h}$ $\frac{h}{h}$ by treating *x* as a constant.

In Problems 37–42, find
$$
\lim_{h\to 0} \frac{f(x+h)-f(x)}{h}
$$
.
\n37. $f(x) = 7 + 7x$
\n38. $f(x) = 2x + 3$
\n39. $f(x) = x^2 - 3$
\n40. $f(x) = x^2 + x + 1$
\n41. $f(x) = x^3 - 4x^2$
\n42. $f(x) = 3 - 2x + x^2$

43. Find $\lim_{x\to 6}$ $\sqrt{x-2}-2$ $\frac{x-2}{x-6}$ (*Hint*: First rationalize the numerator by multiplying both the numerator and denominator by $\sqrt{x-2} + 2$.)

44. Find the constant *c* so that $\lim_{x \to 3}$ $x^2 + x + c$ $\frac{x^2 - 5x + 6}{x^2 - 5x + 6}$ exists. For that value of *c*, determine the limit. (*Hint:* Find the value of *c* for which $x - 3$ is a factor of the numerator.)

45. Power Plant The maximum theoretical efficiency of a power plant is given by

$$
E = \frac{T_h - T_c}{T_h}
$$

where T_h and T_c are the absolute temperatures of the hotter and colder reservoirs, respectively. Find (a) $\lim_{T_c \to 0} E$ and **(b)** $\lim_{T_c \to T_h} E$.

46. Satellite When a 3200-lb satellite revolves about the earth in a circular orbit of radius *r* ft, the total mechanical energy *E* of the earth–satellite system is given by

$$
E = -\frac{7.0 \times 10^{17}}{r}
$$
 ft-lb

Find the limit of *E* as $r \to 7.5 \times 10^7$ ft.

In Problems 47–50, use a graphing calculator to graph the functions, and then estimate the limits. Round your answers to two decimal places.

47.
$$
\lim_{x \to 2} \frac{x^3 + 2 \cdot 1 \cdot x^2 - 10 \cdot 2x + 4}{x^2 + 2 \cdot 5x - 9}
$$

\n**48.**
$$
\lim_{x \to 0} x^x
$$

\n**49.**
$$
\lim_{x \to 9} \frac{x - 10 \sqrt{x} + 21}{3 - \sqrt{x}}
$$

\n**50.**
$$
\lim_{x \to 1} \frac{x^3 + x^2 - 5x + 3}{x^3 + 2x^2 - 7x + 4}
$$

51. Water Purification The cost of purifying water is given by $C = \frac{50,000}{n}$ $\frac{1}{p}$ – 6500, where *p* is the percent of impurities

remaining after purification. Graph this function on your graphing calculator, and determine $\lim_{n\to 0} C$. Discuss what this means.

52. Profit Function The profit function for a certain business is given by $P(x) = 225x - 3.2x^2 - 701$. Graph this function on a graphing calculator, and use the evaluation function to determine $\lim_{x\to 40.3} P(x)$, using the rule about the limit of a polynomial function.

To study one-sided limits, infinite limits, and limits at infinity.

FIGURE 10.14 $\lim_{x\to 0} f(x)$ does not exist.

FIGURE 10.15 $\lim_{x\to 3^+} \sqrt{2}$

situation does not mean that the limit exists. On the contrary, it is a way of saying specifically that there is no limit and *why* there is no limit.

Objective **10.2 Limits (Continued)**

One-Sided Limits

Figure 10.14 shows the graph of a function *f*. Notice that $f(x)$ is not defined when $x = 0$. As *x* approaches 0 *from the right,* $f(x)$ approaches 1. We write this as

$$
\lim_{x \to 0^+} f(x) = 1
$$

On the other hand, as x approaches 0 *from the left,* $f(x)$ approaches -1 , and we write

$$
\lim_{x \to 0^-} f(x) = -1
$$

Limits like these are called **one-sided limits**. From the preceding section, we know that the limit of a function as $x \rightarrow a$ is independent of the way x approaches a. Thus, the limit will exist if and only if both one-sided limits exist and are equal. We, therefore, conclude that

$$
\lim_{x \to 0} f(x)
$$
 does not exist

As another example of a one-sided limit, consider $f(x) = \sqrt{x-3}$ as *x* approaches 3. Since *f* is defined only when $x \geq 3$, we can speak of the limit of $f(x)$ as *x* approaches 3 from the right. If *x* is slightly greater than 3, then $x - 3$ is a positive number that is close to 0, so $\sqrt{x-3}$ is close to 0. We conclude that

$$
\lim_{x \to 3^+} \sqrt{x - 3} = 0
$$

This limit is also evident from Figure 10.15.

Infinite Limits

In the previous section, we considered limits of the form $0/0$ —that is, limits where both the numerator and denominator approach 0. Now we will examine limits where the denominator approaches 0, but the numerator approaches a number different from 0. For example, consider

$$
\lim_{x \to 0} \frac{1}{x^2}
$$

Here, as *x* approaches 0, the denominator approaches 0 and the numerator approaches 1. Let us investigate the behavior of $f(x) = 1/x^2$ when *x* is close to 0. The number x^2 is positive and also close to 0. Thus, dividing 1 by such a number results in a very large number. In fact, the closer *x* is to 0, the larger the value of $f(x)$. For example, see the table of values in Figure 10.16, which also shows the graph of *f*. Clearly, as $x \to 0$ both from the left and from the right, $f(x)$ increases without bound. Hence, no limit exists at 0. We say that as $x \to 0$, $f(x)$ becomes positively infinite, and symbolically we express this "infinite limit" by writing

$$
\lim_{x \to 0} \frac{1}{x^2} = +\infty = \infty
$$

If $\lim_{x\to a} f(x)$ does not exist, it may be for a reason other than that the values $f(x)$ become arbitrarily large as *x* gets close to *a*. For example, look again at the situation in Example 2(a) of Section 10.1. Here we have

 $\lim_{x \to -2} f(x)$ does not exist but $\lim_{x \to -2} f(x) \neq \infty$

The use of the "equality" sign in this Consider now the graph of $y = f(x) = 1/x$ for $x \ne 0$. (See Figure 10.17.) As *x* approaches 0 from the right, $1/x$ becomes positively infinite; as x approaches 0 from the left, $1/x$ becomes negatively infinite. Symbolically, these infinite limits are written

$$
\lim_{x \to 0^+} \frac{1}{x} = \infty \quad \text{and} \quad \lim_{x \to 0^-} \frac{1}{x} = -\infty
$$

Either one of these facts implies that

$$
\lim_{x \to 0} \frac{1}{x}
$$
 does not exist

Find the limit (if it exists).

a.
$$
\lim_{x \to -1^+} \frac{2}{x+1}
$$

FIGURE 10.18 $x \to -1^+$.

Solution: As *x* approaches -1 from the right (think of values of *x* such as -0.9 , -0.99 , and so on, as shown in Figure 10.18), $x + 1$ approaches 0 but is always positive. Since we are dividing 2 by positive numbers approaching 0, the results, $2/(x+1)$, are positive numbers that are becoming arbitrarily large. Thus,

$$
\lim_{x \to -1^+} \frac{2}{x+1} = \infty
$$

and the limit does not exist. By a similar analysis, we can show that

$$
\lim_{x \to -1^{-}} \frac{2}{x+1} = -\infty
$$

b. $\lim_{x\to 2}$ $x + 2$ $x^2 - 4$

Solution: As $x \to 2$, the numerator approaches 4 and the denominator approaches 0. Hence, we are dividing numbers near 4 by numbers near 0. The results are numbers that become arbitrarily large in magnitude. At this stage, we can write

$$
\lim_{x \to 2} \frac{x+2}{x^2 - 4}
$$
 does not exist

However, let us see if we can use the symbol ∞ or $-\infty$ to be more specific about "does" not exist". Notice that

$$
\lim_{x \to 2} \frac{x+2}{x^2 - 4} = \lim_{x \to 2} \frac{x+2}{(x+2)(x-2)} = \lim_{x \to 2} \frac{1}{x-2}
$$

Since

$$
\lim_{x \to 2^{+}} \frac{1}{x - 2} = \infty \quad \text{and} \quad \lim_{x \to 2^{-}} \frac{1}{x - 2} = -\infty
$$

 $\lim_{x\to 2}$ $x + 2$ $\frac{x^2-4}{x^2-4}$ is neither ∞ nor $-\infty$.

Now Work Problem 31 △

Example 1 considered limits of the form $k/0$, where $k \neq 0$. It is important to distinguish the form $k/0$ from the form $0/0$, which was discussed in Section 10.1. These two forms are handled differently.

EXAMPLE 2 Finding a Limit

Find $\lim_{t\to 2}$ $\frac{t-2}{ }$ $\frac{t^2-4}{t^2-4}$

Solution: As $t \to 2$, *both* numerator and denominator approach 0 (form 0/0). Thus, we first simplify the fraction, for $t \neq 2$, as we did in Section 10.1, and then take the limit:

$$
\lim_{t \to 2} \frac{t-2}{t^2 - 4} = \lim_{t \to 2} \frac{t-2}{(t+2)(t-2)} = \lim_{t \to 2} \frac{1}{t+2} = \frac{1}{4}
$$

Now Work Problem 37 G

Limits at Infinity

Now let us examine the function

$$
f(x) = \frac{1}{x}
$$

as *x* becomes infinite, first in a positive sense and then in a negative sense. From Table 10.2, we can see that as *x* increases without bound through positive values, the values of $f(x)$ approach 0. Likewise, as x decreases without bound through negative values, the values of $f(x)$ also approach 0. These observations are also apparent from the graph in Figure 10.17. There, moving to the right along the curve through positive *x*-values, the corresponding *y*-values approach 0 through positive values. Similarly, moving to the left along the curve through negative *x*-values, the corresponding *y*-values approach 0 through negative values. Symbolically, we write

$$
\lim_{x \to \infty} \frac{1}{x} = 0 \quad \text{and} \quad \lim_{x \to -\infty} \frac{1}{x} = 0
$$

Both of these limits are called *limits at infinity*.

APPLY IT

6. The demand function for a certain product is given by $p(x) = \frac{10,000}{(x+1)^3}$ $\frac{1}{(x+1)^2}$ where p is the price in dollars and x is the quantity sold. Graph this function on your graphing calculator in the window $[0, 10] \times [0, 10, 000]$. Use the TRACE function to find $\lim_{x\to\infty} p(x)$. Determine what is happening to the graph and what this means about the demand function.

EXAMPLE 3 Limits at Infinity

Find the limit (if it exists). **a.** $\lim_{x\to\infty}$ 4 $(x-5)^3$

Solution: As *x* becomes very large, so does $x - 5$. Since the cube of a large number is also large, $(x-5)^3 \to \infty$. Dividing 4 by very large numbers results in numbers near 0. Thus,

$$
\lim_{x \to \infty} \frac{4}{(x-5)^3} = 0
$$

b. $\lim_{x \to -\infty}$ $\sqrt{4-x}$

Solution: As *x* gets negatively infinite, $4 - x$ becomes positively infinite. Because square roots of large numbers are large numbers, we conclude that

$$
\lim_{x \to -\infty} \sqrt{4 - x} = \infty
$$

We can obtain

$$
\lim_{x \to \infty} \frac{1}{x}
$$
 and
$$
\lim_{x \to \infty} \frac{1}{x}
$$

without the benefit of a graph or a table. Dividing 1 by a large positive number results in a small positive number, and as the divisors get arbitrarily large, the quotients get arbitrarily small. A similar argument can be made for the limit as $x \rightarrow -\infty$.

In our next discussion we will need a certain limit, namely, $\lim_{x\to\infty} 1/x^p$, where $p > 0$. As *x* becomes very large, so does x^p . Dividing 1 by very large numbers results in numbers near 0. Thus, $\lim_{x\to\infty} 1/x^p = 0$. In general,

$$
\lim_{x \to \infty} \frac{1}{x^p} = 0
$$
 and, if *p* is such that $1/x^p$ is defined for $x < 0$, $\lim_{x \to -\infty} \frac{1}{x^p} = 0$

for $p > 0$. For example,

$$
\lim_{x \to \infty} \frac{1}{\sqrt[3]{x}} = \lim_{x \to \infty} \frac{1}{x^{1/3}} = 0
$$

Let us now find the limit of the rational function

$$
f(x) = \frac{4x^2 + 5}{2x^2 + 1}
$$

as $x \to \infty$. (Recall from Section 2.2 that a rational function is a quotient of polynomials.) As *x* gets larger and larger, *both* the numerator and denominator of any rational function become infinite in absolute value. However, the form of the quotient can be changed, so that we can draw a conclusion as to whether or not it has a limit. To do this, we divide both the numerator and denominator by the greatest power of *x* that occurs in the denominator. Here it is x^2 . This gives

$$
\lim_{x \to \infty} \frac{4x^2 + 5}{2x^2 + 1} = \lim_{x \to \infty} \frac{\frac{4x^2 + 5}{x^2}}{\frac{2x^2 + 1}{x^2}} = \lim_{x \to \infty} \frac{\frac{4x^2}{x^2} + \frac{5}{x^2}}{\frac{2x^2}{x^2} + \frac{1}{x^2}}
$$

$$
= \lim_{x \to \infty} \frac{4 + \frac{5}{x^2}}{2 + \frac{1}{x^2}} = \frac{\lim_{x \to \infty} 4 + 5 \cdot \lim_{x \to \infty} \frac{1}{x^2}}{\lim_{x \to \infty} 2 + \lim_{x \to \infty} \frac{1}{x^2}}
$$

x $\overline{2}$ -1 1 5 4*x* $rac{2+5}{1}$ 2*x* $^{2}+1$ $f(x) =$ *f*(*x*)

FIGURE 10.19 $\lim_{x\to\infty} f(x) = 2$ and $\lim_{x \to -\infty} f(x) = 2$.

Since $\lim_{x\to\infty} 1/x^p = 0$ for $p > 0$,

$$
\lim_{x \to \infty} \frac{4x^2 + 5}{2x^2 + 1} = \frac{4 + 5(0)}{2 + 0} = \frac{4}{2} = 2
$$

Similarly, the limit as $x \to -\infty$ is 2. These limits are clear from the graph of *f* in Figure 10.19.

For the preceding function, there is an easier way to find $\lim_{x\to\infty} f(x)$. For *large* values of *x*, in the numerator the term involving the greatest power of *x*, namely, $4x^2$, dominates the sum $4x^2 + 5$, and the dominant term in the denominator, $2x^2 + 1$, is $2x^2$. Thus, as $x \to \infty$, $f(x)$ can be approximated by $(4x^2)/(2x^2)$. As a result, to determine the limit of $f(x)$, it suffices to determine the limit of $(4x^2)/(2x^2)$. That is,

$$
\lim_{x \to \infty} \frac{4x^2 + 5}{2x^2 + 1} = \lim_{x \to \infty} \frac{4x^2}{2x^2} = \lim_{x \to \infty} 2 = 2
$$

as we saw before. In general, we have the following rule:

Limits at Infinity for Rational Functions

If $f(x)$ is a *rational function* and $a_n x^n$ and $b_m x^m$ are the terms in the numerator and denominator, respectively, with the greatest powers of *x*, then

$$
\lim_{x \to \pm \infty} f(x) = \lim_{x \to \pm \infty} \frac{a_n x^n}{b_m x^m}
$$

Let us apply this rule to the situation where the degree of the numerator is greater than the degree of the denominator. For example,

$$
\lim_{x \to -\infty} \frac{x^4 - 3x}{5 - 2x} = \lim_{x \to -\infty} \frac{x^4}{-2x} = \lim_{x \to -\infty} \left(-\frac{1}{2}x^3 \right) = \infty
$$

(Note that in the next-to-last step, as *x* becomes very negative, so does x^3 ; moreover, $-\frac{1}{2}$ times a very negative number is very positive.) Similarly,

$$
\lim_{x \to \infty} \frac{x^4 - 3x}{5 - 2x} = \lim_{x \to \infty} \left(-\frac{1}{2}x^3 \right) = -\infty
$$

From this illustration, we make the following conclusion:

If the degree of the numerator of a *rational function* is greater than the degree of the denominator, then the function has no limit as $x \to \infty$ and no limit as $x \to -\infty$.

EXAMPLE 4 Limits at Infinity for Rational Functions

Find the limit (if it exists).

a.
$$
\lim_{x \to \infty} \frac{x^2 - 1}{7 - 2x + 8x^2}
$$

Solution:

$$
\lim_{x \to \infty} \frac{x^2 - 1}{7 - 2x + 8x^2} = \lim_{x \to \infty} \frac{x^2}{8x^2} = \lim_{x \to \infty} \frac{1}{8} = \frac{1}{8}
$$

b.
$$
\lim_{x \to -\infty} \frac{x}{(3x-1)^2}
$$

Solution:

$$
\lim_{x \to -\infty} \frac{x}{(3x - 1)^2} = \lim_{x \to -\infty} \frac{x}{9x^2 - 6x + 1} = \lim_{x \to -\infty} \frac{x}{9x^2}
$$

$$
= \lim_{x \to -\infty} \frac{1}{9x} = \frac{1}{9} \cdot \lim_{x \to -\infty} \frac{1}{x} = \frac{1}{9}(0) = 0
$$

$$
\lim_{x \to -\infty} \frac{x}{9x} = \frac{1}{9} \cdot \lim_{x \to -\infty} \frac{1}{x} = \frac{1}{9}(0) = 0
$$

$$
c. \lim_{x \to \infty} \frac{x - x}{x^4 - x^3 + 2}
$$

Solution: Since the degree of the numerator is greater than that of the denominator, there is no limit. More precisely,

$$
\lim_{x \to \infty} \frac{x^5 - x^4}{x^4 - x^3 + 2} = \lim_{x \to \infty} \frac{x^5}{x^4} = \lim_{x \to \infty} x = \infty
$$

Now Work Problem 21 △

To find $\lim_{x\to 0}$ $x^2 - 1$ $\frac{1}{7-2x+8x^2}$, we cannot simply determine the limit of *x* 2 The preceding technique applies only to To find $\lim_{x\to 0} \frac{x^2 - 1}{7 - 2x + 8x^2}$, we cannot simply determine the limit of $\frac{x^2}{8x^2}$. That simplifitimits of rational functions at *infinity*. cation applies only in case $x \to \infty$ or $x \to -\infty$. Instead, we have

$$
\lim_{x \to 0} \frac{x^2 - 1}{7 - 2x + 8x^2} = \frac{\lim_{x \to 0} x^2 - 1}{\lim_{x \to 0} 7 - 2x + 8x^2} = \frac{0 - 1}{7 - 0 + 0} = -\frac{1}{7}
$$

Let us now consider the limit of the polynomial function $f(x) = 8x^2 - 2x$ as $x \to \infty$:

$$
\lim_{x\to\infty}(8x^2-2x)
$$

Because a polynomial is a rational function with denominator 1, we have

$$
\lim_{x \to \infty} (8x^2 - 2x) = \lim_{x \to \infty} \frac{8x^2 - 2x}{1} = \lim_{x \to \infty} \frac{8x^2}{1} = \lim_{x \to \infty} 8x^2
$$

That is, the limit of $8x^2 - 2x$ as $x \to \infty$ is the same as the limit of the term involving the greatest power of *x*, namely, $8x^2$. As *x* becomes very large, so does $8x^2$. Thus,

$$
\lim_{x \to \infty} (8x^2 - 2x) = \lim_{x \to \infty} 8x^2 = \infty
$$

APPLY IT

7. The yearly amount of sales *y* of a certain company (in thousands of dollars) is related to the amount the company spends on advertising, *x* (in thousands of dollars), according to the equation

$$
y(x) = \frac{500x}{x + 20}
$$

Graph this function on your graphing calculator in the window $[0, 1000] \times [0, 550]$. Use TRACE to explore $\lim_{x\to\infty} y(x)$, and determine what this means to the company.

limits of rational functions at *infinity*.

In general, we have the following:

As $x \to \infty$ (or $x \to -\infty$), the limit of a *polynomial function* is the same as the limit of its term that involves the greatest power of *x*.

EXAMPLE 5 Limits at Infinity for Polynomial Functions

a. $\lim_{x\to-\infty} (x^3 - x^2 + x - 2) = \lim_{x\to-\infty} x^3$. As *x* becomes very negative, so does x^3 . Thus,

$$
\lim_{x \to -\infty} (x^3 - x^2 + x - 2) = \lim_{x \to -\infty} x^3 = -\infty
$$

b. $\lim_{x \to -\infty} (-2x^3 + 9x) = \lim_{x \to -\infty} -2x^3 = \infty$, because -2 times a very negative number is very positive.

Now Work Problem 9 G

The technique of focusing on dominant terms to find limits as $x \to \infty$ or $x \to -\infty$ is valid for *rational functions,* but it is not necessarily valid for other types of functions. Do not use dominant terms when a For example, consider

$$
\lim_{x \to \infty} \left(\sqrt{x^2 + x} - x \right) \tag{1}
$$

Notice that $\sqrt{x^2 + x} - x$ is not a rational function. It is *incorrect* to infer that because x^2 dominates in $x^2 + x$, the limit in (1) is the same as

$$
\lim_{x \to \infty} (\sqrt{x^2} - x) = \lim_{x \to \infty} (x - x) = \lim_{x \to \infty} 0 = 0
$$

It can be shown (see Problem 62) that the limit in (1) is not 0, but is $\frac{1}{2}$.

The ideas discussed in this section will now be applied to a case-defined function.

EXAMPLE 6 Limits for a Case-Defined Function

If $f(x) =$ $\int x^2 + 1$ if $x \ge 1$ **APPLY IT**
A plumber charges \$100 for the first $\begin{cases} \text{If } f(x) = \begin{cases} x^2 + 1 & \text{if } x \ge 1 \\ 3 & \text{if } x < 1 \end{cases}$, find the limit (if it exists).

a. $\lim_{x \to 1^+} f(x)$

Solution: Here *x* gets close to 1 from the right. For $x > 1$, we have $f(x) = x^2 + 1$. Thus,

$$
\lim_{x \to 1^+} f(x) = \lim_{x \to 1^+} (x^2 + 1)
$$

If *x* is greater than 1, but close to 1, then $x^2 + 1$ is close to 2. Therefore,

$$
\lim_{x \to 1^+} f(x) = \lim_{x \to 1^+} (x^2 + 1) = 2
$$

b. $\lim_{x\to 1^-} f(x)$

Solution: Here *x* gets close to 1 from the left. For $x < 1, f(x) = 3$. Hence,

$$
\lim_{x \to 1^{-}} f(x) = \lim_{x \to 1^{-}} 3 = 3
$$

c. $\lim_{x\to 1} f(x)$

Solution: We want the limit as *x* approaches 1. However, the rule of the function depends on whether $x \ge 1$ or $x < 1$. Thus, we must consider one-sided limits. The limit as *x* approaches 1 will exist if and only if both one-sided limits exist and are the same. From parts (a) and (b),

$$
\lim_{x \to 1^+} f(x) \neq \lim_{x \to 1^-} f(x) \qquad \text{since } 2 \neq 3
$$

9. A plumber charges \$100 for the first hour of work at your house and \$75 for every hour (or fraction thereof) afterward. The function for what an *x*-hour visit will cost you is

$$
f(x) = \begin{cases} \$100 & \text{if } 0 < x \le 1 \\ \$175 & \text{if } 1 < x \le 2 \\ \$250 & \text{if } 2 < x \le 3 \\ \$325 & \text{if } 3 < x \le 4 \end{cases}
$$

Find $\lim_{x\to 1} f(x)$ and $\lim_{x\to 2.5} f(x)$.

8. The cost, *C*, of producing *x* units of a certain product is given by $C(x) =$ $50,000 + 200x + 0.3x^2$. Use your graphing calculator to explore $\lim_{x\to\infty} C(x)$ and determine what this means.

APPLY IT

function is not rational.

Therefore,

$$
\lim_{x \to 1} f(x) \qquad \text{does not exist.}
$$

d. $\lim_{x\to\infty} f(x)$

Solution: For very large values of *x*, we have $x \ge 1$, so $f(x) = x^2 + 1$. Thus,

$$
\lim_{x \to \infty} f(x) = \lim_{x \to \infty} (x^2 + 1) = \lim_{x \to \infty} x^2 = \infty
$$

e. $\lim_{x \to -\infty} f(x)$

Solution: For very negative values of *x*, we have $x < 1$, so $f(x) = 3$. Hence,

$$
\lim_{x \to -\infty} f(x) = \lim_{x \to -\infty} 3 = 3
$$

All the limits in parts (a) through (c) should be obvious from the graph of *f* in Figure 10.20.

FIGURE 10.20 Graph of a case-defined function.

Now Work Problem 57 G

PROBLEMS 10.2

1. For the function *f* given in Figure 10.21, find the following limits. If the limit does not exist, so state, or use the symbol ∞ or $-\infty$ where appropriate.

FIGURE 10.21

- **(d)** $\lim_{x \to -1} f(x)$ **(e)** $\lim_{x \to 0^-} f(x)$
(g) $\lim_{x \to 0} f(x)$ **(h)** $\lim_{x \to 1^-} f(x)$
	-
- **(g)** $\lim_{x \to 0} f(x)$ **(h)** $\lim_{x \to 1^-} f(x)$ **(i)** $\lim_{x \to 1^+} f(x)$
(j) $\lim_{x \to 1} f(x)$ **(k)** $\lim_{x \to \infty} f(x)$ **(k)** $\lim_{x\to\infty} f(x)$

$$
\begin{array}{ll}\n\text{(c) } \lim_{x \to -1^+} f(x) \\
\text{(f) } \lim_{x \to 0^+} f(x) \\
\text{(i) } \lim_{x \to 0^+} f(x)\n\end{array}
$$

2. For the function *f* given in Figure 10.22, find the following limits. If the limit does not exist, so state, or use the symbol ∞ or $-\infty$ where appropriate.

In each of Problems 3–54, find the limit. If the limit does not exist, so state, or use the symbol ∞ *or* $-\infty$ *where appropriate.*

3.
$$
\lim_{x \to 5^+} (x + 7)
$$

4. $\lim_{x \to -1^+} (1 - x^2)$
5. $\lim_{x \to -\infty} 5x$
6. $\lim_{x \to -\infty} -6$
7. $\lim_{x \to 0^-} \frac{6x}{x^4}$
8. $\lim_{x \to 3} \frac{5}{x - 2}$

9.
$$
\lim_{x \to \infty} x^2
$$
 10. $\lim_{t \to \infty} (t-1)^3$ 11. $\lim_{h \to 1^+} \sqrt{h-1}$
\n12. $\lim_{h \to 5^-} \sqrt{5-h}$ 13. $\lim_{x \to -3^-} \frac{-3}{x+3}$ 14. $\lim_{x \to 0^-} 2^{1/2}$
\n15. $\lim_{x \to 1^+} (4\sqrt{x-1})$ 16. $\lim_{x \to 2} (x\sqrt{4-x^2})$
\n17. $\lim_{x \to \infty} \sqrt{x+10}$ 18. $\lim_{x \to \infty} -\sqrt{5-3x}$ 19. $\lim_{x \to \infty} \frac{3}{\sqrt{x}}$
\n20. $\lim_{x \to \infty} \frac{-6}{5x\sqrt[3]{x}}$ 21. $\lim_{x \to \infty} \frac{x-5}{2x+1}$ 22. $\lim_{x \to \infty} \frac{2x-4}{3-2x}$
\n23. $\lim_{x \to \infty} \frac{3x^2+2}{2x^3+5x-7}$ 24. $\lim_{x \to \infty} \frac{t^3}{t^2+1}$
\n25. $\lim_{t \to \infty} \frac{7}{2x+1}$ 26. $\lim_{x \to \infty} \frac{4x^2}{3x^3-x^2+2}$
\n27. $\lim_{x \to \infty} \frac{7}{2x+1}$ 28. $\lim_{x \to \infty} \frac{2}{(3x+2)^2}$
\n29. $\lim_{x \to \infty} \frac{3-4x-2x^3}{5x^3-8x+1}$ 30. $\lim_{x \to \infty} \frac{3-2x-2x^3}{7-5x^3+2x^2}$
\n31. $\lim_{x \to 3^+} \frac{x+3}{x^2-9}$ 32. $\lim_{x \to \infty} \frac{3x}{9-x^2}$ 33. $\lim_{x \to \infty} \frac{6-4x^2+x^3}{4+5x-7x^$

In Problems 55–58, find the indicated limits. If the limit does not exist, so state, or use the symbol ∞ *or* $-\infty$ *where appropriate.*

55.
$$
f(x) = \begin{cases} 2 & \text{if } x \le 2 \\ 1 & \text{if } x > 2 \end{cases}
$$

\n(a) $\lim_{x \to 2^+} f(x)$ (b) $\lim_{x \to 2^-} f(x)$ (c) $\lim_{x \to 2} f(x)$
\n(d) $\lim_{x \to \infty} f(x)$ (e) $\lim_{x \to -\infty} f(x)$

56.
$$
f(x) =\begin{cases} 2-x & \text{if } x \le 3\\ -1 + 3x - x^2 & \text{if } x > 3 \end{cases}
$$

\n**(a)** $\lim_{x \to 3^+} f(x)$ **(b)** $\lim_{x \to 3^-} f(x)$ **(c)** $\lim_{x \to 3} f(x)$
\n**(d)** $\lim_{x \to \infty} f(x)$ **(e)** $\lim_{x \to -\infty} f(x)$ **(c)** $\lim_{x \to 3} f(x)$

57.
$$
g(x) = \begin{cases} x & \text{if } x < 0 \\ -x & \text{if } x > 0 \end{cases}
$$

\n(a) $\lim_{x \to 0^+} g(x)$ (b) $\lim_{x \to 0^-} g(x)$ (c) $\lim_{x \to 0} g(x)$
\n(d) $\lim_{x \to \infty} g(x)$ (e) $\lim_{x \to -\infty} g(x)$
\n58. $g(x) = \begin{cases} x^2 & \text{if } x < 0 \\ -x^2 & \text{if } x > 0 \end{cases}$
\n(a) $\lim_{x \to 0^+} g(x)$ (b) $\lim_{x \to 0^-} g(x)$ (c) $\lim_{x \to 0} g(x)$
\n(d) $\lim_{x \to \infty} g(x)$ (e) $\lim_{x \to -\infty} g(x)$

 ϵ

59. Average Cost If *c* is the total cost in dollars to produce *q* units of a product, then the average cost per unit for an output of *q* units is given by $\overline{c} = c/q$. Thus, if the total cost equation is $c = 5000 + 6q$, then

$$
\overline{c} = \frac{5000}{q} + 6
$$

For example, the total cost of an output of 5 units is \$5030, and the average cost per unit at this level of production is \$1006. By finding $\lim_{q\to\infty} \overline{c}$, show that the average cost approaches a level of stability if the producer continually increases output. What is the limiting value of the average cost? Sketch the graph of the average-cost function.

60. Average Cost Repeat Problem 59, given that the fixed cost is \$12,000 and the variable cost is given by the function $c_v = 7q$.

61. Population The population of a certain small city *t* years from now is predicted to be

$$
N = 40,000 - \frac{5000}{t+3}
$$

Find the population in the long run; that is, find $\lim_{t\to\infty} N$. **62.** Show that

$$
\lim_{x \to \infty} \left(\sqrt{x^2 + x} - x \right) = \frac{1}{2}
$$

(*Hint:* Rationalize the numerator by multiplying the expression $\sqrt{x^2 + x} - x$ by

$$
\frac{\sqrt{x^2 + x} + x}{\sqrt{x^2 + x} + x}
$$

Then express the denominator in a form such that *x* is a factor.)

63. Host–Parasite Relationship For a particular host–parasite relationship, it was determined that when the host density (number of hosts per unit of area) is *x*, the number of hosts parasitized over a period of time is

$$
y = \frac{900x}{10 + 45x}
$$

Calculate $\lim_{x\to\infty} y$ and interpret the result.

64. If
$$
f(x) = \begin{cases} \sqrt{2-x} & \text{if } x < 2 \\ x^3 + k(x+1) & \text{if } x \ge 2 \end{cases}
$$
, determine the value of the constant *k* for which $\lim_{x \to 2} f(x)$ exists.

In Problems 65 and 66, use a calculator to evaluate the given function when $x = 1, 0.5, 0.2, 0.1, 0.01, 0.001,$ *and* 0.0001. *From your results, speculate about* $\lim_{x\to 0^+} f(x)$ *.*

65.
$$
f(x) = x^{2x}
$$
 66. $f(x) = e^{1/x}$

 $2x + 5$ if $x \ge 2$. Use the graph to estimate

67. Graph $f(x) = \sqrt{4x^2 - 1}$. Use the graph to estimate $\lim_{x\to 1/2^+}f(x)$.

68. Graph $f(x) =$ $\sqrt{x^2-4}$ $\frac{x+2}{x+2}$. Use the graph to estimate $\lim_{x\to -3^-} f(x)$ if it exists.

To study continuity and to find points of discontinuity for a function.

FIGURE 10.24 Discontinuous at 1.

(a) $\lim_{x \to 2^-} f(x)$ **(b)** $\lim_{x \to 2^+} f(x)$ **(c)** $\lim_{x \to 2} f(x)$

69. Graph $f(x) =$

Objective **10.3 Continuity**

Many functions have the property that there is no "break" in their graphs. For example, compare the functions

each of the following limits if it exists:

 $\int 2x^2 + 3 \quad \text{if } x < 2$

$$
f(x) = x \quad \text{and} \quad g(x) = \begin{cases} x & \text{if } x \neq 1 \\ 2 & \text{if } x = 1 \end{cases}
$$

whose graphs appear in Figures 10.23 and 10.24, respectively. The graph of *f* is unbroken, but the graph of *g* has a break at $x = 1$. Stated another way, if you were to trace both graphs with a pencil, you would have to lift the pencil off the graph of *g* when $x = 1$, but you would not have to lift it off the graph of *f*. These situations can be expressed by limits. As *x* approaches 1, compare the limit of each function with the value of the function at $x = 1$:

$$
\lim_{x \to 1} f(x) = 1 = f(1)
$$

whereas

$$
\lim_{x \to 1} g(x) = 1 \neq 2 = g(1)
$$

In Section 10.1 we stressed that given a function *f* and a number *a*, there are two important ways to associate a number to the pair (f, a) . One is simple evaluation, $f(a)$, which *exists* precisely if *a* is in the domain of *f*. The other is $\lim_{x\to a} f(x)$, whose existence and determination can be more challenging. For the functions *f* and *g* above, the limit of *f* as $x \to 1$ is the same as $f(1)$, but the limit of *g* as $x \to 1$ is *not* the same as $g(1)$. For these reasons, we say that *f* is *continuous* at 1 and *g* is *discontinuous* at 1.

Definition

A function *f* is **continuous** at *a* if and only if the following three conditions are met:

- **1.** $f(a)$ exists
- 2. $\lim_{x\to a} f(x)$ exists
- **3.** $f(a) = \lim_{x \to a} f(x)$

If *f* is not continuous at *a*, then *f* is said to be **discontinuous** at *a*, and *a* is called a **point of discontinuity** of *f*.

EXAMPLE 1 Applying the Definition of Continuity

a. Show that $f(x) = 5$ is continuous at 7.

Solution: We must verify that the preceding three conditions are met. First, $f(7) = 5$, so *f* is defined at $x = 7$. Second,

$$
\lim_{x \to 7} f(x) = \lim_{x \to 7} 5 = 5
$$

Thus, *f* has a limit as $x \rightarrow 7$. Third,

$$
\lim_{x \to 7} f(x) = 5 = f(7)
$$

Therefore, *f* is continuous at 7. (See Figure 10.25.)

FIGURE 10.25 *f* is continuous at 7.

FIGURE 10.26 *g* is continuous at -4 .

$$
\lim_{x \to -4} g(x) = \lim_{x \to -4} (x^2 - 3) = 13 = g(-4)
$$

Therefore, g is continuous at -4 . (See Figure 10.26.)

Now Work Problem 1 G

We say that a function is **continuous on an interval** if it is continuous at each point there. In this situation, the graph of the function is connected over the interval. For example, $f(x) = x^2$ is continuous on the interval [2, 5]. In fact, in Example 5 of Section 10.1, we showed that, for *any* polynomial function *f*, for any number *a*, $\lim_{x \to a} f(x) = f(a)$. This means that

A polynomial function is continuous at every point.

It follows that such a function is continuous on every interval. We say that a function is **continuous on its domain** if it is continuous at each point in its domain. If the domain of such a function is the set of all real numbers, we may simply say that the function is continuous.

EXAMPLE 2 Continuity of Polynomial Functions

The functions $f(x) = 7$ and $g(x) = x^2 - 9x + 3$ are polynomial functions. Therefore, they are continuous on their domains. For example, they are continuous at 3.

Now Work Problem 13 △

When is a function discontinuous? Suppose that a function *f* is defined on an open interval containing *a*, except possibly at *a* itself. Then *f* is discontinuous at *a* if

1. $f(a)$ does not exist (*f* is not defined at *a*)

or

2. $\lim_{x\to a} f(x)$ does not exist (*f* has no limit as $x \to a$)

or

3. $f(a)$ and $\lim_{x\to a} f(x)$ both exist but are different $(f(a) \neq \lim_{x\to a} f(x))$

In Figure 10.27, we can find points of discontinuity by inspection.

FIGURE 10.27 Discontinuities at *a*.

FIGURE 10.29 Discontinuous case-defined function.

The rational function $f(x) = \frac{x+1}{x+1}$ $\frac{1}{x+1}$ is continuous on its domain but it is not defined at -1 . It is discontinuous at -1 . The graph of *f* is a horizontal straight line with a "hole" in it at -1 .

EXAMPLE 3 Discontinuities

a. Let $f(x) = 1/x$. (See Figure 10.28.) Note that *f* is not defined at $x = 0$, but it is defined for all other *x* nearby. Thus, *f* is discontinuous at 0. Moreover, $\lim_{x\to 0^+} f(x) = \infty$ and $\lim_{x\to 0^-} f(x) = -\infty$. A function is said to have an **infinite discontinuity** at *a* when at least one of the one-sided limits is either ∞ or $-\infty$ as $x \to a$. Hence, *f* has an *infinite discontinuity* at $x = 0$.

b. Let
$$
f(x) = \begin{cases} 1 & \text{if } x > 0 \\ 0 & \text{if } x = 0 \\ -1 & \text{if } x < 0 \end{cases}
$$

(See Figure 10.29.) Although *f* is defined at $x = 0$, $\lim_{x\to 0} f(x)$ does not exist. Thus, *f* is discontinuous at 0.

Now Work Problem 29 G

The following property indicates where the discontinuities of a rational function occur:

Discontinuities of a Rational Function

A rational function is discontinuous at points where the denominator is 0 and is continuous otherwise. Thus, a rational function is continuous on its domain.

EXAMPLE 4 Locating Discontinuities in Rational Functions

For each of the following functions, find all points of discontinuity.

a.
$$
f(x) = \frac{x^2 - 3}{x^2 + 2x - 8}
$$

Solution: This rational function has denominator

$$
x^2 + 2x - 8 = (x + 4)(x - 2)
$$

which is 0 when $x = -4$ or $x = 2$. Thus, *f* is discontinuous only at -4 and 2.

b.
$$
h(x) = \frac{x+4}{x^2+4}
$$

Solution: For this rational function, the denominator is never 0. (It is always positive.) Therefore, *h* has no discontinuity.

Now Work Problem 19 G

EXAMPLE 5 Locating Discontinuities in Case-Defined Functions

For each of the following functions, find all points of discontinuity.

a.
$$
f(x) = \begin{cases} x+6 & \text{if } x \ge 3 \\ x^2 & \text{if } x < 3 \end{cases}
$$

Solution: The cases defining the function are given by polynomials, which are continuous, so the only possible place for a discontinuity is at $x = 3$, where the separation of cases occurs. We know that $f(3) = 3 + 6 = 9$. So because

$$
\lim_{x \to 3^+} f(x) = \lim_{x \to 3^+} (x + 6) = 9
$$

and

$$
\lim_{x \to 3^{-}} f(x) = \lim_{x \to 3^{-}} x^{2} = 9
$$

we can conclude that $\lim_{x\to 3} f(x) = 9 = f(3)$ and the function has no points of discontinuity. We can reach the same conclusion by inspecting the graph of *f* in Figure 10.30.

b.
$$
f(x) = \begin{cases} x+2 & \text{if } x > 2 \\ x^2 & \text{if } x < 2 \end{cases}
$$

Solution: Since *f* is not defined at $x = 2$, it is discontinuous at 2. Note, however, that

$$
\lim_{x \to 2^{-}} f(x) = \lim_{x \to 2^{-}} x^{2} = 4 = \lim_{x \to 2^{+}} x + 2 = \lim_{x \to 2^{+}} f(x)
$$

shows that $\lim_{x\to 2} f(x)$ exists. (See Figure 10.31.)

FIGURE 10.30 Continuous case-defined function.

FIGURE 10.31 Discontinuous at 2.

Now Work Problem 31 G

EXAMPLE 6 US Post-Office Function

The post-office function

$$
c = f(x) = \begin{cases} 39 & \text{if } 0 < x \le 1 \\ 63 & \text{if } 1 < x \le 2 \\ 87 & \text{if } 2 < x \le 3 \\ 111 & \text{if } 3 < x \le 4 \end{cases}
$$

gives the cost *c* (in cents) of mailing, first class, an item of weight *x* (ounces), for $0 < x \leq 4$, in July 2006. It is clear from its graph in Figure 10.32 that *f* has discontinuities at 1, 2, and 3 and is constant for values of *x* between successive discontinuities. Such a function is called a *step function* because of the appearance of its graph.

Now Work Problem 35 △

There is another way to express continuity besides that given in the definition. If we take the statement

$$
\lim_{x \to a} f(x) = f(a)
$$

and replace *x* by $a + h$, then as $x \to a$, we have $h \to 0$; and as $h \to 0$, we have $x \to a$. It follows that $\lim_{x\to a} f(x) = \lim_{h\to 0} f(a+h)$, provided the limits exist (Figure 10.33). Thus, the statement

$$
\lim_{h \to 0} f(a+h) = f(a)
$$

assuming both sides exist, also defines continuity at *a*.

By observing the graph of a function, we may be able to determine where a discontinuity occurs. However, technological devices have their limitations. For example, the function

$$
f(x) = \frac{x-1}{x^2-1}
$$

This method of expressing continuity at *a* is used frequently in mathematical proofs.

is discontinuous at -1 and at 1; neither of these numbers are in the domain of f . The discontinuity at -1 is clear, but that at 1 may not be obvious because the graph of *f* is the same as the graph of $\frac{1}{x+1}$ $\frac{1}{x+1}$ except that it has a "hole" at $x = 1$. The screen shot from a graphing calculator in Figure 10.34 illustrates the difficulty.

FIGURE 10.34 The discontinuity at 1 is not apparent

from the graph of $f(x) = \frac{x-1}{x^2-1}$ $\frac{x^2-1}{x^2-1}$

Often, it is helpful to describe a situation by a continuous function. For example, the demand schedule in Table 10.3 indicates the number of units of a particular product that consumers will demand per week at various prices. This information can be given graphically, as in Figure 10.35(a), by plotting each quantity–price pair as a point. Clearly, the graph does not represent a continuous function. Furthermore, it gives us no information as to the price at which, say, 35 units would be demanded. However, if we connect the points in Figure 10.35(a) by a smooth curve [see Figure 10.35(b)], we get a so-called demand curve. From it, we could guess that at about \$2.50 per unit, 35 units would be demanded.

Frequently, it is possible and useful to describe a graph, as in Figure 10.35(b), by means of an equation that defines a continuous function, *f*. Such a function not only gives us a demand equation, $p = f(q)$, which allows us to anticipate corresponding prices and quantities demanded, but also permits a convenient mathematical analysis of the nature and basic properties of demand. Of course, some care must be used in working with equations such as $p = f(q)$. Mathematically, *f* may be defined when $q = \sqrt{37}$, but from a practical standpoint, a demand of $\sqrt{37}$ units could be meaningless to our particular situation. For example, if a unit is an egg, then a demand of $\sqrt{37}$ eggs make no sense.

We remark that functions of the form $f(x) = x^a$, for fixed *a*, are continuous on their domains. In particular, (square) root functions are continuous. Also, exponential functions and logarithmic functions are continuous on their domains. Thus, exponential

FIGURE 10.35 Viewing data via a continuous function.

functions have no discontinuities, while a logarithmic function has a discontinuity only at 0 (which is an infinite discontinuity). Many more examples of continuous functions are provided by the observation that if *f* and *g* are continuous on their domains, then the composite function $f \circ g$, given by $f \circ g(x) = f(g(x))$ is continuous on its domain. For example, the function

$$
f(x) = \sqrt{\ln\left(\frac{x^2 + 1}{x - 1}\right)}
$$

is continuous on its domain. Determining the domain of such a function may, of course, be fairly involved.

PROBLEMS 10.3

In Problems 1–6, use the definition of continuity to show that the given function is continuous at the indicated point.

1.
$$
f(x) = x^3 - 5x; x = 2
$$

\n**2.** $f(x) = \frac{x - 3}{5x}; x = -3$
\n**3.** $g(x) = \sqrt{2 - 3x}; x = 0$
\n**4.** $f(x) = \frac{x}{4}; x = 3$
\n**5.** $h(x) = \frac{x + 3}{x - 3}; x = -3$
\n**6.** $f(x) = \sqrt[3]{x}; x = -1$

In Problems 7–12, determine whether the function is continuous at the given points.

7.
$$
f(x) = \frac{x+4}{x-2}
$$
; -2, 0
\n8. $f(x) = \frac{x^2 - 4x + 4}{6}$; 2, -2
\n9. $g(x) = \frac{x-5}{x^2 - 25}$; -5, 5
\n10. $h(x) = \frac{3}{x^2 + 9}$; 3, -3
\n11. $f(x) =\begin{cases} x+2 & \text{if } x \ge 2 \\ x^2 & \text{if } x < 2 \end{cases}$; 2, 0
\n12. $f(x) =\begin{cases} \frac{1}{x} & \text{if } x \ne 0 \\ 0 & \text{if } x = 0 \end{cases}$; 0, -1

In Problems 13–16, give a reason why the function is continuous on its domain.

13.
$$
f(x) = 2x^2 - 3
$$

\n**14.** $f(x) = \frac{5/7 - (1/4)x^2}{23/5}$
\n**15.** $f(x) = \ln(\sqrt[3]{x})$
\n**16.** $f(x) = x(1-x)$

In Problems 17–34, find all points of discontinuity.

17.
$$
f(x) = 3x^2 - 3
$$

\n**18.** $h(x) = x - 2$
\n**19.** $f(x) = \frac{17/11}{x - 23}$
\n**20.** $f(x) = \frac{x^2 + 5x - 2}{x^2 - 9}$
\n**21.** $g(x) = \frac{(2x^2 - 3)^3}{15}$
\n**22.** $f(x) = -1$
\n**23.** $f(x) = \frac{x^2 + 6x + 9}{x^2 + 2x - 15}$
\n**24.** $g(x) = \frac{x + 2}{x^2 + x}$
\n**25.** $h(x) = \frac{x - 3}{x^3 - 9x}$
\n**26.** $f(x) = \frac{2x - 3}{3 - 2x}$
\n**27.** $p(x) = \frac{x}{x^2 + 1}$
\n**28.** $f(x) = \frac{x^4}{x^4 - 1}$

29.
$$
f(x) =\begin{cases} 3 & \text{if } x \ge 0 \\ -2 & \text{if } x < 0 \end{cases}
$$
 30. $f(x) =\begin{cases} 3x + 5 & \text{if } x \ge -2 \\ 2 & \text{if } x < -2 \end{cases}$
\n**31.** $f(x) =\begin{cases} 0 & \text{if } x \le 1 \\ x - 1 & \text{if } x > 1 \end{cases}$ **32.** $f(x) =\begin{cases} x - 3 & \text{if } x > 2 \\ 3 - 2x & \text{if } x < 2 \end{cases}$
\n**33.** $f(x) =\begin{cases} x^2 + 1 & \text{if } x > 2 \\ 8x & \text{if } x < 2 \end{cases}$
\n**34.** $f(x) =\begin{cases} \frac{5}{x(x - 2)} & \text{if } x \ge -1 \\ 5x - 1 & \text{if } x < -1 \end{cases}$

35. Telephone Rates Suppose the long-distance rate for a telephone call from Hazleton, Pennsylvania to Los Angeles, California, is \$0.08 for the first minute or fraction thereof and \$0.04 for each additional minute or fraction thereof. If $y = f(t)$ is a function that indicates the total charge *y* for a call of *t* minutes duration, sketch the graph of *f* for $0 < t \leq 3\frac{1}{2}$. Use your graph to determine the values of *t*, where $0 < t \leq 3\frac{1}{2}$, at which discontinuities occur.

36. The *greatest integer function,* $f(x) = |x|$, is defined to be the greatest integer less than or equal to *x*, where *x* is any real number. For example, $\lfloor 3 \rfloor = 3$, $\lfloor 1.999 \rfloor = 1$, $\lfloor \frac{1}{4} \rfloor = 0$, and $\lfloor -4.5 \rfloor = -5$. Sketch the graph of this function for $-3.5 \le x \le 3.5$. Use your sketch to determine the values of *x* at which discontinuities occur.

37. Inventory Sketch the graph of

$$
y = f(x) = \begin{cases} -100x + 600 & \text{if } 0 \le x < 5\\ -100x + 1100 & \text{if } 5 \le x < 10\\ -100x + 1600 & \text{if } 10 \le x < 15 \end{cases}
$$

A function such as this might describe the inventory *y* of a company at time *x*. Is *f* continuous at 2? At 5? At 10?

38. Graph $g(x) = e^{-1/x^2}$. Because *g* is not defined at $x = 0$, *g* is discontinuous at 0. Based on the graph of *g*, is

$$
f(x) = \begin{cases} e^{-1/x^2} & \text{if } x \neq 0\\ 0 & \text{if } x = 0 \end{cases}
$$

continuous at 0?

To develop techniques for solving nonlinear inequalities.

Objective **10.4 Continuity Applied to Inequalities**

In Section 1.2, we solved linear inequalities. We now turn our attention to showing how the notion of continuity can be applied to solving a nonlinear inequality such as $x^2 + 3x - 4 < 0$. The ability to do this will be important in our study of calculus.

FIGURE 10.36 *r*₁, *r*₂, and *r*₃ are roots of $g(x) = 0$.

FIGURE 10.37 -4 and 1 are roots of $f(x) = 0$.

FIGURE 10.38 Change of sign for a continuous function.

Recall (from Section 2.5) that the *x*-intercepts of the graph of a function *g* are precisely the roots of the equation $g(x) = 0$. Hence, from the graph of $y = g(x)$ in Figure 10.36, we conclude that r_1 , r_2 , and r_3 are roots of $g(x) = 0$ and any other roots will give rise to *x*-intercepts (beyond what is actually shown of the graph). Assume that in fact all the roots of $g(x) = 0$, and hence, all the *x*-intercepts, are shown. Note further from Figure 10.36 that the three roots determine four open intervals on the *x*-axis:

$$
(-\infty, r_1)
$$
 (r_1, r_2) (r_2, r_3) (r_3, ∞)

To solve $x^2 + 3x - 4 > 0$, we let

$$
f(x) = x^2 + 3x - 4 = (x + 4)(x - 1)
$$

Because *f* is a polynomial function, it is continuous. The roots of $f(x) = 0$ are -4 and 1; hence, the graph of f has *x*-intercepts $(-4, 0)$ and $(1, 0)$. (See Figure 10.37.) The roots determine three intervals on the *x*-axis:

$$
(-\infty, -4) \quad (-4, 1) \quad (1, \infty)
$$

Consider the interval $(-\infty, -4)$. Since *f* is continuous on this interval, we claim that either $f(x) > 0$ or $f(x) < 0$ *throughout* the interval. If this were not the case, then $f(x)$ would indeed change sign on the interval. By the continuity of f , there would be a point where the graph intersects the *x*-axis—for example, at $(x_0, 0)$. (See Figure 10.38.) But then x_0 would be a root of $f(x) = 0$. However, this cannot be, because there is no root less than -4 . Hence, $f(x)$ must be strictly positive or strictly negative on $(-\infty, -4)$. A similar argument can be made for each of the other intervals.

To determine the sign of $f(x)$ on any one of the three intervals, it suffices to determine its sign at *any* point in the interval. For instance, -5 is in $(-\infty, -4)$ and

$$
f(-5) = 6 > 0
$$
 Thus, $f(x) > 0$ on $(-\infty, -4)$

Similarly, 0 is in $(-4, 1)$, and

$$
f(0) = -4 < 0 \qquad \text{Thus, } f(x) < 0 \text{ on } (-4, 1)
$$

Finally, 3 is in $(1, \infty)$, and

$$
f(3) = 14 > 0
$$
 Thus, $f(x) > 0$ on $(1, \infty)$

(See the **sign chart** in Figure 10.39.) Therefore,

$$
x^2 + 3x - 4 > 0
$$
 on $(-\infty, -4)$ and $(1, \infty)$

so we have solved the inequality. These results are obvious from the graph in Figure 10.37. The graph lies above the *x*-axis, meaning that $f(x) > 0$, on $(-\infty, -4)$ and on $(1,\infty)$.

In more complicated examples it will be useful to exploit the multiplicative nature of signs. We noted that $f(x) = x^2 + 3x - 4 = (x + 4)(x - 1)$. Each of $x + 4$ and $x - 1$ has a sign chart that is simpler than that of $x^2 + 3x - 4$. Consider the sign chart in Figure 10.40. As before, we placed the roots of $f(x) = 0$ in ascending order, from left to right, so as to subdivide $(-\infty, \infty)$ into three open intervals. This forms the top line of the box. Directly below the top line we determined the signs of $x + 4$ on the three subintervals. We know that for the linear function $x + 4$ there is exactly one root of the equation $x + 4 = 0$, namely, -4 . We placed a 0 at -4 in the row labeled $x + 4$. By the argument illustrated in Figure 10.38, it follows that the sign of the function $x + 4$ is constant on $(-\infty, -4)$ and on $(-4, \infty)$ and two evaluations of $x + 4$ settle the distribution of signs for $x + 4$. From $(-5) + 4 = -1 < 0$, we have $x + 4$ *negative* on $(-\infty, -4)$, so we entered a $-$ sign in the $(-\infty, -4)$ space of the $x + 4$ row. From

FIGURE 10.39 Simple sign chart for $x^2 + 3x - 4$.

$-\infty$			∞
$x + 4$			
$x-1$			
$f(x)$			

FIGURE 10.40 Sign chart for $x^2 + 3x - 4$.

 $(0) + 4 = 4 > 0$, we have $x + 4$ *positive* on $(-4, \infty)$. Since $(-4, \infty)$ has been further subdivided at 1, we entered a $+$ sign in each of the $(-4, 1)$ and $(1, \infty)$ spaces of the $x + 4$ row. In a similar way we constructed the row labeled $x - 1$.

Now the bottom row is obtained by taking, for each component, the product of the entries above. Thus, we have $(x+4)(x-1) = f(x)$, $(-)(-) = +$, 0(any number) = 0, $(+)(-) = -$, (any number)0 = 0, and $(+)(+) = +$. Sign charts of this kind are useful whenever a continuous function can be expressed as a product of several simpler, continuous functions, each of which has a simple sign chart. In Chapter 13 we will rely heavily on such sign charts.

EXAMPLE 1 Solving a Quadratic Inequality

Solve $x^2 - 3x - 10 > 0$.

Solution: If $f(x) = x^2 - 3x - 10$, then *f* is a polynomial (quadratic) function and, thus, is continuous everywhere. To find the real roots of $f(x) = 0$, we have

$$
x2 - 3x - 10 = 0
$$

$$
(x + 2)(x - 5) = 0
$$

$$
x = -2, 5
$$

The roots -2 and 5 determine three intervals:

$$
(-\infty, -2) \quad (-2, 5) \quad (5, \infty)
$$

In the manner of the last example, we construct the sign chart in Figure 10.41. We see that $x^2 - 3x - 10 > 0$ on $(-\infty, -2) \cup (5, \infty)$.

Now Work Problem 1 G

APPLY IT

10. An open box is formed by cutting a square piece out of each corner of an 8-inch by 10-inch piece of metal. If each side of the cut-out squares is *x* inches long, the volume of the box is given by $V(x) = x(8-2x)(10-2x)$. This problem makes sense only when this volume is positive. Find the values of *x* for which the volume is positive.

EXAMPLE 2 Solving a Polynomial Inequality

Solve $x(x-1)(x+4) < 0$.

Solution: If $f(x) = x(x - 1)(x + 4)$, then *f* is a polynomial function and, hence, continuous everywhere. The roots of $f(x) = 0$ are (in ascending order) -4 , 0, and 1 and lead to the sign chart in Figure 10.42.

From the sign chart, noting the endpoints required, $x(x - 1)(x + 4) \le 0$ on $(-\infty, -4] \cup [0, 1].$

$-\infty$	$-\Delta$			∞
\boldsymbol{x}				
$x-1$				
$x + 1$				
$f(\boldsymbol{x})$				

FIGURE 10.42 Sign chart for $x(x-1)(x+4)$.

Now Work Problem 11 **△**

The sign charts we have described are certainly not limited to solving polynomial inequalities. The reader will have noticed that we used thicker vertical lines at the endpoints, $-\infty$ and ∞ , of the chart. These symbols do not denote real numbers, let alone points in the domain of a function. We extend the thick vertical line convention to single out isolated real numbers that are not in the domain of the function in question. The next example will illustrate.

EXAMPLE 3 Solving a Rational Function Inequality

Solve
$$
\frac{x^2 - 6x + 5}{x} \ge 0.
$$

Solution: Let

$$
f(x) = \frac{x^2 - 6x + 5}{x} = \frac{(x - 1)(x - 5)}{x}
$$

For a rational function $f = g/h$, we solve the inequality by considering the intervals determined by both the roots of $g(x) = 0$ and the roots of $h(x) = 0$. Observe that the roots of $g(x) = 0$ are the roots of $f(x) = 0$ because the only way for a fraction to be 0 is for its numerator to be 0. On the other hand, the roots of $h(x) = 0$ are precisely the points at which *f* is not defined and these are also precisely the points at which *f* is discontinuous. The sign of *f* may change at a root and it may change at a discontinuity. Here the roots of the numerator are 1 and 5 and the root of the denominator is 0. In ascending order these give us 0, 1, and 5, which determine the open intervals

$$
(-\infty, 0) \quad (0, 1) \quad (1, 5) \quad (5, \infty)
$$

These, together with the observation that $1/x$ is a *factor* of *f*, lead to the sign chart in Figure 10.43.

Here, the first two rows of the sign chart are constructed as before. In the third row we have placed a \times sign at 0 to indicate that the factor $1/x$ is not defined at 0. The bottom row, as before, is constructed by taking the products of the entries above. Observe that a product is not defined at any point at which any of its factors is not defined. Hence, we also have a \times entry at 0 in the bottom row.

From the bottom row of the sign chart we can read that the solution of $\frac{(x-1)(x-5)}{x} \ge$ 0 is $(0, 1]$ \cup $[5, \infty]$. Observe that 1 and 5 are in the solution and 0 is not.

In Figure 10.44 we have graphed $f(x) = \frac{x^2 - 6x + 5}{x}$, and we can confirm visually that the solution of the inequality $f(x) \ge 0$ is precisely the set of all real numbers at which the graph lies on or above the *x*-axis.

Now Work Problem 17 G

A sign chart is not always necessary, as the following example shows.

EXAMPLE 4 Solving Nonlinear Inequalities

a. Solve $x^2 + 1 > 0$.

Solution: The equation $x^2 + 1 = 0$ has no real roots. Thus, the continuous function $f(x) = x^2 + 1$ has no *x*-intercepts. It follows that either $f(x)$ is always positive or $f(x)$ is always negative. But x^2 is always positive or zero, so $x^2 + 1$ is always positive. Hence, the solution of $x^2 + 1 > 0$ is $(-\infty, \infty)$.

b. Solve
$$
x^2 + 1 < 0
$$
.

Solution: From part (a), $x^2 + 1$ is always positive, so $x^2 + 1 < 0$ has no solution, meaning that the set of solutions is \emptyset , the empty set.

Now Work Problem 7 G

We conclude with a nonrational example. The importance of the function introduced will become clear in later chapters.

EXAMPLE 5 Solving a Nonrational Function Inequality

Solve $x \ln x - x \geq 0$.

Solution: Let $f(x) = x \ln x - x = x(\ln x - 1)$, which, being a product of continuous functions, is continuous. From the *factored* form for *f* we see that the roots of $f(x) = 0$ are 0 and the roots of $\ln x - 1 = 0$. The latter is equivalent to $\ln x = 1$, which is equivalent to $e^{\ln x} = e^1$, since the exponential function is one-to-one. However, the last equality says that $x = e$. The domain of *f* is $(0, \infty)$ because ln *x* is defined only for $x > 0$. The domain dictates the top line of our sign chart in Figure 10.45.

The first row of Figure 10.45 is straightforward. For the second row, we placed a 0 at *e*, the only root of $\ln x - 1 = 0$. By continuity of $\ln x - 1$, the sign of $\ln x - 1$ on $(0, e)$ and on (e, ∞) can be determined by suitable evaluations. For the first we evaluate at 1 in $(0, e)$ and get $\ln 1 - 1 = 0 - 1 = -1 < 0$. For the second we evaluate at e^2 in (e, ∞) and get $\ln e^2 - 1 = 2 - 1 = 1 > 0$. The bottom row is, as usual, determined by multiplying the others. From the bottom row of Figure 10.45 the solution of $x \ln x - x \ge 0$ is evidently $[e, \infty)$.

PROBLEMS 10.4

In Problems 1–26, solve the inequalities by the technique discussed in this section.

1. *x* ² 3*x* 4 > 0 **2.** *x* 2. $x^2 - 8x + 15 > 0$ **3.** $x^2 - 3x - 10 \le 0$
4. $15 - 2x - x$ 4. $15 - 2x - x^2 > 0$ **5.** $3x^2 - 17x + 10 < 0$ **6.** *x* 6. $x^2 - 4 < 0$ **7.** *x* ² C 4 < 0 **8.** 2*x* 8. $2x^2 - x - 2 < 0$ **9.** $(x + 1)(x - 2)(x + 7) \le 0$
10. $(x + 3)(x + 1)(x - 1) \le 0$ **11.** $-x(x-5)(x+4) > 0$ 12. $(x+2)^2 > 0$ **13.** $x^3 + 4x > 0$ $3^3 + 4x \ge 0$ **14.** $(x+3)^2(x^2-4) < 0$ **15.** $x^3 - 3x^2 + 2x \le 0$ **16.** *x* $3^3 + 6x^2 + 9x < 0$ **17.** $\frac{x}{x^2}$ $\frac{x^2}{x^2-9} < 0$ 18. $\frac{x^2-1}{x-1}$ $\frac{1}{x}$ < 0 **19.** $\frac{3}{11}$ $\frac{1}{x+1} \ge 0$ 20. 5*x* $\frac{x^2 - 6x - 7}{x^2 - 6x - 7} > 0$ **21.** $\frac{x^2 - x - 6}{x^2 + 4x + 6}$ $\frac{x^2 + 4x - 5}{x^2 + 4x - 5} \ge 0$ 22. $x^2 + 4x - 5$ $\frac{1}{x^2 + 3x + 2} \leq 0$ 23. $\frac{3}{\sqrt{2+6}}$ $\frac{x^2 + 6x + 5}{x^2 + 6x + 5} \le 0$ 24. $3x + 2$ $\frac{1}{(x-1)^2} \leq 0$ **25.** $2x^2 + 5x \ge 3$ **26.** *x* **26.** $x^4 - 16 \ge 0$

27. Revenue Suppose that consumers will purchase *q* units of a product when the price of *each* unit is $28 - 0.2q$ dollars. How many units must be sold for the sales revenue to be at least \$750?

28. Forest Management A lumber company owns a forest that is of rectangular shape, $1 \text{ mi} \times 2 \text{ mi}$. The company wants to cut a uniform strip of trees along the outer edges of the forest. At most, how wide can the strip be if the company wants at least $1\frac{5}{16}$ mi² of forest to remain?

29. Container Design A container manufacturer wishes to make an open box by cutting a 3-in. by 3-in. square from each corner of a square sheet of aluminum and then turning up the sides. The box is to contain at least 192 cubic inches. Find the dimensions of the smallest square sheet of aluminum that can be used.

Chapter 10 Review

Important Terms and Symbols Examples

Section 10.1 Limits $\lim_{x \to a} f(x) = L$ Ex. 8, p. 458 **Section 10.2 Limits (Continued)** $\lim_{x \to a^{-}} f(x) = L \quad \lim_{x \to a^{+}} f(x) = L \quad \lim_{x \to a} f(x) = \infty$ $\lim_{x \to a} f(x) = \infty$ Ex. 1, p. 462
 $\lim_{x \to \infty} f(x) = L \quad \lim_{x \to -\infty} f(x) = L$ Ex. 3, p. 463 $\lim_{x\to\infty} f(x) = L$ $\lim_{x\to\infty} f(x) = L$ **Section 10.3 Continuity** continuous at *a* discontinuous at *a* Ex. 3, p. 471 continuous on an interval continuous on its domain Ex. 4, p. 471 **Section 10.4 Continuity Applied to Inequalities** sign chart Ex. 1, p. 476

30. Workshop Participation Computech is offering a workshop on web page design to key personnel at Pear Corporation. The price per person is \$60, and Pear Corporation guarantees that at least 20 people will attend. Suppose Computech offers to reduce the charge for *everybody* by \$1.00 for each person over the 20 who attends. How should Computech limit the size of the group so that the total revenue it receives will not be less than that received for 20 persons?

31. Graph $f(x) = x^3 + 7x^2 - 5x + 4$. Use the graph to determine the solution of

$$
x^3 + 7x^2 - 5x + 4 \le 0
$$

32. Graph $f(x) = \frac{3x^2 - 0.5x + 2}{6.2 - 4.1x}$ $\frac{1}{6.2 - 4.1x}$. Use the graph to determine the solution of

$$
\frac{3x^2 - 0.5x + 2}{6.2 - 4.1x} > 0
$$

A novel way of solving a nonlinear inequality like $f(x) > 0$ *is by examining the graph of* $g(x) = f(x)/|f(x)|$ *, whose range consists only of* 1 *and* -1 *:*

$$
g(x) = \frac{f(x)}{|f(f(x))|} = \begin{cases} 1 & \text{if } f(x) > 0\\ -1 & \text{if } f(x) < 0 \end{cases}
$$

The solution of $f(x) > 0$ *consists of all intervals for which* $g(x) = 1$ *. Using this technique, solve the inequalities in Problems 33 and 34.*

33.
$$
6x^2 - x - 2 > 0
$$

34. $\frac{x^2 + x - 1}{x^2 + x - 6} < 0$

35. Graph $x \ln x - x$. Does the function appear to be continuous? Does the graph support the conclusions of Example 5? At what value does the function appear to have a minimum value? Can $\lim_{x \to a} f(x)$ be estimated? $x \rightarrow 0^-$

36. Graph e^{-x^2} . Does the function appear to be continuous? Can the conclusion be confirmed by invoking facts about continuous functions? At what value does the function appear to have a maximum value?

Summary

The notion of limit is fundamental for calculus. To say that $\lim_{x\to a} f(x) = L$ means that the values of $f(x)$ can be made as close to the number *L* as we like by taking *x* sufficiently close to, but different from, *a*. If $\lim_{x\to a} f(x)$ and $\lim_{x\to a} g(x)$ exist and *c* is a constant, then

1. $\lim_{x\to a} c = c$ *x*!*a*

2. $\lim_{x \to a} x^n = a^n$ $x \rightarrow a$

3.
$$
\lim_{x \to a} (f(x)^{\frac{+}{\cdot}} g(x)) = \lim_{x \to a} f(x)^{\frac{+}{\cdot}} \lim_{x \to a} g(x)
$$

4.
$$
\lim_{x \to a} (cf(x)) = c \cdot \lim_{x \to a} f(x)
$$

5.
$$
\lim_{x \to a} \frac{f(x)}{g(x)} = \frac{\lim_{x \to a} f(x)}{\lim_{x \to a} g(x)} \quad \text{if } \lim_{x \to a} g(x) \neq 0
$$

6.
$$
\lim_{x \to a} \sqrt[n]{f(x)} = \sqrt[n]{\lim_{x \to a} f(x)}
$$

7. If *f* is a polynomial function, then $\lim_{x\to a} f(x) = f(a)$.

Property 7, saying that limits of polynomial functions can be calculated by evaluation, must be used with care. With many other functions *f*, attempting to find $\lim_{x\to a} f(x)$ by evaluation at *a* can lead to meaningless expressions of the form $0/0$. In such cases, algebraic manipulations may be needed to find another function *g* that agrees with *f*, for $x \neq a$, and for which the limit can be determined, *perhaps by evaluation*.

If $f(x)$ approaches *L* as *x* approaches *a* from the right, then we write $\lim_{x\to a^+} f(x) = L$. If $f(x)$ approaches *L* as *x* approaches *a* from the left, we write $\lim_{x\to a^-} f(x) = L$. These limits are called one-sided limits.

The infinity symbol ∞ , which does not represent a number, is used in describing limits. The statement

$$
\lim_{x \to \infty} f(x) = L
$$

means that as *x* increases without bound, the values of $f(x)$ approach the number *L*. A similar statement applies for the situation when $x \to -\infty$, which means that *x* is decreasing without bound. In general, if $p > 0$, then

$$
\lim_{x \to \infty} \frac{1}{x^p} = 0 \quad \text{and} \quad \lim_{x \to -\infty} \frac{1}{x^p} = 0
$$

If $f(x)$ increases without bound as $x \rightarrow a$, then we write $\lim_{x\to a} f(x) = \infty$. Similarly, if $f(x)$ decreases without bound, we have $\lim_{x\to a} f(x) = -\infty$. To say that the limit of a function is ∞ (or $-\infty$) does not mean that the limit exists. Rather, it is a way of saying that the limit does not exist *and why* there is no limit. Of course, " $\lim_{x\to a} f(x)$ does not exist" does not imply " $\lim_{x\to a} f(x) = \infty$ ".

There is a rule for evaluating the limit of a rational function as $x \to \pm \infty$. If $f(x)$ is a rational function and $a_n x^n$ and $b_m x^m$ are the terms in the numerator and denominator, respectively, with the greatest powers of *x*, then

$$
\lim_{x \to \pm \infty} f(x) = \lim_{x \to \pm \infty} \frac{a_n x^n}{b_m x^m}
$$

In particular, as $x \to \pm \infty$, the limit of a polynomial is the same as the limit of the term that involves the greatest power of *x*. This means that, for a nonconstant polynomial, the limit as $x \to \pm \infty$ is either $\pm \infty$ or $\mp \infty$.

A function *f* is continuous at *a* if and only if **1.** $f(a)$ exists 2. $\lim_{x\to a} f(x)$ exists **3.** $f(a) = \lim_{x \to a} f(x)$

Geometrically this means that the graph of *f* has no break at $x = a$. If a function is not continuous at *a*, then the function is said to be discontinuous at *a*. Polynomial functions and rational functions are continuous on their domains. Thus, polynomial functions have no discontinuities and a rational function is discontinuous only at points where its denominator is zero.

To solve the inequality $f(x) > 0$ (or $f(x) < 0$), we first find the real roots of $f(x) = 0$ and the values of *x* for which *f* is discontinuous. These values determine intervals, and on each interval, $f(x)$ is either always positive or always negative. To find the sign on any one of these intervals, it suffices to find the sign of $f(x)$ at any point there. After the signs are determined for all intervals and assembled on a sign chart, it is easy to give the solution of $f(x) > 0$

 10

Review Problems

In Problems 1–28, find the limits if they exist. If the limit does not exist, so state, or use the symbol ∞ *or* $-\infty$ *where appropriate.*

> $\frac{2x^2 - 3x + 1}{x}$ $2x^2 - 2$

> > $\frac{2x + 3}{x}$ $x^2 - 4$

 $x^2 - 1$ $2x^2 + x - 3$

4. $\lim_{x \to -4}$

1. $\lim_{x \to 1} (3x^2 + 4x - 2)$ **2.** $\lim_{x \to 0}$ $x \rightarrow 0$

3.
$$
\lim_{x \to 2} \frac{x^2 - 16}{x^2 - 4x}
$$

$$
\int \lim_{x \to 4} x^2 - 4x
$$

5.
$$
\lim_{h \to 0} (x + h)
$$
 6. $\lim_{x \to 1}$

15.
$$
\lim_{x \to \infty} \frac{x+3}{1-x}
$$

\n16. $\lim_{x \to 16} \sqrt[4]{81}$
\n17. $\lim_{x \to \infty} \frac{x^2 - 1}{(3x + 2)^2}$
\n18. $\lim_{x \to 5} \frac{x^2 - 2x - 15}{x - 5}$
\n19. $\lim_{x \to 3^-} \frac{x+3}{x^2 - 9}$
\n20. $\lim_{x \to 2} \frac{2-x}{x-2}$
\n21. $\lim_{x \to \infty} \sqrt[3]{8x}$
\n22. $\lim_{y \to 5^+} \sqrt{y-5}$
\n23. $\lim_{x \to \infty} \frac{x^{100} + (1/x^4)}{e - x^{96}}$
\n24. $\lim_{x \to \infty} \frac{ex^2 - x^4}{31x - 2x^3}$
\n25. $\lim_{x \to 1} f(x)$ if $f(x) = \begin{cases} x^2 & \text{if } 0 \le x < 1 \\ x & \text{if } x > 1 \end{cases}$
\n26. $\lim_{x \to 4^+} f(x)$ if $f(x) = \begin{cases} x+5 & \text{if } x < 2 \\ 8 & \text{if } x \ge 2 \end{cases}$
\n27. $\lim_{x \to 4^+} \frac{\sqrt{x^2 - 16}}{4 - x}$ (*Hint:* For $x > 4$,
\n $\sqrt{x^2 - 16} = \sqrt{x - 4}\sqrt{x + 4}$.)
\n28. $\lim_{x \to 3^+} \frac{x^2 + x - 12}{\sqrt{x - 3}}$ (*Hint:* For $x > 3$, $\frac{x - 3}{\sqrt{x - 3}} = \sqrt{x - 3}$.)
\n29. If $f(x) = 8x - 2$, find $\lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$.
\n30. If $f(x) = 2x^2 - 3$, find $\lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$.

31. Host–Parasite Relationship For a particular host–parasite relationship, it was determined that when the host density (number of hosts per unit of area) is *x*, then the number of hosts parasitized over a certain period of time is

$$
y = 21\left(1 - \frac{2}{2 + 5x}\right)
$$

If the host density were to increase without bound, what value would *y* approach?

32. Predator–Prey Relationship For a particular predator– prey relationship, it was determined that the number *y* of prey consumed by an individual predator over a period of time was a function of the prey density *x* (the number of prey per unit of area). Suppose

$$
y = f(x) = \frac{10x}{1 + 0.1x}
$$

If the prey density were to increase without bound, what value would *y* approach?

33. Using the definition of *continuity*, show that the function $f(x) = x + 3$ is continuous at $x = 2$.

34. Using the definition of *continuity*, show that the function $f(x) = \frac{x-5}{x^2+2}$ $\frac{x^2}{x^2+2}$ is continuous at *x* = 5.

35. State whether $f(x) = x^2/5$ is continuous at each real number. Give a reason for your answer.

36. State whether $f(x) = \frac{\pi x^2 - e^3 x + \ln 2}{\sqrt{2}}$ is continuous everywhere. Give a reason for your answer.

In Problems 37–44, find the points of discontinuity (if any) for each function.

37.
$$
f(x) = \frac{x^2}{x+3}
$$

\n**38.** $f(x) = \frac{0}{x^2}$
\n**39.** $f(x) = \frac{x-1}{2x^2+3}$
\n**40.** $f(x) = (2-3x)^3$

41.
$$
f(x) = \frac{8 - x^3}{x^2 - x - 6}
$$
 42. $f(x) = \frac{2x + 6}{x^3 + x}$

43.
$$
f(x) =\begin{cases} 2x+3 & \text{if } x > 2 \\ 3x+5 & \text{if } x \le 2 \end{cases}
$$
 44. $f(x) =\begin{cases} 1/x & \text{if } x < 1 \\ 1 & \text{if } x \ge 1 \end{cases}$

In Problems 45–52, solve the given inequalities.

45.
$$
x^2 + 4x - 12 > 0
$$

\n**46.** $2x^2 + 10x - 12 \le 0$
\n**47.** $x^5 \le 7x^4$
\n**48.** $x^3 + 9x^2 + 14x < 0$
\n**49.** $\frac{x+5}{x^2-1} < 0$
\n**50.** $\frac{x(x+5)(x+8)}{3} < 0$
\n**51.** $\frac{x^2 - 6x}{x^2 - 3x - 4} \ge 0$
\n**52.** $\frac{x^2 - 9}{x^2 - 16} \le 0$

53. Graph $f(x) = \frac{x^3 + 3x^2 - 19x + 18}{x^3 - 2x^2 + x - 2}$ $x^3 - 2x^2 + x - 2$. Use the graph to estimate $\lim_{x\to 2} f(x)$.

54. Graph $f(x) =$ $\sqrt{x+3} - 2$ $\frac{1}{x-1}$. From the graph, estimate $\lim_{x\to 1} f(x)$.

55. Graph $f(x) = x \ln x$. From the graph, estimate the one-sided limit $\lim_{x\to 0^+} f(x)$.

56. Graph $f(x) = \frac{e^x - 1}{e^{2x} - e^x}$ $\frac{e^{2x} - e^x}{e^{2x} - e^x}$. Use the graph to estimate $\lim_{x\to 0} f(x)$.

57. Graph $f(x) = x^3 - x^2 + x - 6$. Use the graph to determine the solution of

$$
x^3 - x^2 + x - 6 \ge 0
$$

58. Graph $f(x) = \frac{x^5 - 4}{x^3 + 1}$ $\frac{1}{x^3+1}$. Use the graph to determine the solution of

$$
\frac{x^5 - 4}{x^3 + 1} \le 0
$$

Differentiation

The Derivative

- 11.2 Rules for Differentiation
- 11.3 The Derivative as a Rate of Change
- 11.4 The Product Rule and the Quotient Rule
- 11.5 The Chain Rule

Chapter 11 Review

From a overnment regulations generally limit the number of fish taken from a given fishing ground by commercial fishing boats in a season. This prevents overfishing, which depletes the fish population and leaves, in the long run, fewer fish to catch.

From a strictly commercial perspective, the ideal regulations would maximize the number of fish available for the year-to-year fish harvest. The key to finding those ideal regulations is a mathematical function called the reproduction curve. For a given fish habitat, this function estimates the fish population a year from now, $P(n + 1)$, based on the population now, $P(n)$, assuming no external interventions, such as fishing or influx of predators.

The figure to the bottom left shows a typical reproduction curve. Also graphed is the line $P(n+1) = P(n)$, the line along which the populations $P(n+1)$ and $P(n)$ would be equal. Notice the intersection of the curve and the straight line at point *A*. This is where, because of habitat crowding, the population has reached its maximum sustainable size. A population that is this size one year will be the same size the next year.

For any point on the horizontal axis, the distance between the reproduction curve and the line $P(n + 1) = P(n)$ represents the sustainable harvest: the number of fish that could be caught, after the spawn have grown to maturity, so that in the end the population is back at the same size it was a year ago.

Commercially speaking, the optimal population size is the one where the distance between the reproduction curve and the line $P(n + 1) = P(n)$ is the greatest. This condition is met where the slopes of the reproduction curve and the line $P(n + 1) = P(n)$ are equal. [The slope of $P(n + 1) = P(n)$ is, of course, 1.] Thus, for a maximum fish harvest year after year, regulations should aim to keep the fish population fairly close to P_0 .

A central idea here is that of the slope of a curve at a given point. That idea is the cornerstone concept of this chapter.

Now we begin our study of calculus. The ideas involved in calculus are completely different from those of algebra and geometry. The power and importance of these ideas and their applications will become clear later in the book. In this chapter we introduce the *derivative* of a function and the important rules for finding derivatives. We also show how the derivative is used to analyze the rate of change of a quantity, such as the rate at which the position of a body is changing.

To develop the idea of a tangent line to a curve, to define the slope of a curve, and to define a derivative and give it a geometric interpretation. To compute derivatives by using the limit definition.

FIGURE 11.1 Tangent lines to a circle.

Objective **11.1 The Derivative**

The main problem of differential calculus deals with finding the slope of the *tangent line* at a point on a curve. In high school geometry a tangent line, or *tangent*, to a circle is often defined as a line that meets the circle at exactly one point (Figure 11.1). However, this idea of a tangent is not very useful for other kinds of curves. For example, in Figure 11.2(a), the lines *L*¹ and *L*² intersect the curve at exactly one point *P*. Although we would not think of L_2 as the tangent at this point, it seems natural that L_1 is. In Figure 11.2(b) we intuitively would consider L_3 to be the tangent at point P, even though *L*³ intersects the curve at other points.

FIGURE 11.2 Tangent line at a point.

FIGURE 11.3 Secant line *PQ*.

From these examples, we see that the idea of a tangent as simply a line that intersects a curve at only one point is inadequate. To obtain a suitable definition of tangent line, we use the limit concept and the geometric notion of a *secant line*. A **secant line** is a line that intersects a curve at two or more points.

Look at the graph of the function $y = f(x)$ in Figure 11.3. We wish to define the tangent line at point *P*. If *Q* is a different point on the curve, the line *PQ* is a secant line. If *Q* moves along the curve and approaches *P* from the right (see Figure 11.4), typical secant lines are PQ' , PQ'' , and so on. As Q approaches P from the left, typical secant lines are *PQ*1, *PQ*2, and so on. *In both cases, the secant lines approach the same limiting position*. This common limiting position of the secant lines is defined to be the **tangent line** to the curve at *P*. This definition seems reasonable and applies to curves in general, not just circles.

A curve does not necessarily have a tangent line at each of its points. For example, the curve $y = |x|$ does not have a tangent at $(0, 0)$. As can be seen in Figure 11.5, a secant line through $(0, 0)$ and a nearby point to its right on the curve must always

FIGURE 11.5 No tangent line to graph of $y = |x|$ at $(0, 0)$.
be the line $y = x$. Thus, the limiting position of such secant lines is also the line $y = x$. However, a secant line through $(0, 0)$ and a nearby point to its left on the curve must always be the line $y = -x$. Hence, the limiting position of such secant lines is also the line $y = -x$. Since there is no common limiting position, there is no tangent line at $(0, 0).$

Now that we have a suitable definition of a tangent to a curve at a point, we can define the *slope of a curve* at a point.

Definition

The **slope of a curve** at a point *P* is the slope, if it exists, of the tangent line at *P*.

Since the tangent at *P* is a limiting position of secant lines *PQ*, we consider the slope of the tangent to be the limiting value of the slopes of the secant lines as *Q* approaches *P*. For example, let us consider the curve $f(x) = x^2$ and the slopes of some secant lines *PQ*, where $P = (1, 1)$. For the point $Q = (2.5, 6.25)$, the slope of *PQ* (see Figure 11.6) is

FIGURE 11.6 Secant line to $f(x) = x^2$ through $(1, 1)$ and $(2.5, 6.25)$.

Table 11.1 includes other points *Q* on the curve, as well as the corresponding slopes of *PQ*. Notice that as *Q* approaches *P*, the i slopes of the secant lines seem to approach 2. Thus, we expect the slope of the indicated tangent line at $(1, 1)$ to be 2. This will be confirmed later, in Example 1. But first, we wish to generalize our procedure.

FIGURE 11.7 Secant line through *P* and *Q*.

For the curve $y = f(x)$ in Figure 11.7, we will find an expression for the slope at the point $P = (a, f(a))$. If $Q = (z, f(z))$, the slope of the secant line *PQ* is

$$
m_{PQ} = \frac{f(z) - f(a)}{z - a}
$$

If the difference $z - a$ is called *h*, then we can write *z* as $a + h$. Here, we must have $h \neq 0$, for if $h = 0$, then $z = a$, and no secant line exists. Accordingly,

$$
m_{PQ} = \frac{f(z) - f(a)}{z - a} = \frac{f(a + h) - f(a)}{h}
$$

Which of these two forms for m_{PO} is most convenient depends on the nature of the function *f*. As *Q* moves along the curve toward *P*, *z* approaches *a*. This means that *h* approaches zero. The limiting value of the slopes of the secant lines—which is the slope of the tangent line at $(a, f(a))$ —is

$$
m_{\tan} = \lim_{z \to a} \frac{f(z) - f(a)}{z - a} = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}
$$
 (1)

Again, which of these two forms is most convenient—which limit is easiest to determine—depends on the nature of the function *f*. In Example 1, we will use this limit to confirm our previous expectation that the slope of the tangent line to the curve $f(x) = x^2$ at $(1, 1)$ is 2.

EXAMPLE 1 Finding the Slope of a Tangent Line

Find the slope of the tangent line to the curve $y = f(x) = x^2$ at the point $(1, 1)$. **Solution:** The slope is the limit in Equation (1) with $f(x) = x^2$ and $a = 1$:

$$
\lim_{h \to 0} \frac{f(1+h) - f(1)}{h} = \lim_{h \to 0} \frac{(1+h)^2 - (1)^2}{h}
$$

$$
= \lim_{h \to 0} \frac{1 + 2h + h^2 - 1}{h} = \lim_{h \to 0} \frac{2h + h^2}{h}
$$

$$
= \lim_{h \to 0} \frac{h(2+h)}{h} = \lim_{h \to 0} (2+h) = 2
$$

Therefore, the tangent line to $y = x^2$ at $(1, 1)$ has slope 2. (Refer to Figure 11.6.)

We can generalize Equation (1) so that it applies to any point $(x, f(x))$ on a curve. Replacing *a* by *x* gives a function, called the *derivative x* of *f*, whose input is *x* and whose output is the slope of the tangent line to the curve at $(x, f(x))$, provided that the tangent line *exists* and *has* a slope. (If the tangent line exists but is *vertical*, then it has no slope.) We, thus, have the following definition, which forms the basis of differential calculus:

Definition

The **derivative** of a function f is the function denoted f' (read "*f* prime") and defined by

$$
f'(x) = \lim_{z \to x} \frac{f(z) - f(x)}{z - x} = \lim_{h \to 0} \frac{f(x + h) - f(x)}{h}
$$
 (2)

provided that this limit exists. If $f'(a)$ can be found (while perhaps not all $f'(x)$ can be found) *f* is said to be *differentiable* at *a*, and $f'(a)$ is called the derivative of *f* at *a* or the derivative of *f* with respect to *x* at *a*. The process of finding the derivative is called *differentiation*.

In the definition of the derivative, the expression

$$
\frac{f(z) - f(x)}{z - x} = \frac{f(x + h) - f(x)}{h}
$$

where $z = x + h$, is called a **difference quotient**. Thus, $f'(x)$ is the limit of a difference quotient.

EXAMPLE 2 Using the Definition to Find the Derivative

If $f(x) = x^2$, find the derivative of *f*.

Calculating a derivative via the definition **Solution:** Applying the definition of a derivative gives

$$
f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}
$$

=
$$
\lim_{h \to 0} \frac{(x+h)^2 - x^2}{h} = \lim_{h \to 0} \frac{x^2 + 2xh + h^2 - x^2}{h}
$$

=
$$
\lim_{h \to 0} \frac{2xh + h^2}{h} = \lim_{h \to 0} \frac{h(2x + h)}{h} = \lim_{h \to 0} (2x + h) = 2x
$$

Observe that, in taking the limit, we treated *x* as a constant, because it was *h*, not *x*, that was changing. Also, note that $f'(x) = 2x$ defines a function of *x*, which we can interpret as giving the slope of the tangent line to the graph of f at $(x, f(x))$. For example, if $x = 1$, then the slope is $f'(1) = 2 \cdot 1 = 2$, which confirms the result in Example 1.

Now Work Problem 3 \triangleleft

Besides the notation $f'(x)$, other common ways to denote the derivative of $y = f(x)$

dy \overline{dx} pronounced "dee *y*; dee *x*" or "dee *y* by dee *x*" *d dx* "dee $f(x)$, dee *x*" or "dee by dee *x* of $f(x)$ " *y*^{\prime} "*y* prime" $D_x y$ "dee *x* of *y*" $D_x(f(x))$ "dee *x* of $f(x)$ "

Because the derivative gives the slope of the tangent line, $f'(a)$ is the slope of the line tangent to the graph of $y = f(x)$ at $(a, f(a))$.

requires precision. Typically, the difference quotient requires considerable manipulation before the limit step is taken. This requires that each written step be preceded by " $\lim_{h\to 0}$ " to acknowledge that the limit step is still pending. Observe that after the limit step is taken, $\lim_{h\to 0}$ is no longer be present.

The notation $\frac{dy}{dx}$, which is called *Leibniz* at *x* are $\frac{dy}{dx}$, which is called *Leibniz notation*, should not be thought of as a fraction, although it looks like one. It is a single symbol for a derivative. We have not yet attached any meaning to individual symbols, such as *dy* and *dx*.

Two other notations for the derivative of *f* at *a* are

EXAMPLE 3 Finding an Equation of a Tangent Line

If $f(x) = 2x^2 + 2x + 3$, find an equation of the tangent line to the graph of *f* at (1, 7). **Solution:**

Strategy We will first determine the slope of the tangent line by computing the derivative and evaluating it at $x = 1$. Using this result and the point $(1, 7)$ in a point-slope form gives an equation of the tangent line.

We have

$$
f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}
$$

=
$$
\lim_{h \to 0} \frac{(2(x+h)^2 + 2(x+h) + 3) - (2x^2 + 2x + 3)}{h}
$$

=
$$
\lim_{h \to 0} \frac{2x^2 + 4xh + 2h^2 + 2x + 2h + 3 - 2x^2 - 2x - 3}{h}
$$

=
$$
\lim_{h \to 0} \frac{4xh + 2h^2 + 2h}{h} = \lim_{h \to 0} (4x + 2h + 2)
$$

So

$$
f'(x) = 4x + 2
$$

and

$$
f'(1) = 4(1) + 2 = 6
$$

Thus, the tangent line to the graph at $(1, 7)$ has slope 6. A point-slope form of this tangent is

$$
y - 7 = 6(x - 1)
$$

which in slope-intercept form is

 $y = 6x + 1$

Now Work Problem 25 △

EXAMPLE 4 Finding the Slope of a Curve at a Point

Find the slope of the curve $y = 2x + 3$ at the point where $x = 6$.

Solution: The slope of the curve is the slope of the tangent line. Letting $y = f(x)$. $2x + 3$, we have

$$
\frac{dy}{dx} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{(2(x+h) + 3) - (2x + 3)}{h}
$$

$$
= \lim_{h \to 0} \frac{2h}{h} = \lim_{h \to 0} 2 = 2
$$

Since $dy/dx = 2$, the slope when $x = 6$, or in fact at any point, is 2. Note that the curve is a straight line and thus has the same slope at each point.

Rationalizing numerators or denominators of fractions is often helpful in calculating limits.

EXAMPLE 5 A Function with a Vertical Tangent Line

Find
$$
\frac{d}{dx}(\sqrt{x})
$$
.
Solution: Letting $f(x) = \sqrt{x}$, we have

$$
\frac{d}{dx}(\sqrt{x}) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{\sqrt{x+h} - \sqrt{x}}{h}
$$

As $h \to 0$, both the numerator and denominator approach zero. This can be avoided by rationalizing the *numerator*:

$$
\frac{\sqrt{x+h} - \sqrt{x}}{h} = \frac{\sqrt{x+h} - \sqrt{x}}{h} \cdot \frac{\sqrt{x+h} + \sqrt{x}}{\sqrt{x+h} + \sqrt{x}}
$$

$$
= \frac{(x+h) - x}{h(\sqrt{x+h} + \sqrt{x})} = \frac{h}{h(\sqrt{x+h} + \sqrt{x})}
$$

y x Tangent line at (0, 0) $y = \sqrt{x}$

line at $(0, 0)$.

more natural in applied problems. Time denoted by *t*, quantity by *q*, and price by *p* are obvious examples. Example 6 illustrates.

APPLY IT

1. If a ball is thrown upward at a speed of 40 ft/s from a height of 6 feet, its height *H* in feet after *t* seconds is

$$
H = 6 + 40t - 16t^2
$$

Find dH/dt .

Therefore,

$$
\frac{d}{dx}(\sqrt{x}) = \lim_{h \to 0} \frac{h}{h(\sqrt{x+h} + \sqrt{x})} = \lim \frac{1}{\sqrt{x+h} + \sqrt{x}} = \frac{1}{\sqrt{x} + \sqrt{x}} = \frac{1}{2\sqrt{x}}
$$

Note that the original function, \sqrt{x} , is defined for $x \ge 0$, but its derivative, $1/(2\sqrt{x})$, is defined only when $x > 0$. The reason for this is clear from the graph of $y = \sqrt{x}$ in Figure 11.8. When $x = 0$, the tangent is a vertical line, so its slope is not defined.

Now Work Problem 17 G

In Example 5 we saw that the function $y = \sqrt{x}$ is not differentiable when $x = 0$, because the tangent line is vertical at that point. It is worthwhile to mention that $y = |x|$ also is not differentiable when $x = 0$, but for a different reason: There is *no* tangent line at all at that point. (Refer to Figure 11.5.) Both examples show that the domain of *f* ⁰ may be strictly contained in the domain of *f*.

To indicate a derivative, Leibniz notation is often useful because it makes it con-Variables other than *x* and *y* are often venient to emphasize the independent and dependent variables involved. For example, if the variable p is a function of the variable q , we speak of the derivative of p with respect to *q*, written dp/dq .

EXAMPLE 6 Finding the Derivative of *p* **with Respect to** *q*

If
$$
p = f(q) = \frac{1}{2q}
$$
, find $\frac{dp}{dq}$.

Solution: We will do this problem first using the $h \to 0$ limit (the only one we have used so far) and then using $r \rightarrow q$ to illustrate the other variant of the limit.

$$
\frac{dp}{dq} = \frac{d}{dq} \left(\frac{1}{2q}\right) = \lim_{h \to 0} \frac{f(q+h) - f(q)}{h}
$$

$$
= \lim_{h \to 0} \frac{\frac{1}{2(q+h)} - \frac{1}{2q}}{h} = \lim_{h \to 0} \frac{\frac{q - (q+h)}{2q(q+h)}}{h}
$$

$$
= \lim_{h \to 0} \frac{q - (q+h)}{h(2q(q+h))} = \lim_{h \to 0} \frac{-h}{h(2q(q+h))}
$$

$$
= \lim_{h \to 0} \frac{-1}{2q(q+h)} = -\frac{1}{2q^2}
$$

We also have

$$
\frac{dp}{dq} = \lim_{r \to q} \frac{f(r) - f(q)}{r - q}
$$
\n
$$
= \lim_{r \to q} \frac{\frac{1}{2r} - \frac{1}{2q}}{r - q} = \lim_{r \to q} \frac{\frac{q - r}{2rq}}{r - q}
$$
\n
$$
= \lim_{r \to q} \frac{-1}{2rq} = \frac{-1}{2q^2}
$$

We leave it you to decide which form leads to the simpler limit calculation in this case. Note that when $q = 0$ the function is not defined, so the derivative is also not even defined when $q = 0$.

Now Work Problem 15 G

Keep in mind that the derivative of $y = f(x)$ at *x* is nothing more than a limit, namely,

$$
\lim_{h \to 0} \frac{f(x+h) - f(x)}{h}
$$

equivalently,

$$
\lim_{z \to x} \frac{f(z) - f(x)}{z - x}
$$

whose use we have just illustrated. Although we can interpret the derivative as a function that gives the slope of the tangent line to the curve $y = f(x)$ at the point $(x, f(x))$, this interpretation is simply a geometric convenience that assists our understanding. The preceding limit may exist aside from any geometric considerations at all. As we will see later, there are other useful interpretations of the derivative.

In Section 11.4, we will make technical use of the following relationship between differentiability and continuity. However, it is of fundamental importance and needs to be understood from the outset.

If *f* is differentiable at *a*, then *f* is continuous at *a*.

To establish this result, we will assume that *f* is differentiable at *a*. Then $f'(a)$ exists, and

$$
\lim_{h \to 0} \frac{f(a+h) - f(a)}{h} = f'(a)
$$

Consider the numerator $f(a + h) - f(a)$ as $h \to 0$. We have

$$
\lim_{h \to 0} (f(a+h) - f(a)) = \lim_{h \to 0} \left(\frac{f(a+h) - f(a)}{h} \cdot h \right)
$$

=
$$
\lim_{h \to 0} \frac{f(a+h) - f(a)}{h} \cdot \lim_{h \to 0} h
$$

=
$$
f'(a) \cdot 0 = 0
$$

Thus, $\lim_{h\to 0} f(a+h) - f(a) = 0$. This means that $f(a+h) - f(a)$ approaches 0 as $h \rightarrow 0$. Consequently,

$$
\lim_{h \to 0} f(a+h) = f(a)
$$

FIGURE 11.9 *f* is not continuous at *a*, so *f* is not differentiable at *a*.

As stated in Section 10.3, this condition means that *f* is continuous at *a*. The foregoing, then, proves that *f* is continuous at *a* when *f* is differentiable there. More simply, we say that **differentiability at a point implies continuity at that point**.

If a function is not continuous at a point, then it cannot have a derivative there. For example, the function in Figure 11.9 is discontinuous at *a*. The curve has no tangent at that point, so the function is not differentiable there.

EXAMPLE 7 Continuity and Differentiability

- **a.** Let $f(x) = x^2$. The derivative, 2*x*, is defined for all values of *x*, so $f(x) = x^2$ must be continuous for all values of *x*.
- **b.** The function $f(p) = \frac{1}{2p}$ $\frac{1}{2p}$ is not continuous at $p = 0$ because *f* is not defined there. Thus, the derivative does not exist at $p = 0$.

 $\operatorname{\lhd}$

The converse of the statement that differentiability implies continuity is *false*. That is, continuity does not imply differentiability. In Example 8, we give a function that is continuous at a point, but not differentiable there.

EXAMPLE 8 Continuity Does Not Imply Differentiability

The function $y = f(x) = |x|$ is continuous at $x = 0$. (See Figure 11.10.) As we mentioned earlier, there is no tangent line at $x = 0$. Thus, the derivative does not exist there. This shows that continuity does *not* imply differentiability.

 \triangleleft

FIGURE 11.10 Continuity does not imply differentiability.

Finally, we remark that while differentiability of *f* at *a* implies continuity of *f* at *a*, the derivative function, f' , is not necessarily continuous at a . Unfortunately, the classic example is constructed from a function not considered in this book.

PROBLEMS 11.1

In Problems 1 and 2, a function f and a point P on its graph are given.

(a) *Find the slope of the secant line PQ for each point* $Q = (x, f(x))$ whose x-value is given in the table. Round your *answers to four decimal places*.

(b) *Use your results from part (a) to estimate the slope of the tangent line at P*.

1.
$$
f(x) = x^3 + 3, P = (-2, -5)
$$

2. $f(x) = \ln x, P = (1, 0)$

In Problems 3–18, use the definition of the derivative to find each of the following.

3.
$$
f'(x)
$$
 if $f(x) = x$
4. $f'(x)$ if $f(x) = 4x - 1$

5. $\frac{dy}{dx}$ $\frac{dy}{dx}$ if $y = 3x + 5$ 6. $\frac{dy}{dx}$ $\frac{dy}{dx}$ if $y = -5x$ 7. $\frac{d}{1}$ $\frac{d}{dx}(5 - 7x)$ 8. *d dx* $\left(1-\frac{x}{2}\right)$ 2 $\overline{ }$ **9.** $f'(x)$ if $f(x) = 3$ **10.** $f'(x)$ if $f(x) = 7.01$ **11.** $\frac{d}{l}$ $\frac{d}{dx}(x^2 + 4x - 8)$ 12. *y* $y = x^2 + 5x + 7$ **13.** $\frac{dp}{dt}$ $\frac{dp}{dq}$ if $p = 3q^2 + 2q + 1$ **14.** $\frac{d}{dt}$ $\frac{a}{dx}(x^2-x-3)$ **15.** *y* if $y = \frac{6}{x}$ $\frac{6}{x}$ **16.** $\frac{dC}{dq}$ $\frac{ac}{dq}$ if $C = 7 + 2q - 3q^2$ **17.** $f'(x)$ if $f(x) = \sqrt{5x}$ **18.** $H'(x)$ if $H(x) = \frac{3}{x-1}$ $x - 2$ **19.** Find the slope of the curve $y = x^2 + 4$ at the point $(-2, 8)$.

- **20.** Find the slope of the curve $y = 1 x^2$ at the point $(1, 0)$. **21.** Find the slope of the curve $y = 4x^2 - 5$ when $x = 0$.
- **22.** Find the slope of the curve $y = \sqrt{5x}$ when $x = 20$.

In Problems 23–28, find an equation of the tangent line to the curve at the given point.

23. $y = x + 4$; (3, 7) 24. $y = 3x^2 - 4$; (1, -1) **25.** $y = x^2 + 2x + 3$; (1, 6) **26.** $y = (x - 7)^2$; (6, 1) **27.** $y = \frac{5}{x+1}$ $\frac{5}{x+3}$; (2, 1) **28.** $y = \frac{5}{1-5}$ $\frac{1}{1-3x}$; (2, -1)

29. Banking Equations may involve derivatives of functions. In an article on interest rate deregulation, Christofi and Agapos¹ solve the equation

$$
r = \left(\frac{\eta}{1+\eta}\right) \left(r_L - \frac{dC}{dD}\right)
$$

for η (the Greek letter "eta"). Here r is the deposit rate paid by commercial banks, *r^L* is the rate earned by commercial banks, *C* is the administrative cost of transforming deposits into return-earning assets, D is the savings deposits level, and η is the deposit elasticity with respect to the deposit rate. Find η .

In Problems 30 and 31, use the numerical derivative feature of your graphing calculator to estimate the derivatives of the functions at the indicated values. Round your answers to three decimal places.

30.
$$
f(x) = \sqrt{2x^2 + 3x}
$$
; $x = 1, x = 2$

31.
$$
f(x) = e^x(4x - 7); x = 0, x = 1.5
$$

In Problems 32 and 33, use the "limit of a difference quotient" definition to estimate f'(x) at the indicated values of x. Round *your answers to three decimal places.*

32.
$$
f(x) = x \ln x - x; x = 1, x = e
$$

33. $f(x) = \frac{x^2 + 4x + 2}{x^3 - 3}; x = 2, x = -4$

34. Find an equation of the tangent line to the curve $f(x) = x^2 + x$ at the point $(-2, 2)$. Graph both the curve and the tangent line. Notice that the tangent line is a good approximation to the curve near the point of tangency.

35. The derivative of $f(x) = x^3 - x + 2$ is $f'(x) = 3x^2 - 1$. Graph both the function f and its derivative f' . Observe that there are two points on the graph of *f* where the tangent line is horizontal. For the *x*-values of these points, what are the corresponding values of $f'(x)$? Why are these results expected? Observe the intervals where $f'(x)$ is positive. Notice that tangent lines to the graph of *f* have positive slopes over these intervals. Observe the interval where $f'(x)$ is negative. Notice that tangent lines to the graph of *f* have negative slopes over this interval.

In Problems 36 and 37, verify the identity $(z - x)$ $\left(\sum_{i=0}^{n-1} x^i z^{n-1-i}\right) = z^n - x^n$ for the indicated values of n and $i=0$ *calculate the derivative using the* $z \rightarrow x$ *form of the definition of the derivative in Equation (2).*

36.
$$
n = 4, n = 3, n = 2;
$$
 $f'(x)$ if $f(x) = 2x^4 + x^3 - 3x^2$
37. $n = 5, n = 3;$ $f'(x)$ if $f(x) = 2x^5 - 5x^3$

To develop the basic rules for differentiating constant functions and power functions and the combining rules for differentiating a constant multiple of a function and a sum of two functions.

FIGURE 11.11 The slope of a

Objective **11.2 Rules for Differentiation**

Differentiating a function by direct use of the definition of derivative can be tedious. However, if a function is constructed from simpler functions, then the derivative of the more complicated function can be constructed from the derivatives of the simpler functions. Usually, we need to know only the derivatives of a few basic functions and ways to assemble derivatives of constructed functions from the derivatives of their components. For example, if functions f and g have derivatives f' and g' , respectively, then $f + g$ has a derivative given by $(f + g)' = f' + g'$. However, some *rules* are less intuitive. For example, if $f \cdot g$ denotes the function whose value at *x* is given by $(f \cdot g)(x) = f(x) \cdot g(x)$, then $(f \cdot g)' = f' \cdot g + f \cdot g'$. In this chapter we study most such combining rules and some basic rules for calculating derivatives of certain basic functions.

We begin by showing that the derivative of a constant function is zero. Recall that the graph of the constant function $f(x) = c$ is a horizontal line (see Figure 11.11), which has a slope of zero at each point. This means that $f'(x) = 0$ regardless of *x*. As a formal proof of this result, we apply the definition of the derivative to $f(x) = c$.

$$
f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{c - c}{h}
$$

$$
= \lim_{h \to 0} \frac{0}{h} = \lim_{h \to 0} 0 = 0
$$

constant function is 0. ¹A. Christofi and A. Agapos, "Interest Rate Deregulation: An Empirical Justification," *Review of Business and Economic Research,* XX, no. 1 (1984), 39–49.

Thus, we have our first rule:

BASIC RULE 1 Derivative of a Constant If *c* is a constant, then

$$
\frac{d}{dx}(c) = 0
$$

That is, the derivative of a constant function is zero.

EXAMPLE 1 Derivatives of Constant Functions

- **a.** *d* $\frac{dS}{dx}(3) = 0$ because 3 is a constant function.
- **b.** If $g(x) = \sqrt{5}$, then $g'(x) = 0$ because *g* is a constant function. For example, the derivative of *g* when $x = 4$ is $g'(4) = 0$.
- **c.** If $s(t) = (1,938,623)^{807.4}$, then $ds/dt = 0$.

Now Work Problem 1 G

The next rule gives a formula for the derivative of "*x* raised to a constant power" that is, the derivative of $f(x) = x^a$, where *a* is an arbitrary real number. A function of this form is called a **power function**. For example, $f(x) = x^2$ is a power function. While the rule we record is valid for all real *a*, we will establish it only in the case where *a* is a positive integer, *n*. The rule is so central to differential calculus that it warrants a detailed calculation—if only in the case where *a* is a positive integer, *n*. Whether we use the $h \to 0$ form of the definition of derivative or the $z \to x$ form, the calculation of dx^n

dx is instructive and provides good practice with summation notation, whose use is more essential in later chapters. We provide a calculation for each possibility. We must

either expand $(x + h)^n$, to use the $h \to 0$ form of Equation (2) from Section 11.1, or factor $z^n - x^n$, to use the $z \to x$ form.

For the first of these we recall the *binomial theorem* of Section 9.2:

$$
(x+h)^n = \sum_{i=0}^n {}_nC_i x^{n-i} h^i
$$

where the n_iC_i are the binomial coefficients, whose precise descriptions, except for $nC_0 = 1$ and $nC_1 = n$, are not necessary here (but are given in Section 8.2). For the second we have

$$
(z - x) \left(\sum_{i=0}^{n-1} x^{i} z^{n-1-i} \right) = z^{n} - x^{n}
$$

which is easily verified by carrying out the multiplication using the rules for manipulating summations given in Section 1.5. In fact, we have

$$
(z - x) \left(\sum_{i=0}^{n-1} x^{i} z^{n-1-i} \right) = z \sum_{i=0}^{n-1} x^{i} z^{n-1-i} - x \sum_{i=0}^{n-1} x^{i} z^{n-1-i}
$$

$$
= \sum_{i=0}^{n-1} x^{i} z^{n-i} - \sum_{i=0}^{n-1} x^{i+1} z^{n-1-i}
$$

$$
= \left(z^{n} + \sum_{i=1}^{n-1} x^{i} z^{n-i} \right) - \left(\sum_{i=0}^{n-2} x^{i+1} z^{n-1-i} + x^{n} \right)
$$

$$
= z^{n} - x^{n}
$$

where the reader should check that the two summations in the second-to-last line really do cancel as shown.

There is a lot more to calculus than this important rule.

BASIC RULE 2 Derivative of *x a* If *a* is any real number, then

$$
\frac{d}{dx}(x^a) = ax^{a-1}
$$

That is, the derivative of a constant power of x is the exponent times x raised to a power one less than the given power.

For *n*, a positive integer, if $f(x) = x^n$, the definition of the derivative gives

$$
f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \to 0} \frac{(x+h)^n - x^n}{h}
$$

By our previous discussion on expanding $(x + h)^n$,

$$
f'(x) = \lim_{h \to 0} \frac{\sum_{i=0}^{n} nC_i x^{n-i} h^i - x^n}{h}
$$

\n
$$
\stackrel{(1)}{=} \lim_{h \to 0} \frac{\sum_{i=1}^{n} nC_i x^{n-i} h^i}{h}
$$

\n
$$
\stackrel{(2)}{=} \lim_{h \to 0} \frac{h \sum_{i=1}^{n} nC_i x^{n-i} h^{i-1}}{h}
$$

\n
$$
\stackrel{(3)}{=} \lim_{h \to 0} \sum_{i=1}^{n} nC_i x^{n-i} h^{i-1}
$$

\n
$$
\stackrel{(4)}{=} \lim_{h \to 0} \left(nx^{n-1} + \sum_{i=2}^{n} nC_i x^{n-i} h^{i-1} \right)
$$

\n
$$
\stackrel{(5)}{=} nx^{n-1}
$$

where we justify the further steps as follows:

- **(1)** The $i = 0$ term in the summation is $nC_0x^n h^0 = x^n$, so it cancels with the separate, last, term: $-x^n$.
- **(2)** We are able to extract a common factor of *h* from each term in the sum.
- **(3)** This is the crucial step. The expressions separated by the equal sign are limits as $h \to 0$ of functions of *h* that are equal for $h \neq 0$.
- **(4)** The $i = 1$ term in the summation is $nC_1x^{n-1}h^0 = nx^{n-1}$. It is the only one that does not contain a factor of *h*, and we separated it from the other terms.
- **(5)** Finally, in determining the limit we made use of the fact that the isolated term is independent of *h*, while all the others contain *h* as a factor and so have limit 0 as $h \rightarrow 0$.

Now, using the $z \to x$ limit for the definition of the derivative and $f(x) = x^n$, we have

$$
f'(x) = \lim_{z \to x} \frac{f(z) - f(x)}{z - x} = \lim_{z \to x} \frac{z^n - x^n}{z - x}
$$

By our previous discussion on factoring $z^n - x^n$, we have

$$
f'(x) = \lim_{z \to x} \frac{(z - x) \left(\sum_{i=0}^{n-1} x^i z^{n-1-i}\right)}{z - x}
$$

$$
\stackrel{(1)}{=} \lim_{z \to x} \sum_{i=0}^{n-1} x^i z^{n-1-i}
$$

$$
\stackrel{(2)}{=} \sum_{i=0}^{n-1} x^i x^{n-1-i}
$$

$$
\stackrel{(3)}{=} \sum_{i=0}^{n-1} x^{n-1}
$$

$$
\stackrel{(4)}{=} nx^{n-1}
$$

where this time we justify the further steps as follows:

- **(1)** Here the crucial step comes first. The expressions separated by the equal sign are limits as $z \rightarrow x$ of functions of *z* that are equal for $z \neq x$.
- **(2)** The limit is given by evaluation because the expression is a polynomial in the variable *z*.
- **(3)** An obvious rule for exponents is used.
- **(4)** Each term in the sum is x^{n-1} , independent of *i*, and there are *n* such terms.

EXAMPLE 2 Derivatives of Powers of *x*

- **a.** By Basic Rule 2, $\frac{d}{dx}(x^2) = 2x^{2-1} = 2x.$ *dx*
- **b.** If $F(x) = x = x^1$, then $F'(x) = 1 \cdot x^{1-1} = 1 \cdot x^0 = 1$. Thus, the derivative of *x* with respect to *x* is 1.
- **c.** If $f(x) = x^{-10}$, then $f'(x) = -10x^{-10-1} = -10x^{-11}$.

Now Work Problem 3 \triangleleft

When we apply a differentiation rule to a function, sometimes the function must first be rewritten so that it has the proper form for that rule. For example, to differentiate $f(x) = \frac{1}{x^1}$ $\frac{1}{x^{10}}$ we would first rewrite *f* as $f(x) = x^{-10}$ and then proceed as in Example 2(c).

EXAMPLE 3 Rewriting Functions in the Form x^a

a. To differentiate $y = \sqrt{x}$, we rewrite \sqrt{x} as $x^{1/2}$ so that it has the form x^a . Thus,

$$
\frac{dy}{dx} = \frac{1}{2}x^{(1/2)-1} = \frac{1}{2}x^{-1/2} = \frac{1}{2x^{1/2}} = \frac{1}{2\sqrt{x}}
$$

which agrees with our limit calculation in Example 5 of Section 11.1.

b. Let $h(x) = \frac{1}{x}$ $\frac{1}{x\sqrt{x}}$. To apply Basic Rule 2, we must rewrite *h*(*x*) as *h*(*x*) = $x^{-3/2}$ so that it has the form x^a . We have

$$
h'(x) = \frac{d}{dx}(x^{-3/2}) = -\frac{3}{2}x^{(-3/2)-1} = -\frac{3}{2}x^{-5/2}
$$

Now Work Problem 39 G

Now that we can say immediately that the derivative of x^3 is $3x^2$, the question arises as to what we could say about the derivative of a *multiple* of x^3 , such as $5x^3$. Our next rule will handle this situation of differentiating a constant times a function.

COMBINING RULE 1 Constant Factor Rule If *f* is a differentiable function and *c* is a constant, then $cf(x)$ is differentiable and

$$
\frac{d}{dx}(cf(x)) = cf'(x)
$$

That is, the derivative of a constant times a function is the constant times the derivative of the function.

Proof. If $g(x) = cf(x)$, applying the definition of the derivative of *g* gives

$$
g'(x) = \lim_{h \to 0} \frac{g(x+h) - g(x)}{h} = \lim_{h \to 0} \frac{cf(x+h) - cf(x)}{h}
$$

$$
= \lim_{h \to 0} \left(c \cdot \frac{f(x+h) - f(x)}{h} \right) = c \cdot \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}
$$

$$
= cf'(x)
$$

EXAMPLE 4 Differentiating a Constant Times a Function

Differentiate the following functions.

a. $g(x) = 5x^3$

Solution: Here, *g* is a constant (5) times a function (x^3) . So

$$
\frac{d}{dx}(5x^3) = 5\frac{d}{dx}(x^3)
$$
Combining Rule 1
= 5(3x³⁻¹) = 15x² Basic Rule 2

b. $f(q) = \frac{13q}{5}$ 5

Solution:

Strategy We first rewrite *f* as a constant times a function and then apply Basic Rule 2.

Because
$$
\frac{13q}{5} = \frac{13}{5}q
$$
, f is the constant $\frac{13}{5}$ times the function q. Thus,

$$
f'(q) = \frac{13}{5} \frac{d}{dq}(q)
$$
Combining Rule 1
$$
= \frac{13}{5} \cdot 1 = \frac{13}{5}
$$
 Basic Rule 2

c.
$$
y = \frac{0.25}{\sqrt[5]{x^2}}
$$

Solution: We can express *y* as a constant times a function:

$$
y = 0.25 \cdot \frac{1}{\sqrt[5]{x^2}} = 0.25x^{-2/5}
$$

Hence,

$y' = 0.25 \frac{d}{dx}$ $\frac{a}{dx}(x^{-2/5})$ / Combining Rule 1 $= 0.25 (-$ 2 5 $x^{-7/5}$ $\overline{ }$ $= -0.1x^{-7/5}$ Basic Rule 2

Now Work Problem 7 G

The next rule involves derivatives of sums and differences of functions.

COMBINING RULE 2 Sum or Difference Rule

If *f* and *g* are differentiable functions, then $f + g$ and $f - g$ are differentiable and

$$
\frac{d}{dx}(f(x) + g(x)) = f'(x) + g'(x)
$$

and

$$
\frac{d}{dx}(f(x) - g(x)) = f'(x) - g'(x)
$$

That is, the derivative of the sum (difference) of two functions is the sum (difference) of their derivatives.

Proof. For the case of a sum, if $F(x) = f(x) + g(x)$, applying the definition of the derivative of *F* gives

$$
F'(x) = \lim_{h \to 0} \frac{F(x+h) - F(x)}{h}
$$

=
$$
\lim_{h \to 0} \frac{(f(x+h) + g(x+h)) - (f(x) + g(x))}{h}
$$

=
$$
\lim_{h \to 0} \frac{(f(x+h) - f(x)) + (g(x+h) - g(x))}{h}
$$
 regrouping
=
$$
\lim_{h \to 0} \left(\frac{f(x+h) - f(x)}{h} + \frac{g(x+h) - g(x)}{h} \right)
$$

Because the limit of a sum is the sum of the limits,

$$
F'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h} + \lim_{h \to 0} \frac{g(x+h) - g(x)}{h} = f'(x) + g'(x)
$$

The proof for the derivative of a difference of two functions now follows from the sum rule and Combining Rule 1 by writing $f(x) - g(x) = f(x) + (-1)g(x)$. We encourage the reader to write the details.

Combining Rule 2 can be extended to the derivative of any number of sums and differences of functions. For example,

$$
\frac{d}{dx}(f(x) - g(x) - h(x) + k(x)) = f'(x) - g'(x) - h'(x) + k'(x)
$$

EXAMPLE 5 Differentiating Sums and Differences of Functions

Differentiate the following functions. **a.** $F(x) = 3x^5 + \sqrt{x}$

Solution: Here, *F* is the sum of two functions, $3x^5$ and \sqrt{x} . Therefore,

$$
F'(x) = \frac{d}{dx}(3x^5) + \frac{d}{dx}(x^{1/2})
$$

Combining Rule 2

$$
= 3\frac{d}{dx}(x^5) + \frac{d}{dx}(x^{1/2})
$$

Combining Rule 1

$$
= 3(5x4) + \frac{1}{2}x-1/2 = 15x4 + \frac{1}{2\sqrt{x}}
$$
 Basic Rule 2

³, Basic Rule 2 cannot be applied directly. It applies to a power of the variable *x*, *not* to a power of an expression involving *x*, such as 4*x*. To apply our rules, write $f(x) = (4x)^3 = 4^3x^3 = 64x^3$. Thus,

$$
f'(x) = 64 \frac{d}{dx}(x^3) = 64(3x^2) = 192x^2.
$$

APPLY IT

2. If the revenue function for a certain product is $r(q) = 50q - 0.3q^2$, find the derivative of this function, also known as the marginal revenue.

b.
$$
f(z) = \frac{z^4}{4} - \frac{5}{z^{1/3}}
$$

Solution: To apply our rules, we will rewrite *f* in the form $f(z) = \frac{1}{4}z^4 - 5z^{-1/3}$. Since *f* is the difference of two functions,

$$
f'(z) = \frac{d}{dz} \left(\frac{1}{4}z^4\right) - \frac{d}{dz} (5z^{-1/3})
$$
Combining Rule 2
\n
$$
= \frac{1}{4} \frac{d}{dz} (z^4) - 5 \frac{d}{dz} (z^{-1/3})
$$
Combining Rule 1
\n
$$
= \frac{1}{4} (4z^3) - 5 \left(-\frac{1}{3}z^{-4/3}\right)
$$
Basic Rule 2
\n
$$
= z^3 + \frac{5}{3}z^{-4/3}
$$

c. $y = 6x^3 - 2x^2 + 7x - 8$

Solution:

$$
\frac{dy}{dx} = \frac{d}{dx}(6x^3) - \frac{d}{dx}(2x^2) + \frac{d}{dx}(7x) - \frac{d}{dx}(8)
$$

= $6\frac{d}{dx}(x^3) - 2\frac{d}{dx}(x^2) + 7\frac{d}{dx}(x) - \frac{d}{dx}(8)$
= $6(3x^2) - 2(2x) + 7(1) - 0$
= $18x^2 - 4x + 7$

Now Work Problem 47 G

EXAMPLE 6 Finding a Derivative

Find the derivative of $f(x) = 2x(x^2 - 5x + 2)$ when $x = 2$.

Solution: We multiply and then differentiate each term:

$$
f(x) = 2x3 - 10x2 + 4x
$$

\n
$$
f'(x) = 2(3x2) - 10(2x) + 4(1)
$$

\n
$$
= 6x2 - 20x + 4
$$

\n
$$
f'(2) = 6(2)2 - 20(2) + 4 = -12
$$

Now Work Problem 75 G

EXAMPLE 7 Finding an Equation of a Tangent Line

Find an equation of the tangent line to the curve

$$
y = \frac{3x^2 - 2}{x}
$$

when $x = 1$.

Solution:

Strategy First we find *dy* $\frac{d^2}{dx}$, which gives the slope of the tangent line at any point. Evaluating *dy* $\frac{dy}{dx}$ when $x = 1$ gives the slope of the required tangent line. We then determine the *y*-coordinate of the point on the curve when $x = 1$. Finally, with the slope and both coordinates of the point determined, we use point-slope form to obtain an equation of the tangent line.

In Examples 6 and 7, we need to rewrite the given function in a form to which our rules apply.

Rewriting *y* as a difference of two functions, we have

 $\overline{2}$

$$
y = \frac{3x^2}{x} - \frac{2}{x} = 3x - 2x^{-1}
$$

Thus,

$$
\frac{dy}{dx} = 3(1) - 2((-1)x^{-2}) = 3 + \frac{2}{x^2}
$$

The slope of the tangent line to the curve when $x = 1$ is

$$
\left. \frac{dy}{dx} \right|_{x=1} = 3 + \frac{2}{1^2} = 5
$$

To find the *y*-coordinate of the point on the curve where $x = 1$, we evaluate $y = \frac{3x^2 - 2}{x}$ *x* at $x = 1$. This gives

To obtain the *y*-value of the point on the curve when $x = 1$, evaluate the *original* function at $x = 1$.

$$
y = \frac{3(1)^2 - 2}{1} = 1
$$

Hence, the point $(1, 1)$ lies on both the curve and the tangent line. Therefore, an equation of the tangent line is

$$
y-1=5(x-1)
$$

In slope-intercept form, we have

 $y = 5x - 4$

Now Work Problem 81 \triangleleft

PROBLEMS 11.2

58.
$$
f(x) = \frac{5}{\sqrt[6]{x^5}}
$$
 59. $y = \frac{2}{\sqrt{x}}$ 60. $y = \frac{1}{2\sqrt{x}}$
\n61. $y = x^3 \sqrt[3]{x}$ 62. $f(x) = (2x^3)(4x^2)$
\n63. $f(x) = 3x^2(2x^3 - 3x)$ 64. $f(x) = x^3(3x^6 - 5x^2 + 4)$
\n65. $f(x) = x^3(3x)^2$ 66. $s(x) = \sqrt{x}(\sqrt[5]{x} + 7x + 2)$
\n67. $v(x) = x^{-2/3}(x + 5)$ 68. $f(x) = x^{2/7}(x^3 + 5x + 2)$
\n69. $f(q) = \frac{3q^2 + 4q - 2}{q}$ 70. $f(w) = \frac{w - 5}{w^5}$
\n71. $f(x) = (x - 1)(x + 2)$ 72. $f(x) = x^2(x - 2)(x + 4)$
\n73. $w(x) = \frac{x + x^2}{x}$ 74. $f(x) = \frac{7x^3 + x}{6\sqrt{x}}$

For each curve in Problems 75–78, find the slopes at the indicated points.

75. $y = 3x^2 + 4x - 8$; (0, -8), (2, 12), (-3, 7) **76.** $y = 3 + 5x - 3x^3$; (0, 3), $(\frac{1}{2}, \frac{41}{8})$, (2, -11) **77.** $y = 4$; when $x = -4$, $x = 7$, $x = 22$ **78.** $y = 2x - 2\sqrt{x}$; when $x = 9$, $x = 16$, $x = 25$

In Problems 79–82, find an equation of the tangent line to the curve at the indicated point.

79.
$$
y = 4x^2 + 5x + 6
$$
; (1, 15)
\n**80.** $y = \frac{1 - x^2}{5}$; (4, -3)
\n**81.** $y = \frac{1}{x^2}$; (2, $\frac{1}{4}$)
\n**82.** $y = -\sqrt[3]{x}$; (8, -2)

83. Find an equation of the tangent line to the curve

$$
y = 2 + 3x - 5x^2 + 7x^3
$$

when $x = 1$.

84. Repeat Problem 83 for the curve

$$
y = \frac{\sqrt{x}(2 - x^2)}{x}
$$

when $x = 4$.

85. Find all points on the curve

$$
y = \frac{5}{2}x^2 - x^3
$$

where the tangent line is horizontal.

86. Repeat Problem 85 for the curve

$$
y = \frac{x^6}{6} - \frac{x^2}{2} + 1
$$

87. Find all points on the curve

$$
y = x^2 - 5x + 3
$$

where the slope is 1.

89. If *f*.*x*/ D

88. Repeat Problem 87 for the curve

$$
y = x^5 - 4x + 13
$$

If $f(x) = \sqrt{x} + \frac{1}{\sqrt{x}}$, evaluate the expression

$$
\frac{x-1}{2x\sqrt{x}} - f'(x)
$$

90. Economics Eswaran and Kotwal² consider agrarian economies in which there are two types of workers, permanent and casual. Permanent workers are employed on long-term contracts and may receive benefits, such as holiday gifts and emergency aid. Casual workers are hired on a daily basis and perform routine and menial tasks, such as weeding, harvesting, and threshing. The difference ζ in the present-value cost of hiring a permanent worker over that of hiring a casual worker is given by

$$
z = (1+b)w_p - bw_c
$$

where w_p and w_c are wage rates for permanent labor and casual labor, respectively, *b* is a constant, and w_p is a function of w_c . Eswaran and Kotwal claim that

$$
\frac{dz}{dw_c} = (1+b)\left[\frac{dw_p}{dw_c} - \frac{b}{1+b}\right]
$$

Verify this.

91. Find an equation of the tangent line to the graph of $y = x^3 - 2x + 1$ at the point (1, 0). Graph both the function and the tangent line on the same screen.

92. Find an equation of the tangent line to the graph of $y = \sqrt[3]{x}$, at the point $(-8, -2)$. Graph both the function and the tangent line on the same screen. Notice that the line passes through $(-8, -2)$ and the line appears to be tangent to the curve.

To motivate the instantaneous rate of change of a function by means of velocity and to interpret the derivative as an instantaneous rate of change. To develop the "marginal" concept, which is frequently used in business and economics.

Objective **11.3 The Derivative as a Rate of Change**

We have given a geometric interpretation of the derivative as being the slope of the tangent line to a curve at a point. Historically, an important application of the derivative involves the motion of an object traveling in a straight line. This gives us a convenient way to interpret the derivative as a *rate of change*.

To denote the change in a variable, such as *x*, the symbol Δx (read "delta *x*") is commonly used. For example, if x changes from 1 to 3, then the change in x is $\Delta x = 3 - 1 = 2$. The new value of $x (= 3)$ is the old value plus the change, which

 $2²M$. Eswaran and A. Kotwal, "A Theory of Two-Tier Labor Markets in Agrarian Economies," *The American Economic Review,* 75, no. 1 (1985), 162–77.

FIGURE 11.12 Motion along a number line.

is $1 + \Delta x$. Similarly, if *t* increases by Δt , the new value is $t + \Delta t$. We will use Δ -notation in the discussion that follows.

Suppose an object moves along the number line in Figure 11.12 according to the equation

$$
s = f(t) = t^2
$$

where *s* is the position of the object at time *t*. This equation is called an *equation of motion*, and *f* is called a **position function**. Assume that *t* is in seconds and *s* is in meters. At $t = 1$ the position is $s = f(1) = 1^2 = 1$, and at $t = 3$ the position is $s = f(3) = 3² = 9$. Over this two-second time interval, the object has a change in position, or a *displacement*, of $9 - 1 = 8$ m, and the *average velocity* of the object is defined as

$$
v_{\text{ave}} = \frac{\text{displacement}}{\text{length of time interval}}= \frac{8}{2} = 4 \text{ m/s}
$$
 (1)

To say that the average velocity is 4 m/s from $t = 1$ to $t = 3$ means that, *on the average,* the position of the object changed by 4 m to the right each second during that time interval. Let us denote the changes in *s*-values and *t*-values by Δs and Δt , respectively. Then the average velocity is given by

$$
v_{\text{ave}} = \frac{\Delta s}{\Delta t} = 4 \text{ m/s}
$$
 (for the interval $t = 1$ to $t = 3$)

The ratio $\Delta s/\Delta t$ is also called the **average rate of change of** *s* **with respect to** *t* over the interval from $t = 1$ to $t = 3$.

Now, let the time interval be only 1 second long (that is, $\Delta t = 1$). Then, for the *shorter* interval from $t = 1$ to $t = 1 + \Delta t = 2$, we have $f(2) = 2^2 = 4$, so

$$
v_{\text{ave}} = \frac{\Delta s}{\Delta t} = \frac{f(2) - f(1)}{\Delta t} = \frac{4 - 1}{1} = 3 \text{ m/s}
$$

More generally, over the time interval from $t = 1$ to $t = 1 + \Delta t$, the object moves from position $f(1)$ to position $f(1 + \Delta t)$. Thus, its displacement is

$$
\Delta s = f(1 + \Delta t) - f(1)
$$

Since the time interval has length Δt , the object's average velocity is given by

$$
v_{\text{ave}} = \frac{\Delta s}{\Delta t} = \frac{f(1 + \Delta t) - f(1)}{\Delta t}
$$

If Δt were to become smaller and smaller, the average velocity over the interval from $t = 1$ to $t = 1 + \Delta t$ would be close to what we might call the *instantaneous velocity* at time $t = 1$; that is, the velocity at a *point* in time $(t = 1)$ as opposed to the velocity over an *interval* of time. For some typical values of Δt between 0.1 and 0.001, we get the average velocities in Table 11.2, which the reader can verify.

The table suggests that as the length of the time interval approaches zero, the average velocity approaches the value 2 m/s. In other words, as Δt approaches 0, $\Delta s/\Delta t$ approaches 2 m/s. We define the limit of the average velocity as $\Delta t \rightarrow 0$ to be the *instantaneous velocity* (or simply the **velocity**), *v*, at time $t = 1$. This limit is also called the *instantaneous rate of change* of *s* with respect to *t* at $t = 1$:

$$
v = \lim_{\Delta t \to 0} v_{\text{ave}} = \lim_{\Delta t \to 0} \frac{\Delta s}{\Delta t} = \lim_{\Delta t \to 0} \frac{f(1 + \Delta t) - f(1)}{\Delta t}
$$

If we think of Δt as *h*, then the limit on the right is simply the derivative of *s* with respect to *t* at $t = 1$. Thus, the instantaneous velocity of the object at $t = 1$ is just *ds/dt* at $t = 1$. Because $s = t^2$ and

$$
\frac{ds}{dt} = 2t
$$

the velocity at $t = 1$ is

$$
v = \frac{ds}{dt}\bigg|_{t=1} = 2(1) = 2 \text{ m/s}
$$

which confirms our previous conclusion.

In summary, if $s = f(t)$ is the position function of an object moving in a straight line, then the average velocity of the object over the time interval $[t, t + \Delta t]$ is given by

$$
v_{\text{ave}} = \frac{\Delta s}{\Delta t} = \frac{f(t + \Delta t) - f(t)}{\Delta t}
$$

and the velocity at time *t* is given by

$$
v = \lim_{\Delta t \to 0} \frac{f(t + \Delta t) - f(t)}{\Delta t} = \frac{ds}{dt}
$$

Selectively combining equations for ν , we have

$$
\frac{ds}{dt} = \lim_{\Delta t \to 0} \frac{\Delta s}{\Delta t}
$$

Because Δ is the [uppercase] Greek letter corresponding to *d*, this equation provides motivation for the otherwise bizarre Leibniz notation for derivatives.

EXAMPLE 1 Finding Average Velocity and Velocity

Suppose the position function of an object moving along a number line is given by $s = f(t) = 3t^2 + 5$, where *t* is in seconds and *s* is in meters.

- **a.** Find the average velocity over the interval [10, 10.1].
- **b.** Find the velocity when $t = 10$.

Solution:

a. Here $t = 10$ and $\Delta t = 10.1 - 10 = 0.1$. So we have

$$
v_{\text{ave}} = \frac{\Delta s}{\Delta t} = \frac{f(t + \Delta t) - f(t)}{\Delta t}
$$

=
$$
\frac{f(10 + 0.1) - f(10)}{0.1}
$$

=
$$
\frac{f(10.1) - f(10)}{0.1}
$$

=
$$
\frac{311.03 - 305}{0.1} = \frac{6.03}{0.1} = 60.3 \text{ m/s}
$$

b. The velocity at time *t* is given by

$$
v = \frac{ds}{dt} = 6t
$$

When $t = 10$, the velocity is

$$
\left. \frac{ds}{dt} \right|_{t=10} = 6(10) = 60 \text{ m/s}
$$

Notice that the average velocity over the interval [10, 10.1] is close to the velocity at $t = 10$. This is to be expected because the length of the interval is small.

Now Work Problem 1 G

Our discussion of the rate of change of *s* with respect to *t* applies equally well to *any* function $y = f(x)$. This means that we have the following:

If
$$
y = f(x)
$$
, then
\n
$$
\frac{\Delta y}{\Delta x} = \frac{f(x + \Delta x) - f(x)}{\Delta x} = \begin{cases}\n\text{average rate of change} \\
\text{of } y \text{ with respect to } x \\
\text{over the interval from} \\
x \text{ to } x + \Delta x\n\end{cases}
$$
\nand\n
$$
\frac{dy}{dx} = \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x} = \begin{cases}\n\text{instantaneous rate of change} \\
\text{of } y \text{ with respect to } x\n\end{cases}
$$
\n(2)

Because the instantaneous rate of change of $y = f(x)$ at a point is a derivative, it is also the *slope of the tangent line* to the graph of $y = f(x)$ at that point. For convenience, we usually refer to the instantaneous rate of change simply as the **rate of change**. The interpretation of a derivative as a rate of change is extremely important.

Let us now consider the significance of the rate of change of *y* with respect to *x*. From Equation (2), if Δx (a change in *x*) is close to 0, then $\Delta y/\Delta x$ is close to dy/dx . That is,

> *dy dx*

Δ*y* $\overline{\Delta x} \approx$

Therefore,

$$
\Delta y \approx \frac{dy}{dx} \Delta x \tag{3}
$$

That is, if *x* changes by Δx , then the change in *y*, Δy , is approximately dy/dx times the change in *x*. In particular,

if x changes by 1, an estimate of the change in y is
$$
\frac{dy}{dx}
$$

APPLY IT

3. Suppose that the profit *P* made by selling a certain product at a price of *p* per unit is given by $P = f(p)$ and the rate of change of that profit with respect to change in price is $\frac{dP}{dx}$ $\frac{dP}{dp} = 5$ at $p = 25$. Estimate the change in the profit *P* if the

price changes from 25 to 25.5.

EXAMPLE 2 Estimating Δy by Using dy/dx

Suppose that $y = f(x)$ and $\frac{dy}{dx}$ $\frac{dy}{dx}$ = 8 when *x* = 3. Estimate the change in *y* if *x* changes from 3 to 3.5.

Solution: We have $dy/dx = 8$ and $\Delta x = 3.5 - 3 = 0.5$. The change in *y* is given by Δy , and, from Equation (3),

$$
\Delta y \approx \frac{dy}{dx} \Delta x = 8(0.5) = 4
$$

We remark that, since $\Delta y = f(3.5) - f(3)$, we have $f(3.5) = f(3) + \Delta y$. For example, if $f(3) = 5$, then $f(3.5)$ can be estimated by $5 + 4 = 9$.

APPLY IT

4. The position of an object thrown upward at a speed of 16 feet/s from a height of 0 feet is given by $y(t)$ = $16t - 16t^2$. Find the rate of change of *y* with respect to *t*, and evaluate it when $t = 0.5$. Use your graphing calculator to graph $y(t)$. Use the graph to interpret the behavior of the object when $t = 0.5$.

EXAMPLE 3 Finding a Rate of Change

Find the rate of change of $y = x^4$ with respect to *x*, and evaluate it when $x = 2$ and when $x = -1$. Interpret your results.

Solution: The rate of change is

$$
\frac{dy}{dx} = 4x^3
$$

When $x = 2, dy/dx = 4(2)^3 = 32$. This means that if *x* increases, from 2, by a small amount, then *y* increases approximately 32 times as much. More simply, we say that, when $x = 2$, *y* is increasing 32 times as fast as *x* does. When $x = -1$, $dy/dx = 4(-1)^3 = -4$. The significance of the minus sign on -4 is that, when $x = -1$, *y* is *decreasing* 4 times as fast as *x* increases.

Now Work Problem 11 G

EXAMPLE 4 Rate of Change of Price with Respect to Quantity

Let $p = 100 - q^2$ be the demand function for a manufacturer's product. Find the rate of change of price, *p*, per unit with respect to quantity, *q*. How fast is the price changing with respect to *q* when $q = 5$? Assume that *p* is in dollars.

Solution: The rate of change of *p* with respect to *q* is

$$
\frac{dp}{dq} = \frac{d}{dq}(100 - q^2) = -2q
$$

Thus,

$$
\left. \frac{dp}{dq} \right|_{q=5} = -2(5) = -10
$$

This means that when five units are demanded, an *increase* of one extra unit demanded corresponds to a decrease of approximately \$10 in the price per unit that consumers are willing to pay.

 \triangleleft

EXAMPLE 5 Rate of Change of Volume

A spherical balloon is being filled with air. Find the rate of change of the volume of air in the balloon with respect to its radius. Evaluate this rate of change when the radius is 2 ft.

Solution: The formula for the volume *V* of a ball of radius *r* is $V = \frac{4}{3}\pi r^3$. The rate of change of *V* with respect to *r* is

$$
\frac{dV}{dr} = \frac{4}{3}\pi(3r^2) = 4\pi r^2
$$

When $r = 2$ ft, the rate of change is

$$
\left. \frac{dV}{dr} \right|_{r=2} = 4\pi (2)^2 = 16\pi \frac{\text{ft}^3}{\text{ft}}
$$

This means that when the radius is 2 ft, changing the radius by 1 ft will change the volume by approximately 16π ft³.

EXAMPLE 6 Rate of Change of Enrollment

A sociologist is studying various suggested programs that can aid in the education of preschool-age children in a certain city. The sociologist believes that *x* years after the beginning of a particular program, $f(x)$ thousand preschoolers will be enrolled, where

$$
f(x) = \frac{10}{9}(12x - x^2) \quad 0 \le x \le 12
$$

At what rate would enrollment change (a) after three years from the start of this program and (b) after nine years?

Solution: The rate of change of $f(x)$ is

$$
f'(x) = \frac{10}{9}(12 - 2x)
$$

a. After three years, the rate of change is

$$
f'(3) = \frac{10}{9}(12 - 2(3)) = \frac{10}{9} \cdot 6 = \frac{20}{3} = 6\frac{2}{3}
$$

Thus, enrollment would be increasing at the rate of $6\frac{2}{3}$ thousand preschoolers per year.

b. After nine years, the rate is

$$
f'(9) = \frac{10}{9}(12 - 2(9)) = \frac{10}{9}(-6) = -\frac{20}{3} = -6\frac{2}{3}
$$

Thus, enrollment would be *decreasing* at the rate of $6\frac{2}{3}$ thousand preschoolers per year.

Now Work Problem 9 G

Applications of Rate of Change to Economics

A manufacturer's **total-cost function**, $c = f(q)$, gives the total cost, *c*, of producing and marketing *q* units of a product. The rate of change of *c* with respect to *q* is called the **marginal cost**. Thus,

marginal cost =
$$
\frac{dc}{dq}
$$

For example, suppose $c = f(q) = 0.1q^2 + 3$ is a cost function, where *c* is in dollars and *q* is in pounds. Then

$$
\frac{dc}{dq} = 0.2q
$$

The marginal cost when 4 lb are produced is $\frac{dc}{dq}$, evaluated when $q = 4$:

$$
\left. \frac{dc}{dq} \right|_{q=4} = 0.2(4) = 0.80
$$

This means that if production is increased by 1 lb, from 4 lb to 5 lb, then the change in cost is approximately \$0.80. That is, the additional pound costs about \$0.80. In general, *we interpret marginal cost as the approximate cost of one additional unit of output*. After all, the difference $f(q + 1) - f(q)$ can be seen as a difference quotient

$$
\frac{f(q+1)-f(q)}{1}
$$

the case where $h = 1$. Any difference quotient can be regarded as an approximation of the corresponding derivative and, conversely, any derivative can be regarded as an approximation of any of its corresponding difference quotients. Thus, for any function *f* of *q* we can always regard $f'(q)$ and $f(q + 1) - f(q)$ as approximations of each other.

In economics, the latter can usually be regarded as the exact value of the cost, or profit depending upon the function, of the $(q+1)$ th item when *q* are produced. The derivative is often easier to compute than the exact value. In the case at hand, the actual cost of producing one more pound beyond 4 lb is $f(5) - f(4) = 5.5 - 4.6 = 0.90 .]

If *c* is the total cost of producing *q* units of a product, then the **average cost per unit**, \overline{c} , is

$$
\bar{c} = \frac{c}{q} \tag{4}
$$

For example, if the total cost of 20 units is \$100, then the average cost per unit is $\bar{c} = 100/20 =$ \$5. By multiplying both sides of Equation (4) by *q*, we have

$$
c=q\overline{c}
$$

That is, total cost is the product of the number of units produced and the average cost per unit.

EXAMPLE 7 Marginal Cost

If a manufacturer's average-cost equation is

$$
\overline{c} = 0.0001q^2 - 0.02q + 5 + \frac{5000}{q}
$$

find the marginal-cost function. What is the marginal cost when 50 units are produced?

Solution:

Strategy The marginal-cost function is the derivative of the total-cost function *c*. Thus, we first find *c* by multiplying \overline{c} by *q*. We have

$$
c = q\bar{c}
$$

= $q\left(0.0001q^2 - 0.02q + 5 + \frac{5000}{q}\right)$
 $c = 0.0001q^3 - 0.02q^2 + 5q + 5000$

Differentiating *c*, we have the marginal-cost function:

$$
\frac{dc}{dq} = 0.0001(3q^2) - 0.02(2q) + 5(1) + 0
$$

$$
= 0.0003q^2 - 0.04q + 5
$$

The marginal cost when 50 units are produced is

$$
\left. \frac{dc}{dq} \right|_{q=50} = 0.0003(50)^2 - 0.04(50) + 5 = 3.75
$$

If *c* is in dollars and production is increased by one unit, from $q = 50$ to $q = 51$, then the cost of the additional unit is approximately \$3.75. If production is increased by $\frac{1}{3}$ unit, from $q = 50$, then the cost of the additional output is approximately $\left(\frac{1}{3}\right)$ $(3.75) = $1.25.$

Now Work Problem 21 **√**

Suppose $r = f(q)$ is the **total-revenue function** for a manufacturer. The equation $r = f(q)$ states that the total dollar value received for selling *q* units of a product is *r*. The **marginal revenue** is defined as the rate of change of the total dollar value received with respect to the total number of units sold. Hence, marginal revenue is merely the derivative of *r* with respect to *q*:

marginal revenue =
$$
\frac{dr}{dq}
$$

Marginal revenue indicates the rate at which revenue changes with respect to units sold. We interpret it as *the approximate revenue received from selling one additional unit of output*.

EXAMPLE 8 Marginal Revenue

Suppose a manufacturer sells a product at \$2 per unit. If *q* units are sold, the total revenue is given by

$$
r=2q
$$

The marginal-revenue function is

$$
\frac{dr}{dq} = \frac{d}{dq}(2q) = 2
$$

which is a constant function. Thus, the marginal revenue is 2 regardless of the number of units sold. This is what we would expect, because the manufacturer receives \$2 for each unit sold.

Now Work Problem 23 G

Relative and Percentage Rates of Change

For the total-revenue function in Example 8, namely $r = f(q) = 2q$, we have

$$
\frac{dr}{dq} = 2
$$

This means that revenue is changing at the rate of \$2 per unit, regardless of the number of units sold. Although this is valuable information, it may be more significant when compared to *r* itself. For example, if $q = 50$, then $r = 2(50) = 100$. Thus, the rate of change of revenue is $2/100 = 0.02$ *of r*. On the other hand, if $q = 5000$, then $r = 2(5000) =$ \$10,000, so the rate of change of *r* is $2/10,000 = 0.0002$ *of r*. Although *r* changes at the same rate at each level, compared to *r* itself, this rate is relatively smaller when $r = 10,000$ than when $r = 100$. By considering the ratio

$$
\frac{dr/dq}{r}
$$

we have a means of comparing the rate of change of *r* with *r* itself. This ratio is called the *relative rate of change* of *r*. We have shown that the relative rate of change when $q = 50$ is

$$
\frac{dr/dq}{r} = \frac{2}{100} = 0.02
$$

and when $q = 5000$, it is

$$
\frac{dr/dq}{r} = \frac{2}{10,000} = 0.0002
$$

By multiplying relative rates by 100%, we obtain the so-called *percentage rates of change*. The percentage rate of change when $q = 50$ is $(0.02)(100\%) = 2\%$; when $q = 5000$ it is $(0.0002)(100\%) = 0.02\%$. For example, if an additional unit beyond 50 is sold, then revenue increases by approximately 2%.

Percentages can be confusing! Remember that *percent* means "per hundred." Thus $100\% = \frac{100}{100} = 1$, $2\% = \frac{2}{100} = 0.02$, and so on.

In general, for any function *f*, we have the following definition:

Definition The **relative rate of change** of $f(x)$ is $f'(x)$ $f(x)$ The **percentage rate of change** of $f(x)$ is $f'(x)$ $\frac{y}{f(x)}$ · 100%

APPLY IT

5. The volume *V* enclosed by a capsule-shaped container with a cylindrical height of 4 feet and radius *r* is given by

$$
V(r) = \frac{4}{3}\pi r^3 + 4\pi r^2
$$

Determine the relative and percentage rates of change of volume with respect to the radius when the radius is 2 feet.

EXAMPLE 9 Relative and Percentage Rates of Change

Determine the relative and percentage rates of change of

$$
y = f(x) = 3x^2 - 5x + 25
$$

when $x = 5$.

Solution: Here,

$$
f'(x) = 6x - 5
$$

Since $f'(5) = 6(5) - 5 = 25$ and $f(5) = 3(5)^2 - 5(5) + 25 = 75$, the relative rate of change of *y* when $x = 5$ is

$$
\frac{f'(5)}{f(5)} = \frac{25}{75} \approx 0.333
$$

Multiplying 0.333 by 100% gives the percentage rate of change: $(0.333)(100) = 33.3\%$.

Now Work Problem 35 G

PROBLEMS 11.3

1. Suppose that the position function of an object moving along a straight line is $s = f(t) = 2t^2 + 3t$, where *t* is in seconds and *s* is in meters. Find the average velocity $\Delta s/\Delta t$ over the interval $[1, 1 + \Delta t]$, where Δt is given in the following table:

From your results, estimate the velocity when $t = 1$. Verify your estimate by using differentiation.

2. If $y = f(x) = \sqrt{2x + 5}$, find the average rate of change of *y* with respect to *x* over the interval [3, 3 + Δx], where Δx is given in the following table:

From your result, estimate the rate of change of *y* with respect to *x* when $x = 3$.

In each of Problems 3–8, a position function is given, where t is in seconds and s is in meters.

(a) *Find the position at the given t-value*.

(b) *Find the average velocity over the given interval*.

(c) *Find the velocity at the given t-value*.

3.
$$
s = 2t^2 - 4t
$$
; [7, 7.5]; $t = 7$
\n4. $s = \frac{2}{3}t + 4$; [3, 3.03]; $t = 3$
\n5. $s = 5t^3 + 3t + 24$; [1, 1.01]; $t = 1$
\n6. $s = -3t^2 + 2t + 1$; [1, 1.25]; $t = 1$
\n7. $s = t^4 - 2t^3 + t$; [2, 2.1]; $t = 2$
\n8. $s = 3t^4 - t^{7/2}$; [0, $\frac{1}{4}$]; $t = 0$

9. Income–Education Sociologists studied the relation between income and number of years of education for members of a particular urban group. They found that a person with *x* years of education before seeking regular employment can expect to receive an average yearly income of *y* dollars per year, where

$$
y = 6x^{9/4} + 5900 \quad \text{for } 4 \le x \le 16
$$

Find the rate of change of income with respect to number of years of education. Evaluate the function at $x = 16$.

10. Find the rate of change of the volume *V* of a ball, with respect to its radius *r*, when $r = 1.5$ m. The volume *V* of a ball as a function of its radius *r* is given by

$$
V = V(r) = \frac{4}{3}\pi r^3
$$

11. Skin Temperature The approximate temperature *T* of the skin in terms of the temperature T_e of the environment is given by

$$
T = 32.8 + 0.27(T_e - 20)
$$

where *T* and T_e are in degrees Celsius.³ Find the rate of change of *T* with respect to *Te*.

12. Biology The volume *V* of a spherical cell is given by $V = \frac{4}{3}\pi r^3$, where *r* is the radius. Find the rate of change of volume with respect to the radius when $r = 6.3 \times 10^{-4}$ cm.

In Problems 13–18, cost functions are given, where c is the cost of producing q units of a product. In each case, find the marginal-cost function. What is the marginal cost at the given value(s) of q?

13.
$$
c = 500 + 10q
$$
; $q = 100$

\n14. $c = 7500 + 5q$; $q = 24$

\n15. $c = 0.2q^2 + 4q + 50$; $q = 10$

\n16. $c = 0.1q^2 + 3q + 2$; $q = 3$

\n17. $c = q^2 + 50q + 1000$; $q = 15$, $q = 16$, $q = 17$

\n18. $c = 0.04q^3 - 0.5q^2 + 4.4q + 7500$; $q = 5$, $q = 25$, $q = 1000$

In Problems 19–22, c represents average cost per unit, which is a function of the number, q, of units produced. Find the marginal-cost function and the marginal cost for the indicated values of q. 600

19.
$$
\overline{c} = 0.02q + 3 + \frac{600}{q}
$$
; $q = 40$, $q = 80$
20. $\overline{c} = 5 + \frac{2000}{q}$; $q = 25$, $q = 250$

21.
$$
\bar{c} = 0.00002q^2 - 0.01q + 6 + \frac{20,000}{q}; q = 100, q = 500
$$

22.
$$
\bar{c} = 0.002q^2 - 0.5q + 60 + \frac{7000}{q}; q = 15, q = 25
$$

In Problems 23–26, r represents total revenue and is a function of the number, q, of units sold. Find the marginal-revenue function and the marginal revenue for the indicated i values of q.

23.
$$
r = 0.8q
$$
; $q = 9$, $q = 300$, $q = 500$

24.
$$
r = q(25 - \frac{1}{20}q); q = 10, q = 20, q = 100
$$

25.
$$
r = 240q + 40q^2 - 2q^3; q = 10; q = 15; q = 20
$$

26.
$$
r = 2q(30 - 0.1q); q = 10, q = 20
$$

27. Hosiery Mill The total-cost function for a hosiery mill is estimated by Dean⁴ to be

$$
c = -10,484.69 + 6.750q - 0.000328q^2
$$

where *q* is output in dozens of pairs and *c* is total cost in dollars. Find the marginal-cost function and the average cost function and evaluate each when $q = 2000$.

28. Light and Power Plant The total-cost function for an electric light and power plant is estimated by Nordin⁵ to be

$$
c = 32.07 - 0.79q + 0.02142q^{2} - 0.0001q^{3} \quad 20 \le q \le 90
$$

where q is the eight-hour total output (as a percentage of capacity) and *c* is the total fuel cost in dollars. Find the marginal-cost function and evaluate it when $q = 70$.

29. Urban Concentration Suppose the 100 largest cities in the United States in 1920 are ranked according to area. From Lotka,⁶ the following relation holds, approximately:

$$
PR^{0.93} = 5,000,000
$$

where *P* is the population of the city having rank *R*. This relation is called the *law of urban concentration* for 1920. Determine *P* as a function of *R* and find how fast the population is changing with respect to rank.

30. Depreciation Under the straight-line method of depreciation, the value, *v*, of a certain machine after *t* years have elapsed is given by

$$
v = 120,000 - 15,500t
$$

where $0 \le t \le 6$. How fast is *v* changing with respect to *t* when $t = 2$? $t = 4$? at any time?

31. Winter Moth A study of the winter moth was made in Nova Scotia (adapted from Embree).⁷ The prepupae of the moth fall onto the ground from host trees. At a distance of *x* ft from the base of a host tree, the prepupal density (number of prepupae per square foot of soil) was *y*, where

$$
y = 59.3 - 1.5x - 0.5x^2 \quad 1 \le x \le 9
$$

(a) At what rate is the prepupal density changing with respect to distance from the base of the tree when $x = 6$?

(b) For what value of *x* is the prepupal density decreasing at the rate of 6 prepupae per square foot per foot?

32. Cost Function For the cost function

$$
c = 0.4q^2 + 4q + 5
$$

find the rate of change of *c* with respect to *q* when $q = 2$. Also, what is $\Delta c / \Delta q$ over the interval [2, 3]?

In Problems 33–38, find **(a)** *the rate of change of y with respect to x and* **(b)** *the relative rate of change of y. At the given value of x, find* **(c)** *the rate of change of y,* **(d)** *the relative rate of change of y, and* **(e)** *the percentage rate of change of y.*

39. Cost Function For the cost function

$$
c = 0.4q^2 + 3.2q + 11
$$

how fast does *c* change with respect to *q* when $q = 20$? Determine the percentage rate of change of *c* with respect to *q* when $q = 20$.

³R. W. Stacy et al., *Essentials of Biological and Medical Physics* (New York: McGraw-Hill Book Company, 1955).

⁴ J. Dean, "Statistical Cost Functions of a Hosiery Mill," *Studies in Business Administration*, XI, no. 4 (Chicago: University of Chicago Press, 1941).

⁵ J. A. Nordin, "Note on a Light Plant's Cost Curves," *Econometrica,* 15 (1947), 231–35.

⁶A. J. Lotka, *Elements of Mathematical Biology* (New York: Dover Publications, Inc., 1956).

 ${}^{7}D$. G. Embree, "The Population Dynamics of the Winter Moth in Nova Scotia, 1954–1962," *Memoirs of the Entomological Society of Canada,* no. 46 (1965).

40. Organic Matters/Species Diversity In a discussion of contemporary waters of shallows seas, Odum⁸ claims that in such waters the total organic matter, *y* (in milligrams per liter), is a function of species diversity, x (in number of species per thousand individuals). If $y = 100/x$, at what rate is the total organic matter changing with respect to species diversity when $x = 10$? What is the percentage rate of change when $x = 10$?

41. Revenue For a certain manufacturer, the revenue obtained from the sale of *q* units of a product is given by

$$
r = 30q - 0.3q^2
$$

(a) How fast does *r* change with respect to *q*? When $q = 10$, **(b)** find the relative rate of change of *r*, and **(c)** to the nearest percent, find the percentage rate of change of *r*.

42. Revenue Repeat Problem 41 for the revenue function given by $r = 10q - 0.2q^2$ and $q = 25$.

43. Weight of Limb The weight of a limb of a tree is given by $W = 2t^{0.432}$, where *t* is time. Find the relative rate of change of *W* with respect to *t*.

44. Response to Shock A psychological experiment⁹ was conducted to analyze human responses to electrical shocks (stimuli). The subjects received shocks of various intensities. The response, *R*, to a shock of intensity, *I* (in microamperes), was to be a number that indicated the perceived magnitude relative to that of a "standard" shock. The standard shock was assigned a magnitude of 10. Two groups of subjects were tested under slightly different conditions. The responses R_1 and R_2 of the first and second groups to a shock of intensity *I* were given by

$$
R_1 = \frac{I^{1.3}}{1855.24} \quad \text{for } 800 \le I \le 3500
$$

and

$$
R_2 = \frac{I^{1.3}}{1101.29} \quad \text{for } 800 \le I \le 3500
$$

(a) For each group, determine the relative rate of change of response with respect to intensity.

(b) How do these changes compare with each other?

(c) In general, if $f_1(x) = C_1f(x)$ and $f_2(x) = C_2f(x)$, where C_1 and C_2 are constants, how do the relative rates of change of f_1 and f_2 compare?

45. Cost A manufacturer of mountain bikes has found that when 20 bikes are produced per day, the average cost is \$200 and the marginal cost is \$150. Based on that information, approximate the total cost of producing 21 bikes per day.

46. Marginal and Average Costs Suppose that the cost function for a certain product is $c = f(q)$. If the relative rate of change of *c* (with respect to *q*) is $\frac{1}{a}$ *q* , prove that the

marginal-cost function and the average-cost function are equal.

In Problems 47 and 48, use the numerical derivative feature of your graphing calculator.

47. If the total-cost function for a manufacturer is given by

$$
c = \frac{5q^2}{\sqrt{q^2 + 3}} + 5000
$$

where c is in dollars, find the marginal cost when 10 units are produced. Round your answer to the nearest cent.

48. The population of a city *t* years from now is given by

$$
P = 250,000e^{0.04t}
$$

Find the rate of change of population with respect to time *t* three years from now. Round your answer to the nearest integer.

To find derivatives by applying the product and quotient rules, and to develop the concepts of marginal propensity to consume and marginal propensity to save.

Objective **11.4 The Product Rule and the Quotient Rule**

The equation $F(x) = (x^2 + 3x)(4x + 5)$ expresses $F(x)$ as a product of two functions: $x^2 + 3x$ and $4x + 5$. To find $F'(x)$ by using only our previous rules, we first multiply the functions. Then we differentiate the result, term by term:

$$
F(x) = (x2 + 3x)(4x + 5) = 4x3 + 17x2 + 15x
$$

\n
$$
F'(x) = 12x2 + 34x + 15
$$
 (1)

However, in many problems that involve differentiating a product of functions, the multiplication is not as simple as it is here. At times, it is not even practical to attempt it. Fortunately, there is a rule for differentiating a product, and the rule avoids such multiplications. Since the derivative of a sum of functions is the sum of their derivatives, one might expect a similar rule for products. There is a rule; however, the situation for products is more subtle than that for sums.

⁸H. T. Odum, "Biological Circuits and the Marine Systems of Texas," in *Pollution and Marine Biology,*

eds T. A. Olsen and F. J. Burgess (New York: Interscience Publishers, 1967).

⁹H. Babkoff, "Magnitude Estimation of Short Electrocutaneous Pulses," *Psychological Research,* 39, no. 1 (1976), 39–49.

Symbolically: $(fg)' = f'g + fg'$

COMBINING RULE 3 The Product Rule

If *f* and *g* are differentiable functions, then the product *fg* is differentiable, and

$$
\frac{d}{dx}(f(x)g(x)) = \frac{d}{dx}(f(x))g(x) + f(x)\frac{d}{dx}(g(x))
$$

That is, the derivative of the product of two functions is the derivative of the first function times the second, plus the first function times the derivative of the second.

derivative of product =
$$
\begin{pmatrix} derivative \\ of first \end{pmatrix}
$$
 (second) + (first) $\begin{pmatrix} derivative \\ of second \end{pmatrix}$

Proof. Let $F(x) = f(x)g(x)$. We want to show that $F'(x) = f'(x)g(x) + f(x)g'(x)$. By the definition of the derivative of *F*,

$$
F'(x) = \lim_{h \to 0} \frac{F(x+h) - F(x)}{h}
$$

=
$$
\lim_{h \to 0} \frac{f(x+h)g(x+h) - f(x)g(x)}{h}
$$

Now we use a "trick."Adding and subtracting $f(x)g(x + h)$ in the numerator, we have

$$
F'(x) = \lim_{h \to 0} \frac{f(x+h)g(x+h) - f(x)g(x) + f(x)g(x+h) - f(x)g(x+h)}{h}
$$

Regrouping gives

$$
F'(x) = \lim_{h \to 0} \frac{(f(x+h)g(x+h) - f(x)g(x+h)) + (f(x)g(x+h) - f(x)g(x))}{h}
$$

=
$$
\lim_{h \to 0} \frac{(f(x+h) - f(x))g(x+h) + f(x)(g(x+h) - g(x))}{h}
$$

=
$$
\lim_{h \to 0} \frac{(f(x+h) - f(x))g(x+h)}{h} + \lim_{h \to 0} \frac{f(x)(g(x+h) - g(x))}{h}
$$

=
$$
\lim_{h \to 0} \frac{f(x+h) - f(x)}{h} \cdot \lim_{h \to 0} g(x+h) + \lim_{h \to 0} f(x) \cdot \lim_{h \to 0} \frac{g(x+h) - g(x)}{h}
$$

Since we assumed that *f* and *g* are differentiable,

$$
\lim_{h \to 0} \frac{f(x+h) - f(x)}{h} = f'(x)
$$

and

$$
\lim_{h \to 0} \frac{g(x+h) - g(x)}{h} = g'(x)
$$

The differentiability of *g* implies that *g* is continuous, so, from Section 10.3,

$$
\lim_{h \to 0} g(x+h) = g(x)
$$

Thus,

$$
F'(x) = f'(x)g(x) + f(x)g'(x)
$$

EXAMPLE 1 Applying the Product Rule

If $F(x) = (x^2 + 3x)(4x + 5)$, find $F'(x)$.

Solution: We will consider *F* as a product of two functions:

$$
F(x) = \underbrace{(x^2 + 3x)(4x + 5)}_{f(x)} \underbrace{(4x + 5)}_{g(x)}
$$

Therefore, we can apply the product rule:

It is worth repeating that the derivative of the product of two functions is somewhat subtle. Do not be tempted to make up a "simpler" rule.

$$
F'(x) = f'(x)g(x) + f(x)g'(x)
$$

=
$$
\frac{d}{dx}(x^2 + 3x) (4x + 5) + (x^2 + 3x) \frac{d}{dx}(4x + 5)
$$

Derivative of first
=
$$
(2x + 3)(4x + 5) + (x^2 + 3x)(4)
$$

=
$$
12x^2 + 34x + 15
$$
 simplifying

This agrees with our previous result. [See Equation (1).] Although there doesn't seem to be much advantage to using the product rule here, there are times when it is impractical to avoid it.

Now Work Problem 1 G

EXAMPLE 2 Applying the Product Rule

If $y = (x^{2/3} + 3)(x^{-1/3} + 5x)$, find dy/dx .

Solution: Applying the product rule gives

$$
\frac{dy}{dx} = \frac{d}{dx}(x^{2/3} + 3)(x^{-1/3} + 5x) + (x^{2/3} + 3)\frac{d}{dx}(x^{-1/3} + 5x)
$$

= $\left(\frac{2}{3}x^{-1/3}\right)(x^{-1/3} + 5x) + (x^{2/3} + 3)\left(\frac{-1}{3}x^{-4/3} + 5\right)$
= $\frac{25}{3}x^{2/3} + \frac{1}{3}x^{-2/3} - x^{-4/3} + 15$

Alternatively, we could have found the derivative without the product rule by first finding the product $(x^{2/3} + 3)(x^{-1/3} + 5x)$ and then differentiating the result, term by term.

Now Work Problem 15 \triangleleft

EXAMPLE 3 Differentiating a Product of Three Factors

If $y = (x + 2)(x + 3)(x + 4)$, find *y'*.

Solution:

Strategy We would like to use the product rule, but as given it applies only to *two* factors. By treating the first two factors as a single factor, we can consider *y* to be a product of two functions:

$$
y = [(x + 2)(x + 3)](x + 4)
$$

The product rule gives

$$
y' = \frac{d}{dx}[(x+2)(x+3)](x+4) + [(x+2)(x+3)]\frac{d}{dx}(x+4)
$$

=
$$
\frac{d}{dx}[(x+2)(x+3)](x+4) + [(x+2)(x+3)](1)
$$

Applying the product rule again, we have

$$
y' = \left(\frac{d}{dx}(x+2)(x+3) + (x+2)\frac{d}{dx}(x+3)\right)(x+4) + (x+2)(x+3)
$$

= [(1)(x+3) + (x+2)(1)](x+4) + (x+2)(x+3)

APPLY IT

6. A taco stand usually sells 225 tacos per day at \$2 each. A business student's research tells him that for every \$0.15 decrease in the price, the stand will sell 20 more tacos per day. The revenue function for the taco stand is $R(x) = (2 - 0.15x)(225 + 20x)$, where *x* is the number of \$0.15 reductions in price. Find $\frac{dR}{dx}$ $\frac{1}{dx}$.

After simplifying, we obtain

$$
y' = 3x^2 + 18x + 26
$$

Two other ways of finding the derivative are as follows: **1.** Multiply the first two factors of *y* to obtain

$$
y = (x^2 + 5x + 6)(x + 4)
$$

and then apply the product rule.

2. Multiply all three factors to obtain

$$
y = x^3 + 9x^2 + 26x + 24
$$

and then differentiate term by term.

Now Work Problem 19 G

It is sometimes helpful to remember differentiation rules in more streamlined notation. For example, as noted earlier, in the margin,

$$
(fg)' = f'g + fg'
$$

is a correct equality of functions that expresses the product rule. We can then calculate

$$
(fgh)' = ((fg)h)'
$$

= $(fg)'h + (fg)h'$
= $(f'g + fg')h + (fg)h'$
= $f'gh + fg'h + fgh'$

It is not suggested that you try to commit to memory derived rules like

$$
(fgh)' = f'gh + fg'h + fgh'
$$

Because $f'g + fg' = gf' + fg'$, using commutativity of the product of functions, we can express the product rule with the derivatives as second factors:

$$
(fg)' = gf' + fg'
$$

and using commutativity of addition

$$
(fg)' = fg' + gf'
$$

Some people prefer these forms.

EXAMPLE 4 Using the Product Rule to Find Slope

Find the slope of the graph of $f(x) = (7x^3 - 5x + 2)(2x^4 + 7)$ when $x = 1$.

Solution:

Strategy We find the slope by evaluating the derivative when $x = 1$. Because *f* is a product of two functions, we can find the derivative by using the product rule.

We have

$$
f'(x) = (7x3 - 5x + 2)\frac{d}{dx}(2x4 + 7) + (2x4 + 7)\frac{d}{dx}(7x3 - 5x + 2)
$$

= $(7x3 - 5x + 2)(8x3) + (2x4 + 7)(21x2 - 5)$

APPLY IT

7. One hour after *x* milligrams of a particular drug are given to a person, the change in body temperature $T(x)$, in degrees Fahrenheit, is given approximately by $T(x) = x^2 (1 - \frac{x}{3})$. The rate at which *T* changes with respect to the size of the dosage x , $T'(x)$, is called the *sensitivity* of the body to the dosage. Find the sensitivity when the dosage is 1 milligram. Do not use the product rule.

Since we must compute $f'(x)$ when $x = 1$, *there is no need to simplify f'(x) before evaluating it.* Substituting into $f'(x)$, we obtain

$$
f'(1) = 4(8) + 9(16) = 176
$$

Now Work Problem 49 G

Usually, we do not use the product rule when simpler ways are obvious. For example, if $f(x) = 2x(x + 3)$, then it is quicker to write $f(x) = 2x^2 + 6x$, from which $f'(x) = 4x + 6$. Similarly, we do not usually use the product rule to differentiate The product rule (and quotient rule that $y = 4(x^2 - 3)$). Since the 4 is a constant factor, by the constant-factor rule we have $y' = 4(2x) = 8x.$

The next rule is used for differentiating a *quotient* of functions.

COMBINING RULE 4 The Quotient Rule

If *f* and *g* are differentiable functions and $g(x) \neq 0$, then the quotient f/g is also differentiable, and

$$
\frac{d}{dx}\left(\frac{f(x)}{g(x)}\right) = \frac{g(x)f'(x) - f(x)g'(x)}{(g(x))^2}
$$

With the understanding about the denominator not being zero, we can write

$$
\left(\frac{f}{g}\right)' = \frac{gf' - fg'}{g^2}
$$

That is, the derivative of the quotient of two functions is the denominator times the derivative of the numerator, minus the numerator times the derivative of the denominator, all divided by the square of the denominator.

Proof. Let $F = \frac{f}{a}$ $\frac{f}{g}$. We need to show that *F'* exists and is given by $F' = \frac{gf' - fg'}{g^2}$ $\frac{36}{g^2}$ but

here we will just establish the equation for F' . Now

$$
Fg = f
$$

Differentiating both sides of the equation, the product rule gives

$$
Fg' + gF' = f'
$$

Solving for F' , we have

$$
F' = \frac{f' - Fg'}{g}
$$

But $F = f/g$. Thus,

$$
F' = \frac{f' - \frac{fg'}{g}}{g}
$$

The derivative of the quotient of two functions is trickier still than the product rule. We must remember where the minus sign goes!

Simplifying, we have

$$
F' = \frac{gf' - fg'}{g^2}
$$

follows) should not be applied when a more direct and efficient method is available.

EXAMPLE 5 Applying the Quotient Rule

If
$$
F(x) = \frac{4x^2 + 3}{2x - 1}
$$
, find $F'(x)$.

Solution:

Strategy We recognize *F* as a quotient, so we can apply the quotient rule.

Let
$$
f(x) = 4x^2 + 3
$$
 and $g(x) = 2x - 1$. Then

$$
F'(x) = \frac{g(x)f'(x) - f(x)g'(x)}{(g(x))^2}
$$

Derivative of numerator
\nDenominator
$$
\frac{d}{dx}(4x^2 + 3) - (4x^2 + 3) \frac{d}{dx}(2x - 1)
$$

\n
$$
= \frac{(2x - 1)^2}{\frac{(2x - 1)^2}{\text{Square of}}
$$
\n
$$
= \frac{2x - 1}{\text{Volume of}}
$$

$$
= \frac{(2x-1)(8x) - (4x^2+3)(2)}{(2x-1)^2}
$$

$$
= \frac{8x^2 - 8x - 6}{(2x-1)^2} = \frac{2(2x+1)(2x-3)}{(2x-1)^2}
$$

Now Work Problem 21 △

EXAMPLE 6 Rewriting before Differentiating

Differentiate
$$
y = \frac{1}{x + \frac{1}{x + 1}}
$$
.

Solution:

Strategy To simplify the differentiation, we will rewrite the function so that no fraction appears in the denominator.

We have

$$
y = \frac{1}{x + \frac{1}{x + 1}} = \frac{1}{\frac{x(x + 1) + 1}{x + 1}} = \frac{x + 1}{x^2 + x + 1}
$$

\n
$$
\frac{dy}{dx} = \frac{(x^2 + x + 1)(1) - (x + 1)(2x + 1)}{(x^2 + x + 1)^2}
$$
quotient rule
\n
$$
= \frac{(x^2 + x + 1) - (2x^2 + 3x + 1)}{(x^2 + x + 1)^2}
$$

\n
$$
= \frac{-x^2 - 2x}{(x^2 + x + 1)^2} = -\frac{x^2 + 2x}{(x^2 + x + 1)^2}
$$

Now Work Problem 45 G

Although a function may have the form of a quotient, this does not necessarily mean that the quotient rule must be used to find the derivative. The next example illustrates some typical situations in which, although the quotient rule can be used, a simpler and more efficient method is available.

EXAMPLE 7 Differentiating Quotients without Using the Quotient Rule

Differentiate the following functions.

a.
$$
f(x) = \frac{2x^3}{5}
$$

Solution: Rewriting, we have $f(x) = \frac{2}{5}x^3$. By the constant-factor rule,

$$
f'(x) = \frac{2}{5}(3x^2) = \frac{6x^2}{5}
$$

b. $f(x) = \frac{4}{7x}$ $7x^3$

Solution: Rewriting, we have $f(x) = \frac{4}{7}(x^{-3})$. Thus,

$$
f'(x) = \frac{4}{7}(-3x^{-4}) = -\frac{12}{7x^4}
$$

c.
$$
f(x) = \frac{5x^2 - 3x}{4x}
$$

Solution: Rewriting, we have $f(x) = \frac{1}{4}$ 4 $\int \frac{5x^2 - 3x}{x^2}$ *x* $\overline{ }$ \equiv 1 $\frac{1}{4}(5x-3)$ for $x \neq 0$. Thus,

$$
f'(x) = \frac{1}{4}(5) = \frac{5}{4} \quad \text{for } x \neq 0
$$

Since the function *f* is not defined for $x = 0, f'$ is not defined for $x = 0$ either.

Now Work Problem 17 G

EXAMPLE 8 Marginal Revenue

If the demand equation for a manufacturer's product is

$$
p = \frac{1000}{q+5}
$$

where *p* is in dollars, find the marginal-revenue function and evaluate it when $q = 45$. **Solution:**

Strategy First we must find the revenue function. The revenue, *r*, received for selling q units when the price per unit is p is given by

revenue = (**price**)(**quantity**); that is, $r = pq$

Using the demand equation, we will express r in terms of q only. Then we will differentiate to find the marginal-revenue function, dr/dq .

The revenue function is

$$
r = \left(\frac{1000}{q+5}\right)q = \frac{1000q}{q+5}
$$

To differentiate $f(x) = \frac{1}{x^2 - 1}$ $\frac{x^2-2}{x^2}$, we might be tempted first to rewrite the quotient as $(x^2 - 2)^{-1}$. Currently, it is not helpful to do this because we do not yet have a rule for differentiating the result. We have no choice now but to use the quotient rule. However, in the next section we will develop a rule that allows us to differentiate $(x^2 - 2)^{-1}$ in a direct and efficient way.

Thus, the marginal-revenue function is given by

$$
\frac{dr}{dq} = \frac{(q+5)\frac{d}{dq}(1000q) - (1000q)\frac{d}{dq}(q+5)}{(q+5)^2}
$$

$$
= \frac{(q+5)(1000) - (1000q)(1)}{(q+5)^2} = \frac{5000}{(q+5)^2}
$$

and

$$
\left. \frac{dr}{dq} \right|_{q=45} = \frac{5000}{(45+5)^2} = \frac{5000}{2500} = 2
$$

This means that selling one additional unit beyond 45 results in approximately \$2 more in revenue.

Now Work Problem 59 \triangleleft

Consumption Function

A function that plays an important role in economic analysis, typically, of a country, is the **consumption function**. The consumption function $C = f(I)$ expresses total national consumption, *C*, as a function of total national income, *I*. Usually, both *I* and *C* are expressed in billions of dollars and *I* is restricted to some interval. In well-run economies, we should see $C(I) \leq I$, for all *I*, but, of course, this is not always observed. If $C(I) > I$ then the country is in a *deficit* situation. In any event, $C = f(I)$ is often called the *propensity to consume* The **marginal propensity to consume** is defined as the rate of change of consumption with respect to income. It is the derivative of *C* with respect to *I*:

Marginal propensity to consume
$$
=
$$
 $\frac{dC}{dI}$

If we assume that the difference between income, *I*, and consumption, *C*, is savings, *S*, possibly negative, then

$$
S = I - C
$$

Differentiating both sides with respect to *I* gives

$$
\frac{dS}{dI} = \frac{d}{dI}(I) - \frac{d}{dI}(C) = 1 - \frac{dC}{dI}
$$

We define dS/dI as the **marginal propensity to save**. Thus, the marginal propensity to save indicates how fast savings change with respect to income, and

Marginal propensity
to save
$$
1 - \frac{\text{Marginal propensity}}{\text{to consume}}
$$

EXAMPLE 9 Finding Marginal Propensities to Consume and to Save

If the consumption function is given by

$$
C = \frac{5(2\sqrt{I^3} + 3)}{I + 10}
$$

determine the marginal propensity to consume and the marginal propensity to save when $I = 100$.

Solution:

$$
\frac{dC}{dI} = 5 \left(\frac{(I+10)\frac{d}{dI}(2I^{3/2}+3) - (2\sqrt{I^3}+3)\frac{d}{dI}(I+10)}{(I+10)^2} \right)
$$

$$
= 5 \left(\frac{(I+10)(3I^{1/2}) - (2\sqrt{I^3}+3)(1)}{(I+10)^2} \right)
$$

When $I = 100$, the marginal propensity to consume is

$$
\left. \frac{dC}{dl} \right|_{l=100} = 5 \left(\frac{1297}{12,100} \right) \approx 0.536
$$

The marginal propensity to save when $I = 100$ is $1 - 0.536 = 0.464$. This means that if a current income of \$100 billion increases by \$1 billion, the nation consumes approximately 53.6% $(536/1000)$ and saves 46.4% $(464/1000)$ of that increase.

Now Work Problem 69 G

PROBLEMS 11.4

In Problems 51–54, find an equation of the tangent line to the curve at the given point.

51.
$$
y = \frac{6}{x-1}
$$
; (3, 3)
\n**52.** $y = \frac{x+5}{x^2}$; (1, 6)
\n**53.** $y = (2x+3)[2(x^4-5x^2+4)]$; (0, 24)
\n**54.** $y = \frac{x-1}{x(x^2+1)}$; (2, $\frac{1}{10}$)

In Problems 55 and 56, determine the relative rate of change of y with respect to x for the given value of x.

55.
$$
y = \frac{x}{x+1}
$$
; $x = 1$
56. $y = \frac{1-x}{1+x}$; $x = 5$

57. Motion The position function for an object moving in a straight line is

$$
s = \frac{2}{t^3 + 1}
$$

where *t* is in seconds and *s* is in meters. Find the position and velocity of the object at $t = 1$.

58. Motion The position function for an object moving in a straight-line path is

$$
s = \frac{t+3}{t^2+7}
$$

where *t* is in seconds and *s* is in meters. Find the positive value(s) of *t* for which the velocity of the object is 0.

In Problems 59–62, each equation represents a demand function for a certain product, where p denotes the price per unit for q units. Find the marginal-revenue function in each case. Recall that $revenue = pq$.

59.
$$
p = 80 - 0.02q
$$
 60. $p = 300/q$

61.
$$
p = \frac{108}{q+2} - 3
$$
 62. $p = \frac{q+750}{q+50}$

63. Consumption Function For the United States (1922–1942), the consumption function is estimated by¹⁰

$$
C = 0.672I + 113.1
$$

Find the marginal propensity to consume.

64. Consumption Function Repeat Problem 63 for $C = 0.836I + 127.2$.

In Problems 65–68, each equation represents a consumption function. Find the marginal propensity to consume and the marginal propensity to save for the given value of I. α

65.
$$
C = 2 + 3\sqrt{I} + 5\sqrt[3]{I}
$$
 for $40 \le I \le 70$; $I = 64$

66.
$$
C = 6 + \frac{3I}{4} - \frac{\sqrt{I}}{3}; I = 25
$$

\n**67.** $C = \frac{16\sqrt{I} + 0.8\sqrt{I^3} - 0.2I}{\sqrt{I} + 4}; I = 36$
\n**68.** $C = \frac{20\sqrt{I} + 0.5\sqrt{I^3} - 0.4I}{\sqrt{I} + 5}; I = 100$

69. Consumption Function Suppose that a country's consumption function is given by

$$
C = \frac{9\sqrt{I} + 0.8\sqrt{I^3} - 0.3I}{\sqrt{I}}
$$

where *C* and *I* are expressed in billions of dollars.

(a) Find the marginal propensity to save when income is \$25 billion.

(b) Determine the relative rate of change of *C* with respect to *I* when income is \$25 billion.

70. Marginal Propensities to Consume and to Save Suppose that the savings function of a country is

$$
S = \frac{I + \sqrt{I} - 6}{\sqrt{I} + 3}
$$

where the national income (I) and the national savings (S) are measured in billions of dollars. Find the country's marginal propensity to consume and its marginal propensity to save when the national income is \$121 billion. (*Hint:* It is helpful to first factor the numerator of *S*.)

71. Marginal Cost If the total-cost function for a manufacturer is given by

$$
c = \frac{6q^2}{q+2} + 6000
$$

find the marginal-cost function.

72. Marginal and Average Costs Given the cost function $c = f(q)$, show that if $\frac{d}{dQ}$ $\frac{d\vec{q}}{dq}(\vec{c}) = 0$, then the marginal-cost function and average-cost function are equal.

73. Host–Parasite Relation For a particular host–parasite relationship, it is determined that when the host density (number of hosts per unit of area) is *x*, the number of hosts that are parasitized is *y*, where

$$
y = \frac{900x}{10 + 45x}
$$

At what rate is the number of hosts parasitized changing with respect to host density when $x = 2$?

74. Acoustics The persistence of sound in a room after the source of the sound is turned off is called *reverberation*. The *reverberation time* RT of the room is the time it takes for the intensity level of the sound to fall 60 decibels. In the acoustical design of an auditorium, the following formula may be used to compute the RT of the room:¹¹

$$
RT = \frac{0.05V}{A + xV}
$$

Here, *V* is the room volume, *A* is the total room absorption, and *x* is the air absorption coefficient. Assuming that *A* and *x* are positive constants, show that the rate of change of RT with respect to *V* is always positive. If the total room volume increases by one unit, does the reverberation time increase or decrease?

¹⁰ T. Haavelmo, "Methods of Measuring the Marginal Propensity to Consume," *Journal of the American Statistical Association*, XLII (1947), 105–22.

¹¹L. L. Doelle, *Environmental Acoustics* (New York: McGraw-Hill Book Company, 1972).

75. Predator–Prey In a predator-prey experiment, 12 it was statistically determined that the number of prey consumed, *y*, by an individual predator was a function of the prey density, *x* (the number of prey per unit of area), where

$$
y = \frac{0.7355x}{1 + 0.02744x}
$$

Determine the rate of change of prey consumed with respect to prey density.

76. Social Security Benefits In a discussion of social security benefits, Feldstein¹³ differentiates a function of the form

$$
f(x) = \frac{a(1+x) - b(2+n)x}{a(2+n)(1+x) - b(2+n)x}
$$

where *a*, *b*, and *n* are constants. He determines that

$$
f'(x) = \frac{-1(1+n)ab}{(a(1+x)-bx)^2(2+n)}
$$

Verify this. (*Hint:* For convenience, let $2 + n = c$.) Next, observe that Feldstein's function *f* is of the form

$$
g(x) = \frac{A + Bx}{C + Dx}, \text{ where } A, B, C, \text{ and } D \text{ are constants}
$$

Show that $g'(x)$ is a constant divided by a nonnegative function of *x*. What does this mean?

77. Business The manufacturer of a product has found that when 20 units are produced per day, the average cost is \$150 and the marginal cost is \$125. What is the relative rate of change of average cost with respect to quantity when $q = 20$?

78. Use the result
$$
(fgh)' = f'gh + fg'h + fgh'
$$
 to find dy/dx if

$$
y = (3x + 1)(2x - 1)(x - 4)
$$

Objective **11.5 The Chain Rule**

Our next rule, the **chain rule**, is ultimately the most important rule for finding derivatives. It involves a situation in which *y* is a function of the variable *u*, but *u* is a function of *x*, and we want to find the derivative of *y* with respect to *x*. For example, the equations

$$
y = u^2 \quad \text{and} \quad u = 2x + 1
$$

define *y* as a function of *u* and *u* as a function of *x*. If we substitute $2x + 1$ for *u* in the first equation, we can consider *y* to be a function of *x*:

$$
y = (2x + 1)^2
$$

To find dy/dx , we first expand $(2x + 1)^2$:

$$
y = 4x^2 + 4x + 1
$$

Then

$$
\frac{dy}{dx} = 8x + 4
$$

From this example, we can see that finding dy/dx by first performing a substitution *could* be quite involved. For instance, if originally we had been given $y = u^{100}$ instead of $y = u^2$, we wouldn't even want to try substituting. Fortunately, the chain rule will allow us to handle such situations with ease.

COMBINING RULE 5 The Chain Rule

If *y* is a differentiable function of *u* and *u* is a differentiable function of *x*, then *y* is a differentiable function of *x* and

$$
\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}
$$

To introduce and apply the chain rule, to derive a special case of the chain rule, and to develop the concept of the marginal-revenue product as an application of the chain rule.

¹²C. S. Holling, "Some Characteristics of Simple Types of Predation and Parasitism," *The Canadian Entomologist,* XCI, no. 7 (1959), 385–98.

¹³M. Feldstein, "The Optimal Level of Social Security Benefits," *The Quarterly Journal of Economics*, C, no. 2 (1985), 303–20.
We can show why the chain rule is reasonable by considering rates of change. Suppose

$$
y = 8u + 5 \quad \text{and} \quad u = 2x - 3
$$

Let *x* change by one unit. How does *u* change? To answer this question, we differentiate and find $du/dx = 2$. But for *each* one-unit change in *u*, there is a change in *y* of $dy/du = 8$. Therefore, what is the change in *y* if *x* changes by one unit? That is, what is dy/dx ? The answer is 8 \cdot 2, which is $\frac{dy}{du}$ *du du* $\frac{d}{dx}$. Thus, *dy* \overline{dx} *dy du du dx* .

We will now use the chain rule to redo the problem at the beginning of this section. If

$$
y = u^2 \quad \text{and} \quad u = 2x + 1
$$

then

$$
\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx} = \frac{d}{du}(u^2) \cdot \frac{d}{dx}(2x+1) = (2u)2 = 4u
$$

Replacing *u* by $2x + 1$ gives

$$
\frac{dy}{dx} = 4(2x + 1) = 8x + 4
$$

which agrees with our previous result.

EXAMPLE 1 Using the Chain Rule

a. If $y = 2u^2 - 3u - 2$ and $u = x^2 + 4$, find dy/dx .

Solution: By the chain rule,

$$
\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx} = \frac{d}{du}(2u^2 - 3u - 2) \cdot \frac{d}{dx}(x^2 + 4)
$$

$$
= (4u - 3)(2x)
$$

We can write our answer in terms of *x* alone by replacing *u* by $x^2 + 4$.

$$
\frac{dy}{dx} = (4(x^2 + 4) - 3)(2x) = (4x^2 + 13)(2x) = 8x^3 + 26x
$$

b. If $y = \sqrt{w}$ and $w = 7 - t^3$, find dy/dt .

Solution: Here, *y* is a function of *w* and *w* is a function of *t*, so we can view *y* as a function of *t*. By the chain rule,

$$
\frac{dy}{dt} = \frac{dy}{dw} \cdot \frac{dw}{dt} = \frac{d}{dw}(\sqrt{w}) \cdot \frac{d}{dt}(7 - t^3)
$$

$$
= \left(\frac{1}{2}w^{-1/2}\right)(-3t^2) = \frac{1}{2\sqrt{w}}(-3t^2)
$$

$$
= -\frac{3t^2}{2\sqrt{w}} = -\frac{3t^2}{2\sqrt{7 - t^3}}
$$

Now Work Problem 1 G

APPLY IT

8. If an object moves horizontally according to $x = 6t$, where *t* is in seconds, and vertically according to $y = 4x^2$, find its vertical velocity $\frac{dy}{dt}$ $\frac{d}{dt}$.

EXAMPLE 2 Using the Chain Rule

If
$$
y = 4u^3 + 10u^2 - 3u - 7
$$
 and $u = 4/(3x - 5)$, find dy/dx when $x = 1$.

Solution: By the chain rule,

$$
\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx} = \frac{d}{du}(4u^3 + 10u^2 - 3u - 7) \cdot \frac{d}{dx}\left(\frac{4}{3x - 5}\right)
$$

$$
= (12u^2 + 20u - 3) \cdot \frac{(3x - 5)\frac{d}{dx}(4) - 4\frac{d}{dx}(3x - 5)}{(3x - 5)^2}
$$

$$
= (12u^2 + 20u - 3) \cdot \frac{-12}{(3x - 5)^2}
$$

When *x* is replaced by *a*, $u = u(x)$ must be replaced by $u(a)$.

Even though dy/dx is in terms of x's and u's, we can evaluate it when $x = 1$ if we determine the corresponding value of *u*. When $x = 1$,

$$
u = u(1) = \frac{4}{3(1) - 5} = -2
$$

Thus,

$$
\left. \frac{dy}{dx} \right|_{x=1} = [12(-2)^2 + 20(-2) - 3] \cdot \frac{-12}{[3(1) - 5]^2}
$$

$$
= 5 \cdot (-3) = -15
$$

Now Work Problem 5 \triangleleft

The chain rules states that if $y = f(u)$ and $u = g(x)$, then

$$
\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}
$$

Actually, the chain rule applies to a composite function, because

$$
y = f(u) = f(g(x)) = (f \circ g)(x)
$$

Thus *y*, as a function of *x*, is $f \circ g$. This means that we can use the chain rule to differentiate a function when we recognize the function as a composition. However, we must first break down the function into composite parts.

For example, to differentiate

$$
y = (x^3 - x^2 + 6)^{100}
$$

we think of the function as a composition. Let

$$
y = f(u) = u^{100}
$$
 and $u = g(x) = x^3 - x^2 + 6$

Then $y = (x^3 - x^2 + 6)^{100} = (g(x))^{100} = f(g(x))$. Now that we have a composite, we differentiate. Since $y = u^{100}$ and $u = x^3 - x^2 + 6$, by the chain rule we have

$$
\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}
$$

= (100u⁹⁹)(3x² - 2x)
= 100(x³ - x² + 6)⁹⁹(3x² - 2x)

We have just used the chain rule to differentiate $y = (x^3 - x^2 + 6)^{100}$, which is a power of a *function* of *x*, not simply a power of *x*. The following rule, called the **power rule**, generalizes our result and is a special case of the chain rule:

The Power Rule:
$$
\frac{d}{dx}(u^a) = au^{a-1}\frac{du}{dx}
$$

where it is understood that *u* is a differentiable function of *x* and *a* is a real number. *Proof.* Let $y = u^a$. Since *y* is a differentiable function of *u* and *u* is a differentiable function of *x*, the chain rule gives

$$
\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}
$$

But $dy/du = au^{a-1}$. Thus,

$$
\frac{dy}{dx} = au^{a-1} \frac{du}{dx}
$$

which is the power rule.

EXAMPLE 3 Using the Power Rule

If $y = (x^3 - 1)^7$, find *y'*.

Solution: Since *y* is a power of a *function* of *x*, the power rule applies. Letting $u(x) = x^3 - 1$ and $a = 7$, we have

$$
y' = a[u(x)]^{a-1}u'(x)
$$

= $7(x^3 - 1)^{7-1} \frac{d}{dx}(x^3 - 1)$
= $7(x^3 - 1)^6(3x^2) = 21x^2(x^3 - 1)^6$

Now Work Problem 9 G

EXAMPLE 4 Using the Power Rule

If $y = \sqrt[3]{(4x^2 + 3x - 2)^2}$, find dy/dx when $x = -2$. **Solution:** Since $y = (4x^2 + 3x - 2)^{2/3}$, we use the power rule with

$$
u = 4x^2 + 3x - 2
$$

and $a = \frac{2}{3}$. We have

$$
\frac{dy}{dx} = \frac{2}{3}(4x^2 + 3x - 2)^{(2/3)-1}\frac{d}{dx}(4x^2 + 3x - 2)
$$

$$
= \frac{2}{3}(4x^2 + 3x - 2)^{-1/3}(8x + 3)
$$

$$
= \frac{2(8x + 3)}{3\sqrt[3]{4x^2 + 3x - 2}}
$$

Thus,

$$
\left. \frac{dy}{dx} \right|_{x=-2} = \frac{2(-13)}{3\sqrt[3]{8}} = -\frac{13}{3}
$$

Now Work Problem 19 G

EXAMPLE 5 Using the Power Rule

If
$$
y = \frac{1}{x^2 - 2}
$$
, find $\frac{dy}{dx}$.

Solution: Although the quotient rule can be used here, a more efficient approach is to treat the right side as the power $(x^2 - 2)^{-1}$ and use the power rule. Let $u = x^2 - 2$. Then $y = u^{-1}$, and

$$
\frac{dy}{dx} = (-1)(x^2 - 2)^{-1-1} \frac{d}{dx}(x^2 - 2)
$$

$$
= (-1)(x^2 - 2)^{-2}(2x)
$$

$$
= -\frac{2x}{(x^2 - 2)^2}
$$

Now Work Problem 27 G

EXAMPLE 6 Differentiating a Power of a Quotient

If
$$
z = \left(\frac{2s+5}{s^2+1}\right)^4
$$
, find $\frac{dz}{ds}$.

The problem here is to recognize the **Solution:** Since *z* is a power of a function, we first use the power rule:

$$
\frac{dz}{ds} = 4\left(\frac{2s+5}{s^2+1}\right)^{4-1} \frac{d}{ds}\left(\frac{2s+5}{s^2+1}\right)
$$

Now we use the quotient rule:

$$
\frac{dz}{ds} = 4\left(\frac{2s+5}{s^2+1}\right)^3 \left(\frac{(s^2+1)(2)-(2s+5)(2s)}{(s^2+1)^2}\right)
$$

Simplifying, we have

$$
\frac{dz}{ds} = 4 \cdot \frac{(2s+5)^3}{(s^2+1)^3} \left(\frac{-2s^2 - 10s + 2}{(s^2+1)^2} \right)
$$

$$
= -\frac{8(s^2+5s-1)(2s+5)^3}{(s^2+1)^5}
$$

Now Work Problem 41 G

EXAMPLE 7 Differentiating a Product of Powers

If $y = (x^2 - 4)^5 (3x + 5)^4$, find *y'*.

Solution: Since *y* is a product, we first apply the product rule:

$$
y' = (x2 - 4)5 \frac{d}{dx}((3x + 5)4) + (3x + 5)4 \frac{d}{dx}((x2 - 4)5)
$$

Now we use the power rule:

$$
y' = (x^2 - 4)^5 (4(3x + 5)^3(3)) + (3x + 5)^4 (5(x^2 - 4)^4(2x))
$$

= 12(x² - 4)⁵ (3x + 5)³ + 10x(3x + 5)⁴ (x² - 4)⁴

form of the function to be differentiated. In this case it is a power, not a quotient.

The technique used in Example 5 is frequently used when the numerator of a quotient is a constant and the denominator is not.

least one factor is a power, simplifying the derivative usually involves factoring.

In differentiating a product in which at To simplify, we first remove common factors:

$$
y' = 2(x2 - 4)4(3x + 5)3[6(x2 - 4) + 5x(3x + 5)]
$$

= 2(x² - 4)⁴(3x + 5)³(21x² + 25x - 24)

Now Work Problem 39 G

Usually, the power rule should be used to differentiate $y = [u(x)]^n$. Although a function such as $y = (x^2 + 2)^2$ can be written $y = x^4 + 4x^2 + 4$ and differentiated easily, this method is impractical for a function such as $y = (x^2 + 2)^{1000}$. Since $y = (x^2 + 2)^{1000}$ is of the form $y = [u(x)]^n$, we have

$$
y' = 1000(x^2 + 2)^{999}(2x)
$$

Marginal-Revenue Product

Let us now use our knowledge of calculus to develop a concept relevant to economic studies. Suppose a manufacturer hires *m* employees who produce a total of *q* units of a product per day. We can think of *q* as a function of *m*. If *r* is the total revenue the manufacturer receives for selling these units, then *r* can also be considered a function of *m*. Thus, we can look at dr/dm , the rate of change of revenue with respect to the number of employees. The derivative *dr*=*dm* is called the **marginal-revenue product**. It approximates the change in revenue that results when a manufacturer hires an extra employee.

EXAMPLE 8 Marginal-Revenue Product

A manufacturer determines that *m* employees will produce a total of *q* units of a product per day, where

$$
q = \frac{10m^2}{\sqrt{m^2 + 19}}
$$
 (1)

If the demand equation for the product is $p = 900/(q + 9)$, determine the marginalrevenue product when $m = 9$.

Solution: We must find dr/dm , where *r* is revenue. Note that, by the chain rule,

$$
\frac{dr}{dm} = \frac{dr}{dq} \cdot \frac{dq}{dm}
$$

Thus, we must find both dr/dq and dq/dm when $m = 9$. We begin with dr/dq . The revenue function is given by

$$
r = pq = \left(\frac{900}{q+9}\right)q = \frac{900q}{q+9}
$$
 (2)

so, by the quotient rule,

$$
\frac{dr}{dq} = \frac{(q+9)(900) - 900q(1)}{(q+9)^2} = \frac{8100}{(q+9)^2}
$$

In order to evaluate this expression when $m = 9$, we first use the given equation $q = 10m^2/\sqrt{m^2 + 19}$ to find the corresponding value of *q*:

$$
q = \frac{10(9)^2}{\sqrt{9^2 + 19}} = 81
$$

Hence,

$$
\left. \frac{dr}{dq} \right|_{m=9} = \left. \frac{dr}{dq} \right|_{q=81} = \frac{8100}{(81+9)^2} = 1
$$

Now we turn to dq/dm . From the quotient and power rules, we have

$$
\frac{dq}{dm} = \frac{d}{dm} \left(\frac{10m^2}{\sqrt{m^2 + 19}} \right)
$$
\n
$$
= \frac{(m^2 + 19)^{1/2} \frac{d}{dm} (10m^2) - (10m^2) \frac{d}{dm} [(m^2 + 19)^{1/2}]}{[(m^2 + 19)^{1/2}]^2}
$$
\n
$$
= \frac{(m^2 + 19)^{1/2} (20m) - (10m^2) [\frac{1}{2} (m^2 + 19)^{-1/2} (2m)]}{m^2 + 19}
$$

so

$$
\left. \frac{dq}{dm} \right|_{m=9} = \frac{(81+19)^{1/2}(20\cdot 9) - (10\cdot 81)[\frac{1}{2}(81+19)^{-1/2}(2\cdot 9)]}{81+19}
$$

= 10.71

Therefore, from the chain rule,

A direct formula for the marginal-revenue product is

$$
\frac{dr}{dm} = \frac{dq}{dm} \left(p + q \frac{dp}{dq} \right)
$$

$$
\left. \frac{dr}{dm} \right|_{m=9} = (1)(10.71) = 10.71
$$

This means that if a tenth employee is hired, revenue will increase by approximately \$10.71 per day.

Now Work Problem 80 G

PROBLEMS 11.5

41.
$$
y = \left(\frac{ax+b}{cx+d}\right)^{11}
$$

\n**42.** $y = \left(\frac{2x}{x+2}\right)^4$
\n**43.** $y = \sqrt{\frac{x+1}{x-5}}$
\n**44.** $y = \sqrt[3]{\frac{8x^2-3}{x^2+2}}$
\n**45.** $y = \frac{2x-5}{(x^2+4)^3}$
\n**46.** $y = \frac{(2x+3)^5}{2x^4+8}$
\n**47.** $y = \frac{(8x-1)^5}{(3x-1)^3}$
\n**48.** $y = \sqrt[3]{(x-3)^3(x+5)}$
\n**49.** $y = 6(5x^2+2)\sqrt{x^4+5}$
\n**50.** $y = 6+3x-4x(7x+1)^2$
\n**51.** $y = 2t + \frac{t+1}{t+3} - \left(\frac{2t+3}{5}\right)^7$
\n $(2x^3+6)(7x-5)$

52. $y = \frac{(2x^3 + 6)(7x - 5)}{(2x + 4)^2}$ $(2x+4)^2$

*In Problems 53 and 54, use the quotient rule and power rule to find y*⁰ *. Do not simplify your answer.*

53.
$$
y = \frac{(3x+2)^3(x+1)^4}{(x^2-7)^3}
$$
 54. $y = \frac{\sqrt{x+2}(4x^2-1)^2}{9x-3}$

- **55.** If $y = (5u + 6)^3$ and $u = (x^2 + 1)^4$, find dy/dx when $x = 0$.
- **56.** If $z = 3y^3 + 2y^2 + y$, $y = 2x^2 + x$, and $x = t + 1$, find dz/dt when $t = 1$.
- **57.** Find the slope of the curve $y = (x^2 7x 8)^3$ at the point (8, 0).
- **58.** Find the slope of the curve $y = \sqrt{x+2}$ at the point (7, 3).

In Problems 59–62, find an equation of the tangent line to the curve at the given point.

59.
$$
y = \sqrt[3]{(x^2 - 8)^2}
$$
; (3, 1)
\n**60.** $y = (x + 3)^3$; (-1, 8)
\n**61.** $y = \frac{\sqrt{5x + 5}}{x + 1}$; (4, 1)
\n**62.** $y = \frac{-3}{(3x^2 + 1)^3}$; (0, -3)

In Problems 63 and 64, determine the percentage rate of change of y with respect to x for the given value of x.

63.
$$
y = (x^2 + 1)^4; x = 1
$$
 64. $y = \frac{1}{(x^2 - 1)^3}; x = 2$

In Problems 65–68, q is the total number of units produced per day by m employees of a manufacturer, and p is the price per unit at which the q units are sold. In each case, find the marginal-revenue product for the given value of m.

\n- **65.**
$$
q = 5m
$$
, $p = -0.4q + 50$; $m = 6$
\n- **66.** $q = (100m - m^2)/10$, $p = -0.1q + 50$; $m = 10$
\n- **67.** $q = 10m^2/\sqrt{m^2 + 9}$, $p = \frac{525}{q + 3}$; $m = 4$
\n

68.
$$
q = 50m/\sqrt{m^2 + 11}
$$
, $p = 100/(q + 10)$; $m = 5$

69. Demand Equation Suppose $p = 100 - \sqrt{q^2 + 20}$ is a demand equation for a manufacturer's product.

- **(a)** Find the rate of change of *p* with respect to *q*.
- **(b)** Find the relative rate of change of *p* with respect to *q*.

(c) Find the marginal-revenue function.

70. Marginal-Revenue Product If $p = k/q$, where *k* is a constant, is the demand equation for a manufacturer's product and $q = f(m)$ defines a function that gives the total number of units produced per day by *m* employees, show that the marginalrevenue product is always zero.

71. Cost Function The cost *c* of producing *q* units of a product is given by

$$
c = 5000 + 10q + 0.1q^2
$$

If the price per unit p is given by the equation

$$
q = 1000 - 2p
$$

use the chain rule to find the rate of change of cost with respect to price per unit when $p = 100$.

72. Hospital Discharges A governmental health agency examined the records of a group of individuals who were hospitalized with a particular illness. It was found that the total proportion that had been discharged at the end of *t* days of hospitalization was given by

$$
f(t) = 1 - \left(\frac{250}{250 + t}\right)^3
$$

Find $f'(100)$ and interpret your answer.

73. Marginal Cost If the total-cost function for a manufacturer is given by

$$
c = \frac{4q^2}{\sqrt{q^2 + 2}} + 6000
$$

find the marginal-cost function.

74. Salary/Education For a certain population, if *E* is the number of years of a person's education and *S* represents average annual salary in dollars, then for $E \geq 7$,

$$
S = 340E^2 - 4360E + 42,800
$$

(a) How fast is salary changing with respect to education when $E = 16?$

(b) At what level of education does the rate of change of salary equal \$5000 per year of education?

75. Biology The volume of a spherical cell is given by $V = \frac{4}{3}\pi r^3$, where *r* is the radius. At time *t* seconds, the radius $\frac{3}{3}$, $\frac{3}{3}$, $\frac{3}{3}$, $\frac{3}{3}$, $\frac{3}{3}$ is given by

$$
r = 10^{-8}t^2 + 10^{-7}t
$$

Use the chain rule to find dV/dt when $t = 10$.

76. Pressure in Body Tissue Under certain conditions, the pressure, *p*, developed in body tissue by ultrasonic beams is given as a function of the beam's intensity, I , via the equation¹⁴

$$
p = (2\rho V I)^{1/2}
$$

where ρ (a Greek letter read "rho") is density of the affected tissue and *V* is the velocity of propagation of the beam. Here ρ and *V* are constants. **(a)** Find the rate of change of *p* with respect to *I*. **(b)** Find the relative rate of change of *p* with respect to *I*.

¹⁴ R. W. Stacy et al., *Essentials of Biological and Medical Physics* (New York: McGraw-Hill Book Company, 1955).

77. Demography Suppose that, for a certain group of 20,000 births, the number of people surviving to age *x* years is

$$
l_x = -0.000354x^4 + 0.00452x^3 + 0.848x^2 - 34.9x + 20,000
$$

$$
0 \le x \le 95.2
$$

(a) Find the rate of change of l_x with respect to *x*, and evaluate your answer for $x = 65$.

(b) Find the relative rate of change and the percentage rate of change of l_x when $x = 65$. Round your answers to three decimal places.

78. Muscle Contraction A muscle has the ability to shorten when a load, such as a weight, is imposed on it. The equation

$$
(P+a)(v+b) = k
$$

is called the "fundamental equation of muscle contraction."¹⁵ Here P is the load imposed on the muscle, ν is the velocity of the shortening of the muscle fibers, and *a*, *b*, and *k* are positive constants. Express *v* as a function of *P*. Use your result to find dv/dP .

79. Economics Suppose $pq = 100$ is the demand equation for a manufacturer's product. Let *c* be the total cost, and assume that the marginal cost is 0.01 when $q = 200$. Use the chain rule to find $\frac{dc}{dp}$ when $q = 200$.

80. Marginal-Revenue Product A monopolist who employs *m* workers finds that they produce

$$
q=2m(2m+1)^{3/2}
$$

units of product per day. The total revenue, *r* (in dollars), is given by

$$
r = \frac{50q}{\sqrt{1000 + 3q}}
$$

(a) What is the price per unit (to the nearest cent) when there are 12 workers?

(b) Determine the marginal revenue when there are 12 workers. (c) Determine the marginal-revenue product when $m = 12$.

81. Suppose $y = f(x)$, where $x = g(t)$. Given that $g(2) = 3$, $g'(2) = 4, f(2) = 5, f'(2) = 6, g(3) = 7, g'(3) = 8, f(3) = 9,$ and $\frac{dy}{dt}$ *dt* $\big|_{t=2} = 40;$ determine *f'*(3).

82. Business A manufacturer has determined that, for his product, the daily average cost (in hundreds of dollars) is given by

$$
\overline{c} = \frac{324}{\sqrt{q^2 + 35}} + \frac{5}{q} + \frac{19}{18}
$$

(a) As daily production increases, the average cost approaches a constant dollar amount. What is this amount?

(b) Determine the manufacturer's marginal cost when 17 units are produced per day.

(c) The manufacturer determines that if production (and sales) were increased to 18 units per day, revenue would increase by \$275. Should this move be made? Why?

83. If

and

$$
y = (u+2)\sqrt{u+3}
$$

$$
u = x(x^2 + 3)^3
$$

find
$$
dy/dx
$$
 when $x = 0.1$. Round your answer to two decimal places.

84. If

and

$$
y = \frac{2u+3}{u^3-2}
$$

$$
u = \frac{x+4}{(2x+3)^3}
$$

find dy/dx when $x = -1$. Round your answer to two decimal places.

Chapter 11 Review

Important Terms and Symbols Examples

Summary

The tangent line (or tangent) to a curve at point *P* is the limiting position of secant lines *PQ* as *Q* approaches *P* along the curve. The slope of the tangent at *P* is called the slope of the curve at *P*.

If $y = f(x)$, the derivative of *f* at *x* is $f'(x)$ defined by

$$
f'(x) = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}
$$

Geometrically, the derivative gives the slope of the curve $y = f(x)$ at the point $(x, f(x))$. At a particular point $(a, f(a))$ the slope of the tangent line is $f'(a)$, thus the point-slope form of the tangent line at $(a, f(a))$ is $y - f(a) = f'(a)(x - a)$. Any function that is differentiable at a point is also continuous at that point.

The rules for finding derivatives, discussed so far, are as follows, where all functions are assumed to be differentiable:

$$
\frac{d}{dx}(c) = 0, \text{ where } c \text{ is any constant}
$$
\n
$$
\frac{d}{dx}(x^a) = ax^{a-1}, \text{ where } a \text{ is any real number}
$$
\n
$$
\frac{d}{dx}(cf(x)) = cf'(x), \text{ where } c \text{ is a constant}
$$
\n
$$
\frac{d}{dx}(f(x) + g(x)) = f'(x) + g'(x)
$$
\n
$$
\frac{d}{dx}(f(x) - g(x)) = f'(x) - g'(x)
$$
\n
$$
\frac{d}{dx}(f(x)g(x)) = f'(x)g(x) + f(x)g'(x)
$$
\n
$$
\frac{d}{dx}\left(\frac{f(x)}{g(x)}\right) = \frac{g(x)f'(x) - f(x)g'(x)}{(g(x))^2}
$$
\n
$$
\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}, \text{ where } y \text{ is a function of } u \text{ and } u \text{ is a function of } x
$$
\n
$$
\frac{d}{dx}(u^a) = au^{a-1}\frac{du}{dx}, \text{ where } u \text{ is a function of } x \text{ and } a
$$

The derivative dy/dx can also be interpreted as giving the (instantaneous) rate of change of *y* with respect to *x*:

is any real number

$$
\frac{dy}{dx} = \lim_{\Delta x \to 0} \frac{\Delta y}{\Delta x} = \lim_{\Delta x \to 0} \frac{\text{change in } y}{\text{change in } x}
$$

In particular, if $s = f(t)$ is a position function, where *s* is position at time *t*, then

$$
\frac{ds}{dt} = \text{velocity at time } t
$$

In economics, the term *marginal* is used to describe derivatives of specific types of functions. If $c = f(q)$ is a total-cost function (*c* is the total cost of *q* units of a product), then the rate of change

$$
\frac{dc}{dq}
$$
 is called marginal cost

We interpret marginal cost as the approximate cost of one additional unit of output. (Average cost per unit, \overline{c} , is related to total cost *c* by $\overline{c} = c/q$; equivalently, $c = \overline{c}q$.)

A total-revenue function $r = f(q)$ gives a manufacturer's revenue *r* for selling *q* units of product. (Revenue *r* and price *p* are related by $r = pq$.) The rate of change

> *dr dq* is called marginal revenue

which is interpreted as the approximate revenue obtained from selling one additional unit of output.

If *r* is the revenue that a manufacturer receives when the total output of *m* employees is sold, then the derivative $dr/dm = dr/dq \cdot dq/dm$ is called the marginal-revenue product and gives the approximate change in revenue that results when the manufacturer hires an extra employee.

If $C = f(I)$ is a consumption function, where *I* is national income and *C* is national consumption, then

$$
\frac{dC}{dI}
$$
 is marginal propensity to consume
1

 $1 \frac{dI}{dI}$ is marginal propensity to save

and

For any function, the relative rate of change of $f(x)$ is

f $\prime(x)$ *f*.*x*/

which compares the rate of change of $f(x)$ with $f(x)$ itself. The percentage rate of change is

$$
\frac{f'(x)}{f(x)} \cdot 100\%
$$

Review Problems

31. $y = 2x^{-3/8} + (2x)^{-3/8}$ **32.** $y = \frac{x}{a}$ a^+ *a x* **33.** $y = \frac{x^2 + 6}{\sqrt{x^2 + 5}}$ **34.** $y = \sqrt[3]{(7-3x^2)^2}$ **35.** $y = (x^3 + 6x^2 + 9)^{3/5}$ **36.** $z = 0.4x^2(x + 1)^{-3} + 0.5$

 $x + 6$

37.
$$
g(z) = \frac{(2z+3)^2}{(5z+7)^{-3}}
$$
 38. $g(z) = \frac{-3}{4(z^5+2z-5)^4}$

In Problems 39–42, find an equation of the tangent line to the curve at the point corresponding to the given value of x.

39.
$$
y = x^2 - 6x + 4, x = 1
$$

\n**40.** $y = -2x^3 + 6x + 1, x = 2$
\n**41.** $y = \sqrt[3]{x}, x = 8$
\n**42.** $y = \frac{x^3}{x^2 - 3}, x = 2$

43. If $f(x) = 4x^2 + 2x + 8$, find the relative and percentage rates of change of $f(x)$ when $x = 1$.

44. If $f(x) = x/(x + 4)$, find the relative and percentage rates of change of $f(x)$ when $x = 1$.

45. Marginal Revenue If $r = q(20 - 0.1q)$ is a total-revenue function, find the marginal-revenue function.

46. Marginal Cost If

$$
c = 0.0001q^3 - 0.02q^2 + 3q + 6000
$$

is a total-cost function, find the marginal cost when $q = 100$.

47. Consumption Function If

$$
C = 5 + 0.6I - 0.4\sqrt{I}
$$

is a consumption function, find the marginal propensity to consume and the marginal propensity to save when $I = 25$.

48. Demand Equation If
$$
p = \frac{q+12}{q+5}
$$
 is a demand equation,

find the rate of change of price, *p*, with respect to quantity, *q*.

49. Demand Equation If $p = -0.1q + 500$ is a demand equation, find the marginal-revenue function.

50. Average Cost If $\bar{c} = 0.03q + 1.2 + \frac{3}{q}$ *q* is an average-cost function, find the marginal cost when $q = 100$.

51. Power-Plant Cost Function The total-cost function of an electric light and power plant is estimated by 16

$$
c = 16.68 + 0.125q + 0.00439q^{2} \qquad 20 \le q \le 90
$$

where q is the eight-hour total output (as a percentage of capacity) and *c* is the total fuel cost in dollars. Find the marginal-cost function and evaluate it when $q = 70$.

52. Marginal-Revenue Product A manufacturer has determined that *m* employees will produce a total of *q* units of product per day, where

$$
q = m(50 - m)
$$

If the demand function is given by

$$
p = -0.05q + 10
$$

find the marginal-revenue product when $m = 2$.

53. Winter Moth In a study of the winter moth in Nova Scotia,¹⁷ it was determined that the average number of eggs, *y*, in a female moth was a function of the female's abdominal width, *x* (in millimeters), where

$$
y = f(x) = 14x^3 - 17x^2 - 16x + 34
$$

and $1.5 \le x \le 3.5$. At what rate does the number of eggs change with respect to abdominal width when $x = 2$?

54. Host–Parasite Relation For a particular host–parasite relationship, it is found that when the host density (number of hosts per unit of area) is *x*, the number of hosts that are parasitized is

$$
y = 12\left(1 - \frac{1}{1 + 3x}\right)
$$
 $x \ge 0$

For what value of *x* does dy/dx equal $\frac{1}{3}$?

¹⁶ J. A. Nordin, "Note on a Light Plant's Cost Curves," *Econometrica,* 15 (1947), 231–55.

¹⁷D. G. Embree, "The Population Dynamics of the Winter Moth in Nova Scotia, 1954–1962," *Memoirs of the Entomological Society of Canada,* no. 46 (1965).

55. Bacteria Growth Bacteria are growing in a culture. The time, *t* (in hours), for the number of bacteria to double in number (the generation time) is a function of the temperature, *T* (in degrees Celsius), of the culture and is given by

$$
t = f(T) = \begin{cases} \frac{1}{24}T + \frac{11}{4} & \text{if } 30 \le T \le 36\\ \frac{4}{3}T - \frac{175}{4} & \text{if } 36 < T \le 39 \end{cases}
$$

Find dt/dT when (a) $T = 38$ and (b) $T = 35$.

56. Motion The position function of a particle moving in a straight line is

$$
s = \frac{9}{2t^2 + 3}
$$

where *t* is in seconds and *s* is in meters. Find the velocity of the particle at $t = 1$.

57. Rate of Change The volume of an inflatable ball is given by $V = \frac{4}{3}\pi r^3$, where *r* is the radius. Find the rate of change of *V* with respect to r when $r = 10$ cm.

58. Motion The position function for a ball thrown vertically upward from the ground is

$$
s = 218t - 16t^2
$$

where *s* is the height in feet above the ground after *t* seconds. For what value(s) of *t* is the velocity 64 ft/s?

59. Find the marginal-cost function if the average-cost function is

$$
\overline{c} = 2q + \frac{10,000}{q^2}
$$

60. Find an equation of the tangent line to the curve

$$
y = \frac{(x^3 + 2)\sqrt{x+1}}{x^4 + 2x}
$$

at the point on the curve where $x = 1$.

61. A manufacturer has found that when *m* employees are working, the number of units of product produced per day is

$$
q = 10\sqrt{m^2 + 4900} - 700
$$

The demand equation for the product is

$$
8q + p^2 - 19,300 = 0
$$

where p is the selling price when the demand for the product is *q* units per day.

(a) Determine the manufacturer's marginal-revenue product when $m = 240.$

(b) Find the relative rate of change of revenue with respect to the number of employees when $m = 240$.

(c) Suppose it would cost the manufacturer \$400 more per day to hire an additional employee. Would you advise the manufacturer to hire the 241st employee? Why or why not?

62. If $f(x) = e^x$, use the definition of the derivative ("limit of a difference quotient") to estimate $f'(0)$ correct to three decimal places.

63. If $f(x) = \sqrt[3]{x^2 + 3x - 4}$, use the numerical derivative feature of your graphing calculator to estimate the derivative when $x = 10$. Round your answer to three decimal places.

64. The total-cost function for a manufacturer is given by

$$
c = \frac{5q^2 + 4}{\sqrt{q^2 + 6}} + 2500
$$

where *c* is in dollars. Use the numerical derivative feature of your graphing calculator to estimate the marginal cost when 15 units are produced. Round your answer to the nearest cent.

65. Show that Basic Rule 1 is actually a consequence of Combining Rule 1 and the $a = 0$ case of Basic Rule 2.

66. Show that Basic Rule 2 *for positive integers* is a consequence of Combining Rule 3 (the Product Rule) and the $a = 1$ case of Basic Rule 2.

Additional
Differentia
Topics Differentiation Topics

- 12.1 Derivatives of Logarithmic Functions
- 12.2 Derivatives of Exponential Functions
- 12.3 Elasticity of Demand
- 12.4 Implicit Differentiation
- 12.5 Logarithmic **Differentiation**
- 12.6 Newton's Method
- 12.7 Higher-Order **Derivatives**

Chapter 12 Review

fter an uncomfortable trip in a vehicle, passengers sometimes describe the ride as "jerky" although, if pressed for what they mean, they may be unable to define "jerk" or "jerkiness". In fact, *jerk* admits a precise defin fter an uncomfortable trip in a vehicle, passengers sometimes describe the ride as "jerky" although, if pressed for what they mean, they may be unable to define "jerk" or "jerkiness". In fact, *jerk* admits a precise definition that uses ideas introduced in this chapter.

Travel in a straight line at a constant speed is called *uniform motion*, and there is speed over time is the derivative of speed, called *acceleration*. Since speed is itself the derivative of position with respect to time, acceleration is the derivative of the derivative of position and also called, naturally enough, the *second derivative* of position with respect to time.

However, nonzero acceleration is not necessarily jerky. For example, when people jump off high diving boards, their downward speed increases as they fall, so they are accelerating, but there is nothing jerky about their fall—until the moment of impact. The acceleration in that case is due to gravity, and it is well known that gravitational acceleration due to the earth is essentially constant within the earth's atmosphere. To say it more carefully, constantly accelerated motion is not jerky.

Recall that the derivative of a constant is zero. If acceleration is constant, the derivative of acceleration is zero. In fact, the derivative of acceleration, the *third derivative* of position with respect to time, is called *jerk*, and when it is nonzero, motion feels, as people say, jerky. When riding in a very powerful car with the gas pedal pressed all the way to the floor, the passengers will feel themselves pushed back in their seats but without any jerkiness until the driver releases and depresses the gas pedal, producing changes in acceleration.

Second derivatives, third derivatives, and so on are all called higher-order derivatives and constitute an important topic in this chapter. Jerk, for example, has implications not only for passenger comfort in vehicles but also for equipment reliability. Engineers designing equipment for spacecraft, for example, follow guidelines about the jerk the equipment must be able to withstand without damage to its components.

d $\frac{d}{dx}$

To develop a differentiation formula for $y = \ln u$, to apply the formula, and to use it to differentiate a logarithmic function to a base other than *e*.

Objective **12.1 Derivatives of Logarithmic Functions**

So far, the only derivatives we have been able to calculate are those of functions that are constructed from power functions using multiplication by a constant, arithmetic operations, and composition. (As pointed out in Review Problem 65 of Chapter 11, we can calculate the derivative of a constant function, *c*, by writing $c = cx^0$; then

$$
\frac{d}{dx}(c) = \frac{d}{dx}(cx^0) = c\frac{d}{dx}(x^0) = c \cdot 0x^{-1} = 0
$$

Thus, we really have only one *basic* differentiation formula so far. The logarithmic functions $\log_b x$ and the exponential functions b^x *cannot* be constructed from power functions using multiplication by a constant, arithmetic operations, and composition. It follows that we will need at least another truly *basic* differentiation formula.

In this section, we develop formulas for differentiating logarithmic functions. We begin with the derivative of ln *x*, commenting further on the numbered steps at the end of the calculation.

The calculation is long, but following it step by step allows for review of many important ideas. Step (1) is the key definition introduced in Section 11.1. Steps (2), (5), and (11) involve properties found in 4.3. In step (3), labeled simply *algebra*, we use properties of fractions first given in 0.2. Step (4) is admittedly a *trick* that requires experience to discover. Note that, necessarily, $x \neq 0$ since *x* is in the domain of ln, which is $(0, \infty)$. To understand the justification for step (6), we must observe that *x*, and hence $1/x$, is constant with respect to the limit variable *h*. We have already remarked in Section 10.3

that logarithmic functions are continuous and this is what allows us to interchange the processes of applying the ln function and taking a limit in (7). In (8) the point is that, for fixed $x > 0$, h/x goes to 0 when *h* goes to 0 and, conversely, *h* goes to 0 when h/x goes to 0. Thus, we can regard h/x as a new limit variable, *k*, and this we do in step (9). In conclusion, we have derived the following:

BASIC RULE 3 Derivative of ln x
\n
$$
\frac{d}{dx}(\ln x) = \frac{1}{x} \quad \text{for } x > 0
$$

Some care is required with this rule because while the left-hand side is defined only for $x > 0$, the right-hand side is defined for all $x \neq 0$. For $x < 0$, $\ln(-x)$ is defined and by the chain rule we have

$$
\frac{d}{dx}(\ln(-x)) = \frac{1}{-x}\frac{d}{dx}(-x) = \frac{-1}{-x} = \frac{1}{x} \quad \text{for } x < 0
$$

We can combine the last two equations by using the absolute function to get

$$
\frac{d}{dx}(\ln|x|) = \frac{1}{x} \quad \text{for } x \neq 0 \tag{1}
$$

EXAMPLE 1 Differentiating Functions Involving ln *x*

a. Differentiate $f(x) = 5 \ln x$.

Solution: Here f is a constant (5) times a function (ln x), so by Basic Rule 3, we have

$$
f'(x) = 5\frac{d}{dx}(\ln x) = 5 \cdot \frac{1}{x} = \frac{5}{x} \quad \text{for } x > 0
$$

b. Differentiate $y = \frac{\ln x}{x^2}$ $\overline{x^2}$.

Solution: By the quotient rule and Basic Rule 3,

$$
y' = \frac{x^2 \frac{d}{dx}(\ln x) - (\ln x) \frac{d}{dx}(x^2)}{(x^2)^2}
$$

=
$$
\frac{x^2 \left(\frac{1}{x}\right) - (\ln x)(2x)}{x^4} = \frac{x - 2x \ln x}{x^4} = \frac{1 - 2 \ln x}{x^3} \quad \text{for } x > 0
$$

Now Work Problem 1 G

We will now extend Equation (1) to cover a broader class of functions. Let $y = \ln |u|$, The chain rule is used to develop the where *u* is a differentiable function of *x*. By the chain rule,

$$
\frac{d}{dx}(\ln|u|) = \frac{dy}{du} \cdot \frac{du}{dx} = \frac{d}{du}(\ln|u|) \cdot \frac{du}{dx} = \frac{1}{u} \cdot \frac{du}{dx} \quad \text{for } u \neq 0
$$

Thus,

$$
\frac{d}{du}(\ln|u|) = \frac{1}{u} \cdot \frac{du}{dx} \quad \text{for } u \neq 0 \tag{2}
$$

Of course, Equation (2) gives us
$$
\frac{d}{du}(\ln u) = \frac{1}{u} \cdot \frac{du}{dx}
$$
 for $u > 0$.

differentiation formula for $\ln |u|$.

EXAMPLE 2 Differentiating Functions Involving ln *u*

a. Differentiate $y = \ln(x^2 + 1)$.

Solution: This function has the form $\ln u$ with $u = x^2 + 1$, and since $x^2 + 1 > 0$, for all *x*, $y = \ln(x^2 + 1)$ is defined for all *x*. Using Equation (2), we have

APPLY IT

1. The supply of *q* units of a product at a price of *p* dollars per unit is given by $q(p) = 25 + 2 \ln(3p^2 + 4)$. Find the rate of change of supply with respect to price, *dq* $\frac{1}{dp}$.

$$
\frac{dy}{dx} = \frac{1}{x^2 + 1} \frac{d}{dx} (x^2 + 1) = \frac{1}{x^2 + 1} (2x) = \frac{2x}{x^2 + 1}
$$

b. Differentiate $y = x^2 \ln(4x + 2)$.

Solution: Using the product rule gives

$$
\frac{dy}{dx} = x^2 \frac{d}{dx} (\ln(4x + 2)) + (\ln(4x + 2)) \frac{d}{dx} (x^2)
$$

By Equation (2) with $u = 4x + 2$,

$$
\frac{dy}{dx} = x^2 \left(\frac{1}{4x+2}\right) (4) + (\ln(4x+2))(2x)
$$

$$
= \frac{2x^2}{2x+1} + 2x \ln(4x+2) \quad \text{for } 4x+2 > 0
$$

Since $4x + 2 > 0$ exactly when $x > -1/2$, we have

$$
\frac{d}{dx}(x^2 \ln(4x+2)) = \frac{2x^2}{2x+1} + 2x \ln(4x+2) \quad \text{for } x > -1/2
$$

c. Differentiate $y = \ln |\ln |x|$.

Solution: This has the form $y = \ln |u|$ with $u = \ln |x|$. Using Equation (2), we obtain

$$
y' = \frac{1}{\ln|x|} \frac{d}{dx} (\ln|x|) = \frac{1}{\ln|x|} \left(\frac{1}{x}\right) = \frac{1}{x \ln|x|} \quad \text{for } x, u \neq 0
$$

Since $\ln |x| = 0$ when $x = -1, 1$, we have

$$
\frac{d}{dx}(\ln|\ln|x||) = \frac{1}{x\ln|x|} \quad \text{for } x \neq -1, 0, 1
$$

Now Work Problem 9 \triangleleft

Frequently, we can reduce the work involved in differentiating the logarithm of a product, quotient, or power by using properties of logarithms to rewrite the logarithm *before* differentiating. The next example will illustrate.

EXAMPLE 3 Rewriting Logarithmic Functions before Differentiating

a. Find *dy* $\frac{dy}{dx}$ if $y = \ln(2x + 5)^3$.

Solution: Here we have the logarithm of a power. First, we simplify the right side by using properties of logarithms. Then we differentiate. We have

$$
y = \ln(2x + 5)^3 = 3\ln(2x + 5) \quad \text{for } 2x + 5 > 0
$$
\n
$$
\frac{dy}{dx} = 3\left(\frac{1}{2x + 5}\right)(2) = \frac{6}{2x + 5} \quad \text{for } x > -5/2
$$

Comparing both methods, we note that the easier one is to simplify first and then differentiate.

Alternatively, if the simplification were not performed first, we would write

$$
\frac{dy}{dx} = \frac{1}{(2x+5)^3} \frac{d}{dx}((2x+5)^3)
$$

$$
= \frac{1}{(2x+5)^3}(3)(2x+5)^2(2) = \frac{6}{2x+5}
$$

b. Find $f'(p)$ if $f(p) = \ln((p+1)^2(p+2)^3(p+3)^4)$.

Solution: We simplify the right side and then differentiate:

$$
f(p) = 2\ln(p+1) + 3\ln(p+2) + 4\ln(p+3)
$$

$$
f'(p) = 2\left(\frac{1}{p+1}\right)(1) + 3\left(\frac{1}{p+2}\right)(1) + 4\left(\frac{1}{p+3}\right)(1)
$$

$$
= \frac{2}{p+1} + \frac{3}{p+2} + \frac{4}{p+3}
$$

Now Work Problem 5 G

EXAMPLE 4 Differentiating Functions Involving Logarithms

a. Find
$$
f'(w)
$$
 if $f(w) = \ln \sqrt{\frac{1 + w^2}{w^2 - 1}}$

Solution: We simplify by using properties of logarithms and then differentiate:

.

$$
f(w) = \frac{1}{2} (\ln(1 + w^2) - \ln(w^2 - 1))
$$

$$
f'(w) = \frac{1}{2} \left(\frac{1}{1 + w^2} (2w) - \frac{1}{w^2 - 1} (2w) \right)
$$

$$
= \frac{w}{1 + w^2} - \frac{w}{w^2 - 1} = -\frac{2w}{w^4 - 1}
$$

b. Find $f'(x)$ if $f(x) = \ln^3(2x + 5)$.

Solution: The exponent 3 refers to the cubing of $ln(2x + 5)$. That is,

$$
f(x) = \ln^3(2x + 5) = (\ln(2x + 5))^3
$$

By the power rule,

$$
f'(x) = 3(\ln(2x+5))^2 \frac{d}{dx}(\ln(2x+5))
$$

= 3(\ln(2x+5))^2 \left(\frac{1}{2x+5}(2)\right)
= \frac{6}{2x+5}(\ln(2x+5))^2

Now Work Problem 39 \triangleleft

Derivatives of Logarithmic Functions to the Base *b*

To differentiate a logarithmic function to a base different from *e*, we can first convert the logarithm to natural logarithms via the change-of-base formula and then differentiate the resulting expression. For example, consider $y = \log_b u$, where *u* is a differentiable function of *x*. By the change-of-base formula,

$$
y = \log_b u = \frac{\ln u}{\ln b} \quad \text{for } u > 0
$$

Do not confuse $\ln^3(2x+5)$ with $\ln(2x+5)^3$, which occurred in Example 3(a). It is advisable to write $\ln^3(2x+5)$ explicitly as $(\ln(2x+5))^3$. Differentiating, we have

Note that $\ln b$ is just a constant!

$$
\frac{d}{dx}(\log_b u) = \frac{d}{dx}\left(\frac{\ln u}{\ln b}\right) = \frac{1}{\ln b}\frac{d}{dx}(\ln u) = \frac{1}{\ln b} \cdot \frac{1}{u}\frac{du}{dx}
$$

Summarizing,

$$
\frac{d}{dx}(\log_b u) = \frac{1}{(\ln b)u} \cdot \frac{du}{dx} \quad \text{for } u > 0
$$

Rather than memorizing this rule, we suggest remembering the procedure used to obtain it.

Procedure to Differentiate $\log_b u$

Convert $\log_b u$ to natural logarithms to obtain $\frac{\ln u}{\ln b}$ $\frac{1}{\ln b}$, and then differentiate.

EXAMPLE 5 Differentiating a Logarithmic Function to the Base 2

Differentiate $y = \log_2 x$.

Solution: Following the foregoing procedure, we have

$$
\frac{d}{dx}(\log_2 x) = \frac{d}{dx}\left(\frac{\ln x}{\ln 2}\right) = \frac{1}{\ln 2}\frac{d}{dx}(\ln x) = \frac{1}{(\ln 2)x}
$$

It is worth mentioning that we can write our answer in terms of the original base. Because

$$
\frac{1}{\ln b} = \frac{1}{\frac{\log_b b}{\log_b e}} = \frac{\log_b e}{1} = \log_b e
$$

we can express $\frac{1}{(\ln 2)x}$ as $\frac{\log_2 e}{x}$. More generally, $\frac{d}{dx}(\log_b u) = \frac{\log_b e}{u} \cdot \frac{du}{dx}$.
Now Work Problem 15

EXAMPLE 6 Differentiating a Logarithmic Function to the Base 10

If $y = \log(2x + 1)$, find the rate of change of *y* with respect to *x*.

Solution: The rate of change is dy/dx , and the base involved is 10. Therefore, we have

$$
\frac{dy}{dx} = \frac{d}{dx}(\log(2x+1)) = \frac{d}{dx}\left(\frac{\ln(2x+1)}{\ln 10}\right)
$$

$$
= \frac{1}{\ln 10} \cdot \frac{1}{2x+1}(2) = \frac{2}{\ln 10(2x+1)}
$$

 \triangleleft

PROBLEMS 12.1

In Problems 1–44, differentiate the functions. If possible, first use properties of logarithms to simplify the given function.

1. *y* D *a* ln *x* **2.** *y* D 5 ln *x* **3.** $y = ln(ax + b)$ **4.** $y = \ln(5x - 6)$ 5. $y = \ln x^2$ **6.** $y = \ln(5x^3 + 3x^2 + 2x + 1)$ **7.** $y = \ln(1 - x^2)$ **8.** $y = \ln(ax^2 + bx + c)$
9. $f(X) = \ln(4X^6 + 2X^3)$ **10.** $f(r) = \ln(2r^4 - 3r^2 + 2r + 1)$

11.
$$
f(t) = t \ln t - t
$$

\n**12.** $y = x^2 \ln x$
\n**13.** $y = x^2 \ln(ax + b)$
\n**14.** $y = (ax + b)^3 \ln(ax + b)$
\n**15.** $y = \log_3(8x - 1)$
\n**16.** $f(w) = \log(w^2 + 2w + 1)$
\n**17.** $y = x^2 + \log_2(x^2 + 4)$
\n**18.** $y = x^a \log_b x$
\n**19.** $f(z) = \frac{\ln z}{z}$
\n**20.** $y = \frac{x^2}{\ln x}$
\n**21.** $y = \frac{x^4 + 3x^2 + x}{\ln x}$
\n**22.** $y = \ln x^{100}$

APPLY IT 2. The intensity of an earthquake is measured on the Richter scale. The reading is given by $R = \log \frac{I}{I_0}$ $\frac{1}{I_0}$, where *I* is the intensity and *I*⁰ is a standard minimum intensity. If $I_0 = 1$, find $\frac{dR}{dI}$ \overline{dI} ^{, the} rate of change of the Richter-scale read-

ing with respect to the intensity.

23. $y = ln(ax^2 + bx + c)^d$ *d* **24.** $y = 6 \ln \sqrt[3]{x}$ **25.** $y = 9 \ln \sqrt{1 + x^2}$ **26.** $f(t) = \ln \left(\frac{t^4}{1 + 6t^4} \right)$ $1 + 6t + t^2$ $\overline{ }$ **27.** $f(l) = \ln \left(\frac{1 + l}{1 - l} \right)$ $1 - l$ **28.** $y = \ln\left(\frac{ax+b}{cx+d}\right)$ $cx + d$ $\overline{ }$ **29.** $y = \ln \frac{4}{\lambda}$ $\sqrt[4]{\frac{1+x^2}{x^2}}$ $1 - x$ $\overline{2}$ **30.** $y = \ln \frac{3}{1}$ $\sqrt[3]{x^3-1}$ $x^3 + 1$ **31.** $y = \ln[(ax^2 + bx + c)^p(hx^2 + kx + l)^q]$ **32.** $y = \ln[(5x + 2)^4(8x - 3)^6]$ **33.** $y = \ln(f(x)g(x))$ **34.** $y = 6 \ln \frac{x}{\sqrt{2x}}$ $\sqrt{2x+1}$ **35.** $y = (x^2 + 1) \ln(2x + 1)$ **36.** $y = (ax^2 + bx + c) \ln(hx^2 + kx + l)$ **37.** $y = \ln x^3 + \ln^3$ *x* **38.** $y = x^{\log_3 5}$ **39.** $y = ln^4(ax)$ (*ax*) 40. $y = \ln^2(2x + 11)$ **41.** $y = \ln \sqrt{f(x)}$ **42.** $y = \ln(x^3 \sqrt[4]{2x+1})$

45. Find an equation of the tangent line to the curve

$$
y = \ln(x^2 - 3x - 3)
$$

 $f(x) + \ln x$ **44.** $y = \ln (x + \sqrt{1 + x^2})$

when $x = 4$.

43. $y = \sqrt{2}$

46. Find an equation of the tangent line to the curve

$$
y = x \ln x - x
$$

at the point where $x = 1$.

47. Find the slope of the curve
$$
y = \frac{x}{\ln x}
$$
 when $x = 3$.

48. Marginal Revenue Find the marginal-revenue function if the demand function is $p = 50/\ln(q + 3)$.

49. Marginal Cost A total-cost function is given by

 $c = 25 \ln(q + 1) + 12$

Find the marginal cost when $q = 6$.

50. Marginal Cost A manufacturer's average-cost function, in dollars, is given by

$$
\bar{c} = \frac{500}{\ln(q+20)}
$$

Find the marginal cost (rounded to two decimal places) when $q = 50$.

51. Supply Change The supply of *q* units of a product at a price of *p* dollars per unit is given by $q(p) = 27 + 11 \ln(2p + 1)$. Find the rate of change of supply with respect to price, $\frac{dq}{dx}$ $\frac{1}{dp}$.

52. Sound Perception The loudness of sound, *L*, measured in decibels, perceived by the human ear depends upon intensity levels, *I*, according to $L = 10 \log \frac{I}{I_0}$ $\overline{I_0}$, where I_0 is the standard threshold of audibility. If $I_0 = 17$, find $\frac{dL}{dI}$ *dI* , the rate of change of the loudness with respect to the intensity.

53. Biology In a certain experiment with bacteria, it is observed that the relative activeness of a given bacteria colony is described by

$$
A = 6\ln\left(\frac{T}{a - T} - a\right)
$$

where a is a constant and T is the surrounding temperature. Find the rate of change of *A* with respect to *T*.

54. Show that the relative rate of change of $y = f(x)$ with respect to *x* is equal to the derivative of $y = \ln f(x)$.

.

55. Show that
$$
\frac{d}{dx}(\log_b u) = \frac{1}{u}(\log_b e)\frac{du}{dx}
$$

In Problems 56 and 57, use differentiation rules to find f'(x). Then $use your graphing calculator to find all roots of $f'(x) = 0$. Round$ *your answers to two decimal places.*

56.
$$
f(x) = x^3 \ln x
$$
 57. $f(x) = \frac{\ln(x^2)}{x^2}$

To develop a differentiation formula for $y = e^{\mu}$, to apply the formula, and to use it to differentiate an exponential function with a base other than *e*.

Objective **12.2 Derivatives of Exponential Functions**

As we pointed out in Section 12.1, the exponential functions cannot be constructed from power functions using multiplication by a constant, arithmetic operations, and composition. However, the functions b^x , for $b > 0$ and $b \neq 1$, are inverse to the functions $log_b(x)$, and if an invertible function *f* is differentiable, it is fairly easy to see that its inverse is differentiable. The key idea is that the graph of the inverse of a function is obtained by reflecting the graph of the original function in the line $y = x$. This reflection process preserves smoothness so that if the graph of an invertible function is smooth, then so is the graph of its inverse. Differentiating $f(f^{-1}(x)) = x$, we have

$$
\frac{d}{dx}(f(f^{-1}(x))) = \frac{d}{dx}(x)
$$

$$
f'(f^{-1}(x))\frac{d}{dx}(f^{-1}(x)) = 1
$$
 Chain Rule
$$
\frac{d}{dx}(f^{-1}(x)) = \frac{1}{f'(f^{-1}(x))}
$$

Thus we have

COMBINING RULE 6 Inverse Function Rule

If *f* is an invertible, differentiable function, then f^{-1} is differentiable and

$$
\frac{d}{dx}(f^{-1}(x)) = \frac{1}{f'(f^{-1}(x))}
$$

As with the chain rule, Leibniz notation is well suited for inverse functions. Indeed,

if $y = f^{-1}(x)$, then $\frac{dy}{dx}$ \overline{dx} *d* $\frac{d}{dx}(f^{-1}(x))$ and since $f(y) = x, f'(y) = \frac{dx}{dy}$ *dy* . When we

substitute these in Combining Rule 6, we get

$$
\frac{dy}{dx} = \frac{d}{dx}(f^{-1}(x)) = \frac{1}{f'(f^{-1}(x))} = \frac{1}{f'(y)} = \frac{1}{\frac{dx}{dy}}
$$

so that Combining Rule 6 can be rewritten as

$$
\frac{dy}{dx} = \frac{1}{\frac{dx}{dy}}
$$
 (1)

In the immediate case of interest, with $y = e^x$ so that $x = \ln y$ and $dx/dy = 1/y =$ $1/e^x$, we have

$$
\frac{d}{dx}(e^x) = \frac{1}{\frac{1}{e^x}} = e^x
$$

which we record as

$$
\frac{d}{dx}(e^x) = e^x \tag{2}
$$

For *u* a differentiable function of *x*, an application of the Chain Rule gives

$$
\frac{d}{dx}(e^u) = e^u \frac{du}{dx} \tag{3}
$$

EXAMPLE 1 Differentiating Functions Involving e^x

a. Find *d* $\frac{a}{dx}(3e^x)$. Since 3 is a constant factor, *d x*

$$
\frac{d}{dx}(3e^x) = 3\frac{d}{dx}(e^x)
$$

= 3e^x by Equation (2)

If a quotient can be easily rewritten as a product, then we can use the somewhat simpler product rule rather than the quotient rule.

The power rule does *not* apply to e^x and other exponential functions, b^x ! The power rule applies to power functions, *x a* . Note the location of the variable.

> **b.** If $y = \frac{x}{e^y}$ $\overline{e^x}$, find *dy* $\frac{d}{dx}$.

Solution: We could use first the quotient rule and then Equation (2), but it is a little easier first to rewrite the function as $y = xe^{-x}$ and use the product rule and Equation (3):

$$
\frac{dy}{dx} = \frac{d}{dx}(x)e^{-x} + x\frac{d}{dx}(e^{-x}) = (1)e^{-x} + x(e^{-x})(-1) = e^{-x}(1-x) = \frac{1-x}{e^x}
$$

c. If $y = e^2 + e^x + \ln 3$, find *y'*.

Solution: Since e^2 and ln 3 are constants, $y' = 0 + e^x + 0 = e^x$.

APPLY IT

3. When an object is moved from one environment to another, the change in temperature of the object is given by $T = Ce^{kt}$, where *C* is the temperature difference between the two environments, *t* is the time in the new environment, and *k* is a constant. Find the rate of change of temperature with respect to time.

$$
\frac{d}{dx}(e^u) = e^u \frac{du}{dx}
$$
. Don't forget the $\frac{du}{dx}$.

EXAMPLE 2 Differentiating Functions Involving e^u

a. Find
$$
\frac{d}{dx}(e^{x^3+3x})
$$
.

Solution: The function has the form e^u with $u = x^3 + 3x$. From Equation (2),

$$
\frac{d}{dx}(e^{x^3+3x}) = e^{x^3+3x}\frac{d}{dx}(x^3+3x) = e^{x^3+3x}(3x^2+3)
$$

$$
= 3(x^2+1)e^{x^3+3x}
$$

b. Find *d* $\frac{a}{dx}(e^{x+1}\ln(x^2+1)).$

Solution: By the product rule,

$$
\frac{d}{dx}(e^{x+1}\ln(x^2+1)) = e^{x+1}\frac{d}{dx}(\ln(x^2+1)) + (\ln(x^2+1))\frac{d}{dx}(e^{x+1})
$$

$$
= e^{x+1}\left(\frac{1}{x^2+1}\right)(2x) + (\ln(x^2+1))e^{x+1}(1)
$$

$$
= e^{x+1}\left(\frac{2x}{x^2+1} + \ln(x^2+1)\right)
$$

Now Work Problem 3 \triangleleft

EXAMPLE 3 The Normal-Distribution Density Function

An important function used in the social sciences is the **normal-distribution density function**

$$
y = f(x) = \frac{1}{\sigma \sqrt{2\pi}} e^{-(1/2)((x-\mu)/\sigma)^2}
$$

where σ (a Greek letter read "sigma") and μ (a Greek letter read "mu") are constants. The graph of this function, called the normal curve, is bell shaped. (See Figure 12.1.) Determine the rate of change of y with respect to x when $x = \mu + \sigma$.

Solution: The rate of change of *y* with respect to *x* is dy/dx . We note that the factor

1 $\overline{\sigma\sqrt{2\pi}}$ is a constant and the second factor has the form e^u , where

$$
u = -\frac{1}{2} \left(\frac{x - \mu}{\sigma} \right)^2
$$

Thus,

$$
\frac{dy}{dx} = \frac{1}{\sigma\sqrt{2\pi}} \left(e^{-(1/2)((x-\mu)/\sigma)^2} \right) \left(-\frac{1}{2}(2) \left(\frac{x-\mu}{\sigma} \right) \left(\frac{1}{\sigma} \right) \right)
$$

Evaluating dy/dx when $x = \mu + \sigma$, we obtain

$$
\frac{dy}{dx}\Big|_{x=\mu+\sigma} = \frac{1}{\sigma\sqrt{2\pi}} \left(e^{-(1/2)((\mu+\sigma-\mu)/\sigma)^2}\right) \left(-\frac{\mu+\sigma-\mu}{\sigma}\right) \left(\frac{1}{\sigma}\right)
$$

$$
= \frac{1}{\sigma\sqrt{2\pi}} \left(e^{-(1/2)}\right) \left(-\frac{1}{\sigma}\right)
$$

$$
= \frac{-e^{-(1/2)}}{\sigma^2\sqrt{2\pi}} = \frac{-1}{\sigma^2\sqrt{2\pi e}}
$$

FIGURE 12.1 The normal-distribution density function.

Differentiating Exponential Functions to the Base *b*

Now that we are familiar with the derivative of e^u , we consider the derivative of the more general exponential function b^u . Because $b = e^{\ln b}$, we can express b^u as an exponential function with the base *e*, a form we can differentiate. We have

$$
\frac{d}{dx}(b^u) = \frac{d}{dx}((e^{\ln b})^u) = \frac{d}{dx}(e^{(\ln b)u})
$$

$$
= e^{(\ln b)u}\frac{d}{dx}((\ln b)u)
$$

$$
= e^{(\ln b)u}(\ln b)\left(\frac{du}{dx}\right)
$$

$$
= b^u(\ln b)\frac{du}{dx} \qquad \text{since } e^{(\ln b)u} = b^u
$$

Summarizing,

$$
\frac{d}{dx}(b^u) = b^u(\ln b)\frac{du}{dx}
$$
\n(4)

Note that if $b = e$, then the factor ln *b* in Equation (4) is 1. Thus, if exponential functions to the base *e* are used, we have a simpler differentiation formula with which to work. This is the reason natural exponential functions are used extensively in calculus. Rather than memorizing Equation (4), we advocate remembering the procedure for obtaining it.

Procedure to Differentiate b^u

Convert b^u to a natural exponential function by using the property that $b = e^{\ln b}$, and then differentiate.

The next example will illustrate this procedure.

EXAMPLE 4 Differentiating an Exponential Function with Base 4

Find *d* $\frac{a}{dx}(4^x)$.

Solution: Using the preceding procedure, we have

$$
\frac{d}{dx}(4^x) = \frac{d}{dx}((e^{\ln 4})^x)
$$
\n
$$
= \frac{d}{dx}(e^{(\ln 4)x}) \qquad \text{form}: \frac{d}{dx}(e^u)
$$
\n
$$
= e^{(\ln 4)x}(\ln 4) \qquad \text{by Equation (2)}
$$
\n
$$
= 4^x(\ln 4)
$$

Verify the result by using Equation (4) Now Work Problem 15 \triangleleft

directly.

EXAMPLE 5 Differentiating Different Forms

Find
$$
\frac{d}{dx}(e^2 + x^e + 2^{\sqrt{x}}).
$$

Solution: Here we must differentiate three different forms; do not confuse them! The first (e^2) is a constant base to a constant power, so it is a constant itself. Thus, its derivative is zero. The second (x^e) is a variable base to a constant power, so the power rule

applies. The third $(2^{\sqrt{x}})$ is a constant base to a variable power, so we must differentiate an exponential function. Taken all together, we have

$$
\frac{d}{dx}(e^2 + x^e + 2^{\sqrt{x}}) = 0 + ex^{e-1} + \frac{d}{dx}[e^{(\ln 2)\sqrt{x}}]
$$

$$
= ex^{e-1} + [e^{(\ln 2)\sqrt{x}}](\ln 2) \left(\frac{1}{2\sqrt{x}}\right)
$$

$$
= ex^{e-1} + \frac{2^{\sqrt{x}}\ln 2}{2\sqrt{x}}
$$

Now Work Problem 17 G

EXAMPLE 6 Differentiating Power Functions Again

We have often used the rule $d/dx(x^a) = ax^{a-1}$, but we have only *proved* it for *a* a positive integer and a few other special cases. At least for $x > 0$, we can now improve our understanding of power functions, using Equation (2).

For $x > 0$, we can write $x^a = e^{a \ln x}$. So we have

$$
\frac{d}{dx}(x^a) = \frac{d}{dx}e^{a\ln x} = e^{a\ln x}\frac{d}{dx}(a\ln x) = x^a(ax^{-1}) = ax^{a-1}
$$

Now Work Problem 19
$$
\triangleleft
$$

PROBLEMS 12.2

In Problems 1–28, differentiate the functions.

 αx

29. If
$$
f(x) = e^c e^{bx} e^{ax^2}
$$
, find $f'(1)$.
30. If $f(x) = 5^{x^2 \ln x}$, find $f'(1)$.

31. Find an equation of the tangent line to the curve $y = e^x$ when $x = -2$.

32. Find an equation of the tangent line to the curve $y = e^x$ at the point $(1, e)$. Show that this tangent line passes through $(0, 0)$ and show that it is the only tangent line to $y = e^x$ that passes through $(0, 0).$

For each of the demand equations in Problems 33 and 34, find the rate of change of price, p, with respect to quantity, q. What is the rate of change for the indicated value of q?

33. $p = 15e^{-0.001q}$; $q = 500$ **34.** $p = 5e^{-q/100}$; $q = 100$

In Problems 35 and 36, \bar{c} *is the average cost of producing q units of a product. Find the marginal-cost function and the marginal cost for the given values of q.*

35.
$$
\bar{c} = \frac{7000e^{q/700}}{q}; q = 350, q = 700
$$

\n**36.** $\bar{c} = \frac{850}{q} + 4000 \frac{e^{(2q+6)/800}}{q}; q = 97, q = 197$

37. If
$$
w = e^{x^2}
$$
 and $x = \frac{t+1}{t-1}$, find $\frac{dw}{dt}$ when $t = 2$.

38. If
$$
f'(x) = x^3
$$
 and $u = e^x$, show that

$$
\frac{d}{dx}[f(u)] = e^{4x}
$$

39. If *c* is a positive constant and

$$
\left. \frac{d}{dx} (c^x - x^c) \right|_{x=1} = 0
$$

prove that $c = e$.

40. Calculate the relative rate of change of

$$
f(x) = 10^{-x} + \ln(8 + x) + 0.01e^{x-2}
$$

when $x = 2$. Round your answer to four decimal places.

41. Production Run For a firm, the daily output on the *t*th day of a production run is given by

$$
q = 500(1 - e^{-0.2t})
$$

Find the rate of change of output *q* with respect to *t* on the tenth day.

42. Normal-Density Function For the normal-density function

$$
f(x) = \frac{1}{\sqrt{2\pi}}e^{-x^2/2}
$$

find $f'(-1)$.

43. Population The population, in millions, of the greater Seattle area *t* years from 1970 is estimated by $P = 1.92e^{0.0176t}$. Show that $dP/dt = kP$, where *k* is a constant. This means that the rate of change of population at any time is proportional to the population at that time.

44. Market Penetration In a discussion of diffusion of a new process into a market, Hurter and Rubenstein¹ refer to an equation of the form

$$
Y=k\alpha^{\beta^t}
$$

where *Y* is the cumulative level of diffusion of the new process at time *t* and *k*, α , and β are positive constants. Verify their claim that

$$
\frac{dY}{dt} = k\alpha^{\beta^t}(\beta^t \ln \alpha) \ln \beta
$$

45. Finance After *t* years, the value *S* of a principal of *P* dollars invested at the annual rate of *r* compounded continuously is given by $S = Pe^{rt}$. Show that the relative rate of change of *S* with respect to *t* is *r*.

46. Predator–Prey Relationship In an article concerning predators and prey, $Holling²$ refers to an equation of the form

$$
y = K(1 - e^{-ax})
$$

where *x* is the prey density, *y* is the number of prey attacked, and *K* and *a* are constants. Verify his statement that

$$
\frac{dy}{dx} = a(K - y)
$$

47. Earthquakes According to Richter,³ the number of earthquakes of magnitude *M* or greater per unit of time is given by $N = 10^{A} 10^{-bM}$, where *A* and *b* are constants. Find dN/dM .

48. Psychology Short-term retention was studied by Peterson and Peterson.⁴ The two researchers analyzed a procedure in which an experimenter verbally gave a subject a three-letter consonant syllable, such as CHJ, followed by a three-digit number, such as 309. The subject then repeated the number and counted backward by 3's, such as 309, 306, 303, After a period of time, the

subject was signaled by a light to recite the three-letter consonant syllable. The time between the experimenter's completion of the last consonant to the onset of the light was called the *recall interval*. The time between the onset of the light and the completion of a response was referred to as *latency*. After many trials, it was determined that, for a recall interval of *t* seconds, the approximate proportion of correct recalls with latency below 2.83 seconds was

$$
p = 0.89[0.01 + 0.99(0.85)t]
$$

(a) Find dp/dt and interpret your result.

(b) Evaluate dp/dt when $t = 2$. Round your answer to two decimal places.

49. Medicine Suppose a tracer, such as a colored dye, is injected instantly into the heart at time $t = 0$ and mixes uniformly with blood inside the heart. Let the initial concentration of the tracer in the heart be C_0 , and assume that the heart has constant volume *V*. Also assume that, as fresh blood flows into the heart, the diluted mixture of blood and tracer flows out at the constant positive rate *r*. Then the concentration of the tracer in the heart at time *t* is given by

$$
C(t) = C_0 e^{-(r/V)t}
$$

Show that $dC/dt = (-r/V)C(t)$.

50. Medicine In Problem 49, suppose the tracer is injected at a constant rate *R*. Then the concentration at time *t* is

$$
C(t) = \frac{R}{r} \left[1 - e^{-(r/V)t} \right]
$$

(a) Find *C*(0).

(b) Show that $\frac{dC}{dt}$ \overline{dt} ⁼ *R* \overline{V} ⁻ *r* $\frac{C}{V}C(t)$.

51. Schizophrenia Several models have been used to analyze the length of stay in a hospital. For a particular group of schizophrenics, one such model is⁵

$$
f(t) = 1 - e^{-0.008t}
$$

where $f(t)$ is the proportion of the group that was discharged at the end of *t* days of hospitalization. Find the rate of discharge (the proportion discharged per day) at the end of 100 days. Round your answer to four decimal places.

52. Savings and Consumption A country's savings *S* (in billions of dollars) is related to its national income *I* (in billions of dollars) by the equation

$$
S = \ln \frac{3}{2 + e^{-l}}
$$

(a) Find the marginal propensity to consume as a function of income.

(b) To the nearest million dollars, what is the national income

when the marginal propensity to save is $\frac{1}{7}$ $\overline{7}$?

In Problems 53 and 54, use differentiation rules to find $f'(x)$. Then use your graphing calculator to find all real zeros of $f'(x)$. Round *your answers to two decimal places.*

53.
$$
f(x) = e^{2x^3 + x^2 - 3x}
$$
 54. $f(x) = xe^{-x}$

¹ A. P. Hurter, Jr., A. H. Rubenstein, et al., "Market Penetration by New Innovations: The Technological Literature," *Technological Forecasting and Social Change,* 11 (1978), 197–221.

² C. S. Holling, "Some Characteristics of Simple Types of Predation and Parasitism," *The Canadian Entomologist*, XCI, no. 7 (1959), 385–98.

³ C. F. Richter, *Elementary Seismology* (San Francisco: W. H. Freeman and Company, Publishers, 1958).

⁴L. R. Peterson and M. J. Peterson, "Short-Term Retention of Individual Verbal Items," *Journal of Experimental Psychology,* 58 (1959), 193–98.

 $⁵$ Adapted from W. W. Eaton and G. A. Whitmore, "Length of Stay as a</sup> Stochastic Process: A General Approach and Application to Hospitalization for Schizophrenia," *Journal of Mathematical Sociology,* 5 (1977), 273–92.

To give a mathematical analysis of the economic concept of elasticity.

Objective **12.3 Elasticity of Demand**

Before embarking on this topic, of considerable importance in Economics, it is advisable to reflect on the convention of graphing equations relating prices, *p*, and quantities, *q*, so that the vertical axis is the *p*-axis and the horizontal axis is the *q*-axis. This was touched upon, very briefly in the sub-section "Demand and Supply Curves" of Section 3.2. In particular, a *demand equation* relating *p* and *q*, is typically (uniquely) solvable for *p* in terms of *q* and the result, $p = f(q)$, is called the *demand function*. Some people find it hard to think about quantity, *q*, as the independent variable upon which price, p , depends. Why not solve the demand equation for q in terms of p getting, say, $q = g(p)$, so that price determines quantity sold? In fact, typically, this is equally possible. It should be noted that a *demand curve*, be it $p = f(q)$ or $q = g(p)$, "falls from left to right"—as *q* increases, *p* decreases, and as *p* increases *q* decreases. In the terminology of Section 2.4, the functions *f* and *g* are functions that have inverses and when they come from the same demand equation they are inverses of each other, so that $g = f^{-1}$ and $f = g^{-1}$. If we need demand derivatives (and we will), the results of the previous section inform us that $g'(p) = 1/f'(g(p))$; equivalently,

$$
\frac{dq}{dp} = \frac{1}{\frac{dp}{dq}}
$$

Elasticity of demand is a means by which economists measure how a change in the price of a product will affect the quantity demanded. That is, it measures consumer response to price changes. More precisely, it can be defined as the ratio of the resulting percentage change in quantity demanded to a given percentage change in price:

> elasticity of demand $=$ $\frac{\text{percentage change in quantity}}{\text{percentage change in price}}$ percentage change in price

For example, if, for a price increase of 5%, quantity demanded were to decrease by 2%, we would say that elasticity of demand is $-2/5$ —the minus sign being used to signal that the 2% *decrease* is a -2% *increase*.

Continuing, suppose $p = f(q)$ is the demand function for a product. Consumers will demand *q* units at a price of $f(q)$ per unit and will demand $q + h$ units at a price of $f(q + h)$ per unit (Figure 12.2). The *percentage* change in quantity demanded from *q* to $q + h$ is

$$
\frac{(q+h)-q}{q} \cdot 100\% = \frac{h}{q} \cdot 100\%
$$

The corresponding percentage change in price per unit is

$$
\frac{f(q+h)-f(q)}{f(q)} \cdot 100\%
$$

The ratio of these percentage changes is

$$
\frac{\frac{h}{q} \cdot 100\%}{f(q+h) - f(q)} \cdot 100\% = \frac{h}{q} \cdot \frac{f(q)}{f(q+h) - f(q)}
$$

$$
= \frac{f(q)}{q} \cdot \frac{h}{f(q+h) - f(q)}
$$

$$
= \frac{\frac{f(q)}{q}}{\frac{f(q+h) - f(q)}{h}}
$$
(1)

FIGURE 12.2 Change in demand.

If *f* is differentiable, then as $h \to 0$, the limit of $(f(q+h) - f(q))/h$ is $f'(q) = dp/dq$. Thus, the limit of (1) is

$$
\frac{f(q)}{q} = \frac{p}{\frac{dp}{dq}}
$$
 since $p = f(q)$

which is called the *point elasticity of demand*.

Definition

If $p = f(q)$ is a differentiable demand function, the **point elasticity of demand**, denoted by the Greek letter η (eta), at (q, p) is given by

$$
\eta = \eta(q) = \frac{\frac{p}{q}}{\frac{dp}{dq}}
$$

To illustrate, let us find the point elasticity of demand for the demand function $p = 1200 - q^2$. We have

$$
\eta = \frac{\frac{p}{q}}{\frac{dp}{dq}} = \frac{\frac{1200 - q^2}{q}}{-2q} = -\frac{1200 - q^2}{2q^2} = -\left(\frac{600}{q^2} - \frac{1}{2}\right) \tag{2}
$$

For example, if $q = 10$, then $\eta = -((600/10^2) - \frac{1}{2})$ $) = -5\frac{1}{2}$. Since

$$
\eta \approx \frac{\% \text{ change in demand}}{\% \text{ change in price}}
$$

we have

(% change in price)(η) \approx % change in demand

Thus, if price were increased by 1% when $q = 10$, then quantity demanded would change by approximately

$$
(1\%)\left(-5\frac{1}{2}\right) = -5\frac{1}{2}\%
$$

That is, demand would decrease $5\frac{1}{2}\%$. Similarly, decreasing price by $\frac{1}{2}\%$ when $q = 10$ results in a change in demand of approximately

$$
\left(-\frac{1}{2}\%\right)\left(-5\frac{1}{2}\right) = 2\frac{3}{4}\%
$$

Hence, demand increases by $2\frac{3}{4}\%$.

Note that when elasticity is evaluated, no units are attached to it—it is nothing more than a real number. In fact, the 100%'s arising from the word *percentage* cancel, so that elasticity is really an approximation of the ratio

relative change in quantity relative change in price

and each of the relative changes is no more than a real number. For usual behavior of demand, an increase (decrease) in price corresponds to a decrease (increase) in quantity. This means that if price is plotted as a function of quantity, then the graph will have a negative slope at each point. Thus, dp/dq will typically be negative, and since *p* and q are positive, η will typically be negative too. Some economists disregard the minus sign; in the preceding situation, they would consider the elasticity to be $5\frac{1}{2}$. We will not adopt this practice.

Since *p* is a function of *q*, dp/dq is a function of *q*, and, thus, the ratio that defines η is a function of q . That is why we write $\eta = \eta(q)$.

There are three categories of elasticity:

- **1.** When $|\eta| > 1$, demand is **elastic**.
- **2.** When $|\eta| = 1$, demand has **unit elasticity**.
- **3.** When $|\eta| < 1$, demand is **inelastic**.

For example, in Equation (2), since $|\eta| = 5\frac{1}{2}$ when $q = 10$, demand is elastic. If $q = 20$, then $|\eta| = \left| - \left[(600/20^2) - \frac{1}{2} \right] \right|$ $\left| \right| = 1$ so demand has unit elasticity. If $q = 25$, then $|\eta| = \left| -\frac{23}{50} \right|$ \vert , and demand is inelastic.

If demand is inelastic, then for a given percentage change in price there is a greater percentage change in quantity demanded. If demand is inelastic, then for a given percentage change in price there is a smaller percentage change in quantity demanded. Unit elasticity means that for a given percentage change in price there is an equal percentage change in quantity demanded. To better understand elasticity, it is helpful to think of typical examples. Demand for an essential utility such as electricity tends to be inelastic through a wide range of prices. If electricity prices are increased by 10%, consumers can be expected to reduce their consumption somewhat, but a full 10% decrease may not be possible if most of their electricity usage is for essentials of life, such as heating and food preparation. On the other hand, demand for luxury goods tends to be elastic. A 10% increase in the price of jewelry, for example, may result in a 50% decrease in demand.

EXAMPLE 1 Finding Point Elasticity of Demand

Determine the point elasticity of the demand equation

$$
p = \frac{k}{q}, \quad \text{where } k > 0 \text{ and } q > 0
$$

Solution: From the definition, we have

$$
\eta = \frac{\frac{p}{q}}{\frac{dp}{dq}} = \frac{\frac{k}{q^2}}{\frac{-k}{q^2}} = -1
$$

Thus, the demand has unit elasticity for all $q > 0$. The graph of $p = k/q$ is called an *equilateral hyperbola* and is often found in economics texts in discussions of elasticity. (See Figure 2.11 for a graph of such a curve.)

Now Work Problem 1 G

If we are given $p = f(q)$ for our demand equation, as in our discussion thus far, then it is usually straightforward to calculate $dp/dq = f'(q)$. However, if instead we are given *q* as a function of *p*, then we will have $q = f^{-1}(p)$ and, from Section 12.2,

$$
\frac{dp}{dq} = \frac{1}{\frac{dq}{dp}}
$$

It follows that

$$
\eta = \frac{\frac{p}{q}}{\frac{dp}{dq}} = \frac{p}{q} \cdot \frac{dq}{dp}
$$
 (3)

provides another useful expression for η . Notice too that if $q = g(p)$, then

$$
\eta = \eta(p) = \frac{p}{q} \cdot \frac{dq}{dp} = \frac{p}{g(p)} \cdot g'(p) = p \cdot \frac{g'(p)}{g(p)}
$$

and, thus,

elasticity $=$ price \cdot relative rate of change of quantity as a function of price **(4)**

EXAMPLE 2 Finding Point Elasticity of Demand

Determine the point elasticity of the demand equation

$$
q = p^2 - 40p + 400 = (p - 20)^2
$$

Solution: Here we have *q* given as a function of *p*, and it is easy to see that $dq/dp = 2p - 40$. Thus,

$$
\eta(p) = \frac{p}{q} \cdot \frac{dq}{dp} = \frac{p}{q(p)}(2p - 40)
$$

For example, if $p = 15$, then $q = q(15) = 25$; hence, $\eta(15) = (15(-10))/25 = -6$, so demand is elastic for $p = 15$.

Now Work Problem 13 △

Here we analyze elasticity for linear Point elasticity for a *linear* demand equation is interesting. Suppose the equation demand has the form

$$
p = mq + b, \quad \text{where } m < 0 \text{ and } b > 0
$$

(See Figure 12.3.) We assume that $q > 0$; thus, $p < b$. The point elasticity of demand is

$$
\eta = \frac{\frac{p}{q}}{\frac{dp}{dq}} = \frac{\frac{p}{q}}{m} = \frac{p}{mq} = \frac{p}{p-b}
$$

By considering $d\eta/dp$, we will show that η is a decreasing function of p. By the quotient rule,

$$
\frac{d\eta}{dp} = \frac{(p-b)-p}{(p-b)^2} = -\frac{b}{(p-b)^2}
$$

Since $b > 0$ and $(p - b)^2 > 0$, it follows that $d\eta/dp < 0$, meaning that the graph of $\eta = \eta(p)$ has a negative slope. This means that as price p increases, elasticity η decreases. However, *p* ranges between 0 and *b*, and at the midpoint of this range, $b/2$,

$$
\eta = \eta(b) = \frac{\frac{b}{2}}{\frac{b}{2} - b} = \frac{\frac{b}{2}}{-\frac{b}{2}} = -1
$$

Therefore, if $p < b/2$, then $\eta > -1$; if $p > b/2$, then $\eta < -1$. Because we typically have η < 0, we can state these facts another way: When $p < b/2$, $|\eta| < 1$, and demand is inelastic; when $p = b/2$, $|\eta| = 1$, and demand has unit elasticity; when $p > b/2$, $|\eta| > 1$ and demand is elastic. This shows that the slope of a demand curve is not a measure of elasticity. The slope of the line in Figure 12.3 is *m* everywhere, but elasticity varies with the point on the line. Of course, this is in accord with Equation (4).

Elasticity and Revenue

Here we analyze the relationship between Turning to a different situation, we can relate how elasticity of demand affects changes in revenue (marginal revenue). If $p = f(q)$ is a manufacturer's demand function, the total revenue is given by

FIGURE 12.3 Elasticity for linear demand.

elasticity and the rate of change of revenue.

To find the marginal revenue, dr/dq , we differentiate r by using the product rule:

 $\overline{1}$ $1 +$ *q p dp dq*

dr $\frac{d}{dq} = p$

$$
\frac{dr}{dq} = p + q\frac{dp}{dq}.\tag{5}
$$

Factoring the right side of Equation (5), we have

But

$$
\frac{q}{p}\frac{dp}{dq} = \frac{\frac{dp}{dq}}{\frac{p}{q}} = \frac{1}{\eta}
$$

Thus,

$$
\frac{dr}{dq} = p\left(1 + \frac{1}{\eta}\right) \tag{6}
$$

If demand is elastic, then $\eta < -1$, so $1 + \frac{1}{n}$ $\frac{1}{\eta} > 0$. If demand is inelastic, then $\eta > -1$,

so $1 + \frac{1}{n}$ $\frac{1}{\eta}$ < 0. We can assume that *p* > 0. From Equation (6) we can conclude that

 $dr/dq > 0$ on intervals for which demand is elastic. As we will soon see, a function is increasing on intervals for which its derivative is positive, and a function is decreasing on intervals for which its derivative is negative. Hence, total revenue *r* is increasing on intervals for which demand is elastic, and total revenue is decreasing on intervals for which demand is inelastic.

Thus, we conclude from the preceding argument that as more units are sold, a manufacturer's total revenue increases if demand is elastic but decreases if demand is inelastic. That is, if demand is elastic, a lower price will increase revenue. This means that a lower price will cause a large enough increase in demand to actually increase revenue. If demand is inelastic, a lower price will decrease revenue. For unit elasticity, a lower price leaves total revenue unchanged.

If we solve the demand equation to obtain the form $q = g(p)$, rather than $p = f(q)$, then a similar analysis gives

$$
\frac{dr}{dp} = q(1+\eta) \tag{7}
$$

and the conclusions of the last paragraph follow even more directly.

PROBLEMS 12.3

In Problems 1–14, find the point elasticity of the demand equations for the indicated values of q or p, and determine whether demand is elastic, is inelastic, or has unit elasticity.

1. $p = 40 - 2q$; $q = 5$	2. $p = 10 - 0.04q$; $q = 100$
3. $p = \frac{3000}{q}$; $q = 300$	4. $p = \frac{500}{q^2}$; $q = 52$
5. $p = \frac{100}{q+1}$; $q = 100$	6. $p = \frac{800}{2q+1}$; $q = 24$
7. $p = 150 - e^{q/100}$; $q = 100$	8. $p = 250e^{-q/50}$; $q = 50$
9. $q = 1200 - 150p$; $p = 4$	10. $p = 100 - q$; $p = 50$
11. $q = \sqrt{500 - p}$; $p = 400$	12. $q = \sqrt{2500 - p^2}$; $p = 20$
13. $q = (p - 50)^2$; $p = 10$	

14. $q = p^2 - 50p + 850; p = 20$

15. For the linear demand equation $p = 15 - q$, verify that demand is elastic when $p = 10$, is inelastic when $p = 5$, and has unit elasticity when $p = 7.5$.

16. For what value (or values) of *q* do the following demand equations have unit elasticity? **(a)** $p = 36 - 0.25q$ **(b)** $p = 300 - q^2$

17. The demand equation for a product is

$$
q = 500 - 40p + p^2
$$

where p is the price per unit (in dollars) and q is the quantity of units demanded (in thousands). Find the point elasticity of demand when $p = 15$. If this price of 15 is increased by $\frac{1}{2}\%$, what is the approximate change in demand?

18. The demand equation for a certain product is

$$
q = \sqrt{3000 - p^2}
$$

where p is in dollars. Find the point elasticity of demand when $p = 40$, and use this value to compute the percentage change in demand if the price of \$40 is increased by 7%.

19. For the demand equation $p = 500 - 2q$, verify that demand is elastic and total revenue is increasing for $0 < q < 125$. Verify that demand is inelastic and total revenue is decreasing for $125 < q < 250$.

20. Show that if the demand equation can be written as $q = g(p)$. then $\frac{dr}{dr}$ $\frac{d\vec{p}}{dp} = q(1 + \eta).$

21. Repeat Problem 20 for $p = \frac{1000}{a^2}$ $\frac{q^2}{q^2}$.

22. Suppose $p = mq + b$ is a linear demand equation, where $m \neq 0$ and $b > 0$.

(a) Show that $\lim_{p\to b^-} \eta = -\infty$.

(b) Show that $\eta = 0$ when $p = 0$.

23. The demand equation for a manufacturer's product has the form

$$
q = a\sqrt{b - cp^2}
$$

where *a*, *b*, and *c* are positive constants.

(a) Show that elasticity does not depend on *a*.

(b) Determine the interval of prices for which demand is elastic. **(c)** For which price is there unit elasticity?

24. Given the demand equation $q^2(1+p)^2 = p$, determine the point elasticity of demand when $p = 9$.

25. The demand equation for a product is

$$
q = \frac{60}{p} + \ln(65 - p^3)
$$

(a) Determine the point elasticity of demand when
$$
p = 4
$$
, and classify the demand as elastic, inelastic, or of unit elasticity at this price level.

(b) If the price is lowered by 2% (from \$4.00 to \$3.92), use the answer to part (a) to estimate the corresponding percentage change in quantity sold.

(c) Will the changes in part (b) result in an increase or decrease in revenue? Explain.

26. The demand equation for a manufacturer's product is

$$
p = 50(151 - q)^{0.02\sqrt{q+19}}
$$

(a) Find the value of dp/dq when 150 units are demanded. **(b)** Using the result in part (a), determine the point elasticity of demand when 150 units are demanded. At this level, is demand elastic, inelastic, or of unit elasticity?

(c) Use the result in part (b) to approximate the price per unit if demand decreases from 150 to 140 units.

(d) If the current demand is 150 units, should the manufacturer increase or decrease price in order to increase revenue? (Justify your answer.)

27. A manufacturer of aluminum doors currently is able to sell 500 doors per week at a price of \$80 each. If the price were lowered to \$75 each, an additional 50 doors per week could be sold. Estimate the current elasticity of demand for the doors, and also estimate the current value of the manufacturer's marginal-revenue function.

28. Given the demand equation

$$
p = 2000 - q^2
$$

where $5 \le q \le 40$, for what value of q is $|\eta|$ a maximum? For what value is it a minimum?

29. Repeat Problem 28 for

such that $5 \le q \le 95$.

$$
p = \frac{200}{q+5}
$$

To discuss the notion of a function defined implicitly and to determine derivatives by means of implicit differentiation.

FIGURE 12.4 The circle $x^2 + y^2 = 4$.

Objective **12.4 Implicit Differentiation**

Implicit differentiation is a technique for differentiating "functions" that are not given in the form $y = f(x)$ nor in the form $x = g(y)$. To introduce this technique, we will find the slope of a tangent line to a *circle*. Circles are smooth curves, and it is clear that at any point on any circle there is a tangent line. But, for any circle with positive radius, there will be some vertical lines that intersect the circle at more than one point. So we know that any such circle cannot be described as the graph of a *single* function. For definiteness in our discussion, let us take the circle of radius 2 whose center is at the origin (Figure 12.4). Its equation is

$$
x2 + y2 = 4
$$

equivalently
$$
x2 + y2 - 4 = 0
$$
 (1)

The point $(\sqrt{2}, \sqrt{2})$ lies on the circle. To find the slope at this point, we need to find dy/dx there. Until now, we have always had *y* given explicitly (directly) in terms of *x* before determining *y*[']; that is, our equation was always in the form $y = f(x)$ or in the form $x = g(y)$. In Equation (1), this is not so. We say that Equation (1) has the form $F(x, y) = 0$, where $F(x, y)$ denotes a function of two variables as introduced in Section 2.8. The obvious thing to do is solve Equation (1) for *y* in terms of *x*:

$$
x^{2} + y^{2} - 4 = 0
$$

\n
$$
y^{2} = 4 - x^{2}
$$

\n
$$
y = \pm \sqrt{4 - x^{2}}
$$
\n(2)

FIGURE 12.5 $x^2 + y^2 = 4$ gives rise to two different functions.

A problem now occurs: Equation (2) may give two values of *y* for a value of *x*. It does not define *y* explicitly as a function of *x*. We can, however, suppose that Equation (1) defines *y* as *one of two different functions of x*,

$$
y = +\sqrt{4 - x^2}
$$
 or $y = -\sqrt{4 - x^2}$

whose graphs are given in Figure 12.5. Since the point $(\sqrt{2}, \sqrt{2})$ lies on the graph of $y = \sqrt{4 - x^2}$, we should differentiate that function:

$$
y = \sqrt{4 - x^2}
$$

\n
$$
\frac{dy}{dx} = \frac{1}{2}(4 - x^2)^{-1/2}(-2x)
$$

\n
$$
= -\frac{x}{\sqrt{4 - x^2}}
$$

So

$$
\left. \frac{dy}{dx} \right|_{x = \sqrt{2}} = -\frac{\sqrt{2}}{\sqrt{4 - 2}} = -1
$$

Thus, the slope of the circle $x^2 + y^2 - 4 = 0$ at the point $(\sqrt{2}, \sqrt{2})$ is -1 .

Let us summarize the difficulties we had. First, *y* was not originally given explicitly in terms of *x*. Second, after we tried to find such a description, we ended up with more than one function of *x*. In fact, depending on the equation given, it may be very complicated or even impossible to find an explicit expression for *y*. For example, it would be difficult, perhaps impossible, to solve $ye^x + \ln(x + y) = 0$ for *y*. We will now consider a method that avoids such difficulties.

An equation of the form $F(x, y) = 0$, such as we had originally, is said to express *y implicitly* as a function of *x*. The word *implicitly* is used because *y* is not given *explicitly* as a function of *x*. However, we will assume that the equation defines *y* as at least one differentiable function of *x*. Thus, we assume that Equation (1), $x^2 + y^2 - 4 = 0$, defines *some* differentiable function of *x*, say, $y = f(x)$.

Observe that *if y* is a function of *x*, then y^2 is also a function of *x* and then $x^2 + y^2 - 4$ is yet another function of *x*. Of course, 0 can be regarded as the function of *x* that is constantly 0. And now the left side of Equation (1) is the differentiable function $x^2 + (f(x))^2 - 4$ of *x* while the right side is the differentiable function 0 of *x*. Equation (1) says these functions are equal and so *their derivatives must be equal.* This observation gives us

$$
\frac{d}{dx}(x^2 + (f(x))^2 - 4) = \frac{d}{dx}(0)
$$

from which we get

$$
\frac{d}{dx}(x^2) + \frac{d}{dx}((f(x))^2) - \frac{d}{dx}(4) = \frac{d}{dx}(0)
$$

and, using the chain rule for the second term,

$$
2x + 2f(x)f'(x) - 0 = 0
$$

While we don't know explicitly what $f(x)$ is, the equation above tells us that its derivative, $f'(x)$, satisfies

$$
2f(x)f'(x) = -2x
$$

and, hence,

$$
f'(x) = -\frac{x}{f(x)}
$$

Finally, noting that $y = f(x)$, we can write

$$
\frac{dy}{dx} = -\frac{x}{y}
$$

and

$$
\left. \frac{dy}{dx} \right|_{(\sqrt{2},\sqrt{2})} = \frac{dy}{dx} \left| \frac{x}{y} = \sqrt{2} \right| = -\frac{\sqrt{2}}{\sqrt{2}} = -1
$$

showing again that the slope of the circle $x^2 + y^2 = 4$ at $(\sqrt{2}, \sqrt{2}) = -1$.

Notice that we didn't have to solve Equation (1) and we didn't end up with two functions competing for our attention. We didn't need to choose an equation appropriate for the point $(\sqrt{2}, \sqrt{2})$. It sufficed to know that $(\sqrt{2}, \sqrt{2})$ is a point on the curve; that is, a point whose coordinates satisfy Equation (1). Implicit differentiation, as the technique above is called, can seem mysterious, and this is why our treatment was at first very careful and somewhat labored. It is actually easier to carry out the calculation above *without introducing the name* $f(x)$ *for y and using Leibniz notation throughout. We start* again.

First, treat *y* as a differentiable function of *x*, and differentiate both sides of Equation (1) with respect to *x*. Second, solve the resulting equation for dy/dx . Applying this procedure, we obtain

$$
\frac{d}{dx}(x^2 + y^2 - 4) = \frac{d}{dx}(0)
$$
\n
$$
\frac{d}{dx}(x^2) + \frac{d}{dx}(y^2) - \frac{d}{dx}(4) = \frac{d}{dx}(0)
$$
\n
$$
2x + \frac{d}{dy}(y^2)\frac{dy}{dx} - 0 = 0
$$
\n
$$
2x + 2y\frac{dy}{dx} = 0
$$
\n
$$
\frac{dy}{dx} = -\frac{x}{y} \quad \text{for } y \neq 0
$$
\n(4)

The only point above that requires special care is the treatment of *d* $\frac{d}{dx}(y^2)$ in Equation (3). Differentiation is with respect to *x*, so we use the chain rule as shown. Notice that the expression for dy/dx involves the variable *y* as well as *x*. This means that to find dy/dx at a point, both coordinates of the point must be substituted into dy/dx . Thus,

$$
\left. \frac{dy}{dx} \right|_{(\sqrt{2}, \sqrt{2})} = -\frac{\sqrt{2}}{\sqrt{2}} = -1
$$

as before. We note that Equation (4) is not defined when $y = 0$. Geometrically, this is clear, since the tangent line to the circle at either $(2, 0)$ or $(-2, 0)$ is vertical and the slope is not defined.

Here again are the steps to follow when differentiating implicitly:

Implicit Differentiation Procedure

For an equation that we assume defines *y* implicitly as a differentiable function of

x, the derivative $\frac{dy}{dx}$ $\frac{d}{dx}$ can be found as follows:

- **1.** Differentiate both sides of the equation with respect to *x*.
- **2.** Solve for *dy* $\frac{d}{dx}$, noting any restrictions.

EXAMPLE 1 Implicit Differentiation

Find *dy* by implicit differentiation if $y + y^3 - x = 7$.

Solution: Here *y* is not given as an explicit function of *x*. It is not at all clear if the equation can be rewritten in the form $y = f(x)$. Thus, we assume that *y* is an implicit differentiable function of *x* and apply the preceding two-step procedure:

1. Differentiating both sides with respect to *x*, we have

$$
\frac{d}{dx}(y + y^3 - x) = \frac{d}{dx}(7)
$$

$$
\frac{d}{dx}(y) + \frac{d}{dx}(y^3) - \frac{d}{dx}(x) = \frac{d}{dx}(7)
$$

$$
\frac{dy}{dx} + 3y^2 \frac{dy}{dx} - 1 = 0
$$

2. Solving for
$$
\frac{dy}{dx}
$$
 side, gives

$$
\frac{dy}{dx}(1+3y^2) = 1
$$

$$
\frac{dy}{dx} = \frac{1}{1+3y^2}
$$

Because step 2 of the process often involves division by an expression involving the variables, the answer obtained must often be restricted to exclude those values of the variables that would make the denominator zero. Here the denominator is always greater than or equal to 1, so there is no restriction.

Now Work Problem 3 \triangleleft

APPLY IT

4. Suppose that *P*, the proportion of people affected by a certain disease, is described by $\ln\left(\frac{P}{1}\right)$ $1-P$ $\sqrt{ }$ $= 0.5t,$ where *t* is the time in months. Find $\frac{dP}{dt}$ $\frac{d}{dt}$ the rate at which *P* grows with respect to time.

EXAMPLE 2 Implicit Differentiation

d

Find
$$
\frac{dy}{dx}
$$
 if $x^3 + 4xy^2 - 27 = y^4$.

Solution: Since *y* is not given explicitly in terms of *x*, we will use the method of implicit differentiation:

1. Assuming that *y* is a function of *x* and differentiating both sides with respect to *x*, we get

$$
\frac{d}{dx}(x^3 + 4xy^2 - 27) = \frac{d}{dx}(y^4)
$$

$$
\frac{d}{dx}(x^3) + 4\frac{d}{dx}(xy^2) - \frac{d}{dx}(27) = \frac{d}{dx}(y^4)
$$

The derivative of y^3 *with respect to x* is $3y^2 \frac{dy}{dx}$ $\frac{1}{dx}$.

In an implicit-differentiation problem, we are able to find the derivative of a function without knowing the function.

$$
3x^{2} + 4(x\frac{d}{dx}(y^{2}) + y^{2}\frac{d}{dx}(x)) - 0 = 4y^{3}\frac{dy}{dx}
$$

$$
3x^{2} + 4(x2y\frac{dy}{dx} + y^{2}(1) = 4y^{3}\frac{dy}{dx}
$$

$$
3x^{2} + 8xy\frac{dy}{dx} + 4y^{2} = 4y^{3}\frac{dy}{dx}
$$

2. Solving for *dy* $\frac{d}{dx}$, we have

> *dy* $\frac{dy}{dx}(8xy - 4y^3) = -3x^2 - 4y^2$ *dy* $rac{dy}{dx} = \frac{-3x^2 - 4y^2}{8xy - 4y^3}$ $\frac{3x-4y}{8xy-4y^3}$ for $8xy-4y^3 \neq 0$ *dy* \overline{dx} $\frac{3x^2+4y^2}{2}$ $\frac{3x+4y}{4y^3-8xy}$ for $y^3-2xy \neq 0$

Now Work Problem 11 △

APPLY IT

three of step one.

5. The volume *V* enclosed by a spherical balloon of radius *r* is given by the equation $V = \frac{4}{3}$ $\frac{1}{3}\pi r^3$. If the radius is increasing at a rate of 5 inches/minute (that is, $\frac{dr}{dt}$) $\frac{dr}{dt}$ = 5), then find $\frac{dV}{dt}$ *dt* $\Big|_{r=12}$, the rate of increase of the volume, when the radius is 12 inches.

Note the use of the product rule in line

EXAMPLE 3 Implicit Differentiation

Find the slope of the curve $x^3 = (y - x^2)^2$ at (1, 2).

Solution: The slope at $(1, 2)$ is the value of dy/dx at that point. Finding dy/dx by implicit differentiation, we have

$$
\frac{d}{dx}(x^3) = \frac{d}{dx}((y - x^2)^2)
$$

\n
$$
3x^2 = 2(y - x^2) \left(\frac{d}{dx}(y - x^2)\right)
$$

\n
$$
3x^2 = 2(y - x^2) \left(\frac{dy}{dx} - 2x\right)
$$

\n
$$
3x^2 = 2y\frac{dy}{dx} - 4xy - 2x^2\frac{dy}{dx} + 4x^3
$$

\n
$$
2y\frac{dy}{dx} - 2x^2\frac{dy}{dx} = 3x^2 + 4xy - 4x^3
$$

\n
$$
\frac{dy}{dx}2(y - x^2) = 3x^2 + 4xy - 4x^3
$$

\n
$$
\frac{dy}{dx} = \frac{3x^2 + 4xy - 4x^3}{2(y - x^2)} \quad \text{for } y - x^2 \neq 0
$$

For the point $(1, 2)$, $y - x^2 = 2 - 1^2 = 1 \neq 0$. Thus, the slope of the curve at $(1, 2)$ is

$$
\left. \frac{dy}{dx} \right|_{(1,2)} = \frac{3(1)^2 + 4(1)(2) - 4(1)^3}{2(2 - (1)^2)} = \frac{7}{2}
$$

Now Work Problem 25 \triangleleft

APPLY IT

6. A 10-foot ladder is placed against a vertical wall. Suppose the bottom of the ladder slides away from the wall at a

constant rate of 3 ft/s. (That is, $\frac{dx}{dt}$ $\frac{d}{dt} = 3.$ How fast is the top of the ladder sliding down the wall when the top of the ladder

is 8 feet from the ground (that is, when $y = 8$? (That is, what is $\frac{dy}{dt}$ $\frac{d}{dt}$?) (Use the Pythagorean theorem for right triangles, $x^2 + y^2 = z^2$, where *x* and *y* are the legs of the triangle and *z* is the hypotenuse.)

EXAMPLE 4 Implicit Differentiation

If $q - p = \ln q + \ln p$, find dq/dp .

Solution: We assume that *q* is a function of *p* and differentiate both sides with respect to *p*:

$$
\frac{d}{dp}(q-p) = \frac{d}{dp}(\ln q + \ln p)
$$

$$
\frac{dq}{dp} - \frac{dp}{dp} = \frac{d}{dp}(\ln q) + \frac{d}{dp}(\ln p)
$$

$$
\frac{dq}{dp} - 1 = \frac{1}{q}\frac{dq}{dp} + \frac{1}{p}
$$

$$
\frac{dq}{dp}\left(1 - \frac{1}{q}\right) = \frac{1}{p} + 1
$$

$$
\frac{dq}{dp}\left(\frac{q-1}{q}\right) = \frac{1+p}{p}
$$

$$
\frac{dq}{dp} = \frac{(1+p)q}{p(q-1)} \quad \text{for } p(q-1) \neq 0
$$

Now Work Problem 19 G

PROBLEMS 12.4

In Problems 1–24, find dy/dx by implicit differentiation.

- **1.** $x^2 y$ $2. \ 3x^2 + 6y^2 = 1$
2. $3x^2 + 6y^2 = 1$ **3.** $2y^3 - 7x$ $2^2 = 5$ **4.** $5y^2 - 2x^2 = 10$ **5.** $\sqrt[3]{x} + \sqrt[3]{y} = 3$ **6.** $\sqrt{2}$ $\overline{x} - \sqrt{y} = 1$ **7.** *x* ³=⁴ ^C *^y* ³=⁴ ^D ⁵ **8.** *^y* 8. $v^3 = 4x$ **9.** $xy = 36$ $x^2 + xy - 2y^2 = 0$ **11.** $x + xy + y = 1$ $y^3 - y^3 = 3x^2y - 3xy^2$ **13.** $2x^3 + y^3 - 12xy = 0$ **14.** 5*x* $3^3 + 6xy + 7y^3 = 0$ **15.** $x = \sqrt{y} + \sqrt{y}$ $\sqrt[4]{y}$ **16.** $x^2y^2 = 1$ **17.** $5x^3y^4 - x + y^2 = 25$ **18.** *y* 18. $y^2 + y = \ln x$ **19.** $ln(xy) = e^{xy}$ **20.** $ln(xy) + x = 4$ **21.** $xe^{y} + ye^{x} = 1$ $x^2 + 9y^2 = 16$ **23.** $(1 + e^{3x})^2 = 3 + \ln(x + y)$ **24.** *e* **24.** $e^{x-y} = \ln(x - y)$
- **25.** If $x + xy + y^2 = 7$, find dy/dx at (1, 2).
- **26.** If $(x + 1)\sqrt{y} = (y + 1)\sqrt{x}$, find dy/dx at $(2, 2)$.

27. Find the slope of the curve $4x^2 + 9y^2 = 1$ at the point $(0, \frac{1}{3})$; at the point (x_0, y_0) .

28. Find the slope of the curve $(x^2 + y^2)^2 = 4y^2$ at the point $(0, 2)$.

29. Find equations of the tangent lines to the curve

$$
x^3 + xy + y^3 = -1
$$

at the points $(-1, -1)$, $(-1, 0)$, and $(-1, 1)$.

30. Repeat Problem 29 for the curve

$$
y^2 + xy - x^2 = 5
$$

at the point $(4, 3)$.

For the demand equations in Problems 31– 34, find the rate of change of q with respect to p.

31.
$$
p = 100 - q^3
$$

\n**33.** $p = \frac{20}{(q+5)^2}$
\n**34.** $p = \frac{3}{q^2+1}$

35. Radioactivity The relative activity I/I_0 of a radioactive element varies with elapsed time according to the equation

$$
\ln\left(\frac{I}{I_0}\right) = -\lambda \ t
$$

where λ (a Greek letter read "lambda") is the disintegration constant and I_0 is the initial intensity (a constant). Find the rate of change of the intensity, *I*, with respect to the elapsed time, *t*.

36. Earthquakes The magnitude, *M*, of an earthquake and its energy, E , are related by the equation⁶

$$
1.5M = \log\left(\frac{E}{2.5 \times 10^{11}}\right)
$$

Here *M* is given in terms of Richter's preferred scale of 1958 and *E* is in ergs. Determine the rate of change of energy with respect to magnitude and the rate of change of magnitude with respect to energy.

⁶K. E. Bullen, *An Introduction to the Theory of Seismology* (Cambridge, U.K.: Cambridge at the University Press, 1963).

37. Physical Scale The relationship among the speed (v) , frequency (f) , and wavelength (λ) of any wave is given by

 $v = f\lambda$

Find $df/d\lambda$ by differentiating implicitly. (Treat *v* as a constant.) Then show that the same result is obtained if you first solve the equation for f and then differentiate with respect to λ .

38. Biology The equation $(P + a)(v + b) = k$ is called the "fundamental equation of muscle contraction."⁷ Here *P* is the load imposed on the muscle; ν is the velocity of the shortening of the muscle fibers; and *a*, *b*, and *k* are positive constants. Use implicit differentiation to show that, in terms of *P*,

$$
\frac{dv}{dP} = -\frac{k}{(P+a)^2}
$$

39. Marginal Propensity to Consume A country's savings, *S*, is defined implicitly in terms of its national income, *I*, by the equation

$$
S^2 + \frac{1}{4}I^2 = SI + I
$$

where both *S* and *I* are in billions of dollars. Find the marginal propensity to consume when $I = 16$ and $S = 12$.

40. Technological Substitution New products or technologies often tend to replace old ones. For example, today most commercial airlines use jet engines rather than prop engines. In discussing the forecasting of technological substitution, Hurter and Rubenstein⁸ refer to the equation

$$
\ln \frac{f(t)}{1 - f(t)} + \sigma \frac{1}{1 - f(t)} = C_1 + C_2 t
$$

where $f(t)$ is the market share of the substitute over time t and C_1, C_2 , and σ (a Greek letter read "sigma") are constants. Verify their claim that the rate of substitution is

$$
f'(t) = \frac{C_2 f(t)[1 - f(t)]^2}{\sigma f(t) + [1 - f(t)]}
$$

To describe the method of logarithmic differentiation and to show how to differentiate a function of the form u^v .

Objective **12.5 Logarithmic Differentiation**

A technique called **logarithmic differentiation** often simplifies the differentiation of $y = f(x)$ when $f(x)$ involves products, quotients, or powers. The procedure is as follows:

Logarithmic Differentiation

 \overline{d}

To differentiate
$$
y = f(x)
$$
,

1. Take the natural logarithm of both sides. This results in

$$
\ln y = \ln(f(x))
$$

- **2.** Simplify $ln(f(x))$ by using properties of logarithms.
- **3.** Differentiate both sides with respect to *x*.

4. Solve for
$$
\frac{dy}{dx}
$$
.

5. Express the answer in terms of *x* only. This requires substituting $f(x)$ for *y*.

There are a couple of points worth noting. First, irrespective of any simplification, the procedure produces

$$
\frac{y'}{y} = \frac{d}{dx}(\ln(f(x)))
$$

so that

$$
\frac{dy}{dx} = y\frac{d}{dx}(\ln(f(x)))
$$

⁷R. W. Stacy et al., *Essentials of Biological and Medical Physics* (New York: McGraw-Hill Book Company, 1955).

⁸ A. P. Hurter, Jr., A. H. Rubenstein et al., "Market Penetration by New Innovations: The Technological Literature," *Technological Forecasting and Social Change,* 11 (1978), 197–221.

is a formula that you can memorize, if you prefer. Second, the quantity $f'(x)$ $\frac{y}{f(x)}$, which

results from differentiating $\ln(f(x))$, is what was called the **relative rate of change of** $f(x)$ in Section 11.3.

The next example illustrates the procedure.

EXAMPLE 1 Logarithmic Differentiation

Find *y'* if $y = \frac{(2x-5)^3}{x^2 \sqrt[4]{x^2+1}}$ $\sqrt{x^2 + 1}$:

Solution: Differentiating this function in the usual way is messy because it involves the quotient, power, and product rules. Logarithmic differentiation lessens the work.

1. We take the natural logarithm of both sides:

$$
\ln y = \ln \frac{(2x - 5)^3}{x^2 \sqrt[4]{x^2 + 1}}
$$

2. Simplifying by using properties of logarithms, we have

$$
\ln y = \ln(2x - 5)^3 - \ln(x^2 \sqrt[4]{x^2 + 1})
$$

= 3 \ln(2x - 5) - (\ln x^2 + \ln(x^2 + 1)^{1/4})
= 3 \ln(2x - 5) - 2 \ln x - \frac{1}{4} \ln(x^2 + 1)

Since *y* is a function of *x*, differentiating **3.** Differentiating with respect to *x* gives

In y with respect to x gives
$$
\frac{y'}{y}
$$
.

$$
\frac{y'}{y} = 3\left(\frac{1}{2x-5}\right)(2) - 2\left(\frac{1}{x}\right) - \frac{1}{4}\left(\frac{1}{x^2+1}\right)(2x)
$$

$$
= \frac{6}{2x-5} - \frac{2}{x} - \frac{x}{2(x^2+1)}
$$

4. Solving for *y'* yields

$$
y' = y \left(\frac{6}{2x - 5} - \frac{2}{x} - \frac{x}{2(x^2 + 1)} \right)
$$

5. Substituting the original expression for *y* gives y' in terms of *x* only:

$$
y' = \frac{(2x-5)^3}{x^2 \sqrt[4]{x^2+1}} \left[\frac{6}{2x-5} - \frac{2}{x} - \frac{x}{2(x^2+1)} \right]
$$

Now Work Problem 1 G

Logarithmic differentiation can also be used to differentiate a function of the form $y = u^{\nu}$, where both *u* and *v* are differentiable functions of *x*. Because neither the base nor the exponent is necessarily a constant, the differentiation techniques for u^a and b^v do not apply here.

EXAMPLE 2 Differentiating the Form u^v

Differentiate $y = x^x$ by using logarithmic differentiation.

Solution: This example is a good candidate for the *formula* approach to logarithmic differentiation.

$$
y' = y \frac{d}{dx} (\ln x^x) = x^x \frac{d}{dx} (x \ln x) = x^x \left((1)(\ln x) + (x) \left(\frac{1}{x} \right) \right) = x^x (\ln x + 1)
$$
It is worthwhile mentioning that an alternative technique for differentiating a function of the form $y = u^{\nu}$ is to convert it to an exponential function to the base *e*. To illustrate, for the function in this example, we have

$$
y = x^{x} = (e^{\ln x})^{x} = e^{x \ln x}
$$

$$
y' = e^{x \ln x} \left(1 \ln x + x \frac{1}{x}\right) = x^{x}(\ln x + 1)
$$

Now Work Problem 15 G

EXAMPLE 3 Relative Rate of Change of a Product

Show that the relative rate of change of a product is the sum of the relative rates of change of its factors. Use this result to express the percentage rate of change in revenue in terms of the percentage rate of change in price.

Solution: For the moment, suppose that *r* is a function of an unspecified variable *x* and that r' denotes *dr* $\frac{dS}{dx}$, differentiation with respect to *x*. Recall that the relative rate of change of *r* with respect to *x* is $\frac{r^2}{r^2}$ $\frac{r}{r}$. We are to show that if $r = pq$, where also *p* and *q* are functions of *x*, then

$$
\frac{r'}{r} = \frac{p'}{p} + \frac{q'}{q}
$$

From $r = pq$ we have

$$
\ln r = \ln p + \ln q
$$

which, when both sides are differentiated with respect to *x*, gives

$$
\frac{r'}{r} = \frac{p'}{p} + \frac{q'}{q}
$$

as required. Multiplying both sides by 100% gives an expression for the percentage rate of change of *r* in terms of those of *p* and *q*:

$$
\frac{r'}{r}100\% = \frac{p'}{p}100\% + \frac{q'}{q}100\%
$$

If *p* is *price* per item and *q* is *quantity* sold, then $r = pq$ is total *revenue*. In this case we take $x = p$ so that differentiation is with respect to *p*, and note that now, with $p' = 1$, Equation (3) of Section 12.3 gives *q* 0 $\frac{q'}{q} = \eta \frac{p'}{p}$ $\frac{p}{p}$, where η is the elasticity of demand. It follows that in this case we have

$$
\frac{r'}{r}100\% = (1+\eta)\frac{p'}{p}100\%
$$

expressing the percentage rate of change in revenue in terms of the percentage rate of change in price. For example, if at a given price and quantity, $\eta = -5$, then a 1% increase in price will result in a $(1 - 5)\% = -4\%$ increase in revenue, which is to say a 4% *decrease* in revenue, while a 3% decrease in price—that is, a -3% *increase* in price—will result in a $(1 - 5)(-3)\% = 12\%$ increase in revenue. It is also clear that at points at which there is unit elasticity ($\eta = -1$), any percentage change in price produces no percentage change in revenue.

EXAMPLE 4 Differentiating the Form u^v

Find the derivative of $y = (1 + e^x)^{\ln x}$.

Solution: This has the form $y = u^v$, where $u = 1 + e^x$ and $v = \ln x$. Using logarithmic differentiation, we have

$$
\ln y = \ln((1 + e^x)^{\ln x})
$$

\n
$$
\ln y = (\ln x) \ln(1 + e^x)
$$

\n
$$
\frac{y'}{y} = \left(\frac{1}{x}\right) (\ln(1 + e^x)) + (\ln x) \left(\frac{1}{1 + e^x} \cdot e^x\right)
$$

\n
$$
\frac{y'}{y} = \frac{\ln(1 + e^x)}{x} + \frac{e^x \ln x}{1 + e^x}
$$

\n
$$
y' = y \left(\frac{\ln(1 + e^x)}{x} + \frac{e^x \ln x}{1 + e^x}\right)
$$

\n
$$
y' = (1 + e^x)^{\ln x} \left(\frac{\ln(1 + e^x)}{x} + \frac{e^x \ln x}{1 + e^x}\right)
$$

Now Work Problem 17 G

Alternatively, we can differentiate even a general function of the form $y = u(x)^{v(x)}$ with $u(x) > 0$ by using the equation

$$
u^{v} = e^{v \ln u}
$$

Indeed, if $y = u(x)^{v(x)} = e^{v(x) \ln u(x)}$ for $u(x) > 0$, then

$$
\frac{dy}{dx} = \frac{d}{dx} (e^{v(x) \ln u(x)}) = e^{v(x) \ln u(x)} \frac{d}{dx} (v(x) \ln u(x))
$$

$$
= u^{v} (v'(x) \ln u(x) + v(x) \frac{u'(x)}{u(x)})
$$

which could be summarized as

$$
(u^{\nu})' = u^{\nu} \left(v' \ln u + v \frac{u'}{u} \right)
$$

As is often the case, there is no suggestion that the preceding formula should be memorized. The point here is that we have shown that *any* function of the form u^{ν} can be differentiated using the equation $u^v = e^{v \ln u}$. The same result will be obtained from logarithmic differentiation:

$$
\ln y = \ln(u^v)
$$

\n
$$
\ln y = v \ln u
$$

\n
$$
\frac{y'}{y} = v' \ln u + v \frac{u'}{u}
$$

\n
$$
y' = y \left(v' \ln u + v \frac{u'}{u} \right)
$$

\n
$$
(u^v)' = u^v \left(v' \ln u + v \frac{u'}{u} \right)
$$

After completing this section, we understand how to differentiate each of the following forms:

$$
\int_{t}^{t} (f(x))^a \tag{a}
$$

$$
y = \begin{cases} b^{g(x)} & \text{(b)} \end{cases}
$$

$$
(f(x))^{g(x)} \t\t\t\t\t(c)
$$

For type (a), use the power rule. For type (b), use the differentiation formula for exponential functions. (If $b \neq e$, first convert $b^{g(x)}$ to an e^u function.) For type (c), use logarithmic differentiation or first convert to an e^u function. Do not apply a rule in a situation where the rule does not apply. For example, the power rule does not apply to x^x .

PROBLEMS 12.5

In Problems 1–12, find y' by using logarithmic differentiation. **1.** $y = (x + 1)^2(x - 2)(x^2 + 3)$ **2.** $y = (2x - 3)(5x - 7)^2(11x - 13)^3$ **3.** $y = (3x^3 - 1)^2 (2x + 5)^3$ **4.** $y = (2x^2 + 1)\sqrt{8x^2 - 1}$ **5.** $y = \sqrt{x+1}\sqrt{x-1}\sqrt{x^2+1}$ **6.** $y = (2x + 1)\sqrt{x^3 + 2}\sqrt[3]{2x + 5}$ **7.** $y =$ $\sqrt[3]{1 + x^2}$ $1 + x$ **8.** $y =$ $\sqrt{x^2+5}$ $x + 9$ **9.** $y = \frac{(2x^2 + 2)^2}{(x + 1)^2(3x + 1)^2}$ $(x + 1)^2(3x + 2)$ **10.** $y = \frac{x^2(1+x^2)}{\sqrt{x^2+4}}$ $\sqrt{x^2+4}$ **11.** $y =$ $\int \frac{(x+3)(x-2)}{x^2}$ $2x - 1$ **12.** $y = \sqrt[5]{\frac{(x^2 + 1)^2}{x^2 e^{-x}}}$ x^2e^{-x} *In Problems 13–20, find y'.* **13.** $y = x^x$ **14.** $y = (2x)^{\sqrt{x}}$ **15.** $y = x^{\sqrt{x}}$ \sqrt{x} **16.** $y = \left(\frac{3}{x^2}\right)$ *x* 2 *x* **17.** $y = (2x + 3)^{5x}$ **18.** $y = (x^2 + 1)^{x+1}$ **19.** $y = 4e^{x}x$ 3*x* **20.** $y = (\sqrt{x})^x$

21. If $y = (4x - 3)^{2x+1}$, find dy/dx when $x = 1$. **22.** If $y = (e^x)^{(e^x)}$, find dy/dx when $x = 0$.

23. Find an equation of the tangent line to

$$
y = (x+1)(x+2)^2(x+3)^2
$$

at the point where $x = 0$.

24. Find an equation of the tangent line to the graph of

$$
y = x^x
$$

at the point where $x = 1$.

25. Find an equation of the tangent line to the graph of

$$
y = x^x
$$

at the point where $x = e$.

26. If $y = x^x$, find the relative rate of change of *y* with respect to *x* when $x = 1$.

27. If $y = x^x$, find the value of *x* for which the *percentage* rate of change of *y* with respect to *x* is 50%.

28. Suppose $f(x)$ is a positive differentiable function and *g* is a differentiable function and $y = (f(x))^{g(x)}$. Use logarithmic differentiation to show that

$$
\frac{dy}{dx} = (f(x))^{g(x)} \left(f'(x) \frac{g(x)}{f(x)} + g'(x) \ln(f(x)) \right)
$$

29. The demand equation for a DVD is

$$
q = 500 - 40p + p^2
$$

If the price of \$15 is increased by 1/2%, find the corresponding percentage change in revenue.

30. Repeat Problem 29 with the same information except for a 5% *decrease* in price.

To approximate real roots of an equation by using calculus. The method shown is suitable for calculators.

Objective **12.6 Newton's Method**

It is easy to solve equations of the form $f(x) = 0$ when *f* is a linear or quadratic function. For example, we can solve $x^2+3x-2=0$ by the quadratic formula. However, if $f(x)$ has a degree greater than 2 or is not a polynomial, it may be difficult, or even impossible, to find solutions of $f(x) = 0$, in terms of known functions, even when it is proveable that at least one solution exists. For this reason, we may settle for approximate solutions, which can be obtained in a variety of efficient ways. For example, a graphing calculator can be used to estimate the real roots of $f(x) = 0$. In this section, we will study how the derivative can be so used (provided that f is differentiable). The procedure we will develop, called *Newton's method,* is well suited to a calculator or computer.

Newton's method requires an initial estimate for a root of $f(x) = 0$. One way of obtaining this estimate is by making a rough sketch of the graph of $y = f(x)$. A point on the graph where $y = 0$ is an *x*-intercept, and the *x*-value of this point is a solution of $f(x) = 0$. Another way of estimating a root is based on the following fact:

If *f* is continuous on the interval [a, b] and $f(a)$ and $f(b)$ have opposite signs, then the equation $f(x) = 0$ has at least one real root between *a* and *b*.

FIGURE 12.6 Root of $f(x) = 0$ between *a* and *b*, where $f(a)$ and $f(b)$ have opposite signs. **FIGURE 12.7** Improving approximation of root via tangent line.

Figure 12.6 depicts this situation. The *x*-intercept between *a* and *b* corresponds to a root of $f(x) = 0$, and we can use either *a* or *b* to approximate this root.

Assuming that we have an estimated (but incorrect) value for a root, we turn to a way of getting a better approximation. In Figure 12.7, we see that $f(r) = 0$, so *r* is a root of the equation $f(x) = 0$. Suppose x_1 is an initial approximation to *r* (and one that is close to *r*). Observe that the tangent line to the curve at $(x_1, f(x_1))$ intersects the *x*-axis at the point $(x_2, 0)$, and x_2 is a better approximation to *r* than is x_1 .

We can find x_2 from the equation of the tangent line. The slope of the tangent line is $f'(x_1)$, so a point-slope form for this line is

$$
y - f(x_1) = f'(x_1)(x - x_1)
$$
 (1)

Since $(x_2, 0)$ is on the tangent line, its coordinates must satisfy Equation (1). This gives

$$
0 - f(x_1) = f'(x_1)(x_2 - x_1)
$$

$$
-\frac{f(x_1)}{f'(x_1)} = x_2 - x_1
$$
 if $f'(x_1) \neq 0$

Thus,

$$
x_2 = x_1 - \frac{f(x_1)}{f'(x_1)}\tag{2}
$$

To get a better approximation to *r*, we again perform the procedure described, but this time we use x_2 as our starting point. This gives the approximation

$$
x_3 = x_2 - \frac{f(x_2)}{f'(x_2)}\tag{3}
$$

Repeating this computation over and over, we hope to obtain better and better approximations, in the sense that the sequence of values obtained

 x_1, x_2, x_3, \ldots

approaches *r*. In practice, we terminate the process when we have reached a desired degree of accuracy.

Analyzing Equations (2) and (3), we see how x_2 is obtained from x_1 and how x_3 is obtained from x_2 . In general, x_{n+1} is obtained from x_n by means of the following general formula, called **Newton's method**:

Newton's Method

$$
x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} \quad n = 1, 2, 3, ... \tag{4}
$$

To review recursively defined sequences, see Section 1.6.

APPLY IT

7. If the total profit (in dollars) from the sale of *x* televisions is $P(x) = 20x 0.01x^2 - 850 + 3\ln(x)$, use Newton's method to approximate the break-even quantities. (*Note:* There are two breakeven quantities; one is between 10 and 50, and the other is between 1900 and 2000.) Give the *x*-value to the nearest integer.

In the event that a root lies between *a* and *b*, and $f(a)$ and $f(b)$ are equally close to 0, choose either *a* or *b* as the first approximation.

so

$$
f(x_n) = x_n^4 - 4x_n + 1
$$
 and $f'(x_n) = 4x_n^3 - 4$

Substituting into Equation (4) gives the recursion formula

$$
x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} = x_n - \frac{x_n^4 - 4x_n + 1}{4x_n^3 - 4} = \frac{4x_n^4 - 4x_n - x_n^4 + 4x_n - 1}{4x_n^3 - 4}
$$

so

$$
x_{n+1} = \frac{3x_n^4 - 1}{4x_n^3 - 4}
$$

Since $x_1 = 0$, letting $n = 1$ above gives

first approximation, x_1 . Now,

$$
x_2 = \frac{3x_1^4 - 1}{4x_1^3 - 4} = \frac{3(0)^4 - 1}{4(0)^3 - 4} = 0.25
$$

Letting $n = 2$ gives

$$
x_3 = \frac{3x_2^4 - 1}{4x_2^3 - 4} = \frac{3(0.25)^4 - 1}{4(0.25)^3 - 4} \approx 0.25099206
$$

Letting $n = 3$ gives

$$
x_4 = \frac{3x_3^4 - 1}{4x_3^3 - 4} = \frac{3(0.25099206)^4 - 1}{4(0.25099206)^3 - 4} \approx 0.25099216
$$

The data obtained thus far are displayed in Table 12.1. Since the values of x_3 and x_4 differ by less than 0.0001, we take our approximation of the root to be $x_4 \approx 0.25099216$.

Now Work Problem 1 G

Notice that in simplifying x_{n+1} the appearance of the *n*'s on the right side is an unnecessary distraction. It saves writing to simplify

$$
N(x) = x - \frac{f(x)}{f'(x)} = \frac{xf'(x) - f(x)}{f'(x)}
$$

so that the recursion formula becomes $x_{n+1} = N(x_n)$. The next example will illustrate.

Table 12.1 *n* x_n x_{n+1} 1 0.00000 0.25000000 2 0.25000 0.25099206 3 0.25099 0.25099216 A formula, like Equation (4), that indicates how one number in a sequence is obtained from the preceding one is called a **recursion formula**.

EXAMPLE 1 Approximating a Root by Newton's Method

Approximate the root of $x^4 - 4x + 1 = 0$ that lies between 0 and 1. Continue the approximation procedure until two successive approximations differ by less than 0.0001.

Solution: Letting $f(x) = x^4 - 4x + 1$, we have

$$
f(0) = 0 - 0 + 1 = 1
$$

 $f(1) = 1 - 4 + 1 = -2$

(Note the change in sign.) Since $f(0)$ is closer to 0 than is $f(1)$, we choose 0 to be our

 $f'(x) = 4x^3 - 4$

and

EXAMPLE 2 Approximating a Root by Newton's Method

Approximate the root of $x^3 = 3x-1$ that lies between -1 and -2 . Continue the approximation procedure until two successive approximations differ by less than 0.0001.

Solution: Letting $f(x) = x^3 - 3x + 1$, so that the equation becomes $f(x) = 0$, we find that

$$
f(-1) = (-1)^3 - 3(-1) + 1 = 3
$$

and

$$
f(-2) = (-2)^3 - 3(-2) + 1 = -1
$$

(Note the change in sign.) Since $f(-2)$ is closer to 0 than is $f(-1)$, we choose -2 to be our first approximation, *x*1. Now,

$$
f'(x) = 3x^2 - 3
$$

$$
N(x) = x - \frac{x^3 - 3x + 1}{3x^2 - 3} = \frac{3x^3 - 3x - x^3 + 3x - 1}{3x^2 - 3} = \frac{2x^3 - 1}{3x^2 - 3}
$$

and

so

$$
x_{n+1} = \frac{2x_n^3 - 1}{3x_n^2 - 3}
$$

Since $x_1 = -2$, letting $n = 1$ gives

$$
x_2 = \frac{2x_1^3 - 1}{3x_1^2 - 3} = \frac{2(-2)^3 - 1}{3(-2)^2 - 3} \approx 1.88889
$$

Continuing in this way, we obtain Table 12.2. Because the values of x_3 and x_4 differ by less than 0.0001, we take our approximation of the root to be $x_4 \approx -1.87939$.

Now Work Problem 3 \triangleleft

If our choice of x_1 has $f'(x_1) = 0$, then Newton's method will fail to produce a value for *x*2. *When this happens, the choice of x*¹ *must be rejected and a different number, close to the desired root, must be chosen for* x_1 . A graph of f can be helpful in this situation. Finally, there are times when the sequence of approximations does not approach the root. A discussion of such situations is beyond the scope of this book.

PROBLEMS 12.6

In Problems 1–10, use Newton's method to approximate the indicated root of the given equation. Continue the approximation procedure until the difference of two successive approximations is less than 0.0001.

- **1.** $x^3 5x + 1 = 0$; root between 0 and 1
- **2.** $x^3 + 2x^2 1 = 0$; root between 0 and 1
- **3.** $x^3 + x + 1 = 0$; root between -1 and 2.
- **4.** $x^3 9x + 6 = 0$; root between 2 and 3
- **5.** $x^3 + x + 1 = 0$; root between -1 and 0
- **6.** $x^3 = 2x + 6$; root between 2 and 3
- **7.** $x^4 = 3x 1$; root between 0 and 1
- **8.** $x^4 + x^3 1 = 0$; root between 0 and 1
- **9.** $x^4 2x^3 + x^2 3 = 0$; root between 1 and 2

10. $x^4 - x^3 + x - 2 = 0$; root between 1 and 2

11. Estimate, to three-decimal-place accuracy, the cube root of 73. [*Hint:* Show that the problem is equivalent to finding a root of $f(x) = x^3 - 73 = 0.$ Choose 4 as the initial estimate. Continue the iteration until two successive approximations, rounded to three decimal places, are the same.

12. Estimate $\sqrt[4]{19}$, to two-decimal-place accuracy. Use 2 as your initial estimate.

13. Find, to three-decimal-place accuracy, all *positive* real solutions of the equation $e^x = x + 3$. (*Hint*: A rough sketch of the graphs of $y = e^x$ and $y = x + 3$ in the same plane makes it clear how many such solutions there are. Use the integer values suggested by the graph to choose the initial values.)

14. Find, to three-decimal-place accuracy, all real solutions of the equation $\ln x = 5 - x$.

Table 12.2 *n* x_n $x_n + 1$ $1 -2.00000 -1.88889$ 2 $-1.88889 -1.87945$
3 $-1.87945 -1.87939$ -1.87939 **15. Break-Even Quantity** The cost of manufacturing *q* tons of a certain product is given by

$$
c = 250 + 2q - 0.1q^3
$$

and the revenue obtained by selling the *q* tons is given by

 $r = 3q$

Approximate, to two-decimal-place accuracy, the break-even quantity. (*Hint:* Approximate a root of $r - c = 0$ by choosing 13 as your initial estimate.)

16. Break-Even Quantity The total cost of manufacturing *q* hundred pencils is *c* dollars, where

$$
c = 50 + 4q + \frac{q^2}{1000} + \frac{1}{q}
$$

Pencils are sold for \$8 per hundred.

(a) Show that the break-even quantity is a solution of the equation

$$
f(q) = \frac{q^3}{1000} - 4q^2 + 50q + 1 = 0
$$

(b) Use Newton's method to approximate the solution of $f(q) = 0$, where $f(q)$ is given in part (a). Use 10 as your initial approximation, and give your answer to two-decimal-place accuracy.

17. Equilibrium Given the supply equation $p = 2q + 5$ and the demand equation $p = \frac{100}{a^2 + 1}$ $\frac{1}{q^2+1}$, use Newton's method to estimate the market equilibrium quantity. Give your answer to three-decimal-place accuracy.

18. Equilibrium Given the supply equation

$$
p = 0.2q^3 + 0.6q + 2
$$

and the demand equation $p = 9 - q$, use Newton's method to estimate the market equilibrium quantity, and find the corresponding equilibrium price. Use 2 as an initial estimate for the required value of *q*, and give the answer to two-decimal-place accuracy.

19. Use Newton's method to approximate (to two-decimal-place accuracy) a critical value of the function

$$
f(x) = \frac{x^3}{3} - x^2 - 5x + 1
$$

on the interval [3, 4].

To find higher-order derivatives both directly and implicitly.

Objective **12.7 Higher-Order Derivatives**

We know that the derivative of a function $y = f(x)$ is itself a function, $f'(x)$. If we differentiate $f'(x)$, the resulting function $(f')'(x)$ is called the **second derivative** of *f* at *x*. It is denoted $f''(x)$, which is read "*f* double prime of *x*." Similarly, the derivative of the second derivative is called the **third derivative**, written $f'''(x)$. Continuing in this way, we get **higher-order derivatives**. Some notations for higher-order derivatives are given in Table 12.3. To avoid clumsy notation, primes are not used beyond the third derivative.

The Leibniz notation for higher derivatives is a little less mysterious when we note that $d^n y$ $\frac{d^n y}{dx^n}$ is a convention for $\left(\frac{d}{dx}\right)^n$ (y), which is to say, differentiation with respect to *x*, *d* $\frac{d}{dx}$, applied *n* times to *y*.

The symbol d^2y/dx^2 represents the second derivative of *y*. It is not the same as $\left(\frac{dy}{dx}\right)^2$, the square of the first derivative of *y*.

EXAMPLE 1 Finding Higher-Order Derivatives

If $f(x) = 6x^3 - 12x^2 + 6x - 2$, find all higher-order derivatives.

Solution: Differentiating $f(x)$ gives

$$
f'(x) = 18x^2 - 24x + 6
$$

Differentiating $f'(x)$ yields

$$
f''(x) = 36x - 24
$$

Similarly,

$$
f'''(x) = 36
$$

$$
f^{(4)}(x) = 0
$$

and for $n \ge 5, f^{(n)}(x) = 0$

Now Work Problem 1 G

EXAMPLE 2 Finding a Second-Order Derivative

If $y = e^{x^2}$, find d^2y $\frac{z}{dx^2}$.

Solution:

*dt*2 ,

$$
\frac{dy}{dx} = e^{x^2}(2x) = 2xe^{x^2}
$$

By the product rule,

$$
\frac{d^2y}{dx^2} = 2(x(e^{x^2})(2x) + e^{x^2}(1)) = 2e^{x^2}(2x^2 + 1)
$$

Now Work Problem 5 \triangleleft

APPLY IT

APPLY IT

9. If the cost to produce *q* units of a product is

8. The height $h(t)$ of a rock dropped off of a 200-foot building is given by $h(t) = 200 - 16t^2$, where *t* is the time measured in seconds. Find $\frac{d^2h}{dt^2}$

the acceleration of the rock at time *t*.

$$
c(q) = 7q^2 + 11q + 19
$$

and the marginal-cost function is $c'(q)$, find the rate of change of the marginal cost function with respect to *q* when $q = 3$.

EXAMPLE 3 Evaluating a Second-Order Derivative

If
$$
y = f(x) = \frac{16}{x+4}
$$
, find $\frac{d^2y}{dx^2}$ and evaluate it when $x = 4$.

Solution: Since $y = 16(x + 4)^{-1}$, the power rule gives

$$
\frac{dy}{dx} = -16(x+4)^{-2}
$$

$$
\frac{d^2y}{dx^2} = 32(x+4)^{-3} = \frac{32}{(x+4)^3}
$$

Evaluating when $x = 4$, we obtain

$$
\left. \frac{d^2 y}{dx^2} \right|_{x=4} = \frac{32}{8^3} = \frac{1}{16}
$$

The second derivative evaluated at $x = 4$ is also denoted by $f''(4)$ and by $y''(4)$.

EXAMPLE 4 Finding the Rate of Change of $f''(x)$

If $f(x) = x \ln x$, find the rate of change of $f''(x)$.

Solution: To find the rate of change of any function, we must find its derivative. Thus, The rate of change of $f''(x)$ is $f'''(x)$. we want the derivative of $f''(x)$, which is $f'''(x)$. Accordingly,

$$
f'(x) = x\left(\frac{1}{x}\right) + (\ln x)(1) = 1 + \ln x
$$

$$
f''(x) = 0 + \frac{1}{x} = \frac{1}{x}
$$

$$
f'''(x) = \frac{d}{dx}(x^{-1}) = (-1)x^{-2} = -\frac{1}{x^2}
$$

Now Work Problem 17 G

Higher-Order Implicit Differentiation

We will now find a higher-order derivative by means of implicit differentiation. Keep in mind that we will assume *y* to be a function of *x*.

EXAMPLE 5 Higher-Order Implicit Differentiation

Find d^2y $\frac{d^2y}{dx^2}$ if $x^2 + 4y^2 = 4$.

Solution: Differentiating both sides with respect to *x*, we obtain

$$
2x + 8y \frac{dy}{dx} = 0
$$

\n
$$
\frac{dy}{dx} = \frac{-x}{4y}
$$

\n
$$
\frac{d^2y}{dx^2} = \frac{4y \frac{d}{dx}(-x) - (-x) \frac{d}{dx}(4y)}{(4y)^2}
$$

\n
$$
= \frac{4y(-1) - (-x) \left(4 \frac{dy}{dx}\right)}{16y^2}
$$

\n
$$
= \frac{-4y + 4x \frac{dy}{dx}}{16y^2}
$$

\n
$$
\frac{d^2y}{dx^2} = \frac{-y + x \frac{dy}{dx}}{4y^2}
$$
 (2)

Although we have found an expression for d^2y/dx^2 , our answer involves the derivative dy/dx . It is customary to express the answer without the derivative—that is, in terms of *x* and *y* only. This is easy to do. From Equation (1), $\frac{dy}{dx}$ $rac{dy}{dx} = \frac{-x}{4y}$ $\frac{1}{4y}$, so by substituting into Equation (2), we have

$$
\frac{d^2y}{dx^2} = \frac{-y + x\left(\frac{-x}{4y}\right)}{4y^2} = \frac{-4y^2 - x^2}{16y^3} = -\frac{4y^2 + x^2}{16y^3}
$$

The rate of change of $f''(x)$ is $f'''(x)$.

 d^2y/dx^2 by making use of the original equation is not unusual.

In Example 5, the simplification of We can further simplify the answer. Since $x^2 + 4y^2 = 4$ (the original equation),

$$
\frac{d^2y}{dx^2} = -\frac{4}{16y^3} = -\frac{1}{4y^3}
$$

Now Work Problem 23 △

EXAMPLE 6 Higher-Order Implicit Differentiation

Find
$$
\frac{d^2y}{dx^2}
$$
 if $y^2 = e^{x+y}$.

Solution: Differentiating both sides with respect to *x* gives

$$
2y\frac{dy}{dx} = e^{x+y} \left(1 + \frac{dy}{dx}\right)
$$

Solving for dy/dx , we obtain

$$
2y\frac{dy}{dx} = e^{x+y} + e^{x+y}\frac{dy}{dx}
$$

$$
2y\frac{dy}{dx} - e^{x+y}\frac{dy}{dx} = e^{x+y}
$$

$$
(2y - e^{x+y})\frac{dy}{dx} = e^{x+y}
$$

$$
\frac{dy}{dx} = \frac{e^{x+y}}{2y - e^{x+y}}
$$

Since $y^2 = e^{x+y}$ (the original equation),

$$
\frac{dy}{dx} = \frac{y^2}{2y - y^2} = \frac{y}{2 - y}
$$

$$
\frac{d^2y}{dx^2} = \frac{(2 - y)\frac{dy}{dx} - y\left(-\frac{dy}{dx}\right)}{(2 - y)^2} = \frac{2\frac{dy}{dx}}{(2 - y)^2}
$$
Now we express our answer without dy/dx . Since $\frac{dy}{dx} = \frac{y}{2 - y}$,
$$
\frac{d^2y}{dx^2} = \frac{2\left(\frac{y}{2 - y}\right)}{(2 - y)^2} = \frac{2y}{(2 - y)^3}
$$

Now Work Problem 31 △

PROBLEMS 12.7

In Problems 1–20, find the indicated derivatives.
\n1.
$$
y = 4x^3 - 12x^2 + 6x + 2
$$
, y'''
\n2. $y = x^5 + x^4 + x^3 + x^2 + x + 1$, y'''
\n3. $y = 8 - x$, $\frac{d^2y}{dx^2}$
\n4. $y = ax^2 + bx + c$, $\frac{d^3y}{dx^3}$
\n5. $y = x^3 + e^x$, $y^{(4)}$
\n6. $F(q) = \ln(q + 1)$, $\frac{d^3F}{dq^3}$
\n7. $f(x) = x^3 \ln x$, $f'''(x)$
\n8. $y = \frac{1}{x}$, y'''
\n9. $f(q) = \frac{1}{3q^3}$, $f'''(q)$
\n10. $f(x) = \sqrt{x}$, $f''(x)$
\n11. $f(r) = \sqrt{9 - r}$, $f''(r)$
\n12. $y = e^{ax^2}$, y''
\n13. $y = \frac{1}{2x + 3}$, $\frac{d^2y}{dx^2}$
\n14. $y = (ax + b)^6$, y'''
\n15. $y = \frac{x + 1}{x - 1}$, y''
\n16. $y = 2x^{1/2} + (2x)^{1/2}$, y''
\n17. $y = \ln[x(x + a)]$, y''
\n18. $y = \ln \frac{(2x + 5)(5x - 2)}{x + 1}$, y''

19.
$$
f(z) = z^3 e^z
$$
, $f'''(z)$
\n**20.** $y = \frac{x}{e^x}$, $\frac{d^2y}{dx^2}$
\n**21.** If $y = e^{2x} + e^{3x}$, find $\frac{d^5y}{dx^5}\Big|_{x=0}$.
\n**22.** If $y = e^{2\ln(x^2+1)}$, find y'' when $x = 1$.
\nIn Problems 23–32, find y''.
\n**23.** $x^2 + 4y^2 - 16 = 0$
\n**24.** $x^2 + y^2 = 1$
\n**25.** $y^2 = 4x$
\n**26.** $9x^2 + 16y^2 = 25$
\n**27.** $a\sqrt{x} + b\sqrt{y} = c$
\n**28.** $y^2 - 6xy = 4$

29.
$$
x + xy + y = 1
$$

\n**30.** $x^2 + 2xy + y^2 = 1$
\n**31.** $y = e^{x+y}$
\n**32.** $e^x + e^y = x^2 + y^2$

- **33.** If $x^2 + 3x + y^2 = 4y$, find $\frac{d^2y}{dx^2}$ when $x = 0$ and $y = 0$.
- **34.** Show that the equation

$$
f''(x) + 2f'(x) + f(x) = 0
$$

is satisfied if $f(x) = (x + 1)e^{-x}$.

Chapter 12 Review

- **35.** Find the rate of change of $f'(x)$ if $f(x) = (5x 3)^4$.
- **36.** Find the rate of change of $f''(x)$ if

$$
f(x) = 6\sqrt{x} + \frac{1}{6\sqrt{x}}
$$

37. Marginal Cost If $c = 0.2q^2 + 2q + 500$ is a cost function, how fast is marginal cost changing when $q = 97.357$?

38. Marginal Revenue If $p = 400 - 40q - q^2$ is a demand equation, how fast is marginal revenue changing when $q = 4$?

39. If $f(x) = \frac{1}{12}$ $\frac{1}{12}x^4 - \frac{1}{2}$ $\frac{1}{2}x^3 + x^2 - 4$, determine the values of *x* for which $f''(x) = 0$.

40. Suppose that $e^y = y^2 e^x$. (a) Determine dy/dx , and express your answer in terms of *y* only. **(b)** Determine d^2y/dx^2 , and express your answer in terms of *y* only.

In Problems 41 and 42, determine $f''(x)$. Then use your graphing *calculator to find all real roots of* $f''(x) = 0$ *. Round your answers to two decimal places.*

41.
$$
f(x) = 6e^x - x^3 - 15x^2
$$

42. $f(x) = \frac{x^5}{20} + \frac{x^4}{12} + \frac{5x^3}{6} + \frac{x^2}{2}$

Important Terms and Symbols Examples Section 12.1 Derivatives of Logarithmic Functions derivative of $\ln x$ and of $\log_b u$ Ex. 5, p. 536 **Section 12.2 Derivatives of Exponential Functions** derivative of *e x* and of *b* Ex. 4, p. 540 **Section 12.3 Elasticity of Demand** point elasticity of demand, η elastic unit elasticity inelastic Ex. 2, p. 546 **Section 12.4 Implicit Differentiation** implicit differentiation Ex. 1, p. 551 **Section 12.5 Logarithmic Differentiation** logarithmic differentiation relative rate of change of $f(x)$ Ex. 3, p. 556 **Section 12.6 Newton's Method** recursion formula, $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$ $\frac{f'(x_n)}{f'(x_n)}$ $x_n f'(x_n) - f(x_n)$ $f'(x_n)$ Ex. 1, p. 560 **Section 12.7 Higher-Order Derivatives** higher-order derivatives, $f''(x)$, $\frac{d^3y}{dx^3}$ $\frac{y}{dx^3}$, d^4 *dx*4 Ex. 1, p. 563

Summary

The derivative formulas for natural logarithmic and exponential functions are

$$
\frac{d}{dx}(\ln u) = \frac{1}{u}\frac{du}{dx}
$$

and

$$
\frac{d}{dx}(e^u) = e^u \frac{du}{dx}
$$

To differentiate logarithmic and exponential functions in bases other than *e*, first transform the function to base *e* and then differentiate the result. Alternatively, differentiation formulas can be applied:

$$
\frac{d}{dx}(\log_b u) = \frac{1}{(\ln b)u} \cdot \frac{du}{dx}
$$

$$
\frac{d}{dx}(b^u) = b^u(\ln b) \cdot \frac{du}{dx}
$$

Point elasticity of demand is a function that measures how consumer demand is affected by a change in price. It is given by

$$
\eta = \frac{p}{q} \frac{dq}{dp}
$$

where *p* is the price per unit at which *q* units are demanded. The three categories of elasticity are as follows:

> $|\eta(p)| > 1$ demand is elastic $|\eta(p)| = 1$ unit elasticity $|\eta(p)| < 1$ demand is inelastic

For a given percentage change in price, if there is a greater (respectively, lesser) percentage change in quantity demanded, then demand is elastic (respectively, inelastic).

Two relationships between elasticity and the rate of change of revenue are given by

$$
\frac{dr}{dq} = p\left(1 + \frac{1}{\eta}\right) \qquad \frac{dr}{dp} = q(1 + \eta)
$$

If an equation implicitly defines *y* as a function of *x* (rather than defining it explicitly in the form $y = f(x)$), then dy/dx can be found by implicit differentiation. With this method, we treat *y* as a differentiable function of *x* and differentiate both sides of the equation with respect to *x*. When doing this, remember that

$$
\frac{d}{dx}(y^n) = ny^{n-1}\frac{dy}{dx}
$$

and, more generally, that

$$
\frac{d}{dx}(f(y)) = f'(y)\frac{dy}{dx}
$$

Finally, we solve the resulting equation for dy/dx .

To differentiate $y = f(x)$, where $f(x)$ consists of products, quotients, or powers, the method of logarithmic differentiation may be used. In that method, we take the natural logarithm of both sides of $y = f(x)$ to obtain $\ln y = \ln(f(x))$. After simplifying $ln(f(x))$ by using properties of logarithms, we differentiate both sides of $\ln y = \ln(f(x))$ with respect to *x* and then solve for *y* 0 . Logarithmic differentiation can also be used to differentiate $y = u^{\nu}$, where both *u* and *v* are differentiable functions of *x*.

Newton's method is the name given to the following formula, which is used to approximate the roots of the equation $f(x) = 0$, provided that *f* is differentiable:

$$
x_{n+1} = \frac{x_n f'(x_n) - f(x_n)}{f'(x_n)}, \quad n = 1, 2, 3, ...
$$

In many cases encountered, the approximation improves as *n* increases.

Because the derivative $f'(x)$ of a function $y = f(x)$ is itself a function, it can be successively differentiated to obtain the second derivative $f''(x)$, the third derivative $f'''(x)$, and other higher-order derivatives.

Review Problems

In Problems 31–34, evaluate y' at the given value of x.

31.
$$
y = (x + 1) \ln x^2, x = 1
$$

32. $y = \frac{e^{x^2 + 1}}{\sqrt{x^2 + 1}}, x = 1$

33.
$$
y = (1/x)^x, x = e
$$

34. $y = \left[\frac{2^{5x}(x^2 - 3x + 5)^{1/3}}{(x^2 - 3x + 7)^3} \right]^{-1}, x = 0$

In Problems 35 and 36, find an equation of the tangent line to the curve at the point corresponding to the given value of x. **35.** $y = 2e^x$ $, x = \ln 2$ **36.** $y = x + x^2 \ln x, x = 1$

37. Find the *y*-intercept of the tangent line to the graph of $y = x(2^{2-x^2})$ at the point where $x = 1$.

38. If $w = 2^x + \ln(1 + x^2)$ and $x = \ln(1 + t^2)$, find *w* and dw/dt when $t = 0$.

In Problems 39–42, find the indicated derivative at the given point.

39.
$$
y = e^{x^2 - 2x + 1}
$$
, $y'', (1, 1)$
\n**40.** $y = x^3 e^x$, y''' , $(1, e)$
\n**41.** $y = \ln(2x)$, y''' , $(1, \ln 2)$
\n**42.** $y = x \ln x$, $y'', (1, 0)$

In Problems 43–46, find dy/dx *.*

43. $x^2 + 2xy + y^2 = 4$ **44.** *x* $y^3 = 3$ **45.** $ln(xy) = xy$ $e^{y \ln x} = e^2$

In Problems 47 and 48, find d^2y/dx^2 at the given point.

47.
$$
x + xy + y = 5
$$
, (2, 1)
48. $x^2 + xy + y^2 = 1$, (0, -1)

49. If *y* is defined implicitly by $e^y = (y + 1)e^x$, determine both dy/dx and d^2y/dx^2 as explicit functions of *y* only.

50. If
$$
e^x + e^y = 1
$$
, find $\frac{d^2y}{dx^2}$.

51. Schizophrenia Several models have been used to analyze the length of stay in a hospital. For a particular group of schizophrenics, one such model is⁹

$$
f(t) = 1 - (0.8e^{-0.01t} + 0.2e^{-0.0002t})
$$

where $f(t)$ is the proportion of the group that was discharged at the end of *t* days of hospitalization. Determine the discharge rate (proportion discharged per day) at the end of *t* days.

52. Earthquakes According to Richter,¹⁰ the number *N* of earthquakes of magnitude *M* or greater per unit of time is given by $\log N = A - bM$, where *A* and *b* are constants. Richter claims that

$$
\log\left(-\frac{dN}{dM}\right) = A + \log\left(\frac{b}{q}\right) - bM
$$

where $q = \log e$. Verify this statement.

53. If $f(x) = e^{x^4 - 10x^3 + 36x^2 - 2x}$, find all real roots of $f'(x) = 0$. Round your answers to two decimal places.

54. If
$$
f(x) = \frac{x^5}{10} + \frac{x^4}{6} + \frac{2x^3}{3} + x^2 + 1
$$
, find all roots of $f''(x) = 0$. Round your answers to two decimal places.

For the demand equations in Problems 55–57, determine whether demand is elastic, is inelastic, or has unit elasticity for the indicated value of q.

55.
$$
p = \frac{100}{q}
$$
; $q = 100$
56. $p = 900 - q^2$; $q = 10$
57. $p = 18 - 0.02q$; $q = 600$

58. The demand equation for a product is

$$
q = \left(\frac{20 - p}{2}\right)^2 \quad \text{for } 0 \le p \le 20
$$

- (a) Find the point elasticity of demand when $p = 8$.
- **(b)** Find all values of *p* for which demand is elastic.
- **59.** The demand equation of a product is

$$
q = \sqrt{2500 - p^2}
$$

Find the point elasticity of demand when $p = 30$. If the price of 30 decreases $\frac{2}{3}\%$, what is the approximate change in demand?

60. The demand equation for a product is

$$
q = \sqrt{144 - p}, \quad \text{where } 0 < p < 144
$$

(a) Find all prices that correspond to elastic demand.

(b) Compute the point elasticity of demand when $p = 100$. Use the answer to estimate the percentage increase or decrease in demand when price is increased by 5% to $p = 105$.

61. The equation $x^3 - 2x - 2 = 0$ has a root between 1 and 2. Use Newton's method to estimate the root. Continue the approximation procedure until the difference of two successive approximations is less than 0.0001. Round your answer to four decimal places.

62. Find, to an accuracy of three decimal places, all real solutions of the equation $e^x = 3x$.

 9 Adapted from W. W. Eaton and G. A. Whitmore, "Length of Stay as a Stochastic Process: A General Approach and Application to Hospitalization for Schizophrenia," *Journal of Mathematical Sociology,* 5 (1977) 273–92.

¹⁰ C. F. Richter, *Elementary Seismology* (San Francisco: W. H. Freeman and Company, Publishers, 1958).

Curve Sketching

- Relative Extrema
- 13.2 Absolute Extrema on a Closed Interval
- 13.3 Concavity
- 13.4 The Second-Derivative Test
- 13.5 Asymptotes
- 13.6 Applied Maxima and Minima

Chapter 13 Review

Italy in the mid-1970s, economist Arthur Laffer was explaining his views on taxes to a politician. To illustrate his argument, Laffer grabbed a paper napkin and sketched the graph that now bears his name: the Laffer curve. n the mid-1970s, economist Arthur Laffer was explaining his views on taxes to a politician. To illustrate his argument, Laffer grabbed a paper napkin and sketched the graph that now bears his name: the Laffer curve.

The Laffer curve describes total government tax revenue as a function of the rate is 100%, revenue would again equal zero, because there is no incentive to earn money if it will all be taken away. Since tax rates between 0% and 100% do generate revenue, Laffer reasoned, the curve relating revenue to tax rate must look, qualitatively, more or less as shown in the figure below.

Laffer's argument was not meant to show that the optimal tax rate was 50%. It was meant to show that under some circumstances, namely, when the tax rate is to the right of the peak of the curve, it is possible to *raise government revenue by lowering taxes*. This was a key argument made for the tax cuts passed by Congress during the first term of the Reagan presidency.

Because the Laffer curve is only a qualitative picture, it does not actually give an optimal tax rate. Revenue-based arguments for tax cuts involve the claim that the point of peak revenue lies to the left of the current taxation scheme on the horizontal axis. By the same token, those who urge raising taxes to raise government income are assuming either a different relationship between rates and revenues or a different location of the curve's peak.

By itself, then, the Laffer curve is too abstract to be of much help in determining the optimal tax rate. But even very simple sketched curves, like supply and demand curves and the Laffer curve, can help economists describe the causal factors that drive an economy. In this chapter, we will discuss techniques for sketching and interpreting curves.

To find when a function is increasing or decreasing, to find critical values, to locate relative maxima and relative minima, and to state the first-derivative test. Also, to sketch the graph of a function by using the information obtained from the first derivative.

Objective **13.1 Relative Extrema**

Increasing or Decreasing Nature of a Function

Examining the graphical behavior of functions is a basic part of mathematics and has applications to many areas of study. When we sketch a curve, just plotting points may not give enough information about its shape. For example, the points $(-1, 0)$, $(0, -1)$, and (1, 0) satisfy the equation given by $y = (x+1)^3(x-1)$. On the basis of these points, we might hastily conclude that the graph should appear as in Figure 13.1(a), but in fact the true shape is given in Figure 13.1(b). In this chapter we will explore the powerful role that differentiation plays in analyzing a function so that we can determine the true shape and behavior of its graph.

FIGURE 13.1 Curves passing through $(-1, 0)$, $(0, -1)$, and $(1, 0)$.

We begin by analyzing the graph of the function $y = f(x)$ in Figure 13.2. Notice that as *x* increases (goes from left to right) on the interval I_1 , between *a* and *b*, the values of $f(x)$ increase and the curve is rising. Mathematically, this observation means that if *x*₁ and *x*₂ are any two points in I_1 such that $x_1 < x_2$, then $f(x_1) < f(x_2)$. Here *f* is said to be an *increasing function* on I_1 . On the other hand, as x increases on the interval I_2 between *c* and *d*, the curve is falling. On this interval, $x_3 < x_4$ implies that $f(x_3) > f(x_4)$, and *f* is said to be a *decreasing function* on *I*2. We summarize these observations in the following definition.

Definition

A function *f* is said to be **increasing** on an interval *I* when, for any two numbers x_1, x_2 in *I*, if $x_1 < x_2$, then $f(x_1) < f(x_2)$. A function *f* is **decreasing** on an interval *I* when, for any two numbers x_1, x_2 in *I*, if $x_1 < x_2$, then $f(x_1) > f(x_2)$.

FIGURE 13.2 Increasing or decreasing nature of function.

In terms of the graph of the function, *f* is increasing on *I* if the curve rises to the right and *f* is decreasing on *I* if the curve falls to the right. Recall that a straight line with positive slope rises to the right, while a straight line with negative slope falls to the right.

Turning again to Figure 13.2, we note that over the interval I_1 , tangent lines to the curve have positive slopes, so $f'(x)$ must be positive for all *x* in I_1 . A positive derivative implies that the curve is rising. Over the interval I_2 , the tangent lines have negative slopes, so $f'(x) < 0$ for all *x* in I_2 . The curve is falling where the derivative is negative. We, thus, have the following rule, which allows us to use the derivative to determine when a function is increasing or decreasing:

Rule 1 Criteria for Increasing or Decreasing Function

Let *f* be differentiable on the interval (a, b) . If $f'(x) > 0$ for all *x* in (a, b) , then *f* is increasing on (a, b) . If $f'(x) < 0$ for all x in (a, b) , then f is decreasing on (a, b) .

To illustrate these ideas, we will use Rule 1 to find the intervals on which $y = 18x - \frac{2}{3}x^3$ is increasing and the intervals on which *y* is decreasing. Letting $y = f(x)$, we must determine when $f'(x)$ is positive and when $f'(x)$ is negative. We have

$$
f'(x) = 18 - 2x^2 = 2(9 - x^2) = 2(3 + x)(3 - x)
$$

Using the technique of Section 10.4, we can find the sign of $f'(x)$ by testing the intervals determined by the roots of $2(3 + x)(3 - x) = 0$, namely, -3 and 3. These should be arranged in increasing order on the top of a sign chart for f' so as to divide the domain of *f* into intervals. (See Figure 13.3.) In each interval, the sign of $f'(x)$ is determined by the signs of its factors:

FIGURE 13.3 Sign chart for $f'(x) = 18 - 9x^2$ and its interpretation for $f(x)$.

If $x > 3$, then $sign(f'(x)) = 2(+)(-) = -$, so *f* is *decreasing*.

These results are indicated in the sign chart given by Figure 13.3, where the bottom line is a schematic version of what the signs of f' say about f itself. Notice that the horizontal line segments in the bottom row indicate horizontal tangents for f at -3 and at 3. Thus, *f* is decreasing on $(-\infty, -3)$ and $(3, \infty)$ and is increasing on $(-3, 3)$. This corresponds to the rising and falling nature of the graph of *f* shown in Figure 13.4. Indeed, the point of a well-constructed sign chart is to provide a schematic for subsequent construction of the graph itself.

Extrema

Look now at the graph of $y = f(x)$ in Figure 13.5. Some observations can be made. First, there is something special about the points *P*, *Q*, and *R*. Notice that *P* is *higher* than any other "nearby" point on the curve—and likewise for *R*. The point *Q* is *lower* than any other "nearby" point on the curve. Since *P*, *Q*, and *R* may not necessarily be the highest or lowest points on the *entire* curve, we say that the graph

FIGURE 13.4 Increasing/decreasing for $y = 18x - \frac{2}{3}x^3$.

FIGURE 13.5 Relative maxima and relative minima.

of *f has relative maxima at a and at c and has a relative minimum at b*. The function *f has relative maximum values of f*.*a*/ *at a and f*.*c*/ *at c and has a relative minimum value of f*(*b*) *at b*. We also say that $(a, f(a))$ *and* $(c, f(c))$ *are relative maximum points, and* $(b, f(b))$ *is a relative minimum point on the graph of f.*

Turning back to the graph, we see that there is an *absolute maximum* (highest point on the entire curve) at *a*, but there is no *absolute minimum* (lowest point on the entire curve) because the curve is assumed to extend downward indefinitely. More precisely, we define these new terms as follows:

Definition

A function *f* has a **relative maximum** at *a* if there is an open interval containing *a* on which $f(a) \ge f(x)$ for all *x* in the interval. The relative maximum value is $f(a)$. A function *f* has a **relative minimum** at *a* if there is an open interval containing *a* on which $f(a) \leq f(x)$ for all *x* in the interval. The relative minimum value is $f(a)$.

relative extreme *values* and *where* they occur.

Be sure to note the difference between

If it exists, an absolute maximum value is unique; however, it may occur at more than one value of *x*. A similar statement is true for an absolute minimum.

Definition

A function *f* has an *absolute maximum* at *a* if $f(a) \ge f(x)$ for all *x* in the domain of *f*. The absolute maximum value is $f(a)$. A function *f* has an *absolute minimum* at *a* if $f(a) \leq f(x)$ for all *x* in the domain of *f*. The absolute minimum value is $f(a)$.

We refer to either a relative maximum or a relative minimum as a **relative extremum** (plural: *relative extrema*). Similarly, we speak of **absolute extrema**.

When dealing with relative extrema, we compare the function value at a point with values of nearby points; however, when dealing with absolute extrema, we compare the function value at a point with all other values determined by the domain. Thus, relative extrema are *local* in nature, whereas absolute extrema are *global* in nature.

Referring to Figure 13.5, we notice that at a relative extremum the derivative may not be defined (as when $x = c$). But whenever it is defined at a relative extremum, it is 0 (as when $x = a$ and when $x = b$), and hence, the tangent line is horizontal. We can state the following:

Rule 2 A Necessary Condition for Relative Extrema If *f* has a relative extremum at *a*, then $f'(a) = 0$ or $f'(a)$ does not exist.

The implication in Rule 2 goes in only one direction:

relative extremum at *a* $\overline{ }$ implies 8 \mathbf{I} : $f'(a) = 0$ or $f'(a)$ does not exist

FIGURE 13.6 No relative extremum at *a*.

Rule 2 does *not* say that if $f'(a)$ is 0 or $f'(a)$ does not exist, then there must be a relative extremum at *a*. In fact, there may not be one at all. For example, in Figure $13.6(a)$, $f'(a)$ is 0 because the tangent line is horizontal at *a*, but there is no relative extremum there. In Figure 13.6(b), $f'(a)$ does not exist because the tangent line is vertical at *a*, but again, there is no relative extremum there.

But if we want to find all relative extrema of a function—and this is an important task—what Rule 2 *does* tell us is that we can limit our search to those values of *x* in the domain of *f* for which *either f'*(x) = 0 *or f'*(x) does not exist. Typically, in applications, this cuts down our search for relative extrema from the infinitely many *x* for which *f* is defined to a small finite number of *possibilities*. Because these values of *x* are so important for locating the relative extrema of *f*, they are called the *critical values* for *f*, and if *a* is a critical value for *f*, then we also say that $(a, f(a))$ is a *critical point* on the graph of *f*. Thus, in Figure 13.5, the numbers *a*, *b*, and *c* are critical values, and *P*, *Q*, and *R* are critical points.

Definition

For *a* in the domain of *f*, if either $f'(a) = 0$ or $f'(a)$ does not exist, then *a* is called a **critical value** for *f*. If *a* is a critical value, then the point $(a, f(a))$ is called a **critical point** for *f*.

At a critical point, there may be a relative maximum, a relative minimum, or neither. Moreover, from Figure 13.5, we observe that each relative extremum occurs at a point around which the sign of $f'(x)$ is changing. For the relative maximum at *a*, the sign of $f'(x)$ goes from $+$ for $x < a$ to $-$ for $x > a$, *as long as x is near a*. For the relative minimum at *b*, the sign of $f'(x)$ goes from $-$ to $+$, and for the relative maximum at *c*, it again goes from $+$ to $-$. Thus, *around relative maxima, f is increasing and then decreasing, and the reverse holds for relative minima*. More precisely, we have the following rule:

Rule 3 Criteria for Relative Extrema

Suppose *f* is continuous on an open interval *I* that contains the critical value *a* and *f* is differentiable on *I*, except possibly at *a*.

1. If $f'(x)$ changes from positive to negative as *x* increases through *a*, then *f* has a relative maximum at *a*.

2. If $f'(x)$ changes from negative to positive as *x* increases through *a*, then *f* has a relative minimum at *a*.

FIGURE 13.7 $f'(0)$ is not defined, but 0 is not a critical value because 0 is not in the domain of *f*.

To illustrate Rule 3 with a concrete example, refer again to Figure 13.3, the sign chart for $f'(x) = 18 - 2x^2$. The row labeled by $f'(x)$ shows clearly that $f(x) = 18x - \frac{2}{3}$ 3 x^2 has a relative minimum at -3 and a relative maximum at 3. The row providing the interpretation of the chart for *f*, labeled $f(x)$, is immediately deduced from the row above it. The significance of the $f(x)$ row is that it provides an intermediate step in actually sketching the graph of *f*. In this row it stands out, visually, that *f* has a relative minimum at -3 and a relative maximum at 3.

When searching for extrema of a function *f*, care must be paid to those *a* that are not in the domain of *f* but that are near values in the domain of *f*. Consider the following example. If

$$
y = f(x) = \frac{1}{x^2}
$$
, then $f'(x) = -\frac{2}{x^3}$

Although $f'(x)$ does not exist at 0, 0 is not a critical value, because 0 is not in the domain of *f*. Thus, a relative extremum cannot occur at 0. Nevertheless, the derivative may change sign around any *x*-value where $f'(x)$ is not defined, so such values are important in determining intervals over which *f* is increasing or decreasing. In particular, such values should be included in a sign chart for f' . See Figure 13.7(a) and the accompanying graph in Figure 13.7(b).

Observe that the thick vertical rule at 0 on the chart serves to indicate that 0 is not in the domain of *f*. Here there are no extrema of any kind.

In Rule 3 the hypotheses must be satisfied, or the conclusion need not hold. For example, consider the case-defined function

$$
f(x) = \begin{cases} \frac{1}{x^2} & \text{if } x \neq 0\\ 0 & \text{if } x = 0 \end{cases}
$$

Here, 0 is explicitly in the domain of *f* but *f* is not continuous at 0. We recall from Section 11.1 that if a function *f* is not continuous at *a*, then *f* is not differentiable at *a*, meaning that $f'(a)$ does not exist. Thus, $f'(0)$ does not exist, and 0 is a critical value that must be included in the sign chart for f' shown in Figure 13.9(a). We extend our sign chart conventions by indicating with a \times symbol those values for which f' does not exist. We see in this example that $f'(x)$ changes from positive to negative as *x* increases through 0, but *f* does *not* have a relative maximum at 0. Here Rule 3 does not apply because its continuity hypothesis is not met. In Figure 13.9(b), 0 is displayed in the domain of *f*. It is clear that *f* has an absolute *minimum* at 0 because $f(0) = 0$ and, for all $x \neq 0, f(x) > 0$.

Summarizing the results of this section, we have the **first-derivative test** for the relative extrema of $y = f(x)$:

We point out again that not every critical value corresponds to a relative extremum. For example, if $y = f(x) = x^3$, then $f'(x) = 3x^2$. Since $f'(0) = 0, 0$ is a critical value. But if $x < 0$, then $3x^2 > 0$, and if $x > 0$, then $3x^2 > 0$. Since $f'(x)$ does not change sign at 0, there is no relative extremum at 0. Indeed, since $f'(x) \ge 0$ for all *x*, the graph of *f* never falls, and *f* is said to be *nondecreasing*. (See Figure 13.8.)

FIGURE 13.8 Zero is a critical value, but does not give a relative extremum.

FIGURE 13.9 Zero is a critical value, but Rule 3 does not apply.

First-Derivative Test for Relative Extrema

Step 1. Find $f'(x)$.

- **Step 2.** Determine all critical values of *f* (those *a* where $f'(a) = 0$ or $f'(a)$ does not exist) and any *a* that are not in the domain of *f* but that are near values in the domain of *f*, and construct a sign chart that shows for each of the intervals determined by these values whether *f* is increasing $(f'(x) > 0)$ or decreasing $(f'(x) < 0)$.
- **Step 3.** For each critical value *a* at which *f* is continuous, determine whether $f'(x)$ changes sign as *x* increases through *a*. There is a relative maximum at *a* if $f'(x)$ changes from $+$ to $-$ going from left to right and a relative minimum if $f'(x)$ changes from $-$ to $+$ going from left to right. If $f'(x)$ does not change sign, there is no relative extremum at *a*.
- **Step 4.** For critical values *a* at which *f* is not continuous, analyze the situation by using the definitions of extrema directly.

APPLY IT

1. The cost equation for a hot dog stand is given by

$$
c(q) = 2q^3 - 21q^2 + 60q + 500
$$

where q is the number of hot dogs sold, and $c(q)$ is the cost in dollars. Use the first-derivative test to find where relative extrema occur.

EXAMPLE 1 First-Derivative Test

If $y = f(x) = x + \frac{4}{x+1}$ $\frac{1}{x+1}$, for $x \neq -1$ use the first-derivative test to find where relative extrema occur.

Solution:

Step 1. $f(x) = x + 4(x + 1)^{-1}$, so

$$
f'(x) = 1 + 4(-1)(x+1)^{-2} = 1 - \frac{4}{(x+1)^2} = \frac{(x+1)^2 - 4}{(x+1)^2}
$$

$$
= \frac{x^2 + 2x - 3}{(x+1)^2} = \frac{(x+3)(x-1)}{(x+1)^2} \quad \text{for } x \neq -1
$$

Note that we expressed $f'(x)$ as a quotient with numerator and denominator fully factored. This enables us in Step 2 to determine easily where $f'(x)$ is 0 or does not exist and the signs of f' .

Step 2. Setting $f'(x) = 0$ gives $x = -3, 1$. The denominator of $f'(x)$ is 0 when *x* is -1 . We note that -1 is not in the domain of *f* but all values near -1 are in the domain of *f*. We construct a sign chart, headed by the values -3 , -1 , and 1 (which we have placed in increasing order). See Figure 13.10.

FIGURE 13.10 Sign chart for $f'(x) = \frac{(x+3)(x-1)}{(x+1)^2}$ $\frac{x}{(x+1)^2}$.

The three values lead us to test four intervals as shown in our sign chart. On each of these intervals, *f* is differentiable and is not zero. We determine the $sign of f' on each interval by first determining the sign of each of its factors on$ each interval. For example, considering first the interval $(-\infty, -3)$, it is not easy to see immediately that $f'(x) > 0$ there; but it is easy to see that $x + 3 < 0$ for $x < -3$, while $(x+1)^{-2} > 0$ for all $x \neq -1$, and $x-1 < 0$ for $x < 1$. These observations account for the signs of the factors in the $(-\infty, -3)$ column of the chart. The sign of $f'(x)$ in that column is obtained by "multiplying signs" (downward): $(-)(+)(-) = +$. We repeat these considerations for the other three intervals. Note that the thick vertical line at -1 in the chart indicates that 1 is not in the domain of *f* and, hence, cannot give rise to any extrema. In the bottom row of the sign chart we record, graphically, the nature of tangent lines to $f(x)$ in each interval and at the values where f' is 0.

- **Step 3.** From the sign chart alone we conclude that at -3 there is a relative maximum $(since f'(x) changes from + to - at -3). Going beyond the chart, we compute$ $f(-3) = -3 + (4/- 2) = -5$, and this gives the relative maximum value of -5 at -3 . We also conclude from the chart that there is a relative minimum at 1 (because $f'(x)$ changes from $-$ to $+$ at 1). From $f(1) = 1 + 4/2 = 3$ we see that at 1 the relative minimum value is 3.
- **Step 4.** There are no critical values at which *f* is not continuous, so our considerations above provide the whole story about the relative extrema of $f(x)$, whose graph is given in Figure 13.11. Note that the general shape of the graph was indeed forecast by the bottom row of the sign chart (Figure 13.10).

Now Work Problem 37 G

EXAMPLE 2 A Relative Extremum where $f'(x)$ Does Not Exist

Test $y = f(x) = x^{2/3}$ for relative extrema.

Solution: We have

FIGURE 13.13 Derivative does not exist at 0, and there is a minimum at 0. \blacksquare Now Work Problem 41 \triangleleft

$$
f'(x) = \frac{2}{3}x^{-1/3}
$$

$$
= \frac{2}{3\sqrt[3]{x}}
$$

and the sign chart is given in Figure 13.12. Again, we use the symbol \times on the vertical line at 0 to indicate that the factor $x^{-1/3}$ does not exist at 0. Hence, $f'(0)$ does not exist. Since *f* is continuous at 0, we conclude from Rule 3 that *f* has a relative minimum at 0 of $f(0) = 0$, and there are no other relative extrema. We note further, by inspection of the sign chart, that *f* has an *absolute* minimum at 0. The graph of *f* follows as Figure 13.13. Note that we could have predicted its shape from the bottom line of the sign chart in Figure 13.12, which shows there can be no tangent with a slope at 0. (Of course, the tangent does exist at 0, but it is a vertical line.)

 $\overline{3\sqrt[3]{x}}$.

- * +

 $f'(x)$

EXAMPLE 3 Finding Relative Extrema

when $x = -2$ and a relative minimum when $x = 0$.

Test $y = f(x) = x^2 e^x$ for relative extrema.

Solution: By the product rule,

$$
f'(x) = x^2 e^x + e^x (2x) = x e^x (x + 2)
$$

Noting that e^x is always positive, we obtain the critical values 0 and -2 . From the sign chart of $f'(x)$ given in Figure 13.14, we conclude that there is a relative maximum

APPLY IT

2. A drug is injected into a patient's bloodstream. The concentration of the drug in the bloodstream *t* hours after the injection is approximated by

$$
C(t) = \frac{0.14t}{t^2 + 4t + 4}
$$

Find the relative extrema for *t* > 0, and use them to determine when the drug is at its greatest concentration.

FIGURE 13.14 Sign chart for $f'(x) = x(x + 2)e^x$.

Now Work Problem 49 G

Curve Sketching

In the next example we show how the first-derivative test, in conjunction with the notions of intercepts and symmetry, can be used as an aid in sketching the graph of a function.

EXAMPLE 4 Curve Sketching

Sketch the graph of $y = f(x) = 2x^2 - x^4$ with the aid of intercepts, symmetry, and the first-derivative test.

Solution: *Intercepts* If $x = 0$, then $f(x) = 0$ so that the *y*-intercept is $(0, 0)$. Next note that

$$
f(x) = 2x^2 - x^4 = x^2(2 - x^2) = x^2(\sqrt{2} + x)(\sqrt{2} - x)
$$

So if $y = 0$, then $x = 0, \pm \sqrt{2}$ and the *x*-intercepts are $(-\sqrt{2}, 0)$, $(0, 0)$, and $(\sqrt{2}, 0)$. We have the sign chart *for f itself* (Figure 13.15), which shows the intervals over which the graph of $y = f(x)$ is above the *x*-axis $(+)$ and the intervals over which the graph of $y = f(x)$ is below the *x*-axis $(-)$.

FIGURE 13.15 Sign chart for $f(x) = (\sqrt{2} + x)x^2(\sqrt{2} - x)$.

	-1 $-\infty$	0	∞
$1 + x$			
4x			
$1-x$			
$f^{\prime}(x)$			
$f(\boldsymbol{x})$			

FIGURE 13.16 Sign chart of $y' = (1 + x)4x(1 - x)$.

Symmetry Testing for *y*-axis symmetry, we have

$$
f(-x) = 2(-x)^2 - (-x)^4 = 2x^2 - x^4 = f(x)
$$

So the graph is symmetric with respect to the *y*-axis. Because *y* is a function (and not the zero function), there is no *x*-axis symmetry and, hence, no symmetry about the origin.

First-Derivative Test

Step 1. $y' = 4x - 4x^3 = 4x(1 - x^2) = 4x(1 + x)(1 - x)$

- **Step 2.** Setting $y' = 0$ gives the critical values $x = 0, \pm 1$. Since *f* is a polynomial, it is defined and differentiable for all *x*. Thus, the only values to head the sign chart for f' are -1 , 0, 1 (in increasing order) and the sign chart is given in Figure 13.16. Since we are interested in the graph, the critical *points* are important to us. By substituting the critical values into the *original* equation, $y = 2x^2 - x^4$, we obtain the *y*-coordinates of these points. We find the critical points to be $(-1, 1)$, $(0, 0)$, and $(1, 1)$.
- **Step 3.** From the sign chart and evaluations in step 2, it is clear that *f* has relative maxima $(-1, 1)$ and $(1, 1)$ and relative minimum $(0, 0)$. (Step 4 does not apply here.)

Discussion In Figure 13.17(a), we have indicated the horizontal tangents at the relative maximum and minimum points. We know the curve rises from the left, has a relative maximum, then falls, has a relative minimum, then rises to a relative maximum, and falls thereafter. By symmetry, it suffices to sketch the graph on one side of the *y*-axis and construct a mirror image on the other side. We also know, from the sign chart for *f*, where the graph crosses and touches the *x*-axis, and this adds further precision to our sketch, which is shown in Figure 13.17(b).

As a passing comment, we note that *absolute* maxima occur at $x = \pm 1$. See Figure 13.17(b). There is no absolute minimum.

FIGURE 13.17 Putting together the graph of $y = 2x^2 - x^4$.

PROBLEMS 13.1

In Problems 1–4, the graph of a function is given (Figures 13.18–13.21). Find the open intervals on which the function is increasing, the open intervals on which the function is decreasing, and the coordinates of all relative extrema.

1.

2.

3.

4.

In Problems 5–8, the derivative of a differentiable function f is given. Find the open intervals on which f is **(a)** *increasing;* **(b)** *decreasing; and* **(c)** *find the x-values of all relative extrema.*

5.
$$
f'(x) = (x + 3)(x - 1)(x - 2)
$$

\n6. $f'(x) = x^2(x - 2)^3$
\n7. $f'(x) = (x + 1)(x - 3)^2$
\n8. $f'(x) = \frac{x(x + 2)}{x^2 + 1}$

In Problems 9–52, determine where the function is **(a)** *increasing;* **(b)** *decreasing; and* **(c)** *determine where relative extrema occur. Do not sketch the graph.*

In Problems 53–64, determine intervals on which the function is increasing; intervals on which the function is decreasing; relative extrema; symmetry; and those intercepts that can be obtained conveniently. Then sketch the graph.

65. Sketch the graph of a continuous function *f* such that $f(2) = 2$, $f(4) = 6$, $f'(2) = f'(4) = 0$, $f'(x) < 0$ for $x < 2$, $f'(x) > 0$ for $2 < x < 4$, *f* has a relative maximum at 4, and $\lim_{x\to\infty} f(x) = 0.$

66. Sketch the graph of a continuous function *f* such that $f(0) = 0, f(1) = 1, f(2) = 2, f(3) = 1, f'(0) = 0 = f'(2)$, there is a vertical tangent line when $x = 1$ and when $x = 3, f'(x) < 0$ for *x* in $(-\infty, 0)$ and *x* in $(2, 3)$, $f'(x) > 0$ for *x* in $(0, 1)$ and *x* in $(1, 2)$ and *x* in $(3, \infty)$.

67. Average Cost If $c_f = 25,000$ is a fixed-cost function, show that the average fixed-cost function $\overline{c}f = c_f/q$ is a decreasing function for $q > 0$. Thus, as output *q* increases, each unit's portion of fixed cost declines.

68. Marginal Cost If $c = 3q - 3q^2 + q^3$ is a cost function, when is marginal cost increasing?

69. Marginal Revenue Given the demand function

$$
p = 500 - 5q
$$

find when marginal revenue is increasing.

70. Cost Function For the cost function $c = \sqrt{q}$, show that marginal and average costs are always decreasing for $q > 0$.

71. Revenue For a manufacturer's product, the revenue function is given by $r = 180q + 87q^2 - 2q^3$. Determine the output for maximum revenue.

72. Labor Markets Eswaran and Kotwal¹ consider agrarian economies in which there are two types of workers, permanent and casual. Permanent workers are employed on long-term contracts and may receive benefits such as holiday gifts and emergency aid. Casual workers are hired on a daily basis and perform routine and menial tasks such as weeding, harvesting, and threshing. The difference, *z*, in the present-value cost of hiring a permanent worker over that of hiring a casual worker is given by

$$
z = (1+b)w_p - bw_c
$$

where w_p and w_c are wage rates for permanent labor and casual labor, respectively, b is a positive constant, and w_p is a function of w_c .

(a) Show that

$$
\frac{dz}{dw_c} = (1+b)\left[\frac{dw_p}{dw_c} - \frac{b}{1+b}\right]
$$

(b) If $dw_p/dw_c < b/(1 + b)$, show that *z* is a decreasing function of W_c .

73. Thermal Pollution In Shonle's discussion of thermal pollution,² the efficiency of a power plant is given by

$$
E = 0.71 \left(1 - \frac{T_c}{T_h} \right)
$$

where T_h and T_c are the respective absolute temperatures of the hotter and colder reservoirs. Assume that T_c is a positive constant and that T_h is positive. Using calculus, show that as T_h increases, the efficiency increases.

74. Telephone Service In a discussion of the pricing of local telephone service, Renshaw³ determines that total revenue r is given by

$$
r = 2F + \left(1 - \frac{a}{b}\right)p - p^2 + \frac{a^2}{b}
$$

where *p* is an indexed price per call, and *a*, *b*, and *F* are constants. Determine the value of *p* that maximizes revenue.

75. Storage and Shipping Costs In his model for storage and shipping costs of materials for a manufacturing process, Lancaster 4 derives the cost function

$$
C(k) = 100 \left(100 + 9k + \frac{144}{k} \right) \quad 1 \le k \le 100
$$

where $C(k)$ is the total cost (in dollars) of storage and transportation for 100 days of operation if a load of *k* tons of material is moved every *k* days.

- **(a)** Find *C*(1).
- **(b)** For what value of *k* does $C(k)$ have a minimum?
- **(c)** What is the minimum value?

¹M. Eswaran and A. Kotwal, "A Theory of Two-Tier Labor Markets in Agrarian Economics," *The American Economic Review*, 75, no. 1 (1985), 162–77.

² J. I. Shonle, *Environmental Applications of General Physics* (Reading, MA: Addison-Wesley Publishing Company, Inc., 1975).

 ${}^{3}E$. Renshaw, "A Note on Equity and Efficiency in the Pricing of Local Telephone Services," *The American Economic Review*, 75, no. 3 (1985), 515–18.

⁴P. Lancaster, *Mathematics: Models of the Real World* (Englewood Cliffs, NJ: Prentice-Hall, Inc., 1976).

76. Physiology—The Bends When a deep-sea diver undergoes decompression or a pilot climbs to a high altitude, nitrogen may bubble out of the blood, causing what is commonly called *the bends*. Suppose the percentage *P* of people who suffer effects of the bends at an altitude of *h* thousand feet is given by⁵

$$
P = \frac{100}{1 + 100,000e^{-0.36h}}
$$

Is *P* an increasing function of *h*?

In Problems 77–80, from the graph of the function, find the coordinates of all relative extrema. Round your answers to two decimal places.

77.
$$
y = 0.3x^2 + 2.3x + 5.1
$$

\n**78.** $y = 3x^4 - 4x^3 - 5x + 1$
\n**79.** $y = \frac{8.2x}{0.4x^2 + 3}$
\n**80.** $y = \frac{e^x(3 - x)}{7x^2 + 1}$

81. Graph the function

$$
f(x) = (x(x-2)(2x-3))^2
$$

in a calculator window with $-1 \le x \le 3, -1 \le y \le 3$. At first glance, it may appear that this function has two relative minimum points and one relative maximum point. However, in reality, it has three relative minimum points and two relative maximum points. Determine the *x*-values of all these points. Round answers to two decimal places.

82. If $f(x) = 3x^3 - 7x^2 + 4x + 2$, display the graphs of *f* and *f* on the same screen. Notice that $f'(x) = 0$ where relative extrema of *f* occur.

83. Let $f(x) = 6 + 4x - 3x^2 - x^3$. (a) Find $f'(x)$. (b) Graph $f'(x)$. (c) Observe where $f'(x)$ is positive and where it is negative. Give the intervals (rounded to two decimal places) where *f* is increasing and where *f* is decreasing. **(d)** Graph f and f' on the same screen, and verify your results to part (c).

84. If $f(x) = x^4 - x^2 - (x + 2)^2$, find $f'(x)$. Determine the critical values of *f*. Round your answers to two decimal places.

To find extreme values on a closed interval.

Objective **13.2 Absolute Extrema on a Closed Interval**

If a function f is *continuous* on a *closed* interval $[a, b]$, it can be shown that of all the function values $f(x)$ for x in [a, b], there must be an absolute maximum value and an absolute minimum value. These two values are called **extreme values** of *f* on that interval. This important property of continuous functions is called the **extreme-value theorem**.

Extreme-Value Theorem

If a function is continuous on a closed interval, then the function has *both* a maximum value *and* a minimum value on that interval.

For example, each function in Figure 13.22 is continuous on the closed interval $[1, 3]$. Geometrically, the extreme-value theorem assures us that over this interval each graph has a highest point and a lowest point.

FIGURE 13.22 Illustrating the extreme-value theorem.

In the extreme-value theorem, it is important that we are dealing with

- **1.** a closed interval, and
- **2.** a function continuous on that interval.

⁵Adapted from G. E. Folk, Jr., *Textbook of Environmental Physiology,* 2nd ed. (Philadelphia: Lea & Febiger, 1974).

FIGURE 13.23 Extreme-value theorem does not apply.

If either condition (1) or condition (2) is not met, then extreme values are not guaranteed. For example, Figure 13.23(a) shows the graph of the continuous function $f(x) = x^2$ on the *open* interval $(-1, 1)$. You can see that *f* has no maximum value on the interval (although *f* has a minimum value there). Now consider the function $f(x) = 1/x^2$ on the closed interval $[-1, 1]$. Here *f* is *not continuous* at 0. From the graph of *f* in Figure 13.23(b), it can be seen that *f* has no maximum value (although there is a minimum value).

In the previous section, our emphasis was on relative extrema. Now we will focus our attention on absolute extrema and make use of the extreme-value theorem where possible. If the domain of a function is a closed interval, to determine *absolute* extrema we must examine the function not only at critical values, but also at the endpoints. For example, Figure 13.24 shows the graph of the continuous function $y = f(x)$ over [a, b]. The extreme-value theorem guarantees absolute extrema over the interval. Clearly, the important points on the graph occur at $x = a, b, c$, and *d*, which correspond to endpoints or critical values. Notice that the absolute maximum occurs at the critical value *c* and the absolute minimum occurs at the endpoint *a*. These results suggest the following procedure:

Procedure to Find Absolute Extrema for a Function *f* **That Is Continuous on** $[a, b]$

Step 1. Find the critical values of *f*.

- **Step 2.** Evaluate $f(x)$ at the endpoints *a* and *b* and at the critical values in (a, b) .
- **Step 3.** The maximum value of *f* is the greatest of the values found in step 2. The minimum value of *f* is the least of the values found in step 2.

FIGURE 13.24 Absolute extrema.

EXAMPLE 1 Finding Extreme Values on a Closed Interval

Find absolute extrema for $f(x) = x^2 - 4x + 5$ over the closed interval [1, 4].

Solution: Since *f* is continuous on [1, 4], the foregoing procedure applies.

Step 1. To find the critical values of f , we first find f' :

$$
f'(x) = 2x - 4 = 2(x - 2)
$$

This gives the critical value $x = 2$.

Step 2. Evaluating $f(x)$ at the endpoints 1 and 4 and at the critical value 2, we have

 $f(1) = 2$ $f(4) = 5$ values of *f* at endpoints

and

 $f(2) = 1$ value of *f* at critical value 2 in $(1, 4)$

Step 3. From the function values in Step 2, we conclude that the maximum is $f(4) = 5$ and the minimum is $f(2) = 1$. (See Figure 13.25.)

Now Work Problem 1 G

PROBLEMS 13.2

Example 1.

In Problems 1–14, find the absolute extrema of the given function on the given interval.

1. $f(x) = x^2 - 2x + 3$, [0, 3] **2.** $f(x) = -3x^2 + 12x + 1$, [1, 3] **3.** $f(x) = \frac{1}{3}x^3 + \frac{1}{2}x^2 - 2x + 1, [-1, 0]$ **4.** $f(x) = \frac{1}{4}x^4 - \frac{3}{2}x^2$, [0, 1] **5.** $f(x) = x^3 - 5x^2 - 8x + 50$, [0, 5] **6.** $f(x) = x^{2/3}, [-8, 8]$ **7.** $f(x) = (1/6)x^6 - (3/4)x^4 - 2x^2, [-1, 1]$ **8.** $f(x) = \frac{7}{3}x^3 + 2x^2 - 3x + 1$, [0, 3] **9.** $f(x) = 3x^4 - x^6$, [-1, 2] **10.** $f(x) = x^4 - 8x^3 + 22x^2 - 24x + 2$, [0, 4]

11.
$$
f(x) = x^4 - 9x^2 + 2
$$
, [-1, 3]
\n**12.** $f(x) = \frac{x}{x^2 - 1}$, [2, 3]
\n**13.** $f(x) = (x - 1)^{2/3}$ [-26, 28]

13.
$$
f(x) = (x-1)^{2/3}, [-26, 28]
$$

14.
$$
f(x) = 0.2x^3 - 3.6x^2 + 2x + 1, [-1, 2]
$$

15. Consider the function

$$
f(x) = x^4 + 8x^3 + 21x^2 + 20x + 9
$$

over the interval $[-4, 9]$.

- **(a)** Determine the value(s) (rounded to two decimal places) of *x* at which *f* attains a minimum value.
- **(b)** What is the minimum value (rounded to two decimal places) of *f*?
- **(c)** Determine the value(s) of *x* at which *f* attains a maximum value.
- **(d)** What is the maximum value of *f*?

To test a function for concavity and inflection points. To sketch curves with the aid of the information obtained from both first and second derivatives.

Objective **13.3 Concavity**

The first derivative provides a lot of information for sketching curves. It is used to determine where a function is increasing, is decreasing, has relative maxima, and has relative minima. However, to be sure we know the true shape of a curve, we may need more information. For example, consider the curve $y = f(x) = x^2$. Since $f'(x) = 2x$, $x = 0$ is a critical value. If $x < 0$, then $f'(x) < 0$, and *f* is decreasing; if $x > 0$, then $f'(x) > 0$, and *f* is increasing. Thus, there is a relative minimum at $x = 0$. In Figure 13.26, both curves meet the preceding conditions. But which one truly describes the curve $y = x^2$? This question will be settled easily by using the second derivative and the notion of *concavity*.

FIGURE 13.26 Two functions with $f'(x) < 0$ for $x < 0$ and $f'(x) > 0$ for $x > 0$.

In Figure 13.27, note that each curve $y = f(x)$ "bends" (that is opens) upward. This means that if tangent lines are drawn to each curve, the curves lie *above* them. Moreover, the slopes of the tangent lines *increase* in value as *x* increases: In part (a), the slopes go from small positive values to larger values; in part (b), they are negative and approaching zero (and thus increasing); in part (c), they pass from negative values to positive values. Since $f'(x)$ gives the slope at a point, an increasing slope means that *f* 0 must be an increasing function. To describe this property, each curve in Figure 13.27

is said to be *concave up*.

In Figure 13.28, it can be seen that each curve lies *below* the tangent lines and the curves are bending downward. As *x* increases, the slopes of the tangent lines are *decreasing*. Thus, *f* ⁰ must be a decreasing function here, and we say that *f* is *concave down*.

Definition

Let *f* be differentiable on the interval (a, b) . Then *f* is said to be **concave up [concave down]** on (a, b) if f' is increasing [decreasing] on (a, b) .

Remember: If *f* is concave up on an interval, then geometrically its graph is bending upward there. If *f* is concave down, then its graph is bending downward.

Since f' is increasing when its derivative $f''(x)$ is positive, and f' is decreasing when $f''(x)$ is negative, we can state the following rule:

Concavity relates to whether f' , not f , is increasing or decreasing. In Figure 13.27(b), note that *f* is concave up and decreasing; however, in Figure 13.28(a), *f* is concave down and decreasing.

Rule 1 Criteria for Concavity

Let *f*' be differentiable on the interval (a, b) . If $f''(x) > 0$ for all *x* in (a, b) , then *f* is concave up on (a, b) . If $f''(x) < 0$ for all x in (a, b) , then f is concave down on (a, b) .

A function *f* is also said to be concave up at a point *c* if there exists an open interval around *c* on which *f* is concave up. In fact, for the functions that we will consider, if $f''(c) > 0$, then *f* is concave up at *c*. Similarly, *f* is concave down at *c* if $f''(c) < 0$.

EXAMPLE 1 Testing for Concavity

Determine where the given function is concave up and where it is concave down.

a. $y = f(x) = (x - 1)^3 + 1$.

Solution: To apply Rule 1, we must examine the signs of y'' . Now, $y' = 3(x - 1)^2$, so

$$
y'' = 6(x - 1)
$$

Thus, *f* is concave up when $6(x - 1) > 0$; that is, when $x > 1$. And *f* is concave down when $6(x - 1) < 0$; that is, when $x < 1$. We now use a sign chart for f'' (together with an interpretation line for *f*) to organize our findings. (See Figure 13.29.)

FIGURE 13.29 Sign chart for f'' and concavity for $f(x) = (x - 1)^3 + 1$.

b. $y = x^2$.

Solution: We have $y' = 2x$ and $y'' = 2$. Because y'' is always positive, the graph of $y = x^2$ must always be concave up, as in Figure 13.26(a). The graph cannot appear as in Figure 13.26(b), for that curve is sometimes concave down.

Now Work Problem 1 G

A point on a graph where concavity changes from concave down to concave up, or vice versa, such as $(1, 1)$ in Figure 13.29, is called an *inflection point*, equivalently a *point of inflection*. Around such a point, the sign of $f''(x)$ goes from $-$ to $+$ or from $+$ to $-$. More precisely, we have the following definition:

Definition

A function *f* has an **inflection point** at *a* if and only if *f* is continuous at *a* and *f* changes concavity at *a*.

To test a function for concavity and inflection points, first find the values of *x* where either $f''(x) = 0$ or $f''(x)$ is not defined. These values of *x* determine intervals. On each interval, determine whether $f''(x) > 0$ (*f* is concave up) or $f''(x) < 0$ (*f* is concave down). If concavity changes around one of these *x*-values and *f* is continuous there, then *f* has an inflection point at this *x*-value. The continuity requirement implies that

The definition of an inflection point implies that *a* is in the domain of *f*.

the *x*-value must be in the domain of the function. In brief, a *candidate* for an inflection point must satisfy two conditions:

- **1.** f'' must be 0 or fail to exist at that point.
- **2.** *f* must be continuous at that point.

FIGURE 13.30 Inflection point for $f(x) = x^{1/3}$.

The candidate *will be* an inflection point if concavity changes around it. For example, if $f(x) = x^{1/3}$, then $f'(x) = \frac{1}{3}x^{-2/3}$ and

$$
f''(x) = -\frac{2}{9}x^{-5/3} = -\frac{2}{9x^{5/3}}
$$

Because f'' does not exist at 0, but f is continuous at 0, there is a candidate for an inflection point at 0. If $x > 0$, then $f''(x) < 0$, so *f* is concave down for $x > 0$; if $x < 0$, then $f''(x) > 0$, so *f* is concave up for $x < 0$. Because concavity changes at 0, there is an inflection point there. (See Figure 13.30.)

EXAMPLE 2 Concavity and Inflection Points

Test $y = 6x^4 - 8x^3 + 1$ for concavity and inflection points.

Solution: We have

$$
y' = 24x^3 - 24x^2
$$

$$
y'' = 72x^2 - 48x = 24x(3x - 2)
$$

$-\infty$		2/3	∞
\boldsymbol{x}			
$3x - 2$			
v''			
\mathbf{v}			

FIGURE 13.31 Sign chart of $y'' = 24x(3x - 2)$ for $y = 6x^4 - 8x^3 + 1$.

To find where $y'' = 0$, we set each factor in y'' equal to 0. This gives $x = 0, \frac{2}{3}$. We also note that y'' is never undefined. Thus, there are three intervals to consider, as recorded on the top of the sign chart in Figure 13.31. Since *y* is continuous at 0 and $\frac{2}{3}$, these points are candidates for inflection points. Having completed the sign chart, we see that concavity changes at 0 and at $\frac{2}{3}$. Thus, these candidates are indeed inflection points. (See Figure 13.32.) In summary, the curve is concave up on $(-\infty, 0)$ and on $(\frac{2}{3}, \infty)$ and is concave down on $(0, \frac{2}{3})$. Inflection points occur at 0 and at $\frac{2}{3}$. These points are $(0, y(0)) = (0, 1)$ and $(\frac{2}{3}, y(\frac{2}{3})) = (\frac{2}{3}, -\frac{5}{27})$.

2 1 $-\frac{5}{27}$ Inflection points *y x* $y = 6x^4 - 8x^3 + 1$ Concave Concave Concave up down up 3

FIGURE 13.32 Graph of $y = 6x^4 - 8x^3 + 1.$

Now Work Problem 13 \triangleleft

As we did in the analysis of increasing and decreasing, so we must in concavity analysis consider also those points *a* that are not in the domain of *f* but that are near points in the domain of *f*. The next example will illustrate.

EXAMPLE 3 A Change in Concavity with No Inflection Point

Discuss concavity and find all inflection points for $f(x) = \frac{1}{x}$ *x* .

Solution: Since
$$
f(x) = x^{-1}
$$
 for $x \neq 0$,
\n $f'(x) = -x^{-2}$ for $x \neq 0$
\n $f''(x) = 2x^{-3} = \frac{2}{x^3}$ for $x \neq 0$

We see that $f''(x)$ is never 0 but it is not defined when $x = 0$. Since *f* is not continuous at 0, we conclude that 0 is not a candidate for an inflection point. Thus, the given function has no inflection point. However, 0 must be considered in an analysis of concavity. See the sign chart in Figure 13.33; note that we have a thick vertical line at 0 to indicate that 0 is not in the domain of f and cannot correspond to an inflection point. If $x > 0$, then $f''(x) > 0$; if $x < 0$, then $f''(x) < 0$. Hence, *f* is concave up on $(0, \infty)$ and concave down on $(-\infty, 0)$. (See Figure 13.34.) Although concavity changes around $x = 0$, there is no inflection point there because f is not continuous at 0 (nor is it even defined there).

Now Work Problem 23 \triangleleft

Curve Sketching

Sketch the graph of $y = 2x^3 - 9x^2 + 12x$.

Solution:

Intercepts If $x = 0$, then $y = 0$. Setting $y = 0$ gives $0 = x(2x^2 - 9x + 12)$. Clearly, $x = 0$ is a solution, and using the quadratic formula on $2x^2 - 9x + 12 = 0$ gives no real roots. Thus, the only intercept is $(0, 0)$. In fact, since $2x^2 - 9x + 12$ is a continuous function whose value at 0 is $2 \cdot 0^2 - 9 \cdot 0 + 12 = 12 > 0$, we conclude that $2x^2 - 9x + 12 > 0$ for all *x*, which gives the sign chart in Figure 13.36 for *y*.

Note that the sign chart for *y* itself tells us the graph of $y = 2x^3 - 9x^2 + 12x$ is confined to the third and first quadrants of the *xy*-plane.

Symmetry None.

Maxima and Minima We have

$$
y' = 6x^2 - 18x + 12 = 6(x^2 - 3x + 2) = 6(x - 1)(x - 2)
$$

The critical values are $x = 1$ and $x = 2$, so these and the factors $x - 1$ and $x - 2$ determine the sign chart of y' (Figure 13.37).

FIGURE 13.36 Sign chart for $y = 2x^3 - 9x^2 + 12x$.

FIGURE 13.37 Sign chart for $y' = 6(x - 1)(x - 2)$.

A candidate for an inflection point may not necessarily be an inflection point. For example, if $f(x) = x^4$, then $f''(x) = 12x^2$ and $f''(0) = 0$. But $f''(x) > 0$ both when $x < 0$ and when $x > 0$. Thus, concavity

FIGURE 13.35 Graph of $f(x) = x^4$.

$-\infty$	3/2	∞
$2x - 3$		
v''		

FIGURE 13.38 Sign chart for $y'' = 6(2x - 3)$.

From the sign chart for *y'* we see that there is a relative maximum at 1 and a relative minimum at 2. Note, too, that the bottom line of Figure 13.37, together with that of Figure 13.36, comes close to determining a precise graph of $y = 2x^3 - 9x^2 + 12x$. Of course, it will help to know the relative maximum $y(1) = 5$, which occurs at 1, and the relative minimum $y(2) = 4$, which occurs at 2, so that in addition to the intercept $(0, 0)$ we will actually plot also $(1, 5)$ and $(2, 4)$.

Concavity

$$
y'' = 12x - 18 = 6(2x - 3)
$$

Setting $y'' = 0$ gives a possible inflection point at $x = \frac{3}{2}$, from which we construct the simple sign chart for y'' in Figure 13.38.

Since concavity changes at $x = \frac{3}{2}$, at which point *f* is certainly continuous, there is an inflection point at $\frac{3}{2}$.

Discussion We know the coordinates of three of the important points on the graph. The only other important point from our perspective is the inflection point, and since $y(3/2) = 2(3/2)^3 - 9(3/2)^2 + 12(3/2) = 9/2$ the inflection point is $(3/2, 9/2)$.

We plot the four points noted above and observe from all three sign charts jointly that the curve increases through the third quadrant and passes through $(0, 0)$, all the while concave down until a relative maximum is attained at $(1, 5)$. The curve then falls until it reaches a relative minimum at $(2, 4)$. However, along the way the concavity changes at $(3/2, 9/2)$ from concave down to concave up and remains so for the rest of the curve. After $(2, 4)$ the curve increases through the first quadrant. The curve is shown in Figure 13.39.

Now Work Problem 39 \triangleleft

Suppose that we need to find the inflection points for

$$
f(x) = \frac{1}{20}x^5 - \frac{17}{16}x^4 + \frac{273}{32}x^3 - \frac{4225}{128}x^2 + \frac{750}{4}
$$

The second derivative of *f* is given by

$$
f''(x) = x^3 - \frac{51}{4}x^2 + \frac{819}{16}x - \frac{4225}{64}
$$

Here the roots of $f'' = 0$ are not obvious. Thus, we will graph f'' . (See Figure 13.40.) We find that the roots of $f'' = 0$ are approximately 3.25 and 6.25. Around $x = 6.25$, $f''(x)$ goes from negative to positive values. Therefore, at $x = 6.25$, there is an inflection point. Around $x = 3.25, f''(x)$ does not change sign, so no inflection point exists at $x = 3.25$. Comparing our results with the graph of *f* in Figure 13.41, we see that everything checks out.

FIGURE 13.39 Graph of $y = 2x^3 - 9x^2 + 12x$.

FIGURE 13.40 Graph of f'' ; roots of $f'' = 0$ are approximately 3.25 and 6.25.

FIGURE 13.41 Graph of *f*; inflection point at $x = 6.25$, but not at $x = 3.25$.

PROBLEMS 13.3

In Problems 1–6, a function and its second derivative are given. Determine the concavity of f and find x-values where points of inflection occur.

1.
$$
f(x) = x^4 - 3x^3 - 6x^2 + 6x + 1
$$
; $f''(x) = 6(2x + 1)(x - 2)$
\n2. $f(x) = \frac{x^5}{20} + \frac{x^4}{4} - 2x^2$; $f''(x) = (x - 1)(x + 2)^2$
\n3. $f(x) = \frac{x^2 + 3x + 1}{x^2 + 2x + 1}$; $f''(x) = \frac{2x - 4}{(x + 1)^4}$
\n4. $f(x) = \frac{x^2}{(x - 1)^2}$; $f''(x) = \frac{2(2x + 1)}{(x - 1)^4}$
\n5. $f(x) = \frac{x^2 + 1}{x^2 - 2}$; $f''(x) = \frac{6(3x^2 + 2)}{(x^2 - 2)^3}$
\n6. $f(x) = x\sqrt{a^2 - x^2}$; $f''(x) = \frac{x(2x^2 - 3a^2)}{(a^2 - x^2)^{3/2}}$

In Problems 7–34, determine concavity and the x-values where points of inflection occur. Do not sketch the graphs.

In Problems 35–62, determine intervals on which the function is increasing, decreasing, concave up, and concave down; relative maxima and minima; inflection points; symmetry; and those intercepts that can be obtained conveniently. Then sketch the graph.

63. Sketch the graph of a continuous function *f* such that $f(0) = 0 = f(3), f'(1) = 0 = f'(3), f''(x) < 0$ for $x < 2$, and $f''(x) > 0$ for $x > 2$.

64. Sketch the graph of a continuous function *f* such that $f(4) = 4, f'(4) = 0, f''(x) < 0$ for $x < 4$, and $f''(x) > 0$ for $x > 4$.

65. Sketch the graph of a continuous function *f* such that $f(1) = 1, f'(1) = 0$, and $f''(x) < 0$ for all *x*.

66. Sketch the graph of a continuous function *f* such that $f(1) = 1$, both $f'(x) < 0$ and $f''(x) < 0$ for $x < 1$, and both $f(x) > 0$ and $f''(x) < 0$ for $x > 1$.

67. Demand Equation Show that the graph of the demand equation $p = \frac{100}{a+1}$ $\frac{1}{q+2}$ is decreasing and concave up for $q > 0$.

68. Average Cost For the cost function

$$
c = q^2 + 3q + 2
$$

show that the graph of the average-cost function \bar{c} is concave up for all $q > 0$.

69. Species of Plants The number of species of plants on a plot may depend on the size of the plot. For example, in Figure 13.42, we see that on $1-m^2$ plots there are three species (A, B, and C on the left plot, A, B, and D on the right plot), and on a 2-m² plot there are four species $(A, B, C, and D)$.

FIGURE 13.42

In a study of rooted plants in a certain geographic region,⁶ it was determined that the average number of species, *S*, occurring on plots of size *A* (in square meters) is given by

$$
S = f(A) = 12\sqrt[4]{A} \quad 0 \le A \le 625
$$

Sketch the graph of *f*. (*Note:* Your graph should be rising and concave down. Thus, the number of species is increasing with respect to area, but at a decreasing rate.)

70. Inferior Good In a discussion of an inferior good, Persky⁷ considers a function of the form

$$
g(x) = e^{(U_0/A)}e^{-x^2/(2A)}
$$

where *x* is a quantity of a good, U_0 is a constant that represents utility, and *A* is a positive constant. Persky claims that the graph of *g* is concave down for $x < \sqrt{A}$ and concave up for $x > \sqrt{A}$. Verify this.

71. Psychology In a psychological experiment involving conditioned response,⁸ subjects listened to four tones, denoted 0, 1, 2, and 3. Initially, the subjects were conditioned to tone 0 by receiving a shock whenever this tone was heard. Later, when each of the four tones (stimuli) was heard without shocks, the subjects' responses were recorded by means of a tracking device that measures galvanic skin reaction. The average response to each stimulus (without shock) was determined, and the results were plotted on a coordinate plane where the *x*- and *y*-axes represent the stimuli (0, 1, 2, 3) and the average galvanic responses, respectively. It was determined that the points fit a curve that is approximated by the graph of

$$
y = 12.5 + 5.8(0.42)^{x}
$$

Show that this function is decreasing and concave up.

72. Entomology In a study of the effects of food deprivation on hunger,⁹ an insect was fed until its appetite was completely satisfied. Then it was deprived of food for *t* hours (the deprivation period). At the end of this period, the insect was re-fed until its appetite was again completely satisfied. The weight *H* (in grams) of the food that was consumed at this time was statistically found to be a function of *t*, where

$$
H = 1.00[1 - e^{-(0.0464t + 0.0670)}]
$$

Here *H* is a measure of hunger. Show that *H* is increasing with respect to *t* and is concave down.

73. Insect Dispersal In an experiment on the dispersal of a particular insect,¹⁰ a large number of insects are placed at a release point in an open field. Surrounding this point are traps that are placed in a concentric circular arrangement at a distance of 1 m, 2 m, 3 m, and so on from the release point. Twenty-four hours after the insects are released, the number of insects in each trap is counted. It is determined that at a distance of *r* meters from the release point, the average number of insects contained in a trap is

$$
n = f(r) = 0.1 \ln(r) + \frac{7}{r} - 0.8 \quad 1 \le r \le 10
$$

(a) Show that the graph of *f* is always falling and concave up. **(b)** Sketch the graph of *f*. (c) When $r = 5$, at what rate is the average number of insects in a trap decreasing with respect to distance?

74. Graph $y = -0.35x^3 + 4.1x^2 + 8.3x - 7.4$, and from the graph determine the number of **(a)** relative maximum points, **(b)** relative minimum points, and **(c)** inflection points.

75. Graph $y = x^5(x - 2.3)$, and from the graph determine the number of inflection points. Now, prove that for any $a \neq 0$, the curve $y = x^5(x - a)$ has two points of inflection.

76. Graph $y = xe^{-x}$ and determine the number of inflection points, first using a graphing calculator and then using the techniques of this chapter. If a demand equation has the form $q = q(p) = Qe^{-Rp}$ for constants *Q* and *R*, relate the graph of the resulting revenue function to that of the function graphed above, by taking $Q = 1 = R$.

77. Graph the curve $y = x^3 - 2x^2 + x + 3$, and also graph the tangent line to the curve at $x = 2$. Around $x = 2$, does the curve lie above or below the tangent line? From your observation determine the concavity at $x = 2$.

78. Let *f* be a function for which both $f'(x)$ and $f''(x)$ exist. Suppose that f' has a a relative minimum at a . Show that f changes its direction of bending at *a*. This means that the concavity of *f* changes at $x = a$ which means that the direction of bending of the graph of *f* changes at $x = a$.

79. If $f(x) = x^6 + 3x^5 - 4x^4 + 2x^2 + 1$, find the *x*-values (rounded to two decimal places) of the inflection points of *f*.

80. If $f(x) = \frac{x+1}{x^2+1}$ $\frac{x^2 + 1}{x^2 + 1}$, find the *x*-values (rounded to two decimal places) of the inflection points of *f*.

⁶Adapted from R. W. Poole, *An Introduction to Quantitative Ecology* (New York: McGraw-Hill Book Company, 1974).

⁷A. L. Persky, "An Inferior Good and a Novel Indifference Map," *The American Economist* XXIX, no. 1 (1985), 67–69.

⁸Adapted from C. I. Hovland, "The Generalization of Conditioned Responses: I. The Sensory Generalization of Conditioned Responses with Varying Frequencies of Tone," *Journal of General Psychology,* 17 (1937), 125–48.

 ${}^{9}C$. S. Holling, "The Functional Response of Invertebrate Predators to Prey Density," *Memoirs of the Entomological Society of Canada,* no. 48 (1966). ¹⁰Adapted from Poole, op. cit.

To locate relative extrema by applying the second-derivative test.

FIGURE 13.43 Relating concavity to relative extrema.

Objective **13.4 The Second-Derivative Test**

The second derivative can be used to test certain critical values for relative extrema. Observe in Figure 13.43 that at *a* there is a horizontal tangent; that is, $f'(a) = 0$. Furthermore, around *a* the function is concave up (that is, $f''(a) > 0$). This leads us to conclude that there is a relative minimum at *a*. On the other hand, around *b* the function is concave down (that is, $f''(b) < 0$). Because the tangent line is horizontal at *b*, we conclude that a relative maximum exists there. This technique of examining the second derivative at points where the first derivative is 0 is called the **second-derivative test** for relative extrema.

Second-Derivative Test for Relative Extrema Suppose $f'(a) = 0$. If $f''(a) < 0$, then *f* has a relative maximum at *a*. If $f''(a) > 0$, then *f* has a relative minimum at *a*.

We want to emphasize that *the second-derivative test does* not *apply when* $f''(a) = 0$. If both $f'(a) = 0$ and $f''(a) = 0$, then there may be a relative maximum, a relative minimum, or neither at *a*. In such cases, the first-derivative test should be used to analyze what is happening at *a*. (Also, the second-derivative test does not apply when $f'(a)$ does not exist.)

EXAMPLE 1 Second-Derivative Test

Test the following for relative maxima and minima. Use the second-derivative test, if possible.

$$
a. \, y = 18x - \frac{2}{3}x^3.
$$

Solution:

 $y' = 18 - 2x^2 = 2(9 - x^2) = 2(3 + x)(3 - x)$ $y'' = -4x$

Solving $y' = 0$ gives the critical values $x = \pm 3$.

If
$$
x = 3
$$
, then $y'' = -4(3) = -12 < 0$.

There is a relative maximum when $x = 3$.

If
$$
x = -3
$$
, then $y'' = -4(-3) = 12 > 0$.

Although the second-derivative test can There is a relative minimum when $x = -3$. (Refer to Figure 13.4.) **b.** $y = 6x^4 - 8x^3 + 1$.

Solution:

$$
y' = 24x^3 - 24x^2 = 24x^2(x - 1)
$$

$$
y'' = 72x^2 - 48x
$$

Solving $y' = 0$ gives the critical values $x = 0, 1$. We see that

if
$$
x = 0
$$
, then $y'' = 0$

be very useful, do not depend entirely on it. Not only may the test fail to apply, but also it may be awkward to find the second derivative.
and

$$
\text{if } x = 1, \quad \text{then } y'' > 0
$$

By the second-derivative test, there is a relative minimum when $x = 1$. We cannot apply the test when $x = 0$ because $y'' = 0$ there. To analyze what is happening at 0, we turn to the first-derivative test:

If
$$
x < 0
$$
, then $y' < 0$. If $0 < x < 1$, then $y' < 0$.

Thus, no maximum or minimum exists when $x = 0$. (Refer to Figure 13.35.)

Now Work Problem 5 \triangleleft

If a continuous function has *exactly one* relative extremum on an interval, it can be shown that the relative extremum must also be an *absolute* extremum on the interval. To illustrate, in Figure 13.44 the function $y = x^2$ has a relative minimum when $x = 0$, and there are no other relative extrema. Since $y = x^2$ is continuous, this relative minimum is also an absolute minimum for the function.

EXAMPLE 2 Absolute Extrema

If $y = f(x) = x^3 - 3x^2 - 9x + 5$, determine when absolute extrema occur on the interval $(0, \infty)$.

Solution: We have

$$
f'(x) = 3x2 - 6x - 9 = 3(x2 - 2x - 3)
$$

= 3(x + 1)(x - 3)

The only critical value on the interval $(0, \infty)$ is 3. Applying the second-derivative test at this point gives

$$
f''(x) = 6x - 6
$$

$$
f''(3) = 6(3) - 6 = 12 > 0
$$

Thus, there is a relative minimum at 3. Since this is the only relative extremum on $(0, \infty)$ and *f* is continuous there, we conclude by our previous discussion that there is an *absolute* minimum value at 3; this value is $f(3) = -22$. (See Figure 13.45.)

Now Work Problem 3 \triangleleft

PROBLEMS 13.4

an absolute minimum at 3.

In Problems 1–14, test for relative maxima and minima. Use the second-derivative test, if possible. In Problems 1–4, state whether the relative extrema are also absolute extrema.

1. $y = x^2 - 5x + 6$ $2^2 - 5x + 6$
2. $y = 3x^2 + 12x + 14$ **3.** $y = -4x^2 + 2x - 8$
4. $y = -5x^2 + 11x - 7$ **5.** $y = \frac{1}{3}x^3 + 2x^2 - 5x + 1$ **6.** $y = x^3 - 12x + 1$

7. $y = 2x^3 - 3x^2 - 36x + 17$ **8.** $y = x$ $x^4 - 2x^2 + 4$ **9.** $y = 3 + 5x^4$ 4 **10.** $y = -2x^7$ **11.** $y = 81x^5 - 5x$ $5-5x$ **12.** $y = 15x^3 + x^2 - 15x + 2$ **13.** $y = (x^2 + 7x + 10)$ **14.** $y = 2x^3 - 9x^2 - 60x + 42$

y

FIGURE 13.45 On $(0, \infty)$, there is

To determine horizontal and vertical asymptotes for a curve and to sketch the graphs of functions having asymptotes.

Objective **13.5 Asymptotes**

Vertical Asymptotes

In this section, we conclude our discussion of curve-sketching techniques by investigating functions having *asymptotes*. An asymptote is a line that a curve approaches arbitrarily closely. For example, in each part of Figure 13.46, the dashed line $x = a$ is an asymptote. But to be precise about it, we need to make use of infinite limits. In Figure 13.46(a), notice that as $x \to a^+, f(x)$ becomes positively infinite:

$$
\lim_{x \to a^+} f(x) = \infty
$$

In Figure 13.46(b), as $x \to a^+$, $f(x)$ becomes negatively infinite:

$$
\lim_{x \to a^+} f(x) = -\infty
$$

In Figures $13.46(c)$ and (d), we have

 $\lim_{x \to a^{-}} f(x) = \infty$ and $\lim_{x \to a^{-}} f(x) = -\infty$

respectively.

FIGURE 13.46 Vertical asymptotes $x = a$.

Loosely speaking, we can say that each graph in Figure 13.46 "blows up" around the dashed vertical line $x = a$, in the sense that a one-sided limit of $f(x)$ at *a* is either ∞ or $-\infty$. The line $x = a$ is called a *vertical asymptote* for the graph. A vertical asymptote is not part of the graph but is a useful aid in sketching it because part of the graph approaches the asymptote. Because of the "explosion" around $x = a$, the function is *not* continuous at *a*.

Definition

or

The line $x = a$ is a **vertical asymptote** for the graph of the function *f* if and only if at least one of the following is true:

> lim $\lim_{x \to a^+} f(x) = \pm \infty$ $\lim_{x \to a^{-}} f(x) = \pm \infty$

To determine vertical asymptotes, we must find values of *x* around which $f(x)$ increases or decreases without bound. For a rational function (a quotient of two polynomials) *expressed in lowest terms*, these *x*-values are precisely those for which the To see that the proviso about *lowest terms* is necessary, observe that

 $f(x) = \frac{3x-5}{x-2}$ $\frac{3x-5}{x-2} = \frac{(3x-5)(x-2)}{(x-2)^2}$ $\frac{x^2-2^2}{(x-2)^2}$ so that $x = 2$ is a vertical asymptote of $\frac{(3x-5)(x-2)}{x}$ $\frac{1}{(x-2)^2}$, and here 2 makes both

FIGURE 13.47 Graph of $y = \frac{3x - 5}{x - 2}$ $\frac{x-2}{x-2}$. denominator is zero but the numerator is not zero. For example, consider the rational function

$$
f(x) = \frac{3x - 5}{x - 2}
$$

When *x* is 2, the denominator is 0, but the numerator is not. If *x* is slightly larger than 2, the denominator *and* the numerator 0. then $x-2$ is both close to 0 and positive, and $3x-5$ is close to 1. Thus, $(3x-5)/(x-2)$ is very large, so

$$
\lim_{x \to 2^+} \frac{3x - 5}{x - 2} = \infty
$$

This limit is sufficient to conclude that the line $x = 2$ is a vertical asymptote. Because we are ultimately interested in the behavior of a function around a vertical asymptote, it is worthwhile to examine what happens to this function as *x* approaches 2 from the left. If *x* is slightly less than 2, then $x - 2$ is very close to 0 but negative, and $3x - 5$ is close to 1. Hence, $\frac{3x-5}{x-2}$ is "very negative," so

$$
\lim_{x \to 2^{-}} \frac{3x - 5}{x - 2} = -\infty
$$

We conclude that the function increases without bound as $x \to 2^+$ and decreases without bound as $x \to 2^-$. The graph appears in Figure 13.47.

In summary, we have a rule for vertical asymptotes.

Vertical-Asymptote Rule for Rational Functions Suppose that

$$
f(x) = \frac{P(x)}{Q(x)}
$$

where *P* and *Q* are polynomial functions and the quotient is in lowest terms. The line $x = a$ is a vertical asymptote for the graph of *f* if and only if $Q(a) = 0$ and $P(a) \neq 0$.

It might be thought here that "lowest terms" rules out the possibility of a value *a* making *both* denominator *and* numerator 0, but consider the rational function $\frac{(3x-5)(x-2)}{x}$

 $\frac{2}{x-2}$. This rational function *is* in lowest terms. Here we cannot divide numerator and denominator by $x - 2$, to obtain the polynomial $3x - 5$, because the *domain* of the latter is not equal to the domain of the former. The graph of $\frac{(3x-5)(x-2)}{(x-2)}$ $\frac{x-2}{(x-2)}$ is a straight line with a hole in it and it does not have a vertical asymptote.

EXAMPLE 1 Finding Vertical Asymptotes

Determine vertical asymptotes for the graph of

$$
f(x) = \frac{x^2 - 4x}{x^2 - 4x + 3}
$$

Solution: Since *f* is a rational function, the vertical-asymptote rule applies. Writing

$$
f(x) = \frac{x(x-4)}{(x-3)(x-1)}
$$
 factoring

makes it clear that the denominator is 0 if x is either 3 or 1. Neither of these values makes the numerator 0. Thus, the lines $x = 3$ and $x = 1$ are vertical asymptotes. (See Figure 13.48.)

Now Work Problem 1 G

Although the vertical-asymptote rule guarantees that the lines $x = 3$ and $x = 1$ are vertical asymptotes, it does not indicate the precise nature of the "blow-up" around these lines. A precise analysis requires the use of one-sided limits.

 $x^2 - 4x + 3$

Horizontal and Oblique Asymptotes

A curve $y = f(x)$ may have other kinds of asymptote. In Figure 13.49(a), as *x* increases without bound $(x \to \infty)$, the graph approaches the horizontal line $y = b$. That is,

$$
\lim_{x \to \infty} f(x) = b
$$

In Figure 13.49(b), as *x* becomes negatively infinite, the graph approaches the horizontal line $y = b$. That is,

$$
\lim_{x \to -\infty} f(x) = b
$$

In each case, the dashed line $y = b$ is called a *horizontal asymptote* for the graph. It is a horizontal line around which the graph "settles" either as $x \to \infty$ or as $x \to -\infty$.

In summary, we have the following definition:

Definition

Let *f* be a function. The line $y = b$ is a **horizontal asymptote** for the graph of *f* if and only if at least one of the following is true:

 $\lim_{x \to \infty} f(x) = b$ or $\lim_{x \to -\infty} f(x) = b$

To test for horizontal asymptotes, we must find the limits of $f(x)$ as $x \to \infty$ and as $x \rightarrow -\infty$. To illustrate, we again consider

$$
f(x) = \frac{3x - 5}{x - 2}
$$

Since this is a rational function, we can use the procedures of Section 10.2 to find the limits. Because the dominant term in the numerator is 3*x* and the dominant term in the denominator is *x*, we have

$$
\lim_{x \to \infty} \frac{3x - 5}{x - 2} = \lim_{x \to \infty} \frac{3x}{x} = \lim_{x \to \infty} 3 = 3
$$

Thus, the line $y = 3$ is a horizontal asymptote. See Figure 13.50. Also,

$$
\lim_{x \to -\infty} \frac{3x - 5}{x - 2} = \lim_{x \to -\infty} \frac{3x}{x} = \lim_{x \to -\infty} 3 = 3
$$

Hence, the graph settles down near the horizontal line $y = 3$ both as $x \to \infty$ and as $x \rightarrow -\infty$.

x

EXAMPLE 2 Finding Horizontal Asymptotes

Find horizontal asymptotes for the graph of

$$
f(x) = \frac{x^2 - 4x}{x^2 - 4x + 3}
$$

Solution: We have

$$
\lim_{x \to \infty} \frac{x^2 - 4x}{x^2 - 4x + 3} = \lim_{x \to \infty} \frac{x^2}{x^2} = \lim_{x \to \infty} 1 = 1
$$

Therefore, the line $y = 1$ is a horizontal asymptote. The same result is obtained for $x \rightarrow -\infty$. Refer to Figure 13.48.

Now Work Problem 11 G

Horizontal asymptotes arising from limits such as $\lim_{t\to\infty} f(t) = b$, where *t* is thought of as *time,* can be important in business applications as expressions of longterm behavior. For example, in Section 9.3 we discussed steady states that can be used to determine long-term market shares.

If we rewrite $\lim_{x\to\infty} f(x) = b$ as $\lim_{x\to\infty} (f(x) - b) = 0$, then another possibility is suggested. For it might be that the long-term behavior of *f*, while not constant, is linear. This leads us to the following:

Definition

Let f be a function. The line $y = mx + b$ is a *nonvertical asymptote* for the graph of *f* if and only if at least one of the following is true:

 $\lim_{x \to \infty} (f(x) - (mx + b)) = 0$ or $\lim_{x \to -\infty} (f(x) - (mx + b)) = 0$

Of course, if $m = 0$, then we have just repeated the definition of horizontal asymptote. But if $m \neq 0$, then $y = mx + b$ is the equation of a nonhorizontal (and nonvertical) line with slope *m* that is sometimes described as *oblique*. Thus to say that $\lim_{x\to\infty} (f(x) - (mx + b)) = 0$ is to say that for large values of x, the graph settles down near the line $y = mx + b$, often called an **oblique asympote** for the graph.

If $f(x) = \frac{P(x)}{Q(x)}$ $\frac{d}{Q(x)}$, where the degree of *P* is one more than the degree of *Q*, then long

divison allows us to write $P(x)$ $\frac{P(x)}{Q(x)} = (mx + b) + \frac{R(x)}{Q(x)}$ $\frac{\partial P(x)}{\partial q(x)}$, where *m* \neq 0 and where either

 $R(x)$ is the zero polynomial or the degree of *R* is strictly less than the degree of *Q*. In this case, $y = mx + b$ will be an oblique asymptote for the graph of *f*. Example 3 will illustrate.

EXAMPLE 3 Finding an Oblique Asymptote

Find the oblique asymptote for the graph of the rational function

$$
y = f(x) = \frac{10x^2 + 9x + 5}{5x + 2}
$$

Solution: Since the degree of the numerator is 2, one greater than the degree of the denominator, we use long division to express

$$
f(x) = \frac{10x^2 + 9x + 5}{5x + 2} = 2x + 1 + \frac{3}{5x + 2}
$$

Thus

$$
\lim_{x \to \pm \infty} (f(x) - (2x + 1)) = \lim_{x \to \pm \infty} \frac{3}{5x + 2} = 0
$$

which shows that $y = 2x + 1$ is an oblique asymptote, in fact the only nonvertical asymptote, as we explain below. On the other hand, it is clear that $x = -\frac{2}{5}$ $\frac{1}{5}$ is a vertical asymptote—and the only one. (See Figure 13.51.)

Now Work Problem 35 △

A few remarks about asymptotes are appropriate now. With vertical asymptotes, we are examining the behavior of a graph around specific *x*-values. However, with nonvertical asymptotes we are examining the graph as *x* becomes unbounded. Although a graph may have numerous vertical asymptotes, it can have at most two different nonvertical asymptotes—possibly one for $x \to \infty$ and possibly one for $x \to -\infty$. If, for example, the graph has two horizontal asymptotes, then there can be no oblique asymptotes.

From Section 10.2, when the numerator of a rational function has degree greater than that of the denominator, no limit exists as $x \to \infty$ or $x \to -\infty$. From this observation, we conclude that *whenever the degree of the numerator of a rational function is greater than the degree of the denominator, the graph of the function cannot have a horizontal asymptote*. Similarly, it can be shown that if the degree of the numerator of a rational function is more than one greater than the degree of the denominator, the function cannot have an oblique asymptote.

EXAMPLE 4 Finding Horizontal and Vertical Asymptotes

Find vertical and horizontal asymptotes for the graph of the polynomial function

$$
y = f(x) = x^3 + 2x
$$

Solution: We begin with vertical asymptotes. This is a rational function with denominator 1, which is never zero. By the vertical-asymptote rule, there are no vertical asymptotes. Because the degree of the numerator (3) is greater than the degree of the denominator (0), there are no horizontal asymptotes. However, let us examine the behavior of the graph of *f* as $x \to \infty$ and $x \to -\infty$. We have

$$
\lim_{x \to \infty} (x^3 + 2x) = \lim_{x \to \infty} x^3 = \infty
$$

and

$$
\lim_{x \to -\infty} (x^3 + 2x) = \lim_{x \to -\infty} x^3 = -\infty
$$

Thus, as $x \to \infty$, the graph must extend indefinitely upward, and as $x \to -\infty$, the graph must extend indefinitely downward. See Figure 13.52.

Now Work Problem 9 \triangleleft

The results in Example 4 can be generalized to any polynomial function:

A polynomial function of degree greater than 1 has no asymptotes.

EXAMPLE 5 Finding Horizontal and Vertical Asymptotes

Find horizontal and vertical asymptotes for the graph of $y = e^x - 1$.

Solution: Testing for horizontal asymptotes, we let $x \to \infty$. Then e^x increases without bound, so

$$
\lim_{x\to\infty}(e^x-1)=\infty
$$

Thus, the graph does not settle down as $x \to \infty$. However, as $x \to -\infty$, we have $e^x \to 0$, so

$$
\lim_{x \to -\infty} (e^x - 1) = \lim_{x \to -\infty} e^x - \lim_{x \to -\infty} 1 = 0 - 1 = -1
$$

Therefore, the line $y = -1$ is a horizontal asymptote. The graph has no vertical asymptotes because $e^x - 1$ neither increases nor decreases without bound around any fixed value of *x*. See Figure 13.53.

Now Work Problem 23 \triangleleft

Curve Sketching

In this section we show how to graph a function by making use of all the curvesketching tools that we have developed.

FIGURE 13.52 Graph of $y = x^3 + 2x$ has neither horizontal nor vertical asymptotes.

FIGURE 13.53 Graph of $y = e^x - 1$ has a horizontal asymptote.

EXAMPLE 6 Curve Sketching

Sketch the graph of $y = \frac{1}{4}$ $\overline{4-x^2}$.

Solution: *Intercepts* When $x = 0$, $y = \frac{1}{4}$. If $y = 0$, then $0 = 1/(4-x^2)$, which has no solution. Thus $(0, \frac{1}{4})$ is the only intercept. However, the factorization

$$
y = \frac{1}{4 - x^2} = \frac{1}{(2 + x)(2 - x)}
$$

allows us to construct the following sign chart, Figure 13.54, for *y*, showing where the graph lies below the *x*-axis $(-)$ and where it lies above the the *x*-axis $(+)$.

Symmetry There is symmetry about the *y*-axis:

$$
y(-x) = \frac{1}{4 - (-x)^2} = \frac{1}{4 - x^2} = y(x)
$$

Since *y* is a function of *x* (and not the constant function 0), there can be no symmetry about the *x*-axis and, hence, no symmetry about the origin. Since *x* is not a function of *y* (and *y* is a function of *x*), there can be no symmetry about $y = x$ either.

Asymptotes From the factorization of *y* above, we see that $x = -2$ and $x = 2$ are vertical asymptotes. Testing for horizontal asymptotes, we have

$$
\lim_{x \to \pm \infty} \frac{1}{4 - x^2} = \lim_{x \to \pm \infty} \frac{1}{-x^2} = -\lim_{x \to \pm \infty} \frac{1}{x^2} = 0
$$

Thus, $y = 0$ (the *x*-axis) is the only nonvertical asymptote.

Maxima and Minima Since $y = (4 - x^2)^{-1}$,

$$
y' = -1(4 - x^2)^{-2}(-2x) = \frac{2x}{(4 - x^2)^2}
$$

We see that *y'* is 0 when $x = 0$ and *y'* is undefined when $x = \pm 2$. However, only 0 is a critical value, because *y* is not defined at ± 2 . The sign chart for *y'* follows. (See Figure 13.55.)

The sign chart shows clearly that the function is decreasing on $(-\infty, -2)$ and $(-2, 0)$, increasing on $(0, 2)$ and $(2, \infty)$, and that there is a relative minimum at 0.

Concavity

$$
y'' = \frac{(4 - x^2)^2 (2) - (2x)(2)(4 - x^2)(-2x)}{(4 - x^2)^4}
$$

=
$$
\frac{2(4 - x^2)((4 - x^2) - (2x)(-2x))}{(4 - x^2)^4} = \frac{2(4 + 3x^2)}{(4 - x^2)^3}
$$

Setting $y'' = 0$, we get no real roots. However, y'' is undefined when $x = \pm 2$. Although concavity may change around these values of *x*, the values cannot correspond to inflection points because they are not in the domain of the function. There are three intervals to test for concavity. See the sign chart in Figure 13.56.

The sign chart shows that the graph is concave up on $(-2, 2)$ and concave down on $(-\infty, -2)$ and on $(2, \infty)$.

Discussion Only one point on the curve, $(0, 1/4)$, has arisen as a special point that must be plotted (both because it is an intercept and a local minimum). We might wish to plot a few more points as in the table in Figure 13.57, but note that any such extra points are of value only if they are on the same side of the *y*-axis (because of symmetry). Taking account of all the information gathered, we obtain the graph in Figure 13.57.

Now Work Problem 31 \triangleleft

EXAMPLE 7 Curve Sketching

Sketch the graph of $y = \frac{4x}{x^2 + 1}$ $\frac{1}{x^2+1}$.

Solution:

Intercepts When $x = 0$, $y = 0$; when $y = 0$, $x = 0$. Thus, $(0, 0)$ is the only intercept. Since the denominator of *y* is always positive, we see that the sign of *y* is that of *x*. So here we dispense with a sign chart for *y*. From the observations so far it follows that the graph proceeds from the third quadrant (negative *x* and negative *y*) through $(0, 0)$ to the positive quadrant (positive *x* and positive *y*).

Symmetry There is symmetry about the origin:

$$
y(-x) = \frac{4(-x)}{(-x)^2 + 1} = \frac{-4x}{x^2 + 1} = -y(x)
$$

No other symmetry exists.

Asymptotes The denominator of this rational function is never 0, so there are no vertical asymptotes. Testing for horizontal asymptotes, we have

$$
\lim_{x \to \pm \infty} \frac{4x}{x^2 + 1} = \lim_{x \to \pm \infty} \frac{4x}{x^2} = \lim_{x \to \pm \infty} \frac{4}{x} = 0
$$

Thus, $y = 0$ (the *x*-axis) is a horizontal asymptote and the only nonvertical asymptote.

Maxima and Minima We have

$$
y' = \frac{(x^2 + 1)(4) - 4x(2x)}{(x^2 + 1)^2} = \frac{4 - 4x^2}{(x^2 + 1)^2} = \frac{4(1 + x)(1 - x)}{(x^2 + 1)^2}
$$

The critical values are $x = \pm 1$, so there are three intervals to consider in the sign chart for *y* 0 . See Figure 13.58.

We see that *y* is decreasing on $(-\infty, -1)$ and on $(1, \infty)$, increasing on $(-1, 1)$, with relative minimum at -1 and relative maximum at 1. The relative minimum is $(-1, y(-1)) = (-1, -2)$; the relative maximum is $(1, y(1)) = (1, 2)$.

$-\infty$	-1	∞
$1 + x$		
$1-x$		
$\frac{1}{(x^2+1)^2}$		
\mathbf{v}		

FIGURE 13.58 Sign chart for y' .

Concavity Since y' =
$$
\frac{4 - 4x^2}{(x^2 + 1)^2}
$$
,
\n
$$
y'' = \frac{(x^2 + 1)^2(-8x) - (4 - 4x^2)(2)(x^2 + 1)(2x)}{(x^2 + 1)^4}
$$
\n
$$
= \frac{8x(x^2 + 1)(x^2 - 3)}{(x^2 + 1)^4} = \frac{8x(x + \sqrt{3})(x - \sqrt{3})}{(x^2 + 1)^3}
$$

Setting $y'' = 0$, we conclude that the possible points of inflection are when $x = \pm \sqrt{3}$, and $x = 0$. There are four intervals to consider in the sign chart. See Figure 13.59.

Inflection points occur at $x = 0$ and at $x = \pm \sqrt{3}$. The inflection points are $(-\sqrt{3}, y(\sqrt{3})) = (-\sqrt{3}, -\sqrt{3})$ $(0, y(0)) = (0, 0)$ $(\sqrt{3}, y(\sqrt{3})) = (\sqrt{3}, \sqrt{3})$

Discussion After consideration of all of the preceding information, the graph of $y = \frac{4x}{x^2 + 1}$ is given in Figure 13.60, together with a table of important points.

Now Work Problem 39 △

PROBLEMS 13.5

In Problems 1–24, find the vertical asymptotes and the nonvertical asymptotes for the graphs of the functions. Do not sketch the graphs.

 \cdot 1

In Problems 25–46, determine intervals on which the function is increasing, decreasing, concave up, and concave down; relative maxima and minima; inflection points; symmetry; vertical and nonvertical asymptotes; and those intercepts that can be obtained conveniently. Then sketch the curve.

25.
$$
y = \frac{1}{x^3}
$$

\n26. $y = \frac{2}{2x - 3}$
\n27. $y = \frac{x}{x - 1}$
\n28. $y = \frac{50}{\sqrt{3x}}$
\n29. $y = x^2 + \frac{1}{x^2}$
\n30. $y = \frac{x^2 + x + 1}{x - 2}$
\n31. $y = \frac{1}{x^2 - 1}$
\n32. $y = \frac{1}{x^2 + 1}$
\n33. $y = \frac{2 + x}{3 - x}$
\n34. $y = \frac{1 + x}{x^2}$
\n35. $y = \frac{x^2}{x - 1}$
\n36. $y = \frac{x^3 + 1}{x}$
\n37. $y = \frac{9}{9x^2 - 6x - 8}$
\n38. $y = \frac{4x^2 + 2x + 1}{2x^2}$

39.
$$
y = \frac{3x + 1}{(3x - 2)^2}
$$

\n**40.** $y = \frac{3x + 5}{(7x + 11)^2}$
\n**41.** $y = \frac{x^2 - 1}{x^3}$
\n**42.** $y = \frac{3x}{(x - 2)^2}$
\n**43.** $y = 2x + 1 + \frac{1}{x - 1}$
\n**44.** $y = \frac{3x^4 + 1}{x^3}$
\n**45.** $y = \frac{1 - x^2}{x^2 - 1}$
\n**46.** $y = 3x + 2 + \frac{1}{3x + 2}$

47. Sketch the graph of a function *f* such that $f(0) = 0$, there is a horizontal asymptote $y = 1$ for $x \to \pm \infty$, there is a vertical asymptote $x = 2$, both $f'(x) < 0$ and $f''(x) < 0$ for $x < 2$, and $\text{both } f'(x) < 0 \text{ and } f''(x) > 0 \text{ for } x > 2.$

48. Sketch the graph of a function *f* such that $f(0) = -4$ and $f(4) = -2$, there is a horizontal asymptote $y = -3$ for $x \to \pm \infty$, there is a vertical asymptote $x = 2$, both $f'(x) < 0$ and $f''(x) < 0$ for $x < 2$, and both $f'(x) < 0$ and $f''(x) > 0$ for $x > 2$.

49. Sketch the graph of a function *f* such that $f(0) = 0$, there is a horizontal asymptote $y = 0$ for $x \to \pm \infty$, there are vertical asymptotes $x = -1$ and $x = 2, f'(x) < 0$ for $x < -1$ and $-1 < x < 2$, and $f''(x) < 0$ for $x > 2$.

50. Sketch the graph of a function *f* such that $f(0) = 0$, there are vertical asymptotes $x = -1$ and $x = 1$, there is a horizontal asymptote $y = 0$ for $x \to \pm \infty$. $f'(x) < 0$ for x in $(-\infty, -1)$, in $(-1, 1)$, and in $(1, \infty)$. $f''(0) = 0$; $f''(x) < 0$ for *x* in $(-\infty, -1)$ and in $(0, 1); f''(x) > 0$ for *x* in $(-1, 0)$ and in $(1, \infty)$.

51. Purchasing Power In discussing the time pattern of purchasing, Mantell and Sing¹¹ use the curve

$$
y = \frac{x}{a + bx}
$$

as a mathematical model. Find the asymptotes for their model.

To model situations involving maximizing or minimizing a quantity.

52. Sketch the graphs of $y = 6 - 3e^{-x}$ and $y = 6 + 3e^{-x}$. Show that they are asymptotic to the same line. What is the equation of this line?

Section 13.6 Applied Maxima and Minima 603

53. Market for Product For a new product, the yearly number of thousand packages sold, *y*, *t* years after its introduction is predicted to be given by

$$
y = f(t) = 250 - 83e^{-t}
$$

Show that $y = 250$ is a horizontal asymptote for the graph. This reveals that after the product is established with consumers, the market tends to be constant.

54. Graph $y = \frac{x^2 - 2}{x^3 + 2x^2 + 1}$ $\sqrt{x^3 + \frac{7}{2}x^2 + 12x + 1}$. From the graph, locate any horizontal or vertical asymptotes.

55. With a graphing utility, graph $y = \frac{2x^3 - 2x^2 + 6x - 1}{x^3 - 6x^2 + 11x - 6}$ $\frac{x^3 - 6x^2 + 11x - 6}{x^2 + 11x - 6}$. From the graph, locate any horizontal or vertical asymptote

56. Graph $y = \frac{\ln(x+4)}{x^2 - 8x + 4}$ $\frac{x^2 - 8x + 5}{x^2 - 8x + 5}$ in the standard window. The graph suggests that there are two vertical asymptotes of the form $x = k$, where $k > 0$. Also, it appears that the graph "begins" near $x = -4$. As $x \to -4^+$, $\ln(x+4) \to -\infty$ and $x^2 - 8x + 5 \to 53$. Thus, $\lim_{x \to 4^+} y = -\infty$. This gives the vertical asymptote $x = -4$. So, in reality, there are *three* vertical asymptotes. Use the zoom feature to make the asymptote $x = -4$ apparent from the display.

57. Graph $y = \frac{0.34e^{0.7x}}{4.2 + 0.71e^{0.7x}}$ $\frac{4.2 + 0.71e^{0.7x}}{4.2 + 0.71e^{0.7x}}$, where *x* > 0. From the graph, determine an equation of the horizontal asymptote by examining the *y*-values as $x \to \infty$. To confirm this equation algebraically, find $\lim_{x\to\infty}$ *y* by first dividing both the numerator and denominator by $e^{0.7x}$.

Objective **13.6 Applied Maxima and Minima**

By using techniques from this chapter, we can solve problems that involve maximizing or minimizing a quantity. For example, we might want to maximize profit or minimize cost. *The crucial part is expressing the quantity to be maximized or minimized as a function of some variable in the problem.* Then we differentiate and test the resulting critical values. For this, the first-derivative test or the second-derivative test can be used, although it may be obvious from the nature of the problem whether or not a critical value represents an appropriate answer. Because our interest is in *absolute* maxima and minima, sometimes we must examine endpoints of the domain of the function. Very often the function used to model the situation of a problem will be the restriction to a closed interval of a function that has a large natural domain. Such real-world limitations tend to generate endpoints.

EXAMPLE 1 Minimizing the Cost of a Fence

For insurance purposes, a manufacturer plans to fence in a $10,800$ -ft 2 rectangular storage area adjacent to a building by using the building as one side of the enclosed area. The fencing parallel to the building faces a highway and will cost \$3 per foot, installed, whereas the fencing for the other two sides costs \$2 per foot, installed. Find the amount

The aim of this example is to set up a cost function from which cost is minimized.

¹¹L. H. Mantell and F. P. Sing, *Economics for Business Decisions* (New York: McGraw-Hill Book Company, 1972), p. 107.

FIGURE 13.61 Fencing problem of Example 1.

of each type of fence so that the total cost of the fence will be a minimum. What is the minimum cost?

Solution: As a first step in a problem like this, it is a good idea to draw a diagram that reflects the situation. In Figure 13.61, we have labeled the length of the side parallel to the building as *x* and the lengths of the other two sides as *y*, where *x* and *y* are in feet.

Since we want to minimize cost, our next step is to determine a function that gives cost. The cost obviously depends on how much fencing is along the highway and how much is along the other two sides. Along the highway the cost per foot is 3 (dollars), so the total cost of that fencing is 3*x*. Similarly, along *each* of the other two sides, the cost is 2*y*. Thus, the total cost of the fencing is given by the cost function

that is,

$$
C = 3x + 2y + 2y
$$

$$
C = 3x + 4y \tag{1}
$$

We need to find the absolute minimum value of *C*. To do this, we use the techniques discussed in this chapter; that is, we examine *C* at critical values (and any endpoints) in the domain. But in order to differentiate, we need to first express *C* as a function of one variable only. Equation (1) gives *C* as a function of *two* variables, *x* and *y*. We can accomplish this by first finding a relationship between *x* and *y*. From the statement of the problem, we are told that the storage area, which is *xy*, must be 10,800:

$$
xy = 10,800 \tag{2}
$$

With this equation, we can express one variable (say, y) in terms of the other (x) . Then, substitution into Equation (1) will give *C* as a function of one variable only. Solving Equation (2) for *y* gives

 \mathbf{v}

$$
=\frac{10,800}{x}
$$
 (3)

Substituting into Equation (1), we have

$$
C = C(x) = 3x + 4\left(\frac{10,800}{x}\right)
$$

$$
C(x) = 3x + \frac{43,200}{x}
$$
(4)

From the physical nature of the problem, the domain of *C* is *x* > 0.

We now find dC/dx , set it equal to 0, and solve for *x*. We have

$$
\frac{dC}{dx} = 3 - \frac{43,200}{x^2} \qquad \frac{d}{dx}(43,200x^{-1}) = -43,200x^{-2}
$$

$$
3 - \frac{43,200}{x^2} = 0
$$

$$
3 = \frac{43,200}{x^2}
$$

from which it follows that

$$
x^{2} = \frac{43,200}{3} = 14,400
$$

x = 120 since x > 0

Thus, 120 is the *only* critical value, and there are no endpoints to consider. To test this value, we will use the second-derivative test.

$$
\frac{d^2C}{dx^2} = \frac{86,400}{x^3}
$$

When $x = 120$, $d^2C/dx^2 > 0$, so we conclude that $x = 120$ gives a relative minimum. However, since 120 is the only critical value on the open interval $(0, \infty)$ and *C* is continuous on that interval, this relative minimum must also be an absolute minimum.

We are not done yet. The questions posed in the problem must be answered. For minimum cost, the number of feet of fencing along the highway is 120. When $x = 120$,

we have, from Equation (3), $y = 10,800/120 = 90$. Therefore, the number of feet of fencing for the other two sides is $2y = 180$. It follows that 120 ft of the \$3 fencing and 180 ft of the \$2 fencing are needed. The minimum cost can be obtained from the cost function, Equation (4), and is

$$
C(120) = 3x + \frac{43,200}{x} \bigg|_{x=120} = 3(120) + \frac{43,200}{120} = 720
$$

Now Work Problem 3 \triangleleft

Based on Example 1, the following guide may be helpful in solving an applied maximum or minimum problem:

Guide for Solving Applied Max-Min Problems

- **Step 1.** When appropriate, draw a diagram that reflects the information in the problem.
- **Step 2.** Set up an expression for the quantity that you want to maximize or minimize.
- **Step 3.** Write the expression in step 2 as a function of one variable, and note the domain of this function. The domain may be implied by the nature of the problem itself.
- **Step 4.** Find the critical values of the function. After testing each critical value, determine which one gives the absolute extreme value you are seeking. If the domain of the function includes endpoints, be sure to examine function values at the endpoints too.
- **Step 5.** Based on the results of step 4, answer the question(s) posed in the problem.

EXAMPLE 2 Maximizing Revenue

The demand equation for a manufacturer's product is
This example involves maximizing

$$
p = \frac{80 - q}{4} \quad 0 \le q \le 80
$$

where *q* is the number of units and *p* is the price per unit. At what value of *q* will there be maximum revenue? What is the maximum revenue?

Solution: Let *r* represent total revenue, which is the quantity to be maximized. Since

$$
revenue = (price)(quantity)
$$

we have

$$
r = pq = \frac{80 - q}{4} \cdot q = \frac{80q - q^2}{4} = r(q)
$$

where $0 \le q \le 80$. Setting $dr/dq = 0$, we obtain

$$
\frac{dr}{dq} = \frac{80 - 2q}{4} = 0
$$

$$
80 - 2q = 0
$$

$$
q = 40
$$

Thus, 40 is the only critical value. Now we determine whether this gives a maximum. Examining the first derivative for $0 \le q < 40$, we have $dr/dq > 0$, so *r* is increasing. If $q > 40$, then $dr/dq < 0$, so *r* is decreasing. Because to the left of 40 we have *r* increasing, and to the right *r* is decreasing, we conclude that $q = 40$ gives the *absolute* maximum revenue, namely,

$$
r(40) = (80(40) - (40)^2)/4 = 400
$$

Now Work Problem 7 G

revenue when a demand equation is
known. $p =$
known. $p =$ average cost when the cost function is
known. known. $c = c(q) =$

EXAMPLE 3 Minimizing Average Cost

A manufacturer's total-cost function is given by This example involves minimizing

$$
c = c(q) = \frac{q^2}{4} + 3q + 400
$$

where c is the total cost of producing q units. At what level of output will average cost per unit be a minimum? What is this minimum?

Solution: The quantity to be minimized is the average cost \bar{c} . The average-cost function is

$$
\bar{c} = \bar{c}(q) = \frac{c}{q} = \frac{\frac{q^2}{4} + 3q + 400}{q} = \frac{q}{4} + 3 + \frac{400}{q}
$$
(5)

Here *q* must be positive. To minimize \bar{c} , we differentiate:

$$
\frac{d\bar{c}}{dq} = \frac{1}{4} - \frac{400}{q^2} = \frac{q^2 - 1600}{4q^2}
$$

To get the critical values, we solve $d\bar{c}/dq=0$:

$$
q^2 - 1600 = 0
$$

$$
(q - 40)(q + 40) = 0
$$

$$
q = 40 \qquad \text{since } q > 0
$$

To determine whether this level of output gives a relative minimum, we will use the second-derivative test. We have

$$
\frac{d^2\bar{c}}{dq^2} = \frac{800}{q^3}
$$

which is positive for $q = 40$. Thus, \bar{c} has a relative minimum when $q = 40$. We note that \bar{c} is continuous for $q > 0$. Since $q = 40$ is the only relative extremum, we conclude that this relative minimum is indeed an absolute minimum. Substituting $q = 40$ in

Equation (5) gives the minimum average cost $\bar{c}(40) = \frac{40}{4}$ $\frac{40}{4} + 3 + \frac{400}{40}$ $\frac{1}{40}$ = 23.

Now Work Problem 5 \triangleleft

EXAMPLE 4 Maximization Applied to Enzymes

This example is a biological application An enzyme is a protein that acts as a catalyst for increasing the rate of a chemical reaction that occurs in cells. In a certain reaction, an enzyme is converted to another enzyme called the product. The product acts as a catalyst for its own formation. The rate *R* at which the product is formed (with respect to time) is given by

$$
R = kp(l - p)
$$

where l is the total initial amount of both enzymes, p is the amount of the product enzyme, and k is a positive constant. For what value of p will R be a maximum?

Solution: We can write $R = k(pl - p^2)$. Setting $dR/dp = 0$ and solving for *p* gives

dR $\frac{dP}{dp} = k(l - 2p) = 0$ $p = \frac{l}{2}$ 2

Now, $d^2R/dp^2 = -2k$. Since $k > 0$, the second derivative is always negative. Hence, $p = l/2$ gives a relative maximum. Moreover, since *R* is a continuous function of *p*, we conclude that we indeed have an absolute maximum when $p = l/2$.

involving maximizing the rate at which an enzyme is formed. The equation involved is a literal equation.

Calculus can be applied to inventory decisions, as the following example shows.

EXAMPLE 5 Economic Lot Size

number of units in a production run in order to minimize certain costs.

A company annually produces and sells 10,000 units of a product. The 10,000 units are
This example involves determining the This example in a product in a product in a product. The number of product in a product produced in several production runs of equal sizes. The number of units in a production run is called the lot size. Sales are uniformly distributed throughout the year. The company wishes to determine the lot size that will minimize total annual setup costs and carrying costs. This number is referred to as the **economic lot size**. The production cost of each unit is \$20, and carrying costs (insurance, interest, storage, etc.) are estimated to be 10% of the value of the average inventory. Setup costs per production run are \$40. Find the economic lot size.

> **Solution:** Let *q* be the lot size. Since sales are distributed at a uniform rate, we will assume that inventory varies uniformly from *q* to 0 between production runs. Thus, we take the average inventory to be $q/2$ units. The production costs are \$20 per unit, so the value of the average inventory is $20(q/2)$. Carrying costs are 10% of this value:

$$
0.10(20)\left(\frac{q}{2}\right) = q
$$

The number of production runs per year is $10,000/q$. Hence, total setup costs are

$$
40\left(\frac{10,000}{q}\right) = \frac{400,000}{q}
$$

Therefore, the total of the annual carrying costs and setup costs, call it *C*, is given by

$$
C = q + \frac{400,000}{q}
$$

\n
$$
\frac{dC}{dq} = 1 - \frac{400,000}{q^2} = \frac{q^2 - 400,000}{q^2}
$$

Setting $dC/dq = 0$, we get

$$
q^2 = 400,000
$$

Since $q > 0$,

$$
q = \sqrt{400,000} = 200\sqrt{10} \approx 632.5
$$

To determine whether this value of *q* minimizes *C*, we will examine the first derivative. If $0 < q < \sqrt{400,000}$, then $dC/dq < 0$. If $q > \sqrt{400,000}$, then $dC/dq > 0$. We conclude that there is an *absolute* minimum at $q = 632.5$. The number of production runs is $10,000/632.5 \approx 15.8$. For practical purposes, there would be 16 lots, each having the economic lot size of 625 units.

Now Work Problem 29 \triangleleft

EXAMPLE 6 Maximizing TV Cable Company Revenue

The Vista TV Cable Co. currently has 100,000 subscribers who are each paying a
The aim of this example is to set up a the paythla nets of \$40. A proper ground that there will be 1000 were enhanced for for monthly rate of \$40. A survey reveals that there will be 1000 more subscribers for each \$0.25 decrease in the rate. At what rate will maximum revenue be obtained, and how many subscribers will there be at this rate?

> **Solution:** Let *x* be the number of \$0.25 decreases. The monthly rate is then $40-0.25x$. We have $x \ge 0$ but, because the rate cannot be negative, we also have $x \le 160$. With *x* \$0.25 decreases, the number of *new* subscribers is 1000*x* so that the total number of subscribers is $100,000 + 1000x$. We want to maximize the revenue, which is given by

$$
r = (number of subscribers)(rate per subscriber)
$$

= (100,000 + 1000x)(40 – 0.25x)
= 1000(100 + x)(40 – 0.25x)

$$
r = 1000(4000 + 15x – 0.25x2) \qquad \text{for } x \text{ in } [0, 160]
$$

revenue function from which revenue is maximized over a closed interval.

Setting $r' = 0$ and solving for *x*, we have

$$
r' = 1000(15 - 0.5x) = 0
$$

$$
x = 30
$$

Since the domain of *r* is the closed interval [0, 160], the absolute maximum value of *r* must occur at $x = 30$ or at one of the endpoints of the interval. We now compute *r* at these three points:

$$
r(0) = 1000(4000 + 15(0) - 0.25(0)^{2}) = 4,000,000
$$

$$
r(30) = 1000(4000 + 15(30) - 0.25(30)^{2}) = 4,225,000
$$

$$
r(160) = 1000(4000 + 15(160) - 0.25(160)^{2}) = 0
$$

Accordingly, the maximum revenue occurs when $x = 30$. This corresponds to thirty \$0.25 decreases, for a total decrease of \$7.50; making the monthly rate $$40 - $7.50 =$ \$32.50. The number of subscribers at that rate is $100,000 + 30(1000) = 130,000$.

Now Work Problem 19 G

EXAMPLE 7 Maximizing Recipients of Health-Care Benefits

An article in a sociology journal stated that if a particular health-care program for closed interval.

Here we maximize a function over a the elderly were initiated, then *t* years after its start, *n* thousand elderly pe the elderly were initiated, then *t* years after its start, *n* thousand elderly people would receive direct benefits, where

$$
n = \frac{t^3}{3} - 6t^2 + 32t \quad 0 \le t \le 12
$$

For what value of *t* does the maximum number receive benefits?

Solution: Setting $dn/dt = 0$, we have

$$
\frac{dn}{dt} = t^2 - 12t + 32 = 0
$$

$$
(t - 4)(t - 8) = 0
$$

$$
t = 4 \quad \text{or} \quad t = 8
$$

Since the domain of *n* is the closed interval $[0, 12]$, the absolute maximum value of *n* must occur at $t = 0, 4, 8$, or 12:

$$
n(0) = \frac{0^3}{3} - 6(0^2) + 32(0) = 0
$$

\n
$$
n(4) = \frac{4^3}{3} - 6(4^2) + 32(4) = \frac{160}{3}
$$

\n
$$
n(8) = \frac{8^3}{3} - 6(8^2) + 32(8) = \frac{128}{3}
$$

\n
$$
n(12) = \frac{12^3}{3} - 6(12^2) + 32(12) = \frac{288}{3} = 96
$$

Thus, an absolute maximum occurs when $t = 12$. A graph of the function is given in Figure 13.62.

Now Work Problem 15 \triangleleft

In the next example, we use the word *monopolist*. Under a situation of monopoly, there is only one seller of a product for which there are no similar substitutes, and the seller—that is the monopolist—controls the market. By considering the demand equation for the product, the monopolist may set the price (or volume of output) so that maximum profit will be obtained.

t 3 3 $n = \frac{l}{3} - 6t$ $^{2}+32t$ 96 4 8 12 **FIGURE 13.62** Graph of

t

 $n = \frac{t^3}{3}$ $\frac{1}{3}$ – 6*t*² + 32*t* on [0, 12].

This example illustrates that endpoints must not be ignored when finding absolute extrema on a closed interval.

$$
\begin{array}{c}\nn \\
\hline\nn = \frac{t^3}{3} - 6t^2 + 32t\n\end{array}
$$

This example involves maximizing profit for a monopolist when the demand and average-cost functions are known. In the last part, a tax is imposed on the monopolist, and a new profit function is analyzed.

EXAMPLE 8 Profit Maximization for a Monopolist

Suppose that the demand equation for a monopolist's product is $p = 400 - 2q$ and the average-cost function is $\bar{c} = 0.2q + 4 + (400/q)$, where *q* is number of units, and both p and \bar{c} are expressed in dollars per unit.

- **a.** Determine the level of output at which profit is maximized.
- **b.** Determine the price at which maximum profit occurs.
- **c.** Determine the maximum profit.
- **d.** If, as a regulatory device, the government imposes a tax of \$22 per unit on the monopolist, what is the new price for profit maximization?

Solution: We know that

$$
profit = total revenue - total cost
$$

Since total revenue, *r*, and total cost, *c*, are given by

$$
r = pq = 400q - 2q^2
$$

and

$$
c = q\bar{c} = 0.2q^2 + 4q + 400
$$

the profit is

$$
P = r - c = 400q - 2q^2 - (0.2q^2 + 4q + 400)
$$

so that

$$
P(q) = 396q - 2.2q^2 - 400 \quad \text{for } q > 0 \tag{6}
$$

a. To maximize profit, we set $dP/dq = 0$:

$$
\frac{dP}{dq} = 396 - 4.4q = 0
$$

$$
q = 90
$$

Now, $d^2P/dq^2 = -4.4$ is always negative, so it is negative at the critical value $q = 90$. By the second-derivative test, then, there is a relative maximum there. Since $q = 90$ is the only critical value on $(0, \infty)$, we must have an absolute maximum at $q = 90$.

b. The price at which maximum profit occurs is obtained by setting $q = 90$ in the demand equation:

$$
p = 400 - 2(90) = 220
$$

c. The maximum profit is obtained by evaluating $P(90)$. We have

$$
P(90) = 396(90) - 2.2(90)^2 - 400 = 17,420
$$

d. The tax of \$22 per unit means that for *q* units, the total cost increases by 22*q*. The new cost function is $c_1 = 0.2q^2 + 4q + 400 + 22q$, and the new profit is given by

$$
P_1 = 400q - 2q^2 - (0.2q^2 + 4q + 400 + 22q)
$$

= 374q - 2.2q² - 400

Setting $dP_1/dq = 0$ gives

$$
\frac{dP_1}{dq} = 374 - 4.4q = 0
$$

$$
q = 85
$$

Since $d^2P_1/dq^2 = -4.4 < 0$, we conclude that, to maximize profit, the monopolist must restrict output to 85 units at the higher price of $p_1 = 400 - 2(85) = 230 . Since this price is only \$10 more than before, only part of the tax has been shifted This discussion leads to the economic principle that when profit is maximum, marginal revenue is equal to marginal cost.

FIGURE 13.63 At maximum profit, marginal revenue equals marginal cost.

FIGURE 13.64 At maximum profit, the marginal-cost curve cuts the marginal-revenue curve from below.

is given by $r = qp = qf(q)$, which is a function of q. Let the total cost of producing *q* units be given by the cost function $c = g(q)$. Thus, the total profit, which is total revenue minus total cost, is also a function of *q*, namely, $P(q) = r - c = qf(q) - g(q)$

Let us consider the most profitable output for the firm. Ignoring special cases, we know that profit is maximized when $dP/dq = 0$ and $d^2P/dq^2 < 0$. We have

to the consumer, and the monopolist must bear the cost of the balance. The profit

We conclude this section by using calculus to develop an important principle in economics. Suppose $p = f(q)$ is the demand function for a firm's product, where p is price per unit and *q* is the number of units produced and sold. Then the total revenue

Now Work Problem 13 **⊲**

now is \$15,495, which is less than the former profit.

$$
\frac{dP}{dq} = \frac{d}{dq}(r - c) = \frac{dr}{dq} - \frac{dc}{dq}
$$

Consequently, $dP/dq = 0$ when

$$
\frac{dr}{dq} = \frac{dc}{dq}
$$

That is, at the level of maximum profit, the slope of the tangent to the total-revenue curve must equal the slope of the tangent to the total-cost curve (Figure 13.63). But dr/dq is the marginal revenue MR, and dc/dq is the marginal cost MC. Thus, under typical conditions, to maximize profit, it is necessary that

$$
MR = MC
$$

For this to indeed correspond to a maximum, it is necessary that $d^2P/dq^2 < 0$:

$$
\frac{d^2P}{dq^2} = \frac{d^2}{dq^2}(r-c) = \frac{d^2r}{dq^2} - \frac{d^2c}{dq^2} < 0
$$
 equivalently
$$
\frac{d^2r}{dq^2} < \frac{d^2c}{dq^2}
$$

That is, when $MR = MC$, in order to ensure maximum profit, the slope of the marginalrevenue curve must be less than the slope of the marginal-cost curve.

The condition that $d^2P/dq^2 < 0$ when $dP/dq = 0$ can be viewed another way. Equivalently, to have MR = MC correspond to a maximum, dP/dq must go from + to -; that is, it must go from $dr/dq - dc/dq > 0$ to $dr/dq - dc/dq < 0$. Hence, as output increases, we must have $MR > MC$ and then $MR < MC$. This means that at the point *q*¹ of maximum profit, *the marginal-revenue curve must cut the marginal-cost curve from above* (Figure 13.64). For production up to q_1 , the revenue from additional output would be greater than the cost of such output, and the total profit would increase. For output beyond q_1 , MC $>$ MR, and each unit of output would add more to total costs than to total revenue. Hence, total profits would decline.

PROBLEMS 13.6

In this set of problems, unless otherwise specified, p is price per unit (in dollars) and q is output per unit of time. Fixed costs refer to costs that remain constant at all levels of production during a given time period. (An example is rent.)

1. Find two numbers whose sum is 96 and whose product is as big as possible.

2. Find two nonnegative numbers whose sum is 20 and for which the product of twice one number and the square of the other number will be a maximum.

3. Fencing A company has set aside \$9000 to fence in a rectangular portion of land adjacent to a stream by using the stream for one side of the enclosed area. The cost of the fencing parallel to the stream is \$15 per foot, installed, and the fencing for the remaining two sides costs \$9 per foot, installed. Find the dimensions of the maximum enclosed area.

4. Fencing The owner of the Laurel Nursery Garden Center wants to fence in 1400 ft^2 of land in a rectangular plot to be used for different types of shrubs. The plot is to be divided into six equal plots with five fences parallel to the same pair of sides, as shown in Figure 13.65. What is the least number of feet of fence needed?

FIGURE 13.65

5. Average Cost A manufacturer finds that the total cost, *c*, of producing a product is given by the cost function

$$
c = 0.05q^2 + 5q + 500
$$

At what level of output will average cost per unit be a minimum?

6. Automobile Expense The cost per hour (in dollars) of operating an automobile is given by

$$
C = 0.0015s^2 - 0.24s + 1 \qquad 0 \le s \le 100
$$

where *s* is the speed in kilometers per hour. At what speed is the cost per hour a minimum?

7. Revenue The demand equation for a monopolist's product is

$$
p = -5q + 30
$$

At what price will revenue be maximized?

8. Revenue Suppose that the demand function for a monopolist's product is of the form

$$
q = Ae^{-Bp}
$$

for positive constants *A* and *B*. In terms of *A* and *B*, find the value of *p* for which maximum revenue is obtained. Can you explain why your answer does not depend on *A*?

9. Weight Gain A group of biologists studied the nutritional effects on rats that were fed a diet containing 10% protein.¹² The protein consisted of yeast and cottonseed flour. By varying the percent, *p*, of yeast in the protein mix, the group found that the (average) weight gain (in grams) of a rat over a period of time was

$$
f(p) = 170 - p - \frac{1600}{p + 15} \qquad 0 \le p \le 100
$$

Find **(a)** the maximum weight gain and **(b)** the minimum weight gain.

¹²Adapted from R. Bressani, "The Use of Yeast in Human Foods," in *Single-Cell Protein,* eds. R. I. Mateles and S. R. Tannenbaum (Cambridge, MA: MIT Press, 1968).

10. Drug Dose The severity of the reaction of the human body to an initial dose, D , of a drug is given by¹³

$$
R = f(D) = D^2 \left(\frac{C}{2} - \frac{D}{3} \right)
$$

where the constant *C* denotes the maximum amount of the drug that may be given. Show that *R* has a maximum *rate of change* when $D = C/2$.

11. Profit For a monopolist's product, the demand function is

$$
p = 75 - 0.05q
$$

and the cost function is

$$
c = 500 + 40q
$$

At what level of output will profit be maximized? At what price does this occur, and what is the profit?

12. Profit For a monopolist, the cost per unit of producing a product is \$3, and the demand equation is

$$
p = \frac{10}{\sqrt{q}}
$$

What price will give the greatest profit?

13. Profit For a monopolist's product, the demand equation is

$$
p = 42 - 4q
$$

and the average-cost function is

$$
\bar{c} = 2 + \frac{80}{q}
$$

Find the profit-maximizing price.

14. Profit For a monopolist's product, the demand function is

$$
p = \frac{50}{\sqrt{q}}
$$

and the average-cost function is

$$
\bar{c} = \frac{1}{4} + \frac{2500}{q}
$$

Find the profit-maximizing price and output.

15. Profit A manufacturer can produce at most 120 units of a certain product each year. The demand equation for the product is

$$
p = q^2 - 100q + 3200
$$

and the manufacturer's average-cost function is

$$
\bar{c} = \frac{2}{3}q^2 - 40q + \frac{10,000}{q}
$$

Determine the profit-maximizing output *q* and the corresponding maximum profit.

¹³R. M. Thrall, J. A. Mortimer. K. R. Rebman, and R. F. Baum, eds., *Some Mathematical Models in Biology,* rev. ed., Report No. 40241-R-7. Prepared at University of Michigan, 1967.

16. Cost A manufacturer has determined that, for a certain product, the average cost (in dollars per unit) is given by

$$
\bar{c} = 2q^2 - 48q + 210 + \frac{200}{q}
$$

where $2 \le q \le 7$.

(a) At what level within the interval $[2, 7]$ should production be fixed in order to minimize total cost? What is the minimum total cost?

(b) If production were required to lie in the interval $[3, 7]$, what value of *q* would minimize total cost?

17. Profit For XYZ Manufacturing Co., total fixed costs are \$1200, material and labor costs combined are \$2 per unit, and the demand equation is

$$
p = \frac{100}{\sqrt{q}}
$$

What level of output will maximize profit? Show that this occurs when marginal revenue is equal to marginal cost. What is the price at profit maximization?

18. Revenue A real-estate firm owns 100 garden-type apartments. At \$400 per month, each apartment can be rented. However, for each \$10-per-month increase, there will be two vacancies with no possibility of filling them. What rent per apartment will maximize monthly revenue?

19. Revenue A TV cable company has 6400 subscribers who are each paying \$24 per month. It can get 160 more subscribers for each \$0.50 decrease in the monthly fee. What rate will yield maximum revenue, and what will this revenue be?

20. Profit A manufacturer of a product finds that, for the first 600 units that are produced and sold, the profit is \$40 per unit. The profit on each of the units beyond 600 is decreased by \$0.05 times the number of additional units produced. For example, the total profit when 602 units are produced and sold is $600(40) +$ 2(39.90). What level of output will maximize profit?

21. Container Design A container manufacturer is designing a rectangular box, open at the top and with a square base, that is to have a volume of 13.5 ft^3 . If the box is to require the least amount of material, what must be its dimensions?

22. Container Design An open-top box with a square base is to be constructed from 192 ft^2 of material. What should be the dimensions of the box if the volume is to be a maximum? What is the maximum volume?

23. **Container Design** An open box is to be made by cutting equal squares from each corner of a *L*-inch-square piece of cardboard and then folding up the sides. Find the length of the side of the square (in terms of *L*) that must be cut out if the volume of the box is to be maximized. What is the maximum volume? (See Figure 13.66.)

24. **Poster Design** A rectangular cardboard poster is to have 720 in² for printed matter. It is to have a 5-in. margin on each side and a 4-in. margin at the top and bottom. Find the dimensions of the poster so that the amount of cardboard used is minimized. (See Figure 13.67.)

25. Container Design A cylindrical can, open at the top, is to have a fixed volume of *K*. Show that if the least amount of material is to be used, then both the radius and height are equal to $\sqrt[3]{K/\pi}$. (See Figure 13.68.)

26. Container Design A cylindrical can, including both top and bottom, is to be made from a fixed amount of material, *S*. If the volume is to be a maximum, show that the radius is equal to

r *S* $\frac{6}{6\pi}$. Try also to show that $h = 2r$. (See Figure 13.68.)

27. Profit The demand equation for a monopolist's product is

$$
p = 600 - 2q
$$

and the total-cost function is

$$
c = 0.2q^2 + 28q + 200
$$

Find the profit-maximizing output and price, and determine the corresponding profit. If the government were to impose a tax of \$22 per unit on the manufacturer, what would be the new profit-maximizing output and price? What is the profit now?

28. Profit Use the *original* data in Problem 27, and assume that the government imposes a license fee of \$1000 on the manufacturer. This is a lump-sum amount without regard to output. Show that the profit-maximizing price and output remain the same. Show, however, that there will be less profit.

29. **Economic Lot Size** A manufacturer has to produce 3000 units annually of a product that is sold at a uniform rate during the year. The production cost of each unit is \$12, and carrying costs (insurance, interest, storage, etcetera) are estimated to be 19.2% of the value of average inventory. Setup costs per production run are \$54. Find the economic lot size.

30. Profit For a monopolist's product, the cost function is

$$
c = 0.004q^3 + 20q + 5000
$$

and the demand function is

$$
p = 450 - 4q
$$

Find the profit-maximizing output.

31. Workshop Attendance Imperial Educational Services (I.E.S.) is considering offering a workshop in resource allocation to key personnel at Acme Corp. To make the offering economically feasible, I.E.S. says that at least 40 persons must attend at a cost of \$200 each. Moreover, I.E.S. will agree to reduce the charge for *everybody* by \$2.50, for each person over the committed 40, who attends. How many people should be in the group for I.E.S. to maximize revenue? Assume that the maximum allowable number in the group is 70.

32. Cost of Leasing Motor The Kiddie Toy Company plans to lease an electric motor that will be used 80,000 horsepower-hours per year in manufacturing. One horsepower-hour is the work done in 1 hour by a 1-horsepower motor. The annual cost to lease a suitable motor is \$200, plus \$0.40 per horsepower. The cost per horsepower-hour of operating the motor is $$0.008/N$, where *N* is the horsepower. What size motor, in horsepower, should be leased in order to minimize cost?

33. Transportation Cost The cost of operating a truck on a thruway (excluding the salary of the driver) is

$$
0.165 + \frac{s}{200}
$$

dollars per mile, where *s* is the (steady) speed of the truck in miles per hour. The truck driver's salary is \$18 per hour. At what speed should the truck driver operate the truck to make a 700-mile trip most economical?

34. Cost For a manufacturer, the cost of making a part is \$30 per unit for labor and \$10 per unit for materials; overhead is fixed at \$20,000 per week. If more than 5000 units are made each week, labor is \$45 per unit for those units in excess of 5000. At what level of production will average cost per unit be a minimum?

35. Profit Ms. Jones owns a small insurance agency that sells policies for a large insurance company. For each policy sold, Ms. Jones, who does not sell policies herself, is paid a commission of \$50 by the insurance company. From previous experience, Ms. Jones has determined that, when she employs *m* salespeople,

$$
q = m^3 - 15m^2 + 92m
$$

policies can be sold per week. She pays each of the *m* salespeople a salary of \$1000 per week, and her weekly fixed cost is \$3000. Current office facilities can accommodate at most eight salespeople. Determine the number of salespeople that Ms. Jones should hire to maximize her weekly profit. What is the corresponding maximum profit?

36. Profit A manufacturing company sells high-quality jackets through a chain of specialty shops. The demand equation for these jackets is

$$
p = 1000 - 50q
$$

where p is the selling price (in dollars per jacket) and q is the demand (in thousands of jackets). If this company's marginal-cost function is given by

$$
\frac{dc}{dq} = \frac{1000}{q+5}
$$

show that there is a maximum profit, and determine the number of jackets that must be sold to obtain this maximum profit.

37. Chemical Production Each day, a firm makes *x* tons of chemical A $(x \le 4)$ and

$$
y = \frac{24 - 6x}{5 - x}
$$

tons of chemical B. The profit on chemical A is \$2000 per ton, and on B it is \$1000 per ton. How much of chemical A should be produced per day to maximize profit? Answer the same question if the profit on A is *P* per ton and that on B is $P/2$ per ton.

38. Rate of Return To erect an office building, fixed costs are \$1.44 million and include land, architect's fees, a basement, a foundation, and so on. If *x* floors are constructed, the cost (excluding fixed costs) is

$$
c = 10x[120,000 + 3000(x - 1)]
$$

The revenue per month is \$60,000 per floor. How many floors will yield a maximum rate of return on investment? (Rate of return $=$ total revenue/total cost.)

39. Gait and Power Output of an Animal In a model by Smith, 14 the power output of an animal at a given speed as a function of its movement or *gait, j*, is found to be

$$
P(j) = Aj \frac{L^4}{V} + B \frac{V^3 L^2}{1 + j}
$$

where *A* and *B* are constants, *j* is a measure of the "jumpiness" of the gait, *L* is a constant representing linear dimension, and *V* is a constant forward speed.

¹⁴J. M. Smith, *Mathematical Ideas in Biology* (London: Cambridge University Press, 1968).

Assume that *P* is a minimum when $dP/dj = 0$. Show that when this occurs,

$$
(1+j)^2 = \frac{BV^4}{AL^2}
$$

As a passing comment, Smith indicates that "at top speed, *j* is zero for an elephant, 0.3 for a horse, and 1 for a greyhound, approximately."

40. Traffic Flow In a model of traffic flow on a lane of a freeway, the number of cars the lane can carry per unit time is given $b\overline{v}^{15}$

$$
N = \frac{-2a}{-2at_r + v - \frac{2al}{v}}
$$

where *a* is the acceleration of a car when stopping $(a < 0)$, t_r is the reaction time to begin braking, ν is the average speed of the cars, and *l* is the length of a car. Assume that *a*, *t^r* , and *l* are constant. To find how many cars a lane can carry at most, we want to find the speed *v* that maximizes *N*. To maximize *N*, it suffices to minimize the denominator

$$
-2at_r + v - \frac{2al}{v}
$$

Chapter 13 Review

(a) Find the value of *v* that minimizes the denominator. **(b)** Evaluate your answer in part (a) when $a = -19.6$ (ft/s²), $l = 20$ (ft), and $t_r = 0.5$ (s). Your answer will be in feet per second.

(c) Find the corresponding value of *N* to one decimal place. Your answer will be in cars per second. Convert your answer to cars per hour.

(d) Find the relative change in *N* that results when *l* is reduced from 20 ft to 15 ft, for the maximizing value of *v*.

41. Average Cost During the Christmas season, a promotional company purchases cheap red felt stockings, glues fake white fur and sequins onto them, and packages them for distribution. The total cost of producing *q* cases of stockings is given by

$$
c = 3q^2 + 50q - 18q \ln q + 120
$$

Find the number of cases that should be processed in order to minimize the average cost per case. Determine (to two decimal places) this minimum average cost.

42. Profit A monopolist's demand equation is given by

$$
p = q^2 - 20q + 160
$$

where p is the selling price (in thousands of dollars) per ton when *q* tons of product are sold. Suppose that fixed cost is \$50,000 and that each ton costs \$30,000 to produce. If current equipment has a maximum production capacity of 12 tons, use the graph of the profit function to determine at what production level the maximum profit occurs. Find the corresponding maximum profit and selling price per ton.

Important Terms and Symbols Examples Section 13.1 Relative Extrema increasing function decreasing function Ex. 1, p. 575

relative maximum relative minimum Ex. 2, p. 576 relative maximum relative minimum relative minimum Ex. 2, p. 576
relative extrema absolute extrema BSC Ex. 3, p. 577 relative extrema absolute extrema

critical value critical point first-derivative test Ex. 4, p. 577

Ex. 4, p. 577 first-derivative test **Section 13.2 Absolute Extrema on a Closed Interval** extreme-value theorem Ex. 1, p. 583 **Section 13.3 Concavity** concave up concave down inflection point Ex. 1, p. 585 **Section 13.4 The Second-Derivative Test** second-derivative test Ex. 1, p. 591 **Section 13.5 Asymptotes** vertical asymptote horizontal asymptote Ex. 1, p. 594
oblique asymptote Ex. 3, p. 596 oblique asymptote **Section 13.6 Applied Maxima and Minima** economic lot size Ex. 5, p. 607

¹⁵J. I. Shonle, *Environmental Applications of General Physics* (Reading, MA: Addison-Wesley Publishing Co., 1975).

Summary

Calculus provides the best way of understanding the graphs of functions. Even the best electronic computational aids need the judgement added by calculus to tell the user *where* to look at a graph.

The first derivative is used to determine where a function is increasing or decreasing and to locate relative maxima and minima. If $f'(x)$ is positive throughout an interval, then over that interval, *f* is increasing and its graph rises (from left to right). If $f'(x)$ is negative throughout an interval, then over that interval, *f* is decreasing and its graph is falling.

A point $(a, f(a))$ on the graph at which $f'(a)$ is 0 or is not defined is a candidate for a relative extremum, and *a* is called a critical value. For a relative extremum to occur at *a*, the first derivative must change sign around *a*. The following procedure is the first-derivative test for the relative extrema of $y = f(x)$:

First-Derivative Test for Relative Extrema

Step 1. Find $f'(x)$.

- **Step 2.** Determine all values *a* where $f'(a) = 0$ or $f'(a)$ is not defined.
- **Step 3.** On the intervals defined by the values in Step 2, determine whether *f* is increasing $(f'(x) > 0)$ or decreasing $(f'(x) < 0)$.
- **Step 4.** For each critical value *a* at which *f* is continuous, determine whether $f'(x)$ changes sign as *x* increases through *a*. There is a relative maximum at *a* if $f'(x)$ changes from + to -, and a relative minimum if $f'(x)$ changes from $-$ to $+$. If $f'(x)$ does not change sign, there is no relative extremum at *a*.

Under certain conditions, a function is guaranteed to have absolute extrema. The extreme-value theorem states that if *f* is continuous on a closed interval, then *f* has an absolute maximum value and an absolute minimum value over the interval. To locate absolute extrema, the following procedure can be used:

Procedure to Find Absolute Extrema for a Function f **Continuous on** $[a, b]$

- **Step 1.** Find the critical values of *f*.
- **Step 2.** Evaluate $f(x)$ at the endpoints *a* and *b* and at the critical values in (a, b) .
- **Step 3.** The maximum value of *f* is the greatest of the values found in Step 2. The minimum value of *f* is the least of the values found in Step 2.

The second derivative is used to determine concavity and inflection points. If $f''(x) > 0$ throughout an interval, then *f*

is concave up over that interval, meaning that its graph bends upward. If $f''(x) < 0$ over an interval, then *f* is concave down throughout that interval, and its graph bends downward. A point on the graph where *f* is continuous and its concavity changes is an inflection point. The point $(a, f(a))$ on the graph is a possible inflection point if either $f''(a) = 0$ or $f''(a)$ is not defined and *f* is continuous at *a*.

The second derivative also provides a means for testing certain critical values for relative extrema:

Second-Derivative Test for Relative Extrema Suppose $f'(a) = 0$. Then

If $f''(a) < 0$, then *f* has a relative maximum at *a*. If $f''(a) > 0$, then *f* has a relative minimum at *a*.

Asymptotes are also aids in curve sketching. Graphs "blow up" near vertical asymptotes, and they "settle" near horizontal asymptotes and oblique asymptotes. The line $x = a$ is a vertical asymptote for the graph of a function *f* if either $\lim_{x\to a^+} f(x) = \pm \infty$ or $\lim_{x\to a^-} f(x) = \pm \infty$. For the case of a rational function, $f(x) = P(x)/Q(x)$ in lowest terms, we can find vertical asymptotes without evaluating limits. If $Q(a) = 0$ but $P(a) \neq 0$, then the line $x = a$ is a vertical asymptote.

The line $y = b$ is a horizontal asymptote for the graph of a function *f* if at least one of the following is true:

$$
\lim_{x \to \infty} f(x) = b \quad \text{or} \quad \lim_{x \to -\infty} f(x) = b
$$

The line $y = mx + b$ is an oblique asymptote for the graph of a function *f* if at least one (note \pm) of the following is true:

$$
\lim_{x \to \pm \infty} (f(x) - (mx + b)) = 0
$$

In particular, a polynomial function of degree greater than 1 has no asymptotes. Moreover, a rational function whose numerator has degree greater than that of the denominator does not have a horizontal asymptote, and a rational function whose numerator has degree more than one greater than that of the denominator does not have an oblique asymptote.

Applied Maxima and Minima

In applied work, calculus is very important in maximization and minimization problems. For example, in the area of economics, we can use it to maximize profit or minimize cost. Some important relationships that are used in economics problems are the following:

Review Problems

In Problems 1–4, find horizontal and vertical asymptotes.

1.
$$
y = \frac{3x^2}{x^2 - 16}
$$

\n2. $y = \frac{x + 2}{5x - x^2}$
\n3. $y = \frac{5x^2 - 3}{(3x + 2)^2}$
\n4. $y = \frac{4x + 1}{3x - 5} - \frac{3x + 1}{2x - 11}$

In Problems 5–8, find critical values.

5.
$$
f(x) = \frac{3x^2}{9 - x^2}
$$

\n**6.** $f(x) = 8(x - 1)^2 (x + 6)^4$
\n**7.** $f(x) = \frac{\sqrt[3]{x - 1}}{2 - 3x}$
\n**8.** $f(x) = \frac{13xe^{-5x/6}}{6x + 5}$

In Problems 9–12, find intervals on which the function is increasing or decreasing.

9.
$$
f(x) = -\frac{5}{3}x^3 + 15x^2 + 35x + 10
$$

\n10. $f(x) = \frac{3x^2}{(x+2)^2}$
\n11. $f(x) = \frac{6x^4}{x^2 - 3}$
\n12. $f(x) = 5\sqrt[3]{2x^3 - 3x}$

In Problems 13–18, find intervals on which the function is concave up or concave down.

13.
$$
f(x) = x^4 - x^3 - 14
$$

\n**14.** $f(x) = \frac{x - 2}{x + 2}$
\n**15.** $f(x) = \frac{1}{3x + 2}$
\n**16.** $f(x) = x^3 + 2x^2 - 5x + 2$
\n**17.** $f(x) = (3x - 1)(2x - 5)^3$
\n**18.** $f(x) = (x^2 - x - 1)^2$

In Problems 19–24, test for relative extrema.

19.
$$
f(x) = 2x^3 - 9x^2 + 12x + 7
$$

\n**20.** $f(x) = \frac{ax + b}{x^2}$ for $a > 0$ and $b > 0$
\n**21.** $f(x) = \frac{x^{10}}{10} + \frac{x^5}{5}$
\n**22.** $f(x) = \frac{2x^2}{x^2 - 1}$
\n**23.** $f(x) = x^{2/3}(x + 1)$
\n**24.** $f(x) = x^3(x - 2)^4$

In Problems 25–30, find the x-values where inflection points occur.

25.
$$
y = 3x^5 + 20x^4 - 30x^3 - 540x^2 + 2x + 3
$$

\n26. $y = \frac{x^2 + 2}{5x}$
\n27. $y = 2(x - 3)(x^4 + 1)$
\n28. $y = x^2 + 2\ln(-x)$
\n29. $y = \frac{x^3}{e^x}$

$$
30. \, y = (x^2 - 5)^3
$$

In Problems 31–34, test for absolute extrema on the given interval.

31.
$$
f(x) = 3x^4 - 4x^3
$$
; [0, 2]
\n**32.** $f(x) = x^3 - (9/2)x^2 - 12x + 2$; [0, 5]
\n**33.** $f(x) = \frac{x}{(5x - 6)^2}$; [-2, 0]
\n**34.** $f(x) = (x + 1)^2(x - 1)^{2/3}$; [2, 3]

35. Let $f(x) = x \ln x$.

(a) Determine the values of *x* at which relative maxima and relative minima, if any, occur.

(b) Determine the interval(s) on which the graph of *f* is concave up, and find the coordinates of all points of inflection, if any.

36. Let
$$
f(x) = \frac{x}{x^2 - 1}
$$
.

(a) Determine whether the graph of *f* is symmetric about the *x*-axis, *y*-axis, or origin.

(b) Find the interval(s) on which *f* is increasing.

- **(c)** Find the coordinates of all relative extrema of *f*.
- **(d)** Determine $\lim_{x\to\infty} f(x)$ and $\lim_{x\to\infty} f(x)$.
- **(e)** Sketch the graph of *f*.

(f) State the absolute minimum and absolute maximum values of $f(x)$ (if they exist).

In Problems 37–48, indicate intervals on which the function is increasing, decreasing, concave up, or concave down; indicate relative maximum points, relative minimum points, inflection points, horizontal asymptotes, vertical asymptotes, symmetry, and those intercepts that can be obtained conveniently. Then sketch the graph.

37.
$$
y = x^2 - 4x - 21
$$

\n38. $y = 2x^3 + 15x^2 + 36x + 9$
\n39. $y = x^3 - 12x + 20$
\n40. $y = e^{1/x}$
\n41. $y = x^3 - x$
\n42. $y = \frac{x+1}{x-1}$
\n43. $f(x) = \frac{100(x+5)}{x^2}$
\n44. $y = \frac{x^2 - 4}{x^2 - 1}$
\n45. $y = \frac{x}{(x-1)^3}$
\n46. $y = 6x^{1/3}(2x - 1)$
\n47. $f(x) = \frac{e^x - e^{-x}}{2}$
\n48. $f(x) = 1 - \ln(x^3)$

49. Are the following statements true or false?

(a) If $f'(x_0) = 0$, then *f* must have a relative extremum at x_0 . **(b)** Since the function $f(x) = 1/x$ is decreasing on the intervals $(-\infty, 0)$ and $(0, \infty)$, it is impossible to find x_1 and x_2 in the domain of *f* such that $x_1 < x_2$ and $f(x_1) < f(x_2)$.

(c) On the interval $(-1, 1]$, the function $f(x) = x^4$ has an absolute maximum and an absolute minimum.

(d) If $f''(x_0) = 0$, then $(x_0, f(x_0))$ must be a point of inflection. (e) A function *f* defined on the interval $(-2, 2)$ with exactly one relative maximum must have an absolute maximum.

50. An important function in probability theory is the standard normal-density function

$$
f(x) = \frac{1}{\sqrt{2\pi}}e^{-x^2/2}
$$

(a) Determine whether the graph of *f* is symmetric about the *x*-axis, *y*-axis, or origin.

(b) Find the intervals on which *f* is increasing and those on which it is decreasing.

(c) Find the coordinates of all relative extrema of *f*.

(d) Find $\lim_{x\to-\infty} f(x)$ and $\lim_{x\to\infty} f(x)$.

(e) Find the intervals on which the graph of *f* is concave up and those on which it is concave down.

(f) Find the coordinates of all points of inflection.

(g) Sketch the graph of *f*.

(h) Find all absolute extrema.

51. Marginal Cost If $c = q^3 - 6q^2 + 12q + 18$ is a total-cost function, for what values of q is marginal cost increasing?

52. Marginal Revenue If $r = 200q^{3/2} - 3q^2$ is the revenue function for a manufacturer's product, determine the intervals on which the marginal-revenue function is increasing.

53. Revenue Function The demand equation for a manufacturer's product is

$$
p = 200 - \frac{\sqrt{q}}{5} \quad \text{where } q > 0
$$

Show that the graph of the revenue function is concave down wherever it is defined.

54. Contraception In a model of the effect of contraception on birthrate, 16 the equation

$$
R = f(x) = \frac{x}{4.4 - 3.4x} \quad 0 \le x \le 1
$$

gives the proportional reduction *R* in the birthrate as a function of the efficiency *x* of a contraception method. An efficiency of 0.2 (or 20%) means that the probability of becoming pregnant is 80% of the probability of becoming pregnant without the contraceptive. Find the reduction (as a percentage) when efficiency is **(a)** 0, **(b)** 0.5, and (c) 1. Find dR/dx and d^2R/dx^2 , and sketch the graph of the equation.

55. Learning and Memory If you were to recite members of a category, such as four-legged animals, the words that you utter would probably occur in "chunks," with distinct pauses between such chunks. For example, you might say the following for the category of four-legged animals:

> dog, cat, mouse, rat, (pause) horse, donkey, mule, (pause) cow, pig, goat, lamb, etc.

The pauses may occur because you must mentally search for subcategories (animals around the house, beasts of burden, farm animals, etc.).

The elapsed time between onsets of successive words is called *interresponse time*. A function has been used to analyze the length of time for pauses and the chunk size (number of words in a chunk).¹⁷ This function *f* is such that

$$
f(t) = \begin{cases} \text{the average number of words} \\ \text{that occur in succession with} \\ \text{interresponse times less than } t \end{cases}
$$

The graph of *f* has a shape similar to that in Figure 13.69 and is best fit by a third-degree polynomial, such as

FIGURE 13.69

The point *P* has special meaning. It is such that the value *a* separates interresponse times *within* chunks from those *between* chunks. Mathematically, *P* is a critical point that is also a point of inflection. Assume these two conditions, and show that **(a)** $a = -B/(3A)$ and **(b)** $B^2 = 3AC$.

56. Market Penetration In a model for the market penetration of a new product, sales *S* of the product at time *t* are given by¹⁸

$$
S = g(t) = \frac{m(p+q)^2}{p} \left[\frac{e^{-(p+q)t}}{\left(\frac{q}{p}e^{-(p+q)t} + 1\right)^2} \right]
$$

where *p*, *q*, and *m* are nonzero constants. **(a)** Show that

$$
\frac{dS}{dt} = \frac{\frac{m}{p}(p+q)^3 e^{-(p+q)t} \left[\frac{q}{p} e^{-(p+q)t} - 1 \right]}{\left(\frac{q}{p} e^{-(p+q)t} + 1 \right)^3}
$$

(b) Determine the value of *t* for which maximum sales occur. You may assume that *S* attains a maximum when $dS/dt = 0$.

In Problems 57–60, where appropriate, round the answers to two decimal places.

57. From the graph of $y = 3.9x^3 + 5.2x^2 - 7x + 3$, using a graphing utility, find the coordinates of all relative extrema.

58. From the graph of $f(x) = x^4 - 2x^3 + 3x - 1$, determine the absolute extrema of *f* over the interval $[-1, 1]$.

59. The graph of a function *f* has exactly one inflection point. If

$$
f''(x) = \frac{x^3 + 3x + 2}{5x^2 - 2x + 4}
$$

use the graph of f'' to determine the *x*-value of the inflection point of *f*.

¹⁶ R. K. Leik and B. F. Meeker, *Mathematical Sociology* (Englewood Cliffs, NJ: Prentice-Hall, Inc., 1975).

 $17¹⁷$ A. Graesser and G. Mandler, "Limited Processing Capacity Constrains the Storage of Unrelated Sets of Words and Retrieval from Natural Categories," *Human Learning and Memory,* 4, no. 1 (1978), 86–100.

¹⁸A. P. Hurter, Jr., A. H. Rubenstein et al., "Market Penetration by New Innovations: The Technological Literature," *Technological Forecasting and Social Change,* vol. 11 (1978), 197–221.

60. Graph $y = \frac{5x^2 + 2x}{x^3 + 2x + 1}$ $\frac{x^3 + 2x + 1}{x^2 + 2x + 1}$. From the graph, locate any horizontal or vertical asymptotes.

61. Maximization of Production A manufacturer determined that *m* employees on a certain production line will produce *q* units per month, where

$$
q = 80m^2 - 0.1m^4
$$

To obtain maximum monthly production, how many employees should be assigned to the production line?

62. Revenue The demand function for a manufacturer's product is given by $p = 80e^{-0.05q}$. For what value of *q* does the manufacturer maximize total revenue?

63. Revenue The demand function for a monopolist's product is

$$
p = \sqrt{500 - q}
$$

If the monopolist wants to produce at least 100 units, but not more than 200 units, how many units should be produced to maximize total revenue?

64. Average Cost If $c = 0.01q^2 + 5q + 100$ is a cost function, find the average-cost function. At what level of production *q* is there a minimum average cost?

65. Profit The demand function for a monopolist's product is

$$
p=700-2q
$$

and the average cost per unit for producing *q* units is

$$
\bar{c} = q + 100 + \frac{1000}{q}
$$

where p and \bar{c} are in dollars per unit. Find the maximum profit that the monopolist can achieve.

66. Container Design A rectangular box is to be made by cutting out equal squares from each corner of a piece of cardboard 10 in. by 16 in. and then folding up the sides. What must be the length of the side of the square cut out if the volume of the box is to be maximum?

67. Fencing A rectangular portion of a field is to be enclosed by a fence and divided equally into four parts by three fences parallel to one pair of the sides. If a total of *M* meter of fencing is to be used, find the dimensions (in terms of *M*) that will maximize the fenced area.

68. Poster Design A rectangular poster having an area of 500 in^2 is to have a 4-in. margin at each side and at the bottom and a 6-in. margin at the top. The remainder of the poster is for printed matter. Find the dimensions of the poster so that the area for the printed matter is maximized.

69. Cost A furniture company makes personal-computer stands. For a certain model, the total cost (in thousands of dollars) when *q hundred* stands are produced is given by

$$
c = 2q^3 - 9q^2 + 12q + 20
$$

(a) The company is currently capable of manufacturing between 75 and 600 stands (inclusive) per week. Determine the number of stands that should be produced per week to minimize the total cost, and find the corresponding average cost per stand. **(b)** Suppose that between 300 and 600 stands must be produced. How many should the company now produce in order to minimize total cost?

70. Bacteria In a laboratory, an experimental antibacterial agent is applied to a population of 100 bacteria. Data indicate that the number of bacteria *t* hours after the agent is introduced is given by

$$
N = \frac{12,100 + 110t + 100t^2}{121 + t^2}
$$

For what value of *t* does the maximum number of bacteria in the population occur? What is this maximum number?

Integration

- **Differentials**
- 14.2 The Indefinite Integral
- 14.3 Integration with Initial **Conditions**
- 14.4 More Integration Formulas
- 14.5 Techniques of Integration
- 14.6 The Definite Integral
- 14.7 The Fundamental Theorem of Calculus

Chapter 14 Review

nyone who runs a business knows the need for accurate cost estimates. When jobs are individually contracted, determining how much a job will cost is generally the first step in deciding how much to bid.

a gallon of paint will cover a certain number of square feet, the key is to deter-
the area of the surfaces to be painted. Normally even this requires only simple
the area of the surfaces to be painted. Normally even this For example, a painter must determine how much paint a job will take. mine the area of the surfaces to be painted. Normally, even this requires only simple arithmetic—walls and ceilings are rectangular, and so total area is a sum of products of base and height.

But not all area calculations are as simple. Suppose, for instance, that the bridge shown below must be sandblasted to remove accumulated soot. How would the contractor who charges for sandblasting by the square foot calculate the area of the vertical face on each side of the bridge?

The area could be estimated as perhaps three-quarters of the area of the trapezoid formed by points *A*, *B*, *C*, and *D*. But a more accurate calculation—which might be desirable if the bid were for dozens of bridges of the same dimensions (as along a stretch of railroad)—would require a more refined approach.

If the shape of the bridge's arch can be described mathematically by a function, the contractor could use the method introduced in this chapter: integration. Integration has many applications, the simplest of which is finding areas of regions bounded by curves. Other applications include calculating the total deflection of a beam due to bending stress, calculating the distance traveled underwater by a submarine, and calculating the electricity bill for a company that consumes power at differing rates over the course of a month.

Chapters 11–13 dealt with differential calculus. We differentiated a function and obtained another function, its derivative. Rather surprisingly, *integral calculus*, involving area considerations as mentioned above, is deeply connected with the reverse process of differentiation: We are given the derivative of a function and must find the original function. The need for solving this reverse problem also arises in a natural way. For example, we might have a marginal-revenue function and want to find the revenue function from it.

To define the differential, interpret it geometrically, and use it in approximations. Also, to restate the reciprocal relationship between *dx*=*dy* and dy/dx .

Objective **14.1 Differentials**

We will soon give a reason for using the symbol dy/dx to denote the derivative of *y* with respect to *x*. To do this, we introduce the notion of the *differential* of a function.

Definition

Let $y = f(x)$ be a differentiable function of *x*, and let Δx denote a change in *x*, where Δx can be any real number. Then the **differential** of *y*, denoted by either *dy* or $d(f(x))$ is given by

 $dy = f'(x) \Delta x$

Note that *dy* depends on two variables, namely, *x* and Δx . In fact, *dy* is a function of two variables.

To review functions of several variables, see Section 2.8.

EXAMPLE 1 Computing a Differential

Find the differential of $y = x^3 - 2x^2 + 3x - 4$, and evaluate it when $x = 1$ and $\Delta x = 0.04$.

Solution: The differential is

$$
dy = \frac{d}{dx}(x^3 - 2x^2 + 3x - 4)\Delta x
$$

= $(3x^2 - 4x + 3)\Delta x$

When $x = 1$ and $\Delta x = 0.04$,

$$
dy = dy(1, 0.04) = (3(1)^{2} – 4(1) + 3)(0.04) = 0.08
$$

Now Work Problem 1 G

If *f* is the *identity function*, then $f(x) = x$. Following the notation above applied to $y = f(x) = x$ we have $dy = d(x) = 1 \Delta x = \Delta x$. Said otherwise, the differential of *x* is Δx . We abbreviate $d(x)$ by dx . Thus, $dx = \Delta x$. From now on, we will write dx for Δx when finding a differential. For example,

$$
d(x^2 + 5) = \frac{d}{dx}(x^2 + 5)dx = 2xdx
$$

Summarizing, we say that if $y = f(x)$ defines a differentiable function of x, then

$$
dy = f'(x)dx
$$

where *dx* is any real number. Provided that $dx \neq 0$, we can divide both sides of the last equation by *dx*:

$$
\frac{dy}{dx} = f'(x)
$$

That is, dy/dx can be viewed either as the quotient of two differentials, namely, dy divided by *dx*, or as one symbol for the derivative of *f* at *x*. It is for this reason that the symbol dy/dx is widely used to denote the derivative.

In Section 11.1 we noted marginally that for $y = f(x)$, $\frac{dy}{dx}$ $\frac{dy}{dx}$ is Leibniz notation for the derivative of f . The notation f' for the derivative could equally be called Newton notation (although *f* is more closely related to Newton's original writings). Leibniz and Newton independently discovered calculus in the middle of the 17th century.

EXAMPLE 2 Finding a Differential in Terms of *dx*

a. If $f(x) = \sqrt{x}$, then

$$
d(\sqrt{x}) = \frac{d}{dx}(\sqrt{x})dx = \frac{1}{2}x^{-1/2}dx = \frac{1}{2\sqrt{x}}dx
$$

b. If $u = (x^2 + 3)^5$, then $du = 5(x^2 + 3)^4(2x)dx = 10x(x^2 + 3)^4dx$.

Now Work Problem 3 \triangleleft

The differential can be interpreted geometrically. In Figure 14.1, the point $P(x, f(x))$ is on the curve $y = f(x)$. Suppose *x* changes by *dx*, a real number, to the new value $x + dx$. Then the new function value is $f(x + dx)$, and the corresponding point on the curve is $Q(x+dx, f(x+dx))$. Passing through *P* and *Q* are horizontal and vertical lines, respectively, that intersect at *S*. A line *L* tangent to the curve at *P* intersects segment *QS* at *R*, forming the right triangle *PRS*. Observe that the graph of *f* near *P* is approximated by the tangent line at *P*. The slope of *L* is $f'(x)$ but it is also given by *SR*/*PS* so that

$$
f'(x) = \frac{\overline{SR}}{\overline{PS}}
$$

Since $dy = f'(x) dx$ and $dx = PS$,

$$
dy = f'(x) dx = \frac{\overline{SR}}{\overline{PS}} \cdot \overline{PS} = \overline{SR}
$$

Thus, if *dx* is a change in *x* at *P*, then *dy* is the corresponding vertical change along the **tangent line** at *P*. Note that for the same *dx*, the vertical change along the **curve** is $\Delta y = \overline{SQ} = f(x + dx) - f(x)$. Do not confuse Δy with *dy*. However, from Figure 14.1, the following is apparent:

When *dx* is close to 0, *dy* is an approximation to Δy . Therefore, $\Delta y \approx dy$

This fact is useful in estimating Δy , a change in *y*, as Example 3 shows.

FIGURE 14.1 Geometric interpretation of dy and Δx .

EXAMPLE 3 Using the Differential to Estimate a Change in a Quantity

A governmental health agency examined the records of a group of individuals who were hospitalized with a particular illness. It was found that the total proportion *P* that are discharged at the end of *t* days of hospitalization is given by

$$
P = P(t) = 1 - \left(\frac{300}{300 + t}\right)^3
$$

Use differentials to approximate the change in the proportion discharged if *t* changes from 300 to 305.

Solution: The change in *t* from 300 to 305 is $\Delta t = dt = 305 - 300 = 5$. The change in *P* is $\Delta P = P(305) - P(300)$. We approximate ΔP by *dP*:

$$
\Delta P \approx dP = P'(t)dt = -3\left(\frac{300}{300+t}\right)^2 \left(-\frac{300}{(300+t)^2}\right)dt = 3\frac{300^3}{(300+t)^4}dt
$$

When $t = 300$ and $dt = 5$,

$$
dP = 3\frac{300^3}{600^4}5 = \frac{15}{2^3 600} = \frac{1}{2^3 40} = \frac{1}{320} \approx 0.0031
$$

For a comparison, the true value of ΔP is

$$
P(305) - P(300) = 0.87807 - 0.87500 = 0.00307
$$

(to five decimal places).

Now Work Problem 11 △

We said that if $y = f(x)$, then $\Delta y \approx dy$ if *dx* is close to zero. Thus,

$$
\Delta y = f(x + dx) - f(x) \approx dy
$$

Formula (1) is used to approximate a so that function value, whereas the formula

 $\Delta y \approx dy$ is used to approximate a change

in function values.

 $f(x + dx) \approx f(x) + dy$ (1)

This formula gives us a way of estimating a function value $f(x + dx)$. For example, suppose we estimate ln.(1.06). Letting $y = f(x) = \ln x$, we need to estimate $f(1.06)$. Since $d(\ln x) = (1/x)dx$, we have, from Formula (1),

$$
f(x + dx) \approx f(x) + dy
$$

$$
\ln(x + dx) \approx \ln x + \frac{1}{x}dx
$$

We know the exact value of $ln(1)$, so we will let $x = 1$ and $dx = 0.06$. Then $x + dx = 1.06$, and *dx* is close to 0. Therefore,

$$
\ln(1 + 0.06) \approx \ln(1) + \frac{1}{1}(0.06)
$$

$$
\ln(1.06) \approx 0 + 0.06 = 0.06
$$

The true value of $ln(1.06)$ to five decimal places is 0.05827.

EXAMPLE 4 Using the Differential to Estimate a Function Value

The demand function for a product is given by

$$
p = f(q) = 20 - \sqrt{q}
$$

where p is the price per unit in dollars for q units. By using differentials, approximate the price when 99 units are demanded.

Solution: We want to approximate $f(99)$. By Formula (1),

$$
f(q + dq) \approx f(q) + dp
$$

where

$$
dp = -\frac{1}{2\sqrt{q}}dq \qquad \text{since } \frac{dp}{dq} = -\frac{1}{2}q^{-1/2}
$$

We choose $q = 100$ and $dq = -1$ because $q + dq = 99$, dq is small, and it is easy to compute $f(100) = 20 - \sqrt{100} = 10$. We, thus, have

$$
f(99) = f(100 + (-1)) \approx f(100) - \frac{1}{2\sqrt{100}}(-1)
$$

$$
f(99) \approx 10 + 0.05 = 10.05
$$

Hence, the price per unit when 99 units are demanded is approximately \$10.05.

Now Work Problem 17 G

The equation $y = x^3 + 4x + 5$ defines *y* as a function of *x*. We could write $f(x) = x^3 + 4x + 5$. However, the equation also defines *x* implicitly as a function of *y*. In fact, if we restrict the domain of *f* to some set of real numbers *x* so that $y = f(x)$ is a oneto-one function, then in principle we could solve for *x* in terms of *y* and get $x = f^{-1}(y)$. Actually, no restriction of the domain is necessary here. Since $f'(x) = 3x^2 + 4 > 0$, for all *x*, we see that *f* is strictly increasing on $(-\infty, \infty)$ and is thus one-to-one on $(-\infty, \infty)$. As we did in Section 12.2, we can look at the derivative of *x* with respect to *y*, dx/dy , and we have seen that it is given by

$$
\frac{dx}{dy} = \frac{1}{\frac{dy}{dx}}
$$
 provided that $dy/dx \neq 0$

Since dx/dy can be considered a quotient of differentials, we now see that it is the reciprocal of the quotient of differentials dy/dx . Thus,

$$
\frac{dx}{dy} = \frac{1}{3x^2 + 4}
$$

It is important to understand that it is not necessary to be able to solve $y = x^3 + 4x + 5$ for *x* in terms of *y*, and the equation $\frac{dx}{dx}$ \overline{dy} 1 $\frac{1}{3x^2+4}$ holds for all *x*.

EXAMPLE 5 Finding dp/dq from dq/dp

Find
$$
\frac{dp}{dq}
$$
 if $q = \sqrt{2500 - p^2}$.

Solution:

Strategy There are a number of ways to find dp/dq . One approach is to solve the given equation for *p* explicitly in terms of *q* and then differentiate directly. Another approach to find dp/dq is to use implicit differentiation. However, since q is given explicitly as a function of p , we can easily find dq/dp and then use the preceding reciprocal relation to find dp/dq . We will take this approach.

We have

$$
\frac{dq}{dp} = \frac{1}{2}(2500 - p^2)^{-1/2}(-2p) = -\frac{p}{\sqrt{2500 - p^2}}
$$

Hence,

$$
\frac{dp}{dq} = \frac{1}{\frac{dq}{dp}} = -\frac{\sqrt{2500 - p^2}}{p}
$$

Now Work Problem 27 G

PROBLEMS 14.1

In Problems 1–10, find the differential of the function in terms of x and dx.

1. $y = ax + b$ **2.** $y = 2$ **3.** $f(x) = \sqrt{x}$ **4.** $f(x) = (4x^2 - 5x + 2)^3$ **5.** $u = \frac{1}{x^2}$ *x* 2 **6.** $u = \sqrt{x}$ **7.** $p = \ln(x^2 + 7)$ **8.** $p = e^{x^4 + 3x^2 + 1}$ **9.** $y = (9x + 3)e^{2x}$ 2+3 **10.** $y = \ln \sqrt{x^2 + 12}$

In Problems $11-16$, find Δy and dy for the given values of x *and dx.*

- **11.** $y = ax + b$; for any *x* and any *dx* **12.** $y = 5x^2$; $x = -1$, $dx = -0.02$ **13.** $y = x^2 + 3x + 5$; $x = 2$, $dx = 0.01$ **14.** $y = (3x + 2)^2$; $x = -1$, $dx = -0.03$ **15.** $y = \sqrt{32 - x^2}$; $x = 4$, $dx = -0.05$ Round your answer to three decimal places.
- **16.** $y = \ln x$; $x = 1$, $dx = 0.01$

17. Let $f(x) = \frac{x+5}{x+1}$ $\frac{1}{x+1}.$

- (a) Evaluate $f'(1)$.
- **(b)** Use differentials to estimate the value of $f(1.1)$.
- **18.** Let $f(x) = x^x$.
- (a) Evaluate $f'(1)$.
- **(b)** Use differentials to estimate the value of $f(1.001)$.

In Problems 19–26, approximate each expression by using differentials.

In Problems 27–32, find dx/dy or dp/dq as makes sense.

27. $y = 2x - 1$ 28. $y = 2x^3 + 2x + 3$ **29.** $q = (p^2 + 5)$ 3 **30.** $q = \sqrt{p+5}$ **31.** $q = \frac{1}{p^2}$ *p* 2 **32.** $q = e^{4-2p}$

33. If $y = 5x^3 - \frac{7}{2}$ $\frac{1}{2}x^2 + 3$, find dx/dy $\bigg|_{x=1/3}$.

34. If $y = \ln x^2$, find the value of dx/dy when $x = 3$.

In Problems 35 and 36, find the rate of change of q with respect to p for the indicated value of q.

35.
$$
p = \frac{500}{q+2}
$$
; $q = 18$
36. $p = 60 - \sqrt{2q}$; $q = 50$

37. Profit Suppose that the profit (in dollars) of producing *q* units of a product is

$$
P = 397q - 2.3q^2 - 400
$$

Using differentials, find the approximate change in profit if the level of production changes from $q = 90$ to $q = 91$. Find the true change.

38. Revenue Given the revenue function

$$
r = 200q + 40q^2 - q^3
$$

use differentials to find the approximate change in revenue if the number of units increases from $q = 10 q = 11$. Find the true change.

39. Demand The demand equation for a product is

$$
p = \frac{10}{\sqrt{q}}
$$

Using differentials, approximate the price when 24 units are demanded.

40. Demand Given the demand function

$$
p = \frac{200}{\sqrt{q+8}}
$$

use differentials to estimate the price per unit when 40 units are demanded.

41. If $y = f(x)$, then the *proportional change in* y is defined to be $\frac{\Delta y}{y}$, which can be approximated with differentials by *dy*/*y*. Use this last form to approximate the proportional change in the cost function

$$
c = f(q) = \frac{q^2}{2} + 5q + 300
$$

when $q = 10$ and $dq = 2$. Round your answer to one decimal place.

42. Status/Income Suppose that *S* is a numerical value of status based on a person's annual income *I* (in thousands of dollars). For a certain population, suppose $S = 20\sqrt{I}$. Use differentials to approximate the change in *S* if annual income decreases from \$45,000 to \$44,500.

43. Biology The volume of a spherical cell is given by $V = \frac{4}{3}$ $\frac{1}{3}\pi r^3$, where *r* is the radius. Estimate the change in volume when the radius changes from 5.40×10^{-4} cm to 5.45×10^{-4} cm.

44. Muscle Contraction The equation

$$
(P+a)(v+b) = k
$$

is called the "fundamental equation of muscle contraction."¹ Here *P* is the load imposed on the muscle, *v* is the velocity of the shortening of the muscle fibers, and *a*, *b*, and *k* are positive constants. Find P in terms of v , and then use the differential to approximate the change in *P* due to a small change in *v*.

¹R. W. Stacy et al., *Essentials of Biological and Medical Physics* (New York: McGraw-Hill, 1955).

45. Demand The demand, *q*, for a monopolist's product is related to the price per unit, *p*, according to the equation

$$
2 + \frac{q^2}{200} = \frac{4000}{p^2}
$$

(a) Verify that 40 units will be demanded when the price per unit is \$20.

(b) Show that $\frac{dq}{dr}$ $\frac{d^2y}{dp}$ = -2.5 when the price per unit is \$20.

(c) Use differentials and the results of parts (a) and (b) to approximate the number of units that will be demanded if the price per unit is reduced to \$19.20.

46. Profit The demand equation for a monopolist's product is

$$
p = \frac{1}{2}q^2 - 66q + 7000
$$

and the average-cost function is

$$
\bar{c} = 500 - q + \frac{80,000}{2q}
$$

(a) Find the profit when 100 units are demanded. **(b)** Use differentials and the result of part (a) to estimate the profit when 101 units are demanded.

integration formulas.

To define the antiderivative and the indefinite integral and to apply basic

Objective **14.2 The Indefinite Integral**

Given a function *f*, if *F* is a function such that

$$
F'(x) = f(x) \tag{1}
$$

then *F* is called an *antiderivative* of *f*. Thus,

An *antiderivative* of *f* is simply a function whose derivative is *f*.

Multiplying both sides of Equation (1) by the differential *dx* gives $F'(x)dx = f(x)dx$. However, because $F'(x)dx$ is the differential of *F*, we have $dF = f(x)dx$. Hence, we can also think of an antiderivative of *f* as a function whose differential is $f(x)dx$.

Definition

An **antiderivative** of a function f is a function F such that

 $F'(x) = f(x)$

Equivalently, in differential notation,

 $dF = f(x)dx$

For example, because the derivative of x^2 is $2x$, x^2 is an antiderivative of $2x$. However, it is not the only antiderivative of 2*x*: Since

$$
\frac{d}{dx}(x^2 + 1) = 2x \quad \text{and} \quad \frac{d}{dx}(x^2 - 5) = 2x
$$

both $x^2 + 1$ and $x^2 - 5$ are also antiderivatives of 2*x*. In fact, it is obvious that because the derivative of a constant is zero, $x^2 + C$ is also an antiderivative of 2*x* for *any* constant *C*. Thus, 2*x* has infinitely many antiderivatives. More importantly, although not obviously, *every* antiderivative of 2*x* is a function of the form $x^2 + C$, for some constant *C*. It can be shown that if a continuous function has a derivative of 0 on an interval then the function is constant on that interval. We note:

Any two antiderivatives of a function differ only by a constant.

Since $x^2 + C$ describes all antiderivatives of 2*x*, we refer to it as being the *most general antiderivative* of 2*x*, and denote it by $\int 2xdx$, which is read "the *indefinite integral* of 2*x* with respect to *x*." In fact, we write

$$
\int 2x dx = x^2 + C
$$

The symbol \int is called the **integral sign**, $2x$ is the **integrand**, and *C* is the **constant of integration**. The *dx* is part of the integral notation and indicates the variable involved. Here *x* is the **variable of integration**.

More generally, the **indefinite integral** of any function f with respect to x is written $\int f(x)dx$ and denotes the most general antiderivative of *f*. Since all antiderivatives of *f* differ only by a constant, if *F* is any antiderivative of *f*, then

$$
\int f(x)dx = F(x) + C, \text{ where } C \text{ is a constant}
$$

To *integrate* f means to find $\int f(x)dx$. In summary,

$$
\int f(x)dx = F(x) + C
$$
 if and only if $F'(x) = f(x)$

It follows that both

$$
\frac{d}{dx}\left(\int f(x)dx\right) = f(x) \quad \text{and} \quad \int \frac{d}{dx}(F(x))dx = F(x) + C
$$

which show the extent to which differentiation and indefinite integration are inverse operations.

It is good to begin by thinking of $\int (x) dx$ as an "operation" that is applied to a function, in the same way that we initially regarded *d* $\frac{d}{dx}$ (). In the previous section we have introduced differentials that somewhat rationalize *d* $\frac{d}{dx}$ (), but we suggest not trying to rationalize $\int (x) dx$ at this time. It should be simply accepted as a (somewhat odd) notation for now.

EXAMPLE 1 Finding an Indefinite Integral

Find
$$
\int 5 dx
$$
.

Strategy First we must find *a* function whose derivative is 5. Then we add the constant of integration.

Since we know that the derivative of 5*x* is 5, 5*x* is an antiderivative of 5. Therefore,

$$
\int 5dx = 5x + C
$$

Now Work Problem 1 G

Using differentiation formulas from Chapters 11 and 12, we have compiled a list of elementary integration formulas in Table 14.1. These formulas are easily verified. For example, Formula (2) is true because the derivative of $x^{a+1}/(a+1)$ is x^a for $a \neq -1$. (We must have $a \neq -1$ because the denominator is 0 when $a = -1$.) Formula (2) states that the indefinite integral of a power of *x*, other than x^{-1} , is obtained by increasing the exponent of *x* by 1, dividing by the new exponent, and adding a constant of integration. The indefinite integral of x^{-1} will be discussed in Section 14.4.

To verify Formula (5), we must show that the derivative of $k \int f(x) dx$ is $kf(x)$. Since the derivative of $k \int f(x) dx$ is simply *k* times the derivative of $\int f(x) dx$, and the derivative of $\int f(x)dx$ is $f(x)$, Formula (5) is verified. The reader should verify the other formulas. Formula (6) can be extended to any number of terms.

APPLY IT

1. If the marginal cost for a company is $f(q) = 28.3$, find $\int 28.3 dq$, which gives the form of the cost function. **Solution:**

A common mistake when finding integrals is to omit *C*, the constant of integration.

Table 14.1 Elementary Integration Formulas

\n1.
$$
\int k \, dx = kx + C \qquad k \text{ is a constant}
$$

\n2.
$$
\int x^a \, dx = \frac{x^{a+1}}{a+1} + C \qquad a \neq -1
$$

\n3.
$$
\int x^{-1} \, dx = \int \frac{1}{x} \, dx = \int \frac{dx}{x} = \ln x + C \qquad \text{for } x > 0
$$

\n4.
$$
\int e^x \, dx = e^x + C
$$

\n5.
$$
\int kf(x) \, dx = k \int f(x) \, dx \qquad k \text{ is a constant}
$$

\n6.
$$
\int (f(x) \pm g(x)) \, dx = \int f(x) \, dx \pm \int g(x) \, dx
$$

a. Find
$$
\int 1 dx
$$
.

Solution: By Formula (1) with $k = 1$

$$
\int 1 dx = 1x + C = x + C
$$

Usually, we write $\int 1 dx$ as $\int dx$. Thus, $\int dx = x + C$. **b.** Find $\int x^5 dx$.

Solution: By Formula (2) with $a = 5$,

$$
\int x^5 dx = \frac{x^{5+1}}{5+1} + C = \frac{x^6}{6} + C
$$

Now Work Problem 3 G

APPLY IT

2. If the rate of change of a company's revenues can be modeled by $dR/dt = 0.12t^2$, find $\int 0.12t^2 dt$, which gives the company's revenue function to within a constant.

EXAMPLE 3 Indefinite Integral of a Constant Times a Function

Find $\int 7x dx$.

Solution: By Formula (5) with $k = 7$ and $f(x) = x$,

Z

$$
\int 7x \, dx = 7 \int x \, dx
$$

Since
$$
x
$$
 is x^1 , by Formula (2) we have

$$
\int x^1 dx = \frac{x^{1+1}}{1+1} + C_1 = \frac{x^2}{2} + C_1
$$

where C_1 is the constant of integration. Therefore,

$$
\int 7x \, dx = 7 \int x \, dx = 7 \left(\frac{x^2}{2} + C_1 \right) = \frac{7}{2} x^2 + 7C_1
$$

Since $7C_1$ is just an arbitrary constant, we will replace it by C for simplicity. Thus,

$$
\int 7x \, dx = \frac{7}{2}x^2 + C
$$

Only a *constant* factor of the integrand can be passed through an integral sign.
It is not necessary to write all intermediate steps when integrating. More simply, we write

$$
\int 7x dx = (7)\frac{x^2}{2} + C = \frac{7}{2}x^2 + C
$$

Now Work Problem 5 \triangleleft

EXAMPLE 4 Indefinite Integral of a Constant Times a Function

Find \int – 3 5 *e x dx* **Solution:**

$$
\int -\frac{3}{5}e^{x}dx = -\frac{3}{5}\int e^{x}dx
$$
 Formula (5)
= $-\frac{3}{5}e^{x} + C$ Formula (4)

Now Work Problem 21 △

APPLY IT

3. Due to new competition, the number of subscriptions to a certain magazine is declining at a rate of $\frac{dS}{dt}$ \overline{dt} = Γ 480 $\frac{1}{t^3}$ subscriptions per month, where *t* is the number of months since the competition entered the market. Find the form of the equation for the number of subscribers to the magazine.

EXAMPLE 5 Finding Indefinite Integrals

a. Find $\int \frac{1}{2}$ $\frac{1}{\sqrt{t}}dt$.

Solution: Here *t* is the variable of integration. We rewrite the integrand so that a basic formula can be used. Since $1/\sqrt{t} = t^{-1/2}$, applying Formula (2) gives

$$
\int \frac{1}{\sqrt{t}} dt = \int t^{-1/2} dt = \frac{t^{(-1/2)+1}}{-\frac{1}{2} + 1} + C = \frac{t^{1/2}}{\frac{1}{2}} + C = 2\sqrt{t} + C
$$

$$
J
$$

Solution:

b. Find
$$
\int \frac{1}{6x^3} dx
$$

\n**Solution:**
\n
$$
\int \frac{1}{6x^3} dx = \frac{1}{6} \int x^{-3} dx = \left(\frac{1}{6}\right) \frac{x^{-3+1}}{-3+1} + C
$$
\n
$$
= -\frac{x^{-2}}{12} + C = -\frac{1}{12x^2} + C
$$

Now Work Problem 9 G

APPLY IT

4. The rate of growth of the population of a new city is estimated to be $dN/dt = 500 + 300\sqrt{t}$, where *t* is in years. Find $\int (500 + 300\sqrt{t}) dt$.

EXAMPLE 6 Indefinite Integral of a Sum

Find
$$
\int (x^2 + 2x) dx.
$$

Solution: By Formula (6),

$$
\int (x^2 + 2x) dx = \int x^2 dx + \int 2x dx
$$

Now,

$$
\int x^2 dx = \frac{x^{2+1}}{2+1} + C_1 = \frac{x^3}{3} + C_1
$$

and

$$
\int 2x \, dx = 2 \int x \, dx = (2) \frac{x^{1+1}}{1+1} + C_2 = x^2 + C_2
$$

Thus,

$$
\int (x^2 + 2x) dx = \frac{x^3}{3} + x^2 + C_1 + C_2
$$

For convenience, we will replace the constant $C_1 + C_2$ by *C*. We then have

$$
\int (x^2 + 2x) \, dx = \frac{x^3}{3} + x^2 + C
$$

Omitting intermediate steps, we simply integrate term by term and write

$$
\int (x^2 + 2x)dx = \frac{x^3}{3} + (2)\frac{x^2}{2} + C = \frac{x^3}{3} + x^2 + C
$$

Now Work Problem 11 G

EXAMPLE 7 Indefinite Integral of a Sum and Difference

Find
$$
\int (2\sqrt[5]{x^4} - 7x^3 + 10e^x - 1) dx.
$$

Solution:

$$
\int (2\sqrt[5]{x^4} - 7x^3 + 10e^x - 1)dx
$$

= $2 \int x^{4/5} dx - 7 \int x^3 dx + 10 \int e^x dx - \int 1 dx$ Formulas (5) and (6)
= $(2)\frac{x^{9/5}}{9} - (7)\frac{x^4}{4} + 10e^x - x + C$ Formulas (1), (2), and (4)
= $\frac{10}{9}x^{9/5} - \frac{7}{4}x^4 + 10e^x - x + C$

Now Work Problem 15 \triangleleft

Sometimes, in order to apply the basic integration formulas, it is necessary first to perform algebraic manipulations on the integrand, as Example 8 shows.

EXAMPLE 8 Using Algebraic Manipulation to Find an **Indefinite Integral**

Find
$$
\int y^2 \left(y + \frac{2}{3} \right) dy
$$

Solution: The integrand does not fit a familiar integration form. However, by multiplying the integrand we get

$$
\int y^2 \left(y + \frac{2}{3}\right) dy = \int \left(y^3 + \frac{2}{3}y^2\right) dy
$$

= $\frac{y^4}{4} + \left(\frac{2}{3}\right) \frac{y^3}{3} + C = \frac{y^4}{4} + \frac{2y^3}{9} + C$

Now Work Problem 41 △

more than one term, only one constant of integration is needed.

When integrating an expression involving

5. Suppose the rate of savings in the United States is given by *dS dt* $= 2.1t^2 - 65.4t + 491.6$, where *t* is the time in years and *S* is the amount of money saved in billions of dollars. Find the form of the equation for the amount of money saved.

APPLY IT

In Example 8, we first multiplied the factors in the integrand. The answer could not have been found simply in

terms of $\int y^2 dy$ and $\int (y + \frac{2}{3})$ $\frac{2}{3}$)*dy*. There is

not a formula for the integral of a *general* product of functions.

EXAMPLE 9 Using Algebraic Manipulation to Find an **Indefinite Integral**

a. Find
$$
\int \frac{(2x-1)(x+3)}{6} dx
$$
.

Solution: By factoring out the constant $\frac{1}{6}$ and multiplying the binomials, we get

$$
\int \frac{(2x-1)(x+3)}{6} dx = \frac{1}{6} \int (2x^2 + 5x - 3) dx
$$

$$
= \frac{1}{6} \left((2)\frac{x^3}{3} + (5)\frac{x^2}{2} - 3x \right) + C
$$

$$
= \frac{x^3}{9} + \frac{5x^2}{12} - \frac{x}{2} + C
$$

b. Find $\int \frac{x^3 - 1}{x^2} dx$ $\frac{1}{x^2}$ dx. **Solution:** We can break up the integrand into fractions by dividing each term in the

Another algebraic approach to part (b) is

$$
\int \frac{x^3 - 1}{x^2} dx = \int (x^3 - 1)x^{-2} dx
$$

$$
= \int (x - x^{-2}) dx
$$

and so on.

numerator by the denominator:
\n
$$
\int \frac{x^3 - 1}{x^2} dx = \int \left(\frac{x^3}{x^2} - \frac{1}{x^2}\right) dx = \int (x - x^{-2}) dx
$$
\n
$$
= \frac{x^2}{2} - \frac{x^{-1}}{-1} + C = \frac{x^2}{2} + \frac{1}{x} + C
$$

Now Work Problem 49 G

PROBLEMS 14.2

In Problems 1–52, find the indefinite integrals.
\n1.
$$
\int 7 dx
$$

\n2. $\int \frac{1}{x} dx$
\n3. $\int x^8 dx$
\n4. $\int 3x^{37} dx$
\n5. $\int 5x^{-7} dx$
\n6. $\int \frac{z^{-3}}{3} dz$
\n7. $\int \frac{5}{x^7} dx$
\n8. $\int \frac{7}{x^4} dx$
\n9. $\int \frac{1}{t^{5/2}} dt$
\n10. $\int \frac{7}{2x^{9/4}} dx$
\n11. $\int (4 + t) dt$
\n12. $\int (7t^5 + 4t^2 + 1) dt$
\n13. $\int (y^5 - 5y) dy$
\n14. $\int (2 - 3w - 5w^2) dw$
\n15. $\int (3t^2 - 4t + 5) dt$
\n16. $\int (1 + t^2 + t^4 + t^6) dt$
\n17. $\int (\sqrt{2} + e) dx$
\n18. $\int (5 - 2^{-1}) dx$
\n19. $\left(\frac{x}{7} - \frac{2}{3}x^5\right)$
\n20. $\int \left(\frac{3x^2}{7} - \frac{2}{x^4}\right) dx$
\n21. $\int \pi e^x dx$
\n22. $\int (e^x + 3x^2 + 2x) dx$
\n23. $\int (x^8 - 9x^6 + 3x^{-4} + x^{-3}) dx$
\n24. $\int (0.3y^4 + 2y^{-2}) dy$
\n25. $\int \frac{-2\sqrt{x}}{3} dx$
\n26. $\int dz$
\n28. $\int dz$
\n29. $\int \left(\frac{x^4}{4} - \frac{4}{x^4}\right) dx$
\n30. $\int \left(\frac{1}{2x^3} - \frac{1}{x^4}\right) dx$
\n31. $\int \left(\frac{3w^2}{2} - \frac{2}{3w^2}\right) dw$

42.
$$
\int x^3 (x^2 + 5x + 2) dx
$$

\n**43.** $\int \sqrt{x}(x + 3) dx$
\n**44.** $\int (z - 3)^3 dz$
\n**45.** $\int (3u + 2)^3 du$
\n**46.** $\int \left(\frac{2}{\sqrt[5]{x}} - 1\right)^2 dx$
\n**47.** $\int x^{-2} (3x^4 + 4x^2 - 5) dx$
\n**48.** $\int (6e^u - u^3(\sqrt{u} + 1)) du$
\n**49.** $\int \frac{z^5 + 7z^2}{3z} dz$
\n**50.** $\int \frac{x^4 - 5x^2 + 2x}{5x^2} dx$
\n**51.** $\int \frac{e^x + e^{2x}}{e^x} dx$

$$
52. \int \frac{(x^2+1)^3}{x} dx
$$

53. If $F(x)$ and $G(x)$ are such that $F'(x) = G'(x)$, is it true that $F(x) - G(x)$ must be zero?

54. (a) Find a function *F* such that $\int F(x)dx = x^2e^x + C$. **(b)** How many functions *F* are there which satisfy the equation given in part (a)?

$$
55. \text{ Find } \int \frac{d}{dx} \left(\frac{1}{\sqrt{x^2 + 1}} \right) dx.
$$

To find a particular antiderivative of a function that satisfies certain conditions. This involves evaluating constants of integration.

Objective **14.3 Integration with Initial Conditions**

If we know the rate of change, f' , of the function f , then the function f itself is an antiderivative of f' (since the derivative of f is f'). Of course, there are many antiderivatives of f' , and the most general one is denoted by the indefinite integral. For example, if

$$
f'(x) = 2x
$$

then

$$
f(x) = \int f'(x)dx = \int 2xdx = x^2C.
$$
 (1)

That is, *any* function of the form $f(x) = x^2 + C$ has its derivative equal to 2*x*. Because of the constant of integration, notice that we do not know $f(x)$ specifically. However, if f must assume a certain function value for a particular value of *x*, then we can determine the value of *C* and thus determine $f(x)$ specifically. For instance, if $f(1) = 4$, then, from Equation (1),

$$
f(1) = 12 + C
$$

$$
4 = 1 + C
$$

$$
C = 3
$$

Thus,

$$
f(x) = x^2 + 3
$$

That is, we now know the particular function $f(x)$ for which $f'(x) = 2x$ and $f(1) = 4$. The condition $f(1) = 4$, which gives a function value of *f* for a specific value of *x*, is called an **initial condition**.

EXAMPLE 1 Initial-Condition Problem

If *y* is a function of *x* such that $y' = 8x - 4$ and $y(2) = 5$, find *y*. (Note: $y(2) = 5$ means that $y = 5$ when $x = 2$.) Also, find $y(4)$.

Solution: Here $y(2) = 5$ is the initial condition. Since $y' = 8x-4$, *y* is an antiderivative of $8x - 4$,

$$
y = \int (8x - 4)dx = 8 \cdot \frac{x^2}{2} - 4x + C = 4x^2 - 4x + C \tag{2}
$$

We can determine the value of *C* by using the initial condition. Because $y = 5$ when $x = 2$, from Equation (2), we have

$$
5 = 4(2)^{2} - 4(2) + C
$$

\n
$$
5 = 16 - 8 + C
$$

\n
$$
C = -3
$$

APPLY IT

6. The rate of growth of a species of bacteria is estimated by $\frac{dN}{dt}$ $\frac{d}{dt}$ = 800 + 200*e t* , where *N* is the number of bacteria (in thousands) after *t* hours. If $N(5)$ = 40,000, find $N(t)$.

Replacing C by -3 in Equation (2) gives the function that we seek:

$$
y = 4x^2 - 4x - 3
$$
 (3)

To find $y(4)$, we let $x = 4$ in Equation (3):

$$
y(4) = 4(4)2 - 4(4) - 3 = 64 - 16 - 3 = 45
$$

Now Work Problem 1 **√**

EXAMPLE 2 Initial-Condition Problem Involving y''

Given that $y'' = x^2 - 6$, $y'(0) = 2$, and $y(1) = -1$, find *y*.

Solution:

Strategy To go from y'' to y, two integrations are needed: the first to take us from *y*["] to *y*' and the other to take us from *y*['] to *y*. Hence, there will be two constants of integration, which we will denote by C_1 and C_2 .

Since
$$
y'' = \frac{d}{dx}(y') = x^2 - 6
$$
, y' is an antiderivative of $x^2 - 6$. Thus,

$$
y' = \int (x^2 - 6)dx = \frac{x^3}{3} - 6x + C_1
$$
 (4)

Now, $y'(0) = 2$ means that $y' = 2$ when $x = 0$; therefore, from Equation (4), we have

$$
2 = \frac{0^3}{3} - 6(0) + C_1
$$

Hence, $C_1 = 2$, so

$$
y' = \frac{x^3}{3} - 6x + 2
$$

By integration, we can find *y*:

$$
y = \int \left(\frac{x^3}{3} - 6x + 2\right) dx
$$

= $\left(\frac{1}{3}\right) \frac{x^4}{4} - (6) \frac{x^2}{2} + 2x + C_2$

so

$$
y = \frac{x^4}{12} - 3x^2 + 2x + C_2
$$
 (5)

Now, since $y = -1$ when $x = 1$, we have, from Equation (5),

$$
-1 = \frac{1^4}{12} - 3(1)^2 + 2(1) + C_2
$$

Thus, $C_2 = -\frac{1}{12}$ $\overline{12}$ ^{, so}

$$
y = \frac{x^4}{12} - 3x^2 + 2x - \frac{1}{12}
$$

Now Work Problem 5 \triangleleft

Integration with initial conditions is applicable to many applied situations, as the next three examples illustrate.

APPLY IT

7. The acceleration of an object after *t* seconds is given by $y'' = 84t + 24$, the velocity at 8 seconds is given by $y'(8) = 2891$ ft/s, and the position at 2 seconds is given by $y(2) = 185$ ft. Find $y(t)$.

EXAMPLE 3 Income and Education

For a particular urban group, sociologists studied the current average yearly income, *y* (in dollars), that a person can expect to receive with *x* years of education before seeking regular employment. They estimated that the rate at which income changes with respect to education is given by

$$
\frac{dy}{dx} = 100x^{3/2} \quad 4 \le x \le 16
$$

where $y = 28,720$ when $x = 9$. Find *y*.

Solution: Here *y* is an antiderivative of $100x^{3/2}$. Thus,

$$
y = \int 100x^{3/2} dx = 100 \int x^{3/2} dx
$$

= $(100)\frac{x^{5/2}}{5} + C$
 $y = 40x^{5/2} + C$ (6)

The initial condition is that $y = 28,720$ when $x = 9$. By putting these values into Equation (6), we can determine the value of *C*:

$$
28,720 = 40(9)^{5/2} + C
$$

= 40(243) + C

$$
28,720 = 9720 + C
$$

Therefore, $C = 19,000$, and

$$
y = 40x^{5/2} + 19,000
$$

Now Work Problem 17 G

EXAMPLE 4 Finding the Demand Function from Marginal Revenue

If the marginal-revenue function for a manufacturer's product is

$$
\frac{dr}{dq} = 2000 - 20q - 3q^2
$$

find the demand function.

Solution:

Strategy By integrating dr/dq and using an initial condition, we can find the revenue function, *r*. But revenue is also given by the general relationship $r = pq$, where *p* is the price per unit. Thus, $p = r/q$. Replacing *r* in this equation by the revenue function yields the demand function.

Since dr/dq is the derivative of total revenue, *r*,

$$
r = \int (2000 - 20q - 3q^{2}) dq
$$

= 2000q - (20) $\frac{q^{2}}{2}$ - (3) $\frac{q^{3}}{3}$ + C

so that

$$
r = 2000q - 10q^2 - q^3 + C \tag{7}
$$

Revenue is 0 when *q* is 0. We assume that *when no units are sold, there is no revenue*; that is, $r = 0$ when $q = 0$. This is our initial condition. Putting these values into Equation (7) gives

$$
0 = 2000(0) - 10(0)^2 - 0^3 + C
$$

Although $q = 0$ gives $C = 0$, this is not Hence, $C = 0$, and

true in general. It occurs in this section because the revenue functions are polynomials. In later sections, evaluating at $q = 0$ may produce a nonzero value for *C*.

$$
r = 2000q - 10q^2 - q^3
$$

To find the demand function, we use the fact that $p = r/q$ and substitute for *r*:

$$
p = \frac{r}{q} = \frac{2000q - 10q^2 - q^3}{q}
$$

$$
p = 2000 - 10q - q^2
$$

Now Work Problem 11 G

EXAMPLE 5 Finding Cost from Marginal Cost

In the manufacture of a product, fixed costs per week are \$4000. Fixed costs are costs, such as rent and insurance, that remain constant at all levels of production during a given time period. If the marginal-cost function is

$$
\frac{dc}{dq} = 0.000001(0.002q^2 - 25q) + 0.2
$$

where c is the total cost (in dollars) of producing q kilograms of product per week, find the cost of producing 10,000 kg in 1 week.

Solution: Since dc/dq is the derivative of the total cost c ,

$$
c(q) = \int (0.000001(0.002q^2 - 25q) + 0.2)dq
$$

= 0.000001 $\int (0.002q^2 - 25q)dq + \int 0.2dq$

$$
c(q) = 0.000001 \left(\frac{0.002q^3}{3} - \frac{25q^2}{2} \right) + 0.2q + C
$$

When *q* is 0, total cost is equal to Fixed costs are constant regardless of output. Therefore, when $q = 0$, $c = 4000$, fixed cost. which is our initial condition. Putting $c(0) = 4000$ in the last equation, we find that $C = 4000$, so

$$
c(q) = 0.000001 \left(\frac{0.002q^3}{3} - \frac{25q^2}{2} \right) + 0.2q + 4000
$$
 (8)

From Equation (8), we have $c(10,000) = 5416\frac{2}{3}$ $\frac{1}{3}$. Thus, the total cost for producing 10,000 pounds of product in 1 week is \$5416.67.

Now Work Problem 15 \triangleleft

Although $q = 0$ gives *C* a value equal to fixed costs, this is not true in general. It occurs in this section because the cost functions are polynomials. In later sections, evaluating at $q = 0$ may produce a value for *C* that is different from fixed cost.

PROBLEMS 14.3

In Problems 1 and 2, find y, subject to the given conditions.

1.
$$
dy/dx = 3x - 4
$$
; $y(-1) = \frac{13}{2}$

2.
$$
dy/dx = x^2 - x
$$
; $y(3) = \frac{19}{2}$

In Problems 3 and 4, if y satisfies the given conditions, find $y(x)$ *for the given value of x.*

3.
$$
y' = \frac{9}{8\sqrt{x}}
$$
, $y(16) = 10$; $x = 9$
4. $y' = -x^2 + 2x$, $y(2) = 1$; $x = 1$

In Problems 5–8, find y, subject to the given conditions. **5.** $y'' = -5x^2 + 2x$; $y'(1) = 0$, $y(0) = 3$ **6.** $y'' = x + 1$; $y'(0) = 0$, $y(0) = 5$ **7.** $y''' = 2x$; $y''(-1) = 3$, $y'(3) = 10$, $y(0) = 13$ **8.** $y''' = 2e^{-x} + 3$; $y''(0) = 7$, $y'(0) = 5$, $y(0) = 1$

In Problems 9–12, dr/dq is a marginal-revenue function. Find the *demand function.*

9.
$$
dr/dq = 0.7
$$

\n**10.** $dr/dq = 12 - \frac{1}{15}q$
\n**11.** $dr/dq = 275 - q - 0.3q^2$
\n**12.** $dr/dq = 5{,}000 - 3(2q + 2q^3)$

In Problems 13–16, dc/dq is a marginal-cost function and fixed *costs are indicated in braces. For Problems 13 and 14, find the total-cost function. For Problems 15 and 16, find the total cost for the indicated value of q.*

13.
$$
dc/dq = 2.47
$$
; {159} **14.** $dc/dq = 2q + 75$; {2000}
15. $dc/dq = 0.09q^2 - 1.4q + 6.7$; {8500}; $q = 20$

16. $dc/dq = 0.000204q^2 - 0.046q + 6;$ {15,000}; $q = 200$

17. Diet for Rats A group of biologists studied the nutritional effects on rats that were fed a diet containing 10% protein.² The protein consisted of yeast and corn flour.

Over a period of time, the group found that the (approximate) rate of change of the average weight gain *G* (in grams) of a rat with respect to the percentage *P* of yeast in the protein mix was

$$
\frac{dG}{dP} = -\frac{P}{25} + 2 \qquad 0 \le P \le 100
$$

If $G = 38$ when $P = 10$, find G .

18. Winter Moth A study of the winter moth was made in Nova Scotia.³ The prepupae of the moth fall onto the ground from host trees. It was found that the (approximate) rate at which prepupal density, *y* (the number of prepupae per square foot of soil), changes with respect to distance, *x* (in feet), from the base of a host tree is

$$
\frac{dy}{dx} = -1.5 - x \quad 1 \le x \le 9
$$

If $y = 59.6$ when $x = 1$, find *y*.

19. Fluid Flow In the study of the flow of fluid in a tube of constant radius *R*, such as blood flow in portions of the body, one can think of the tube as consisting of concentric tubes of radius *r*, where $0 \le r \le R$. The velocity, *v*, of the fluid is a function of *r* and is given by 4

$$
v = \int -\frac{(P_1 - P_2)r}{2l\eta} dr
$$

where P_1 and P_2 are pressures at the ends of the tube, η (a Greek letter read "eta") is fluid viscosity, and *l* is the length of the tube. If $v = 0$ when $r = R$, show that

$$
v = \frac{(P_1 - P_2)(R^2 - r^2)}{4l\eta}
$$

20. Elasticity of Demand The sole producer of a product has determined that the marginal-revenue function is

$$
\frac{dr}{dq} = 800 - 6q^2
$$

Determine the point elasticity of demand for the product when $q = 5$. (*Hint:* First find the demand function.)

21. Average Cost A manufacturer has determined that the marginal-cost function is

$$
\frac{dc}{dq} = 0.003q^2 - 0.4q + 40
$$

where q is the number of units produced. If marginal cost is \$27.50 when $q = 50$ and fixed costs are \$5000, what is the *average* cost of producing 100 units?

22. If
$$
f''(x) = 30x^4 + 12x
$$
 and $f'(1) = 10$, evaluate
 $f(965.335245) - f(-965.335245)$

To learn and apply the formulas for Z *u a du*, Z e^u *xdu*, and $\int \frac{1}{a}$ *u du*.

Objective **14.4 More Integration Formulas**

Power Rule for Integration

The formula

$$
\int x^a dx = \frac{x^{a+1}}{n+1} + C \quad \text{if } a \neq -1
$$

which applies to a power of *x*, can be generalized to handle a power of a *function* of *x*. Let *u* be a differentiable function of *x*. By the power rule for differentiation, if $a \neq -1$, then

$$
\frac{d}{dx}\left(\frac{(u(x))^{a+1}}{a+1}\right) = \frac{(a+1)(u(x))^{a} \cdot u'(x)}{a+1} = (u(x))^{a} \cdot u'(x)
$$

²Adapted from R. Bressani, "The Use of Yeast in Human Foods," in *Single-Cell Protein,* eds. R. I. Mateles and S. R. Tannenbaum (Cambridge, MA: MIT Press, 1968).

³Adapted from D. G. Embree, "The Population Dynamics of the Winter Moth in Nova Scotia, 1954–1962," *Memoirs of the Entomological Society of Canada,* no. 46 (1965).

⁴R. W. Stacy et al., *Essentials of Biological and Medical Physics* (New York: McGraw-Hill, 1955).

Thus,

$$
\int (u(x))^a \cdot u'(x) \, dx = \frac{(u(x))^{a+1}}{a+1} + C \quad a \neq -1
$$

We call this the **power rule for integration**. Note that $u'(x)dx$ is the differential of *u*, namely, *du*. If we abbreviate $u(x)$ by *u* and replace $u'(x)dx$ by *du*, we get

Power Rule for Integration *If u is differentiable, then*

$$
\int u^a du = \frac{u^{a+1}}{a+1} + C \quad \text{if } a \neq -1
$$
 (1)

It is important to appreciate the difference between the power rule for integration and the formula for $\int x^a dx$. In the power rule, *u* represents a function of *x*.

EXAMPLE 1 Applying the Power Rule for Integration

a. Find $\int (x+1)^{20} dx$.

Solution: Since the integrand is a power of the function $x + 1$, we will set $u = x + 1$. Then $du = dx$, and $\int (x+1)^{20} dx$ has the form $\int u^{20} du$. By the power rule for integration,

$$
\int (x+1)^{20} dx = \int u^{20} du = \frac{u^{21}}{21} + C = \frac{(x+1)^{21}}{21} + C
$$

Note that we give our answer not in terms of *u*, but explicitly in terms of *x*.

b. Find $\int 3x^2(x^3 + 7)^3 dx$.

Solution: We observe that the integrand contains a power of the function $x^3 + 7$. Let $u = x^3 + 7$. Then $du = 3x^2 dx$. Fortunately, $3x^2$ appears as a factor in the integrand and we have

$$
\int 3x^2(x^3+7)^3 dx = \int (x^3+7)^3 (3x^2 dx) = \int u^3 du
$$

$$
= \frac{u^4}{4} + C = \frac{(x^3+7)^4}{4} + C
$$

Now Work Problem 3 \triangleleft

In order to apply the power rule for integration, sometimes an adjustment must be made to obtain *du* in the integrand, as Example 2 illustrates.

EXAMPLE 2 Adjusting for *du*

Find
$$
\int x\sqrt{x^2 + 5} dx
$$
.

Solution: We can write this as $\int x(x^2 + 5)^{1/2} dx$. Notice that the integrand contains a power of the function $x^2 + 5$. If $u = x^2 + 5$, then $du = 2xdx$. Since the *constant* factor 2 in *du* does *not* appear in the integrand, this integral does not have the form $\int u^n du$.

However, from $du = 2xdx$ we can write $xdx = \frac{du}{2}$ $\frac{1}{2}$ so that the integral becomes

$$
\int x(x^2 + 5)^{1/2} dx = \int (x^2 + 5)^{1/2} (xdx) = \int u^{1/2} \frac{du}{2}
$$

This example is more typical than Example 1(a). Note again that $du = 3x^2 dx$.

Moving the *constant* factor $\frac{1}{2}$ in front of the integral sign, we have

$$
\int x(x^2 + 5)^{1/2} dx = \frac{1}{2} \int u^{1/2} du = \frac{1}{2} \left(\frac{u^{3/2}}{\frac{3}{2}} \right) + C = \frac{1}{3} u^{3/2} + C
$$

The answer to an integration problem which, in terms of x , as is required, gives

$$
\int x\sqrt{x^2 + 5}dx = \frac{(x^2 + 5)^{3/2}}{3} + C
$$

Now Work Problem 15 \triangleleft

In Example 2, the integrand $x\sqrt{x^2+5}$ missed being of the form $(u(x))^{1/2}u'(x)$ by the *constant factor* of 2. In general, if we have $\int (u(x))^a \frac{u'(x)}{h(x)} dx$ $\frac{\partial u}{\partial k}dx$, for *k* a nonzero constant, then we can write

> $(u(x))^{a} \frac{u'(x)}{x}$ $\frac{\partial}{\partial x} dx =$ Z $u^a \frac{du}{u}$ \overline{k} $=$ 1 *k u a du*

to simplify the integral, but such *adjustments* of the integrand are *not possible for variable factors*.

When using the form $\int u^a du$, do not neglect *du*. For example,

$$
\int (4x+1)^2 dx \neq \frac{(4x+1)^3}{3} + C
$$

The correct way to do this problem is as follows. Let $u = 4x + 1$, from which it follows that $du = 4dx$. Thus $dx = \frac{du}{4}$ $\frac{1}{4}$ and

$$
\int (4x+1)^2 dx = \int u^2 \left(\frac{du}{4}\right) = \frac{1}{4} \int u^2 du = \frac{1}{4} \cdot \frac{u^3}{3} + C = \frac{(4x+1)^3}{12} + C
$$

EXAMPLE 3 Applying the Power Rule for Integration

a. Find $\int \sqrt[3]{6y} dy$.

Solution: The integrand is $(6y)^{1/3}$, a power of a function. However, in this case the obvious substitution $u = 6y$ can be avoided. More simply, we have

$$
\int \sqrt[3]{6y} dy = \int 6^{1/3} y^{1/3} dy = \sqrt[3]{6} \int y^{1/3} dy = \sqrt[3]{6} \frac{y^{4/3}}{4} + C = \frac{3\sqrt[3]{6}}{4} y^{4/3} + C
$$

and
$$
\int \frac{2x^3 + 3x}{4} dx.
$$

b. Find $(x^4 + 3x^2 + 7)^4$ *dx*.

Solution: We can write this as $\int (x^4 + 3x^2 + 7)^{-4} (2x^3 + 3x) dx$. Let us try to use the power rule for integration. If $u = x^4 + 3x^2 + 7$, then $du = (4x^3 + 6x)dx$, which is two times the quantity $(2x^3 + 3x)dx$ in the integral. Thus, $(2x^3 + 3x)dx = \frac{du}{2}$ $\frac{1}{2}$ and we again illustrate the *adjustment* technique:

$$
\int (x^4 + 3x^2 + 7)^{-4}((2x^3 + 3x)dx) = \int u^{-4} \left(\frac{du}{2}\right) = \frac{1}{2} \int u^{-4} du
$$

$$
= \frac{1}{2} \cdot \frac{u^{-3}}{-3} + C = -\frac{1}{6u^3} + C = -\frac{1}{6(x^4 + 3x^2 + 7)^3} + C
$$

Now Work Problem 5 G

must be expressed in terms of the original variable.

It must be stressed strongly that the *k* in this displayed equation cannot be variable. The equation applies only for nonzero constants.

In using the power rule for integration, take care when making a choice for *u*. In Example 3(b), letting $u = 2x^3 + 3x$ does not lead very far. At times it may be necessary to try many different choices. Sometimes a wrong choice will provide a hint as to what does work. **Skill at integration comes only after many hours of practice and conscientious study.**

EXAMPLE 4 An Integral to Which the Power Rule Does Not Apply

Find
$$
\int 4x^2(x^4+1)^2 dx.
$$

Solution: If we set $u = x^4 + 1$, then $du = 4x^3 dx$. To get *du* in the integral, we need an additional factor of the *variable x*. However, we can adjust only for **constant** factors. Thus, we cannot use the power rule. Instead, to find the integral, we will first expand $(x^4+1)^2$:

$$
\int 4x^2(x^4+1)^2 dx = 4 \int x^2(x^8+2x^4+1) dx
$$

= $4 \int (x^{10}+2x^6+x^2) dx$
= $4 \left(\frac{x^{11}}{11}+\frac{2x^7}{7}+\frac{x^3}{3}\right)+C$

Now Work Problem 67 G

Integrating Natural Exponential Functions

We now turn our attention to integrating exponential functions. If *u* is a differentiable function of *x*, then

$$
\frac{d}{dx}(e^u) = e^u \frac{du}{dx}
$$

Corresponding to this differentiation formula is the integration formula

$$
\int e^u \frac{du}{dx} dx = e^u + C
$$

But *du* $\frac{du}{dx}dx$ is the differential of *u*, namely, *du*. Thus,

$$
\int e^u du = e^u + C \tag{2}
$$

APPLY IT

8. When an object is moved from one environment to another, its temperature, *T*, changes at a rate given by *dT dt* $= kCe^{kt}$, where *t* is the time (in hours) after changing environments, *C* is the temperature difference (original minus new) between the environments, and *k* is a constant. If the original environment is 70° , the new environment is 60[°], and $k = -0.5$, find the general form of $T(t)$.

EXAMPLE 5 Integrals Involving Exponential Functions

a. Find
$$
\int 2xe^{x^2} dx
$$
.

Solution: Let $u = x^2$. Then $du = 2xdx$, and, by Equation (2),

$$
\int 2xe^{x^2}dx = \int e^{x^2}(2xdx) = \int e^u du
$$

$$
= e^u + C = e^{x^2} + C
$$

b. Find
$$
\int (x^2 + 1)e^{x^3 + 3x} dx
$$
.

Solution: If $u = x^3 + 3x$, then $du = (3x^2 + 3)dx = 3(x^2 + 1)dx$. If the integrand contained a factor of 3, the integral would have the form $\int e^u du$. Thus, we write

$$
\int (x^2 + 1)e^{x^3 + 3x} dx = \int e^{x^3 + 3x} [(x^2 + 1) dx]
$$

= $\frac{1}{3} \int e^u du = \frac{1}{3} e^u + C$
= $\frac{1}{3} e^{x^3 + 3x} + C$

where in the second step we replaced $(x^2+1)dx$ by $\frac{1}{3}$ $\frac{1}{3}$ *du* but wrote $\frac{1}{3}$ $\frac{1}{3}$ outside the integral.

Now Work Problem 41 G

Integrals Involving Logarithmic Functions

As we know, the power-rule formula $\int u^a du = u^{a+1}/(a+1) + C$ does not apply when $a = -1$. To handle that situation, namely, $\int u^{-1} du =$ \int 1 $\frac{d}{dt}du$, we first recall from Section 12.1 that

$$
\frac{d}{dx}(\ln|u|) = \frac{1}{u}\frac{du}{dx} \quad \text{for } u \neq 0
$$

which gives us the integration formula

$$
\int \frac{1}{u} du = \ln|u| + C \quad \text{for } u \neq 0 \tag{3}
$$

In particular, if $u = x$, then $du = dx$, and

$$
\int \frac{1}{x} dx = \ln|x| + C \quad \text{for } x \neq 0 \tag{4}
$$

APPLY IT

9. If the rate of vocabulary memorization of the average student in a foreign language is given by *dv* \overline{dt} ⁼ 35 $t+1$, where ν is the number of vocabulary words memorized in *t* hours of study, find the general form of $v(t)$.

a. Find $\int \frac{7}{x}$

EXAMPLE 6 Integrals Involving $\frac{1}{u}du$

a. Find
$$
\int \frac{1}{x} dx
$$
.
Solution: From Equation (4),

$$
\int \frac{7}{x} dx = 7 \int \frac{1}{x} dx = 7 \ln|x| + C
$$

Using properties of logarithms, we can write this answer another way:

$$
\int \frac{7}{x} dx = \ln|x^7| + C
$$

b. Find
$$
\int \frac{2x}{x^2 + 5} dx.
$$

Solution: Let $u = x^2 + 5$. Then $du = 2xdx$. From Equation (3),

$$
\int \frac{2x}{x^2 + 5} dx = \int \frac{1}{x^2 + 5} (2x dx) = \int \frac{1}{u} du
$$

$$
= \ln|u| + C = \ln|x^2 + 5| + C
$$

Since $x^2 + 5$ is always positive, we can omit the absolute-value bars:

$$
\int \frac{2x}{x^2 + 5} dx = \ln(x^2 + 5) + C
$$

Now Work Problem 31

EXAMPLE 7 An Integral Involving $\frac{1}{u}du$

Find
$$
\int \frac{(2x^3 + 3x)dx}{x^4 + 3x^2 + 7}.
$$

Solution: If $u = x^4 + 3x^2 + 7$, then $du = (4x^3 + 6x)dx$, which is two times the numerator giving $(2x^3 + 3x)dx = \frac{du}{2}$ $\frac{1}{2}$. To apply Equation (3), we write

$$
\int \frac{2x^3 + 3x}{x^4 + 3x^2 + 7} dx = \frac{1}{2} \int \frac{1}{u} du
$$

= $\frac{1}{2}$ ln |u| + C
= $\frac{1}{2}$ ln |x⁴ + 3x² + 7| + C
= $\frac{1}{2}$ ln(x⁴ + 3x² + 7) + C
Rewrite *u* in terms of *x*.
= $\frac{1}{2}$ ln(x⁴ + 3x² + 7) + C $x^4 + 3x^2 + 7 > 0$ for all *x*

Now Work Problem 51 \triangleleft

 $\overline{\triangleleft}$

EXAMPLE 8 An Integral Involving Two Forms

Find
$$
\int \left(\frac{1}{(1-w)^2} + \frac{1}{w-1}\right) dw.
$$

\nSolution:
\n
$$
\int \left(\frac{1}{(1-w)^2} + \frac{1}{w-1}\right) dw = \int (1-w)^{-2} dw + \int \frac{1}{w-1} dw
$$

\n
$$
= -1 \int (1-w)^{-2} (-dw) + \int \frac{1}{w-1} dw
$$

The first integral has the form $\int u^{-2} du$, and the second has the form $\int \frac{1}{u^{-2}} du$ $\frac{1}{v}$ *dv*. Thus,

$$
\int \left(\frac{1}{(1-w)^2} + \frac{1}{w-1}\right) dw = -\frac{(1-w)^{-1}}{-1} + \ln|w-1| + C
$$

$$
= \frac{1}{1-w} + \ln|w-1| + C
$$

PROBLEMS 14.4

In Problems 1–80, find the indefinite integrals. **1.** $\int (x+3)^5 dx$ **2.** $\int 15(x+2)^4 dx$ **3.** $\int 2x(x^2+3)^5 dx$ **4.** $\int (4x+3)(2x^2+3x+1) dx$ **5.** $\int (3y^2 + 6y)(y^3 + 3y^2 + 1)^{2/3} dy$ **6.** $\int (12t^2 - 4t + 3)(4t^3 - 2t^2 + 3t)^8 dt$ **7.** $\int \frac{5}{2\pi}$ $rac{5}{(3x-1)^3} dx$ **8.** J 4*x* $\frac{1}{(2x^2-7)^{10}}$ dx **9.** $\int \sqrt{7x+3} \, dx$ **10.** $\int \frac{1}{\sqrt{x}}$ $\frac{1}{\sqrt{x-5}}dx$ **11.** $\int (5x-2)^5 dx$ **12.** $\int x^2 (3x^3+7)^3 dx$ **13.** $\int u(5u^2 - 9)^{14} du$ **14.** $x\sqrt{3+5x^2} dx$

15.
$$
\int 4x^4 (27 + x^5)^{1/3} dx
$$

\n16. $\int (3 - 2x)^7 dx$
\n17. $\int 3e^{3x} dx$
\n18. $\int 5e^{3t+7} dt$
\n19. $\int (3t+1)e^{3t^2+2t+1} dt$
\n20. $\int -3w^2 e^{-w^3} dw$
\n21. $\int 3xe^{5x^2} dx$
\n22. $\int x^3 e^{4x^4} dx$
\n23. $\int 4e^{-3x} dx$
\n24. $\int 24x^5 e^{-2x^6+7} dx$
\n25. $\int \frac{1}{x+5} dx$
\n26. $\int \frac{30^2 + 8x + 6}{3x+2x^2+5x^3} dx$
\n27. $\int \frac{3x^2 + 4x^3}{x^3 + x^4} dx$
\n28. $\int \frac{6x^2 - 6x}{1-3x^2 + 2x^3} dx$
\n29. $\int \frac{8z}{(z^2-5)^7} dz$
\n30. $\int \frac{3}{(5v-1)^4} dv$
\n31. $\int \frac{7}{x} dx$
\n32. $\int \frac{3}{1+2y} dy$
\n33. $\int \frac{5}{s^3+5} ds$
\n34. $\int \frac{32x^3}{4x^4+9} dx$
\n35. $\int \frac{5}{4-2x} dx$
\n36. $\int \frac{4t}{3t^4+9} dt$
\n37. $\int \sqrt{5x} dx$
\n38. $\int \frac{1}{(3x)^6} dx$
\n39. $\int \frac{x}{\sqrt{ax^2+b}} dx$
\n40. $\int \frac{9}{1-3x} dx$
\n41. $\int 2y^3e^{y^4+1} dy$
\n42. $\int 2\sqrt{2x-1} dx$
\n43. $\int v^2e^{-2v^3+1} dv$

55.
$$
\int -(x^2 - 2x^5)(x^3 - x^6)^{-10} dx
$$

\n56. $\int \frac{2}{7}(v + 4)e^{2+8v+v^2} dv$ 57. $\int (2x^3 + x)(x^4 + x^2) dx$
\n58. $\int (e^{3.1})^2 dx$ 59. $\int \frac{9+18x}{(5-x-x^2)^4} dx$
\n60. $\int (e^x - e^{-x})^2 dx$ 61. $\int (\frac{9}{2}x^3 + 5x) e^{3x^3 + 5x^2 + 2} dx$
\n62. $\int (u^3 - ue^{6-3u^2}) du$ 63. $\int x\sqrt{(8-5x^2)^3} dx$
\n64. $\int e^{ax} dx$ 65. $\int (\sqrt{2x} - \frac{1}{\sqrt{2x}}) dx$
\n66. $\int 4\frac{x^7}{e^{x^8}} dx$ 67. $\int (x^2 + 1)^2 dx$
\n68. $\int [x(x^2 - 16)^2 - \frac{1}{2x+5}] dx$
\n69. $\int (\frac{x}{x^2 + 1} + \frac{x}{(x^2 + 1)^2}) dx$ 70. $\int [\frac{3}{x-1} + \frac{1}{(x-1)^2}] dx$
\n71. $\int (\frac{3}{5x+2} - (5x^2 + 10x^5)(x^3 + x^6)^{-5}) dx$
\n72. $\int (r^3 + 5)^2 dr$ 73. $\int [\sqrt{3x+1} - \frac{x}{x^2 + 3}] dx$
\n74. $\int (\frac{x}{7x^2 + 2} - \frac{x^2}{(x^3 + 2)^4}) dx$
\n75. $\int \frac{e^{\sqrt{x}}}{\sqrt{x}} dx$ 76. $\int (e^7 - 7^e) dx$
\n77. $\int \frac{1+e^{2x}}{4e^x} dx$ 78. $\int \frac{2}{t^2} \sqrt{\frac{1}{t}} + 9 dt$
\n79. $\int \frac{4x+3}{2x^2+3x}$

In Problems 81–84, find y, subject to the given conditions. **81.** $y' = (5 - 7x)^3$; $y(0) = 2$ **82.** $y' = \frac{x}{x^2 + 1}$ $\frac{x}{x^2+6}$; $y(1) = 0$ **83.** $y'' = \frac{1}{x^2}$ $\frac{1}{x^2}$; $y'(-2) = 3$, $y(1) = 2$ **84.** $y'' = (x+1)^{1/2};$ $y'(8) = 19, y(24) = \frac{2572}{3}$ **85. Real Estate** The rate of change of the value of a house that cost \$350,000 to build can be modeled by $\frac{dV}{dt} = 8e^{0.05t}$, where *t* is the time in years since the house was built and *V* is the value (in thousands of dollars) of the house. Find $V(t)$.

86. Life Span If the rate of change of the expected life span, *l*, at birth of people born in Canada can be modeled by

dl \overline{dt} ⁼ 12 $\frac{2t}{2t+50}$, where *t* is the number of years after 1940 and the expected life span was 63 years in 1940, find the expected life span for people born in 2000.

87. Oxygen in Capillary In a discussion of the diffusion of oxygen from capillaries,⁵ concentric cylinders of radius *r* are used as a model for a capillary. The concentration *C* of oxygen in the capillary is given by

$$
C = \int \left(\frac{Rr}{2K} + \frac{B_1}{r}\right) dr
$$

To discuss techniques of handling more challenging integration problems, namely, by algebraic manipulation and by fitting the integrand to a familiar form. To integrate an exponential function with a base different from *e* and to find the consumption function, given the marginal propensity to consume.

Here we split up the integrand.

Here we used long division to rewrite the integrand.

where
$$
R
$$
 is the constant rate at which oxygen diffuses from the capillary, and K and B_1 are constants. Find C . (Write the constant of integration as B_2 .)

88. Find $f(2)$ if $f\left(\frac{1}{3}\right) = 2$ and $f'(x) = e^{3x+2} - 3x$.

Objective **14.5 Techniques of Integration**

We turn now to some more difficult integration problems.

When integrating fractions, sometimes a **preliminary division** is needed to get familiar integration forms, as the next example shows.

EXAMPLE 1 Preliminary Division before Integration

a. Find
$$
\int \frac{x^3 + x}{x^2} dx.
$$

Solution: A familiar integration form is not apparent. However, we can break up the integrand into two fractions by dividing each term in the numerator by the denominator. We then have

$$
\int \frac{x^3 + x}{x^2} dx = \int \left(\frac{x^3}{x^2} + \frac{x}{x^2}\right) dx = \int \left(x + \frac{1}{x}\right) dx
$$

$$
= \frac{x^2}{2} + \ln|x| + C
$$

b. Find
$$
\int \frac{2x^3 + 3x^2 + x + 1}{2x + 1} dx.
$$

Solution: Here the integrand is a quotient of polynomials in which the degree of the numerator is greater than or equal to that of the denominator. In such a situation we first use long division. Recall that if *f* and *g* are polynomials, with the degree of *f* greater than or equal to the degree of *g*, then long division allows us to find, uniquely, polynomials *q* and *r*, where either *r* is the zero polynomial or the degree of *r* is strictly less than the degree of *g*, satisfying

f

Using an obvious, abbreviated notation, we see that

$$
\int \frac{f}{g} = \int \left(q + \frac{r}{g} \right) = \int q + \int \frac{r}{g}
$$

 $\frac{f}{g} = q + \frac{r}{g}$

g

Since integrating a polynomial is easy, we see that integrating rational functions reduces to the task of integrating *proper rational functions*—those for which the degree of the numerator is strictly less than the degree of the denominator. In the case here we obtain

$$
\int \frac{2x^3 + 3x^2 + x + 1}{2x + 1} dx = \int \left(x^2 + x + \frac{1}{2x + 1} \right) dx
$$

= $\frac{x^3}{3} + \frac{x^2}{2} + \int \frac{1}{2x + 1} dx$
= $\frac{x^3}{3} + \frac{x^2}{2} + \frac{1}{2} \int \frac{1}{2x + 1} d(2x + 1)$
= $\frac{x^3}{3} + \frac{x^2}{2} + \frac{1}{2} \ln|2x + 1| + C$

Now Work Problem 1 G

⁵W. Simon, *Mathematical Techniques for Physiology and Medicine* (New York: Academic Press, Inc., 1972).

EXAMPLE 2 Indefinite Integrals

a. Find
$$
\int \frac{1}{\sqrt{x}(\sqrt{x}-2)^3} dx.
$$

Solution: We can write this integral as $\int \frac{(\sqrt{x} - 2)^{-3}}{\sqrt{x}}$ $\frac{z}{\sqrt{x}}$ *dx*. Let us try the power rule for integration with $u = \sqrt{x} - 2$. Then $du = \frac{1}{2u}$ $\frac{1}{2\sqrt{x}}dx$, so that $\frac{dx}{\sqrt{x}}$ $\frac{du}{\sqrt{x}} = 2 du$, and

$$
\int \frac{(\sqrt{x} - 2)^{-3}}{\sqrt{x}} dx = \int (\sqrt{x} - 2)^{-3} \left(\frac{dx}{\sqrt{x}}\right)
$$

= $2 \int u^{-3} du = 2 \left(\frac{u^{-2}}{-2}\right) + C$
= $-\frac{1}{u^2} + C = -\frac{1}{(\sqrt{x} - 2)^2} + C$

b. Find
$$
\int \frac{1}{x \ln x} dx
$$
.

Solution: If
$$
u = \ln x
$$
, then $du = \frac{1}{x}dx$, and

J.

$$
\int \frac{1}{x \ln x} dx = \int \frac{1}{\ln x} \left(\frac{1}{x} dx\right) = \int \frac{1}{u} du
$$

$$
= \ln|u| + C = \ln|\ln x| + C
$$

c. Find $\int \frac{5}{\sqrt{4\pi}}$ $\frac{1}{w(\ln w)^{3/2}}$ dw.

Solution: If $u = \ln w$, then $du = \frac{1}{w}$ $\frac{-}{w}dw$. Applying the power rule for integration, we have

$$
\int \frac{5}{w(\ln w)^{3/2}} dw = 5 \int (\ln w)^{-3/2} \left(\frac{1}{w} dw\right)
$$

$$
= 5 \int u^{-3/2} du = 5 \cdot \frac{u^{-1/2}}{-\frac{1}{2}} + C
$$

$$
= \frac{-10}{u^{1/2}} + C = -\frac{10}{(\ln w)^{1/2}} + C
$$

Now Work Problem 23 G

Integrating b^u

In Section 14.4, we integrated an exponential function to the base *e*:

$$
\int e^u du = e^u + C
$$

Now let us consider the integral of an exponential function with an arbitrary base, *b*.

$$
\int b^u du
$$

To find this integral, we first convert to base *e* using

$$
b^u = e^{(\ln b)u} \tag{1}
$$

as we did in many differentiation examples, too. Example 3 will illustrate.

Here the integral is fit to the form to which the power rule for integration applies.

Here the integral fits the familiar form

 \int 1 *u du*.

Here the integral is fit to the form to which the power rule for integration applies.

EXAMPLE 3 An Integral Involving b^u

Find
$$
\int 2^{3-x} dx
$$
.

Solution:

Strategy We want to integrate an exponential function to the base 2. To do this, we will first convert from base 2 to base *e* by using Equation (1).

$$
\int 2^{3-x} dx = \int e^{(\ln 2)(3-x)} dx
$$

The integrand of the second integral is of the form e^u , where $u = (\ln 2)(3 - x)$. Since $du = -\ln 2dx$, we can solve for *dx* and write

$$
\int e^{(\ln 2)(3-x)} dx = -\frac{1}{\ln 2} \int e^u du
$$

= $-\frac{1}{\ln 2} e^u + C = -\frac{1}{\ln 2} e^{(\ln 2)(3-x)} + C = -\frac{1}{\ln 2} 2^{3-x} + C$

Thus,

$$
\int 2^{3-x} dx = -\frac{1}{\ln 2} 2^{3-x} + C
$$

Notice that we expressed our answer in terms of an exponential function to the base 2, the base of the original integrand.

Now Work Problem 27 G

Generalizing the procedure described in Example 3, we can obtain a formula for integrating b^u :

$$
\int b^u du = \int e^{(\ln b)u} du
$$

= $\frac{1}{\ln b} \int e^{(\ln b)u} d((\ln b)u)$ ln *b* is a constant
= $\frac{1}{\ln b} e^{(\ln b)u} + C$
= $\frac{1}{\ln b} b^u + C$

Hence, we have

$$
\int b^u du = \frac{1}{\ln b} b^u + C
$$

Applying this formula to the integral in Example 3 gives

$$
\int 2^{3-x} dx
$$

= $-\int 2^{3-x} d(3-x)$
= $-\frac{1}{\ln 2} 2^{3-x} + C$

 $b = 2, u = 3 - x$
 $-d(3-x) = dx$

which is the same result that we obtained before.

Application of Integration

We will now consider an application of integration that relates a consumption function to the marginal propensity to consume.

EXAMPLE 4 Finding a Consumption Function from Marginal Propensity to Consume

For a certain country, the marginal propensity to consume is given by

$$
\frac{dC}{dl} = \frac{3}{4} - \frac{1}{2\sqrt{3}l}
$$

where consumption *C* is a function of national income *I*. Here, *I* is expressed in large denominations of money. Determine the consumption function for the country if it is known that consumption is 10 $(C = 10)$ when $I = 12$.

Solution: Since the marginal propensity to consume is the derivative of *C*, we have

$$
C = C(I) = \int \left(\frac{3}{4} - \frac{1}{2\sqrt{3}I}\right) dI = \int \frac{3}{4} dI - \frac{1}{2} \int (3I)^{-1/2} dI
$$

$$
= \frac{3}{4}I - \frac{1}{2} \int (3I)^{-1/2} dI
$$

If we let $u = 3I$, then $du = 3dI = d(3I)$, and

$$
C = \frac{3}{4}I - \left(\frac{1}{2}\right)\frac{1}{3}\int (3I)^{-1/2}d(3I)
$$

$$
= \frac{3}{4}I - \frac{1}{6}\frac{(3I)^{1/2}}{\frac{1}{2}} + K
$$

$$
C = \frac{3}{4}I - \frac{\sqrt{3}I}{3} + K
$$

This is an example of an initial-value problem.

When $I = 12$, $C = 10$, so

$$
10 = \frac{3}{4}(12) - \frac{\sqrt{3(12)}}{3} + K
$$

$$
10 = 9 - 2 + K
$$

Thus, $K = 3$, and the consumption function is

$$
C = \frac{3}{4}I - \frac{\sqrt{3}I}{3} + 3
$$

Now Work Problem 61 △

PROBLEMS 14.5

In Problems 1–56, determine the indefinite integrals.

1.
$$
\int \frac{2x^6 + 8x^4 - 4x}{2x^2} dx
$$

\n2. $\int \frac{4x^2 + 3}{2x} dx$
\n3. $\int (3x^2 + 2)\sqrt{2x^3 + 4x + 1} dx$
\n4. $\int \frac{x}{\sqrt[4]{x^2 + 1}} dx$
\n5. $\int \frac{3}{\sqrt{4 - 5x}} dx$
\n6. $\int \frac{2xe^{x^2} dx}{e^{x^2} - 2}$
\n7. $\int 2^{5x} dx$
\n8. $\int 5^t dt$
\n9. $\int 2x(7 - e^{x^2/4}) dx$

10.
$$
\int \frac{e^x + 1}{e^x} dx
$$
 11. $\int \frac{6x^2 - 11x + 5}{3x - 1} dx$
\n**12.** $\int \frac{(3x + 1)(x + 3)}{x + 2} dx$ **13.** $\int \frac{5e^{2x}}{7e^{2x} + 4} dx$
\n**14.** $\int 6(e^{4-3x})^2 dx$ **15.** $\int \frac{5e^{13/x}}{x^2} dx$
\n**16.** $\int \frac{2x^4 - 6x^3 + x - 2}{x - 2} dx$ **17.** $\int \frac{2x^3}{x^2 + 1} dx$
\n**18.** $\int \frac{5 - 4x^2}{3 + 2x} dx$ **19.** $\int \frac{(\sqrt{x} + 2)^2}{3\sqrt{x}} dx$

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\n20.
$$
\int \frac{5e^s}{1+3e^s} ds
$$

\n21. $\int \frac{5(x^{1/3}+2)^4}{\sqrt[3]{x^2}} dx$
\n22. $\int \frac{\sqrt{a+\sqrt{x}}}{\sqrt{x}} dx$
\n23. $\int \frac{\ln x}{x} dx$
\n24. $\int \sqrt{t}(3-t\sqrt{t})^{0.6} dt$
\n25. $\int \frac{r\sqrt{\ln(r^2+1)}}{r^2+1} dr$
\n26. $\int \frac{9x^5-6x^4-exp^3}{7x^2} dx$
\n27. $\int \frac{(11)^{\ln x}}{x} dx$
\n28. $\int \frac{4}{x\ln(2x^2)} dx$
\n29. $\int x^2\sqrt{e^{x^3+1}} dx$
\n30. $\int \frac{ax+b}{cx+d} dx c \neq 0$
\n31. $\int \frac{8}{(x+3)\ln(x+3)} dx$
\n32. $\int (e^{e^e} + x^e + e^x) dx$
\n33. $\int \frac{x^3+x^2-x-3}{x^2-3} dx$
\n34. $\int \frac{4x\ln\sqrt{1+x^2}}{1+x^2} dx$
\n35. $\int \frac{12x^3\sqrt{\ln(x^4+1)^3}}{x^4+1} dx$
\n36. $\int 3(x^2+2)^{-1/2}xe^{\sqrt{x^2+2}} dx$
\n37. $\int \left(\frac{x^3-1}{\sqrt{x^4-4x}} - \ln 2\right) dx$
\n38. $\int \frac{x-x^{-2}}{x^2+2x^{-1}} dx$
\n39. $\int \frac{2x^4-8x^3-6x^2+4}{x^3} dx$
\n40. $\int \frac{e^x-e^{-x}}{e^x+e^{-x}} dx$
\n41. $\int \frac{x}{x+1} dx$
\n42. $\int \frac{4x^3+2x}{(x^4+x^2)\ln(x^4+x^2)} dx$
\n43. $\int \frac{xe^{x$

45.
$$
\int \frac{(e^{-x} + 5)^3}{e^x} dx
$$

46.
$$
\int \left[\frac{1}{8x+1} - \frac{1}{e^x(8+e^{-x})^2} \right] dx
$$

$$
47. \int (x^2 + \sqrt{2}x)\sqrt{x^2 + \sqrt{2}}dx
$$

48.
$$
\int 3^{x \ln x} (1 + \ln x) dx
$$
 [*Hint:* $\frac{d}{dx}(x \ln x) = 1 + \ln x$]
\n**49.** $\int \sqrt{x} \sqrt{(8x)^{3/2} + 3} dx$ **50.** $\int \frac{7}{x(\ln x)^{\pi}} dx$

 \overline{a}

$$
51. \int \frac{\sqrt{s}}{e^{\sqrt{s^3}}} ds
$$
 52.
$$
\int \frac{\ln^5 x}{7x} dx
$$

53.
$$
\int e^{\ln(x^2+1)} dx
$$
 54. $\int dx$ **55.** $\int \frac{\ln(\frac{e^x}{x})}{x} dx$
56. $\int e^{f(x)+\ln(f'(x))} dx$ assuming $f' > 0$

In Problems 57 and 58,
$$
\frac{dr}{dq}
$$
 is a marginal-revenue function. Find the demand function.

57.
$$
\frac{dr}{dq} = \frac{300}{(q+3)^2}
$$
 58. $\frac{dr}{dq} = \frac{900}{(2q+3)^3}$

In Problems 59 and 60, dc/dq is a marginal-cost function. Find the total-cost function if fixed costs in each case are 2000.

59.
$$
\frac{dc}{dq} = \frac{20}{q+5}
$$
 60. $\frac{dc}{dq} = 4e^{0.005q}$

In Problems 61–63, dC/dI represents the marginal propensity to *consume. Find the consumption function subject to the given condition.*

61.
$$
\frac{dC}{dI} = \frac{1}{\sqrt{I}}; \quad C(9) = 8
$$

62.
$$
\frac{dC}{dI} = \frac{1}{3} - \frac{1}{2\sqrt{3I}}; \quad C(25/3) = 2
$$

63.
$$
\frac{dC}{dI} = \frac{3}{4} - \frac{1}{6\sqrt{I}}; \quad C(25) = 23
$$

64. Cost Function The marginal-cost function for a manufacturer's product is given by

$$
\frac{dc}{dq} = 10 - \frac{100}{q+10}
$$

where c is the total cost in dollars when q units are produced. When 100 units are produced, the average cost is \$50 per unit. To the nearest dollar, determine the manufacturer's fixed cost.

65. Cost Function Suppose the marginal-cost function for a manufacturer's product is given by

$$
\frac{dc}{dq} = \frac{100q^2 - 3998q + 60}{q^2 - 40q + 1}
$$

where *c* is the total cost in dollars when *q* units are produced. **(a)** Determine the marginal cost when 40 units are produced. **(b)** If fixed costs are \$10,000, find the total cost of producing 40 units.

(c) Use the results of parts (a) and (b) and differentials to approximate the total cost of producing 42 units.

66. Cost Function The marginal-cost function for a manufacturer's product is given by

$$
\frac{dc}{dq} = \frac{9}{10}\sqrt{q}\sqrt{0.04q^{3/4} + 4}
$$

where *c* is the total cost in dollars when *q* units are produced. Fixed costs are \$360.

- **(a)** Determine the marginal cost when 25 units are produced.
- **(b)** Find the total cost of producing 25 units.

(c) Use the results of parts (a) and (b) and differentials to approximate the total cost of producing 23 units.

67. Value of Land It is estimated that *t* years from now the value, *V* (in dollars), of an acre of land near the ghost town of

Lonely Falls, B.C., will be increasing at the rate of

8*t* 3 $\sqrt{0.2t^4 + 8000}$ $\frac{d}{dx}$ dollars per year. If the land is currently worth

\$600 per acre, how much will it be worth in 15 years? Give the answer to the nearest dollar.

68. Revenue Function The marginal-revenue function for a manufacturer's product is of the form

$$
\frac{dr}{dq} = \frac{a}{e^q + b}
$$

for constants *a* and *b*, where *r* is the total revenue received (in dollars) when *q* units are produced and sold. Find the demand function, and express it in the form $p = f(q)$. (*Hint:* Rewrite dr/dq by multiplying both numerator and denominator by e^{-q} .)

69. Savings A certain country's marginal propensity to save is given by

$$
\frac{dS}{dl} = \frac{5}{(I+2)^2}
$$

where *S* and *I* represent total national savings and income, respectively, and are measured in billions of dollars. If total national consumption is \$7.5 billion when total national income is \$8 billion, for what value(s) of *I* is total national savings equal to zero?

70. Consumption Function A certain country's marginal propensity to save is given by

$$
\frac{dS}{dI} = \frac{2}{5} - \frac{1.6}{\sqrt[3]{2I^2}}
$$

where *S* and *I* represent total national savings and income, respectively, and are measured in billions of dollars.

(a) Determine the marginal propensity to consume when total national income is \$16 billion.

(b) Determine the consumption function, given that savings are \$10 billion when total national income is \$54 billion.

(c) Use the result in part (b) to show that consumption is

 $\frac{$22}{5}$ = 16.4 billion when total national income is \$16 billion (a deficit situation).

(d) Use differentials and the results in parts (a) and (c) to approximate consumption when total national income is \$18 billion.

To motivate, by means of the concept of area, the definite integral as a limit of a special sum; to evaluate simple definite integrals by using a limiting process.

Objective **14.6 The Definite Integral**

Figure 14.2 shows the region, *R*, bounded by the lines $y = f(x) = 2x$, $y = 0$ (the *x*-axis), and $x = 1$. The region is simply a right triangle. If *b* and *h* are the lengths of the base and the height, respectively, then, from geometry, the area of the triangle is $A = \frac{1}{2}bh = \frac{1}{2}(1)(2) = 1$ square unit. (Henceforth, we will treat areas as pure numbers and write *square unit* only if it seems necessary for emphasis.) We will now find this area by another method, which, as we will see later, applies to more complex regions. This method involves the summation of areas of rectangles.

Let us divide the interval $[0, 1]$ on the *x*-axis into four subintervals of equal length by means of the equally spaced points $x_0 = 0, x_1 = \frac{1}{4}, x_2 = \frac{2}{4}, x_3 = \frac{3}{4}$, and $x_4 = \frac{4}{4} = 1$. (See Figure 14.3.) Each subinterval has length $\Delta x = \frac{1}{4}$ 4 . These subintervals determine four subregions of $R: R_1, R_2, R_3$, and R_4 , as indicated.

With each subregion, we can associate a *circumscribed* rectangle (Figure 14.4) that is, a rectangle whose base is the corresponding subinterval and whose height is the *maximum* value of $f(x)$ on that subinterval. Since f is an increasing function, the maximum value of $f(x)$ on each subinterval occurs when x is the right-hand endpoint. Thus, the areas of the circumscribed rectangles associated with regions R_1, R_2, R_3 , and

FIGURE 14.3 Four subregions of *R*.

y

FIGURE 14.4 Four circumscribed rectangles.

FIGURE 14.2 Region bounded $by f(x) = 2x, y = 0, and x = 1.$

FIGURE 14.5 Four inscribed rectangles.

FIGURE 14.6 Six circumscribed rectangles.

FIGURE 14.7 Six inscribed rectangles.

 R_4 are $\frac{1}{4}f(\frac{1}{4}), \frac{1}{4}f(\frac{2}{4}), \frac{1}{4}f(\frac{3}{4}),$ and $\frac{1}{4}f(\frac{4}{4}),$ respectively. The area of each rectangle is an approximation to the area of its corresponding subregion. Hence, the sum of the areas of these rectangles, denoted by \overline{S}_4 , and called "the fourth upper sum", approximates the area *A* of the triangle. We have

$$
\overline{S}_4 = \frac{1}{4}f(\frac{1}{4}) + \frac{1}{4}f(\frac{2}{4}) + \frac{1}{4}f(\frac{3}{4}) + \frac{1}{4}f(\frac{4}{4})
$$

= $\frac{1}{4}(2(\frac{1}{4}) + 2(\frac{2}{4}) + 2(\frac{3}{4}) + 2(\frac{4}{4})) = \frac{5}{4}$

Using summation notation (see Section 1.5) we can write $\overline{S}_4 = \sum_{i=1}^4 S_i$ $\int_{i=1}^{4} f(x_i) \Delta x = \frac{5}{4}.$ The fact that \overline{S}_4 is greater than the actual area of the triangle might have been expected, since *S*⁴ includes areas of shaded regions that are not in the triangle. (See Figure 14.4.)

On the other hand, with each subregion we can also associate an *inscribed* rectangle (Figure 14.5)—that is, a rectangle whose base is the corresponding subinterval, but whose height is the *minimum* value of $f(x)$ on that subinterval. Since f is an increasing function, the minimum value of $f(x)$ on each subinterval will occur when x is the lefthand endpoint. Thus, the areas of the four inscribed rectangles associated with R_1 , R_2 , R_3 , and R_4 are $\frac{1}{4}f(0), \frac{1}{4}f(\frac{1}{4}), \frac{1}{4}f(\frac{2}{4})$, and $\frac{1}{4}f(\frac{3}{4})$, respectively. Their sum, denoted \underline{S}_4 , and called "the fourth lower sum", is also an approximation to the area *A* of the triangle. We have

$$
\begin{aligned} \underline{S}_4 &= \frac{1}{4}f(0) + \frac{1}{4}f\left(\frac{1}{4}\right) + \frac{1}{4}f\left(\frac{2}{4}\right) + \frac{1}{4}f\left(\frac{3}{4}\right) \\ &= \frac{1}{4}\left(2(0) + 2\left(\frac{1}{4}\right) + 2\left(\frac{2}{4}\right) + 2\left(\frac{3}{4}\right)\right) = \frac{3}{4} \end{aligned}
$$

Using summation notation, we can write $\underline{S}_4 = \sum_{i=1}^3 S_i$ $\int_{i=0}^{3} f(x_i) \Delta x = \frac{3}{4}$. Note that \underline{S}_4 is less than the area of the triangle, because the rectangles do not account for the portion of the triangle that is not shaded in Figure 14.5.

Since

$$
\frac{3}{4} = \underline{S}_4 \le A \le \overline{S}_4 = \frac{5}{4}
$$

we say that \underline{S}_4 is an approximation to *A* from *below* and \overline{S}_4 is an approximation to *A* from *above*.

If $[0, 1]$ is divided into more subintervals, we expect that better approximations to *A* will occur. To test this, let us use six subintervals of equal length $\Delta x = \frac{1}{6}$. Then \overline{S}_6 , the total area of six circumscribed rectangles (see Figure 14.6), and S_6 , the total area of six inscribed rectangles (see Figure 14.7), are

$$
\overline{S}_6 = \frac{1}{6}f(\frac{1}{6}) + \frac{1}{6}f(\frac{2}{6}) + \frac{1}{6}f(\frac{3}{6}) + \frac{1}{6}f(\frac{4}{6}) + \frac{1}{6}f(\frac{5}{6}) + \frac{1}{6}f(\frac{6}{6})
$$
\n
$$
= \frac{1}{6}\left(2(\frac{1}{6}) + 2(\frac{2}{6}) + 2(\frac{3}{6}) + 2(\frac{4}{6}) + 2(\frac{5}{6}) + 2(\frac{6}{6})\right) = \frac{7}{6}
$$

and

$$
\begin{aligned} \underline{S}_6 &= \frac{1}{6}f(0) + \frac{1}{6}f\left(\frac{1}{6}\right) + \frac{1}{6}f\left(\frac{2}{6}\right) + \frac{1}{6}f\left(\frac{3}{6}\right) + \frac{1}{6}f\left(\frac{4}{6}\right) + \frac{1}{6}f\left(\frac{5}{6}\right) \\ &= \frac{1}{6}\left(2(0) + 2\left(\frac{1}{6}\right) + 2\left(\frac{2}{6}\right) + 2\left(\frac{3}{6}\right) + 2\left(\frac{4}{6}\right) + 2\left(\frac{5}{6}\right)\right) = \frac{5}{6} \end{aligned}
$$

Note that $\underline{S}_6 \leq A \leq \overline{S}_6$, and, with appropriate labeling, both \overline{S}_6 and \underline{S}_6 will be of the form $\Sigma f(x) \Delta x$. Clearly, using six subintervals gives better approximations to the area than does four subintervals, as expected.

More generally, if we divide [0, 1] into *n* subintervals of equal length Δx , then $\Delta x = 1/n$, and the endpoints of the subintervals are $x = 0, 1/n, 2/n, \ldots, (n-1)/n$, and $n/n = 1$. (See Figure 14.8.) The endpoints of the *k*th subinterval, for $k = 1, \dots n$, are $(k-1)/n$ and k/n and the maximum value of *f* occurs at the right-hand endpoint k/n . It follows that the area of the *k*th circumscribed rectangle is $1/n \cdot f(k/n) = 1/n \cdot 2(k/n)$ $2k/n^2$, for $k = 1, ..., n$. The total area of *all n circumscribed* rectangles is

$$
\overline{S}_n = \sum_{k=1}^n f(k/n) \Delta x = \sum_{k=1}^n \frac{2k}{n^2}
$$
\n
$$
= \frac{2}{n^2} \sum_{k=1}^n k
$$
\nby factoring $\frac{2}{n^2}$ from each term\n
$$
= \frac{2}{n^2} \cdot \frac{n(n+1)}{2}
$$
\nfrom Section 1.5\n
$$
= \frac{n+1}{n}
$$

(We recall that $\sum_{k=1}^{n} k = 1 + 2 + \cdots + n$ is the sum of the first *n* positive integers and the formula used above was derived in Section 1.5.)

For *inscribed* rectangles, we note that the minimum value of *f* occurs at the lefthand endpoint, $(k-1)/n$, of $[(k-1)/n, k/n]$, so that the area of the *k*th inscribed rectangle is $1/n \cdot f(k-1/n) = 1/n \cdot 2((k-1)/n) = 2(k-1)/n^2$, for $k = 1, \ldots, n$. The total area determined of *all n inscribed* rectangles (see Figure 14.9) is

From Equations (1) and (2), we again see that both S_n and S_n are sums of the form

$$
\sum f(x) \Delta x, \text{ namely, } \overline{S}_n = \sum_{k=1}^n f\left(\frac{k}{n}\right) \Delta x \text{ and } \underline{S}_n = \sum_{k=1}^n f\left(\frac{k-1}{n}\right) \Delta x.
$$

From the nature of S_n and S_n , it seems reasonable—and it is indeed true—that

$$
\underline{S}_n \le A \le \overline{S}_n
$$

As *n* becomes larger, S_n and \overline{S}_n become better approximations to *A*. In fact, let us take the limits of S_n and \overline{S}_n as *n* approaches ∞ through positive integral values:

$$
\lim_{n \to \infty} \underline{S}_n = \lim_{n \to \infty} \frac{n-1}{n} = \lim_{n \to \infty} \left(1 - \frac{1}{n} \right) = 1
$$

$$
\lim_{n \to \infty} \overline{S}_n = \lim_{n \to \infty} \frac{n+1}{n} = \lim_{n \to \infty} \left(1 + \frac{1}{n} \right) = 1
$$

Since S_n and \overline{S}_n have the same limit, namely,

$$
\lim_{n \to \infty} \underline{S}_n = 1 = \lim_{n \to \infty} \overline{S}_n \tag{3}
$$

And since

$$
\underline{S}_n \leq A \leq
$$

 \overline{S}_n

FIGURE 14.8 *n* circumscribed rectangles.

FIGURE 14.9 *n* inscribed rectangles.

for all *n*, where *A* is the area of the triangle, we conclude that $A = 1$. This agrees with our prior finding. It is important to understand that here we developed a *definition of the notion of area* that is applicable to many different regions.

We call the common limit of \overline{S}_n and S_n , namely, 1, the *definite integral* of $f(x) = 2x$ on the interval from $x = 0$ to $x = 1$, and we denote this quantity by writing

$$
\int_0^1 2x dx = 1 \tag{4}
$$

The reason for using the term *definite integral* and the symbolism in Equation (4) will become apparent in the next section. The numbers 0 and 1 appearing with the integral $\lim_{n \to \infty} \frac{1}{n}$ in Equation (4) are called the *bounds of integration*; 0 is the *lower bound*, and 1 is the *upper bound*.

In general, for a continuous function *f* defined on the interval [a, b], where $a < b$, we can form the sums S_n and S_n , which are obtained by considering the minimum and maximum values, respectively, on each of *n* subintervals of equal length Δx . These extreme values exist because we have assumed that *f* is continuous. We can now state the following:

The common limit of S_n and \overline{S}_n as $n \to \infty$, if it exists, is called the **definite integral** of f over $[a, b]$ and is written

$$
\int_{a}^{b} f(x)dx
$$

The numbers *a* and *b* are called **bounds of integration**; *a* is the **lower bound**, and *b* is the **upper bound**. The symbol *x* is called the **variable of integration** and $f(x)$ is the **integrand**.

In terms of a limiting process, we have

$$
\sum f(x) \, \Delta x \to \int_a^b f(x) \, dx
$$

Two points must be made about the definite integral. First, the definite integral is the limit of a sum of the form $\sum f(x) \Delta x$. In fact, we can think of the integral sign as an elongated "*S*", the first letter of "*S*ummation". Second, for any continuous function *f* defined on an interval, we may be able to calculate the sums S_n and S_n and determine their common limit. However, some terms in the sums will be negative if *f* takes on some negative values in the interval. These terms are not areas of rectangles (an area is never negative), so the common limit may not represent an area. Thus, *the definite integral is nothing more than a real number; it may or may not represent an area.*

In our discussion of the integral of a function *f* on an interval [a, b] we have limited ourselves to *continuous*functions. Integrals can be defined in greater generality than we need but continuity ensures that the sequences S_n and \overline{S}_n have the same limit. Accordingly, we will simplify our calculations in what follows by simply using the **right-hand endpoint** of each subinterval when computing a sum of the form $\sum f(x) \Delta x$. Of course such right-hand endpoint values of *f* may be neither minima nor maxima in general. The resulting sequence of sums will be denoted simply *Sn*.

EXAMPLE 1 Computing an Area by Using Right-Hand Endpoints

Find the area of the region in the first quadrant bounded by $f(x) = 4 - x^2$ and the lines $x = 0$ and $y = 0$.

Solution: A sketch of the region appears in Figure 14.10. The interval over which *x* varies in this region is seen to be $[0, 2]$, which we divide into *n* subintervals of equal length Δx . Since the length of [0, 2] is 2, we take $\Delta x = 2/n$. The endpoints of the subintervals are $x = 0, 2/n, 2(2/n), \ldots, (n-1)(2/n)$, and $n(2/n) = 2$, which are

The definite integral is the limit of sums of the form $\sum f(x) \Delta x$. This definition will be useful in later sections.

APPLY IT

10. A company has determined that its marginal-revenue function is given by $R'(x) = 600 - 0.5x$, where *R* is the revenue (in dollars) received when *x* units are sold. Find the total revenue received for selling 10 units by finding the area in the first quadrant bounded by $y = R'(x) = 600 - 0.5x$ and the lines $y = 0, x = 0,$ and $x = 10$.

In general, over $[a, b]$, we have

FIGURE 14.10 Region of Example 1.

FIGURE 14.11 *n* subintervals and corresponding rectangles for Example 1.

shown in Figure 14.11. The diagram also shows the corresponding rectangles obtained by using the right-hand endpoint of each subinterval. The area of the *k*th rectangle, for $k = 1, \ldots, n$, is the product of its width, $2/n$, and its height, $f(k(2/n)) = 4 - (2k/n)^2$, which is the function value at the right-hand endpoint of its base. Summing these areas, we get

$$
S_n = \sum_{k=1}^n f\left(k \cdot \left(\frac{2}{n}\right)\right) \Delta x = \sum_{k=1}^n \left(4 - \left(\frac{2k}{n}\right)^2\right) \frac{2}{n}
$$

=
$$
\sum_{k=1}^n \left(\frac{8}{n} - \frac{8k^2}{n^3}\right) = \sum_{k=1}^n \frac{8}{n} - \sum_{k=1}^n \frac{8k^2}{n^3} = \frac{8}{n} \sum_{k=1}^n 1 - \frac{8}{n^3} \sum_{k=1}^n k^2
$$

=
$$
\frac{8}{n} - \frac{8}{n^3} \frac{n(n+1)(2n+1)}{6}
$$

=
$$
8 - \frac{4}{3} \left(\frac{(n+1)(2n+1)}{n^2}\right)
$$

The second line of the preceding computations uses basic summation manipulations as discussed in Section 1.5. The third line uses two specific summation formulas, also from Section 1.5: The sum of *n* copies of 1 is *n* and the sum of the first *n* squares is $\frac{n(n+1)(2n+1)}{6}$.

$$
\begin{array}{c}\hline\\6\end{array}
$$

Finally, we take the limit of the S_n as $n \to \infty$:

$$
\lim_{n \to \infty} S_n = \lim_{n \to \infty} \left(8 - \frac{4}{3} \left(\frac{(n+1)(2n+1)}{n^2} \right) \right)
$$

= 8 - $\frac{4}{3} \lim_{n \to \infty} \left(\frac{2n^2 + 3n + 1}{n^2} \right)$
= 8 - $\frac{4}{3} \lim_{n \to \infty} \left(2 + \frac{3}{n} + \frac{1}{n^2} \right)$
= 8 - $\frac{8}{3} = \frac{16}{3}$

Hence, the area of the region is $\frac{16}{2}$ $\overline{3}$.

Now Work Problem 7 G

EXAMPLE 2 Evaluating a Definite Integral

Evaluate
$$
\int_0^2 (4 - x^2) dx.
$$

Solution: We want to find the definite integral of $f(x) = 4 - x^2$ over the interval [0, 2]. Thus, we must compute $\lim_{n\to\infty} S_n$. But this limit is precisely the limit $\frac{16}{3}$ $\frac{1}{3}$ found in Example 1, so we conclude that

$$
\int_0^2 (4 - x^2) dx = \frac{16}{3}
$$

Now Work Problem 19 G

FIGURE 14.12 Dividing [0, 3] into *n* subintervals in Example 3.

No units are attached to the answer, since a definite integral is simply a number.

FIGURE 14.13 $f(x)$ is negative at each right-hand endpoint.

FIGURE 14.14 If *f* is continuous and $f(x) \ge 0$ on [*a*, *b*], then $\int_a^b f(x) dx$ represents the area under the curve.

PROBLEMS 14.6

In Problems 1–4, sketch the region in the first quadrant that is bounded by the given curves. Approximate the area of the region by the indicated sum. Use the right-hand endpoint of each subinterval.

1. $f(x) = x + 1, y = 0, x = 0, x = 1; S_4$

2.
$$
f(x) = 3x, y = 0, x = 1;
$$
 S₅

3.
$$
f(x) = x^3
$$
, $y = 0$, $x = 1$; S₄

4.
$$
f(x) = x^2 + 1, y = 0, x = 0, x = 1;
$$
 S₂

EXAMPLE 3 Integrating a Function over an Interval

Integrate $f(x) = x - 5$ from $x = 0$ to $x = 3$; that is, evaluate $\int_0^3 (x - 5) dx$.

Solution: We first divide [0, 3] into *n* subintervals of equal length $\Delta x = 3/n$. The endpoints are $0, 3/n, 2(3/n), \ldots, (n-1)(3/n), n(3/n) = 3$. (See Figure 14.12.) Using right-hand endpoints, we form the sum and simplify

$$
S_n = \sum_{k=1}^n f\left(k\frac{3}{n}\right) \frac{3}{n}
$$

=
$$
\sum_{k=1}^n \left(\left(k\frac{3}{n} - 5\right) \frac{3}{n}\right) = \sum_{k=1}^n \left(\frac{9}{n^2}k - \frac{15}{n}\right) = \frac{9}{n^2} \sum_{k=1}^n k - \frac{15}{n} \sum_{k=1}^n 1
$$

=
$$
\frac{9}{n^2} \left(\frac{n(n+1)}{2}\right) - \frac{15}{n}(n)
$$

=
$$
\frac{9}{2} \frac{n+1}{n} - 15 = \frac{9}{2} \left(1 + \frac{1}{n}\right) - 15
$$

Taking the limit, we obtain

$$
\lim_{n \to \infty} S_n = \lim_{n \to \infty} \left(\frac{9}{2} \left(1 + \frac{1}{n} \right) - 15 \right) = \frac{9}{2} - 15 = -\frac{21}{2}
$$

Thus,

$$
\int_0^3 (x-5)dx = -\frac{21}{2}
$$

Note that the definite integral here is a *negative* number. The reason is clear from the graph of $f(x) = x - 5$ over the interval [0, 3]. (See Figure 14.13.) Since the value of $f(x)$ is negative at each right-hand endpoint, each term in S_n must also be negative. Hence, $\lim_{n\to\infty} S_n$, which is the definite integral, is negative.

Geometrically, each term in S_n is the negative of the area of a rectangle. (Refer again to Figure 14.13.) Although the definite integral is simply a number, here we can interpret it as representing the negative of the area of the region bounded by $f(x) = x-5$, $x = 0, x = 3$, and the *x*-axis ($y = 0$).

Now Work Problem 17 G

In Example 3, it was shown that *the definite integral does not have to represent an area*. In fact, there the definite integral was negative. However, if *f* is continuous and $f(x) \ge 0$ on [a, b], then $S_n \ge 0$ for all values of *n*. Therefore, $\lim_{n\to\infty} S_n \ge 0$, so $\int_{a}^{b} f(x)dx \ge 0$. Furthermore, this definite integral gives the area of the region bounded by $y = f(x)$, $y = 0$, $x = a$, and $x = b$. (See Figure 14.14.)

Although the approach that we took to discuss the definite integral is sufficient for our purposes, it is by no means rigorous. *The important thing to remember about the definite integral is that it is the limit of a sequence of special sums.*

> *In Problems 5 and 6, by dividing the indicated interval into n subintervals of equal length, find Sⁿ for the given function. Use the right-hand endpoint of each subinterval. Do not find* $\lim_{n\to\infty} S_n$.

5. $f(x) = 4x$; $[0, 1]$ **6.** $f(x) = 2x + 1$; $[0, 2]$

In Problems 7 and 8, (a) simplify S_n *and (b) find* $\lim_{n\to\infty} S_n$ *.*

7.
$$
S_n = \frac{1}{n} \left[\left(\frac{1}{n} + 1 \right) + \left(\frac{2}{n} + 1 \right) + \dots + \left(\frac{n}{n} + 1 \right) \right]
$$

$$
8. S_n = \frac{3}{n} \left(\left(1 \cdot \frac{3}{n} \right)^2 + \left(2 \cdot \frac{3}{n} \right)^2 + \dots + \left(n \cdot \frac{3}{n} \right)^2 \right)
$$

In Problems 9–14, sketch the region in the first quadrant that is bounded by the given curves. Determine the exact area of the region by considering the limit of S_n *as n* $\rightarrow \infty$ *. Use the right-hand endpoint of each subinterval.*

9. Region as described in Problem 1

- **10.** Region as described in Problem 2
- **11.** Region as described in Problem 3
- **12.** $y = x^2$, $y = 0$, $x = 1$, $x = 2$
- **13.** $f(x) = x^2 + 1$, $y = 0$, $x = 0$, $x = 3$
- **14.** $f(x) = 9 x^2, y = 0, x = 0$

In Problems 15–20, evaluate the given definite integral by taking the limit of Sn. Use the right-hand endpoint of each subinterval. Sketch the graph, over the given interval, of the function to be integrated.

15.
$$
\int_{1}^{3} 5x \, dx
$$

\n**16.** $\int_{0}^{a} b \, dx$
\n**17.** $\int_{0}^{3} -4x \, dx$
\n**18.** $\int_{1}^{3} (-2x + 7) \, dx$
\n**19.** $\int_{0}^{1} (x^{2} + x) \, dx$
\n**20.** $\int_{1}^{2} (x + 2) \, dx$

21. Find $\frac{d}{dx} \left(\int_0^1 \right)$ $\sqrt{1-x^2} dx$ without the use of limits. **22.** Find $\int_0^3 f(x) dx$ without the use of limits, where

$$
f(x) = \begin{cases} 2 & \text{if } 0 \le x < 1 \\ 4 - 2x & \text{if } 1 \le x < 2 \\ 5x - 10 & \text{if } 2 \le x \le 3 \end{cases}
$$

23. Find $\int_0^3 f(x)dx$ without the use of limits, where $^{-1}$

$$
f(x) = \begin{cases} -x + 2 & \text{if } x < 1 \\ 1 & \text{if } 1 \le x \le 2 \\ -x + 3 & \text{if } x > 2 \end{cases}
$$

In each of Problems 24–26, use a programmable aid, such as a calculator or an online utility, to estimate, using 100 subdivisions of the relevant interval, the area of the region in the first quadrant bounded by the given curves. Round the answer to two decimal places.

24.
$$
f(x) = x^3 + 1
$$
, $y = 0$, $x = 2$, $x = 3.7$
\n**25.** $f(x) = 4 - \sqrt{x}$, $y = 0$, $x = 1$, $x = 9$
\n**26.** $f(x) = \ln x$, $y = 0$, $x = 1$, $x = 2$

In each of Problems 27–30, use a programmable aid, such as a calculator or an online utility, to estimate, using 100 subdivisions of the relevant interval, the value of the definite integral. Round the answer to two decimal places.

27.
$$
\int_{2}^{5} \frac{x+1}{x+2} dx
$$

\n**28.** $\int_{1}^{3} \left(1 + \frac{1}{x^{2}}\right) dx$
\n**29.** $\int_{-1}^{2} (4x^{2} + x - 13) dx$
\n**30.** $\int_{1}^{2} \ln x dx$

To develop informally the Fundamental Theorem of Calculus and to use it to
compute definite integrals.

continuous and $f(x) \geq 0$.

Objective **14.7 The Fundamental Theorem of Calculus**

The Fundamental Theorem

Thus far, the limiting processes of both the derivative and definite integral have been considered separately. We will now bring these fundamental ideas together and develop the important relationship that exists between them. As a result, we will be able to evaluate definite integrals much more efficiently.

The graph of a function *f* is given in Figure 14.15. Assume that *f* is continuous on the interval [a, b] and that its graph does not fall below the x-axis. That is, $f(x) \geq 0$. From the preceding section, the area of the region below the graph and above the

x-axis from $x = a$ to $x = b$ is given by $\int_a^b f(x) dx$. We will now consider another way to determine this area.

Suppose that there is a function $A = A(x)$, which we will refer to as an area function, that gives the area of the region below the graph of *f* and above the *x*-axis from *a* to *x*, where $a \le x \le b$. This region is shaded in Figure 14.16. Do not confuse $A(x)$, which is an area, with $f(x)$, which is the height of the graph at *x*.

From its definition, we can state two properties of *A* immediately:

- **1.** $A(a) = 0$, since there is "no area" from *a* to *a*
- **2.** $A(b)$ is the area from *a* to *b*; that is,

$$
A(b) = \int_{a}^{b} f(x)dx
$$

FIGURE 14.16 $A(x)$ is an area function.

FIGURE 14.17 $A(x+h)$ gives the area of the shaded region.

FIGURE 14.18 Area of shaded region is $A(x + h) - A(x)$.

FIGURE 14.19 Area of rectangle is the same as area of shaded region in Figure 14.18.

If *x* is increased by *h* units, then $A(x + h)$ is the area of the shaded region in Figure 14.17. Hence, $A(x+h) - A(x)$ is the difference of the areas in Figures 14.17 and 14.16, namely, the area of the shaded region in Figure 14.18. For *h* sufficiently close to zero, the area of this region is the same as the area of a rectangle (Figure 14.19) whose base is *h* and whose height is some value \overline{y} between $f(x)$ and $f(x + h)$. Here \overline{y} is a function of *h*. Thus, on the one hand, the area of the rectangle is $A(x + h) - A(x)$, and, on the other hand, it is $h\bar{v}$, so

$$
A(x+h) - A(x) = h\overline{y}
$$

Equivalently,

$$
\frac{A(x+h) - A(x)}{h} = \overline{y}
$$
 dividing by h

Since \overline{y} is between $f(x)$ and $f(x + h)$, it follows that as $h \to 0$, \overline{y} approaches $f(x)$, so

$$
\lim_{h \to 0} \frac{A(x+h) - A(x)}{h} = f(x)
$$
 (1)

But the left side is merely the derivative of *A*. Thus, Equation (1) becomes

$$
A'(x) = f(x)
$$

We conclude that the area function *A* has the additional property that its derivative *A* 0 is *f*. That is, *A* is an antiderivative of *f*. Now, suppose that *F* is *any* antiderivative of *f*. Then, since both *A* and *F* are antiderivatives of the same function, they differ at most by a constant *C*:

$$
A(x) = F(x) + C \tag{2}
$$

Recall that $A(a) = 0$. So, evaluating both sides of Equation (2) when $x = a$ gives

$$
0 = F(a) + C
$$

$$
C=-F(a)
$$

Thus, Equation (2) becomes

$$
A(x) = F(x) - F(a)
$$
 (3)

If $x = b$, then, from Equation (3),

$$
A(b) = F(b) - F(a) \tag{4}
$$

But recall that

so that

$$
A(b) = \int_{a}^{b} f(x)dx
$$
 (5)

From Equations (4) and (5), we get

$$
\int_{a}^{b} f(x)dx = F(b) - F(a)
$$

A relationship between a definite integral and antidifferentiation has now become clear. To find $\int_a^b f(x)dx$, it suffices to find an antiderivative of *f*, say, *F*, and subtract the value of *F* at the lower bound *a* from its value at the upper bound *b*. We assumed here that *f* was continuous and $f(x) \geq 0$ so that we could appeal to the concept of area. However, our result is true for any continuous function and is known as the **Fundamental Theorem of Calculus**.

Fundamental Theorem of Calculus

If *f* is continuous on the interval [a, b] and *F* is any antiderivative of *f* on [a, b], then

$$
\int_{a}^{b} f(x)dx = F(b) - F(a)
$$

It is important to understand the difference between a definite integral and an indefinite integral. The *definite integral* $\int_a^b f(x)dx$ is a *number* defined to be the limit of a sum. The Fundamental Theorem states that the *indefinite integral* $\int f(x)dx$ (the most general antiderivative of *f*), which is a **function** of *x* related to the differentiation process, can be used to determine this limit.

Suppose we apply the Fundamental Theorem to evaluate $\int_0^2 (4 - x^2) dx$. Here $\boldsymbol{0}$ $f(x) = 4 - x^2$, $a = 0$, and $b = 2$. Since an antiderivative of $4 - x^2$ is $F(x) = 4x - (x^3/3)$, it follows that

$$
\int_0^2 (4 - x^2) dx = F(2) - F(0) = \left(8 - \frac{8}{3}\right) - (0) = \frac{16}{3}
$$

This confirms our result in Example 2 of Section 14.6. If we had chosen $F(x)$ to be $4x - (x^3/3) + C$, then we would have

$$
F(2) - F(0) = \left[\left(8 - \frac{8}{3} \right) + C \right] - [0 + C] = \frac{16}{3}
$$

as before. Since the choice of the value of *C* is immaterial, for convenience we will always choose it to be 0, as originally done. Usually, $F(b) - F(a)$ is abbreviated by writing

$$
F(b) - F(a) = F(x) \Big|_a^b
$$

Since *F* in the Fundamental Theorem of Calculus is *any* antiderivative of f and $\int f(x)dx$ is the most general antiderivative of *f*, it showcases the notation to write

$$
\int_{a}^{b} f(x)dx = \left(\int f(x)dx\right)\Big|_{a}^{b}
$$

Using the $\left| \begin{array}{c} b \\ a \end{array} \right|$ a_a notation, we have

$$
\int_0^2 (4 - x^2) dx = \left(4x - \frac{x^3}{3} \right) \Big|_0^2 = \left(8 - \frac{8}{3} \right) - 0 = \frac{16}{3}
$$

EXAMPLE 1 Applying the Fundamental Theorem

APPLY IT

11. The income (in dollars) from a fastfood chain is increasing at a rate of $f(t) = 10,000e^{0.02t}$, where *t* is in years.
Find $\int_3^6 10,000e^{0.02t} dt$, which gives the total income for the chain between the third and sixth years.

Find
$$
\int_{-1}^{3} (3x^2 - x + 6) dx.
$$

Solution: An antiderivative of $3x^2 - x + 6$ is

 \sim 3

$$
x^3 - \frac{x^2}{2} + 6x
$$

Thus,

$$
\begin{aligned}\n&\int_{-1}^{1} (3x^2 - x + 6) dx \\
&= \left(x^3 - \frac{x^2}{2} + 6x\right)\Big|_{-1}^{3} \\
&= \left[3^3 - \frac{3^2}{2} + 6(3)\right] - \left[(-1)^3 - \frac{(-1)^2}{2} + 6(-1)\right] \\
&= \left(\frac{81}{2}\right) - \left(-\frac{15}{2}\right) = 48\n\end{aligned}
$$
\nNow Work F

Now Work Problem 1 G

The definite integral is a number, and an indefinite integral is a function.

Properties of the Definite Integral

For $\int_a^b f(x)dx$, we have assumed that $a < b$. We now define the cases in which $a > b$ or $a = b$. First,

If
$$
a > b
$$
, then
$$
\int_a^b f(x)dx = -\int_b^a f(x)dx.
$$

That is, interchanging the bounds of integration changes the integral's sign. For example,

$$
\int_2^0 (4 - x^2) dx = -\int_0^2 (4 - x^2) dx
$$

If the bounds of integration are equal, we have

$$
\int_{a}^{a} f(x)dx = 0
$$

Some properties of the definite integral deserve mention. The first of the properties that follow restates more formally our comment from the preceding section concerning area.

Properties of the Definite Integral

1. If *f* is continuous and $f(x) \ge 0$ on [*a*, *b*], then $\int_a^b f(x)dx$ can be interpreted as the area of the region bounded by the curve $y = f(x)$, the *x*-axis, and the lines $x = a$ and $x = b$.

- **2.** $\int_a^b kf(x)dx = k \int_a^b f(x)dx$, where *k* is a constant
- **3.** $\int_{a}^{b} (f(x) \pm g(x)) dx = \int_{a}^{b} f(x) dx \pm \int_{a}^{b} g(x) dx$

Properties 2 and 3 are similar to rules for indefinite integrals because a definite integral may be evaluated by the Fundamental Theorem in terms of an antiderivative. Two more properties of definite integrals are as follows.

4. $\int_{a}^{b} f(x) dx = \int_{a}^{b} f(t) dt$

The variable of integration is a "dummy variable" in the sense that any other variable produces the same result—that is, the same number.

To illustrate Property 4, you can verify, for example, that

$$
\int_0^2 x^2 dx = \int_0^2 t^2 dt
$$

5. If *f* is continuous on an interval *I* and *a*, *b*, and *c* are in *I*, then

$$
\int_{a}^{c} f(x)dx = \int_{a}^{b} f(x)dx + \int_{b}^{c} f(x)dx
$$

Property 5 means that the definite integral over an interval can be expressed in terms of definite integrals over subintervals. Thus,

$$
\int_0^2 (4 - x^2) dx = \int_0^1 (4 - x^2) dx + \int_1^2 (4 - x^2) dx
$$

We will look at some examples of definite integration now and compute some areas in Section 14.9.

EXAMPLE 2 Using the Fundamental Theorem

Find
$$
\int_0^1 \frac{x^3}{\sqrt{1+x^4}} dx.
$$

Solution: To find an antiderivative of the integrand, we will apply the power rule for integration:

$$
\int_0^1 \frac{x^3}{\sqrt{1+x^4}} dx = \int_0^1 x^3 (1+x^4)^{-1/2} dx
$$

= $\frac{1}{4} \int_0^1 (1+x^4)^{-1/2} d(1+x^4) = \left(\frac{1}{4}\right) \frac{(1+x^4)^{1/2}}{\frac{1}{2}} \Big|_0^1$
= $\frac{1}{2} (1+x^4)^{1/2} \Big|_0^1 = \frac{1}{2} \left((2)^{1/2} - (1)^{1/2} \right)$
= $\frac{1}{2} (\sqrt{2} - 1)$

Now Work Problem 13 G

EXAMPLE 3 Evaluating Definite Integrals

a. Find
$$
\int_{1}^{2} (4t^{1/3} + t(t^2 + 1)^3) dt
$$
.
\n**Solution:**
\n
$$
\int_{1}^{2} (4t^{1/3} + t(t^2 + 1)^3) dt = 4 \int_{1}^{2} t^{1/3} dt + \frac{1}{2} \int_{1}^{2} (t^2 + 1)^3 d(t^2 + 1)
$$
\n
$$
= (4) \left. \frac{t^{4/3}}{4} \right|_{1}^{2} + \left(\frac{1}{2} \right) \left. \frac{(t^2 + 1)^4}{4} \right|_{1}^{2}
$$
\n
$$
= 3(2^{4/3} - 1) + \frac{1}{8} (5^4 - 2^4)
$$
\n
$$
= 3 \cdot 2^{4/3} - 3 + \frac{609}{8}
$$
\n
$$
= 6\sqrt[3]{2} + \frac{585}{8}
$$
\n**b.** Find $\int_{0}^{1} e^{3t} dt$.
\n**Solution:**
\n
$$
\int_{1}^{1} 3t^{3} dt = \frac{1}{2} \int_{1}^{1} 3t^{3} dt
$$

$$
e^{3t}dt = \frac{1}{3} \int_0^1 e^{3t} d(3t)
$$

= $\left(\frac{1}{3}\right) e^{3t} \Big|_0^1 = \frac{1}{3} (e^3 - e^0) = \frac{1}{3} (e^3 - 1)$

Now Work Problem 15 <

EXAMPLE 4 Finding and Interpreting a Definite Integral

 $\boldsymbol{0}$

Evaluate
$$
\int_{-2}^{1} x^3 dx.
$$

Solution:

$$
\int_{-2}^{1} x^3 dx = \left. \frac{x^4}{4} \right|_{-2}^{1} = \frac{1^4}{4} - \frac{(-2)^4}{4} = \frac{1}{4} - \frac{16}{4} = -\frac{15}{4}
$$

In Example 2, the value of the antiderivative $\frac{1}{2}$ $\frac{1}{2}(1+x^4)^{1/2}$ at the lower bound 0 is $\frac{1}{2}$ $\frac{1}{2}(1)^{1/2}$. *Do not* assume that an evaluation at the bound zero will yield 0.

FIGURE 14.20 Graph of $y = x^3$ on the interval $[-2, 1]$.

Remember that $\int_{a}^{b} f(x)dx$ is a limit of a sum. In some cases this limit represents an area. In others it does not. When $f(x) \geq 0$ on [*a*, *b*], the integral represents the area between the graph of *f* and the *x*-axis from $x = a$ to $x = b$.

APPLY IT

12. A managerial service determines that the rate of increase in maintenance costs (in dollars per year) for a particular apartment complex is given by $M'(x) = 90x^2 + 5000$, where *x* is the age of the apartment complex in years and $M(x)$ is the total (accumulated) cost of maintenance for *x* years. Find the total

The reason the result is negative is clear from the graph of $y = x^3$ on the interval $[-2, 1]$. (See Figure 14.20.) For $-2 \le x < 0, f(x)$ is negative. Since a definite integral is a limit of a sum of the form $\Sigma f(x) \Delta x$, it follows that $\int_{-2}^{0} x^3 dx$ is not only a negative number but also the negative of the area of the shaded region in the third quadrant. On the other hand, $\int_0^1 x^3 dx$ is the area of the shaded region in the first quadrant, since $f(x) \ge 0$ on [0, 1]. The definite integral over the entire interval $[-2, 1]$ is the *algebraic* sum of these numbers, because, from Property 5,

$$
\int_{-2}^{1} x^3 dx = \int_{-2}^{0} x^3 dx + \int_{0}^{1} x^3 dx
$$

Thus, $\int_{-2}^{1} x^3 dx$ does not represent the area between the curve and the *x*-axis. However, if area is desired, it can be given by

$$
\left|\int_{-2}^{0} x^3 dx\right| + \int_{0}^{1} x^3 dx
$$

Now Work Problem 25 G

The Definite Integral of a Derivative

Since a function f is an antiderivative of f' , by the Fundamental Theorem we have

$$
\int_{a}^{b} f'(x)dx = f(b) - f(a)
$$
 (6)

But $f'(x)$ is the rate of change of *f* with respect to *x*. Hence, if we know the rate of change of *f* and want to find the difference in function values $f(b) - f(a)$, it suffices to evaluate $\int_{a}^{b} f'(x) dx$.

EXAMPLE 5 Finding a Change in Function Values by Definite Integration

A manufacturer's marginal-cost function is

$$
\frac{dc}{dq} = 0.6q + 2
$$

If production is presently set at $q = 80$ units per week, how much more would it cost to increase production to 100 units per week?

cost for the first five years. **Solution:** The total-cost function is $c = c(q)$, and we want to find the difference $c(100) - c(80)$. The rate of change of *c* is dc/dq , so, by Equation (6),

$$
c(100) - c(80) = \int_{80}^{100} \frac{dc}{dq} dq = \int_{80}^{100} (0.6q + 2) dq
$$

= $\left[\frac{0.6q^2}{2} + 2q \right]_{80}^{100} = [0.3q^2 + 2q]_{80}^{100}$
= $[0.3(100)^2 + 2(100)] - [0.3(80)^2 + 2(80)]$
= 3200 - 2080 = 1120

If *c* is in dollars, then the cost of increasing production from 80 units to 100 units is \$1120.

Now Work Problem 59 \triangleleft

PROBLEMS 14.7

37.
$$
\int_{e}^{\sqrt{2}} 3(x^{-2} + x^{-3} - x^{-4}) dx
$$

\n38. $\int_{1}^{2} \left(6\sqrt{x} - \frac{1}{\sqrt{2x}}\right) dx$ 39. $\int_{1}^{2} (x + 1)e^{3x^{2} + 6x} dx$
\n40. $\int_{1}^{95} \frac{x}{\ln e^{x}} dx$
\n41. $\int_{0}^{2} \frac{x^{6} + 6x^{4} + x^{3} + 8x^{2} + x + 5}{x^{3} + 5x + 1} dx$
\n42. $\int_{1}^{2} \frac{1}{1 + e^{x}} dx$ (*Hint:* Multiply the integrand by $\frac{e^{-x}}{e^{-x}}$.)
\n43. $\int_{0}^{2} f(x) dx$, where $f(x) = \begin{cases} 4x^{2} & \text{if } 0 \le x < \frac{1}{2} \\ 2x & \text{if } \frac{1}{2} \le x \le 2 \end{cases}$
\n44. Evaluate $\left(\int_{1}^{2} x dx\right)^{2} - \int_{1}^{2} x^{2} dx$.
\n45. Suppose $f(x) = \int_{1}^{x} 3\frac{1}{t^{2}} dt$. Evaluate $\int_{e}^{1} f(x) dx$.
\n46. Evaluate $\int_{7}^{7} e^{x^{2}} dx + \int_{0}^{\sqrt{2}} \frac{1}{3\sqrt{2}} dx$.
\n47. If $\int_{1}^{2} f(x) dx = 5$ and $\int_{3}^{1} f(x) dx = 2$, find $\int_{2}^{3} f(x) dx$.
\n48. If $\int_{1}^{4} f(x) dx = 6$, $\int_{2}^{4} f(x) dx = 5$, and $\int_{1}^{3} f(x) dx = 2$, find $\int_{2}^{3} f(x) dx$.
\n49. Evaluate $\int_{0}^{1} \left(\frac{d}{dx} \int_{0}^{1} e^{x^{2}} dx\right) dx$ (*Hint:* It is not necessary to find $\int_{0}^{1} e^{x^{2}} dx$.)
\n50. Suppose that $f(x) = \int$

51. Severity Index In discussing traffic safety, Shonle⁶ considers how much acceleration a person can tolerate in a crash so that there is no major injury. The *severity index* is defined as

$$
S.I. = \int_0^T \alpha^{5/2} dt
$$

where α (a Greek letter read "alpha") is considered a constant involved with a weighted average acceleration, and *T* is the duration of the crash. Find the severity index.

⁶ J. I. Shonle, *Environmental Applications of General Physics* (Reading, MA: Addison-Wesley Publishing Company, Inc., 1975).

52. Statistics In statistics, the mean μ (a Greek letter read "mu") of the continuous probability density function *f* defined on the interval $[a, b]$ is given by

$$
\mu = \int_{a}^{b} x f(x) \, dx
$$

and the variance σ^2 (σ is a Greek letter read "sigma") is given by

$$
\sigma^2 = \int_a^b (x - \mu)^2 f(x) \, dx
$$

Compute μ and then σ^2 if $a = 0$, $b = 1$, and $f(x) = 6(x - x^2)$.

53. Distribution of Incomes The economist Pareto⁷ has stated an empirical law of distribution of higher incomes that gives the number, *N*, of persons receiving *x* or more dollars. If

$$
\frac{dN}{dx} = -Ax^{-B}
$$

where *A* and *B* are constants, set up a definite integral that gives the total number of persons with incomes between *a* and *b*, where $a < b$.

54. Biology In a discussion of gene mutation,⁸ the following integral occurs:

$$
\int_0^{10^{-4}} x^{-1/2} dx
$$

Evaluate this integral.

55. Continuous Income Flow The present value (in dollars) of a continuous flow of income of \$2000 a year for five years at 6% compounded continuously is given by

$$
\int_0^5 2000e^{-0.06t} dt
$$

Evaluate the present value to the nearest dollar.

56. Biology In biology, problems frequently arise involving the transfer of a substance between compartments. An example is a transfer from the bloodstream to tissue. Evaluate the following integral, which occurs in a two-compartment diffusion problem:⁹

$$
\int_0^t (e^{-a\tau} - e^{-b\tau})d\tau
$$

Here, τ (read "tau") is a Greek letter; *a* and *b* are constants.

57. Demography For a certain small population, suppose *l* is a function such that $l(x)$ is the number of persons who reach the age of *x* in any year of time. This function is called a *life table function*. Under appropriate conditions, the integral

$$
\int_a^b l(t) \, dt
$$

gives the expected number of people in the population between the exact ages of *a* and *b*, inclusive. If

$$
l(x) = 1000\sqrt{110 - x} \quad \text{for } 0 \le x \le 110
$$

determine the number of people between the exact ages of 10 and 29, inclusive. Give your answer to the nearest integer, since fractional answers make no sense. What is the size of the population?

58. Mineral Consumption If *C* is the yearly consumption of a mineral at time $t = 0$, then, under continuous consumption, the total amount of the mineral used in the interval $[0, t]$ is

$$
\int_0^t Ce^{k\tau}\,d\tau
$$

where k is the rate of consumption. For a rare-earth mineral, it has been determined that $C = 3000$ units and $k = 0.05$. Evaluate the integral for these data.

59. Marginal Cost A manufacturer's marginal-cost function is

$$
\frac{dc}{dq} = 0.1q + 9
$$

If *c* is in dollars, determine the cost involved to increase production from 71 to 82 units.

60. Marginal Cost Repeat Problem 59 if

$$
\frac{dc}{dq} = 0.004q^2 - 0.5q + 50
$$

and production increases from 90 to 180 units.

61. Marginal Revenue A manufacturer's marginal-revenue function is

$$
\frac{dr}{dq} = \frac{2000}{\sqrt{300q}}
$$

If *r* is in dollars, find the change in the manufacturer's total revenue if production is increased from 500 to 800 units.

62. Marginal Revenue Repeat Problem 61 if

$$
\frac{dr}{dq} = 100 + 50q - 3q^2
$$

and production is increased from 5 to 10 units.

63. Crime Rate A sociologist is studying the crime rate in a certain city. She estimates that *t* months after the beginning of next year, the total number of crimes committed will increase at the rate of $8t + 10$ crimes per month. Determine the total number of crimes that can be expected to be committed next year. How many crimes can be expected to be committed during the last six months of that year?

64. Hospital Discharges For a group of hospitalized individuals, suppose the discharge rate is given by

$$
f(t) = \frac{81 \times 10^6}{(300 + t)^4}
$$

where $f(t)$ is the proportion of the group discharged per day at the end of *t* days. What proportion has been discharged by the end of 500 days?

⁷G. Tintner, *Methodology of Mathematical Economics and Econometrics* (Chicago: University of Chicago Press, 1967), p. 16.

⁸W. J. Ewens, *Population Genetics* (London: Methuen & Company Ltd., 1969). ⁹W. Simon, *Mathematical Techniques for Physiology and Medicine* (New York: Academic Press, Inc., 1972).

65. Production Imagine a one-dimensional country of length 2*R*. (See Figure 14.21.¹⁰) Suppose the production of goods for this country is continuously distributed from border to border. If the amount produced each year per unit of distance is $f(x)$, then the country's total yearly production is given by

$$
G = \int_{-R}^{R} f(x) \, dx
$$

Evaluate *G* if $f(x) = i$, where *i* is constant.

66. Exports For the one-dimensional country of Problem 65, under certain conditions the amount of the country's exports is given by

$$
E = \int_{-R}^{R} \frac{i}{2} [e^{-k(R-x)} + e^{-k(R+x)}] dx
$$

where *i* and *k* are constants ($k \neq 0$). Evaluate *E*.

Chapter 14 Review

Important Terms and Symbols Examples

Section 14.1 Differentials differential, dy, dx Ex. 1, p. 620 **Section 14.2 The Indefinite Integral** antiderivative indefinite integral $\int f(x) dx$ *f* integral sign Ex. 1, p. 626
f integration Ex. 2, p. 627 integrand variable of integration constant of integration **Section 14.3 Integration with Initial Conditions** Ex. 1, p. 631 **Section 14.4 More Integration Formulas** power rule for integration Ex. 1, p. 636 **Section 14.5 Techniques of Integration** preliminary division Ex. 1, p. 642 **Section 14.6 The Definite Integral** definite integral $\int_{a}^{b} f(x) dx$ *f*. *<i>f*. *f*. *f*. *f*. *<i>f***. ***f*. *f*. *<i>f***. Section 14.7 The Fundamental Theorem of Calculus** Fundamental Theorem of Integral Calculus $b_a^b = F(b) - F(a)$ Ex. 1, p. 655

67. Average Delivered Price In a discussion of a delivered price of a good from a mill to a customer, $DeCanio¹¹$ claims that the average delivered price paid by consumers is given by

 Λ

$$
A = \frac{\int_0^{\infty} (m+x)[1 - (m+x)] dx}{\int_0^R [1 - (m+x)] dx}
$$

where m is mill price, and x is the maximum distance to the point of sale. DeCanio determines that

$$
A = \frac{m + \frac{R}{2} - m^2 - mR - \frac{R^2}{3}}{1 - m - \frac{R}{2}}
$$

Verify this.

In Problems 68–70, use the Fundamental Theorem of Integral Calculus to determine the value of the definite integral.

68.
$$
\int_{2.5}^{3.5} (1 + 2x + 3x^2) dx
$$
 69.
$$
\int_0^1 \frac{1}{(x+1)^2} dx
$$

70. $\int_0^1 e^{3t} dt$ Round the answer to two decimal places. $\boldsymbol{0}$

In Problems 71–74, estimate the value of the definite integral by using an approximating sum. Round the answer to two decimal places.

71.
$$
\int_{-1}^{5} \frac{x^2 + 1}{x^2 + 4} dx
$$

\n**72.** $\int_{3}^{4} \frac{1}{x \ln x} dx$
\n**73.** $\int_{0}^{3} 2\sqrt{t^2 + 3} dt$
\n**74.** $\int_{-1}^{1} \frac{6\sqrt{q+1}}{q+3} dq$

¹⁰R. Taagepera, "Why the Trade/GNP Ratio Decreases with Country Size," *Social Science Research*, 5 (1976), 385–404.

¹¹S. J. DeCanio, "Delivered Pricing and Multiple Basing Point Equationilibria: A Reevaluation," *The Quarterly Journal of Economics,* XCIX, no. 2 (1984), 329–49.

Summary

If $y = f(x)$ is a differentiable function of *x*, we define the differential *dy* by

$$
dy = f'(x)dx
$$

where $dx = \Delta x$ is a change in *x*, which can be any real number. (Thus, *dy* is a function of two variables, namely *x* and *dx*.) If *dx* is close to zero, then *dy* is an approximation to $\Delta y = f(x + dx) - f(x)$.

$$
\Delta y \approx dy
$$

Moreover, *dy* can be used to approximate a function value using

$$
f(x+dx) \approx f(x) + dy
$$

An antiderivative of a function f is a function F such that $F'(x) = f(x)$. Any two antiderivatives of *f* differ at most by a constant. The most general antiderivative of *f* is called the indefinite integral of *f* and is denoted $\int f(x)dx$. Thus,

$$
\int f(x)dx = F(x) + C
$$

where *C* is called the constant of integration, if and only if $F' = f$.

It is important to remember that $\int (\)dx$ is an operation, like *d* $\frac{d}{dx}$ (), that applies to functions to produce new functions. The aptness of these strange notations becomes apparent only after considerable study.

Some elementary integration formulas are as follows:

$$
\int k \, dx = kx + C \qquad k \text{ a constant}
$$

$$
\int x^a \, dx = \frac{x^{a+1}}{a+1} + C \qquad a \neq -1
$$

$$
\int \frac{1}{x} dx = \ln x + C \qquad \text{for } x > 0
$$

$$
\int e^x \, dx = e^x + C
$$

$$
\int kf(x) \, dx = k \int f(x) \, dx \qquad k \text{ a constant}
$$

$$
\int [f(x) \pm g(x)] \, dx = \int f(x) \, dx \pm \int g(x) \, dx
$$

Another formula is the power rule for integration:

$$
\int u^a du = \frac{u^{a+1}}{a+1} + C, \text{ if } a \neq -1
$$

Here *u* represents a differentiable function of *x*, and *du* is its differential. In applying the power rule to a given integral, it is important that the integral be written in a form that precisely matches the power rule. Other integration formulas are

$$
\int e^u du = e^u + C
$$

and
$$
\int \frac{1}{u} du = \ln |u| + C \qquad u \neq 0
$$

If the rate of change of a function *f* is known—that is, if f' is known—then *f* is an antiderivative of f' . In addition, if we know that *f* satisfies an initial condition, then we can find the particular antiderivative. For example, if a marginal-cost function dc/dq is given to us, then by integration we can find the most general form of *c*. That form involves a constant of integration. However, if we are also given fixed costs (that is, costs involved when $q = 0$, then we can determine the value of the constant of integration and, thus, find the particular cost function, *c*. Similarly, if we are given a marginal-revenue function dr/dq , then by integration and by using the fact that $r = 0$ when $q = 0$, we can determine the particular revenue function,*r*. Once *r*is known, the corresponding demand equation can be found by using the equation $p = r/q$.

It is helpful at this point to review summation notation from Section 1.5. This notation is especially useful in determining areas. For continuous $f \geq 0$, to find the area of the region bounded by $y = f(x)$, $y = 0$, $x = a$, and $x = b$, we divide the interval $[a, b]$ into *n* subintervals of equal length $dx = (b-a)/n$. If x_i is the right-hand endpoint of an arbitrary subinterval, then the product $f(x_i) dx$ is the area of a rectangle. Denoting the sum of all such areas of rectangles for the *n* subintervals by S_n , we define the limit of S_n as $n \to \infty$ as the area of the entire region:

$$
\lim_{n \to \infty} S_n = \lim_{n \to \infty} \sum_{i=1}^n f(x_i) dx = \text{area}
$$

If the restriction that $f(x) \geq 0$ is omitted, this limit is defined as the definite integral of f over $[a, b]$:

$$
\lim_{n \to \infty} \sum_{i=1}^{n} f(x_i) dx = \int_{a}^{b} f(x) dx
$$

Instead of evaluating definite integrals by using limits, we *may* be able to employ the Fundamental Theorem of Calculus. In symbols,

$$
\int_{a}^{b} f(x) dx = F(x) \Big|_{a}^{b} = F(b) - F(a)
$$

where F is any antiderivative of f .

Some properties of the definite integral are

$$
\int_{a}^{b} kf(x) dx = k \int_{a}^{b} f(x) dx \qquad k \text{ a constant}
$$

$$
\int_{a}^{b} [f(x) \pm g(x)] dx = \int_{a}^{b} f(x) dx \pm \int_{a}^{b} g(x) dx
$$

and

$$
\int_a^c f(x) dx = \int_a^b f(x) dx + \int_b^c f(x) dx
$$

Review Problems

In Problems 1–40, determine the integrals.

1.
$$
\int (x^3 + 2x - 7) dx
$$

\n2. $\int dx$
\n3. $\int_0^{12} (9\sqrt{3x} + 3x^2) dx$
\n4. $\int \frac{4}{5-3x} dx$
\n5. $\int \frac{3}{(x+2)^4} dx$
\n6. $\int_3^9 (y-6)^{301} dy$
\n7. $\int \frac{6x^2 - 12}{x^3 - 6x + 1} dx$
\n8. $\int_0^3 2xe^{5-x^2} dx$
\n9. $\int_0^1 \sqrt[3]{3t + 8} dt$
\n10. $\int \frac{3-4x}{2} dx$
\n11. $\int y(y+1)^2 dy$
\n12. $\int_0^1 10^{-8} dx$
\n13. $\int \frac{\sqrt{t} - \sqrt{t}}{\sqrt[3]{t}} dt$
\n14. $\int \frac{(0.5x - 0.1)^4}{0.4} dx$
\n15. $\int_0^2 \frac{6t^2}{5+2t^3} dt$
\n16. $\int \frac{4x^2 - x}{x} dx$
\n17. $\int x^2 \sqrt{3x^3 + 2} dx$
\n18. $\int (6x^2 + 4x)(x^3 + x^2)^{3/2}$
\n19. $\int (e^{2y} - e^{-2y}) dy$
\n20. $\int \frac{4x}{5\sqrt[4]{7 - x^2}} dx$
\n21. $\int (\frac{1}{x} + \frac{2}{x^2}) dx$
\n22. $\int_0^2 \frac{3e^{3x}}{1+e^{3x}} dx$
\n23. $\int_{-2}^2 (y^4 + y^3 + y^2 + y) dy$
\n24. $\int_7^7 0 dx$
\n25. $\int_0^1 4x\sqrt{5-x^2} dx$
\n26. $\int_0^1 (2x + 1)(x^2 + x)^4 dx$
\n27. $\int_0^1 [\frac{2x}{t^2} - \frac{1}{(x+1$

It must be stressed that $\int f(x)dx$ is a *number*, which if $f(x) \geq 0$ on [*a*, *b*] gives the area of the region bounded by $y = f(x)$, $y = 0$ and the vertical lines $x = a$ and $x = b$.

31.
$$
\int_{-1}^{0} \frac{x^2 + 4x - 1}{x + 2} dx
$$

\n32. $\int \frac{(x^2 + 4)^2}{x^2} dx$
\n33. $\int \frac{e^{\sqrt{x}} + x}{2\sqrt{x}} dx$
\n34. $\int \frac{e^{\sqrt{5x}}}{\sqrt{3x}} dx$
\n35. $\int_{1}^{2} \frac{e^{\ln x}}{x^3} dx$
\n36. $\int \frac{6x^2 + 4}{e^{x^3 + 2x}} dx$
\n37. $\int \frac{(1 + e^{2x})^3}{e^{-2x}} dx$
\n38. $\int \frac{c}{e^{bx}(a + e^{-bx})^n} dx$
\nfor $n \neq 1$ and $b \neq 0$
\n39. $\int 3\sqrt{10^{3x}} dx$
\n40. $\int \frac{3x^3 + 6x^2 + 17x + 2}{x^2 + 2x + 5} dx$

In Problems 41 and 42, find y, subject to the given condition.

41.
$$
y' = e^{2x} + 3
$$
, $y(0) = -\frac{1}{2}$ **42.** $y' = \frac{x+5}{x}$, $y(1) = 3$

dx the given curve, the x-axis, and the given lines. In Problems 43–50, determine the area of the region bounded by

43. $y = x^3$, $x = 0$, $x = 2$ **44.** $y = 4e^x$, $x = 0$, $x = 3$ **45.** $y = \sqrt{x+1}$, $x = 0$ **46.** $y = x^2 - x - 6$, $x = -4$, $x = 3$ **47.** $y = 5x - x^2$ **48.** $y = \sqrt[3]{x}$, $x = 8$, $x = 16$ **49.** $y = \frac{1}{r}$ $\frac{1}{x} + 2$, $x = 1$, $x = 4$ **50.** $y = x^3 - 8$, $x = 0$

51. Marginal Revenue If marginal revenue is given by

$$
\frac{dr}{dq} = 100 - \frac{3}{2}\sqrt{2q}
$$

determine the corresponding demand equation.
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52. Marginal Cost If marginal cost is given by

$$
\frac{dc}{dq} = q^2 + 7q + 6
$$

and fixed costs are 2500, determine the total cost of producing six units. Assume that costs are in dollars.

53. Marginal Revenue A manufacturer's marginal-revenue function is

$$
\frac{dr}{dq} = 250 - q - 0.2q^2
$$

If *r* is in dollars, find the increase in the manufacturer's total revenue if production is increased from 15 to 25 units.

54. Marginal Cost A manufacturer's marginal-cost function is

$$
\frac{dc}{dq} = \frac{1000}{\sqrt{3q + 70}}
$$

If *c* is in dollars, determine the cost involved to increase production from 10 to 33 units.

55. Hospital Discharges For a group of hospitalized individuals, suppose the discharge rate is given by

$$
f(t) = 0.008e^{-0.008t}
$$

where $f(t)$ is the proportion discharged per day at the end of t days of hospitalization. What proportion of the group is discharged at the end of 100 days?

56. Business Expenses The total expenditures (in dollars) of a business over the next five years are given by

$$
\int_0^5 4000e^{0.05t} dt
$$

Evaluate the expenditures.

57. Biology In a discussion of gene mutation, 12 the equation

$$
\int_{q_0}^{q_n} \frac{dq}{q - \widehat{q}} = -(u + v) \int_0^n dt
$$

occurs, where *u* and *v* are gene mutation rates, the *q*'s are gene frequencies, and *n* is the number of generations. Assume that all letters represent constants, except *q* and *t*. Integrate both sides and then use your result to show that

$$
n = \frac{1}{u+v} \ln \left| \frac{q_0 - \widehat{q}}{q_n - \widehat{q}} \right|
$$

58. Fluid Flow In studying the flow of a fluid in a tube of constant radius *R*, such as blood flow in portions of the body, we can think of the tube as consisting of concentric tubes of radius *r*, where $0 \le r \le R$. The velocity *v* of the fluid is a function of r and is given by¹³

$$
v = \frac{(P_1 - P_2)(R^2 - r^2)}{4\eta l}
$$

where P_1 and P_2 are pressures at the ends of the tube, η (a Greek letter read "eta") is the fluid viscosity, and *l* is the length of the tube. The volume rate of flow through the tube, *Q*, is given by

$$
Q = \int_0^R 2\pi r v \, dr
$$

Show that $Q = \frac{\pi R^4 (P_1 - P_2)}{8nl}$ $\frac{8\eta l}{8\eta l}$. Note that *R* occurs as a factor

to the fourth power. Thus, doubling the radius of the tube has the effect of increasing the flow by a factor of 16. The formula that you derived for the volume rate of flow is called *Poiseuille's law,* after the French physiologist Jean Poiseuille.

59. Inventory In a discussion of inventory, Barbosa and Friedman¹⁴ refer to the function

$$
g(x) = \frac{1}{k} \int_1^{1/x} ku^r du
$$

where *k* and *r* are constants, $k > 0$ and $r > -2$, and $x > 0$. Verify the claim that

$$
g'(x) = -\frac{1}{x^{r+2}}
$$

(*Hint:* Consider two cases: when $r \neq -1$ and when $r = -1$.)

¹²W. B. Mather, *Principles of Quantitative Genetics* (Minneapolis: Burgess Publishing Company, 1964).

¹³R. W. Stacy et al., *Essentials of Biological and Medical Physics* (New York: McGraw-Hill, 1955).

¹⁴L. C. Barbosa and M. Friedman, "Deterministic Inventory Lot Size Models—a General Root Law," *Management Science,* 24, no. 8 (1978), 819–26.

Applications

of Integratio of Integration

- 15.1 Integration by Tables
- 15.2 Approximate Integration
- 15.3 Area Between Curves
- 15.4 Consumers' and Producers' Surplus
- 15.5 Average Value of a Function
- 15.6 Differential Equations
- 15.7 More Applications of Differential Equations
- 15.8 Improper Integrals

Chapter 15 Review

and the using algebraic operations and composition can be differentiated and the resulting function, f' , is again of the same kind—one that can be constructed from polynomials, exponentials, and logarithms using algebra ny function, *f*, constructed from polynomials, exponentials, and logarithms using algebraic operations and composition can be differentiated and the resulting function, f' , is again of the same kind—one that can be constructed from polynomials, exponentials, and logarithms using algebraic usually has a slightly different meaning). In this terminology, the derivative of an elementary function is also elementary. Integration is more complicated. There are fairly simple elementary functions, for example $f(x) = e^{x^2}$, that do not have an elementary antiderivative. Said otherwise, there are integrals of elementary functions that we cannot *do*.

However, there are many integrals (of elementary functions) that can be *done* using techniques that are beyond the scope of this text. A great many known integrals have been collected together in *tables* and a very short such table appears in our Appendix B. The first section of this chapter is devoted to explaining the use of such tables. For practical problems their use saves a lot of time. Even those who know advanced integration techniques may wrestle for some time with an integral that looks deceptively simple.

Of course one of the main practical reasons for *doing* an integral is to compute a definite integral (a number) using the Fundamental Theorem of Calculus. However, it turns out that the numbers given by definite integrals can be calculated approximately, but to any desired degree of accuracy, by techniques that are not too far removed from the definition of the definite integral as a limit of sums. We explore the two most widely used such techniques for approximate integration.

With the possibility of approximating definite integrals and *doing* indefinite integrals using tables available from now on, we pursue further applications of integration. The area warrants further study but perhaps the most important use of integration is its role in studying and solving *differential equations*. These are equations where the variable is a function, say *y*, that involve the first derivative *y'* or perhaps higher order derivatives of *y*. To solve such an equation is to find all functions, *y*, that satisfy the given equation. A very common and simple example is the equation $y' = ky$, where *y* is understood to be a function of *x* and *k* is a constant.

To illustrate the use of the table of integrals in Appendix B.

Objective **15.1 Integration by Tables**

Certain forms of integrals that occur frequently can be found in standard tables of integration formulas. See, for example, W. H. Beyer (ed.), *CRC Standard Mathematical Tables and Formulae,* 30th ed. (Boca Raton, FL: CRC Press, 1996). A very short table appears in Appendix B, and its use will be illustrated in this section.

A given integral may have to be replaced by an equivalent form before it will fit a formula in the table. The equivalent form must match the formula exactly. Consequently, the steps performed to get the equivalent form should be written carefully rather than performed mentally. Before proceeding with the exercises that use tables, we recommend studying the examples of this section carefully.

In the following examples, the formula numbers refer to the Table of Selected Integrals given in Appendix B. Before passing to such examples, though, we want to write out here another "basic" integration formula.

Our rules for differentiation were of two types: Basic Rules that dealt with specific function types or functions (namely, constants, c ; powers of x , x^a ; and the logarithm function, $\ln x$) and Combining Rules that dealt with arithmetic operations, composition of functions, and the Inverse Function Rule. For integration there are fewer combining rules of universal applicability. However, we can state

Integral of an Inverse Rule

If *f* is invertible and differentiable and
$$
\int f(x)dx = F(x) + C
$$
 then

$$
\int f^{-1}(x)dx = xf^{-1}(x) - F(f^{-1}(x)) + C
$$

This rule can be *deduced* using one of the general techniques for integration that we will not cover, but notice that, like any putative antidifferention formula, it can easily be *verified* by differentiation. Consider

$$
\frac{d}{dx} (xf^{-1}(x) + F(f^{-1}(x))) = f^{-1}(x) + \frac{x}{f'(f^{-1}(x))} - \frac{f(f^{-1}(x))}{f'(f^{-1}(x))}
$$

$$
= f^{-1}(x) + \frac{x}{f'(f^{-1}(x))} - \frac{x}{f'(f^{-1}(x))}
$$

$$
= f^{-1}(x)
$$

Here, the derivative of the first term on the left is given by the Product Rule, making use of the Inverse Function Rule for differentiation, and the derivative of the second term is given by the Chain Rule, making use of $F' = f$ and again the Inverse Function Rule. Finally, the definition of inverse functions is used to replace $f(f^{-1}(x))$ by *x*.

If we apply this new rule to the case $f(x) = e^x$, where $f^{-1}(x) = \ln x$, we obtain

$$
\int \ln x dx = x \ln x - e^{\ln x} + C = x \ln x - x + C
$$

It is worth generalizing this result to a logarithm of a function:

Integral of a Logarithm

$$
\int \ln u du = u \ln u - u + C
$$

This Integral of a Logarithm formula appears as Formula (41) in Appendix B.

EXAMPLE 1 Integration by Tables

Find
$$
\int \frac{xdx}{(2+3x)^2}
$$

Solution: Scanning the table, we identify the integrand with Formula (7):

$$
\int \frac{udu}{(a+bu)^2} = \frac{1}{b^2} \left(\ln|a+bu| + \frac{a}{a+bu} \right) + C
$$

Now we see if we can exactly match the given integrand with that in the formula. If we replace *x* by *u*, 2 by *a*, and 3 by *b*, then $du = dx$, and by substitution we have

$$
\int \frac{xdx}{(2+3x)^2} = \int \frac{udu}{(a+bu)^2} = \frac{1}{b^2} \left(\ln|a+bu| + \frac{a}{a+bu} \right) + C
$$

Returning to the variable *x* and replacing *a* by 2 and *b* by 3, we obtain

$$
\int \frac{xdx}{(2+3x)^2} = \frac{1}{9} \left(\ln|2+3x| + \frac{2}{2+3x} \right) + C
$$

Note that the answer must be given in terms of *x*, the *original* variable of integration.

Now Work Problem 5 \triangleleft

EXAMPLE 2 Integration by Tables

Find $\int x^2 \sqrt{x^2 - 1} dx$.

Solution: This integral is identified with Formula (24):

$$
\int u^2 \sqrt{u^2 \pm a^2} \, du = \frac{u}{8} (2u^2 \pm a^2) \sqrt{u^2 \pm a^2} - \frac{a^4}{8} \ln|u + \sqrt{u^2 \pm a^2}| + C
$$

In the preceding formula, if the bottommost sign in the dual symbol " \pm " on the left side is used, then the bottommost sign in the dual symbols on the right side must also be used. In the original integral, we let $u = x$ and $a = 1$. Then $du = dx$, and by substitution the integral becomes

$$
\int x^2 \sqrt{x^2 - 1} \, dx = \int u^2 \sqrt{u^2 - a^2} \, du
$$

$$
= \frac{u}{8} (2u^2 - a^2) \sqrt{u^2 - a^2} - \frac{a^4}{8} \ln|u + \sqrt{u^2 - a^2}| + C
$$

Since $u = x$ and $a = 1$,

$$
\int x^2 \sqrt{x^2 - 1} \, dx = \frac{x}{8} (2x^2 - 1) \sqrt{x^2 - 1} - \frac{1}{8} \ln|x + \sqrt{x^2 - 1}| + C
$$

Now Work Problem 17 G

EXAMPLE 3 Integration by Tables

Find
$$
\int \frac{dx}{x\sqrt{16x^2+3}}.
$$

Solution: The integrand can be identified with Formula (28):

$$
\int \frac{du}{u\sqrt{u^2 + a^2}} = -\frac{1}{a} \ln \left| \frac{\sqrt{u^2 + a^2} - a}{u} \right| + C
$$

If we let $u = 4x$ and $a = \sqrt{3}$, then $du = 4 dx$. Watch closely how, by inserting 4's in the numerator and denominator, we transform the given integral into an equivalent

This example, as well as Examples 4, 5, and 7, shows how to adjust an integral so that it conforms to one in the table.

form that matches Formula (28):

$$
\int \frac{dx}{x\sqrt{16x^2+3}} = \int \frac{(4 dx)}{(4x)\sqrt{(4x)^2+(\sqrt{3})^2}} = \int \frac{du}{u\sqrt{u^2+a^2}} = \frac{1}{a} \ln \left| \frac{\sqrt{u^2+a^2}-a}{u} \right| + C
$$

$$
= \frac{1}{\sqrt{3}} \ln \left| \frac{\sqrt{16x^2+3}-\sqrt{3}}{4x} \right| + C
$$

Now Work Problem 7 G

EXAMPLE 4 Integration by Tables

Find
$$
\int \frac{dx}{x^2(2-3x^2)^{1/2}}.
$$

Solution: The integrand is identified with Formula (21):

$$
\int \frac{du}{u^2 \sqrt{a^2 - u^2}} = -\frac{\sqrt{a^2 - u^2}}{a^2 u} + C
$$

Letting $u = \sqrt{3}x$ and $a^2 = 2$, we have $du = \sqrt{3} dx$. Hence, by inserting two factors of $\sqrt{3}$ in both the numerator and denominator of the original integral, we have

$$
\int \frac{dx}{x^2(2-3x^2)^{1/2}} = \sqrt{3} \int \frac{(\sqrt{3} dx)}{(\sqrt{3}x)^2 [2 - (\sqrt{3}x)^2]^{1/2}} = \sqrt{3} \int \frac{du}{u^2(a^2 - u^2)^{1/2}}
$$

$$
= \sqrt{3} \left[-\frac{\sqrt{a^2 - u^2}}{a^2 u} \right] + C = \sqrt{3} \left[-\frac{\sqrt{2 - 3x^2}}{2(\sqrt{3}x)} \right] + C
$$

$$
= -\frac{\sqrt{2 - 3x^2}}{2x} + C
$$

Now Work Problem 35 G

EXAMPLE 5 Integration by Tables

Find $\int 7x^2 \ln(4x) dx$. **Solution:** This is similar to Formula (42) with $n = 2$:

$$
\int u^n \ln u \, du = \frac{u^{n+1} \ln u}{n+1} - \frac{u^{n+1}}{(n+1)^2} + C
$$

If we let $u = 4x$, then $du = 4 dx$. Hence,

$$
\int 7x^2 \ln(4x) dx = \frac{7}{4^3} \int (4x)^2 \ln(4x) (4 dx)
$$

= $\frac{7}{64} \int u^2 \ln u du = \frac{7}{64} \left(\frac{u^3 \ln u}{3} - \frac{u^3}{9} \right) + C$
= $\frac{7}{64} \left(\frac{(4x)^3 \ln(4x)}{3} - \frac{(4x)^3}{9} \right) + C$
= $7x^3 \left(\frac{\ln(4x)}{3} - \frac{1}{9} \right) + C$
= $\frac{7x^3}{9} (3 \ln(4x) - 1) + C$

Now Work Problem 45 G

EXAMPLE 6 Integral Table Not Needed

Find
$$
\int \frac{e^{2x} dx}{7 + e^{2x}}.
$$

Solution: At first glance, we do not identify the integrand with any form in the table. Perhaps rewriting the integral will help. Let $u = 7 + e^{2x}$, then $du = 2e^{2x} dx$. So

$$
\int \frac{e^{2x} dx}{7 + e^{2x}} = \frac{1}{2} \int \frac{(2e^{2x} dx)}{7 + e^{2x}} = \frac{1}{2} \int \frac{du}{u} = \frac{1}{2} \ln|u| + C
$$

$$
= \frac{1}{2} \ln|7 + e^{2x}| + C = \frac{1}{2} \ln(7 + e^{2x}) + C
$$

Thus, we had only to use our knowledge of basic integration forms. (Actually, this form appears as Formula (2) in the table, with $a = 0$ and $b = 1$.)

Now Work Problem 39 \triangleleft

EXAMPLE 7 Finding a Definite Integral by Using Tables

Evaluate \int_0^4 1 *dx* $\sqrt{(4x^2+2)^{3/2}}$.

Solution: We will use Formula (32) to get the indefinite integral first:

$$
\int \frac{du}{(u^2 \pm a^2)^{3/2}} = \frac{\pm u}{a^2 \sqrt{u^2 \pm a^2}} + C
$$

Letting $u = 2x$ and $a^2 = 2$, we have $du = 2 dx$. Thus,

$$
\int \frac{dx}{(4x^2 + 2)^{3/2}} = \frac{1}{2} \int \frac{(2 dx)}{((2x)^2 + 2)^{3/2}} = \frac{1}{2} \int \frac{du}{(u^2 + 2)^{3/2}}
$$

$$
= \frac{1}{2} \left(\frac{u}{2\sqrt{u^2 + 2}} \right) + C
$$

Instead of substituting back to *x* and evaluating from $x = 1$ to $x = 4$, we can determine the corresponding limits of integration with respect to *u* and then evaluate the last expression between those limits. Since $u = 2x$, when $x = 1$, we have $u = 2$; when $x = 4$, we have $u = 8$. Hence,

> \int ⁴ 1 *dx* $\sqrt{(4x^2+2)^{3/2}}$ 1 2 r^8 2 *du* $(u^2+2)^{3/2}$ \equiv 1 2 *u* $\sqrt{u^2+2}$ $\Big)$ 8 $\frac{1}{2}$ 2 $\overline{\sqrt{66}}$ 1 $\overline{2\sqrt{6}}$ Now Work Problem 15 G

Integration Applied to Annuities

Tables of integrals are useful when we deal with integrals associated with annuities. Suppose that you must pay out \$100 at the end of each year for the next two years. Recall from Chapter 5 that a series of payments over a period of time, such as this, is called an *annuity*. If you were to pay off the debt now instead, you would pay the present value of the \$100 that is due at the end of the first year, plus the present value of the \$100 that is due at the end of the second year. The sum of these present values is the present value of the annuity. (The present value of an annuity is discussed in Section 5.4.) We will now consider the present value of payments made continuously over the time interval from $t = 0$ to $t = T$, with t in years, when interest is compounded continuously at an annual rate of *r*.

Here we determine the bounds of integration with respect to *u*.

When changing the variable of integration *x* to the variable of integration *u*, be sure to change the bounds of integration so that they agree with *u*.

Suppose a payment is made at time *t* such that on an annual basis this payment is *f*(*t*). If we divide the interval [0, *T*] into subintervals $[t_{i-1}, t_i]$ of length *dt* (where *dt* is small), then the total amount of all payments over such a subinterval is approximately $f(t_i)$ *dt*. (For example, if $f(t) = 2000$ and *dt* were one day, the total amount of the payments would be $2000(\frac{1}{365})$.) The present value of these payments is approximately e^{-rt} *f*(t_i) *dt*. (See Section 5.3.) Over the interval [0, *T*], the total of all such present values is

$$
\sum e^{-rt_i}f(t_i)dt
$$

This sum approximates the present value, *A*, of the annuity. The smaller *dt* is, the better the approximation. That is, as $dt \to 0$, the limit of the sum is the present value. However, this limit is also a definite integral. That is,

$$
A = \int_0^T f(t)e^{-rt}dt
$$
 (1)

where *A* is the **present value of a continuous annuity** at an annual rate *r* (compounded continuously) for *T* years if a payment at time *t* is at the rate of $f(t)$ per year.

We say that Equation (1) gives the **present value of a continuous income stream**. Equation (1) can also be used to find the present value of future profits of a business. In this situation, $f(t)$ is the annual rate of profit at time *t*.

We can also consider the *future* value of an annuity rather than its present value. If a payment is made at time *t*, then it has a certain value at the *end* of the period of the annuity—that is, $T - t$ years later. This value is

$$
\begin{pmatrix} \text{amount of} \\ \text{payment} \end{pmatrix} + \begin{pmatrix} \text{interest on this} \\ \text{payment for } T - t \text{ years} \end{pmatrix}
$$

If *S* is the total of such values for all payments, then *S* is called the *accumulated amount of a continuous annuity* and is given by the formula

$$
S = \int_0^T f(t)e^{r(T-t)} dt
$$

where *S* is the **accumulated amount of a continuous annuity** at the end of *T* years at an annual rate *r* (compounded continuously) when a payment at time *t* is at the rate of $f(t)$ per year.

EXAMPLE 8 Present Value of a Continuous Annuity

Find the present value (to the nearest dollar) of a continuous annuity at an annual rate of 8% for 10 years if the payment at time t is at the rate of t^2 dollars per year.

Solution: The present value is given by

$$
A = \int_0^T f(t)e^{-rt}dt = \int_0^{10} t^2 e^{-0.08t}dt
$$

We will use Formula (39),

$$
\int u^n e^{au} du = \frac{u^n e^{au}}{a} - \frac{n}{a} \int u^{n-1} e^{au} du
$$

This is called a *reduction formula,* since it reduces one integral to an expression that involves another integral that is easier to determine. If $u = t, n = 2$, and $a = -0.08$, then $du = dt$, and we have

$$
A = \left. \frac{t^2 e^{-0.08t}}{-0.08} \right|_0^{10} - \frac{2}{-0.08} \int_0^{10} t e^{-0.08t} dt
$$

In the new integral, the exponent of *t* has been reduced to 1. We can match this integral with Formula (38),

$$
\int ue^{au} du = \frac{e^{au}}{a^2}(au - 1) + C
$$

by letting $u = t$ and $a = -0.08$. Then $du = dt$, and

$$
A = \int_0^{10} t^2 e^{-0.08t} dt = \left. \frac{t^2 e^{-0.08t}}{-0.08} \right|_0^{10} - \frac{2}{-0.08} \left(\frac{e^{-0.08t}}{(-0.08)^2} (-0.08t - 1) \right) \Big|_0^{10}
$$

$$
= \frac{100e^{-0.8}}{-0.08} - \frac{2}{-0.08} \left(\frac{e^{-0.8}}{(-0.08)^2} (-0.8 - 1) - \frac{1}{(-0.08)^2} (-1) \right)
$$

$$
\approx 185
$$

The present value is \$185.

Now Work Problem 59 G

PROBLEMS 15.1

In Problems 1 and 2, use Formula (19) in Appendix B to determine the integrals.

1.
$$
\int \frac{dx}{(9-x^2)^{3/2}}
$$
 2. $\int \frac{dx}{(25-4x^2)^{3/2}}$

In Problems 3 and 4, use Formula (30) in Appendix B to determine the integrals.

3.
$$
\int \frac{dx}{x^2 \sqrt{16x^2 + 3}}
$$
4.
$$
\int \frac{3 dx}{x^3 \sqrt{x^4 - 9}}
$$

In Problems 5–38, find the integrals by using the table in Appendix B.

5.
$$
\int \frac{dx}{x(6+7x)}
$$

\n6. $\int \frac{3x^2 dx}{(1+2x)^2}$
\n7. $\int \frac{dx}{x\sqrt{x^2+9}}$
\n8. $\int \frac{dx}{(x^2+7)^{3/2}}$
\n9. $\int \frac{x dx}{(2+3x)(4+5x)}$
\n10. $\int 2^{5x} dx$
\n11. $\int \frac{dx}{3+e^{2x}}$
\n12. $\int x^2 \sqrt{1+x} dx$
\n13. $\int \frac{7 dx}{x(5+2x)^2}$
\n14. $\int \frac{dx}{x\sqrt{5-11x^2}}$
\n15. $\int_0^1 \frac{x dx}{2+x}$
\n16. $\int \frac{-2x^2 dx}{3x-2}$
\n17. $\int \sqrt{x^2-3} dx$
\n18. $\int \frac{dx}{(1+5x)(2x+3)}$
\n19. $\int_0^{1/12} xe^{12x} dx$
\n20. $\int \sqrt{\frac{2+3x}{5+3x}} dx$
\n21. $\int x^2 e^{2x} dx$
\n22. $\int_1^2 \frac{4 dx}{x^2(1+x)}$
\n23. $\int \frac{\sqrt{5x^2+1}}{2x^2} dx$
\n24. $\int \frac{dx}{x\sqrt{2-x}}$

In Problems 39–56, find the integrals by any method.

39.
$$
\int \frac{x dx}{x^2 + 1}
$$

\n40. $\int 3x \sqrt{x} e^{x^{5/2}} dx$
\n41. $\int \frac{(\ln x)^2}{x} dx$
\n42. $\int \frac{5x^3 - \sqrt{x}}{2x} dx$
\n43. $\int \frac{dx}{x^2 - 5x + 6}$
\n44. $\int \frac{e^{2x}}{\sqrt{e^{2x} + 3}} dx$
\n45. $\int x^3 \ln x dx$
\n46. $\int (4x + 2)e^{6x + 3} dx$
\n47. $\int 4x^3 e^{3x^2} dx$
\n48. $\int_1^2 35x^2 \sqrt{3 + 2x} dx$
\n49. $\int \ln^2 x dx$
\n50. $\int_1^e 3x \ln x^2 dx$
\n51. $\int_{-1}^1 \frac{2x dx}{\sqrt{5 + 2x}}$
\n52. $\int_2^3 x \sqrt{2 + 3x} dx$

53.
$$
\int_0^1 \frac{2x \, dx}{\sqrt{8 - x^2}}
$$
 54. $\int_0^{\ln 2} x^2 e^{3x} \, dx$
55. $\int_1^2 x \ln(2x) \, dx$ **56.** $\int_{-1}^1 dX$

57. Biology In a discussion about gene frequency, $\frac{1}{1}$ the integral

$$
\int_{q_0}^{q_n} \frac{dq}{q(1-q)}
$$

occurs, where the *q*'s represent gene frequencies. Evaluate this integral.

58. Biology Under certain conditions, the number, *n*, of generations required to change the frequency of a gene from 0.3 to 0.1 is given by²

$$
n = -\frac{1}{0.4} \int_{0.3}^{0.1} \frac{dq}{q^2(1-q)}
$$

Find *n* (to the nearest integer).

To estimate the value of a definite integral by using both the trapezoidal
rule and Simpson's rule.

59. Continuous Annuity Find the present value, to the nearest dollar, of a continuous annuity at an annual rate of *r* for *T* years if the payment at time t is at the annual rate of $f(t)$ dollars, given that

(a)
$$
r = 0.04
$$
 $T = 9$ $f(t) = 1000$
(b) $r = 0.06$ $T = 10$ $f(t) = 500t$

60. If $f(t) = k$, where *k* is a positive constant, show that the value of the integral in Equation (1) of this section is

$$
k\left(\frac{1-e^{-rT}}{r}\right)
$$

61. Continuous Annuity Find the accumulated amount, to the nearest dollar, of a continuous annuity at an annual rate of *r* for *T* years if the payment at time t is at an annual rate of $f(t)$ dollars, given that

62. Value of Business Over the next five years, the profits of a business at time *t* are estimated to be 50,000*t* dollars per year. The business is to be sold at a price equal to the present value of these future profits. To the nearest 10 dollars, at what price should the business be sold if interest is compounded continuously at the annual rate of 7%?

Objective **15.2 Approximate Integration**

Trapezoidal Rule

We mentioned in the opening paragraphs for this chapter that there are seemingly simple functions that cannot be integrated in terms of elementary functions. No table contains, for example, a "formula" for

$$
\int e^{-x^2} dx
$$

even though, as we will see, *definite* integrals with integrands very similar to that above are extremely important in practical applications.

On the other hand, consider a function *f* that is continuous on a closed interval [a, b] with $f(x) \geq 0$ for all *x* in [*a*, *b*]. The *definite integral* $\int_a^b f(x) dx$ is simply the *number* that gives the area of the region bounded by the curves $y = f(x)$, $y = 0$, $x = a$, and $x = b$. It is unsatisfying, and perhaps impractical, not to say anything about the number $\int_a^b f(x)dx$ because of an inability to "do" the integral $\int f(x)dx$. This also applies when the integral $\int f(x)dx$ is merely too difficult for the person who needs to find the number $\int_a^b f(x)dx$, and these remarks apply to any continuous function, not just those with $f(x) \geq 0$.

Since $\int_a^b f(x)dx$ is defined as a limit of sums of the form $\sum f(x)\Delta x$, any particular well-formed sum of the form $\sum f(x) \Delta x$ can be regarded as an approximation of $\int_{a}^{b} f(x) dx$. At least for nonnegative *f*, such sums can be regarded as sums of areas of thin rectangles. Consider, for example, Figure 14.11 in Section 14.6, in which two rectangles are explicitly shown. It is clear that the error that arises from such rectangles is associated with the small side at the top. The error would be reduced if we replaced

¹W. B. Mather, *Principles of Quantitative Genetics* (Minneapolis: Burgess Publishing Company, 1964).

²E. O. Wilson and W. H. Bossert, *A Primer of Population Biology* (Stamford, CT: Sinauer Associates, Inc., 1971).

the rectangles by shapes that have a top side that is closer to the shape of the curve. We will consider two possibilities: using thin trapezoids rather than thin rectangles, the **trapezoidal rule**; and using thin regions surmounted by parabolic arcs, **Simpson's rule**. In each case only a finite number of numerical values of $f(x)$ need to be known, and the calculations involved are especially suitable for computers or calculators. In both cases, we assume that *f* is continuous on [a, b].

In developing the trapezoidal rule, for convenience we will also assume that $f(x) \geq 0$ on [a, b], so that we can think in terms of area. This rule involves approximating the graph of *f* by straight-line segments.

FIGURE 15.1 Approximating an area by using trapezoids.

In Figure 15.1, the interval $[a, b]$ is divided into *n* subintervals of equal length by the points $a = x_0, x_1, x_2, \ldots$, and $x_n = b$. Since the length of [a, b] is $b - a$, the length of each subinterval is $(b - a)/n$, which we will call *h*.

Clearly,

$$
x_1 = a + h, x_2 = a + 2h, \dots, x_n = a + nh = b
$$

With each subinterval, we can associate a trapezoid (a four-sided figure with two parallel sides). The area *A* of the region bounded by the curve, the *x*-axis, and the lines $x = a$ and $x = b$ is $\int_a^b f(x)dx$ and can be approximated by the sum of the areas of the trapezoids determined by the subintervals.

Consider the first trapezoid, which is redrawn in Figure 15.2. Since the area of a trapezoid is equal to one-half the base times the sum of the lengths of the parallel sides, this trapezoid has area

$$
\frac{1}{2}h(f(a) + f(a+h))
$$

Similarly, the second trapezoid has area

$$
\frac{1}{2}h(f(a) + f(a+h))
$$

Similarly, the second trapezoid has area

$$
\frac{1}{2}h(f(a+h)+f(a+2h))
$$

The area, *A*, under the curve is approximated by the sum of the areas of *n* trapezoids:

$$
A \approx \frac{1}{2}h(f(a) + f(a+h)) + \frac{1}{2}h(f(a+h) + f(a+2h))
$$

+
$$
\frac{1}{2}h(f(a+2h) + f(a+3h)) + \dots + \frac{1}{2}h(f(a+(n-1)h) + f(b))
$$

Since $A = \int_a^b f(x)dx$, by simplifying the preceding formula we have the trapezoidal rule:

FIGURE 15.2 First trapezoid.

The Trapezoidal Rule

$$
\int_{a}^{b} f(x)dx \approx \frac{h}{2}(f(a) + 2f(a+h) + 2f(a+2h) + \dots + 2f(a+(n-1)h) + f(b))
$$

where $h = (b-a)/n$

The pattern of the coefficients inside the braces is $1, 2, 2, \ldots, 2, 1$. Usually, the more subintervals, the better is the approximation. In our development, we assumed for convenience that $f(x) \geq 0$ on [a, b]. However, the trapezoidal rule is valid without this restriction.

EXAMPLE 1 Trapezoidal Rule

Use the trapezoidal rule to estimate the value of

$$
\int_0^1 \frac{1}{1+x^2} dx
$$

1. An oil tanker is losing oil at a rate of $R'(t) = \frac{60}{\sqrt{t^2}}$ $\frac{1}{\sqrt{t^2+9}}$, where *t* is the time in minutes and $R(t)$ is the radius of the oil slick in feet. Use the trapezoidal rule with $n = 5$ to approximate \int ⁵ $\boldsymbol{0}$ 60 $\frac{1}{\sqrt{t^2+9}}$ *dt*, the size of the radius after five seconds.

for $n = 5$. Compute each term to four decimal places, and round the answer to three **APPLY IT** \triangleright **Compared 101** $\boldsymbol{n} = 3$. Compared 101 $\boldsymbol{n} = 3$. Com

Solution: Here, $f(x) = 1/(1 + x^2)$, $n = 5$, $a = 0$, and $b = 1$. Thus,

$$
h = \frac{b-a}{n} = \frac{1-0}{5} = \frac{1}{5} = 0.2
$$

The terms to be added are

$$
f(a) = f(0) = 1.0000
$$

\n
$$
2f(a+h) = 2f(0.2) = 1.9231
$$

\n
$$
2f(a+2h) = 2f(0.4) = 1.7241
$$

\n
$$
2f(a+3h) = 2f(0.6) = 1.4706
$$

\n
$$
2f(a+4h) = 2f(0.8) = 1.2195
$$

\n
$$
f(b) = f(1) = \frac{0.5000}{7.8373} = \text{sum}
$$

Hence, our estimate for the integral is

$$
\int_0^1 \frac{1}{1+x^2} dx \approx \frac{0.2}{2} (7.8373) \approx 0.784
$$

The actual value of the integral is approximately 0.785.

Now Work Problem 1 G

Simpson's Rule

Another method for estimating $\int_a^b f(x) dx$ is given by Simpson's rule, which involves approximating the graph of *f* by parabolic segments. We will omit the derivation.

Simpson's Rule

$$
\int_a^b f(x)dx \approx \frac{h}{3}(f(a) + 4f(a+h) + 2f(a+2h) + \dots + 4f(a+(n-1)h) + f(b))
$$

where $h = (b-a)/n$ and *n* is even.

The pattern of coefficients inside the braces is $1, 4, 2, 4, 2, \ldots, 2, 4, 1$, which requires that *n* **be even**. Let us use this rule for the integral in Example 1.

EXAMPLE 2 Simpson's Rule

Use Simpson's rule to estimate the value of \int_1^1 $\boldsymbol{0}$ 1 $\frac{1}{1 + x^2} dx$ for $n = 4$. Compute each term to four decimal places, and round the answer to three decimal places.

Solution: Here $f(x) = 1/(1 + x^2)$, $n = 4$, $a = 0$, and $b = 1$. Thus, $h = (b - a)/n =$ $1/4=0.25$. The terms to be added are

> $f(a) = f(0) = 1.0000$ $4f(a+h) = 4f(0.25) = 3.7647$ $2f(a + 2h) = 2f(0.5) = 1.6000$ $4f(a + 3h) = 4f(0.75) = 2.5600$ $f(b) = f(1) = 0.5000$ $9.4247 = \text{sum}$

Therefore, by Simpson's rule,

$$
\int_0^1 \frac{1}{1+x^2} dx \approx \frac{0.25}{3} (9.4247) \approx 0.785
$$

This is a better approximation than that which we obtained in Example 1 by using the trapezoidal rule.

Now Work Problem 5 G

Both Simpson's rule and the trapezoidal rule can be used if we know only $f(a)$, $f(a + h)$, and so on; we do not need to know $f(x)$ for all x in [a, b]. Example 3 will illustrate.

EXAMPLE 3 Demography

A function often used in demography (the study of births, marriages, mortality, etc., in a population) is the **life-table function**, denoted *l*. In a population having 100,000 births in any year of time, $l(x)$ represents the number of persons who reach the age of *x* in any year of time. For example, if $l(20) = 98,857$, then the number of persons who attain age 20 in any year of time is 98,857. Suppose that the function *l* applies to all people born over an extended period of time. It can be shown that, at any time, the expected number of persons in the population between the exact ages of *x* and $x + m$, inclusive, is given by

$$
\int_{x}^{x+m} l(t)dt
$$

The following table gives values of $l(x)$ for males and females in the United States.³ Approximate the number of women in the 20–35 age group by using the trapezoidal rule with $n = 3$.

APPLY IT

2. A yeast culture is growing at the rate of $A'(t) = 0.3e^{0.2t^2}$, where *t* is the time in hours and $A(t)$ is the amount in grams. Use Simpson's rule with $n =$ 8 to approximate $\int_0^4 0.3e^{0.2t^2} dt$, the amount the culture grew over the first four hours.

In Example 3, a definite integral is estimated from data points; the function itself is not known.

³*National Vital Statistics Report*, vol. 48, no. 18, February 7, 2001.

Solution: We want to estimate

$$
\int_{20}^{35} l(t)dt
$$

We have $h = \frac{b-a}{n}$ $\frac{-a}{n} = \frac{35 - 20}{3}$ $\frac{\overline{3}}{3}$ = 5. The terms to be added under the trapezoidal rule are

$$
l(20) = 98,857
$$

2 $l(25) = 2(98,627) = 197,254$
2 $l(30) = 2(98,350) = 196,700$
 $l(35) = 97,964$
 $\overline{590,775} = \text{sum}$

By the trapezoidal rule,

$$
\int_{20}^{35} l(t)dt \approx \frac{5}{2}(590, 775) = 1,476,937.5
$$

Now Work Problem 17

Formulas used to determine the accuracy of answers obtained with the trapezoidal rule or Simpson's rule can be found in standard texts on numerical analysis. For example, one such formula tells us that the error committed by using the trapezoidal rule to estimate $\int_a^b f(x)dx$ is given by

$$
-\frac{(b-a)^3}{12n^2}f''(\bar{x})
$$
 for some \bar{x} in (a, b)

The point of such formulas is that, given a required degree of accuracy, we can determine how big *n* needs to be to ensure that the trapezoidal approximation is adequate.

PROBLEMS 15.2

In Problems 1 and 2, use the trapezoidal rule or Simpson's rule (as indicated) and the given value of n to estimate the integral.

1.
$$
\int_{-2}^{4} \frac{170}{1+x^2} dx
$$
; trapezoidal rule, $n = 6$
2. $\int_{-2}^{4} \frac{170}{1+x^2} dx$; Simpson's rule, $n = 4$

In Problems 3–8, use the trapezoidal rule or Simpson's rule (as indicated) and the given value of n to estimate the integral. Compute each term to four decimal places, and round the answer *to three decimal places. In Problems 3–6, also evaluate the integral by antidifferentiation (the Fundamental Theorem of Calculus).*

3.
$$
\int_0^1 x^3 dx
$$
; trapezoidal rule, $n = 5$
4. $\int_0^1 x^2 dx$; Simpson's rule, $n = 4$
5. $\int_1^4 \frac{dx}{x^2}$; Simpson's rule, $n = 4$

6.
$$
\int_1^4 \frac{dx}{x}
$$
; trapezoidal rule, $n = 6$
7. $\int_0^2 \frac{xdx}{x+1}$; trapezoidal rule, $n = 8$
8. $\int_1^4 \frac{dx}{x}$; Simpson's rule, $n = 6$

In Problems 9 and 10, use the life table in Example 3 to estimate the given integrals by the trapezoidal rule.

9.
$$
\int_{45}^{70} l(t) dt
$$
, males, $n = 5$
10.
$$
\int_{35}^{55} l(t) dt
$$
, females, $n = 4$

In Problems 11 and 12, suppose the graph of a continuous function f, where $f(x) \geq 0$ *, contains the given points. Use Simpson's rule and all of the points to approximate the area between the graph and the x-axis on the given interval. Round the answer to one decimal place.*

11. $(1, 0.4), (2, 0.6), (3, 1.2), (4, 0.8), (5, 0.5); [1,5]$

12.
$$
(2, 1), (2.5, 3), (3, 6), (3.5, 10), (4, 6), (4.5, 3), (5, 1); [2, 5]
$$

13. Using all the information given in Figure 15.3, estimate $\int_1^3 f(x)dx$ by using Simpson's rule. Give the answer in fractional form.

FIGURE 15.3

In Problems 14 and 15, use Simpson's rule and the given value of n to estimate the integral. Compute each term to four decimal places, and round the answer to three decimal places.

14. \int_{1}^{3} 2 $\frac{1}{\sqrt{1+x}}dx$; *n* = 4 Also, evaluate the integral by the Fundamental Theorem of Calculus.

$$
15. \int_0^1 \sqrt{1 - x^2} \, dx; n = 4
$$

16. Revenue Use Simpson's rule to approximate the total revenue received from the production and sale of 80 units of a product if the values of the marginal-revenue function dr/dq are as follows:

17. Area of Pool Dexter Griffith, who is keen on mathematics, would like to determine the surface area of his family's curved, irregularly shaped, swimming pool. (All the tiles on the bottom of the pool need to be replaced and nobody has been able to determine how many boxes of tiles to buy.) There is a straight fence that runs along the side of the pool deck. Dexter marks off points *a* and *b* on the fence as shown in Figure 15.4. He notes that the distance from *a* to *b* is 8m and subdivides the interval into eight equal subintervals, naming the resulting points on the fence $x_1, x_2, x_3, x_4, x_5, x_6$, and x_7 . Dexter (D) stands at point x_1 , holds a tape measure, and has his little brother Remy (R) take the free end of the tape measure to the point P_1 on the far side of the pool. He asks his Mum, Lesley (L) to stand at point Q_1 on the near side of the pool and note the distance on the tape measure. See Figure 15.4.

Dexter then moves to point x_2 and asks his brother to move to P_2 , and his Mum to move to Q_2 and repeat the procedure. They do this for each of the remaining points x_3 to x_7 . Dexter tabulates their measurements in the following table:

Dexter says that Simpson's rule now allows them to approximate the area of the pool as

$$
\frac{1}{3}(4(3) + 2(4) + 4(3) + 2(3) + 4(2) + 2(2) + 4(2))
$$

square meters. Remy says that this is not how he remembers Simpson's rule. Lesley thinks that some terms are missing, but Remy gets bored and goes for a swim. Is Dexter's calculation correct? Explain, calculate the area, and then determine how many tiles, each with area 6.25cm^2 , are needed to tile the bottom of the pool.

18. Manufacturing A manufacturer estimated both marginal cost (MC) and marginal revenue (MR) at various levels of output (*q*). These estimates are given in the following table:

To find the area of a region bounded by curves using integration over both vertical and horizontal strips.

FIGURE 15.5 Diagram for Example 1.

(a) Using the trapezoidal rule, estimate the total variable costs of production for 100 units.

(b) Using the trapezoidal rule, estimate the total revenue from the sale of 100 units.

(c) If we assume that maximum profit occurs when $MR = MC$ (that is, when $q = 100$), estimate the maximum profit if fixed costs are \$2000.

Objective **15.3 Area Between Curves**

In Sections 14.6 and 14.7 we saw that the area of a region bounded by the lines $x = a$, $x = b$, $y = 0$, and a curve $y = f(x)$ with $f(x) \ge 0$ for $a \le x \le b$ can be found by evaluating the definite integral $\int_{a}^{b} f(x)dx$. Similarly, for a function $f(x) \le 0$ on an interval [a, b], the area of the region bounded by $x = a$, $x = b$, $y = 0$, and $y = f(x)$ is given by \int^b $\int_a^b f(x)dx =$ \int^b $f(x)dx$. Most of the functions, *f*, we have encountered, and will encounter, are continuous and have a finite number of roots of $f(x) = 0$. For such functions, the roots of $f(x) = 0$ partition the domain of *f* into a finite number of intervals on each of which we have either $f(x) > 0$ or $f(x) < 0$. For such a function we can determine the area bounded by $y = f(x)$, $y = 0$ and *any* pair of vertical lines $x = a$ and $x = b$, with *a* and *b* in the domain of *f*. We have only to find all the roots

 $c_1 < c_2 < \cdots < c_k$ with $a < c_1$ and $c_k < b$; calculate the integrals $\int_a^{c_1} f(x) dx$, \int ^{c₂} \int^b

 $f(x) dx, \cdots,$
*c*₁ *ck* $f(x)$ *dx*; attach to each integral the correct sign to correspond to an

area; and add the results. Example 1 will provide a modest example of this idea.

For such an area determination, a rough sketch of the region involved is extremely valuable. To set up the integrals needed, a sample rectangle should be included in the sketch for each individual integral as in Figure 15.5. The area of the region is a limit of sums of areas of rectangles. A sketch helps to understand the integration process and it is indispensable when setting up integrals to find areas of complicated regions. Such a rectangle (see Figure 15.5) is called a **vertical strip**. In the diagram, the width of the vertical strip is Δx . We know from our work on differentials in Section 14.1 that we can consistently write $\Delta x = dx$, for *x* the independent variable. The height of the vertical strip is the *y*-value of the curve. Hence, the rectangle has area $y\Delta x = f(x)dx$. The area of the entire region is found by summing the areas of all such vertical strips between $x = a$ and $x = b$ and finding the limit of this sum, which is the definite integral. Symbolically, we have

$$
\Sigma y \Delta x \to \int_a^b f(x) dx
$$

For $f(x) \geq 0$ it is helpful to think of *dx* as a length differential and $f(x)dx$ as an area differential dA. Then, as we saw in Section 14.7, we have $\frac{dA}{dt}$ $\frac{d\mathbf{x}}{dx} = f(x)$ for some area function *A* and

$$
\int_a^b f(x) dx = \int_a^b dA = A(b) - A(a)
$$

(If our area function *A* measures area starting at the line $x = a$, as it did in Section 14.7, then $A(a) = 0$ and the area under f (and over 0) from *a* to *b* is just $A(b)$.) It is important to understand here that we need $f(x) > 0$ in order to think of $f(x)$ as a length and, hence, $f(x)dx$ as a differential area. But if $f(x) \le 0$ then $-f(x) \ge 0$ so that $-f(x)$ becomes a length and $-f(x)dx$ becomes a differential area.

EXAMPLE 1 An Area Requiring Two Definite Integrals

It is wrong to write hastily that the area is

 \int_0^2 $\frac{2}{2}$ *ydx*, for the following reason: For the left rectangle, the height is *y*. However, for the rectangle on the right, *y* is negative, so its height is the positive number $-y$. This points out the importance of sketching the region.

Find the area of the region bounded by the curve

$$
y = x^2 - x - 2
$$

and the line $y = 0$ (the *x*-axis) from $x = -2$ to $x = 2$.

Solution: A sketch of the region is given in Figure 15.5. Notice that the *x*-intercepts are $(-1, 0)$ and $(2, 0)$.

On the interval $[-2, -1]$, the area of the vertical strip is

$$
ydx = (x^2 - x - 2)dx
$$

On the interval $[-1, 2]$, the area of the vertical strip is

$$
(-y)dx = -(x^2 - x - 2)dx
$$

Thus,

area
$$
= \int_{-2}^{-1} (x^2 - x - 2) dx + \int_{-1}^{2} -(x^2 - x - 2) dx
$$

$$
= \left(\frac{x^3}{3} - \frac{x^2}{2} - 2x\right)\Big|_{-2}^{-1} - \left(\frac{x^3}{3} - \frac{x^2}{2} - 2x\right)\Big|_{-1}^{2}
$$

$$
= \left(\left(-\frac{1}{3} - \frac{1}{2} + 2\right) - \left(-\frac{8}{3} - \frac{4}{2} + 4\right)\right)
$$

$$
- \left(\left(\frac{8}{3} - \frac{4}{2} - 4\right) - \left(-\frac{1}{3} - \frac{1}{2} + 2\right)\right)
$$

$$
= \frac{19}{3}
$$

Now Work Problem 22 \triangleleft

Before embarking on more complicated area problems, we motivate the further study of area by seeing the use of area as a probability in statistics.

EXAMPLE 2 Statistics Application

In statistics, a (probability) **density function**, f , of a variable, x , where x assumes all values in the interval $[a, b]$, has the following properties:

(i) $f(x) \ge 0$ **(ii)** $\int_{a}^{b} f(x) dx = 1$

The probability that *x* assumes a value between *c* and *d*, which is written $P(c \le x \le d)$, where $a \leq c \leq d \leq b$, is represented by the area of the region bounded by the graph of f and the *x*-axis between $x = c$ and $x = d$. Hence (see Figure 15.6),

$$
P(c \le x \le d) = \int_{c}^{d} f(x)dx
$$

(In the terminology of Chapters 8 and 9, the condition $c \le x \le d$ defines an *event*, and $P(c \le x \le d)$ is consistent with the notation of the earlier chapters. Note, too, that the hypothesis (ii) above ensures that $a \le x \le b$ is the *certain event*.)

For the density function $f(x) = 6(x - x^2)$, where $0 \le x \le 1$, find each of the following probabilities.

a.
$$
P(0 \le x \le \frac{1}{4})
$$

Solution: Here $[a, b]$ is $[0, 1]$, c is 0, and d is $\frac{1}{4}$. We have

$$
P\left(0 \le x \le \frac{1}{4}\right) = \int_0^{1/4} 6(x - x^2) dx = 6 \int_0^{1/4} (x - x^2) dx
$$

$$
= 6\left(\frac{x^2}{2} - \frac{x^3}{3}\right)\Big|_0^{1/4} = (3x^2 - 2x^3)\Big|_0^{1/4}
$$

$$
= \left(3\left(\frac{1}{4}\right)^2 - 2\left(\frac{1}{4}\right)^3\right) - 0 = \frac{5}{32}
$$

b. $P(x \geq \frac{1}{2})$ $\overline{1}$

Solution: Since the domain of *f* is $0 \le x \le 1$, to say that $x \ge \frac{1}{2}$ means that $\frac{1}{2} \le x \le 1$. Thus,

$$
P\left(x \ge \frac{1}{2}\right) = \int_{1/2}^{1} 6(x - x^2) dx = 6 \int_{1/2}^{1} (x - x^2) dx
$$

= $6\left(\frac{x^2}{2} - \frac{x^3}{3}\right)\Big|_{1/2}^{1} = (3x^2 - 2x^3)\Big|_{1/2}^{1} = \frac{1}{2}$

Now Work Problem 27 G

Vertical Strips

We will now find the area of a region enclosed by several curves. As before, our procedure will be to draw a sample strip of area and use the definite integral to "add together" the areas of all such strips.

For example, consider the area of the region in Figure 15.7 that is bounded on the top and bottom by the curves $y = f(x)$ and $y = g(x)$ and on the sides by the lines $x = a$ and $x = b$. The width of the indicated vertical strip is *dx*, and the height is the *y*-value of the upper curve minus the *y*-value of the lower curve, which we will write as $y_{\text{upper}} - y_{\text{lower}}$. Thus, the area of the strip is

FIGURE 15.7 Region between curves.

which is

$$
(f(x) - g(x))dx
$$

Summing the areas of all such strips from $x = a$ to $x = b$ by the definite integral gives the area of the region:

$$
\sum (f(x) - g(x))dx \to \int_a^b (f(x) - g(x))dx = \text{area}
$$

We remark that there is another way to view this area problem. In Figure 15.7 both *f* and *g* are above $y = 0$ and it is clear that the area we seek is also the area under *f* minus the area under *g*. That approach tells us that the required area is

$$
\int_a^b f(x)dx - \int_a^b g(x)dx = \int_a^b (f(x) - g(x))dx
$$

However, our first approach does not require that either *f* or *g* lie above 0. Our usage of *y*_{upper} and *y*_{lower} is really just a way of saying that $f \ge g$ on [a, b]. This is equivalent to saying that $f - g \ge 0$ on [a, b] so that each differential $(f(x) - g(x)) dx$ is meaningful as an area.

EXAMPLE 3 Finding an Area between Two Curves

Find the area of the region bounded by the curves $y = \sqrt{x}$ and $y = x$.

Solution: A sketch of the region appears in Figure 15.8. To determine where the curves intersect, we solve the system formed by the equations $y = \sqrt{x}$ and $y = x$. Eliminating *y* by substitution, we obtain

$$
\sqrt{x} = x
$$

\n
$$
x = x^2
$$
 squaring both sides
\n
$$
0 = x^2 - x = x(x - 1)
$$

\n
$$
x = 0 \text{ or } x = 1
$$

Since we squared both sides, we must check the solutions found with respect to the *original* equation. It is easily determined that both $x = 0$ and $x = 1$ are solutions of $\sqrt{x} = x$. If $x = 0$, then $y = 0$; if $x = 1$, then $y = 1$. Thus, the curves intersect at $(0, 0)$ and $(1, 1)$. The width of the indicated strip of area is dx . The height is the *y*-value on the upper curve minus the *y*-value on the lower curve:

$$
y_{\text{upper}} - y_{\text{lower}} = \sqrt{x} - x
$$

Hence, the area of the strip is $(\sqrt{x} - x)dx$. Summing the areas of all such strips from $x = 0$ to $x = 1$ by the definite integral, we get the area of the entire region:

area
$$
=
$$
 $\int_0^1 (\sqrt{x} - x) dx$
\n $= \int_0^1 (x^{1/2} - x) dx = \left(\frac{x^{3/2}}{\frac{3}{2}} - \frac{x^2}{2}\right)\Big|_0^1$
\n $= \left(\frac{2}{3} - \frac{1}{2}\right) - (0 - 0) = \frac{1}{6}$

Now Work Problem 47 G

FIGURE 15.8 Diagram for Example 3.

It should be obvious that knowing the points of intersection is important in determining the bounds of integration.

FIGURE 15.9 Diagram for Example 4.

EXAMPLE 4 Finding an Area between Two Curves

Find the area of the region bounded by the curves $y = 4x - x^2 + 8$ and $y = x^2 - 2x$.

Solution: A sketch of the region appears in Figure 15.9. To find where the curves intersect, we solve the system of equations $y = 4x - x^2 + 8$ and $y = x^2 - 2x$:

$$
4x - x^{2} + 8 = x^{2} - 2x
$$

\n
$$
-2x^{2} + 6x + 8 = 0
$$

\n
$$
x^{2} - 3x - 4 = 0
$$

\n
$$
(x + 1)(x - 4) = 0
$$
 factoring
\n
$$
x = -1
$$
 or $x = 4$

When $x = -1$, then $y = 3$; when $x = 4$, then $y = 8$. Thus, the curves intersect at $(-1, 3)$ and $(4, 8)$. The width of the indicated strip is *dx*. The height is the *y*-value on the upper curve minus the *y*-value on the lower curve:

$$
y_{\text{upper}} - y_{\text{lower}} = (4x - x^2 + 8) - (x^2 - 2x)
$$

Therefore, the area of the strip is

$$
((4x - x2 + 8) - (x2 - 2x))dx = (-2x2 + 6x + 8)dx
$$

Summing all such areas from $x = -1$ to $x = 4$, we have

$$
area = \int_{-1}^{4} (-2x^2 + 6x + 8) dx = 41\frac{2}{3}
$$

Now Work Problem 51 △

EXAMPLE 5 Area of a Region Having Two Different Upper Curves

Find the area of the region between the curves $y = 9 - x^2$ and $y = x^2 + 1$ from $x = 0$ to $x = 3$.

Solution: The region is sketched in Figure 15.10. The curves intersect when

$$
9 - x2 = x2 + 1
$$

\n
$$
8 = 2x2
$$

\n
$$
4 = x2
$$

\n
$$
x = \pm 2
$$
 two solutions

When $x = \pm 2$, then $y = 5$, so the points of intersection are $(\pm 2, 5)$. Because we are interested in the region from $x = 0$ to $x = 3$, the intersection point that is of concern to us is $(2, 5)$. Notice in Figure 15.10 that in the region to the *left* of the intersection point $(2, 5)$, a strip has

$$
y_{\text{upper}} = 9 - x^2 \quad \text{and} \quad y_{\text{lower}} = x^2 + 1
$$

but for a strip to the *right* of $(2, 5)$ the reverse is true, namely,

$$
y_{\text{upper}} = x^2 + 1
$$
 and $y_{\text{lower}} = 9 - x^2$

Thus, from $x = 0$ to $x = 2$, the area of a strip is

$$
(y_{upper} - y_{lower})dx = ((9 - x2) - (x2 + 1)dx
$$

= (8 - 2x²)dx

but from $x = 2$ to $x = 3$, it is

$$
(y_{upper} - y_{lower})dx = ((x^2 + 1) - (9 - x^2))dx
$$

= (2x² - 8)dx

FIGURE 15.10 *y*_{upper} is $9 - x^2$ on [0, 2] and is $x^2 + 1$ on [2, 3].

Therefore, to find the area of the entire region, we need *two* integrals:

area =
$$
\int_0^2 (8 - 2x^2) dx + \int_2^3 (2x^2 - 8) dx
$$

=
$$
(8x - \frac{2x^3}{3})\Big|_0^2 + (2x^3 - 8x)\Big|_2^3
$$

=
$$
((16 - \frac{16}{3}) - 0) + ((18 - 24) - (\frac{16}{3} - 16))
$$

=
$$
\frac{46}{3}
$$

Now Work Problem 42 \triangleleft

Horizontal Strips

Sometimes, area can more easily be determined by summing areas of horizontal strips rather than vertical strips. In the following example, an area will be found by both methods. In each case, the strip of area determines the form of the integral.

EXAMPLE 6 Vertical Strips and Horizontal Strips

Find the area of the region bounded by the curve $y^2 = 4x$ and the lines $y = 3$ and $x = 0$ (the *y*-axis).

Solution: The region is sketched in Figure 15.11. When the curves $y = 3$ and $y^2 = 4x$ intersect, $9 = 4x$, so $x = \frac{9}{4}$. Thus, the intersection point is $(\frac{9}{4}, 3)$. Since the width of the vertical strip is *dx*, we integrate with respect to the variable *x*. Accordingly, *y*upper and *y*_{lower} must be expressed as functions of *x*. For the lower curve, $y^2 = 4x$, we have $y = \pm 2\sqrt{x}$. But $y \ge 0$ for the portion of this curve that bounds the region, so we use $y = 2\sqrt{x}$. The upper curve is $y = 3$. Hence, the height of the strip is

$$
y_{\text{upper}} - y_{\text{lower}} = 3 - 2\sqrt{x}
$$

Therefore, the strip has an area of $(3-2\sqrt{x})\Delta x$, and we wish to sum all such areas from $x = 0$ to $x = \frac{9}{4}$. We have

area
$$
=
$$
 $\int_0^{9/4} (3 - 2\sqrt{x}) dx = \left(3x - \frac{4x^{3/2}}{3}\right)\Big|_0^{9/4}$
 $= \left(3\left(\frac{9}{4}\right) - \frac{4}{3}\left(\frac{9}{4}\right)^{3/2}\right) - (0)$
 $= \frac{27}{4} - \frac{4}{3}\left(\left(\frac{9}{4}\right)^{1/2}\right)^3 = \frac{27}{4} - \frac{4}{3}\left(\frac{3}{2}\right)^3 = \frac{9}{4}$

Let us now approach this problem from the point of view of a **horizontal strip** as shown in Figure 15.12. The width of the strip is *dy*. The length of the strip is the *x-value on the rightmost curve minus the x-value on the leftmost curve*. Thus, the area of the strip is

$$
(x_{\text{right}} - x_{\text{left}})dy
$$

We wish to sum all such areas from $y = 0$ to $y = 3$:

$$
\sum (x_{\text{right}} - x_{\text{left}}) dy \rightarrow \int_0^3 (x_{\text{right}} - x_{\text{left}}) dy
$$

FIGURE 15.11 Vertical strip of area.

With horizontal strips, the width is *dy*.

Since the variable of integration is *y*, we must express x_{right} and x_{left} as functions of *y*. The rightmost curve is $y^2 = 4x$ so that $x = y^2/4$. The left curve is $x = 0$. Thus,

area =
$$
\int_0^3 (x_{\text{right}} - x_{\text{left}}) dy
$$

=
$$
\int_0^3 \left(\frac{y^2}{4} - 0\right) dy = \left. \frac{y^3}{12} \right|_0^3 = \frac{9}{4}
$$

Note that for this region, horizontal strips make the definite integral easier to evaluate (and set up) than an integral with vertical strips. In any case, remember that **the bounds of integration are bounds for the variable of integration.**

Now Work Problem 56 <

EXAMPLE 7 Advantage of Horizontal Elements

Find the area of the region bounded by the graphs of $y^2 = x$ and $x - y = 2$.

Solution: The region is sketched in Figure 15.13. The curves intersect when $y^2 - y = 2$. Thus, $y^2 - y - 2 = 0$; equivalently, $(y + 1)(y - 2) = 0$, from which it follows that $y = -1$ or $y = 2$. This gives the intersection points $(1, -1)$ and $(4, 2)$. Let us try vertical strips of area. [See Figure 15.13(a).] Solving $y^2 = x$ for *y* gives $y = \pm \sqrt{x}$. As seen in Figure 15.13(a), to the *left* of $x = 1$, the upper end of the strip lies on $y = \sqrt{x}$ and the lower end lies on $y = -\sqrt{x}$. To the *right* of $x = 1$, the upper curve is $y = \sqrt{x}$ and the lower curve is $x - y = 2$ (equivalently $y = x - 2$). Thus, with vertical strips, *two* integrals are needed to evaluate the area:

area =
$$
\int_0^1 (\sqrt{x} - (-\sqrt{x})) dx + \int_1^4 (\sqrt{x} - (x - 2)) dx
$$

FIGURE 15.13 Region of Example 7 with vertical and horizontal strips.

Perhaps the use of horizontal strips can simplify our work. In Figure 15.13(b), the width of the strip is Δy . The rightmost curve is *always* $x - y = 2$ (equivalently $x = y + 2$), and the leftmost curve is always $x = y^2$. Therefore, the area of the horizontal strip is $[(y + 2) - y^2] \Delta y$, so the total area is

$$
area = \int_{-1}^{2} (y + 2 - y^2) dy = \frac{9}{2}
$$

Clearly, the use of horizontal strips is the most desirable approach to solving the problem. Only a single integral is needed, and it is much simpler to compute.

Now Work Problem 57 G

PROBLEMS 15.3

In Problems 1–24, use a definite integral to find the area of the region bounded by the given curve, the x-axis, and the given lines. In each case, first sketch the region. Watch out for areas of regions that are below the x-axis.

1. $y = 5x + 2$, $x = 1$, $x = 4$ **2.** $y = x + 5$, $x = 2$, $x = 4$ **3.** $y = 5x^2$, $x = 2$, $x = 6$ **4.** $y = x^2$, $x = 2$, $x = 3$ **5.** $y = x + x^2 + x^3$, $x = 1$ **6.** $y = x^2 - 2x$, $x = -3$, $x = -1$ **7.** $y = 3x^2 - 4x$, $x = -2$, $x = -1$ **8.** $y = 2 - x - x^2$ **9.** $y = \frac{4}{x}$ $\frac{1}{x}$, $x = 1$, $x = 2$ **10.** $y = 2 - x - x^3$, $x = -3$, $x = 0$ **11.** $y = e^x$, $x = 1$, $x = 3$ **12.** $y = \frac{1}{r}$ $\frac{1}{(x-1)^2}$, $x=2$, $x=3$ **13.** $y = -\frac{1}{x}$ $\frac{1}{x}$, $x = -e$, $x = -1$ **14.** $y = \sqrt{x+9}$, $x = -9$, $x = 0$ **15.** $y = x^2 - 4x$, $x = 2$, $x = 6$ **16.** $y = \sqrt{2x - 1}, \quad x = 1, \quad x = 5$ **17.** $y = x^3 + 3x^2$, $x = -2$, $x = 2$ **18.** $y = \sqrt[3]{x}$, $x = 8$ **19.** $y = e^x + 1$, $x = 0$, $x = 1$ **20.** $y = |x|, \quad x = -2, \quad x = 2$ **21.** $y = x + \frac{2}{x}$ $\frac{1}{x}$, $x = 1$, $x = 2$ **22.** $y = x^3$, $x = -2$, $x = 4$ **23.** $y = \sqrt{x-3}$, $x = 3$, $x = 28$ **24.** $y = x^2 + 1$, $x = 0$, $x = 4$

25. Given that

$$
f(x) = \begin{cases} 3x^2 & \text{if } 0 \le x < 2 \\ 16 - 2x & \text{if } x \ge 2 \end{cases}
$$

determine the area of the region bounded by the graph of $y = f(x)$, the *x*-axis, and the line $x = 3$. Include a sketch of the region.

26. Under conditions of a continuous uniform distribution (a topic in statistics), the proportion of persons with incomes between *a* and *t*, where $a \le t \le b$, is the area of the region between the curve $y = 1/(b - a)$ and the *x*-axis from $x = a$ to $x = t$. Sketch the graph of the curve and determine the area of the given region.

27. Suppose $f(x) = x/8$, where $0 \le x \le 4$. If *f* is a density function (refer to Example 2), find each of the following. **(a)** $P(0 \le x \le 1)$ **(b)** $P(2 \le x \le 4)$ **(c)** $P(x \ge 3)$

28. Suppose $f(x) = \frac{1}{3}$ $\frac{1}{3}(1-x)^2$, where $0 \le x \le 3$. If *f* is a density function (refer to Example 2), find each of the following.

(a) $P(1 \le x \le 3)$
 (b) $P(1 \le x \le \frac{3}{2})$ **(c)** $P(x < 2)$

(d) $P(x \ge 2)$ using the result from part (c)

29. Suppose $f(x) = 1/x$, where $e \le x \le e^2$. If *f* is a density function (refer to Example 2), find each of the following.
(a) $P(3 < x < 7)$ (b) $P(x < 5)$ (c) $P(x > 4)$ (a) $P(3 < x < 7)$ (b) $P(x < 5)$

(d) Verify that
$$
P(e \le x \le e^2) = 1
$$
.
(d) Verify that $P(e \le x \le e^2) = 1$.

30. (a) Let *r* be a real number, where $r > 1$. Evaluate

$$
\int_1^r \frac{1}{x^2} \, dx
$$

(b) Your answer to part (a) can be interpreted as the area of a certain region of the plane. Sketch this region.

(c) Evaluate $\lim_{r \to \infty} \left(\int_1^r \right)$ 1 $\frac{1}{x^2} dx$.

(d) Your answer to part (c) can be interpreted as the area of a certain region of the plane. Sketch this region.

In Problems 31–34, use definite integration to estimate the area of the region bounded by the given curve, the x-axis, and the given lines. Round the answers to two decimal places.

31.
$$
y = \frac{1}{x^2 + 1}
$$
, $x = -2$, $x = 1$
\n32. $y = \frac{x}{\sqrt{x + 5}}$, $x = 2$, $x = 7$
\n33. $y = x^4 - 2x^3 - 2$, $x = 1$, $x = 4$
\n34. $y = 1 + 3x - x^4$

In Problems 35–38, express the area of the shaded region in terms of an integral (or integrals). Do not evaluate your expression.

35. See Figure 15.14.

36. See Figure 15.15.

37. See Figure 15.16.

38. See Figure 15.17.

FIGURE 15.17

39. Express, in terms of a single integral, the total area of the region to the right of the line $x = 1$ that is between the curves $y = x^2 - 5$ and $y = 7 - 2x^2$. Do *not* evaluate the integral.

40. Express, in terms of a single integral, the total area of the region in the first quadrant bounded by the *x*-axis and the graphs of $y^2 = x$ and $2y = 3 - x$. Do *not* evaluate the integral.

In Problems 41–56, find the area of the region bounded by the graphs of the given equations. Be sure to find any needed points of intersection. Consider whether the use of horizontal strips makes the integral simpler than when vertical strips are used.

41.
$$
y = x^2
$$
, $y = 2x$
\n42. $y = x$, $y = -x + 3$, $y = 0$
\n43. $y = 12 - x^2$, $y = 3$
\n44. $y^2 = x + 1$, $x = 1$
\n45. $x = 8 + 2y$, $x = 0$, $y = -1$, $y = 3$
\n46. $y = x - 6$, $y^2 = x$
\n47. $y^2 = 4x$, $y = 2x - 4$
\n48. $y = x^3$, $y = 6x + 9$, $x = 0$
\n49. $2y = 4x - x^2$, $2y = x - 4$
\n50. $y = \sqrt{x}$, $y = x^2$
\n51. $y = 8 - x^2$, $y = x^2$, $x = -1$, $x = 1$
\n52. $y = x^3 + x$, $y = 0$, $x = -1$, $x = 2$
\n53. $y = x^3$, $y = x$
\n54. $y = x^3$, $y = \sqrt{x}$
\n55. $4x + 4y + 17 = 0$, $y = \frac{1}{x}$
\n56. $y^2 = -x - 2$, $x - y = 5$, $y = -1$, $y = 1$
\n57. Find the area of the region that is between the curves $y = x - 1$ and $y = 5 - 2x$

from $x = 0$ to $x = 4$.

58. Find the area of the region that is between the curves

$$
y = x^2 - 4x + 4
$$
 and $y = 10 - x^2$

from $x = 1$ to $x = 5$.

59. Lorenz Curve A *Lorenz curve* is used in studying income distributions. If *x* is the cumulative percentage of income recipients, ranked from poorest to richest, and *y* is the cumulative percentage of income, then equality of income distribution is given by the line $y = x$ in Figure 15.18, where *x* and *y* are expressed as decimals. For example, 10% of the people receive 10% of total income, 20% of the people receive 20% of the income, and so on. Suppose the actual distribution is given by the Lorenz curve defined by

FIGURE 15.18

Note, for example, that 30% of the people receive only 10.4% of total income. The degree of deviation from equality is measured by the *coefficient of inequality*⁴ for a Lorenz curve. This coefficient is defined to be the area between the curve and the diagonal, divided by the area under the diagonal:

For example, when all incomes are equal, the coefficient of inequality is zero. Find the coefficient of inequality for the Lorenz curve just defined.

60. Lorenz curve Find the coefficient of inequality as in Problem 59 for the Lorenz curve defined by $y = \frac{11}{12}x^2 + \frac{1}{12}x$.

61. Find the area of the region bounded by the graphs of the equations $y^2 = 3x$ and $y = mx$, where *m* is a positive constant.

62. (a) Find the area of the region bounded by the graphs of $y = x^2 - 1$ and $y = 2x + 2$.

(b) What percentage of the area in part (a) lies above the *x*-axis?

63. The region bounded by the curve $y = x^2$ and the line $y = 1$ is divided into two parts of equal area by the line $y = k$, where *k* is a constant. Find the value of *k*.

⁴ G. Stigler, *The Theory of Price,* 3rd ed. (New York: The Macmillan Company, 1966), pp. 293–94.

68. $y = x^4 - 3x^3 - 15x^2 + 19x + 30$, $y = x^3 + x^2 - 20x$

In Problems 64–68, estimate the area of the region bounded by the graphs of the given equations. Round your answer to two decimal places.

64.
$$
y = x^2 - 4x + 1
$$
, $y = -\frac{6}{x}$

To develop the economic concepts of consumers' surplus and producers' surplus, which are represented by areas.

FIGURE 15.19 Supply and demand curves.

FIGURE 15.20 Benefit to consumers for *dq* units.

Objective **15.4 Consumers' and Producers' Surplus**

Determining the area of a region has applications in economics. Figure 15.19 shows a supply curve for a product. The curve indicates the price, *p*, per unit at which the manufacturer will sell (supply) *q* units. The diagram also shows a demand curve for the product. This curve indicates the price, *p*, per unit at which consumers will purchase (demand) *q* units. The point (q_0, p_0) where the two curves intersect is called the *point of equilibrium*. Here p_0 is the price per unit at which consumers will purchase the same quantity, q_0 , of a product that producers wish to sell at that price. In short, p_0 is the price at which stability in the producer–consumer relationship occurs.

65. $y = \sqrt{25 - x^2}$, $y = 7 - 2x - x^4$

66. $y = x^3 - 8x + 1$, $y = x^2 - 5$ **67.** $y = x^5 - 3x^3 + 2x$, $y = 3x^2 - 4$

Let us assume that the market is at equilibrium and the price per unit of the product is p_0 . According to the demand curve, there are consumers who would be willing to pay *more* than p_0 . For example, at the price per unit of p_1 , consumers would buy q_1 units. These consumers are benefiting from the lower equilibrium price p_0 .

The vertical strip in Figure 15.19 has area *pdq*. This expression can also be thought of as the total amount of money that consumers would spend by buying *dq* units of the product if the price per unit were p . Since the price is actually p_0 , these consumers spend only $p_0 dq$ for the dq units and, thus, benefit by the amount $pdq - p_0 dq$. This expression can be written $(p - p_0)dq$, which is the area of a rectangle of width dq and height $p-p_0$. (See Figure 15.20.) Summing the areas of all such rectangles from $q = 0$ to $q = q_0$ by definite integration, we have

$$
\int_0^{q_0} (p - p_0) dq
$$

This integral, under certain conditions, represents the total gain to consumers who are willing to pay more than the equilibrium price. This total gain is called **consumers' surplus**, abbreviated CS. If the demand function is given by $p = f(q)$, then

$$
CS = \int_0^{q_0} (f(q) - p_0) dq
$$

Geometrically (see Figure 15.21), consumers' surplus is represented by the area between the line $p = p_0$ and the demand curve $p = f(q)$ from $q = 0$ to $q = q_0$.

Some of the producers also benefit from the equilibrium price, since they are willing to supply the product at prices *less* than p_0 . Under certain conditions, the total gain to the producers is represented geometrically in Figure 15.22 by the area between the

FIGURE 15.21 Consumers' surplus.

FIGURE 15.22 Producers' surplus.

line $p = p_0$ and the supply curve $p = g(q)$ from $q = 0$ to $q = q_0$. This gain, called **producers' surplus** and abbreviated PS, is given by

 q_0

$$
PS = \int_0^{q_0} (p_0 - g(q)) dq
$$

$$
15 - \int_0^{\infty} \frac{\varphi_0}{\varphi_0} \cos(\theta) \, d\theta
$$

EXAMPLE 1 Finding Consumers' Surplus and Producers' Surplus

The demand function for a product is

$$
p = f(q) = 100 - 0.05q
$$

where p is the price per unit (in dollars) for q units. The supply function is

$$
p = g(q) = 10 + 0.1q
$$

Determine consumers' surplus and producers' surplus under market equilibrium.

Solution: First we must find the equilibrium point (p_0, q_0) by solving the system formed by the functions $p = 100 - 0.05q$ and $p = 10 + 0.1q$. We thus equate the two expressions for *p* and solve:

$$
10 + 0.1q = 100 - 0.05q
$$

$$
0.15q = 90
$$

$$
q = 600
$$

When $q = 600$ then $p = 10 + 0.1(600) = 70$. Hence, $q_0 = 600$ and $p_0 = 70$. Consumers' surplus is

$$
CS = \int_0^{q_0} (f(q) - p_0) dq = \int_0^{600} (100 - 0.05q - 70) dq
$$

$$
= \left(30q - 0.05\frac{q^2}{2}\right)\Big|_0^{600} = 9000
$$

Producers' surplus is

$$
PS = \int_0^{q_0} (p_0 - g(q))dq = \int_0^{600} (70 - (10 + 0.1q))dq
$$

$$
= \left(60q - 0.1\frac{q^2}{2}\right)\Big|_0^{600} = 18,000
$$

Therefore, consumers' surplus is \$9000 and producers' surplus is \$18,000.

Now Work Problem 1 G

EXAMPLE 2 Using Horizontal Strips to Find Consumers' Surplus and Producers' Surplus

The demand equation for a product is

$$
q = f(p) = \frac{90}{p} - 2
$$

and the supply equation is $q = g(p) = p - 1$. Determine consumers' surplus and producers' surplus when market equilibrium has been established.

Solution: Determining the equilibrium point, we have

$$
p - 1 = \frac{90}{p} - 2
$$

$$
p^2 + p - 90 = 0
$$

$$
(p + 10)(p - 9) = 0
$$

FIGURE 15.23 Diagram for Example 2.

Thus, $p_0 = 9$, so $q_0 = 9 - 1 = 8$. (See Figure 15.23.) Note that the demand equation expresses *q* as a function of *p* and that when $q = 0$, $p = 45$. Since consumers' surplus can be considered an area, this area can be determined by means of horizontal strips of width *dp* and length $q = f(p)$. The areas of these strips are summed from $p = 9$ to $p = 45$ by integrating with respect to *p*:

$$
CS = \int_9^{45} \left(\frac{90}{p} - 2\right) dp = (90 \ln |p| - 2p)\Big|_9^{45}
$$

= 90 \ln 5 - 72 \approx 72.85

Using horizontal strips for producers' surplus, we have

$$
PS = \int_{1}^{9} (p-1) \, dp = \frac{(p-1)^2}{2} \Big|_{1}^{9} = 32
$$

Now Work Problem 5 \triangleleft

PROBLEMS 15.4

In Problems 1–6, the first equation is a demand equation and the second is a supply equation of a product. In each case, determine consumers' surplus and producers' surplus under market equilibrium.

1.
$$
p = 22 - 0.8q
$$

\n $p = 6 + 1.2q$
\n**2.** $p = 2200 - q^2$
\n $p = 400 + q^2$

3.
$$
p = \frac{50}{q+5}
$$

\n $p = \frac{q}{10} + 4.5$
\n4. $p = 1000 - q^2$
\n $p = 10q + 400$

- **5.** $q = 100(10 2p)$ $q = 50(2p - 1)$ **6.** $q = \sqrt{100 - p}$ $q = \frac{p}{2}$ $\frac{r}{2} - 10$
- **7.** The demand equation for a product is

$$
q=10\sqrt{100-p}
$$

Calculate consumers' surplus under market equilibrium, which occurs at a price of \$84.

8. The demand equation for a product is

$$
q = 400 - p^2
$$

and the supply equation is

$$
p = \frac{q}{60} + 5
$$

Find producers' surplus and consumers' surplus under market equilibrium.

9. The demand equation for a product is $p = 2^{9-q}$, and the supply equation is $p = 2^{q+3}$, where *p* is the price per unit (in hundreds of dollars) when *q* units are demanded or supplied. Determine, to the nearest thousand dollars, consumers' surplus under market equilibrium.

10. The demand equation for a product is

$$
(p+10)(q+20) = 1000
$$

and the supply equation is

$$
q - 4p + 10 = 0
$$

(a) Verify, by substitution, that market equilibrium occurs when $p = 10$ and $q = 30$.

(b) Determine consumers' surplus under market equilibrium.

11. The demand equation for a product is

$$
p = 60 - \frac{50q}{\sqrt{q^2 + 3600}}
$$

and the supply equation is

$$
p = 10\ln(q + 20) - 26
$$

Determine consumers' surplus and producers' surplus under market equilibrium. Round the answers to the nearest integer. **12. Producers' Surplus** The supply function for a product is given by the following table, where *p* is the price per unit (in dollars) at which q units are supplied to the market:

Use the trapezoidal rule to estimate the producers' surplus if the selling price is \$80.

To develop the concept of the average value of a function.

Objective **15.5 Average Value of a Function**

If we are given the three numbers 1, 2, and 9, then their average value, also known as their *mean*, is their sum divided by 3. Denoting this average by \bar{y} , we have

$$
\bar{y} = \frac{1+2+9}{3} = 4
$$

Similarly, suppose we are given a function *f* defined on the interval [a, b], and the points x_1, x_2, \ldots, x_n are in the interval. Then the average value of the *n* corresponding function values $f(x_1), f(x_2), \ldots, f(x_n)$ is

$$
\overline{y} = \frac{f(x_1) + f(x_2) + \dots + f(x_n)}{n} = \frac{\sum_{i=1}^{n} f(x_i)}{n}
$$
 (1)

We can go a step further. Let us divide the interval $[a, b]$ into *n* subintervals of equal length. We will choose *xⁱ* to be the right-hand endpoint of the *i*th subinterval. Because

[a, b] has length $b - a$, each subinterval has length $\frac{b - a}{n}$ $\frac{a}{n}$, which we will call *dx*. Thus, Equation (1) can be written

$$
\overline{y} = \frac{\sum_{i=1}^{n} f(x_i) \left(\frac{dx}{dx} \right)}{n} = \frac{\frac{1}{dx} \sum_{i=1}^{n} f(x_i) dx}{n} = \frac{1}{n} \sum_{i=1}^{n} f(x_i) dx \tag{2}
$$

Since $dx = \frac{b-a}{n}$ $\frac{-a}{n}$, it follows that $ndx = b - a$. So the expression $\frac{1}{nd}$ $\frac{1}{n dx}$ in Equation (2) can be replaced by $\frac{1}{b}$ $\frac{1}{b-a}$. Moreover, as $n \to \infty$, the number of function values used in computing *y* increases, and we get the so-called *average value of the function f*, denoted by \overline{f} :

$$
\bar{f} = \lim_{n \to \infty} \left(\frac{1}{b-a} \sum_{i=1}^{n} f(x_i) dx \right) = \frac{1}{b-a} \lim_{n \to \infty} \sum_{i=1}^{n} f(x_i) dx
$$

But the limit on the right is just the definite integral $\int_a^b f(x)dx$. This motivates the following definition:

Definition

The **average value of a function** $f(x)$ over the interval [a, b] is denoted \bar{f} and is given by

$$
\bar{f} = \frac{1}{b-a} \int_{a}^{b} f(x) dx
$$

EXAMPLE 1 Average Value of a Function

Find the average value of the function $f(x) = x^2$ over the interval [1, 2].

Solution:

FIGURE 15.24 Geometric interpretation of the average value of a function.

$$
\bar{f} = \frac{1}{b-a} \int_{a}^{b} f(x) dx
$$

= $\frac{1}{2-1} \int_{1}^{2} x^{2} dx = \frac{x^{3}}{3} \Big|_{1}^{2} = \frac{7}{3}$

Now Work Problem 1 G

In Example 1, we found that the average value of $y = f(x) = x^2$ over the interval [1, 2] is $\frac{7}{3}$. We can interpret this value geometrically. Since

$$
\frac{1}{2-1} \int_{1}^{2} x^{2} dx = \frac{7}{3}
$$

by solving for the integral we have

$$
\int_{1}^{2} x^{2} dx = \frac{7}{3} (2 - 1)
$$

However, this integral gives the area of the region bounded by $f(x) = x^2$ and the *x*-axis from $x = 1$ to $x = 2$. (See Figure 15.24.) From the preceding equation, this area is $\left(\frac{7}{3}\right)$ $(2 - 1)$, which is the area of a rectangle whose height is the average value $\bar{f} = \frac{7}{3}$ and whose width is $b - a = 2 - 1 = 1$.

EXAMPLE 2 Average Flow of Blood

Suppose the flow of blood at time *t* in a system is given by

$$
F(t) = \frac{F_1}{(1 + \alpha t)^2} \quad 0 \le t \le T
$$

where F_1 and α (a Greek letter read "alpha") are constants.⁵ Find the average flow \overline{F} on the interval $[0, T]$.

Solution:

$$
\overline{F} = \frac{1}{T-0} \int_0^T F(t)dt
$$

\n
$$
= \frac{1}{T} \int_0^T \frac{F_1}{(1+\alpha t)^2} dt = \frac{F_1}{\alpha T} \int_0^T (1+\alpha t)^{-2} (\alpha dt)
$$

\n
$$
= \frac{F_1}{\alpha T} \left(\frac{(1+\alpha t)^{-1}}{-1} \right) \Big|_0^T = \frac{F_1}{\alpha T} \left(-\frac{1}{1+\alpha T} + 1 \right)
$$

\n
$$
= \frac{F_1}{\alpha T} \left(\frac{-1+1+\alpha T}{1+\alpha T} \right) = \frac{F_1}{\alpha T} \left(\frac{\alpha T}{1+\alpha T} \right) = \frac{F_1}{1+\alpha T}
$$

Now Work Problem 11 G

⁵W. Simon, *Mathematical Techniques for Physiology and Medicine* (New York: Academic Press, Inc., 1972).

PROBLEMS 15.5

In Problems 1–8, find the average value of the function over the given interval.

9. Profit The profit (in dollars) of a business is given by

$$
P = P(q) = 369q - 2.1q^2 - 400
$$

where q is the number of units of the product sold. Find the average profit on the interval from $q = 0$ to $q = 100$.

10. Cost Suppose the cost (in dollars) of producing *q* units of a product is given by

$$
c = 5000 + 12q + 0.3q^2
$$

Find the average cost on the interval from $q = 200$ to $q = 500$.

11. Investment An investment of \$3000 earns interest at an annual rate of 5% compounded continuously. After *t* years, its

value, *S* (in dollars), is given by $S = 3000e^{0.05t}$. Find the average value of a two-year investment.

12. Medicine Suppose that colored dye is injected into the bloodstream at a constant rate, *R*. At time *t*, let

$$
C(t) = \frac{R}{F(t)}
$$

be the concentration of dye at a location distant (distal) from the point of injection, where $F(t)$ is as given in Example 2. Show that the average concentration on [0, *T*] is

$$
\overline{C} = \frac{R\left(1 + \alpha T + \frac{1}{3}\alpha^2 T^2\right)}{F_1}
$$

13. Revenue Suppose a manufacturer receives revenue, *r*, from the sale of *q* units of a product. Show that the average value of the marginal-revenue function over the interval $[0, q_0]$ is the price per unit when q_0 units are sold.

14. Find the average value of
$$
f(x) = \frac{1}{x^2 - 4x + 5}
$$
 over the

interval [0, 1] using an approximate integration technique. Round your answer to two decimal places.

To solve a differential equation by using the method of separation of variables. To discuss particular solutions and general solutions. To develop interest compounded continuously in terms of a differential equation. To discuss exponential growth and decay.

Objective **15.6 Differential Equations**

Frequently, we have to solve an equation that involves the derivative of an unknown function. Such an equation is called a **differential equation**. An example is

$$
y' = xy^2 \tag{1}
$$

More precisely, Equation (1) is called a **first-order differential equation**, because it involves a derivative of the first order and none of any higher order. A solution of Equation (1) is any function $y = f(x)$ that is defined on an interval and satisfies the equation for all *x* in the interval.

To solve $y' = xy^2$, equivalently,

$$
\frac{dy}{dx} = xy^2 \tag{2}
$$

we think of dy/dx as a quotient of differentials, and algebraically we "separate the variables" by rewriting the equation so that each side contains only one variable and all differentials appear as numerators:

$$
\frac{dy}{y^2} = xdx
$$

Integrating both sides and combining the constants of integration, we obtain

$$
\int \frac{1}{y^2} dy = \int x dx
$$

$$
-\frac{1}{y} = \frac{x^2}{2} + C_1
$$

$$
-\frac{1}{y} = \frac{x^2 + 2C_1}{2}
$$

Since $2C_1$ is an arbitrary constant, we can replace it by C .

$$
-\frac{1}{y} = \frac{x^2 + C}{2}
$$
 (3)

Solving Equation (3) for *y*, we have

$$
y = -\frac{2}{x^2 + C} \tag{4}
$$

We can verify that *y* is a solution to the differential Equation (2):

For if *y* is given by Equation (4), then

$$
\frac{dy}{dx} = \frac{4x}{(x^2 + C)^2}
$$

while also

$$
xy^{2} = x \left(-\frac{2}{x^{2} + C} \right)^{2} = \frac{4x}{(x^{2} + C)^{2}}
$$

showing that our *y* satisfies (2). Note in Equation (4) that, for *each* value of *C*, a different solution is obtained. We call Equation (4) the **general solution** of the differential equation. The method that we used to find it is called **separation of variables**.

In the foregoing example, suppose we are given the condition that $y = -\frac{2}{3}$ when $x = 1$; that is, $y(1) = -\frac{2}{3}$. Then the *particular* function that satisfies both Equation (2) and this condition can be found by substituting the values $x = 1$ and $y = -\frac{2}{3}$ into Equation (4) and solving for *C*:

$$
-\frac{2}{3} = -\frac{2}{1^2 + C}
$$

$$
C = 2
$$

Therefore, the solution of $dy/dx = xy^2$ such that $y(1) = -\frac{2}{3}$ is

$$
y = -\frac{2}{x^2 + 2}
$$
 (5)

We call Equation (5) a **particular solution** of the differential equation.

EXAMPLE 1 Separation of Variables

Solve $y' =$ *y* $\frac{y}{x}$ if *x*, *y* > 0.

Solution: Writing y' as dy/dx , separating variables, and integrating, we have

$$
\frac{dy}{dx} = -\frac{y}{x}
$$

$$
\frac{dy}{y} = -\frac{dx}{x}
$$

$$
\int \frac{1}{y} dy = -\int \frac{1}{x} dx
$$

$$
\ln|y| = C_1 - \ln|x|
$$

Since $x, y > 0$, we can omit the absolute-value bars:

$$
\ln y = C_1 - \ln x \tag{6}
$$

To solve for *y*, we convert Equation (6) to exponential form:

$$
y = e^{C_1 - \ln x}
$$

$$
y = e^{C_1}e^{-\ln x} = \frac{e^{C_1}}{e^{\ln x}}
$$

APPLY IT

3. For a clear liquid, light intensity diminishes at a rate of *dI* $\frac{du}{dx} = -kI$, where *I* is the intensity of the light and *x* is the number of feet below the surface of the liquid. If $k = 0.0085$ and $I = I_0$ when $x = 0$, find *I* as a function of *x*.

So

Replacing e^{C_1} by *C*, where $C > 0$, and rewriting $e^{\ln x}$ as *x* gives

$$
y = \frac{C}{x} \qquad C, x > 0
$$

Now Work Problem 1 G

In Example 1, note that Equation (6) expresses the solution implicitly, whereas the final equation, $y = C/x$, states the solution *y* explicitly in terms of *x*. Solutions of certain differential equations are often expressed in implicit form for convenience (or necessity if there is an insurmountable difficulty in obtaining an explicit form).

Exponential Growth and Decay

In Section 5.3, the notion of interest compounded continuously was developed. Let us now take a different approach to this topic that involves a differential equation. Suppose *P* dollars are invested at an annual rate, *r*, compounded *n* times a year. Let the function $S = S(t)$ give the compound amount, *S*, that is the total amount present, after *t* years from the date of the initial investment. Then the initial principal is $S(0) = P$. Furthermore, since there are *n* interest periods per year, each period has length $1/n$ years, which we will denote by *dt*. At the end of the first period, the accrued interest for that period is added to the principal, and the sum acts as the principal for the second period, and so on. Hence, if the beginning of an interest period occurs at time *t*, then the increase in the amount present at the end of a period, *dt*, is $S(t + dt) - S(t)$, which we write as ΔS . This increase, ΔS , is also the interest earned for the period. Equivalently, the interest earned is principal times rate times time:

$$
\Delta S = S \cdot r \cdot dt
$$

Dividing both sides by *dt*, we obtain

$$
\frac{\Delta S}{dt} = rS \tag{7}
$$

As $dt \rightarrow 0$, then $n = \frac{1}{dt}$ $\frac{1}{dt} \rightarrow \infty$, and consequently interest is being *compounded continuously;* that is, the principal is subject to continuous growth at every instant. However, as $dt \rightarrow 0$, then $\Delta S/dt \rightarrow dS/dt$, and Equation (7) takes the form

$$
\frac{dS}{dt} = rS \tag{8}
$$

This differential equation means that *when interest is compounded continuously, the rate of change of the amount of money present at time t is proportional to the amount present at time t*. The constant of proportionality is *r*.

To determine the actual function *S*, we solve the differential Equation (8) by the method of separation of variables:

$$
\frac{dS}{dt} = rS
$$

$$
\frac{dS}{S} = rdt
$$

$$
\int \frac{1}{S} dS = \int rdt
$$

$$
\ln |S| = rt + C_1
$$

We assume that $S > 0$, so $\ln |S| = \ln S$. Thus,

$$
\ln S = rt + C_1
$$

To get an explicit form, we can solve for *S* by converting to exponential form.

$$
S=e^{rt+C_1}=e^{C_1}e^{rt}
$$

For simplicity, e^{C_1} can be replaced by *C* (and then necessarily $C > 0$) to obtain the general solution

$$
S = Ce^{rt}
$$

The condition $S(0) = P$ allows us to find the value of *C*:

$$
P = Ce^{r(0)} = C \cdot 1
$$

Hence, $C = P$, so

$$
S = Pe^{rt} \tag{9}
$$

Equation (9) gives the total value after *t* years of an initial investment of *P* dollars compounded continuously at an annual rate, *r*. (See Figure 15.25.)

In our discussion of compound interest, we saw from Equation (8) that the rate of change in the amount present was proportional to the amount present. There are many natural quantities, such as population, whose rate of growth or decay at any time is considered proportional to the amount of that quantity present. If *N* denotes the amount of such a quantity at time *t*, then this rate of growth means that

$$
\frac{dN}{dt} = kN
$$

where *k* is a constant. If we separate variables and solve for *N* as we did for Equation (8), we get

$$
N = N_0 e^{kt} \tag{10}
$$

where N_0 is a constant. In particular, if $t = 0$, then $N = N_0 e^0 = N_0 \cdot 1 = N_0$. Thus, the constant N_0 is simply $N(0)$. Due to the form of Equation (10), we say that the quantity follows an **exponential law of growth** if *k* is positive and an **exponential law of decay** if *k* is negative.

EXAMPLE 2 Population Growth

In a certain city, the rate at which the population grows at any time is proportional to the size of the population. If the population was 125,000 in 1970 and 140,000 in 1990, what was the expected population in 2010?

Solution: Let *N* be the size of the population at time *t*. Since the exponential law of growth applies,

$$
N=N_0e^{kt}
$$

To find the population in 2010, we must first find the particular law of growth involved by determining the values of N_0 and k. Let the year 1970 correspond to $t = 0$. Then $t = 20$ in 1990 and $t = 40$ in 2010. We have

$$
N_0 = N(0) = 125,000
$$

Thus,

$$
N=125,000e^{kt}
$$

To find *k*, we use the fact that $N = 140,000$ when $t = 20$:

$$
140,000 = 125,000e^{20k}
$$

Hence,

$$
e^{20k} = \frac{140,000}{125,000} = 1.12
$$

Therefore, the law of growth is

$$
N = 125,000e^{kt}
$$

= 125,000(e^{20k})^{t/20}
= 125,000(1.12)^{t/20} (11)

FIGURE 15.25 Compounding

Setting $t = 40$ gives the expected population in 2010:

$$
N = N(40) = 125,000(1.12)^2 = 156,800
$$

We remark that from $e^{20k} = 1.12$ we have $20k = \ln(1.12)$ and hence $k = \frac{\ln(1.12)}{20}$ $\frac{1}{20}$ \approx 0.0057, which can be placed in $N = 125,000e^{kt}$ to give

$$
N \approx 125,000e^{0.0057t}
$$
 (12)

Now Work Problem 23 G

In Chapter 4, radioactive decay was discussed. Here we will consider this topic from the perspective of a differential equation. The rate at which a radioactive element decays at any time is found to be proportional to the amount of that element present. If *N* is the amount of a radioactive substance at time *t*, then the rate of decay is given by

$$
\frac{dN}{dt} = -\lambda N.\tag{13}
$$

The positive constant λ (a Greek letter read "lambda") is called the **decay constant**, and the minus sign indicates that *N* is decreasing as *t* increases. Thus, we have exponential decay. From Equation (10), the solution of this differential equation is

$$
N = N_0 e^{-\lambda t} \tag{14}
$$

If $t = 0$, then $N = N_0 \cdot 1 = N_0$, so N_0 represents the amount of the radioactive substance present when $t = 0$.

The time for one-half of the substance to decay is called the **half-life** of the substance. In Section 4.2, it was shown that the half-life is given by

half-life =
$$
\frac{\ln 2}{\lambda} \approx \frac{0.69315}{\lambda}
$$
 (15)

Note that the half-life depends on λ . In Chapter 4, Figure 4.13 shows the graph of radioactive decay.

EXAMPLE 3 Finding the Decay Constant and Half-Life

If 60% of a radioactive substance remains after 50 days, find the decay constant and the half-life of the element.

Solution: From Equation (14),

$$
N = N_0 e^{-\lambda t}
$$

where N_0 is the amount of the element present at $t = 0$. When $t = 50$, then $N = 0.6N_0$, and we have

$$
0.6N_0 = N_0 e^{-50\lambda}
$$

$$
0.6 = e^{-50\lambda}
$$

$$
-50\lambda = \ln(0.6)
$$

logarithmic form

$$
\lambda = -\frac{\ln(0.6)}{50} \approx 0.01022
$$

Thus, $N \approx N_0 e^{-0.01022t}$. The half-life, from Equation (15), is

$$
\frac{\ln 2}{\lambda} \approx 67.82 \text{days}
$$

Now Work Problem 27 G

Radioactivity is useful in dating such things as fossil plant remains and archaeological remains made from organic material. Plants and other living organisms contain a small amount of radioactive carbon $14 \, (^{14}C)$ in addition to ordinary carbon (12) . The 12 C atoms are stable, but the 14 C atoms are decaying exponentially. However, 14 C is formed in the atmosphere due to the effect of cosmic rays. This 14 C is taken up by plants during photosynthesis and replaces what has decayed. As a result, the ratio of 14 C atoms to 12 C atoms is considered constant in living tissues over a long period of time. When a plant dies, it stops absorbing ^{14}C , and the remaining ¹⁴C atoms decay. By comparing the proportion of ¹⁴C to ¹²C in a fossil plant to that of plants found today, we can estimate the age of the fossil. The half-life of ^{14}C is approximately 5730 years. Thus, if a fossil is found to have a ${}^{14}C$ -to- ${}^{12}C$ ratio that is half that of a similar substance found today, we would estimate the fossil to be 5730 years old.

EXAMPLE 4 Estimating the Age of an Ancient Tool

A wood tool found in a Middle East excavation site is found to have a ${}^{14}C$ -to- ${}^{12}C$ ratio that is 0.6 of the corresponding ratio in a present-day tree. Estimate the age of the tool to the nearest hundred years.

Solution: Let *N* be the amount of ¹⁴C present in the wood *t* years after the tool was made. Then $N = N_0 e^{-\lambda t}$, where N_0 is the amount of ¹⁴C when $t = 0$. Since the ratio of ¹⁴C to ¹²C is 0.6 of the corresponding ratio in a present-day tree, this means that we want to find the value of *t* for which $N = 0.6N_0$. Thus, we have

$$
0.6N_0 = N_0e^{-\lambda t}
$$

\n
$$
0.6 = e^{-\lambda t}
$$

\n
$$
-\lambda t = \ln(0.6)
$$
 logarithmic form
\n
$$
t = -\frac{1}{\lambda} \ln(0.6)
$$

From Equation (15), the half-life is $(\ln 2)/\lambda$, which is approximately 5730, so $\lambda \approx (\ln 2)/5730$. Consequently,

$$
t \approx -\frac{1}{(\ln 2)/5730} \ln(0.6)
$$

$$
\approx -\frac{5730 \ln(0.6)}{\ln 2}
$$

$$
\approx 4200 \text{ years}
$$

Now Work Problem 29 \triangleleft

PROBLEMS 15.6

In Problems 1–8, solve the differential equations.

1.
$$
y' = 3xy^2
$$

\n2. $y' = x^2y^2$
\n3. $\frac{dy}{dx} - 2x \ln(x^2 + 1) = 0$
\n4. $\frac{dy}{dx} = \frac{x}{y}$
\n5. $\frac{dy}{dx} = y, y > 0$
\n6. $y' = e^x y^2$
\n7. $y' = \frac{y}{x}, x, y > 0$
\n8. $\frac{dy}{dx} - x \ln x = 0$

In Problems 9–18, solve each of the differential equations, subject to the given conditions.

10.
$$
y' = e^{x-y}
$$
; $y(0) = 0$ (*Hint*: $e^{x-y} = e^x/e^y$.)
\n11. $e^y y' - x^3 = 0$; $y = 1$ when $x = 0$
\n12. $x^2 y' + \frac{1}{y^2} = 0$; $y(1) = 2$
\n13. $(3x^2 + 2)^3 y' - xy^2 = 0$; $y(0) = 2$
\n14. $y' + x^3 y = 0$; $y = e$ when $x = 0$
\n15. $\frac{dy}{dx} = \frac{3x\sqrt{1 + y^2}}{y}$; $y > 0$, $y(1) = \sqrt{8}$
\n16. $2y(x^3 + x + 1)\frac{dy}{dx} = \frac{3x^2 + 1}{\sqrt{y^2 + 4}}$; $y(0) = 0$

9.
$$
y' = \frac{1}{y^2}
$$
; $y(1) = 1$

17.
$$
2\frac{dy}{dx} = \frac{xe^{-y}}{\sqrt{x^2 + 3}}
$$
; $y(1) = 0$
\n**18.** $dy = 2xye^{x^2}dx$, $y > 0$; $y(0) = e^{x^2}dx$

and fixed cost is *e*.

19. Cost Find the manufacturer's cost function $c = f(q)$. given that

$$
(q+1)^2 \frac{dc}{dq} = cq
$$

20. Find $f(2)$, given that $f(1) = 0$ and that $y = f(x)$ satisfies the differential equation

$$
\frac{dy}{dx} = xe^{x-y}
$$

21. Circulation of Money A country has 1.00 billion dollars of paper money in circulation. Each week 25 million dollars is brought into the banks for deposit, and the same amount is paid out. The government decides to issue new paper money; whenever the old money comes into the banks, it is destroyed and replaced by new money. Let *y* be the amount of old money (in millions of dollars) in circulation at time *t* (in weeks). Then *y* satisfies the differential equation

$$
\frac{dy}{dt} = -0.025y
$$

How long will it take for 95% of the paper money in circulation to be new? Round your answer to the nearest week. (*Hint:* If 95% of money is new, then *y* is 5% of 1000.)

22. Marginal Revenue and Demand Suppose that a monopolist's marginal-revenue function is given by the differential equation

$$
\frac{dr}{dq} = (50 - 4q)e^{-r/5}
$$

Find the demand equation for the monopolist's product.

23. Population Growth In a certain town, the population at any time changes at a rate proportional to the population. If the population in 1990 was 60,000 and in 2000 was 64,000, find an equation for the population at time *t*, where *t* is the number of years past 1990. What is the expected population in 2010?

24. Population Growth The population of a town increases by natural growth at a rate proportional to the number, *N*, of persons present. If the population at time $t = 0$ is 50,000, find two expressions for the population *N*, *t* years later, if the population doubles in 50 years. Assume that $\ln 2 = 0.69$. Also, find *N* for $t = 100$.

25. Population Growth Suppose that the population of the world in 1930 was 2 billion and in 1960 was 3 billion. If the exponential law of growth is assumed, what is the expected population in 2015? Give your answer in terms of *e*.

26. Population Growth If exponential growth is assumed, in approximately how many years will a population double if it triples in 81 years?

27. Radioactivity If 30% of the initial amount of a radioactive sample remains after 100 seconds, find the decay constant and the half-life of the element.

28. Radioactivity If 20% of the initial amount of a radioactive sample has *decayed* after 100 seconds, find the decay constant and the half-life of the element.

29. **Carbon Dating** An Egyptian scroll was found to have $a¹⁴C-to¹²C$ ratio 0.7 of the corresponding ratio in similar present-day material. Estimate the age of the scroll, to the nearest hundred years.

30. Carbon Dating A recently discovered archaeological specimen has a 14 C-to- 12 C ratio 0.1 of the corresponding ratio found in present-day organic material. Estimate the age of the specimen, to the nearest hundred years.

31. Population Growth Suppose that a population follows exponential growth given by $dN/dt = kN$ for $t \ge t_0$. Suppose also that $N = N_0$ when $t = xt_0$. Find *N*, the population size at time *t*.

32. Radioactivity Polonium-210 has a half-life of about 140 days. **(a)** Find the decay constant in terms of ln 2. **(b)** What fraction of the original amount of a sample of polonium-210 remains after one year?

33. Radioactivity Radioactive isotopes are used in medical diagnoses as tracers to determine abnormalities that may exist in an organ. For example, if radioactive iodine is swallowed, after some time it is taken up by the thyroid gland. With the use of a detector, the rate at which it is taken up can be measured, and a determination can be made as to whether the uptake is normal. Suppose radioactive technetium-99m, which has a half-life of six hours, is to be used in a brain scan two hours from now. What should be its activity now if the activity when it is used is to be 12 units? Give your answer to one decimal place. [*Hint:* In Equation (14), let $N =$ activity *t* hours from now and N_0 = activity now.]

34. Radioactivity A radioactive substance that has a half-life of eight days is to be temporarily implanted in a hospital patient until three-fifths of the amount originally present remains. How long should the implant remain in the patient?

35. Ecology In a forest, natural litter occurs, such as fallen leaves and branches, dead animals, and so on.⁶ Let $A = A(t)$ denote the amount of litter present at time t , where $A(t)$ is expressed in grams per square meter and *t* is in years. Suppose that there is no litter at $t = 0$. Thus, $A(0) = 0$. Assume that (i) Litter falls to the ground continuously at a constant rate of 200 grams per square meter per year.

(ii) The accumulated litter decomposes continuously at the rate of 50% of the amount present per year (which is 0:50*A*). The difference of the two rates is the rate of change of the amount of litter present with respect to time:

$$
\begin{pmatrix} \text{rate of change} \\ \text{of litter present} \end{pmatrix} = \begin{pmatrix} \text{rate of falling} \\ \text{to ground} \end{pmatrix} - \begin{pmatrix} \text{rate of} \\ \text{decomposition} \end{pmatrix}
$$

Therefore,

$$
\frac{dA}{dt} = 200 - 0.50A
$$

Solve for *A*. To the nearest gram, determine the amount of litter per square meter after one year.

⁶ R. W. Poole, *An Introduction to Quantitative Ecology* (New York: McGraw-Hill Book Company, 1974).

36. Profit and Advertising A company determines that the rate of change of monthly net profit *P*, as a function of monthly advertising expenditure *x*, is proportional to the difference between a fixed amount, \$250,000, and 2P; that is, dP/dx is proportional to $250,000 - 2P$. Furthermore, if no money is spent on monthly advertising, the monthly net profit is \$10,000; if \$1000 is spent on monthly advertising, the monthly net profit is \$50,000. What would the monthly net profit be if \$5000 were spent on advertising each month?

37. Value of a Machine The value of a certain machine depreciates 25% in the first year after the machine is purchased. The rate at which the machine subsequently depreciates is proportional to its value. Suppose that such a machine was purchased new on July 1, 1995, for \$80,000 and was valued at \$38,900 on January 1, 2006.

(a) Determine a formula that expresses the value *V* of the machine in terms of *t*, the number of years after July 1, 1996.

(b) Use the formula in part (a) to determine the year and month in which the machine has a value of exactly \$14,000.

To develop the logistic function as a solution of a differential equation. To model the spread of a rumor. To discuss and apply Newton's law of cooling.

Objective **15.7 More Applications of Differential Equations**

Logistic Growth

In the previous section, we found that if the number *N* of individuals in a population at time *t* follows an exponential law of growth, then $N = N_0 e^{kt}$, where $k > 0$ and N_0 is the population when $t = 0$. This law assumes that at time *t* the rate of growth, dN/dt , of the population is proportional to the number of individuals in the population. That is, $dN/dt = kN$.

Under exponential growth, a population would get "infinitely large" as time goes on, meaning that $\lim_{t\to\infty} N_0 e^{kt} = \infty$. In reality, however, when the population gets large enough, environmental factors slow down the rate of growth. Examples are food supply, predators, overcrowding, and so on. These factors cause dN/dt to decrease eventually. It is reasonable to assume that the size of a population is limited to some maximum number *M*, where $0 < N < M$, and as $N \rightarrow M$, $dN/dt \rightarrow 0$, and the population size tends to be stable.

In summary, we want a population model that has exponential growth initially but also includes the effects of environmental resistance to large population growth. Such a model is obtained by multiplying the right side of $dN/dt = kN$ by the factor $(M-N)/M$:

$$
\frac{dN}{dt} = kN\left(\frac{M-N}{M}\right)
$$

Notice that if *N* is small, then $(M - N)/M$ is close to 1, and we have growth that is approximately exponential. As $N \to M$, then $M - N \to 0$ and $dN/dt \to 0$, as we wanted in our model. Because k/M is a constant, we can replace it by *K*. Thus,

$$
\frac{dN}{dt} = KN(M - N) \tag{1}
$$

This states that the rate of growth is proportional to the product of the size of the population and the difference between the maximum size and the actual size of the population. We can solve for *N* in the differential Equation (1) by the method of separation of variables:

$$
\frac{dN}{N(M-N)} = Kdt
$$

$$
\int \frac{1}{N(M-N)} dN = \int Kdt
$$
 (2)

The integral on the left side can be found by using Formula (5) in the table of integrals in Appendix B. Thus, Equation (2) becomes

$$
\frac{1}{M} \ln \left| \frac{N}{M - N} \right| = Kt + C
$$

$$
\ln\left|\frac{N}{M-N}\right| = MKt + MC
$$

so
Since $N > 0$ and $M - N > 0$, we can write

$$
\ln \frac{N}{M - N} = MKt + MC
$$

In exponential form, we have

$$
\frac{N}{M-N} = e^{MKt+MC} = e^{MKt}e^{MC}
$$

Replacing the positive constant e^{MC} by *A* and solving for *N* gives

$$
\frac{N}{M-N} = Ae^{MKt}
$$

$$
N = (M-N)Ae^{MKt}
$$

$$
N = MAe^{MKt} - NAe^{MKt}
$$

$$
NAe^{MKt} + N = MAe^{MKt}
$$

$$
N(Ae^{MKt} + 1) = MAe^{MKt}
$$

$$
N = \frac{MAe^{MKt}}{Ae^{MKt} + 1}
$$

Dividing numerator and denominator by *AeMKt*, we have

$$
N = \frac{M}{1 + \frac{1}{Ae^{MKt}}} = \frac{M}{1 + \frac{1}{A}e^{-MKt}}
$$

Replacing 1=*A* by *b* and *MK* by *c* yields the so-called *logistic function:*

is called the **logistic function** or the **Verhulst–Pearl logistic function.**

The graph of Equation (3), called a *logistic curve,* is S-shaped and appears in Figure 15.26. Notice that the line $N = M$ is a horizontal asymptote; that is,

$$
\lim_{t \to \infty} \frac{M}{1 + be^{-ct}} = \frac{M}{1 + b(0)} = M
$$

Moreover, from Equation (1), the rate of growth is

$$
KN(M-N)
$$

which can be considered a function of *N*. To find when the maximum rate of growth occurs, we solve *d* $\frac{dN}{dN}(KN(M-N))=0$ for *N*:

$$
\frac{d}{dN}(KN(M-N)) = \frac{d}{dN}(K(MN-N^2))
$$

$$
= K(M-2N) = 0
$$

Thus, $N = M/2$. In other words, the rate of growth increases until the population size is $M/2$ and decreases thereafter. The maximum rate of growth occurs when $N = M/2$

and corresponds to a point of inflection in the graph of *N*. To find the value of *t* for which this occurs, we substitute $M/2$ for *N* in Equation (3) and solve for *t*:

$$
\frac{M}{2} = \frac{M}{1 + be^{-ct}}
$$

1 + be^{-ct} = 2

$$
e^{-ct} = \frac{1}{b}
$$

$$
e^{ct} = b
$$

$$
ct = \ln b
$$
 logarithmic form
$$
t = \frac{\ln b}{c}
$$

Therefore, the maximum rate of growth occurs at the point $((\ln b)/c, M/2)$.

We remark that in Equation (3) we can replace e^{-c} by *C*, and then the logistic function has the following form:

EXAMPLE 1 Logistic Growth of Club Membership

Suppose the membership in a new country club is to be a maximum of 800 persons, due to limitations of the physical plant. One year ago the initial membership was 50 persons, and now there are 200. Provided that enrollment follows a logistic function, how many members will there be three years from now?

Solution: Let *N* be the number of members enrolled *t* years after the formation of the club. Then, from Equation (3),

$$
N = \frac{M}{1 + be^{-ct}}
$$

Here $M = 800$, and when $t = 0$, we have $N = 50$. So

$$
50 = \frac{800}{1+b}
$$

$$
1 + b = \frac{800}{50} = 16
$$

$$
b = 15
$$

Thus,

$$
N = \frac{800}{1 + 15e^{-ct}}
$$
 (4)

When $t = 1$, then $N = 200$, so we have

$$
200 = \frac{800}{1 + 15e^{-c}}
$$

$$
1 + 15e^{-c} = \frac{800}{200} = 4
$$

$$
e^{-c} = \frac{3}{15} = \frac{1}{5}
$$

Hence, $c = -\ln \frac{1}{5} = \ln 5$. Rather than substituting this value of *c* into Equation (4), it is more convenient to substitute the value of e^{-c} there:

$$
N = \frac{800}{1 + 15\left(\frac{1}{5}\right)^t}
$$

Three years from now, *t* will be 4. Therefore,

$$
N = \frac{800}{1 + 15\left(\frac{1}{5}\right)^4} \approx 781
$$

Now Work Problem 5 \triangleleft

Modeling the Spread of a Rumor

Let us now consider a simple model of how a rumor spreads in a population of size *M*. A similar situation would be the spread of an epidemic or a new fad.

Let $N = N(t)$ be the number of persons who know the rumor at time *t*. We will assume that those who know the rumor spread it randomly in the population and that those who are told the rumor become spreaders of the rumor. Furthermore, we will assume that each knower tells the rumor to *k* individuals per unit of time. (Some of these *k* individuals may already know the rumor.) We want an expression for the rate of increase of the knowers of the rumor. Over a unit of time, each of approximately *N* persons will tell the rumor to *k* persons. Thus, the total number of persons who are told the rumor over the unit of time is (approximately) *Nk*. However, we are interested only in *new* knowers. The proportion of the population that does not know the rumor is $(M - N)/M$. Hence, the total number of new knowers of the rumor is

$$
Nk\left(\frac{M-N}{M}\right)
$$

which can be written $(k/M)N(M - N)$. Therefore,

$$
\frac{dN}{dt} = \frac{k}{M}N(M - N)
$$

= $KN(M - N)$, where $K = \frac{k}{M}$

This differential equation has the form of Equation (1), so its solution, from Equation (3), is a *logistic function:*

$$
N = \frac{M}{1 + be^{-ct}}
$$

EXAMPLE 2 Campus Rumor

In a large university of 45,000 students, a sociology major is researching the spread of a new campus rumor. When she begins her research, she determines that 300 students know the rumor. After one week, she finds that 900 know it. Estimate the number of students who know it four weeks after the research begins by assuming logistic growth. Give the answer to the nearest thousand.

Solution: Let *N* be the number of students who know the rumor *t* weeks after the research begins. Then

$$
N = \frac{M}{1 + be^{-ct}}
$$

Here *M*, the size of the population, is 45,000, and when $t = 0, N = 300$. So we have

$$
300 = \frac{45,000}{1+b}
$$

$$
1 + b = \frac{45,000}{300} = 150
$$

$$
b = 149
$$

Thus,

$$
N = \frac{45,000}{1 + 149e^{-ct}}
$$

When $t = 1$, then $N = 900$. Hence,

$$
900 = \frac{45,000}{1 + 149e^{-c}}
$$

$$
1 + 149e^{-c} = \frac{45,000}{900} = 50
$$

Therefore, $e^{-c} = \frac{49}{149}$, so

$$
N = \frac{45,000}{1 + 149 \left(\frac{49}{149}\right)^t}
$$

When $t = 4$,

$$
N = \frac{45,000}{1 + 149 \left(\frac{49}{149}\right)^4} \approx 16,000
$$

After four weeks, approximately 16,000 students know the rumor.

Now Work Problem 3 \triangleleft

Newton's Law of Cooling

We conclude this section with an interesting application of a differential equation. If a homicide is committed, the temperature of the victim's body will gradually decrease from 37° C (normal body temperature) to the temperature of the surroundings (ambient temperature). In general, the temperature of the cooling body changes at a rate proportional to the difference between the temperature of the body and the ambient temperature. This statement is known as **Newton's law of cooling**. Thus, if $T(t)$ is the temperature of the body at time *t* and the ambient temperature is *a*, then

$$
\frac{dT}{dt} = k(T - a)
$$

where k is the constant of proportionality. Therefore, Newton's law of cooling is a differential equation. It can be applied to determine the time at which a homicide was committed, as the next example illustrates.

EXAMPLE 3 Time of Murder

A wealthy industrialist was found murdered in his home. Police arrived on the scene at 11:00 p.m. The temperature of the body at that time was 31° C, and one hour later it was 30° C. The temperature of the room in which the body was found was 22° C. Estimate the time at which the murder occurred.

Solution: Let *t* be the number of hours after the body was discovered and $T(t)$ be the temperature (in degrees Celsius) of the body at time *t*. We want to find the value of *t* for which $T = 37$ (normal body temperature). This value of *t* will, of course, be negative. By Newton's law of cooling,

$$
\frac{dT}{dt} = k(T - a)
$$

where *k* is a constant and *a* (the ambient temperature) is 22. Thus,

$$
\frac{dT}{dt} = k(T - 22)
$$

Separating variables, we have

$$
\frac{dT}{T - 22} = kdt
$$

$$
\int \frac{dT}{T - 22} = \int kdt
$$

$$
\ln |T - 22| = kt + C
$$

Because $T - 22 > 0$,

$$
\ln(T - 22) = kt + C
$$

When $t = 0$, then $T = 31$. Therefore,

$$
\ln(31 - 22) = k \cdot 0 + C
$$

$$
C = \ln 9
$$

Hence,

$$
\ln(T - 22) = kt + \ln 9
$$

$$
\ln(T - 22) - \ln 9 = kt
$$

$$
\ln \frac{T - 22}{9} = kt \qquad \ln a - \ln b = \ln \frac{a}{b}
$$

When $t = 1$, then $T = 30$, so

$$
\ln \frac{30 - 22}{9} = k \cdot 1
$$

$$
k = \ln \frac{8}{9}
$$

Thus,

$$
\ln \frac{T - 22}{9} = t \ln \frac{8}{9}
$$

Now we find *t* when $T = 37$:

$$
\ln \frac{37 - 22}{9} = t \ln \frac{8}{9}
$$

$$
t = \frac{\ln(15/9)}{\ln(8/9)} \approx -4.34
$$

Accordingly, the murder occurred about 4.34 hours *before* the time of discovery of the body (11:00 p.m.). Since 4.34 hours is (approximately) 4 hours and 20 minutes, the industrialist was murdered about 6:40 p.m.

Now Work Problem 9 \triangleleft

PROBLEMS 15.7

1. Population The population of a city follows logistic growth and is limited to 100,000. If the population in 1995 was 50,000 and in 2000 was 60,000, what will the population be in 2005? Give your answer to the nearest hundred.

2. Production A company believes that the production of its product in present facilities will follow logistic growth. Presently, 300 units per day are produced, and production will increase to 500 units per day in one year. If production is limited to 900 units per day, what is the anticipated daily production in two years? Give the answer to the nearest unit.

3. Spread of Rumor In a university of 40,000 students, the administration holds meetings to discuss the idea of bringing in a major rock band for homecoming weekend. Before the plans are officially announced, student representatives on the

administrative council spread information about the event as a rumor. At the end of one week, 100 people know the rumor. Assuming logistic growth, how many people know the rumor after two weeks? Give your answer to the nearest hundred.

4. Spread of a Fad At a university with 50,000 students, it is believed that the number of students with a particular ring tone on their mobile phones is following a logistic growth pattern. The student newspaper investigates when a survey reveals that 500 students have the ring tone. One week later, a similar survey reveals that 1500 students have it. The newspaper writes a story about it and includes a formula predicting the number $N = N(t)$ of students who will have the ring tone *t* weeks after the first survey. What is the formula that the newspaper publishes?

5. Flu Outbreak In a city whose population is 100,000, an outbreak of flu occurs. When the city health department begins its recordkeeping, there are 500 infected persons. One week later, there are 1000 infected persons. Assuming logistic growth, estimate the number of infected persons two weeks after recordkeeping begins.

6. Sigmoid Function A very special case of the logistic function defined by Equation (3) is the *sigmoid function,* obtained by taking $M = b = c = 1$ so that we have

$$
N(t) = \frac{1}{1 + e^{-t}}
$$

(a) Show directly that the sigmoid function is the solution of the differential equation

$$
\frac{dN}{dt} = N(1 - N)
$$

and the initial condition $N(0) = 1/2$.

(b) Show that $(0, 1/2)$ is an inflection point on the graph of the sigmoid function.

(c) Show that the function

$$
f(t) = \frac{1}{1 + e^{-t}} - \frac{1}{2}
$$

is symmetric about the origin.

(d) Explain how (c) above shows that the sigmoid function is *symmetric about the point* $(0, 1/2)$, explaining at the same time what this means.

(e) Sketch the graph of the sigmoid function.

7. Biology In an experiment,⁷ five *Paramecia* were placed in a test tube containing a nutritive medium. The number *N* of *Paramecia* in the tube at the end of *t* days is given approximately by

$$
N = \frac{375}{1 + e^{5.2 - 2.3t}}
$$

(a) Show that this equation can be written as

$$
N = \frac{375}{1 + 181.27e^{-2.3t}}
$$

and, hence, is a logistic function.

(b) Find $\lim_{t\to\infty} N$.

(c) How many days will it take for the number of *Paramecia* to exceed 370?

8. Biology In a study of the growth of a colony of unicellular organisms,⁸ the equation

$$
N = \frac{0.2524}{e^{-2.128x} + 0.005125} \quad 0 \le x \le 5
$$

was obtained, where *N* is the estimated area of the growth in square centimeters and x is the age of the colony in days after being first observed.

(a) Put this equation in the form of a logistic function. **(b)** Find the area when the age of the colony is 0.

9. Time of a Murder A murder was committed in an abandoned warehouse, and the victim's body was discovered at 3:17 a.m. by the police. At that time, the temperature of the body was 27° C and the temperature in the warehouse was -5° C. One

hour later, the body temperature was 19° C and the warehouse temperature was unchanged. The police forensic mathematician calculates using Newton's law of cooling. What is the time she reports as the time of the murder?

10. Enzyme Formation An enzyme is a protein that acts as a catalyst for increasing the rate of a chemical reaction that occurs in cells. In a certain reaction, an enzyme A is converted to another enzyme, B. Enzyme B acts as a catalyst for its own formation. Let *p* be the amount of enzyme B at time *t* and *I* be the total amount of both enzymes when $t = 0$. Suppose the rate of formation of B is proportional to $p(I - p)$. Without directly using calculus, find the value of *p* for which the rate of formation will be a maximum.

11. Fund-Raising A small town decides to conduct a fund-raising drive for a fire engine, the cost of which is \$200,000. The initial amount in the fund is \$50,000. On the basis of past drives, it is determined that *t* months after the beginning of the drive, the rate, dx/dt , at which money is contributed to such a fund is proportional to the difference between the desired goal of \$200,000 and the total amount, *x*, in the fund at that time. After one month, a total of \$100,000 is in the fund. How much will be in the fund after three months?

12. Birthrate In a discussion of unexpected properties of mathematical models of population, Bailey⁹ considers the case in which the birthrate per *individual* is proportional to the population

size *N* at time *t*. Since the growth rate per individual is $\frac{1}{\lambda}$ *N dN* $\frac{d}{dt}$, this means that

$$
\frac{1}{N}\frac{dN}{dt} = kN
$$

so that

$$
\frac{dv}{dt} = kN^2
$$
 subject to $N = N_0$ at $t = 0$

where $k > 0$. Show that

dN

$$
N = \frac{N_0}{1 - kN_0t}
$$

Use this result to show that

$$
\lim N = \infty \quad \text{as} \quad t \to \left(\frac{1}{kN_0}\right)^{-1}
$$

This means that over a finite interval of time, there is an infinite amount of growth. Such a model might be useful only for rapid growth over a short interval of time.

13. Population Suppose that the rate of growth of a population is proportional to the difference between some maximum size *M* and the number *N* of individuals in the population at time *t*. Suppose that when $t = 0$, the size of the population is N_0 . Find a formula for *N*.

⁷G. F. Gause, *The Struggle for Existence* (New York: Hafner Publishing Co., 1964).

⁸A. J. Lotka, *Elements of Mathematical Biology* (New York: Dover Publications, Inc., 1956).

⁹N. T. J. Bailey, *The Mathematical Approach to Biology and Medicine* (New York: John Wiley & Sons, Inc., 1967).

To define and evaluate improper integrals.

Objective **15.8 Improper Integrals**

Suppose $f(x)$ is continuous and nonnegative for $a \le x < \infty$. (See Figure 15.27.) We know that the integral $\int_a^b f(x)dx$ is the area of the region between the curve $y = f(x)$ and the *x*-axis from $x = a$ to $x = b$. As $b \rightarrow \infty$, we can think of

FIGURE 15.27 Area from *a* to *b*.

FIGURE 15.28 Area from *a* to *b* as $b \rightarrow \infty$.

as the area of the unbounded region that is shaded in Figure 15.28. This limit is abbreviated by

$$
\int_{a}^{\infty} f(x)dx
$$
 (1)

and called an **improper integral**. If the limit exists, $\int_{a}^{\infty} f(x)dx$ is said to be **convergent** and the improper integral *converges* to that limit. In this case the unbounded region is considered to have a finite area, and this area is represented by $\int_{a}^{\infty} f(x) dx$. If the limit does not exist, the improper integral is said to be **divergent**, and the region does not have a finite area.

We can remove the restriction that $f(x) \geq 0$. In general, the improper integral $\int_{a}^{\infty} f(x)dx$ is defined by

$$
\int_{a}^{\infty} f(x)dx = \lim_{b \to \infty} \int_{a}^{b} f(x)dx
$$

Other types of improper integrals are

$$
\int_{-\infty}^{b} f(x) dx
$$
 (2)

and

$$
\int_{-\infty}^{\infty} f(x)dx
$$
 (3)

APPLY IT

4. The rate at which the human body eliminates a certain drug from its system may be approximated by $R(t) = 3e^{-0.1t} - 3e^{-0.3t}$, where $R(t)$ is in milliliters per minute and *t* is the time in minutes since the drug was taken. Find $\int_0^\infty (3e^{-0.1t} - 3e^{-0.3t}) dt$, the total amount of the drug that is eliminated.

In each of the three types of improper integrals $[(5), (2),$ and $(3)]$, the interval over which the integral is evaluated has infinite length. The improper integral in (2) is defined by

$$
\int_{-\infty}^{b} f(x)dx = \lim_{a \to -\infty} \int_{a}^{b} f(x)dx
$$

If this limit exists, $\int_{-\infty}^{b} f(x)dx$ is said to be convergent. Otherwise, it is divergent. We will define the improper integral in (3) after the following example.

EXAMPLE 1 Improper Integrals of the Form $\int_a^{\infty} f(x)dx$ and $\int_{-\infty}^b f(x)dx$

Determine whether the following improper integrals are convergent or divergent. For any convergent integral, determine its value.

Solution:
\n
$$
\int_{1}^{\infty} \frac{1}{x^{3}} dx = \lim_{b \to \infty} \int_{1}^{b} x^{-3} dx = \lim_{b \to \infty} -\frac{x^{-2}}{2} \Big|_{1}^{b}
$$
\n
$$
= \lim_{b \to \infty} \left(-\frac{1}{2b^{2}} + \frac{1}{2} \right) = -0 + \frac{1}{2} = \frac{1}{2}
$$
\nTherefore,
\n
$$
\int_{-\infty}^{\infty} \frac{1}{x^{3}} dx
$$
 converges to $\frac{1}{2}$.
\n**b.**
$$
\int_{-\infty}^{0} e^{x} dx
$$

\n**Solution:**
\n
$$
\int_{-\infty}^{0} e^{x} dx = \lim_{a \to -\infty} \int_{a}^{0} e^{x} dx = \lim_{a \to \infty} e^{x} \Big|_{a}^{0}
$$
\n
$$
= \lim_{a \to -\infty} (1 - e^{a}) = 1 - 0 = 1 \qquad e^{0} = 1
$$

(Here we used the fact that as $x \to -\infty$, the graph of $y = e^x$ approaches the *x*-axis, so $\lim_{a \to -\infty} e^a = 0$.) Therefore, $\int_{-\infty}^0 e^x dx$ converges to 1.

$$
c. \int_{1}^{\infty} \frac{1}{\sqrt{x}} dx
$$

Solution:

$$
\int_1^{\infty} \frac{1}{\sqrt{x}} dx = \lim_{b \to \infty} \int_1^b x^{-1/2} dx = \lim_{b \to \infty} 2x^{1/2} \Big|_1^b
$$

$$
= \lim_{b \to \infty} 2(\sqrt{b} - 1) = \infty
$$

Therefore, the improper integral diverges.

Now Work Problem 3 G

The improper integral $\int_{-\infty}^{\infty} f(x)dx$ is defined in terms of improper integrals of the forms (5) and (2):

$$
\int_{-\infty}^{\infty} f(x)dx = \int_{-\infty}^{0} f(x)dx + \int_{0}^{\infty} f(x)dx
$$
 (4)

If *both* integrals on the right side of Equation (4) are convergent, then $\int_{-\infty}^{\infty} f(x) dx$ is said to be convergent; otherwise, it is divergent.

EXAMPLE 2 An Improper Integral of the Form $\int_{-\infty}^{\infty} f(x) dx$

Determine whether \int_{0}^{∞} $-\infty$ *e x dx* is convergent or divergent.

Solution:
$$
\int_{-\infty}^{\infty} e^x dx = \int_{-\infty}^0 e^x dx + \int_0^{\infty} e^x dx
$$

By Example 1(b), \int_0^0 $-\infty$ $e^x dx = 1$. On the other hand,

$$
\int_0^\infty e^x dx = \lim_{b \to \infty} \int_0^b e^x dx = \lim_{b \to \infty} e^x \Big|_0^b = \lim_{b \to \infty} (e^b - 1) = \infty
$$

Since $\int_0^\infty e^x dx$ is divergent, $\int_{-\infty}^\infty e^x dx$ is also divergent.

Now Work Problem 11 G

EXAMPLE 3 Density Function

In statistics, a function, *f*, is called a density function if $f(x) \ge 0$ and

$$
\int_{-\infty}^{\infty} f(x)dx = 1
$$

Suppose

$$
f(x) = \begin{cases} ke^{-x} & \text{for } x \ge 0\\ 0 & \text{elsewhere} \end{cases}
$$

is a density function. Find *k*.

Solution: We write the equation $\int_{-\infty}^{\infty} f(x) dx = 1$ as

$$
\int_{-\infty}^{0} f(x)dx + \int_{0}^{\infty} f(x)dx = 1
$$

Since $f(x) = 0$ for $x < 0$, $\int_{-\infty}^{0} f(x) dx = 0$. Thus,

$$
\int_0^\infty ke^{-x}dx = 1
$$

\n
$$
\lim_{b \to \infty} \int_0^b ke^{-x}dx = 1
$$

\n
$$
\lim_{b \to \infty} -ke^{-x}\Big|_0^b = 1
$$

\n
$$
\lim_{b \to \infty} (-ke^{-b} + k) = 1
$$

\n
$$
0 + k = 1 \qquad \lim_{b \to \infty} e^{-b} = 0
$$

\n $k = 1$

Now Work Problem 13 \triangleleft

PROBLEMS 15.8

In Problems 1–12, determine the integrals if they exist. Indicate those that are divergent.

> 1 $\int \frac{1}{\sqrt[3]{(x+2)^2}} dx$

1.
$$
\int_3^{\infty} \frac{1}{x^3} dx
$$
 2. $\int_1^{\infty} \frac{1}{(3x-1)^2} dx$

3.
$$
\int_{e^{1000}}^{\infty} \frac{1}{x} dx
$$
 4. \int_{2}^{∞}

5.
$$
\int_{37}^{\infty} e^{-x} dx
$$
 6. $\int_{0}^{\infty} (5 + e^{-x}) dx$

7.
$$
\int_{1}^{\infty} \frac{1}{\sqrt{x}} dx
$$
 8.
$$
\int_{5}^{\infty} \frac{x dx}{\sqrt{(x^2 - 9)^3}}
$$

9.
$$
\int_{-\infty}^{-3} \frac{1}{(x+1)^2} dx
$$
 10.
$$
\int_{1}^{\infty} \frac{1}{\sqrt[3]{x-1}} dx
$$

11.
$$
\int_{-\infty}^{\infty} 2xe^{-x^2} dx
$$
 12.
$$
\int_{-\infty}^{\infty} (5 - 3x) dx
$$

13. Density Function The density function for the life *x*, in hours, of an electronic component in a radiation meter is given by

$$
f(x) = \begin{cases} \frac{k}{x^2} & \text{for } x \ge 500\\ 0 & \text{for } x < 500 \end{cases}
$$

(a) If *k* satisfies the condition that $\int_{500}^{\infty} f(x)dx = 1$, find *k*. **(b)** The probability that the component will last at least 1000 hours is given by $\int_{1000}^{\infty} f(x) dx$. Evaluate this integral.

14. Density Function Given the density function ϵ

$$
f(x) = \begin{cases} ke^{-2x} & \text{for } x \ge 1\\ 0 & \text{elsewhere} \end{cases}
$$

find *k*. (*Hint:* See Example 3.)

15. Future Profits For a business, the present value of all future profits at an annual interest rate, *r*, compounded continuously is given by

$$
\int_0^\infty p(t)e^{-rt} dt
$$

where $p(t)$ is the profit per year in dollars at time *t*. If $p(t) = 500,000$ and $r = 0.02$, evaluate this integral.

16. Psychology In a psychological model for signal detection,¹⁰ the probability α (a Greek letter read "alpha") of reporting a signal when no signal is present is given by

$$
\alpha = \int_{x_c}^{\infty} e^{-x} dx \quad x \ge 0
$$

The probability β (a Greek letter read "beta") of detecting a signal when it is present is

$$
\beta = \int_{x_c}^{\infty} ke^{-kx} dx \quad x \ge 0
$$

In both integrals, x_c is a constant (called a criterion value in this model). Find α and β if $k = \frac{1}{8}$.

17. Find the area of the region in the third quadrant bounded by the curve $y = e^{3x}$ and the *x*-axis.

18. Economics In discussing entrance of a firm into an industry, $Stigler¹¹$ uses the equation

$$
V = \pi_0 \int_0^\infty e^{\theta t} e^{-\rho t} dt
$$

where π_0 , θ (a Greek letter read "theta"), and ρ (a Greek letter read "rho") are constants. Show that $V = \pi_0/(\rho - \theta)$ if $\theta < \rho$.

19. Population The predicted rate of growth per year of the population of a certain small city is given by

$$
\frac{40,000}{(t+2)^2}
$$

where t is the number of years from now. In the long run (that is, as $t \to \infty$), what is the expected change in population from today's level?

Chapter 15 Review

Summary

An integral that does not have a familiar form may have been done by others and recorded in a table of integrals. However, it may be necessary to transform the given integral into an equivalent form before the matching can occur.

An annuity is a series of payments over a period of time. Suppose payments are made continuously for *T* years such

that a payment at time *t* is at the rate of $f(t)$ per year. If the annual rate of interest is *r* compounded continuously, then the present value of the continuous annuity is given by

$$
A = \int_0^T f(t)e^{-rt}dt
$$

¹⁰D. Laming, *Mathematical Psychology* (New York: Academic Press, Inc., 1973).

¹¹G. Stigler, *The Theory of Price*, 3rd ed. (New York: Macmillan Publishing Company, 1966), p. 344.

and the accumulated amount is given by

$$
S = \int_0^T f(t)e^{r(T-t)}dt
$$

If the integrand of a definite integral, $\int_a^b f(x)dx$, does not have an elementary antiderivative, or even if the antiderivative is merely daunting, the required number can be found, approximately, with either the Trapezoidal Rule:

$$
\frac{h}{2}(f(a) + 2f(a+h) + \dots + 2f(a + (n-1)h) + f(b))
$$

or Simpson's Rule:

$$
\frac{h}{3}(f(a)+4f(a+h)+2f(a+2h)+\cdots+4f(a+(n-1)h)+f(b))
$$

where for both rules we have $= (b - a)/n$, but in the case of Simpson's Rule *n* must be even.

If $f(x) \geq 0$ is continuous on [a, b], then the definite integral can be used to find the area of the region bounded by $y = f(x)$, the *x*-axis, $x = a$, and $x = b$. The definite integral can also be used to find areas of more complicated regions. In these situations, a strip of area should be drawn in the region. This allows us to set up the proper definite integral. In this regard, both vertical strips and horizontal strips have their uses.

One application of finding areas involves consumers' surplus and producers' surplus. Suppose the market for a product is at equilibrium and (q_0, p_0) is the equilibrium point (the point of intersection of the supply curve and the demand curve for the product). Then consumers' surplus, CS, corresponds to the area from $q = 0$ to $q = q_0$, bounded above by the demand curve and below by the line $p = p_0$. Thus,

$$
CS = \int_0^{q_0} (f(q) - p_0) dq
$$

where *f* is the demand function. Producers' surplus, PS, corresponds to the area from $q = 0$ to $q = q_0$, bounded above by the line $p = p_0$ and below by the supply curve. Therefore,

$$
PS = \int_0^{q_0} (p_0 - g(q)) dq
$$

where *g* is the supply function.

The average value, *f*, of a function, *f*, over the interval $[a, b]$ is given by

$$
\bar{f} = \frac{1}{b-a} \int_{a}^{b} f(x) dx
$$

An equation that involves the derivative of an unknown function is called a differential equation. If the highest-order derivative that occurs is the first, the equation is called a first-order differential equation. Some first-order differential equations can be solved by the method of separation of variables. In that method, by considering the derivative to be a quotient of differentials, we rewrite the equation so that each side contains only one variable and a single differential in the numerator. Integrating both sides of the resulting equation gives the solution. This solution involves a constant of integration and is called the general solution of the differential equation. If the unknown function must satisfy the condition that it has a specific function value for a given value of the independent variable, then a particular solution can be found.

Differential equations arise when we know a relation involving the rate of change of a function. For example, if a quantity, *N*, at time *t* is such that it changes at a rate proportional to the amount present, then

$$
\frac{dN}{dt} = kN, \qquad \text{where } k \text{ is a constant}
$$

The solution of this differential equation is

$$
N=N_0e^{kt}
$$

where N_0 is the quantity present at $t = 0$. The value of k may be determined when the value of *N* is known for a given value of *t* other than $t = 0$. If *k* is positive, then *N* follows an exponential law of growth; if *k* is negative, *N* follows an exponential law of decay. If *N* represents a quantity of a radioactive element, then

$$
\frac{dN}{dt} = -\lambda N,
$$
 where λ is a positive constant

Thus, *N* follows an exponential law of decay, and hence,

$$
N = N_0 e^{-\lambda t}
$$

The constant λ is called the decay constant. The time for onehalf of the element to decay is the half-life of the element:

half-life =
$$
\frac{\ln 2}{\lambda} \approx \frac{0.69315}{\lambda}
$$

A quantity, *N*, may follow a rate of growth given by

$$
\frac{dN}{dt} = KN(M - N),
$$
 where *K*, *M* are constants

Solving this differential equation gives a function of the form

$$
N = \frac{M}{1 + be^{-ct}}, \qquad \text{where } b, c \text{ are constants}
$$

which is called a logistic function. Many population sizes can be described by a logistic function. In this case, *M* represents the limit of the size of the population. A logistic function is also used in analyzing the spread of a rumor.

Newton's law of cooling states that the temperature, *T*, of a cooling body at time *t* changes at a rate proportional to the difference $T - a$, where *a* is the ambient temperature. Thus,

$$
\frac{dT}{dt} = k(T - a),
$$
 where *k* is a constant

The solution of this differential equation can be used to determine, for example, the time at which a homicide was committed.

An integral of the form

$$
\int_{a}^{\infty} f(x) dx \qquad \int_{-\infty}^{b} f(x) dx \qquad \text{or} \qquad \int_{-\infty}^{\infty} f(x) dx
$$

is called an improper integral. The first two integrals are defined as follows:

$$
\int_{a}^{\infty} f(x)dx = \lim_{b \to \infty} \int_{a}^{b} f(x)dx
$$

Review Problems

In Problems 1–18, determine the integrals.

In Problems 19–24, find the area of the region bounded by the given curves.

19. $y = -x(x - a)$, $y = 0$ for $0 < a$ **20.** $y = 2x^2$, $y = x^2 + 9$ **21.** $y = x^2 - x$, $y = 10 - x^2$ **22.** $y = \sqrt{x}$, $x = 0$, $y = 3$ **23.** $y = \ln x$, $x = 0$, $y = 0$, $y = 1$ **24.** $y = 3 - x$, $y = x - 4$, $y = 0$, $y = 3$ **25.** Show that $\ln b =$ \int^b 1 *dx* $\frac{dS}{dx}$. Use the trapezoidal rule, with $n = 8$ to approximate ln 2. Express just those digits which agree with the true value of ln 2.

26. Repeat Problem 25 using Simpson's rule with $n = 8$.

and

$$
\int_{-\infty}^{b} f(x)dx = \lim_{a \to -\infty} \int_{a}^{b} f(x)dx
$$

If $\int_{a}^{\infty} f(x)dx$ $\left[\int_{-\infty}^{b} f(x) dx\right]$ is a finite number, we say that the integral is convergent; otherwise, it is divergent. The improper integral $\int_{-\infty}^{\infty} f(x) dx$ is defined by

$$
\int_{-\infty}^{\infty} f(x)dx = \int_{-\infty}^{0} f(x)dx + \int_{0}^{\infty} f(x)dx
$$

If both integrals on the right side are convergent, $\int_{-\infty}^{\infty} f(x) dx$ is said to be convergent; otherwise, it is divergent.

27. Consumers' and Producers' Surplus The demand equation for a product is

$$
p = 0.01q^2 - 1.1q + 30
$$

and the supply equation is

$$
p = 0.01q^2 + 8
$$

Determine consumers' surplus and producers' surplus when market equilibrium has been established.

28. Consumers' Surplus The demand equation for a product is

$$
p = (q-4)^2
$$

and the supply equation is

$$
p = q^2 + q + 7
$$

where p (in thousands of dollars) is the price per 100 units when *q* hundred units are demanded or supplied. Determine consumers' surplus under market equilibrium.

29. Find the average value of $f(x) = x^3 - 3x^2 + 2x + 1$ over the interval $[0, 5]$.

30. Find the average value of $f(t) = t^2 e^t$ over the interval [0, 1].

In Problems 31 and 32, solve the differential equations.

31.
$$
y' = 3x^2y + 2xy
$$
 $y > 0$
32. $y' - f'(x)e^{f(x)-y} = 0$ $y(0) = f(0)$

In Problems 33–36, determine the improper integrals if they exist.

33.
$$
\int_{1}^{\infty} \frac{1}{x^{2.5}} dx
$$

\n**34.** $\int_{-\infty}^{0} e^{3x} dx$
\n**35.** $\int_{1}^{\infty} \frac{1}{2x} dx$
\n**36.** $\int_{-\infty}^{\infty} xe^{1-x^{2}} dx$

37. Population The population of a fast-growing city was 500,000 in 1980 and 1,000,00 in 2000. Assuming exponential growth, project the population in 2020.

38. Population The population of a city doubles every 10 years due to exponential growth. At a certain time, the population is 40,000. Find an expression for the number of people, *N*, at time *t* years later. Give your answer in terms of ln 2.

39. Radioactive If 98% of a radioactive substance remains after 1000 years, find the decay constant, and, to the nearest percent, give the percentage of the original amount present after 5000 years.

40. Medicine Suppose q is the amount of penicillin in the body at time *t*, and let q_0 be the amount at $t = 0$. Assume that the rate of change of *q* with respect to *t* is proportional to *q* and that *q* decreases as *t* increases. Then we have $dq/dt = -kq$, where $k > 0$. Solve for *q*. What percentage of the original amount present is there when $t = \frac{7}{k}$?

41. Biology Two organisms are initially placed in a medium and begin to multiply. The number, *N*, of organisms that are present after *t* days is recorded on a graph with the horizontal axis labeled *t* and the vertical axis labeled *N*. It is observed that the points lie on a logistic curve. The number of organisms present after 6 days is 300, and beyond 10 days the number approaches a limit of 450. Find the logistic equation.

42. College Enrollment A university believes that its enrollment follows logistic growth. Last year enrollment was 10,000, and this year it is 11,000. If the university can accommodate a maximum of 20,000 students, what is the anticipated enrollment next year?

43. Time of Murder A coroner is called in on a murder case. He arrives at 6:00 p.m. and finds that the victim's temperature is 35° C. One hour later the body temperature is 34° C. The temperature of the room is 25° C. About what time was the murder committed? (Assume that normal body temperature is 37° C.)

44. Annuity Find the present value, to the nearest dollar, of a continuous annuity at an annual rate of 5% for 10 years if the payment at time *t* is at the annual rate of $f(t) = 100t$ dollars.

45. Hospital Discharges For a group of hospitalized individuals, suppose the proportion that has been discharged at the end of *t* days is given by

$$
\int_0^t f(x) \, dx
$$

where $f(x) = 0.007e^{-0.01x} + 0.00005e^{-0.0002x}$. Evaluate

$$
\int_0^\infty f(x) \, dx
$$

46. Integration by Parts Let *f* and *g* be differentiable functions. Show that if either f/g or fg' has an antiderivative then the other one does. It suffices to show it in one case, so for definiteness, assume that $H'(x) = f'(x)g(x)$ (equivalently $\int f'(x)g(x)dx = H(x) + C$ and show that

 $\int f(x)g'(x) = f(x)g(x) - H(c) + C$. This is often written as

$$
\int f(x)g'(x)dx = f(x)g(x) - \int f'(x)g(x)dx
$$

Writing $u = f(x)$ and $v = g(x)$ we have, equivalently,

$$
\int udv = uv - \int vdu
$$

47. Product Consumption Suppose that $A(t)$ is the amount of a product that is consumed at time *t* and that *A* follows an exponential law of growth. If $t_1 < t_2$ and at time t_2 the amount consumed, $A(t_2)$, is double the amount consumed at time $t_1, A(t_1)$, then $t_2 - t_1$ is called a doubling period. In a discussion of exponential growth, Shonle¹² states that under exponential growth, "the amount of a product consumed during one doubling period is equal to the total used for all time up to the beginning of the doubling period in question." To justify this statement, reproduce his argument as follows. The amount of the product used up to time t_1 is given by

$$
\int_{-\infty}^{t_1} A_0 e^{kt} dt \quad k > 0
$$

where A_0 is the amount when $t = 0$. Show that this is equal to $(A_0/k)e^{kt_1}$. Next, the amount used during the time interval from t_1 to t_2 is

$$
\int_{t_1}^{t_2} A_0 e^{kt} dt
$$

Show that this is equal to

$$
\frac{A_0}{k}e^{kt_1}[e^{k(t_2-t_1)}-1]
$$
 (5)

If the interval $[t_1, t_2]$ is a doubling period, then

$$
A_0 e^{kt_2} = 2A_0 e^{kt_1}
$$

Show that this relationship implies that $e^{k(t_2 - t_1)} = 2$. Substitute this value into Equation (5); your result should be the same as the total used during all time up to t_1 , namely, $(A_0/k)e^{kt_1}$.

48. Revenue, Cost, and Profit The following table gives values of a company's marginal-revenue (MR) and marginal-cost (MC) functions:

The company's fixed cost is 25. Assume that profit is a maximum when $MR = MC$ and that this occurs when $q = 12$. Moreover, assume that the output of the company is chosen to maximize the profit. Use the trapezoidal rule and Simpson's rule for each of the following parts.

(a) Estimate the total revenue by using as many data values as possible.

(b) Estimate the total cost by using as few data values as possible. **(c)** Determine how the maximum profit is related to the area enclosed by the line $q = 0$ and the MR and MC curves, and use this relation to estimate the maximum profit as accurately as possible.

¹² J. I. Shonle, *Environmental Applications of General Physics* (Reading, MA: Addison-Wesley Publishing Company, Inc., 1975).

Continuous Random
Variables
16.1 Continuous Random Variables

- Continuous Random Variables
- 16.2 The Normal Distribution
- 16.3 The Normal Approximation to the Binomial Distribution

Chapter 16 Review

The is less demands. However, demand fluctuates, sometimes wildly. Some fluctuation is predictable. For example, at times when most people are asleep there is less demand, and on weekends and holidays, when many people cal onsider the problem of designing a cellular telephone network for a large urban area. Ideally, the system would have enough capacity to meet all possible demands. However, demand fluctuates, sometimes wildly. Some fluctuation is predictable. For example, at times when most people are asleep ilies and friends, there is more demand. However, some increases in demand are not predictable. For example, after an earthquake or some other natural disaster, even a severe storm, many people call emergency services and many call their family and friends to check that they are all right. It is usually prohibitively expensive to build and operate a system that will handle *any* sudden increase in demand. Striking a balance between the goal of serving customers and the need to limit costs to maintain profitability is a serious problem.

A sensible approach is to design and build a system capable of handling the load of telephone traffic under normally busy conditions, and to accept the fact that on rare occasions, heavy traffic will lead to overloads. We cannot always predict when overloads will occur since disasters, such as earthquakes, are unforeseen occurrences. But some good *probabilistic* predictions of future traffic volume will suffice. One could build a system that would meet demand 99.4% of the time, for example. The remaining 0.6% of the time, customers would simply have to put up with intermittent delays in service.

A probabilistic description of traffic on a phone network is an example of a probability density function. Such functions are the focus of this chapter. Probability density functions have a wide range of applications—not only calculating how often a system will be overloaded, for example, but also calculating the system's average load. Average load allows prediction of such things as average power consumption and average volume of system maintenance activity. Such considerations are vital to the profitability of a business.

To introduce continuous random variables; to discuss density functions, including uniform and exponential distributions; to discuss cumulative distribution functions; and to compute the mean, variance, and standard deviation for a continuous random variable.

Objective **16.1 Continuous Random Variables**

Density Functions

In Chapter 9, the random variables that we considered were discrete. Now we will concern ourselves with *continuous* **random variables**. A random variable is continuous if it can assume any value in some interval or intervals. A continuous random variable usually represents data that are *measured,* such as heights, weights, distances, and periods of time. By contrast, the discrete random variables of Chapter 9 usually represent data that are *counted*.

For example, the number of hours of life of a calculator battery is a continuous random variable, *X*. If the maximum possible life is 1000 hours, then *X* can assume any value in the interval $[0, 1000]$. In a practical sense, the likelihood that *X* will assume a single specified value, such as 764.1238, is extremely remote. It is more meaningful to consider the likelihood of *X* lying within an *interval,* such as that between 764 and 765. Thus, $764 < X < 765$. (For that matter, the nature of measurement of physical quantities, like time, tells us that a statement such as $X = 764.1238$ is really one of the form 764:123750 < *X* < 764:123849.) In general, *with a continuous random variable, our concern is the likelihood that it falls within an interval and not that it assumes a particular value.*

As another example, consider an experiment in which a number *X* is randomly selected from the interval $[0, 2]$. Then *X* is a continuous random variable. What is the probability that *X* lies in the interval $[0, 1]$? Because we can think of $[0, 1]$ as being "half" the interval [0, 2], a reasonable (and correct) answer is $\frac{1}{2}$. Similarly, if we think of the interval $[0, \frac{1}{2}]$ as being one-fourth of $[0, 2]$, then $P(0 \le X \le \frac{1}{2}) = \frac{1}{4}$. Actually, each one of these probabilities is simply the length of the given interval divided by the length of $[0, 2]$. For example,

$$
P\left(0 \le X \le \frac{1}{2}\right) = \frac{\text{length of } [0, \frac{1}{2}]}{\text{length of } [0, 2]} = \frac{\frac{1}{2}}{2} = \frac{1}{4}
$$

Let us now consider a similar experiment in which *X* denotes a number chosen at random from the interval $[0, 1]$. As might be expected, the probability that *X* will assume a value in any given interval within $[0, 1]$ is equal to the length of the given interval divided by the length of $[0, 1]$. Because $[0, 1]$ has length 1, we can simply say that the probability of *X* falling in an interval is the length of the interval. For example,

$$
P(0.2 \le X \le 0.5) = 0.5 - 0.2 = 0.3
$$

and $P(0.2 \le X \le 0.2001) = 0.0001$. Clearly, as the length of an interval approaches 0, the probability that *X* assumes a value in that interval approaches 0. Keeping this in mind, we can think of a single number such as 0:2 as the limiting case of an interval as the length of the interval approaches 0. (Think of $[0.2, 0.2 + x]$ as $x \to 0$.) Thus, $P(X = 0.2) = 0$. In general, *the probability that a continuous random variable X assumes a particular value is* 0. As a result, *the probability that X lies in some interval is not affected by whether or not either of the endpoints of the interval is included or excluded*. For example,

$$
P(X \le 0.4) = P(X < 0.4) + P(X = 0.4)
$$
\n
$$
= P(X < 0.4) + 0
$$
\n
$$
= P(X < 0.4)
$$

Similarly, $P(0.2 \le X \le 0.5) = P(0.2 < X < 0.5)$.

We can geometrically represent the probabilities associated with a continuous random variable *X*. This is done by means of the graph of a function $y = f(x) \ge 0$ such that the area under this graph and above the *x*-axis, between the lines $x = a$ and $x = b$, represents the probability that *X* assumes a value between *a* and *b*. (See Figure 16.1.)

FIGURE 16.1 Probability density function.

Since this area is given by the definite integral $\int_a^b f(x)dx$, we have

$$
P(a \le X \le b) = \int_{a}^{b} f(x)dx
$$

We call the function *f* the *probability density function* for *X* (more simply the *density function* for *X*) and say that it defines the *distribution of X*. Because probabilities are always nonnegative, we must have $f(x) \geq 0$. Also, because the event $-\infty < X < \infty$ must occur, the total area under the density function curve must be 1. That is, $\int_{-\infty}^{\infty} f(x)dx = 1$. In summary, we have the following definition.

Definition

A continuous function $y = f(x)$ is called a **(probability) density function**, for a continuous random variable, if and only if it has the following properties:

- 1. $f(x) \ge 0$
- **2.** $\int_{-\infty}^{\infty} f(x) dx = 1$

If *X* is a continuous random variable, such an *f* is a density function for *X*, if

3. $P(a \le X \le b) = \int_{a}^{b} f(x) dx$

To illustrate a density function, we return to the previous experiment in which a number X is chosen at random from the interval $[0, 1]$. Recall that

$$
P(a \le X \le b) = \text{length of } [a, b] = b - a \tag{1}
$$

where a and b are in [0, 1]. We will show that the function

$$
f(x) = \begin{cases} 1 & \text{if } 0 \le x \le 1 \\ 0 & \text{otherwise} \end{cases}
$$
 (2)

whose graph appears in Figure 16.2(a), is a density function for *X*. To do this, we must verify that $f(x)$ satisfies the conditions for a density function. First, $f(x)$ is either 0 or 1,

FIGURE 16.2 Probability density function.

so $f(x) > 0$. Next, since $f(x) = 0$ for *x* outside [0, 1],

$$
\int_{-\infty}^{\infty} f(x)dx = \int_{0}^{1} 1dx = x \Big|_{0}^{1} = 1
$$

Finally, for the *X* under consideration and *a* and *b* in [0, 1] with $a < b$, we must verify that $P(a \le X \le b) = \int_a^b f(x)dx$. We compute the area under the graph between $x = a$ and $x = b$ (Figure 16.2(b)). We have

$$
\int_{a}^{b} f(x)dx = \int_{a}^{b} 1dx = x \Big|_{a}^{b} = b - a
$$

which, as stated in Equation (1), is $P(a \le X \le b)$.

The function in Equation (2) is called the **uniform density function** over [0, 1], and *X* is said to have a **uniform distribution**. The word *uniform* is meaningful in the sense that the graph of the density function is horizontal, "flat", over $[0, 1]$. As a result, *X* is just as likely to assume a value in one interval within $[0, 1]$ as in another of equal length. A more general uniform distribution is given in Example 1.

EXAMPLE 1 Uniform Density Function

The uniform density function over $[a, b]$ for the random variable *X* is given by

$$
f(x) = \begin{cases} \frac{1}{b-a} & \text{if } a \le x \le b \\ 0 & \text{otherwise} \end{cases}
$$

See Figure 16.3. Note that over $[a, b]$, the region under the graph is a rectangle with height $1/(b - a)$ and width $b - a$. Thus, its area is given by $(1/(b - a))(b - a) = 1$. so $\int_{-\infty}^{\infty} f(x)dx = 1$, as must be the case for a density function. If [*c*, *d*] is any interval within $[a, b]$, then

$$
P(c \le X \le d) = \int_c^d f(x)dx = \int_c^d \frac{1}{b-a}dx
$$

$$
= \frac{x}{b-a}\Big|_c^d = \frac{d-c}{b-a}
$$

For example, suppose *X* is uniformly distributed over the interval $[1, 4]$ and we need to find $P(2 < X < 3)$. Then $a = 1, b = 4, c = 2$, and $d = 3$. Therefore,

$$
P(2 < X < 3) = \frac{3-2}{4-1} = \frac{1}{3}
$$

Now Work Problem $3(a) - (g) \triangleleft$

EXAMPLE 2 Density Function

The density function for a random variable *X* is given by

$$
f(x) = \begin{cases} kx & \text{if } 0 \le x \le 2\\ 0 & \text{otherwise} \end{cases}
$$

where *k* is a constant. **a.** Find *k*.

Solution: Since $\int_{-\infty}^{\infty} f(x) dx$ must be 1 and $f(x) = 0$ outside [0, 2], we have

$$
\int_{-\infty}^{\infty} f(x)dx = \int_{0}^{2} kx dx = \left. \frac{kx^{2}}{2} \right|_{0}^{2} = 2k = 1
$$

Thus,
$$
k = \frac{1}{2}
$$
, so $f(x) = \frac{1}{2}x$ on [0, 2].

FIGURE 16.3 Uniform density function over $[a, b]$.

APPLY IT

1. Suppose the time (in minutes) passengers must wait for an airplane is

uniformly distributed with density func- $\text{tion } f(x) = \frac{1}{60}, \text{ where } 0 \leq x \leq 60,$ and $f(x) = 0$ elsewhere. What is the probability that a passenger must wait between 25 and 45 minutes?

b. Find $P(\frac{1}{2} < X < 1)$.

Solution:

$$
P\left(\frac{1}{2} < X < 1\right) = \int_{1/2}^{1} \frac{1}{2} x dx = \left. \frac{x^2}{4} \right|_{1/2}^{1} = \frac{1}{4} - \frac{1}{16} = \frac{3}{16}
$$

c. Find $P(X < 1)$.

Solution: Since $f(x) = 0$ for $x < 0$, we need only compute the area under the density function between 0 and 1. Thus,

$$
P(x < 1) = \int_0^1 \frac{1}{2} x dx = \left. \frac{x^2}{4} \right|_0^1 = \frac{1}{4}
$$

Now Work Problem 9(a)-(d), (g), (h) \triangleleft

EXAMPLE 3 Exponential Density Function

The **exponential density function** is defined by

$$
f(x) = \begin{cases} ke^{-kx} & \text{if } x \ge 0\\ 0 & \text{if } x < 0 \end{cases}
$$

where *k* is a positive constant, called a **parameter**, whose value depends on the experiment under consideration. If *X* is a random variable with this density function, then *X* is said to have an **exponential distribution**. The case $k = 1$ is shown in Figure 16.4. **a.** Verify that *f* is a density function.

Solution:

By definition, $f \ge 0$ on $(-\infty, \infty)$, and because $f = 0$ on $(-\infty, 0)$ we have, for *any* positive *k*,

$$
\int_{-\infty}^{\infty} f(x) dx = \int_{0}^{\infty} ke^{-kx} dx
$$

$$
= \lim_{b \to \infty} \int_{0}^{b} ke^{-kx} dx
$$

$$
= \lim_{b \to \infty} -e^{-kx} \Big|_{0}^{b}
$$

$$
= \lim_{b \to \infty} ((-e^{-kb}) - (-e^{0}))
$$

$$
= (0) - (-1)
$$

$$
= 1
$$

b. For $k = 1$, find $P(2 < X < 3)$.

Solution:

$$
P(2 < X < 3) = \int_2^3 e^{-x} dx = -e^{-x} \Big|_2^3
$$
\n
$$
= -e^{-3} - (-e^{-2}) = e^{-2} - e^{-3} \approx 0.086
$$

c. For
$$
k = 1
$$
, find $P(X > 4)$.
\n**Solution:**
\n
$$
P(X > 4) = \int_{4}^{\infty} e^{-x} dx = \lim_{b \to \infty} \int_{4}^{b} e^{-x} dx
$$
\n
$$
= \lim_{b \to \infty} -e^{-x} \Big|_{4}^{b} = \lim_{b \to \infty} (-e^{-b} + e^{-4})
$$
\n
$$
= 0 + e^{-4}
$$
\n
$$
\approx 0.018
$$

$$
f(x)
$$
\n
$$
f(x) = \begin{cases} e^{-x} & \text{if } x \ge 0 \\ 0 & \text{if } x < 0 \end{cases}
$$

2. The life expectancy (in years) of an automobile's brake pads is distributed exponentially with $k = \frac{1}{10}$. If the brake pads' warranty lasts five years, what is the probability that the brake pads will break down after the warranty period?

APPLY IT

FIGURE 16.4 Exponential density function.

Alternatively, we can avoid an improper integral because

$$
P(X > 4) = 1 - P(X \le 4) = 1 - \int_0^4 e^{-x} dx
$$

Now Work Problem 7(a)-(c), (e) \triangleleft

The **cumulative distribution function** *F* for a continuous random variable *X* with density function *f* is defined by

$$
F(x) = P(X \le x) = \int_{-\infty}^{x} f(t)dt
$$

For example, $F(2)$ represents the entire area under the density curve that is to the left of the line $x = 2$ (Figure 16.5). Where $f(x)$ is continuous, it can be shown that

$$
F'(x) = f(x)
$$

That is, the derivative of the cumulative distribution function is the density function. Thus, *F* is an antiderivative of *f*, and by the Fundamental Theorem of Calculus,

$$
P(a < X < b) = \int_{a}^{b} f(x)dx = F(b) - F(a)
$$
 (3)

This means that the area under the density curve between *a* and *b* (Figure 16.6) is simply the area to the left of *b* minus the area to the left of *a*.

FIGURE 16.7 Density function for Example 4.

EXAMPLE 4 Finding and Applying the Cumulative Distribution Function

Suppose X is a random variable with density function given by

$$
f(x) = \begin{cases} \frac{1}{2}x & \text{if } 0 \le x \le 2\\ 0 & \text{otherwise} \end{cases}
$$

as shown in Figure 16.7.

a. Find and sketch the cumulative distribution function.

Solution: Because $f(x) = 0$ if $x < 0$, the area under the density curve to the left of *x* = 0 is 0. Hence, $F(x) = 0$ if $x < 0$. If $0 \le x \le 2$, then

$$
F(x) = \int_{-\infty}^{x} f(t)dt = \int_{0}^{x} \frac{1}{2}t dt = \frac{t^{2}}{4} \bigg|_{0}^{x} = \frac{x^{2}}{4}
$$

Since *f* is a density function and
$$
f(x) = 0
$$
 for $x < 0$ and also for $x > 2$, the area under the density curve from $x = 0$ to $x = 2$ is 1. Thus, if $x > 2$, the area to the left of *x* is 1, so $F(x) = 1$. Hence, the cumulative distribution function is

$$
F(x) = \begin{cases} 0 & \text{if } x < 0 \\ \frac{x^2}{4} & \text{if } 0 \le x \le 2 \\ 1 & \text{if } x > 2 \end{cases}
$$

which is shown in Figure 16.8.

b. Find $P(X < 1)$ and $P(1 < X < 1.1)$.

Solution: Using the results of part (a), we have

$$
P(X < 1) = F(1) = \frac{1^2}{4} = \frac{1}{4}
$$

From Equation (3),

$$
P(1 < X < 1.1) = F(1.1) - F(1) = \frac{1.1^2}{4} - \frac{1}{4} = 0.0525
$$

Now Work Problem 1 G

Mean, Variance, and Standard Deviation

For a random variable *X* with density function *f*, the **mean** μ (also called the **expectation** of *X*), $E(X)$ is given by

$$
\mu = E(X) = \int_{-\infty}^{\infty} x f(x) dx
$$

if the integral is convergent, and can be thought of as the average value of *X* in the long run. The **variance** σ^2 (also written Var (X)) is given by

$$
\sigma^2 = \text{Var}(X) = \int_{-\infty}^{\infty} (x - \mu)^2 f(x) dx
$$

if the integral is convergent. Noticed that these formulas are similar to the corresponding ones in Chapter 9 for a discrete random variable. It is easy to show that an alternative formula for the variance is

$$
\sigma^2 = \text{Var}(X) = \int_{-\infty}^{\infty} x^2 f(x) dx - \mu^2
$$

The **standard deviation** is

$$
\sigma = \sqrt{\text{Var}(X)}
$$

For example, it can be shown that if *X* is exponentially distributed (see Example 3), then $\mu = 1/k$ and $\sigma = 1/k$. As with a discrete random variable, the standard deviation of a continuous random variable *X* is small if *X* is likely to assume values close to the mean but unlikely to assume values far from the mean. The standard deviation is large if the opposite is true.

EXAMPLE 5 Finding the Mean and Standard Deviation

If *X* is a random variable with density function given by

$$
f(x) = \begin{cases} \frac{1}{2}x & \text{if } 0 \le x \le 2\\ 0 & \text{otherwise} \end{cases}
$$

find its mean and standard deviation.

$$
\mu = \int_{-\infty}^{\infty} x f(x) dx = \int_{0}^{2} x \cdot \frac{1}{2} x dx = \left. \frac{x^{3}}{6} \right|_{0}^{2} = \frac{4}{3}
$$

FIGURE 16.8 Cumulative distribution function for Example 4.

APPLY IT

3. The life expectancy (in years) of patients after they have contracted a certain disease is exponentially distributed with $k = 0.2$. Use the information in the paragraph that precedes Example 5 to find the mean life expectancy and the standard deviation. **Solution:** The mean is given by By the alternative formula for variance, we have

$$
\sigma^2 = \int_{-\infty}^{\infty} x^2 f(x) dx - \mu^2 = \int_0^2 x^2 \cdot \frac{1}{2} x dx - \left(\frac{4}{3}\right)^2
$$

$$
= \left. \frac{x^4}{8} \right|_0^2 - \frac{16}{9} = 2 - \frac{16}{9} = \frac{2}{9}
$$

Thus, the standard deviation is

$$
\sigma = \sqrt{\frac{2}{9}} = \frac{\sqrt{2}}{3}
$$

Now Work Problem 5 <

We conclude this section by emphasizing that a density function for a continuous random variable must not be confused with a probability distribution function for a discrete random variable. Evaluating such a probability distribution function at a *point* gives a probability. But evaluating a density function at a point does not. Instead, the *area* under the density function curve over an *interval* is interpreted as a probability. That is, probabilities associated with a continuous random variable are given by integrals.

PROBLEMS 16.1

1. Suppose *X* is a continuous random variable with density function given by

$$
f(x) = \begin{cases} \frac{1}{6}(x+1) & \text{if } 1 < x < 3 \\ 0 & \text{otherwise} \end{cases}
$$

(a) Find $P(1 < X < 2)$.
 (b) Find $P(X < 2.5)$.

(c) Find $P(X \ge \frac{3}{2})$.

(**d**) Find *c* such that $P(X < c) = \frac{1}{2}$. Give your answer in radical form.

2. Suppose *X* is a continuous random variable with density function given by

$$
f(x) = \begin{cases} \frac{1000}{x^2} & \text{if } x > 1000\\ 0 & \text{otherwise} \end{cases}
$$

(a) Find $P(1000 < X < 2000)$. **(b)** Find $P(X > 5000)$.

3. Suppose *X* is a continuous random variable that is uniformly distributed on [1, 4].

(a) What is the formula of the density function for *X*? Sketch its graph.

(j) Find the cumulative distribution function *F* and sketch its graph. Use *F* to find $P(X < 2)$ and $P(1 < X < 3)$.

4. Suppose *X* is a continuous random variable that is uniformly distributed on [0, 5].

(a) What is the formula of the density function for *X*? Sketch its graph.

(j) Find the cumulative distribution function *F* and sketch its graph. Use *F* to find $P(1 < X < 3.5)$.

5. If *X* is a random variable with density function *f*, then the expectation of *X* is given by $\mu = E(X) = \int_{-\infty}^{\infty} xf(x) dx$. Now, we will also write $E(X^2) = \int_{-\infty}^{\infty} x^2 f(x) dx$ and $E((X - \mu)^2) = \int_{-\infty}^{\infty} (x - \mu)^2 f(x) dx$. In the text it was claimed that the variance of *X*, $Var(X) = \int_{-\infty}^{\infty} (x - \mu)^2 f(x) dx$ is also given by $\text{Var}(X) = \int_{-\infty}^{\infty} x^2 f(x) dx - \mu^2$, so that

$$
E((X – E(X))^{2}) = E(X^{2}) – E(X)^{2}
$$

Prove this.

6. Suppose *X* is a continuous random variable with density function given by

$$
f(x) = \begin{cases} k & \text{if } a \le x \le b \\ 0 & \text{otherwise} \end{cases}
$$

(a) Show that $k = \frac{1}{b-1}$ $\frac{1}{b-a}$ and thus *X* is uniformly distributed.

(b) Find the cumulative distribution function *F*.

7. Suppose the random variable *X* is exponentially distributed with $k = 2$.

(a) Find
$$
P(1 < X < 2)
$$
.
(b) Find $P(X < 3)$.

- (c) Find $P(X > 5)$.
- **(d)** Find $P(\mu 2\sigma < X < \mu + 2\sigma)$.
- **(e)** Find the cumulative distribution function *F*.

8. Suppose the random variable *X* is exponentially distributed with $k = 0.5$.
(a) Find $P(X > 4)$.

- **(b)** Find $P(0.5 < X < 2.6)$.
- **(c)** Find $P(X \le 5)$. **(d)** Find $P(X = 4)$.
- (e) Find *c* such that $P(0 < X < c) = \frac{1}{2}$.

9. The density function for a random variable *X* is given by

$$
f(x) = \begin{cases} kx & \text{if } 0 \le x \le 4 \\ 0 & \text{otherwise} \end{cases}
$$

(a) Find *k*. **(b)** Find $P(2 < X < 3)$.

- **(c)** Find $P(X > 2.5)$. **(d)** Find $P(X > 0)$.
- **(e)** Find μ . **(f)** Find σ .
- (g) Find *c* such that $P(X < c) = \frac{1}{2}$.
- **(h)** Find $P(3 < X < 5)$.
- **10.** The density function for a random variable *X* is given by

$$
f(x) = \begin{cases} \frac{x}{16} + k & \text{if } 1 \le x \le 5\\ 0 & \text{otherwise} \end{cases}
$$

$$
(a) Find
$$

(a) Find *k*. **(b)** Find *P*($X \ge 3$).
(c) Find μ . **(d)** Find *P*($2 < X <$

11. Waiting Time At a bus stop, the time *X* (in minutes) that a randomly arriving person must wait for a bus is uniformly distributed with density function $f(x) = \frac{1}{10}$, where $0 \le x \le 10$

and $f(x) = 0$ otherwise. What is the probability that a person must wait at most seven minutes? What is the average time that a person must wait?

12. Soft-Drink Dispensing An automatic soft-drink dispenser at a fast-food restaurant dispenses *X* ounces of cola in a 12-ounce drink. If X is uniformly distributed over $[11.92, 12.08]$, what is the probability that less than 12 ounces will be dispensed? What is the probability that exactly 12 ounces will be dispensed? What is the average amount dispensed?

13. Emergency Room Arrivals At a particular hospital, the length of time *X* (in hours) between successive arrivals at the emergency room is exponentially distributed with $k = 3$. What is the probability that more than one hour passes without an arrival?

14. Electronic Component Life The length of life, *X* (in years), of a computer component has an exponential distribution with $k = \frac{2}{5}$. What is the probability that such a component will fail within three years of use? What is the probability that it will last more than five years?

To discuss the normal distribution, standard units, and the table of areas under the standard normal curve (Appendix C).

Objective **16.2 The Normal Distribution**

Quite often, measured data in nature—such as heights of individuals in a population are represented by a random variable whose density function may be approximated by the bell-shaped curve in Figure 16.9. The curve extends indefinitely to the right and left and never touches the *x*-axis. This curve, called the **normal curve**, is the graph of the most important of all density functions, the *normal density function*.

Definition

(**d**) Find $P(2 < X < \mu)$.

A continuous random variable *X* is a *normal random variable*, and equivalently, has a **normal** (also called Gaussian¹) **distribution**, if its density function is given by

$$
f(x) = \frac{1}{\sigma \sqrt{2\pi}} e^{-(1/2)[(x-\mu)/\sigma]^2} \qquad -\infty < x < \infty
$$

called the **normal density function**. The parameters μ and σ are the mean and standard deviation of *X*, respectively.

Observe in Figure 16.9 that $f(x) \to 0$ as $x \to \pm \infty$. That is, the normal curve has the *x*-axis as a horizontal asymptote. Also note that the normal curve is symmetric about the vertical line $x = \mu$. That is, the height of a point on the curve *d* units to the right of $x = \mu$ is the same as the height of the point on the curve that is *d* units to the left of $x = \mu$. Because of this symmetry and the fact that the area under the normal curve is 1, the area to the right (or left) of the mean must be $\frac{1}{2}$.

Each choice of values for μ and σ determines a different normal curve. The value of μ determines where the curve is "centered", and σ determines how "spread out" the curve is. The smaller the value of σ , the less spread out is the area near μ . For example, Figure 16.10 shows normal curves C_1 , C_2 , and C_3 , where C_1 has mean μ_1 and standard deviation σ_1 , C_2 has mean μ_2 , and so on. Here C_1 and C_2 have the same mean but different standard deviations: $\sigma_1 > \sigma_2$. C_1 and C_3 have the same standard deviation but different means: $\mu_1 < \mu_3$. Curves C_2 and C_3 have different means and different standard deviations.

¹After the German mathematician Carl Friedrich Gauss (1777–1855).

FIGURE 16.11 Probability and number of standard deviations from μ .

The standard deviation plays a significant role in describing probabilities associated with a normal random variable, *X*. More precisely, the probability that *X* will lie within one standard deviation of the mean is approximately 0.68:

$$
P(\mu - \sigma < X < \mu + \sigma) = 0.68
$$

In other words, approximately 68% of the area under a normal curve is within one standard deviation of the mean (Figure 16.11). Between $\mu \pm 2\sigma$ is about 95% of the area, and between $\mu \pm 3\sigma$ is about 99.7%:

$$
P(\mu - 2\sigma < X < \mu + 2\sigma) = 0.95
$$
\n
$$
P(\mu - 3\sigma < X < \mu + 3\sigma) = 0.997
$$

The percentages in Figure 16.11 are Thus, it is highly likely that *X* will lie within three standard deviations of the mean.

EXAMPLE 1 Analysis of Test Scores

Let *X* be a random variable whose values are the scores obtained on a nationwide test given to high school seniors. Suppose, for modeling purposes, that *X* is normally distributed with mean 600 and standard deviation 90. Then the probability that *X* lies within $2\sigma = 2(90) = 180$ points of 600 is 0.95. In other words, 95% of the scores lie between 420 and 780. Similarly, 99.7% of the scores are within $3\sigma = 3(90) = 270$ points of 600—that is, between 330 and 870.

Now Work Problem 17 G

If *Z* is a normally distributed random variable with $\mu = 0$ and $\sigma = 1$, we obtain the normal curve of Figure 16.12, called the **standard normal curve**.

worth remembering.

Definition

A continuous random variable *Z* is a **standard normal random variable** (equivalently, has a **standard normal distribution**) if its density function is given by

$$
f(z) = \frac{1}{\sqrt{2\pi}}e^{-z^2/2}
$$

called the **standard normal density function**. The variable *Z* has mean 0 and standard deviation 1.

FIGURE 16.12 Standard normal curve: $\mu = 0$, $\sigma = 1$.

Because a standard normal random variable *Z* has mean 0 and standard deviation 1, its values are in units of standard deviations from the mean, which are called **standard units**. For example, if $0 < Z < 2.54$, then *Z* lies within 2.54 standard deviations to the right of 0, the mean. That is, $0 < Z < 2.54\sigma$. To find the probability $P(0 < Z < 2.54)$, we have

$$
P(0 < Z < 2.54) = \int_0^{2.54} \frac{e^{-z^2/2}}{\sqrt{2\pi}} dz
$$

The integral on the right cannot be evaluated by elementary functions. However, values for integrals of this kind have been approximated and put in tabular form.

One such table is given in Appendix C. The table there gives the area under a standard normal curve between $z = 0$ and $z = z_0$, where $z_0 \ge 0$. This area is shaded in Figure 16.13 and is denoted by $A(z_0)$. In the left-hand columns of the table are *z*-values to the nearest tenth. The numbers across the top are the hundredths' values. For example, the entry in the row for 2.5 and column under 0.04 corresponds to $z = 2.54$ and is 0.4945. Thus, the area under a standard normal curve between $z = 0$ and $z = 2.54$ is (approximately) 0.4945:

$$
P(0 < Z < 2.54) = A(2.54) \approx 0.4945
$$

The numbers in the table are necessarily approximate, but for the balance of this chapter we will write $A(2.54) = 0.4945$ and the like in the interest of improved readability. Similarly, we can verify that $A(2) = 0.4772$ and $A(0.33) = 0.1293$.

Using symmetry, we compute an area to the left of $z = 0$ by computing the corresponding area to the right of $z = 0$. For example,

$$
P(-z_0 < Z < 0) = P(0 < Z < z_0) = A(z_0)
$$

as shown in Figure 16.14. Hence, $P(-2.54 < Z < 0) = A(2.54) = 0.4945$.

When computing probabilities for a standard normal variable, we may have to add or subtract areas. A useful aid for doing this properly is a rough sketch of a standard normal curve in which we have shaded the entire area that we want to find, as Example 2 shows.

FIGURE 16.13 $A(z_0) = P(0 < Z < z_0).$

FIGURE 16.14 $P(-z_0 < Z < 0) =$ $P(0 < Z < z_0)$.

FIGURE 16.15 $P(Z > 1.5)$.

FIGURE 16.16 $P(0.5 < Z < 2)$.

FIGURE 16.17 $P(Z < 2)$.

FIGURE 16.18 $P(-2 < Z < -0.5)$.

FIGURE 16.19 $P(-z_0 < Z < z_0) = 0.9642$.

EXAMPLE 2 Probabilities for Standard Normal Variable *Z*

a. Find $P(Z > 1.5)$.

Solution: This probability is the area to the right of $z = 1.5$ (Figure 16.15). That area is equal to the difference between the total area to the right of $z = 0$, which is 0.5, and the area between $z = 0$ and $z = 1.5$, which is $A(1.5)$. Thus,

$$
P(Z > 1.5) = 0.5 - A(1.5)
$$

= 0.5 - 0.4332 = 0.0668 from Appendix C

b. Find $P(0.5 < Z < 2)$.

Solution: This probability is the area between $z = 0.5$ and $z = 2$ (Figure 16.16). That area is the difference of two areas. It is the area between $z = 0$ and $z = 2$, which is $A(2)$, minus the area between $z = 0$ and $z = 0.5$, which is $A(0.5)$. Thus,

$$
P(0.5 < Z < 2) = A(2) - A(0.5) \\
= 0.4772 - 0.1915 = 0.2857
$$

c. Find $P(Z \le 2)$.

Solution: This probability is the area to the left of $z = 2$ (Figure 16.17). That area is equal to the sum of the area to the left of $z = 0$, which is 0.5, and the area between $z = 0$ and $z = 2$, which is *A*(2). Thus,

$$
P(Z \le 2) = 0.5 + A(2)
$$

= 0.5 + 0.4772 = 0.9772
Now Work Problem 1

EXAMPLE 3 Probabilities for Standard Normal Variable *Z*

a. Find $P(-2 < Z < -0.5)$.

Solution: This probability is the area between $z = -2$ and $z = -0.5$ (Figure 16.18). By symmetry, that area is equal to the area between $z = 0.5$ and $z = 2$, which was computed in Example 2(b). We have

$$
P(-2 < Z < -0.5) = P(0.5 < Z < 2)
$$
\n
$$
= A(2) - A(0.5) = 0.2857
$$

b. Find z_0 such that $P(-z_0 < Z < z_0) = 0.9642$.

Solution: Figure 16.19 shows the corresponding area. Because the total area is 0.9642, by symmetry the area between $z = 0$ and $z = z_0$ is $\frac{1}{2}(0.9642) = 0.4821$, which is $A(z_0)$. Looking at the body of the table in Appendix C, we see that 0.4821 corresponds to a *Z*-value of 2.1. Thus, $z_0 = 2.1$.

Now Work Problem 3 \triangleleft

Transforming to a Standard Normal Variable *Z*

If *X* is normally distributed with mean μ and standard deviation σ , one might think that a table of areas is needed for each pair of values of μ and σ . Fortunately, this is not the case. Appendix C is still used. But we must first express the area of a given region as an equal area under a standard normal curve. This involves transforming *X* into a standard variable *Z* (with mean 0 and standard deviation 1) by using the following change-of-variable formula:

$$
Z = \frac{X - \mu}{\sigma} \tag{1}
$$

Here we convert a normal variable to a On the right side, subtracting μ from *X* gives the distance from μ to *X*. Dividing by σ expresses this distance in terms of units of standard deviation. Thus *Z* is the nu expresses this distance in terms of units of standard deviation. Thus, *Z* is the number of standard deviations that *X* is from μ . That is, Formula (1) converts units of *X* into standard units (*Z*-values). For example, if $X = \mu$, then using Formula (1) gives $Z = 0$. Hence, μ is zero standard deviations from μ .

> Suppose *X* is normally distributed with $\mu = 4$ and $\sigma = 2$. Then, to find—for example— $P(0 < X < 6)$, we first use Formula (1) to convert the *X*-values 0 and 6 to *Z*-values (standard units):

$$
z_1 = \frac{x_1 - \mu}{\sigma} = \frac{0 - 4}{2} = -2
$$

$$
z_2 = \frac{x_2 - \mu}{\sigma} = \frac{6 - 4}{2} = 1
$$

It can be shown that

$$
P(0 < X < 6) = P(-2 < Z < 1)
$$

This means that the area under a normal curve with $\mu = 4$ and $\sigma = 2$ between $x = 0$ and $x = 6$ is equal to the area under a standard normal curve between $z = -2$ and $z = 1$ (Figure 16.20). This area is the sum of the area A_1 between $z = -2$ and $z = 0$ and the area A_2 between $z = 0$ and $z = 1$. Using symmetry for A_1 , we have

$$
P(-2 < Z < 1) = A_1 + A_2 = A(2) + A(1)
$$
\n
$$
= 0.4772 + 0.3413 = 0.8185
$$

EXAMPLE 4 Employees' Salaries

The weekly salaries of 5000 employees of a large corporation are assumed to be normally distributed with mean \$640 and standard deviation \$56. How many employees earn less than \$570 per week?

Solution: Converting to standard units, we have

$$
P(X < 570) = P\left(Z < \frac{570 - 640}{56}\right) = P(Z < -1.25)
$$

This probability is the area shown in Figure 16.21(a). By symmetry, that area is equal to the area in Figure 16.21(b) that corresponds to $P(Z > 1.25)$. This area is the difference between the total area to the right of $x = 0$, which is 0.5, and the area between $z = 0$ and $z = 1.25$, which is $A(1.25)$. Thus,

$$
P(X < 570) = P(Z < -1.25) = P(Z > 1.25)
$$
\n
$$
= 0.5 - A(1.25) = 0.5 - 0.3944 = 0.1056
$$

FIGURE 16.21 Diagram for Example 4.

That is, 10.56% of the employees have salaries less than \$570. This corresponds to $0.1056(5000) = 528$ employees.

FIGURE 16.20 $P(-2 < Z < 1)$.

PROBLEMS 16.2

1. If *Z* is a standard normal random variable, find each of the following probabilities.

2. If *Z* is a standard normal random variable, find each of the following.

*In Problems 3–8, find z*⁰ *such that the given statement is true. Assume that Z is a standard normal random variable.*

9. If *X* is normally distributed with $\mu = 16$ and $\sigma = 4$, find each of the following probabilities.

(a) $P(X < 27)$ **(b)** $P(X < 10)$

(c) $P(10.8 < X < 12.4)$

10. If *X* is normally distributed with $\mu = 200$ and $\sigma = 40$, find each of the following probabilities.
(a) $P(X > 150)$

(b) $P(210 < X < 250)$

11. If *X* is normally distributed with $\mu = 57$ and $\sigma = 10$, find $P(X > 80)$.

12. If *X* is normally distributed with $\mu = 0$ and $\sigma = 1.5$, find $P(X < 3)$.

13. If *X* is normally distributed with $\mu = 60$ and $\sigma^2 = 100$, find $P(50 < X \le 75)$.

14. If *X* is normally distributed with $\mu = 8$ and $\sigma = 1$, find $P(X > \mu - \sigma)$.

15. If *X* is normally distributed such that $\mu = 40$ and $P(X > 54) = 0.0401$, find σ .

16. If *X* is normally distributed with $\mu = 62$ and $\sigma = 11$, find x_0 such that the probability that *X* is between x_0 and 62 is 0.4554.

17. Test Scores The scores on a national achievement test are normally distributed with mean 500 and standard deviation 100. What percentage of those who took the test had a score between 300 and 700?

18. Test Scores In a test given to a large group of people, the scores were normally distributed with mean 55 and standard deviation 10. What is the greatest whole-number score that a person could get and yet score in about the bottom 10%?

19. Adult Heights The heights (in inches) of adults in a large population are normally distributed with $\mu = 68$ and $\sigma = 3$. What percentage of the group is under 6 feet tall?

20. Income The yearly income for a group of 10,000 professional people is normally distributed with $\mu =$ \$60,000 and $\sigma =$ \$5000.

(a) What is the probability that a person from this group has a yearly income less than \$46,000?

(b) How many of these people have yearly incomes over \$75,000?

21. IQ The IQs of a large population of children are normally distributed with mean 100.4 and standard deviation 11.6.

(a) What percentage of the children have IQs greater than 120? **(b)** About 95.05% of the children have IQs greater than what value?

22. Suppose *X* is a random variable with $\mu = 10$ and $\sigma = 2$. If $P(4 < X < 16) = 0.25$, can *X* be normally distributed?

To show the technique of estimating the binomial distribution by using the normal distribution.

Objective **16.3 The Normal Approximation to the Binomial Distribution**

We conclude this chapter by bringing together the notions of a discrete random variable and a continuous random variable. Recall from Chapter 9 that if *X* is a binomial random variable (which is discrete), and if the probability of success on any trial is *p*, then for *n* independent trials, the probability of *x* successes is given by

$$
P(X = x) = {}_nC_x p^x q^{n-x}
$$

where $q = 1 - p$. Calculating probabilities for a binomial random variable can be time consuming when the number of trials is large. For example, $_{100}C_{40}(0.3)^{40}(0.7)^{60}$ is a lot of work to compute "by hand". Fortunately, we can approximate a binomial distribution like this by a normal distribution and then use a table of areas.

To show how this is done, let us take a simple example. Figure 16.22 gives a probability histogram for a binomial experiment with $n = 10$ and $p = 0.5$. The rectangles centered at $x = 0$ and $x = 10$ are not shown because their heights are very close to 0. Superimposed on the histogram is a normal curve, which approximates it. The approximation would be even better if *n* were larger. That is, as *n* gets larger, the width of each unit interval appears to get smaller, and the outline of the histogram tends to take on the appearance of a smooth curve. In fact, *it is not unusual to think of a density curve as*

the limiting case of a probability histogram. In spite of the fact that in our case *n* is only 10, the approximation shown does not seem too bad. The question that now arises is, "Which normal distribution approximates the binomial distribution?" Since the mean and standard deviation are measures of central tendency and dispersion of a random variable, we choose the approximating normal distribution to have the same mean and standard deviation as that of the binomial distribution. For this choice, we can estimate the areas of rectangles in the histogram (that is, the binomial probabilities) by finding the corresponding area under the normal curve. In summary, we have the following:

If *X* is a binomial random variable and *n* is sufficiently large, then the distribution of *X* can be approximated by a normal random variable whose mean and standard deviation are the same as for *X*, which are *np* and \sqrt{npq} , respectively.

A word of explanation is appropriate concerning the phrase "*n* is sufficiently large." Generally speaking, a normal approximation to a binomial distribution is not good if *n* is small and *p* is near 0 or 1, because much of the area in the binomial histogram would be concentrated at one end of the distribution (that is, at 0 or *n*). Thus, the distribution would not be fairly symmetric, and a normal curve would not "fit" well. A general rule we can follow is that the normal approximation to the binomial distribution is reasonable if both *np* and *nq* are at least 5. This is the case in our example: $np = 10(0.5) = 5$ and $nq = 10(0.5) = 5$.

Let us now use the normal approximation to estimate a binomial probability for $n = 10$ and $p = 0.5$. If *X* denotes the number of successes, then its mean is

$$
np = 10(0.5) = 5
$$

and its standard deviation is

$$
\sqrt{npq} = \sqrt{10(0.5)(0.5)} = \sqrt{2.5} \approx 1.58
$$

The probability function for *X* is given by

$$
f(x) = \,_{10}C_x(0.5)^x(0.5)^{10-x}
$$

We approximate this distribution by the normal distribution with $\mu = 5$ and $\sigma = \sqrt{2.5}$.

FIGURE 16.22 Normal approximation to binomial distribution.

FIGURE 16.23 Normal approximation to $P(4 \le X \le 7)$.

Suppose we estimate the probability that there are between 4 and 7 successes, inclusive, which is given by

$$
P(4 \le X \le 7) = P(X = 4) + P(X = 5) + P(X = 6) + P(X = 7)
$$

$$
= \sum_{x=4}^{7} 10C_x(0.5)^x(0.5)^{10-x}
$$

This probability is the sum of the areas of the *rectangles* for $X = 4, 5, 6$, and 7 in Figure 16.23. Under the normal curve, we have shaded the corresponding area that we will compute as an approximation to this probability. Note that the shading extends not from 4 to 7, but from $4 - \frac{1}{2}$ to $7 + \frac{1}{2}$; that is, from 3.5 to 7.5. This "continuity correction" of 0.5 on each end of the interval allows most of the area in the appropriate rectangles to be included in the approximation, and *such a correction must always be made*. The phrase **continuity correction** is used because *X* is treated as though it were a continuous random variable. We now convert the *X*-values 3.5 and 7.5 to *Z*-values:

$$
z_1 = \frac{3.5 - 5}{\sqrt{2.5}} \approx -0.95
$$

$$
z_2 = \frac{7.5 - 5}{\sqrt{2.5}} \approx 1.58
$$

Thus,

$$
P(4 \le X \le 7) \approx P(-0.95 \le Z \le 1.58)
$$

which corresponds to the area under a standard normal curve between $z = -0.95$ and $z = 1.58$ (Figure 16.24). This area is the sum of the area between $z = -0.95$ and $z = 0$, which, by symmetry, is $A(0.95)$, and the area between $z = 0$ and $z = 1.58$, which is *A* (1.58) *.* Hence,

$$
P(4 \le X \le 7) \approx P(-0.95 \le Z \le 1.58)
$$

= A(0.95) + A(1.58)
= 0.3289 + 0.4429 = 0.7718

This result is close to the true value, which to four decimal places is 0.7734.

EXAMPLE 1 Normal Approximation to a Binomial Distribution

Suppose *X* is a binomial random variable with $n = 100$ and $p = 0.3$. Estimate $P(X = 40)$ by using the normal approximation.

Solution: We have

$$
P(X = 40) = \,_{100}C_{40}(0.3)^{40}(0.7)^{60}
$$

using the formula that was mentioned at the beginning of this section. We use a normal distribution with

 $\mu = np = 100(0.3) = 30$

and

$$
\sigma = \sqrt{npq} = \sqrt{100(0.3)(0.7)} = \sqrt{21} \approx 4.58
$$

Converting the corrected *X*-values 39.5 and 40.5 to *Z*-values gives

$$
z_1 = \frac{39.5 - 30}{\sqrt{21}} \approx 2.07
$$

$$
z_2 = \frac{40.5 - 30}{\sqrt{21}} \approx 2.29
$$

Therefore,

$$
P(X = 40) \approx P(2.07 \le Z \le 2.29)
$$

 $P(-0.95 \le Z \le 1.58)$.

APPLY IT

is hidden behind one of four doors. Assume that the probability of selecting the grand prize is $p = \frac{1}{4}$. There were 20

4. On a game show, the grand prize

winners among the last 60 contestants. Suppose that *X* is the number of contestants that win the grand prize, and *X* is binomial with $n = 60$. Approximate $P(X = 20)$ by using the normal approximation.

Remember the continuity correction.

This probability is the area under a standard normal curve between $z = 2.07$ and $z = 2.29$ (Figure 16.25). That area is the difference of the area between $z = 0$ and $z = 2.29$, which is *A*(2.29), and the area between $z = 0$ and $z = 2.07$, which is *A*.2:07/. Thus, *z*

$$
P(X = 40) \approx P(2.07 \le Z \le 2.29)
$$

= A(2.29) - A(2.07)
= 0.4890 - 0.4808 = 0.0082 from Appendix C
Now Work Problem 3

EXAMPLE 2 Quality Control

 σ

In a quality-control experiment, a sample of 500 items is taken from an assembly line. Customarily, 8% of the items produced are defective. What is the probability that more than 50 defective items appear in the sample?

Solution: If *X* is the number of defective items in the sample, then we will consider *X* to be binomial with $n = 500$ and $p = 0.08$. To find $P(X \ge 51)$, we use the normal approximation to the binomial distribution with

$$
\mu = np = 500(0.08) = 40
$$

and

$$
= \sqrt{npq} = \sqrt{500(0.08)(0.92)} = \sqrt{36.8} \approx 6.07
$$

Converting the corrected value 50.5 to a *Z*-value gives

$$
z = \frac{50.5 - 40}{\sqrt{36.8}} \approx 1.73
$$

Thus,

$$
P(X \geq 51) \approx P(Z \geq 1.73)
$$

 $\overline{0}$

FIGURE 16.25 $P(2.07 \le Z \le 2.29)$.

2.07 2.29

FIGURE 16.26 $P(Z \ge 1.73)$.

$$
P(X \ge 51) \approx P(Z \ge 1.73)
$$

= 0.5 - A(1.73) = 0.5 - 0.4582 = 0.0418

Now Work Problem 7 G

PROBLEMS 16.3

In Problems 1–4, X is a binomial random variable with the given values of n and p. Calculate the indicated probabilities by using the normal approximation.

1.
$$
n = 150, p = 0.4;
$$
 $P(X \ge 52), P(X \ge 74)$

2.
$$
n = 50, p = 0.3;
$$
 $P(X = 25), P(X \le 20)$

3.
$$
n = 200, p = 0.6;
$$
 $P(X = 125), P(110 \le X \le 135)$

4.
$$
n = 50, p = 0.20;
$$
 $P(X \ge 10)$

5. Die Tossing Suppose a fair die is tossed 300 times. What is the probability that a 5 turns up between 45 and 60 times, inclusive?

6. Coin Tossing For a biased coin, $P(H) = 0.4$ and $P(T) = 0.6$. If the coin is tossed 200 times, what is the probability of getting between 90 and 100 heads, inclusive?

7. Taxis out of service A taxi company has a fleet of 100 cars. At any given time, the probability of a car being out of service due to factors such as breakdowns and maintenance is 0.1. What is the probability that 10 or more cars are out of service at any time?

8. Quality Control In a manufacturing plant, a sample of 200 items is taken from the assembly line. For each item in the sample, the probability of being defective is 0.05. What is the probability that there are 7 or more defective items in the sample?

9. True–False Exam In a true–false exam with 50 questions, what is the probability of getting at least 25 correct answers by just guessing on all the questions? If there are 100 questions instead of 50, what is the probability of getting at least 50 correct answers by just guessing?

10. Multiple-Choice Exam In a multiple-choice test with 50 questions, each question has four answers, only one of which is correct. If a student guesses on the last 20 questions, what is the probability of getting at least half of them correct?

11. Poker In a poker game, the probability of being dealt a hand consisting of three cards of one suit and two cards of another suit (in any order) is about 0.1. In 100 dealt hands, what is the probability that 16 or more of them will be as just described?

Chapter 16 Review

12. Taste Test An energy drink company sponsors a national taste test, in which subjects sample its drink as well as the best-selling brand. Neither drink is identified by brand. The subjects are then asked to choose the drink that tastes better. If each of the 49 subjects in a supermarket actually has no preference and arbitrarily chooses one of the drinks, what is the probability that 30 or more of the subjects choose the drink from the sponsoring company?

Summary

A continuous random variable, *X*, can assume any value in an interval or intervals. A density function is a function that has the following properties:

1.
$$
f(x) \ge 0
$$

2. $\int_{-\infty}^{\infty} f(x) dx = 1$

A density function is a density function *for the random variable X* if

$$
P(a \le X \le b) = \int_{a}^{b} f(x)dx
$$

which means that the probability that *X* assumes a value in the interval $[a, b]$ is to be given by the area under the graph of *f* and above the *x*-axis from $x = a$ to $x = b$. The probability that *X* assumes a particular value is 0.

The continuous random variable *X* has a uniform distribution over $[a, b]$ if its density function is given by

$$
f(x) = \begin{cases} \frac{1}{b-a} & \text{if } a \le x \le b \\ 0 & \text{otherwise} \end{cases}
$$

X has an exponential density function, *f*, if

$$
f(x) = \begin{cases} ke^{-kx} & \text{if } x \ge 0\\ 0 & \text{if } x < 0 \end{cases}
$$

where *k* is a positive constant.

The cumulative distribution function, *F*, for the continuous random variable *X* with density function *f* is given by

$$
F(x) = P(X \le x) = \int_{-\infty}^{x} f(t)dt
$$

Geometrically, $F(x)$ represents the area under the density curve to the left of x . By using F , we are able to find $P(a \leq x \leq b)$:

$$
P(a \le x \le b) = F(b) - F(a)
$$

The mean μ of *X* (also called expectation of *X*) $E(X)$ is given by

$$
\mu = E(X) = \int_{-\infty}^{\infty} x f(x) dx
$$

provided that the integral is convergent. The variance is given by

$$
\sigma^2 = \text{Var}(X) = \int_{-\infty}^{\infty} (x - \mu)^2 f(x) dx
$$

$$
= \int_{-\infty}^{\infty} x^2 f(x) dx - \mu^2
$$

provided that the integral is convergent. The standard deviation is given by

$$
\sigma = \sqrt{\text{Var}(X)}
$$

The graph of the normal density function

$$
f(x) = \frac{1}{\sigma \sqrt{2\pi}} e^{-(1/2)((x-\mu)/\sigma)^2}
$$

is called a normal curve and is bell shaped. If *X* has a normal distribution, then the probability that *X* lies within one standard deviation of the mean μ is (approximately) 0.68; within two standard deviations, the probability is 0.95; and within three standard deviations, it is 0.997. If *Z* is a normal random variable with $\mu = 0$ and $\sigma = 1$, then *Z* is called a standard normal random variable. The probability $P(0 < Z < z_0)$ is the area under the graph of the standard normal curve from

Review Problems

1. Suppose *X* is a continuous random variable with density function given by

$$
f(x) = \begin{cases} \frac{1}{3} + kx^2 & \text{if } 0 \le x \le 1\\ 0 & \text{otherwise} \end{cases}
$$

(a) Find *k*. (b) Find $P(\frac{1}{2} < X < \frac{3}{4})$. (c) Find $P(X \ge \frac{1}{2})$.

(d) Find the cumulative distribution function.

2. Suppose *X* is exponentially distributed with $k = \frac{1}{3}$. Find $P(X > 2)$.

3. Suppose *X* is a random variable with density function given by

$$
f(x) = \begin{cases} \frac{1}{8}x & \text{if } 0 \le x \le 4\\ 0 & \text{otherwise} \end{cases}
$$

(a) Find μ . **(b)** Find σ .

 $z = 0$ to $z = z_0$ and is denoted $A(z_0)$. Values of $A(z_0)$ appear in Appendix C.

If *X* is normally distributed with mean μ and standard deviation σ , then *X* can be transformed into a standard normal random variable by the change-of-variable formula

$$
Z = \frac{X - \mu}{\sigma}
$$

With this formula, probabilities for *X* can be found by using areas under the standard normal curve.

If *X* is a binomial random variable and the number, *n*, of independent trials is large, then the distribution of *X* can be approximated by using a normal random variable with mean *np* and standard deviation \sqrt{npq} , where *p* is the probability of success on any trial and $q = 1-p$. It is important that continuity corrections be considered when we estimate binomial probabilities by a normal random variable.

4. Let *X* be uniformly distributed over the interval [2, 6]. Find $P(X < 5)$.

Let X be normally distributed with mean 20 *and standard deviation* 4*. In Problems 5–10, determine the given probabilities.*

In Problems 11 and 12, X is a binomial random variable with $n = 100$ *and p* = 0.35*. Find the given probabilities by using the normal approximation.*

11.
$$
P(25 \le X \le 47)
$$
 12. $P(X = 48)$

13. Heights of Individuals The heights in meters of individuals in a certain group are normally distributed with mean 1.73 and standard deviation 0.05. Find the probability that an individual from this group is taller than 1.83.

14. Coin Tossing If a fair coin is tossed 500 times, use the normal approximation to the binomial distribution to estimate the probability that a head comes up at least 215 times.

Multivariable
Calculus Calculus

- Partial Derivatives
- 17.2 Applications of Partial **Derivatives**
- 17.3 Higher-Order Partial **Derivatives**
- 17.4 Maxima and Minima for Functions of Two Variables
- 17.5 Lagrange Multipliers
- 17.6 Multiple Integrals

Chapter 17 Review

Example a know how to maximize a company's profit when both revenue and
cost are written as functions of a single quantity, namely, the number of
units produced. But, of course, the production level is itself determined
by e know how to maximize a company's profit when both revenue and cost are written as functions of a single quantity, namely, the number of units produced. But, of course, the production level is itself determined by many factors, and no single variable can represent all of them.

both the number of pumps and the number of hours that the pumps are operated. The number of pumps in the field will depend on the amount of capital originally available to build the pumps as well as the size and shape of the field. The number of hours that the pumps can be operated depends on the labor available to run and maintain the pumps. In addition, the amount of oil that the owner will be willing to have pumped from the oil field will depend on the current demand for oil—which is related to the price of the oil.

Maximizing the weekly profit from an oil field will require a balance between the number of pumps and the amount of time each pump can be operated. The maximum profit will not be achieved by building more pumps than can be operated or by running a few pumps full time.

This is an example of the general problem of maximizing profit when production depends on several factors. The solution involves an analysis of the production function, which relates production output to resources allocated for production. Because several variables are needed to describe the resource allocation, the most profitable allocation cannot be found by differentiation with respect to a single variable, as in preceding chapters. The more advanced techniques necessary to do the job will be covered in this chapter. For the most part, we focus on functions of two variables because the techniques involved in moving from one variable to two variables usually extend unremarkably to introduction of further variables.

To review functions of several variables, see Section 2.8.

Objective **17.1 Partial Derivatives**

To compute partial derivatives. Throughout this text we have encountered many examples of functions of several variables. We recall, from Section 2.8, that the graph of a function of two variables is a surface. Figure 17.1 shows the surface $z = f(x, y)$ and a plane that is parallel to the *x*, *z*-plane and that passes through the point $(a, b, f(a, b))$ on the surface. The equation of this plane is $y = b$. Hence, any point on the curve that is the intersection of the surface $z = f(x, y)$ with the plane $y = b$ must have the form $(x, b, f(x, b))$. Thus, the curve can be described by the equation $z = f(x, b)$. Since *b* is constant, $z = f(x, b)$ can be considered a function of one variable, *x*. When the derivative of this function is evaluated at *a*, it gives the slope of the tangent line to this curve at the point $(a, b, f(a, b))$. (See Figure 17.1.) This slope is called the *partial derivative of f with respect to x* at (a, b) and is denoted $f_x(a, b)$. In terms of limits,

$$
f_x(a,b) = \lim_{h \to 0} \frac{f(a+h,b) - f(a,b)}{h}
$$
 (1)

FIGURE 17.1 Geometric interpretation of $f_x(a, b)$.

This gives us a geometric interpretation

On the other hand, in Figure 17.2, the plane $x = a$ is parallel to the *y*, *z*-plane and cuts the surface $z = f(x, y)$ in a curve given by $z = f(a, y)$, a function of *y*. When the derivative of this function is evaluated at *b*, it gives the slope of the tangent line to this curve at the point $(a, b, f(a, b))$. This slope is called the *partial derivative of f with respect to y* at (a, b) and is denoted $f_y(a, b)$. In terms of limits,

$$
f_{y}(a,b) = \lim_{h \to 0} \frac{f(a,b+h) - f(a,b)}{h}
$$
 (2)

of a partial derivative. We say that $f_x(a, b)$ is the slope of the tangent line to the graph of *f* at $(a, b, f(a, b))$ *in the x-direction;* similarly, $f_y(a, b)$ is the slope of the tangent line *in the y-direction*.

For generality, by replacing *a* and *b* in Equations (1) and (2) by *x* and *y*, respectively, we get the following definition.

Definition

If $z = f(x, y)$, the **partial derivative of** *f* with respect to *x*, denoted f_x , is the function, of two variables, given by

$$
f_x(x, y) = \lim_{h \to 0} \frac{f(x + h, y) - f(x, y)}{h}
$$

provided that the limit exists.

The *partial derivative of <i>f* with respect to *y*, denoted f_y , is the function, of two variables, given by

$$
f_{y}(x, y) = \lim_{h \to 0} \frac{f(x, y + h) - f(x, y)}{h}
$$

provided that the limit exists.

By analyzing the foregoing definition, we can state the following procedure to find f_x and f_y :

This gives us a mechanical way to find partial derivatives.

Procedure to Find $f_x(x, y)$ and $f_y(x, y)$

To find f_x , treat *y* as a constant, and differentiate f with respect to x in the usual way. To find f_y , treat *x* as a constant, and differentiate f with respect to y in the usual way.

EXAMPLE 1 Finding Partial Derivatives

If $f(x, y) = xy^2 + x^2y$, find $f_x(x, y)$ and $f_y(x, y)$. Also, find $f_x(3, 4)$ and $f_y(3, 4)$.

Solution: To find $f_x(x, y)$, we treat y as a constant and differentiate f with respect to x:

$$
f_x(x, y) = (1)y^2 + (2x)y = y^2 + 2xy
$$

To find $f_y(x, y)$, we treat *x* as a constant and differentiate with respect to *y*:

$$
f_y(x, y) = x(2y) + x^2(1) = 2xy + x^2
$$

Note that $f_x(x, y)$ and $f_y(x, y)$ are each functions of the two variables x and y. To find $f_x(3, 4)$, we evaluate $f_x(x, y)$ when $x = 3$ and $y = 4$:

$$
f_x(3,4) = 4^2 + 2(3)(4) = 40
$$

Similarly,

$$
f_{y}(3,4) = 2(3)(4) + 3^{2} = 33
$$

Now Work Problem 1 G

Notations for partial derivatives of $z = f(x, y)$ are in Table 17.1. Table 17.2 gives notations for partial derivatives evaluated at (a, b) . Note that the symbol ∂ (not *d*) is used to denote a partial derivative. The symbol $\partial z/\partial x$ is read "the partial derivative of *z* with respect to *x*."

.

EXAMPLE 2 Finding Partial Derivatives

a. If
$$
z = 3x^3y^3 - 9x^2y + xy^2 + 4y
$$
, find $\frac{\partial z}{\partial x}$, $\frac{\partial z}{\partial y}$, $\frac{\partial z}{\partial x}\Big|_{(1,0)}$, and $\frac{\partial z}{\partial y}\Big|_{(1,0)}$

Solution: To find $\partial z/\partial x$, we differentiate *z* with respect to *x* while treating *y* as a constant:

$$
\frac{\partial z}{\partial x} = 3(3x^2)y^3 - 9(2x)y + (1)y^2 + 0
$$

= $9x^2y^3 - 18xy + y^2$

Evaluating the latter equation at $(1, 0)$, we obtain

$$
\left. \frac{\partial z}{\partial x} \right|_{(1,0)} = 9(1)^2(0)^3 - 18(1)(0) + 0^2 = 0
$$

To find $\partial z/\partial y$, we differentiate *z* with respect to *y* while treating *x* as a constant:

$$
\frac{\partial z}{\partial y} = 3x^3(3y^2) - 9x^2(1) + x(2y) + 4(1)
$$

$$
= 9x^3y^2 - 9x^2 + 2xy + 4
$$

Thus,

$$
\frac{\partial z}{\partial y}\bigg|_{(1,0)} = 9(1)^3(0)^2 - 9(1)^2 + 2(1)(0) + 4 = -5
$$

b. If $w = x^2 e^{2x+3y}$, find $\frac{\partial w}{\partial x}$ and $\frac{\partial w}{\partial y}$.

Solution: To find $\frac{\partial w}{\partial x}$, we treat *y* as a constant and differentiate with respect to *x*. Since x^2e^{2x+3y} is a product of two functions, each involving *x*, we use the product rule:

$$
\frac{\partial w}{\partial x} = x^2 \frac{\partial}{\partial x} (e^{2x+3y}) + e^{2x+3y} \frac{\partial}{\partial x} (x^2)
$$

$$
= x^2 (2e^{2x+3y}) + e^{2x+3y} (2x)
$$

$$
= 2x(x+1)e^{2x+3y}
$$

To find $\frac{\partial w}{\partial y}$, we treat *x* as a constant and differentiate with respect to *y*:

$$
\frac{\partial w}{\partial y} = x^2 \frac{\partial}{\partial y} (e^{2x+3y}) = 3x^2 e^{2x+3y}
$$

Now Work Problem 27 G
We have seen that, for a function of two variables, two partial derivatives can be considered. The concept of partial derivatives can be extended to functions of more than two variables. For example, with $w = f(x, y, z)$ we have three partial derivatives:

the partial with respect to *x*, denoted $f_x(x, y, z)$, $\frac{\partial w}{\partial x}$, and so on; the partial with respect to *y*, denoted $f_y(x, y, z)$, $\partial w / \partial y$, and so on;

and

the partial with respect to *z*, denoted $f_z(x, yz)$, $\frac{\partial w}{\partial z}$, and so on

To determine $\frac{\partial w}{\partial x}$, treat *y* and *z* as constants, and differentiate *w* with respect to *x*. For $\frac{\partial w}{\partial y}$, treat *x* and *z* as constants, and differentiate with respect to *y*. For $\frac{\partial w}{\partial z}$, treat *x* and *y* as constants, and differentiate with respect to *z*. For a function of *n* variables, we have *n* partial derivatives, which are determined in an analogous way.

EXAMPLE 3 Partial Derivatives of a Function of Three Variables

If $f(x, y, z) = x^2 + y^2z + z^3$, find $f_x(x, y, z)$, $f_y(x, y, z)$, and $f_z(x, y, z)$.

Solution: To find $f_x(x, y, z)$, we treat y and z as constants and differentiate *f* with respect to *x*:

$$
f_x(x, y, z) = 2x
$$

Treating *x* and *z* as constants and differentiating with respect to *y*, we have

$$
f_{y}(x, y, z) = 2yz
$$

Treating *x* and *y* as constants and differentiating with respect to *z*, we have

$$
f_z(x, y, z) = y^2 + 3z^2
$$

Now Work Problem 23 G

.

EXAMPLE 4 Partial Derivatives of a Function of Four Variables

If
$$
p = g(r, s, t, u) = \frac{rsu}{rt^2 + s^2t}
$$
, find $\frac{\partial p}{\partial s}$, $\frac{\partial p}{\partial t}$, and $\frac{\partial p}{\partial t}\Big|_{(0,1,1,1)}$

Solution: To find $\partial p/\partial s$, first note that *p* is a quotient of two functions, each involving the variable s . Thus, we use the quotient rule and treat r , t , and u as constants:

$$
\frac{\partial p}{\partial s} = \frac{(rt^2 + s^2t)\frac{\partial}{\partial s}(rsu) - rsu\frac{\partial}{\partial s}(rt^2 + s^2t)}{(rt^2 + s^2t)^2}
$$

$$
= \frac{(rt^2 + s^2t)(ru) - (rsu)(2st)}{(rt^2 + s^2t)^2}
$$

Simplification gives

$$
\frac{\partial p}{\partial s} = \frac{ru(rt - s^2)}{t(rt + s^2)^2}
$$
 a factor of *t* cancels

To find $\partial p/\partial t$, we can first write *p* as

$$
p = rsu(rt^2 + s^2t)^{-1}
$$

Next, we use the power rule and treat *r*, *s*, and *u* as constants:

$$
\frac{\partial p}{\partial t} = rsu(-1)(rt^2 + s^2t)^{-2} \frac{\partial}{\partial t}(rt^2 + s^2t)
$$

$$
= -rsu(rt^2 + s^2t)^{-2}(2rt + s^2)
$$

so that

$$
\frac{\partial p}{\partial s} = -\frac{rsu(2rt + s^2)}{(rt^2 + s^2t)^2}
$$

Letting $r = 0$, $s = 1$, $t = 1$, and $u = 1$ gives

$$
\left. \frac{\partial p}{\partial t} \right|_{(0,1,1,1)} = -\frac{0(1)(1)(2(0)(1) + (1)^2)}{(0(1)^2 + (1)^2(1))^2} = 0
$$

Now Work Problem 31 \triangleleft

PROBLEMS 17.1

In Problems 1–26, a function of two or more variables is given. Find the partial derivative of the function with respect to each of the variables.

1. $f(x, y) = 2x^2 + 3xy + 4y^2 + 5x + 6y - 7$ **2.** $f(x, y) = 2x^2 + 3xy$ **3.** $f(x, y) = 2y + 1$ 4. $f(x, y) = e^{\pi} \ln 2$ **5.** $g(x, y) = 3x^4y + 2xy^2 - 5xy + 8x - 9y$ **6.** $g(x, y) = (x^2 + 1)^2 + (y^3 - 3)^3 + 5xy^3 - 2x^2y^2$ **7.** $g(p,q) = \sqrt{pq}$ \sqrt{pq} **8.** $g(w, z) = \sqrt[3]{w^2 + z^2}$ **9.** $h(s,t) = \frac{s^2 + 1}{t^2 - 1}$ $t^2 + 1$
 $t^2 - 1$
 10. $h(u, v) = \frac{8uv^2}{u^2 + 1}$ $u^2 + v^2$ **11.** $u(q_1, q_2) = \ln \sqrt{q_1 + 2} + \ln \sqrt[3]{q_2 + 5}$ **12.** $Q(l,k) = 2l^{0.38}k^{1.79} - 3l^{1.03} + 2k^{0.13}$ **13.** $h(x, y) = \frac{x^2 + 3xy + y^2}{\sqrt{x^2 + y^2}}$ $rac{1}{\sqrt{x^2 + y^2}}$ **14.** $h(x, y) = \frac{x + 4}{xy^2 - x^2}$ $xy^2 - x^2y$ **15.** $z = e^{5xy}$ 5*xy* **16.** $z = (x^3 + y^3)e^{xy+3x+3y}$ **17.** $z = 5x \ln(x^2 + y)$ $(18. \ z = \ln(5x^3y^2 + 2y^4)^4)$ **19.** $f(r, s) = \sqrt{r - s} (r^2 - 2rs + s^2)$ **20.** $f(r, s) = \sqrt{ }$ **21.** $f(r, s) = e^{3-r} \ln(7 - s)$ **22.** $f(r, s) = (5r^2 + 3s^3)(2r - 5s)$ **23.** $g(x, y, z) = 2x^3y^2 + 2xy^3z + 4z^2$ **24.** $g(x, y, z) = xy^2z^3 + x^3yz^2 + x^2y^3z$ **25.** $g(r, s, t) = e^{s+t}(r^2 + 7s^3)$ **26.** $g(r, s, t, u) = rs \ln(t) e^u$ *In Problems 27–34, evaluate the given partial derivatives.* **27.** $f(x, y) = x^3y + 7x^2y^2$; $f_x(1, -2)$ **28.** $z = \sqrt{2x^3 + 5xy + 2y^2}$; ∂z ∂x $x=0$
y=1 **29.** $g(x, y, z) = e^{x+y+z} \sqrt{x^2 + y^2 + z^2}$ $g_z(0, 3, 4)$ **30.** $g(x, y, z) = \frac{3x^2y^2 + 2xy + x - y}{xy - yz + xz}$ $\frac{y}{xy - yz + xz}$, $g_y(1, 1, 5)$ **31.** $h(r, s, t, u) = (rst^2u) \ln(1 + rstu);$ $h_t(1, 1, 0, 1)$

32.
$$
h(r, s, t, u) = \frac{7r + 3s^2u^2}{s}
$$
; $h_t(4, 3, 2, 1)$

33.
$$
f(r, s, t) = rst(r^2 + s^3 + t^4); \quad f_s(1, -1, 2)
$$

\n34. $z = \frac{x^2 - y^2}{e^{x^2 - y^2}}; \quad \frac{\partial z}{\partial x}\Big|_{\substack{x = 0 \\ y = 1}}; \quad \frac{\partial z}{\partial y}\Big|_{\substack{x = 1 \\ y = 0}} = \frac{1}{0}$
\n35. If $z = xe^{x-y} + ye^{y-x}$, show that
\n $\frac{\partial z}{\partial x} + \frac{\partial z}{\partial y} = e^{x-y} + e^{y-x}$

36. Stock Prices of a Dividend Cycle In a discussion of stock prices of a dividend cycle, Palmon and Yaari¹ consider the function *f* given by

$$
u = f(t, r, z) = \frac{(1+r)^{1-z} \ln(1+r)}{(1+r)^{1-z} - t}
$$

where u is the instantaneous rate of ask-price appreciation, r is an annual opportunity rate of return, z is the fraction of a dividend cycle over which a share of stock is held by a midcycle seller, and *t* is the effective rate of capital gains tax. They claim that

$$
\frac{\partial u}{\partial z} = \frac{t(1+r)^{1-z} \ln^2(1+r)}{[(1+r)^{1-z} - t]^2}
$$

Verify this.

37. Money Demand In a discussion of inventory theory of money demand, Swanson² considers the function

$$
F(b, C, T, i) = \frac{bT}{C} + \frac{iC}{2}
$$

and determines that $\frac{\partial F}{\partial G}$ $\overline{\partial C}$ = $$ *bT* $\overline{C^2}$ ⁺ *i* $\frac{1}{2}$. Verify this partial derivative.

38. Interest Rate Deregulation In an article on interest rate deregulation, Christofi and Agapos³ arrive at the equation

$$
r_L = r + D\frac{\partial r}{\partial D} + \frac{dC}{dD} \tag{3}
$$

where r is the deposit rate paid by commercial banks, r_L is the rate earned by commercial banks, *C* is the administrative cost of transforming deposits into return-earning assets, and *D* is the savings deposit level. Christofi and Agapos state that

$$
r_L = r \left[\frac{1 + \eta}{\eta} \right] + \frac{dC}{dD} \tag{4}
$$

where $\eta = \frac{r/D}{\partial r/\partial \theta}$ $\frac{\partial^2}{\partial r/\partial D}$ is the deposit elasticity with respect to the deposit rate. Express Equation (3) in terms of η to verify Equation (4).

³A. Christofi and A. Agapos, "Interest Rate Deregulation: An Empirical Justification," *Review of Business and Economic Research,* XX (1984), 39–49.

¹D. Palmon and U. Yaari, "Taxation of Capital Gains and the Behavior of Stock Prices over the Dividend Cycle," *The American Economist,* XXVII, no. 1 (1983), 13–22.

²P. E. Swanson, "Integer Constraints on the Inventory Theory of Money Demand," *Quarterly Journal of Business and Economics,* 23, no. 1 (1984), 32–37.

39. Advertising and Profitability In an analysis of advertising and profitability, Swales⁴ considers a function R given by

$$
R = R(r, a, n) = \frac{r}{1 + a\left(\frac{n-1}{2}\right)}
$$

where R is the adjusted rate of profit, r is the accounting rate of profit, *a* is a measure of advertising expenditures, and *n* is the number of years that advertising fully depreciates. In the analysis, Swales determines $\partial R/\partial n$. Find this partial derivative and the other two partial derivatives.

To develop the notions of partial marginal cost, marginal productivity, and competitive and complementary products.

Here we have "rate of change" interpretations of partial derivatives.

Objective **17.2 Applications of Partial Derivatives**

From Section 17.1, we know that if $z = f(x, y)$, then $\partial z/\partial x$ and $\partial z/\partial y$ can be geometrically interpreted as giving the slopes of the tangent lines to the surface $z = f(x, y)$ in the *x*- and *y*-directions, respectively. There are other interpretations: Because $\partial z/\partial x$ is the derivative of *z* with respect to *x* when *y* is held fixed, and because a derivative is a rate of change, we have

 ∂z $\frac{\partial z}{\partial x}$ is the rate of change of *z* with respect to *x* when *y* is held fixed.

Similarly,

 ∂z $\frac{\partial z}{\partial y}$ is the rate of change of *z* with respect to *y* when *x* is held fixed.

We will now look at some applications in which the "rate of change" notion of a partial derivative is very useful.

Suppose a manufacturer produces *x* units of product X and *y* units of product Y. Then the total cost *c* of these units is a function of *x* and *y* and is called a **joint-cost function**. If such a function is $c = f(x, y)$, then $\partial c / \partial x$ is called the *(partial) marginal cost with respect to x* and is the rate of change of *c* with respect to *x* when *y* is held fixed. Similarly, $\partial c/\partial y$ is the *(partial) marginal cost with respect to y* and is the rate of change of *c* with respect to *y* when *x* is held fixed. It also follows that $\partial c/\partial x(x, y)$ is approximately the cost of producing one more unit of X when *x* units of X and *y* units of Y are produced. Similarly, $\frac{\partial c}{\partial y(x, y)}$ is approximately the cost of producing one more unit of Y when *x* units of X and *y* units of Y are produced.

For example, if *c* is expressed in dollars and $\partial c/\partial y = 2$, then the cost of producing an extra unit of Y when the level of production of X is fixed is approximately two dollars.

If a manufacturer produces *n* products, the joint-cost function is a function of *n* variables, and there are *n* (partial) marginal-cost functions.

EXAMPLE 1 Marginal Costs

A company manufactures two types of skis, the Lightning and the Alpine models. Suppose the joint-cost function for producing *x* pairs of the Lightning model and *y* pairs of the Alpine model per week is

$$
c = f(x, y) = 0.07x^2 + 75x + 85y + 6000
$$

where *c* is expressed in dollars. Determine the marginal costs $\partial c/\partial x$ and $\partial c/\partial y$ when $x = 100$ and $y = 50$, and interpret the results.

⁴ J. K. Swales, "Advertising as an Intangible Asset: Profitability and Entry Barriers: A Comment on Reekie and Bhoyrub,"*Applied Economics,* 17, no. 4 (1985), 603–17.

Solution: The marginal costs are

$$
\frac{\partial c}{\partial x} = 0.14x + 75 \quad \text{and} \quad \frac{\partial c}{\partial y} = 85
$$

Thus,

$$
\left. \frac{\partial c}{\partial x} \right|_{(100,50)} = 0.14(100) + 75 = 89 \tag{1}
$$

and

$$
\left. \frac{\partial c}{\partial y} \right|_{(100,50)} = 85 \tag{2}
$$

Equation (1) means that increasing the output of the Lightning model from 100 to 101 while maintaining production of the Alpine model at 50 increases costs by approximately \$89. Equation (2) means that increasing the output of the Alpine model from 50 to 51 and holding production of the Lightning model at 100 will increase costs by approximately \$85. In fact, since $\partial c/\partial y$ is a constant function, the marginal cost with respect to *y* is \$85 at all levels of production.

Now Work Problem 1 G

EXAMPLE 2 Loss of Body Heat

On a cold day, a person may feel colder when the wind is blowing than when the wind is calm because the rate of heat loss is a function of both temperature and wind speed. The equation

$$
H = (10.45 + 10\sqrt{w} - w)(33 - t)
$$

indicates the rate of heat loss, *H* (in kilocalories per square meter per hour), when the air temperature is *t* (in degrees Celsius) and the wind speed is *w* (in meters per second). For $H = 2000$, exposed flesh will freeze in one minute.⁵

a. Evaluate *H* when $t = 0$ and $w = 4$.

Solution: When $t = 0$ and $w = 4$,

$$
H = (10.45 + 10\sqrt{4} - 4)(33 - 0) = 872.85
$$

b. Evaluate $\partial H/\partial w$ and $\partial H/\partial t$ when $t = 0$ and $w = 4$, and interpret the results.

Solution:

$$
\frac{\partial H}{\partial w} = \left(\frac{5}{\sqrt{w}} - 1\right)(33 - t), \frac{\partial H}{\partial w}\Big|_{\substack{t = 0 \\ w = 4}} = 49.5
$$

$$
\frac{\partial H}{\partial t} = (10.45 + 10\sqrt{w} - w)(-1), \frac{\partial H}{\partial t}\Big|_{\substack{t = 0 \\ w = 4}} = -26.45
$$

These equations mean that when $t = 0$ and $w = 4$, increasing *w* by a small amount while keeping *t* fixed will make *H* increase approximately 49.5 times as much as *w* increases. Increasing *t* by a small amount while keeping *w* fixed will make *H decrease* approximately 26.45 times as much as *t* increases.

⁵G. E. Folk, Jr., *Textbook of Environmental Physiology,* 2nd ed. (Philadelphia: Lea & Febiger, 1974).

c. When $t = 0$ and $w = 4$, which has a greater effect on *H*: a change in wind speed of $1m/s$ or a change in temperature of $1°C$?

Solution: Since the partial derivative of *H* with respect to *w* is greater in magnitude than the partial with respect to *t* when $t = 0$ and $w = 4$, a change in wind speed of 1m/s has a greater effect on *H*.

Now Work Problem 13 \triangleleft

The output of a product depends on many factors of production. Among these may be labor, capital, land, machinery, and so on. For simplicity, let us suppose that output depends only on labor and capital. If the function $P = f(l, k)$ gives the output P when the producer uses *l* units of labor and *k* units of capital, then this function is called a **production function**. We define the **marginal productivity with respect to** *l* to be $\partial P/\partial l$. This is the rate of change of *P* with respect to *l* when *k* is held fixed. Likewise, the **marginal productivity with respect to** *k* is $\partial P/\partial k$ and is the rate of change of *P* with respect to *k* when *l* is held fixed.

EXAMPLE 3 Marginal Productivity

A manufacturer of a popular toy determines that the production function is $P = \sqrt{lk}$, where *l* is the number of labor-hours per week and *k* is the capital (expressed in hundreds of dollars per week) required for a weekly production of *P* gross of the toy. (One gross is 144 units.) Determine the marginal productivity functions, and evaluate them when $l = 400$ and $k = 16$. Interpret the results.

Solution: Since $P = (lk)^{1/2}$,

$$
\frac{\partial P}{\partial l} = \frac{1}{2} (lk)^{-1/2} k = \frac{k}{2\sqrt{lk}}
$$

a

$$
\frac{\partial P}{\partial k} = \frac{1}{2} (lk)^{-1/2} l = \frac{l}{2\sqrt{lk}}
$$

Evaluating these equations when $l = 400$ and $k = 16$, we obtain

$$
\left. \frac{\partial P}{\partial l} \right|_{\substack{l = 400 \\ k = 16}} = \frac{16}{2\sqrt{400(16)}} = \frac{1}{10}
$$

and

$$
\left. \frac{\partial P}{\partial k} \right|_{k} = \frac{400}{16} = \frac{400}{2\sqrt{400(16)}} = \frac{5}{2}
$$

Thus, if $l = 400$ and $k = 16$, increasing *l* to 401 and holding *k* at 16 will increase output by approximately $\frac{1}{10}$ gross. But if *k* is increased to 17 while *l* is held at 400, the output increases by approximately $\frac{5}{2}$ $\frac{1}{2}$ gross.

Now Work Problem 5 \triangleleft

Competitive and Complementary Products

Sometimes, two products may be related such that changes in the price of one of them affect the demand for the other. A typical example is that of butter and margarine. If such a relationship exists between products A and B, then the demand for each product is dependent on the prices of both. Suppose q_A and q_B are the quantities demanded for A and B, respectively, and p_A and p_B are their respective prices. Then both q_A and q_B are functions of p_A and p_B :

$$
q_A = f(p_A, p_B)
$$
 demand function for A
\n $q_B = g(p_A, p_B)$ demand function for B

$$
\mathbf{nd}
$$

We can find four partial derivatives:

 ∂q_A $\frac{\partial \phi_A}{\partial p_A}$ the marginal demand for A with respect to p_A ∂q_A $\frac{\partial \phi_B}{\partial p_B}$ the marginal demand for A with respect to p_B $\partial q_{\rm B}$ $\frac{\partial \phi_B}{\partial p_A}$ the marginal demand for B with respect to p_A $\partial q_{\rm B}$ $\frac{\partial \phi_B}{\partial p_B}$ the marginal demand for B with respect to p_B

Under typical conditions, if the price of B is fixed and the price of A increases, then the quantity of A demanded will decrease. Thus, $\partial q_A/\partial p_A < 0$. Similarly, $\partial q_B/\partial p_B < 0$. However, $\partial q_A/\partial p_B$ and $\partial q_B/\partial p_A$ may be either positive or negative. If

$$
\frac{\partial q_A}{\partial p_B} > 0 \quad \text{and} \quad \frac{\partial q_B}{\partial p_A} > 0
$$

then A and B are said to be **competitive products**, also known as **substitutes**. In this situation, an increase in the price of B causes an increase in the demand for A, if it is assumed that the price of A does not change. Similarly, an increase in the price of A causes an increase in the demand for B when the price of B is held fixed. Butter and margarine are examples of substitutes.

Proceeding to a different situation, we say that if

$$
\frac{\partial q_A}{\partial p_B} < 0 \quad \text{and} \quad \frac{\partial q_B}{\partial p_A} < 0
$$

then A and B are **complementary products**. In this case, an increase in the price of B causes a decrease in the demand for A if the price of A does not change. Similarly, an increase in the price of A causes a decrease in the demand for B when the price of B is held fixed. For example, cars and gasoline are complementary products. An increase in the price of gasoline will make driving more expensive. Hence, the demand for cars will decrease. And an increase in the price of cars will reduce the demand for gasoline.

EXAMPLE 4 Determining Whether Products Are Competitive or Complementary

The demand functions for products A and B are each a function of the prices of A and B and are given by

$$
q_{\rm A} = \frac{50 \sqrt[3]{p_{\rm B}}}{\sqrt{p_{\rm A}}} \quad \text{and} \quad q_{\rm B} = \frac{75 p_{\rm A}}{\sqrt[3]{p_{\rm B}^2}}
$$

respectively. Find the four marginal-demand functions, and determine whether A and B are competitive products, complementary products, or neither.

Solution: Writing
$$
q_A = 50p_A^{-1/2}p_B^{1/3}
$$
 and $q_B = 75p_Ap_B^{-2/3}$, we have
\n
$$
\frac{\partial q_A}{\partial p_A} = 50 \left(-\frac{1}{2} \right) p_A^{-3/2} p_B^{1/3} = -25p_A^{-3/2} p_B^{1/3}
$$
\n
$$
\frac{\partial q_A}{\partial p_B} = 50p_A^{-1/2} \left(\frac{1}{3} \right) p_B^{-2/3} = \frac{50}{3} p_A^{-1/2} p_B^{-2/3}
$$
\n
$$
\frac{\partial q_B}{\partial p_A} = 75(1)p_B^{-2/3} = 75p_B^{-2/3}
$$
\n
$$
\frac{\partial q_B}{\partial p_B} = 75p_A \left(-\frac{2}{3} \right) p_B^{-5/3} = -50p_Ap_B^{-5/3}
$$

Since p_A and p_B represent prices, they are both positive. Hence, $\partial q_A/\partial p_B > 0$ and $\partial q_B/\partial p_A > 0$. We conclude that A and B are competitive products.

Now Work Problem 19 G

PROBLEMS 17.2

For the joint-cost functions in Problems 1–3, find the indicated marginal cost at the given production level.

1.
$$
c = 7x + 0.3y^2 + 2y + 900;
$$
 $\frac{\partial c}{\partial y}, x = 20, y = 30$
\n**2.** $c = 2x\sqrt{x + y} + 6000;$ $\frac{\partial c}{\partial x}, x = 70, y = 74$
\n**3.** $c = 0.03(x + y)^3 - 0.6(x + y)^2 + 9.5(x + y) + 7700;$
\n $\frac{\partial c}{\partial x}, x = 50, y = 80$

For the production functions in Problems 4 and 5, find the marginal productivity functions $\partial P/\partial k$ *and* $\partial P/\partial l$ *.*

$$
4. \ P = 15lk - 3l^2 + 5k^2 + 500
$$

5. $P = 2.527 \cdot l^{0.314} k^{0.686}$

6. Cobb–Douglas Production Function In economics, a

Cobb–Douglas production function is a production function of the form $P = A l^{\alpha} k^{\beta}$, where *A*, α , and β are constants and $\alpha + \beta = 1$. For such a function, show that

(a)
$$
\partial P/\partial l = \alpha P/l
$$
 (b) $\partial P/\partial k = \beta P/k$

(c) $l \frac{\partial P}{\partial l}$ $\frac{\partial P}{\partial l} + k \frac{\partial P}{\partial k}$ $\frac{\partial^2}{\partial k} = P$. This means that summing the products of the

marginal productivity of each factor and the amount of that factor results in the total product *P*.

In Problems 7–9, q^A *and q*^B *are demand functions for products A* and *B*, respectively. In each case, find $\partial q_A/\partial p_A$, $\partial q_A/\partial p_B$, $\partial q_B/\partial p_A$, and $\partial q_B/\partial p_B$, and determine whether A and B are *competitive, complementary, or neither.*

7.
$$
q_A = 1500 - 40p_A + 3p_B
$$
; $q_B = 900 + 5p_A - 20p_B$
\n8. $q_A = 20 - p_A - 2p_B$; $q_B = 50 - 2p_A - 3p_B$
\n9. $q_A = \frac{100}{p_A \sqrt{p_B}}$; $q_B = \frac{500}{p_B \sqrt[3]{p_A}}$

10. Canadian Manufacturing The production function for the Canadian manufacturing industries for 1927 is estimated by⁶ $P = 33.0l^{0.46}k^{0.52}$, where *P* is product, *l* is labor, and *k* is capital. Find the marginal productivities for labor and capital, and evaluate when $l = 1$ and $k = 1$.

11. Dairy Farming An estimate of the production function for dairy farming in Iowa (1939) is given by⁷

$$
P = A^{0.27} B^{0.01} C^{0.01} D^{0.23} E^{0.09} F^{0.27}
$$

where P is product, A is land, B is labor, C is improvements, D is liquid assets, *E* is working assets, and *F* is cash operating expenses. Find the marginal productivities for labor and improvements.

12. Production Function Suppose a production function is given by $P = \frac{kl}{3k+1}$ $\overline{3k+5l}$

(a) Determine the marginal productivity functions.

(b) Show that when $k = l$, the marginal productivities sum to $\frac{1}{8}$ $\overline{8}$.

13. MBA Compensation In a study of success among graduates with master of business administration (MBA) degrees, it was estimated that for staff managers (which include accountants, analysts, etc.), current annual compensation (in dollars) was given by

$$
z = 43,960 + 4480x + 3492y
$$

where *x* and *y* are the number of years of work experience before and after receiving the MBA degree, respectively.⁸ Find $\partial z/\partial x$ and interpret your result.

14. Status A person's general status S_g is believed to be a function of status attributable to education, S_e , and status attributable to income, S_i , where S_g , S_e , and S_i are represented numerically. If

$$
S_g = 7\sqrt[3]{S_e}\sqrt{S_i}
$$

determine $\partial S_g / \partial S_e$ and $\partial S_g / \partial S_i$ when $S_e = 125$ and $S_i = 100$, and interpret your results.⁹

15. Reading Ease Sometimes we want to evaluate the degree of readability of a piece of writing. Rudolf $Flesch¹⁰$ developed a function of two variables that will do this, namely,

$$
R = f(w, s) = 206.835 - (1.015w + 0.846s)
$$

where *R* is called the *reading ease score, w* is the average number of words per sentence in 100-word samples, and *s* is the average number of syllables in such samples. Flesch says that an article for which $R = 0$ is "practically unreadable," but one with $R = 100$ is "easy for any literate person." (a) Find $\partial R/\partial w$ and $\partial R/\partial s$. **(b)** Which is "easier" to read: an article for which $w = w_0$ and $s = s_0$, or one for which $w = w_0 + 1$ and $s = s_0$?

⁶P. Daly and P. Douglas, "The Production Function for Canadian Manufactures," *Journal of the American Statistical Association,* 38 (1943), 178–86.

 ${}^{7}G$. Tintner and O. H. Brownlee, "Production Functions Derived from Farm Records," *American Journal of Agricultural Economics,* 26 (1944), 566–71.

⁸Adapted from A. G. Weinstein and V. Srinivasen, "Predicting Managerial Success of Master of Business Administration (M.B.A.) Graduates," *Journal of Applied Psychology,* 59, no. 2 (1974), 207–12.

⁹Adapted from R. K. Leik and B. F. Meeker, *Mathematical Sociology* (Englewood Cliffs, NJ: Prentice-Hall, Inc., 1975).

¹⁰R. Flesch, *The Art of Readable Writing* (New York: Harper & Row Publishers, Inc., 1949).

16. Model for Voice The study of frequency of vibrations of a taut wire is useful in considering such things as an individual's voice. Suppose

$$
\omega = \frac{1}{bL} \sqrt{\frac{\tau}{\pi \rho}}
$$

where ω (a Greek letter read "omega") is frequency, *b* is diameter, *L* is length, ρ (a Greek letter read "rho") is density, and τ (a Greek letter read "tau") is tension.¹¹ Find $\partial \omega / \partial b$, $\partial \omega / \partial L$, $\partial \omega / \partial \rho$, and $\partial \omega / \partial \tau$.

17. Traffic Flow Consider the following traffic-flow situation. On a highway where two lanes of traffic flow in the same direction, there is a maintenance vehicle blocking the left lane. (See Figure 17.3.) Two vehicles (*lead* and *following*) are in the right lane with a gap between them. The *subject* vehicle can choose either to fill or not to fill the gap. That decision may be based not only on the distance *x* shown in the diagram but also on other factors (such as the velocity of the *following* vehicle). A *gap index g* has been used in analyzing such a decision.^{12, 13} The greater the *g*-value, the greater is the propensity for the *subject* vehicle to fill the gap. Suppose

$$
g = \frac{x}{V_F} - \left(0.75 + \frac{V_F - V_S}{19.2}\right)
$$

where *x* (in feet) is as before, V_F is the velocity of the *following* vehicle (in feet per second), and V_S is the velocity of the *subject* vehicle (in feet per second). From the diagram, it seems reasonable that if both V_F and V_S are fixed and *x* increases, then *g* should increase. Show that this is true by applying calculus to the function *g*. Assume that *x*, V_F , and V_S are positive.

FIGURE 17.3

18. Demand Suppose the demand equations for related products A and B are

$$
q_A = e^{-(p_A + p_B)}
$$
 and $q_B = \frac{16}{p_A^2 p_B^2}$

where q_A and q_B are the number of units of A and B demanded when the unit prices (in thousands of dollars) are p_A and p_B , respectively.

(a) Classify A and B as competitive, complementary, or neither. **(b)** If the unit prices of A and B are \$1000 and \$2000, respectively, estimate the change in the demand for A when the price of B is decreased by \$20 and the price of A is held constant.

19. Demand The demand equations for related products A and B are given by

$$
q_A = 10 \sqrt{\frac{p_B}{p_A}}
$$
 and $q_B = 3 \sqrt[3]{\frac{p_A}{p_B}}$

where q_A and q_B are the quantities of A and B demanded and p_A and p_B are the corresponding prices (in dollars) per unit.

(a) Find the values of the two marginal demands for product A when $p_A = 9$ and $p_B = 16$.

(b) If p_B were reduced to 14 from 16, with p_A fixed at 9, use part (a) to estimate the corresponding change in demand for product A.

20. Joint-Cost Function A manufacturer's joint-cost function for producing q_A units of product A and q_B units of product B is given by

$$
c = \frac{q_A^2 (q_B^3 + q_A)^{1/2}}{16} + q_A^{1/2} q_B^{1/3} + 500
$$

where *c* is in dollars.

(a) Find the marginal-cost function with respect to q_A . **(b)** Evaluate the marginal-cost function with respect to *q*^A when $q_A = 18$ and $q_B = 9$. Round your answer to two decimal places.

(c) Use your answer to part (a) to estimate the change in cost if production of product A is decreased from 18 to 17 units, while production of product B is held constant at 9 units.

21. Elections For the congressional elections of 1974, the Republican percentage, *R*, of the Republican–Democratic vote in a district is given (approximately) by 14

$$
R = f(E_r, E_d, I_r, I_d, N)
$$

= 15.4725 + 2.5945E_r - 0.0804E_r^2 - 2.3648E_d
+ 0.0687E_d^2 + 2.1914I_r - 0.0912I_r^2
- 0.8096I_d + 0.0081I_d^2 - 0.0277E_rI_r
+ 0.0493E_dI_d + 0.8579N - 0.0061N^2

Here E_r and E_d are the campaign expenditures (in units of \$10,000) by Republicans and Democrats, respectively; *I^r* and *I^d* are the number of terms served in Congress, *plus one,* for the Republican and Democratic candidates, respectively; and *N* is the percentage of the two-party presidential vote that Richard Nixon received in the district for 1968. The variable *N* gives a measure of Republican strength in the district.

(a) In the Federal Election Campaign Act of 1974, Congress set a limit of \$188,000 on campaign expenditures. By analyzing $\partial R/\partial E_r$, would you have advised a Republican candidate who served nine terms in Congress to spend \$188,000 on his or her campaign?

¹¹R. M. Thrall, J. A. Mortimer, K. R. Rebman, and R. F. Baum, eds., *Some Mathematical Models in Biology,* rev. ed., Report No. 40241-R-7. Prepared at University of Michigan, 1967.

¹²P. M. Hurst, K. Perchonok, and E. L. Seguin, "Vehicle Kinematics and Gap Acceptance," *Journal of Applied Psychology,* 52, no. 4 (1968), 321–24.

¹³K. Perchonok and P. M. Hurst, "Effect of Lane-Closure Signals upon Driver Decision Making and Traffic Flow," *Journal of Applied Psychology,* 52, no. 5 (1968), 410–13.

¹⁴J. Silberman and G. Yochum, "The Role of Money in Determining Election Outcomes," *Social Science Quarterly,* 58, no. 4 (1978), 671–82.

(b) Find the percentage above which the Nixon vote had a negative effect on *R*; that is, find *N* when $\partial R/\partial N < 0$. Give your answer to the nearest percent.

22. Sales After a new product has been launched onto the market, its sales volume (in thousands of units) is given by

$$
S = \frac{AT + 450}{\sqrt{A + T^2}}
$$

where T is the time (in months) since the product was first introduced and *A* is the amount (in hundreds of dollars) spent each month on advertising.

(a) Verify that the partial derivative of sales volume with respect to time is given by

$$
\frac{\partial S}{\partial T} = \frac{A^2 - 450T}{(A + T^2)^{3/2}}
$$

(b) Use the result in part (a) to predict the number of months that will elapse before the sales volume begins to decrease if the amount allocated to advertising is held fixed at \$9000 per month.

Let q^A *be demand for product* A *and suppose that* $q_A = q_A(p_A, p_B)$, so that q_A *is the quantity of* A *demanded when the price per unit of* A *is* p_A *and the price per unit of product* B *is* p_B *. The partial elasticity of demand for* A *with respect to* p_A *, denoted* η_{p_A} , *is defined as* $\eta_{p_A} = (p_A/q_A)(\partial q_A/\partial p_A)$. The partial *elasticity of demand for A with respect to* $p_{\rm B}$ *, denoted* $\eta_{p_{\rm B}}$ *, is* ϕ *defined as* $\eta_{p_{\rm B}} = (p_{\rm B}/q_{\rm A})(\partial q_{\rm A}/\partial p_{\rm B})$ *. Roughly speaking,* $\eta_{p_{\rm A}}$ *is the ratio of a percentage change in the quantity of* A *demanded to a percentage change in the price of* A *when the price of* B *is fixed.* S imilarly, η_{p_B} can be roughly interpreted as the ratio of a *percentage change in the quantity of* A *demanded to a percentage change in the price of* B *when the price of* A *is fixed. In Problems 23–25, find* η_{p_A} and η_{p_B} for the given values of p_A *and* p_B *.*

23.
$$
q_A = 1000 - 50p_A + 2p_B
$$
; $p_A = 2$, $p_B = 10$

24.
$$
q_A = 60 - 3p_A - 2p_B
$$
; $p_A = 5$, $p_B = 3$

25.
$$
q_A = 1000/(p_A^2 \sqrt{p_B}); p_A = 2, p_B = 9
$$

To compute higher-order partial derivatives.

Objective **17.3 Higher-Order Partial Derivatives**

If $z = f(x, y)$, then not only is z a function of *x* and *y*, but also f_x and f_y are each functions of *x* and *y*, which may themselves have partial derivatives. If we can differentiate f_x and *fy*, we obtain **second-order partial derivatives** of *f*. Symbolically,

$$
f_{xx}
$$
 means $(f_x)_x$ f_{xy} means $(f_x)_y$
 f_{yx} means $(f_y)_x$ f_{yy} means $(f_y)_y$

In terms of ∂ -notation,

$$
\frac{\partial^2 z}{\partial x^2} \text{ means } \frac{\partial}{\partial x} \left(\frac{\partial z}{\partial x} \right) \qquad \frac{\partial^2 z}{\partial y \partial x} \text{ means } \frac{\partial}{\partial y} \left(\frac{\partial z}{\partial x} \right)
$$

$$
\frac{\partial^2 z}{\partial y \partial x} \qquad \frac{\partial}{\partial y} \left(\frac{\partial z}{\partial x} \right)
$$

$$
\frac{\partial^2 z}{\partial x \partial y} \text{ means } \frac{\partial}{\partial x} \left(\frac{\partial z}{\partial y} \right) \qquad \frac{\partial^2 z}{\partial y^2} \text{ means } \frac{\partial}{\partial y} \left(\frac{\partial z}{\partial y} \right)
$$

For $z = f(x, y)$, $f_{xy} = \frac{\partial^2 z}{\partial y \partial x}$.

Note that to find f_{xy} , we first differentiate f with respect to *x*. For $\frac{\partial^2 z}{\partial x \partial y}$, we first differentiate with respect to *y*.

We can extend our notation beyond second-order partial derivatives. For example, f_{xxy} (= $\partial^3 z / \partial y \partial x^2$) is a third-order partial derivative of *f*, namely, the partial derivative of f_{xx} (= $\partial^2 z / \partial x^2$) with respect to *y*. The generalization of higher-order partial derivatives to functions of more than two variables should be obvious.

EXAMPLE 1 Second-Order Partial Derivatives

Find the four second-order partial derivatives of $f(x, y) = x^2y + x^2y^2$.

Solution: Since

$$
f_x(x, y) = 2xy + 2xy^2
$$

we have

$$
f_{xx}(x, y) = \frac{\partial}{\partial x}(2xy + 2xy^2) = 2y + 2y^2
$$

and

$$
f_{xy}(x, y) = \frac{\partial}{\partial y}(2xy + 2xy^2) = 2x + 4xy
$$

 $f_y(x, y) = x^2 + 2x^2y$

Also, since

we have

$$
f_{yy}(x, y) = \frac{\partial}{\partial y}(x^2 + 2x^2y) = 2x^2
$$

and

$$
f_{yx}(x, y) = \frac{\partial}{\partial x}(x^2 + 2x^2y) = 2x + 4xy
$$

Now Work Problem 1 G

The derivatives f_{xy} and f_{yx} are called **mixed partial derivatives**. Observe in Example 1 that $f_{xy}(x, y) = f_{yx}(x, y)$. Under suitable conditions, mixed partial derivatives of a function are equal; that is, the order of differentiation is of no concern. You may assume that this is the case for all the functions that we consider.

EXAMPLE 2 Mixed Partial Derivative

Find the value of $\partial^3 w$ @*z*@*y*@*x* $\int_{(1,2,3)}$ if $w = (2x + 3y + 4z)^3$.

Solution:

$$
\frac{\partial w}{\partial x} = 3(2x + 3y + 4z)^2 \frac{\partial}{\partial x} (2x + 3y + 4z)
$$

= 6(2x + 3y + 4z)²

$$
\frac{\partial^2 w}{\partial y \partial x} = 6 \cdot 2(2x + 3y + 4z) \frac{\partial}{\partial y} (2x + 3y + 4z)
$$

= 36(2x + 3y + 4z)

$$
\frac{\partial^3 w}{\partial z \partial y \partial x} = 36 \cdot 4 = 144
$$

Thus,

$$
\left. \frac{\partial^3 w}{\partial z \partial y \partial x} \right|_{(1,2,3)} = 144
$$

Now Work Problem 3 \triangleleft

PROBLEMS 17.3

In Problems 1–10, find the indicated partial derivatives. **1.** $f(x, y) = 5x^3y; \quad f_x(x, y), f_{xy}(x, y), f_{yx}(x, y)$ **2.** $f(x, y) = 2x^3y^2 + 6x^2y^3 - 3xy$; $f_x(x, y), f_{xx}(x, y)$ **3.** $f(x, y) = 7x^2 + 3y$; $f_y(x, y), f_{yy}(x, y), f_{yyx}(x, y)$ **4.** $f(x, y) = (x^2 + xy + y^2)(xy + x + y);$ $f_x(x, y), f_{xy}(x, y)$ **5.** $f(x, y) = 9e^{2xy};$ $f_y(x, y), f_{yx}(x, y), f_{yxy}(x, y)$ **6.** $f(x, y) = \ln(x^2 + y^3) + 5; \quad f_x(x, y), f_{xx}(x, y), f_{xy}(x, y)$ 7. $f(x, y) = (x + y)^2(xy);$ $f_x(x, y), f_y(x, y), f_{xx}(x, y), f_{yy}(x, y)$

8. $f(x, y, z) = x^2 y^3 z^4$; $f_x(x, y, z)$, $f_{xz}(x, y, z)$, $f_{zx}(x, y, z)$ **9.** $z = \ln \sqrt{x^2 + y^2}$; $\frac{\partial z}{\partial y}$ $rac{\partial z}{\partial y}, \frac{\partial^2 z}{\partial y^2}$ ∂y^2 **10.** $z = \frac{\ln(x^2 + 5)}{y}$ $\frac{y^2+5}{y}$; $\frac{\partial z}{\partial x}$ $\frac{\partial z}{\partial x}, \frac{\partial^2 z}{\partial y \partial y}$ $\partial y \partial x$ *In Problems 11–16, find the indicated value.*

11. If $f(x, y, z) = 5$, find $f_{yxxz}(4, 3, -2)$.

12. If $f(x, y, z) = z^2(3x^2 - 4xy^3)$, find $f_{xyz}(1, 2, 3)$.

- **13.** If $f(l, k) = 3l^3k^6 2l^2k^7$, find $f_{kk}(2, 1)$.
- **14.** If $f(x, y) = x^3y^2 + x^2y x^2y^2$, find $f_{xxy}(2, 3)$ and $f_{xyx}(2, 3)$.
- **15.** If $f(x, y) = y^2 e^x + \ln(xy)$, find $f_{xyy}(1, 1)$.
- **16.** If $f(x, y) = 2x^3 + 3x^2y + 5xy^2 + 7y^3$, find $f_{xy}(2, 3)$.

17. Cost Function Suppose the cost, *c*, of producing q_A units of product A and q_B units of product B is given by

$$
c = (3q_{\rm A}^2 + q_{\rm B}^3 + 4)^{1/3}
$$

and the coupled demand functions for the products are given by

 $q_A = 10 - p_A + p_B^2$

and

$$
q_{\rm B} = 20 + p_{\rm A} - 11p_{\rm B}
$$

Find the value of

when $p_A = 25$ and $p_B = 4$.

$$
\frac{\partial^2 c}{\partial q_A \partial q_B}
$$

19. For $f(x, y) = e^{x^2 + xy + y^2}$, show that $f_{xy}(x, y) = f_{yx}(x, y)$ **20.** For $f(x, y) = e^{xy}$, show that $f_{xx}(x, y) + f_{yy}(x, y) + f_{yx}(x, y) + f_{yy}(x, y)$ $f(x, y)((x + y)^2 + 2)$ $\partial^2 w$ $\partial^2 w$

18. For $f(x, y) = x^4y^4 + 3x^3y^2 - 7x + 4$, show that

 $f_{xyx}(x, y) = f_{xxy}(x, y)$

21. For
$$
w = \ln(x^2 + y^2)
$$
, show that $\frac{\partial^2 w}{\partial x^2} + \frac{\partial^2 w}{\partial y^2} = 0$. For $w = \ln(x^2 + y^2 + z^2)$, show that
$$
\frac{\partial^2 w}{\partial x^2} + \frac{\partial^2 w}{\partial y^2} + \frac{\partial^2 w}{\partial z^2} = \frac{2}{x^2 + y^2 + z^2}
$$

To discuss relative maxima and relative minima, to find critical points, and to apply the second-derivative test for a function of two variables.

Objective **17.4 Maxima and Minima for Functions**

We now extend the notion of relative maxima and minima (relative extrema) to functions of two variables.

Definition

A function $z = f(x, y)$ is said to have a **relative maximum** at the point (a, b) if, for all points (x, y) in the plane that are sufficiently close to (a, b) , we have

$$
f(a,b) \ge f(x,y) \tag{1}
$$

For a **relative minimum**, we replace \geq by \leq in Inequality (1).

To say that $z = f(x, y)$ has a relative maximum at (a, b) means, geometrically, that the point $(a, b, f(a, b))$ on the graph of *f* is higher than or is as high as all other points on the surface that are "near" $(a, b, f(a, b))$. In Figure 17.4(a), f has a relative maximum at (a, b) . Similarly, the function *f* in Figure 17.4(b) has a relative minimum when $x = y = 0$, which corresponds to a low point on the surface.

FIGURE 17.5 At relative extremum, $f_x(x, y) = 0$ and $f_y(x, y) = 0$.

Recall that in locating extrema for a function $y = f(x)$ of one variable, we examine those values of *x* in the domain of *f* for which $f'(x) = 0$ or $f'(x)$ does not exist. For functions of two (or more) variables, a similar procedure is followed. However, for the functions that concern us, extrema will not occur where a derivative does not exist, and such situations will be excluded from our consideration.

Suppose $z = f(x, y)$ has a relative maximum at (a, b) , as indicated in Figure 17.5(a). Then the curve where the plane $y = b$ intersects the surface must have a relative maximum when $x = a$. Hence, the slope of the tangent line to the surface in the *x*-direction must be 0 at (a, b) . Equivalently, $f_x(x, y) = 0$ at (a, b) . Similarly, on the curve where the plane $x = a$ intersects the surface [Figure 17.5(b)], there must be a relative maximum when $y = b$. Thus, in the *y*-direction, the slope of the tangent to the surface must be 0 at (a, b) . Equivalently, $f_y(x, y) = 0$ at (a, b) . Since a similar discussion applies to a relative minimum, we can combine these results as follows:

Rule 1

If $z = f(x, y)$ has a relative maximum or minimum at (a, b) , and if both f_x and f_y are defined for all points close to (a, b) , it is necessary that (a, b) be a solution of the system

$$
\begin{cases} f_x(x, y) = 0\\ f_y(x, y) = 0 \end{cases}
$$

A point, (a, b) , for which $f_x(a, b) = f_y(a, b) = 0$ is called a **critical point** of *f*. Thus, from Rule 1, we infer that, to locate relative extrema for a function, we should examine its critical points.

Two additional comments are in order: First, Rule 1, as well as the notion of a critical point, can be extended to functions of more than two variables. For example, to locate possible extrema for $w = f(x, y, z)$, we would examine those points for which $w_x = w_y = w_z = 0$. Second, for a function whose domain is restricted, a thorough examination for absolute extrema would include a consideration of boundary points.

EXAMPLE 1 Finding Critical Points

Find the critical points of the following functions.

a. $f(x, y) = 2x^2 + y^2 - 2xy + 5x - 3y + 1$.

Solution: Since $f_x(x, y) = 4x - 2y + 5$ and $f_y(x, y) = 2y - 2x - 3$, we solve the system

$$
\begin{cases}\n4x - 2y + 5 = 0 \\
-2x + 2y - 3 = 0\n\end{cases}
$$

This gives $x = -1$ and $y = \frac{1}{2}$. Thus, $(-1, \frac{1}{2})$ is the only critical point.

Rule 1 does not imply that there must be an extremum at a critical point. Just as in the case of functions of one variable, a critical point can give rise to a relative maximum, a relative minimum, or neither. A critical point is only a *candidate* for a relative extremum.

b.
$$
f(l,k) = l^3 + k^3 - lk.
$$

Solution:

$$
\int f_l(l,k) = 3l^2 - k = 0
$$
 (2)

$$
\int f_k(l,k) = 3k^2 - l = 0 \tag{3}
$$

From Equation (2), $k = 3l^2$. Substituting for *k* in Equation (3) gives

$$
0 = 27l^4 - l = l(27l^3 - 1)
$$

Hence, either $l = 0$ or $l = \frac{1}{3}$. If $l = 0$, then $k = 0$; if $l = \frac{1}{3}$, then $k = \frac{1}{3}$. The critical points are therefore $(0, 0)$ and $(\frac{1}{3}, \frac{1}{3})$.

c.
$$
f(x, y, z) = 2x^2 + xy + y^2 + 100 - z(x + y - 100).
$$

Solution: Solving the system

$$
\begin{cases}\nf_x(x, y, z) = 4x + y - z = 0 \\
f_y(x, y, z) = x + 2y - z = 0 \\
f_z(x, y, z) = -x - y + 100 = 0\n\end{cases}
$$

gives the critical point $(25, 75, 175)$, which the reader should verify.

Now Work Problem 1 G

EXAMPLE 2 Finding Critical Points

Find the critical points of

$$
f(x, y) = x^2 - 4x + 2y^2 + 4y + 7
$$

Solution: We have $f_x(x, y) = 2x - 4$ and $f_y(x, y) = 4y + 4$. The system

$$
\begin{cases} 2x - 4 = 0 \\ 4y + 4 = 0 \end{cases}
$$

gives the critical point $(2, -1)$. Observe that we can write the given function as

$$
f(x, y) = x2 - 4x + 4 + 2(y2 + 2y + 1) + 1
$$

= $(x - 2)2 + 2(y + 1)2 + 1$

and $f(2, -1) = 1$. Clearly, if $(x, y) \neq (2, -1)$, then $f(x, y) > 1$. Hence, a relative minimum occurs at $(2, -1)$. Moreover, there is an *absolute minimum* at $(2, -1)$, since $f(x, y) > f(2, -1)$ for *all* $(x, y) \neq (2, -1)$.

Now Work Problem 3 \triangleleft

Although in Example 2 we were able to show that the critical point gave rise to a relative extremum, in many cases this is not so easy to do. There is, however, a secondderivative test that gives conditions under which a critical point will be a relative maximum or minimum. We state it now, omitting the proof.

Rule 2 Second-Derivative Test for Functions of Two Variables

Suppose $z = f(x, y)$ has continuous partial derivatives f_{xx} , f_{yy} , and f_{xy} at all points (x, y) near a critical point, (a, b) . Let *D* be the function defined by

$$
D(x, y) = f_{xx}(x, y) f_{yy}(x, y) - (f_{xy}(x, y))^2
$$

Then

- **1.** if $D(a, b) > 0$ and $f_{xx}(a, b) < 0$, then *f* has a relative maximum at (a, b) ;
- **2.** if $D(a, b) > 0$ and $f_{xx}(a, b) > 0$, then *f* has a relative minimum at (a, b) ;
- **3.** if $D(a, b) < 0$, then *f* has a *saddle point* at (a, b) (see Example 4);
- **4.** if $D(a, b) = 0$, then no conclusion about an extremum at (a, b) can be drawn, and further analysis is required.

We remark that when $D(a, b) > 0$, the sign of $f_{xx}(a, b)$ is necessarily the same as the sign of $f_{yy}(a, b)$. Thus, when $D(a, b) > 0$ we can test either $f_{xx}(a, b)$ or $f_{yy}(a, b)$, whichever is easiest, to make the determination required in parts 1 and 2 of the second derivative test.

EXAMPLE 3 Applying the Second-Derivative Test

Examine $f(x, y) = x^3 + y^3 - xy$ for relative maxima or minima by using the secondderivative test.

Solution: First we find critical points:

$$
f_x(x, y) = 3x^2 - y \quad f_y(x, y) = 3y^2 - x
$$

In the same manner as in Example 1(b), solving $f_x(x, y) = f_y(x, y) = 0$ gives the critical points $(0, 0)$ and $(\frac{1}{3}, \frac{1}{3})$. Now,

$$
f_{xx}(x, y) = 6x
$$
 $f_{yy}(x, y) = 6y$ $f_{xy}(x, y) = -1$

Thus,

$$
D(x, y) = (6x)(6y) - (-1)^2 = 36xy - 1
$$

Since $D(0, 0) = 36(0)(0) - 1 = -1 < 0$, there is no relative extremum at $(0, 0)$. Also, since $D(\frac{1}{3}, \frac{1}{3}) = 36(\frac{1}{3})(\frac{1}{3}) - 1 = 3 > 0$ and $f_{xx}(\frac{1}{3}, \frac{1}{3}) = 6(\frac{1}{3}) = 2 > 0$, there is a relative minimum at $\left(\frac{1}{3}, \frac{1}{3}\right)$. At this point, the value of the function is

$$
f(\frac{1}{3}, \frac{1}{3}) = (\frac{1}{3})^3 + (\frac{1}{3})^3 - (\frac{1}{3})(\frac{1}{3}) = -\frac{1}{27}
$$

Now Work Problem 7 G

EXAMPLE 4 A Saddle Point

Examine $f(x, y) = y^2 - x^2$ for relative extrema.

Solution: Solving

$$
f_x(x, y) = -2x = 0
$$
 and $f_y(x, y) = 2y = 0$

we get the critical point $(0, 0)$. Now we apply the second-derivative test. At $(0, 0)$, and indeed at any point,

$$
f_{xx}(x, y) = -2 \quad f_{yy}(x, y) = 2 \quad f_{xy}(x, y) = 0
$$

The surface in Figure 17.6 is called a hyperbolic paraboloid.

Because $D(0, 0) = (-2)(2) - (0)^2 = -4 < 0$, no relative extremum exists at $(0, 0)$. A sketch of $z = f(x, y) = y^2 - x^2$ appears in Figure 17.6. Note that, for the surface curve cut by the plane $y = 0$, there is a *maximum* at (0,0); but for the surface curve cut by the plane $x = 0$, there is a *minimum* at (0,0). Thus, on the *surface*, no relative extremum can exist at the origin, although $(0, 0)$ is a critical point. Around the origin the curve is saddle shaped, and $(0, 0)$ is called a *saddle point* of f .

Now Work Problem 11 **√**

EXAMPLE 5 Finding Relative Extrema

Examine $f(x, y) = x^4 + (x - y)^4$ for relative extrema.

Solution: If we set

$$
f_x(x, y) = 4x^3 + 4(x - y)^3 = 0
$$
 (4)

and

$$
f_y(x, y) = -4(x - y)^3 = 0
$$
 (5)

then, from Equation (5), we have $x - y = 0$; equivalently, $x = y$. Substituting into Equation (4) gives $4x^3 = 0$; equivalently, $x = 0$. Thus, $x = y = 0$, and (0,0) is the only critical point. At (0,0),

$$
f_{xx}(x, y) = 12x^2 + 12(x - y)^2 = 0
$$

$$
f_{yy}(x, y) = 12(x - y)^2 = 0
$$

and

$$
f_{xy}(x, y) = -12(x - y)^2 = 0
$$

Hence, $D(0, 0) = 0$, and the second-derivative test gives no information. However, for all $(x, y) \neq (0, 0)$, we have $f(x, y) > 0$, whereas $f(0, 0) = 0$. Therefore, at (0, 0) the graph of *f* has a low point, and we conclude that *f* has a relative (and absolute) minimum at (0,0).

Now Work Problem 13 \triangleleft

Applications

In many situations involving functions of two variables, and especially in their applications, the nature of the given problem is an indicator of whether a critical point is in fact a relative (or absolute) maximum or a relative (or absolute) minimum. In such cases, the second-derivative test is not needed. Often, in mathematical studies of applied problems, the appropriate second-order conditions are assumed to hold.

EXAMPLE 6 Maximizing Output

Let *P* be a production function given by

$$
P = f(l, k) = 0.54l^2 - 0.02l^3 + 1.89k^2 - 0.09k^3
$$

where l and k are the amounts of labor and capital, respectively, and P is the quantity of output produced. Find the values of *l* and *k* that maximize *P*.

Solution: To find the critical points, we solve the system $P_l = 0$ and $P_k = 0$:

$$
P_l = 1.08l - 0.06l^2
$$

= 0.06l(18 - l) = 0

$$
l = 0, l = 18
$$

$$
P_k = 3.78k - 0.27k^2
$$

= 0.27k(14 - k) = 0

$$
k = 0, k = 14
$$

There are four critical points: (0,0), (0,14), (18,0), and (18,14).

Now we apply the second-derivative test to each critical point. We have

$$
P_{ll} = 1.08 - 0.12l \quad P_{kk} = 3.78 - 0.54k \quad P_{lk} = 0
$$

Thus,

$$
D(l,k) = P_{ll}P_{kk} - (P_{lk})^2
$$

= (1.08 - 0.12l)(3.78 - 0.54k)

At (0,0),

$$
D(0,0) = 1.08(3.78) > 0
$$

Since $D(0, 0) > 0$ and $P_{ll} = 1.08 > 0$, there is a relative minimum at (0,0). At (0,14),

$$
D(0, 14) = 1.08(-3.78) < 0
$$

Because $D(0, 14) < 0$, there is no relative extremum at $(0, 14)$. At $(18, 0)$,

$$
D(18,0) = (-1.08)(3.78) < 0
$$

Since $D(18, 0) < 0$, there is no relative extremum at (18,0). At (18,14),

$$
D(18, 14) = (-1.08)(-3.78) > 0
$$

Because $D(18, 14) > 0$ and $P_{ll} = -1.08 < 0$, there is a relative maximum at (18, 14). Hence, the maximum output is obtained when $l = 18$ and $k = 14$.

Now Work Problem 21 △

EXAMPLE 7 Profit Maximization

A candy company produces two types of candy, A and B, for which the average costs of production are constant at \$2 and \$3 per pound, respectively. The quantities q_A , q_B (in pounds) of A and B that can be sold each week are given by the joint-demand functions

$$
q_{\rm A} = 400(p_{\rm B} - p_{\rm A})
$$

and

$$
q_{\rm B} = 400(9 + p_{\rm A} - 2p_{\rm B})
$$

where p_A and p_B are the selling prices (in dollars per pound) of A and B, respectively. Determine the selling prices that will maximize the company's profit, *P*.

Solution: The total profit is given by

$$
P = \begin{pmatrix} \text{profit} \\ \text{per pound} \\ \text{of A} \end{pmatrix} \begin{pmatrix} \text{pounds} \\ \text{of A} \\ \text{ sold} \end{pmatrix} + \begin{pmatrix} \text{profit} \\ \text{per pound} \\ \text{of B} \end{pmatrix} \begin{pmatrix} \text{pounds} \\ \text{of B} \\ \text{ sold} \end{pmatrix}
$$

For A and B, the profits per pound are $p_A - 2$ and $p_B - 3$, respectively. Thus,

$$
P = (p_A - 2)q_A + (p_B - 3)q_B
$$

= $(p_A - 2)[400(p_B - p_A)] + (p_B - 3)[400(9 + p_A - 2p_B)]$

Notice that *P* is expressed as a function of two variables, p_A and p_B . To maximize *P*, we set its partial derivatives equal to 0:

$$
\frac{\partial P}{\partial p_{\rm A}} = (p_{\rm A} - 2)[400(-1)] + [400(p_{\rm B} - p_{\rm A})](1) + (p_{\rm B} - 3)[400(1)]
$$

= 0

$$
\frac{\partial P}{\partial p_{\rm B}} = (p_{\rm A} - 2)[400(1)] + (p_{\rm B} - 3)[400(-2)] + 400(9 + p_{\rm A} - 2p_{\rm B})](1)
$$

= 0

Simplifying the preceding two equations gives

$$
\begin{cases}\n-2p_A + 2p_B - 1 = 0 \\
2p_A - 4p_B + 13 = 0\n\end{cases}
$$

whose solution is $p_A = 5.5$ and $p_B = 6$. Moreover, we find that

$$
\frac{\partial^2 P}{\partial p_A^2} = -800 \quad \frac{\partial^2 P}{\partial p_B^2} = -1600 \quad \frac{\partial^2 P}{\partial p_B \partial p_A} = 800
$$

Therefore,

$$
D(5.5, 6) = (-800)(-1600) - (800)^{2} > 0
$$

Since $\frac{\partial^2 P}{\partial p_A^2}$ < 0, we indeed have a maximum, and the company should sell candy A at \$5.50 per pound and B at \$6.00 per pound.

Now Work Problem 23 G

PROBLEMS 17.4

In Problems 1–6, find the critical points of the functions.

1. $f(x, y) = x^2 - 3y^2 - 8x + 9y + 3xy$ **2.** $f(x, y) = x^2 + 3y^2 - 4x - 30y$ **3.** $f(x, y) = \frac{5}{3}$ $rac{5}{3}x^3 + \frac{2}{3}$ $\frac{2}{3}y^3 - \frac{15}{2}$ $\frac{15}{2}x^2 + y^2 - 4y + 7$ **4.** $f(x, y) = xy - x + y$ **5.** $f(x, y, z) = 2x^2 + xy + y^2 + 100 - z(x + y - 200)$

6. $f(x, y, z, w) = x^2 + y^2 + z^2 + w(x + y + z - 3)$

In Problems 7–20, find the critical points of the functions. For each critical point, determine, by the second-derivative test, whether it corresponds to a relative maximum, to a relative minimum, or to neither, or whether the test gives no information.

7.
$$
f(x, y) = x^2 + 4y^2 - 6x - 32y + 1
$$

\n8. $f(x, y) = -2x^2 + 8x - 3y^2 + 24y + 7$
\n9. $f(x, y) = y - y^2 - 3x - 6x^2$
\n10. $f(x, y) = 2x^2 + \frac{3}{2}y^2 + 3xy - 10x - 9y + 2$

11.
$$
f(x, y) = x^2 + 3xy + y^2 - 9x - 11y + 3
$$

\n12. $f(x, y) = 2x^3 + 3y^2 + 6xy + 6x + 6y$
\n13. $f(x, y) = \frac{1}{3}(x^3 + 8y^3) - 2(x^2 + y^2) + 1$
\n14. $f(x, y) = x^2 + y^2 - xy + x^3$
\n15. $f(l, k) = \frac{l^2}{2} + 2lk + 3k^2 - 69l - 164k + 17$
\n16. $f(l, k) = l^2 + 4k^2 - 4lk$
\n17. $f(x, y) = xy - \frac{1}{x} - \frac{1}{y}$
\n18. $f(x, y) = (x - 3)(y - 3)(x + y - 3)$
\n19. $f(x, y) = (y^2 - 4)(e^x - 1)$
\n20. $f(x, y) = \ln(xy) + 2x^2 - xy - 6x$
\n21. Maximizing Output Suppose

$$
P = f(l, k) = 2.18l^2 - 0.02l^3 + 1.97k^2 - 0.03k^3
$$

is a production function for a firm. Find the quantities of inputs *l* and *k* that maximize output *P*.

22. Maximizing Output In a certain office, computers C and D are utilized for *c* and *d* hours, respectively. If daily output *Q* is a function of *c* and *d*, namely,

$$
Q = 10c + 20d - 3c^2 - 4d^2 - cd
$$

find the values of *c* and *d* that maximize *Q*.

In Problems 23–35, unless otherwise indicated, the variables p_A *and p*^B *denote selling prices of products* A *and* B*, respectively. Similarly, q*^A *and q*^B *denote quantities of* A *and* B *that are produced and sold during some time period. In all cases, the variables employed will be assumed to be units of output, input, money, and so on.*

23. Profit A candy company produces two varieties of candy, A and B, for which the constant average costs of production are 60 and 70 (cents per lb), respectively. The demand functions for A and B are given by

$$
q_A = 5(p_B - p_A)
$$
 and $q_B = 500 + 5(p_A - 2p_B)$

Find the selling prices p_A and p_B that maximize the company's profit.

24. Profit Repeat Problem 23 if the constant costs of production of A and B are *a* and *b* (cents per lb), respectively.

25. Price Discrimination Suppose a monopolist is practicing price discrimination in the sale of a product by charging different prices in two separate markets. In market A the demand function is

$$
p_{\rm A} = 100 - q_{\rm A}
$$

and in B it is

$$
p_{\rm B}=84-q_{\rm B}
$$

where q_A and q_B are the quantities sold per week in A and B, and p_A and p_B are the respective prices per unit. If the monopolist's cost function is

$$
c = 600 + 4(q_{\rm A} + q_{\rm B})
$$

how much should be sold in each market to maximize profit? What selling prices give this maximum profit? Find the maximum profit.

26. Profit A monopolist sells two competitive products, A and B, for which the demand functions are

$$
q_A = 16 - p_A + p_B
$$
 and $q_B = 24 + 2p_A - 4p_B$

If the constant average cost of producing a unit of A is 2 and a unit of B is 4, how many units of A and B should be sold to maximize the monopolist's profit?

27. Profit For products A and B, the joint-cost function for a manufacturer is

$$
c = 9q_A^2 + 6q_B^2
$$

and the demand functions are $p_A = 81 - q_A^2$ and $p_B = 90 - 2q_B^2$. Find the level of production that maximizes profit.

28. Profit For a monopolist's products A and B, the joint-cost function is $c = 2(q_A + q_B + q_A q_B)$, and the demand functions are $q_A = 20 - 2p_A$ and $q_B = 10 - p_B$. Find the values of p_A and p_B that maximize profit. What are the quantities of A and B that correspond to these prices? What is the total profit?

29. Cost An open-top rectangular box is to have a volume of 6 ft³. The cost per square foot of materials is \$3 for the bottom, \$1 for the front and back, and \$0.50 for the other two sides. Find the dimensions of the box so that the cost of materials is minimized. (See Figure 17.7.)

30. Collusion Suppose A and B are the only two firms in the market selling the same product. (We say that they are *duopolists*.) The industry demand function for the product is

$$
p = 92 - q_A - q_B
$$

where q_A and q_B denote the output produced and sold by A and B, respectively. For A, the cost function is $c_A = 10q_A$; for B, it is $c_{\text{B}} = 0.5q_{\text{B}}^2$. Suppose the firms decide to enter into an agreement on output and price control by jointly acting as a monopoly. In this case, we say they enter into *collusion*. Show that the profit function for the monopoly is given by

$$
P = pq_A - c_A + pq_B - c_B
$$

Express P as a function of q_A and q_B , and determine how output should be allocated so as to maximize the profit of the monopoly.

31. Suppose $f(x, y) = x^2 + 3y^2 + 9$, where *x* and *y* must satisfy the equation $x + y = 2$. Find the relative extrema of *f*, subject to the given condition on *x* and *y*, by first solving the second equation for *y* (or *x*). Substitute the result in the first equation. Thus, *f* is expressed as a function of one variable. Now find where relative extrema for *f* occur.

32. Repeat Problem 31 if $f(x, y) = x^2 + 4y^2 + 11$, subject to the condition that $x - y = 1$.

33. Suppose the joint-cost function

$$
c = q_A^2 + 3q_B^2 + 2q_Aq_B + aq_A + bq_B + d
$$

has a relative minimum value of 15 when $q_A = 3$ and $q_B = 1$. Determine the values of the constants *a*, *b*, and *d*.

34. Suppose that the function $f(x, y)$ has continuous partial derivatives f_{xx} , f_{yy} , and f_{xy} at all points (x, y) near a critical point (a, b) . Let $D(x, y) = f_{xx}(x, y)f_{yy}(x, y) - (f_{xy}(x, y))^2$ and suppose that $D(a, b) > 0$.

(a) Show that $f_{xx}(a, b) < 0$ if and only if $f_{yy}(a, b) < 0$. **(b)** Show that $f_{xx}(a, b) > 0$ if and only if $f_{yy}(a, b) > 0$.

35. Profit from Competitive Products A monopolist sells two competitive products, A and B, for which the demand equations are

and

$$
p_{\rm B}=20-q_{\rm B}+q_{\rm A}
$$

 $p_A = 35 - 2q_A^2 + q_B$

The joint-cost function is

$$
c = -8 - 2q_A^3 + 3q_A q_B + 30q_A + 12q_B + \frac{1}{2}q_A^2
$$

(a) How many units of A and B should be sold to obtain a relative maximum profit for the monopolist? Use the second-derivative test to justify your answer.

(b) Determine the selling prices required to realize the relative maximum profit. Also, find this relative maximum profit.

36. Profit and Advertising A retailer has determined that the number of TV sets he can sell per week is

$$
\frac{7x}{2+x} + \frac{4y}{5+y}
$$

where
$$
x
$$
 and y represent his weekly expenditures (in dollars) on newspaper and radio advertising, respectively. The profit is \$300 per sale, less the cost of advertising, so the weekly profit is given by the formula

$$
P = 300 \left(\frac{7x}{2+x} + \frac{4y}{5+y} \right) - x - y
$$

Find the values of *x* and *y* for which the profit is a relative maximum. Use the second-derivative test to verify that your answer corresponds to a relative maximum profit.

37. Profit from Tomato Crop The revenue (in dollars per square meter of ground) obtained from the sale of a crop of tomatoes grown in an artificially heated greenhouse is given by

$$
r = 5T(1 - e^{-x})
$$

where T is the temperature (in $\rm{^{\circ}C}$) maintained in the greenhouse and *x* is the amount of fertilizer applied per square meter. The cost of fertilizer is 20*x* dollars per square meter, and the cost of heating is given by 0:1*T* ² dollars per square meter.

(a) Find an expression, in terms of *T* and *x*, for the profit per square meter obtained from the sale of the crop of tomatoes. **(b)** Verify that the pairs

$$
(T, x) = (20, \ln 5)
$$
 and $(T, x) = (5, \ln \frac{5}{4})$

are critical points of the profit function in part (a). (*Note:* You need not derive the pairs.)

(c) The points in part (b) are the only critical points of the profit function in part (a). Use the second-derivative test to determine whether either of these points corresponds to a relative maximum profit per square meter.

To find critical points for a function, subject to constraints, by applying the method of Lagrange multipliers.

Objective **17.5 Lagrange Multipliers**

We will now find relative maxima and minima for a function on which certain *constraints* are imposed. Such a situation could arise if a manufacturer wished to minimize a joint-cost function and yet obtain a particular production level.

Suppose we want to find the relative extrema of

$$
w = x^2 + y^2 + z^2 \tag{1}
$$

subject to the constraint that x , y , and z must satisfy

$$
x - y + 2z = 6 \tag{2}
$$

We can transform *w*, which is a function of three variables, into a function of two variables such that the new function reflects constraint (2). Solving Equation (2) for *x*, we get

$$
x = y - 2z + 6 \tag{3}
$$

which, when substituted for x in Equation (1), gives

$$
w = (y - 2z + 6)^2 + y^2 + z^2
$$
 (4)

Since *w* is now expressed as a function of two variables, to find relative extrema we follow the usual procedure of setting the partial derivatives of *w* equal to 0:

$$
\frac{\partial w}{\partial y} = 2(y - 2z + 6) + 2y = 4y - 4z + 12 = 0
$$
 (5)

$$
\frac{\partial w}{\partial z} = -4(y - 2z + 6) + 2z = -4y + 10z - 24 = 0
$$
 (6)

Solving Equations (5) and (6) simultaneously gives $y = -1$ and $z = 2$. Substituting into Equation (3), we get $x = 1$. Hence, the only critical point of Equation (1) subject to the constraint represented by Equation (2) is $(1, -1, 2)$. By using the second-derivative test on Equation (4) when $y = -1$ and $z = 2$, we have

$$
\frac{\partial^2 w}{\partial y^2} = 4 \quad \frac{\partial^2 w}{\partial z^2} = 10 \quad \frac{\partial^2 w}{\partial z \partial y} = -4
$$

$$
D(-1, 2) = 4(10) - (-4)^2 = 24 > 0
$$

Thus *w*, subject to the constraint, has a relative minimum at $(1, -1, 2)$.

This solution was found by using the constraint to express one of the variables in the original function in terms of the other variables. Often this is not practical, but there is another technique, called the method of **Lagrange multipliers**, after the French mathematician Joseph-Louis Lagrange (1736–1813), that avoids this step and yet allows us to obtain critical points.

The method is as follows. Suppose we have a function $f(x, y, z)$ subject to the constraint $g(x, y, z) = 0$. We construct a new function, *F*, of *four* variables defined by the following (where λ is a Greek letter read "lambda"):

$$
F(x, y, z, \lambda) = f(x, y, z) - \lambda g(x, y, z)
$$

It can be shown that if (a, b, c) is a critical point of f, subject to the constraint $g(x, y, z) = 0$, there exists a value of λ , say, λ_0 , such that (a, b, c, λ_0) is a critical point of *F*. The number λ_0 is called a **Lagrange multiplier**. Also, if (a, b, c, λ_0) is a critical point of *F*, then (a, b, c) is a critical point of *f*, subject to the constraint. Thus, to find critical points of *f*, subject to $g(x, y, z) = 0$, we instead find critical points of *F*. These are obtained by solving the simultaneous equations

$$
\begin{cases} F_x(x, y, z, \lambda) = 0 \\ F_y(x, y, z, \lambda) = 0 \\ F_z(x, y, z, \lambda) = 0 \\ F_\lambda(x, y, z, \lambda) = 0 \end{cases}
$$

At times, ingenuity must be used to solve the equations. Once we obtain a critical point (a, b, c, λ_0) of *F*, we can conclude that (a, b, c) is a critical point of *f*, subject to the constraint $g(x, y, z) = 0$. Although f and g are functions of three variables, the method of Lagrange multipliers can be extended to *n* variables.

Let us illustrate the method of Lagrange multipliers for the original situation, namely,

$$
f(x, y, z) = x2 + y2 + z2
$$
 subject to $x - y + 2z = 6$

First, we write the constraint as $g(x, y, z) = x - y + 2z - 6 = 0$. Second, we form the function

$$
F(x, y, z, \lambda) = f(x, y, z) - \lambda g(x, y, z)
$$

= $x^2 + y^2 + z^2 - \lambda (x - y + 2z - 6)$

Next, we set each partial derivative of *F* equal to 0. For convenience, we will write $F_x(x, y, z, \lambda)$ as F_x , and so on:

$$
\int F_x = 2x - \lambda = 0 \tag{7}
$$

$$
F_x = 2x - \lambda = 0 \tag{7}
$$

$$
F_y = 2y + \lambda = 0 \tag{8}
$$

$$
F = 2z - 2\lambda = 0 \tag{9}
$$

$$
\begin{cases}\nF_z = 2z - 2\lambda = 0 & (9) \\
F_\lambda = -x + y - 2z + 6 = 0 & (10)\n\end{cases}
$$

From Equations (7)–(9), we see immediately that

$$
x = \frac{\lambda}{2} \qquad y = -\frac{\lambda}{2} \qquad z = \lambda \tag{11}
$$

Substituting these values into Equation (10), we obtain

$$
-\frac{\lambda}{2} - \frac{\lambda}{2} - 2\lambda + 6 = 0
$$

$$
-3\lambda + 6 = 0
$$

$$
\lambda = 2
$$

Thus, from Equation (11),

$$
x = 1 \quad y = -1 \quad z = 2
$$

Hence, the only critical point of *f*, subject to the constraint, is $(1, -1, 2)$, at which there may exist a relative maximum, a relative minimum, or neither of these. The method of Lagrange multipliers does not directly indicate which of these possibilities occurs, although from our previous work, we saw that $(1, -1, 2)$ is indeed a relative minimum. In applied problems, the nature of the problem itself may give a clue as to how a critical point is to be regarded. Often the existence of either a relative minimum or a relative maximum is assumed, and a critical point is treated accordingly. Actually, sufficient second-order conditions for relative extrema are available, but we will not consider them.

EXAMPLE 1 Method of Lagrange Multipliers

Find the critical points for $z = f(x, y) = 3x - y + 6$, subject to the constraint $x^2 + y^2 = 4$. **Solution:** We write the constraint as $g(x, y) = x^2 + y^2 - 4 = 0$ and construct the function

$$
F(x, y, \lambda) = f(x, y) - \lambda g(x, y) = 3x - y + 6 - \lambda(x^{2} + y^{2} - 4)
$$

Setting $F_x = F_y = F_\lambda = 0$, we have $\overline{6}$

$$
3 - 2x\lambda = 0 \tag{12}
$$

$$
\begin{cases}\n3 - 2x\lambda = 0 & (12) \\
-1 - 2y\lambda = 0 & (13)\n\end{cases}
$$

$$
\left(-x^2 - y^2 + 4 = 0\right) \tag{14}
$$

From Equations (12) and (13), we can express x and y in terms of λ . Then we will substitute for *x* and *y* in Equation (14) and solve for λ . Knowing λ , we can find *x* and *y*. To begin, from Equations (12) and (13), we have

$$
x = \frac{3}{2\lambda}
$$
 and $y = -\frac{1}{2\lambda}$

Substituting into Equation (14), we obtain

$$
-\frac{9}{4\lambda^2} - \frac{1}{4\lambda^2} + 4 = 0
$$

$$
-\frac{10}{4\lambda^2} + 4 = 0
$$

$$
\lambda = \pm \frac{\sqrt{10}}{4}
$$

With these λ -values, we can find *x* and *y*. If $\lambda = \sqrt{10}/4$, then

$$
x = \frac{3}{2\left(\frac{\sqrt{10}}{4}\right)} = \frac{3\sqrt{10}}{5} \quad y = -\frac{1}{2\left(\frac{\sqrt{10}}{4}\right)} = -\frac{\sqrt{10}}{5}
$$

Similarly, if $\lambda = -\sqrt{10}/4$,

$$
x = -\frac{3\sqrt{10}}{5} \qquad y = \frac{\sqrt{10}}{5}
$$

Thus, the critical points of *f*, subject to the constraint, are $(3\sqrt{10}/5, -\sqrt{10}/5)$ and $\left(-3\sqrt{10}/5, \sqrt{10}/5\right)$. Note that the values of λ do not appear in the answer; they are simply a means to obtain the solution.

Now Work Problem 1 G

EXAMPLE 2 Method of Lagrange Multipliers

Find critical points for $f(x, y, z) = xyz$, where $xyz \neq 0$, subject to the constraint $x +$ $2y + 3z = 36$.

Solution: We have

$$
F(x, y, z, \lambda) = xyz - \lambda(x + 2y + 3z - 36)
$$

Setting $F_x = F_y = F_z = F_\lambda = 0$ gives, respectively,

8 ˆˆˆˆ<

$$
\begin{cases}\nyz - \lambda = 0 \\
xz - 2\lambda = 0 \\
xy - 3\lambda = 0 \\
-x - 2y - 3z + 36 = 0\n\end{cases}
$$

Because we cannot directly express *x*, *y*, and *z* in terms of λ only, we cannot follow the procedure in Example 1. However, observe that we can express the products *yz*, *xz*, and xy as multiples of λ . This suggests that, by looking at quotients of equations, we can obtain a relation between two variables that does not involve λ . (The λ 's will cancel.) Proceeding to do this, we write the foregoing system as

$$
yz = \lambda \tag{15}
$$

$$
xz = 2\lambda \tag{16}
$$

$$
xy = 3\lambda \tag{17}
$$

$$
xy = 3\lambda
$$
 (17)

$$
x + 2y + 3z - 36 = 0
$$
 (18)

Dividing each side of Equation (15) by the corresponding side of Equation (16), we get

$$
\frac{yz}{xz} = \frac{\lambda}{2\lambda} \qquad \text{so} \quad y = \frac{x}{2}
$$

This division is valid, since $xyz \neq 0$. Similarly, from Equations (15) and (17), we get

$$
\frac{yz}{xy} = \frac{\lambda}{3\lambda} \quad \text{so} \quad z = \frac{x}{3}
$$

Now that we have *y* and *z* expressed in terms of *x* only, we can substitute into Equation (18) and solve for *x*:

$$
x + 2\left(\frac{x}{2}\right) + 3\left(\frac{x}{3}\right) - 36 = 0
$$

$$
x = 12
$$

Thus, $y = 6$ and $z = 4$. Hence, (12, 6, 4) is the only critical point satisfying the given conditions. Note that in this situation, we found the critical point without having to find the value for λ .

Now Work Problem 7 G

EXAMPLE 3 Minimizing Costs

Suppose a firm has an order for 200 units of its product and wishes to distribute its manufacture between two of its plants, plant 1 and plant 2. Let q_1 and q_2 denote the outputs of plants 1 and 2, respectively, and suppose the total-cost function is given by

 $c = f(q_1, q_2) = 2q_1^2 + q_1q_2 + q_2^2 + 200$. How should the output be distributed in order to minimize costs?

Solution: We minimize $c = f(q_1, q_2)$, given the constraint $q_1 + q_2 = 200$. We have

$$
F(q_1, q_2, \lambda) = 2q_1^2 + q_1q_2 + q_2^2 + 200 - \lambda(q_1 + q_2 - 200)
$$

$$
\begin{cases}\n\frac{\partial F}{\partial q_1} = 4q_1 + q_2 - \lambda = 0 & (19) \\
\frac{\partial F}{\partial q_1} = 4q_1 + q_2 - \lambda = 0 & (10) \\
\end{cases}
$$

$$
\begin{cases}\n\frac{\partial F}{\partial q_2} = q_1 + 2q_2 - \lambda = 0 & (20) \\
\frac{\partial F}{\partial \lambda} = -q_1 - q_2 + 200 = 0 & (21)\n\end{cases}
$$

$$
\frac{\partial F}{\partial \lambda} = -q_1 - q_2 + 200 = 0 \tag{21}
$$

We can eliminate λ from Equations (19) and (20) and obtain a relation between q_1 and q_2 . Then, solving this equation for q_2 in terms of q_1 and substituting into Equation (21), we can find q_1 . We begin by subtracting Equation (20) from Equation (19), which gives

$$
3q_1 - q_2 = 0
$$
 so $q_2 = 3q_1$

Substituting into Equation (21), we have

$$
-q_1 - 3q_1 + 200 = 0
$$

$$
-4q_1 = -200
$$

$$
q_1 = 50
$$

Thus, $q_2 = 150$. Accordingly, plant 1 should produce 50 units and plant 2 should produce 150 units in order to minimize costs.

Now Work Problem 13 △

An interesting observation can be made concerning Example 3. From Equation (19), $\lambda = 4q_1 + q_2 = \partial c/\partial q_1$, the marginal cost of plant 1. From Equation (20), $\lambda = q_1 + 2q_2 = \partial c/\partial q_2$, the marginal cost of plant 2. Hence, $\partial c/\partial q_1 = \partial c/\partial q_2$, and we conclude that, to minimize cost, it is necessary that the marginal costs of each plant be equal to each other.

EXAMPLE 4 Least-Cost Input Combination

Suppose a firm must produce a given quantity, P_0 , of output in the cheapest possible manner. If there are two input factors, *l* and *k*, and their prices per unit are fixed at p_l and p_k , respectively, discuss the economic significance of combining input to achieve least cost. That is, describe the least-cost input combination.

Solution: Let $P = f(l, k)$ be the production function. Then we must minimize the cost function

$$
c = lp_l + kp_k
$$

subject to

$$
P_0 = f(l, k)
$$

We construct

$$
F(l, k, \lambda) = lp_l + kp_k - \lambda (f(l, k) - P_0)
$$

We have

$$
\begin{cases}\n\frac{\partial F}{\partial l} = p_l - \lambda \frac{\partial}{\partial l} (f(l, k)) = 0 \\
\frac{\partial F}{\partial l} = \lambda \frac{\partial}{\partial l} (f(l, k)) = 0\n\end{cases}
$$
\n(22)

$$
\begin{cases}\n\frac{\partial F}{\partial k} = p_k - \lambda \frac{\partial}{\partial k} (f(l, k)) = 0 \\
\frac{\partial F}{\partial \lambda} = -f(l, k) + P_0 = 0\n\end{cases}
$$
\n(23)

$$
\frac{\partial F}{\partial \lambda} = -f(l, k) + P_0 = 0
$$

From Equations (22) and (23),

$$
\lambda = \frac{p_l}{\frac{\partial}{\partial l}(f(l,k))} = \frac{p_k}{\frac{\partial}{\partial k}(f(l,k))}
$$
(24)

Hence,

$$
\frac{p_l}{p_k} = \frac{\frac{\partial}{\partial l}(f(l,k))}{\frac{\partial}{\partial k}(f(l,k))}
$$

We conclude that when the least-cost combination of factors is used, the ratio of the marginal productivities of the input factors must be equal to the ratio of their corresponding unit prices.

Now Work Problem 15 G

Multiple Constraints

The method of Lagrange multipliers is by no means restricted to problems involving a single constraint. For example, suppose $f(x, y, z, w)$ were subject to constraints $g_1(x, y, z, w) = 0$ and $g_2(x, y, z, w) = 0$. Then there would be two lambdas, λ_1 and λ_2 (one corresponding to each constraint), and we would construct the function $F = f - \lambda_1 g_1 - \lambda_2 g_2$. We would then solve the system

$$
F_x = F_y = F_z = F_w = F_{\lambda_1} = F_{\lambda_2} = 0
$$

EXAMPLE 5 Method of Lagrange Multipliers with Two Constraints

Find critical points for $f(x, y, z) = xy + yz$, subject to the constraints $x^2 + y^2 = 8$ and $yz = 8$.

Solution: Set

$$
F(x, y, z, \lambda_1, \lambda_2) = xy + yz - \lambda_1(x^2 + y^2 - 8) - \lambda_2(yz - 8)
$$

Then

$$
\int F_x = y - 2x\lambda_1 = 0 \tag{25}
$$

$$
F_x = y - 2x\lambda_1 = 0
$$
 (25)

$$
F_y = x + z - 2y\lambda_1 - z\lambda_2 = 0
$$
 (26)

$$
F_z = y - y\lambda_2 = 0 \tag{27}
$$

$$
F_{\lambda_1} = -x^2 - y^2 + 8 = 0
$$
 (28)

$$
\left(F_{\lambda_2} = -yz + 8 = 0\right) \tag{29}
$$

This appears to be a challenging system to solve. Some ingenuity will come into play. Here is one sequence of operations that will allow us to find the critical points. We can write the system as

$$
\begin{cases}\n\frac{y}{2x} = \lambda_1 \\
x + z - 2y\lambda_1 - z\lambda_2 = 0\n\end{cases}
$$
\n(30)

$$
x + z - 2y\lambda_1 - z\lambda_2 = 0 \tag{31}
$$

$$
\lambda_2 = 1 \tag{32}
$$

$$
x^{2} + y^{2} = 8
$$
 (33)

$$
z - \frac{8}{9}
$$
 (34)

$$
z = \frac{8}{y} \tag{34}
$$

In deriving Equation (30) we assumed $x \neq 0$. This is permissible because if $x = 0$, then by Equation (25) we have also $y = 0$, which is impossible because the second constraint, $yz = 8$, provides $y \neq 0$. We also used $y \neq 0$ to derive Equations (32) and (34).

Substituting $\lambda_2 = 1$ from Equation (32) into Equation (31) and simplifying gives the equation $x - 2y\lambda_1 = 0$, so

$$
\lambda_1 = \frac{x}{2y}
$$

Substituting into Equation (30) gives

$$
\frac{y}{2x} = \frac{x}{2y}
$$

$$
y^2 = x^2
$$
 (35)

Substituting into Equation (33) gives $x^2 + x^2 = 8$, from which it follows that $x = \pm 2$. If $x = 2$, then, from Equation (35), we have $y = \pm 2$. Similarly, if $x = -2$, then $y = \pm 2$. Thus, if $x = 2$ and $y = 2$, then, from Equation (34), we obtain $z = 4$. Continuing in this manner, we obtain four critical points:

$$
(2,2,4) \quad (2,-2,-4) \quad (-2,2,4) \quad (-2,-2,-4)
$$

Now Work Problem 9 \triangleleft

PROBLEMS 17.5

In Problems 1–12, find, by the method of Lagrange multipliers, the critical points of the functions, subject to the given constraints.

- **1.** $f(x, y) = x^2 + 4y^2 + 6;$ $2x 8y = 20$
- **2.** $f(x, y) = 3x^2 2y^2 + 9; \quad x + y = 1$

3.
$$
f(x, y, z) = x^2 + y^2 + z^2
$$
; $x + y + z = 1$

4.
$$
f(x, y, z) = x + y + z
$$
; $xyz = 8$

5.
$$
f(x, y, z) = 2x^2 + xy + y^2 + z
$$
; $x + 2y + 4z = 3$

6.
$$
f(x, y, z) = xyz^2
$$
; $x - y + z = 20 (xyz^2 \neq 0)$

7.
$$
f(x, y, z) = xyz;
$$
 $x + y + z = 1$ $(xyz \neq 0)$

8.
$$
f(x, y, z) = x^2 + 4y^2 + 9z^2
$$
; $x + y + z = 3$

9.
$$
f(x, y, z) = x^2 + 2y - z^2
$$
; $2x - y = 0$, $y + z = 0$

10.
$$
f(x, y, z) = x^2 + y^2 + z^2
$$
; $x + y + z = 4$, $x - y + z = 4$

11.
$$
f(x, y, z) = xy^2z
$$
; $x + y + z = 1$, $x - y + z = 0$ ($xyz \neq 0$)

12.
$$
f(x, y, z, w) = x^2 + 2y^2 + 3z^2 - w^2
$$
; $4x + 3y + 2z + w = 10$

13. Production Allocation To fill an order for 100 units of its product, a firm wishes to distribute production between its two plants, plant 1 and plant 2. The total-cost function is given by

$$
c = f(q_1, q_2) = q_1^2 + 3q_1 + 25q_2 + 1000
$$

where q_1 and q_2 are the numbers of units produced at plants 1 and 2, respectively. How should the output be distributed in order to minimize costs? (Assume that the critical point obtained corresponds to the minimum cost.)

14. Production Allocation Repeat Problem 13 if the cost function is

$$
c = 3q_1^2 + q_1q_2 + 2q_2^2
$$

and a total of 200 units are to be produced.

15. Maximizing Output The production function for a firm is

$$
f(l,k) = 12l + 20k - l^2 - 2k^2
$$

The cost to the firm of *l* and *k* is 4 and 8 per unit, respectively. If the firm wants the total cost of input to be 88, find the greatest output possible, subject to this budget constraint. (You may assume that the critical point obtained does correspond to the maximum output.)

16. Maximizing Output Repeat Problem 15, given that

$$
f(l,k) = 20l + 25k - l^2 - 3k^2
$$

and the budget constraint is $2l + 4k = 50$.

17. Advertising Budget A computer company has a monthly advertising budget of \$20,000. Its marketing department estimates that if *x* dollars are spent each month on advertising in newspapers and *y* dollars per month on television advertising, then the monthly sales will be given by $S = 80x^{1/4}y^{3/4}$ dollars. If the profit is 10% of sales, less the advertising cost, determine how to allocate the advertising budget in order to maximize the monthly profit. (You may assume that the critical point obtained does correspond to the maximum profit.)

18. Maximizing Production When *l* units of labor and *k* units of capital are invested, a manufacturer's total production, *q*, is given by the Cobb-Douglas production function, $P = 8l^{3/5}k^{2/5}$. Each unit of labor costs \$50, and each unit of capital costs \$39. If exactly \$30,750 is to be spent on production, determine the numbers of units of labor and capital that should be invested to maximize production. (Assume that the maximum occurs at the critical point obtained.)

19. Political Advertising Newspaper advertisements for political parties always have some negative effects. The recently elected party assumed that the three most important election issues, *X*, *Y*, and *Z*, had to be mentioned in each ad, with space *x*, *y*, and *z* units, respectively, allotted to each. The combined bad effect of this coverage was estimated by the party's backroom operative as

$$
B(x, y, z) = x^2 + y^2 + 2z^2
$$

Aesthetics dictated that the total space for *X* and *Y* together must be 20, and realism suggested that the total space allotted to *Y* and *Z* together must also be 20 units. What values of *x*, *y*, and *z* in each ad would produce the lowest negative effect? (You may assume that any critical point obtained provides the minimum effect.)

20. Maximizing Profit Suppose a manufacturer's production function is given by

$$
16q = 65 - 4(l - 4)^2 - 2(k - 5)^2
$$

and the cost to the manufacturer is \$8 per unit of labor and \$16 per unit of capital, so that the total cost (in dollars) is $8l + 16k$. The selling price of the product is \$64 per unit.

(a) Express the profit as a function of *l* and *k*. Give your answer in expanded form.

(b) Find all critical points of the profit function obtained in part (a). Apply the second-derivative test at each critical point. If the profit is a relative maximum at a critical point, compute the corresponding relative maximum profit.

(c) The profit may be considered a function of *l*, *k*, and *q* (that is, $P = 64q - 8l - 16k$, subject to the constraint

$$
16q = 65 - 4(l - 4)^{2} - 2(k - 5)^{2}
$$

Use the method of Lagrange multipliers to find all critical points of $P = 64q - 8l - 16k$, subject to the constraint.

Problems 21–24 refer to the following definition. A utility function *is a function that attaches a measure to the satisfaction or utility a consumer gets from the consumption of products per unit of time. Suppose* $U = f(x, y)$ *is such a function, where x and y are the amounts of two products,* X *and* Y*. The* marginal utility *of* X *is* $\partial U/\partial x$ and approximately represents the change in total utility *resulting from a one-unit change in consumption of product* X *per unit of time. We define the marginal utility of* Y *similarly. If the prices of* X *and* Y *are p*^X *and p*Y*, respectively, and the consumer has an income or budget of I to spend, then the budget constraint is:*

$$
xp_{\rm X} + yp_{\rm Y} = I
$$

In Problems 21–23, find the quantities of each product that the consumer should buy, subject to the budget, that will allow maximum satisfaction. That is, in Problems 21 and 22, find values of x and y that maximize $U = f(x, y)$ *, subject to* $xp_x + yp_y = I$ *. Perform a similar procedure for Problem 23. Assume that such a maximum exists.*

21.
$$
U = x^3y^3
$$
; $p_X = 2$, $p_Y = 3$, $I = 48 (x^3y^3 \neq 0)$
\n**22.** $U = 40x - 8x^2 + 2y - y^2$; $p_X = 4$, $p_Y = 6$, $I = 100$
\n**23.** $U = f(x, y, z) = xyz$; $p_X = 1$; $p_Y = 2$; $p_Z = 3$; $I = 100$; $(xyz \neq 0)$

24. Let $U = f(x, y)$ be a utility function subject to the budget constraint $xp_X + yp_Y = I$, where p_X, p_Y , and *I* are constants. Show that, to maximize satisfaction, it is necessary that

$$
\lambda = \frac{f_x(x, y)}{p_x} = \frac{f_y(x, y)}{p_y}
$$

where $f_x(x, y)$ and $f_y(x, y)$ are the marginal utilities of X and Y, respectively. Show that $f_x(x, y)/p_x$ is the marginal utility of one dollar's worth of *X*. Hence, maximum satisfaction is obtained when the consumer allocates the budget so that the marginal utility of a dollar's worth of *X* is equal to the marginal utility per dollar's worth of *Y*. Performing the same procedure as that for $U = f(x, y)$, verify that this is true for $U = f(x, y, z, w)$, subject to the corresponding budget equation. In each case, λ is called the *marginal utility of income*.

Objective **17.6 Multiple Integrals**

To compute double and triple integrals. Recall that the definite integral of a function of one variable is concerned with integration over an *interval*. There are also definite integrals of functions of two variables, called (definite) **double integrals**. These involve integration over a *region* in the plane. For example, the symbol

$$
\int_0^2 \int_3^4 xy dx dy = \int_0^2 \left(\int_3^4 xy dx \right) dy
$$

FIGURE 17.8 Region over which $\int_0^2 \int_3^4 xy dx dy$ is evaluated.

is the double integral of $f(x, y) = xy$ over a region determined by the bounds of integration. That region consists of all points (x, y) in the *x*, *y*-plane such that $3 \le x \le 4$ and $0 \le y \le 2$. (See Figure 17.8.)

A double integral is a limit of a sum of the form $\sum f(x, y) dx dy$, where, in this example, the points (x, y) are in the shaded region. A geometric interpretation of a double integral will be given later.

To evaluate

$$
\int_0^2 \int_3^4 xy dx dy = \int_0^2 \left(\int_3^4 xy dx \right) dy
$$

we use successive integrations starting with the innermost integral. First, we evaluate

$$
\int_3^4 xy dx
$$

by treating *y* as a constant and integrating with respect to *x* between the bounds 3 and 4:

$$
\int_3^4 xy dx = \left. \frac{x^2 y}{2} \right|_3^4
$$

Substituting the limits for the variable *x*, we have

$$
\frac{4^2 \cdot y}{2} - \frac{3^2 \cdot y}{2} = \frac{16y}{2} - \frac{9y}{2} = \frac{7}{2}y
$$

Now we integrate this result with respect to *y* between the bounds 0 and 2:

$$
\int_0^2 \frac{7}{2} y dy = \frac{7y^2}{4} \bigg|_0^2 = \frac{7 \cdot 2^2}{4} - 0 = 7
$$

Thus,

$$
\int_0^2 \int_3^4 xy dx dy = 7
$$

Now consider the double integral

$$
\int_0^1 \int_{x^3}^{x^2} (x^3 - xy) dy dx = \int_0^1 \left(\int_{x^3}^{x^2} (x^3 - xy) dy \right) dx
$$

Here, we integrate first with respect to y and then with respect to x . The region over which the integration takes places is all points (x, y) such that $x^3 \le y \le x^2$ and $0 \le x \le 1$. (See Figure 17.9.) This double integral is evaluated by first treating *x* as a constant and integrating $x^3 - xy$ with respect to *y* between x^3 and x^2 , and then integrating the result with respect to *x* between 0 and 1:

$$
\int_0^1 \int_{x^3}^{x^2} (x^3 - xy) dy dx = \int_0^1 \left(\int_{x^3}^{x^2} (x^3 - xy) dy \right) dx = \int_0^1 \left(x^3 y - \frac{xy^2}{2} \right) \Big|_{x^3}^{x^2} dx
$$

=
$$
\int_0^1 \left(\left(x^3 (x^2) - \frac{x(x^2)^2}{2} \right) - \left(x^3 (x^3) - \frac{x(x^3)^2}{2} \right) \right) dx
$$

=
$$
\int_0^1 \left(x^5 - \frac{x^5}{2} - x^6 + \frac{x^7}{2} \right) dx = \int_0^1 \left(\frac{x^5}{2} - x^6 + \frac{x^7}{2} \right) dx
$$

=
$$
\left(\frac{x^6}{12} - \frac{x^7}{7} + \frac{x^8}{16} \right) \Big|_0^1 = \left(\frac{1}{12} - \frac{1}{7} + \frac{1}{16} \right) - 0 = \frac{1}{336}
$$

FIGURE 17.9 Region over which $\int_0^1 \int_{x^3}^{x^2}$ $\int_{x^3}^{x^2} (x^3 - xy) dy dx$ is evaluated.

EXAMPLE 1 Evaluating a Double Integral

Find
$$
\int_{-1}^{1} \int_{0}^{1-x} (2x+1) dy dx
$$

Solution: Here we first integrate with respect to *y* and then integrate the result with respect to *x*:

$$
\int_{-1}^{1} \int_{0}^{1-x} (2x+1) dy dx = \int_{-1}^{1} \left(\int_{0}^{1-x} (2x+1) dy \right) dx
$$

=
$$
\int_{-1}^{1} (2xy+y) \Big|_{0}^{1-x} dx = \int_{-1}^{1} ((2x(1-x) + (1-x)) - 0) dx
$$

=
$$
\int_{-1}^{1} (-2x^{2} + x + 1) dx = \left(-\frac{2x^{3}}{3} + \frac{x^{2}}{2} + x \right) \Big|_{-1}^{1}
$$

=
$$
\left(-\frac{2}{3} + \frac{1}{2} + 1 \right) - \left(\frac{2}{3} + \frac{1}{2} - 1 \right) = \frac{2}{3}
$$

Now Work Problem 9 G

EXAMPLE 2 Evaluating a Double Integral

Find
$$
\int_{1}^{\ln 2} \int_{e^y}^{2} dx dy
$$

Solution: Here we first integrate with respect to *x* and then integrate the result with respect to *y*:

$$
\int_{1}^{\ln 2} \int_{e^{y}}^{2} dx dy = \int_{1}^{\ln 2} \left(\int_{e^{y}}^{2} dx \right) dy = \int_{1}^{\ln 2} x \Big|_{e^{y}}^{2} dy
$$

=
$$
\int_{1}^{\ln 2} (2 - e^{y}) dy = (2y - e^{y}) \Big|_{1}^{\ln 2}
$$

=
$$
(2 \ln 2 - 2) - (2 - e) = 2 \ln 2 - 4 + e
$$

=
$$
\ln 4 - 4 + e
$$

Now Work Problem 13 **√**

FIGURE 17.10 Interpreting $\int_a^b \int_c^d f(x, y) dy dx$ in terms of volume, where $f(x, y) \ge 0$.

A double integral can be interpreted in terms of the volume of a region between the *x*, *y*-plane and a surface $z = f(x, y)$ if $z \ge 0$. In Figure 17.10 is a region whose volume we will consider. The element of volume for this region is a vertical column with height approximately $x = f(x, y)$ and base area *dyx*. Thus, its volume is approximately $f(x, y)$ *dydx*. The volume of the entire region can be found by summing the volumes of all such elements for $a \le x \le b$ and $c \le y \le d$ via a double integral:

$$
volume = \int_{a}^{b} \int_{c}^{d} f(x, y) dy dx
$$

Triple integrals are handled by successively evaluating three integrals, as the next example shows.

EXAMPLE 3 Evaluating a Triple Integral

Find
$$
\int_0^1 \int_0^x \int_0^{x-y} x dz dy dx.
$$

Solution:

$$
\int_{0}^{1} \int_{0}^{x} \int_{0}^{x-y} x dz dy dx = \int_{0}^{1} \int_{0}^{x} \left(\int_{0}^{x-y} x dz \right) dy dx
$$

=
$$
\int_{0}^{1} \int_{0}^{x} (xz) \Big|_{0}^{x-y} dy dx = \int_{0}^{1} \int_{0}^{x} (x(x-y) - 0) dy dx
$$

=
$$
\int_{0}^{1} \int_{0}^{x} (x^{2} - xy) dy dx = \int_{0}^{1} \left(\int_{0}^{x} (x^{2} - xy) dy \right) dx
$$

=
$$
\int_{0}^{1} \left(x^{2}y - \frac{xy^{2}}{2} \right) \Big|_{0}^{x} dx = \int_{0}^{1} \left(\left(x^{3} - \frac{x^{3}}{2} \right) - 0 \right) dx
$$

=
$$
\int_{0}^{1} \frac{x^{3}}{2} dx = \frac{x^{4}}{8} \Big|_{0}^{1} = \frac{1}{8}
$$

Now Work Problem 21 **√**

PROBLEMS 17.6

In Problems 1–22, evaluate the multiple integrals.

1.
$$
\int_0^3 \int_0^4 x \,dy \,dx
$$

\n2. $\int_1^4 \int_0^3 y \,dy \,dx$
\n3. $\int_0^1 \int_0^1 xy \,dx \,dy$
\n4. $\int_0^1 \int_0^2 xy^2 \,dy \,dx$
\n5. $\int_1^3 \int_1^2 (x^2 - y) \,dx \,dy$
\n6. $\int_{-2}^3 \int_0^2 (y^2 - 2xy) \,dy \,dx$
\n7. $\int_0^1 \int_0^2 (x + y) \,dy \,dx$
\n8. $\int_0^3 \int_0^x (x^2 + y^2) \,dy \,dx$
\n9. $\int_1^2 \int_0^{x^2} y \,dy \,dx$
\n10. $\int_1^2 \int_0^{x-1} 2y \,dy \,dx$
\n11. $\int_0^1 \int_{3x}^{x^2} 14x^2y \,dy \,dx$
\n12. $\int_0^2 \int_0^{x^2} xy \,dy \,dx$
\n13. $\int_0^3 \int_0^{\sqrt{9-x^2}} y \,dy \,dx$
\n14. $\int_0^1 \int_{y^3}^{y^2} \,dx \,dy$

 $0⁴$ $0³$

15.
$$
\int_{-1}^{1} \int_{x}^{1-x} 3(x+y) dy dx
$$
 16. $\int_{0}^{3} \int_{y^{2}}^{3y} 5x dx dy$
\n**17.** $\int_{0}^{1} \int_{0}^{y} e^{x+y} dx dy$ **18.** $\int_{0}^{1} \int_{0}^{1} e^{y-x} dx dy$
\n**19.** $\int_{0}^{1} \int_{0}^{2} \int_{0}^{3} x^{3}y^{2} z dx dy dz$ **20.** $\int_{0}^{1} \int_{0}^{x} \int_{0}^{x+y} x^{2} dz dy dx$
\n**21.** $\int_{0}^{1} \int_{x^{2}}^{x} \int_{0}^{xy} dz dy dx$ **22.** $\int_{1}^{e} \int_{\ln x}^{x} \int_{0}^{y} dz dy dx$

23. Statistics In the study of statistics, a joint density function $z = f(x, y)$ defined on a region in the *x*, *y*-plane is represented by a surface in space. The probability that

$$
a \le x \le b \quad \text{and} \quad c \le y \le d
$$

is given by

$$
P(a \le x \le b, c \le y \le d) = \int_{c}^{d} \int_{a}^{b} f(x, y) dx dy
$$

and is represented by the volume between the graph of *f* and the rectangular region given by

$$
a \le x \le b \quad \text{and} \quad c \le y \le d
$$

If $f(x, y) = e^{-(x+y)}$ is a joint density function, where $x \ge 0$ and $y > 0$, find

$$
P(0 \le x \le 2, 1 \le y \le 2)
$$

and give your answer in terms of *e*.

24. Statistics In Problem 23, let $f(x, y) = 6e^{-(2x+3y)}$ for $x, y \geq 0$. Find

$$
P(1 \le x \le 3, 2 \le y \le 4)
$$

and give your answer in terms of *e*.

25. Statistics In Problem 23, let $f(x, y) = 1$, where $0 \le x \le 1$ and $0 \le y \le 1$. Find $P(x \ge 1/2, y \ge 1/3)$.

26. Statistics In Problem 23, let *f* be the uniform density function $f(x, y) = 1/8$ defined over the rectangle $0 \le x \le 4$, $0 \le y \le 2$. Determine the probability that $0 \le x \le 1$ and $0 \le y \le 1$.

Chapter 17 Review

Summary

For a function of *n* variables, we can consider *n* partial derivatives. For example, if $w = f(x, y, z)$, we have the partial derivatives of *f* with respect to *x*, with respect to *y*, and with respect to *z*, denoted either f_x , f_y , and f_z , or $\frac{\partial w}{\partial x}$, $\frac{\partial w}{\partial y}$, and $\frac{\partial w}{\partial z}$, respectively. To find $f_x(x, y, z)$, we treat y and z as constants and differentiate *f* with respect to *x* in the usual way. The other partial derivatives are found similarly. We can interpret $f_x(x, y, z)$ as the approximate change in *w* that results from a one-unit change in *x* when *y* and *z* are held fixed. There are similar interpretations for the other partial derivatives.

Functions of several variables occur frequently in business and economic analysis, as well as in other areas of study. If a manufacturer produces *x* units of product X and *y* units of product Y, then the total cost, *c*, of these units is a function of *x* and *y* and is called a joint-cost function. The partial derivatives $\partial c/\partial x$ and $\partial c/\partial y$ are called the marginal costs with respect to *x* and *y*, respectively. We can interpret, for example, $\partial c/\partial x$ as the approximate cost of producing an extra unit of X while the level of production of Y is held fixed.

If *l* units of labor and *k* units of capital are used to produce *P* units of a product, then the function $P = f(l, k)$ is called a production function. The partial derivatives of *P* are called marginal productivity functions.

Suppose two products, A and B, are such that the quantity demanded of each is dependent on the prices of both. If q_A and q_B are the quantities of A and B demanded when the prices of A and B are p_A and p_B , respectively, then q_A and q_B are each functions of p_A and p_B . When $\partial q_A/\partial p_B > 0$ and $\partial q_B/\partial p_A > 0$, then A and B are called competitive products (or substitutes). When $\partial q_A/\partial p_B < 0$ and $\partial q_B/\partial p_A < 0$, then A and B are called complementary products.

A partial derivative of a function of *n* variables is itself a function of *n* variables. By successively taking partial derivatives of partial derivatives, we obtain higher-order partial derivatives. For example, if *f* is a function of *x* and *y*, then f_{xy} denotes the partial derivative of f_x with respect to *y*; f_{xy} is called the second-partial derivative of *f*, first with respect to *x* and then with respect to *y*.

If the function $f(x, y)$ has a relative extremum at (a, b) , then (a, b) must be a solution of the system

$$
\begin{cases}\nf_x(x, y) = 0 \\
f_y(x, y) = 0\n\end{cases}
$$

Any solution of this system is called a critical point of *f*. Thus, critical points are the candidates at which a relative extremum *may* occur. The second-derivative test for functions of two variables gives conditions under which a critical point corresponds to a relative maximum or a relative minimum. The test states that if (a, b) is a critical point of *f* and

$$
D(x, y) = f_{xx}(x, y) f_{yy}(x, y) - [f_{xy}(x, y)]^2
$$

then

1. if $D(a, b) > 0$ and $f_{xx}(a, b) < 0$, then *f* has a relative maximum at (a, b) ;

2. if $D(a, b) > 0$ and $f_{xx}(a, b) > 0$, then *f* has a relative minimum at (a, b) ;

3. if $D(a, b) < 0$, then *f* has a saddle point at (a, b) ;

4. if $D(a, b) = 0$, no conclusion about an extremum at (a, b) can yet be drawn, and further analysis is required.

To find critical points of a function of several variables, subject to a constraint, we can sometimes use the method of Lagrange multipliers. For example, to find the critical points of $f(x, y, z)$, subject to the constraint $g(x, y, z) = 0$, we first form the function

$$
F(x, y, z, \lambda) = f(x, y, z) - \lambda g(x, y, z)
$$

Review Problems

In Problems 1–12, find the indicated partial derivatives.
\n**1.**
$$
f(x, y) = \ln(x^2 + y^2)
$$
; $f_x(x, y), f_y(x, y)$
\n**2.** $P = l^3 + k^3 - lk$; $\frac{\partial P}{\partial l}, \frac{\partial P}{\partial k}$
\n**3.** $z = \frac{x}{x + y}$; $\frac{\partial z}{\partial x}, \frac{\partial z}{\partial y}$
\n**4.** $f(p_A, p_B) = 4(p_A - 10) + 5(p_B - 15)$; $f_{p_B}(p_A, p_B)$
\n**5.** $f(x, y) = e^{\sqrt{x^2 + y^2}}$; $\frac{\partial}{\partial y}(f(x, y))$
\n**6.** $w = \sqrt{x^2 + y^2}$; $\frac{\partial w}{\partial y}$
\n**7.** $w = e^{x^2yz}$; $w_{xy}(x, y, z)$
\n**8.** $f(x, y) = xy \ln(xy)$; $f_{xy}(x, y)$
\n**9.** $f(x, y, z) = (x + y + z)(x^2 + y^2 + z^2)$; $\frac{\partial^2}{\partial z^2}(f(x, y, z))$
\n**10.** $z = (x^2 - y^2)^2$; $\frac{\partial^2 z}{\partial y \partial x}$

By solving the system

$$
\begin{cases}\nF_x = 0 \\
F_y = 0 \\
F_z = 0 \\
F_\lambda = 0\n\end{cases}
$$

we obtain the critical points of *F*. If (a, b, c, λ_0) is such a critical point, then (a, b, c) is a critical point of *f*, subject to the constraint. It is important to write the constraint in the form $g(x, y, z) = 0$. For example, if the constraint is $2x+3y-z = 4$, then $g(x, y, z) = 2x+3y-z-4$. If $f(x, y, z)$ is subject to two constraints, $g_1(x, y, z) = 0$ and $g_2(x, y, z) = 0$, then we would form the function $F = f - \lambda_1 g_1 - \lambda_2 g_2$ and solve the system

$$
\left\{ \begin{aligned} F_x &= 0 \\ F_y &= 0 \\ F_z &= 0 \\ F_{\lambda_1} &= 0 \\ F_{\lambda_2} &= 0 \end{aligned} \right.
$$

When working with functions of several variables, we can consider their multiple integrals. These are determined by successive integration. For example, the double integral

$$
\int_1^2 \int_0^y (x+y) dx dy
$$

is determined by first treating *y* as a constant and integrating $x + y$ with respect to *x*. After evaluating between the bounds 0 and *y*, we integrate that result with respect to *y* from $y = 1$ to $y = 2$. Thus,

$$
\int_{1}^{2} \int_{0}^{y} (x+y) dx dy = \int_{1}^{2} \left(\int_{0}^{y} (x+y) dx \right) dy
$$

Triple integrals involve functions of three variables and are also evaluated by successive integration.

11. $w = e^{x+y+z} \ln(xyz); \quad \frac{\partial^3 w}{\partial z \partial y \partial x}$ **12.** $P = 100l^{0.11}k^{0.89}; \quad \frac{\partial^2 P}{\partial k \partial l}$ **13.** If $f(x, y, z) = \frac{x + y}{x^2}$ $\frac{1}{xz}$, find $f_{xyz}(2, 7, 4)$.

14. If $f(x, y, z) = (6x + 1)e^{y^2 \ln(z+1)}$, find $f_{xyz}(0, 1, 0)$. **15. Production Function** If a manufacturer's production

function is defined by $P = 100l^{0.8}k^{0.2}$, determine the marginal productivity functions.

16. Joint-Cost Function A manufacturer's cost for producing *x* units of product X and *y* units of product Y is given by

$$
c = 3x + 0.05xy + 9y + 500
$$

Determine the (partial) marginal cost with respect to *x* when $x = 50$ and $y = 100$.

17. Competitive/Complementary Products If

 $q_A = 100 - p_A + 2p_B$ and $q_B = 150 - 3p_A - 2p_B$, where q_A and q_B are the number of units demanded of products A and B, respectively, and p_A and p_B are their respective prices per unit, determine whether A and B are competitive products or complementary products or neither.

18. Innovation For industry, the following model describes the rate α (a Greek letter read "alpha") at which an innovation substitutes for an established process:¹⁵

$$
\alpha = Z + 0.530P - 0.027S
$$

Here, *Z* is a constant that depends on the particular industry, *P* is an index of profitability of the innovation, and *S* is an index of the extent of the investment necessary to make use of the innovation. Find $\partial \alpha / \partial P$ and $\partial \alpha / \partial S$.

19. Examine $f(x, y) = x^2 + 2y^2 - 2xy - 4y + 3$ for relative extrema.

20. Examine $f(w, z) = w^3 + z^3 - 3wz + 5$ for relative extrema.

21. Minimizing Material An open-top rectangular cardboard box is to have a volume of 32 cubic feet. Find the dimensions of the box so that the amount of cardboard used is minimized.

22. The function

$$
f(x, y) = ax^2 + by^2 + cxy - x + y
$$

has a critical point at $(x, y) = (0, 1)$, and the second-derivative test is inconclusive at this point. Determine the values of the constants *a*, *b*, and *c*.

23. Maximizing Profit A dairy produces two types of cheese, A and B, at constant average costs of 50 cents and 60 cents per pound, respectively. When the selling price per pound of A is p_A cents and of B is p_B cents, the demands (in pounds) for A and B, are, respectively,

and

$$
f_{\rm{max}}
$$

 $q_A = 250(p_B - p_A)$

$$
q_{\rm B} = 32,000 + 250(p_{\rm A} - 2p_{\rm B})
$$

Find the selling prices that yield a relative maximum profit. Verify that the profit has a relative maximum at these prices.

24. Find all critical points of $f(x, y, z) = xy^2z$, subject to the condition that

$$
x + y + z - 1 = 0 \ (xyz \neq 0)
$$

25. Find all critical points of $f(x, y) = \sqrt{x^2 + y^2}$, subject to the constraint $5x + y = 1$. Explain the answer geometrically.

In Problems 26–29, evaluate the double integrals.

26.
$$
\int_{1}^{2} \int_{0}^{y} x^{2}y^{2} dx dy
$$
 27. $\int_{0}^{1} \int_{0}^{y^{2}} xy dx dy$
\n**28.** $\int_{1}^{4} \int_{x^{2}}^{2x} y dy dx$ **29.** $\int_{0}^{1} \int_{\sqrt{x}}^{x^{2}} 7(x^{2} + 2xy - 3y^{2}) dy dx$

¹⁵ A. P. Hurter, Jr., A. H. Rubenstein, et al., "Market Penetration by New Innovations: The Technological Literature," *Technological Forecasting and Social Change,* 11 (1978), 197–221.

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Compound Interest Tables

49 1.628348 0.614119 38.588079 62.834834

64.463182

50 11.467400 0.087204 18.255925 209.347996

APPENDIX B

Table of Selected Integrals

Rational Forms Containing $(a + bu)$

Forms Containing $\sqrt{a + bu}$

13.
$$
\int u\sqrt{a+bu} \, du = \frac{2(3bu-2a)(a+bu)^{3/2}}{15b^2} + C
$$

14.
$$
\int u^2\sqrt{a+bu} \, du = \frac{2(8a^2-12abu+15b^2u^2)(a+bu)^{3/2}}{105b^3} + C
$$

15.
$$
\int \frac{u \, du}{\sqrt{a+bu}} = \frac{2(bu-2a)\sqrt{a+bu}}{3b^2} + C
$$

16.
$$
\int \frac{u^2 \, du}{\sqrt{a+bu}} = \frac{2(3b^2u^2-4abu+8a^2)\sqrt{a+bu}}{15b^3} + C
$$

$$
17. \int \frac{du}{u\sqrt{a+bu}} = \frac{1}{\sqrt{a}} \ln \left| \frac{\sqrt{a+bu} - \sqrt{a}}{\sqrt{a+bu} + \sqrt{a}} \right| + C, \quad a > 0
$$

$$
18. \int \frac{\sqrt{a+bu} \, du}{u} = 2\sqrt{a+bu} + a \int \frac{du}{u\sqrt{a+bu}}
$$

Forms Containing $\sqrt{a^2-u^2}$

$$
19. \int \frac{du}{(a^2 - u^2)^{3/2}} = \frac{u}{a^2 \sqrt{a^2 - u^2}} + C
$$

\n
$$
20. \int \frac{du}{u\sqrt{a^2 - u^2}} = -\frac{1}{a} \ln \left| \frac{a + \sqrt{a^2 - u^2}}{u} \right| + C
$$

\n
$$
21. \int \frac{du}{u^2 \sqrt{a^2 - u^2}} = -\frac{\sqrt{a^2 - u^2}}{a^2 u} + C
$$

\n
$$
22. \int \frac{\sqrt{a^2 - u^2} du}{u} = \sqrt{a^2 - u^2} - a \ln \left| \frac{a + \sqrt{a^2 - u^2}}{u} \right| + C, \quad a > 0
$$

Forms Containing $\sqrt{u^2 \pm a^2}$

23.
$$
\int \sqrt{u^2 \pm a^2} \, du = \frac{1}{2} \left(u \sqrt{u^2 \pm a^2} \pm a^2 \ln \left| u + \sqrt{u^2 \pm a^2} \right| \right) + C
$$
\n24.
$$
\int u^2 \sqrt{u^2 \pm a^2} \, du = \frac{u}{8} (2u^2 \pm a^2) \sqrt{u^2 \pm a^2} - \frac{a^4}{8} \ln \left| u + \sqrt{u^2 \pm a^2} \right| + C
$$
\n25.
$$
\int \frac{\sqrt{u^2 \pm a^2} \, du}{u} = \sqrt{u^2 + a^2} - a \ln \left| \frac{a + \sqrt{u^2 + a^2}}{u} \right| + C
$$
\n26.
$$
\int \frac{\sqrt{u^2 \pm a^2} \, du}{u^2} = -\frac{\sqrt{u^2 \pm a^2}}{u} + \ln \left| u + \sqrt{u^2 \pm a^2} \right| + C
$$
\n27.
$$
\int \frac{du}{\sqrt{u^2 \pm a^2}} = \ln \left| u + \sqrt{u^2 \pm a^2} \right| + C
$$
\n28.
$$
\int \frac{du}{u \sqrt{u^2 + a^2}} = \frac{1}{a} \ln \left| \frac{\sqrt{u^2 + a^2} - a}{u} \right| + C
$$
\n29.
$$
\int \frac{u^2 du}{\sqrt{u^2 \pm a^2}} = \frac{1}{2} \left(u \sqrt{u^2 \pm a^2} \mp a^2 \ln \left| u + \sqrt{u^2 \pm a^2} \right| \right) + C
$$
\n30.
$$
\int \frac{du}{u^2 \sqrt{u^2 \pm a^2}} = -\frac{\pm \sqrt{u^2 \pm a^2}}{a^2 u} + C
$$
\n31.
$$
\int (u^2 \pm a^2)^{3/2} du = \frac{u}{8} (2u^2 \pm 5a^2) \sqrt{u^2 \pm a^2} + \frac{3a^4}{8} \ln \left| u + \sqrt{u^2 \pm a^2} \right| + C
$$
\n32.
$$
\int \frac{du}{(u^2 \pm a^2)^{3/2}} = \frac{\pm u}{a^2 \sqrt{u^2 \pm a^2}} + C
$$

Rational Forms Containing $a^2 - u^2$ and $u^2 - a^2$

34.
$$
\int \frac{du}{a^2 - u^2} = \frac{1}{2a} \ln \left| \frac{a + u}{a - u} \right| + C
$$

35.
$$
\int \frac{du}{u^2 - a^2} = \frac{1}{2a} \ln \left| \frac{u - a}{u + a} \right| + C
$$

Exponential and Logarithmic Forms

36.
$$
\int e^u du = e^u + C
$$

\n37. $\int a^u du = \frac{a^u}{\ln a} + C, \quad a > 0, a \neq 1$
\n38. $\int ue^{au} du = \frac{e^{au}}{a^2}(au - 1) + C$
\n39. $\int u^n e^{au} du = \frac{u^n e^{au}}{a} - \frac{n}{a} \int u^{n-1} e^{au} du$
\n40. $\int \frac{e^{au} du}{u^n} = -\frac{e^{au}}{(n-1)u^{n-1}} + \frac{a}{n-1} \int \frac{e^{au} du}{u^{n-1}}, \quad n \neq 1$
\n41. $\int \ln u du = u \ln u - u + C$
\n42. $\int u^n \ln u du = \frac{u^{n+1} \ln u}{n+1} - \frac{u^{n+1}}{(n+1)^2} + C, \quad n \neq -1$
\n43. $\int u^n \ln^m u du = \frac{u^{n+1}}{n+1} \ln^m u - \frac{m}{n+1} \int u^n \ln^{m-1} u du, \quad m, n \neq -1$
\n44. $\int \frac{du}{u \ln u} = \ln |\ln u| + C$
\n45. $\int \frac{du}{a + be^{cu}} = \frac{1}{ac} \Big(cu - \ln |a + be^{cu}| \Big) + C$

Miscellaneous Forms

$$
46. \int \sqrt{\frac{a+u}{b+u}} du = \sqrt{(a+u)(b+u)} + (a-b) \ln(\sqrt{a+u} + \sqrt{b+u}) + C
$$

\n47. \int \frac{du}{\sqrt{(a+u)(b+u)}} = \ln \left| \frac{a+b}{2} + u + \sqrt{(a+u)(b+u)} \right| + C
\n48. \int \sqrt{a+bu+cu^2} du = \frac{2cu+b}{4c} \sqrt{a+bu+cu^2} - \frac{b^2 - 4ac}{8c^{3/2}} \ln \left| 2cu+b+2\sqrt{c}\sqrt{a+bu+cu^2} \right| + C, c > 0

Areas Under the Standard Normal Curve

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Answers to Odd-Numbered Problems

Problems 0.1 (page 3)

- **1.** false; $\sqrt{-13}$ is not a real number
- **3.** false; the natural numbers are 1, 2, 3, and so on
- **5.** false; $\sqrt{3}$ is not rational
- **7.** false; $\sqrt{25} = 5$, a positive integer
- **9.** false; we cannot divide by 0
- **11.** true; see Figure 0.1 in the text

13. true; we can regard a terminating sequence as being the same as the sequence obtained from it by appending infinitely many zeros

Problems 0.2 (page 9)

Problems 0.3 (page 14)

Problems 0.4 (page 19)

Problems 0.5 (page 22)

Problems 0.6 (page 27)

1. $\frac{x^2-3x+9}{x}$ $\frac{3x+9}{x}$ for $x \neq -3$ **3.** $\frac{x-5}{x+5}$ $x + 5$ 5. $\frac{5x+2}{x+7}$ $\frac{5x+2}{x+7}$ for $x \neq \frac{1}{3}$ $rac{1}{3}$ 7. $-\frac{y^2}{(y-3)(y-3)}$ $\frac{y^2}{(y-3)(y+2)}$ **9.** $\frac{b-ax}{ax+b}$ $ax + b$ 11. $\frac{3}{7}$ $\frac{c}{x}$ for $x \neq -2$ and $x \neq -1$ and $x \neq 1$ **13.** $\frac{X}{2}$ $\frac{X}{2}$ **15.** 5*v* for *u*, *v* \neq 0 **17.** $\frac{2}{3}$ 3 **19.** $-27x^2$ **21.** 1 for $x \neq -1/2$ and $x \neq 3$ **23.** $\frac{2x^2}{x-1}$ $x - 1$ **25.** 1 for $x \neq -6, -3, -2, 5$ **27.** $-\frac{(2x+3)(1+x)}{x+4}$ $\frac{29. \ x+4}{x+4}$ 29. $x+2$

31.
$$
\frac{20x+3}{5x^2}
$$
 33. $\frac{1}{1-x^3}$ 35. $\frac{3x^2+1}{(x+1)(3x-1)}$
\n37. $\frac{2(x+2)}{(x-3)(x+1)(x+3)}$ 39. $\frac{35-8x}{(x-1)(x+5)}$ 41. $\frac{x}{x+1}$
\n43. $\frac{x}{1-xy}$ 45. $\frac{5x+2}{3x}$ 47. $\frac{(x+2)(6x-1)}{2x^2(x+3)}$
\n49. $\frac{3(\sqrt[3]{x}-\sqrt[3]{x+h})}{\sqrt[3]{x+h}\sqrt[3]{x}}$ 51. $\frac{a-\sqrt{b}}{a^2-b}$ 53. $-\frac{\sqrt{6}+2\sqrt{3}}{3}$

57. $\frac{3t-3\sqrt{7}}{2}$

 $5. -2$

55. $\sqrt{15} - 3$

59. $K = 1.065/((0.75)(1.15)) \approx 1.2347826$

Problems 0.7 (page 36)

 1.0

3. $\frac{17}{4}$

7. adding 3; equivalence guaranteed

9. raising to fourth power; equivalence not guaranteed

- 11. dividing by x ; equivalence not guaranteed
- 13. multiplying by $x 1$; equivalence not guaranteed
- 15. multiplying by $(2x-3)/2x$; equivalence not guaranteed

17. $3.14/\pi$ 19. 1 21. $\frac{12}{5}$ $23. -1$ **25.** $-\frac{27}{4}$ **27.** 5/6 **29.** 126 **31.** $-\frac{26}{9}$
33. $-\frac{37}{18}$ **35.** $t = 9$ **37.** 2 **39.** $\frac{25}{52}$ **41.** $\frac{1}{5}$ **43.** \emptyset **45.** $\frac{29}{14}$ **47.** $\frac{ad-bc}{a-c}$ if $a \neq c$ **49.** $\frac{7}{2}$ **51.** $t = -\frac{7}{4}$ **53.** 3 **55.** $\frac{43}{16}$ **57.** 1 **59.** 11 61. $x = \frac{13}{2}$ 63. $-\frac{10}{9}$ 65. 2 67. 23 69. $\frac{49}{26}$ 71. $a = -2$ 73. $r = \frac{I}{R_t}$ 75. $q = \frac{p+1}{8}$ 77. $t = \frac{S-P}{R_t}$ **79.** $R = \frac{Ai}{1-(1+i)^{-n}}$ **81.** $r = \sqrt[n]{\frac{S}{p}} - 1$ **83.** $n = \frac{2ml}{rR} - 1$ **87.** $c = 1.065x$ **89.** 3 years 85. 170 m 91. $\frac{2172}{47} \approx 46.2$ hours **93.** 20 95. $t = \frac{d}{r-c}$; $c = r - \frac{d}{t}$ 97. ≈ 602 ft 99. $\approx 13\%$ Problems 1.2 (page 58) **Problems 0.8** (page 44) **1.** 2 **3.** $t = -7$ or $t = 3$ **5.** 3, -1 **7.** 4, 9 **9.** ± 2
11. 0, 5 **13.** $-\frac{1}{2}$, 3/2 **15.** $1, \frac{2}{3}$ **17.** 5, -2 **19.** $0, \frac{3}{2}$

29. 3, 4
31. 4, -6
33.
$$
\frac{7}{3}
$$

35. $1 \pm 2\sqrt{2}$
37. no real roots
39. $\frac{-5 \pm \sqrt{57}}{8}$
41. 40, -25

43. no real roots **45.** $\pm\sqrt{3}, \pm\sqrt{2}$ **47.** 3, $\frac{1}{2}$

79. 6 inches by 8 inches

83. 1 year and 10 years; age 23; never

85. (a) $8 s$ (b) $5.4 s$ or $2.6 s$

Review Problems---Chapter 0 (page 46)

1.
$$
\frac{(bc)^{17/5}}{a}
$$

\n3. $\frac{1}{\sqrt{x+h} + \sqrt{x}}$ for $h \neq 0$
\n5. $\frac{-(2x+h)}{(x+h)^2x^2}$ for $h \neq 0$
\n7. $r = \sqrt[n]{\frac{s}{p}} - 1$
\n9. \$349.28

Problems 1.1 (page 52)

Apply It 1.2

- 1. 5375
- 2. $150 x_4 \ge 0$; $3x_4 210 \ge 0$; $x_4 + 60 \ge 0$; $x_4 \ge 0$

37. $x < 70$ degrees

Problems 1.3 (page 61)

Apply It 1.4

3. $|w-22| \le 0.3$

Problems 1.4 (page 65)

5. 7 7. $-4 < x < 4$ 9. $\sqrt{10} - 3$ 1. 13 3.2 11. (a) $|x-7| < 3$ (b) $|x-2| < 3$ (c) $|x-7| \le 5$ (d) $|x-7| = 4$ (e) $|x+4| < 2$ (f) $|x| < 3$ (g) $|x| > 6$ (h) $|x - 105| < 3$ (i) $|x - 850| < 100$ 13. $|p_1 - p_2| \ge 5$ 15. ± 7 17. ± 35 21. $\frac{2}{5}$ **23.** $x = 1/5, 1$ 19. $\{-4, 14\}$ 25. $(-M, M)$ 27. $(-\infty, -8) \cup (8, \infty)$ **29.** $(-10, -4)$ 31. $(-\infty, 0) \cup (1, \infty)$ 35. $(-\infty,0] \cup \left[\frac{16}{3},\infty\right)$ 33. $[1/2, 5/2]$ 37. $|d - 35.2| \le 0.2$ 39. $(-\infty, \mu - h\sigma) \cup (\mu + h\sigma, \infty)$

Problems 1.5 (page 70)

Apply It 1.6

4. 183, 201, 219, 237, 255, 273 5. $(9.57(1.06)^{k-1})_{k=1}^4$ 6. 1225, 1213, 1201, 1189, 1177, 1165, 1153 7. 21620, 19890, 18299, 16835 8. 220.5M\$ 9. \$44,865.18

Problems 1.6 (page 79)

5. 23 7. 9 1. 2.3 3, 81 11. $((-1)^{k+1}2^k)_{k=1}^4$ 9. $(-1 + (k-1)3)^4_{k=1}$

13. no, first term of first is 64; that of second is
$$
-26
$$

15. no, second is 1/5 times first 19. $\frac{1}{120}$ 17. 256 21. 22.5, 23.4, 24.3, 25.2, 26.1 23. 96, 94.5, 93, 91.5, 90 25. $1/2$, $-1/2^2$, $1/2^3$, $-1/2^4$, $1/2^5$ 27. 100, 105, 110.25, 115.7625, 121.550625 29. 55 31. 1024 35. 6 33. 98 39. $\frac{50(1-(1.07)^{-10})}{1-(1.07)^{-1}}$ 37. ≈ 199.80 41. 6 43. not possible, $|r| = 17 > 1$ 45. 2000 47. 33 49. \$80 51. 50, 000 $(1.08)^{11} \approx 116,582$ 53. $\frac{8}{2}(12,000 + 19,000) = 124,000$ 57. $\frac{500(1.05)^{-1}}{1-(1.05)^{-1}} = 10,000$ 55. ≈ 6977.00 59. no, differences are not common 61. (a) 2, 4, 6, 8, 10, ... (**b**) 2, 4, 8, 16, 32, ... (c) 2, 4, 16, 256, 65, 536, ... (d) 2, 4, 16, 65, 536, $2^{65,536}$, ... Review Problems--Chapter 1 (page 81) **1.** $x \ge -4$ **3.** $\left(\frac{2}{3}, \infty\right)$ **5.** \emptyset **7.** $\left(-\infty, \frac{5}{2}\right]$ 9. $(-\infty, \infty)$ 11. $-5/3, 3$ 13. $(-1, 4)$ **15.** $\left(-\infty, -\frac{1}{2}\right] \cup \left[\frac{7}{2}, \infty\right)$ **17.** 4320 19. 542 21. 10,000 23. $c < 212,814$ 25. 100, 102, 104.04, 106.1208, 108.243216 27. $\frac{100(1-(1.02)^5)}{-0.02} \approx 520.40$

Apply It 2.1

Problems 2.1 (page 90)

1. $f \neq g$ 3. $h \neq k$ 5. $(-\infty, \infty) - \{1\}$ 7. $(-\infty, -1) \cup [2, \infty)$ **9.** $(-\infty, \infty)$ **11.** $(-\infty, \infty) - \left\{\frac{7}{2}\right\}$ 13. $(-\infty, \infty) - \{2\}$ 15. $(-\infty, \infty) - \{-\frac{1}{3}, 2\}$ 17. 3, -7, 13
19. -62, $2 - u^2$, $2 - u^4$ **21.** 10, $8v^2 - 2v$, $2x^2 + 4ax + 2a^2 - x - a$

23. 4, 0, $x^2 + 2xh + h^2 + 2x + 2h + 1$ **25.** 0, $\frac{2x-5}{4x^2+1}$ $\frac{2x-5}{4x^2+1}, \frac{x+h-5}{x^2+2xh+h^2}$ $x^2 + 2xh + h^2 + 1$ **27.** 0, 9, $1/4$ **29. (a)** $4x + 4h - 5$ **(b)** 4 **31. (a)** $x^2 + 2hx + h^2 + 2x + 2h$ **(b)** $2x + h + 2$ **33. (a)** $3 - 2x - 2h + 4x^2 + 8xh + 4h^2$ **(b)** $-2 + 8x + 4h$ **35. (a)** $\frac{1}{n+k}$ $x + h - 1$ **(b)** $\frac{-1}{(n-1)(n+1)}$ $\overline{(x-1)(x+h-1)}$ for $h \neq 0$ **37.** 3 for $h \neq 0$ **39.** *y* is a function of *x*; *x* is a function of *y* **41.** *y* is a function of *x*; *x* is not a function of *y* **43.** Yes **45.** $V(t) = 50,000 + (2300)t$ **47.** *P* is a function of *q* **49.** 402.72; 935.52; supply increases as price increases **51. (a)** 4 **(b)** $8\sqrt[3]{2}$ **(c)** $f(2I_0) = 2\sqrt[3]{2}f(I_0);$ doubling intensity increases response by a factor of $2\sqrt[3]{2}$ **53. (a)** 3000, 2900, 2300, 2000; 12, 10 **(b)** 10, 12, 17, 20; 3000, 2300 **55. (a)** -5.13 **(b)** 2.64 **(c)** -17.43 **57. (a)** 6:94 **(b)** 40:28 **(c)** 0:67

Apply It 2.2

- **5. (a)** $p(n) = 125 **(b)** premiums do not change **(c)** constant function
- **6. (a)** quadratic function **(b)** 2 **(c)** 3

7. $c(n) =$ 8 \mathbf{I} : 3.50*n* if $n \le 5$ 3.00*n* if $5 < n \le 10$ 2:75*n* if *n* > 10 **8.** $7! = 5040$

Problems 2.2 (page 95)

1. yes **3.** no **5.** yes **7.** no **9.** $(-\infty, \infty)$ **11.** $(-\infty, \infty)$ **13. (a)** 4 **(b)** 5
15. (a) 7 **(b)** 1 **17.** 8, 8, 8 **19.** 2, -1, 0, 2 **15. (a)** 7 **(b)** 1 **17.** 8, 8, 8 **19.** 2, -1, 0, 2 **21.** 7, 2, 2, 2 **23.** 362; 880 **25.** 2 **27.** *n* **29.** $f(I) = 2.50$, where *I* is income; constant function **31. (a)** $C = 850 + 3q$ **(b)** 250 **33.** $c(j) =$ 8 $\frac{1}{2}$ $\mathbf{\mathbf{I}}$ 0.075 if $0 \le j \le 44,701$ 0.11 if $44, 701 < j \le 89, 401$ 0.13 if 89, 401 $\lt j \le 138,586$ 0.145 if 138, 586 $< j$ 35. $\frac{9}{6}$ 64 **37. (a)** all *T* such that 30 $\leq T \leq 39$ **(b)** 4, $\frac{17}{4}$ $\frac{17}{4}$, $\frac{33}{4}$ 4 **39. (a)** 1182.74 **(b)** 4985.27 **(c)** 252.15 **41. (a)** 2.21 **(b)** 9.98 **(c)** -14.52

Apply It 2.3

9. $c(s(x)) = c(x+3) = 2(x+3) = 2x+6$ **10.** let side length be $l(x) = x + 3$; let area of square with side length *x* be $a(x) = x^2$; then $g(x) = (x+3)^2 = (l(x))^2 = a(l(x))$

Problems 2.3 (page 100)

1. (a)
$$
2x + 8
$$
 (b) 8 (c) -2 (d) $x^2 + 8x + 15$
(e) 3 (f) $\frac{x+3}{x+5}$ (g) $x + 8$ (h) 11 (i) $x + 8$ (j) 11

3. (a)
$$
2x^2 + x - 1
$$
 (b) $-x - 1$ (c) $-\frac{1}{2}$ (d) $x^4 + x^3 - x^2 - x$
\n(e) $\frac{x-1}{x}$ for $x \neq -1$ (f) 3 (g) $x^4 + 2x^3 + x^2 - 1$
\n(h) $x^4 - x^2$ (i) 72
\n5. 6; -32
\n7. $\frac{4}{(t-1)^2} + \frac{14}{t-1} + 1$; $\frac{2}{t^2 + 7t}$
\n9. $\frac{2}{3v-2}$; $\sqrt{\frac{v^2+3}{v^2-3}}$
\n11. $f(x) = x - 7$, $g(x) = 11x$
\n13. $g(x) = x^2 + x + 1$, $f(x) = \frac{3}{x}$ is *a* possibility
\n $g(x) = x^2 + xf(x) = \frac{3}{x+1}$ is another
\n15. $f(x) = \sqrt[4]{x}$, $g(x) = \frac{x^2-1}{x+3}$
\n17. (a) $r(x) = 9.75x$ (b) $e(x) = 4.25x + 4500$
\n(c) $(r - e)(x) = 5.5x - 4500$
\n19. 12(20*m* – *m*²) revenue from output of *m* employees
\n21. (a) 14.05 (b) 1169.64
\n23. (a) 194.47 (b) 0.29

Problems 2.4 (page 103)

1.
$$
f^{-1}(x) = \frac{x}{3} - \frac{7}{3}
$$
 3. $F^{-1}(x) = 2x + 14$
5. $r(A) = \sqrt{\frac{A}{4\pi}}$
7. not one-to-one; for example $g\left(-\frac{1}{3}\right) = 9 = g\left(-\frac{7}{3}\right)$
9. $h(x) = (5x + 12)^2$, for $x \ge -\frac{5}{12}$, is one-to-one

11.
$$
x = \frac{\sqrt{23}}{4} + \frac{5}{4}
$$

13. $q = s \frac{1,200,000}{p}, p > 0$

15. yes, is one-to-one

Apply It 2.5

11. $y = -600x + 7250$; *x*-intercept $\left(\frac{145}{12}\right)$ $\frac{1}{12}$, 0 $\overline{ }$; *y*-intercept $(0, 7250)$

12. $y = 24.95$; horizontal line; no *x*-intercept; *y*-intercept (0,24.95)

Problems 2.5 (page 110)

1. 3'rd; 4'th; 2'nd; on positive *x*-axis

$$
\begin{array}{c|c}\n & \text{Q.II} & \uparrow \\
 & \text{Q.II} & \uparrow \\
 & (-\frac{2}{5}, 4) \bullet \\
 & 2 & (6, 0) \\
 & 4 & (4, -2) \\
\hline\n & \text{Q.III} & \text{Q.IV}\n\end{array}
$$

- **3. (a)** 1, 2, 3, 0 **(b)** $(-\infty, \infty)$ **(c)** $(-\infty, \infty)$ **(d)** -2
- **5. (a)** 0, 1, 1 **(b)** $(-\infty, \infty)$ **(c)** $[0, \infty)$ **(d)** 0
- **7.** (0,0); function; one-to-one; $(-\infty, \infty)$; $(-\infty, \infty)$

11. $(0, 0)$ is only intercept

y is a function of *x*; is one-to-one; both are $(-\infty, \infty)$

13. every point on *y*-axis; not a function of *x*

19. (0,2), (1,0); function; one-to-one; $(-\infty, \infty)$; $(-\infty, \infty)$

21.

domain $(-\infty,\infty)$; range $(-\infty,\infty)$; intercepts are $(0, -1)$ and $(1, 0)$

25. $(-\infty, \infty)$; $[-3, \infty)$; $(0, 1)$, $(2 \pm \sqrt{3}, 0)$

27. $(-\infty, \infty); (-\infty, \infty); (0,0)$

29. $(-\infty, -3] \cup [-3, \infty); [0, \infty); (-3, 0), (3,0)$

37. $(-\infty, \infty)$; $[0, \infty)$

39. (a), (b), (d)

- **41.** $D(n) = 8700 300n$; $(0, 8700)$ initial debt; $(29, 0)$ number of months to clear debt
- **43.** as price increases, quantity increases; *p* is a function of *q*

Problems 2.6 (page 117)

1. (0,0); sym about origin **3.** $(\pm 2, 0)$, $(0, 8)$; sym. about *y*-axis **5.** $\left(\pm\right)$ 13 $\frac{1}{5}$, 0 $\overline{ }$; $\overline{1}$ $0, \pm \frac{13}{12}$ sym about *x*-axis, *y*-axis, and origin not sym about $y = x^2$ **7.** $(-7, 0)$; symmetric about *x*-axis **9.** sym. about *x*-axis **11.** $(-21, 0), (0, -7), (0, 3)$ **13.** $(1, 0), (0, 0)$

15. $\left(0, \frac{2}{27}\right)$; no sym of the given kinds

19. $(\pm 2, 0), (0, 0)$; sym about origin

21. (0,0); sym about *x*-axis, *y*-axis, origin, $y = x$

25. (a) $(\pm 0.99, 0), (0, 5)$ **(b)** 5 **(c)** $(-\infty, 5]$ **27.** *y*

1.

9. shift $y = x^3$ three units left, two units up

y

13. translate 5 units right and 1 unit up; shrink result by a factor of 1/2 vertically towards *x*-axis; and reflect about *x*-axis

15. reflect about *y*-axis; move 5 units down

Apply It 2.8

15. (a) \$3260 **(b)** \$4410

Problems 2.8 (page 127)

z

Review Problems---Chapter 2 (page 129)

1. $(-\infty, \infty) - \{1, 5\}$ **3.** $(-\infty, \infty)$ **5.** $[2, \infty) - \{3\}$. **7.** 5, 19, 40, $2\pi^2 - 3\pi + 5$ **9.** 0, 2, $\sqrt[4]{t-2}$, $\sqrt[4]{x^3-3}$ **11.** $\frac{3}{5}$ $\frac{1}{5}$, 0, $\sqrt{x+4}$ $\frac{1}{x}$, \sqrt{u} $u - 4$ **13.** 20, -3 , -3 , undefined **15.** (a) $1 - 3x - 3h$ (b) -3 for $h \neq 0$ **17. (a)** $3(x+h)^2 + (x+h) - 2$ **(b)** $6x + 1 + 3h$ for $h \neq 0$

19. (a)
$$
5x + 2
$$
 (b) 22 (c) $x - 4$ (d) $6x^2 + 7x - 3$ (e) 10
\n(f) $\frac{3x - 1}{2x + 3}$ (g) $6x + 8$ (h) 38 (i) $6x + 1$
\n**21.** $\frac{1}{x + 1} + \frac{1}{x + 1} = \frac{1 + x^2}{x + 2}$

21.
$$
\frac{1}{(x+1)^2}, \frac{1}{x^2} + 1 = \frac{1+x^2}{x^2}
$$
 23. $\sqrt{x^3+2}, (x+2)^{3/2}$

25. only intercept $(0, 0)$; symmetric about the origin

35. shrink by a factor of 1/2 towards the *x*-axis; reflect in the *x*-axis; and translate up by 2

37. (a) and (c)

39. $-0.67, 0.34, 1.73$ **41.** $-1.50, -0.88, -0.11, 1.09, 1.40$

43. (a)
$$
(-\infty, \infty)
$$
 (b) $(1.92,0), (0,7)$

if *k* is even then symmetry about the *y*-axis; if *k* is odd then no axial or original symmetries

 2200.2

Apply It 3.1

1. depreciating at rate of \$4000 per year

7. slopes of sides are 0, 7, and 1 no pair of which are negative reciprocals no sides perpendicular so not a right triangle

Problems 3.1 (page 138)

29. slope undefined; no y-intercept

Apply It 3.2

8. $x =$ number of skis; $y =$ number of boots; $8x + 14y = 1000$ 9. $p = \frac{3}{8}q + 1025$

10. answers may vary, two possibilities: $(0, 60)$ and $(2, 140)$

12.
$$
f(x) = 70x + 150
$$

Problems 3.2 (page 144)

3. $5:-7$ $h(t)$

1. $-4;0$

7. $f(x) = 4x + 3$ 9. $f(x) = -2x + 4$ 11. $f(x) = -\frac{2}{3}x - \frac{10}{9}$ 13. $f(x) = x + 1$ **15.** $p = -\frac{4}{25}q + 24.90; 18.50 17. $q = (1/2)p - 3/2$ 19. $c = 3q + 10$; \$115

- **21.** $f(x) = 0.125x + 4.15$ **23.** $v = -180t + 1800$; slope $= -180$ *t* 10 1800 **25.** $y = 53x + 865$ **27.** $C = 500 + 3n$; \$500; \$3 **29.** $x + 10y = 100$ **31. (a)** $y = \frac{35}{44}$ $rac{35}{44}x + \frac{225}{11}$ $\frac{1}{11}$ **(b)** 52.2 **33. (a)** $p = 0.059t + 0.025$ **(b)** 0.556
- **35. (a)** $t = \frac{1}{4}$ $\frac{\partial^2}{\partial x^2}$ (b) add 37 to # of chirps in 15 seconds

Apply It 3.3

13. vertex: $(1, 400)$; intercepts: $(0, 399), (-19, 0), (21, 0)$ 14. vertex: $(1, 24)$; intercepts:

15. 1000 units; \$3000 maximum revenue

Problems 3.3 (page 151)

1. quadratic **3.** not quadratic

5

5. quadratic **7.** quadratic

9. (a)
$$
\left(-\frac{5}{6}, \frac{13}{12}\right)
$$
 (b) lowest point
\n11. (a) -6 (b) -3, 2 (c) $\left(-\frac{1}{2}, -\frac{25}{4}\right)$
\n13. $f(x)$
\n14. $\left(-\frac{1}{2}, -\frac{25}{4}\right)$
\n15. $f(x)$
\n16. $\left(-\frac{1}{2}, -\frac{25}{4}\right)$
\n17. x
\n18. $\left(-\frac{1}{2}, -\frac{25}{4}\right)$

vertex $(3, -16)$; intercepts $(-1, 0)$, $(7, 0)$, $(0, -7)$; range $[-16, \infty)$ **15.** vertex: $\left(-\right)$ 3 $\frac{3}{2}, \frac{9}{2}$ 2 $\bigg)$; (0, 0), (-3, 0); range: $\left(-\infty, \frac{9}{2}\right)$ 2 ⁻ *y*

17. vertex: $(-3, 0)$; $(-3, 0)$, $(0, 9)$; range: $[0, \infty)$

x

4 h

29. max revenue \$250 when $q = 5$

31. 200 units; \$240,000 maximum revenue

41. 125 ft \times 250 ft

Apply It 3.4

16. \$120,000 at 9% and \$80,000 at 8% **17.** 500 of species A and 1000 of species B **18.** infinitely many solutions of form $A = \frac{20,000}{3}$ $\frac{1}{3}$ 4 $\frac{1}{3}$ r, *B* = *r*, where $0 \le r \le 5000$ **19.** $\frac{1}{6}$ $\frac{1}{6}$ lb of A; $\frac{1}{3}$ $\frac{1}{3}$ lb of B; $\frac{1}{2}$ $\frac{1}{2}$ lb of C

Problems 3.4 (page 161)

41. 10 semiskilled workers, 5 skilled workers, 55 shipping clerks

Problems 3.5 (page 163)

Problems 3.6 (page 170)

1. equilibrium (75, 7.75) **3.** (5,212.50)

5.
$$
(9,38)
$$
 7. $(15,5)$

9. break-even quantity is 2500 units

- 11. cannot break even **13.** cannot break even
	-
- **15. (a)** \$12 **(b)** \$12.18
- **17.** 5840 units; 840 units; 1840 units **19.** \$4
- **21.** (a) $(1, 1)$, $(4, 2)$

- **(c)** maximum profit for q in $(1, 4)$
- **23.** decreases by \$0.70 **25.** $P_A = 8; P_B = 10$

Review Problems--Chapter 3 (page 173)

1. 9 **3.** $y = -2x - 1$; $2x + y + 1 = 0$ **5.** $y = 3x - 21$; $3x - y - 21 = 0$
7. $y = 7$; $y - 7 = 0$ **9.** $y = \frac{2}{5}$ $\frac{1}{5}x - 3$; 2*x* - 5*y* - 15 = 0 **11.** perpendicular **13.** neither **15.** parallel, both lines have slope 5 **17.** $y = (5/3)x - 7/3$; slope 7/3 **19.** $y = \frac{4}{3}$ $\frac{1}{3}$; 0

x

25. intercept $(0,3)$; vertex $(-1, 2)$

Apply It 4.1

1. graph shapes are the same

A scales second coordinate by *A*

1.1; investment increases by 10% every year;

between 7 and 8 years

0.85; car depreciates by 15% every year; $(1 - 1(0.15) = 1 - 0.15 = 0.85)$ *y*

between 4 and 5 years

4. $y = 1.08^{t-3}$; shift graph 3 units right

59. $x = 0.75$, $y = 1.43$

41. $\mathbf{1}$ 45. $(e^k)^t$, where $b = e^k$ 43. ≈ 0.1680 47. (a) 12 (b) 8.8 (c) 3.1 (d) 22 hr 49. 27 yrs 51. 0.1465 53. -5 5 -5 55. 3.17 57. 4.2 min 59. 8 yrs

Apply It 4.2

Problems 4.2 (page 193)

- **23.** (a) \$18,309.16 (b) \$15,309.16
- **25.** (a) $$6256.36$ (b) $$1256.36$ 27. (a) \$9649.69 (b) \$1649.69
- 29. \approx \$6900.91 31. (a) $N = 400(1.05)^t$ (b) 420 (c) 486

35. 334,485

37. 4.4817 39. 0.4493

Apply It 4.3

14. $\log(900, 000) - \log(9000) = \log\left(\frac{900, 000}{9000}\right) = \log(100) = 2$ 15. $log(10,000) = log(10^4) = 4$

Problems 4.3 (page 199)

1. $a+b+c$ **3.** $a-b$ **5.** $3a-c$ **7.** $2(a+c)$ 11. 48 13. -7 15. 2.77 9. $\frac{b}{a}$ 17. $-\frac{1}{2}$ 19. 2 23. $2 \ln x - 3 \ln(x+1)$ 21. $\ln x + 2\ln(x+1)$ 25. $3(2 \ln x + \ln(x + 2) - \ln(x + 1))$ 27. $\ln x + \ln(x+1) - \ln(x+2)$ 29. $\frac{1}{2} \ln x - 2 \ln(x+1) - 3 \ln(x+2)$ 31. $\frac{2}{5} \ln x - \frac{1}{5} \ln(x+1) - \ln(x+2)$ **35.** $\log_2 \frac{(2x)^3}{(x+2)^5}$ **37.** $\log_3(5^7 \cdot 17^4)$ **33.** log 24 **39.** $\log(100(1.05)^{10})$ **41.** $\frac{81}{64}$ **43.** 1 **45.** no solution 47. $\{-3, 1\}$ 49. $\frac{\ln(2x+1)}{\ln 2}$ 51. $\frac{\ln(x^2+1)}{\ln 3}$ 53. $y = \ln\left(\frac{z}{7}\right)$ 55. amounts to $\ln(B + E) = \ln(B + E) + \ln B - \ln B$ 57.

Apply It 4.4

16. 18 17. day 20

Problems 4.4 (page 203)

18. 67.5 times as intense

Review Problems--Chapter 4 (page 205)

Apply It 5.1

1. 4.9% **2.** 7 years, 16 days **3.** 7.7208% **4.** 11.25% compounded quarterly is better the \$10,000 investment is better over 20 years

Problems 5.1 (page 213)

Problems 5.2 (page 217)

Problems 5.3 (page 221)

Apply It 5.4

Problems 5.4 (page 228)

Problems 5.5 (page 233)

- **1.** \$428.73 **3.** \$502.84
- **5. (a)** \$221.43 **(b)** \$25 **(c)** \$196.43
- **7.** multiply all entries by $A = 10,000$: Prin. Out. = Principal Outstanding at Beginning Prin. Repd. = Interest Repaid at End

11. 13 **13.** \$1606

Problems 5.6 (page 237)

1. \$4000 **3.** \$1;800;000 **5.** \$4800 **7.** 1 **9.** *e* 9. e^2

Review Problems---Chapter 5 (page 239)

Apply It 6.1

Problems 6.1 (page 245)

- **1.** (a) 2×3 ; 3×3 ; 3×2 ; 2×2 ; 4×4 ; 1×2 ; 3×1 ; 3×3 ; 1×1 **(b)** *B*, *D*, *E*, *H*, *J* **(c)** *H*, *J* upper triangular; *D*, *J* lower triangular **(d)** *F*; *J* **(e)** *G*; *J*
- **3.** 6 **5.** $A_{24} = -2$ **7.** 0 **11. (a)** $A =$ $\begin{bmatrix} 1 & 3 & 5 \\ 0 & 2 & 4 \end{bmatrix}$ **(b)** $C =$ $\begin{bmatrix} 4 & 9 & 16 & 25 \\ 9 & 16 & 25 & 36 \end{bmatrix}$

13. 120 entries, 1, 0, 1, 0

15. (a)
$$
\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}
$$
 (b) $\begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
\n**17.** $\begin{bmatrix} 6 & 2 \\ -3 & 4 \end{bmatrix}$ **19.** $\begin{bmatrix} 2 & 0 & 7 \\ 5 & 3 & 8 \\ -3 & 6 & -2 \\ 0 & 2 & 1 \end{bmatrix}$
\n**21.** (a) *A* and *C* (b) all of them
\n**25.** $x = 2, y = 7, z = -5$ **27.** $x = 0, y = 0$
\n**29.** (a) 4 (b) 4 (c) February (d) none for either
\n(e) January (f) January (g) 37
\n**31.** -2001 **33.** $\begin{bmatrix} 3 & 1 & 1 \\ 1 & 7 & 4 \\ 4 & 3 & 1 \\ 2 & 6 & 2 \end{bmatrix}$

Apply It 6.2

3. $\begin{bmatrix} 230 & 220 \\ 190 & 255 \end{bmatrix}$ **4.** $x_1 = 670$, $x_2 = 835$, $x_3 = 1405$

Problems 6.2 (page 252)

- **1.** $\begin{bmatrix} 10 & 1 \\ 3 & 3 \end{bmatrix}$ **3.** Γ 4 $-3 -4$ $-4 - 9$ $-2 \quad 6$ $\overline{1}$ $\begin{bmatrix} 5. & [-4 & -2 & 10] \end{bmatrix}$ **7.** undefined **9.** $\begin{bmatrix} -12 & 36 & -42 & -6 \\ -42 & -6 & -36 & 12 \end{bmatrix}$ Γ 0 13 9 $\begin{bmatrix} 4 & 2 \\ 6 & -6 \end{bmatrix}$ $\overline{1}$
- **11.** 4 $5 - 4 = 9$ $1 \quad 6 - 5$ $6 - 6$ **15.** 0

17.
$$
\begin{bmatrix} 66 & 51 \\ 0 & 9 \end{bmatrix}
$$
 19. undefined **21.** $\begin{bmatrix} 8 & 8 \\ -10 & 12 \end{bmatrix}$
23. $\begin{bmatrix} -\frac{196}{3} & -\frac{134}{3} \\ -32 & 26 \end{bmatrix}$ **29.** $\begin{bmatrix} 4 & 7 \\ 2 & -3 \\ 20 & 2 \end{bmatrix}$
31. $\begin{bmatrix} 7 & 16 \\ 9 & 5 \end{bmatrix}$ **33.** undefined

35.
$$
x = \frac{90}{29}
$$
, $y = -\frac{24}{29}$
\n**37.** $x = 6$, $y = \frac{4}{3}$
\n**39.** $x = -6$, $y = -14$, $z = 1$
\n**41.** $\begin{bmatrix} 45 & 105 \\ 1750 & 1400 \\ 50 & 60 \end{bmatrix}$
\n**43.** 1.16
\n**45.** $\begin{bmatrix} 15 & -4 & 26 \\ 4 & 7 & 30 \end{bmatrix}$
\n**47.** $\begin{bmatrix} -10 & 22 & 12 \\ 24 & 36 & -44 \end{bmatrix}$

Apply It 6.3

Problems 6.3 (page 263)

239

71. $\begin{bmatrix} 72.82 & -9.8 \\ 51.32 & -36.32 \end{bmatrix}$ **73.** $\begin{bmatrix} 15.606 & 64.08 \\ -739.428 & 373.056 \end{bmatrix}$

Apply It 6.4

8. 5 blocks of A; 2 blocks of B; 1 block of C

9. 3 of X; 4 of Y; 2 of Z

10. $A = 3D$; $B = 1000 - 2D$; $C = 500 - D$; $D =$ any amount between 0 and 500

Problems 6.4 (page 273)

 $s = 5 - r, d = 8 - r, g = r, r$ in $(-\infty, \infty)$ **(c)** (s, d, g) in $\{(5, 8, 0), (4, 7, 1), (3, 6, 2), (2, 5, 3), (1, 4, 4), (0, 3, 5)\}$ **(d)** $C = C(s, d, g) = 300s + 400d + 600g$. $s \, d \, g \left[300(s) + 400(d) + 600(g) \right] = C$

 $5 8 0 \big| 300(5) + 400(8) + 600(0) = 4700$ $471|300(4) + 400(7) + 600(1) = 4600$ $3\ 6\ 2\big|300(3) + 400(6) + 600(2) = 4500$ $2\ 5\ 3\big|300(2) + 400(5) + 600(3) = 4400$ $1\ 4\ 4\ 300(1) + 400(4) + 600(4) = 4300$ $0.35(300(0) + 400(3) + 600(5) = 4200$ minimum *C* of \$4200 for $(s, d, g) = (0, 3, 5)$

Apply It 6.5

11. infinitely many solutions

$$
\left\{ r \begin{bmatrix} -\frac{1}{2} \\ -\frac{1}{2} \\ 1 \end{bmatrix} | r \text{ in } (-\infty, \infty) \right\}
$$

Problems 6.5 (page 278)

Apply It 6.6

12. yes **13.** MEET AT NOON FRIDAY

15. A: 5000 shares; B: 2500 shares; C: 2500 shares

Problems 6.6 (page 284)

25. coefficient invertible
\n
$$
\begin{bmatrix} 1/10 & 3/10 \\ 3/10 & -1/10 \end{bmatrix} \begin{bmatrix} 7 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}
$$

\n27. $X = \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$
\n29. $X = \frac{1}{2} \begin{bmatrix} 8 \\ -1 \\ -1 \end{bmatrix}$
\n31. no solution
\n33. $X = \begin{bmatrix} 1 \\ 3 \\ -2 \\ 7 \end{bmatrix}$
\n35. $1/14 \begin{bmatrix} 3 & 1 \\ 2 & -4 \end{bmatrix}$
\n37. (a) 40 of model A, 60 of model B
\n(b) 45 of model A, 50 of model B

$$
39. \text{ (b) } (AB)^{-1} = \begin{bmatrix} 1 & 1 \\ 1 & 5 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix} = \begin{bmatrix} 3 & 7 \\ 11 & 23 \end{bmatrix}
$$

41. yes

43. D: 5000 shares; E: 1000 shares; F: 4000 shares

Problems 6.7 (page 291)

1. 1152 agriculture, 696 forestry

3. reduce
$$
\begin{bmatrix} 680 - 135 & -48 & | & 28, 800 \\ -80 & 540 & -240 & | & 21, 600 \\ -80 & -135 & 600 & 0 \end{bmatrix}
$$

\n5. (a) $X = \begin{bmatrix} 812.5 \\ 1125 \end{bmatrix}$ (b) $X = \begin{bmatrix} 220 \\ 280 \end{bmatrix}$
\n7. $X = \begin{bmatrix} 1559.81 \\ 1112.44 \\ 1738.04 \end{bmatrix}$ 9. $X = \begin{bmatrix} 1073 \\ 1016 \\ 952 \end{bmatrix}$

Review Problems---Chapter 6 (page 292)

1.
$$
\begin{bmatrix} 3 & 8 \\ -16 & -10 \end{bmatrix}
$$
 3. $\begin{bmatrix} 1 & 42 & 5 \\ 2 & -18 & -7 \\ 1 & 0 & -2 \end{bmatrix}$
\n5. $\begin{bmatrix} 11 & -4 \\ 8 & 11 \end{bmatrix}$ 7. $\begin{bmatrix} 36 \\ 24 \end{bmatrix}$ 9. $\begin{bmatrix} -1 & -2 \\ 2 & 1 \end{bmatrix}$
\n11. $\begin{bmatrix} 2 & 0 \\ 0 & 9 \end{bmatrix}$ 13. $X = \begin{bmatrix} 3 \\ 21 \end{bmatrix}$ 15. $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$
\n17. $\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$ 19. $X = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ 21. no solution
\n23. $\begin{bmatrix} -\frac{3}{2} & \frac{5}{6} \\ \frac{1}{2} & -\frac{1}{6} \end{bmatrix}$ 25. no inverse exists
\n27. $\begin{bmatrix} 1/2 & -1/2 & 1/2 \\ 1/2 & 1/2 & 1/2 \end{bmatrix} \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$
\n29. $A^2 = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$, $A^3 = 0$, $A^{1000} = 0$, no inverse
\n31. (a) *x*, *y*, *z* represent weekly doses for I, II, III
\nthere are four possibilities: $\begin{vmatrix} x \\ y \\ z \end{vmatrix} = \begin{vmatrix} 4 & 3 & 2 & 1 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 3 \end{vmatrix}$
\n(b) $x = 1$, $y = 0$, $z = 3$

33.
$$
\begin{bmatrix} 215 & 87 \\ 89 & 141 \end{bmatrix}
$$
 35. $\begin{bmatrix} 39.7 \\ 35.1 \end{bmatrix}$

Apply It 7.1

 $2 - 4$

ı

1. $y > -1.375x + 62.5$ **2.** $x + y \ge 50, x \ge 2y, y \ge 0$

Problems 7.1 (page 298)

9.

y

x

x

23.

- **1.** $Z(7,0) = 14$ **3.** $Z(18,0,0) = 216$ **5.** $Z(0,0,4) = 4$
- **7.** $C(3, 0, 1) = 0$ **9.** $Z(3, 0, 5) = 28$
- **11.** put A on 700,000 B on 2,600,000 at cost \$1,215,000
- **13.** $C(AC, SC, AD, SD) = C(150, 0, 0, 150) = 1050$
- **15. (a)** column 3:1,3,3: column 4:0,4,8 **(b)** $x_1 = 10, x_2 = 0, x_3 = 20, x_4 = 0$ **(c)** 90 in

Apply It 7.6

5. Minimize $W = 60,000y_1 + 2000y_2 + 120y_3$ subject to

8 \overline{a} \overline{a} $300y_1 + 20y_2 + 3y_3 \ge 300$ $220y_1 + 40y_2 + y_3 \ge 200$ $180y_1 + 20y_2 + 2y_3 \ge 200$ $y_1, y_2, y_3 \ge 0$

- **6.** Minimize $W = 98y_1 + 80y_2$ subject to 8 \mathbf{I} : $20y_1 + 8y_2 \le 6$ $6y_1 + 16y_2 \leq 2$ $y_1, y_2 \ge 0$
- **7.** produce 5 of device 1, 0 of device 2 and 15 of device 3

Problems 7.6 (page 342)

1. minimize $W = 4y_1 + 5y_2$ subject to

 $3y_1 + 2y_2 \geq 2$ $-y_1 + 3y_2 \ge 3$ $y_1, y_2 \ge 0$

3. maximize $W = 4y_1 - 3y_2$ subject to

$$
y_1 + y_2 \le 2
$$

$$
-y_1 + 4y_2 \le -3
$$

$$
2y_1 - 3y_2 \le 5
$$

$$
y_1, y_2 \ge 0
$$

5. minimize $W = 13y_1 - 3y_2 - 11y_3$ subject to

 $-y_1 + y_2 - y_3 \ge 1$ $2y_1 - y_2 - y_3 \ge -1$ $y_1, y_2, y_3 \geq 0$

7. maximize $W = -3y_1 + 3y_2$ subject to

 $-y_1 + y_2 \leq 4$ $y_1 - y_2 \leq 4$ $y_1 + y_2 \le 6$ $y_1, y_2 \ge 0$

100 *x*: number of lb from A *y*: number of lb from B

 $y \geq 0$

 $\check{x} > 0$

 $v \le 100$

x

29. $x \ge 0$, $y \ge 0$, $3x + 2y \le 240$, $0.5x + y \le 80$

Problems 7.2 (page 304)

1. $P = 112\frac{1}{2}$ $\frac{1}{2}$ when $x = \frac{45}{2}$ $\frac{x}{2}$, $y = 0$ **3.** $Z = -10$ when $x = 2$, $y = 3$ **5.** No optimum solution (empty feasible region) **7.** $C = 1$ at $(0, 1)$ **9.** minimum $8/3$, at $(4/3, 4/3)$ **11.** No optimum solution (unbounded) **13.** 10 trucks, 20 spinning tops; \$110 **15.** 4 units of food A, 4 units of food B; \$8 **17.** $C = \frac{6500}{3}$ $\frac{500}{3}$ at $\left(\frac{25}{3}\right)$ $\frac{25}{3}, \frac{125}{6}$ 6 $\overline{ }$ **19.** minimum cost \$4,600,000 using 6 A and 7 B **21. (c)** $x = 0$, $y = 200$

23.
$$
Z = 15.54
$$
 when $x = 2.56$, $y = 6.74$

25. $Z = -75.98$ when $x = 9.48$, $y = 16.67$

Apply It 7.3

3. 0 of Type 1, 72 of Type 2, 12 of Type 3 for max \$20,400

Problems 7.3 (page 318)

Apply It 7.4

4. plant I: 500 standard, 700 deluxe; plant II: 500 standard, 100 deluxe; maximum profit \$89,500

Problems 7.4 (page 329)

- **35.** 10 kg of food A only
- **37.** $Z = 129.83$ when $x = 9.38$, $y = 1.63$

Problems 8.1 (page 354)

3.

5. 60 **7.** 96 **9.** 1024 **11.** 120 **13.** 720 **15.** 10;080 **17.** 1000; displayed error message **19.** 6 **21.** 336 **23.** 1296 **25.** 11;880 **27.** 360 **29.** 720 **31.** 2520; 5040 **33.** 624 **35.** 24 **37. (a)** 11,880 **(b)** 19,008 **39.** 48 **41.** 4320

Problems 8.2 (page 365)

1. 10,586,800

Problems 8.3 (page 373)

1. {9D, 9H, 9C, 9S}

3. f1HH, 1HT, 1TH, 1TT, 2HH, 2HT, 2TH, 2TT, 3HH, 3HT, 3TH, 3TT, 4HH, 4HT, 4TH, 4TT, 5HH, 5HT, 5TH, 5TT, 6HH, 6HT, 6TH, $6TT$

5. f64, 69, 60, 61, 46, 49, 40, 41, 96, 94, 90, 91, 06, 04, 09, 01, 16, 14, $19, 10$ }

7. (a)

 $\{(R, R, R), (R, R, W), (R, R, B), (R, W, R), (R, W, W), (R, W, B),\}$ (R, B, R) , (R, B, W) , (R, B, B) , (W, R, R) , (W, R, W) , (W, R, B) , $(W, W, R), (W, W, W), (W, W, B), (W, B, R), (W, B, W), (W, B, B),$.*B*; *R*; *R*/; .*B*; *R*; *W*/; .*B*; *R*; *B*/; .*B*; *W*; *R*/; .*B*; *W*; *W*/; .*B*; *W*; *B*/; $(B, B, R), (B, B, W), (B, B, B)$

(b)

 $\{(R, W, B), (R, B, W), (W, R, B), (W, B, R), (B, R, W), (B, W, R)\}$

- **9.** set of ordered 6-tuples of elements of ${H,T}$; 64
- **11.** { (c, i) } c is a card, $i = 1, 2, 3, 4, 5, 6$ }; 312
- **13.** combinations of 52 cards taken 4 at a time; 270,725
15. $\{1, 3, 5, 7, 9\}$ **17.** $\{2, 4, 6, 8\}$
- **15.** {1, 3, 5, 7, 9}
- **19.** {1, 2, 4, 6, 8, 10} **21.** *S*
- **23.** *E*¹ and *E*4, *E*² and *E*3, *E*² and *E*4, *E*³ and *E*⁴
- **25.** *E* and *G*, *F* and *I*, *G* and *H*, *G* and *I*
- **27. (a)** $S = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$ **(b)** $E = \{HHH, HHT, HTH, THH\}$ f **(c)** $F = \{HHT, HTH, HTT, THH, THT, TTH, TTT\}$ **(d)** $E \cup F = S$ **(e)** $E \cap F = \{HHT, HTH, THH\}$ **(f)** $(E \cup F)' = S' = \emptyset$ $({\bf g})$ $(E \cap F)' = \{HHH, HTT, THT, TTH, TTT\}$
- **29. (a)** {ABC, ACB, BAC, BCA, CAB, CBA} **(b)** {ABC, ACB} **(c)** fBAC, BCA, CAB, CBAg

Problems 8.4 (page 386)

1. 500
\n3. (a) 0.5 (b) 0.8
\n5. no
\n7. (a)
$$
\frac{5}{36}
$$
 (b) $\frac{1}{12}$ (c) $\frac{1}{4}$ (d) $\frac{1}{36}$ (e) $\frac{1}{2}$ (f) $\frac{1}{2}$ (g) $\frac{5}{6}$
\n9. (a) $\frac{1}{52}$ (b) $\frac{1}{4}$ (c) $\frac{1}{13}$ (d) $\frac{1}{2}$ (e) $\frac{1}{2}$ (f) $\frac{1}{52}$ (g) $\frac{4}{13}$
\n(h) $\frac{1}{26}$ (i) 0
\n11. (a) $\frac{1}{624}$ (b) $\frac{1}{156}$ (c) $\frac{1}{78}$ (d) $\frac{1}{16}$
\n13. (a) 4/22100 = 0.000180995 (b) 286/22100 = 0.012941176
\n15. (a) $\frac{1}{8}$ (b) $\frac{3}{8}$ (c) $\frac{1}{8}$ (d) $\frac{7}{8}$ 17. (a) $\frac{4}{5}$ (b) $\frac{1}{5}$
\n19. (a) 0.1 (b) 0.35 (c) 0.7 (d) 0.95 (e) 0.1, 0.35, 0.7, 0.95
\n21. $\frac{1}{7}$ 23. (a) 1/5¹⁰ = 0.000000102
\n25. $\frac{13 \cdot 4C_4 \cdot 12 \cdot 4C_1}{52C_5} = \frac{13 \cdot 12 \cdot 4}{52C_5}$
\n27. (a) $\frac{6545}{161,700} \approx 0.040$ (b) $\frac{4140}{161,700} \approx 0.026$

3

1

29. \$19.34
\n**31.**
$$
\frac{1}{12}
$$

\n**33.** (a) 45/100 = 9/20
\n(b) 45/100 = 9/20
\n(c) 5/100 = 1/20
\n**37.** 7:3
\n**39.** $\frac{7}{12}$
\n**41.** $\frac{3}{10}$

43. $\frac{0.78}{0.22}$ $\overline{0.22} = 39:11$ **45.** $\approx 56.9\%$

Problems 8.5 (page 399)

Problems 8.6 (page 409)

Problems 8.7 (page 417)

Review Problems--Chapter 8 (page 421)

Problems 9.1 (page 431)

Apply It 9.2

1.

Problems 9.2 (page 437)

1.
$$
f(0) = \frac{16}{25}
$$
; $f(1) = \frac{8}{25}$; $f(2) = \frac{1}{25}$; $\mu = \frac{2}{5}$; $\sigma = \frac{2\sqrt{2}}{5}$
\n3. $f(0) = \frac{1}{27}$; $f(1) = \frac{2}{9}$; $f(2) = \frac{4}{9}$; $f(3) = \frac{8}{27}$; $\mu = 2$; $\sigma = \frac{\sqrt{6}}{3}$
\n5. $\frac{2^3}{3^4}$ 7. $\frac{96}{625}$ 9. 0.03078 11. $\frac{165}{2048}$
\n13. $\frac{1225}{3456}$ 15. $\frac{3^3 \cdot 97^2}{2^9 \cdot 5^9}$ 17. (a) $\frac{9}{64}$ (b) $\frac{5}{32}$
\n19. ≈ 0.99065386 21. 0.7599 23. $\frac{13}{16}$ 25. $\frac{3^6 \cdot 7}{2^{14}}$

Problems 9.3 (page 444)

1. no **3.** no **5.** yes **7.** $a = \frac{1}{3}$ $\frac{1}{3}$; *b* = $\frac{3}{4}$ 4 **9.** $a = 0.7; b = 0.1; c = 0.2$ **11.** yes **13.** no **15.** $X_1 =$ $\sqrt{0}$ 1 h $X_2 = X_3$ **17.** $X_1 =$ $\begin{bmatrix} 0.42 \\ 0.58 \end{bmatrix}$; $X_2 =$ $\begin{bmatrix} 0.416 \\ 0.584 \end{bmatrix}$; $X_3 =$ $\begin{bmatrix} 0.4168 \\ 0.5832 \end{bmatrix}$ **19.** $\frac{1}{10}$ $\frac{1}{100}$ [33 21 46]^T; $\frac{1}{100}$ $\frac{1}{1000}$ [271 230 499]^T; 1 $\frac{1}{10000}$ [2768 2419 4813]^T

21. (a)
$$
T^2 = \begin{bmatrix} \frac{5}{8} & \frac{3}{8} \\ \frac{3}{8} & \frac{5}{8} \end{bmatrix}
$$
; $T^3 = \begin{bmatrix} \frac{7}{16} & \frac{9}{16} \\ \frac{9}{16} & \frac{7}{16} \end{bmatrix}$ (b) $\frac{3}{8}$ (c) $\frac{9}{16}$
\n23. (a) $T^2 = \begin{bmatrix} 0.50 & 0.23 & 0.27 \\ 0.40 & 0.69 & 0.54 \\ 0.10 & 0.08 & 0.19 \end{bmatrix}$; $T^3 = \begin{bmatrix} 0.230 & 0.369 & 0.327 \\ 0.690 & 0.530 & 0.543 \\ 0.080 & 0.101 & 0.130 \end{bmatrix}$
\n(b) 0.40 (c) 0.369
\n25. $\begin{bmatrix} 2/5 \\ 3/5 \end{bmatrix}$ 27. $\begin{bmatrix} \frac{3}{7} \\ \frac{4}{7} \end{bmatrix}$ 29. $\frac{1}{81} [22 \ 20 \ 39]^T$
\n31. (a) $f1u$ no flu
\nno flu (0.1 0.2) (b) 37; 36
\nA B
\n33. (a) A [0.7 0.4] (b) 0.61
\n35. (a) rows, columns labelled in order L, C, O $\begin{bmatrix} 0.7 & 0.1 & 0.3 \\ 0 & 0.7 & 0.1 \\ 0.3 & 0.2 & 0.6 \end{bmatrix}$.
\n(b) 20% (c) 24%
\nA Comp
\n37. (a) A [0.8 0.3] (b) 65% (c) 60%
\nComp [0.2 0.7] (b) 65% (c) 60%
\n39. (a) $\begin{bmatrix} \frac{3}{5} & \frac{3}{5} \\ \frac{2}{5} & \frac{2}{5} \end{bmatrix}$ (b) $[0.6 \ 0.4]^T$ (c) $[0.6 \ 0.4]^T$
\n41. (a) \begin

Review Problems---Chapter 9 (page 448)

3. (a)
$$
f(1) = \frac{1}{12} = f(7)
$$
; $f(2) = f(3) = f(4) = f(5) = f(6) =$
\n(b) $E(X) = 4$
\n7. (a) \$176 (b) \$704,000
\n9. $f(0) = 0.522$; $f(1) = 0.368$; $f(2) = 0.098$;
\n $f(3) = 0.011$, $f(4) = 0.0005$; $\mu = 0.6$; $\sigma \approx 0.71$
\n11. 256/729
\n13. $\frac{5^3}{24 \cdot 25}$
\n15. $\frac{2072}{3125}$

 $2^4 \cdot 3^5$

17. $a = 0.3; b = 0.2; c = 0.5$

19.
$$
X_1 = \begin{bmatrix} 0.10 \\ 0.15 \\ 0.75 \end{bmatrix}; X_2 = \begin{bmatrix} 0.130 \\ 0.155 \\ 0.715 \end{bmatrix}; X_3 = \begin{bmatrix} 0.1310 \\ 0.1595 \\ 0.7095 \end{bmatrix}
$$

\n**21.** (a) $T^2 = \begin{bmatrix} 9/25 & 8/25 \\ 16/25 & 17/25 \end{bmatrix}; T^3 = \begin{bmatrix} 41/125 & 42/125 \\ 84/125 & 83/125 \end{bmatrix}$
\n(b) $8/25$ (c) $84/125$
\n**23.** $Q = \frac{1}{13} [4 \ 9]^T$

25. (a) 76% **(b)** 74.4% Japanese, 25.6% non-Japanese **(c)** 75% Japanese, 25% non-Japanese

Apply It 10.1

 $\overline{}$ 5

1. exists if and only if *a* not an integer

2.
$$
\frac{4}{3}\pi
$$
 3. 3616 **4.** 20 **5.** 2

Problems 10.1 (page 459)

1. (a) 1 **(b)** 0 **(c)** 1

3. (a) 1 **(b)** does not exist **(c)** 3

5. $f(-0.9) = -3.7; f(-0.99) = -3.97;$ $f(-0.999) = -3.997; f(-1.001) = -4.003;$ $f(-1.01) = -4.03; f(-1.1) = -4.3; -4$

Apply It 10.2

6. lim_{*x*} $\rightarrow \infty$ $p(x) = 0$; graph decreases rapidly to 0; demand is a decreasing function of price

7. $\lim_{x\to\infty} y(x) = 500$; even with unlimited advertising sales bounded by \$500,000

8. $\lim_{x \to \infty} C(x) = \infty$; cost increases without bound as production increases without bound

9. does not exist; \$250

1 6

3125

Problems 10.2 (page 467)

1. (a) ∞ **(b)** ∞ **(c)** $-\infty$ **(d)** does not exist **(e)** 0 **(f)** 0 **(g)** 0 **(h)** 1 **(i)** 2 **(j)** does not exist **(k)** 2

- 65. 1, 0.5, 0.525, 0.631, 0.912, 0.986, 0.998; 1
- **69.** (a) 11 (b) 9 (c) does not exist 67.0

Problems 10.3 (page 474)

Apply It 10.4

10. 0 < x < 4

 0.12

Problems 10.4 (page 479)

yes, appears to be *and is* continuous on $(0, \infty)$, supports conclusions of Example 5, appears to have and has a minimum of -1 at 1, appears and can be shown $\lim f(x) = 0$ $x\rightarrow 0^+$

Review Problems--Chapter 10 (page 480)

Apply It 11.1

1. $\frac{dH}{dt} = 40 - 32t$

Problems 11.1 (page 490)

1. (a)

33. $-5.120, 0.038$

35. if tangent at $(a, f(a))$ horizontal then $f'(a) = 0$ 37. = $10x^4 - 15x^2$

Apply It 11.2

2. $50 - 0.6q$

Problems 11.2 (page 498) **3.** $17x^{16}$ **5.** $80x^{79}$ **7.** $18x$ 1.0 9. $56w^6$ 11. $\frac{18}{5}x^5$ 13. $\frac{s^4}{6}$ 15. 1 **17.** $8x - 2$ **19.** $4p^3 - 9p^2$ **21.** $4x^3 - \frac{1}{3}x^{-2/3}$ **23.** $55x^4 + 36x^2 - 5$ **25.** $-8x^3$ **27.** $\frac{4}{3}x^3$ **29.** $16x^3 + 3x^2 - 9x + 8$ **31.** $\frac{45}{7}x^8 + \frac{21}{5}x^6$ 33. $\frac{2}{7x^{5/7}}$

35. $\frac{3}{4}x^{-1/4} + \frac{10}{3}x^{2/3}$

37. $\frac{11}{2}x^{-1/2}$

39. $2r^{-2/3}$

41. $-6x^{-7}$

43. $-6x^{-7} - 4x^{-5} - 2x^{-3}$

45. $-x^{-2}$

47. $-40x^{-6}$

49. $-4x^{-4}$

51. $\frac{-9}{5t^4}$

53. $x - \frac{4}{x^3}$

55. $-3x$

57. $-\frac{1}{3}x^{-5/3}$ **59.** $-x^{-3/2}$ **61.** $\frac{10}{3}x^{7/3}$ 3 3 **63.** $30x^4 - 27x^2$ **65.** $45x^4$ **67.** $\frac{1}{3}$ $rac{1}{3}x^{-2/3} - \frac{10}{3}$ $\frac{10}{3}x^{-5/3}$ **69.** $3 + \frac{2}{a^2}$ **71.** 2*x* + 1 **73.** $w'(x) = 1$ for $x \neq 0$ **75.** 4, 16, -14 **77.** 0, 0, 0 **79.** $y = 13x + 2$ **81.** $y - \frac{1}{4}$ $\frac{1}{4}$ = -1 $\frac{1}{4}(x-2)$ **83.** $y-7 = 14(x-1)$ **85.** $(0, 0)$, $\sqrt{5}$ $\left(\frac{5}{3}, \frac{125}{54}\right)$ **87.** $(3, -3)$ **89.** 0 **91.** $y = x - 1$

Apply It 11.3

3. 2.5 units **4.** $\frac{dy}{dt}$ $\frac{dy}{dt} = 16 - 32t; \frac{dy}{dt}$ *dt* $\Big|_{t=0.5} = 0;$ when $t = 0.5$ object at maximum height **5.** 1.2 and 120%

Problems 11.3 (page 507)

estimate and confirm 7 m/s **3. (a)** 70 m **(b)** 25 m/s **(c)** 24 m/s **5. (a)** 32 **(b)** 18:1505 **(c)** 18 **7. (a)** 2 m **(b)** 10.261 m/s **(c)** 9 m/s **9.** *dy* $\frac{dy}{dx} = (27/2)x^{5/4}$; 432 **11.** 0.27 **13.** $dc/dq = 10; 10$ **15.** $dc/dq = (0.4)q + 4; 8$ **17.** $dc/dq = 2q + 50$; 80, 82, 84 **19.** $\frac{dc}{d\phi}$ $\frac{dS}{dq} = 0.04q + 3; 4.6; 6.2$ **21.** $dc/dq = 0.00006q^2 - 0.02q + 6; 4.6, 11$ **23.** $dr/dq = 0.8; 0.8, 0.8, 0.8$ **25.** $dr/dq = 240 + 80q - 6q^2$; 440; 90; -560 **27.** $dc/dq = 6.750 - 0.000656q$; 5.438; $\bar{c} = \frac{-10,484.69}{a}$ $\frac{18}{q}$ + 6.750 – 0.000328*q*; 0.851655 **29.** $P = 5,000,000R^{-0.93}; dP/dR = -4,650,000R^{-1.93}$ **31. (a)** -7.5 **(b)** 4.5 **33. (a)** 1 **(b)** $\frac{1}{1}$ $x + 4$ **(c)** 1 **(d)** $\frac{1}{9}$ **(e)** 11.1% **35. (a)** 4*x* **(b)** $\frac{4x}{2x^2 + 5}$ **(c)** 40 **(d)** $\frac{40}{205}$ **(e)** 19.51% **37. (a)** $-3x^2$ **(b)** $-\frac{3x^2}{8-x^2}$ $rac{3x^2}{8-x^3}$ **(c)** -3 **(d)** - $rac{3}{7}$ $\frac{2}{7}$ **(e)** -42.9%

39. 19.2;
$$
\frac{1920}{235}\%
$$

\n**41.** (a) $dr/dq = 30 - 0.6q$ (b) $\frac{4}{45}$ (c) 9%
\n**43.** $\frac{0.432}{t}$ **45.** \$4150

45. \$4150 **47.** \$5.07/unit

Apply It 11.4

39.

43.

6.
$$
\frac{dR}{dx} = 6.25 - 6x
$$

7.
$$
T'(x) = 2x - x^2; T'(1) = 1
$$

Problems 11.4 (page 517)

1. $(4x + 1)(6) + (6x + 3)(4) = 48x + 18 = 6(8x + 3)$ **3.** $(5-3t)(3t^2-4t) + (t^3-2t^2)(-3) = -12t^3 + 33t^2 - 20t$ **5.** $(14r^6 - 15r^4)(5r^2 - 2r + 7) + (2r^7 - 3r^5)(10r - 2)$ **7.** $8x^3 - 10x$ **9.** $(2x+5)(6x^2-5x+4)+(x^2+5x-7)(12x-5)$ **11.** $(w^2 + 3w - 7)(6w^2) + (2w^3 - 4)(2w + 3)$ **13.** $(x^2 - 1)(9x^2 - 6) + (3x^3 - 6x + 5)(2x) - 4(8x + 2)$ **15.** $\frac{5}{7}((p^{-1/2})(11p + 2) + (2\sqrt{p} - 3)(11))$ **17.** 0 **19.** $(5)(2x-5)(7x+9) + (5x+3)(2)(7x+9) + (5x+3)(2x-5)(7)$ **21.** $\frac{(x-1)(5)-(5x)(1)}{(x-1)^2}$ $\frac{65}{(x-1)^2}$ 23. $\frac{65}{3x^6}$ $3x^6$ **25.** $\frac{ad - bc}{(ac + b)}$ $\frac{ad-bc}{(cx+d)^2}$ 27. $\frac{(z^2-4)(-2)-(6-2z)(2z)}{(z^2-4)^2}$ $(z^2 - 4)^2$ 29. $\frac{(3x^2-2x+1)(8x+3)-(4x^2+3x+2)(6x-2)}{(2x^2-2x+1)^2}$ $(3x^2 - 2x + 1)^2$ **31.** $\frac{(2x^2-3x+2)(2x-4)-(x^2-4x+3)(4x-3)}{(2x^2-2x+2)^2}$ $(2x^2 - 3x + 2)^2$ **33.** $-\frac{100x^{99}}{(x^{100} + 7)}$ $\frac{100x^{99}}{(x^{100} + 7)^2}$ 35. $\frac{2v^3 - 1}{v^2}$ *v* 2 **37.** $rac{15x^2 - 2x + 1}{2x^4}$ $\frac{-2x+1}{3x^{4/3}}$ **39.** $\frac{10}{(2x+1)}$ $\frac{10}{(2x+5)^2} + \frac{(3x+1)(2) - (2x)(3)}{(3x+1)^2}$ $(3x + 1)^2$ **41.** $\frac{[(x+2)(x-4)](1)-(x-5)(2x-2)}{[(x+2)(x-4)]^2}$ $[(x + 2)(x - 4)]^2$ **43.** $\frac{[(t^2-1)(t^3+7)](2t+3)-(t^2+3t)(5t^4-3t^2+14t)}{(t^2-1)(t^3+7)^{12}}$ $[(t^2 - 1)(t^3 + 7)]^2$ 45. $2+\frac{-4x^3-3x^2+18x-6}{(x^3-3x^2+2x)^2}$ $\frac{(x^3 - 3x^2 + 18x - 6)}{(x^3 - 3x^2 + 2x)^2}$ 47. $\frac{2a}{(a - 3x^2 + 2x)^2}$ $(a - x)^2$ **49.** 25 **51.** $y = -\frac{3}{2}$ $rac{3}{2}x + \frac{15}{2}$ $\frac{2}{2}$ **53.** $y = 16x + 24$ **55.** 1/2 **57.** 1 m, -1.5 m/s **59.** 80 - 0.04*q* **61.** $\frac{216}{(a+5)^2}$ $\frac{1}{(q+2)^2}$ – 3 **63.** $\frac{dC}{dt}$ $\frac{dS}{dI} = 0.672$ **65.** 7/24; 17/24 **67.** 0.615; 0.385 **69. (a)** 0:23 **(b)** 0:028 **71.** *dc* $\frac{dc}{dq} = \frac{6q(q+4)}{(q+2)^2}$ $(q + 2)^2$ **73.** $\frac{9}{10}$ $\frac{9}{10}$ **75.** $\frac{0.7355}{(1+0.0274)}$ $\frac{0.7355}{(1 + 0.02744x)^2}$ 77. $-\frac{1}{12}$ 120
Apply It 11.5

8. 288t

Problems 11.5 (page 525)

1. $(3(x^2+1)^2+6(x^2+1))2x$ 3. $\frac{-3}{(3x-5)^2}$ 7. 0 9. $18(3x+2)^5$ 11. $7(2+3x^5)^6(15x^4)$ 5.0 13. $500(x^3 - 3x^2 + 2x)^{99}(3x^2 - 6x + 2)$ 15. $-6x(x^2 - 2)^{-4}$ 17. $-\frac{10}{7}(2x+5)(x^2+5x-2)^{-12/7}$ **19.** $\frac{1}{2}(10x-1)(5x^2-x)^{-1/2}$ **21.** $(1/3)(5x+7)^{-2/3}(5)$ 23. $\frac{12}{7}(x^2+1)^{-4/7}(2x)$

25. $-6(4x-1)(2x^2-x+1)^{-2}$

27. $-2(2x-3)(x^2-3x)^{-3}$

29. $-36x(9x^2+1)^{-3/2}$ 31. $(1/5)(5x)^{-4/5}(5) + \sqrt[5]{5}(1)$ 33. $3x^2(2x+3)^7 + x^3(7)(2x+3)^6(2)$ 35. $10x^2(5x+1)^{-1/2}$ + $8x\sqrt{5x+1}$ 37. $5(x^2 + 2x - 1)^2(7x^2 + 8x - 1)$ 39. $16(8x-1)^2(2x+1)^3(7x+1)$ 41. 11 $\left(\frac{ax+b}{cx+d}\right)^{10} \left(\frac{(cx+d)a-(ax+b)c}{(cx+d)^2}\right)$ 43. $rac{1}{2} igg(\frac{x+1}{x-5} igg)^{-1/2} \frac{-6}{(x-5)^2}$ 45. $rac{-2(5x^2-15x-4)}{(x^2+4)^4}$ 47. $\frac{(8x-1)^4(48x-31)}{(3x-1)^4}$ 49. $12x(x^4+5)^{-1/2}(10x^4+2x^2+25)$ 51. 2 + $\frac{2}{(t+3)^2}$ - (14/5) $\left(\frac{2t+3}{5}\right)^6$ $(x^{2}-7)^{3}((3)(3x+2)^{2}(3)(x+1)^{4} + (3x+2)^{3}(4)(x+1)^{3})$ 53. $\frac{-(3x+2)^3(x+1)^4(3)(x^2-7)^2(2x)}{(x^2-7)^6}$ 55.0 59. $y = 4x - 11$ $57₀$ **61.** $y-1 = (-1/10)(x-4)$ **63.** 400% 65. 130 67. ≈ 13.99 **69.** (a) $-\frac{q}{\sqrt{q^2+20}}$ (b) $-\frac{q}{100\sqrt{q^2+20}-q^2-20}$ (c) $100 - \frac{q^2}{\sqrt{q^2 + 20}} - \sqrt{q^2 + 20}$ **73.** $\frac{4q^3 + 16q}{(q^2 + 2)^{3/2}}$ **75.** $48\pi(10)^{-19}$ $71. -340$

77. (a) $-0.001416x^3 + 0.01356x^2 + 1.696x - 34.9, -256.238$ (**b**) -0.016 ; -1.578%

Review Problems--Chapter 11 (page 529)

1.
$$
-2x
$$
 3. $\frac{\sqrt{3}}{2\sqrt{x}}$ 5. 0
\n7. $3ex^2 + 2\sqrt[3]{3}x + 14x + 5$ 9. $4s^3 + 4s = 4s(s^2 + 1)$
\n11. $\frac{2x}{5}$
\n13. $6x^5 + 30x^4 - 28x^3 + 15x^2 + 70x$
\n15. $400(x + 1)(2x^2 + 4x)^{99}$
\n17. $\frac{2(ax + b)((cx + d)a - (ax + b)c)}{(cx + d)^3}$
\n19. $2(x^2 + 1)^3(9x^2 + 32x + 1)$ 21. $\frac{10z}{(z^2 + 4)^2}$
\n23. $\frac{4}{3}(4x - 1)^{-2/3}$ 25. $x(1 - x^2)^{-3/2}$
\n27. $A^{m-1}B^{n-1}C^{p-1}(mBC + AnC + ABp)$
\nwhere $A = x + a, B = x + b, C = x + c$
\n29. $\frac{34}{(x + 6)^2}$ 31. $-\frac{3}{4}(1 + 2^{-11/8})x^{-11/8}$
\n33. $\frac{x(x^2 + 4)}{(x^2 + 5)^{3/2}}$ 35. $\frac{9}{5}x(x + 4)(x^3 + 6x^2 + 9)^{-2/5}$
\n37. $(2z + 3)(3z + 5)^2(30z + 47)$ 39. $y = -4x + 3$
\n41. $y = \frac{1}{12}x + \frac{4}{3}$ 43. $\frac{5}{7} \approx 0.714; 71.4\%$
\n45. $dr/dq = 20 - 0.2q$ 47. 0.56; 0.44
\n49. $dr/dq = 500 - 0.2q$
\n51. $dc/dq = 0.125 + 0.00878q$; 0.7396
\n53. 84 eggs/mm 55. (a) $\frac{4}{3$

Apply It 12.1

1.
$$
\frac{dq}{dp} = \frac{12p}{3p^2 + 4}
$$
 2. $\frac{dR}{dl} = \frac{1}{I \ln 10}$

Problems 12.1 (page 536)

1.
$$
\frac{a}{x}
$$
 3. $\frac{a}{ax+b}$ 5. $\frac{2}{x}$ 7. $-\frac{2x}{1-x^2}$ 9. $\frac{3(4x^3 + 1)}{X(2x^3 + 1)}$
11. $\ln t$ 13. $2x \ln(ax + b) + \frac{ax^2}{ax + b}$ 15. $\frac{8}{(\ln 3)(8x - 1)}$
17. $2x \left[1 + \frac{1}{(\ln 2)(x^2 + 4)}\right]$ 19. $\frac{1 - \ln z}{z^2}$
21. $\frac{(\ln x)(4x^3 + 6x + 1) - (x^3 + 3x + 1)}{(\ln x)^2}$

23.
$$
\frac{d(2ax + b)}{ax^2 + bx + c}
$$
 25. $\frac{9x}{1 + x^2}$ 27. $\frac{2}{1 - t^2}$ 29. $\frac{x}{1 - x^4}$
\n31. $\frac{p(2ax + b)}{ax^2 + bx + c} + \frac{q(2hx + k)}{hx^2 + kx + l}$ 33. $\frac{f'(x)}{f(x)} + \frac{g'(x)}{g(x)}$
\n35. $\frac{2(x^2 + 1)}{2x + 1} + 2x\ln(2x + 1)$ 37. $\frac{3(1 + \ln^2 x)}{x}$ 39. $\frac{4\ln^3(ax)}{x}$
\n41. $\frac{f'(x)}{2f(x)}$ 43. $\frac{f'(x) + 1/x}{2\sqrt{f(x) + \ln x}}$ 45. $y = 5x - 20$
\n47. $\frac{\ln(3) - 1}{\ln^2 3}$ 49. $\frac{25}{7}$ 51. $\frac{22}{2p + 1}$
\n53. $\frac{6a}{(T - a^2 + aT)(a - T)}$ 57. -1.65, 1.65

Apply It 12.2

3. $\frac{dT}{dt} = Cke^{kt}$

Problems 12.2 (page 541)

1.
$$
5e^x
$$

\n3. $4xe^{2x^2+3}$
\n5. $-5e^{9-5x}$
\n7. $(12r^2 + 10r + 2)e^{4r^3 + 5r^2 + 2r + 6}$
\n9. $x^{e-1}e^x(e + x)$
\n11. $2xe^{-x^2}(1 - x^2)$
\n13. $\frac{e^x - e^{-x}}{3}$
\n15. $(6x^2)5^{2x^3} \ln 5$
\n17. $\frac{(w^2 + w + 1)ae^{aw} - e^{aw}(2w + 1)}{(w^2 + w + 1)^2}$
\n19. $-\frac{e^{1-\sqrt{x}}}{2\sqrt{x}}$
\n21. $5x^4 - 5^x \ln 5$
\n23. $\frac{2e^x}{(e^x + 1)^2}$
\n25. 1
\n27. $x^x(\ln x + 1)$
\n29. $e^{a+b+c}(2a + b)$
\n31. $y = e^{-2}x + 3e^{-2}$
\n33. $dp/da = -0.015e^{-0.001q} \cdot -0.015e^{-0.5}$

35.
$$
dc/dq = 10e^{q/700}
$$
; $10e^{0.5}$; $10e^{0.5}$
\n37. $-12e^{9}$
\n41. $100e^{-2}$
\n47. $-b(10^{A-bM}) \ln 10$
\n51. 0.0036
\n53. -0.89, 0.56

Problems 12.3 (page 547)

1. -3 elastic
\n3. -1 unit elasticity
\n5.
$$
-\frac{101}{100}
$$
, elastic
\n7. $-\left(\frac{150}{e} - 1\right)$ elastic
\n9. -1 unit elasticity
\n11. -2 elastic
\n13. $-\frac{1}{2}$ inelastic
\n15. $\eta\Big|_{p=10} = -2$ elastic; $\eta\Big|_{p=5} = -0.5$ inelastic;
\n $\eta\Big|_{p=7.5} = -1$ unit elasticity
\n17. -1.2, 0.6% decrease
\n23. (a) $\eta = -\frac{cp^2}{b - cp^2}$ (b) $\left(\sqrt{\frac{b}{2c}}, \sqrt{\frac{b}{c}}\right]$ (c) $\sqrt{\frac{b}{2c}}$
\n25. (a) $\eta = -\frac{207}{15} = -13.8$ elastic (b) 27.6%
\n(c) increase, since demand is elastic
\n27. $\eta = -1.6$; $\frac{dr}{dq} = 30$
\n29. maximum at $q = 5$; minimum at $q = 95$

Apply It 12.4

4.
$$
\frac{dP}{dt} = 0.5(P - P^2)
$$

\n5. $\frac{dV}{dt} = 4\pi r^2 \frac{dr}{dt} \frac{dV}{dt}\Big|_{r=12} = 2880\pi \text{ in}^3/\text{min}$
\n6. $\frac{9}{4}$ ft/sec

Problems 12.4 (page 553)

1.
$$
\frac{x}{y}
$$
 for $y \ne 0$ 3. $\frac{7x}{3y^2}$ 5. $-\frac{\sqrt[3]{y^2}}{\sqrt[3]{x^2}}$ 7. $-\frac{y^{1/4}}{x^{1/4}}$
\n9. $-\frac{y}{x}$ for $x \ne 0$ 11. $-\frac{1+y}{1+x}$ for $x \ne -1$ 13. $\frac{4y - 2x^2}{y^2 - 4x}$
\n15. $\frac{4y^{3/4}}{2y^{1/4} + 1}$ 17. $\frac{1 - 15x^2y^4}{20x^5y^3 + 2y}$
\n19. $\frac{1/x - ye^{xy}}{1/y - xe^{xy}}$ for $1/y - xe^{xy} \ne 0$
\n21. $-\frac{e^y + ye^x}{xe^y + e^x}$ for $xe^y + e^x \ne 0$ 23. $6e^{3x}(1 + e^{3x})(x + y) - 1$
\n25. $-\frac{3}{5}$ 27. $0; -\frac{4x_0}{9y_0}$
\n29. $y + 1 = -(x + 1); y = 3(x + 1); y - 1 = -2(x + 1)$
\n31. $\frac{-1}{3q^2}$ for $q \ne 0$ 33. $\frac{dq}{dp} = -\frac{(q + 5)^3}{40}$
\n35. $-\lambda I$ 37. $-\frac{f}{\lambda}$ 39. $\frac{3}{8}$

Problems 12.5 (page 558)

1.
$$
(x + 1)^2(x - 2)(x^2 + 3)\left[\frac{2}{x + 1} + \frac{1}{x - 2} + \frac{2x}{x^2 + 3}\right]
$$

\n3. $(3x^3 - 1)^2(2x + 5)^3\left[\frac{18x^2}{3x^3 - 1} + \frac{6}{2x + 5}\right]$
\n5. $\frac{1}{2}\sqrt{x + 1}\sqrt{x - 1}\sqrt{x^2 + 1}\left(\frac{1}{x + 1} + \frac{1}{x - 1} + \frac{2x}{x^2 + 1}\right)$
\n7. $\frac{\sqrt[3]{1 + x^2}}{1 + x}\left(\frac{2x}{3(1 + x^2)} - \frac{1}{1 + x}\right)$
\n9. $\frac{(2x^2 + 2)^2}{(x + 1)^2(3x + 2)}\left[\frac{4x}{x^2 + 1} - \frac{2}{x + 1} - \frac{3}{3x + 2}\right]$
\n11. $\frac{1}{2}\sqrt{\frac{(x + 3)(x - 2)}{2x - 1}}\left[\frac{1}{x + 3} + \frac{1}{x - 2} - \frac{2}{2x - 1}\right]$
\n13. $x^{x^2 + 1}\left(\frac{x^2 + 1}{x} + 2x \ln x\right)$ 15. $x^{\sqrt{x}}\left(\frac{2 + \ln x}{2\sqrt{x}}\right)$
\n17. $(2x + 3)^{5x}\left(5\ln(2x + 3) + \frac{10x}{2x + 3}\right)$
\n19. $4e^{x}x^{3x}(4 + 3\ln x)$ 21. 12
\n23. $y = 96x + 36$ 25. $y - e^e = 2e^e(x - e)$
\n27. $x = 1/\sqrt{e}$ 29. 0.1% decrease

Apply It 12.6

7. 43; 1958

Problems 12.6 (page 561)

1. ≈ 0.2016 3. ≈ -0.682327804 5. -0.68233 11. 4.179 7. 0.33767 9. 1.90785 13. ≈ 1.5052 . 15, 13.33 17, 2.880 19. 3.45

Apply It 12.7

8. $\frac{d^2h}{dt^2} = -32$ ft/sec² 9. $c''(3) = 14$ dollars/unit²

Problems 12.7 (page 565)

Review Problems--Chapter 12 (page 567)

3. $\frac{14r+4}{7r^2+4r+5}$ 1. $3e^x + 2xe^{x^2} + e^2x^{e^2-1}$ 5. $(6x+5)e^{3x^2+5x+7}$ 7. $e^x(x^2 + 2x + 2)$ 9. $\frac{\sqrt{(x-6)(x+5)(9-x)}}{2} \left[\frac{1}{x-6} + \frac{1}{x+5} + \frac{1}{x-9} \right]$ 11. $\frac{1-x\ln x}{1-x^2}$ 13. $\frac{m}{x+a} + \frac{n}{x+b}$ 15. $\ln(3)(10x+3)3^{5x^2+3x+2}$ 17. $\frac{4e^{2x+1}(2x-1)}{x^2}$ 19. $\frac{16}{(8x+5)\ln 2}$ 21. $\frac{1+2l+3l^2}{1+l+l^2+l^3}$ **23.** $(x^2+1)^{x+1} \left(\ln(x^2+1) + \frac{2x(x+1)}{x^2+1} \right)$ **25.** $\frac{2}{t} + \frac{-3t^2}{2(5-t^3)}$ 27. $y\left[\frac{x}{x^2+1}+\frac{2x}{3(x^2+2)}-\frac{6(x^2+1)}{5(x^3+3x)}\right]$ 29. $(x^x)^x(x+2x\ln x)$ 33. $-2e^{-e}$ 35. $y-4 = 4(x - \ln 2)$ 37. $(0, 4 \ln 2)$ 31.4 41. 2 43. -1 45. $-\frac{y}{r}$ for $x \neq 0$ 39.2 49. $\frac{dy}{dx} = \frac{y+1}{y}$; $\frac{d^2y}{dx^2} = -\frac{y+1}{y^3}$ 47. $\frac{4}{9}$ 51. $f'(t) = 0.008e^{-0.01t} + 0.00004e^{-0.0002t}$

```
53. 0.02
                  55. unit elasticity
                                                   57. \eta = -0.5 inelastic
59. -\frac{9}{16}; \frac{3}{8}% increase
                                          61. 1.7693
```
Apply It 13.1

1. rel max $q = 2$; rel min $q = 5$ 2. 2 hours after injection

Problems 13.1 (page 579)

1. dec on $(-\infty, -1)$, $(3, \infty)$; inc on $(-1, 3)$; rel min $(-1, -1)$; rel $max(3, 4)$ 3. dec on $(-\infty, -2)$, $(0, 2)$; inc on $(-2, 0)$, $(2, \infty)$; rel min $(-2, 1)$, $(2, 1)$; no rel max 5. inc on $(-3, 1)$, $(2, \infty)$; dec on $(-\infty, -3)$, $(1, 2)$; rel max $x = 1$; rel min $x = -3$, $x = 2$ 7. dec on $(-\infty, -1)$; inc on $(-1, 3)$, $(3, \infty)$; rel min $x = -1$ 9. dec on $(-\infty, 0)$, $(0, \infty)$; no rel ext 11. inc $(-\infty, -1)$; dec $(-1, \infty)$; max (at) -1 13. dec on $(-\infty, -5)$, $(1, \infty)$; inc on $(-5, 1)$; rel min $x = -5$; rel max $x = 1$ **15.** dec on $(-\infty, -1)$, $(0, 1)$; inc on $(-1, 0)$, $(1, \infty)$; rel max $x = 0$; rel min $x = \pm 1$ 17. inc on $\left(-\infty, \frac{1}{3}\right)$, $(2, \infty)$; dec on $\left(\frac{1}{3}, 2\right)$; rel max $x = \frac{1}{3}$; rel min $x = 2$ **19.** inc on $\left(-\infty, \frac{2}{3}\right)$, $\left(\frac{5}{2}, \infty\right)$; dec on $\left(\frac{2}{3}, \frac{5}{2}\right)$; rel max $x = \frac{2}{3}$; rel $\min x = \frac{5}{2}$ 21. dec $(-\infty, 1)$, $(1, \infty)$; no rel ext 23. inc on $(-\infty, -1)$, $(1, \infty)$; dec on $(-1, 0)$, $(0, 1)$; rel max $x = -1$; rel min $x = 1$ **25.** dec on $(-\infty, -4)$, $(0, \infty)$; inc on $(-4, 0)$; rel min $x = -4$; rel $max x = 0$ 27. inc on $(-\infty, -\sqrt{2})$, $(0, \sqrt{2})$; dec on $(-\sqrt{2}, 0)$, $(\sqrt{2}, \infty)$; rel max $x = \pm \sqrt{2}$; rel min $x = 0$ 29. inc on $(-2, 0)$, $(2, \infty)$; dec on $(-\infty, -2)$, $(0, 2)$; rel max $x = 0$; rel min $x = \pm 2$ 31. dec on $(-\infty, -2)$, $(-2, \infty)$; no rel ext 33. dec on $(0, \infty)$; no rel ext **35.** dec on $(-\infty, 0)$, $(4, \infty)$; inc on $(0,2)$, $(2,4)$; rel min $x = 0$; rel max $x = 4$ 37. inc on $(-\infty, -3)$, $(-1, \infty)$; dec on $(-3, -2)$, $(-2, -1)$; rel max $x = -3$; rel min $x = -1$ **39.** (a) inc on $\left(0, \sqrt{\frac{d}{c}}\right), \left(\sqrt{\frac{d}{c}}, \infty\right)$; dec on $\left(-\infty, -\sqrt{\frac{d}{c}}\right)$, $\left(-\sqrt{-\frac{d}{c}},0\right)$; rel min $x=0$ (b) as for (a) with "inc" and "dec" interchanged; "min" replaced by "max" 41. dec $(-\infty, -1)$; inc $(-1, \infty)$; min (at) -1 43. inc on $(-\infty, 0)$, $\left(0, \frac{18}{7}\right)$, $(6, \infty)$; dec on $\left(\frac{18}{7}, 6\right)$; rel max $x = \frac{18}{7}$; rel min $x = 6$

45. dec on $(-\infty, \infty)$; no rel ext

47. dec on
$$
\left(0, \frac{3\sqrt{2}}{2}\right)
$$
; inc on $\left(\frac{3\sqrt{2}}{2}, \infty\right)$; rel min $x = \frac{3\sqrt{2}}{2}$

49. inc on $(-\infty, \infty)$; no rel ext

51. dec
$$
(0, 1/\sqrt{e})
$$
; inc $(1/\sqrt{e}, \infty)$; min at $1/\sqrt{e}$
53. dec on $\left(-\infty, \frac{3}{2}\right)$; inc on $\left(\frac{3}{2}, \infty\right)$; rel min $x = \frac{3}{2}$; int $(-2, 0)$,
 $(5,0), (0, -10)$

55. dec on $(-\infty, -1)$, $(1, \infty)$; inc on $(-1, 1)$; rel min $x = -1$; rel max $x = 1$; sym about origin; int $(\pm \sqrt{3}, 0)$, (0,0)

57. inc on $(-\infty, 1)$, $(2, \infty)$; dec on $(1, 2)$; rel max $x = 1$; rel min $x = 2$; int (0,0)

59. inc on $(-1, 0)$, $(1, \infty)$; dec on $(-\infty, -1)$, $(0, 1)$; abs min $x = \pm 1$, relative max $x = 0$; sym about $x = 0$; int $(-\sqrt{2}, 0)$, $(0, 0)$, $(\sqrt{2}, 0)$

61. int $(1, 0)$, $(2, 0)$, $(0, -4)$; no app(arent) sym(metry) inc $(-\infty, 1)$, $(1, 8/5)$, $(2, \infty)$; dec $(8/5, 2)$; max $8/5$; min 2; $(8/5, 108/3125), (2, 0)$

- 69. $q < 50$ 71. $q = 30$
- 75. (a) $25,300$ (b) 4 (c) 17,200
- 77. rel min $(-3.83, 0.69)$
- 79. rel max $(2.74, 3.74)$; rel min $(-2.74, -3.74)$
- 81. rel min 0, 1.50, 2.00; rel max 0.57, 1.77
- **83.** (a) $f'(x) = 4 6x 3x^2$ (c) dec on $(-\infty, -2.53)$, $(0.53, \infty)$; inc $(-2.53, 0.53)$

Problems 13.2 (page 583)

- 3. max $\left(-1, \frac{19}{6}\right)$; min (0, 1) 1. max $(3, 6)$; min $(1, 2)$ 5. max $(0, 50)$; min $(4, 2)$ 7. max $(0, 0)$; min $(-1, -31/12)$, min $(1, -31/12)$ 9. max $(\sqrt{2}, 4)$; min $(2, -16)$ 11. max (0, 2), (3, 2); min $\left(\frac{3\sqrt{2}}{2}, -\frac{73}{4}\right)$ 13. max $(-26, 9)$, $(28, 9)$; min $(1, 0)$
- **15.** (a) -3.22 , -0.78 (b) 2.75 (c) 9 (d) 14,283

Problems 13.3 (page 589)

1. conc up
$$
\left(-\infty, -\frac{1}{2}\right)
$$
, (2, ∞); conc down $\left(-\frac{1}{2}, 2\right)$; inf pt $x = -\frac{1}{2}$, $x = 2$

- 3. cdn (concave down) $(-\infty, -1)$, $(-1, 2)$; cup (concave up) $(2, \infty)$; ifl (inflection point at) 2
- 5. conc up $(-\infty, -\sqrt{2})$, $(\sqrt{2}, \infty)$; conc down $(-\sqrt{2}, \sqrt{2})$; no inf pt
- 7. conc down $(-\infty, \infty)$
- 9. conc down $(-\infty, -1)$; conc up $(-1, \infty)$; inf pt $x = -1$

11. cone up [down]
$$
\left(-\frac{b}{3a}, \infty\right)
$$
 cone down [up] $\left(-\infty, \frac{b}{3a}\right)$ for
\n $a > 0$ [a < 0]; inf pt $x = \frac{b}{3a}$
\n13. cdn $(-\infty, 1)$, (2, 3); cup (1, 2), (3, ∞), iff 1, 2, 3
\n15. cone up $(-\infty, 0)$; cone down $(0, \infty)$; inf pt $x = 0$
\n17. cone up $\left(-\infty, -\frac{7}{2}\right), \left(\frac{1}{3}, \infty\right)$; conc down $\left(-\frac{7}{2}, \frac{1}{3}\right)$; inf pt
\n $x = -\frac{7}{2}, x = \frac{1}{3}$
\n19. cone down $(-\infty, 0), \left(\frac{3-\sqrt{5}}{2}, \frac{3+\sqrt{5}}{2}\right)$; conc up
\n $\left(0, \frac{3-\sqrt{5}}{2}\right), \left(\frac{3+\sqrt{5}}{2}, \infty\right)$; inf pt $x = 0, x = \frac{3 \pm \sqrt{5}}{2}$
\n21. cone up $(-\infty, -2), (-\sqrt{3}, \sqrt{3}), (2, \infty)$; conc down $(-2, -\sqrt{3}), (\sqrt{3}, 2)$; inf pt $x = -2, x = -\sqrt{3}, x = \sqrt{3}, x = 2$
\n23. cup $(-\infty, -1)$; cdn $(-1, \infty)$; no if
\n25. cone down $(-\infty, -1/\sqrt{3}), (1/\sqrt{3}, \infty)$; cone up
\n $(-1/\sqrt{3}, 1/\sqrt{3})$; inf pt $x = \pm 1/\sqrt{3}$
\n27. cone down $(-\infty, -3), \left(-3, \frac{2}{7}\right)$; conc up $\left(\frac{2}{7}, \infty\right)$; inf pt $x = \frac{2}{7}$
\n29. cone up $(-\infty, \infty)$
\n31. cone down [up] $(-\infty, -2)$ cone up [down] on $(-2, \infty)$ for $a > 0$
\n $[a < 0$

37. int (0,0), $\left(\frac{5}{2}, 0\right)$; inc $\left(-\infty, \frac{5}{4}\right)$; dec $\left(\frac{5}{4}, \infty\right)$; rel max $x = \frac{5}{4}$; conc down $(-\infty, \infty)$

39. int (0, -19); inc (- ∞ , 2), (4, ∞); dec (2,4); rel max x = 2; rel min $x = 4$; conc down $(-\infty, 3)$; conc up $(3, \infty)$; inf pt $x = 3$

41. inc on $(-\infty, -\sqrt{5})$, $(\sqrt{5}, \infty)$; dec on $(-\sqrt{5}, \sqrt{5})$; conc down $(-\infty, 0)$; conc up $(0, \infty)$; rel max $\left(-\sqrt{5}, \frac{10}{3}(\sqrt{5})\right)$, rel min $(\sqrt{5}, -\frac{10}{3}(\sqrt{5}))$; inf pt (0, 0); sym about (0, 0); int ($\pm \sqrt{15}$, 0), (0, 0)

43. int $(-1, 0)$, $(0, 1)$; no app sym; inc $(-\infty, -1)$, $(-1, \infty)$; no rel ext; cdn $(-\infty, -1)$; cup $(-1, \infty)$; ifl at $x = -1$

45. int (0,0), (4/3, 0); inc ($-\infty$, 0), (0,1); dec (1, ∞); rel max $x = 1$; conc up (0, 2/3); conc down $(-\infty, 0)$, $(2/3, \infty)$; inf pt $x = 0$, $x = 2/3$

47. int (0, -2); dec (- ∞ , -2), (2, ∞); inc (-2, 2); rel min $x = -2$; rel max $x = 2$; conc up $(-\infty, 0)$; conc down $(0, \infty)$; inf pt $x = 0$

49. int $(0, -2)$, $(1, 0)$; inc on $(-\infty, 1)$, $(1, \infty)$; conc down $(-\infty, 1)$; conc up $(1, \infty)$; inf pt $x = 1$

51. dec on $\left(-\infty, -\frac{2}{\sqrt[4]{5}}\right), \left(\frac{2}{\sqrt[4]{5}}, \infty\right)$; inc on $\left(-\frac{2}{\sqrt[4]{5}}, \frac{2}{\sqrt[4]{5}}\right)$; conc up $(-\infty, 0)$; conc down $(0, \infty)$; rel min $\left(-\frac{2}{\sqrt[4]{5}}, -\frac{128}{25}(5)^{3/4}\right)$; rel max $\left(\frac{2}{\sqrt[4]{5}}, \frac{128}{25}(5)^{3/4}\right)$; inf pt (0, 0); sym about (0, 0); int (±2, 0),(0, 0)

53. int (0, 3); no app sym; dec on $(-\infty, 0)$, (0, 1); inc on $(1, \infty)$, min at $x = 1$; cup $(-\infty, 0)$, $(\frac{2}{3}, \infty)$; cdn $(0, \frac{2}{3})$; ifl at $x = 0$, $x = 2/3$;
(1, 1), (2/3, 147/81)

55. int (0,0), (\pm 2, 0); inc ($-\infty$, $-\sqrt{2}$), (0, $\sqrt{2}$); dec ($-\sqrt{2}$, 0), $(\sqrt{2}, \infty)$; rel max $x = \pm \sqrt{2}$; rel min $x = 0$; conc down $(-\infty, -\sqrt{2/3})$, $(\sqrt{2/3}, \infty)$; conc up $(-\sqrt{2/3}, \sqrt{2/3})$; inf pt $x = \pm \sqrt{2/3}$; sym about y-axis

57. int (0,0), (8,0); dec ($-\infty$, 0), (0,2); inc (2, ∞); rel min $x = 2$; conc up $(-\infty, -4)$, $(0, \infty)$; conc down $(-4, 0)$; inf pt $x = -4$, $x = 0$

59. int (0,0), (-4, 0); dec (- ∞ , -1); inc on (-1, 0), (0, ∞); rel min $x = -1$; conc up $(-\infty, 0)$, $(2, \infty)$; conc down $(0, 2)$; inf pt $x = 0$, $x = 2$

61. dec on $(-\infty, 0)$, $(\frac{64}{27}, \infty)$; inc on $(0, \frac{64}{27})$; conc down $(-\infty, 0)$, $(0, \infty)$; rel min $(0, 0)$; rel max $\left(\frac{64}{27}, \frac{32}{27}\right)$; no inf pt; vertical tangent at $(0, 0)$; no sym; $(0, 0)$, $(8, 0)$

Problems 13.4 (page 592)

1. rel min $x = \frac{5}{2}$; abs min 3. rel max $x = \frac{1}{4}$; abs max 5. rel max $x = -5$; rel min $x = 1$ 7. rel max $x = -2$; rel min $x = 3$ 9. test fails, rel and abs min $(0, 3)$ 11. rel max $x = -\frac{1}{3}$; rel min $x = \frac{1}{3}$ 13. rel min $x = -5$, $x = -2$; rel max $x = -\frac{7}{2}$

Problems 13.5 (page 602)

25. sym about $(0, 0)$; ver ast $x = 0$; hor ast $y = 0$; no int; dec $(-\infty, 0)$, $(0, \infty)$; no ext; cdn $(-\infty, 0)$; cup $(0, \infty)$

27. int (0,0); dec on $(-\infty, 1)$, $(1, \infty)$; conc up $(1, \infty)$; conc down $(-\infty, 1)$; asymp $x = 1, y = 1$

29. dec on $(-\infty, -1)$, (0,1); inc on $(-1, 0)$, $(1, \infty)$; rel min $x = \pm 1$; conc up $(-\infty, 0)$, $(0, \infty)$; sym about $x = 0$; asymp $x = 0$

31. int $(0, -1)$; inc on $(-\infty, -1)$, $(-1, 0)$; dec $(0, 1)$, $(1, \infty)$; rel max $x = 0$; conc up $(-\infty, -1)$, $(1, \infty)$; conc down $(-1, 1)$; asymp $x = 1$, $x = -1$, $y = 0$; sym about y-axis

33. asymp
$$
x = 3
$$
, $y = -1$; int $\left(0, \frac{2}{3}\right)$, $(-2, 0)$; inc on $(-\infty, 3)$,
(3, ∞): cone up on $(-\infty, 3)$: cone down on $(3, \infty)$

35. no app sym; ver ast $x = 1$; non-ver ast $y = x + 1$; int (0,0); inc $(-\infty, 1)$, $(2, \infty)$; dec $(0, 1)$, $(1, 2)$; max 0; min 2; cdn $(-\infty, 1)$; cup $(1, \infty)$; min pt $(2, 4)$

37. int
$$
\left(0, -\frac{9}{8}\right)
$$
; inc on $\left(-\infty, -\frac{2}{3}\right)$, $\left(-\frac{2}{3}, \frac{1}{3}\right)$; dec on $\left(\frac{1}{3}, \frac{4}{3}\right)$,
\n $\left(\frac{4}{3}, \infty\right)$; rel max $x = \frac{1}{3}$; conc up $\left(-\infty, -\frac{2}{3}\right)$, $\left(\frac{4}{3}, \infty\right)$; conc down
\n $\left(-\frac{2}{3}, \frac{4}{3}\right)$; asymp $y = 0$, $x = -\frac{2}{3}$, $x = \frac{4}{3}$

41. int $(-1, 0)$, $(1, 0)$; inc on $(-\sqrt{3}, 0)$, $(0, \sqrt{3})$; dec on $(-\infty, -\sqrt{3})$, $(\sqrt{3}, \infty)$; rel max $x = \sqrt{3}$; rel min $x = -\sqrt{3}$; conc down $(-\infty, -\sqrt{6})$, $(0, \sqrt{6})$; conc up $(-\sqrt{6}, 0)$, $(\sqrt{6}, \infty)$; inf pt $x = \pm \sqrt{6}$; asymp $x = 0$, $y = 0$; sym about origin

43. asymp
$$
x = 1
$$
, $y = 2x + 1$; int $(0, 0)$, $(\frac{1}{2}, 0)$; inc on
\n $\left(-\infty, 1 - \frac{\sqrt{2}}{2}\right), \left(1 + \frac{\sqrt{2}}{2}, \infty\right)$; dec on $\left(1 - \frac{\sqrt{2}}{2}, 1\right)$,
\n $\left(1, 1 + \frac{\sqrt{2}}{2}\right)$; conc down $(-\infty, 1)$; conc up $(1, \infty)$, rel max
\n $\left(1 - \frac{\sqrt{2}}{2}, 3 - 2\sqrt{2}\right)$; rel min $\left(1 + \frac{\sqrt{2}}{2}, 3 + 2\sqrt{2}\right)$; sym $(1, 3)$ a concept not covered in HPW

45. $y = -1$ for $x \neq -1$ and $x \neq 1$

53. $\lim_{t \to \infty} 250 - 83e^{-t} = 250$ since $\lim_{t \to \infty} e^{-t} = 0$

AN-34 Answers to Odd-Numbered Problems

55. hor ast $y = 2$; ver ast $x = 1$, $x = 2$, $x = 3$

57. $y \approx 0.48$

Problems 13.6 (page 610)

Review Problems--Chapter 13 (page 616)

1.
$$
y = 3, x = 4, x = -4
$$

3. $y = \frac{5}{9}, x = -\frac{2}{3}$

$$
5. \ 0
$$

7. 7/6, 1 critical, $f(2/3)$ not defined 9. inc on $(-1, 7)$; dec on $(-\infty, -1)$, $(7, \infty)$ 11. dec on $(-\infty, -\sqrt{6})$, $(0, \sqrt{3})$, $(\sqrt{3}, \sqrt{6})$; inc on $(-\sqrt{6}, -\sqrt{3})$, $(-\sqrt{3},0), (\sqrt{6},\infty)$ 13. conc up $(-\infty, 0)$, $(\frac{1}{2}, \infty)$; conc down $\left(0, \frac{1}{2}\right)$ 15. conc down $\left(\infty, -\frac{2}{3}\right)$, conc up on $\left(-\frac{2}{3}, \infty\right)$ 17. cup $(-\infty, 17/12)$, $(5/2, \infty)$; cdn $(17/12, 5/2)$ 19. rel max $x = 1$; rel min $x = 2$ 21. rel min $x = -1$ 23. rel max $x = -\frac{2}{5}$; rel min $x = 0$ 29. 0. 3 ± $\sqrt{3}$ 27. if $9/5$ 25.2 **31.** max (2, 16); min (1, -1) **33.** max (0, 0); min $\left(-\frac{6}{5}, -\frac{1}{120}\right)$ **35.** (a) e^{-1} (b) $(0, \infty)$, none

37. int $(0, -21)$, $(-3, 0)$, $(7, 0)$; no app sym; no ast; dec $(-\infty, 2)$; inc $(2, \infty)$; rel min pt $(2, -25)$; cup $(-\infty, \infty)$

39. int (0, 20), inc on $(-\infty, -2)$, (2, ∞); dec on $(-2, 2)$; rel max $x = -2$; rel min $x = 2$; conc up $(0, \infty)$; conc down $(-\infty, 0)$; inf pt $x = 0$

41. int (0, 0), (-1, 0), (1, 0); inc on $\left(-\infty, -\frac{\sqrt{3}}{3}\right), \left(\frac{\sqrt{3}}{3}, \infty\right)$; dec on $\left(-\frac{\sqrt{3}}{3}, \frac{\sqrt{3}}{3}\right)$; conc down $(-\infty, 0)$; conc up $(0, \infty)$; inf pt $x = 0$; sym about origin

43. int $(-5, 0)$; inc $(-10, 0)$; dec on $(-\infty, -10)$, $(0, \infty)$; rel min $x = -10$; conc up $(-15, 0)$, $(0, \infty)$; conc down $(-\infty, -15)$; inf pt $x = -15$; asymp $y = 0$ $x = 0$

45. inc on
$$
\left(\infty, -\frac{1}{2}\right)
$$
; dec on $\left(-\frac{1}{2}, 1\right)$, $(1, \infty)$; conc up $(-\infty, -1)$,
\n $(1, \infty)$; conc down $(-1, 1)$; rel max $\left(-\frac{1}{2}, \frac{4}{27}\right)$; inf pt $\left(-1, \frac{1}{8}\right)$;
\nasymp $y = 0$, $x = 1$; no symmetry; int $(0, 0)$

47. int (0, 0); no ast; sym origin; $x > 0$ implies $y(x) > 0$, $(x < 0)$ implies $y(x) < 0$); inc $(-\infty, \infty)$; cdn $(-\infty, 0)$; cup $(0, \infty)$; ifl pt $(0, 0)$

49. (a) false (b) false (c) true (d) false (e) false 51. $q > 2$

57. max $(-1.34, 12.33)$; min $(0.45, 1.26)$

Problems 14.1 (page 624)

Apply It 14.2

2. $\int 0.12t^2 dt = 0.04t^3 + C$ 1. $\int 28.3 dq = 28.3q + C$ 3. $\int -\frac{480}{t^3} dt = \frac{240}{t^2} + C$ 4. $\int (500 + 300\sqrt{t})dt = 500t + 200t^{3/2} + C$ 5. $S(t) = 0.7t^3 - 32.7t^2 + 491.6t + C$

Apply It 14.3

6. $N(t) = 800t + 200e^{t} + 6317.37$ 7. $y(t) = 14t^3 + 12t^2 + 11t + 3$

Problems 14.2 (page 630)

Problems 14.3 (page 634)

1.
$$
y = \frac{3x^2}{2} - 4x + 1
$$

\n**3.** $\frac{31}{4}$
\n**5.** $y = -\frac{5}{12}x^4 + \frac{1}{3}x^3 + \frac{2}{3}x + 3$
\n**7.** $y = \frac{x^4}{12} + x^2 - 5x + 13$
\n**9.** $p = 0.7$
\n**11.** $p = 275 - 0.5q - 0.1q^2$
\n**13.** $2.47q + 159$
\n**15.** 8594
\n**17.** $G = -\frac{P^2}{50} + 2P + 20$

21. \$80 $\left(\frac{dc}{dq}\right)_{q=50} = 27.50$ is not relevant)

Apply It 14.4

8. $T(t) = 10e^{-0.5t} + C$
9. $35 \ln |t + 1| + C$

AN-36 Answers to Odd-Numbered Problems

Problems 14.4 (page 640)

Problems 14.5 (page 645) 1. $\frac{1}{5}x^5 + \frac{4}{3}x^3 - 2\ln|x| + C$
3. $\frac{1}{3}(2x^3 + 4x + 1)^{3/2} + C$ 5. $-\frac{6}{5}\sqrt{4-5x} + C$ 7. $\frac{1}{5\ln 2}2^{5x} + C$ **9.** $7x^2 - 4e^{(1/4)x^2} + C$
11. $x^2 - 3x + \frac{2}{3} \ln|3x - 1| + C$ **13.** $\frac{5}{14} \ln(7e^{2x} + 4) + C$ **15.** $-\frac{5}{13}e^{13/x} + C$ 17. $x^2 - \ln(x^2 + 1) + C$
19. $\frac{2}{9}(\sqrt{x} + 2)^3 + C$ **21.** $3(x^{1/3} + 2)^5 + C$
23. $\frac{1}{2}(\ln^2 x) + C$ **25.** $\frac{1}{3}(\ln(r^2+1))^{3/2} + C$ **27.** $\frac{1}{\ln 11}x^{\ln 11} + C$ **29.** $\frac{2}{3}e^{(x^3+1)/2} + C$ **31.** 8 ln $\ln(x+3) + C$ 33. $\frac{x^2}{2} + x + \ln|x^2 - 3| + C$ 35. $\frac{2}{3}(\ln(x^4 + 1)^3)^{3/2} + C$ 37. $\frac{1}{2}\sqrt{x^4-4x}$ - (ln 2)x + C 39. $x^2-8x-6\ln|x|-\frac{2}{x^2}+C$ 41. $x - \ln|x + 1| + C$ 43. $\sqrt{e^{x^2}+2}+C$ 45. $-\frac{1}{4}(e^{-x}+5)^4 + C$
47. $\frac{1}{5}(x^2+\sqrt{2})^{5/2} + C$ 49. $rac{1}{36\sqrt{2}}[(8x)^{3/2}+3]^{3/2}+C$ 51. $-\frac{2}{3}e^{-\sqrt{3}}+C$ 55. $x - \frac{1}{2}(\ln x)^2 + C$ 53. $\frac{x^3}{2} + x + C$ 57. $p = \frac{100}{a+3}$ 59. $c = 20 \ln |(q+5)/5| + 2000$ **61.** $C = 2(\sqrt{I} + 1)$
63. $C = \frac{3}{4}I - \frac{1}{3}\sqrt{I} + \frac{71}{12}$ **65.** (a) 140 per unit (b) \$14,000 (c) \$14,280 67. \$1504 69. $I = 3$

Apply It 14.6

10. \$5975

Problems 14.6 (page 652) 1. $\frac{13}{6}$ 3. $\frac{25}{ }$ 5. $S_n = \frac{1}{n} \left[4 \left(\frac{1}{n} \right) + 4 \left(\frac{2}{n} \right) + \dots + 4 \left(\frac{n}{n} \right) \right] = \frac{2(n+1)}{n}$ 7. (a) $S_n = \frac{n+1}{2n} + 1$ (b) $\frac{3}{2}$ 9. $\frac{3}{2}$ 11. $\frac{1}{2}$ 13. 12 15. 20 17. -18 19. $\frac{5}{6}$ 21. 0 23. $11/2$ 25. 14.7 27. 2.4 29. -25.5

Apply It 14.7

11. \$32,830 12. \$28,750

3. $\frac{15}{2}$ 5. -20 7. 63 1. 15 **9.** 74 **11.** $\frac{4}{3}$ **13.** $\frac{768}{7}$ **15.** $\frac{5}{2}$ 17. $\frac{244}{5}$ 19. 3/20 21. 4 ln 8 23. e^5 **25.** $\frac{5}{3}(e-1)$ **27.** $\frac{1}{14}$ **29.** 38/3 **31.** $\frac{15}{28}$ **33.** $\frac{1}{2} \ln 3$ **35.** $\frac{1}{2} \left(e + \frac{1}{e} - 2 \right)$ 37. $-\frac{5\sqrt{2}+3}{4} + \frac{3}{4} + \frac{3}{2} - \frac{1}{3}$ **39.** $(1/6)(e^{24} - e^9) \approx 4,414,852,338$ 41. $6 + \ln 19$ 43. $\frac{47}{12}$ 45. $6-3e$ 47. -7 49. 0 51. $\alpha^{5/2}T$ **53.** $\int_{a}^{b}(-Ax^{-B})dx$ **55.** \$8639 **57.** 180, 667; 769, 126 59. 183.15 61. \$1367.99 63. 696;492 65. 2Ri 69. $1/2$ 71. 3.52 73. 14.34

Problems 14.7 (page 659)

Review Problems--Chapter 14 (page 663)

1. $\frac{x^4}{4} + x^2 - 7x + C$ 3. 2160 5. $\frac{-1}{(x+2)^3} + C$ 7. $2 \ln |x^3 - 6x + 1| + C$ 9. $\frac{11 \sqrt[3]{11}}{4} - 4$ 11. $\frac{y^4}{4} + \frac{2y^3}{3} + \frac{y^2}{2} + C$ 13. $\frac{21}{17}t^{17/21} - \frac{6}{7}t^{7/6} + C$ 15. $\ln(21) - \ln(5) \approx 1.435$ 17. $\frac{2}{27}(3x^3 + 2)^{3/2} + C$ 19. $\frac{1}{2}(e^{2y} + e^{-2y}) + C$ 21. $\ln|x| - \frac{2}{x} + C$ 23. $\frac{272}{15}$ **25.** $\frac{4}{3}(\sqrt{125}-8)$ **27.** $4-3\sqrt[3]{2}$ **29.** $\frac{3}{t} - \frac{2}{t} + C$ 31. $\frac{3}{2} - 5 \ln 2$ 33. $e^{\sqrt{x}} + \frac{1}{3}x\sqrt{x} + C$ 35. 1/2 37. $\frac{(1+e^{2x})^4}{8} + C$ 39. $\frac{2\sqrt{10^{3x}}}{\ln 10} + C$ 41. $y = \frac{1}{2}e^{2x} + 3x - 1$ 43. 4 45. $2/3$ 47. $\frac{125}{6}$ 49. 6 + ln 4 51. $\frac{2}{3}$ 53. $\frac{a^3}{6}$ 55. 55.07% 57. $e-1$ 59. $p = 100 - \sqrt{2q}$ 61. \$1483.33 **63.** $1 - e^{-0.7} \approx 0.5034$ **65.** 15

67. CS =
$$
166\frac{2}{3}
$$
, PS = $53\frac{1}{3}$ 73. $\frac{1}{2}$

75. CS
$$
\approx
$$
 1148, PS \approx 251

Problems 15.1 (page 671)

1.
$$
\frac{x}{9\sqrt{9-x^2}} + C
$$

\n3. $-\frac{\sqrt{16x^2+3}}{3x} + C$
\n5. $\frac{1}{6} \ln \left| \frac{x}{6+7x} \right| + C$
\n7. $\frac{1}{3} \ln \left| \frac{\sqrt{x^2+9}-3}{x} \right| + C$
\n9. $\frac{1}{2} \left(\frac{4}{5} \ln|4+5x| - \frac{2}{3} \ln|2+3x| \right) + C$
\n11. $\frac{1}{6} (2x - \ln|3+e^{2x}|) + C$
\n13. $7 \left(\frac{1}{5(5+2x)} + \frac{1}{25} \ln \left| \frac{x}{5+2x} \right| \right) + C$
\n15. $1 + \ln \frac{4}{9}$
\n17. $\frac{1}{2} \left(x \sqrt{x^2-3} - 3 \ln |x + \sqrt{x^2-3}| \right) + C$
\n19. $\frac{1}{144}$
\n21. $\frac{x^2 e^{2x}}{2} - \left(\frac{e^{2x}}{4} (2x-1) \right) + C$
\n23. $\frac{\sqrt{5}}{2} \left(-\frac{\sqrt{5x^2+1}}{\sqrt{5x}} + \ln |\sqrt{5x} + \sqrt{5x^2+1}| \right) + C$
\n25. $\frac{1}{9} \left(\ln |1 + 3x| + \frac{1}{1+3x} \right) + C$
\n27. $\frac{1}{\sqrt{5}} \left(\frac{1}{2\sqrt{7}} \ln \left| \frac{\sqrt{7} + \sqrt{5x}}{\sqrt{7} - \sqrt{5x}} \right| \right) + C$
\n29. $x^6(6 \ln(3x) - 1) + C$
\n31. $2 \left(\frac{2(9x-2)(1+3x)^{3/2}}{\sqrt{35}} \right) + C$
\n33. $\frac{1}{2} \ln |2x + \sqrt{4x^2-13}| + C$
\n35. $-\frac{\sqrt{16-9x^2}}{8x} + C$
\n37. $\frac{1}{$

Apply It 15.2

- 3. 76.90 ft
- 4. 5.77 gm

Problems 15.2 (page 676)

17. yes, \approx 30, 934 tiles

Problems 15.3 (page 685)

1. $\frac{87}{2}$ **3.** $5/3(208)$ **5.** $13/12$ **7.** 13
11. $e^3 - e$ **13.** 1 **15.** 16 9. $\ln 16$ 17. 16 19. *e* 21. $\frac{3}{2} + 2\ln 2 = \frac{3}{2} + \ln 4$ 27. (a) $\frac{1}{16}$ (b) $\frac{3}{4}$ (c) $\frac{7}{16}$ 23. $2/3(125)$ 25. 19 **29.** (a) $\ln \frac{7}{3}$ (b) $\ln 5 - 1$ (c) $2 - \ln 4$ 31, 1.89 33. ≈ 78.11 **35.** $\int_0^3 (2x - (x^2 - x)) dx + \int_3^4 ((x^2 - x) - 2x) dx$ 37. $\int_0^1 ((y+1) - \sqrt{1-y}) dy$ 39. $\int_{1}^{2} ((7-2x^2)-(x^2-5)) dx$ 41. $\frac{4}{2}$ 43. 36 45. 40 47. 9 49. $\frac{125}{12}$ 51. $\frac{44}{3}$ 53. 1/2 55. $\frac{255}{32} - 4 \ln 2$ 57. 12 59. $\frac{14}{45}$ **61.** $\frac{3}{2\pi\epsilon^3}$ **63.** ≈ 0.62996052 **65.** 4.76 **67.** 6.17 **Problems 15.4 (page 689)** 1. $CS = 25.6$; $PS = 38.4$
3. $CS = 50 \ln 2 - 25$; $PS = 1.25$ 5. $CS = 225$; $PS = 450$ 7. \$426.67 9. $\approx 45,432$ 11. CS \approx 1197; PS \approx 477 Problems 15.5 (page 692) **3.** -1 **5.** 33/5 **7.** $\frac{2}{3}$ **9.** \$11,050 1. $\frac{7}{3}$

11. \$3155.13

Apply It 15.6

3. $I = I_0 e^{-0.0085x}$

Problems 15.6 (page 697) 1. $y = -\frac{2}{3x^2 + C}$ 3. $y = (x^2 + 1) \ln(x^2 + 1) - (x^2 + 1) + C$ **5.** $y = Ce^x, C > 0$
7. $y = Cx, C > 0$ **9.** $y = \sqrt[3]{3x - 2}$
11. $y = \ln\left(\frac{x^4 + 4e}{4}\right)$ **13.** $y = \frac{48(3x^2 + 2)^2}{4 + 23(3x^2 + 2)^2}$ **15.** $y = \sqrt{\left(\frac{3x^2}{2} + \frac{3}{2}\right)^2 - 1}$ **17.** $y = \ln\left(\frac{1}{2}\sqrt{x^2 + 3}\right)$ **19.** $c = (q + 1)e^{1/(q+1)}$ 21. 120 weeks **23.** $P(t) = 60,000e^{\frac{1}{10}(4 \ln 2 - \ln 3 - \ln 5)t}; 68,266$

37. (a) $V = 60,000e^{\frac{t}{9.5} \ln(389/600)}$ (b) June 2028

Problems 15.7 (page 704)

Apply It 15.8

4. 20 ml

Problems 15.8 (page 708)

Review Problems--Chapter 15 (page 711) 1. $\frac{1}{3}x^3 \left(\ln x - \frac{1}{3} \right)$
3. $2\sqrt{13} + \frac{8}{3} \ln \left(\frac{3+\sqrt{13}}{2} \right)$ 5. $\ln |3x + 1| + 4 \ln |x - 2| + C$ 7. $\frac{1}{2(x+2)} + \frac{1}{4} \ln |\frac{x}{x+2}| + C$ 9. $\frac{-\sqrt{4-9x^2}}{4x} + C$ 11. $\frac{1}{2a}$ (ln |x – a| – ln |x + a|) + C **13.** $e^{7x}(7x-1) + C$
15. $\frac{1}{4} \ln |\ln x^2| + C$ 17. $x - \frac{3}{2} \ln |3 + 2x| + C$ 19. $\frac{a^3}{6}$ **21.** $\frac{243}{8}$ **23.** $e-1$ **25.** ≈ 0.69

Apply It 16.1

 $\mathbf{1}$ 2. 0.607 1. $\frac{1}{3}$

3. mean 5 years, standard deviation 5 years

Problems 16.1 (page 720)

1. (a) $\frac{5}{12}$ (b) $\frac{11}{16} = 0.6875$ (c) $\frac{13}{16} = 0.8125$ (d) $-1 + \sqrt{10}$ **3.** (a) $f(x) = \begin{cases} \frac{1}{3} & \text{if } 1 \le x \le 4 \\ 0 & \text{otherwise} \end{cases}$ (**b**) $\frac{2}{3}$ (**c**) 0 (**d**) $\frac{5}{6}$ (**e**) $\frac{1}{3}$ (**f**) 0 (**g**) 1 (**h**) $\frac{5}{2}$ (**i**) $\frac{\sqrt{3}}{2}$ (j) $F(x) = \begin{cases} 0 & \text{if } x < 1 \\ \frac{1}{3}(x-1) & \text{if } 1 \le x \le 4 \\ 1 & \text{if } x > 4 \end{cases}$ $P(X < 2) = \frac{1}{3}$; $P(1 < X < 3) = \frac{2}{3}$ 7. (a) $e^{-2} - e^{-4} \approx 0.11702$ (b) $1 - e^{-6} \approx 0.99752$
(c) $e^{-10} \approx 0.00005$ (d) $1 - e^{-3} \approx 0.95021$ (e) $F(x) = \begin{cases} 0 & \text{if } x < 0 \\ 1 - e^{-2x} & \text{if } x \ge 0 \end{cases}$ 9. (a) $\frac{1}{8}$ (b) $\frac{5}{16}$ (c) $\frac{39}{64} \approx 0.609$ (d) 1 (e) $\frac{8}{3}$ (f) $\frac{2\sqrt{2}}{3}$ (g) $2\sqrt{2}$ (h) $\frac{7}{16}$ 11. $\frac{7}{10}$; 5 min 13. $e^{-3} \approx 0.050$

Problems 16.2 (page 726)

1. (a) 0.4893 (b) 0.2681 (c) 0.7157 (d) 0.9279 (e) 0.9467 (f) 0.4247

Apply It 16.3

4. 0.0396

Problems 16.3 (page 729)

Review Problems--Chapter 16 (page 731)

Problems 17.1 (page 737)

1. $f_x(x, y) = 4x + 3y + 5$; $f_y(x, y) = 3x + 8y + 6$ 3. $f_x(x, y) = 0; f_y(x, y) = 2$ 5. $g_x(x, y) = 12x^3y + 2y^2 - 5y + 8$; $g_y(x, y) = 3x^4 + 4xy - 5x - 9$ 7. $g_p(p,q) = \frac{q}{2\sqrt{pq}}$; $g_q(p,q) = \frac{p}{2\sqrt{pq}}$ **9.** $\partial h/\partial s = \frac{2s}{t^2-1}$; $\partial h/\partial t = -\frac{(s^2+1)(2t)}{(t^2-1)^2}$ 11. $\frac{\partial u}{\partial q_1} = \frac{1}{2(q_1+2)}$; $\frac{\partial u}{\partial q_2} = \frac{1}{3(q_2+5)}$ **13.** $h_x(x, y) = (x^3 + xy^2 + 3y^3)(x^2 + y^2)^{-3/2};$
 $h_y(x, y) = (3x^3 + x^2y + y^3)(x^2 + y^2)^{-3/2}$ **15.** $\frac{\partial z}{\partial x} = 5ye^{5xy}; \frac{\partial z}{\partial y} = 5xe^{5xy}$ 17. $\frac{\partial z}{\partial x} = 5 \frac{2x^2}{x^2 + y} + \ln(x^2 + y); \frac{\partial z}{\partial y} = \frac{5x}{x^2 + y}$ **19.** $\partial f/\partial r = (5/2)(r - s)^{3/2}$; $\partial f/\partial s = -(5/2)(r - s)^{3/2}$ 21. $\frac{\partial f}{\partial x} = -e^{3-r} \ln(7-s); \frac{\partial f}{\partial s} = -\frac{e^{3-r}}{7-s};$ **23.** $g_x(x, y, z) = 6x^2y^2 + 2y^3z$; $g_y(x, y, z) = 4x^3y + 6xy^2z$; $g_z(x, y, z) = 2xy^3 + 8z$ **25.** $g_r(r, s, t) = 2re^{s+t}$; $g_s(r, s, t) = (7s^3 + 21s^2 + r^2)e^{s+t}$;
 $g_t(r, s, t) = e^{s+t}(r^2 + 7s^3)$ 27.50 29. 29/5(e^7) 33. 26 31.0 **39.** $\frac{\partial R}{\partial r} = \frac{2}{2 + a(n-1)}$; $\frac{\partial R}{\partial a} = \frac{-2r(n-1)}{(2 + a(n-1))^2}$; $\frac{\partial R}{\partial n} = \frac{-2ra}{(2 + a(n-1))^2}$

Problems 17.2 (page 742)

1. 20 3. 1374.5 5. $\partial P/\partial l = 0.773478(k/l)^{0.686}$; $\partial P/\partial k = 1.733522(l/k)^{0.314}$ **7.** $\partial q_A / \partial p_A = -40$; $\partial q_A / \partial p_B = 3$; $\partial q_B / \partial p_A = 5$; $\partial q_B / \partial p_B = -20$; competitive

9.
$$
\frac{\partial q_A}{\partial p_A} = -\frac{100}{p_A^2 p_B^{1/2}}; \frac{\partial q_A}{\partial p_B} = -\frac{50}{p_A p_B^{3/2}}; \frac{\partial q_B}{\partial p_A} = -\frac{500}{3p_B p_A^{4/3}};
$$

\n
$$
\frac{\partial q_B}{\partial p_B} = -\frac{500}{p_B^2 p_A^{1/3}}; \text{ complementary}
$$

\n11.
$$
\frac{\partial P}{\partial B} = 0.01A^{0.27}B^{-0.99}C^{0.01}D^{0.23}E^{0.09}F^{0.27};
$$

\n
$$
\frac{\partial P}{\partial C} = 0.01A^{0.27}B^{0.01}C^{-0.99}D^{0.23}E^{0.09}F^{0.27}
$$

\n13. 4480
\n15. (a) 1.015; 0.846 (b) erg with $w = w$; and $z = 2$.

15. (a) -1.015 ; -0.846 **(b)** one with $w = w_0$ and $s = s_0$ **17.** $\frac{\partial g}{\partial x}$ $\overline{\partial x}$ = 1 $\frac{1}{V_F}$ > 0 for V_F > 0; if V_F and V_s fixed and *x* increases then *g* increases.

6

19. (a)
$$
\frac{\partial q_A}{\partial p_A} \Big|_{p_A = 9, p_B = 16} = -\frac{20}{27}; \frac{\partial q_A}{\partial p_B} \Big|_{p_A = 9, p_B = 16} = \frac{5}{12}
$$

(b) demand for A decreases by $\approx \frac{5}{6}$

21. (a) no **(b)** 70%

23. $\eta_{p_A} = -\frac{5}{46}$ $\frac{5}{46}, \eta_{p_B} = \frac{1}{46}$ 46 **25.** $\eta_{p_A} = -2$ for all prices; $\eta_{p_B} = -1/2$ for all prices

Problems 17.3 (page 745)

1. $f_x(x, y) = 15x^2y; f_{xy}(x, y) = 15x^2; (f_y = 5x^3); f_{yx}(x, y) = 15x^2$ **3.** 3; 0; 0 **5.** 18*xe*^{2*xy*}; 18*e*^{2*xy*}(2*xy* + 1); 72*x*(1 + *xy*)*e*^{2*xy*} **7.** $3x^2y + 4xy^2 + y^3$; $3xy^2 + 4x^2y + x^3$; $6xy + 4y^2$; $6xy + 4x^2$ **9.** $\partial z/\partial y = \frac{y}{x^2 + y^2}$ $\frac{y}{x^2 + y^2}$; $\frac{\partial^2 z}{\partial y^2} = \frac{x^2 - y^2}{(x^2 + y^2)}$ $(x^2 + y^2)^2$ **11.** $f_y = 0; f_{yx} = 0; f_{yxx} = 0; f_{yxxz} = 0; f_{yxxz}(4, 3, -2) = 0$ **13.** 744 **15.** 2*e* **17.** $-\frac{1}{8}$ 8

Problems 17.4 (page 752)

35. (a) 2 of A, 3 of B **(b)** selling price for A is 30, for B is 19, rel max profit is 25

37. (a)
$$
P = 5T(1 - e^{-x}) - 20x - 0.1T^2
$$
 (c) (20, ln 5) rel max,
 $\left(5, \ln \frac{5}{4}\right)$ not rel ext

Problems 17.5 (page 760)

1. (2, -2)
\n**3.** (1/3, 1/3, 1/3)
\n**5.**
$$
\left(0, \frac{1}{4}, \frac{5}{8}\right)
$$

\n**7.** $\left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right)$
\n**9.** $\left(\frac{2}{3}, \frac{4}{3}, -\frac{4}{3}\right)$
\n**11.** $\left(\frac{1}{4}, \frac{1}{2}, \frac{1}{4}\right)$
\n**13.** (11, 89)
\n**15.** 74 when $l = 8, k = 7$
\n**17.** $x = 5,000$ newspaper, $y = 15,000$ TV

19. $x = 5, y = 15, z = 5$ **21.** $x = 12, y = 8$ **23.** $(100/3, 50/3, 100/9)$

Problems 17.6 (page 764)

Review Problems--Chapter 17 (page 766)

1.
$$
f_x = \frac{2x}{x^2 + y^2}
$$
; $f_y = \frac{2y}{x^2 + y^2}$
\n3. $\frac{y}{(x + y)^2}$; $-\frac{x}{(x + y)^2}$
\n5. $\frac{y}{\sqrt{x^2 + y^2}} e^{\sqrt{x^2 + y^2}}$
\n7. $2xz e^{x^2yz}(1 + x^2yz)$
\n9. $2x + 2y + 6z$
\n11. $e^{x+y+z}(\ln(xyz) + 1/x + 1/y + 1/z)$
\n13. $\frac{1}{64}$
\n15. $\frac{\partial P}{\partial l} = \frac{80(k/l)^{0.2}}{9.28} = \frac{20(l/k)^{0.8}}{20.20}$
\n17. neither
\n19. rel min at (2, 2)
\n21. 4 ft by 4 ft by 2 ft
\n23. max for A at 89 cents/lb and B at 94 cents/lb
\n25. $(5/26, 1/26)$ (is point on $5x + y = 5$ closest to the origin)
\n27. $1/12$

29.
$$
1/30
$$

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A

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About the Cover

The Royal Ontario Museum (ROM) in Toronto, Canada, opened in March 1914. The ROM has undergone several overhauls, the most dramatic being the addition of Daniel Libeskind's Lee-Chin Crystal, finished in June of 2007. The soaring glass and metal structure leads a visitor from the chaos of the street to the more serene atmosphere of the museum. Like many modern buildings, the Crystal embodies application of many areas of mathematics in many ways. Readers of the linear programming chapter (7) of this book may find it useful to glance at the cover while contemplating routes, via edges, between the vertices of similar structures.

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